
A beginners guide to solving biological problems in R

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Course material:
<http://logic.sysbiol.cam.ac.uk/teaching/Rcourse/>

Original slides by Ian Roberts and Robert Stojnić

Day 1 schedule

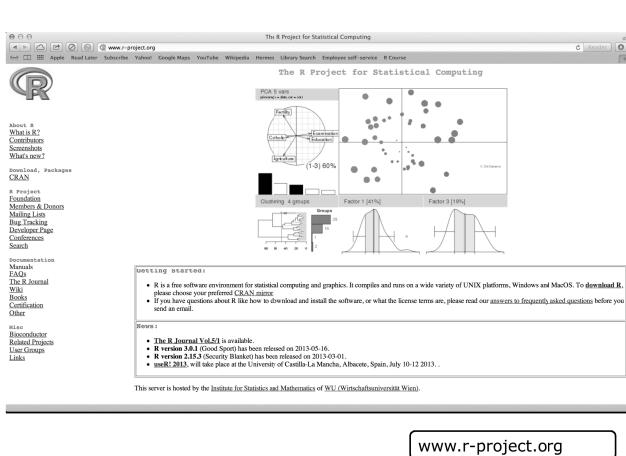
1. Introduction to R and its environment
2. Data structures
3. Data analysis example
4. Programming techniques
5. Statistics

Introduction to R and its environment

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What's R?

- A statistical programming environment
 - based on S
 - Suited to high level data analysis
- Open source & cross platform
- Extensive graphics capabilities
- Diverse range of add-on packages
- Active community of developers
- Thorough documentation



Various platforms supported

- Release 3.0.1 (May 2013)
 - Base package
 - Contributed packages (general purposes extras)
 - ~4700 available packages
- Download from <http://www.stats.bris.ac.uk/R/>
- Windows, Mac and Linux versions available
- Executed using command line, or a graphical user interface (GUI)
- On this course, we use the RStudio GUI (www.rstudio.com)
- Everything you need is installed on the training machines
- If you are using your own machine, download both R and RStudio

Getting Started

- R is a program which, once installed on your system, can be launched and is immediately ready to take input directly from the user
- There are two ways to launch R:
 - 1) From the command line (particularly useful if you're quite familiar with Linux)
 - 2) As an application called RStudio (very good for beginners)

Prepare to launch R

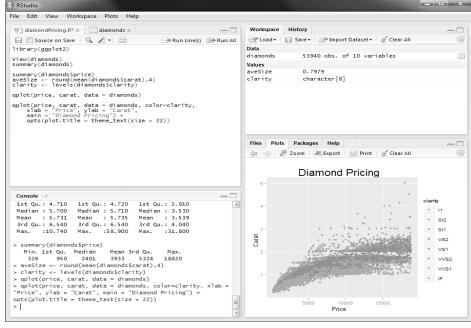
From command line

- To start R in Linux we need to enter the Linux console (also called Linux terminal and Linux shell)
- To start R, at the prompt simply type:
 \$ R
- If R doesn't print the welcome message, call us to help!

Prepare to launch R

Using RStudio

- To launch RStudio, find the RStudio icon in the menu bar on the left of the screen and double-click



The Working Directory (wd)

- Like many programs R has a concept of a working directory (wd)
- It is the place where R will look for files to execute and where it will save files, by default
- For this course we need to set the working directory to the location of the course scripts
- At the command prompt in the terminal or in RStudio console type:

```
> setwd("R_course/Day_1_scripts")
```

- Alternatively in RStudio use the mouse and browse to the directory location
- Session → Set Working Directory → Choose Directory...

Basic concepts in R command line calculation

- The command line can be used as a calculator. Type:

```
> 2 + 2  
[1] 4  
  
> 20/5 - sqrt(25) + 3^2  
[1] 8  
  
> sin(pi/2)  
[1] 1
```

- Note: The number in the square brackets is an indicator of the position in the output. In this case the output is a 'vector' of length 1 (i.e. a single number). More on vectors coming up...

Basic concepts in R variables

- A variable is a letter or word which takes (or contains) a value. We use the assignment 'operator', <-

```
> x <- 10  
> x  
[1] 10  
> myNumber <- 25  
> myNumber  
[1] 25
```

- We can perform arithmetic on variables:

```
> sqrt(myNumber)  
[1] 5
```

- We can add variables together:

```
> x + myNumber  
[1] 35
```

Basic concepts in R variables

- We can change the value of an existing variable:

```
> x <- 21  
> x  
[1] 21
```

- We can set one variable to equal the value of another variable:

```
> x <- myNumber  
> x  
[1] 25
```

- We can modify the contents of a variable:

```
> myNumber <- myNumber + sqrt(16)  
[1] 29
```

Basic concepts in R functions

- **Functions** in R perform operations on **arguments** (the input(s) to the function). We have already used **sin(x)** which returns the sine of **x**. In this case the function has one argument, **x**. Arguments are *always* contained in parentheses, i.e. curved brackets **()**, separated by commas.

- Try these:

```
> sum(3, 4, 5, 6)  
[1] 18  
> max(3, 4, 5, 6)  
[1] 6  
> min(3, 4, 5, 6)  
[1] 3
```

- Arguments can be named or unnamed, but if they are unnamed they must be ordered (we will see later how to find the right order).

```
> seq(from=2, to=10, by=2)  
[1] 2 4 6 8 10  
> seq(2, 10, 2)  
[1] 2 4 6 8 10
```

Basic concepts in R vectors

- The basic data structure in R is a **vector** – an ordered collection of values. R even treats single values as 1-element vectors. The function **c()** combines its arguments into a vector:

```
> x <- c(3, 4, 5, 6)  
> x  
[1] 3 4 5 6
```

- As mentioned, the square brackets **[]** indicate position within the vector (the **index**). We can extract individual elements by using the **[]** notation:

```
> x[1]  
[1] 3  
> x[4]  
[1] 6
```

- We can even put a vector inside the square brackets (vector indexing):

```
> y <- c(2, 3)  
> x[y]  
[1] 4 5
```

Basic concepts in R vectors

- There are a number of shortcuts to create a vector. Instead of:

```
> x <- c(3, 4, 5, 6, 7, 8, 9, 10, 11, 12)
```

- we can write:

```
> x
```

```
[1] 2 4 6 8 10
```

```
> x <- seq(2, 10, 2)
```

- > x

```
[1] 2.00000 3.33333 4.66667 6.00000 7.33333 8.66667 10.00000
```

- or the **rep()** function:

```
> y <- rep(3, 5)
```

- > y

```
[1] 3 3 3 3 3
```

```
> y <- rep(1:3, 5)
```

```
> y
```

```
[1] 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3
```

Basic concepts in R vectors

- We have seen some ways of extracting elements of a vector. We can use these shortcuts to make things easier (or more complex!)

```
> x <- 3:12
```

```
> x[3:7]
```

```
[1] 5 6 7 8 9
```

```
> x[seq(2, 6, 2)]
```

```
[1] 4 6 8
```

```
> x[rep(3, 2)]
```

```
[1] 5 5
```

- We can add an element to a vector

```
> y <- c(x, 1)
```

```
> y
```

```
[1] 3 4 5 6 7 8 9 10 11 12 1
```

- We can glue vectors together

```
> z <- c(x, y)
```

```
> z
```

```
[1] 3 4 5 6 7 8 9 10 11 12 3 4 5 6 7 8 9 10 11 12 1
```

Basic concepts in R vectors

- We can remove element(s) from a vector

```
> x <- 3:12
```

```
> x[-3]
```

```
[1] 3 4 6 7 8 9 10 11 12
```

```
> x[!(5:7)]
```

```
[1] 3 4 5 6 10 11 12
```

```
> x[-seq(2, 6, 2)]
```

```
[1] 3 5 7 9 10 11 12
```

- Finally, we can modify the contents of a vector

```
> x[6] <- 4
```

```
> x
```

```
[1] 3 4 5 6 7 4 9 10 11 12
```

```
> x[3:5] <- 1
```

```
> x
```

```
[1] 3 4 1 1 1 4 9 10 11 12
```

- Remember! **Square brackets** for indexing **[]**, **parentheses** for function arguments **()**.

Basic concepts in R

vector arithmetic

- When applying all standard arithmetic operations to vectors, application is element-wise

```
> x <- 1:10
> y <- x^2
> y
[1] 2 4 6 8 10 12 14 16 18 20
> z <- x^2
> z
[1] 1 4 9 16 25 36 49 64 81 100
```
- Adding two vectors

```
> y + z
[1] 3 8 15 24 35 48 63 80 99 120
```
- If vectors are not the same length, the shorter one will be recycled:

```
> x + 1:2
[1] 2 4 4 6 6 8 8 10 10 12
```
- But be careful if the vector lengths aren't factors of each other:

```
> x + 1:3
```

Basic concepts in R

Character vectors and naming

- All the vectors we have seen so far have contained numbers, but we can also store strings in vectors – this is called a **character** vector.

```
> gene.names <- c("Pax6", "Beta-actin", "FoxP2", "Hox9")
```
- We can name elements of vectors using the **names** function, which can be useful to keep track of the meaning of our data:

```
> gene.expression <- c(0.3, 2, 1.2, -2)
> gene.expression
[1] 0.0 3.2 1.2 -2.0
> names(gene.expression) <- gene.names
> gene.expression
  Pax6 Beta-actin    FoxP2      Hox9
  0.0      3.2     1.2     -2.0
```
- We can also use the **names** function to get a vector of the names of an object:

```
> names(gene.expression)
[1] "Pax6"      "Beta-actin" "FoxP2"     "Hox9"
```

Exercise: genes and genomes

- Let's try some vector arithmetic. Here are the genome lengths and number of protein coding genes for several model organisms:
- | Species | Genome size (Mb) | Protein coding genes |
|---------------------------------|------------------|----------------------|
| <i>Homo sapiens</i> | 3,102 | 20,774 |
| <i>Mus musculus</i> | 2,731 | 23,139 |
| <i>Drosophila melanogaster</i> | 169 | 13,937 |
| <i>Caenorhabditis elegans</i> | 100 | 20,532 |
| <i>Saccharomyces cerevisiae</i> | 12 | 6,692 |
- Create **genome.size** and **coding.genes** vectors to hold the data in each column using the **c** function. Create a **species.name** vector and use this vector to name the values in the other two vectors.

Exercise: genes and genomes

- Let's assume a coding gene has an average length of 1.5 kilobases. On average, how many base pairs of each genome is made of coding genes? Create a new vector to record this called **coding.bases**.
- What percentage of each genome is made up of protein coding genes? Use your **coding.bases** and **genome.size** vectors to calculate this. (See earlier slides for how to do division in R.)
- How many times more bases are used for coding in the human genome compared to the yeast genome? How many times more bases are in the human genome in total compared to the yeast genome? Look up indices of your vectors to find out.

Answers to genome exercise

- Creating vectors:

```
> genome.size<-c(3102,2731,169,100,12)
> coding.genes<-c(20774,23139,13937,20532,6692)
> species.name<-c("H. sapiens","M. musculus","D. melanogaster","C. elegans","S. cerevisiae")
> names(genome.size)<-species.name
> names(coding.genes)<-species.name
```
- To calculate the number of coding bases, we need to use the same scale as we used for genome size: 1.5 kilobases is 0.0015 Megabases.

```
> coding.bases<-coding.genes*0.0015
> coding.bases
   H. sapiens      M. musculus D. melanogaster      C. elegans      S. cerevisiae 
 31.1610        34.7085       20.9055        30.7980       10.0380
```

Answers to genome exercise

- To calculate the percentage of coding bases in each genome:

```
> coding.pc<-coding.bases/genome.size*100
> coding.pc
   H. sapiens      M. musculus D. melanogaster      C. elegans      S. cerevisiae 
 1.004545        1.270908       12.370118        30.798000       83.650000
```
- To compare human to yeast:

```
> coding.bases[1]/coding.bases[5]
H. sapiens
3.104304
> genome.size[1]/genome.size[5]
H. sapiens
258.5
```
- Note that if a new vector is created using a named vector, the names are usually carried across to the new vector. Sometimes this is what we want (as for **coding.pc**) but sometimes it is not (when we are comparing human to yeast). We can remove names by setting them to the special NULL value:

```
> names(coding.pc)<-NULL
> coding.pc
[1] 1.004545 1.270908 12.370118 30.798000 83.650000
```

Writing scripts with Rstudio

Typing lots of commands directly to R can be tedious. A better way is to write the commands to a file and then load it into R.

- Click on **File -> New** in Rstudio
- Type in some R code, e.g.

```
x <- 2 + 2
print(x)
```
- Click on **Run** to execute the **current line**, and **Source** to execute the **whole script**



Sourcing can also be performed manually with `source("myScript.R")`

Getting Help

- To get help on any R function, type `? followed by the function name.`
For example:
`> ?seq`
- This retrieves the syntax and arguments for the function. You can see the default order of arguments here. The help page also tells you which **package** it belongs to.
- There will typically be example usage, which you can test using the **example** function:
`> example(seq)`
- If you can't remember the exact name type `??` followed by your guess. R will return a list of possibles
`> ??rint`

Interacting with the R console

- R console symbols
 - ; end of line
 - Enables multiple commands to be placed on one line of text
 - # comment
 - indicates text is a comment and not executed
 - + command line wrap
 - R is waiting for you to complete an expression
- Ctrl-c or escape to clear input line and try again
- Ctrl-l to clear window
- Press q to leave help (using R from the terminal)
- Use the TAB key for command auto completion
- Use up and down arrows to scroll through the command history

R packages

- R comes ready loaded with various libraries of functions called **packages**. e.g. the function **sum()** is in the **base** package and **sd()**, which calculates the standard deviation of a vector, is in the **stats** package
- There are 1000s of additional packages provided by third parties, and the packages can be found in numerous server locations on the web called **repositories**
- The two repositories you will come across the most are
 - **The Comprehensive R Archive Network (CRAN)**
 - **Bioconductor**
- CRAN is mirrored in many locations. Set your local mirror in RStudio using Tools → Options, and choose a CRAN mirror
- Set the Bioconductor package download tool by typing:
`> source("http://bioconductor.org/biocLite.R")`
- Bioconductor packages are then loaded with the **biocLite()** function:
`> biocLite("PackageName")`

R packages

- 4700+ packages on CRAN:
 - Use CRAN search to find functionality you need:
<http://cran.r-project.org/search.html>
 - Or, look for packages by theme:
<http://cran.r-project.org/web/views/>
 - 670+ packages in Bioconductor:
 - Specialised in genomics:
<http://www.bioconductor.org/packages/release/bioc/>
 - **Other repositories:**
 - 1600+ projects on R-forge:
 - <http://r-forge.r-project.org/>
 - R graphical manual:
 - <http://rgm3.lab.nig.ac.jp/RGM>
- Bottomline: **always** first look if there is already an R package that does what you want before trying to implement it yourself

Exercise: Install Packages Matrix and DESeq

- Matrix is a CRAN extras package
 - Use **install.packages()** function...
`install.packages("Matrix")`
 - or in RStudio goto Tools → Install Packages... and type the package name
- DESeq is a BioConductor package (www.bioconductor.org)
 - Use **biocLite()** function
`biocLite("DESeq")`
- R needs to be told to use the new functions from the installed packages
 - Use **library(...)** function to load the newly installed features
`library("Matrix") # loads matrix functions`
`library("DESeq") # loads DESeq functions`
 - **library()**
 - Lists all the packages you've got installed locally

Data structures

2

R is designed to handle experimental data

- Although the basic unit of R is a vector, we usually handle data in **data frames**.
- A data frame is a set of observations of a set of variables – in other words, the outcome of an experiment.
- For example, we might want to analyse information about a set of patients. To start with, let's say we have ten patients and for each one we know their name, sex, age, weight and whether they give consent for their data to be made public.

The patients data frame

We are going to create a data frame called 'patients', which will have ten rows (observations) and seven columns (variables). The columns must all be equal lengths.

	First_Name	Second_Name	Full_Name	Sex	Age	Weight	Consent
1	Adam	Jones	Adam Jones	Male	50	70.8	TRUE
2	Eve	Parker	Eve Parker	Female	21	67.9	TRUE
3	John	Evans	John Evans	Male	35	75.3	FALSE
4	Mary	Davis	Mary Davis	Female	45	61.9	TRUE
5	Peter	Baker	Peter Baker	Male	28	72.4	FALSE
6	Paul	Daniels	Paul Daniels	Male	31	69.9	FALSE
7	Joanna	Edwards	Joanna Edwards	Female	42	63.5	FALSE
8	Matthew	Smith	Matthew Smith	Male	33	71.5	TRUE
9	David	Roberts	David Roberts	Male	57	73.2	FALSE
10	Sally	Wilson	Sally Wilson	Female	62	64.8	TRUE

Let's see how we can construct this from scratch.

Character, numeric and logical data types

- Each column is a vector, like previous vectors we have seen, for example:

```
> age<-c(50, 21, 35, 45, 28, 31, 42, 33, 57, 62)
> weight<-c(70.8, 67.9, 75.3, 61.9, 72.4, 69.9, 63.5, 71.5, 73.2, 64.8)
```
- We can define the names using character vectors:

```
> firstName<-c("Adam", "Eve", "John", "Mary", "Peter", "Paul", "Joanna",
"Matthew", "David", "Sally")
> secondName<-c("Jones", "Parker", "Evans", "Davis", "Baker", "Daniels",
"Edwards", "Smith", "Roberts", "Wilson")
```
- We also have a new type of vector, the **logical** vector, which only contains the values TRUE and FALSE:

```
> consent<-c(TRUE,TRUE,FALSE,TRUE,FALSE,FALSE,TRUE,FALSE,TRUE)
```

Character, numeric and logical data types

- Vectors can only contain one type of data; we cannot mix numbers, characters and logical values in the same vector. If we try this, R will convert everything to characters:

```
> c(20, "a string", TRUE)
[1] "20"           "a string" "TRUE"
```
- We can see the type of a particular vector using the **mode** function:

```
> mode(firstName)
[1] "character"
> mode(age)
[1] "numeric"
> mode(weight)
[1] "numeric"
> mode(consent)
[1] "logical"
```

Factors

- Character vectors are fine for some variables, like names.
- But sometimes we have categorical data and we want R to recognize this.
- A factor is R's data structure for categorical data.

```
> sex<-c("Male", "Female", "Male", "Female", "Male", "Male", "Female",
"Male", "Male", "Female")
> sex
[1] "Male"   "Female" "Male"   "Female" "Male"   "Male"   "Female"
"Male"   "Female"
> factor(sex)
[1] Male   Female Male   Female Male   Male   Female Male   Male   Female
Levels: Female Male
```
- R has converted the strings of the sex character vector into two **levels**, which are the categories in the data.
- Note the values of this factor are not character strings, but levels.
- We can use this factor to compare data for males and females.

Creating a data frame (first attempt)

- We can construct a data frame from other objects:

```
> patients<-data.frame(firstName, secondName, paste(firstName,secondName),
+ sex, age, weight, consent)
> patients
firstName secondName paste.firstName..secondName. sex age weight consent
1 Adam Jones Adam Jones Male 50 70.8 TRUE
2 Eve Parker Eve Parker Female 21 67.9 TRUE
3 John Evans John Evans Male 35 75.3 FALSE
4 Mary Davis Mary Davis Female 45 61.9 TRUE
5 Peter Baker Peter Baker Male 28 72.4 FALSE
6 Paul Daniels Paul Daniels Male 31 69.9 FALSE
7 Joann Edwards Joanna Edwards Female 42 63.5 FALSE
8 Matthew Smith Matthew Smith Male 33 71.5 TRUE
9 David Roberts David Roberts Male 57 73.2 FALSE
10 Sally Wilson Sally Wilson Female 62 64.8 TRUE
```

- The **paste** function joins character vectors together.
- We can access particular variables using the **dollar** operator:

```
> patients$age
[1] 50 21 35 45 28 31 42 33 57 62
```

Naming data frame variables

- R has inferred the names of our data frame variables from the names of the vectors or the commands (eg the `paste` command).
- We can name the variables after we have created a data frame using the **names** function, and we can use the same function to see the names:

```
> names(patients)<-c("First_Name", "Second_Name", "Full_Name", "Sex",
+ "Age", "Weight", "Consent")
> names(patients)
[1] "First_Name" "Second_Name" "Full_Name" "Sex"           "Age"
"Weight"       "Consent"
[1] 50 21 35 45 28 31 42 33 57 62
```

- Or we can name the variables when we define the data frame:

```
> patients<-data.frame(First_Name=firstName, Second_Name=secondName,
+ Full_Name=paste(firstName,secondName), Sex=sex, Age=age, Weight=weight,
+ Consent=consent)
> names(patients)
[1] "First_Name" "Second_Name" "Full_Name"   "Sex"           "Age"
"Weight"       "Consent"
```

Factors in data frames

- When creating a data frame, R assumes all character vectors should be categorical variables and converts them to factors. This is not always what we want:

```
> patients$firstName
[1] Adam  Eve  John  Mary  Peter  Paul  Joanna  Matthew  David  Sally
Levels: Adam  David  Eve  Joanna  John  Mary  Matthew  Paul  Peter  Sally
```

- We can avoid this by asking R not to treat strings as factors, and then explicitly stating when we want a factor by using **factor**:

```
> patients<-data.frame(First_Name=firstName, Second_Name=secondName,
+ Full_Name=paste(firstName,secondName), Sex=factor(sex), Age=age,
+ Weight=weight, Consent=consent, stringsAsFactors=FALSE)
> patients$Sex
[1] Male   Female  Male   Female  Male   Female  Male   Male   Female
Levels: Female Male
> patients$First_Name
[1] "Adam"    "Eve"     "John"    "Mary"    "Peter"   "Paul"   "Joanna"
"Matthew"  "David"   "Sally"
```

Matrices

```
matrix(..., ncol=..., nrow=...)
```

- Data frames are R's speciality, but R also handles matrices:

```
> e <- matrix(1:10, nrow=5, ncol=2)
> e
     [,1] [,2]
[1,]    1    6
[2,]    2    7
[3,]    3    8
[4,]    4    9
[5,]    5   10
> f <- matrix(1:10, nrow=2, ncol=5)
> f
     [,1] [,2] [,3] [,4] [,5]
[1,]    1    3    5    7    9
[2,]    2    4    6    8   10
> f %*% e
     [,1] [,2]
[1,]   95   220
[2,]  110   260
```

The `%*%` operator is the matrix multiplication operator, not the standard multiplication operator.

Lists

```
list(name1=obj1, name2=obj2, ...)
```

- We have seen that vectors can only hold data of one type. How can we store data of multiple types? Or vectors of different lengths in one object?

- We can use lists. A list can contain objects of any type.

```
one.to.ten <- 1:10
uniform.mat <- matrix(runif(100), ncol=10, nrow=10)
year.to.october <- data.frame(a, month.name[1:10])

myList<-list( ls.obj.1=one.to.ten, ls.obj.2=uniform.mat,
ls.obj.3=year.to.october )
names(myList)
```

- We can use the dollar syntax to access list items (in fact, a data frame is a special type of list):

```
myList$ls.obj.1
```

- We can also use `myList[[1]]` to get the first item in the list.

(For the curious: this double indexing is necessary because lists are in fact just like vectors – they can only contain one type of object. But one of the types they can contain is a list. So any list like the above is actually a list of lists; the first element `myList[1]` is a list containing a vector, and so we need double indexing to actually get the vector.)

Indexing data frames and matrices

Special cases:
`a[i,]` i-th row
`a[, j]` j-th column

- You can index multidimensional data structures like matrices and data frames using commas. If you don't provide an index for either rows or columns, all of the rows or columns will be returned.

```
object [ rows , columns ]
```

```
> e[1,2]
[1] 6
> e[1,]
[1] 1 6
> patients[1,2]
[1] "Jones"
> patients[1,]
First_Name Second_Name Full_Name Sex Age Weight Consent
1      Adam       Jones Adam Jones Male  50  70.8   TRUE
```

Advanced indexing

- As values in R are really vectors, so indices are actually vectors, and can be numeric or logical:

```
> s <- letters[1:5]
> s[c(1, 3)]
[1] "a" "c"
> s[c(TRUE, FALSE, TRUE, FALSE, FALSE)]
[1] "a" "c"
> a<-1:5
> a<3
[1] TRUE TRUE FALSE FALSE FALSE
> s[a<3]
[1] "a" "b"
> s[a>1 & a<3]
[1] "b"
> s[a==2]
[1] "b"
```

Operators

- arithmetic
+, -, *, /, ^
- comparison
<, >, <=, >=, ==, !=
- logical
!, &, |, xor

(equal to, not equal to)

these always return
logical values !
(TRUE, FALSE)

Exercise

- Create a data frame called **my.patients** using the instructions in the slides. Change the data if you like.
- Check you have created the data frame correctly by loading the original version from this file in the *Day_1_scripts* folder using **source**:
`> source("05_patients.R")`
- Remake your data frame with three new variables: country, continent, and height. Make up the data. Make country a character vector but continent a factor.
- Try the **summary** function on your data frame. What does it do? How does it treat vectors (numeric, character, logical) and factors? (What does it do for matrices?)
- Use logical indexing to select the following patients:
 - Patients under 40
 - Patients who give consent to share their data
 - Men who weigh as much or more than the average European male (70.8 kg)

Logical indexing answers

- Patients under 40:
`> patients[patients$Age<40,]`
- Patients who give consent to share their data:
`> patients[patients$Consent==TRUE,]`
- Men who weigh as much or more than the average European male (70.8 kg):
`> patients[patients$Sex=="Male" & patients$Weight>=70.8,]`

R for data analysis

3

3 steps to Basic data analysis

1. Reading in data
 - `read.table()`
 - `read.csv()`, `read.delim()`
2. Analysis
 - Manipulating & reshaping the data
 - Any maths you like
 - Plotting the outcome
 - High level plotting functions (covered tomorrow)
3. Writing out results
 - `write.table()`
 - `write.csv()`

A simple walkthrough

Exemplifies 3 steps to R analysis

- 50 neuroblastoma patients were tested for NMYC gene copy number by interphase nuclei FISH
 - Amplification of NMYC correlates with worse prognosis
 - We have count data
 - Numbers of cells per patient assayed
 - For each we have NMYC copy number relative to base ploidy
- We need to determine which patients have amplifications
 - (i.e >33% of cells show NMYC amplification)

Step 1.

Read in the data

Patient	Nuclei	NB_Amp	NB_Nor	NB_Del
1	44	0	41	3
2	67	3	58	6
3	33	7	26	0
4	36	6	30	0
5	51	5	45	1
6	43	0	38	5
7	64	1	56	7
8	58	2	49	7
9	56	0	53	3
10	66	0	56	10
11	33	13	19	1

This data is a tab delimited text file
Each row is a record, each column is a field
Columns are separated by tabs in the text.

We need to read in the results table and assign it to an object (rawData)

```
rawData <- read.delim("08_NBcountData.txt")
rawData[1:10,] # View the first 10 rows to ensure import is OK
# Note data frame contains a patient index column
```

If the data had been comma separated values, then sep=","

```
read.csv("08_NBcountData.csv")
?read.table for a full list of arguments
```

08_NBcountData.R
(script commands)
08_NBcountData.txt
(data file)

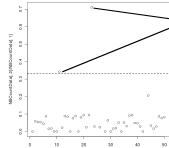
Handling missing values

- The data frame contains some 'NA' values, which means the values are missing – a common occurrence in real data collection.
- NA is a special value that can be present in objects of any type (logical, character, numeric etc).
- NA is not the same as NULL. NULL is an empty R object. NA is one missing value within an R object (like a data frame or a vector).
- Often R functions will handle NAs gracefully, but sometimes we have to tell the functions what to do with them. R has some built-in functions for dealing with NAs, and functions often have their own arguments (like na.rm) for handling them.

```
> x<-c(1,NA,3)
> mean(x)
[1] NA
> mean(x,na.rm=TRUE)
[1] 2
> mean(na.omit(x))
[1] 2
> is.na(x)
[1] FALSE TRUE FALSE
```

Step 2. Analysis (reshaping data & maths)

- Our analysis involves identifying patients with > 33% NB amplification
 - `prop <- rawData$NB_Amp / rawData$Nuclei # create an index of results`
 - `amp <- which(prop > 0.33) # Get sample names of amplified patients`
- We can plot a simple chart of the % NB amplification
 - `plot(prop, ylim=c(0,1))`
 - `abline(h=0.33)`



These 2 samples are amplified (11 & 23)

Step 3. Outputting the results

- We write out a data frame of results (patients > 33% NB amplification) as a 'comma separated values' text file
 - `write.csv(rawData[amp,],file="selectedSamples.csv") # Export table, file name = selectedsamples.csv`
 - Files are directly readable by Excel and Calc
- Its often helpful to double check where the data has been saved
 - Use get working directory function
 - `getwd() # print working directory`

Data analysis exercise: Which samples are near normal?

- Patients are near normal if:
 $(\text{NB_Amp}/\text{Nuclei} < 0.33 \text{ & } \text{NB_Del} == 0)$
- Modify the condition in our previous code to find these patients
- Write out a results file of the samples that match these criteria, and open it in a spreadsheet program

08_NBcountData.R
(script commands)

Solution to NB normality test

Basic data analysis

```
> norm <- which( prop < 0.33 & rawData$NB_Del==0)
> norm

[1] 3 4 7 15 20 24 36 37 42 47

> write.csv(rawData[norm,],"My_NB_output.csv")
```

R programming techniques

4

Basic R 'Built-in' functions for working with objects

- R has many built-in functions for doing simple calculations on objects. Start with a random sample of 15 numbers from 1 to 100 and try the functions below.

```
> x<-sample(100,15)
```

<ul style="list-style-type: none">• Arithmetic with vectors<ul style="list-style-type: none">• Min / Max value number in a series• Sum of values in a series• Average estimates (mean / median)• Range of values in a series• Variance	<ul style="list-style-type: none">• Arithmetic with vectors<ul style="list-style-type: none">• Rank ordering• Quantiles• Boxplot• Square Root• Standard deviation• Trigonometry functions
--	--

Basic R 'Built-in' functions for working with data frames

We have seen before how we can get the **names** of our variables, but for dataframes and matrices we can also get these names with **colnames**, and the names of the rows with **rownames**:

```
> names(patients)
[1] "First_Name" "Second_Name" "Full_Name" "Sex" "Age" "Weight" "Consent"
> colnames(patients)
[1] "First_Name" "Second_Name" "Full_Name" "Sex" "Age" "Weight" "Consent"
> rownames(patients)
[1] "1" "2" "3" "4" "5" "6" "7" "8" "9" "10"
```

We can get the numbers of rows or columns with **nrow** and **ncol**:

```
> nrow(patients)
[1] 10
> ncol(patients)
[1] 7
```

We can also find the length of a vector or a list with **length**, although this may give confusing results for some structures, like data frames:

```
> length(c(1,2,3,4,5))
[1] 5
> length(patients)
[1] 7
> length(patients$Age)
[1] 10
```

Remember, a data frame is a list of variables, so its length is the number of variables. The length of one of the variable vectors (like Age) is the number of observations.

Basic R 'Built-in' functions for working with data frames

We can add rows or columns to a data frame using **rbind** and **cbind**:

```
> newpatient<-c("Kate","Lawson","Kate Lawson","Female","35","62.5","TRUE")
> rbind(patients,newpatient)
   First_Name Second_Name      Full_Name Sex Age Weight Consent
1       Adam        Jones    Adam Jones  Male 50  70.8   TRUE
2       Eve        Parker   Eve Parker Female 21  67.9   TRUE
3      John        Evans   John Evans  Male 35  75.3  FALSE
4      Mary        Davis   Mary Davis Female 45  61.9   TRUE
5     Peter        Baker  Peter Baker  Male 28  72.4  FALSE
6      Paul        Daniels Paul Daniels  Male 31  69.9  FALSE
7     Joanna       Edwards Joanna Edwards Female 42  63.5  FALSE
8    Matthew        Smith Matthew Smith  Male 33  71.5   TRUE
9     David        Roberts David Roberts  Male 57  73.2  FALSE
10    Sally        Wilson  Sally Wilson Female 62  64.8   TRUE
11     Kate        Lawson  Kate Lawson Female 35  62.5   TRUE
> cbind(patients,10:1)
```

We can also remove rows and columns:

```
patients[-1,] # remove first row
patients[,-1] # remove first column
```

Basic R 'Built-in' functions for working with data frames

Sorting a vector with **sort**:

```
> sort(patients$Second_Name)
[1] "Baker" "Daniels" "Davis" "Edwards" "Evans" "Jones" "Parker" "Roberts" "Smith"
"Wilson"
```

Sorting a data frame by one variable with **order**:

```
> order(patients$Second_Name)
```

```
[1] 5 6 4 7 3 1 2 9 8 10
```

```
> patients[order(patients$Second_Name),]
```

```
   First_Name Second_Name      Full_Name Sex Age Weight Consent
5     Peter        Baker  Peter Baker  Male 28  72.4  FALSE
6     Paul        Daniels Paul Daniels  Male 31  69.9  FALSE
4     Mary        Davis   Mary Davis Female 45  61.9   TRUE
7    Joanna       Edwards Joanna Edwards Female 42  63.5  FALSE
3     John        Evans   John Evans  Male 35  75.3  FALSE
1     Adam        Jones  Adam Jones  Male 50  70.8   TRUE
2     Eve        Parker  Eve Parker Female 21  67.9   TRUE
9     David        Roberts David Roberts  Male 57  73.2  FALSE
8    Matthew        Smith Matthew Smith  Male 33  71.5   TRUE
10    Sally        Wilson  Sally Wilson Female 62  64.8   TRUE
```

The R workspace

- The objects we have been making are created in the R workspace.
 - When we load a package, we are loading that package's functions and data sets into our workspace.
 - You can see what is in your workspace with **ls**:
- ```
> ls()
[1] "Full_Name"
```
- You can attach data frames to your workspace and then refer to the variables directly:
- ```
> attach(patients)  
> Full_Name
```
- You can remove objects from the workspace with **rm**:
- ```
> x<-1:5
[1] 1 2 3 4 5
> rm(x)
> x
Error: object 'x' not found
```
- You can remove everything by giving **rm** a list of all the objects returned by **ls**:
- ```
> rm(list=ls())
```

The R workspace

- Your workspace is like an unsaved Word document.
 - When you quit R, it will usually save your workspace to a hidden file called '.Rdata' in your current directory. This workspace will be loaded again if you open R in the same directory.
 - This file is a binary, computer-readable file, not a human-readable file, which you have to open with R (like a Word document in Office).
 - It is safer to explicitly save your workspace using **save.image**:
- ```
> save.image("phd.chapter.1.R")
```
- This way, if you are working on several different projects, you can make sure the objects for each project are saved to named files, rather than trying to remember which directory you were working in, or risking overwriting some objects you forgot about and need later.
  - To load a particular image, use **load**:
- ```
> load("phd.chapter.1.R")
```

Introducing loops

- Many programming languages have ways of doing the same thing many times, perhaps changing some variable each time. This is called **looping**.
- Loops are not used in R so often, because we can usually achieve the same thing using vector calculations.
- For example, to add two vectors together, we do not need to add each pair of elements one by one, we can just add the vectors.
- But there are some situations where R functions can not take vectors as input. For example, **read.csv** will only load one file at a time.
- What if we had ten files to load in, all ending in the same extension (like .csv)?

Introducing loops

- We could do this:

```
> colony<-data.frame() # Start with empty data frame  
  
> colony1<-read.csv("11_CFA_Run1Counts.csv")  
> colony2<-read.csv("11_CFA_Run2Counts.csv")  
> colony3<-read.csv("11_CFA_Run3Counts.csv")  
...  
> colony10<-read.csv("11_CFA_Run10Counts.csv")  
  
> colony<-rbind(colony1,colony2,colony3,...,colony10)  
But this will be boring to type, difficult to change, and prone to  
error.
```

- As we are doing the same thing 10 times, but with a different file name each time, we can use a **loop** instead.

LOOPS

Commands & flow control

- R has two basic types of loop:
for loop: run some code on every value in a vector
while loop: run some code while some condition is true

- Here are two simple examples of these loops:

```
for (f in 1:10) {  
  print(f)  
}  
  
i <- 1  
while ( i <= 10 ) {  
  print(i)  
  i <- i + 1  
}
```

when this condition is
false the loop stops

LOOPS

Commands & flow control

- Here's how we might use a **for** loop to load in our CSV files.
If the data files are in your current working directory, we can look up files containing a particular substring in their name using the **dir** function:

```
dir(pattern="Counts.csv")  
[1] "11_CFA_Run1Counts.csv" "11_CFA_Run2Counts.csv"  
"11_CFA_Run3Counts.csv"
```

- So we can load all the files using a **for** loop as follows:

```
colony<-data.frame()  
countfiles<-dir(pattern="Counts.csv")  
for (file in countfiles) {  
  t<-read.csv(file)  
  colony<-rbind(colony,t)  
}  
Here, we use a temporary variable t to store the data in each file, and then  
add that data to the main colony data frame.
```

Conditional branching

Commands & flow control

- Use an **if** statement for any kind of condition testing.
 - Different outcomes can be selected based on a condition within brackets.
- ```
if (condition) {
 do this ...
} else {
 do something else ...
}
 • condition is any logical value, and can contain multiple conditions
 • e.g. (a==2 & b <5), this is a compound conditional argument
```

## Conditional branching

### Commands & flow control

For example, if we were writing a script to load an unknown set of files, using the **for** loop we wrote before, we might want to warn the user if we can't find any files with the pattern we are searching for. Here's how we can use an **if** statement to test for this:

```
colony<-data.frame()
countfiles<-dir(pattern="Counts.csv")

if (length(countfiles) == 0) {
 stop("No Counts.csv files found!")
} else {
 for (file in countfiles) {
 t<-read.csv(file)
 colony<-rbind(colony,t)
 }
}
```

The **stop** function outputs the error message and quits.

## Code formatting avoids bugs!

- Code formatting is crucial for readability of loops

```
f<-26
while(f!=0){
 print(letters[f])
 f<-f-1
}
BAD!!!
```

GOOD!

- The code between brackets {} **always** is indented, this clearly separates what is executed once, and what is run multiple times
- Trailing bracket } always alone on the line at the same indentation level as the initial bracket {
- Use white spaces to divide the horizontal space between units of your code, e.g. around assignments, comparisons

## Exercise

1. Output the patients data frame, with the patients sorted in order of age, oldest first. (You may need the **rev** function.)
2. Load in the **colony** data frame using a for loop. Three of the data files are in the **Day\_1\_scripts** folder. Load all three files into **colony** using the for loop in the slides.
3. How many observations do you have in the **colony** data frame? Find out by counting the number of rows in **colony** using the **nrow** function.
4. Suppose a power analysis of your data shows that you only need 70 observations to robustly test your hypothesis. This means we can stop loading files when we have loaded at least 70 observations. Modify your **for** loop so it will only load files if the **colony** data frame has less than 70 observations in it.

## Answers to exercise

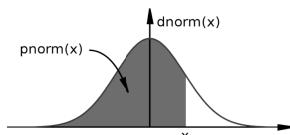
1. To order the patients by decreasing age:  
`patients[rev(order(patients$Age)),]`
3. To find the number of rows in the **colony** data frame:  
`nrow(colony)`
4. To stop loading files after at least 70 observations have been found, use the code from the first **for** loop slide with a new **if** statement:  
`colony<-data.frame()  
countfiles<-dir(pattern="Counts.csv")  
for (file in countfiles) {  
 if ( nrow(colony) <= 70 ) {  
 t<-read.csv(file)  
 colony<-rbind(colony,t)  
 }  
}`

## Statistics

**5**

## Built-in support for statistics

- R is a statistical programming language
  - Classical statistical tests are built-in
  - Statistical modeling functions are built-in
  - Regression analysis is fully supported
  - Additional mathematical packages are available
    - MASS, Waves, sparse matrices, etc



- available for variety of distributions: punif (uniform), pbinom (binomial), pnbinom (negative binomial), ppois (poisson), pggeom (geometric), phyper (hyper-geometric), pt (T distribution), pf (F distribution) ...

## Distribution functions

- 10 random values from the Normal distribution with mean 10 and standard deviation 5:

```
rnorm(10,mean=10,sd=5)
```

- The probability of drawing 10 from this distribution:

```
dnorm(10,mean=10,sd=5)
[1] 0.07978846
dnorm(100,mean=10,sd=5)
[1] 3.517499e-72
```

- The probability of drawing a value smaller than 10:

```
pnorm(10,mean=10,sd=5)
[1] 0.5
```

- The inverse of **pnorm**:

```
qnorm(0.5,mean=10,sd=5)
[1] 10
- How many standard deviations for statistical significance?
qnorm(0.95,mean=0,sd=1)
[1] 1.644854
```

## Two sample tests

### Basic data analysis

- Comparing 2 variances
  - Fisher's F test
- var.test()
- Comparing 2 sample means with normal errors
  - Student's t test
- t.test()
- Comparing 2 means with non-normal errors
  - Wilcoxon's rank test
- wilcox.test()
- Comparing 2 proportions
  - Binomial test
- prop.test()
- Correlating 2 variables
  - Pearson's / Spearman's rank correlation
- cor.test()
- Testing for independence of 2 variables in a contingency table
  - Chi-squared
- chisq.test()
- Fisher's exact test
- fisher.test()

## Comparison of 2 data sets example

### Basic data analysis

- Men, on average, are taller than women.
  - The steps
    1. Determine whether variances in each data series are different
      - Variance is a measure of sampling dispersion, a first estimate in determining the degree of difference
        - Fisher's F test
    2. Comparison of the mean heights.
      - Determine probability that mean heights really are drawn from different sample populations
        - Student's t test, Wilcoxon's rank sum test

## 1. Comparison of 2 data sets

### Fisher's F test

- Read in the data file into a new object, heightData

```
heightData<-read.csv("10_heightData.csv")
```
- attach the data frame so we don't have to refer to it by name all the time:

```
attach(heightData)
```
- Do the two sexes have the same variance?

```
var.test(Female,Male)
```

```
F test to compare two variances
```

```
data: Female and Male
F = 1.0073, num df = 99, denom df = 99, p-value = 0.9714
alternative hypothesis: true ratio of variances is not equal to 1
95 percent confidence interval:
 0.6777266 1.4970241
sample estimates:
ratio of variances
 1.00726
```

## 2. Comparison of 2 data sets

### Student's t test

- Student's t test is appropriate for comparing the difference in mean height in our data. We need a one-tailed test.

- Remember a t test =  $\frac{\text{difference in two sample means}}{\text{standard error of the difference of the means}}$

```
t.test(Female, Male, alternative="less")
```

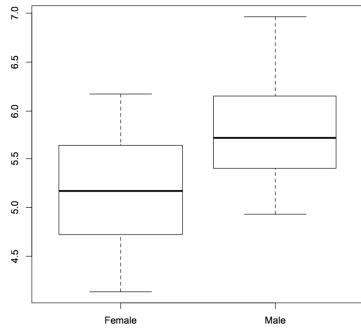
Welch Two Sample t-test

```
data: Female and Male
t = -8.4508, df = 197.997, p-value = 3.109e-15
alternative hypothesis: true difference in means is less than 0
95 percent confidence interval:
-Inf -0.5079986
sample estimates:
mean of x mean of y
5.168725 5.800214
```

## 3. Comparison of 2 data sets

### Review findings

```
> boxplot(heightData)
```



## Linear regression

### Basic data analysis

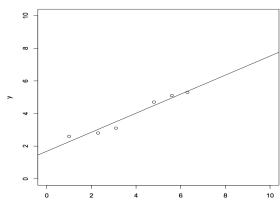
- Linear modeling is supported by the function `lm()`
  - `example(lm)` # the output assumes you know a fair bit about the subject
- `lm` is really useful for plotting lines of best fit to XY data in order to determine intercept, gradient & Pearson's correlation coefficient
  - This is very easy in R
- Three steps to plotting with a best fit line
  - Plot XY scatter-plot data
  - Fit a linear model
  - Add bestfit line data to plot with `abline()` function

## Typical linear regression analysis

### Basic data analysis

| X   | Y   |
|-----|-----|
| 1.0 | 2.6 |
| 2.3 | 2.8 |
| 3.1 | 3.1 |
| 4.8 | 4.7 |
| 5.6 | 5.1 |
| 6.3 | 5.3 |

```
> x<-c(1, 2.3, 3.1, 4.8, 5.6, 6.3)
> y<-c(2.6, 2.8, 3.1, 4.7, 5.1, 5.3)
> plot(y~x, xlim=c(0,10), ylim=c(0,10))
> myModel<-lm(y~x)
> abline(myModel)
```



Note formula notation  
(y is given by x)

Get the coefficients of the fit from:  
summary.lm(myModel) and  
coef(myModel)  
resid(myModel)  
fitted(myModel)

Get QC of fit from  
plot(myModel)

Find out about the fit data from  
names(myModel)

## Modelling formulae

- R has a very powerful formula syntax for describing statistical models.
- Suppose we had two explanatory variables **x** and **z** and one response variable **y**.
- We can describe a relationship between, say, **y** and **x** using a tilde **~**, placing the response variable on the left of the tilde and the explanatory variables on the right:

```
> y~x
It is very easy to extend this syntax to do multiple regressions,
ANOVA's, to include interactions, and to do many other common
modelling tasks. For example:
```

```
> y~x # If x is continuous, this is linear regression
> y~x # If x is categorical, this is ANOVA
> y~x+z # If x and z are continuous, this is multiple regression
> y~x+z # If x and z are categorical this is a two-way ANOVA
> y~x+z*x:z # : is the symbol for the interaction term
> y~x*z # * is a shorthand for x+z*x:z
```

## The linear model object

### Basic data analysis

- Summary data describing the linear fit is given by
  - summary.lm(myModel)

```
> summary.lm(myModel)

Call:
lm(formula = y ~ x)

Residuals:
 1 2 3 4 5 6
0.33159 -0.22785 -0.39520 0.21169 0.14434 -0.06458

Coefficients:
 Estimate Std. Error t value Pr(>|t|)
(Intercept) 1.68422 0.29056 5.796 0.0044 **
x 0.58418 0.06786 8.608 0.0010 **

Signif. codes: 0 '****' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1

Residual standard error: 0.3114 on 4 degrees of freedom
Multiple R-squared: 0.9488, Adjusted R-squared: 0.936
F-statistic: 74.1 on 1 and 4 DF, p-value: 0.001001
```

R^2 , with pValue

Y intercept  
Gradient

Good fit: would happen 1 in 1000 by chance

## Exercise

### The coin toss

To learn how the distribution functions work, try simulating tossing a fair coin 100 times and then show that it is fair.

- 1) We can model a coin toss using the binomial distribution. Use the **rbinom** function to generate a sample of 100 coin tosses. Look up the binomial distribution help page to find out what arguments this function needs.
- 2) How many heads or tails were there in your sample? You can do this in two ways; either select the number of successes using indices, or convert your sample to a factor and get a summary of the factor.
- 3) If we toss a coin 50 times, what is the probability that we get exactly 25 heads? What about 25 heads or less? Use **dbinom** and **pbinom** to find out.
- 4) The argument to **dbinom** is a vector, so try calculating the probabilities for getting any number of coin tosses from 0 to 50 in fifty trials using **dbinom**. Plot these probabilities using **plot**. Does this plot remind you of anything?

### Coin toss answers

- To simulate a coin toss, give **rbinom** a number of observations, the number of trials for each observation, and a probability of success:
- ```
> coin.toss<-rbinom(100, 1, 0.5)
```
- Because we only specified one trial per observation, we either have an outcome of 0 or 1 successes. To get the number of successes, use indices or a factor to look up the number of 1s in the **coin.toss** vector (your numbers will vary):
- ```
> length(coin.toss[coin.toss==1])
[1] 50
> summary(factor(coin.toss))
 0 1
50 50
```

### Coin toss answers

The probability of getting exactly 25 heads from 50 observations of a fair coin:

```
> dbinom(25, 50, 0.5)
```

The probability of getting 25 heads or less from 50 observations of a fair coin:

```
> pbinom(25, 50, 0.5)
```

The probabilities for getting all numbers of coin tosses from 0 to 50 in fifty trials:

```
> dbinom(0:50, 50, 0.5)
```

To plot this distribution, which should resemble a normal distribution:

```
> plot(dbinom(0:50, 50, 0.5))
```

## Exercise

### Linear modelling example

Mice have varying numbers of babies in each litter. Does the size of the litter affect the average brain weight of the offspring? We can use linear modelling to find out. (This example is taken from John Maindonald and John Braun's book *Data Analysis and Graphics Using R* (CUP, 2003), p140-143.)

- 1) Install and load the **DAAG** package. The **litters** data frame is part of this package. Take a look at it. How many variables and observations does it have? Does **summary** tell you anything useful? What about **plot**?
- 2) Are any of the variables correlated? Look up the **cor.test** function and use it to test for relationships.
- 3) Use **lm** to calculate the regression of brain weight on litter size, brain weight on body weight, and brain weight on litter size and body weight together.
- 4) Look at the coefficients in your models. How is brain weight related to litter size on its own? What about in the multiple regression? How would you interpret this result?

## Linear modelling answers

- To install and load the package and look at **litters**:

```
> install.packages("DAAG")
> library(DAAG)
> litters
> summary(litters)
> plot(litters)
```

- To calculate correlations between variables:

```
> attach(litters)
> cor.test(brainwt, lsize)
> cor.test(bodywt, lsize)
> cor.test(brainwt, bodywt)
```

## Linear modelling answers

- To calculate the linear models:

```
> lm(brainwt~lsize) > lm(brainwt~lsize+bodywt)
Call: Call:
lm(formula = brainwt ~ lsize) lm(formula = brainwt ~ lsize + bodywt)

Coefficients: Coefficients:
(Intercept) lsize (Intercept) lsize bodywt
0.447000 -0.004033 0.17825 0.00669 0.02431

> lm(brainwt~bodywt)
Call:
lm(formula = brainwt ~ bodywt)

Coefficients:
(Intercept) bodywt
0.33555 0.01048
```

Interpretation: brain weight decreases as litter size increases, but brain weight increases proportional to body weight (when bodywt is held constant, the lsize coefficient is positive: 0.00669). This is called 'brain sparing'; although the offspring get smaller as litter size increases, the brain does not shrink as much as the body.

## DAY 2. A beginners guide to solving biological problems in R

Robert Stojnić (rs550), Laurent Gatto (lg390),  
Rob Foy (raf51), John Davey (jd626) and Dávid Molnár (dm516)

Course material:  
<http://logic.sysbiol.cam.ac.uk/teaching/Rcourse/>

Original slides by Ian Roberts and Robert Stojnić

### Day 1 review

1. Introduction to R and its environment
  - Running R from the command line
  - Rstudio
  - Creating and calculating with vectors
  - Loading packages
2. Data structures
  - Data frames, factors, matrices, lists
3. Data analysis example
  - reading from and writing to files
4. Programming techniques
  - manipulating data frames, looping, if statements
5. Statistics
  - distributions, tests, linear models

### Day 2 Schedule

1. Writing scripts
  - Building scripts for routine analysis
  - Script automation using R batch mode
2. Extending R with customized functions
  - Learn how to write your own R functions
3. Advanced data analysis and basic R graphics
  - Integrate data from different sources and analyze
4. More on R graphics
  - Produce publication quality charts

Writing custom scripts & running R batch mode analysis

## 1

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## The R scripting language

### Scripting

- A script is a series of instructions that when executed sequentially automates a task
  - A script is a good solution to a repetitive problem
  - The art of good script writing is
    - understanding exactly what you want to do
    - expressing the steps as concisely as possible
    - making use of error checking
    - including descriptive comments
- R is a powerful scripting language, and embodies aspects found in most standard programming environments
  - procedural statements
  - loops
  - functions
  - conditional branching
- Scripts may be written in any standard text editor, e.g. notepad, gedit, kate
  - RGui (Mac and Windows) has a built-in text editor

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## An example script

### Scripting

- Colony forming assays provide a measure of cellular proliferation. They are used as read outs for various biological systems
  - A well controlled study may involve multiple samples, treatments and controls (probably replicated).
  - This produces a lot of 'count' data, ideally suited to routine script processing
- Encapsulating the analysis into an R script requires a clear understanding of the problem and data structure

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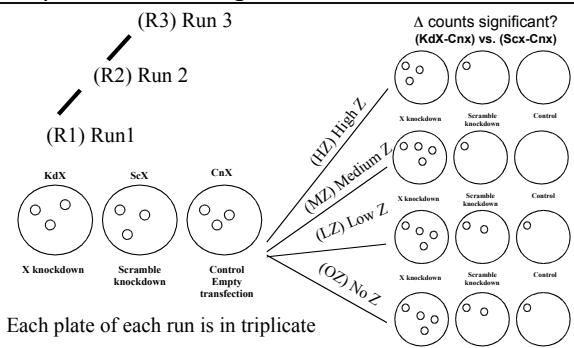
---

## CFA experimental design

### Scripting

- Expression of gene X may prevent cells from proliferating in high concentrations of compound Z. The theory is tested by knocking down gene X and growing cells in varying concentrations of compound Z.
  - Three repeat runs (same cell line)
    - Gene X knockdown --> KdX
    - Scramble gene X knockdown control --> ScX
    - Control (transfect empty vector) --> CnX
  - 4 concentrations of compound Z
    - High (HZ), Medium (MZ), Low (LZ), None (OZ)
  - The experiment is replicated over 3 successive weeks
    - Run1 (R1), Run2 (R2) and Run3 (R3)
  - 108 counts in total

## Colony forming assay experimental design



## Preparing the calculation(s)

### Scripting

- We need to make barplots of counts for the KDX-CNX and SCX-CNX for each concentration of Z.
- We will group the repeat runs & replicates, and take an average.
- A Wilcoxon Rank Sum test will tell us whether there is a significant level of protection for KDX in concentrations of Z
- We'll add in some data quality checks
  - Boxplots of repeat runs
  - Variance within replicates

We can copy & paste lines of code into a blank text document, try them out and keep the ones that work!

## Importing data Scripting

| Plate     | R1  |     |     | R2  |     |     | R3  |     |     |
|-----------|-----|-----|-----|-----|-----|-----|-----|-----|-----|
|           | KDX | SCX | CNX | KDX | SCX | CNX | KDX | SCX | CNX |
| Replicate | 1   | 2   | 3   | 1   | 2   | 3   | 1   | 2   | 3   |
| OZ        |     |     |     |     |     |     |     |     |     |
| LZ        |     |     |     |     |     |     |     |     |     |
| MZ        |     |     |     |     |     |     |     |     |     |
| HZ        |     |     |     |     |     |     |     |     |     |

Fine for humans, bad for R

| Run | Plate | Treatment | Replicate | Count |
|-----|-------|-----------|-----------|-------|
| 1   | OZ    | KDX       | 1         | 100   |
| 1   | OZ    | SCX       | 1         | 100   |
| 1   | OZ    | CNX       | 1         | 100   |
| 1   | LZ    | KDX       | 1         | 100   |
| 1   | LZ    | SCX       | 1         | 100   |
| 1   | LZ    | CNX       | 1         | 100   |
| 1   | MZ    | KDX       | 1         | 100   |
| 1   | MZ    | SCX       | 1         | 100   |
| 1   | MZ    | CNX       | 1         | 100   |
| 1   | HZ    | KDX       | 1         | 100   |
| 1   | HZ    | SCX       | 1         | 100   |
| 1   | HZ    | CNX       | 1         | 100   |
| 2   | OZ    | KDX       | 2         | 100   |
| 2   | OZ    | SCX       | 2         | 100   |
| 2   | OZ    | CNX       | 2         | 100   |
| 2   | LZ    | KDX       | 2         | 100   |
| 2   | LZ    | SCX       | 2         | 100   |
| 2   | LZ    | CNX       | 2         | 100   |
| 2   | MZ    | KDX       | 2         | 100   |
| 2   | MZ    | SCX       | 2         | 100   |
| 2   | MZ    | CNX       | 2         | 100   |
| 2   | HZ    | KDX       | 2         | 100   |
| 2   | HZ    | SCX       | 2         | 100   |
| 2   | HZ    | CNX       | 2         | 100   |
| 3   | OZ    | KDX       | 3         | 100   |
| 3   | OZ    | SCX       | 3         | 100   |
| 3   | OZ    | CNX       | 3         | 100   |
| 3   | LZ    | KDX       | 3         | 100   |
| 3   | LZ    | SCX       | 3         | 100   |
| 3   | LZ    | CNX       | 3         | 100   |
| 3   | MZ    | KDX       | 3         | 100   |
| 3   | MZ    | SCX       | 3         | 100   |
| 3   | MZ    | CNX       | 3         | 100   |
| 3   | HZ    | KDX       | 3         | 100   |
| 3   | HZ    | SCX       | 3         | 100   |
| 3   | HZ    | CNX       | 3         | 100   |

We will create a data frame of factors comprising Run, Plate, Treatment, Replicate. The response variable is counts.

We have 3 spreadsheets of data  
Run1counts.csv  
Run2counts.csv  
Run3counts.csv

We will need to write a procedure that reads in the data  
Note that our script will require a consistent data format

Factors                  Response

## Prepare for raw data Script walkthrough 1

- Open a blank text document, and prepare to write this script
- The data is contained in three files:
  - 11\_CFA\_Run1Counts.csv
  - 11\_CFA\_Run2Counts.csv
  - 11\_CFA\_Run3Counts.csv
- Load in the data and concatenate it into a single data frame

```
load in the data from the three runs into three separate data frames t1,
t2, t3
t1 = read.csv("11_CFA_Run1Counts.csv")
t2 = read.csv("11_CFA_Run2Counts.csv")
t3 = read.csv("11_CFA_Run3Counts.csv")

concatenate the three data frames into a single data frame
colony = rbind(t1, t2, t3)

(or use one of the loops from yesterday...)
```

Example code:  
11\_CFAcountData.R

## Import raw data Script walkthrough 2

- Data is by default read in as factors, i.e. all input strings are enumerated and stored as numbers
- The three separate data frame have no indication of which number they came from. We will add a column indicating this:

```
add the missing Run column - factors are stored as numbers !
runNum <- factor(rep(1:3, each=36), labels=c("Run1","Run2","Run3"))
colony <- cbind("Run" = runNum, colony)

reorder factor levels in their natural order (instead of alphabetical)
colony$Treatment <- factor(colony$Treatment, c("OZ", "LZ", "MZ", "HZ"))
colony$Plate <- factor(colony$Plate, c("KDX","SCX","CNX"))

show the full table
colony
```

## The tapply function a brief digression

- Assume we have the following data for heights of 5 males and females:

```
data <- data.frame(gender=c("Male", "Male", "Female", "Female", "Female"), height=c(6, 6.1, 5.8, 6, 5.95))
gender height
1 Male 6.00
2 Male 6.10
3 Female 5.80
4 Female 6.00
5 Female 5.95
```
- By calling mean() on the height column we can get the average of all 5 people, but how do we get average separately for males and females?
- tapply() lets us do exactly this
  - It applies a function to grouped data:
- tapply( data\$height, data\$gender, mean )  
data groups function

## Undertake data analysis Script walkthrough 3

- We need the means of the triplicate counts for each Run
  - Broken down by plate type (KDX,SCX,CNX) and Z treatment concentration (OZ,LZ,MZ,HZ)

```
Part 2. Investigating data ##
tapply(colony$count, list(colony$Run, colony$Plate,
colony$Treatment), mean)

... OZ
 KDX SCX CNX
Run1 98.33333 129.6667 108.3333
Run2 180.33333 206.0000 188.6667
Run3 262.33333 288.6667 265.6667

... LZ
 KDX SCX CNX
Run1 75.0000 53.0000 21.66667
Run2 136.33333 103.66667 32.00000
Run3 157.0000 180.66667 46.66667

... MZ
 KDX SCX CNX
Run1 29.66667 6.333333 0.3333333
Run2 47.00000 11.666667 2.0000000
Run3 73.00000 17.333333 3.6666667

... HZ
 KDX SCX CNX
Run1 6.333333 1.3333333 0.3333333
Run2 12.000000 0.3333333 0.0000000
Run3 18.666667 0.3333333 0.0000000
```

## Summarize & save the analysis Script walkthrough 4

- we need a reshaped, background corrected, table of results on which to perform our tests
- for clarity where possible use dollar (\$) notation (work only with data frames)

```
Part 3. Summarizing data ##
result <- tapply(colony$count, list(colony$Treatment, colony$Plate), mean)
result <- data.frame(result) # result of tapply is matrix, convert to dataframe
result

calculate kdx and scx values after background correction
kdx = result$KDX - result$CNX
scx = result$SCX - result$CNX

result <- cbind(kdx, scx)
remove the 0Z entry
result <- result[-1]
barplot(result,beside=T)

wilcox.test(result[,1],result[,2],paired=T)
cor.test(result[,1],result[,2],paired=T)
write.csv(result,"CFAresults.csv")
```

We can plot the results as a barchart, and undertake an appropriate two sample classical test

We find that the difference in means is not significant (would expect observation to occur 1.4 times), and that the scramble and knockdown counts have a 90% correlation



## Exercise

### Colony forming assay script

- Enter the text of the count data script, and save the file.
  - To run the count data script in R, type
  - `source("filename") # the script is available as 11_CountData.R`
- Each step of the script is executed, and the results displayed.
- We need to export the graphical output to a file, and the R objects also need to be saved.
- Modify the script as follows:
  - Section 3, line directly after `tapply` command insert:  
`jpeg(file="fig1.jpg",width=1600,height=800,res=150)  
par(oma=c(4,2,2,2))  
... <boxplot commands in middle> ...  
dev.off()  
jpeg(file="fig2.jpg",width=675,height=900,res=150)  
... <barplot commands in middle> ...  
dev.off()`
  - Section 4, line directly after `result` command insert:  
`jpeg(file="fig3.jpg",width=1600,height=800,res=150)  
... <barplot commands in middle> ...  
dev.off()`

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## Batch processing R scripts

### Scripting

- Scripts can be run without ever launching R, using R CMD batch mode.  
quit R and type the following in a linux terminal

`R CMD BATCH --no-restore 11_CFAcountData.R`

or if you write all of graphical output to files:

`Rscript 11_CFAcountData.R` (works only with recent R versions)

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User functions

**2**

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## Introducing ... User functions

- All R commands are functions.
- Functions perform calculations, possibly involving several arguments, then return a value to the calling statement.
- The calculation maybe any process, might or might not have return value
  - It need not be arithmetic
- User functions extend the capabilities of R by adapting or creating new tasks that are tailored to your specific requirements.
- User functions are a special kind of object

## Defining a new function

- Parts of function definition: name, arguments, procedural steps, return value

```
sqXplusX <- function(x){
 x^2 + x
}
```
- **sqXplusX** is the function name
- **x** is the single argument to this function and it exists only within the function
- everything between brackets {} are procedural steps
- the **last** calculated value is the function return value
- after defining the function, we can use it:> sqXplusX(10)  
[1] 110

## Named and default arguments

- Example of function with more than one named argument:

```
powXplusX <- function(x, power=2){
 x^power + x
}
```
- Now we have two arguments. The second argument has a default value of 2.
- Arguments without default value are required, those with default values are optional.

```
> powXplusX(10)
[1] 110
> powXplusX(10, 3) _____ arguments matched based on position
[1] 1010
> powXplusX(x=10, power=3) _____ arguments matched based on name
[1] 1010
```

## Assignments with arguments

### User functions

```
sqXplusX <- function(x){
 x^2 + x
}

• Now try this ...

a <- matrix(1:100, ncol=10, byrow=T) # make some dummy data
b <- sqXplusX(a) # transform a by sqXplusX, assign result to b
b # to view the result
• sqXplusX user function is now an R object, check its arguments and
list it in the current workspace
> args(sqXplusX)
> ls()
> sqXplusX
```

You can use a blank document in gedit, nedit or other text editor to hold these commands for you, then copy / paste the instructions into R

Don't add brackets to see the definition of sqXplusX

## Assigned or anonymous ...

### User functions

- Functions may be assigned a name, or anonymously created within an operation
  - Anonymous functions are really useful in `apply()` style procedures

```
apply(object, margin, function)
 • E.g. I have a 10 x 10 matrix and want to square each item, and
 add the item to itself
a<-matrix(1:100, ncol=10, byrow=T)
a # to view new object
apply(a, c(1,2), function(x) x^2+x)
```

x is transiently assigned each item of a, and this is passed as an argument to the anonymous function

1 means by rows, 2 means by columns [1<sup>st</sup> or 2<sup>nd</sup> margin]  
c(1,2) means do both rows and columns

## Functions occupy their own space

### User functions

- Objects created in functions are not available to the general environment unless returned.
  - they are said to be out of scope
    - Scope relates to the accessibility of an object.
- A function can only return one object.
- Custom functions disappear when R sessions end, unless the function object is saved in an Rdata file or sourced from a script.
  - A really useful function could be added to your .Rprofile file, and would always be ready for you at launch
- You could also make a package
  - Beyond the scope of the beginners course!!!!

## Script / function tips

### User functions

- If your script repeats the same style command more than twice, you should consider writing a function
- Writing functions makes your code more easily understandable because they encapsulate a procedure into a well-defined boundary with consistent input/output
- Functions should not be longer than one-to-two screens of code, keep functions clean and simple
- Look at other functions to get ideas for how to write your own ...
  - Display function code by entering the function's name without brackets.

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## File commands for extending scripts & user functions

Generic file commands  
`dir(..., pattern="txt")`  
Retrieve working directory file listing filtered by pattern. Note pattern is a regular expression, not a shell wildcard  
`glob2rx("*.txt")`  
Changes wildcards to regular expressions!  
`unlink(...)`  
Remove (permanently) a file from system  
`system(...)`  
Execute a shell command from within R  
Result can not be coerced to an object, only available to linux R

> `glob2rx("*.txt")`  
[1] "`^.*\\\.txt$`"

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## Text manipulation for extending scripts & user functions

- Text manipulation and file name mangling ... that's a technical term
- `grep( pattern, object )`  
• If pattern is not found, grep returns a 0 length object.  
• Test for null with `is.null()`
- `sub( pattern, replacement, object )`  
`gsub( pattern, replacement, object )`  
• Sub replaces first occurrence only, gsub does them all.
- `cat( "...", file=... )`  
• Outputs text to a file, or prints it on screen if file=""  
• cat requires "\n" to be given for new lines ... try ...
- `cat("Hello World!"); cat("Hello World!", sep="\n"); cat("Hello World!", sep="\n", file="world.txt")`  
• cat is extremely useful for writing scripts or generating reports on-the-fly

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## Error reporting for extending scripts & user functions

- Your code should report errors if inconsistency is detected.

```
stop(...)
 • Stops execution of a function and reports a custom error
 message
```

```
is.family(...)
```

- Functions that can be used to test for a variety of conditions  
place them inside `if` structures to check that all is well

```
if(!is.numeric(x)){ stop ('Non numeric value entered. Cannot
continue.') }
```

If the object x is non numeric (e.g.  
Text has been entered when  
numbers were required), then stop  
execution and report message

The `is.family`

```
array
atomic
base
baseNamespace
blob
character
complex
classed
classed
complex
data.frame
data.table
double
environment
empty.model
expression
function
finite
integer
isGeneric
isSymbol
isGroup
isolate
infinite
language
logical
matrix
na
na.data.frame
na.default
na.omit
name
names
na.POSIXlt
null
numeric
POSIXct
POSIXlt
POSIXt
symbol
tibble
vector
warning
isLanguage
isPrimitive
isAtomic
isBase
isBaseNamespace
isBLOB
isCharacter
isComplex
isClassed
isDataframe
isDefault
isEnvironment
isFunction
isFinite
isInteger
isLanguage
isLogical
isMatrix
isNA
isNames
isNull
isNumeric
isPOSIXlt
isPOSIXt
isSymbol
isTibble
isVector
isWarning
isXKlass
isXKlass
isPairlist
```

## Temperature conversion exercise

### User functions

- Centigrade to Fahrenheit conversion is given by

$$F = 9/5 C + 32$$

- Write a function that converts between temperatures.

- The function will need two named arguments
  - `temperature (t)` is numeric
  - `units (unit)` is character
  - They will need default values, e.g `t=0, unit="c"`

- The function should report an appropriate error if inappropriate values are given

```
if(!is.numeric(t)) { }
if(!(unit %in% c("c","f"))){...}
 • The function should print out the temperature in F if given in C, and vice versa
```

Functions with named arguments are defined with the following syntax

```
myFunc<-function(arg=defaultValue,...)
```

- Why not add a third scale?  
`K=C+273.15`

Example code:  
`12_convTemp.R`

## Building the solution

- It is difficult to write large chunks of code, instead start with something that works and build upon it
- E.g. to solve the temperature conversion exercise:
  - start with the function `powXplusX` (from some slides ago)
  - modify the argument names
  - delete the old code, for now just print out the input arguments
  - save the function file, load it into R and try it out
  - now add the two lines for input checking from the previous slide
  - try it out, see if passing a character for temperature gives the expected error
  - now try to convert C into F and print out the result
  - when that works, add the conversion from F to C
- If you get stuck, call us to help you !

### Temperature conversion script

```
convTemp<-function(t=0,unit="c"){ # convTemp is defined as a new user function requiring two arguments, t and unit, the default values are 0 and "c", respectively.

 if(!is.numeric(t)){
 stop("Non numeric temperature entered") # Exception error if character given for temperature
 }

 if(!(unit %in% c("c","F","K"))){
 stop("Unrecognized temperature unit. \n Enter either (c)entigrade, (F)ahreneinheit or (K)elvin") # Exception error if unrecognized units entered
 }

 # Conversion for centigrade
 if(unit=="c"){
 fTemp <- 9/5 * t + 32
 kTemp <- t + 273.15
 output <- paste(t,"C is: \n",fTemp,"F \n",kTemp,"K \n")
 cat(output)
 }

 # Conversion for Fahrenheit
 if(unit=="F"){
 cTemp <- 5/9 * (t-32)
 kTemp <- cTemp + 273.15
 output <- paste(t,"F is: \n",cTemp,"C \n",kTemp,"K \n")
 cat(output)
 }

 # Conversion for Kelvin
 if(unit=="K"){
 cTemp <- t - 273.15
 fTemp <- 9/5 * cTemp + 32
 output <- paste(t,"K is: \n",cTemp,"C \n",fTemp,"F \n")
 cat(output)
 }
}
```

Example code:  
12\_convTemp.R

### Advanced data processing

**3**

### Combining data from multiple sources *Gene clustering example*

- R has powerful functions to combine heterogeneous data into a single data set
- Gene clustering example data:
  - five sets of differentially expressed genes from various experimental conditions
  - file with names of experimentally verified genes
- Gene clustering exercise:
  1. combine this dataset into a single table and cluster to see which conditions are similar
  2. repeat the clustering but only on a subset of experimentally verified genes

## Combining gene tables

- input files have two columns: gene names and fold change
  - we want to combine all five tables into a single table, with 0 for missing values

## Gene clustering

## Script walkthrough 1

- To make the big table we first need to find out all the genes present in at least one of the files
  - Make sure not to use factors in `read.delim()`

```
start with an empty collection of genes
genes <- c()

for (fileName in 1:5) {
 # load in files 13_DiffGenes1.tsv ...
 t <- read.delim(paste("13_DiffGenes", fileName, ".tsv", sep = ""),
 as.is=TRUE, header=FALSE)
 # label the input columns to help code readability
 names(t) <- c("gene", "expression")
 genes <- union(genes, t$gene)
}

for tidiness order our genes by name
genes <- sort(genes)

genes # show all genes
```

when loading in character data use `as.is=T` to prevent it being converted to factors!

`union()` is a set operation, combines two vectors by eliminating duplicates. There are also `intersect()` and `setdiff()`

Example code: 13\_geneClustering.R

## Gene clustering

## Script walkthrough 2

- Using the complete list of genes, we can create the big table and fill in the values:

```

make the destination table [rows = unique genes, cols = file numbers]
values <- matrix(0, nrow=length(genes), ncol=5)
rownames(values) <- genes # name the rows with the complete gene names

for(fileNum in 1:5){
 # read in the file again
 t <- read.delim(paste("13_DiffGenes", fileNum, ".tsv", sep=""),
 as.is=T, header=F)
 names(t) <- c("gene", "expression")

 # match the names of the genes to the rows in our big table
 index <- match(t$gene, rownames(values))
 # copy the expression levels
 values[index,fileNum] <- t$expression
}

we use index to pick the rows in such way that
they match the gene order in the input file

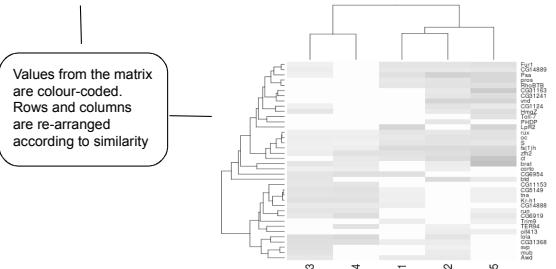
```

## Gene clustering

Script walkthrough 3

- Now we can do hierarchical clustering:

```
heatmap(values, scale="none", col = cm.colors(256))
```



## Gene clustering

## Gene clusters

- In a second part of our analysis, we want to produce the same heatmap but only based on a list of experimentally verified genes
  - The problem is data is not formatted in the most convenient way:

| genes                               | citation                       |
|-------------------------------------|--------------------------------|
| oc,run,RhoBTB,CG5149,CG11153,S,Fur1 | Segal et al, Development 2001  |
| tna,Kr-h1,rux                       | Krejci et al, Development 2002 |

## Gene clustering

## Script walkthrough 5

- We load in this table, and only extract the gene names, then we use them to select a subset of values matrix

```
load in the tab-delimited file with genes and citations
t.exp <- read.delim("13_ExperimentalGenes.tsv", as.is=T)
split all gene names by ", " and then flatten it out into a single vector
experim.genes <- unlist(strsplit(t.exp$genes, ","))

```

`strsplit()` splits a vector of strings by a custom split character ("."). The result is a list of split values for each element of the input vector.

```
redo the heatmap by using just the genes in the experimentally verified set
is.experimental <- rownames(values) %in% exprim.genes
heatmap(values[is.experimental,], scale="none", col = cm.colors(256))
```

## Gene clustering review

- We load in the five tables twice - first to collect gene names, then to load expression values
- Based on expression table (values) we construct a clustered heatmap first on the whole set of genes, then on a selected subset
- Go through the code, try it out it and understand it
- Try answering the following questions:
  - what is rownames(values) ?
  - why is rownames(values)[index] and t\$gene giving the same output?
  - what is the difference between rownames(values) %in% experim.genes and experim.genes %in% rownames(values)

Example code:  
13\_geneClustering.R

## Graphics

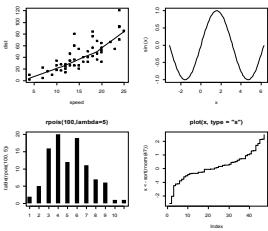
# 4

## Starting out with R graphics

### Graphics

- R provides several mechanisms for producing graphical output
  - Functionality depends on the level at which the user seeks interaction with R
    - graphics systems, packages, devices & engines
- High level graphics
  - Functions compute an appropriate chart based up on the information provided. Optional arguments may tailor the chart as required
    - Interaction is at traditional graphics system level. The user isn't required to know much about anything
- Low level graphics
  - The user interacts with the drawing device to build up a picture of the chart piece by piece.
    - This fine granular control is only required if you seek to do something exceptional
- R graphics produces plots using a painter's model
  - Elements of the graph are added to the canvas one layer at a time, and the picture built up in levels. Lower levels are obscured by higher levels, allowing for blending, masking and overlaying of objects.

## High level vs. Low level plotting Graphics



High level plotting  
`example(plot)`

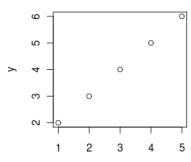
Low level plotting  
(Scotland by blighty package)



## Essential plotting - plot()

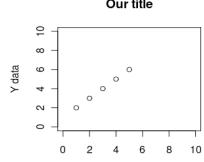
- `plot()` is the main function for plotting, it takes x,y values to plot and also lots of graphical parameters (see `?par` for all of them)

default plotting



```
x <- 1:5
y <- 2:6
plot(x,y)
```

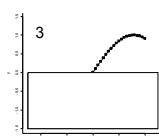
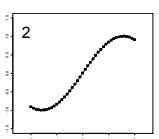
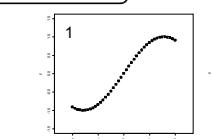
custom plotting



```
x <- 1:5
y <- 2:6
plot(x,y, xlab="X data", ylab="Y data",
 xlim=c(0,10), ylim=c(0,10),
 main="Our title")
```

## R graphics uses a painter's model

```
x <- seq(-2, 2, 0.1)
y <- sin(x)
```



```
plot(y~x, ylim=c(-1.5,1.5),
 xlim=c(-2.5,2.5),
 col="red", pch=16, cex=1.4)
```

```
lines(y~x, ylim=c(-1.5,1.5),
 xlim=c(-2.5,2.5), col="blue",
 lty=1, lwd=2)
```

```
rect(-2.5,0,2.5,-1.5,
 col="white", border="white")
```

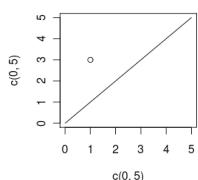
xlim, ylim = axis limits  
 col = line colour  
 pch = plotting character [example(points)]  
 cex = character expansion [scaling factor]

lty = line type  
 lwd = line width  
 rect = rectangle

Example code:  
14\_painterModel.R

## Plotting x,y data - plot(), points(), lines()

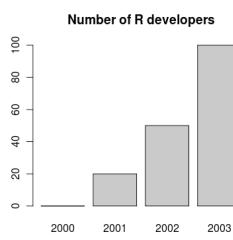
- **plot()** is used to start a new plot, accepts x,y data, but also data from some objects (like linear regression). Use the parameter **type** to draw points, lines, etc (see **?plot**)
- **points()** is used to add points to an existing plot
- **lines()** is used to add lines to an existing plot



```
plot(c(0, 5), c(0, 5), type="l") # draw as line from (0,0) to (5,5)
points(1, 3) # add a point at 1,3
```

## Making bar plots - barplot()

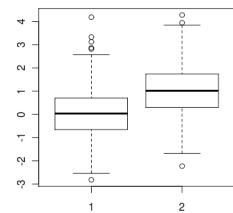
- visualizing a vector of data can be done with bar plots, using function **barplot()**



```
data <- c("2000"=0, "2001"=20, "2002"=50, "2003"=100)
barplot(data, main="Number of R developers")
```

## Making box plots - boxplot()

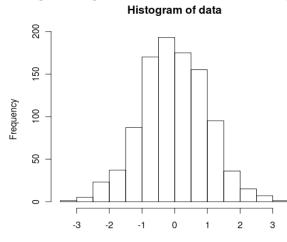
- when a spread of data needs to be visualised, we can use boxplots with function **boxplot()**



```
data1 <- rnorm(1000, mean=0)
data2 <- rnorm(1000, mean=1)
boxplot(data1, data2)
```

## Making histograms - hist()

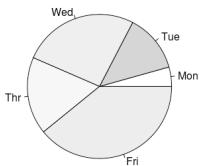
- when we need to look at the distribution of data, we can visualize it using histograms with function `hist()`



```
data <- rnorm(1000)
hist(data)
```

## Pie charts - pie()

- to visualise percentages or parts of a whole we can use pie charts with function `pie()`



```
data <- c("Mon"=1, "Tue"=3, "Wed"=6, "Thr"=4, "Fri"=9)
pie(data)
```

## Typical plotting workflow

- Set the plot layout and style - `par()`
  - Set the number of plots you want per page
  - Set the outer margins of the figure region
    - The distance between the edge of the page and the figure region, or between adjacent plots if there are multiple figures per page
- Set the inner margins of the plot
  - The distance between the plot axes and the labels & titles
- Set the styles for the plot
  - Colours, fonts, line styles and weights
- Draw the plot - `plot(x,y, ...)`

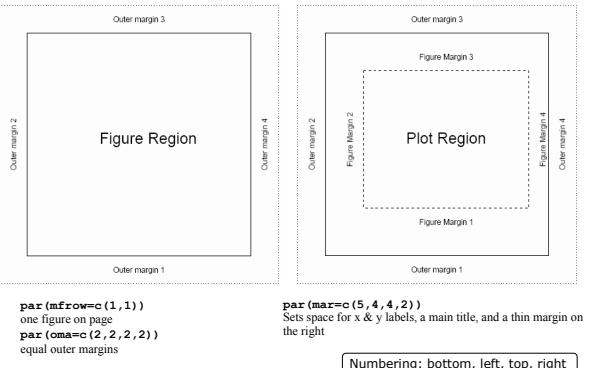
## Setting graphics layout and style - par()

**par()** Top level graphics function

- parameter specifies various page settings. These are inherited by subordinate functions, if no other styles are set.
  - Specific colours and styles may be set globally with **par**, but changed ad hoc in plotting commands
  - The global setting will remain unchanged, and reused in future plotting calls.
- **par** sets the size of page and figure margins
  - Margin spacing is in 'lines'
- **par** is responsible for controlling the number of figures that are plotted on a page
- **par** may set global colouring of axes, text, background, foreground, line styles (solid/dashed), if figures should be boxed or open etc. etc.

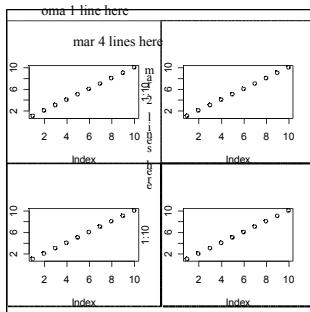
type **par()** to get a list of top down settings which may be set globally

## Page settings with par Graphics



## Page layout plot exercise Graphics

```
par(mfrow=c(2,2))
• 2 x 2 figures per page
par(oma=c(1,0,1,0)
• 1 line spacing top and bottom
par(max=c(4,2,4,2))
• 4 lines at bottom & top
• 2 lines left & right
par(bg="lightblue",fg="darkgrey")
• light blue background
• dark grey spots
par(pch=16,cex=1.4)
• Large circles for spots
• Execute 4 times with different colors:
plot(1:10)
box("figure",lty=3,col="blue")
• Draw a blue dashed line around plot
box("outer",lty=1,lwd=3,
col="green")
• Draw a green solid line around figure
```

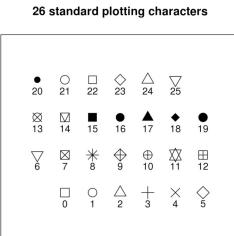


See how the figure margins overlap  
Using painter's model

15\_parExample.R

## Plotting characters for plot() size and orientation

```
pch= ...
Sets one of the 26 standard plotting
character used.
Can also use characters, such as ".."
cex= ...
Character expansion. Sets the scaling
factor of the printing character
las= ...
Axes label style. 1 normal, 2 rotated
90°
4 styles (0-3)
```



## Plotting characters exercise

### Graphics

```
16_plottingChars.R
xCounter<-1
yCounter<-1
plotChar<-0

plot(NULL, xlim=c(0,8),
 ylim=c(0,5), xaxt="n",
 yaxt="n", xlab="",
 ylab="", main="")
 ,main="26 standard plotting
characters")

while (plotChar < 26){
 if (xCounter < 7){
 xCounter <- xCounter+1
 } else {
 xCounter <- 1
 yCounter <- yCounter+1
 }

 points(xCounter,yCounter,pch=plotChar,
 cex=2)
 text(xCounter,(yCounter-0.3),plotChar)
 plotChar <- plotChar+1
}
```

X-Y coordinates,  
Plotting character index counter

Sets up an empty plotting area.  
Axis scale limits, xlim, ylim  
Don't draw axis ticks, xaxt, yaxt="n"  
Don't annotate axis, xlab, ylab=""  
Set a main title, main

We want to print the characters in a  
7 x 4 grid. The if statement sets up  
the character plotting coordinates  
such that each time x = 7, make it 1  
again and increment the y axis by 1 at  
the same time

While loop counts up to 25  
(0 to 25 = 26 iterations)  
And cycles through each pch  
available

## Annotating the plot

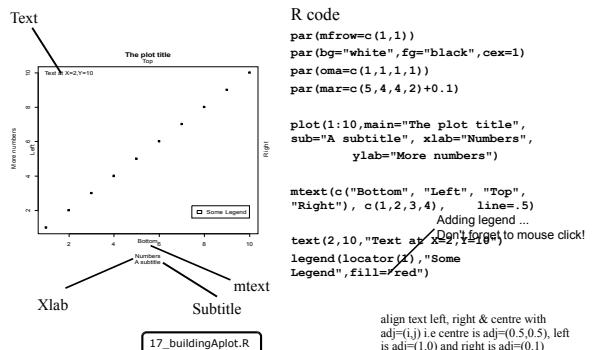
- plot accepts main title, subtitle, X label, Y label as standard arguments
- ```
plot(x, y, main="...", sub="...", xlab="...", ylab="...")  
mtext(text="...", side= ...)  
  • allows text to be written directly into the margin of a plot  
text(x,y,labels="...")  
  • allows text to be written in the plot at x,y  
legend(x,y, legend=...)  
  • produces a legend for the plot
```

Appreciating drawing coordinates

- How do we know where to place items within the plot region when building up our customized graphs?
- Most of the time we can specify X,Y coordinates.
 - R calculates sensible pixel coordinates of plots from the data we provide. We don't need to worry about pixels, centimetre distances etc.
- `locator(...)`
 - Returns x,y coordinates from a mouse click within a plot
 - good for working out where to place legend items
- `identify(...)`
 - provides an id tag for the closest plotted point to a mouse click
 - useful if you want to label points on a chart
- `xy.coords(...)`
 - translates x,y coordinates into pixel coordinates
- Margin spacing is in lines
 - The exact distance is a factor of font family, style and size
 - Text may appear bunched or squashed if sufficient distance is not left between the axes and the caption

Building up a plot

Graphics



Plots with custom axes

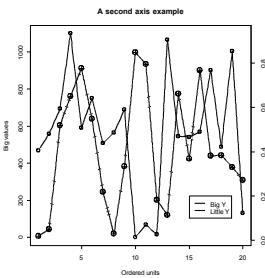
Graphics

- R `plot` doesn't support multiple Y axis by default
 - You have to make additional axes yourself!
- Adding custom axis
 - If you want to specify custom axes, make sure you turn off the automatic axes in the plot / points call

```
plot(..., axes=F)
```

Adding a second Y axis Graphics

The trick



- 1.plot first Y series
- 2.use `par(new=T)` to overlay a second figure region
- 3.plot second series without axes
- 4.`axis(side=4, ...)` to add second Y axis
- 5.`mtext(side=4, ...)` to label second Y

Example: The second Y series Graphics

```
x1<-1:20  
y1<-sample(1000,20)  
y2<-runif(20)  
y2axis<-seq(0,1,.2)  
  
par(mar=c(4,4,4,4)) # Set up equivalent figure margins  
  
plot(x1,y1,type="p",pch=10,cex=2,col="red",  
      main="A second axis example",  
      ylab="Big values",ylim=c(0,1100),  
      xlab="Ordered units")  
points(x1,y1,type="l",lty=3,lwd=2,col="green") # Plot and label first Y series  
  
par(new=T) # Overlay a second plot region  
plot(x1,y2,type="p",pch=20,cex=2,col="black",axes=FALSE,bty="n",xlab="",ylab="")  
points(x1,y2,type="l",lty=2,lwd=2,col="grey") # Connect dots with a line  
axis(side=4,at=pretty(y2axis)) # Plot second Y series, but suppress labels  
mtext("Little values",side=4,line=2.5) # Annotate second Y axis  
  
legend(15,0.2,c("Big Y","Little Y"),lty=1,lwd=2,col=c("green","grey"))  
# Add legend, note X,Y is on second Y axis scale
```

Use of colour in R Graphics

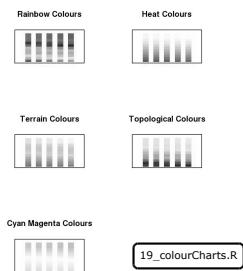
- Colour is usually expressed as a hexadecimal code of Red, Green, and Blue counterparts.
 - No good for humans.
- R supports numerous colour palettes which are available through several "colour" functions.
 - `colours()` # get inbuilt names of known colours
 - RGB primaries may take on a decimal intensity value of 0 to 255
 - 255 is #FF in hexadecimal
 - White is #FF FF FF
 - Black is #00 00 00
 - `rgb()` # converts red green blue intensities to colour
 - Strangely, likes decimalized intensities (ie. 0 is black, 1 is white)

```
> rgb(1,1,1)  
[1] "#FFFFFF"  
  
> par(mfrow=c(2,2))  
> plot(1:10,col="#FF00FF")  
> plot(1:10,col=rgb(1,0,1))  
> plot(1:10,col="magenta")
```

Colour Ramps & Palettes Graphics

- Heatmaps use colour depth to convey data values. Cold colours are typically low values, and light colours are high state values. This is a colour ramp.
- R supports numerous graded colour charts. Specify n , to set the number of gradations required in the palette

```
rainbow(n)
heat.colors(n)
terrain.colors(n)
topo.colors(n)
cm.colors(n)
```



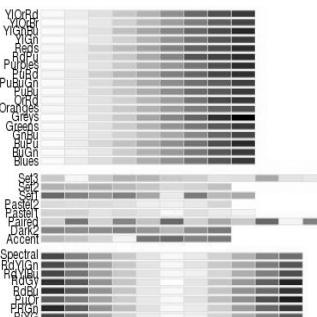
You can specify a user defined palette of indexed colours:
`palette(rainbow(7)) # creates 7 indexed colours (1:7) based on
rainbow palette R O Y G B I V !!!`

Colour packages: RColorBrewer Graphics

- This add on package provides a series of well defined colour palettes. The colours in these palettes are selected to permit maximum visual discrimination
- Access the RColorBrewer library functions ...

```
library("RColorBrewer")
  • Check out the available palettes
display.brewer.all(n=NULL, type="all", select=NULL, exact.n=TRUE)
  • Define your own palette based on one of RColorBrewers'
myCol<-brewer.pal(n,"...") # n=number of colours, "..." is the palette name
```

RColorBrewer named palettes Graphics



Saving plots to files

- Unless specified, R plots all graphics to the screen
- To send plots to a file, you need to set up an appropriate graphics device ...

```
postscript(file="a_name.ps", ...)
pdf(file=".pdf", ...)
jpeg(file="...jpg", ...)
png(file="...png", ...)
    • Each graphics device will have a specific set of arguments that dictate characteristics of the outputted file
        • height=, width=, horizontal=, res=, paper=
            • Top tip: jpg, A4 @ 300 dpi, portrait, size in pixels
                • jpeg(file="my_Figure.jpg", height=3510, width=2490, res=300)
            • Postscript & pdf work in inches by default, A4 = 8.3" x 11.7"
```
- Graphics devices need closing when printing is finished

```
dev.off()
```

```
for example:
png("tenPoints.png", width=300, height=300)
plot(1:10)
dev.off()
```

Thoughts when plotting to a file

Graphics

- Its very tempting to send all graphical output to a pdf file. Caution!
 - For high resolution publication quality images you need postscript. Set up postscript file capture with the following function

```
postscript("a_file.ps",paper="a4")
    • postscript images can be converted to JPEG using ghostscript (free to download) for low resolution lab book photos and talks
```
 - PDF images will grow too large for acrobat to render if plots contain many data points (e.g. Affymetrix MA plots)
 - Automatically send multiple page outputs to separate image files using ...file="somename%02d.jpg"
 - Don't forget to close graphics devices (i.e. the file) by using
 - `dev.off()`

Plotting exercise

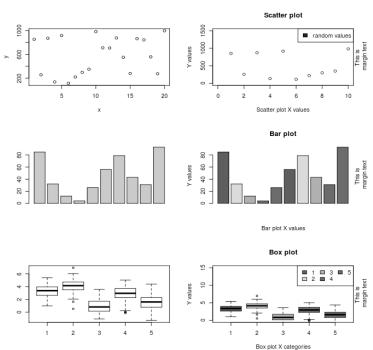
Graphics

- Exercise:
 - Make a full A4 page figure comprising of 6 plots: 2 each of XY plot (`plot()`), barchart (`barchart()`) and box plots (`boxplot()`)
 - The two version of each plots should consist of: the default plot and a customised plot (change for instance colours, range, captions...)
 - Output the completed 6-panel figure to: screen, jpeg, postscript and pdf file
- Suggested route to solution:
 - Generate some plotting data appropriate for each type of plot
 - Write the code to produce the six plots, once plotting the data by using default plotting, one with some customisations you want
 - To output the plot to screen, jpeg, postscript and pdf you will need to redo the plot multiple times - create a function to do a plotting and call it by redirecting graphical output to screen, jpeg file, postscript file and pdf file

```
20_6PanelPlotScript.R
```

6 Panel plots exercise

Graphics



References

- Official documentation on:
 - <http://cran.r-project.org/manuals.html>
- A good repository of R recipes:
 - Quick-R: <http://www.statmethods.net/>
- Don't forget that many packages come with tutorials (vignettes)
- Website of this course:
 - <http://logic.sysbiol.cam.ac.uk/teaching/Rcourse/>
- R forums (stackoverflow & official):
 - <http://stackoverflow.com/questions/tagged/r>
 - <http://news.gmane.org/gmane.comp.lang.r.general>
- Plenty of textbooks to choose from, comprehensive list + reviews:
 - <http://www.r-project.org/doc/bib/R-books.html>

Thanks for your attention!

END OF COURSE