HW6

July 2019

1 Q1

SVD-decomposition of D^TD

$$D^{T}D = \sum_{i=1}^{4} \sigma_{i}^{2} u_{i} u_{j}^{T} = \sigma_{max}^{2} u_{0} u_{0}^{T} + \dots + \sigma_{min}^{2} u_{4} u_{4}^{T}$$
(1)

where u_i, u_j are orthogonal.

Assume y' has basis of $[u_1, u_2, u_3, u_4]$. Then y' can be represented as

$$y' = \sum_{i=1}^{4} k_i u_i = u_4 + v \tag{2}$$

where k_i is a constant coefficient, and v is orthogonal to u_4 . v can be represented as

$$v = \sum_{i=1}^{3} k_i u_i \tag{3}$$

Then.

As we know, ||y||=1 and $\sum_i^4 k_i^2=1$, then when $k_4=1$ the Equation 4 observes the minimum. $(\sigma_4<<\sigma_3)$

If $y = u_4$ is the optimum, then

$$||Dy||_2^2 = y^T D^T D y = \sigma_{min}^2 k_4^2 u_4^T u_4 u_4^T u_4 = \sigma_{min}^2 k_4^2$$
 (5)

That is,

$$y'^T D^T D y' \ge y^T D^T D y$$

2 Q2

21:17:45: Starting /home/meng7/HW6/build/estimate_depth...

ground truth:
-2.9477 -0.330799 8.43792
your result:
-2.9477 -0.330799 8.43792

Figure 1: Result of Q2

As we have the transformation matrix in the k_{th} frame $P_{cw,k} \in \mathbb{R}^{3X4}$,

$$\forall k, z_k x_k = P_k y \tag{6}$$

where z_k is the depth information of the observation, x_k is the observation in the 2D normalized plane in the k_{th} frame, and y is the unknown 3D point in the world coordinate.

The depth information can be represented as

$$z_k = P_{k,3}^T y \tag{7}$$

where $P_{k,i}$ represents the i_{th} row in the transformation matrix of the k_{th} frame.

Then, we have,

$$Dy = \begin{bmatrix} u_1 P_{1,3}^T - P_{1,1}^T \\ v_1 P_{1,3}^T - P_{1,2}^T \\ \vdots \\ u_n P_{n,3}^T - P_{n,1}^T \\ v_n P_{n,3}^T - P_{n,2}^T \end{bmatrix} y = 0$$
 (8)

Then, use the method mentioned in Q1 to solve Equation 8.