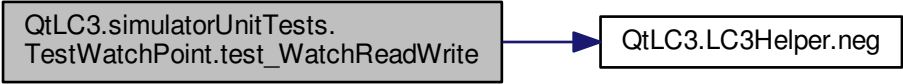


QtLC3.simulatorUnitTests.
TestWatchPoint.test_WatchReadWrite



QtLC3.LC3Helper.neg