Multimedia Systems Lecture 3

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Extended Contrast modification

- We can use the strechlim function to find the best range of colors to stretch using it.
- I = imread('gray.jpg');
- Lim = stretchlim(I);
- ▶ J = imadjust(I,Lim,[]);
- subplot(2,2,1),imshow(I),title('Original Image');
- subplot(2,2,2),plot(imhist(I)),title('Original Image Histogram');
- subplot(2,2,3),imshow(J),title('Contrast modified Image');
- subplot(2,2,4),plot(imhist(J)),title('Contrast Modified Histogram');
- We can reverse the order of numbers in the last parameter of imadjust.

Filters

- Image filters are used to apply various effects on images.
- The filter is a matrix of odd dimensions, here we will use only square filters.
- We apply a filter to an image using this formula
 - $I(x,y) = \sum_{u=-a}^{a} \sum_{v=-b}^{b} f(u,v) * I(x+u,y+v).$
- For every pixel we take the sum of products of the current pixel or a neighbor of it with the corresponding value in the filter matrix.
- This method of applying filters is called Correlation.
- If the sum of elements in the filter matrix equals 1 then the resulting image will have the same brightness value, if it is smaller than 1 then the result will be darker and bigger than 1 the result will brighter.

Noise

- We can add noise to an image using the imnoise function.
- We will use four types of noise:
 - Gausian noise: G = imnoise(I,'gaussian'0,0.05);
 - Salt and Pepper noise: SP = imnoise(I,'salt & pepper',0.02);
 - Possion noise: P = imnoise(I,'poisson');
 - Speckle noise: S = imnoise(I,'speckle');
- ▶ In the next slides we will try to use filters for removing this noise.

Average Filters

- To apply a filter in matlab we use two functions
 - fsepcial('type',parameters) we pass the filter type to this function and any parameters specified for this type.
 - filter2(filter,image) this function uses the output from the first one to apply the filter on the image.
- Average Filters
- We will apply the average filter on the noisy images to see how it works:
 - ▶ H = fspecial('average',5);
 - im = unit8(filter2(h,G))
 - ► Imshow(im)

Average Filters

- Now we try to do the same but with the salt & pepper noisy image
 - ▶ H = fspecial('average',5);
 - im = unit8(filter2(h,SP))
 - ► Imshow(im)
- We can do the same for poisson and speckle noises.
- Median Filters
- In this kind of the filters the value of each pixel is modified to equal the median of the pixel values in the specified window.

Median Filters

- \blacktriangleright Im2 = medfilt2(G,[3 3]);
- ► Imshow(Im2)
- \blacktriangleright Im2 = medfilt2(SP,[3 3]);
- ► Imshow(Im2)
- \blacktriangleright Im2 = medfilt2(P,[3 3]);
- ► Imshow(Im2)
- ► Im2 = medfilt2(S,[3 3]);
- Imshow(Im2)
- Which noise type is this filter the best to remove?

Adaptive Filter

- These filters use special statistics to calculate the value of each pixel based on surrounding pixels to decrease signal to noise ratio.
- ▶ im4=wiener2(G,[5 5]);
- imshow(im4);
- ▶ im4=wiener2(SP,[5 5]);
- imshow(im4);
- ▶ im4=wiener2(P,[5 5]);
- imshow(im4);
- ▶ im4=wiener2(\$,[5 5]);
- imshow(im4);

Filters results

- These results are left for the students to find out by them selves and to encourage them to work at home instead of wasting time on facebook and social media.....
- Compare the use of filters on different noise types and share the results with your teacher.

GIF

- ▶ A GIF image is a set of images stored in a single file displayed one by one creating the illusion of animation.
- These images are stored using indexed color model to reduce size.
- We cannot use imshow to display GIF images.
- GIF images are created using the imwrite function, the first and second parameters are the image's table and map.
- ▶ The third parameter is the file's name.
- Extra parameters include:
 - DelayTime: Transition time between images.
 - loopcount: specified when writing the first image, determines how many times to loop the images.
 - writemod: is used to append more images to the file.

GIF – example horizontal movement

▶ End

end

```
Im = imread('gray.jpg');
\blacktriangleright Im1 = imresize(Im,[256 256]);
▶ for i=1:16:256
    \blacktriangleright Im3(:,1:i+1) = Im1(:256-i:256);
    ▶ [tbl map] = gray2ind(lm3,256);
    ▶ if (i == 1)
         Imwrite(tbl,map,'test.gif',DelayTime',0.24,'loopcount',2);
    else
         Imwrite(tbl,map,'test.gif','DelayTime',0.24,'writemode','append');
```

Exercise

- Write a matlab script to create a vertical movement of an image.
- Write a matlab script to create a resizing movement of an image.

THE END GOOD LUCK