Appendix 1: Microcontroller Peripheral Functions

```
// Peripheral Functions Definitions-----
```

```
//****** ADC_Init *********

// Initialize ADC

void ADC_Init(void){

ATDCTL2 = 0x80; // enable ADC
}
```

```
//****** SPI Init *********
// Initialize SPI interface make.
void SPI_Init(void){      // PS7=_CS=1
 DDRS = 0xE0; // PS6=CLK=SPI clock out
 PTS = 0x50; // PS5=SRI=SPI master data out
/* bit SPOCR1
 7 SPIE = 0 no interrupts
6 SPE = 1 enable SPI
5 SPTIE = 0 disable transmit interruptregular outputs
 4 MSTR = 1 master
3 CPOL = 0 output changes on +ve edge
 2 CPHA = 0 and input clocked in on activation of CS
1 SSOE = 0 PS7 regular output
0 LSBF = 0 most significant bit first */
 SPICR1 = 0x50;
/* bit SP0CR2
3 PUPS = 0 no internal pullups
2 RDS = 0 regular drive
4 MODFEN = 0 Don't use SS
3 \text{ BIDROE} = 0
1 SPISWAI = 0 operate normally in wait mode
0 SPC0 = 0 normal mode */
 SPICR2 = 0x00;
 SPIBR = 0x02; // 3.125 MHz
 WOMS = 0x00; // Enable Port S Pull-Up
//****** SPI_Out8 *********
```

```
//***** SPI_Out16 *********
```

```
// Output 2 8-bit data using SPI port
void SPI_Out16(unsigned char code1, unsigned char code2){
 unsigned char dummy;
 PTS_PTS7 = 0; // PS7=_CS=0
 SPIDR = code1;
                    // 1st data
 while((SPISR_SPIF)==0);    // wait until write operation is
complete
 dummy = SPIDR;  // clear the SPIF flag
 SPIDR = code2;
                    // 2nd data
 while((SPISR_SPIF)==0);    // wait until write operation is
complete
  dummy = SPIDR;
                    // clear the SPIF flag
  PTS_PTS7 = 1;
                    // PS7=_CS=1
```

```
//***** MAX528_Init *********
```

```
// Initialize MAX528 interface
void MAX528_Init(void){
   SPI_Out16(0x00,0x80); // Set all channels to no buffer mode
}
```

```
//******* MAX528_Out **********
// Set required analog voltage to required channel.

void MAX528_Out(unsigned char channelNo , unsigned char value){
  unsigned char codel, temp = 0x01;
    codel = temp<<channelNo;
    SPI_Out16(codel,value);
}</pre>
```

```
//****** MAX528_NOP *********

// No Operation

void MAX528_NOP() {

SPI_Out16(0x00,0x00); // NOP

}
```

```
//****** MAX528_NOP *********

// No Operation

void MAX528_NOP() {

SPI_Out16(0x00,0x00); // NOP

}
```