

CSE 331L: Microprocessor Interfacing & Embedded System Lab

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Topic: Loops, Jump, Interrupt (I/O)

Topics to be covered in class today:

- Conditional Jumps/Unconditional Jumps
- Procedures
- Instructions:
 - > CMP = Compare
 - ➤ AND/OR = Logic AND/OR operation
 - > JZ = Jump if Zero
 - > JNZ = Jump if not Zero
 - > JMP =(Unconditional) Jump
 - > INT = Interrupt

Instruction	Operands	Description	
СМР	REG, memory memory, REG	Compare.	
	REG, REG memory,	Algorithm:	
	immediate REG, immediate	operand1 - operand2	
	,	Result is not stored anywhere, flags are set (OF, SF, ZF, AF, PF, CF) according to result.	
		Example:	
		MOV AL, 5 MOV BL, 5 CMP AL, BL; (AL = 5, ZF = 1 so equal!)	
		RET	

JZ	Label	Short Jump if Zero (equal). Set by CMP, SUB, ADD, TEST, AND, OR, XOR instructions.	
		Algorithm:	
		if ZF = 1 then jump (ZF=Zero Flag. So, ZF=1 means it is 0)	
		Example:	
		include 'emu8086.inc'	
		ORG 100h	
		MOV AL, 5	
		CMP AL, 5	
		JZ label1 PRINT 'AL is not equal to 5.'	
		JMP exit	
		label1:	
		PRINT 'AL is equal to 5.'	
		exit:	
		RET	
JNZ	Label	Short Jump if NOT Zero (equal). Set by CMP, SUB, ADD, TEST, AND, OR, XOR instructions.	
		Algorithm:	
		if ZF = 0 then jump (ZF=Zero Flag. So, ZF=0 means it is 1[NOT ZERO])	
		Example:	
		include 'emu8086.inc'	
		ORG 100h	
		MOV AL, 5	
		CMP AL, 5	
		JNZ label1	
		PRINT 'AL is equal to 5.'	
		JMP exit	
		label1:	
		PRINT 'AL is not equal to 5.' exit:	
		RET	
		INET	

JMP Label		program. 4-byte address may b	Unconditional Jump. Transfers control to another part of the program. 4-byte address may be entered in this form: 1234h:5678h, first value is a segment second value is an offset.	
		Algorithm:	Algorithm:	
		always jump		
		Example:		
		include 'emu8086.inc' ORG 100h		
		The state of the s	MOV AL, 5 JMP label1 ; jump over 2 lines! PRINT 'Not Jumped!' MOV AL, 0 label1: PRINT 'Got Here!'	
		•		
		PRINT 'Got Here!'		
		RET		
INT	Label	Interrupt, used to take input or	Interrupt, used to take input or to show output.	
		Algorithm:		
			Halt the program to fulfill the interrupt depending on "ah" register value. Example: org 100h mov ah,1 int 21h ret	
		Example:		
		_		
		int 21h		
		ret		
		Single Input	ah=1	
			int 21h (al=input)	
		Single Output	ah=2	
			int 21h (print dl as ascii)	
	Single Message/String Prin	ah=9		
			dx->offset "string name"	
			int 21h	
			dx->offset "string na int 21h	

Task 1	Task 2
Concept of JUMP:	Concept of ARRAY:
Copy, compile and run the following code:	Copy, compile and run the following code:
org 100h	org 100h
jmp adder	lea si,arr
	mov cx,5
printer:	search_loop:
mov ah,2	
mov dl,al	mov al,[si]
add dl,'0'	cmp al,key
int 21h jmp finish	JZ found
Jinp iiiisii	inc si
	LOOP search_loop
adder:	
mov al,2	ret
mov bl,2	
add al,bl	found:
jmp printer	mov ah,9
finish:	mov dx,offset msg1 int 21h
	IIIL ZIII
ret	
	ret
	arr db 1,2,3,4,5
	key db 9
	msg1 db "Key is found\$"

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Task 3

Write a program that will search for a specific value in an array and print "found" if it is there and print "not found" if the value is not there.

Example:

Array: 1,2,5,6,7,8,9

Value: 3 "Not Found" Value: 2 "Found"

Submission Procedure:

1. Name the file after your ID. E.G: 161123123

2. "Turn In" the file in Google Classroom under Lab Assessment section