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1: /*****
2: * includes.h - Master header file template for star12 projects.
3: * This version is for ETec454 Lab1 using the Metrowerks
4: * compiler.
5: *
6: * Todd Morton 01/05/05
7: * Modified by Mark Moerdyk 2/14/13 - 2/22/13
8: *****/
9: * General type definitions
10: *****/
11: typedef unsigned char  INT8U;
12: typedef signed char    INT8S;
13: typedef unsigned short INT16U;
14: typedef signed short   INT16S;
15: typedef unsigned long  INT32U;
16: typedef signed long    INT32S;
17: typedef struct{
18:     INT8U hr;
19:     INT8U min;
20:     INT8U sec;
21: }TIME;
22:
23: #define ISR __interrupt void
24:
25: /*****
26: * General Defined Constants
27: *****/
28: #define FALSE    0
29: #define TRUE     1
30:
31: /*****
32: * General defined macros
33: *****/
34: #define FOREVER()    while(1)
35: #define TRAP()       while(1){}
36:
37: /*****
38: * MCU specific definitions
39: *****/
40: #include "9S12dp512.h"          /* CODE 9S12DP256 register defines */
41: #define SWI()                  asm swi;
42: #define ENABLE_INT()           asm cli;
43: #define DISABLE_INT()          asm sei;
44:
45: /*****
46: * Project Constant and Macro Definitions
47: *****/
48: #define DEBUG_PORT_DIR DDRP      /* Initialize debug port */
49: #define DEBUG_PORT PTP
50: #define PP7 0x80
51: #define PP6 0x40
52: #define PP5 0x20
53: #define PP4 0x10
54: #define PP3 0x08
55: #define DB_OUTS 0xF8
56: /*****
57: * System Header Files
58: *****/
59:
60: /*****
61: * Module Header Files or Declarations
62: *****/
63: #include <ucos_ii.h>
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64: #include "UcosKey.h"
65: #include "LCD.h"
66: #include "Clock.h"
67:
68: /*****
69:
```