# MICHEL STEUWER

# Dr. Michel Steuwer

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# Section A Curriculum Vitae

	General
1. Name	Michel Steuwer
2. School	School of Informatics
3. College	College of Science and Engineering
4. Date of 1st appointment	23 July 2020
5. Date of promotions	None
6.	Career since graduation
since July	Lecturer (Assistant professor) in Compilers and Runtime Systems,
2020	University of Edinburgh, UK.
2017-2020	Lecturer (Assistant professor), University of Glasgow, UK.
2014-2017	<b>Postdoctoral Research Associate</b> , University of Edinburgh, UK.
7.	University Education
2010-2015	<b>PhD degree in computer science</b> , University of Münster, Germany. Supervisor: Prof. Sergei Gorlatch
2005-2010	<b>Diploma degree in computer science with a minor in mathematics</b> , (eqivalent to combined MSc and BSc) University of Münster, Germany.
	Teaching & Education Provision
8.	Teaching Experience
9.	Number of taught postgraduate students supervised
10.	Research led learning and teaching $\&$ continuing professional development
	Research
11.	Major research interests

Research grants

Research supervision

12.

13.

14.	Contribution to knowledge exchange and impact
	Academic Leadership, Management and Citizenship
15.	Academic Leadership and Management experience
16.	Membership of committees
17.	Appointments as external examiner
18.	Editorships
19.	Consultancies
20.	Professional activities outside the University
	External Recognition / Esteem
21.	Membership of societies
22.	Invited Talks and Keynotes
23.	Any other relevant information
	Honours and Achievements
	<ul> <li>Our ICFP 2020 paper has been selected as a ACM SIGPLAN Research         Highlight in September 2021 and will be published as a Communica- tions of the ACM Research Highlight in 2022.</li> </ul>
	○ Best Paper Award Winner at ACM CGO 2018.
	• HiPEAC Paper Award Winner for ASPLOS 2018 and ICFP 2020 papers.

Knowledge Exchange and Impact

# Research Projects and Grants

Swiss University.

o Most cited papers at ICFP 2015, and CGO 2017.

o Co-Investigator on the **EPSRC funded project** Efficient Cross-Domain DSL Development for Exascale (EP/W007940/1), £1M, August 2021 - August 2024. Together with Tobias Grosser (PI), Nick Brown, Amy Krause at Edinburgh and Gerard Gorman and Paul Kelly at Imperial.

 PhD thesis honoured with the highest possible grade Summa cum laude. Nominated as one of 34 candidates for the prize for best dissertation completed in 2015 in Informatics at a German, Austrian, or

- Huawei-Edinburgh joint lab Project, A Safe Heterogeneous Systems Programming Language, £150K, January 2022 December 2023.
- **Google Faculty Award 2019**, *A functional Intermediate Representation for MLIR*, \$50K, sponsored by Jacques Pienaar and Albert Cohen.
- Collaborator on a project funded as part of the Software Defined Hardware (SDH) programme by DARPA. Together with Michael O'Boyle and Murray Cole at Edinburgh and collaborators at University of Michigan, Arizona State in the US, and McGill in Canada.

# Research Community Activities

Program Committees, Artifact Evaluation Committees & Reviewing

- Program Committee Member of ACM CGO 2022, 2020, 2019, ACM CC 2020, ACM GPCE 2020, 2019, ACM LCTES 2019, 2018, ICPP 2020, FH-PNC 2021, 2020, HLPP 2020, 2019, 2018, 2017, 2016, OMASE Workshop 2019, DHPCC++ Workshop 2019, 2018, and IEEE ScalCom 2016.
- Artifact Evaluation Committees of ACM ICFP 2017, ACM CGO 2017, and ACM PACT 2016.
- External reviewer for journals: Communications of the ACM, ACM TODS, ACM TACO, ACM Computing Surveys, Science of Computer Programming Journal (Elsevier), The Journal of Supercomputing (Springer), and Software: Practice and Experience (Wiley).
- External reviewer for conferences: CC, CGO, Euro-Par, EuroMPI, CC-Grid, and ParCo.
- o **Reviewer for funding bodies**: UK Engineering and Physical Sciences Research Council (EPSRC), Netherlands Organisation for Scientific Research, Natural Sciences and Engineering Research Council Canada, and German Federal Ministry of Education and Research (BMBF).

### Organisation Committees

- o Steering Committee Member of CGO since 2021
- o Artifact Evaluation Chair of CGO 2021, 2020, 2019, 2018, CC 2021, 2020, and LCTES 2019, 2018.
- Local Organisation Co-Chair of HiPEAC Computer Systems Week April 2019, Scottish Programming Language Seminar March 2018, October 2019, and UK Many-Core Developer Conference UKMAC May 2016.
- o Web Chair of EuroPar 2022, and CC 2018.

### Memberships in Research Networks

• Member of ACM, the German Informatics Society (GI: Gesellschaft für Informatik), the UK Manycore Research, Innovation and Opportunities Network (MaRIONet), the European Network on High Performance and Embedded Architecture and Compilation (HiPEAC) (Academic Member), the Institute for Computer Systems Architecture (ICSA) at the University of Edinburgh, and regular participant of the Scottish Programming Language Seminars (SPLS).

### Local University Activities

- I am the undergraduate year 1 organiser coordinating the teaching of about 400 students at the School of Informatics in Edinburgh.
- I was the research student committee convener of the School of Computing Science at the University of Glasgow (2019-20). Overseeing the academic progression of over 100 PhD students.
- I organised various seminar series and discussion groups at Glasgow and Edinburgh, including: Upwards, a seminar series discussing all aspects of research life to facilitate knowledge sharing among academics and providing career advice; the Programming Language Research Programme at Edinburgh with a popular seminar series; the Humble C++ Programmer Group discussing practical programming in C++ targeted at PhD students to improve their coding skills.

# Supervised PhD Students

Main Supervisor of Currently Active PhD Students

since Xueying Qin

University of Edinburgh

since 10/2019 Rongxiao Fu

University of Edinburgh

since 10/2019 Johannes Lenfers together with Sergei Gorlatch, University of Münster Martin Lücke since University of Edinburgh 09/2019 since 11/2018 Thomas Koehler University of Glasgow since 10/2018 Bastian Köpcke together with Sergei Gorlatch, University of Münster Second Supervisor of Currently Active PhD Students Zhibo Li since main supervisor Björn Franke, University of Edinburgh 10/2020 since Celeste Hollenbeck main supervisor Michael O'Boyle, University of Edinburgh 09/2020 since Federico Pizzuti main supervisor Christophe Dubach, University of Edinburgh 09/2016 Main Supervisor of Graduated PhD Students 2016 - 2020 Bastian Hagedorn together with Sergei Gorlatch, University of Münster Only European recipient of the NVIDIA Graduate Fellowship 2019 worth 50K\$. Selected as participant of the Heidelberg Laureate Forum 2019. Winner of the dissertation awad 2021 at the University of Münster. Now Research Engineer at Nvidia Second Supervisor of Graduated PhD Students Larisa Stoltzfus main supervisor Christophe Dubach, University of Edinburgh 2015 - 2021 Now Applications Consultant at EPCC 2014 - 2019 Toomas Remmelg main supervisor Christophe Dubach, University of Edinburgh Winner of the Estonian national contest for university students for his doctoral thesis Now Senior Graphics Software Engineer at ARM Michael Haidl 2015 - 2018 main supervisor Sergei Gorlatch, University of Münster Now Senior Compiler Engineer at NVIDIA Juan José Fumero main supervisor Christophe Dubach, University of Edinburgh 2013 - 2017 Now Postdoctoral Research Associate at the University of Manchester PhD Examination Committee Internal Examiner Chris Perivolaropoulos, University of Edinburgh 2022

12/2021 Chris Vasiladiotis, University of Edinburgh

09/2018 Blair Archibald, University of Glasgow

**External Examiner** 

08/2020 Bastian Hagedorn, University of Münster, Germany

09/2019 Sebastian Ertel, Technical University of Dresden, Germany

### Research Visits

- Hosting multiple visiting researchers from the University of Münster, Germany and the University of Zagreb, Croatia for multi-month inperson visits. Funded from 2016—2021 by EuroLab-4-HPC, HPC-Europa3 and HiPEAC.
- Visiting researcher at dividiti Ltd. in Cambridge, UK 2016 (3 month, funded by HiPEAC).
- Visiting researcher at the University of Edinburgh, Scotland, UK
   2012 (3 month, funded by HPC-Europa2), 2013 (4 month, funded by HiPEAC), and 2014 (4 month).

### Talks and Presentations

- O8/2020 Invited Lectures: Compiler Intermediate Representations, Scottish Programming Language and Verification Summer School, Hosted by the University of Edinburgh, UK.
- Talk: Achieving High-Performance the Functional Way Expressing High-Performance Optimizations as Rewrite Strategies, Scottish Programming Languages Seminar, Hosted by the University of Sterling, UK.
- 09/2019 Invited Talk: ELEVATE: a language to write composable program optimizations, Google DeepMind, London, UK.
- O2/2019 Invited Talk: Lift: Generating High Performance Code with Rewrite Rules,
  Programming Languages and Software Engineering Group, University of Washington in Seattle, US.
- O2/2019 Invited Talk: Lift: Generating High Performance Code with Rewrite Rules,
  Microsoft Research in Redmond, US.
- Talk: *Implementing lambda calculus in Python and C++*, Programming Languages at Glasgow (PLUG), University of Glasgow, UK.
- Talk: *High-level Features Low-level Performance: GPU Performance Prediction of Stencils,* System Seminar, University of Glasgow, UK.
- O9/2018 Invited Talk: Generating Performance Portable Code with Lift, Shonan

  Meeting No.134: Advances in Heterogeneous Computing from Hardware to
  Software, Japan.
- 03/2018 Invited Talk: Lift: Code Generation by Rewriting Algorithmic Skeletons,
  Dagstuhl Seminar 18111 on Loop Optimizations, Schloss Dagstuhl, Germany.
- O2/2018 Invited Talk: Programming GPUs with Eager Actions and Lazy Views,
  Compiler and Architecture Design Group Seminar, University of Edinburgh,
  UK.

- O2/2018 Talk: The Lift Project: Performance Portable Parallel Code Generation via Rewrite Rules, Formal Analysis, Theory and Algorithms Seminar, University of Glasgow, UK.
- Talk: *Programming GPUs with Eager Actions and Lazy Views*, System Seminar, University of Glasgow, UK.
- Talk: The Lift Project: Performance Portable Parallel Code Generation via Rewrite Rules, System Seminar, University of Glasgow, UK.
- **Invited Talk**: The Lift Project: Performance Portable Parallel Code Generation via Rewrite Rules, Microsoft Research Labs in Cambridge, UK.
- o9/2017 **Invited Talk**:, The Lift Project: Performance Portable Parallel Code Generation via Rewrite Rules, University of Hull HPC Symposium 2017 at the University of Hull, UK.
- **Invited Talk**:, The Lift Project: Performance Portable Parallel Code Generation via Rewrite Rules, University of Münster, Germany.
- O6/2017 Talk: Programming GPUs with Eager Actions and Lazy Views, Scottish Programming Languages Seminar at the University of the West of Scotland in Paisley, UK.
- O4/2017 Talk: *Programming GPUs with Eager Actions and Lazy Views*, C++ Edinburgh Meetup in Edinburgh, UK.
- O2/2017 Talk: Lift: A Functional Data-Parallel IR for High-Performance GPU Code Generation, International Symposium on Code Generation and Optimization (CGO) 2017 in Austin, USA.
- Talk: *Programming GPUs with Eager Actions and Lazy Views*, International Workshop on Programming Models and Applications for Multicores and Manycores (PMAM) 2017 in Austin, USA.
- **Invited Talk**: The Lift Project: Performance Portable GPU Code Generation via Rewrite Rules, Computer Laboratory Systems Research Group Seminar, **University of Cambridge**, UK.
- o8/2016 Invited Talk:, Structured Parallel Programming From High-Level Functional Expressions to High-Performance OpenCL Code, Center for Advanced Electornics Dresden, Dresden University of Technology, Germany.
- O5/2016 Invited Talk:, Improving Programmability and Performance Portability on Many-Core Processors, Colloquium of candidates nominated for the prize for best dissertation awarded by the German Informatics Society, Schloss Dagstuhl, Germany.
- O4/2016 Invited Talk: The lift Project: Performance Portability via Rewrite Rules, Saarland University, Germany.

- o1/2016 Invited Talk: Performance Portable GPU Code Generation, Imperial College London, UK.
- Talk: Functional Programming in C++, Programming Language Interest Group at Edinburgh University, UK.
- Invited Talk: Generating Performance Portable Code using Rewrite Rules, Imperial College London, UK.
- O9/2015 Talk: Generating Performance Portable Code using Rewrite Rules:, From High-Level Functional Expressions to High-Performance OpenCL Code, International Conference on Functional Programming (ICFP) 2015 in Vancouver, Canada.
- O6/2015 Talk: Generating Performance Portable Code using Rewrite Rules, Scottish Programming Languages Seminar in St. Andrews, UK.
- O5/2014 Invited Talk: SkelCL: High-Level Programming of Multi-GPU Systems, Institute for Computational and Applied Mathematics, University of Münster, Germany.
- O5/2014 Invited Talk: SkelCL: High-Level Programming of Multi-GPU Systems, Workshop on Fast Data Processing on GPUs in Dresden, Germany.
- Talk: Extending the SkelCL Library for Stencil Computations on Multi-GPU Systems, HiStencils 2014 workshop in Vienna, Austria.
- 12/2013 Invited Talk: SkelCL: High-Level Programming of Multi-GPU Systems,
  Research group on elementary particle physics, University of Wuppertal, Germany.
- Talk: Introducing and Implementing the Allpairs Skeleton for GPU Systems, HLPP 2013 workshop in Paris, France.
- Talk:High-Level Programming for Medical Imaging on Multi-GPU Systems, using the SkelCL Library, ICCS 2013 conference in Barcelona, Spain.
- O8/2012 Talk: Using the SkelCL Library for High-Level GPU Programming of 2D Applications, ParaPhrase 2012 workshop held in conjunction with Euro-Par 2012 in Rhodes, Greece.
- O6/2012 Talk: *High-Level Programming for Heterogeneous Systems with Accelerators*, PDESoft 2012 workshop in Münster, Germany.
- O5/2012 Talk: Towards High-Level Programming of Multi-GPU Systems Using the SkelCL Library, AsHES 2012 workshop held in conjunction with IPDPS 2012 in Shanghai, China.
- **Invited talk**: A Skeleton Library for Heterogeneous Multi-/Many-Core Systems, NAIS workshop in Edinburgh, UK.

- O1/2012 Talk: Towards a High-Level Approach for Programming Distributed Systems with GPUs, COST Action ICo8o5 ("ComplexHPC") meeting in Timisoara, Romania.
- **Invited talk**: SkelCL A High-Level Programming Library for GPU Programming, Jülich Supercomputing Centre (JSC), Germany.
- Talk: SkelCL A Portable Skeleton Library for High-Level GPU Programming, HIPS 2011 workshop held in conjunction with IPDPS 2011 in Anchorange, Alaska, USA.
- o9/2008 **Invited talk**: *Development of an Online Game as a Student Project,* ITSoft-TEAM workshop in Chernihiv, Ukraine.

## Teaching Experience

As a Lecturer at the University of Edinburgh.

- o Lecturer for *Compiling Techniques*, undergraduate course, course lead by Tobias Grosser, About 100 students.
  - Lecturer for *Operating Systems*, undergraduate course, course lead by Antonio Barbalace. About 150 students.
- o Lecturer for *Operating Systems*, undergraduate course, course lead by Antonio Barbalace. About 150 students.

As a Lecturer at the University of Glasgow.

- 2019 2020 *Systems Programming*, undergraduate course. About 200 students.
  - Professional Software Development Team Project, undergraduate course, together with Tim Storer, Craig Macdonald, Iadh Ounis, and Lito Michala. About 200 students.
- 2018 2019 *Systems Programming*, undergraduate course. About 180 students.
  - Professional Software Development Team Project, undergraduate course, together with Tim Storer, Inah Omoronyia, and Jeff Dalton. About 180 students.
- o Operating Systems, undergraduate course, together with Wim Vanderbauwhede. About 80 students.
  - Professional Software Development Team Project, undergraduate course, together with Tim Storer, Inah Omoronyia, and Joemon Jose. About 160 students.
  - *MSc CS+ Team Project*, topic: *Developing a visual tool for exploring rewriting*. 6 Students.

### As a postdoctoral researcher at the University of Edinburgh.

- 2016 2017 Guest Lecture on DSLs and rewrite-based optimizations for performanceportable parallel programming in the Elements of Programming Languages course given by James Cheney.
  - Guest Lecture in the *Compiling Techniques* course given by Christophe Dubach.
  - Assistance in the tutorials of the *Compiling Techniques* course given by Christophe Dubach.

### 2015 - 2016

- Organiser and Lecturer of the C++ programming course *The Humble* C++ Programmer aiming to improve PhD students coding skills.
- o Guest Lecture on DSLs and rewrite-based optimizations for performanceportable parallel programming in the Elements of Programming Languages course given by James Cheney.
- Assistance in the tutorials of the *Compiling Techniques* course given by Christophe Dubach.
- 2014 2015 Guest Lecture in the *Compiling Techniques* course given by Christophe Dubach.

### As a research associate at the University of Münster.

### 2013 - 2014

• Supervised MSc student projects: Design and implementation of a highlevel API for programming heterogeneous clusters and High-level programming of online games in future generation networks.

### 2012 - 2013

- Course Design and Lecturer: *Introduction to programming with C and* C++.
- Teaching assistant: Multi-core and GPU: Parallel Programming.
- o Teaching assistant: Operating Systems.

- 2011 2012 Supervised MSc student project: *High-level programming of heteroge*neous systems.
  - Teaching assistant: Multi-core and GPU: Parallel Programming.
  - Teaching assistant: *Technical aspects of cloud computing* seminar.
  - o Teaching assistant: Operating Systems.

		Supervised Undergraduate and Master Students
		As Lecturer at the University of Edinburgh.
STEUWER		MInf project of Limrod Libman on Applying the K Framework to specify the semantics of Domain-Specific Lan- guages
	- 08/2021 06/2021	MSc project of Pingru Chen on Templates for making correct graphs in research papers in the robotics domain MSc project of Zairan Xu on Developing templates for better visualisation in machine learning research papers
Щ		MSc project of Siqi Zong on  Templates for making correct graphs in research papers in the NLP domain
		As Lecturer at the University of Glasgow.
MICHEL		Final year project of Xueying Qin on  Proving the correcness of rewrite rules in Agda
		Final year project of Sarah Ashworth on Implementation of pattern-based computations on an FPGA
山		Final year project of Euan Mcgrevey on  Optimizing image processing applications by rewriting
		Final year project of Darius Darulis on  Predicting the performance of rewritten program variations
>		Final year project of David Wood on  Optimizing the compilation time of the Rust compiler
		Final year project of Ryan Maloney on  UFC Fight Prediction Web App
		Final year project of Stuart Rawlinson on Scansion: A Poetry Analysis Web Application
	06/2018 - 09/2019	Final year project of Junjie Shentu on  Development of Ordering Application in Restaurants
		Final year project of Liam James on  Developing an Android Food Rating Application for Armature Chefs

2010 - 2011 O Supervised UG/MSc student project: Internet- and GPU-based Cloud

 $\circ \ \ \text{Course Design and teaching assistant: } \textit{Multi-core and GPU: Parallel}$ 

• Supervised UG student project: *High-level GPU programming*.

Computing.

Programming.

09/2018 - 03/2019	Final year project of Hansheng Zhang on  Multi-Level Parallel Applications with the C++ Parallel STL
	Final year project of Dimitar Borisov on  Exploiting specialised hardware for general purpose computing
09/2017 - 03/2018	Final year project of Domantas Jurkus on Computer Vision Applications with the Parallel STL
	Final year project of Matthew Cornetto on Sorting Algorithms on GPUs
	As research associate at the University of Münster.
09/2016	MSc thesis of Bastian Hagedorn on Efficient GPU Code Generation for Stencil Computations via Parallel Pat- terns
07/2014	Bachelor thesis of André Lüers on Evaluation of the Skeleton Library FastFlow
07/2014	Bachelor thesis of Lars Klein on A Parallel Implementation of the T-CUP Software using the SkelCL Library
01/2014	Master thesis of Michael Olejnik on A GPU-based Classification Framework for HIV Resistance Prediction
01/2014	Master thesis of Stefan Breuer on  Extending the SkelCL Library for Stencil Computations
11/2013	Diploma thesis of Wadim Hamm on Development of a Divide & Conquer Skeleton for SkelCL
07/2013	Bachelor thesis of Matthias Droste on  Evaluation of the Skeleton Library SkePU
06/2013	Bachelor thesis of Kai Kientopf on Implementation of the Needleman-Wunsch Algorithm and the Breath-First-Search with SkelCL
06/2013	Master thesis of Florian Quinkert on  A Model for Predicting Work Distribution in Heterogeneous Systems and its Implementation in SkelCL
03/2013	Master thesis of Malte Friese on  Extending the Skeleton Library SkelCL with a Skeleton for Allpairs Computations
03/2013	Bachelor thesis of Sebastian Mißbach on Implementing the LU-Decomposition and the Mersenne-Twister with the SkelCL Library

	Performance Analysis of SkelCL using B+ Tree Traversal and 3D Jacobi Stencil Computation
01/2013	Diploma thesis of Markus Blank-Burian on Simulation and Analysis of Two-Dimensional Turbulences on Parallel Com- puter Architectures
06/2012	Diploma thesis of Matthias Buß on Adding Multidimensional Data Types to the Multi-GPU Skeleton Library SkelCL
09/2011	Bachelor thesis of Michael Olejnik on Investigating the Use of GPUs for Radix Sort
09/2011	Bachelor thesis of Jan Gerd Tenberge on  Extending the SkelCL Library with Iterators
08/2011	Bachelor thesis of Stefan Breuer on Enhancing SkelCL's MapOverlap Skeleton
08/2011	Bachelor thesis of Tobias Günnewig on Developing a Library for Manipulating Source Code of C-based Languages

03/2013 Bachelor thesis of Patrick Schiffler on

# **Section B** List of Publications

### **Publications**

In my research communities publications in highly regarded conferences are much higher valued than journal publications. I list – where known to me – the acceptance rate of the conferences.

### **Publication Statistics**

I have published **57 papers**: 8 Journal Articles, 18 Conference Papers, 23 Workshop Papers, 5 Technical Reports, and 3 Book Chapters.

Overall citations: 1047, h-index: 17, i-index: 22 (Google Scholar 13.01.2022)

### Journal Articles

- A. Rasch, R. Schulze, **M. Steuwer**, and S. Gorlatch. "Efficient Auto-Tuning of Parallel Programs with Interdependent Tuning Parameters via Auto-Tuning Framework (ATF)". In: *ACM TACO* 18.1 (2021), 1:1–1:26.
- B. Hagedorn, J. Lenfers, T. Koehler, X. Qin, S. Gorlatch, and M. Steuwer. "Achieving high-performance the functional way: a functional pearl on expressing high-performance optimizations as rewrite strategies". In: *Proc. ACM Program. Lang.* 4.ICFP (2020). Acceptance Rate 36%, selected as only 1 of 4 ACM SIGPLAN Research Highlights from 2020, HiPEAC Paper Award, selected for publication as a Communications of the ACM Research Highlight, 92:1-92:29.
  - [J3] L. Stoltzfus, B. Hagedorn, **M. Steuwer**, S. Gorlatch, and C. Dubach. "Tiling Optimizations for Stencil Computations Using Rewrite Rules in Lift". In: *ACM TACO* 16.4 (2020), 52:1–52:25.
- M. Steuwer, M. Haidl, S. Breuer, and S. Gorlatch. "High-Level Programming of Stencil Computations on Multi-GPU Systems Using the SkelCL Library". In: *Parallel Processing Letters* 24.3 (2014). 18 citations on Google Scholar.
  - [J5] M. Olejnik, **M. Steuwer**, J. N. Dybowski, S. Gorlatch, and D. Heider. "gCUP: Rapid GPU-based HIV-1 Coreceptor Usage Prediction for Next-Generation Sequencing". In: *Bioinformatics* 30.22 (2014). 11 citations on Google Scholar.
  - [J6] **M. Steuwer** and S. Gorlatch. "SkelCL: A High-Level Extension of OpenCL for Multi-GPU Systems". In: *The Journal of Supercomputing* 69.1 (2014). 19 citations on Google Scholar.

- [J7] **M. Steuwer**, M. Friese, S. Albers, and S. Gorlatch. "Introducing and Implementing the Allpairs Skeleton for Programming Multi-GPU Systems". In: *Int. Journal of Parallel Programming* 42.4 (2014). 12 citations on Google Scholar.
- P. Kegel, **M. Steuwer**, and S. Gorlatch. "dOpenCL: Towards uniform programming of distributed heterogeneous multi-/many-core systems". In: *Journal of Parallel and Distributed Computing* 73.12 (2013). 14 citations on Google Scholar.

### **Conference Papers**

- L. Stoltzfus, B. Hamilton, **M. Steuwer**, L. Li, and C. Dubach. "Code Generation for Room Acoustics Simulations with Complex Boundary Conditions". In: *IPDPS*. IEEE, 2021, pp. 485–496.
  - T. Koehler and **M. Steuwer**. "Towards a Domain-Extensible Compiler: Optimizing an Image Processing Pipeline on Mobile CPUs". In: *CGO*. IEEE, 2021, pp. 27–38.
  - [C3] M. Lücke, M. Steuwer, and A. Smith. "Integrating a Functional Pattern-based IR into MLIR". In: Proceedings of the ACM SIGPLAN 2021 International Conference on Compiler Construction, CC 2021, March 2-3, 2021. ACM, 2021.
- T. Koehler and M. Steuwer. "Towards a Domain Extensible Compiler: Optimizing an image processing pipeline on mobile CPUs". In: *Proceedings of the 2021 International Symposium on Code Generation and Optimization, CGO 2021, February 27 March 3, 2021.* Acceptance Rate 35%. ACM, 2018.
- J. M. Morton, K. Kasyk, L. Li, J. Sun, C. Dubach, **M. Steuwer**, M. Cole, and M. F. P. O'Boyle. "DelayRepay: Delayed Execution for Kernel Fusion in Python". In: *Proceedings of the 16th ACM SIGPLAN International Symposium on Dynamic Languages, DLS 2020, November 18, 2020*. Ed. by M. Flatt. 2020.
  - [C6] F. Pizzuti, M. Steuwer, and C. Dubach. "Generating Fast Sparse Matrix Vector Multiplication from a High Level Generic Functional IR". In: Proceedings of the ACM SIGPLAN 2020 International Conference on Compiler Construction, CC 2020, San Diego, CA, USA, February 22-23, 2020. San Diego, CA, USA: ACM, 2020.

- P. Ginsbach, T. Remmelg, M. Steuwer, B. Bodin, C. Dubach, and M. F. P. O'Boyle. "Automatic matching of legacy code to heterogeneous APIs: An idiomatic approach". In: Proceedings of the 23rd International Conference on Architectural Support for Programming Languages and Operating Systems, ASPLOS 2018, Williamsburg, VA, USA, March 24-28, 2018. Acceptance Rate 17.5%, HiPEAC Paper Award, 19 citations on Google Scholar. Williamsburg, VA, USA: ACM, 2018.
  - [C8] B. Hagedorn, L. Stoltzfus, M. Steuwer, S. Gorlatch, and C. Dubach. "High Performance Stencil Code Generation with Lift". In: Proceedings of the 2018 International Symposium on Code Generation and Optimization, CGO 2018, Vienna, Austria, February 24-28, 2018. Acceptance Rate 29%, Best Paper Award Winner, 79 citations on Google Scholar. Vienna, Austria: ACM, 2018.
- B. Hagedorn, **M. Steuwer**, and S. Gorlatch. "A Transformation-Based Approach to Developing High-Performance GPU Programs". In: *Perspectives of System Informatics 11th International Ershov Informatics Conference, PSI 2017, Moscow, Russia, June 26-29, 2017.* Ed. by A. Voronkov and A. K. Petrenko. 2017.
  - [C10] J. Fumero, M. Steuwer, L. Stadler, and C. Dubach. "Just-In-Time GPU Compilation for Interpreted Languages with Partial Evaluation". In: Proceedings of the 13th ACM SIGPLAN/SIGOPS International Conference on Virtual Execution Environments, VEE 2017, Xi'an, China, April 8-9, 2017. 28 citations on Google Scholar. Xi'an, China: ACM, 2017.
  - M. Steuwer, T. Remmelg, and C. Dubach. "Lift: A Functional Data-Parallel IR for High-Performance GPU Code Generation". In: *Proceedings of the 2017 International Symposium on Code Generation and Optimization, CGO 2017, Austin, TX, USA, February 4-8, 2017.* Acceptance Rate 22%, 157 citations on Google Scholar, most cited paper of CGO 2017. Austin, USA: IEEE, 2017.
- M. Steuwer, T. Remmelg, and C. Dubach. "Matrix Multiplication Beyond Auto-Tuning: Rewrite-based GPU Code Generation". In: Proceedings of the 2016 International Conference on Compilers, Architecture, and Synthesis of Embedded Systems, CASES 2016. 24 citations on Google Scholar. Pittsburgh, USA, 2016.
- **M. Steuwer**, C. Fensch, S. Lindley, and C. Dubach. "Generating Performance Portable Code using Rewrite Rules: From High-Level Functional Expressions to High-Performance OpenCL Code". In: *Proceedings of the 20th ACM SIGPLAN International Conference on Functional Programming*,

*ICFP 2015.* Acceptance Rate 29%, 135 citations on Google Scholar, most cited paper of ICFP 2015. Vancouver, Canada, 2015.

- [C14] J. J. Fumero, T. Remmelg, M. Steuwer, and C. Dubach. "Runtime Code Generation and Data Management for Heterogeneous Computing in Java". In: *Proceedings of the Principles and Practices of Programming on the Java Platform, PPPJ 2015.* 22 citations on Google Scholar. Melbourne, USA, 2015.
- S. Gorlatch and M. Steuwer. "Towards High-Level Programming for Systems with Many Cores". In: Perspectives of Systems Informatics 9th International Andrei Ershov Memorial Conference (PSI 2014). St. Petersburg, Russia, 2014.
- 2013 [C16] M. Steuwer and S. Gorlatch. "High-Level Programming for Medical Imaging on Multi-GPU Systems using the SkelCL Library". In: *Proc. of the Int. Conference on Computational Science, (ICCS 2013)*. Vol. 18. Procedia Computer Science. Barcelona, Spain, 2013.
  - [C17] M. Steuwer and S. Gorlatch. "SkelCL: Enhancing OpenCL for High-Level Programming of Multi-GPU Systems". In: *Parallel Computing Technologies 2013*. Lecture Notes in Computer Science. **35 citations** on Google Scholar. St. Petersburg, Russia, 2013.
- **M. Steuwer**, P. Kegel, and S. Gorlatch. "A High-Level Programming Approach for Distributed Systems with Accelerators". In: *New Trends in Software Methodologies, Tools and Techniques Proceedings of the 11th SoMeT'12*. 2012.

### Workshop Papers

- F. Pizzuti, **M. Steuwer**, and C. Dubach. "Generating high performance code for irregular data structures using dependent types". In: *FH-PNC@ICFP*. ACM, 2021, pp. 37–49.
- T. Remmelg, B. Hagedorn, L. Li, **M. Steuwer**, S. Gorlatch, and C. Dubach. "High-Level Hardware Feature Extraction for GPU Performance Prediction of Stencils". In: *Proceedings of the 13th ACM Workshop on General Purpose Processing using GPUs, GPGPU@PPoPP 2020*. San Diego, CA, USA, 2020.
  - [W3] M. Lücke, **M. Steuwer**, and A. Smith. "A functional pattern-based language in MLIR". In: *Procedding of the workshop on Accelerated Machine Learning, AccML@HiPEAC 2020*. Bologna, Italy, 2020.

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