Mitchell Sweet

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mitchellsweet.com
github.com/msweet168

Seeking a full-time position in mobile software engineering.

Education

Rochester Institute of Technology - Rochester, New York
B.S. in Web and Mobile Computing, Minor in Business Administration

Experience

Tesla
Software Engineer
July 2021 - Present

Software engineer on the Tesla Ranger iOS / iPadOS team. The app is used by technicians and advisors that work at Tesla vehicle, mobile, and energy service centers as well as delivery centers.

Helped significantly increase the productivity of Tesla service centers by creating a variety of features that allow users to complete service tasks in a fraction of the time while simultaneously making their job easier.

Personally introduced the application to technicians at Tesla's San Francisco service center helping improve efficiency while also taking feedback to improve future releases. Work primarily with Swift and Node.js.
tesla.com

Apple
Software Engineer Intern
June - August 2020

Worked as an intern on the Research App team and developed a new feature for Apple's Research application for iOS. Prepared and delivered presentations to company executives. Participated in prototyping and design work for future releases. Worked with Swift.
apple.com

Curaegis
iOS Engineer
January - May 2020

Developed WatchOS extension for the MyCadian application. Additionally, worked on a four person team to develop the new Trana health application for iOS. Worked with Swift.
curaegis.com

Apple
Software Engineer Intern
May - December 2019

Worked as an intern on the Spotlight team and developed multiple features and enhancements to the Spotlight application for Mac and iOS. Prepared and delivered presentations to company executives for multiple projects. Participated in prototyping and design work for future releases. Worked with Swift and Objective-C.

BFLO School
Software Engineer
January - May 2019

Worked for a startup on a three-person team creating a no tuition, project-based programming school. Helped develop internal student facing curriculum web application along with creating the iOS programming curriculum. Worked with React, Node.js, MySQL, and Swift.
dev.bfloschool.com

Expensify
Mobile Engineer Intern
May - December 2018

Worked as an intern on an eight-person team to develop Expensify's mobile application for iOS and Android. Implemented improvements and multiple features, including a support page and image share extension. Worked with Swift, Objective-C, Java, Kotlin, and JavaScript.
expensify.com

Projects

QuoteJar
Feb 2019 - Present

- Mobile application that enables groups of friends to store amusing quotes they say with each other.
- Powered by Node.js HTTP RESTful API using MySQL for data storage. Hosted on AWS.
- iOS and Android applications allow users to create and join quote jars where quotes can be added, shared, and voted on by jar members.
- Written in JavaScript, Kotlin, and Swift.

quotejar.io

Skills and Languages

- Swift/Objective-C
- Node.js
- Kotlin/Java
- HTML/CSS/JavaScript
- MySQL
- C#
- AWS
- React
- Apache Web Server
- Photoshop/Sketch

Achievements

- Two time winner of Apple Worldwide Developers Conference (WWDC)
- Earned the rank of Eagle Scout