

# Namespace KWiJisho

## Classes

[Program](#)

# Class Program

Namespace: [KWiJisho](#)

Assembly: KWiJisho.dll

```
internal class Program
```

## Inheritance

[object](#) ← Program

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

# Methods

## Main()

The main entry point of the application.

```
internal static void Main()
```

# Namespace KWiJisho.Modules

## Classes

### [Bot](#)

The main entry point of the application.

### [ConfigJson.Color](#)

## Structs

### [ConfigJson](#)

Class that represents the ConfigJson file for configuring the discord bot.

# Class Bot

Namespace: [KWiJisho.Modules](#)

Assembly: KWiJisho.dll

The main entry point of the application.

```
internal class Bot
```

## Inheritance

[object](#) ← Bot

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

# Properties

## DiscordClient

Gets or sets the Discord client instance used by the bot.

```
internal DiscordClient DiscordClient { get; private set; }
```

## Property Value

DiscordClient

## PrefixCommands

Gets or sets the DSharpPlus.CommandsNext.CommandsNextExtension instance for handling bot prefix commands.

```
internal CommandsNextExtension PrefixCommands { get; private set; }
```

## Property Value

## SlashCommands

Gets or sets the DSharpPlus.SlashCommands.SlashCommandsExtension instance for handling bot slash commands.

```
internal SlashCommandsExtension SlashCommands { get; private set; }
```

Property Value

SlashCommandsExtension

## Methods

### RegisterBotEvents()

Register all the Discord bot events.

```
internal void RegisterBotEvents()
```

### RegisterPrefixCommands()

Register all the Discord bot prefix commands.

```
internal void RegisterPrefixCommands()
```

### RegisterPrefixCommandsPermissions()

```
internal void RegisterPrefixCommandsPermissions()
```

### RegisterSlashCommands()

Register all the Discord bot slash commands.

```
internal void RegisterSlashCommands()
```

## RegisterSlashCommandsPermissions()

```
internal void RegisterSlashCommandsPermissions()
```

## RunAsync()

Asynchronously runs the bot connecting it to the Discord and initializing the necessary configurations.

```
internal Task RunAsync()
```

Returns

[Task](#)

A task representing the asynchronous operation.

# Struct ConfigJson

Namespace: [KWiJisho.Modules](#)

Assembly: KWiJisho.dll

Class that represents the ConfigJson file for configuring the discord bot.

```
internal struct ConfigJson
```

## Inherited Members

[ValueType.Equals\(object\)](#) , [ValueType.GetHashCode\(\)](#) , [ValueType.ToString\(\)](#) ,  
[object.Equals\(object, object\)](#) , [object.GetType\(\)](#) , [object.ReferenceEquals\(object, object\)](#)

## Fields

### \_configJsonActivity

```
private string _configJsonActivity
```

Field Value

[string](#)

### \_configJsonChatGptToken

```
private string _configJsonChatGptToken
```

Field Value

[string](#)

### \_configJsonKWiJishoToken

```
private string _configJsonKWiJishoToken
```

Field Value

[string](#) ↗

## \_configJsonNasaToken

```
private string _configJsonNasaToken
```

Field Value

[string](#) ↗

## \_configJsonPrefix

```
private string _configJsonPrefix
```

Field Value

[string](#) ↗

## \_configJsonPurpleColor

```
private ConfigJson.Color _configJsonPurpleColor
```

Field Value

[ConfigJson.Color](#)

# Properties

## Activity

```
internal static string Activity { get; set; }
```

Property Value

[string](#) ↗

## ChatGptToken

```
internal static string ChatGptToken { get; set; }
```

Property Value

[string](#) ↗

## ConfigJsonActivity

```
[JsonProperty("activity")]
[SuppressMessage("CodeQuality", "IDE0051:Remove unused private members", Justification =
"It's being used in Json deserialization.")]
[SuppressMessage("Style", "IDE0251:Make member 'readonly'", Justification = "It's being set
on Json file.")]
private string ConfigJsonActivity { get; set; }
```

Property Value

[string](#) ↗

## ConfigJsonChatGptToken

```
[JsonProperty("chatgptToken")]
[SuppressMessage("CodeQuality", "IDE0051:Remove unused private members", Justification =
"It's being used in Json deserialization.")]
[SuppressMessage("Style", "IDE0251:Make member 'readonly'", Justification = "It's being set
on Json file.")]
private string ConfigJsonChatGptToken { get; set; }
```

Property Value

[string](#) ↗

## ConfigJsonKWiJishoToken

```
[JsonProperty("kwijishoToken")]
[SuppressMessage("CodeQuality", "IDE0051:Remove unused private members", Justification =
"It's being used in Json deserialization.")]
[SuppressMessage("Style", "IDE0251:Make member 'readonly'", Justification = "It's being set
on Json file.")]
private string ConfigJsonKWiJishoToken { get; set; }
```

### Property Value

[string](#) ↗

## ConfigJsonNasaToken

```
[JsonProperty("nasaToken")]
[SuppressMessage("CodeQuality", "IDE0051:Remove unused private members", Justification =
"It's being used in Json deserialization.")]
[SuppressMessage("Style", "IDE0251:Make member 'readonly'", Justification = "It's being set
on Json file.")]
private string ConfigJsonNasaToken { get; set; }
```

### Property Value

[string](#) ↗

## ConfigJsonPrefix

```
[JsonProperty("prefix")]
[SuppressMessage("CodeQuality", "IDE0051:Remove unused private members", Justification =
"It's being used in Json deserialization.")]
[SuppressMessage("Style", "IDE0251:Make member 'readonly'", Justification = "It's being set
on Json file.")]
private string ConfigJsonPrefix { get; set; }
```

### Property Value

[string](#)

## ConfigJsonPurpleColor

```
[JsonProperty("purpleColor")]
[SuppressMessage("CodeQuality", "IDE0051:Remove unused private members", Justification =
"It's being used in Json deserialization.")]
[SuppressMessage("Style", "IDE0251:Make member 'readonly'", Justification = "It's being set
on Json file.")]
private ConfigJson.Color ConfigJsonPurpleColor { get; set; }
```

Property Value

[ConfigJson.Color](#)

## DefaultColor

```
internal static ConfigJson.Color DefaultColor { get; set; }
```

Property Value

[ConfigJson.Color](#)

## KWiJishoToken

```
internal static string KWiJishoToken { get; set; }
```

Property Value

[string](#)

## NasaToken

```
internal static string NasaToken { get; set; }
```

Property Value

[string](#)

Prefix

```
internal static string Prefix { get; set; }
```

Property Value

[string](#)

## Methods

DeserializeConfigJsonFileAsync()

```
internal static Task<ConfigJson> DeserializeConfigJsonFileAsync()
```

Returns

[Task](#) <[ConfigJson](#)>

# Class ConfigJson.Color

Namespace: [KWiJisho.Modules](#)

Assembly: KWiJisho.dll

```
internal class ConfigJson.Color
```

## Inheritance

[object](#) ← ConfigJson.Color

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

# Properties

## Blue

```
[JsonProperty("blue")]
internal byte Blue { get; set; }
```

## Property Value

[byte](#)

## DiscordColor

```
internal DiscordColor DiscordColor { get; }
```

## Property Value

DiscordColor

## Green

```
[JsonProperty("green")]
internal byte Green { get; set; }
```

Property Value

[byte](#) ↗

Red

```
[JsonProperty("red")]
internal byte Red { get; set; }
```

Property Value

[byte](#) ↗

# Namespace KWiJisho.Modules.Api

## Classes

### [HttpService](#)

A simple HTTP service for making GET requests and retrieving the response content.

### [NasaApi](#)

API Documentation: <https://api.nasa.gov/>

### [NasaApi.Apod](#)

### [NasaApi.Apod.ApodResponseJson](#)

### [OpenAiApi](#)

This class provides methods for interacting with the OpenAI GPT-3.5 model using the OpenAI-API-dotnet library. API Documentation:

# Class HttpService

Namespace: [KWiJisho.Modules.Api](#)

Assembly: KWiJisho.dll

A simple HTTP service for making GET requests and retrieving the response content.

```
internal static class HttpService
```

## Inheritance

[object](#) ← HttpService

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Methods

### GetAsync(HttpClient, string)

Sends an asynchronous GET request to the specified URI and returns the response content as a string.

```
internal static Task<string> GetAsync(HttpClient httpClient, string strRequest)
```

#### Parameters

**httpClient** [HttpClient](#)

The HttpClient instance to use for the request.

**strRequest** [string](#)

The URI of the resource to request.

#### Returns

[Task](#)<[string](#)>

A Task representing the asynchronous operation. The result contains the response content as a string.



# Class NasaApi

Namespace: [KWiJisho.Modules.Api](#)

Assembly: KWiJisho.dll

API Documentation: <https://api.nasa.gov/>

```
internal static class NasaApi
```

## Inheritance

[object](#) ← NasaApi

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

# Fields

## HttpClient

HttpClient for making api requests.

```
private static readonly HttpClient HttpClient
```

## Field Value

[HttpClient](#)

# Class NasaApi.Apod

Namespace: [KWiJisho.Modules.Api](#)

Assembly: KWiJisho.dll

```
internal static class NasaApi.Apod
```

## Inheritance

[object](#) ← NasaApi.Apod

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Methods

### GetAsync()

Makes a image request for APOD, also known as Astronomy Picture of the Day.

```
internal static Task<NasaApi.Apod.ApodResponseJson> GetAsync()
```

#### Returns

[Task](#) <[NasaApi.Apod.ApodResponseJson](#)>

### GetUsingNasaApiAsync(string)

Makes a request for the nasa API.

```
private static Task<string> GetUsingNasaApiAsync(string request)
```

#### Parameters

request [string](#)

Returns

[Task](#) <string>

# Class NasaApi.Apod.ApodResponseJson

Namespace: [KWiJisho.Modules.Api](#)

Assembly: KWiJisho.dll

```
internal class NasaApi.Apod.ApodResponseJson
```

## Inheritance

[object](#) ← NasaApi.Apod.ApodResponseJson

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

# Properties

## Copyright

Copyright of the current Astronomy Picture of the Day.

```
[JsonProperty("copyright")]
internal string Copyright { get; set; }
```

## Property Value

[string](#)

## Date

Date of the current Astronomy Picture of the Day.

```
[JsonProperty("date")]
internal DateTime Date { get; set; }
```

## Property Value

## Explanation

Explanation of the current Astronomy Picture of the Day.

```
[JsonProperty("explanation")]
internal string Explanation { get; set; }
```

### Property Value

[string](#)

## Title

Title of the current Astronomy Picture of the Day.

```
[JsonProperty("title")]
internal string Title { get; set; }
```

### Property Value

[string](#)

## Url

Image URL of the current Astronomy Picture of the Day.

```
[JsonProperty("url")]
internal string Url { get; set; }
```

### Property Value

[string](#)

# Class OpenAiApi

Namespace: [KWiJisho.Modules.Api](#)

Assembly: KWiJisho.dll

This class provides methods for interacting with the OpenAI GPT-3.5 model using the OpenAI-API-dotnet library. API Documentation:

```
internal static class OpenAiApi
```

## Inheritance

[object](#) ← OpenAiApi

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Methods

### GetPromptAsync(string, string)

Asynchronous method to generate a prompt for the OpenAI GPT-3.5 model.

```
private static Task<string> GetPromptAsync(string userInput, string promptStyle)
```

#### Parameters

**userInput** [string](#)

The user input text.

**promptStyle** [string](#)

The style of the prompt to be added.

#### Returns

[Task](#)<[string](#)>

A Task representing the asynchronous operation, yielding the generated prompt.

## GetPromptKWiJishoStyleAsync(string)

Asynchronous method to generate a prompt in the style of "KWiJisho."

```
internal static Task<string> GetPromptKWiJishoStyleAsync(string input)
```

Parameters

**input** [string](#)

The user input text.

Returns

[Task](#) <[string](#)>

A Task representing the asynchronous operation, yielding the generated prompt.

## GetPromptSummarizeTextAsync(string)

Asynchronous method to generate a prompt for summarizing text.

```
internal static Task<string> GetPromptSummarizeTextAsync(string input)
```

Parameters

**input** [string](#)

The text to be summarized.

Returns

[Task](#) <[string](#)>

A Task representing the asynchronous operation, yielding the generated prompt.

## GetPromptTranslateToPortugueseAsync(string)

Asynchronous method to generate a prompt for translating text to Brazilian Portuguese.

```
internal static Task<string> GetPromptTranslateToPortugueseAsync(string input)
```

### Parameters

**input** [string](#)

The text to be translated.

### Returns

[Task](#) <[string](#)>

A Task representing the asynchronous operation, yielding the generated prompt.

# Namespace KWiJisho.Modules.Commands

## Classes

[Basic](#)

[Birthday](#)

[Info](#)

[KwiGpt](#)

# Class Basic

Namespace: [KWiJisho.Modules.Commands](#)

Assembly: KWiJisho.dll

```
internal static class Basic
```

## Inheritance

[object](#) ← Basic

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Methods

### SendRandomAnimatedEmoji(DiscordChannel)

Sends a random animated emoji from [KWiJishoEmojis](#).

```
internal static Task SendRandomAnimatedEmoji(DiscordChannel discordChannel)
```

#### Parameters

**discordChannel** DiscordChannel

#### Returns

[Task](#)

### SendRandomAnimatedMemeEmoji(DiscordChannel)

Sends a random animated emoji from [KWiJishoMemeEmojis](#).

```
internal static Task SendRandomAnimatedMemeEmoji(DiscordChannel discordChannel)
```

Parameters

`discordChannel` DiscordChannel

Returns

[Task](#)

## SendRandomAnimatedPartyEmoji(DiscordChannel)

Sends a random animated emoji from [KWiJishoPartyEmojis](#).

```
internal static Task SendRandomAnimatedPartyEmoji(DiscordChannel discordChannel)
```

Parameters

`discordChannel` DiscordChannel

Returns

[Task](#)

# Class Birthday

Namespace: [KWiJisho.Modules.Commands](#)

Assembly: KWiJisho.dll

```
internal static class Birthday
```

## Inheritance

[object](#) ← Birthday

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

# Properties

## Months

```
private static Dictionary<int, string> Months { get; }
```

## Property Value

[Dictionary](#)<[int](#), [string](#)>

# Methods

## GetListBirthdayAsync(DiscordChannel, DiscordGuild)

```
internal static Task GetListBirthdayAsync(DiscordChannel discordChannel,  
DiscordGuild discordGuild)
```

## Parameters

`discordChannel` DiscordChannel

`discordGuild` DiscordGuild

Returns

[Task ↗](#)

## GetNextBirthdayAsync(DiscordChannel, DiscordGuild)

```
internal static Task GetNextBirthdayAsync(DiscordChannel discordChannel,  
DiscordGuild discordGuild)
```

Parameters

**discordChannel** DiscordChannel

**discordGuild** DiscordGuild

Returns

[Task ↗](#)

# Class Info

Namespace: [KWiJisho.Modules.Commands](#)

Assembly: KWiJisho.dll

```
internal static class Info
```

## Inheritance

[object](#) ← Info

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

# Methods

## GetHelpAsync(DiscordChannel, DiscordClient)

```
internal static Task GetHelpAsync(DiscordChannel discordChannel,  
DiscordClient discordClient)
```

### Parameters

**discordChannel** DiscordChannel

**discordClient** DiscordClient

### Returns

[Task](#)

## GetInfoAsync(DiscordChannel, DiscordClient)

```
internal static Task GetInfoAsync(DiscordChannel discordChannel,  
DiscordClient discordClient)
```

## Parameters

**discordChannel** DiscordChannel

**discordClient** DiscordClient

## Returns

[Task](#)

# Class KwiGpt

Namespace: [KWiJisho.Modules.Commands](#)

Assembly: KWiJisho.dll

```
internal static class KwiGpt
```

## Inheritance

[object](#) ← KwiGpt

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Methods

ChatGptPromptAsync(DiscordChannel, params string[])

```
internal static Task ChatGptPromptAsync(DiscordChannel discordChannel, params  
string[] input)
```

### Parameters

discordChannel DiscordChannel

input [string](#)[]

### Returns

[Task](#)

# Namespace KWiJisho.Modules.Commands. Prefix

## Classes

### [PrefixCommand](#)

Represents a single Discord command.

### [PrefixCommandGroup](#)

Represents a group and holds a list with a set of Discord commands.

### [PrefixCommandManager](#)

Represent the class that represents commands groups and holds all Discord command classes.

### [PrefixCommandManager.PrefixBasic](#)

Represents a set of basic prefix commands.

### [PrefixCommandManager.PrefixBirthday](#)

Represents a set of birthday prefix commands.

### [PrefixCommandManager.PrefixInfo](#)

Represents a set of info prefix commands.

### [PrefixCommandManager.PrefixKwiGpt](#)

Represents a set of KWiGpt prefix commands. Interaction commands with ChatGpt in KWiJisho bot style.

### [PrefixCommandManager.PrefixNasa](#)

### [PrefixCommandManager.PrefixNasa.ApodBuilder](#)

### [PrefixCommandManager.PrefixTheme](#)

### [PrefixCommandManager.PrefixTheme.PrefixThemeTramontina](#)

### [PrefixCommandManager.PrefixTheme.TramontinaChannel](#)

### [PrefixPokemon](#)

## Enums

### [PrefixCommandManager.PrefixTheme.EmojiTheme](#)

Represents seasonal themes that you can change the server into.

# Class PrefixCommand

Namespace: [KWiJisho.Modules.Commands.Prefix](#)

Assembly: KWiJisho.dll

Represents a single Discord command.

```
internal class PrefixCommand
```

## Inheritance

[object](#) ← PrefixCommand

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Constructors

PrefixCommand(string, string, PrefixCommandGroup, Permissions)

Initializes a new instance of the [PrefixCommand](#) class.

```
internal PrefixCommand(string name, string description, PrefixCommandGroup group,  
Permissions permission = Permissions.None)
```

## Parameters

**name** [string](#)

The name of the command.

**description** [string](#)

The description of the command.

**group** [PrefixCommandGroup](#)

The command group to which this command belongs.

## **permission** Permissions

The required permissions for the command.

# Properties

## Description

Gets or sets the description of the commands.

```
internal string Description { get; set; }
```

## Property Value

[string](#)

## Name

Gets or sets the name of the command.

```
internal string Name { get; set; }
```

## Property Value

[string](#)

## Permissions

Gets or sets the required permissions for the command.

```
internal Permissions Permissions { get; set; }
```

## Property Value

Permissions

# Class PrefixCommandGroup

Namespace: [KWiJisho.Modules.Commands.Prefix](#)

Assembly: KWiJisho.dll

Represents a group and holds a list with a set of Discord commands.

```
internal class PrefixCommandGroup
```

## Inheritance

[object](#) ← PrefixCommandGroup

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#)

## Constructors

### PrefixCommandGroup(string)

Initializes a new instance of the [PrefixCommandGroup](#) class.

```
internal PrefixCommandGroup(string name)
```

## Parameters

**name** [string](#)

The name of the command group.

## Properties

### Commands

Gets or sets the list of commands in the prefix command group.

```
internal List<PrefixCommand> Commands { get; set; }
```

## Property Value

[List](#) <[PrefixCommand](#)>

## Name

Gets or sets the name of the prefix command group.

```
internal string Name { get; set; }
```

## Property Value

[string](#)

## Methods

### ToString()

Returns a string that represents the current object.

```
public override string ToString()
```

Returns

[string](#)

A string that represents the current object.

# Class PrefixCommandManager

Namespace: [KWiJisho.Modules.Commands.Prefix](#)

Assembly: KWiJisho.dll

Represent the class that represents commands groups and holds all Discord command classes.

```
internal static class PrefixCommandManager
```

## Inheritance

[object](#) ← PrefixCommandManager

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Properties

### Astronomy

Gets the command group for Astronomy commands.

```
internal static PrefixCommandGroup Astronomy { get; }
```

### Property Value

[PrefixCommandGroup](#)

### Basic

Gets the command group for Basic commands.

```
internal static PrefixCommandGroup Basic { get; }
```

### Property Value

## [PrefixCommandGroup](#)

### Birthday

Gets the command group for Birthday commands.

```
internal static PrefixCommandGroup Birthday { get; }
```

#### Property Value

##### [PrefixCommandGroup](#)

### ChatGpt

Gets the command group for ChatGPT commands.

```
internal static PrefixCommandGroup ChatGpt { get; }
```

#### Property Value

##### [PrefixCommandGroup](#)

### CommandGroups

Gets or sets the list of command groups.

```
internal static List<PrefixCommandGroup> CommandGroups { get; set; }
```

#### Property Value

##### [List](#) <[PrefixCommandGroup](#)>

### Info

Gets the command group for Information and Help commands.

```
internal static PrefixCommandGroup Info { get; }
```

## Property Value

[PrefixCommandGroup](#)

## Theme

Gets the command group for Theme commands.

```
internal static PrefixCommandGroup Theme { get; }
```

## Property Value

[PrefixCommandGroup](#)

# Class PrefixCommandManager.PrefixBasic

Namespace: [KWiJisho.Modules.Commands.Prefix](#)

Assembly: KWiJisho.dll

Represents a set of basic prefix commands.

```
internal class PrefixCommandManager.PrefixBasic : BaseCommandModule
```

## Inheritance

[object](#) ← BaseCommandModule ← PrefixCommandManager.PrefixBasic

## Inherited Members

BaseCommandModule.BeforeExecutionAsync(CommandContext) ,  
BaseCommandModule.AfterExecutionAsync(CommandContext) , [object.Equals\(object\)](#) ,  
[object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Fields

### emoji

Represents the command to send a random animated emoji.

```
internal PrefixCommand emoji
```

### Field Value

[PrefixCommand](#)

### emojim

Represents the command to send a random animated meme emoji.

```
internal PrefixCommand emojim
```

Field Value

[PrefixCommand](#)

## emojip

Represents the command to send a random animated party emoji.

```
internal PrefixCommand emojip
```

Field Value

[PrefixCommand](#)

## Methods

### SendRandomAnimatedEmoji(CommandContext)

```
[Command("emoji")]
internal Task SendRandomAnimatedEmoji(CommandContext commandContext)
```

Parameters

**commandContext** CommandContext

Returns

[Task](#)

### SendRandomMemeEmoji(CommandContext)

```
[Command("emojim")]
internal Task SendRandomMemeEmoji(CommandContext commandContext)
```

Parameters

`commandContext` CommandContext

Returns

[Task ↗](#)

## SendRandomPartyEmoji(CommandContext)

```
[Command("emojip")]
internal Task SendRandomPartyEmoji(CommandContext commandContext)
```

Parameters

`commandContext` CommandContext

Returns

[Task ↗](#)

# Class PrefixCommandManager.PrefixBirthday

Namespace: [KWiJisho.Modules.Commands.Prefix](#)

Assembly: KWiJisho.dll

Represents a set of birthday prefix commands.

```
internal class PrefixCommandManager.PrefixBirthday : BaseCommandModule
```

## Inheritance

[object](#) ← BaseCommandModule ← PrefixCommandManager.PrefixBirthday

## Inherited Members

BaseCommandModule.BeforeExecutionAsync(CommandContext) ,  
BaseCommandModule.AfterExecutionAsync(CommandContext) , [object.Equals\(object\)](#) ,  
[object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Fields

### listBirthday

Represents the command to list people will have birthday.

```
internal PrefixCommand listBirthday
```

#### Field Value

[PrefixCommand](#)

### nextBirthday

Represents the command to show the next person to have birthday.

```
internal PrefixCommand nextBirthday
```

Field Value

[PrefixCommand](#)

## Methods

### GetListBirthdayAsync(CommandContext)

```
[Command("listBirthday")]
internal Task GetListBirthdayAsync(CommandContext commandContext)
```

Parameters

`commandContext CommandContext`

Returns

[Task](#)

### GetNextBirthdayAsync(CommandContext)

```
[Command("nextBirthday")]
internal Task GetNextBirthdayAsync(CommandContext commandContext)
```

Parameters

`commandContext CommandContext`

Returns

[Task](#)

# Class PrefixCommandManager.PrefixInfo

Namespace: [KWiJisho.Modules.Commands.Prefix](#)

Assembly: KWiJisho.dll

Represents a set of info prefix commands.

```
internal class PrefixCommandManager.PrefixInfo : BaseCommandModule
```

## Inheritance

[object](#) ← BaseCommandModule ← PrefixCommandManager.PrefixInfo

## Inherited Members

BaseCommandModule.BeforeExecutionAsync(CommandContext) ,  
BaseCommandModule.AfterExecutionAsync(CommandContext) , [object.Equals\(object\)](#) ,  
[object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Fields

### furtherHelpDetailsMessage

Represents the command to show help about the Discord bot commands.

```
internal const string furtherHelpDetailsMessage = " Para receber detalhes sobre um comando  
digite \"help <nome do comando>\". "
```

#### Field Value

[string](#)

### help

```
internal PrefixCommand help
```

#### Field Value

## [PrefixCommand](#)

### info

Represents the command to show information about the bot and the bot owner.

```
internal PrefixCommand info
```

#### Field Value

## [PrefixCommand](#)

## Methods

### GetHelpAsync(CommandContext)

```
[Command("help")]
internal Task GetHelpAsync(CommandContext commandContext)
```

#### Parameters

commandContext CommandContext

#### Returns

[Task](#) ↗

### GetInfoAsync(CommandContext)

```
[Command("info")]
internal Task GetInfoAsync(CommandContext commandContext)
```

#### Parameters

commandContext CommandContext

## Returns

[Task ↗](#)

# Class PrefixCommandManager.PrefixKwiGpt

Namespace: [KWiJisho.Modules.Commands.Prefix](#)

Assembly: KWiJisho.dll

Represents a set of KWiGpt prefix commands. Interaction commands with ChatGpt in KWiJisho bot style.

```
internal class PrefixCommandManager.PrefixKwiGpt : BaseCommandModule
```

## Inheritance

[object](#) ← BaseCommandModule ← PrefixCommandManager.PrefixKwiGpt

## Inherited Members

BaseCommandModule.BeforeExecutionAsync(CommandContext) ,  
BaseCommandModule.AfterExecutionAsync(CommandContext) , [object.Equals\(object\)](#) ,  
[object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Fields

k

Represent the command to interact with the bot with ChatGpt in KWiJisho style.

```
internal PrefixCommand k
```

## Field Value

[PrefixCommand](#)

## Methods

ChatGptPromptAsync(CommandContext, params string[])

```
[Command("k")]
internal Task ChatGptPromptAsync(CommandContext commandContext, params string[] inputs)
```

## Parameters

`commandContext` CommandContext

`inputs` [string](#)[]

## Returns

[Task](#)[]

# Class PrefixCommandManager.PrefixNasa

Namespace: [KWiJisho.Modules.Commands.Prefix](#)

Assembly: KWiJisho.dll

```
internal class PrefixCommandManager.PrefixNasa : BaseCommandModule
```

## Inheritance

[object](#) ← BaseCommandModule ← PrefixCommandManager.PrefixNasa

## Inherited Members

BaseCommandModule.BeforeExecutionAsync(CommandContext) ,  
BaseCommandModule.AfterExecutionAsync(CommandContext) , [object.Equals\(object\)](#) ,  
[object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Fields

### apod

```
internal PrefixCommand apod
```

#### Field Value

[PrefixCommand](#)

### apodResume

```
internal PrefixCommand apodResume
```

#### Field Value

[PrefixCommand](#)

# Methods

## ApodAsync(CommandContext)

```
[Command("apod")]
internal Task ApodAsync(CommandContext commandContext)
```

### Parameters

`commandContext` CommandContext

### Returns

[Task](#)

## ApodResumeAsync(CommandContext)

```
[Command("apodResume")]
internal Task ApodResumeAsync(CommandContext commandContext)
```

### Parameters

`commandContext` CommandContext

### Returns

[Task](#)

## BuildApodMessage(CommandContext)

```
private Task<DiscordEmbedBuilder> BuildApodMessage(CommandContext commandContext)
```

### Parameters

`commandContext` CommandContext

Returns

[Task](#) <DiscordEmbedBuilder>

## GenerateApodDiscordMessageBuilderAsync(CommandContext)

```
private Task<DiscordEmbedBuilder> GenerateApodDiscordMessageBuilderAsync(CommandContext  
commandContext)
```

Parameters

**commandContext** CommandContext

Returns

[Task](#) <DiscordEmbedBuilder>

# Class

## PrefixCommandManager.PrefixNasa.ApodBuilder

Namespace: [KWiJisho.Modules.Commands.Prefix](#)

Assembly: KWiJisho.dll

```
internal class PrefixCommandManager.PrefixNasa.ApodBuilder
```

### Inheritance

[object](#) ← PrefixCommandManager.PrefixNasa.ApodBuilder

### Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Properties

### ApodDateText

```
internal string ApodDateText { get; set; }
```

#### Property Value

[string](#)

### CopyrightText

```
internal string CopyrightText { get; set; }
```

#### Property Value

[string](#)

## CultureInfo

```
internal CultureInfo CultureInfo { get; set; }
```

Property Value

[CultureInfo](#) ↗

## DateContent

```
internal DateTime DateContent { get; set; }
```

Property Value

[DateTime](#) ↗

## ExplanationContent

```
internal string ExplanationContent { get; set; }
```

Property Value

[string](#) ↗

## UrlContent

```
internal string UrlContent { get; set; }
```

Property Value

[string](#) ↗

# Class PrefixCommandManager.PrefixTheme

Namespace: [KWiJisho.Modules.Commands.Prefix](#)

Assembly: KWiJisho.dll

```
internal class PrefixCommandManager.PrefixTheme
```

## Inheritance

[object](#) ← PrefixCommandManager.PrefixTheme

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

# Enum PrefixCommandManager.PrefixTheme.EmojiTheme

Namespace: [KWiJisho.Modules.Commands.Prefix](#)

Assembly: KWiJisho.dll

Represents seasonal themes that you can change the server into.

```
internal enum PrefixCommandManager.PrefixTheme.EmojiTheme
```

## Fields

Christmas = 1

Default = 0

Easter = 2

Halloween = 3

# Class

## PrefixCommandManager.PrefixTheme.PrefixThemeTramontina

Namespace: [KWiJisho.Modules.Commands.Prefix](#)

Assembly: KWiJisho.dll

```
internal class PrefixCommandManager.PrefixTheme.PrefixThemeTramontina : BaseCommandModule
```

### Inheritance

[object](#) ← BaseCommandModule ← PrefixCommandManager.PrefixTheme.PrefixThemeTramontina

### Inherited Members

BaseCommandModule.BeforeExecutionAsync(CommandContext) ,  
BaseCommandModule.AfterExecutionAsync(CommandContext) , [object.Equals\(object\)](#) ,  
[object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Fields

### CanalEscondidinho

```
internal static readonly PrefixCommandManager.PrefixTheme.TramontinaChannel  
CanalEscondidinho
```

### Field Value

[PrefixCommandManager.PrefixTheme.TramontinaChannel](#)

### CantinhoDaFofoca

```
internal static readonly PrefixCommandManager.PrefixTheme.TramontinaChannel CantinhoDaFofoca
```

### Field Value

[PrefixCommandManager](#).[PrefixTheme](#).[TramontinaChannel](#)

## CorpoDeBombeiros1

```
internal static readonly PrefixCommandManager.PrefixTheme.TramontinaChannel  
CorpoDeBombeiros1
```

Field Value

[PrefixCommandManager](#).[PrefixTheme](#).[TramontinaChannel](#)

## CorpoDeBombeiros2

```
internal static readonly PrefixCommandManager.PrefixTheme.TramontinaChannel  
CorpoDeBombeiros2
```

Field Value

[PrefixCommandManager](#).[PrefixTheme](#).[TramontinaChannel](#)

## Dicionario

```
internal static readonly PrefixCommandManager.PrefixTheme.TramontinaChannel Dicionario
```

Field Value

[PrefixCommandManager](#).[PrefixTheme](#).[TramontinaChannel](#)

## Geral

```
internal static readonly PrefixCommandManager.PrefixTheme.TramontinaChannel Geral
```

Field Value

[PrefixCommandManager](#).[PrefixTheme](#).[TramontinaChannel](#)

## OutrosBots

`internal static readonly PrefixCommandManager.PrefixTheme.TramontinaChannel OutrosBots`

### Field Value

[PrefixCommandManager](#).[PrefixTheme](#).[TramontinaChannel](#)

## PrintsEternizados

`internal static readonly PrefixCommandManager.PrefixTheme.TramontinaChannel PrintsEternizados`

### Field Value

[PrefixCommandManager](#).[PrefixTheme](#).[TramontinaChannel](#)

## Radio

`internal static readonly PrefixCommandManager.PrefixTheme.TramontinaChannel Radio`

### Field Value

[PrefixCommandManager](#).[PrefixTheme](#).[TramontinaChannel](#)

## TramontinaChannels

Channels from tramontina server that can receive theme changing.

`private static readonly List<PrefixCommandManager.PrefixTheme.TramontinaChannel> TramontinaChannels`

Field Value

[List ↗ <PrefixCommandManager.PrefixTheme.TramontinaChannel>](#)

Waifu

`internal static readonly PrefixCommandManager.PrefixTheme.TramontinaChannel Waifu`

Field Value

[PrefixCommandManager.PrefixTheme.TramontinaChannel](#)

YouTube

`internal static readonly PrefixCommandManager.PrefixTheme.TramontinaChannel YouTube`

Field Value

[PrefixCommandManager.PrefixTheme.TramontinaChannel](#)

themeChristmas

Sets the Tramontina server to Christmas Theme.

`internal PrefixCommand themeChristmas`

Field Value

[PrefixCommand](#)

themeEaster

Sets the Tramontina server to Easter Theme.

```
internal PrefixCommand themeEaster
```

Field Value

[PrefixCommand](#)

## themeHalloween

Sets the Tramontina server to Halloween Theme.

```
internal PrefixCommand themeHalloween
```

Field Value

[PrefixCommand](#)

## themeReset

Resets the Tramontina server emojis.

```
internal PrefixCommand themeReset
```

Field Value

[PrefixCommand](#)

# Methods

## ResetThemeAsync(CommandContext)

```
[Command("themeReset")]
internal Task ResetThemeAsync(CommandContext commandContext)
```

Parameters

`commandContext` CommandContext

Returns

[Task ↗](#)

## SetChristmasThemeAsync(CommandContext)

```
[Command("themeChristmas")]
[RequireUserPermissions(Permissions.Administrator, true)]
internal Task SetChristmasThemeAsync(CommandContext commandContext)
```

Parameters

`commandContext` CommandContext

Returns

[Task ↗](#)

## SetEasterThemeAsync(CommandContext)

```
[Command("themeEaster")]
[RequireUserPermissions(Permissions.Administrator, true)]
internal Task SetEasterThemeAsync(CommandContext commandContext)
```

Parameters

`commandContext` CommandContext

Returns

[Task ↗](#)

## SetHalloweenThemeAsync(CommandContext)

```
[Command("themeHalloween")]
[RequireUserPermissions(Permissions.Administrator, true)]
internal Task SetHalloweenThemeAsync(CommandContext commandContext)
```

## Parameters

**commandContext** CommandContext

## Returns

[Task](#)

## SetThemeAsync(CommandContext, EmojiTheme, string, string, string)

Sets the Tramontina server to a Theme according with parameterization.

```
[RequireUserPermissions(Permissions.Administrator, true)]
private static Task SetThemeAsync(CommandContext commandContext,
PrefixCommandManager.PrefixTheme.EmojiTheme emojiTheme, string title, string description,
string serverNameSuggestion = null)
```

## Parameters

**commandContext** CommandContext

**emojiTheme** [PrefixCommandManager.PrefixTheme.EmojiTheme](#)

**title** [string](#)

**description** [string](#)

**serverNameSuggestion** [string](#)

## Returns

[Task](#)

# Class

## PrefixCommandManager.PrefixTheme.TramontinaChannel

Namespace: [KWiJisho.Modules.Commands.Prefix](#)

Assembly: KWiJisho.dll

```
internal class PrefixCommandManager.PrefixTheme.TramontinaChannel : Channel
```

### Inheritance

[object](#) ← [Channel](#) ← PrefixCommandManager.PrefixTheme.TramontinaChannel

### Inherited Members

[Channel.Id](#) , [Channel.DefaultName](#) , [Channel.UpdateChannelNameAsync\(CommandContext, string\)](#) ,  
[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Constructors

TramontinaChannel(ulong, string, Dictionary<EmojiTheme, string>)

```
internal TramontinaChannel(ulong id, string defaultTextTitle,  
Dictionary<PrefixCommandManager.PrefixTheme.EmojiTheme, string> emojiTheme)
```

### Parameters

**id** [ulong](#)

**defaultTextTitle** [string](#)

**emojiTheme** [Dictionary](#)<PrefixCommandManager.PrefixTheme.EmojiTheme, string>

## Properties

## DefaultTextTitle

```
internal string DefaultTextTitle { get; set; }
```

Property Value

[string](#)

## EmojiTheme

```
internal Dictionary<PrefixCommandManager.PrefixTheme.EmojiTheme, string> EmojiTheme { get;  
set; }
```

Property Value

[Dictionary](#)<[PrefixCommandManager.PrefixTheme.EmojiTheme](#), [string](#)>

## Methods

### ChangeEmoji(CommandContext, string)

```
internal void ChangeEmoji(CommandContext commandContext, string emoji)
```

Parameters

`commandContext` CommandContext

`emoji` [string](#)

# Class PrefixPokemon

Namespace: [KWiJisho.Modules.Commands.Prefix](#)

Assembly: KWiJisho.dll

```
internal class PrefixPokemon
```

## Inheritance

[object](#) ← PrefixPokemon

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

# Namespace KWiJisho.Modules.Commands.Slash

## Classes

### [SlashBasic](#)

Represents a set of basic slash commands.

### [SlashBasic.Emoji](#)

### [SlashBirthday](#)

Represents a set of birthday slash commands.

### [SlashInfo](#)

### [SlashKwiGpt](#)

Represents a set of KWiGpt slash commands. Interaction commands with ChatGpt in KWiJisho bot style.

# Class SlashBasic

Namespace: [KWiJisho.Modules.Commands.Slash](#)

Assembly: KWiJisho.dll

Represents a set of basic slash commands.

```
internal class SlashBasic : ApplicationCommandModule
```

## Inheritance

[object](#) ← ApplicationCommandModule ← SlashBasic

## Inherited Members

ApplicationCommandModule.BeforeSlashExecutionAsync(InteractionContext) ,  
ApplicationCommandModule.AfterSlashExecutionAsync(InteractionContext) ,  
ApplicationCommandModule.BeforeContextMenuExecutionAsync(ContextMenuContext) ,  
ApplicationCommandModule.AfterContextMenuExecutionAsync(ContextMenuContext) ,  
[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

# Class SlashBasic.Emoji

Namespace: [KWiJisho.Modules.Commands.Slash](#)

Assembly: KWiJisho.dll

```
[SlashCommandGroup("emoji", "Envia um emoji animado aleatório! hehe.", true)]
public class SlashBasic.Emoji : ApplicationCommandModule
```

## Inheritance

[object](#) ← ApplicationCommandModule ← SlashBasic.Emoji

## Inherited Members

ApplicationCommandModule.BeforeSlashExecutionAsync(InteractionContext) ,  
ApplicationCommandModule.AfterSlashExecutionAsync(InteractionContext) ,  
ApplicationCommandModule.BeforeContextMenuExecutionAsync(ContextMenuContext) ,  
ApplicationCommandModule.AfterContextMenuExecutionAsync(ContextMenuContext) ,  
[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Methods

### SendRandomAnimatedEmoji(InteractionContext)

Represents the command to send a random animated emoji.

```
[SlashCommand("any", "Envia qualquer emoji animado.", true)]
internal static Task SendRandomAnimatedEmoji(InteractionContext interactionContext)
```

#### Parameters

[interactionContext](#) InteractionContext

#### Returns

[Task](#)

## SendRandomAnimatedMemeEmoji(InteractionContext)

Represents the command to send a random animated meme emoji.

```
[SlashCommand("meme", "Envia um emoji de meme animado.", true)]  
internal static Task SendRandomAnimatedMemeEmoji(InteractionContext interactionContext)
```

Parameters

**interactionContext** InteractionContext

Returns

[Task](#)

## SendRandomAnimatedPartyEmoji(InteractionContext)

Represents the command to send a random animated party emoji.

```
[SlashCommand("party", "Envia um emoji de festa animado.", true)]  
internal static Task SendRandomAnimatedPartyEmoji(InteractionContext interactionContext)
```

Parameters

**interactionContext** InteractionContext

Returns

[Task](#)

# Class SlashBirthday

Namespace: [KWiJisho.Modules.Commands.Slash](#)

Assembly: KWiJisho.dll

Represents a set of birthday slash commands.

```
internal class SlashBirthday : ApplicationCommandModule
```

## Inheritance

[object](#) ← ApplicationCommandModule ← SlashBirthday

## Inherited Members

ApplicationCommandModule.BeforeSlashExecutionAsync(InteractionContext) ,  
ApplicationCommandModule.AfterSlashExecutionAsync(InteractionContext) ,  
ApplicationCommandModule.BeforeContextMenuExecutionAsync(ContextMenuContext) ,  
ApplicationCommandModule.AfterContextMenuExecutionAsync(ContextMenuContext) ,  
[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

# Methods

## GetListBirthdayAsync(InteractionContext)

Represents the command to list people will have birthday.

```
[SlashCommand("birthday-list", "Mostra a lista de aniversariantes!", true)]  
internal static Task GetListBirthdayAsync(InteractionContext interactionContext)
```

## Parameters

**interactionContext** InteractionContext

## Returns

[Task](#)

## GetNextBirthdayAsync(InteractionContext)

Represents the command to show the next person to have birthday.

```
[SlashCommand("next-birthday", "Mostra o aniversário mais próximo!", true)]  
internal static Task GetNextBirthdayAsync(InteractionContext interactionContext)
```

### Parameters

`interactionContext` InteractionContext

### Returns

[Task](#)

# Class SlashInfo

Namespace: [KWiJisho.Modules.Commands.Slash](#)

Assembly: KWiJisho.dll

```
internal class SlashInfo : ApplicationCommandModule
```

## Inheritance

[object](#) ← ApplicationCommandModule ← SlashInfo

## Inherited Members

ApplicationCommandModule.BeforeSlashExecutionAsync(InteractionContext) ,  
ApplicationCommandModule.AfterSlashExecutionAsync(InteractionContext) ,  
ApplicationCommandModule.BeforeContextMenuExecutionAsync(ContextMenuContext) ,  
ApplicationCommandModule.AfterContextMenuExecutionAsync(ContextMenuContext) ,  
[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

# Methods

## GetHelpAsync(InteractionContext)

Represents the command to show help about the Discord bot commands.

```
[SlashCommand("help", "Mostra a ajuda.", true)]
internal static Task GetHelpAsync(InteractionContext context)
```

## Parameters

**context** InteractionContext

## Returns

[Task](#)

## GetInfoAsync(InteractionContext)

Represents the command to show information about the bot and the bot owner.

```
[SlashCommand("info", "Mostra informações básicas sobre mim e o meu criador.  
(@monambike)", true)]  
internal static Task GetInfoAsync(InteractionContext context)
```

## Parameters

**context** InteractionContext

## Returns

[Task](#)

# Class SlashKwiGpt

Namespace: [KWiJisho.Modules.Commands.Slash](#)

Assembly: KWiJisho.dll

Represents a set of KWiGpt slash commands. Interaction commands with ChatGpt in KWiJisho bot style.

```
internal class SlashKwiGpt : ApplicationCommandModule
```

## Inheritance

[object](#) ← ApplicationCommandModule ← SlashKwiGpt

## Inherited Members

ApplicationCommandModule.BeforeSlashExecutionAsync(InteractionContext) ,  
ApplicationCommandModule.AfterSlashExecutionAsync(InteractionContext) ,  
ApplicationCommandModule.BeforeContextMenuExecutionAsync(ContextMenuContext) ,  
ApplicationCommandModule.AfterContextMenuExecutionAsync(ContextMenuContext) ,  
[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Methods

### ChatGptPromptAsync(InteractionContext, string)

Represent the command to interact with the bot with ChatGpt in KWiJisho style.

```
[SlashCommand("k", "Manda qualquer coisinha na frente que eu respondo alá ChatGPT! Conversa comigo!!", true)]  
internal static Task ChatGptPromptAsync(InteractionContext interactionContext, string input)
```

## Parameters

**interactionContext** InteractionContext

**input** [string](#)

## Returns

## Task ↗

# Namespace KWiJisho.Modules.Events

## Classes

[BirthdayJob](#)

[BotStart](#)

[Buttons](#)

Class responsible for handling button click events.

[GoodbyeWelcome](#)

Class responsible for managing goodbye and welcome events and methods.

[MessageReceived](#)

[Scheduler](#)

# Class BirthdayJob

Namespace: [KWiJisho.Modules.Events](#)

Assembly: KWiJisho.dll

```
internal class BirthdayJob : IJob
```

## Inheritance

[object](#) ← BirthdayJob

## Implements

IJob

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

# Methods

## Execute(IJobExecutionContext)

Called by the Quartz.IScheduler when a Quartz.ITrigger fires that is associated with the Quartz.IJob.

```
public Task Execute(IJobExecutionContext context)
```

### Parameters

**context** IJobExecutionContext

The execution context.

### Returns

[Task](#)

### Remarks

The implementation may wish to set a result object on the JobExecutionContext before this method exits. The result itself is meaningless to Quartz, but may be informative to Quartz.IJobListeners or Quartz.

ITriggerListeners that are watching the job's execution.

## GiveBirthdayMessage()

```
private static Task GiveBirthdayMessage()
```

Returns

[Task](#)

# Class BotStart

Namespace: [KWiJisho.Modules.Events](#)

Assembly: KWiJisho.dll

```
internal class BotStart
```

## Inheritance

[object](#) ← BotStart

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Methods

### OnClientReady(object, ReadyEventArgs)

```
internal static Task OnClientReady(object sender, ReadyEventArgs e)
```

#### Parameters

sender [object](#)

e ReadyEventArgs

#### Returns

[Task](#)

# Class Buttons

Namespace: [KWiJisho.Modules.Events](#)

Assembly: KWiJisho.dll

Class responsible for handling button click events.

```
internal class Buttons
```

## Inheritance

[object](#) ← Buttons

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Methods

### CopyServerNameAsync(ComponentInteractionCreateEventArgs)

Copies the server name from the interaction's message and puts it into the clipboard. Sends a feedback message to the user.

```
internal static Task CopyServerNameAsync(ComponentInteractionCreateEventArgs e)
```

#### Parameters

**e** ComponentInteractionCreateEventArgs

Event arguments containing information about the component interaction.

#### Returns

[Task](#)

A [Task](#) representing the asynchronous operation.

## OnComponentInteractionCreatedAsync(DiscordClient, ComponentInteractionCreateEventArgs)

Handles the event when a component interaction is created, like button clicks.

```
internal static Task OnComponentInteractionCreatedAsync(DiscordClient sender,  
ComponentInteractionCreateEventArgs e)
```

### Parameters

**sender** DiscordClient

The Discord client instance.

**e** ComponentInteractionCreateEventArgs

Event arguments containing information about the component interaction.

### Returns

[Task](#)

A [Task](#) representing the asynchronous operation.

# Class GoodbyeWelcome

Namespace: [KWiJisho.Modules.Events](#)

Assembly: KWiJisho.dll

Class responsible for managing goodbye and welcome events and methods.

```
internal class GoodbyeWelcome
```

## Inheritance

[object](#) ← GoodbyeWelcome

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Methods

### GetRandomGoodbyeMessage(string)

Gets a random string goodbye message.

```
internal static string GetRandomGoodbyeMessage(string user)
```

#### Parameters

**user** [string](#)

The user that will receive the welcome message.

#### Returns

[string](#)

The string containing the goodbye message .

### GetRandomWelcomeMessage(string)

Gets a random string welcome message.

```
internal static string GetRandomWelcomeMessage(string user)
```

Parameters

**user** [string](#)

The user that will receive the welcome message.

Returns

[string](#)

The string containing the welcome message .

## OnGuildMemberAddedAsync(DiscordClient, GuildMemberAddEventArgs)

Handles the event when a new member joins the Discord server. Sends a welcome message with a image and a random string.

```
internal static Task OnGuildMemberAddedAsync(DiscordClient sender,  
GuildMemberAddEventArgs e)
```

Parameters

**sender** [DiscordClient](#)

The discord client instance.

**e** [GuildMemberAddEventArgs](#)

Event arguments containing information about the guild member.

Returns

[Task](#)

A [Task](#) representing the assynchronous operation.

## OnGuildMemberRemovedAsync(DiscordClient, GuildMemberRemoveEventArgs)

Handles the event when a member leaves the Discord server. Sends a goodbye message with a image and a random string.

```
internal static Task OnGuildMemberRemovedAsync(DiscordClient sender,  
GuildMemberRemoveEventArgs e)
```

### Parameters

**sender** DiscordClient

The discord client instance.

**e** GuildMemberRemoveEventArgs

Events arguments containing information about the guild member.

### Returns

[Task](#)

A [Task](#) representing the asynchronous operation.

# Class MessageReceived

Namespace: [KWiJisho.Modules.Events](#)

Assembly: KWiJisho.dll

```
internal class MessageReceived
```

## Inheritance

[object](#) ← MessageReceived

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Methods

### ValidateMentionedUsersAsync(MessageCreateEventArgs)

```
internal static Task ValidateMentionedUsersAsync(MessageCreateEventArgs e)
```

#### Parameters

e [MessageCreateEventArgs](#)

#### Returns

[Task](#)

# Class Scheduler

Namespace: [KWiJisho.Modules.Events](#)

Assembly: KWiJisho.dll

```
internal class Scheduler
```

## Inheritance

[object](#) ← Scheduler

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

# Methods

## CreateBirthdayScheduler()

```
internal static Task CreateBirthdayScheduler()
```

## Returns

[Task](#)

# Namespace KWiJisho.Modules.Utils

## Classes

[Birthday](#)

[Channel](#)

The class that represents a new instance of a Discord channel with a unique identifier and a default name.

The Discord channel unique identifier. The Discord channel default name.

[DiscordEmbedTest](#)

[DiscordEmojis](#)

[DiscordEmojis.AnimatedEmojis](#)

[DiscordEmojis.CatMemeEmoji](#)

[DiscordEmojis.CatPartyEmoji](#)

[DiscordFormat](#)

Provides utility extension methods for formatting text with Discord markdown.

[DiscordUsers](#)

Provides a static class for managing Discord users along with their identifiers.

[Emoji](#)

Class responsible for creating and handling custom Discord emojis.

[KWiJishoInfo](#)

Class that provides static basic information about KWiJisho bot.

[KWiJishoLog](#)

Provides methods for handling the application log for important tasks.

[KWiJishoPermission](#)

Provides utility methods for handling permissions in the KWiJisho application.

[ServerInfos](#)

Static class responsible for handling information about discord servers.

[User](#)

Represents a Discord user along with their identifier and additional information.

## UtilList

Provides utility methods for working with lists.

## Enums

[Birthday.UpcomingBirthdayDate](#)

[KWiJishoLog.LogType](#)

# Class Birthday

Namespace: [KWiJisho.Modules.Utils](#)

Assembly: KWiJisho.dll

```
internal static class Birthday
```

Inheritance

[object](#) ← Birthday

Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Methods

### GenerateBirthdayMessage(User)

```
internal static string GenerateBirthdayMessage(User discordUser)
```

Parameters

discordUser [User](#)

Returns

[string](#)

### GetDaysRemainingByUser(User)

```
internal static double GetDaysRemainingByUser(User discordUser)
```

Parameters

discordUser [User](#)

Returns

[double](#)

## GetDiscordUserByClosestBirthday(DiscordGuild)

```
internal static User GetDiscordUserByClosestBirthday(DiscordGuild discordGuild)
```

Parameters

[discordGuild](#) DiscordGuild

Returns

[User](#)

## GetUpcomingBirthdayDate(double)

```
internal static Birthday.UpcomingBirthdayDate GetUpcomingBirthdayDate(double daysRemaning)
```

Parameters

[daysRemaning](#) [double](#)

Returns

[Birthday.UpcomingBirthdayDate](#)

## GetUsersByClosestBirthday()

```
internal static List<User> GetUsersByClosestBirthday()
```

Returns

[List](#) <[User](#)>

# Enum Birthday.UpcomingBirthdayDate

Namespace: [KWiJisho.Modules.Utils](#)

Assembly: KWiJisho.dll

```
internal enum Birthday.UpcomingBirthdayDate
```

## Fields

InSomeDays = 2

Today = 0

Tomorrow = 1

# Class Channel

Namespace: [KWiJisho.Modules.Utils](#)

Assembly: KWiJisho.dll

The class that represents a new instance of a Discord channel with a unique identifier and a default name.

The Discord channel unique identifier. The Discord channel default name.

```
internal class Channel
```

## Inheritance

[object](#) ← Channel

## Derived

[PrefixCommandManager.PrefixTheme.TramontinaChannel](#)

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

# Constructors

## Channel(ulong, string)

The class that represents a new instance of a Discord channel with a unique identifier and a default name.

The Discord channel unique identifier. The Discord channel default name.

```
public Channel(ulong id, string defaultName)
```

## Parameters

**id** [ulong](#)

**defaultName** [string](#)

# Fields

## DefaultName

The Discord channel default name.

```
internal string DefaultName
```

## Field Value

[string](#)

## Id

The Discord channel unique identifier.

```
internal ulong Id
```

## Field Value

[ulong](#)

# Methods

## UpdateChannelNameAsync(CommandContext, string)

Updates the name of the Discord channel asynchronously.

```
internal void UpdateChannelNameAsync(CommandContext commandContext, string newName)
```

## Parameters

**commandContext** CommandContext

The command context containing information about the command.

**newName** [string](#)

The new name for the Discord channel.

# Class DiscordEmbedTest

Namespace: [KWiJisho.Modules.Utils](#)

Assembly: KWiJisho.dll

```
internal class DiscordEmbedTest
```

## Inheritance

[object](#) ← DiscordEmbedTest

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Methods

### GetDiscordEmbed(string, string, bool)

```
internal static DiscordEmbed GetDiscordEmbed(string title, string description, bool  
useKWiJishoThumbnail = false)
```

#### Parameters

**title** [string](#)

**description** [string](#)

**useKWiJishoThumbnail** [bool](#)

#### Returns

DiscordEmbed

# Class DiscordEmojis

Namespace: [KWiJisho.Modules.Utils](#)

Assembly: KWiJisho.dll

```
internal static class DiscordEmojis
```

## Inheritance

[object](#) ← DiscordEmojis

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

# Class DiscordEmojis.AnimatedEmojis

Namespace: [KWiJisho.Modules.Utils](#)

Assembly: KWiJisho.dll

```
internal static class DiscordEmojis.AnimatedEmojis
```

## Inheritance

[object](#) ← DiscordEmojis.AnimatedEmojis

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

# Fields

## CatCoke

```
internal static DiscordEmojis.CatPartyEmoji CatCoke
```

## Field Value

[DiscordEmojis.CatPartyEmoji](#)

## CatParty1

```
internal static DiscordEmojis.CatPartyEmoji CatParty1
```

## Field Value

[DiscordEmojis.CatPartyEmoji](#)

## CatParty2

```
internal static DiscordEmojis.CatPartyEmoji CatParty2
```

Field Value

[DiscordEmojis.CatPartyEmoji](#)

## CatParty3

```
internal static DiscordEmojis.CatPartyEmoji CatParty3
```

Field Value

[DiscordEmojis.CatPartyEmoji](#)

## KWiJishoEmojis

```
internal static List<Emoji> KWiJishoEmojis
```

Field Value

[List ↗ <Emoji>](#)

## KWiJishoMemeEmojis

```
internal static List<DiscordEmojis.CatMemeEmoji> KWiJishoMemeEmojis
```

Field Value

[List ↗ <DiscordEmojis.CatMemeEmoji>](#)

## KWiJishoPartyEmojis

```
internal static List<DiscordEmojis.CatPartyEmoji> KwiJishoPartyEmojis
```

Field Value

[List](#) <[DiscordEmojis.CatPartyEmoji](#)>

## MemeAppleCat

```
internal static DiscordEmojis.CatMemeEmoji MemeAppleCat
```

Field Value

[DiscordEmojis.CatMemeEmoji](#)

## MemeBananaCat

```
internal static DiscordEmojis.CatMemeEmoji MemeBananaCat
```

Field Value

[DiscordEmojis.CatMemeEmoji](#)

## MemeChipiCat

```
internal static DiscordEmojis.CatMemeEmoji MemeChipiCat
```

Field Value

[DiscordEmojis.CatMemeEmoji](#)

## MemeHappyCat

```
internal static DiscordEmojis.CatMemeEmoji MemeHappyCat
```

## Field Value

[DiscordEmojis.CatMemeEmoji](#)

# Class DiscordEmojis.CatMemeEmoji

Namespace: [KWiJisho.Modules.Utils](#)

Assembly: KWiJisho.dll

```
internal record DiscordEmojis.CatMemeEmoji : Emoji, IEquatable<Emoji>,
IEquatable<DiscordEmojis.CatMemeEmoji>
```

## Inheritance

[object](#) ← [Emoji](#) ← DiscordEmojis.CatMemeEmoji

## Implements

[IEquatable](#)<[Emoji](#)>, [IEquatable](#)<[DiscordEmojis.CatMemeEmoji](#)>

## Inherited Members

[Emoji.Name](#), [Emoji.Id](#), [Emoji.Code](#), [Emoji.ToString\(\)](#), [object.Equals\(object\)](#),  
[object.Equals\(object, object\)](#), [object.GetHashCode\(\)](#), [object.GetType\(\)](#),  
[object.MemberwiseClone\(\)](#), [object.ReferenceEquals\(object, object\)](#)

## Constructors

### CatMemeEmoji(string, ulong)

```
public CatMemeEmoji(string name, ulong id)
```

## Parameters

**name** [string](#)

**id** [ulong](#)

# Class DiscordEmojis.CatPartyEmoji

Namespace: [KWiJisho.Modules.Utils](#)

Assembly: KWiJisho.dll

```
internal record DiscordEmojis.CatPartyEmoji : Emoji, IEquatable<Emoji>,
IEquatable<DiscordEmojis.CatPartyEmoji>
```

## Inheritance

[object](#) ← [Emoji](#) ← DiscordEmojis.CatPartyEmoji

## Implements

[IEquatable](#)<[Emoji](#)>, [IEquatable](#)<[DiscordEmojis.CatPartyEmoji](#)>

## Inherited Members

[Emoji.Name](#), [Emoji.Id](#), [Emoji.Code](#), [Emoji.ToString\(\)](#), [object.Equals\(object\)](#),  
[object.Equals\(object, object\)](#), [object.GetHashCode\(\)](#), [object.GetType\(\)](#),  
[object.MemberwiseClone\(\)](#), [object.ReferenceEquals\(object, object\)](#)

## Constructors

CatPartyEmoji(string, ulong)

```
public CatPartyEmoji(string name, ulong id)
```

## Parameters

name [string](#)

id [ulong](#)

# Class DiscordFormat

Namespace: [KWiJisho.Modules.Utils](#)

Assembly: KWiJisho.dll

Provides utility extension methods for formatting text with Discord markdown.

```
internal static class DiscordFormat
```

## Inheritance

[object](#) ← DiscordFormat

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Methods

### ToDiscordBold(string)

Formats the specified string in bold using Discord markdown.

```
internal static string ToDiscordBold(this string str)
```

#### Parameters

**str** [string](#)

The string to be formatted.

#### Returns

[string](#)

The string in bold.

### ToDiscordItalic(string)

Formats the specified string in italic using Discord markdown.

```
internal static string ToDiscordItalic(this string str)
```

## Parameters

**str** [string](#)

The string to be formatted.

## Returns

[string](#)

The string in italic.

# Class DiscordUsers

Namespace: [KWiJisho.Modules.Utils](#)

Assembly: KWiJisho.dll

Provides a static class for managing Discord users along with their identifiers.

```
internal static class DiscordUsers
```

## Inheritance

[object](#) ← DiscordUsers

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

# Properties

## Users

The list of users along with their identifiers.

```
internal static List<User> Users { get; }
```

## Property Value

[List](#)<[User](#)>

# Class Emoji

Namespace: [KWiJisho.Modules.Utils](#)

Assembly: KWiJisho.dll

Class responsible for creating and handling custom Discord emojis.

```
internal record Emoji : IEquatable<Emoji>
```

Inheritance

[object](#) ← Emoji

Implements

[IEquatable](#) <Emoji>

Derived

[DiscordEmojis.CatMemeEmoji](#), [DiscordEmojis.CatPartyEmoji](#)

Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#)

## Constructors

### Emoji(string, ulong)

Initializes a new instance of [Emoji](#) class with the specified name and identifier.

```
internal Emoji(string name, ulong id)
```

Parameters

**name** [string](#)

The name of the Discord emoji.

**id** [ulong](#)

The unique identifier of the Discord emoji.

# Properties

## Code

The discord emoji code responsible for outputting it into the chat. <a:{name}:{id}>

```
internal string Code { get; }
```

## Property Value

[string](#)

## Id

The discord emoji unique identifier.

```
internal ulong Id { get; init; }
```

## Property Value

[ulong](#)

## Name

The discord emoji name.

```
internal string Name { get; init; }
```

## Property Value

[string](#)

# Methods

## ToString()

Returns a string that represents the current object.

```
public override string ToString()
```

Returns

[string](#)

A string that represents the current object.

# Class KWijishoInfo

Namespace: [KWijisho.Modules.Utils](#)

Assembly: KWijisho.dll

Class that provides static basic information about KWijisho bot.

```
internal class KWijishoInfo
```

## Inheritance

[object](#) ← KWijishoInfo

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Fields

### Name

KWijisho project name gotten directly from [Assembly](#).

```
internal static string Name
```

### Field Value

[string](#)

## Properties

### Created

The date Karen Kujo project was first commit on [GitHub repository](#).

```
internal static DateTime Created { get; }
```

## Property Value

[DateTime](#)

## KarenKujoBirthday

Gets the calculated birthday for Karen Kujo. Karen Kujo was born on December 1st, and the age is fixed at 15 years. The property provides the current date with the year adjusted to maintain the age of 15.

```
internal static DateTime KarenKujoBirthday { get; }
```

## Property Value

[DateTime](#)

# Class KWijishoLog

Namespace: [KWijisho.Modules.Utils](#)

Assembly: KWijisho.dll

Provides methods for handling the application log for important tasks.

```
internal static class KWijishoLog
```

## Inheritance

[object](#) ← KWijishoLog

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

# Properties

## Path

The log file path.

```
private static string Path { get; }
```

## Property Value

[string](#)

# Methods

## Add(LogType, string)

Adds a formatted log entry to the log file.

```
private static void Add(KWijishoLog.LogType logType, string message)
```

## Parameters

**logType** [KWiJishoLog.LogType](#)

The type of log entry.

**message** [string](#)

The log message to be added.

## AddDebug(string)

Adds a debug log entry with the specified message.

```
internal static void AddDebug(string message)
```

## Parameters

**message** [string](#)

The debug log message.

## AddError(string)

Adds a error log entry with the specified message.

```
internal static void AddError(string message)
```

## Parameters

**message** [string](#)

The error log message.

## AddFatal(string)

Adds a fatal log entry with the specified message.

```
internal static void AddFatal(string message)
```

## Parameters

**message** [string](#)

The fatal log message.

## AddInfo(string)

Adds a info log entry with the specified message.

```
internal static void AddInfo(string message)
```

## Parameters

**message** [string](#)

The info log message.

## AddLineToFile(string)

Adds a line to the log file with the specified content.

```
internal static void AddLineToFile(string line)
```

## Parameters

**line** [string](#)

The line to be added to the log file.

## AddWarning(string)

Adds a warning log entry with the specified message.

```
internal static void AddWarning(string message)
```

## Parameters

**message** [string](#)

The warning log message.

# Enum KWijishoLog.LogType

Namespace: [KWijisho.Modules.Utils](#)

Assembly: KWijisho.dll

```
internal enum KWijishoLog.LogType
```

## Fields

Debug = 0

Error = 3

Fatal = 4

Info = 1

Warning = 2

# Class KWijishoPermission

Namespace: [KWijisho.Modules.Utils](#)

Assembly: KWijisho.dll

Provides utility methods for handling permissions in the KWijisho application.

```
internal static class KWijishoPermission
```

## Inheritance

[object](#) ← KWijishoPermission

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Methods

### GetPermissionNameInPortuguese(Permissions)

Gets the Portuguese name of a Discord permission.

```
internal static string GetPermissionNameInPortuguese(Permissions permission)
```

#### Parameters

**permission** Permissions

The Discord permission.

#### Returns

[string](#)

The Portuguese name of the permission.

### PermissionCustomErrorMessage(Permissions)

Generates a custom error message for a permission check failure.

```
internal static string PermissionCustomErrorMessage(Permissions permission)
```

## Parameters

**permission** Permissions

The required permission.

## Returns

[string](#)

A formatted error message indicating the required permission.

# Class ServerInfos

Namespace: [KWiJisho.Modules.Utils](#)

Assembly: KWiJisho.dll

Static class responsible for handling information about discord servers.

```
internal class ServerInfos
```

## Inheritance

[object](#) ← ServerInfos

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Properties

### PersonalDiscordServerGuildId

My personal Discord server guild Id.

```
internal static ulong PersonalDiscordServerGuildId { get; }
```

#### Property Value

[ulong](#)

### TramontinaDiscordServerGuildId

Tramontina Discord server guild Id.

```
internal static ulong TramontinaDiscordServerGuildId { get; }
```

#### Property Value

[ulong](#) ↴

## TramontinaWelcomeChannelId

```
internal static ulong TramontinaWelcomeChannelId { get; }
```

Property Value

[ulong](#) ↴

# Class User

Namespace: [KWiJisho.Modules.Utils](#)

Assembly: KWiJisho.dll

Represents a Discord user along with their identifier and additional information.

```
internal class User
```

## Inheritance

[object](#) ← User

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Constructors

### User(ulong, DateTime, string)

Represents a Discord user along with their identifier and additional information.

```
public User(ulong id, DateTime born, string identifier)
```

## Parameters

**id** [ulong](#)

**born** [DateTime](#)

**identifier** [string](#)

## Properties

### Birthday

Gets or sets the user's birthday (if applicable).

```
internal DateTime Birthday { get; set; }
```

## Property Value

[DateTime](#)

## Born

The date when the user was born.

```
internal DateTime Born { get; }
```

## Property Value

[DateTime](#)

## Id

The unique identifier of the user.

```
internal ulong Id { get; }
```

## Property Value

[ulong](#)

## Identifier

The custom identifier or nickname associated with the user.

```
internal string Identifier { get; }
```

## Property Value

[string](#)

# Methods

## GetUserDiscordMember(DiscordGuild)

Tries to return a DSharpPlus.Entities.DiscordMember representing the user in the specified server. If the user is not found, returns null.

```
internal DiscordMember GetUserDiscordMember(DiscordGuild discordGuild)
```

### Parameters

**discordGuild** DiscordGuild

The Discord guild where the user is expected to be a member.

### Returns

DiscordMember

Returns DSharpPlus.Entities.DiscordMember if found; otherwise, returns null.

# Class UtilList

Namespace: [KWiJisho.Modules\\_Utils](#)

Assembly: KWiJisho.dll

Provides utility methods for working with lists.

```
internal static class UtilList
```

## Inheritance

[object](#) ← UtilList

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#)

## Methods

### GetRandomValueFromList<T>(List<T>)

Returns a random value from a given list.

```
public static T GetRandomValueFromList<T>(List<T> list)
```

#### Parameters

**list** [List](#)<T>

The list from which to retrieve a random value.

#### Returns

T

A random value from the list.

#### Type Parameters

T

The type of elements in the list.

# Namespace OneOf

## Classes

[GenerateOneOfAttribute](#)

# Class GenerateOneOfAttribute

Namespace: [OneOf](#)

Assembly: KWJisho.dll

```
[AttributeUsage(AttributeTargets.Class, Inherited = false, AllowMultiple = false)]
internal sealed class GenerateOneOfAttribute : Attribute
```

## Inheritance

[object](#) ← [Attribute](#) ← GenerateOneOfAttribute

## Inherited Members

[Attribute.Equals\(object\)](#) , [Attribute.GetCustomAttribute\(Assembly, Type\)](#) ,  
[Attribute.GetCustomAttribute\(Assembly, Type, bool\)](#) ,  
[Attribute.GetCustomAttribute\(MemberInfo, Type\)](#) ,  
[Attribute.GetCustomAttribute\(MemberInfo, Type, bool\)](#) ,  
[Attribute.GetCustomAttribute\(Module, Type\)](#) , [Attribute.GetCustomAttribute\(Module, Type, bool\)](#) ,  
[Attribute.GetCustomAttribute\(ParameterInfo, Type\)](#) ,  
[Attribute.GetCustomAttribute\(ParameterInfo, Type, bool\)](#) , [Attribute.GetCustomAttributes\(Assembly\)](#) ,  
[Attribute.GetCustomAttributes\(Assembly, bool\)](#) , [Attribute.GetCustomAttributes\(Assembly, Type\)](#) ,  
[Attribute.GetCustomAttributes\(Assembly, Type, bool\)](#) , [Attribute.GetCustomAttributes\(MemberInfo\)](#) ,  
[Attribute.GetCustomAttributes\(MemberInfo, bool\)](#) ,  
[Attribute.GetCustomAttributes\(MemberInfo, Type\)](#) ,  
[Attribute.GetCustomAttributes\(MemberInfo, Type, bool\)](#) , [Attribute.GetCustomAttributes\(Module\)](#) ,  
[Attribute.GetCustomAttributes\(Module, bool\)](#) , [Attribute.GetCustomAttributes\(Module, Type\)](#) ,  
[Attribute.GetCustomAttributes\(Module, Type, bool\)](#) , [Attribute.GetCustomAttributes\(ParameterInfo\)](#) ,  
[Attribute.GetCustomAttributes\(ParameterInfo, bool\)](#) ,  
[Attribute.GetCustomAttributes\(ParameterInfo, Type\)](#) ,  
[Attribute.GetCustomAttributes\(ParameterInfo, Type, bool\)](#) , [Attribute.GetHashCode\(\)](#) ,  
[Attribute.IsDefaultAttribute\(\)](#) , [Attribute.IsDefined\(Assembly, Type\)](#) ,  
[Attribute.IsDefined\(Assembly, Type, bool\)](#) , [Attribute.IsDefined\(MemberInfo, Type\)](#) ,  
[Attribute.IsDefined\(MemberInfo, Type, bool\)](#) , [Attribute.IsDefined\(Module, Type\)](#) ,  
[Attribute.IsDefined\(Module, Type, bool\)](#) , [Attribute.IsDefined\(ParameterInfo, Type\)](#) ,  
[Attribute.IsDefined\(ParameterInfo, Type, bool\)](#) , [Attribute.Match\(object\)](#) , [Attribute.TypeId](#) ,  
[object.Equals\(object, object\)](#) , [object.GetType\(\)](#) , [object.ReferenceEquals\(object, object\)](#) ,  
[object.ToString\(\)](#)