Geocoding Distance

maXbox Starter 142 - Get a GEO distance.

"Natura abhorret vacuum¹ - Spinoza.

Nominatim can power the search box on your website, allowing your users to type free-form queries ("Cafe Paris, Cologne") in any language. It also offers a structured query mode ("postcode=12345", "city=London", "type=cafe") that helps you to automate geocoding of extensive address lists.

https://sourceforge.net/projects/maxbox5/files/examples/
1274 GoogleMapsAPI General1.pas/download

Sometimes life is like playing with us: You write some useful code that solves a problem, and then someone comes along and makes the problem much harder. Here's how to continuously integrate new solutions without having to rewrite your old solutions (as much). Means you don't have to change the language, you change the environment.

Let's start with a simple problem: Get the distance between two earth-coordinates. Calculating the geographical distance between two points on the Earth's surface can be done using the Haversine formula. This formula accounts for the spherical shape of the Earth. Below is a Delphi and Python function that performs this calculation:

```
type
```

```
TipGeolocation = record
    Latitude: Double; //read Coordinates[0] write SetLatitude;
    Longitude: Double; //read Coordinates[1] write SetLongitude;
end;
```

For the purposes of this task we make the problem harder, a geocoding function with a record pair of coordinates:

```
const
```

EARTHS RADIUS IN METERS = 6378137;

¹ Nature recoils from emptiness -

This function calculates the distance between two points given their latitude and longitude in degrees. The example usage calculates the distance between Bern and Paris. Feel free to adapt the coordinates to your specific needs!

```
Geoloc setup; //reference data2
writeln('Distance Bern,CH - Paris,F: '+
        format('%2.4f m ',[TipGeolocationDistanceInMetersTo(tipgeoloc1,
                                                               lat2,lon2)]));
And in Python: import math
def haversine distance(lat1, lon1, lat2, lon2):
    # Radius of the Earth in kilometers
    R = 6371.0
    # Convert latitude and longitude from degrees to radians
    lat1 rad = math.radians(lat1)
    lon1 rad = math.radians(lon1)
    lat2 rad = math.radians(lat2)
    lon2 rad = math.radians(lon2)
    # Differences in coordinates
    dlat = lat2 rad - lat1 rad
    dlon = lon2 rad - lon1 rad
    # Haversine formula
    a = math.sin(dlat / 2)**2 + math.cos(lat1 rad) * math.cos(lat2 rad) *
                                                     math.sin(dlon / 2)**2
    c = 2 * math.atan2(math.sqrt(a), math.sqrt(1 - a))
    # Distance in kilometers
    distance = R * c
    return distance
# Example usage
lat1 = 46.94809  # Latitude of Bern
lon1 = 7.44744  # Longitude of Bern
lat2 = 48.8566 # Latitude of Paris
lon2 = 2.3522  # Longitude of Paris
distance = haversine distance(lat1, lon1, lat2, lon2)
print(f"The distance between Bern and Paris is {distance:.2f} kilometers.")
>>> The distance between Bern and Paris is 434.96 kilometers.
```

Often, we calculate the great-circle distance of given two points in geophysics, for example, the distance from the seismic station to the epicenter. Supposing that we have two geographical points, and let's say P1: $(\phi 1, \lambda 1)$ and P2: $(\phi 2, \lambda 2)$, where, ϕ and λ represent the latitude and longitude, respectively. Using <u>Haversine formula</u>, we can calculate the great-circle distance.

The great-circle distance, orthodromic distance, or spherical distance is the distance between two points on a sphere, measured along the great-circle arc between them.

Next we need a geocoding API. Geocoding is the process of transformation of any location name into geographical coordinates, and the other way around (reverse geocoding). OpenWeather's Geocoding API and OpenStreetMap supports both the direct and reverse methods, working at the level of city names, areas and districts, countries and states:

```
const URL GEOLOCURL9 = 'https://nominatim.openstreetmap.org/search?format=json&g=%s';
     URL APILAY GEO = 'https://api.apilayer.com/geo/country/capital/%s';
var fromgeo, togeo: Tlatlong;
function API GEOLocation OSM9 (AURL, aloc, aApikey: string;
                                          verbose: boolean): Tlatlong;
var Httpreq: THttpRequestC; httpres: string;
   jsn: TMcJsonItem;
begin
 httpreq:= THttpRequestC.create(self);
 httpreq.headers.add('Accept: application/json; charset=utf-8');
  //httpreq.headers.add('X-Api-Key:'+aAPIkey);
 httpreq.useragent:= USERAGENT5;
 httpreq.SecurityOptions:= [soSsl3, soPct, soIgnoreCertCNInvalid];
  try
   if httpreq.get(Format(AURL,[aloc])) then begin
      httpres:= (httpreq.Response.ContentAsUTF8String)
      writeln('conttype '+httpreq.Response.ContentType);
      if verbose then writ('debug back '+formatJson(httpres));
      jsn:= TMcJsonItem.Create;
      jsn.AsJSON:= httpres;
      result.lat:= jsn.at(0,'lat').asnumber;
      result.long:= jsn.at(0,'lon').asnumber;
      result.descript:= Format('Coords: lat %2.5f lng %2.5f %s osm id: %s ',
                              [result.lat, result.long, jsn.at(0, 'name').asstring,
                                                    jsn.at(0,'osm id').asstring]);
   end else Writeln('APIError '+inttostr(Httpreq.Response.StatusCode2));
 except
   writeln('EWI APIHTTP: '+ExceptiontoString(exceptiontype,exceptionparam));
  finally
   writeln('Status3: '+gethttpcod(httpreq.Response.statuscode2))
   httpreq.Free;
   sleep(200);
   jsn.Free;
 end:
end;
Nominatim uses OpenStreetMap data to find locations on Earth by name and
address (geocoding) as you can see in the const URL GEOLOCURL9. It can
also do the reverse, find an address for any location on the planet.
The Geocoding API relies on a redundant infrastructure of geocoder nodes
powered by the Nominatim software with edge servers for fast delivery of
results.
Note that when you get an
APIError 403
Status3: SC FORBIDDEN
Status3: SC FORBIDDEN
Exception: Invalid pointer operation at 875.1746
or an
EWI HTTP: Exception: The request has timed out.
Status3:
Null Pointer Exception at 929.1876
then you are not following the Nominatim Usage policy, see here:
https://operations.osmfoundation.org/policies/nominatim/
You'll have to be esp. careful about including a unique user agent for
your application and change from time to time;
```

It sounds like you're encountering a "403 Forbidden" error when trying to use the Nominatim API. This error typically indicates that your request is being blocked, possibly due to rate limiting, incorrect usage, or IP blocking. Here are a few steps you can take to troubleshoot and resolve this issue:

Check API Usage Limits: Ensure that you are **not** exceeding the usage limits **set** by Nominatim.

They have strict policies to prevent abuse. Review their usage policy to make sure you're compliant.

User-Agent Header: Nominatim **requires** a valid User-Agent header **in** your requests. Make sure you include a descriptive User-Agent string that identifies your application. Best is do rotate useragents:

```
const
```

```
maXbox5 64-bit ScriptStudio 🞧 1397_Geolocation_distance12_uc.txt
                                                                                                                ×
<u>File Program Options View Debug Output Help</u>
                  Fi<u>n</u>d
                            Replace / Refact Go Compile!
     Load
                                                                   12 1397 Geolocation distance12 uc.txt
                        //'Hauptbahnhof, Bern, Switzerland','L_APIKEY', true);
  195
  196
          sleep(500);
  197
          //togeo:= API_GEOLocation_OSM9(URL_GEOLOCURL9,
  198
                                      'Gare du Nord, Paris, France', 'L_APIKEY', false);
  199
          //togeo:= API_GEOLocation_OSM9(GEOLOCURL9, 'Athen', 'L_APIKEY', false);
          //togeo:= API_GEOLocation_OSM9(URL_GEOLOCURL9, 'Cafe Paris, Cologne','',true);
  200
          //t_latlong:= API_GEOLocation_OSM9(GEOLOCURL9, 'Gare du Nord, Paris, France', 'L_APIKEY');
          //togeo:= API_GEOLocation_OSM9(URL_GEOLOCURL9, 'Lindwurm, Klagenfurt, Austria','',true);
  202
          togeo:= API_GEOLocation_OSM9(URL_GEOLOCURL9, 'Gare de Est, Paris, France','',true);
  203
          writ(jsonunescape((fromgeo.descript),#13#10));
  205
          writ(jsonunescape((togeo.descript), #13#10));
          writeln('Distance: '+format('%2.4f km ',
  206
              [SphericalEarthDistance(fromgeo.lat,fromgeo.long, togeo.lat,togeo.long,1)]));
  207
  208
          //OpenWeb('https://www.latlong.net/c/?lat='+flots(t_latlong.lat)+'&long='+flots(t_latlong.long));
  209
         end.
New Instance created of: 1397 Geolocation distance12 uc.txt
                                                                                                   Row: 209-Col: 58 s: 8510 S
           y_name": "Holiday Inn : Gare de L'est, Rue du 8 Mai 1945, Quartier de la Porte-Saint-Martin, Paris 10e ent, Paris, Île-de-France, France métropolitaine, 75010, France",
```

softwareschule.ch/examples/geodistance1.htm

Most of the time, \sim 75% in this case, it is spent with API IP-connection. So we put in maXbox processmessagesOFF; and processmessagesON; between start and stop-time for time measure.

The interesting point is to know where the code is running and how it is stored in an executable or script itself. Solution 1 and 3 are running on the web or on premise all others can run locally or on a server.

3 Solutions Overview of GEO Distance Math Solver

- Internal scripted TipGeolocationDistanceInMetersTo() in maXbox5
- External def haversine distance() call of Python for Delphi(P4D)
- Internal compiled function SphericalEarthDistance()

MaxMatrix Time/Space:

The multiplication of past x future is a vector with the function:= known = f(changeable) [y=f(x)] as distance over time, so **distance** is a function of time: d=f(t).

Past	Present	known
Big Bang	Future	unknown

unchangeable changeable <u>Time</u>

Conclusion

When it comes to problem-solving, there are often multiple solutions that can be used to solve the same problem. The choice of solution depends on various factors such as performance, storage, implementation, simplicity, and also scaleability and security in different environments. The code is more or less the same but the choice of the environment (script, executable, container, hosting, web or cloud API) could be a response of different requirements.

Great Circle Mapper is a tool that shows the shortest route between two or more locations on a globe. You can enter airports, cities, or coordinates and get a distance back with a geocode API.

Script:

https://sourceforge.net/projects/maxbox5/files/examples/
1397 Geolocation distance12 uc.txt/download

References:

Home - Geocoding API Documentation

Doc and Tool: maXbox5 - Manage Files at SourceForge.net

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