

CS425: Computer Networks

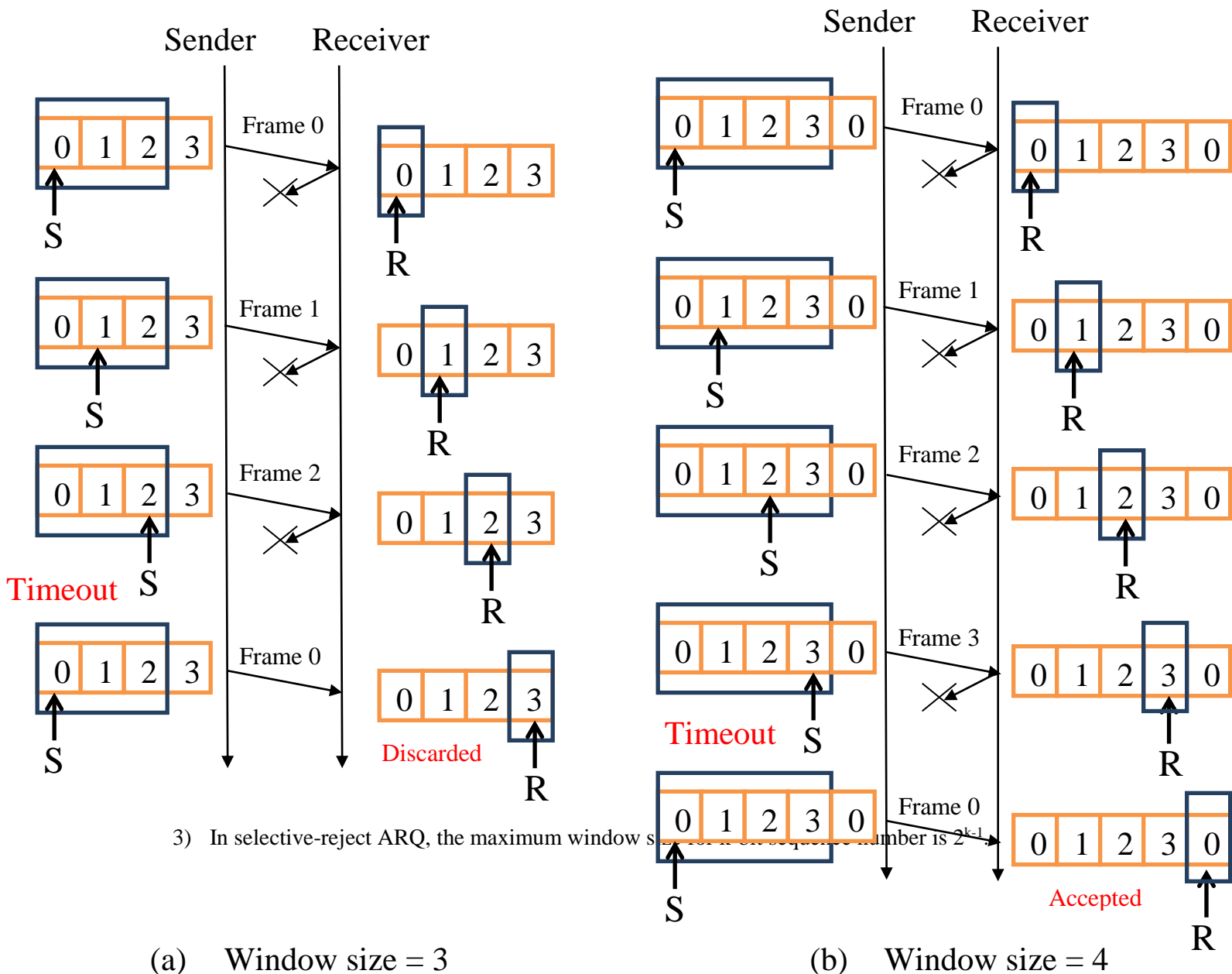
Solution of Homework Assignment 4

- 2) In Go-back-N ARQ mechanism, for a k-bit sequence, the window size should be limited to $2^k - 1$, not 2^k . As an example, if we choose $k = 2$, i.e. the maximum window size is 3 ($2^2 - 1$). Next we compare the window size of 3 and 4 (2^2) as follows:

If the window size is 3 and the acknowledgements of frame 0, 1 and 2 are lost and the frame 0 timer expires, then frame 0 is resent. However the receiver is expecting frame 3, not frame 0, thus this duplicate frame is correctly discarded.

On the other hand if the window size is 4 and the acknowledgements of frame 0, 1, 2 and 3 are lost, the sender sends frame 0 again. This time the receiver expects frame 0. Thus the receiver will erroneously accept frame 0 as the first frame of the next cycle.

This is shown in the following figure **S** and **R** means the sequence number of the frame recently sent and the sequence number of the frame the receiver is expecting respectively.



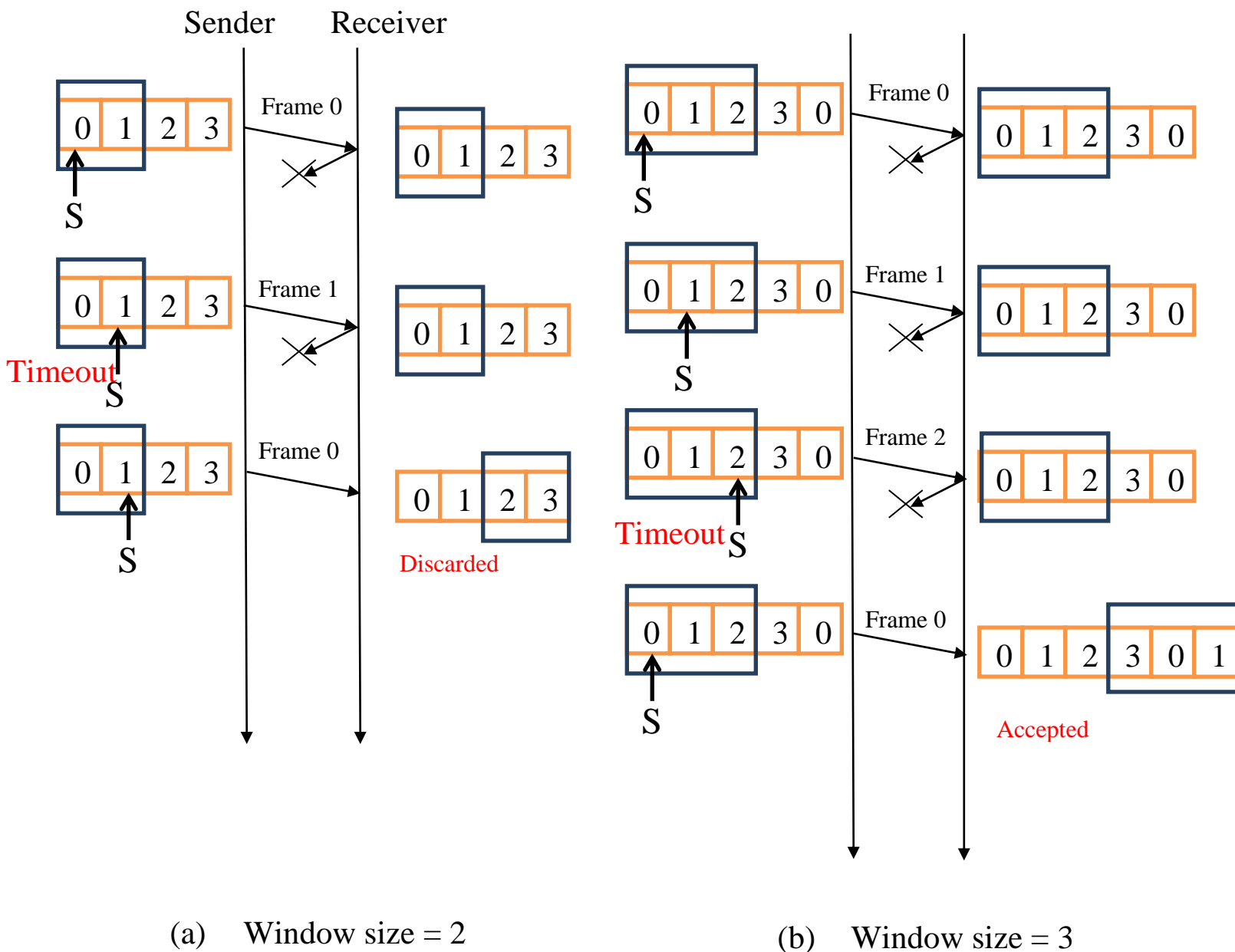
- 3) In selective-reject ARQ, the maximum window size is 2^{k-1} .

As an example if $k = 2$, the size of the window should be at most $2(2^{k-1})$. Let us compare the window size of 2 and 3 ($2^{k-1} + 1$) as follows:

If the window size is 2 and the acknowledgements of frame 0 and 1 are lost and the frame 0 timer expires, then frame 0 is resent. However the receiver is expecting frame 2, not frame 0, thus this duplicate frame is correctly discarded.

On the other hand if the window size is 3 and the acknowledgements of frame 0, 1 and 2 are lost, the sender sends frame 0 again. This time the receiver expects frame 0. Thus the receiver will erroneously accept frame 0 as the first frame of the next cycle.

This is shown in the following figure:



4) Let L be the number of bits in a frame. Then, we can write the following equation:

$$a = \frac{\text{Propagation Delay}}{\text{Transmission Time}} = \frac{20 \times 10^{-3}}{L / (4 \times 10^3)} = \frac{80}{L}$$

Given that efficiency is at least 50%. Thus,

$$U = \frac{1}{1 + 2a} = \frac{1}{1 + (160/L)} \geq 0.5$$

$$L \geq 160$$

Therefore, an efficiency of at least 50% requires a frame size of at least 160 bits.

- 5) A) Probability that 1 bit is in error is 10^{-3} .
 ➔ Probability that 1 bit is not in error is $1 - 10^{-3}$.
 ➔ Probability that 4 bits are not in error is $(1 - 10^{-3})^4 = 0.996$ (as probability of error is independent in each bit)
 ∴ Probability that received frame contains no error is 0.996.

B) Probability that received frame contains at least 1 error = $1 - 0.996 = 0.004$.

- C) 1 parity bit can detect all odd number of errors but cannot detect any even number of errors. As the frame consists of 5 bits (4 data bits + 1 parity bit), 2 and 4 bit error will remain undetected. Thus, Probability that the frame is in error cannot be detected

= Probability that 2 bits are in error + Probability that 4 bits are in error

$$= {}^5C_2 \times (10^{-3})^2 \times (1 - 10^{-3})^3 + {}^5C_4 \times (10^{-3})^4 \times (1 - 10^{-3}) = 9.97 \times 10^{-6}$$

6)

$$\begin{array}{r} 10110110 \\ 110011 \overline{) 1110001100000} \\ \underline{110011} \\ 101111 \end{array}$$

$$\begin{array}{r}
 110011 \\
 \hline
 111000 \\
 110011 \\
 \hline
 101100 \\
 110011 \\
 \hline
 111110 \\
 10011 \\
 \hline
 11010
 \end{array}$$

Thus, CRC = 11010

7)a. Divide $X^{10} + X^7 + X^4 + X^3 + X + 1$ by $X^4 + X + 1$. The remainder is $X^3 + X^2$. The CRC bits are 1100.

The string 100100110111100 is sent.

b. The string 000110110111100 is received, corresponding to $X^{11} + X^{10} + X^8 + X^7 + X^5 + X^4 + X^3 + X^2$.

The remainder after division by $X^4 + X + 1$ is $X^3 + X^2 + X$, which is nonzero. The errors are detected.

c. The string 000010110111100 is received, corresponding to $X^{10} + X^8 + X^7 + X^5 + X^4 + X^3 + X^2$. The remainder after division by $X^4 + X + 1$ is zero. The errors are not detected.

