

Last time: Conjugate gradient

$A \in \mathbb{R}^{n \times n}$ ,  $A^T = A$ , positive definite

$$\text{solve } Ax = b \iff \min_{x \in \mathbb{R}^n} f(x) = \min_{x \in \mathbb{R}^n} \frac{1}{2} x^T A x - b^T x$$

Given initial  $x_0 \in \mathbb{R}^n$ ,  $r_0 = b - Ax_0 \in \mathbb{R}^n$ ,  $d_0 = r_0$

For  $k = 1, 2, 3, \dots$

$$\alpha_{k-1} = \frac{d_{k-1}^T r_{k-1}}{d_{k-1}^T A d_{k-1}}$$

$$x_k = x_{k-1} + \alpha_{k-1} d_{k-1}$$

$$r_k = r_{k-1} - \alpha_{k-1} A d_{k-1}$$

$$d_k = r_k + \beta_{k-1} d_{k-1} \quad \beta_{k-1} = \frac{r_k^T r_k}{r_{k-1}^T r_{k-1}}$$

end

Key properties:

$$1) r_i \perp r_k, \quad i = 0, \dots, k-1$$

$$2) d_i \perp A d_k, \quad i = 0, \dots, k-1$$

$$3) d_j \perp r_k, \quad j = 0, \dots, k-1$$

CG has faster convergence than GD. But still

want to accelerate in some cases.

---

• Preconditioned CG

1) Convergence rate of CG depends on  $\kappa_2(A)$

Let  $M \in \mathbb{R}^{n \times n}$  be invertible. apply CG to

$$M A x = M b \quad \text{Goal: (Set up } M \text{ cost)} + (MA\text{-iteration cost)} < (A\text{-iteration cost)}$$

instead. Hopefully  $\kappa_2(MA) \ll \kappa_2(A)$ . ( $M \approx A^{-1}$ )

2) Immediate problem:  $MA$  is not even symmetric in general.

3) Solution: Let  $S \in \mathbb{R}^{n \times n}$ , invertible. Let  $M = S^T S$

Solve  $\underbrace{SA S^T}_{=: A'} (\underbrace{S^{-T} x}_{=: x'}) = \underbrace{S b}_{=: b'}$  by CG

4) Forming  $SA S^T$  is costly. Rewrite algo. to implicitly forming  $SA S^T$ .

Given initial  $x_0 \in \mathbb{R}^n$ ,  $r'_0 = b' - A' x'_0 \in \mathbb{R}^n$ ,  $d'_0 = r'_0$

$$\Rightarrow r'_0 = S(b - A x_0) = S r_0,$$

$$\Rightarrow \text{Change of variables: } r'_k = S r_k, \quad x'_k = S^{-T} x_k, \quad d'_k = S^{-T} d_k$$

Algorithm (PCG):

Given initial  $x_0 \in \mathbb{R}^n$ ,  $r_0 = b - A x_0 \in \mathbb{R}^n$ ,  $d_0 = M r_0$ .

For  $k = 1, 2, 3, \dots$

$$\alpha_{k-1} = \frac{d_{k-1}^T r_{k-1}}{d_{k-1}^T A d_{k-1}}$$

$$x_k = x_{k-1} + \alpha_{k-1} d_{k-1}$$

$$r_k = r_{k-1} - \alpha_{k-1} A d_{k-1}$$

$$d_k = M r_k + d_{k-1} \frac{r_k^T M r_k}{r_{k-1}^T M r_{k-1}} \quad \leftarrow d_k = M r_k \text{ Preconditioned GD}$$

end

- Preconditioned GD (Newton-type method)

search direction  $d_k \approx Jf(x_k)^{-1} (-\nabla f(x_k))$

$Jf(x_k)^{-1} = A^{-1}$ , hard to compute

Instead, do  $d_k = -M \nabla f(x_k) = M r_k$

• Choice of preconditioners:

- Ideally, choose  $M = A^{-1} \Rightarrow MA = I \Rightarrow \kappa_2(MA) = 1$

or choose  $S^T S = A^{-1} \Rightarrow SAS^T = I \Rightarrow \kappa_2(SAS^T) = 1$

but need to solve  $Mr = A^{-1}r \leftarrow$  doesn't make any sense

- In practice, choose  $M \approx A^{-1}$  and  $Mr$  easy to evaluate

1) (block) Jacobi:  $M = (\text{diagonal / bands / blocks of } A)^{-1}$

or  $S = \begin{pmatrix} & & \\ & \dots & \\ & & \end{pmatrix}^{-1/2}$

only work if  $A$  "dominated" by diagonal parts

2)  $M = \tilde{U}^{-1} \tilde{L}^{-1}$ ,  $\tilde{L} \tilde{U} \approx A$  incomplete LU of  $A$

drop large entries in LU decomp of  $A$  to make it sparse

or  $M = \tilde{L}^{-T} \tilde{L}^{-1}$ ,  $\tilde{L} \tilde{L}^T \approx A$  incomplete Cholesky (s.p.d.)  
 $S = \tilde{L}^{-1}$

3) Use stationary iterative solvers as preconditioner

$$A = C - D \Rightarrow Cx_+ = Dx + b$$

$$\Rightarrow x_+ = C^{-1}Dx + C^{-1}b$$

For a convergent method,  $\rho(C^{-1}D) < 1$

$$\Rightarrow \rho(C^{-1}(C-A)) < 1 \Rightarrow \rho(I - C^{-1}A) < 1$$

in some sense

$$\Rightarrow C^{-1} \approx A^{-1}$$

take this to be  $M$

ex. In Symmetric Gauss-Seidel

$$B = (D+U)^{-1} L (D+L)^{-1} U$$

Since  $B = I - C^* A$

$$\Rightarrow M = C^{-1} = (I - B)A^{-1} = (D+U)^{-1} D (D+L)^{-1}$$

or  $S = D^{\frac{1}{2}} (D+L)^{-1}$

4) Randomized preconditioner (Sketching etc.)

### • Biorthogonalization methods

1) From a perspective of projection methods, Krylov methods

Step 1: find basis  $V_k$  for  $K$  and basis  $W_k$  for  $L$

Step 2: then  $(W_k^* A V_k) y_k = W_k^* r_0 \Rightarrow x_k = x_0 + V_k y_k$

2) In Arnoldi's iteration, when  $A^* = A \in \mathbb{C}^{n \times n}$   
(Lanczos)

$$H_k = V_k^* A V_k$$

is tridiagonal, Hermitian.  $V_k$  orthonormal basis of  $K_k$ .

Lanczos is Computationally: improve  $O(k^2 n)$  flops to  $O(kn)$  flops

efficient

improve  $O(kn)$  memory to  $O(n)$  (CG)

3) For  $A$  non-Hermitian, still want tridiagonal structure.

what to do?

• Idea: Relax the restriction on  $V_k, W_k$  being orthonormal basis  
( $V_k^* V_k = W_k^* W_k = I$ )

Instead take  $V_k, W_k \in \mathbb{C}^{n \times k}$  to be biorthogonal, i.e.,  $W_k^* V_k = I_k$

s.t.  $W_k^* A V_k$  tridiagonal

• Take  $K = K_k(A, r_0)$ ,  $L = K_k(A^*, \bar{r}_0)$

1) We can assume a Lanczos recurrence for the basis generated, i.e.

$$(\star) \quad \begin{aligned} A V_k &= V_{k+1} \tilde{T}_k & \tilde{T}_k, \tilde{S}_k &\in \mathbb{C}^{(k+1) \times k} \text{ tridiagonal matrices} \\ A^* W_k &= W_{k+1} \tilde{S}_k & & \text{(may not be Hermitian)} \end{aligned}$$

2) we use biorthogonality condition,  $w_i^* v_j = \delta_{ij}$ .

$$\text{i.e. } W_k^* V_k = I_k$$

$$\begin{aligned} \Rightarrow W_k^* A V_k &= W_k^* V_{k+1} \tilde{T}_k = T_k & \tilde{T}_k &= \begin{bmatrix} T_k \\ \delta_{k+1} e_k \end{bmatrix} \\ V_k^* A W_k &= V_k^* W_{k+1} \tilde{S}_k = S_k & \tilde{S}_k &= \begin{bmatrix} S_k \\ \bar{\beta}_{k+1} e_k \end{bmatrix} \end{aligned}$$

$$\Rightarrow T_k = S_k^*$$

$$3) \text{ Let } T_k = \begin{bmatrix} \alpha_1 & \beta_2 & & & \\ \delta_2 & \alpha_2 & \beta_3 & & \\ & \ddots & \ddots & \ddots & \\ & & \delta_{k-1} & \alpha_{k-1} & \beta_k \\ & & & \delta_k & \alpha_k \end{bmatrix} \in \mathbb{C}^{k \times k} \quad \text{let } w_0 = v_0 = 0$$

$$\begin{aligned} \text{Then from } (\star) \Rightarrow A v_j &= \beta_j v_{j-1} + \alpha_j v_j + \delta_{j+1} v_{j+1} \\ A^* w_j &= \bar{\delta}_j w_{j-1} + \bar{\alpha}_j w_j + \bar{\beta}_{j+1} w_{j+1} \end{aligned} \quad (\star\star)$$

$j = 1, \dots, k$

$$\text{and also } \begin{aligned} A V_k &= V_k T_k + \delta_{k+1} v_{k+1} e_k^T \\ A^* W_k &= W_k T_k^* + \bar{\beta}_{k+1} w_{k+1} e_k^T \end{aligned}$$

• How to compute  $\alpha_j, \beta_j, \delta_j$  so that  $W_k^* V_k = I_k$ ?

1) For  $j=1$ ,  $v_1, w_1$  available,  $v_1^* w_1 = 1$

$$\begin{aligned} A v_1 &= \alpha_1 v_1 + \delta_2 v_2 \\ A^* w_1 &= \bar{\alpha}_1 w_1 + \bar{\beta}_2 w_2 \end{aligned} \quad (\star')$$

want to choose  $\alpha_1, \delta_2, \beta_2$ ,  
s.t.  $v_1^* w_2 = w_1^* v_2 = 0$ ,  $w_2^* w_2 = v_2^* v_2 = 1$

$$(\dagger') \xrightarrow[w_2^*]{w_2^*} w_2^* A v_1 = \delta_2, \quad v_2^* A^* w_1 = \bar{\beta}_2$$

$$(\dagger') \xrightarrow{w_1^*} w_1^* A v_1 = \alpha_1$$

2) Suppose now  $\alpha_1, \dots, \alpha_{j-1}, \beta_1, \dots, \beta_j, \delta_1, \dots, \delta_j$  are available

$$v_1, \dots, v_j, w_1, \dots, w_j, \quad v_s^* w_t = \delta_{st}, \quad s, t = 1, \dots, j$$

want to find  $\alpha_j, \beta_{j+1}, \delta_{j+1}$  s.t.  $v_{j+1}, w_{j+1}$  satisfy

$$w_{j+1}^* v_{j+1} = 1, \quad w_i^* v_{j+1} = v_i^* w_{j+1} = 0, \quad \forall i = 1, \dots, j$$

— let  $\alpha_j = w_j^* A v_j$

$$\hat{v}_{j+1} = A v_j - \beta_j v_{j-1} - \alpha_j v_j$$

$$\hat{w}_{j+1} = A^* w_j - \bar{\delta}_j w_{j-1} - \bar{\alpha}_j w_j$$

then  $\left. \begin{array}{l} w_j^* \hat{v}_{j+1} = w_j^* A v_j - \alpha_j = 0 \\ v_j^* \hat{w}_{j+1} = 0 \end{array} \right\} \begin{array}{l} \text{what about } w_i^* v_{j+1} \\ \text{and } v_i^* w_{j+1}, i=1, \dots, j-1? \end{array}$

— let  $v_{j+1} := \hat{v}_{j+1} / \delta_{j+1}, \quad w_{j+1} := \hat{w}_{j+1} / \beta_{j+1}$

choose  $\delta_{j+1}, \beta_{j+1}$  such that

$$w_{j+1}^* v_{j+1} = \frac{\hat{w}_{j+1}^* \hat{v}_{j+1}}{\delta_{j+1} \beta_{j+1}} = 1$$

so we can choose  $\delta_{j+1} := \sqrt{\hat{w}_{j+1}^* \hat{v}_{j+1}}$

$$\beta_{j+1} := (\hat{w}_{j+1}^* \hat{v}_{j+1}) / \delta_{j+1}$$

Algorithm (Lanczos biorthogonalization)

Given  $\underline{v_1, w_1} \in \mathbb{C}^n$  s.t.  $w_1^* v_1 = 1$ , let  $w_0 = v_0 = 0 \in \mathbb{C}^n$ .

For  $j = 1, 2, 3, \dots$

$$\alpha_j = w_j^* A v_j$$

$$\hat{v}_{j+1} = A v_j - \beta_j v_{j-1} - \alpha_j v_j$$

$$\hat{w}_{j+1} = A^* w_j - \bar{\delta}_j w_{j-1} - \bar{\alpha}_j w_j$$

$$\delta_{j+1} = \sqrt{|\hat{w}_{j+1}^* \hat{v}_{j+1}|} . \text{ If } \underline{\delta_{j+1} = 0}, \text{ stop}$$

$$\beta_{j+1} = \hat{w}_{j+1}^* \hat{v}_{j+1} / \delta_{j+1} \quad \text{If this happens for } j < k-1$$

$$w_{j+1} = \hat{w}_{j+1} / \delta_{j+1} \quad \text{this is call serious breakdown}$$

$$v_{j+1} = \hat{v}_{j+1} / \beta_{j+1} \quad \text{as it provides little information}$$

end

compared to the "lucky" breakdown  
in Arnoldi

Exercise: The  $w_{j+1}, v_{j+1}$  constructed at step  $j$  satisfy

$$w_i^* v_{j+1} = v_i^* w_{j+1} = 0, \quad i = 1, 2, \dots, j-1$$

The Lanczos biorthogonalization process produces

$V_k$  as a basis for  $K_k(A, r_0)$

$W_k$  as a basis for  $K_k(A^*, \tilde{r}_0)$

$$\text{s.t. } W_k^* A V_k = T_k$$

$V_k, W_k$  can be used in different projection methods

- Bi-conjugate Gradient (BiCG / BCG)

1) Goal: Find  $x_k \in x_0 + K_k(A, r_0)$

$$\tilde{x}_k \in \tilde{x}_0 + K_k(\tilde{A}, \tilde{r}_0)$$

$$\text{s.t. } r_k = b - A x_k \perp K_k(A^*, \tilde{r}_0)$$

$$\tilde{r}_k = b - A^* \tilde{x}_k \perp K_k(A, r_0)$$

$$\Leftrightarrow x_k = x_0 + V_k y_k$$

$$\tilde{x}_k = \tilde{x}_0 + W_k \tilde{y}_k$$

$$\text{take } v_1 = \frac{r_0}{\|r_0\|_2} = \frac{r_0}{\beta}$$

$$y_k \text{ solves } (W_k^* A V_k) y_k = W_k^* r_0 = \beta v_1$$

$$\tilde{y}_k \text{ solves } (V_k^* A^* W_k) \tilde{y}_k = V_k^* \tilde{r}_0 = \tilde{\beta} w_1$$

$$\therefore \text{e.} \quad T_k y_k = \beta v_1, \quad (\Delta)$$

$$T_k^* \tilde{y}_k = \tilde{\beta} w_1$$

2) We can solve  $(\Delta)$  through LU decomposition

$$\text{Let } T_k = L_k U_k, \quad D_k = V_k U_k^{-1} \in \mathbb{C}^{n \times k}, \quad z_k = L_k^{-1} (\beta e_1) \in \mathbb{C}^n$$

$$\text{then } x_k = x_0 + D_k z_k$$

From the structure of  $L_k, U_k$ , we have

$$D_k = [D_{k-1}, d_{k-1}], \quad z_k = \begin{bmatrix} z_{k-1} \\ z_{k-1} \end{bmatrix}$$

$$\text{thus, } x_k = x_{k-1} + z_{k-1} d_{k-1}$$

$$\text{Furthermore, we have } \left. \begin{aligned} r_k &= b - A x_k = \mathcal{O}_k v_{k+1}, \\ \tilde{r}_k &= b - A^* \tilde{x}_k = \tilde{\mathcal{O}}_k w_{k+1} \end{aligned} \right\} \Rightarrow r_j \perp \tilde{r}_i, \quad i \neq j$$

If we define  $\tilde{D}_k = W_k (L_k^{-1})^*$ , then it can be showed that

$$\tilde{D}_k^* A D_k = I_k \quad \leftarrow \quad \tilde{d}_i \perp_A d_j \quad i \neq j$$

exercise

$$\text{Here } \tilde{D}_k = [\tilde{D}_{k-1}, \tilde{d}_{k-1}] \in \mathbb{C}^{n \times k}$$

### Algorithm (BiCG)

Given  $x_0 \in \mathbb{C}^n$ , compute  $d_0 = b - A x_0$ .

Choose  $\tilde{r}_0 \in \mathbb{C}^n$ , s.t.  $\tilde{r}_0^* r_0 \neq 0$

let  $d_0 = r_0 = b - A x_0$ .  $\tilde{d}_0 = \tilde{r}_0$



For  $j = 1, 2, \dots$

$$\alpha_j = \frac{\tilde{r}_j^* r_j}{\tilde{d}_j^* A d_j}$$

$$x_{j+1} = x_j + \alpha_j d_j$$

$$r_{j+1} = r_j - \alpha_j A d_j$$

$$\tilde{r}_{j+1} = \tilde{r}_j - \alpha_j A^* \tilde{d}_j$$

$$\beta_j = \frac{\tilde{r}_{j+1}^* r_{j+1}}{\tilde{r}_j^* r_j}$$

$$d_{j+1} = r_{j+1} + \beta_j d_j$$

$$\tilde{d}_{j+1} = \tilde{r}_{j+1} + \beta_j \tilde{d}_j$$

end

Other methods:

1) Quasi minimal residual (QMR)

From Lanczos,  $AV_k = V_{k+1} \tilde{T}_k$

Since  $x_k = x_0 + V_k y_k$ ,

the residual

$$\|b - Ax_k\|_2 = \|r_0 - AV_k y_k\|_2 = \|V_{k+1}(\beta \tilde{e}_1 - \tilde{T}_k y_k)\|_2$$

but now  $V_{k+1}$  is not a orthonormal basis!

can't remove  $V_{k+1}$  directly

Nevertheless we can find  $y_k$  by minimizing

$$\min_{y \in \mathbb{C}^k} \|\beta \tilde{e}_1 - \tilde{T}_k y_k\|_2 \quad \leftarrow \text{Quasi-residual norm}$$

2) Stabilized BiCG (BiCGSTAB)

Avoid  $A^*d$  in BiCG and in a numerically  
more stable way (compared to conjugate gradients squared  
CGS)

A lot others ...

---

In practice, which solver should I use ?

- When  $n < 10^4$ , use dense solvers (LAPACK)
- When  $n < 10^6$ , use sparse direct solvers if accuracy is crucial  
otherwise, if  $A^* = A$ , use PCG useful if  $A$  is generated from PDE/mesh  
otherwise, use GMRES as a first try  
if want  $\epsilon_{\text{mach}}$  residual, use BiCGSTAB