
Human Understanding: ReID, Pose, Attributes & Activity

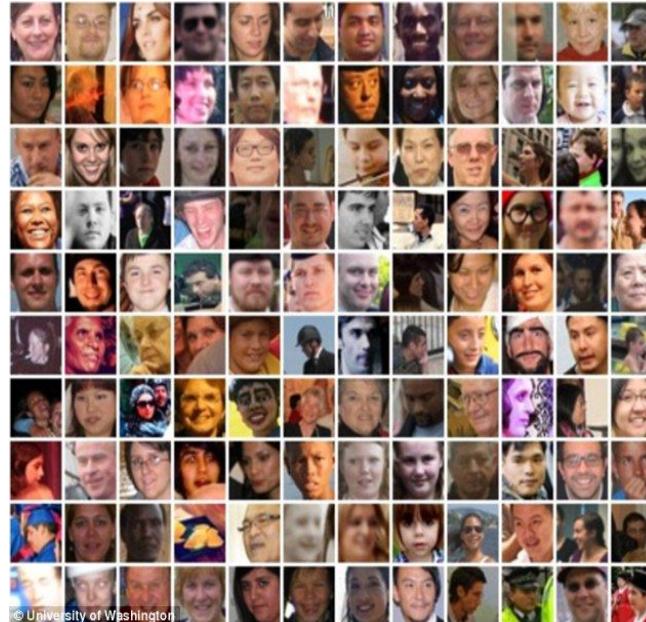
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Megvii (Face++)
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Nov 2017

Outline

- Person Re-Identification
 - Metric Learning
 - Mutual Learning
 - Feature Alignments
 - Re-Ranking
- Enhance ReID
 - Pose Estimation
 - Attributes
 - Tracklets

ReID: From Face to Person

- Face Recognition
 - Applications
 - 1:1 Verification
 - 1:N Identification
 - N:N Clustering
 - Limits
 - Size: 32*32
 - Horizontal: -30 ~ 30
 - Vertical: -20 ~ 20
 - Little Occlusion



ReID: From Face to Person

- Person Re-Identification
 - Applications
 - Tracking across cameras
 - Searching in image/video gallery
 - Challenges
 - Inaccurate detection
 - Misalignment
 - Illumination difference
 - Occlusion

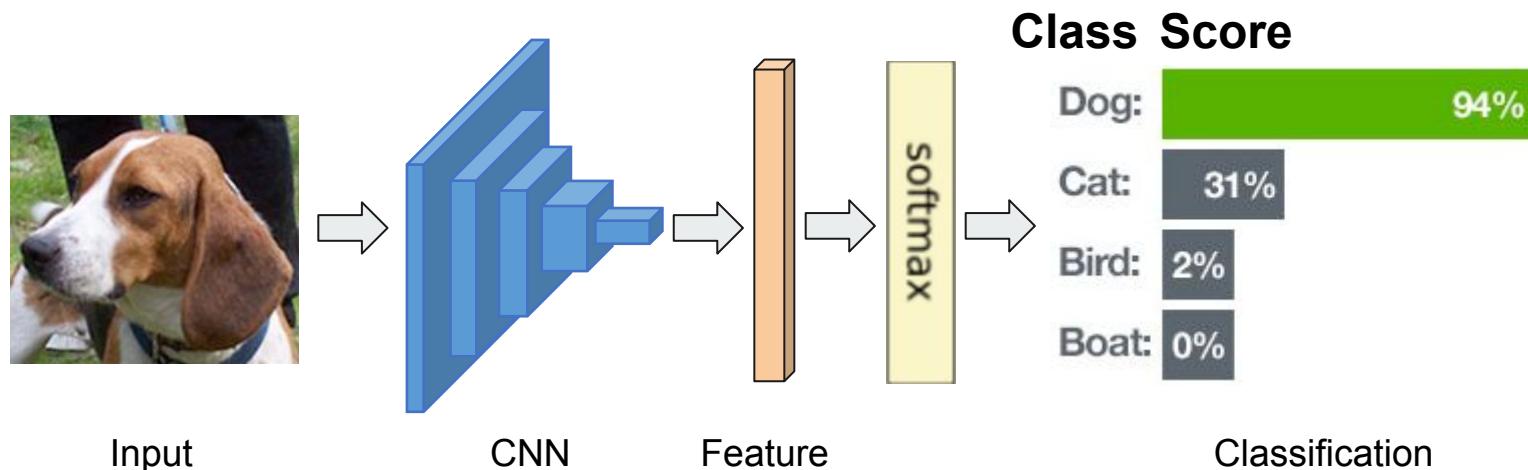


Deep Metric Learning

- From Classification to Metric Learning
- Losses in Metric Learning
 - Pairwise Loss
 - Triplet Loss
 - Improved Triplet Loss
 - Quadruplet Loss
- Hard Sample Mining
 - Batched Hard Sample Mining in Triplet
 - Soft Hard Sample Mining
 - Margin Sample Mining

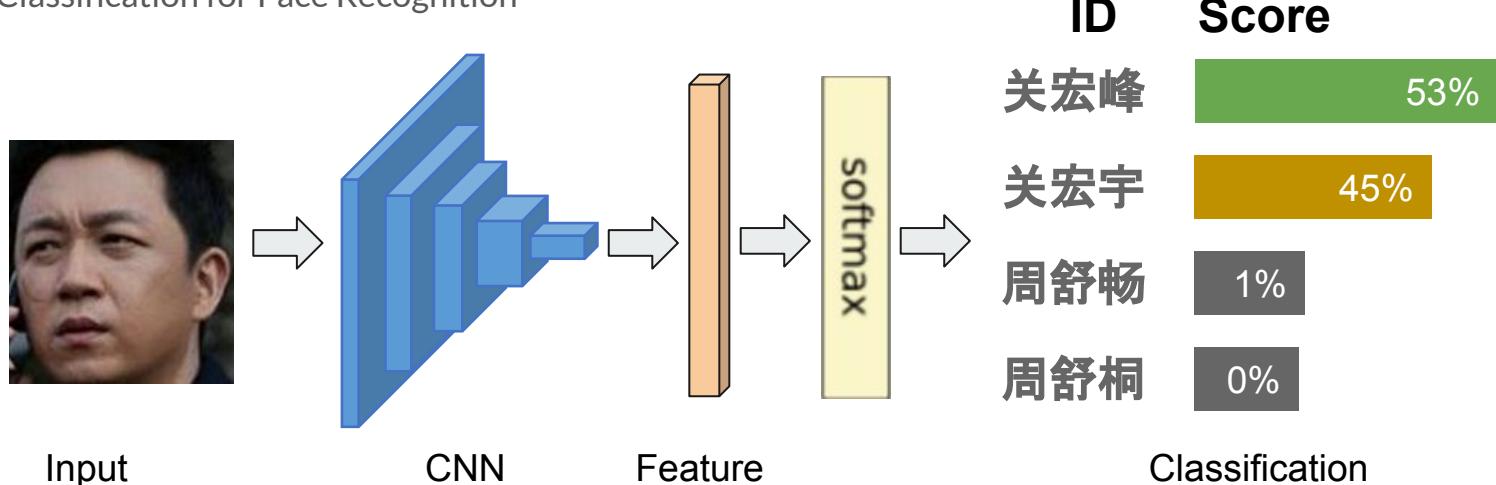
From Classification to Metric Learning

- General Classification in Deep Learning



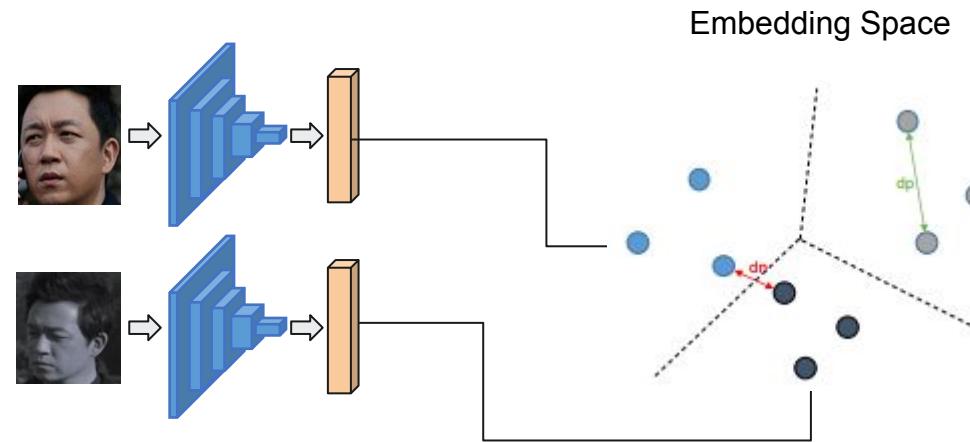
From Classification to Metric Learning

- Classification for Face Recognition



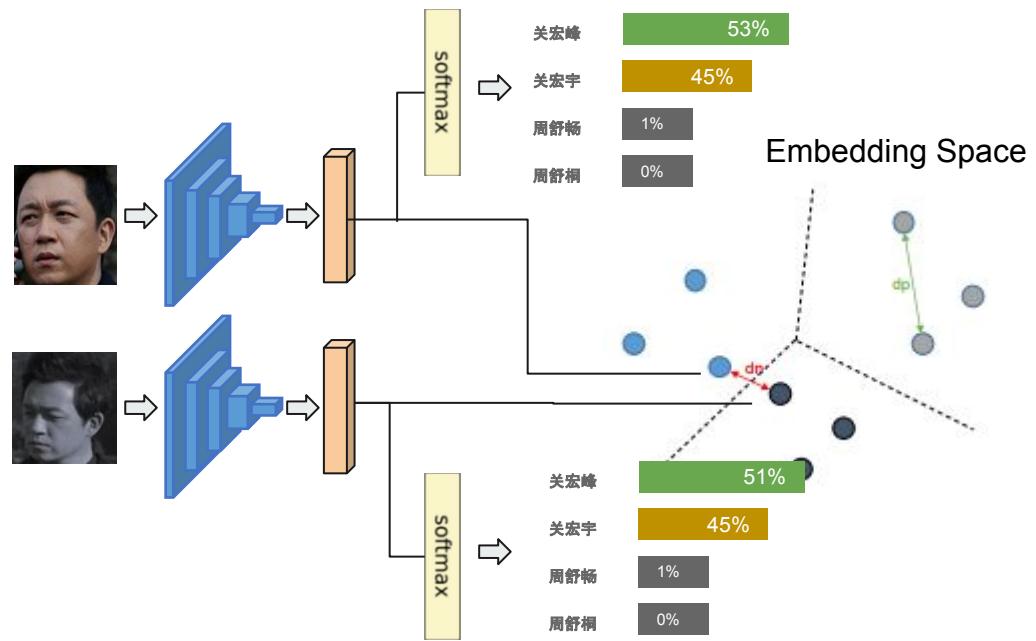
From Classification to Metric Learning

- Feature Learned in Classification
- Similarity is decided by the distance of features
 - Usually L2 distance



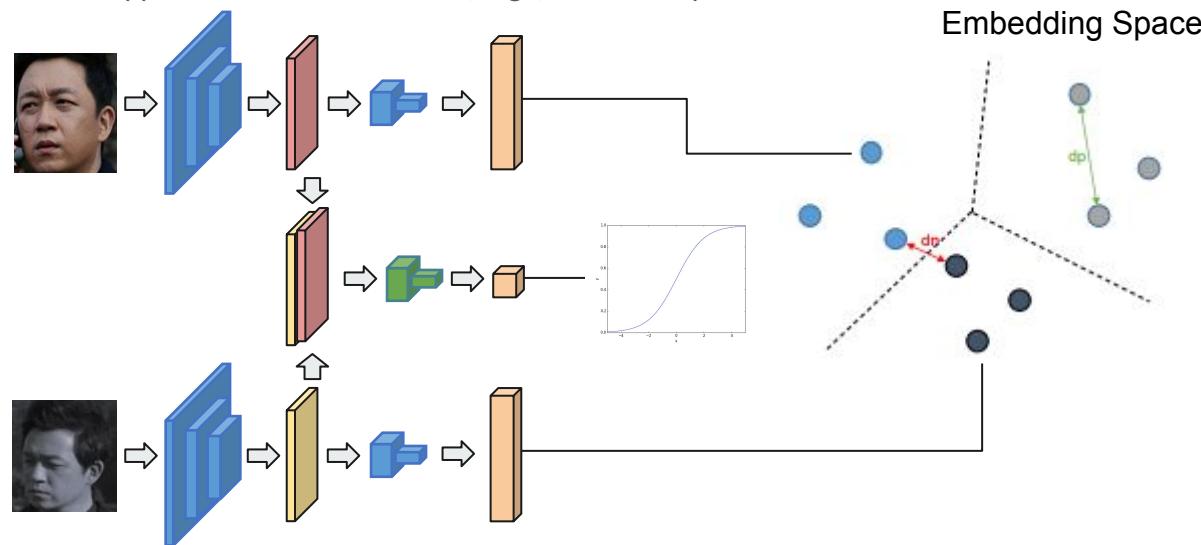
From Classification to Metric Learning

- Feature Learned with Metric Learning Loss
 - Pre-trained in Classification
 - Trained together with classification



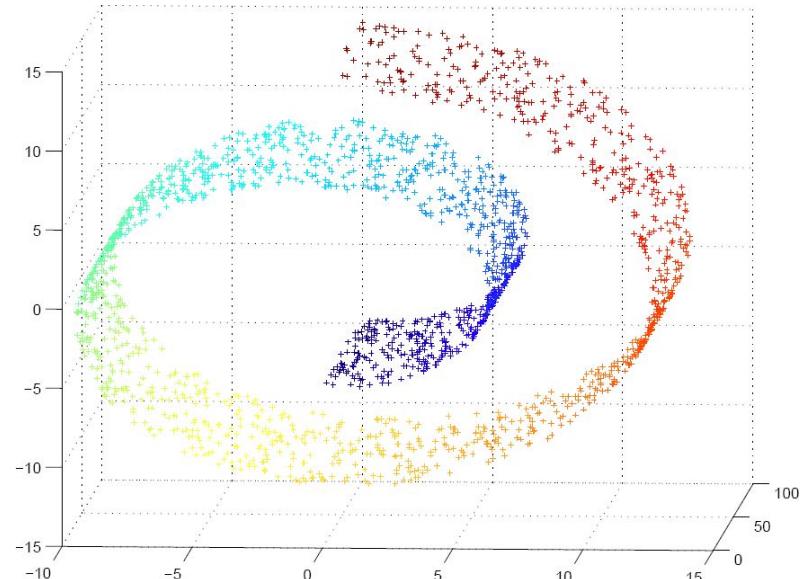
From Classification to Metric Learning

- Fusing intermediate features
 - Not practical in applications: needs to store (large) feature maps



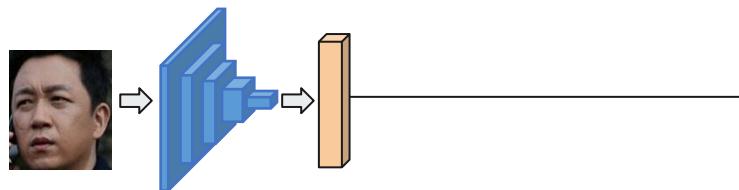
Metric Learning

- Goal
 - Learn a function that measures how similar two objects are.
 - Compared to classification which works in a closed-world, metric learning deals with an open-world.
- Applications
 - Ranking
 - Identification
 - Verification
 - Clustering

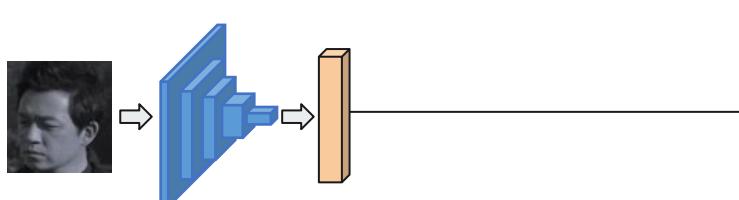


Metric Learning: Contrastive Loss

- δ is Kronecker Delta
- α is the margin for different identities



$$L_{pairwise} = \delta(I_A, I_B) \cdot \|f_A - f_B\|_2 + (1 - \delta(I_A, I_B))(\alpha - \|f_A - f_B\|_2)_+$$

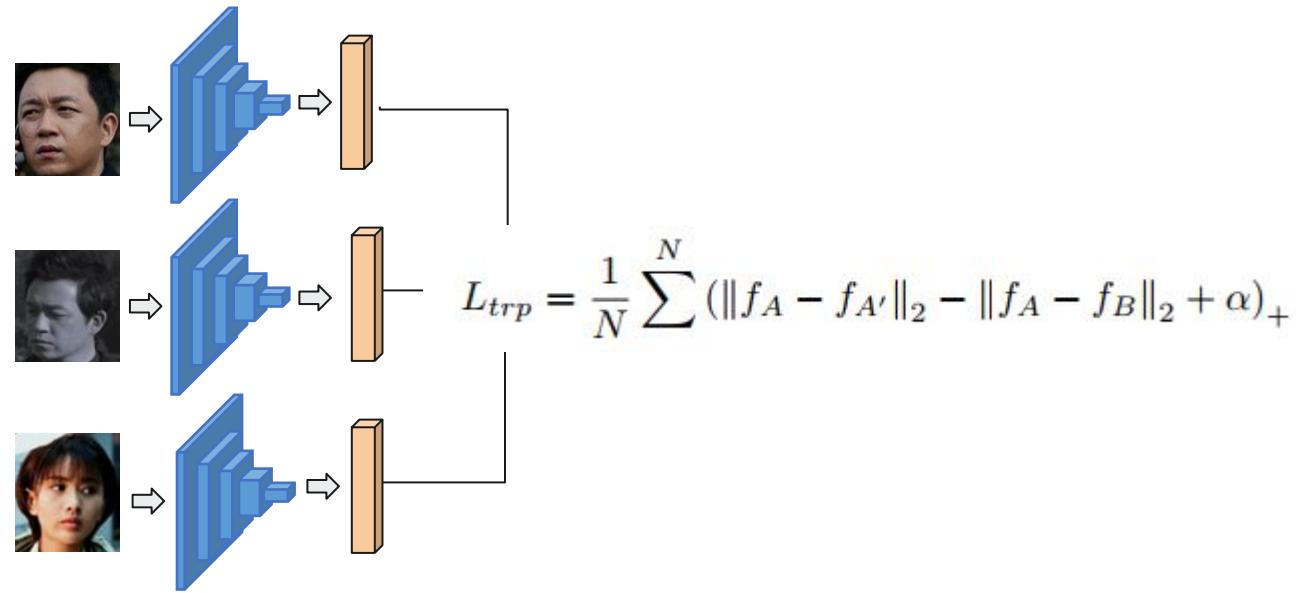


Metric Learning: Contrastive Loss

- The distance of images with the same identity should be smaller
- The distance of images with different identities should be larger

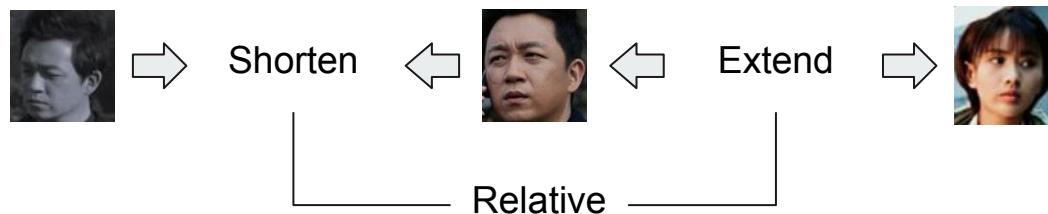


Metric Learning: Triplet Loss



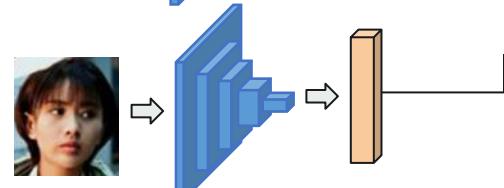
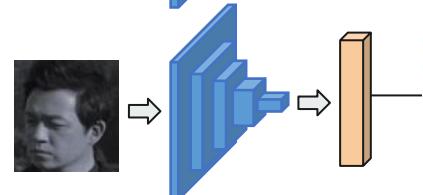
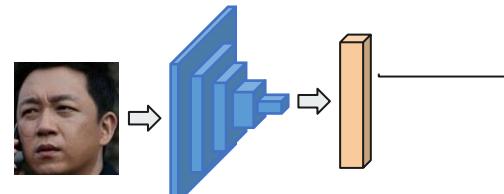
Metric Learning: Triplet Loss

- A batch of triplets (A, A', B) are trained in each iteration
 - A and A' share the same identity
 - B has a different identity
- The distance of A and A' should be smaller than that of A and B



Metric Learning: Improved Triplet Loss

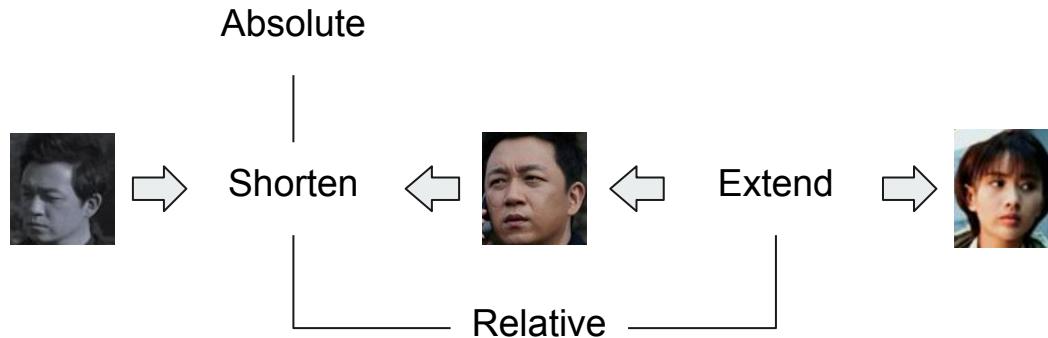
- β -term penalizes distance between features of A and A'



$$L_{imtrp} = \frac{1}{N} \sum^N \left(\|f_A - f_{A'}\|_2 - \|f_A - f_B\|_2 + \alpha \right)_+ + \frac{1}{N} \sum^N \left(\|f_A - f_{A'}\|_2 - \beta \right)_+$$

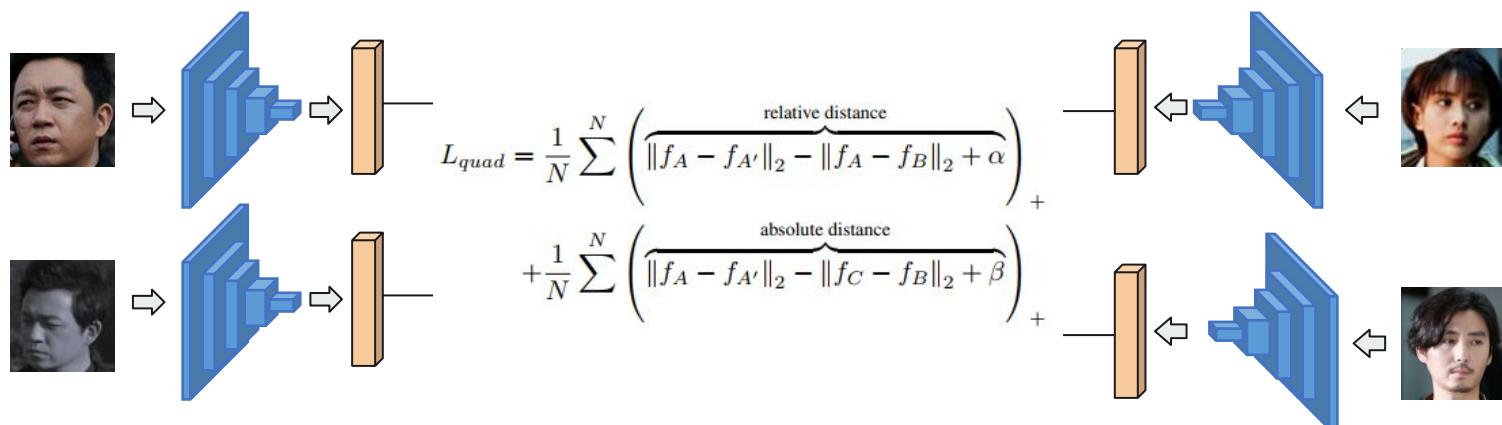
Metric Learning: Improved Triplet Loss

- Triplet Loss with Contrastive Loss
- Only consider image pairs with the same identity



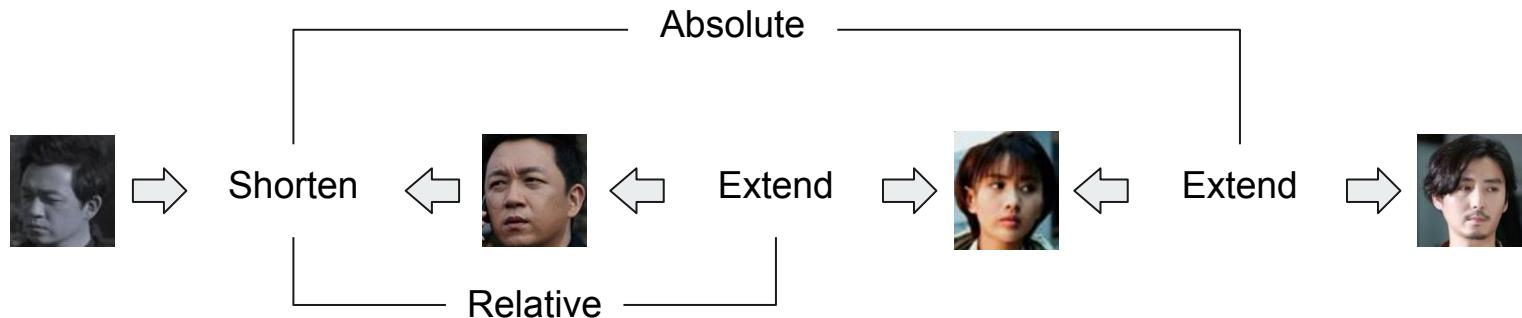
D. Cheng, Y. Gong, S. Zhou, J. Wang, and N. Zheng. Person re-identification by multi-channel parts-based cnn with improved triplet loss function. CVPR2016

Metric Learning: Quadruplet Loss



Metric Learning: Quadruplet Loss

- Triplet Loss & Pairwise Loss
- Distance between any identical images should be smaller than that between different images



[W. Chen, X. Chen, J. Zhang, and K. Huang. Beyond triplet loss: a deep quadruplet network for person re-identification. arXiv preprint arXiv:1704.01719, 2017.](#)

Hard Sample Mining

- The possible number of triplets grows cubically
- Trivial triplets quickly become uninformative
- The fraction of trivial triplets are large

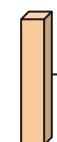
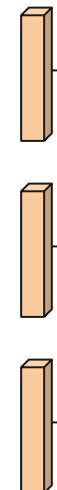
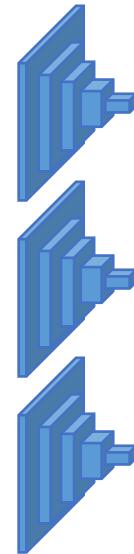
Trivial:



Non-Trivial:



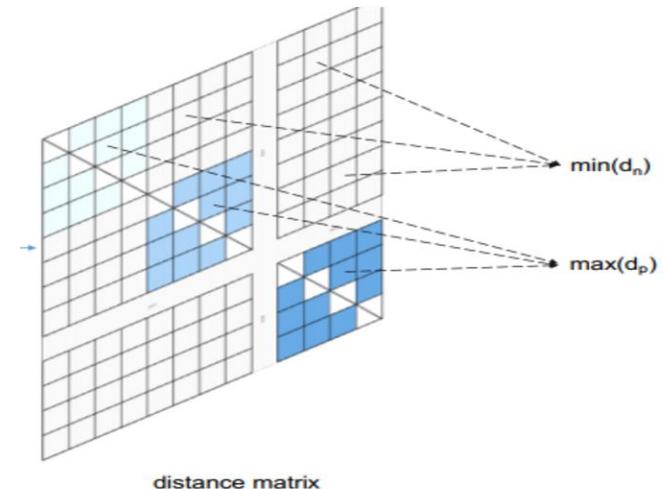
Hard Sample Mining: Triplet Hard Loss



$$L_{trihard} = \frac{1}{N} \sum_{A \in batch} \left(\underbrace{\max_{A'} (\|f_A - f_{A'}\|_2)}_{\text{hard positive pair}} - \underbrace{\min_B (\|f_A - f_B\|_2)}_{\text{hard negative pair}} + \alpha \right)_+$$

Hard Sample Mining: Triplet Hard Loss

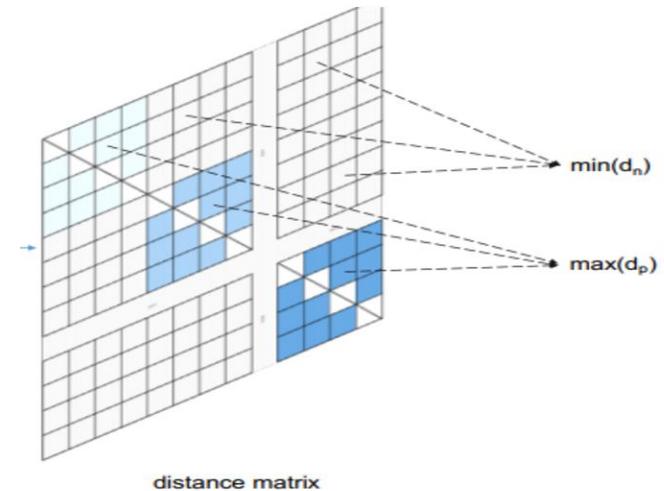
- Each batch contains K identities, each identities contains L images
- Compute the distance between each images in the batch
- Distance matrix
 - Diagonal Blocks are distance between images with the same identity
 - Others are distance between images with different identities



[A. Hermans, L. Beyer, and B. Leibe. In defense of the triplet loss for person re-identification. arXiv preprint arXiv:1703.07737, 2017](#)

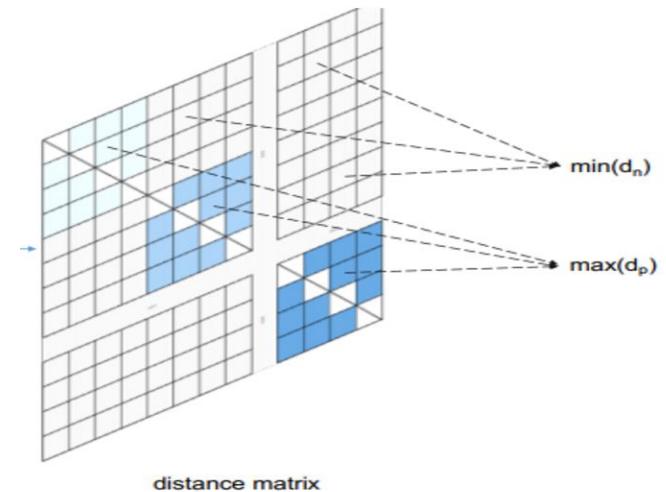
Hard Sample Mining: Triplet Hard Loss

- Generate a triplet from each line in the matrix
 - Each image in the batch
- The largest distance in the diagonal block
 - The most unsimilar image with the same identity
- The smallest distance in other places
 - The most similar image with a different identity



Hard Sample Mining: Soft Triplet Hard Loss

- Generate a triplet from each line in the matrix
 - Each image in the batch
- The weighted average distance in the diagonal block
 - $\text{Softmax}(d_{ij})$
- The weighted average distance in the diagonal block
 - $\text{Softmax}(-d_{ik})$



Hard Sample Mining: Lifted Structured Embedding

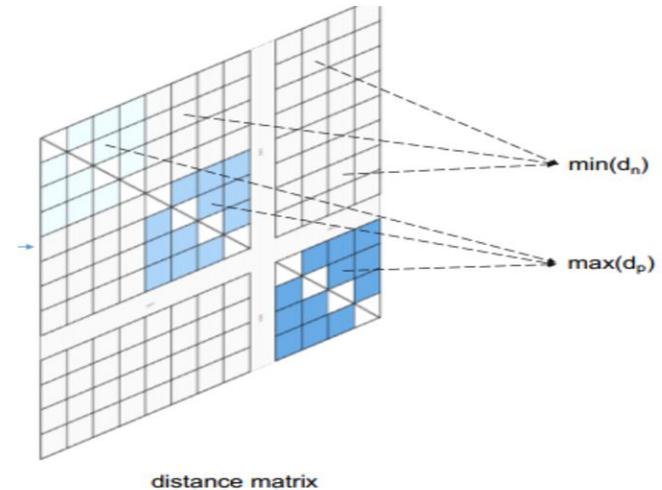
- Lifted Structured Embedding
 - Only mining hard negative samples
 - The negative samples are weighted by the margin constraint violation

$$\ell(X, \mathbf{y}) = \frac{1}{2|\mathcal{P}|} \sum_{(i,j) \in \mathcal{P}} \left[\log \left(\sum_{(i,k) \in \mathcal{N}} \exp \{\alpha - D_{i,k}\} + \right. \right. \\ \left. \left. \sum_{(j,l) \in \mathcal{N}} \exp \{\alpha - D_{j,l}\} \right) + D_{i,j} \right]_+$$

H. O. Song, Y. Xiang, S. Jegelka, and S. Savarese. Deep metric learning via lifted structured feature embedding. In CVPR2016.

Hard Sample Mining

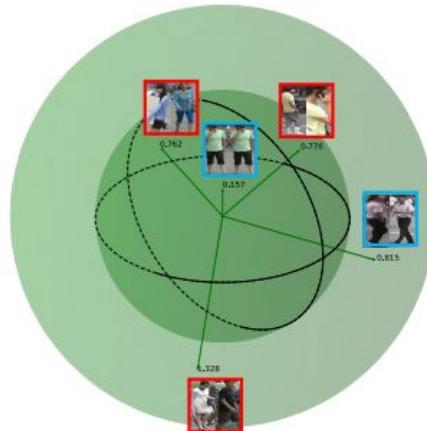
- Margin Sample Mining
 - Generate only one triplet from each batch
 - The largest distance in the diagonal block
 - The most unsimilar image pair with the same identity in the batch
 - The smallest distance in other places
 - The most similar image pair with different identities in the batch



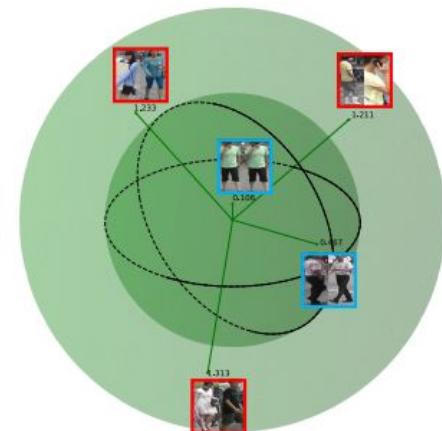
Hard Sample Mining

- Margin Sample Mining

$$L_{eml} = \left(\overbrace{\max_{A,A'}(\|f_A - f_{A'}\|_2)}^{\text{hardest positive pair}} - \overbrace{\min_{C,B}(\|f_C - f_B\|_2)}^{\text{hardest negative pair}} + \alpha \right)_+$$



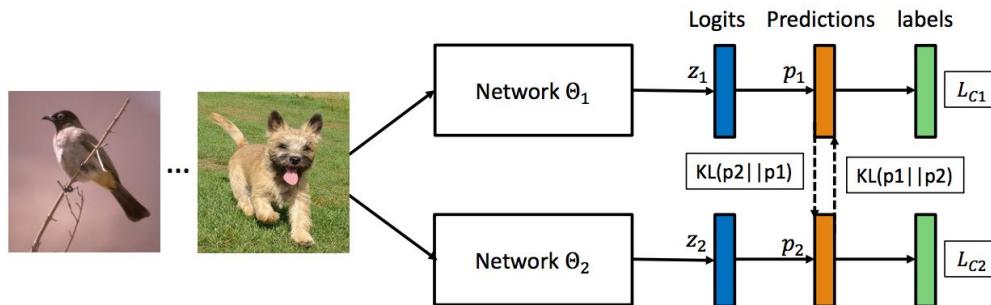
(a) TriHard



(b) MSML

Mutual Learning

- Knowledge Distill
 - A smaller, faster student model learn from a powerful teacher model
- Mutual Learning
 - A set of student models learn from each other



[Y. Zhang, T. Xiang, T. M. Hospedales, and H. Lu. Deep mutual learning.](#)
[arXiv preprint arXiv:1706.00384, 2017](#)



Mutual Learning

- Mutual Learning in Classification

$$D_{KL}(\mathbf{p}_2\|\mathbf{p}_1) = \sum_{i=1}^N \sum_{m=1}^M p_2^m(\mathbf{x}_i) \log \frac{p_2^m(\mathbf{x}_i)}{p_1^m(\mathbf{x}_i)}$$

- Mutual Learning in Ranking

$$P(\pi|\mathbf{X}) = \prod_{i=1}^n \frac{\exp[S(\mathbf{x}_{\pi(i)})]}{\sum_{k=i}^n \exp[S(\mathbf{x}_{\pi(i)})]}$$

[Y. Chen, N. Wang, and Z. Zhang. Darkrank: Accelerating deep metric learning via cross sample similarities transfer. arXiv preprint arXiv:1707.01220, 2017.](#)



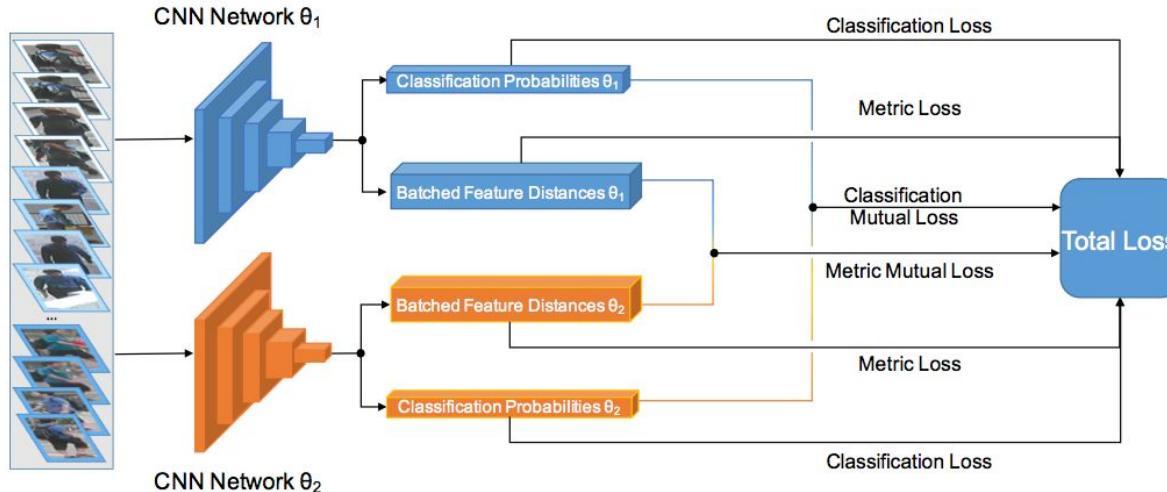
Mutual Learning in Metric Learning

- Batched Distance Matrix
- Metric Mutual Learning

$$L_M = \frac{1}{N^2} \sum_i^N \sum_j^N \left([ZG(M_{ij}^{\theta_1}) - M_{ij}^{\theta_2}]^2 + [M_{ij}^{\theta_1} - ZG(M_{ij}^{\theta_2})]^2 \right)$$

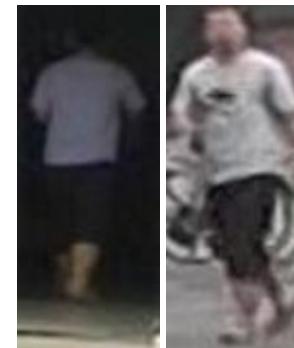
[X. Zhang et al. AlignedReID: Surpassing Human-Level Performance in Person Re-Identification, arXiv: 1711.08184](#)

Mutual Learning in Metric Learning



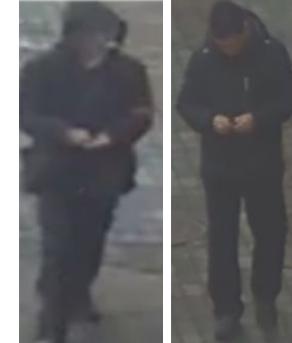
Difficulties in Person Re-Identification

- Different Directions
- Non-rigid Body Deformation
- Different Illumination



Difficulties in Person Re-Identification

- Occlusion
- Incomplete
- Similar Appearance



ReID Evaluation Criteria

- CMC (cumulative match characteristic)
 - Rank-1, Rank-5, Rank-10
- mAP
 - Precision : fraction of ground truths in the results
 - AP: average of precision in top-k results, where the k-th is a ground truth

$$AvgP = \frac{1}{N_{Rel}} \sum_{d_i \in Rel} \frac{i}{Rank(d_i)}$$

- mAP: average of AP for all queries



Re-Identification Datasets

- Marke1501

- 1501 persons, 32643 bounding boxes
- 6 cameras in Tsinghua



Methods	mAP	r=1
Temporal [23]	22.3	47.9
Learning [47]	35.7	61.0
Gated [32]	39.6	65.9
Person [5]	45.5	71.8
Re-ranking [57]	63.6	77.1
Pose [52]	56.0	79.3
Scalable [1]	68.8	82.2
Improving [16]	64.7	84.3
In [13]	69.1	84.9
In (RK)[13]	81.1	86.7
Spindle[50]	-	76.9
Deep[49]*	68.8	87.7
DarkRank[4]*	74.3	89.8
GLAD[37]*	73.9	89.9
HydraPlus-Net[20]*	-	76.9
AlignedReID	82.3	92.6
AlignedReID (RK)	91.2	94.0

Re-Identification Datasets

- CUHK03
 - 1360 persons, 13164 bounding boxes
 - 2 cameras in CUHK



Methods	r=1	r=5	r=10
Person [15]	44.6	-	-
Learning [47]	62.6	90.0	94.8
Gated [32]	61.8	-	-
A [34]	57.3	80.1	88.3
Re-ranking [57]	64.0	-	-
In [13]	75.5	95.2	99.2
Joint [42]	77.5	-	-
Deep [10]*	84.1	-	-
Looking [2]*	72.4	95.2	95.8
Unlabeled [56]	84.6	97.6	98.9
A [55]*	83.4	97.1	98.7
Spindle[50]	88.5	97.8	98.6
DarkRank[4]*	89.7	98.4	99.2
GLAD[37]*	85.0	97.9	99.1
HydraPlus-Net[20]*	91.8	98.4	99.1
AlignedReID	91.9	98.7	99.4
AlignedReID (RK)	96.1	99.5	99.6

Re-Identification Datasets

- DukeMTMC-reid
 - 702 persons, 16522 bounding boxes
 - 8 cameras in Duke



Method	Rank-1	mAP
BOW+kissme [38]	25.13	12.17
LOMO+XQDA [18]	30.75	17.04
IDE [39]	65.22	44.99
GAN [40]	67.68	47.13
OIM [29]	68.1	47.4
TriNet [10]	72.44	53.50
ACRN [20]	72.58	51.96
SVDNet [24]	76.7	56.8
SVDNet+Ours	79.31	62.44
SVDNet+Ours+re [41]	84.02	78.28

Re-Identification Dataset

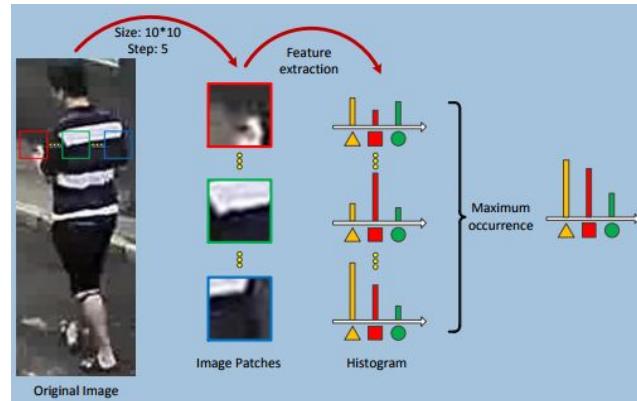
- MARS
 - 1261 persons, 20478 tracklets
 - 6 cameras in Tsinghua



Methods	mAP	r=1
Re-ranking [57]	68.5	73.9
Learning [48]*	-	55.5
Multi [31]*	-	68.2
MARS [30]	49.3	68.3
In [13]	67.7	79.8
In (RK)[13]	77.4	81.2
Quality [21]*	51.7	73.7
See [58]	50.7	70.6
AlignedReID	79.1	86.8
AlignedReID (RK)	85.6	87.5

Traditional Methods

- Colors
 - HSV after Retinex Algorithm
- Texture
 - Scale Invariant Local Ternary Pattern (SILTP)
- Image Representation
 - Local Maximal Occurrence Feature (LOMO)
- Methods
 - KISSME
 - Linear Discriminant Analysis (LDA)
 - Cross-view Quadratic Discriminant Analysis (XQDA)

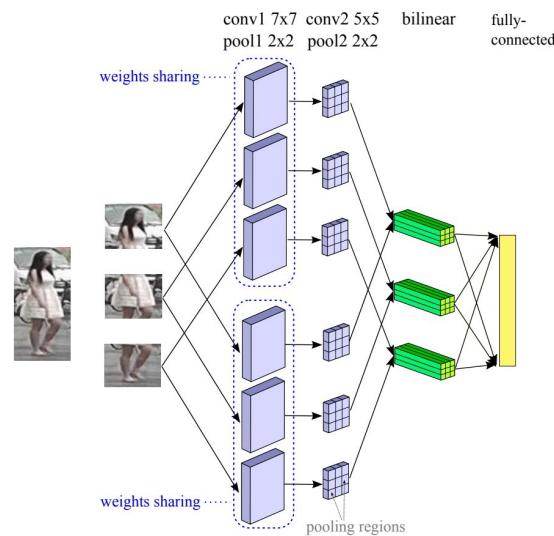
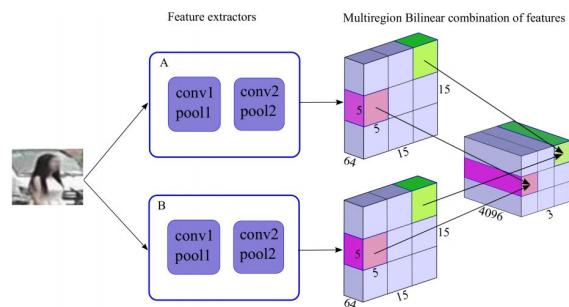


Feature Alignments in Deep Re-Identification

- Motivations
 - Person is highly structured
 - Local similarity plays a key role to decide the identity
- Methods
 - Local Features from local regions
 - Local Feature Alignment
 - Fusion by LSTM
 - Alignment in PL-Net
 - Alignment in AlignedReID

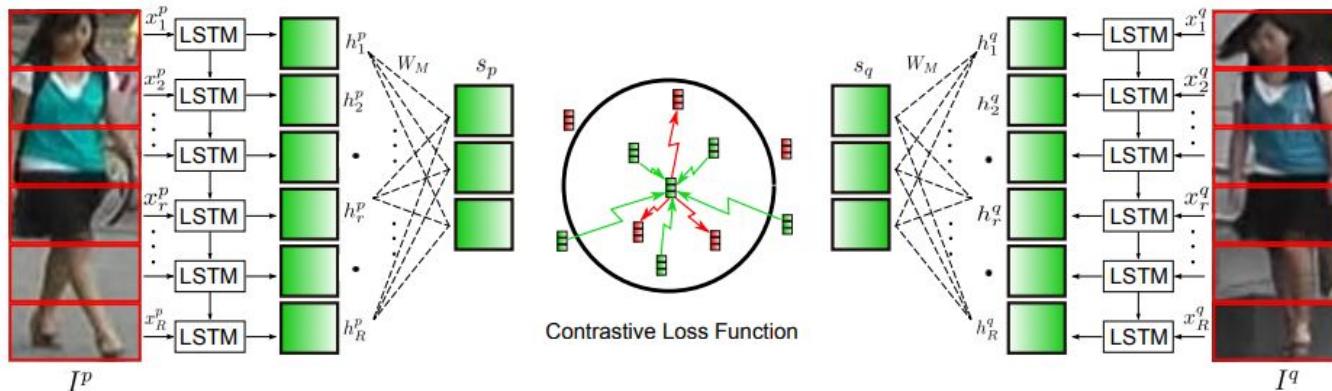
Local Features from Local Regions

- Extract features in multiple regions
 - Without Alignment



Local Feature Alignment

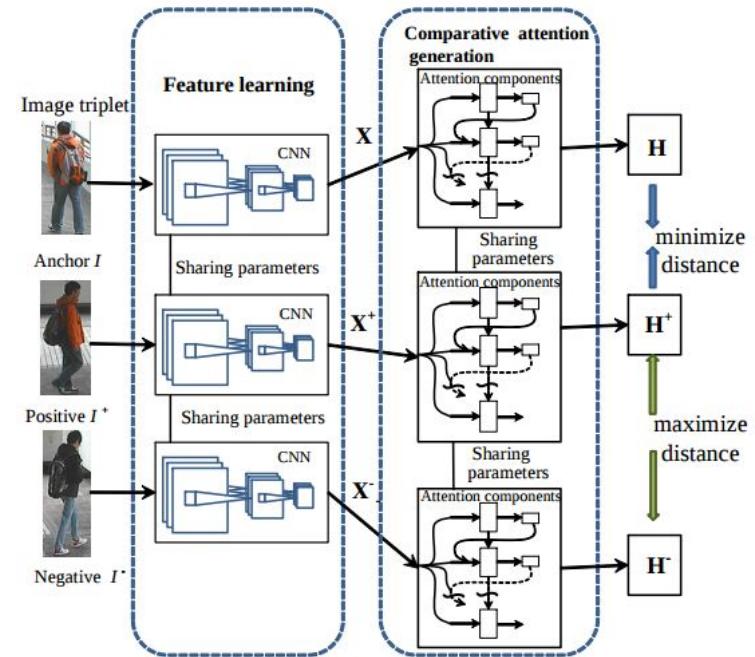
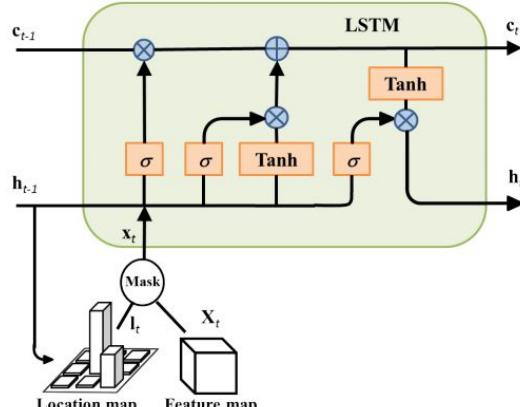
- Fusion by LSTM (Long Short-Term Memory) RNN



R. R. Varior, B. Shuai, J. Lu, D. Xu, and G. Wang. A siamese long short-term memory architecture for human reidentification. In European Conference on Computer Vision, pages 135–153. Springer, 2016

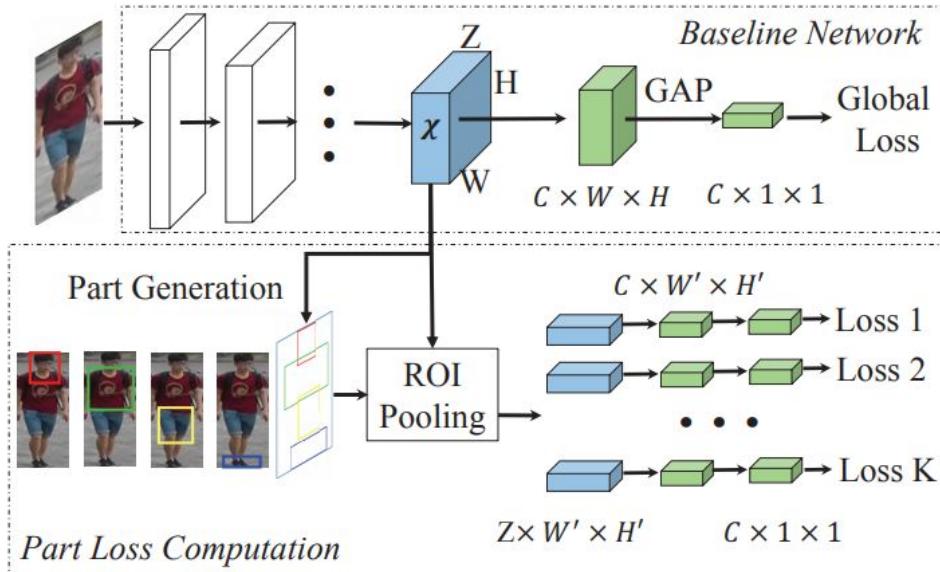
Fusion Local Feature by LSTM

- LSTM with mask
 - Hard Local Mask
 - Soft Attention Mask



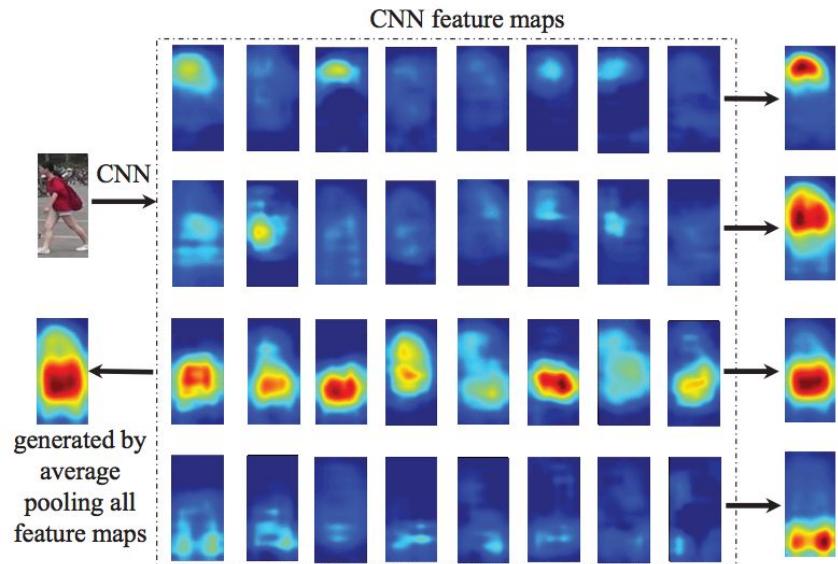
Local Feature Alignment

- Alignment in PL-Net (Part Loss Network)
 - Unsupervised “detect” human body parts
 - Extract local features by ROI Pooling
 - Concatenate global feature and local features



Alignment in PL-Net

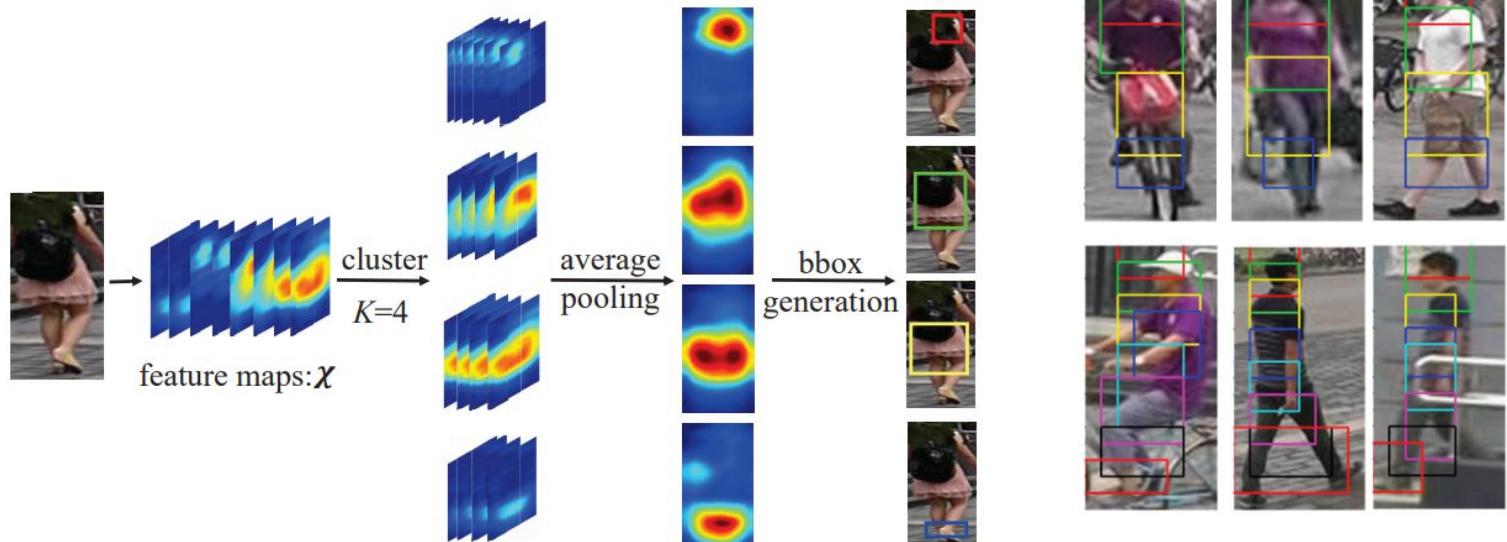
- Unsupervised Part Detection
 - Compute maximum activation position on each feature map
$$(h_z, w_z) = \arg \max_{h,w} \mathcal{X}_z(h, w)$$
 - Clustering feature maps with similar maximum responses



[H. Yao, S. Zhang, Y. Zhang, J. Li, and Q. Tian. Deep representation learning with part loss for person re-identification. arXiv preprint arXiv:1707.00798, 2017.](#)

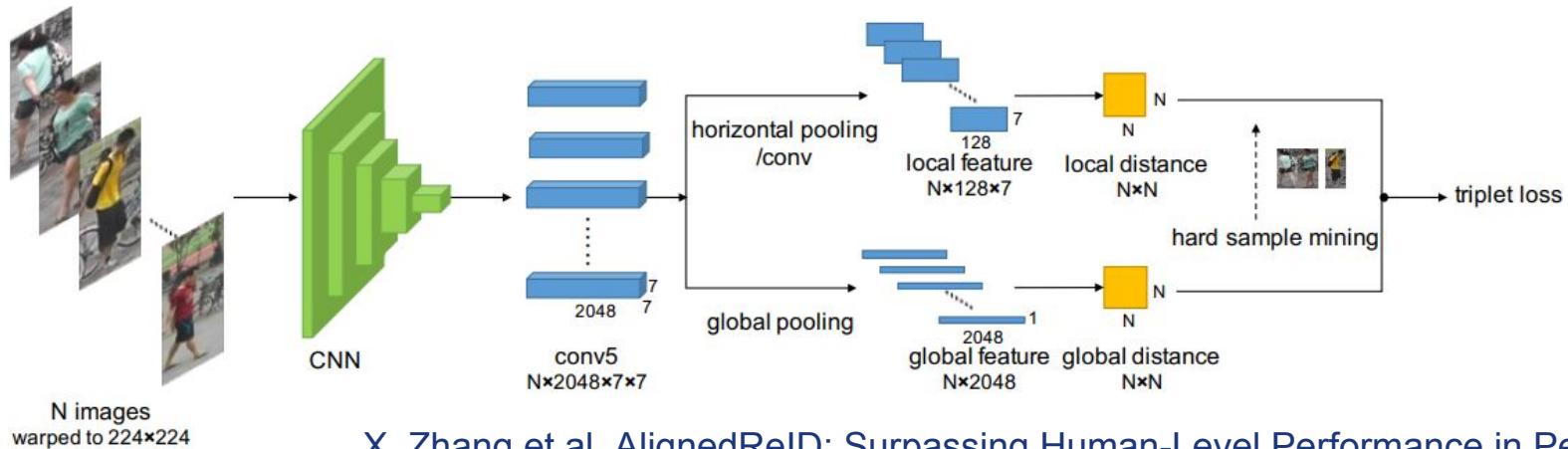
Alignment in PL-Net

- Unsupervised Part Detection



Local Feature Alignment

- AlignedReID
 - The first ReID model surpassing human-level performance



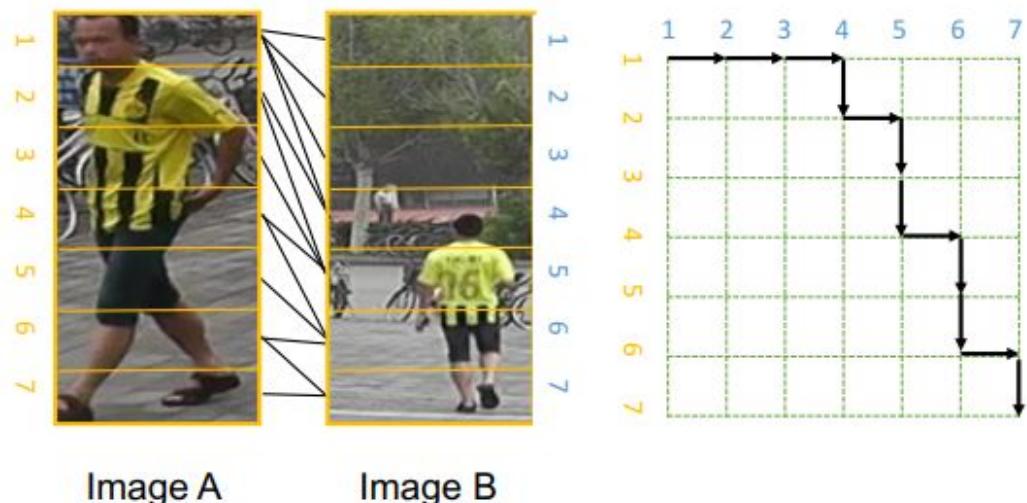
X. Zhang et al. AlignedReID: Surpassing Human-Level Performance in Person Re-Identification, arXiv: 1711.08184

AlignedReID

- Distance matrix of local features

$$d_{i,j} = \frac{e^{\|f_i - g_j\|_2} - 1}{e^{\|f_i - g_j\|_2} + 1}$$

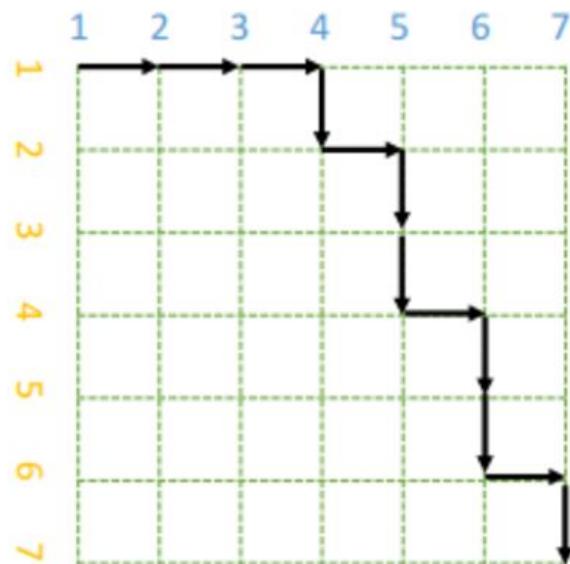
- The alignment is the one with minimum total distance



AlignedReID

- Find the shortest path by dynamic programming

$$S_{i,j} = \begin{cases} d_{i,j} & i = 1, j = 1 \\ S_{i-1,j} + d_{i,j} & i \neq 1, j = 1 \\ S_{i,j-1} + d_{i,j} & i = 1, j \neq 1 \\ \min(S_{i-1,j}, S_{i,j-1}) + d_{i,j} & i \neq 1, j \neq 1 \end{cases}$$



AlignedReID

- Robust to inaccurate detection, occlusion
- Discriminative to similar appearance



(a)



(b)



(c)



(d)



Re-Ranking

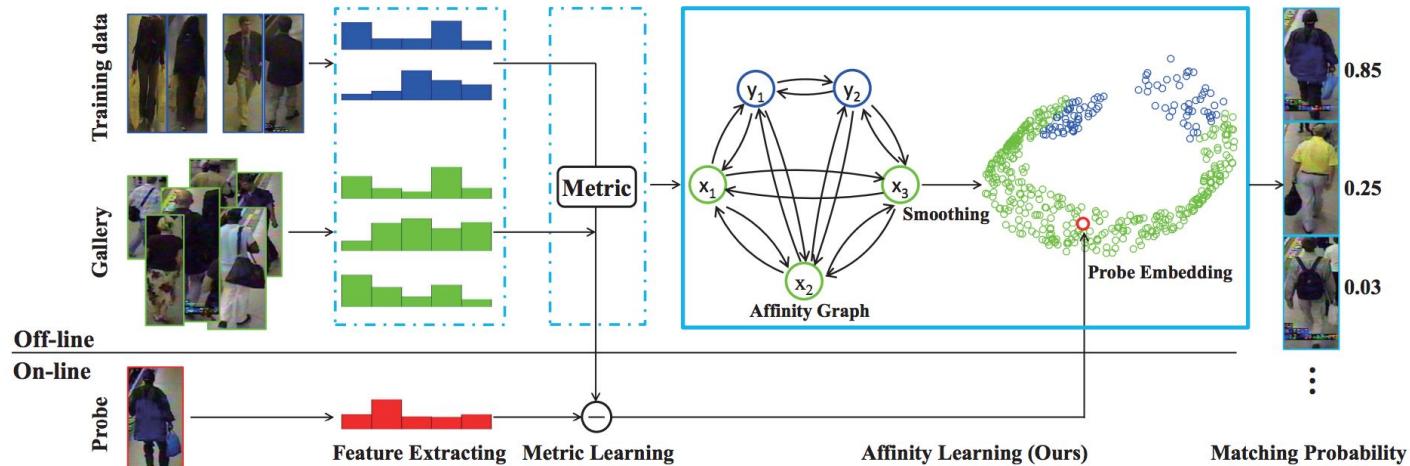
- After obtaining an initial ranking list, the re-ranking step with the relevant images will receive higher ranks
 - Re-rank on Supervised Smoothed Manifold
 - Re-rank by K-reciprocal Encoding

[S. Bai, X. Bai, and Q. Tian. Scalable person reidentification on supervised smoothed manifold. arXiv preprint arXiv:1703.08359, 2017](#)

[Z. Zhong, L. Zheng, D. Cao, and S. Li. Re-ranking person re-identification with k-reciprocal encoding. arXiv preprint arXiv:1701.08398, 2017](#)

Re-Ranking

- Supervised Smoothed Manifold



Supervised Smoothed Manifold

- Learning smooth similarity matrix Q from initial similarity matrix W
- The data manifold is modeled as a weighted affinity graph

$$P(i \rightarrow j) = P_{ij} = \frac{W_{ij}}{\sum_{j'=1}^N W_{ij'}}$$

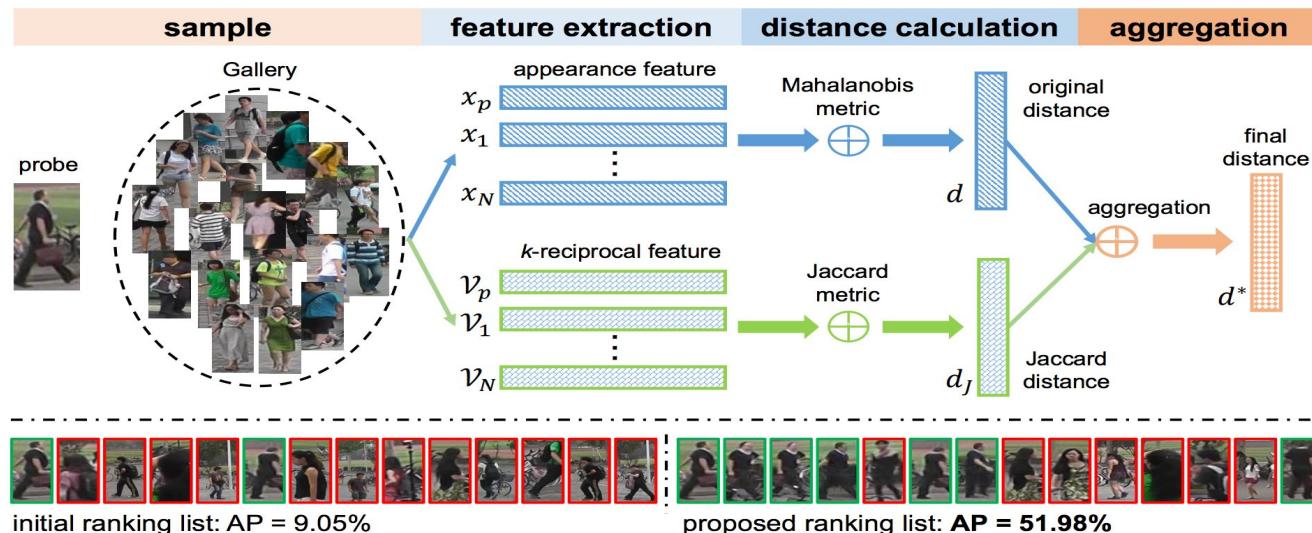
- A random walk is on the graph with edge weights

$$Q_{ki}^{(t+1)} = \alpha \sum_{l,j}^N \mathcal{P}(ki \rightarrow lj) Q_{lj}^{(t)} + (1 - \alpha) L_{ki}$$

where $\mathcal{P}(ki \rightarrow lj) = P(k \rightarrow l)P(i \rightarrow j) = P_{kl}P_{ij}$

Re-Ranking

- K-reciprocal Encoding



K-reciprocal Encoding

- K-nearest neighbours

$$N(p, k) = \{g_1^0, g_2^0, \dots, g_k^0\}, |N(p, k)| = k$$

- K-reciprocal nearest neighbours

$$\mathcal{R}(p, k) = \{g_i \mid (g_i \in N(p, k)) \wedge (p \in N(g_i, k))\}$$

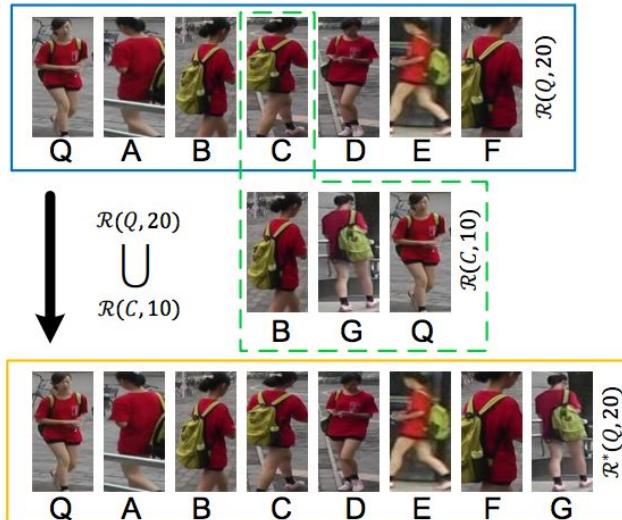
K-reciprocal Encoding

- Extend K-reciprocal nearest neighbours

$$\mathcal{R}^*(p, k) \leftarrow \mathcal{R}(p, k) \cup \mathcal{R}(q, \frac{1}{2}k)$$

$$s.t. |\mathcal{R}(p, k) \cap \mathcal{R}(q, \frac{1}{2}k)| \geq \frac{2}{3} |\mathcal{R}(q, \frac{1}{2}k)|,$$

$$\forall q \in \mathcal{R}(p, k)$$



K-reciprocal Encoding

- Recalculate similarity between images
 - Jaccard distance of their k-reciprocal sets

$$d_J(p, g_i) = 1 - \frac{|\mathcal{R}^*(p, k) \cap \mathcal{R}^*(g_i, k)|}{|\mathcal{R}^*(p, k) \cup \mathcal{R}^*(g_i, k)|}$$

- Revised Jaccard distance

$$d_J(p, g_i) = 1 - \frac{\sum_{j=1}^N \min(\mathcal{V}_{p,g_j}, \mathcal{V}_{g_i,g_j})}{\sum_{j=1}^N \max(\mathcal{V}_{p,g_j}, \mathcal{V}_{g_i,g_j})}$$

where $\mathcal{V}_{p,g_i} = \begin{cases} e^{-d(p,g_i)} & \text{if } g_i \in \mathcal{R}^*(p, k) \\ 0 & \text{otherwise.} \end{cases}$

- New distance

$$d^*(p, g_i) = (1 - \lambda)d_J(p, g_i) + \lambda d(p, g_i)$$

ReID with Pose Estimation

- Pose Estimation
- Global-Local Alignment Descriptor (GLAD)
 - Vertical alignment by pose estimation
- SpindleNet
 - Fusing local features from regions proposed by pose estimation

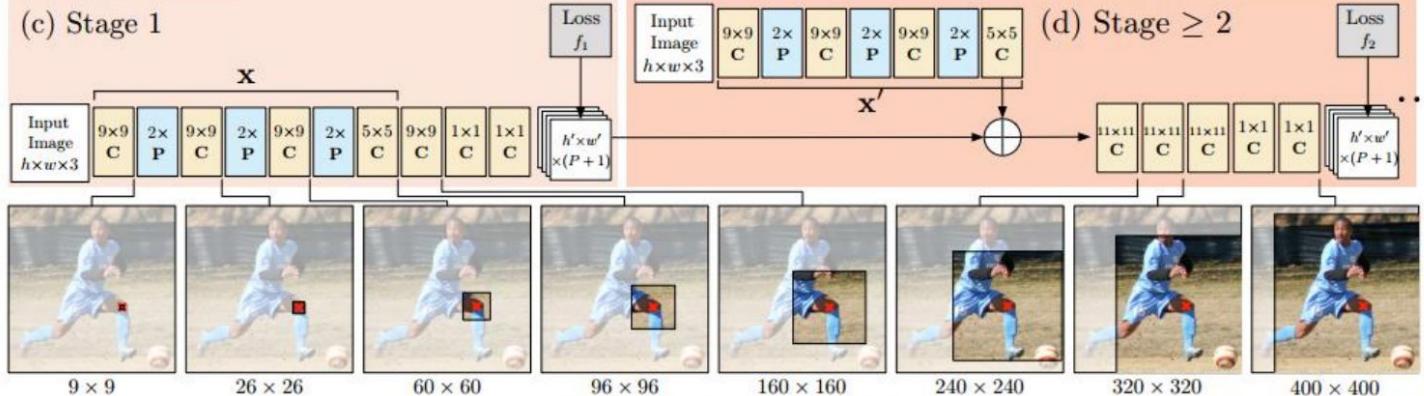
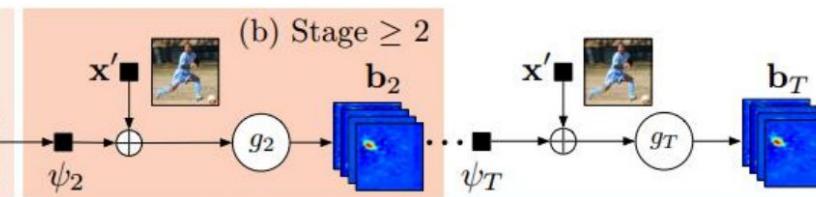
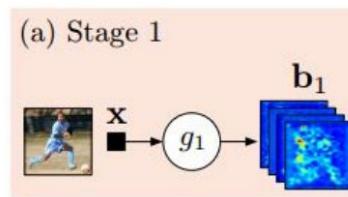
Pose Estimation

- Single Person Skeleton
 - Convolutional Pose Machines (CPM)
- Multi-Person Skeleton
 - DeeperCut

Convolutional Pose Machine (CPM)

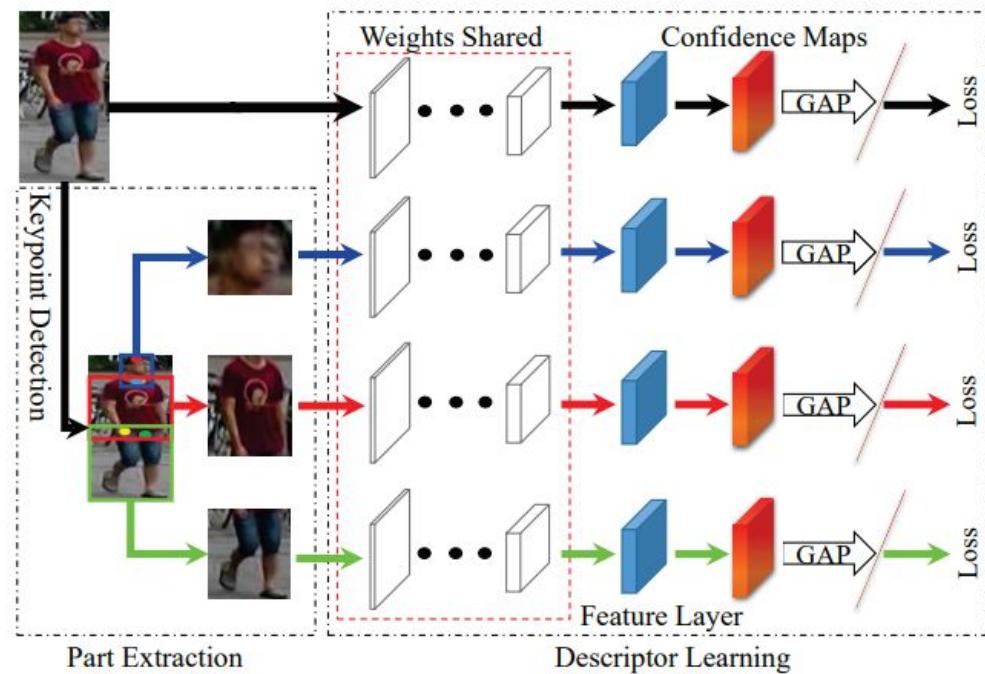
Convolutional
Pose Machines
(T -stage)

P Pooling
C Convolution



Global-Local Alignment Descriptor (GLAD)

- Pose Estimation
 - Deeper Cut
- Part Extraction
 - Head, Upper Body, Lower Body
- Descriptor Learning
 - Concate global & local features



Global-Local Alignment Descriptor (GLAD)

- Estimate four key points of body
 - upper-head, neck, right-hip, left-hip
- Head

$$B^h = [(x_c - w/2, y_1 - \alpha), (x_c + w/2, y_2 + \alpha)],$$

$$w = y_2 - y_1 + 2 \cdot \alpha,$$

$$x_c = (x_1 + x_2)/2,$$

- Upper & Lower Body

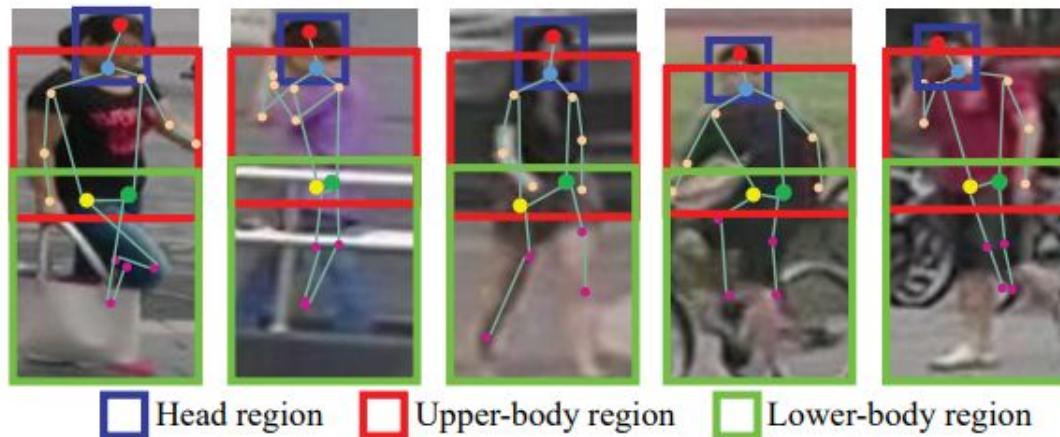
$$B^{ub} = [(0, y_2 - 2 \cdot \alpha), (W - 1, y_c + 2 \cdot \alpha)],$$

$$B^{lb} = [(0, y_c - 2 \cdot \alpha), (W - 1, H - 1)],$$

$$y_c = (y_3 + y_4)/2,$$

Global-Local Alignment Descriptor (GLAD)

- Part Extraction



Global-Local Alignment Descriptor (GLAD)

- Descriptor Learning
 - Replace FC with Global Pooling
 - Only Classification in Training
 - Global Loss for the whole body
 - Local Losses for body regions
 - Concate features in the inference stage

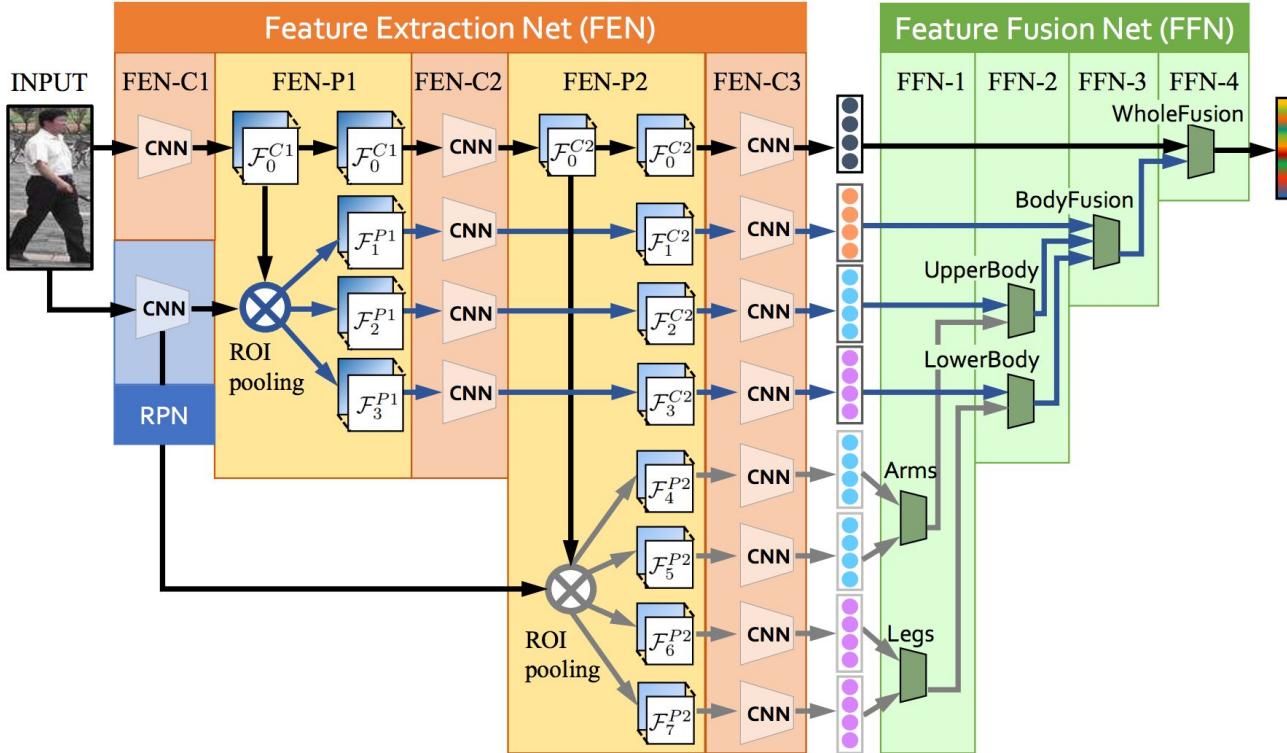
[L. Wei, S. Zhang, H. Yao, W. Gao, and Q. Tian. Glad: Global-local-alignment descriptor for pedestrian retrieval. arXiv preprint arXiv:1709.04329, 2017](#)



SpindleNet

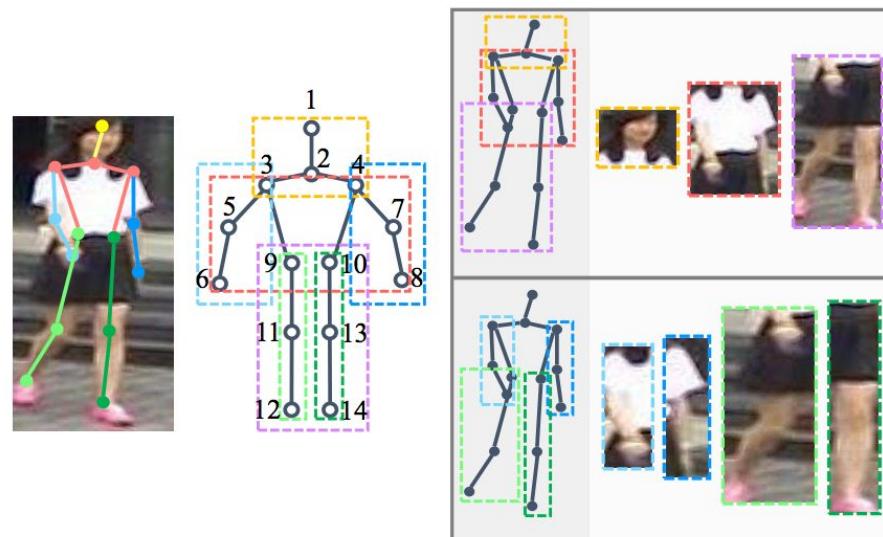
- Region Proposal Network (RPN)
 - Propose seven body regions
- Feature Extraction Network (FEN)
 - Extract semantic features from body regions
- Feature Fusion Network (FFN)
 - Merge local features with competitive scheme

[H. Zhao, M. Tian, S. Sun, J. Shao, J. Yan, S. Yi, X. Wang, and X. Tang. Spindle net: Person re-identification with human body region guided feature decomposition and fusion. CVPR, 2017.](#)



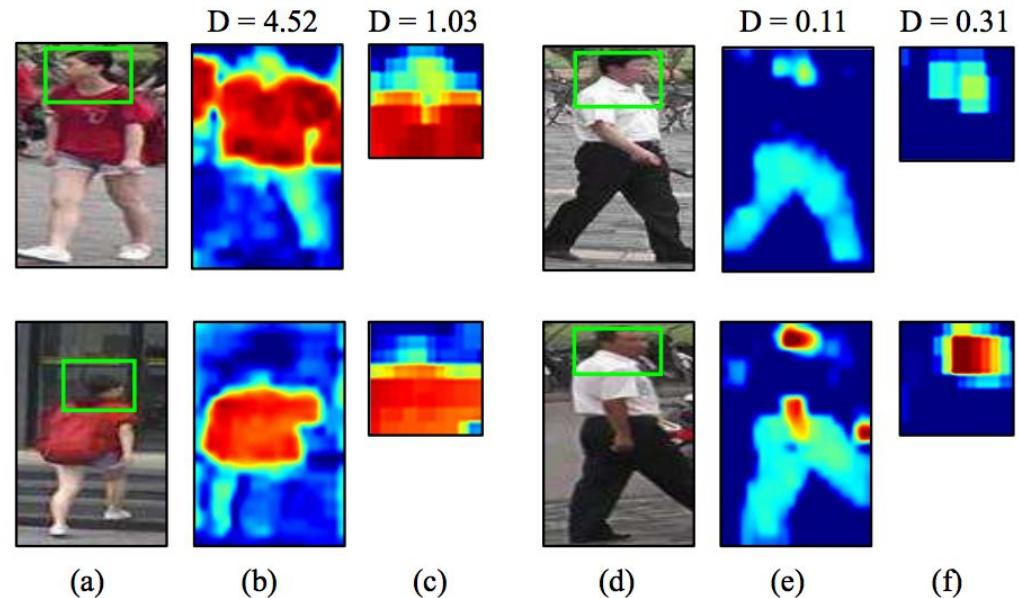
Region Proposal Network (RPN)

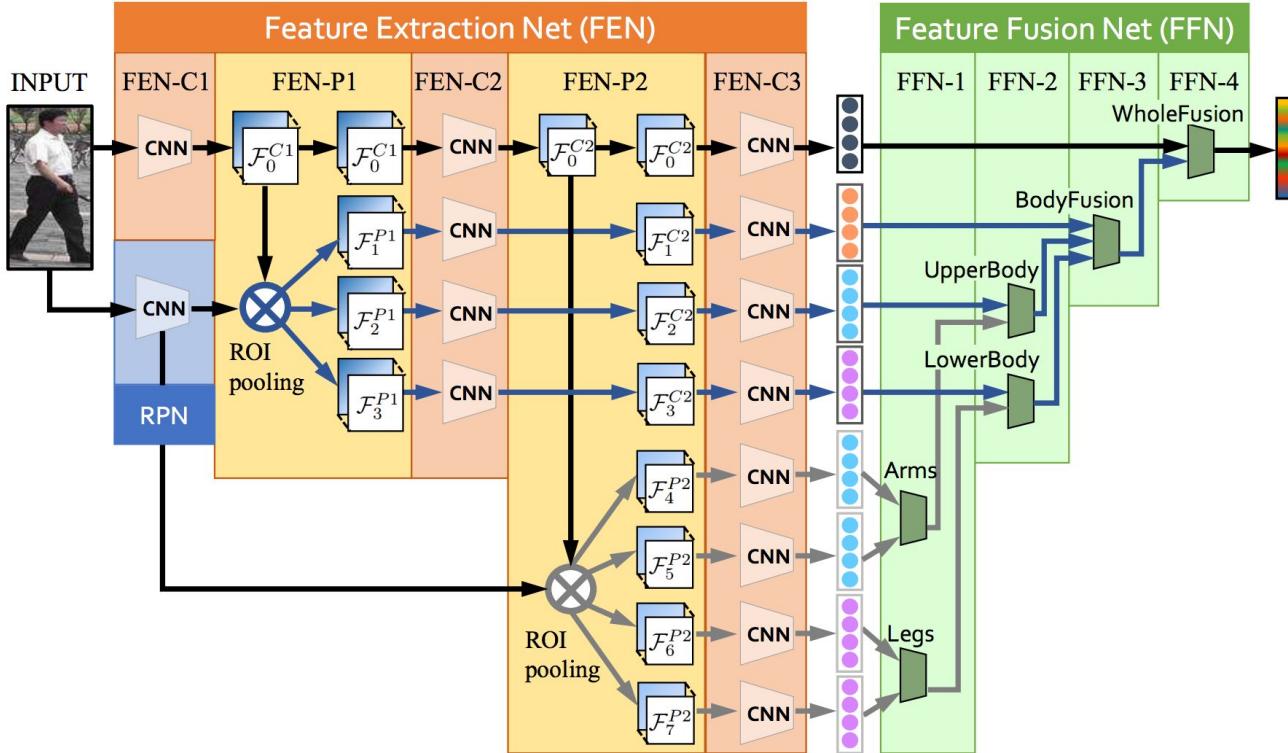
- CPM for body keypoints
- Minimum bounding box to contain corresponding keypoints



Feature Extraction Network (FEN)

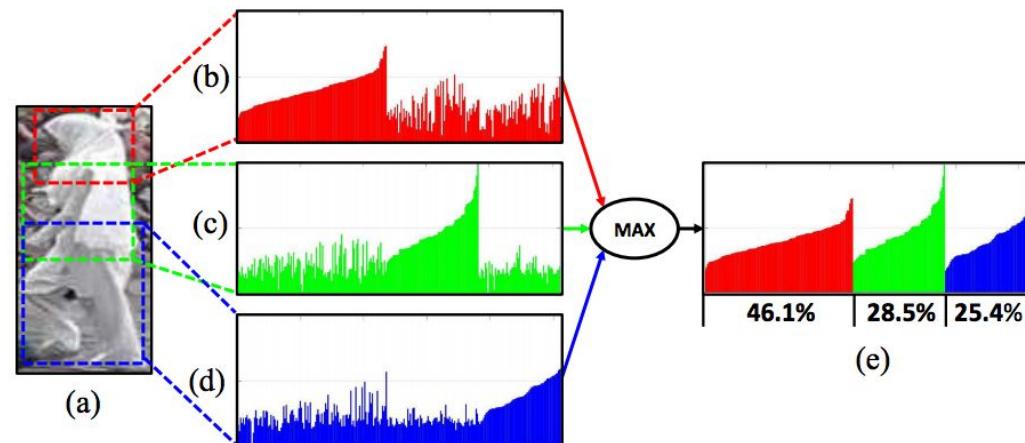
- Sub-region features cropped at different stages
 - the three macro features are pooled out after the first convolution stage (FEN-C1)
 - the four micro features are pooled out after the second convolution stage (FEN-C2)

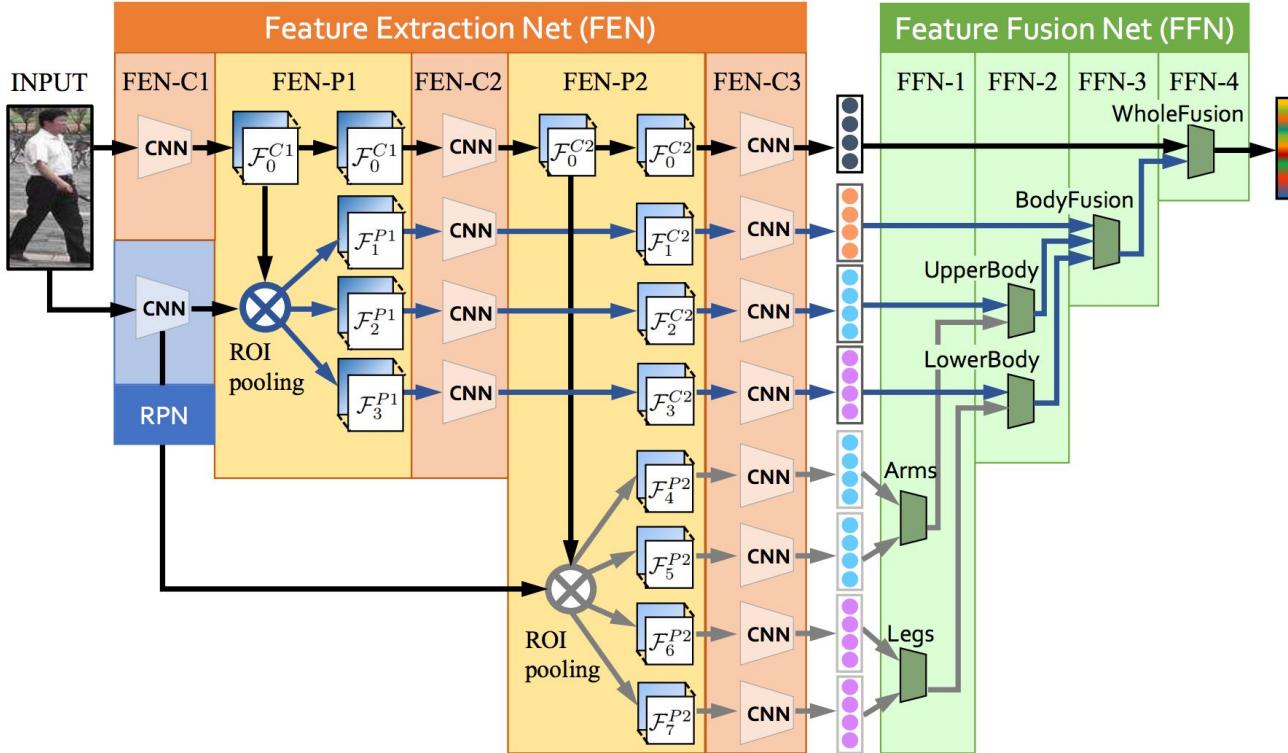




Feature Fusion Network (FFN)

- Feature vectors of different body subregions are merged in different stages in tree-structured
- Feature competition with element-wise max operation





ReID with Person Attributes

- Attribute Complementary ReID Network
 - Train an attribute classifier on separate data
 - Train reid model with the attribute loss
 - Inference with the attribute & reid representation

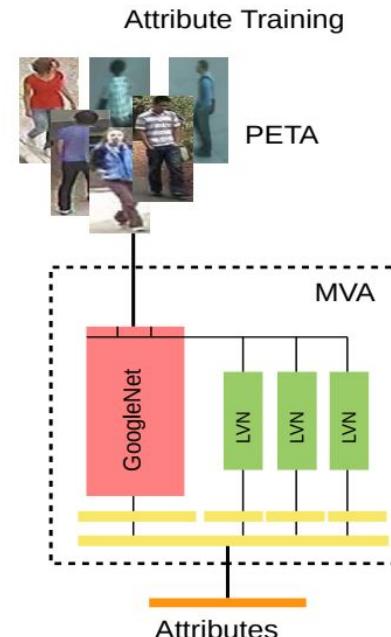
CUHK3	Market-1501	DukeMTMC-reID
Male	Backpack	Jacket
Long Hair	Skirt	Casual Upper
Jacket	Male	Trousers
Backpack	Long Hair	Male
Sandals	Hat	Sandals
V-neck	V-Neck	Messenger Bag



ReID with Person Attributes

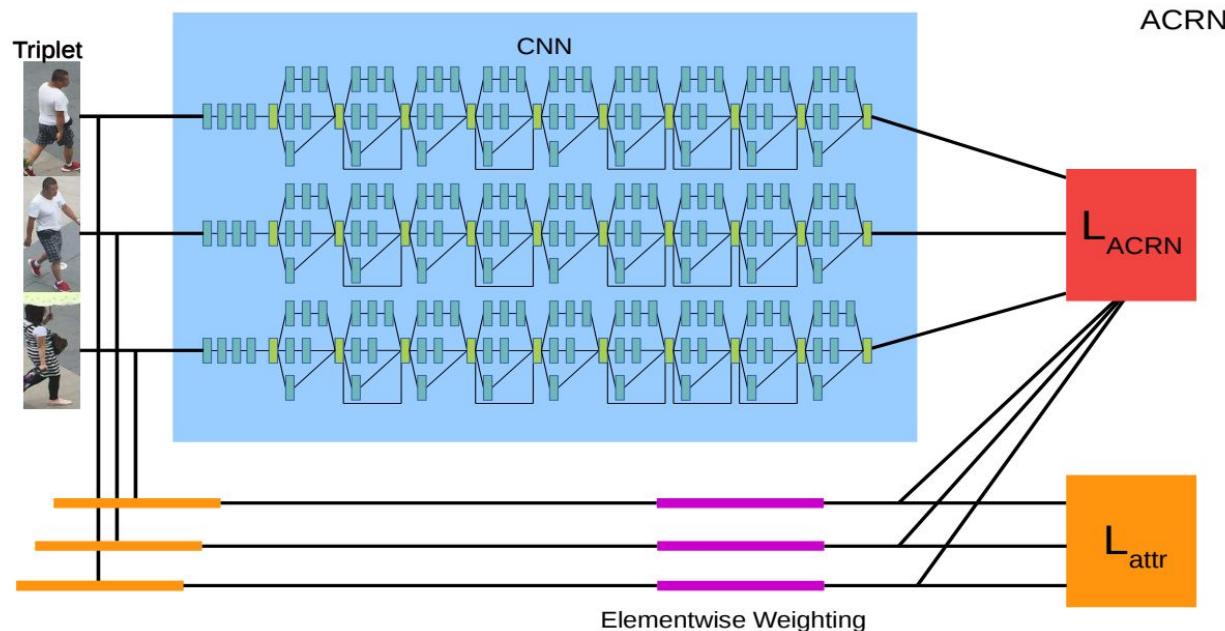
- Train Attribute Classifier
 - Base Network for global feature
 - Local View Networks for region features
 - a single multi-class cross-entropy loss, instead of one loss for each attribute
 - Weighting attributes in loss

$$L_{wce} = \sum_{i=1}^L \frac{1}{2w_i} * p_i * \log(q_i) + \frac{1}{2(1-w_i)} (1-p_i) * \log(1-q_i)$$



ReID with Person Attributes

-



ReID with Person Attributes

- Attribute Complementary ReID Network
 - Incorporate attribute loss into the triplet loss
 - Weighting different attributes
 - In inference stage, the ReID representation is used together with the weighted attribute representation

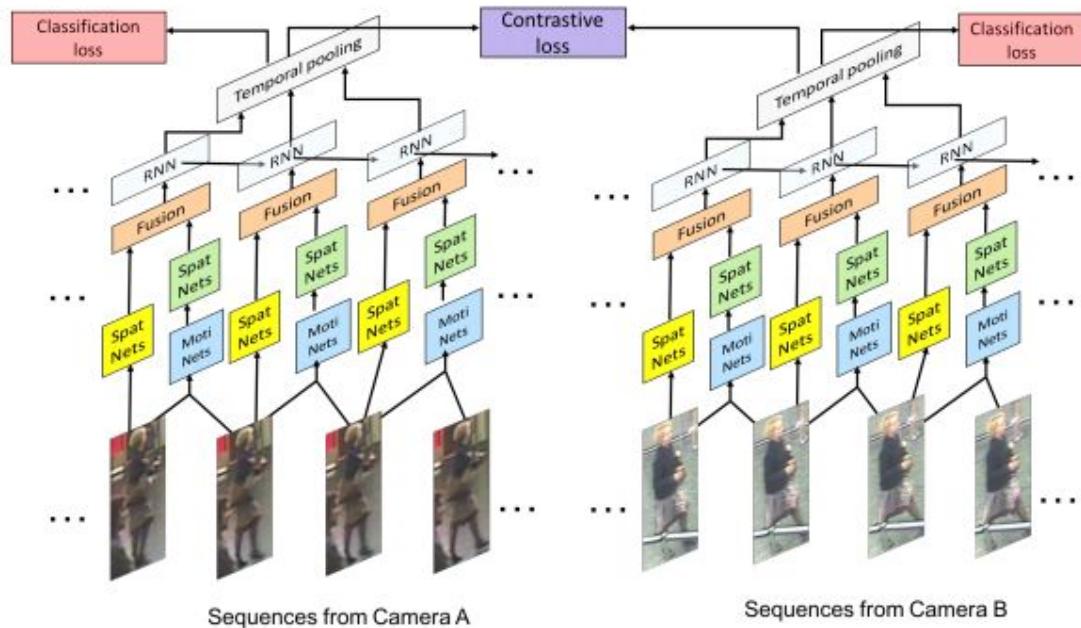
$$L_{ACRN} = \frac{1}{N} \sum_{i=1}^N d_i^{f^p} - d_i^{f^n} + m + \gamma(d_i^{att^p} - d_i^{att^n})$$
$$d_i^{att^p} = \|att_i^a - att_i^p\|_2^2$$
$$d_i^{att^n} = \|att_i^a - att_i^n\|_2^2$$

ReID for Tracklets

- Accumulative Motion Context (AMOC) network
 - Motion context from trained optical flow
 - Two-stream spatial-temporal architecture
 - RNN to summarize long-term information

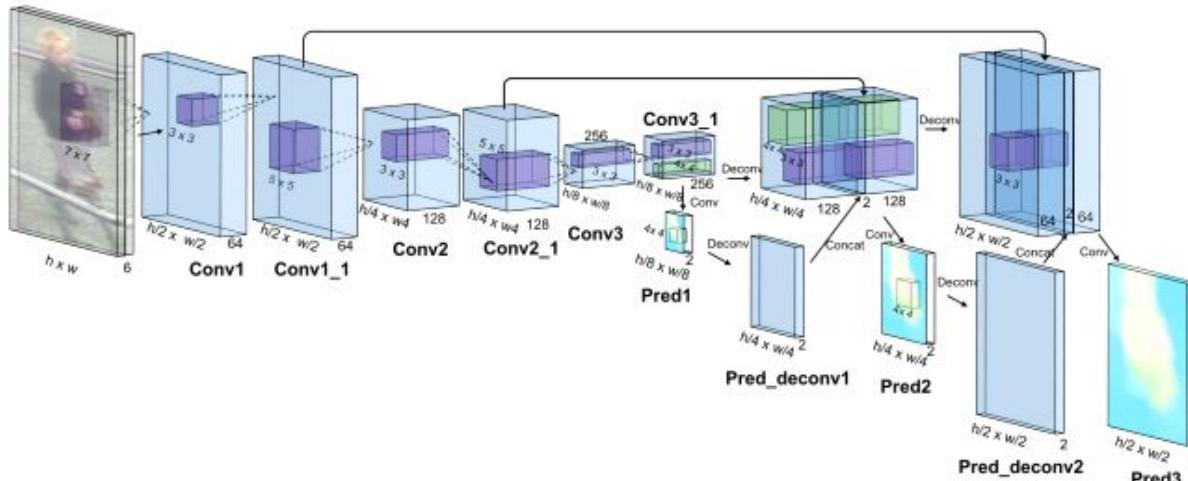
Accumulative Motion Context (AMOC) Network

- AMOC for video-based ReID
 - Motion Net
 - Spatial Net
 - RNN
 - Temporal Pooling



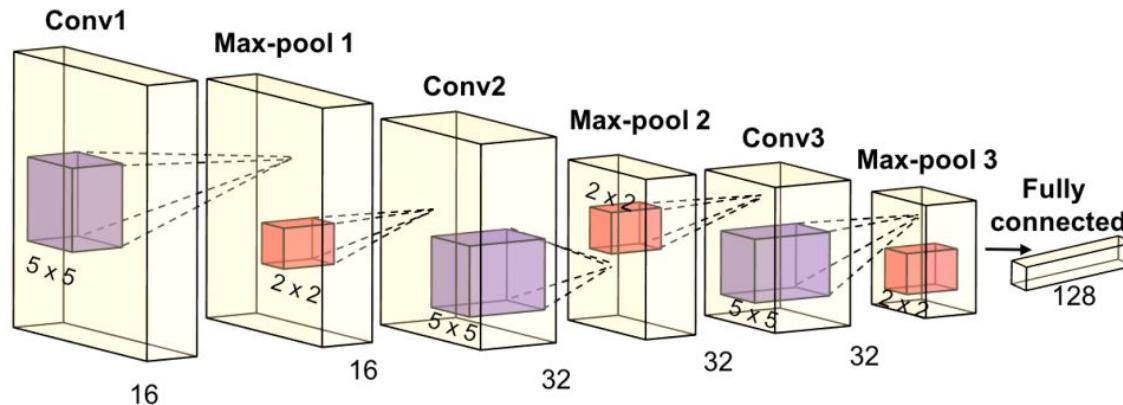
Accumulative Motion Context (AMOC) Network

- Motion Net



Accumulative Motion Context (AMOC) Network

- Spatial Network
- Spatial Fusion
- Temporal RNN



[H. Liu, Z. Jie, K. Jayashree, M. Qi, J. Jiang, S. Yan, Video-based Person Re-identification with Accumulative Motion Context, arXiv:1701.00193, 2017](#)