

Foundations of the Age-Area Hypothesis

Matt Baker

Background

- Research agenda: the economic basis for indigenous institutions
- Big question: How environment, technology, and institutions co-evolve

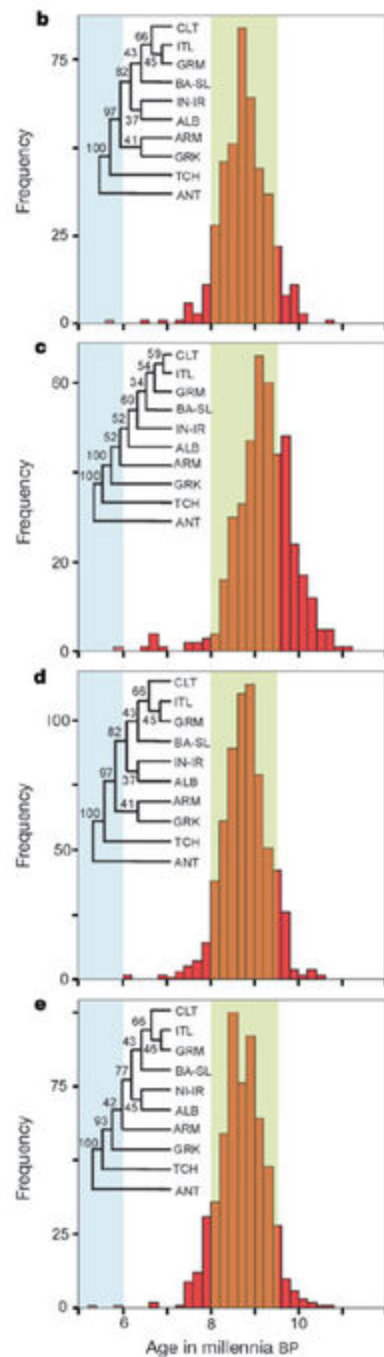
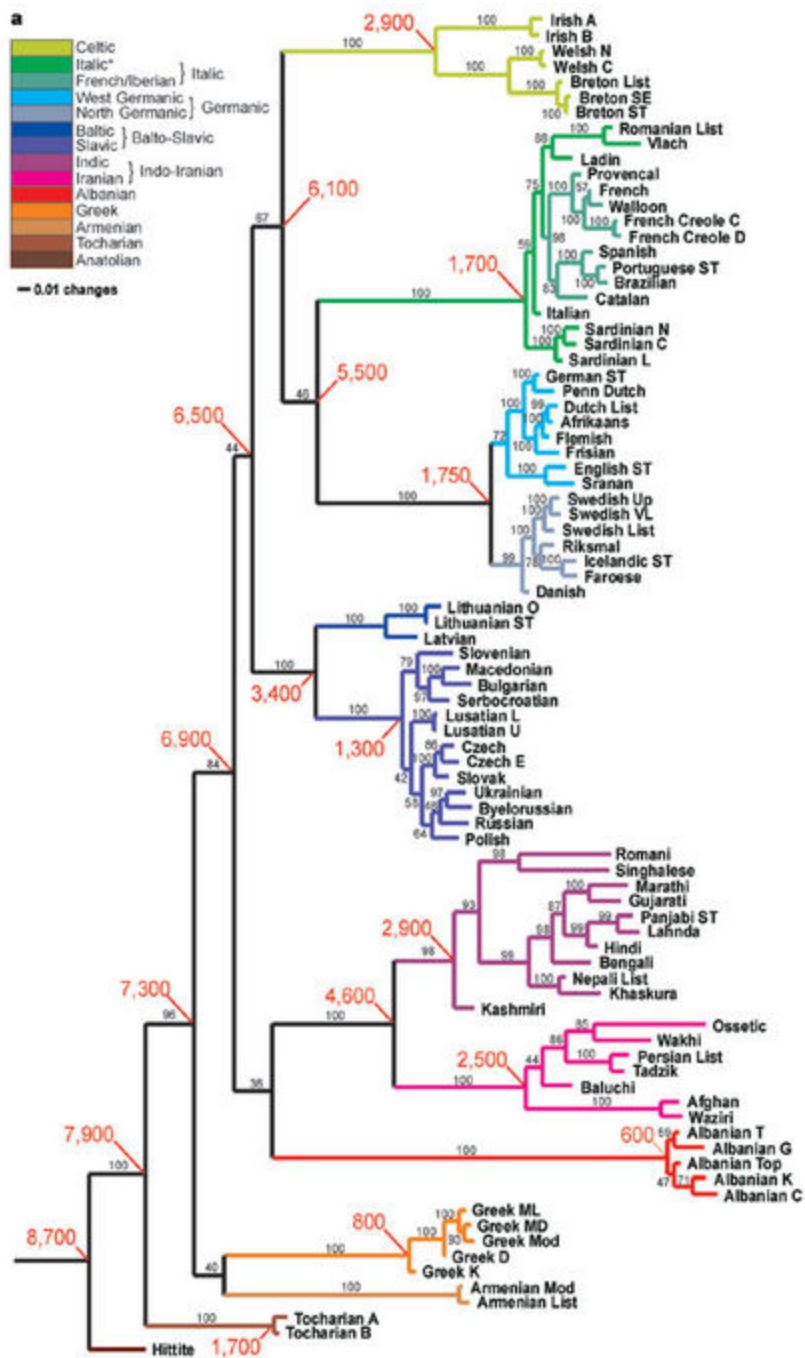
Recently

- Applications in economic growth
- Computational linguistics, computing power
- Incorporation of geographical data into analyses.

Question: How did ethnic and geographic diversity that we observe today come about?

Cultural similarities

- Closely related to genetic similarities
- Computational linguistics - treat aspects of language like a genetic code with drift.
- Build *Phylogenies* of related cultures; epitome Mace (2006).
- Atkinson and Gray (2006) example: Indo-European Tree.
- Fairly sophisticated machinery for doing this!



Questions:

- Where did this tree originate?
- How did the peoples of the tree come to be where they are?
- Which related cultures have been in close proximity, and for how long?

Questions of geography, cultural/linguistic drift, and time.

The Age-Area Hypothesis (AAH)

- Sapir (1916) - the root of the tree is the geographical point of origin.
- Recursive application - migratory routes
- Used to resolve historical debates, but also could be important in creating new theories

Old applications and continuing debates

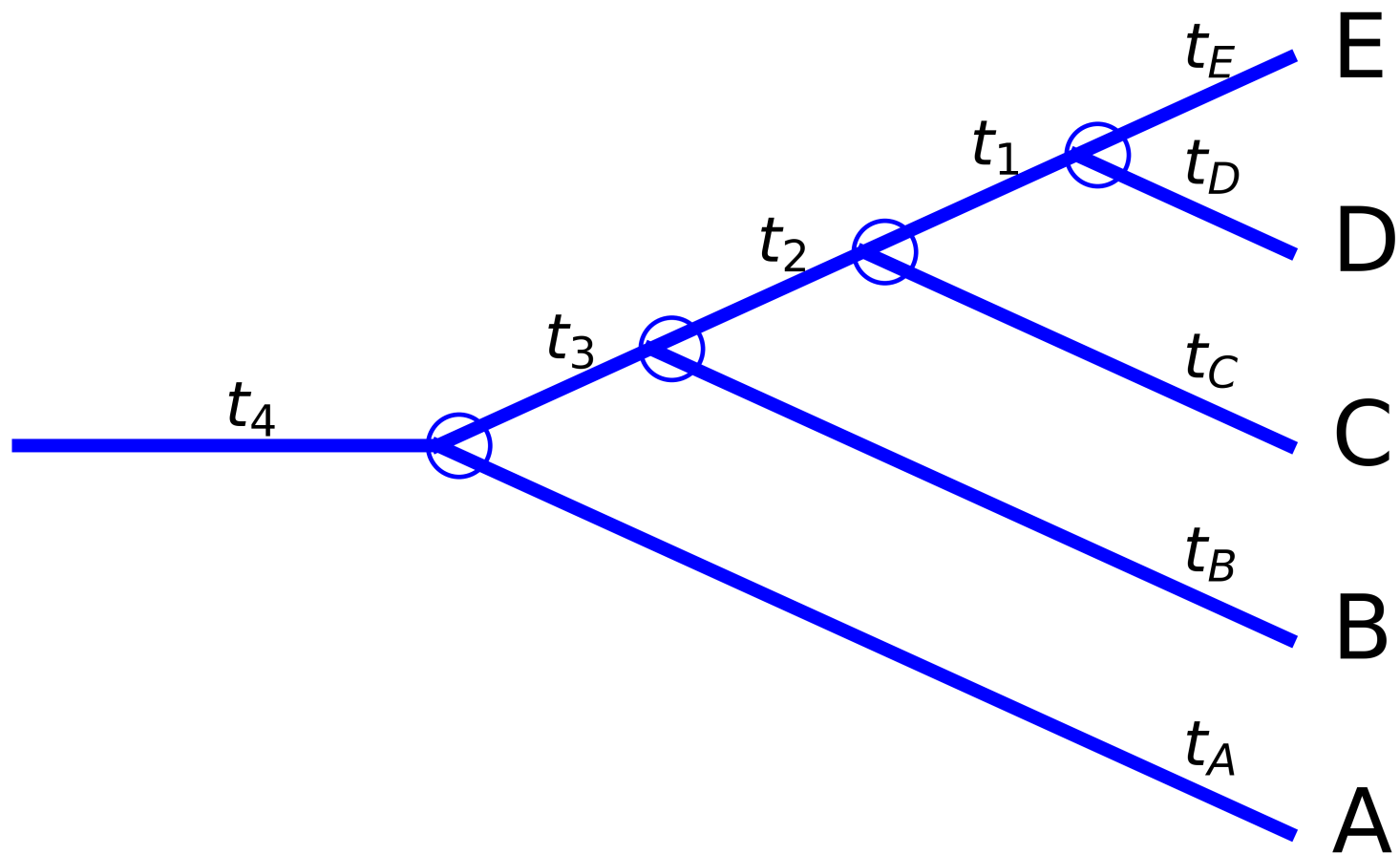
- Origins of Athabaskan/Na-Dene speakers
- Indo-European origins
- Afro-Asiatic origins
- Spread of Bantu peoples
- Native American population dispersal

On the need or theory...

Greenhill and Gray (2005) write: "many expansion scenarios are little more than plausible narratives. A common feature of these narratives is the assertion that a particular line of evidence (archaeological, linguistic, or genetic) is 'consistent with' the scenario. 'Consistent with' covers a multitude of sins.

So why believe the AAH (or not)?

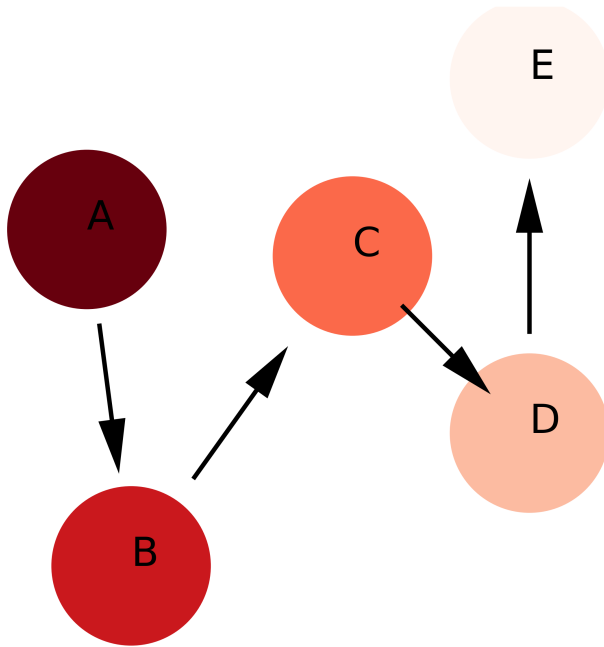
- Occam's Razor?
- Minimum effort or # of moves?
- Dyer (1956, p. 613) seems to hit upon the idea of conserving moves of a particular sort: "...the probabilities of different reconstructed migrations are in inverse relation to the number of language movements required."



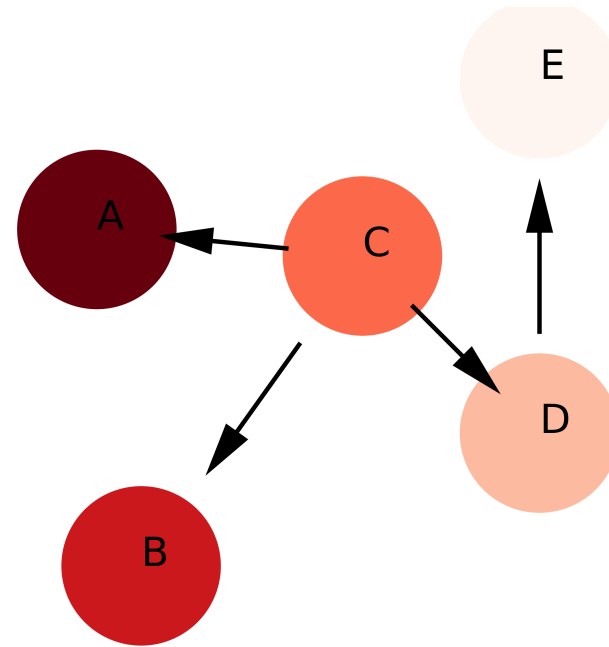
Problem Preview

Two Hypothetical Migratory Routes

A is point of origin



C is point of origin



Candidate Migratory Histories:

- A is point of origin - A to B to C to D to E
- C is point of origin - C to A, C to B, C to D to E
- Both are consistent with observe drift. Latter seems more complex. Howso?
- Note "minimum moves" doesn't get us very far. Both have four moves!

Basic Model:

- Assume a full, rooted binary tree
 - Tree with z terminal nodes will have $z - 1$ internal nodes, which are the minimal number of moves needed to span the tree.
- Current locations coincide with historic locations
- All constituents of the tree observed

Definitions

Migratory Event

A location jump from one location to a new, unoccupied one

Migratory Chain

A sequence of "forward moving" migratory events that end at a terminal node/taxa/culture.

Migratory History

A collection of Chains spanning the whole tree, with a "deepest chain" starting at a given location.

Observations:

- With each location k , there are a family of possible migratory histories \mathcal{H}_k .
- For $H_k \in \mathcal{H}_k$, define $N(H_k)$ as a count of the migratory chains in the history.
- Define $n(C)$ as a count of the number of events in a migratory chain, and then define:
- $n_{H_k}^* = \max_{C_{ik} \in H_k} [n(C_{1k}), n(C_{2k}), \dots, n(C_{N(H_k)k})]$ The maximum node count for a chain in H_k .

Definition: Dyen Divergence

Start with a function $D_{H_k} = m(n_{H_k}^*, N(H_k))$, where m is increasing in its first argument, and decreasing in the second. Define now the *Dyen Divergence* as

$$D_k = \max[D_{H_{1k}}, D_{H_{2k}}, \dots, D_{H_{Ik}}]$$

A family of divergence measures. Examples:

- $D_k^1 = n_{H_k}^* - N(H_k)$
- $D_k^2 = \frac{n_{H_k}^*}{N(H_k)}$

Distributions over Histories

- Simulation

HOw about this brah?

