



## Professional Experience

- since Aug. 2017 **Lecturer (Assistant Professor)**, University of Glasgow, UK.  
2014–2017 **Postdoctoral Research Associate**, The University of Edinburgh, UK.  
2010–2014 **Research Associate**, University of Münster, Germany.

## University Education

- 2010–2015 **PhD degree in computer science**, University of Münster, Germany.  
Supervisor: Prof. Sergei Gorlatch  
Thesis: *Improving Programmability and Performance Portability on Many-Core Processors*  
Awarded with the highest possible grade: **Summa Cum Laude** (with highest honor)  
Nominated as one of 34 candidates from all German, Austrian, and Swiss Universities for the **prize for best dissertation** awarded by the German Informatics Society.
- 2005–2010 **Diploma degree in computer science with a minor in mathematics**,  
(equivalent to a combined MSc and UG degree) University of Münster, Germany.  
Thesis: *SkelCL — A Portable Multi-GPU Skeleton Library*  
Overall grade in computer science: very good (85 %)

## Awarded Honours

- **Best Paper Award** at the International Symposium on Code Generation and Optimization (CGO) 2018.
- PhD thesis honoured with the highest possible grade **Summa cum laude**
- Nominated as one of 34 candidates for the **prize for best dissertation** completed in 2015 in Informatics at a German, Austrian, or Swiss University. This highly prestigious prize is awarded annually by the German Informatics Society (GI).

## Awarded Grants

- HiPEAC collaboration grants (2016 and 2013) and HPC-Europa2 visitor grant (2012) in total of approx. €15.000.
- Nvidia GPU Grant Program (2011, 2016, and 2017) in total of approx. €13.500.
- Intel Hardware Accelerator Research Program (2016) for privileged access to Intel's upcoming CPU+FPGA hardware.

## Research Community Activities

### Memberships and Participation in Research Networks

- Member of ACM and the German Informatics Society (GI: Gesellschaft für Informatik)
- Member of the Manycore Research, Innovation and Opportunities Network (MaRIONet)
- Academic member of the European Network on High Performance and Embedded Architecture and Compilation (HiPEAC)
- Regular participant of the Scottish Programming Language Seminar (SPLS)
- I represented the University of Edinburgh in the EU EuroLab-4-HPC: Open source in high performance computing initiative

## Organisation Committees

- **Artifact Evaluation Chair** , the 19th Annual ACM SIGPLAN/SIGBED Conference on Languages, Compilers, Tools and Theory for Embedded Systems
- **Local Organisation Co-Chair** , the Scottish Programming Language Seminar, 03/2018
- **Artifact Evaluation Chair** , the Intl. Symp. on Code Generation and Optimization
- **Web & Publicity Chair** , the 27th Intl. Conference on Compiler Construction
- **Local Organisation Chair** , the 7th UK Many-Core Developer Conference

## Program Committees

- **CGO 2019**: ACM SIGMICRO/SIGPLAN Intl. Symposium on Code Generation and Optimization
- **HLPP 2018**: 11th Intl. Symposium on High-Level Parallel Programming and Applications
- **LCTES 2018**: 19th Annual ACM SIGPLAN/SIGBED Conference on Languages, Compilers, Tools and Theory for Embedded Systems
- **DHPCC++ 2018**: 2nd Workshop on Distributed and Heterogeneous Programming in C/C++
- **HLPP 2017**: 10th Intl. Symposium on High-Level Parallel Programming and Applications
- **HLPP 2016**: 9th Intl. Symposium on High-Level Parallel Programming and Applications
- **ScalCom 2016**: 16th IEEE Intl. Conference on Scalable Computing and Communications

## Artifact Evaluation Committees

- **ICFP 2017**: 22th ACM SIGPLAN International Conference on Functional Programming
- **CGO 2017**: 15th International Symposium on Code Generation and Optimization
- **PACT 2016**: 25th Intl. Conference on Parallel Architectures and Compilation Techniques

## Community Activities

- I co-organised the seminar of the *Programming Language Research Programme* at the School of Informatics in Edinburgh together with James Cheney, an series of talks covering a broad range of topics related to programming languages.
- I organised the *Humble C++ Programmer Group*, a group discussing practical programming topics in C++ targeted at PhD students to improve their coding skills.

## Reviewing

Reviewer for journals:

- ACM Transactions on Database Systems (TODS)
- ACM Transactions on Architecture and Code Optimization (TACO)
- ACM Computing Surveys
- Science of Computer Programming Journal (Elsevier)
- The Journal of Supercomputing (Springer)
- Software: Practice and Experience (Wiley)

External reviewer for conferences:

- International Conference on Compiler Construction (CC)
- International Symposium on Code Generation and Optimization (CGO)
- International Conference on Parallel and Distributed Computing (Euro-Par)
- European MPI Users Group conference (EuroMPI)
- International Symposium on Cluster, Cloud and Grid Computing (CCGrid)
- International Parallel Computing Conference (ParCo)
- Parallel Computing Technologies (PaCT)

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## Research Visits and Collaborations

- 2018 **Hosting of a visiting researcher (2 Month)**, *From the University of Münster, Germany.*  
Funded by the HPC-Europa3 project
- 2017 **Hosting of a visiting researcher (2 Month)**, *From the University of Münster, Germany.*  
Funded by the HiPEAC Network of Excellence
- 2017 **Hosting of a visiting researcher (2 Month)**, *From the University of Münster, Germany.*  
Funded by the EuroLab-4-HPC project
- 2016 **Research Collaboration (3 Month)**, *dividiti Ltd., UK.*  
Funded by the HiPEAC Network of Excellence
- 2016 **Hosting of a visiting researcher (2 Month)**, *From the University of Münster, Germany.*  
Funded by the EuroLab-4-HPC project
- 2014 **Visiting researcher (3 Month)**, *The University of Edinburgh, UK.*
- 2013 **Visiting researcher (4 Month)**, *The University of Edinburgh, UK.*  
Funded by the HiPEAC Network of Excellence
- 2012 **Visiting researcher (3 Month)**, *The University of Edinburgh/EPCC, UK.*  
Funded by the HPC-Europa2 project

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## Research Collaborations

- Sam Lindley, LFCS, University of Edinburgh
- Alan Gray, EPCC, University of Edinburgh
- Robert Atkey, University of Strathclyde
- Ryan Newton, University of Indiana Bloomington
- Sergei Gorlatch, University of Münster
- Nina Dethlefs, University of Hull
- Alastair Murray, Codeplay
- Grigori Fursin and Anton Lokhmotov, dividiti Ltd.
- Mario Wolczko and Tim Harris, Oracle Labs
- Robert Hundt, Google

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## Publications

In my research communities publications in highly regarded conferences are much higher valued than journal publications. I list – where known to me – the acceptance rate of the conferences and their ranking using the well established CORE 2017 ranking of computer science conferences.

## Citation Statistics

**Overall citations: 417, h-index: 10, i-index: 11**

(from Google Scholar accessed on the 2nd of July 2018)

## Journal Articles

- 2014** [J1] **M. Steuwer**, M. Haidl, S. Breuer, and S. Gorlatch. "High-Level Programming of Stencil Computations on Multi-GPU Systems Using the SkelCL Library". In: *Parallel Processing Letters* 24.3 (2014). SJR Ranking: Q3, 12 citations on Google Scholar.
- [J2] M. Olejnik, **M. Steuwer**, J. N. Dybowski, S. Gorlatch, and D. Heider. "gCUP: Rapid GPU-based HIV-1 Coreceptor Usage Prediction for Next-Generation Sequencing". In: *Bioinformatics* 30.22 (2014). SJR **Ranking: Q1**.
- [J3] **M. Steuwer** and S. Gorlatch. "SkelCL: A High-Level Extension of OpenCL for Multi-GPU Systems". In: *The Journal of Supercomputing* 69.1 (2014). SJR Ranking: Q3.
- [J4] **M. Steuwer**, M. Frieze, S. Albers, and S. Gorlatch. "Introducing and Implementing the Allpairs Skeleton for GPU Systems". In: *Int. Journal of Parallel Programming* 42.4 (2014). SJR Ranking: Q3.
- 2013** [J5] P. Kegel, **M. Steuwer**, and S. Gorlatch. "dOpenCL: Towards uniform programming of distributed heterogeneous multi-/many-core systems". In: *Journal of Parallel and Distributed Computing* 73.12 (2013). SJR Ranking: Q2, 10 citations on Google Scholar.

## Conference Proceedings

- 2018** [C1] P. Ginsbach, T. Rimmelg, **M. Steuwer**, B. Bodin, C. Dubach, and M. F. P. O'Boyle. "Automatic matching of legacy code to heterogeneous APIs: An idiomatic approach". In: *Proceedings of the Twenty-Third International Conference on Architectural Support for Programming Languages and Operating Systems, ASPLOS 2018, Williamsburg, VA, USA, March 24-28, 2018*. (accepted for publication) CORE 2017 **Ranking: A\*, Acceptance Rate 17.5%, HiPEAC Paper Award**. Williamsburg, VA, USA: ACM, 2018.
- [C2] B. Hagedorn, L. Stoltzfus, **M. Steuwer**, S. Gorlatch, and C. Dubach. "High Performance Stencil Code Generation with LIFT". In: *Proceedings of the 2018 International Symposium on Code Generation and Optimization, CGO 2018, Vienna, Austria, February 24-28, 2018*. (accepted for publication) CORE 2017 **Ranking: A, Acceptance Rate 29%, Best Paper Award**. Vienna, Austria: ACM, 2018.
- 2017** [C3] B. Hagedorn, **M. Steuwer**, and S. Gorlatch. "A Transformation-Based Approach to Developing High-Performance GPU Programs". In: *Perspectives of System Informatics - 11th International Ershov Informatics Conference, PSI 2017, Moscow, Russia, June 26-29, 2017*. Ed. by A. Voronkov and A. K. Petrenko. CORE 2017 Ranking: B. 2017.
- [C4] J. Fumero, **M. Steuwer**, L. Stadler, and C. Dubach. "Just-In-Time GPU Compilation for Interpreted Languages with Partial Evaluation". In: *Proceedings of the 13th ACM SIGPLAN/SIGOPS International Conference on Virtual Execution Environments, VEE 2017, Xi'an, China, April 8-9, 2017*. CORE 2017 **Ranking: A**. Xi'an, China: ACM, 2017.
- [C5] **M. Steuwer**, T. Rimmelg, and C. Dubach. "LIFT: A Functional Data-Parallel IR for High-Performance GPU Code Generation". In: *Proceedings of the 2017 International Symposium on Code Generation and Optimization, CGO 2017, Austin, TX, USA, February 4-8, 2017*. CORE 2017 **Ranking: A, Acceptance Rate 22%, 23 citations** on Google Scholar. Austin, USA: IEEE, 2017.

- 2016** [C6] **M. Steuwer**, T. Rimmelg, and C. Dubach. "Matrix Multiplication Beyond Auto-Tuning: Rewrite-based GPU Code Generation". In: *Proceedings of the 2016 International Conference on Compilers, Architecture, and Synthesis of Embedded Systems, CASES*. CORE 2017 **Ranking: A**. Pittsburgh, USA, 2016.
- 2015** [C7] **M. Steuwer**, C. Fensch, S. Lindley, and C. Dubach. "Generating Performance Portable Code using Rewrite Rules: From High-Level Functional Expressions to High-Performance OpenCL Code". In: *Proceedings of the 20th ACM SIGPLAN International Conference on Functional Programming, ICFP 2015*. CORE 2017 **Ranking: A\***, **Acceptance Rate 29%**, **50 citations** on Google Scholar, **most cited and most downloaded paper** of ICFP 2015 in ACM's DL. Vancouver, Canada, 2015.
- [C8] J. J. Fumero, T. Rimmelg, **M. Steuwer**, and C. Dubach. "Runtime Code Generation and Data Management for Heterogeneous Computing in Java". In: *Proceedings of the Principles and Practices of Programming on the Java Platform, PPPJ 2015*. CORE 2017 Ranking: C. Melbourne, USA, 2015.
- 2014** [C9] S. Gorlatch and **M. Steuwer**. "Towards High-Level Programming for Systems with Many Cores". In: *Perspectives of Systems Informatics 9th International Andrei Ershov Memorial Conference (PSI 2014)*. CORE 2017 Ranking: B. St. Petersburg, Russia, 2014.
- 2013** [C10] **M. Steuwer** and S. Gorlatch. "High-Level Programming for Medical Imaging on Multi-GPU Systems using the SkelCL Library". In: *Proc. of the Int. Conference on Computational Science, (ICCS)*. Vol. 18. Procedia Computer Science. CORE 2017 **Ranking: A**. Barcelona, Spain, 2013.
- [C11] **M. Steuwer** and S. Gorlatch. "SkelCL: Enhancing OpenCL for High-Level Programming of Multi-GPU Systems". In: *Parallel Computing Technologies 2013*. Lecture Notes in Computer Science. **28 citations** on Google Scholar. St. Petersburg, Russia, 2013.
- 2012** [C12] **M. Steuwer**, P. Kegel, and S. Gorlatch. "A High-Level Programming Approach for Distributed Systems with Accelerators". In: *New Trends in Software Methodologies, Tools and Techniques – Proceedings of the 11th SoMeT'12*. CORE 2017 Ranking: B. 2012.

#### Workshop Proceedings

- 2018** [W1] G. Brown, C. D. Bella, M. Haidl, T. Rimmelg, R. Reyes, and **M. Steuwer**. "Introducing Parallelism to the Ranges TS". In: *Proceedings of the International Workshop on OpenCL, IWOCL 2018, Oxford, United Kingdom, May 14-16, 2018*. 2018.
- 2017** [W2] L. Stoltzfus, C. Dubach, **M. Steuwer**, A. Gray, and S. Bilbao. "A Modular Approach to Performance, Portability and Productivity for 3D Wave Models". In: *Proceedings of WOLFHPC 2017, the Seventh International Workshop on Domain-Specific Languages and High-Level Frameworks for High Performance Computing*. 2017.
- [W3] J. Fumero, **M. Steuwer**, L. Stadler, and C. Dubach. "OpenCL JIT Compilation for Dynamic Programming Languages". In: *Proceedings of the 2017 Workshop on Modern Language Runtimes, Ecosystems, and VMs, MoreVMs@<Programming> 2017, Brussels, Belgium, April 3, 2017*. 2017.
- [W4] M. Haidl, **M. Steuwer**, H. Dirks, T. Hummernbrum, and S. Gorlatch. "Towards Composable GPU Programming: Programming GPUs with Eager Actions and Lazy Views". In: *PMAM'17: Proceedings of the 8th International Workshop on Programming Models and Applications for Multicores and Manycores*. Austin, USA: ACM, 2017.

- 2016** [W5] T. Rummel, T. Lutz, **M. Steuwer**, and C. Dubach. "Performance Portable GPU Code Generation for Matrix Multiplication". In: *GPGPU'16: Proceedings of the 9th ACM Workshop on General Purpose Processing using GPUs*. 10 citations on Google Scholar. Barcelona, Spain, 2016.
- [W6] M. Haidl, **M. Steuwer**, T. Humernbrum, and S. Gorlatch. "Multi-Stage Programming for GPUs in Modern C++ using PACXX". In: *GPGPU'16: Proceedings of the 9th ACM Workshop on General Purpose Processing using GPUs*. Barcelona, Spain, 2016.
- [W7] A. Harries, **M. Steuwer**, M. Cole, A. Gray, and C. Dubach. "Compositional Compilation for Sparse, Irregular Data Parallelism". In: *HLPGPGPU'16: Workshop on High-Level Prog. for Heterogeneous and Hierarchical Parallel Systems*. Prague, Czech Republic, 2016.
- [W8] C. Cummins, P. Petoumenos, **M. Steuwer**, and H. Leather. "Towards Collaborative Performance Tuning of Algorithmic Skeletons". In: *HLPGPGPU'16: Workshop on High-Level Prog. for Heterogeneous and Hierarchical Parallel Systems*. Prague, Czech Republic, 2016.
- [W9] C. Cummins, P. Petoumenos, **M. Steuwer**, and H. Leather. "Autotuning OpenCL Workgroup Size for Stencil Patterns". In: *ADAPT'16: Proceedings of the 2016 International Workshop on Adaptive Self-tuning Computing Systems*. 14 citations on Google Scholar. Prague, Czech Republic, 2016.
- 2014** [W10] J. J. Fumero, **M. Steuwer**, and C. Dubach. "A Composable Array Function Interface for Heterogeneous Computing in Java". In: *ARRAY'14: Proceedings of the 2014 ACM SIGPLAN International Workshop on Libraries, Languages, and Compilers for Array Programming*. 14 citations on Google Scholar. Edinburgh, Scotland, 2014.
- [W11] S. Breuer, **M. Steuwer**, and S. Gorlatch. "Extending the SkelCL Skeleton Library for Stencil Computations on Multi-GPU Systems". In: *Proceedings of the 1st International Workshop on High-Performance Stencil Computations*. Vienna, Austria, 2014.
- 2012** [W12] **M. Steuwer**, P. Kegel, and S. Gorlatch. "Towards High-Level Programming of Multi-GPU Systems Using the SkelCL Library". In: *IEEE International Symposium on Parallel and Distributed Processing Workshops*. 17 citations on Google Scholar. 2012.
- [W13] **M. Steuwer**, S. Gorlatch, M. Buß, and S. Breuer. "Using the SkelCL Library for High-Level GPU Programming of 2D Applications". In: *Euro-Par 2012: Parallel Processing Workshops*. Lecture Notes in Computer Science. Rhodes Island, Greece, 2012.
- [W14] P. Kegel, **M. Steuwer**, and S. Gorlatch. "dOpenCL: Towards a Uniform Programming Approach for Distributed Heterogeneous Multi-/Many-Core Systems". In: *IEEE International Symposium on Parallel and Distributed Processing Workshops*. **33 citations** on Google Scholar. 2012.
- 2011** [W15] **M. Steuwer**, P. Kegel, and S. Gorlatch. "SkelCL - A Portable Skeleton Library for High-Level GPU Programming". In: *IEEE International Symposium on Parallel and Distributed Processing Workshops*. **119 citations** on Google Scholar. 2011.

#### Thesis

- 2015** [T1] **M. Steuwer**. "Improving Programmability and Performance Portability on Many-Core Processors". Grade: *Summa Cum Laude*, Supervised by Prof. Sergei Gorlatch, Nominated for the **prize for best dissertation** awarded by the German Informatics Society. PhD thesis. University of Münster, 2015.



## Book Chapter

- 2016** [B1] **M. Steuwer**. “Verbesserung der Programmierbarkeit und Performance-Portabilität von Manycore-Prozessoren (Improving Programmability and Performance Portability on Many-Core Processors)”. In: *Ausgezeichnete Informatikdissertationen 2015 (Distinguished Dissertations in Informatics 2015)*. Ed. by S. Hölldobler. Lecture Notes in Informatics. German Informatics Society, 2016.
- 2014** [B2] C. Kessler, S. Gorlatch, J. Emmyren, U. Dastgeer, **M. Steuwer**, and P. Kegel. “Skeleton Programming for Portable Many-Core Computing”. In: *Programming Multi-core and Many-core Computing Systems*. Wiley, 2014.
- 2013** [B3] P. Kegel, **M. Steuwer**, and S. Gorlatch. “Uniform High-Level Programming of Many-Core and Multi-GPU Systems”. In: *Transition of HPC Towards Exascale Computing*. Vol. 24. Advances in Parallel Computing. IOS Press, 2013.

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## Talks and Presentations

- 03/2018 **Invited Talk:**  
*Lift: Code Generation by Rewriting Algorithmic Skeletons*  
Dagstuhl Seminar on Loop Optimizations, Schloss Dagstuhl, Germany.
- 02/2018 **Invited Talk:**  
*Programming GPUs with Eager Actions and Lazy Views*  
Compiler and Architecture Design Group Seminar, University of Edinburgh, UK.
- 02/2018 Talk: *The Lift Project: Performance Portable Parallel Code Generation via Rewrite Rules*  
Formal Analysis, Theory and Algorithms Seminar, University of Glasgow, UK.
- 11/2017 Talk: *Programming GPUs with Eager Actions and Lazy Views*  
System Seminar, University of Glasgow, UK.
- 10/2017 Talk: *The Lift Project: Performance Portable Parallel Code Generation via Rewrite Rules*  
System Seminar, University of Glasgow, UK.
- 10/2017 **Invited Talk:**  
*The Lift Project: Performance Portable Parallel Code Generation via Rewrite Rules*  
Microsoft Research Labs in Cambridge, UK.
- 09/2017 **Invited Talk:**  
*The Lift Project: Performance Portable Parallel Code Generation via Rewrite Rules*  
University of Hull HPC Symposium 2017 at the University of Hull, UK.
- 07/2017 **Invited Talk:**  
*The Lift Project: Performance Portable Parallel Code Generation via Rewrite Rules*  
University of Münster, Germany.
- 06/2017 Talk: *Programming GPUs with Eager Actions and Lazy Views*  
Scottish Programming Languages Seminar at the University of the West of Scotland in Paisley, UK.
- 04/2017 Talk: *Programming GPUs with Eager Actions and Lazy Views*  
C++ Edinburgh Meetup in Edinburgh, UK.
- 02/2017 Talk: *Lift: A Functional Data-Parallel IR for High-Performance GPU Code Generation*  
International Symposium on Code Generation and Optimization (CGO) 2017 in Austin, USA.
- 02/2017 Talk: *Programming GPUs with Eager Actions and Lazy Views*  
International Workshop on Programming Models and Applications for Multicores and Manycores (PMAM) 2017 in Austin, USA.

- 12/2016 **Invited Talk:**  
*The Lift Project: Performance Portable GPU Code Generation via Rewrite Rules*  
Computer Laboratory Systems Research Group Seminar, University of Cambridge, UK.
- 08/2016 **Invited Talk:**  
*Structured Parallel Programming — From High-Level Functional Expressions to High-Performance OpenCL Code*  
Center for Advanced Electronics Dresden, Dresden University of Technology, Germany.
- 05/2016 **Invited Talk:**  
*Improving Programmability and Performance Portability on Many-Core Processors*  
Colloquium of candidates nominated for the *prize for best dissertation* awarded by the German Informatics Society, Schloss Dagstuhl, Germany.
- 04/2016 **Invited Talk:** *The lift Project: Performance Portability via Rewrite Rules*  
Saarland University, Germany.
- 01/2016 **Invited Talk:** *Performance Portable GPU Code Generation*  
Imperial College London, UK.
- 12/2015 **Talk:** *Functional Programming in C++*  
Programming Language Interest Group at Edinburgh University, UK.
- 10/2015 **Invited Talk:** *Generating Performance Portable Code using Rewrite Rules*  
PENCIL Developer Meeting at Imperial College London, UK.
- 09/2015 **Talk:** *Generating Performance Portable Code using Rewrite Rules: From High-Level Functional Expressions to High-Performance OpenCL Code*  
International Conference on Functional Programming (ICFP) 2015 in Vancouver, Canada.
- 06/2015 **Talk:** *Generating Performance Portable Code using Rewrite Rules*  
Scottish Programming Languages Seminar in St. Andrews, UK.
- 05/2014 **Invited Talk:** *SkelCL: High-Level Programming of Multi-GPU Systems*  
Institute for Computational and Applied Mathematics, University of Münster, Germany.
- 05/2014 **Invited Talk:** *SkelCL: High-Level Programming of Multi-GPU Systems*  
Workshop on Fast Data Processing on GPUs in Dresden, Germany.
- 01/2014 **Talk:** *Extending the SkelCL Library for Stencil Computations on Multi-GPU Systems*  
HiStencils 2014 workshop in Vienna, Austria.
- 12/2013 **Invited Talk:** *SkelCL: High-Level Programming of Multi-GPU Systems*  
Research group on elementary particle physics, University of Wuppertal, Germany.
- 07/2013 **Talk:** *Introducing and Implementing the Allpairs Skeleton for GPU Systems*  
HLPP 2013 workshop in Paris, France.
- 06/2013 **Talk:** *High-Level Programming for Medical Imaging on Multi-GPU Systems using the SkelCL Library*  
ICCS 2013 conference in Barcelona, Spain.
- 08/2012 **Talk:** *Using the SkelCL Library for High-Level GPU Programming of 2D Applications*  
ParaPhrase 2012 workshop held in conjunction with Euro-Par 2012 in Rhodes, Greece.
- 06/2012 **Talk:** *High-Level Programming for Heterogeneous Systems with Accelerators*  
PDESoft 2012 workshop in Münster, Germany.
- 05/2012 **Talk:** *Towards High-Level Programming of Multi-GPU Systems Using the SkelCL Library*  
ASHES 2012 workshop held in conjunction with IPDPS 2012 in Shanghai, China.
- 04/2012 **Invited talk:** *A Skeleton Library for Heterogeneous Multi-/Many-Core Systems*  
NAIS workshop in Edinburgh, UK.



- 01/2012 Talk: *Towards a High-Level Approach for Programming Distributed Systems with GPUs*  
COST Action ICo8o5 (“ComplexHPC”) meeting in Timisoara, Romania.
- 12/2011 **Invited talk:** *SkelCL — A High-Level Programming Library for GPU Programming*  
Jülich Supercomputing Centre (JSC), Germany.
- 05/2011 Talk: *SkelCL — A Portable Skeleton Library for High-Level GPU Programming*  
HIPS 2011 workshop held in conjunction with IPDPS 2011 in Anchorage, Alaska, USA.
- 09/2008 **Invited talk:** *Development of an Online Game as a Student Project*  
ITSoftTEAM workshop in Chernihiv, Ukraine.

## Teaching Experience

As a Lecturer at the University of Glasgow.

- 2017 - 2018
  - *Team Project*, undergraduate course (Level H/M), together with Tim Storer (Course Coordinator), Inah Omoronya, and Joemon Jose.
  - *Operating Systems*, undergraduate course (Level H/M), together with Wim Vanderbauwhede.
  - *MSc CS+ Team Project*, topic: *Developing a visual tool for exploring rewriting*.

As a postdoctoral researcher at the University of Edinburgh.

- 2016 - 2017
  - Guest Lecture on *DSLs and rewrite-based optimizations for performance-portable parallel programming* in the *Elements of Programming Languages* course given by James Cheney.
  - Guest Lecture in the *Compiling Techniques* course given by Christophe Dubach.
  - Assistance in the tutorials of the *Compiling Techniques* course given by Christophe Dubach.
- 2015 - 2016
  - Organiser and Lecturer of the C++ programming course *The Humble C++ Programmer* aiming to improve PhD students coding skills.
  - Guest Lecture on *DSLs and rewrite-based optimizations for performance-portable parallel programming* in the *Elements of Programming Languages* course given by James Cheney.
  - Assistance in the tutorials of the *Compiling Techniques* course given by Christophe Dubach.
- 2014 - 2015
  - Guest Lecture in the *Compiling Techniques* course given by Christophe Dubach.

As a research associate at the University of Münster.

- 2013 - 2014
  - Supervised MSc student project: *Design and implementation of a high-level API for programming heterogeneous clusters*.
  - Supervised MSc student project: *High-level programming of online games in future generation networks*.
- 2012 - 2013
  - Course Design and Lecturer: *Introduction to programming with C and C++*.
  - Teaching assistant: *Multi-core and GPU: Parallel Programming*.
  - Teaching assistant: *Operating Systems*.
- 2011 - 2012
  - Supervised MSc student project: *High-level programming of heterogeneous systems*.
  - Teaching assistant: *Multi-core and GPU: Parallel Programming*.
  - Teaching assistant: *Technical aspects of cloud computing seminar*.
  - Teaching assistant: *Operating Systems*.

- 2010 - 2011 ○ Supervised UG/MSc student project: *Internet- and GPU-based Cloud Computing*.
- Course Design and teaching assistant: *Multi-core and GPU: Parallel Programming*.
- Supervised UG student project: *High-level GPU programming*.

## Supervised PhD Students

The following students are co-supervised with Christophe Dubach at the University of Edinburgh.

- since 09/2016 PhD studies of Naums Mogers on  
*Performance Portable Machine Learning Applications*
- since 09/2016 PhD studies of Federico Pizzuti on  
*Parallelizing non-associative sequential reductions*
- since 09/2015 PhD studies of Larisa Stoltzfus on  
*Stencil-based Acoustic Applications*
- since 10/2014 PhD studies of Adam Harries on  
*Sparse and Irregular Data-Parallel Applications on GPUs*
- since 10/2014 PhD studies of Toomas Remmelg on  
*Automatic Performance Optimisations via Provably Correct Rewrite Rules*
- 12/2013 PhD studies of Juan José Fumero on  
- 08/2017 *High-Level Just In Time Compilers and Runtime Systems for Efficient Heterogeneous Computing*

The following students are co-supervised with Sergei Gorlatch at the University of Münster.

- since 10/2016 PhD studies of Bastian Hagedorn on  
*Efficient GPU Code Generation for Stencil Computations in Lift*
- since 06/2015 PhD studies of Ari Rasch on  
*Parametric Algorithmic Skeletons*
- since 06/2015 PhD studies of Michael Haidl on  
*PACXX: A GPU programming model embedded in C++*

## Supervised Undergraduate and Master Students

- 09/2017 Final year project of Domantas Jurkus on
- 03/2018 *Computer Vision Applications with the Parallel STL*
- 09/2017 Final year project of Matthew Cornetto on
- 03/2018 *Sorting Algorithms on GPUs*

The following students have been co-supervised with Sergei Gorlatch at the University of Münster.

- 09/2016 MSc thesis of Bastian Hagedorn on  
*Efficient GPU Code Generation for Stencil Computations via Parallel Patterns*
- 07/2014 Bachelor thesis of André Lüers on  
*Evaluation of the Skeleton Library FastFlow*
- 07/2014 Bachelor thesis of Lars Klein on  
*A Parallel Implementation of the T-CUP Software using the SkelCL Library*
- 01/2014 Master thesis of Michael Olejnik on  
*A GPU-based Classification Framework for HIV Resistance Prediction*

- 01/2014 Master thesis of Stefan Breuer on  
*Extending the SkelCL Library for Stencil Computations*
- 11/2013 Diploma thesis of Wadim Hamm on  
*Development of a Divide & Conquer Skeleton for SkelCL*
- 07/2013 Bachelor thesis of Matthias Droste on  
*Evaluation of the Skeleton Library SkePU*
- 06/2013 Bachelor thesis of Kai Kientopf on  
*Implementation of the Needleman-Wunsch Algorithm and the Breath-First-Search with SkelCL*
- 06/2013 Master thesis of Florian Quinkert on  
*A Model for Predicting Work Distribution in Heterogeneous Systems and its Implementation in SkelCL*
- 03/2013 Master thesis of Malte Frieese on  
*Extending the Skeleton Library SkelCL with a Skeleton for Allpairs Computations*
- 03/2013 Bachelor thesis of Sebastian Mißbach on  
*Implementing the LU-Decomposition and the Mersenne-Twister with the SkelCL Library*
- 03/2013 Bachelor thesis of Patrick Schiffler on  
*Performance Analysis of SkelCL using B+ Tree Traversal and 3D Jacobi Stencil Computation*
- 01/2013 Diploma thesis of Markus Blank-Burian on  
*Simulation and Analysis of Two-Dimensional Turbulences on Parallel Computer Architectures*
- 06/2012 Diploma thesis of Matthias Buß on  
*Adding Multidimensional Data Types to the Multi-GPU Skeleton Library SkelCL*
- 09/2011 Bachelor thesis of Michael Olejnik on  
*Investigating the Use of GPUs for Radix Sort*
- 09/2011 Bachelor thesis of Jan Gerd Tenberge on  
*Extending the SkelCL Library with Iterators*
- 08/2011 Bachelor thesis of Stefan Breuer on  
*Enhancing SkelCL's MapOverlap Skeleton*
- 08/2011 Bachelor thesis of Tobias Günnewig on  
*Developing a Library for Manipulating Source Code of C-based Languages*