

Last time: Conjugate gradient

$A \in \mathbb{R}^{n \times n}$, $A^T = A$, positive definite

$$\text{solve } Ax = b \Leftrightarrow \min_{x \in \mathbb{R}^n} f(x) = \min_{x \in \mathbb{R}^n} \frac{1}{2} x^T A x - b^T x$$

Given initial $x_0 \in \mathbb{R}^n$, $r_0 = b - Ax_0 \in \mathbb{R}^n$, $d_0 = r_0$

For $k = 1, 2, 3, \dots$

$$w_{k-1} = A d_{k-1}$$

$$d_{k-1} = \frac{d_{k-1}^T r_{k-1}}{d_{k-1}^T w_{k-1}}$$

$$x_k = x_{k-1} + \alpha_{k-1} d_{k-1}$$

$$r_k = r_{k-1} - \alpha_{k-1} w_{k-1}$$

$$d_k = r_k + d_{k-1} \frac{r_k^T r_k}{r_{k-1}^T r_{k-1}}$$

Key properties:

$$1) r_i \perp r_k, \quad i = 0, \dots, k-1$$

$$2) d_i \perp_A d_k, \quad i = 0, \dots, k-1$$

$$3) d_j \perp r_k, \quad j = 0, \dots, k-1$$

end

CG has faster convergence than GD. But still want to accelerate in some cases.

- Preconditioned CG

1) Convergence rate of CG depends on $K_2(A)$

Let $M \in \mathbb{R}^{n \times n}$ be invertible. apply CG to

$$MAx = Mb \quad \begin{aligned} \text{Goal: (Set up M cost) + (MA-iteration cost)} \\ < (\text{A-iteration cost}) \end{aligned}$$

instead. Hopefully $K_2(MA) \ll K_2(A) \cdot (M \approx A^{-1})$

2) Immediate problem: MA is not even symmetric in general.

3) Solution: Let $S \in \mathbb{R}^{n \times n}$, invertible. let $M = S^T S$

$$\text{Solve } \underbrace{SAS^T}_{=:A'}(\underbrace{S^{-T}x}_{=:x'}) = \underbrace{sb}_{=:b'} \text{ by CG}$$

4) Forming SAS^T is costly. Rewrite algo. to implicitly forming SAS^T .

Given initial $x_0 \in \mathbb{R}^n$, $r_0' = b - Ax_0 \in \mathbb{R}^n$, $d_0' = r_0'$

$$\Rightarrow r_0' = S(b - Ax_0) = Sr_0.$$

\Rightarrow Change of variables: $r_k' = Sr_k$, $x_k' = S^{-T}x_k$, $d_k' = S^{-T}d_k$

Algorithm (PCG):

Given initial $x_0 \in \mathbb{R}^n$, $r_0 = b - Ax_0 \in \mathbb{R}^n$, $d_0 = Mr_0$.

For $k = 1, 2, 3, \dots$

$$w_{k-1} = Ad_{k-1}$$

$$d_{k-1} = \frac{d_{k-1}^\top r_{k-1}}{d_{k-1}^\top w_{k-1}}$$

$$x_k = x_{k-1} + \alpha_{k-1} d_{k-1}$$

$$r_k = r_{k-1} - \alpha_{k-1} w_{k-1}$$

$$d_k = M r_k + d_{k-1} \frac{r_k^\top M r_k}{r_{k-1}^\top M r_{k-1}} \quad \leftarrow d_k = M r_k \text{ Preconditioned GD}$$

end

- Preconditioned GD (Newton-type method)

search direction $d_k \approx Jf(x_k)^{-1}(-\nabla f(x_k))$

$Jf(x_k)^{-1} = A^{-1}$, hard to compute

Instead, do $d_k = -M \nabla f(x_k) = Mr_k$

- Choice of preconditioners:

- Ideally, choose $M = A^{-1} \Rightarrow MA = I \Rightarrow \kappa(MA) = 1$

or choose $S^T S = A^{-1} \Rightarrow SAS^T = I \Rightarrow \kappa(SAS^T) = 1$

but need to solve $Mr = A^{-1}r$ ← doesn't make any sense

- In practice, choose $M \approx A^{-1}$ and Mr easy to evaluate

1) (block) Jacobi : $M = (\text{diagonal/bands/blocks of } A)^{-1}$

$$\text{or } S = (\dots)^{-\gamma_2}$$

only work if A "dominated" by diagonal parts

2) $M = \tilde{U}^{-1} \tilde{L}^{-1}, \quad \tilde{L} \tilde{U} \approx A$ incomplete LU of A

drop large entries in LU decom of A to make it sparse

or $M = \tilde{L}^{-T} \tilde{L}^{-1}, \quad \tilde{L} \tilde{L}^T \approx A$ incomplete Cholesky
(s.p.d.)

$$S = \tilde{L}^{-1}$$

3) Use stationary iterative solvers as preconditioner

$$A = C - D \Rightarrow Cx_+ = Dx + b$$

$$\Rightarrow x_+ = C^{-1}Dx + C^{-1}b$$

For a convergent method, $\rho(C^{-1}D) < 1$

$$\Rightarrow \rho(C^{-1}(C-A)) < 1 \Rightarrow \rho(I - C^{-1}A) < 1$$

in some sense

$$\Rightarrow C^{-1} \approx A^{-1}$$

take this to be M

ex. In Symmetric Gauss-Seidel

$$B = (D+U)^{-1}L(D+L)^{-1}U$$

Since $B = I - C^{-1}A$

$$\Rightarrow M = C^{-1} = (I - B)A^{-1} = (D+U)^{-1}D(D+L)^{-1}$$

$$\text{or } S = D^{\frac{1}{2}}(D+L)^{-1}$$

4) Incomplete Cholesky (enforce sparsity)

5) Randomized preconditioner (sketching etc.)

• Biorthogonalization methods

1) From a perspective of projection methods, Krylov methods

Step 1: find basis V_k for K and basis W_k for L

Step 2: then $(W_k^* A V_k) y_k = W_k^* r_0 \Rightarrow x_k = x_0 + V_k y_k$

2) In Arnoldi's iteration, when $A^* = A \in \mathbb{C}^{n \times n}$
(Lanczos)

$$H_k = V_k^* A V_k$$

is tridiagonal, Hermitian. V_k orthonormal basis of K_k .

Lanczos is computationally efficient:

improve $O(k^2n)$ flops to $O(kn)$ flops; $O(kn)$ memory to $O(n)$ (CG)

3) For A non-Hermitian, still want tridiagonal structure.
what to do?

$$(V_k^* V_k = W_k^* W_k = I)$$

• Idea: Relax the restriction on V_k, W_k being orthonormal basis

Instead take $V_k, W_k \in \mathbb{C}^{n \times k}$ to be biorthogonal, i.e., $W_k^* V_k = I_k$

s.t. $W_k^* A V_k$ tridiagonal

• Take $K = K_R(A, r_0)$, $L = K_R(A^*, \tilde{r}_0)$

1) We can assume a Lanczos recurrence for the basis generated, i.e.

$$(1) \quad A V_k = V_{k+1} \tilde{T}_k \quad \tilde{T}_k, \tilde{S}_k \in \mathbb{C}^{(k+1) \times k} \text{ tridiagonal matrices} \\ A^* W_k = W_{k+1} \tilde{S}_k \quad (\text{may not be Hermitian})$$

2) We use biorthogonality condition, $W_i^* v_j = \delta_{ij}$.

i.e. $W_k^* V_k = I_k$

$$\Rightarrow W_k^* A V_k = W_k^* V_{k+1} \tilde{T}_k = T_k \quad \tilde{T}_k = \begin{bmatrix} T_k \\ \vdots \\ S_{k+1} \end{bmatrix} \\ V_k^* A W_k = V_k^* W_{k+1} \tilde{S}_k = S_k \quad \tilde{S}_k = \begin{bmatrix} S_k \\ \vdots \\ \tilde{S}_{k+1} \end{bmatrix} \\ \Rightarrow T_k = S_k^*$$

3) Let $T_k = \begin{bmatrix} \alpha_1 & \beta_2 & & & \\ \delta_2 & \alpha_2 & \beta_3 & & \\ \ddots & \ddots & \ddots & \ddots & \\ & & & \ddots & \beta_k \\ \delta_{k-1} & \alpha_{k-1} & \beta_k & & \\ & \delta_k & \alpha_k & & \end{bmatrix} \in \mathbb{C}^{k \times k}$

let $w_0 = v_0 = 0$

Then from (1) $\Rightarrow A v_j = \beta_j v_{j-1} + \alpha_j v_j + \delta_{j+1} v_{j+1}$
 $A^* w_j = \bar{\beta}_j w_{j-1} + \bar{\alpha}_j w_j + \bar{\delta}_{j+1} w_{j+1}$ (1)

and also $A V_k = V_k T_k + \delta_{k+1} v_{k+1} e_k^\top$

$$A^* W_k = W_k T_k^* + \beta_{k+1} w_{k+1} e_k^\top$$

• How to compute $\alpha_j, \beta_j, \delta_j$ so that $W_k^* V_k = I_k$?

1) For $j=1$, v_1, w_1 available, $v_1^* w_1 = 1$

$$A v_1 = \alpha_1 v_1 + \delta_2 v_2 \quad . \quad (1')$$

$$A^* w_1 = \bar{\alpha}_1 w_1 + \bar{\beta}_2 w_2$$

Want to choose $\alpha_1, \delta_2, \beta_2$,
s.t. $v_1^* w_2 = w_1^* v_2 = 0, w_2^* w_2 = v_2^* v_2 = 1$

$$(\star') \xrightarrow[w_2^*]{v_2^*} w_2^* A v_1 = \delta_2, \quad v_2^* A^* w_1 = \bar{\beta}_2$$

$$(\star') \xrightarrow{w_i^*} w_i^* A v_1 = \alpha_i$$

2) Suppose now $\alpha_1, \dots, \alpha_{j-1}, \beta_1, \dots, \beta_j, \delta_1, \dots, \delta_j$ are available

$$v_1, \dots, v_j, w_1, \dots, w_j, \quad v_s^* w_t = \delta_{st}, \quad s, t = 1, \dots, j$$

want to find $\alpha_j, \beta_{j+1}, \delta_{j+1}$, s.t. v_{j+1}, w_{j+1} satisfy

$$w_{j+1}^* v_{j+1} = 1, \quad w_i^* v_{j+1} = v_i^* w_{j+1} = 0, \quad \forall i = 1, \dots, j$$

- let $\alpha_j = w_j^* A v_j$

$$\hat{v}_{j+1} = A v_j - \beta_j v_{j-1} - \alpha_j v_j$$

$$\hat{w}_{j+1} = A^* w_j - \bar{\delta}_j w_{j-1} - \bar{\alpha}_j w_j$$

then $w_j^* \hat{v}_{j+1} = w_j^* A v_j - \alpha_j = 0 \quad \left. \begin{array}{l} \text{what about } w_i^* v_{j+1} \\ \text{and } v_i^* w_{j+1}, i = 1, \dots, j-1? \end{array} \right\}$

$$v_j^* \hat{w}_{j+1} = 0$$

- let $v_{j+1} := \hat{v}_{j+1} / \delta_{j+1}, \quad w_{j+1} := \hat{w}_{j+1} / \beta_{j+1}$

choose $\delta_{j+1}, \beta_{j+1}$ such that

$$w_{j+1}^* v_{j+1} = \frac{\hat{w}_{j+1}^* \hat{v}_{j+1}}{\delta_{j+1} \beta_{j+1}} = 1$$

so we can choose $\delta_{j+1} = \sqrt{|\hat{w}_{j+1}^* \hat{v}_{j+1}|}$

$$\beta_{j+1} = (\hat{w}_{j+1}^* \hat{v}_{j+1}) / \delta_{j+1}$$

Algorithm (Lanczos biorthogonalization)

Given $v_1, w_1 \in \mathbb{C}^n$, s.t. $w_1^* v_1 = 1$. Let $w_0 = v_0 = 0 \in \mathbb{C}^n$.

For $j = 1, 2, 3, \dots$

$$\alpha_j = w_j^* A v_j$$

$$\hat{v}_{j+1} = A v_j - \beta_j v_{j-1} - \alpha_j v_j$$

$$\hat{w}_{j+1}^* = A^* w_j - \bar{\delta}_j w_{j-1} - \bar{\alpha}_j w_j$$

$$\delta_{j+1} = \sqrt{|\hat{w}_{j+1}^* \hat{v}_{j+1}|}. \text{ If } \underline{\delta_{j+1}=0}, \text{ stop}$$

$$\beta_{j+1} = \hat{w}_{j+1}^* \hat{v}_{j+1} / \delta_{j+1}$$

$$w_{j+1} = \hat{w}_{j+1} / \delta_{j+1}$$

$$v_{j+1} = \hat{v}_{j+1} / \beta_{j+1}$$

end

If this happens for $j < k-1$

this is call serious breakdown

as it provides little information

compared to the "lucky" breakdown

in Arnoldi

Exercise: The w_{j+1}, v_{j+1} constructed at step j satisfy

$$w_i^* v_{j+1} = v_i^* w_{j+1} = 0, \quad i = 1, 2, \dots, j-1$$

The Lanczos biorthogonalization process produces

V_k as a basis for $K_k(A, r_0)$

W_k as a basis for $K_k(A^*, \tilde{r}_0)$

$$\text{s.t. } W_k^* A V_k = T_k$$

V_k, W_k can be used in different projection methods

- Bi conjugate Gradient (BiCG / BCG)

1) Goal: Find $x_k \in x_0 + K_k(A, r_0)$

$$\tilde{x}_k \in \tilde{x}_0 + K_k(A^*, \tilde{r}_0)$$

$$\text{s.t. } \gamma_k := b - A x_k \perp K_k(A^*, \tilde{r}_0)$$

$$\tilde{y}_k := b - A^* \tilde{x}_k \perp K_k(A, r_0)$$

$$\Leftrightarrow x_k = x_0 + V_k y_k$$

$$\tilde{x}_k = \tilde{x}_0 + W_k \tilde{y}_k$$

take $v_i = \frac{r_0}{\|r_0\|_2} = \frac{r_0}{\beta}$

$$y_k \text{ solves } (W_k^* A V_k) y_k = W_k^* r_0 = \beta v_i$$

$$\tilde{y}_k \text{ solves } (V_k^* A^* W_k) \tilde{y}_k = V_k^* \tilde{r}_0 = \tilde{\beta} w_i$$

$$\therefore e. T_k y_k = \beta v_i$$

$$T_k^* \tilde{y}_k = \tilde{\beta} w_i \quad (\Delta)$$

2) We can solve (Δ) through LU decomposition

$$\text{Let } T_k = L_k U_k, D_k = V_k U_k^{-1} \in \mathbb{C}^{n \times k}, Z_k = L_k^{-1} (\beta e_i) \in \mathbb{C}^n$$

$$\text{then } x_k = x_0 + D_k Z_k$$

From the structure of L_k, U_k , we have

$$D_k = [D_{k-1}, d_{k-1}], Z_k = \begin{bmatrix} z_{k-1} \\ \gamma_{k-1} \end{bmatrix}$$

$$\text{thus, } x_k = x_{k-1} + \gamma_{k-1} d_{k-1}$$

$$\left. \begin{array}{l} \text{Furthermore, we have } \tilde{y}_k = b - A x_k = \tilde{\sigma}_k \tilde{v}_{k+1}, \\ (\text{Why?}) \quad \tilde{r}_k = b - A^* \tilde{x}_k = \tilde{\sigma}_k \tilde{w}_{k+1} \end{array} \right\} \Rightarrow \tilde{r}_j \perp \tilde{r}_i, i \neq j$$

If we define $\tilde{D}_k = W_k (L_k^{-1})^*$, then it can be showed that

$$\tilde{D}_k^* A D_k = I_k \quad \leftarrow \tilde{d}_i \perp_A d_j, i \neq j$$

$$\text{Here } \tilde{D}_k = [\tilde{D}_{k-1}, \tilde{d}_{k-1}] \in \mathbb{C}^{n \times k}$$

Algorithm ($BiCG$)

Given $x_0 \in \mathbb{C}^n$, compute $d_0 = b - Ax_0$.

Choose $\tilde{r}_0 \in \mathbb{C}^n$, s.t. $\tilde{r}_0^* r_0 \neq 0$

$$\text{let } d_0 = r_0 = b - Ax_0, \quad \tilde{d}_0 = \tilde{r}_0$$

For $j = 1, 2, \dots$

$$\alpha_j = \frac{\tilde{r}_j^* r_j}{\tilde{d}_j^* A d_j}$$

$$x_{j+1} = x_j + \alpha_j d_j$$

$$r_{j+1} = r_j - \alpha_j A d_j$$

$$\tilde{r}_{j+1} = \tilde{r}_j - \alpha_j A^* \tilde{d}_j$$

$$\beta_j = \frac{\tilde{r}_{j+1}^* r_{j+1}}{\tilde{r}_j^* r_j}$$

$$d_{j+1} = r_{j+1} + \beta_j d_j$$

$$\tilde{d}_{j+1} = \tilde{r}_{j+1} + \beta_j \tilde{d}_j$$

end

Other methods:

1) Quasi minimal residual (QMR)

$$\text{From Lanczos, } AV_k = V_{k+1} \tilde{T}_k$$

$$\text{Since } x_k = x_0 + V_k y_k,$$

the residual

$$\|b - Ax_k\|_2 = \|r_0 - AV_k y_k\|_2 = \|V_{k+1}(\beta \tilde{d}_k - \tilde{T}_k y_k)\|_2$$

but now V_{k+1} is not a orthonormal basis!

can't remove V_{k+1} directly

Never the less we can find y_k by minimizing

$$\min_{y \in \mathbb{C}^k} \|\beta \tilde{d}_k - \tilde{T}_k y\|_2 \leftarrow \text{Quasi-residual norm}$$

2) Stabilized BiCG (BiCG STAB)

Avoid A^*d in BiCG and in a numerically more stable way (compared to conjugate gradients squared (CGS))

A lot others ...

In practice, which solver should I use ?

- When $n < 10^4$, use dense solvers (LAPACK)
- When $n < 10^6$, use sparse direct solvers if accuracy is crucial
otherwise, if $A^* = A$, use PCG useful if A is generated from PDE / mesh
otherwise, use GMRES as a first try
if want Enrich residual, use BiCGSTAB