#include "LCD.h"

includes.h

```
/***********************
* includes.h - Master header file template for star12 projects.
        This version is for ETec454 Lab1 using the Metrowerks
        compiler.
* Todd Morton 01/05/05
* Modifided by Mark Moerdyk 2/6/13 - 2/12/13
*************
* General type definitions
*************************
typedef unsigned char INT8U;
typedef signed char INT8S;
typedef unsigned short INT16U;
typedef signed short INT16S;
typedef unsigned long INT32U;
typedef signed long INT32S;
#define ISR __interrupt void
/***********************
* General Defined Constants
*************************
#define FALSE 0
#define TRUE
/*************************
* General defined macros
*************************
#define FOREVER()
             while(1)
#define TRAP()
             while(1){}
/***********************
* MCU specific definitions
******************************
#include "9S12dp512.h" /* CODE 9S12DP256 register defines
#define SWI() asm swi;
#define ENABLE_INT() asm cli;
#define DISABLE_INT() asm sei;
/**********************
* Project Constant and Macro Definitions
/* Initialize debug port
#define DBUG_PORT_DIR DDRP
#define DBUG_PORT PTP
#define PP7 0x80
#define PP6 0x40
#define PP5 0x20
#define PP4 0x10
#define DB_OUTS 0xF0
* System Header Files
/************************
* Module Header Files or Declarations
*************************
#include <ucos ii.h>
#include "UcosKev.h"
```

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