Prof. Dr. Michel Steuwer

Chair of Compilers and
Programming Languages
Room E-N 367
Einsteinufer 17
10587 Berlin, Germany

☑ michel.steuwer@tu-berlin.de

Professional Experience

since July 2023

2020-2023

2017-2020

2014-2017

2010-2014

2010-2015

2005-2010

Professor, Chair of Compilers and Programming Languages,

Technische Universität Berlin, Germany.

Lecturer / **Senior Lecturer**, University of Edinburgh, UK.

Lecturer, University of Glasgow, UK.

Postdoctoral Research Associate, University of Edinburg, UK.

Research Associate, University of Münster, Germany.

University Education

PhD degree in computer science, University of Münster, Germany. Supervisor: Prof. Sergei Gorlatch

Diploma degree in computer science with a minor in mathermatics, (equivalent to combined MSc and BSc) University of Münster, Germany.

Honours and Achievements

- Our ICFP 2020 paper has been selected as a ACM SIGPLAN Research
 Highlight in September 2021 and has been published as a Communications of the ACM Research Highlight in March 2023.
- Best Paper Award Winner at CGO 2018 and SLE 2022.
- HiPEACPaper Award Winner for ASPLOS 2018 and ICFP 2020 papers.
- o Most cited papers at ICFP 2015 and CGO 2017 by February 2024.
- o Most downloaded research paper of the *Proceedings of the ACM* on *Programming Languages (PACMPL)* with over 14,400 downloads from the ACM Digital Library by February 2024.
- PhD thesis honoured with the highest possible grade Summa cum laude. Nominated as one of 34 for the prize for the best dissertation of 2015 in Informatics from Germany, Austria, or Switzerland.

Research Projects and Grants

o Co-Investigator on the **EPSRC funded project** *Efficient Cross-Domain DSL Development for Exascale* (*EP/Wo07940/1*), £1M, August 2021 -

- August 2024. Together with Tobias Grosser (PI), Nick Brown, Amy Krause at Edinburgh and Gerard Gorman and Paul Kelly at Imperial.
- o **Google Faculty Award 2019**, *A functional Intermediate Representation for MLIR*, \$50K, sponsored by Jacques Pienaar and Albert Cohen.
- o Collaborator on a project funded as part of the Software Defined Hardware (SDH) programme by DARPA. Together with Michael O'Boyle and Murray Cole at Edinburgh and collaborators at the University of Michigan, Arizoina State in the US, and McGill in Canada.

Research Community Activities

Program Commitees, Artifact Evaluation Comitees & Reviewing

- Program Committee Co-Chair of CGO 2024.
- Program Committee Member of Haskell 2023, Euro-Par 2023, CGO 2022, 2020, 2019, CC 2020, GPCE 2020, 2019, LCTES 2019, 2018, ICPP 2020, FHPNC 2021, 2020, HLPP 2020, 2019, 2018, 2017, 2016, DHPC++ Worskop 2019, 2018, and, IEEE ScalCom 2016.
- Artifact Evaluation Committee Member of ICFP 2017, CGO 2017, and, PACT 2016.
- o External reviewer for journals: Communications of the ACM, ACM TODS, ACM TACO, ACM Computing Surveys, Science of Computer Programming Jounnal (Elsevier), The Journal of Supercomputing (Springer), and, Software: Practice and Experience (Wiley).
- Expernal reveiwer for conferences: MLSys, CC, CGO, Euro-Par, EuroMPI, CCGrid, and, ParCo.
- Reviewer for funding bodies: UK Engineering and Physical Sciences
 Research Council (EPSRC), German Research Foundation (DFG),
 German Federal Ministry of Education and Research (BMBF),
 Netherlands Organisation for Scientific Research, and, Natural Sciences and Engineering Research Council Canada.

Organization Committees

- o General Chair of PPoPP 2024.
- o Steering Committee Member of CGO (since 2021) and PPoPP (2024).
- o Artifact Evaluation Co-Chair of CGO 2021, 2020, 2019, 2018, CC 2021, 2020, and, LCTES 2019, 2018.

- Local Organization Co-Chair of HiPEAC Computer Systems Week April 2019, Scottish Programming Language Seminar March 2018, October 2019, and, UK Many-Core Developer Conference May 2016.
- o Web Chair of Euro-Par 2022 and CC 2018.

Memberships in Research Networks

• Member of ACM, the German Informatics Society (GI: Gesellschaft für Informatik), the UK Manycore Research, Innovation and Opportunities Network (MaRIONet), the European Network on High Performance and Embedded Architecture and Compilation (HiPEAC) (Academic Member), the Institute for Computer Systems Architecture (ICSA) at the University of Edinburgh, and regular participant of the Scottish Programming Language Seminars (SPLS).

Local University Activities

- I was the **undergraduate year 1 organizer** coordinating the teaching of about 400 students at the School of Informatics in Edinburgh.
- I was the **research student committee convener** of the School of Computing Science at the University of Glasgow (2019-20). Overseeing the academic progression of over 100 PhD students.
- o I organized various seminar series and discussion groups at Glasgow and Edinburgh, including: Upwards, a seminar series discussing all aspects of research life to facilitate knowledge sharing among academics and providing career advice; the Programming Language Research Programme at Edinburgh with a popular seminar series; the Humble C++ Programmer Group discussing practical programming in C++ targeted at PhD students to improve their coding skills.

Research Visits

- Hosting multiple visiting researchers from the University of Münster, Germany and the University of Zagreb, Croatia for multimonth in- person visits. Funded from 2016—2023 by EuroLab-4-HPC, HPC- Europa3 and HiPEAC.
- Visiting researcher at dividiti Ltd. in Cambridge, UK 2016 (3 month, funded by HiPEAC).
- Visiting researcher at the University of Edinburgh, Scotland, UK 2012 (3 month, funded by HPC-Europa2), 2013 (4 month, funded by HiPEAC), and 2014 (4 month).

Supervised PhD Students

Main Supervisor of Currently Active PhD Students

	Main Supervisor of Currently Active PhD Students
since 02/2024	Rudi Schneider Technische Universität Berlin
since 09/2020	Xueying Qin University of Edinburgh
since 10/2019	Johannes Lenfers together with Sergei Gorlatch, University of Münster
since 09/2019	Martin Lücke University of Edinburgh
since 10/2018	Bastian Köpcke together with Sergei Gorlatch, University of Münster
	Second Supervisor of Currently Active PhD Students
since 10/2020	Zhibo Li main supervisor Björn Franke, University of Edinburgh
since 09/2020	Celeste Hollenbeck main supervisor Michael O'Boyle, University of Edinburgh
	Main Supervisor of Graduated PhD Students
2019-2024	Rongxiao Fu University of Edinburgh Now Programming Language Researcher at Huawei Research China
2018-2022	Thomas Kæhler University of Glasgow Now Postdoctoral Researcher at INRIA Strasbourg
2016-2020	Bastian Hagedorn together with Sergei Gorlatch, University of Münster Only European receipient of the NVIDIA Graduate Fellowship 2019 worth \$50K. Selected as participant of the Heidelberg Laureate Forum 2019. Winner of the disseration award 2021 at the University of Münster. Now Senior Deep Learning Compiler Engineer at NVIDIA
	Second Supervisor of Graduate PhD Students
2016-2022	Federico Pizzuti main supervisor Christophe Dubach, University of Edinburgh Now Researcher at Huawei Research Edinburgh
2015-2021	Larisa Stoltzfus main supervisor Christophe Dubach, University of Edinburgh Now HPC Benchmark Specialist at Eviden
2014-2019	Toomas Remmelg main supervisor Christophe Dubach, University of Edinburgh Winner of the Estonian national contest for university students for his doctoral thesis Now Senior Compiler Engineer at ARM
2015-2018	Michael Haidl main supervisor Sergei Gorlatch, University of Münster Now System Software Manager at NVIDIA
2015-2021	Juan José Fumero main supervisor Christophe Dubach, University of Edinburgh Now Research Fellow at the University of Manchester

PhD Examinations

Nicolas Tollenaere, INRIA Grenoble, France External Examiner
Chris Perivolaropoulos, University of Edinburgh, UK Internal Examiner

Chris Vasiladiotis, University of Edinburgh, UK Internal Examiner
Bastian Hagedorn, University of Münster, Germany External Examiner
Sebastian Ertel, TU Dresden, Germany External Examiner
Blair Archibald, University of Glasgow, UK Internal Examiner

Publications

In my research communities publications in highly regarded conferences are much higher valued than journal publications.

Publication Statistics

I have published **77 papers**: *36 Journal and Conference Papers*, *25 Workshop Papers*, *14 Technical Reports*, and, *2 Book Chapters*.

Citations: 1503, h-index: 19, i10-index: 29 (Google Scholar 27.02.2024)

Journal and Conference Papers

2024 [36]

Descend: A Safe GPU Systems Programming Language

Bastian Köpcke, Sergei Gorlatch and Michel Steuwer

PLDI' 24: 45th ACM SIGPLAN International Conference on Programming Language Design and Implementation, Copenhagen, Denmark, June 24-28, 2024. In Proceedings of the ACM on Programming Languages (**PACMPL**) 8.

[35]

A shared compilation stack for distributed-memory parallelism in stencil DSLs

George Bisbas, Anton Lydike, Emilien Bauer, Nick Brown, Mathieu Fehr, Lawrence Mitchell, Gabriel Rodriguez-Canal, Maurice Jamieson, Paul H.J. Kelly, **Michel Steuwer** and Tobias Grosser

Proceedings of the 29th ACM International Conference on Architectural Support for Programming Languages and Operating Systems, **ASPLOS** 2024, San Diego, CA, USA, April 27 - May 1, 2024. ACM.

[34]

Guided Equality Saturation

Thomas Kœhler, Andrés Goens, Siddharth Bhat, Tobias Grosser, Phil Trinder and Michel Steuwer

Prcoeedings of the 51st ACM SIGPLAN Symposium on Principles of Programming Languages, **POPL** 2024, London, UK, January 14-20, 2024. In Proceedings of the ACM on Programming Languages (**PACMPL**) 8.

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[33] Shoggoth - A Formal Foundation for Strategic Rewriting

Xueying Qin, Liam O'Connor, Rob van Glabbeek, Peter Hoefner, Ohad Kammar and Michel Steuwer

Preceedings of the 51st ACM SIGPLAN Symposium on Principles of Programming Languages, **POPL** 2024, London, UK, January 14-20, 2024. In Proceedings of the ACM on Programming Languages (**PACMPL**) 8.

2023 [32]

BaCO: A Fast and Portable Bayesian Compiler Optimization Framework

Erik Hellsten, Artur L. F. Souza, Johannes Lenfers, Rubens Lacouture, Olivia Hsu, Adel Ejjeh, Fredrik Kjolstad, **Michel Steuwer**, Kunle Olukotun and Luigi Nardi

Proceedings of the 28th ACM International Conference on Architectural Support for Programming Languages and Operating Systems, Volume 4, **AS-PLOS** 2023, Vancouver, BC, Canada, March 25-29, 2023. ACM.

Presented at ASPLOS 2024

[31]

Structural Subtyping as Parametric Polymorphism

Wenhao Tang, Daniel Hillerström, James McKinna, Michel Steuwer, Ornela Dardha, Rongxiao Fu and Sam Lindley

Proceedings of OOPSLA 2023, Cascais, Portugal, October 22-27, 2023. In Proceedings of the ACM on Programming Languages (PACMPL) 7.

[30]

Achieving High Performance the Functional Way: Expressing High-Performance Optimizations as Rewrite Strategies

Bastian Hagedorn, Johannes Lenfers, Thomas Kœhler, Xueying Qin, Sergei Gorlatch and **Michel Steuwer**

Communications of the ACM (CACM) 66.3 (2023).

[29]

Primrose: Selecting Container Data Types by Their Properties

Xueying Qin, Liam O'Connor and Michel Steuwer

Art, Science, and Engineering of Programming (<Programming>) 7.3 (2023).

2022 [28]

Collection Skeletons: Declarative Abstractions for Data Collections

Björn Franke, Zhibo Li, Magnus Morton and Michel Steuwer

Proceedings of the 15th ACM SIGPLAN International Conference on Software Language Engineering, SLE 2022, Auckland, New Zealand, December 6-7, 2022. ACM.

Best Research Paper Award

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Glasgow

[26] Generating Work Efficient Scan Implementations for GPUs the Functional Way Federico Pizzuti, Michel Steuwer and Christophe Dubach Euro-Par 2022: Parallel Processing - 28th International Conference on Parallel and Distributed Computing, Glasgow, UK, August 22-26, 2022, Proceedings. In Lecture Notes in Computer Science 13440. Springer. Code Generation for Room Acoustics Simulations with Complex [25] 2021 **Boundary Conditions** Larisa Stoltzfus, Brian Hamilton, Michel Steuwer, Lu Li and Christophe Dubach 35th IEEE International Parallel and Distributed Processing Symposium, **IPDPS** 2021, Portland, OR, USA, May 17-21, 2021. IEEE. [24] Integrating a functional pattern-based IR into MLIR Martin Lücke, Michel Steuwer and Aaron Smith CC '21: 30th ACM SIGPLAN International Conference on Compiler Construction, Virtual Event, Republic of Korea, March 2-3, 2021. ACM. [23] Towards a Domain-Extensible Compiler: Optimizing an Image Processing Pipeline on Mobile CPUs Thomas Koehler and Michel Steuwer IEEE/ACM International Symposium on Code Generation and Optimization, CGO 2021, Seoul, South Korea, February 27 - March 3, 2021. IEEE. [22] Efficient Auto-Tuning of Parallel Programs with Interdependent Tuning Parameters via Auto-Tuning Framework (ATF) Ari Rasch, Richard Schulze, Michel Steuwer and Sergei Gorlatch ACM Transactions on Architecture and Code Optimization (TACO) 18.1 (2021).

Investigating magic numbers: improving the inlining heuristic in the

Haskell '22: 15th ACM SIGPLAN International Haskell Symposium, Ljubl-

Celeste Hollenbeck, Michael F. P. O'Boyle and Michel Steuwer

Compiler

jana, Slovenia, September 15 - 16, 2022. ACM.

18 citations on Google Scholar.

2020 [21]

DelayRepay: delayed execution for kernel fusion in Python

John Magnus Morton, Kuba Kaszyk, Lu Li, Jiawen Sun, Christophe Dubach, **Michel Steuwer**, Murray Cole and Michael F. P. O'Boyle

DLS 2020: Proceedings of the 16th ACM SIGPLAN International Symposium on Dynamic Languages, Virtual Event, USA, November 17, 2020. ACM.

[20]

Achieving high-performance the functional way: a functional pearl on expressing high-performance optimizations as rewrite strategies

Bastian Hagedorn, Johannes Lenfers, Thomas Kæhler, Xueying Qin, Sergei Gorlatch and Michel Steuwer

Proceedings of the 25th ACM SIGPLAN International Conference on Functional Programming, **ICFP** 2020, Virtual Event, USA, August 23-26, 2020. In Proceedings of the ACM on Programming Languages (**PACMPL**) 4.

48 citations on Google Scholar, selected as only 1 of 4 ACM SIGPLAN Research Highlights from 2020, HiPEAC Paper Award, selected for publication as a Communications of the ACM Research Highlight.

[19]

Tiling Optimizations for Stencil Computations Using Rewrite Rules in Lift

Larisa Stoltzfus, Bastian Hagedorn, **Michel Steuwer**, Sergei Gorlatch and Christophe Dubach

ACM Transactions on Architecture and Code Optimization (TACO) 16.4 (2020).

[18]

Generating fast sparse matrix vector multiplication from a high level generic functional IR

Federico Pizzuti, Michel Steuwer and Christophe Dubach

CC '20: 29th International Conference on Compiler Construction, San Diego, CA, USA, February 22-23, 2020. ACM.

2018 [17]

Automatic Matching of Legacy Code to Heterogeneous APIs: An Idiomatic Approach

Philip Ginsbach, Toomas Remmelg, **Michel Steuwer**, Bruno Bodin, Christophe Dubach and Michael F. P. O'Boyle

Proceedings of the Twenty-Third International Conference on Architectural Support for Programming Languages and Operating Systems, **ASPLOS** 2018, Williamsburg, VA, USA, March 24-28, 2018. ACM.

HiPEAC Paper Award. 41 citations on Google Scholar.

[16] High performance stencil code generation with Lift

Bastian Hagedorn, Larisa Stoltzfus, **Michel Steuwer**, Sergei Gorlatch and Christophe Dubach

Proceedings of the 2018 International Symposium on Code Generation and Optimization, CGO 2018, Vösendorf / Vienna, Austria, February 24-28, 2018. ACM.

Best Paper Award Winner. 127 citations on Google Scholar.

2017 [15] A Transformation-Based Approach to Developing High-Performance GPU Programs

Bastian Hagedorn, Michel Steuwer and Sergei Gorlatch

Perspectives of System Informatics - 11th International Andrei P. Ershov Informatics Conference, PSI 2017, Moscow, Russia, June 27-29, 2017, Revised Selected Papers. In Lecture Notes in Computer Science 10742. Springer.

[14] Just-In-Time GPU Compilation for Interpreted Languages with Partial Evaluation

Juan José Fumero, **Michel Steuwer**, Lukas Stadler and Christophe Dubach

Proceedings of the 13th ACM SIGPLAN/SIGOPS International Conference on Virtual Execution Environments, VEE 2017, Xi'an, China, April 8-9, 2017. ACM.

40 citations on Google Scholar.

[13] Lift: a functional data-parallel IR for high-performance GPU code generation

Michel Steuwer, Toomas Remmelg and Christophe Dubach

Proceedings of the 2017 International Symposium on Code Generation and Optimization, CGO 2017, Austin, TX, USA, February 4-8, 2017. ACM.

220 citations on Google Scholar, most cited paper of CGO 2017.

Matrix multiplication beyond auto-tuning: rewrite-based GPU code generation

Michel Steuwer, Toomas Remmelg and Christophe Dubach

2016 International Conference on Compilers, Architectures and Synthesis for Embedded Systems, CASES 2016, Pittsburgh, Pennsylvania, USA, October 1-7, 2016. ACM.

36 citations on Google Scholar.

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Generating performance portable code using rewrite rules: from high-[11]2015 level functional expressions to high-performance OpenCL code

Michel Steuwer, Christian Fensch, Sam Lindley and Christophe Dubach

Proceedings of the 20th ACM SIGPLAN International Conference on Functional Programming, ICFP 2015, Vancouver, BC, Canada, September 1-3, 2015. ACM.

185 citations on Google Scholar, most cited paper of ICFP 2015.

[10] Runtime Code Generation and Data Management for Heterogeneous Computing in Java

> Juan José Fumero, Toomas Remmelg, Michel Steuwer and Christophe Dubach

> Proceedings of the Principles and Practices of Programming on The Java Platform, PPPJ 2015, Melbourne, FL, USA, September 8-11, 2015. ACM.

29 citations on Google Scholar.

High-Level Programming of Stencil Computations on Multi-GPU Sys-2014 [9] tems Using the SkelCL Library

> Michel Steuwer, Michael Haidl, Stefan Breuer and Sergei Gorlatch Parallel Processing Letters 24.3 (2014).

21 citations on Google Scholar.

[8] gCUP: Rapid GPU-based HIV-1 Coreceptor Usage Prediction for Next-**Generation Sequencing**

Michael Olejnik, Michel Steuwer, Sergei Gorlatch and Dominik Heider Bioinformatics 30.22 (2014).

11 citations on Google Scholar.

[7] SkelCL: A High-Level Extension of OpenCL for Multi-GPU Systems

Michel Steuwer and Sergei Gorlatch

The Journal of Supercomputing 69.1 (2014).

30 citations on Google Scholar.

[6] Introducing and Implementing the Allpairs Skeleton for Programming **Multi-GPU Systems**

Michel Steuwer, Malte Friese, Sebastian Albers and Sergei Gorlatch International Journal on Parallel Programming 42.4 (2014).

16 citations on Google Scholar.

2012

[5] Towards High-Level Programming for Systems with Many Cores
Sergei Gorlatch and Michel Steuwer

Perspectives of System Informatics - 9th International Ershov Informatics Conference, PSI 2014, St. Petersburg, Russia, June 24-27, 2014. Revised Selected Papers. In Lecture Notes in Computer Science 8974. Springer.

dOpenCL: Towards uniform programming of distributed heterogeneous multi-/many-core systems

Philipp Kegel, Michel Steuwer and Sergei Gorlatch

Journal on Parallel and Distributed Computing 73.12 (2013).

15 citations on Google Scholar.

[3] High-Level Programming for Medical Imaging on Multi-GPU Systems
Using the SkelCL Library

Michel Steuwer and Sergei Gorlatch

Proceedings of the International Conference on Computational Science, ICCS 2013, Barcelona, Spain, 5-7 June, 2013. In Procedia Computer Science 18. Elsevier.

[2] SkelCL: Enhancing OpenCL for High-Level Programming of Multi-GPU Systems

Michel Steuwer and Sergei Gorlatch

Parallel Computing Technologies - 12th International Conference, PaCT 2013, St. Petersburg, Russia, September 30 - October 4, 2013. Proceedings. In Lecture Notes in Computer Science 7979. Springer.

39 citations on Google Scholar.

[1] A High-Level Programming Approach for Distributed Systems with Accelerators

Michel Steuwer, Philipp Kegel and Sergei Gorlatch

New Trends in Software Methodologies, Tools and Techniques - Proceedings of the Eleventh SoMeT '12, Genoa, Italy, September 26 - 28, 2012. In Frontiers in Artificial Intelligence and Applications 246. IOS Press.

Workshop Papers

Last updated on February 27, 2024

2022 [W25]

Systematically extending a high-level code generator with support for tensor cores

Lukas Siefke, Bastian Köpcke, Sergei Gorlatch and Michel Steuwer

GPGPU@PPOPP 2022: Proceedings of the 14th Workshop on General Purpose Processing Using GPU, Virtual Event, Seoul, Republic of Korea, 3 April 2022. ACM.

2021 [W24]

Generating high performance code for irregular data structures using dependent types

Federico Pizzuti, Michel Steuwer and Christophe Dubach

FHPNC 2021: Proceedings of the 9th ACM SIGPLAN International Workshop on Functional High-Performance and Numerical Computing, FHPNC@ICFP 2021, Virtual Event, Korea, August 22, 2021. ACM.

2020 [W23]

High-level hardware feature extraction for GPU performance prediction of stencils

Toomas Remmelg, Bastian Hagedorn, Lu Li, **Michel Steuwer**, Sergei Gorlatch and Christophe Dubach

GPGPU@PPoPP '20: 13th Annual Workshop on General Purpose Processing using Graphics Processing Unit colocated with 25th ACM SIGPLAN Symposium on Principles and Practice of Parallel Programming, San Diego, California, USA, February 23, 2020. ACM.

[W22]

A functional pattern-based language in MLIR

Martin Lücke, Michel Steuwer and Aaron Smith

AccML@HiPEAC 2020: Proceeding of the workshop on Accelerated Machine Learning, Bologna, Italy, January 20, 2020.

2019 [W21]

Generating efficient FFT GPU code with Lift

Bastian Köppcke, Michel Steuwer and Sergei Gorlatch

Proceedings of the 8th ACM SIGPLAN International Workshop on Functional High-Performance and Numerical Computing, FHPNC@ICFP 2019, Berlin, Germany, August 18, 2019. ACM.

[W20]

Position-dependent arrays and their application for high performance code generation

Federico Pizzuti, Michel Steuwer and Christophe Dubach

Proceedings of the 8th ACM SIGPLAN International Workshop on Functional High-Performance and Numerical Computing, FHPNC@ICFP 2019, Berlin, Germany, August 18, 2019. ACM.

[W19]

Generating Fast FFT Code for GPU from High-Level Pattern-Based Abstractions

Bastian Köpke, Michel Steuwer and Sergei Gorlatch

Proceedings of the International Symposium on High-Level Parallel Programming and Applications, HLPP 2019, Linköping, Sweden, July 3-5, 2019.

[W18]

High-level synthesis of functional patterns with Lift

Martin Kristien, Bruno Bodin, Michel Steuwer and Christophe Dubach

Proceedings of the 6th ACM SIGPLAN International Workshop on Libraries, Languages and Compilers for Array Programming, ARRAY@PLDI 2019, Phoenix, AZ, USA, June 22, 2019. ACM.

24 citations on Google Scholar.

[W17]

Towards Mapping Lift to Deep Neural Network Accelerators

Naums Mogers, Aaron Smith, Dimitrios Vytiniotis, **Michel Steuwer**, Christophe Dubach and Ryota Tomioka

Proceedings of the Workshop on Emerging Deep Learning Accelerators, ED-LA@HiPEAC 2019, Valencia, Spain, January 21, 2019.

2018 [W16]

Introducing Parallelism to the Ranges TS

Gordon Brown, Christopher Di Bella, Michael Haidl, Toomas Remmelg, Ruymán Reyes and **Michel Steuwer**

Proceedings of the International Workshop on OpenCL, IWOCL 2018, Oxford, United Kingdom, May 14-16, 2018. ACM.

2017 [W15]

A Modular Approach to Performance, Portability and Productivity for 3D Wave Models

Larisa Stoltzfus, Christophe Dubach, **Michel Steuwer**, Alan Gray and Stefan Bilbao

Proceedings of the Seventh International Workshop on Domain-Specific Languages and High-Level Frameworks for High Performance Computing, WOLFHPC@SC 2017, Denver, CO, USA, November 17, 2017.

[W14]

OpenCL JIT Compilation for Dynamic Programming Languages

Juan José Fumero, **Michel Steuwer**, Lukas Stadler and Christophe Dubach

Proceedings of the 2017 Workshop on Modern Language Runtimes, Ecosystems, and VMs, MoreVMs@<Programming> 2017, Brussels, Belgium, April 3, 2017.

[W13]

Towards Composable GPU Programming: Programming GPUs with Eager Actions and Lazy Views

Michael Haidl, **Michel Steuwer**, Hendrik Dirks, Tim Humernbrum and Sergei Gorlatch

Proceedings of the 8th International Workshop on Programming Models and Applications for Multicores and Manycores, PMAM@PPoPP 2017, Austin, TX, USA, February 5, 2017. ACM.

2016 [W12]

Performance portable GPU code generation for matrix multiplication

Toomas Remmelg, Thibaut Lutz, **Michel Steuwer** and Christophe Dubach

Proceedings of the 9th Annual Workshop on General Purpose Processing using Graphics Processing Unit, GPGPU@PPoPP 2016, Barcelona, Spain, March 12 - 16, 2016. ACM.

40 citations on Google Scholar.

[W11]

Multi-stage programming for GPUs in C++ using PACXX

Michael Haidl, Michel Steuwer, Tim Humernbrum and Sergei Gorlatch Proceedings of the 9th Annual Workshop on General Purpose Processing

using Graphics Processing Unit, GPGPU@PPoPP 2016, Barcelona, Spain, March 12 - 16, 2016. ACM.

[W10]

Compositional Compilation for Sparse, Irregular Data Parallelism

Adam Harries, **Michel Steuwer**, Murray Cole, Alan Gray and Christophe Dubach

Proceedings of the Workshop on High-Level Programming for Heterogeneous and Hierarchical Parallel Systems, HLPGPGPU@HiPEAC 2016, Prague, Czech Republic, January 19, 2016.

[W9]

Towards Collaborative Performance Tuning of Algorithmic Skeletons

Chris Cummins, Pavlos Petoumenos, Michel Steuwer and Hugh Leather

Proceedings of the Workshop on High-Level Programming for Heterogeneous and Hierarchical Parallel Systems, HLPGPGPU@HiPEAC 2016, Prague, Czech Republic, January 19, 2016.

[W8]

Autotuning OpenCL Workgroup Size for Stencil Patterns

Chris Cummins, Pavlos Petoumenos, Michel Steuwer and Hugh Leather

Proceedings of the 2016 International Workshop on Adaptive Self-tuning Computing Systems, ADAPT@HiPEAC 2016, Prague, Czech Republic, January 18, 2016.

37 citations on Google Scholar.

2014 [W7]

A Composable Array Function Interface for Heterogeneous Computing in Java

Juan José Fumero, Michel Steuwer and Christophe Dubach

ARRAY'14: Proceedings of the 2014 ACM SIGPLAN International Workshop on Libraries, Languages, and Compilers for Array Programming, Edinburgh, United Kingdom, June 12-13, 2014. ACM.

25 citations on Google Scholar.

[W6]

Extending the SkelCL Skeleton Library for Stencil Computations on Multi-GPU Systems

Stefan Breuer, Michel Steuwer and Sergei Gorlatch

Proceedings of the 1st International Workshop on High-Performance Stencil Computations, HiStencils@HiPEAC 2014, Vienna, Austria, January 22, 2014.

21 citations on Google Scholar.

2012 [W5]

Using the SkelCL Library for High-Level GPU Programming of 2D Applications

Michel Steuwer, Sergei Gorlatch, Matthias Buß and Stefan Breuer

Euro-Par 2012: Parallel Processing Workshops - BDMC, CGWS, HeteroPar, HiBB, OMHI, Paraphrase, PROPER, Resilience, UCHPC, VHPC, Rhodes Islands, Greece, August 27-31, 2012. Revised Selected Papers. In Lecture Notes in Computer Science 7640. Springer.

[W4]

Uniform High-Level Programming of Many-Core and Multi-GPU Systems

Philipp Kegel, Michel Steuwer and Sergei Gorlatch

Transition of HPC Towards Exascale Computing - Selected Papers from the High Performance Computing Workshop, Cetraro, Italy, June 25-29, 2012. In Advances in Parallel Computing 24. IOS Press.

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[W3] Towards High-Level Programming of Multi-GPU Systems Using the SkelCL Library

Michel Steuwer, Philipp Kegel and Sergei Gorlatch

26th IEEE International Parallel and Distributed Processing Symposium Workshops & PhD Forum, IPDPS 2012, Shanghai, China, May 21-25, 2012. IEEE Computer Society.

24 citations on Google Scholar.

[W2] dOpenCL: Towards a Uniform Programming Approach for Distributed Heterogeneous Multi-/Many-Core Systems

Philipp Kegel, Michel Steuwer and Sergei Gorlatch

26th IEEE International Parallel and Distributed Processing Symposium Workshops & PhD Forum, IPDPS 2012, Shanghai, China, May 21-25, 2012. IEEE Computer Society.

55 citations on Google Scholar.

2011 [W1] SkelCL - A Portable Skeleton Library for High-Level GPU Programming

Michel Steuwer, Philipp Kegel and Sergei Gorlatch

25th IEEE International Symposium on Parallel and Distributed Processing, IPDPS 2011, Anchorage, Alaska, USA, 16-20 May 2011 - Workshop Proceedings. IEEE.

196 citations on Google Scholar.

Technical Reports and Preprints

2023 [T14] Sidekick compilation with xDSL

Mathieu Fehr, Michel Weber, Christian Ulmann, Alexandre Lopoukhine, Martin Lücke, Théo Degioanni, **Michel Steuwer** and Tobias Grosser

arXiv abs/2311.07422 (2023).

[T13] Descend: A Safe GPU Systems Programming Language

Bastian Köpcke, Sergei Gorlatch and **Michel Steuwer** *arXiv* abs/2305.03448 (2023).

[T12] Traced Types for Safe Strategic Rewriting

Rongxiao Fu, Ornela Dardha and **Michel Steuwer** *arXiv* abs/2304.14154 (2023).

		Ornela Dardha, Rongxiao Fu and Sam Lindley arXiv abs/2304.08267 (2023).
	2022 [T10]	BaCO: A Fast and Portable Bayesian Compiler Optimization Framework Erik Hellsten, Artur L. F. Souza, Johannes Lenfers, Rubens Lacouture, Olivia Hsu, Adel Ejjeh, Fredrik Kjolstad, Michel Steuwer, Kunle Olukotun and Luigi Nardi arXiv abs/2212.11142 (2022).
EUWER	[T9 [°]]	
	[T8]	RISE & Shine: Language-Oriented Compiler Design Michel Steuwer, Thomas Kæhler, Bastian Köpcke and Federico Pizzuti arXiv abs/2201.03611 (2022).
L S	2021 [T7]	Sketch-Guided Equality Saturation: Scaling Equality Saturation to Complex Optimizations in Languages with Bindings Thomas Kœhler, Phil Trinder and Michel Steuwer arXiv abs/2111.13040 (2021).
H H	[T6 <u>]</u>	Row-Polymorphic Types for Strategic Rewriting Rongxiao Fu, Xueying Qin, Ornela Dardha and Michel Steuwer arXiv abs/2103.13390 (2021).
\leq	2020 [T5]	A Language for Describing Optimization Strategies Bastian Hagedorn, Johannes Lenfers, Thomas Kæhler, Sergei Gorlatch and Michel Steuwer arXiv abs/2002.02268 (2020).
	2018 [T4]	Po836Ro Introduce Parallelism to the Ranges TS Gordon Brown, Christopher Di Bella, Michael Haidl, Toomas Remmelg, Ruyman Reyes, Michel Steuwer and Michael Wong C++ Standards Committee Papers.

Structural Subtyping as Parametric Polymorphism

Wenhao Tang, Daniel Hillerström, James McKinna, Michel Steuwer,

[T11]

	2015	[T2]	Patterns and Rewrite Rules for Systematic Code Generation (Fron High-Level Functional Patterns to High-Performance OpenCL Code)
			Michel Steuwer, Christian Fensch and Christophe Dubach
			<i>arXiv</i> abs/1502.02389 (2015).
		[T1]	Autotuning OpenCL Workgroup Size for Stencil Patterns
LL			Chris Cummins, Pavlos Petoumenos, Michel Steuwer and Hugh Leathe
ш			<i>arXiv</i> abs/1511.02490 (2015).
>			Book Chapter
EUWER	2015	[B2]	Verbesserung der Programmierbarkeit und Performance-Portabilitä von Manycore-Prozessoren (Improving Programmability and Performance Portability on Many-Core Processors)
			Michel Steuwer
S			Ausgezeichnete Informatikdissertationen 2015 (Distinguished Dissertation in Informatics 2015). In LNI D-16. GI.
			,
	2014	[B1]	Skeleton Programming for Portable Many-Core Computing
			Christopher Kessler, Sergei Gorlatch, Johan Emmyren, Usman Dastgee Michel Steuwer and Philipp Kegel
-			Programming Multi-core and Many-core Computing Systems. Wiley.
MICH			Thesis
_	2015	[TH1]	Improving Programmability and Performance Portability on Many
			Core Processors
2			Michel Steuwer
			University of Münster.
			Grade: Summa Cum Laude, Nominated for the prize for best disserta

arXiv abs/1710.08332 (2017).

Strategy Preserving Compilation for Parallel Functional Code

Robert Atkey, Michel Steuwer, Sam Lindley and Christophe Dubach

[T3]

2017

tion awarded by the German Informatics Society.

Talks and Presentations

- **Invited Talk**: *Guided Equality Saturation*, Seminar of the Chair of Compiler Construction at TU Dresden, Desden, Germany.
- O3/2023 **Invited Talk**: On bringing a functional pearl into practice: An MLIR-based implementation of the strategy language ELEVATE, LAIV/DSG seminar at Heriot-Watt University, Edinburgh, UK.
- Invited Talk: On bringing a functional pearl into practice: An MLIR-based implementation of the strategy language ELEVATE, Programming Languages at Glasgow (PLUG) seminar at the University of Glasgow, Glasgow, UK.
- 11/2022 Invited Talk: Modern DSL Compiler Development with MLIR, Huawei TRC Innovation Summit 2022, Tel Aviv, Israel.
- o6/2022 Invited Talk: How to Design the Next 700 Optimizing Compilers, Higherficiency computer graphics group at MIT CSAIL, Cambridge, MA, USA.
- Talk: Achieving High-Performance the Functional Way: Expressing High-Performance Optimizations as Rewrite Strategies, SIGPLAN Track at the SIGPLAN Conference on Programming Language Design and Implementation (PLDI), San Diego, CA, USA.
- o6/2022 **Invited Talk**: RISE & Shine: Language-Oriented Compiler Design, Compiler Design Lab Seminar at Saarland University, Saarland, Germany.
- Talk: Systematically Extending a High-Level Code Generator with Support for Tensor Cores, Workshop on General Purpose Processing using GPU (GPGPU), virtual.
- o9/2021 Talk: *FHPNC Community Update*, Workshop on Functional High- Performance and Numerical Computing (FHPNC), virtual.
- Invited Talk: Achieving High-Performance the Functional Way Expressing High-Performance Optimizations as Rewrite Strategies, Programming Languages and Systems Research Group (PLAS) group seminar at the University of Kent, virtual.
- o8/2020 Invited Talk: Compiler Intermediate Representations, Scottish Programming Languages and Verification Summer School 2020 (SPLV 2020), virtual.
- Talk: Achieving High-Performance the Functional Way Expressing High-Performance Optimizations as Rewrite Strategies, Scottish Programming Languages Seminar (SPLS), virtual.
- o9/2019 **Invited Talk**: ELEVATE: a language to write composable program optimizations, **Google DeepMind**, London, UK.

02/2019

	<i>Rules</i> , Programming Languages and Software Engineering Group seminar at the University of Washington , Seattle, WA, USA.
02/2019	Invited Talk: Lift: Generating High Performance Code with Rewrite Rules, Microsoft Research, Redmond, WA, USA.
12/2018	Talk: <i>Implementing lambda calculus in Python and C++</i> , Programming Languages at Glasgow (PLUG) seminar at the University of Glasgow, Glasgow, UK.
11/2018	Talk: <i>High-level Features - Low-level Performance: GPU Performance Prediction of Stencils</i> , System Seminar at the University of Glasgow, Glasgow, UK.
09/2018	Invited Talk : Generating Performance Portable Code with Lift, Shonan Meeting No.134: Advances in Heterogeneous Computing from Hardware to Software, Shōnan, Japan.
03/2018	Invited Talk : Lift: Code Generation by Rewriting Algorithmic Skeletons, Dagstuhl Seminar 18111 on Loop Optimizations, Schloss Dagstuhl, Germany.
03/2018	Invited Talk : Programming GPUs with Eager Actions and Lazy Views, Compiler and Architecture Design Group Seminar at the University of Edinburgh, Edinburgh, UK.
02/2018	Talk: The Lift Project: Performance Portable Parallel Code Generation via Rewrite Rules, Formal Analysis, Theory and Algorithms Seminar at the University of Glasgow, Glasgow, UK.
11/2017	Talk: <i>Programming GPUs with Eager Actions and Lazy Views</i> , System Seminar at the University of Glasgow, Glasgow, UK.
11/2017	Talk: The Lift Project: Performance Portable Parallel Code Generation via Rewrite Rules, System Seminar at the University of Glasgow, Glasgow, UK.
10/2017	Invited Talk : The Lift Project: Performance Portable Parallel Code Generation via Rewrite Rules, Microsoft Research , Cambridge, UK.
09/2017	Talk: The Lift Project: Performance Portable Parallel Code Generation via Rewrite Rules, University of Hull HPC Symposium 2017, Hull, UK.
07/2017	Invited Talk : The Lift Project: Performance Portable Parallel Code Generation via Rewrite Rules, University of Münster, Münster, Germany.
06/2017	Talk: <i>Programming GPUs with Eager Actions and Lazy Views</i> , Scottish Programming Languages Seminar (SPLS) at the University of the West of Scotland, Paisley, UK.
04/2017	Talk: <i>Programming GPUs with Eager Actions and Lazy Views</i> , C++ Edinburgh Meetup, Edinburgh, UK.

Invited Talk: Lift: Generating High Performance Code with Rewrite

05/2014

02/2017	Talk: Lift: A Functional Data-Parallel IR for High-Performance GPU Code Generation, International Symposium on Code Generation and Optimization (CGO) 2017, Austin, TX, USA.
02/2017	Talk: <i>Programming GPUs with Eager Actions and Lazy Views</i> , International Workshop on Programming Models and Applications for Multicores and Manycores (PMAM) 2017, Austin, TX, USA.
12/2016	Invited Talk : The Lift Project: Performance Portable GPU Code Generation via Rewrite Rules, Computer Laboratory Systems Research Group Seminar at the University of Cambridge , Cambridge, UK.
08/2016	Invited Talk : Structured Parallel Programming - From High-Level Functional Expressions to High-Performance OpenCL Code, Center for Advanced Electornics at TU Dresden, Dresden, Germany.
05/2016	Invited Talk : <i>Improving Programmability and Performance Portability on Many-Core Processors</i> , Colloquium of candidates nominated for the prize for best dissertation awarded by the German Informatics Society, Scholss Dagstuhl, Germany.
04/2016	Invited Talk : <i>The Lift Project: Performance Portability via Rewrite Rules</i> , Compiler Design Lab Seminar at Saarland University, Saarland, Germany.
01/2016	Invited Talk: Performance Portable GPU Code Generation, Multicore Programming Group seminar at Imperial College, London, UK.
12/2015	Talk: <i>Functional Programming in C++</i> , Programming Language Interest Group at the University of Edinburgh, Edinburgh, UK.
10/2015	Invited Talk : Generating Performance Portable Code using Rewrite Rules, Multicore Programming Group seminar at Imperial College , London, UK.
09/2015	Talk: Generating Performance Portable Code using Rewrite Rules: From High-Level Functional Expressions to High-Performance OpenCL Code, International Conference on Functional Programming (ICFP) 2015, Vancouver, Canada.
06/2015	Talk: <i>Generating Performance Portable Code using Rewrite Rules</i> , Scottish Programming Languages Seminar (SPLS) at the University of St. Andrews, St. Andrews, UK.
05/2014	Invited Talk : <i>SkelCL</i> : <i>High-Level Programming of Multi-GPU Systems</i> , Institute for Computational and Applied Mathematics at the University of Münster, Münster, Germany.

Invited Talk: SkelCL: High-Level Programming of Multi-GPU Systems,

Workshop on Fast Data Processing on GPUs, Dresden, Germany.

Talk: Extending the SkelCL Library for Stencil Computations on Multi-01/2014 GPU Systems, HiStencils 2014 workshop, Vienna, Austria. Invited Talk: SkelCL: High-Level Programming of Multi-GPU Systems, 12/2013 Research group on elementary particle physics at the University of Wuppertal, Wuppertal, Germany. 07/2013 Talk: Introducing and Implementing the Allpairs Skeleton for GPU Systems, HLPP 2013 workshop, Paris, France. 06/2013 Talk: High-Level Programming for Medical Imaging on Multi-GPU Systems using the SkelCL Library, ICCS 2013 conference, Barcelona, Spain. Talk: Using the SkelCL Library for High-Level GPU Programming of 2D 08/2012 Applications, ParaPhrase 2012 workshop, Rhodes, Greece. Talk: High-Level Programming for Heterogeneous Systems with Accelera-06/2012 tors, PDESoft 2012 workshop, Münster, Germany. 05/2012 Talk: Towards High-Level Programming of Multi-GPU Systems Using the SkelCL Library, AsHES 2012 workshop, Shanghai, China. 04/2012 **Invited Talk**: A Skeleton Library for Heterogeneous Multi-/Many-Core Systems, NAIS workshop, Edinburgh, UK. 01/2012 Talk: Towards a High-Level Approach for Programming Distributed Systems with GPUs, COST Action ICo805 ("ComplexHPC") meeting, Timisoara, Romania. **Invited Talk**: SkelCL - A High-Level Programming Library for GPU Pro-12/2011 gramming, Jülich Supercomputing Centre (JSC), Jülich, Germany. 05/2011 Talk: SkelCL - A Portable Skeleton Library for High-Level GPU Programming, HIPS 2011 workshop, Anchorage, AK, USA. 09/2008 Invited Talk: Development of an Online Game as a Student Project, IT-Soft-TEAM workshop, Chernihiv, Ukraine.

Teaching Experience

As a Lecturer at the University of Edinburgh

- 2022-2023
- Lecturer for *Computer Systems*, undergraduate course, course lead by Vijay Nagarajan. About 250 students.
- Lecturer for *Compiling Techniques*, undergraduate course, course lead by Tobias Grosser. About 100 students.
- 2021-2022
- Lecturer for *Compiling Techniques*, undergraduate course, course lead by Tobias Grosser. About 100 students.
- Lecturer for *Operating Systems*, undergraduate course, course lead by Antonio Barbalace. About 150 students.

2020-2021

• Lecturer for *Operating Systems*, undergraduate course, course lead by Antonio Barbalace. About 150 students.

As a Lecturer at the University of Glasgow

2019-2020

- Lecturer for *Systems Programming*, undergraduate course. About 200 students.
- Lecturer for *Professional Software Development Team Project*, undergraduate course, together with Tim Storer, Craig Macdonald, Iadh Ounis, and Lito Michala. About 200 students.

2018-2019

- Lecturer for *Systems Programming*, undergraduate course. About 180 students.
- Lecturer for Professional Software Development Team Project, undergraduate course, together with Tim Storer, Inah Omoronyia, and Jeff Dalton. About 180 students.

2017-2018

- Lecturer for *Operating Systems*, undergraduate course, together with Wim Vanderbauwhede. About 80 students.
- Lecturer for *Professional Software Development Team Project*, undergraduate course, together with Tim Storer, Inah Omoronyia, and Joemon Jose. About 160 students.
- Lecturer for *MSc CS+ Team Project*, topic: *Developing a visual tool for exploring rewriting*. 6 Students.

As a postdoctoral researcher at the University of Edinburgh

2016-2017

- Guest lecture on *DSLs* and rewrite-based optimizations for performance portable parallel programming in the *Elements* of *Programming Languages* course give by James Cheney.
- Guest lecture in the *Compiling Techniques* course given by Christophe Dubach.
- Assistance in the tutorials of the *Compiling Techniques* course given by Christophe Dubach.

2015-2016

- Organiser and Lecturer of the C++ programming course *The Humble* C++ *Programmer* aiming to improve PhD students coding skills.
- Guest lecture on *DSLs* and rewrite-based optimizations for performance portable parallel programming in the *Elements of Programming Languages* course give by James Cheney.
- Assistance in the tutorials of the *Compiling Techniques* course given by Christophe Dubach.

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2014-2015

Christophe Dubach.

2013-2014	• Supervised MSc student group projects: Design and implementation of a high-level API for programming heterogeneous clusters and High-level programming of online games in future generation networks.
2012-2013	• Lecturer and Course Designer for <i>Introduction to progamming with C</i> and C++.
	• Teaching assistant for <i>Multi-core and GPU: Parallel Programming</i> .
	• Teaching assistant for <i>Operating Systems</i> .
2011-2012	• Supervised MSc student group project: <i>High-level programming of heterogeneous systems</i> .
	• Teaching assistant for <i>Multi-core and GPU: Parallel Programming</i> .
	• Teaching assistant for <i>Operating Systems</i> .
	• Teaching assistnat for seminar on <i>Technical aspects of cloud computing</i> .
2010-2011	• Supervised UG/MSc student group project: <i>Internet- and GPU-based Cloud Computing</i> .
	• Supervised UG student group project: High-level GPU programming.
	• Lecturer and Course Designer for <i>Multi-core and GPU: Parallel Programming</i> .
—	Supervised Undergraduate and Master Students
	As Lecturer at the University of Edinburgh
08/2022	MInf project of Limrod Liberman on Applying the K Framework to specify the semantics of Domain-Specific Languages
08/2021	MSc project of Pingru Chen on Templates for making correct graphs in research papers in the robotics domain
08/2021	MSc project of Zairan Xu on Developing templates for better visualisation in machine learning research papers
08/2021	MSc project of Siqi Zong on Templates for making correct graphs in research papers in the NLP domain
	As Lecturer at the University of Glasgow

• Guest lecture in the Compiling Techniques course given by

As a research associate at the University of Münster

03/2020	Final year project of Xueying Qin on Proving the correcness of rewrite rules in Agda
03/2020	Final year project of Sarah Ashworth on Implementation of pattern-based computations on an FPGA
03/2020	Final year project of Euan Mcgrevey on Optimizing image processing applications by rewriting
03/2020	Final year project of Darius Darulis on Predicting the performance of rewritten program variations
03/2020	Final year project of David Wood on Optimizing the compilation time of the Rust compiler
09/2019	Final year project of Ryan Maloney on UFC Fight Prediction Web App
09/2019	Final year project of Stuart Rawlinson on Scansion: A Poetry Analysis Web Application
09/2019	Final year project of Junjie Shentu on Development of Ordering Application in Restaurants
09/2019	Final year project of Liam James on Developing an Android Food Rating Application for Armature Chefs
03/2019	Final year project of Hansheng Zhang on Multi-Level Parallel Applications with the C++ Parallel STL
03/2019	Final year project of Dimitar Borisov on Exploiting specialised hardware for general purpose computing
03/2018	Final year project of Domantas Jurkus on Computer Vision Applications with the Parallel STL
03/2018	Final year project of Matthew Cornetto on Sorting Algorithms on GPUs
	As research associate at the University of Münster
09/2016	Master project of Bastian Hagedorn on Efficient GPU Code Generation for Stencil Computations via Parallel Patterns
07/2014	Bachelor project of André Lüers on Evaluation of the Skeleton Library FastFlow
07/2014	Bachelor project of Lars Klein on A Parallel Implementation of the T-CUP Software using the SkelCL Library
01/2014	Master project of Michael Olejnik on A GPU-based Classification Framework for HIV Resistance Prediction
01/2014	Master project of Stefan Breuer on Extending the SkelCL Library for Stencil Computations

	11/2013	Diploma project of Wadim Hamm on Development of a Divide & Conquer Skeleton for SkelCL
	07/2013	Bachelor project of Matthias Droste on Evaluation of the Skeleton Library SkePU
	06/2013	Bachelor project of Kai Kientopf on Implementation of the Needleman-Wunsch Algorithm and the Breath-First-Search with SkelCL
	06/2013	Master project of Florian Quinkert on A Model for Predicting Work Distribution in Heterogeneous Systems and its Implementation in SkelCL
	03/2013	Master project of Malte Friese on Extending the Skeleton Library SkelCL with a Skeleton for Allpairs Computations
\geq	03/2013	Bachelor project of Sebastian Mißbach on Implementing the LU-Decomposition and the Mersenne-Twister with the SkelCL Library
	03/2013	Bachelor project of Patrick Schiffler on Performance Analysis of SkelCL using B+ Tree Traversal and 3D Jacobi Stencil Computation
	01/2013	Diploma project of Markus Blank-Burian on Simulation and Analysis of Two-Dimensional Turbulences on Parallel Computer Architectures
, , 	06/2012	Diploma project of Matthias Buß on Adding Multidimensional Data Types to the Multi-GPU Skeleton Library SkelCL
Ш	09/2011	Bachelor project of Michael Olejnik on Investigating the Use of GPUs for Radix Sort
$\prod_{i \in \mathcal{I}}$	09/2011	Bachelor project of Jan Gerd Tenberge on Extending the SkelCL Library with Iterators
	08/2011	Bachelor project of Stefan Breuer on Enhancing SkelCL's MapOverlap Skeleton
>	08/2011	Bachelor project of Tobias Günnewig on Developing a Library for Manipulating Source Code of C-based Languages