James Michael Bates

Overview

- Ten years of software engineering experience using Swift, Obj-C, JavaScript, Ruby, Docker, Agile & Kanban.
- I have a reputation for exceptional teamwork, openness, judgement, and technical skill.
- Designed and developed Swift libraries used by the hundreds of developers of the Capital One iOS app.
- Built a marketplace platform for manufacturing that handled thousands of users and over \$1 million in sales.
- **Delivered multiple web and iOS apps** for enterprise clients.
- B.S. in Computer Science with a minor in Mathematics from the University of Kentucky
- AWS Cloud Practitioner Certification

iOS Platform Engineer at Capital One

May 2019 - Now

- Tech Lead of a six-person engineering team charged with modernizing our app's foundations and building a modular system of feature-plugins. After four years of me leading this effort, our app is now fully modernized.
- **Designed and developed several in-house frameworks** used by hundreds of other developers, including:
 - Reactive, Redux-like feature architecture, compatible with UIKit and SwiftUI.
 - Routing algorithm for deep linking to any feature of our modularized app.
 - $\circ \ \ \ \text{Dependency injection system inspired by SwiftUI's} \ \ \text{EnvironmentValues} \ .$

- Supported developers as they adopted these new frameworks by writing documentation and providing one-on-one support. I continually refined the design of these libraries in response to feedback and usage patterns.
- Spearheaded a multi-year migration from RxSwift to Combine. I designed compiler warnings to progressively guide developers as they migrated their code, which eased the learning curve and my team's support burden.
- Built consensus through weekly technical design meetings with my *Android* counterparts for the sake of cross-platform alignment.
- Formally mentored three of my peers, at their request, to help guide their professional development.
- Consistently top-ranked in performance and peer reviews and frequently approached by both developers and product owners for my guidance and knowledge.

Full-stack Developer at Xometry, Inc.

July 2018 - May 2019

- Refactored and optimized back-end code to yield 5x speed improvement.
- Built a micro-service on AWS Lambda for moving sales data into our accounting system. Held regular meetings with accounting team stakeholders to meet their requirements.

Full-stack Developer at MakeTime, Inc.

March 2016 - July 2018 (acquired by Xometry)

- Developed full-stack solutions for our manufacturing platform using Ruby on Rails and AngularJS. The platform was responsible for over \$1 million in transactions in 2017 and continued to grow until it was acquired.
- Built UI for instant budgetary pricing intelligence which leveraged custom machine-learning models. This was MakeTime's differentiator in the

- manufacturing market space.
- Enabled the Fulfillment team to manage a high workload by building a matchmaking micro-service to find viable candidates from a network of over 2000 suppliers.

Full-stack Developer at CirrusMio, Inc.

May 2014 - March 2016

- Built iOS app in Swift to facilitate sales pitches and place orders. I extensively
 researched the client's existing sales workflow and delivered the app in two
 months to align with their next sales initiative.
- Built a prototype iOS app for a client's enterprise document storage service. I
 designed and developed the UX and helped build the complimentary Rails
 backend.

Web Developer at University of Kentucky, Department of Communication

Sept. 2011 - May 2014

- Enabled researchers to analyze data and collaborate efficiently by building several custom-tailored web apps.
- Designed and developed personnel-management web app.