

McsUsbNet.dll

Version 5.1.5

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1 McsUsbNet.dll for MCS USB devices	
1.1 Introduction	
1.2 System requirements	
1.3 Connecting to an MCS device	
2 Device Classes	
2.1 The MCS FluidControl Device	
2.1.1 Introduction	
2.1.2 Access to the FluidControl device	
2.2 MCS-USB-Sw2to64 device	
3 Function Classes	
4 Data ACQuisition (DACQ) Devices	
5 The MCS Robo Device	
5.1 Introduction	
6 STG200x & STG400x STimulus Generator	
6.1 Introduction	
6.2 Download mode	
6.2.1 Memory Layout and Trigger Setup	
6.3 Streaming mode	
6.3.1 Memory Layout and Trigger Setup	
7 Namespace Index	1
7.1 Namespace List	1
8 Hierarchical Index	1
8.1 Class Hierarchy	1
9 Class Index	1
9.1 Class List	1
10 Namespace Documentation	2
10.1 Mcs Namespace Reference	2
10.2 Mcs::Usb Namespace Reference	2
10.2.1 Enumeration Type Documentation	2
10.2.2 Function Documentation	2
11 Class Documentation	2
11.1 CW2100_FunctionNet::AudioChannelsNet Struct Reference	
11.1.1 Member Data Documentation	
11.2 BatteryState Class Reference	
11.2.1 Property Documentation	
11.3 BesselFilterHighPassNet Class Reference	

11.3.1 Constructor & Destructor Documentation	30
11.4 BesselFilterLowPassNet Class Reference	30
11.4.1 Constructor & Destructor Documentation	31
11.5 ButterworthFilterHighPassNet Class Reference	31
11.5.1 Constructor & Destructor Documentation	31
11.6 ButterworthFilterLowPassNet Class Reference	32
11.6.1 Constructor & Destructor Documentation	32
11.7 CChannelTestDeviceNet Class Reference	32
11.7.1 Constructor & Destructor Documentation	33
11.7.2 Member Function Documentation	33
11.8 CCMOSMea_FunctionNet Class Reference	33
11.8.1 Constructor & Destructor Documentation	35
11.8.2 Member Function Documentation	36
11.9 CCMOSMeaDeviceNet Class Reference	44
11.9.1 Constructor & Destructor Documentation	45
11.9.2 Member Function Documentation	45
11.9.3 Property Documentation	47
11.10 CCreateFilterNet Class Reference	47
11.10.1 Constructor & Destructor Documentation	48
11.10.2 Member Function Documentation	48
11.10.3 Property Documentation	49
11.11 CDacCalibrationFunctionNet Class Reference	49
11.11.1 Detailed Description	50
11.11.2 Constructor & Destructor Documentation	50
11.11.3 Member Function Documentation	50
11.12 CDacqGroupChannelGenericSelectionNet Class Reference	51
11.12.1 Constructor & Destructor Documentation	51
11.13 CDacqGroupChannelSelectionNet Class Reference	52
11.13.1 Constructor & Destructor Documentation	52
$11.14  CDacqGroupChannelSelectionTemplateNet <  DacqGroupChannelEnumTemplateNet,  Dacq \leftarrow \\  GroupChannelEnumTemplate, \ CDeviceGroupChannelInfoTemplateNet > Class \ Template \ Reference  \  \  \  \  \  \  \  \  \  \  \  \  \$	52
11.14.1 Constructor & Destructor Documentation	53
11.14.2 Member Function Documentation	53
11.15 CDeviceGroupChannelInfoGenericNet Class Reference	55
11.15.1 Constructor & Destructor Documentation	55
11.16 CDeviceGroupChannelInfoNet Class Reference	55
11.16.1 Constructor & Destructor Documentation	56
11.17 CDeviceGroupChannelInfoSCUNet Class Reference	56
11.17.1 Constructor & Destructor Documentation	56
11.18 CDeviceGroupChannelInfoTemplateNet< DacqGroupChannelEnumTemplateNet > Class Tem-	
•	57
11.18.1 Constructor & Destructor Documentation	57
11 18 2 Member Data Documentation	57

11.19 CDeviceGroupChannelInfoW2100Net Class Reference	57
11.19.1 Constructor & Destructor Documentation	58
11.20 CDigOutStimulatorFunctionNet Class Reference	58
11.20.1 Detailed Description	59
11.20.2 Constructor & Destructor Documentation	59
11.20.3 Member Function Documentation	59
11.21 CEncapsulatorDeviceNet Class Reference	62
11.21.1 Detailed Description	62
11.21.2 Constructor & Destructor Documentation	63
11.21.3 Member Function Documentation	63
11.22 CExternDTesterDeviceNet Class Reference	63
11.22.1 Detailed Description	63
11.22.2 Constructor & Destructor Documentation	64
11.22.3 Member Function Documentation	64
11.23 CFilterCoefficientsNet Class Reference	65
11.23.1 Constructor & Destructor Documentation	65
11.23.2 Member Function Documentation	66
11.23.3 Property Documentation	67
11.24 CFilterConfigurationNet Class Reference	68
11.24.1 Constructor & Destructor Documentation	68
11.24.2 Member Function Documentation	69
11.25 CFilterConfigurationRegisterNet Class Reference	70
11.25.1 Constructor & Destructor Documentation	70
11.25.2 Member Function Documentation	70
11.26 CFilterPropertyNet Class Reference	71
11.26.1 Constructor & Destructor Documentation	72
11.26.2 Member Function Documentation	72
11.26.3 Property Documentation	72
11.27 CFluidControlDeviceNet Class Reference	73
11.27.1 Detailed Description	74
11.27.2 Constructor & Destructor Documentation	74
11.27.3 Member Function Documentation	75
11.27.4 Property Documentation	80
11.28 CFYIDeviceNet Class Reference	80
11.28.1 Detailed Description	80
11.28.2 Constructor & Destructor Documentation	80
11.28.3 Property Documentation	81
11.29 CGenericDevelopDeviceNet Class Reference	81
11.29.1 Detailed Description	88
11.29.2 Constructor & Destructor Documentation	88
11.29.3 Member Function Documentation	88
11 30 CGilson Daviga Nat Class Reference	ag

11.30.1 Detailed Description	 99
11.30.2 Constructor & Destructor Documentation	 99
11.30.3 Member Function Documentation	 99
11.30.4 Member Data Documentation	 100
11.31 CGrapheneFunctionNet Class Reference	 100
11.31.1 Detailed Description	 101
11.31.2 Constructor & Destructor Documentation	 101
11.31.3 Member Function Documentation	 102
11.32 CHiClampDeviceNet Class Reference	 107
11.32.1 Detailed Description	 108
11.32.2 Constructor & Destructor Documentation	 108
11.32.3 Property Documentation	 108
11.33 CHLADacqNet Class Reference	 108
11.33.1 Constructor & Destructor Documentation	 109
11.34 CHLADeviceNet Class Reference	 109
11.34.1 Detailed Description	 109
11.34.2 Constructor & Destructor Documentation	 109
11.34.3 Property Documentation	 110
11.35 CMcsUsbDacqNet::CHWInfo Class Reference	 110
11.35.1 Detailed Description	 110
11.35.2 Constructor & Destructor Documentation	 111
11.35.3 Member Function Documentation	 111
11.36 CIntanMea_FunctionNet Class Reference	 112
11.36.1 Constructor & Destructor Documentation	 113
11.36.2 Member Function Documentation	 113
11.37 CInterfaceboard2FunctionNet Class Reference	 114
11.37.1 Detailed Description	 115
11.37.2 Constructor & Destructor Documentation	 115
11.37.3 Member Function Documentation	 115
11.38 CInterfaceboardFunctionNet Class Reference	 116
11.38.1 Detailed Description	 117
11.38.2 Constructor & Destructor Documentation	 117
11.38.3 Member Function Documentation	 117
11.39 CLIH3DeviceNet Class Reference	 118
11.39.1 Detailed Description	 119
11.39.2 Constructor & Destructor Documentation	 119
11.39.3 Member Function Documentation	 120
11.39.4 Property Documentation	 124
11.40 CMcsBus_AxisParametersNet Class Reference	 125
11.40.1 Constructor & Destructor Documentation	 125
11.40.2 Member Function Documentation	 125
11.41 CMcsBus ExtensionNet Class Reference	 126

11.41.1 Constructor & Destructor Documentation	27
11.41.2 Member Function Documentation	27
11.42 CMcsBus_FYIExtensionNet Class Reference	27
11.42.1 Constructor & Destructor Documentation	28
11.42.2 Member Function Documentation	28
11.43 CMcsBus_MotorControlNet Class Reference	29
11.43.1 Constructor & Destructor Documentation	32
11.43.2 Member Function Documentation	32
11.44 CMcsBus_SensorNet Class Reference	46
11.44.1 Constructor & Destructor Documentation	48
11.44.2 Member Function Documentation	48
11.45 CMcsBus_TempSensorNet Class Reference	57
11.45.1 Constructor & Destructor Documentation	57
11.45.2 Member Function Documentation	57
11.46 CMcsBus_VoltageModeNet Class Reference	59
11.46.1 Constructor & Destructor Documentation	30
11.46.2 Member Function Documentation	30
11.47 CMcsBusNet Class Reference	63
11.47.1 Constructor & Destructor Documentation	64
11.47.2 Member Function Documentation	64
11.48 CMcsUsbDacqNet Class Reference	37
11.48.1 Detailed Description	73
11.48.2 Constructor & Destructor Documentation	73
11.48.3 Member Function Documentation	73
11.48.4 Member Data Documentation	15
11.48.5 Property Documentation	15
11.48.6 Event Documentation	16
11.49 CMcsUsbDeviceStatePushFunctionNet Class Reference	16
11.49.1 Constructor & Destructor Documentation	16
11.49.2 Member Function Documentation	17
11.49.3 Event Documentation	17
11.50 CMcsUsbDeviceStatePushNet Class Reference	17
11.50.1 Constructor & Destructor Documentation	17
11.50.2 Member Function Documentation	18
11.50.3 Event Documentation	18
11.51 CMcsUsbFactoryNet Class Reference	18
11.51.1 Constructor & Destructor Documentation	20
11.51.2 Member Function Documentation	20
11.51.3 Member Data Documentation	26
11.52 CMcsUsbFunctionNet Class Reference	26
11.52.1 Constructor & Destructor Documentation	27
11.52.2 Member Function Documentation	28

11.52.3 Member Data Documentation
11.53 CMcsUsbFunctionPointerContainer Class Reference
11.54 CMcsUsbListEntryNet Class Reference
11.54.1 Detailed Description
11.54.2 Constructor & Destructor Documentation
11.54.3 Member Function Documentation
11.54.4 Property Documentation
11.55 CMcsUsbListNet Class Reference
11.55.1 Detailed Description
11.55.2 Constructor & Destructor Documentation
11.55.3 Member Function Documentation
11.55.4 Property Documentation
11.55.5 Event Documentation
11.56 CMcsUsbNet Class Reference
11.56.1 Detailed Description
11.56.2 Constructor & Destructor Documentation
11.56.3 Member Function Documentation
11.56.4 Member Data Documentation
11.56.5 Property Documentation
11.57 CMcsUsbPointerContainer Class Reference
11.58 CMEA2100x256FunctionNet Class Reference
11.58.1 Detailed Description
11.58.2 Constructor & Destructor Documentation
11.58.3 Member Function Documentation
11.59 CMeaAudioFunctionNet Class Reference
11.59.1 Constructor & Destructor Documentation
11.59.2 Member Function Documentation
11.60 CMeaCleanDeviceNet Class Reference
11.60.1 Detailed Description
11.60.2 Constructor & Destructor Documentation
11.60.3 Member Function Documentation
11.61 CMeaCoatDeviceNet Class Reference
11.61.1 Detailed Description
11.61.2 Constructor & Destructor Documentation
11.61.3 Member Function Documentation
11.62 CMeaDeviceNet Class Reference
11.62.1 Detailed Description
11.62.2 Constructor & Destructor Documentation
11.62.3 Member Function Documentation
11.62.4 Property Documentation
11.63 CMeaDigitalDataFunctionNet Class Reference
11.63.1 Constructor & Destructor Documentation

11.63.2 Member Function Documentation
11.64 CMeaFeedbackFunctionNet Class Reference
11.64.1 Constructor & Destructor Documentation
11.64.2 Member Function Documentation
11.65 CMealmpedanceDeviceNet Class Reference
11.65.1 Constructor & Destructor Documentation
11.65.2 Member Function Documentation
11.66 CMeasureTableDeviceNet Class Reference
11.66.1 Detailed Description
11.66.2 Constructor & Destructor Documentation
11.66.3 Property Documentation
11.67 CMeaSwitchDeviceNet Class Reference
11.67.1 Detailed Description
11.67.2 Constructor & Destructor Documentation
11.67.3 Member Function Documentation
11.68 CMeaUSBDeviceNet Class Reference
11.68.1 Detailed Description
11.68.2 Constructor & Destructor Documentation
11.69 CMeFunctionNet Class Reference
11.69.1 Detailed Description
11.69.2 Constructor & Destructor Documentation
11.69.3 Member Function Documentation
11.70 CMultiBatteryChargerDeviceNet Class Reference
11.70.1 Detailed Description
11.70.2 Constructor & Destructor Documentation
11.70.3 Member Function Documentation
11.71 CMultiwellCallbackFunctionNet Class Reference
11.71.1 Detailed Description
11.71.2 Constructor & Destructor Documentation
11.71.3 Member Function Documentation
11.71.4 Event Documentation
11.72 CMultiwellDeviceNet Class Reference
11.72.1 Detailed Description
11.72.2 Constructor & Destructor Documentation
11.72.3 Member Function Documentation
11.73 CMultiwellOptoStimFunctionNet Class Reference
11.73.1 Detailed Description
11.73.2 Constructor & Destructor Documentation
11.73.3 Member Function Documentation
11.74 CNF_GenDeviceNet Class Reference
11.74.1 Constructor & Destructor Documentation
11.74.2 Member Function Documentation 31

11.75 COctoPotDeviceNet Class Reference
11.75.1 Constructor & Destructor Documentation
11.75.2 Member Function Documentation
11.76 COkuvisionStimulatorDeviceNet Class Reference
11.76.1 Constructor & Destructor Documentation
11.76.2 Member Function Documentation
11.77 CPatchServerDeviceNet Class Reference
11.77.1 Detailed Description
11.77.2 Constructor & Destructor Documentation
11.77.3 Property Documentation
11.78 CPathIdentDeviceNet Class Reference
11.78.1 Constructor & Destructor Documentation
11.78.2 Member Function Documentation
11.79 CPedoterDeviceNet Class Reference
11.79.1 Detailed Description
11.79.2 Constructor & Destructor Documentation
11.79.3 Member Function Documentation
11.80 CPeristalticPumpDeviceNet Class Reference
11.80.1 Detailed Description
11.80.2 Constructor & Destructor Documentation
11.80.3 Property Documentation
11.81 CPgaDeviceNet Class Reference
11.81.1 Constructor & Destructor Documentation
11.81.2 Member Function Documentation
11.82 CPositionIIDeviceNet Class Reference
11.82.1 Detailed Description
11.82.2 Constructor & Destructor Documentation
11.82.3 Member Function Documentation
11.82.4 Property Documentation
11.83 CPositionImpDeviceNet Class Reference
11.83.1 Detailed Description
11.83.2 Constructor & Destructor Documentation
11.83.3 Member Function Documentation
11.84 CPPCDeviceNet Class Reference
11.84.1 Constructor & Destructor Documentation
11.84.2 Property Documentation
11.85 CPPCFunctionNet Class Reference
11.85.1 Detailed Description
11.85.2 Constructor & Destructor Documentation
11.85.3 Member Function Documentation
11.86 CPPS_DeviceNet Class Reference
11.86.1 Constructor & Destructor Documentation

11.86.2 Property Documentation	51
11.87 CPPS_FunctionNet Class Reference	52
11.87.1 Constructor & Destructor Documentation	52
11.87.2 Member Function Documentation	53
11.88 CPPSDeviceNet Class Reference	56
11.88.1 Detailed Description	56
11.88.2 Constructor & Destructor Documentation	57
11.89 CProgramPressureCurveNet Class Reference	57
11.89.1 Detailed Description	57
11.89.2 Constructor & Destructor Documentation	57
11.89.3 Member Function Documentation	58
11.90 CPulseGeneratorFunctionNet Class Reference	58
11.90.1 Detailed Description	59
11.90.2 Constructor & Destructor Documentation	59
11.90.3 Member Function Documentation	30
11.91 CRadioControledDevicesNet Class Reference	31
11.91.1 Constructor & Destructor Documentation	32
11.91.2 Member Function Documentation	32
11.92 CCMOSMeaDeviceNet::CRegionOfInterestRect Class Reference	3
11.92.1 Constructor & Destructor Documentation	3
11.92.2 Member Function Documentation	3
11.92.3 Member Data Documentation	34
11.93 CRetinaLedDeviceNet Class Reference	34
11.93.1 Constructor & Destructor Documentation	35
11.93.2 Member Function Documentation	35
11.94 CRFFunctionNet Class Reference	36
11.94.1 Detailed Description	37
11.94.2 Constructor & Destructor Documentation	37
11.94.3 Member Function Documentation	37
11.95 CRobo_FYIProgram_FunctionNet Class Reference	<sup>7</sup> 1
11.95.1 Constructor & Destructor Documentation	<sup>7</sup> 1
11.95.2 Member Function Documentation	<sup>7</sup> 1
11.96 CRobo_FYITemp_FunctionNet Class Reference	72
11.96.1 Constructor & Destructor Documentation	73
11.96.2 Member Function Documentation	73
11.97 CRoboDacqNet Class Reference	<sup>7</sup> 4
11.97.1 Constructor & Destructor Documentation	7
11.97.2 Member Function Documentation	7
11.98 CRoboDeviceNet Class Reference	38
11.98.1 Detailed Description	)1
11.98.2 Constructor & Destructor Documentation	)1
11.98.3 Member Function Documentation	11

11.98.4 Member Data Documentation
11.98.5 Property Documentation
11.98.6 Event Documentation
11.99 CRoboFluidDeviceNet Class Reference
11.99.1 Constructor & Destructor Documentation
11.99.2 Member Function Documentation
11.99.3 Member Data Documentation
11.99.4 Property Documentation
11.100 CRobolnjectDeviceNet Class Reference
11.100.1 Detailed Description
11.100.2 Constructor & Destructor Documentation
11.101 CRoboocyte2DeviceNet Class Reference
11.101.1 Detailed Description
11.101.2 Constructor & Destructor Documentation
11.101.3 Member Function Documentation
11.102 CRoboStatorDeviceNet Class Reference
11.102.1 Constructor & Destructor Documentation
11.102.2 Member Function Documentation
11.102.3 Property Documentation
11.103 CSafeISDeviceNet Class Reference
11.103.1 Detailed Description
11.103.2 Constructor & Destructor Documentation
11.103.3 Member Function Documentation
11.103.4 Property Documentation
11.104 CSCUDacqGroupChannelSelectionNet Class Reference
11.104.1 Constructor & Destructor Documentation
11.105 CSCUFunctionNet Class Reference
11.105.1 Detailed Description
11.105.2 Constructor & Destructor Documentation
11.105.3 Member Function Documentation
11.105.4 Event Documentation
11.106 CSerialPortNet Class Reference
11.106.1 Constructor & Destructor Documentation
11.106.2 Member Function Documentation
11.107 CStg200xBasicNet Class Reference
11.107.1 Detailed Description
11.107.2 Constructor & Destructor Documentation
11.107.3 Member Function Documentation
11.108 CStg200xDownloadBasicNet Class Reference
11.108.1 Detailed Description
11.108.2 Member Function Documentation
11.108.3 Property Documentation 47

11.109 CStg200xDownloadNet Class Reference
11.109.1 Detailed Description
11.109.2 Constructor & Destructor Documentation
11.109.3 Member Function Documentation
11.109.4 Event Documentation
11.110 CStimulusFunctionNet Class Reference
11.110.1 Constructor & Destructor Documentation
11.110.2 Member Function Documentation
11.110.3 Event Documentation
11.111 CSw2to64DeviceNet Class Reference
11.111.1 Detailed Description
11.111.2 Constructor & Destructor Documentation
11.111.3 Member Function Documentation
11.112 CTcxDeviceNet Class Reference
11.112.1 Detailed Description
11.112.2 Constructor & Destructor Documentation
11.112.3 Member Function Documentation
11.113 CTEERFunctionNet Class Reference
11.113.1 Detailed Description
11.113.2 Constructor & Destructor Documentation
11.113.3 Member Function Documentation
11.114 CTEERMachineDeviceNet Class Reference
11.114.1 Constructor & Destructor Documentation
11.114.2 Property Documentation
11.115 CUsbExceptionNet Class Reference
11.115.1 Detailed Description
11.115.2 Constructor & Destructor Documentation
11.115.3 Property Documentation
11.116 CMcsUsbDacqNet::CHWInfo::CVoltageRangeInfoNet Class Reference
11.116.1 Constructor & Destructor Documentation
11.116.2 Member Data Documentation
11.117 CW2100_FunctionNet Class Reference
11.117.1 Constructor & Destructor Documentation
11.117.2 Member Function Documentation
11.117.3 Property Documentation
11.118 CW2100_StimulatorFunctionNet Class Reference
11.118.1 Constructor & Destructor Documentation
11.118.2 Member Function Documentation
11.118.3 Member Data Documentation
11.118.4 Event Documentation
11.119 CW2100DacqGroupChannelSelectionNet Class Reference
11.119.1 Constructor & Destructor Documentation

11.120 CWarnerUssingDeviceNet Class Reference
11.120.1 Detailed Description
11.120.2 Constructor & Destructor Documentation
11.120.3 Property Documentation
11.121 CWarnerUssingFunctionNet Class Reference
11.121.1 Detailed Description
11.121.2 Constructor & Destructor Documentation
11.121.3 Member Function Documentation
11.122 CWarnerValveControllerDeviceNet Class Reference
11.122.1 Detailed Description
11.122.2 Constructor & Destructor Documentation
11.122.3 Member Function Documentation
11.122.4 Event Documentation
11.123 CWarnerValveControllerDeviceTesterFunctionNet Class Reference
11.123.1 Detailed Description
11.123.2 Constructor & Destructor Documentation
11.123.3 Member Function Documentation
11.124 CWClassicFunctionNet Class Reference
11.124.1 Constructor & Destructor Documentation
11.124.2 Member Function Documentation
11.125 CWirelessBaseFunctionNet Class Reference
11.125.1 Constructor & Destructor Documentation
11.125.2 Member Function Documentation
11.126 DeviceIdNet Struct Reference
11.126.1 Detailed Description
11.126.2 Constructor & Destructor Documentation
11.126.3 Member Function Documentation
11.126.4 Member Data Documentation
11.127 DigitalSource< digitalsourceenum > Class Template Reference
11.127.1 Constructor & Destructor Documentation
11.127.2 Member Function Documentation
11.127.3 Property Documentation
11.128 DriverVersionNet Class Reference
11.128.1 Detailed Description
11.128.2 Constructor & Destructor Documentation
11.128.3 Member Function Documentation
11.129 FirmwareDestinationNames Class Reference
11.129.1 Member Data Documentation
11.130 HeadStageIDType Class Reference
11.130.1 Member Enumeration Documentation
11.130.2 Constructor & Destructor Documentation
11.130.3 Member Function Documentation

617

11.130.4 Property Documentation
11.131 HeadstageIDTypeObject Class Reference
11.131.1 Constructor & Destructor Documentation
11.131.2 Member Function Documentation
11.131.3 Member Data Documentation
11.131.4 Property Documentation
11.132 HeadStageIDTypeState Class Reference
11.132.1 Property Documentation
11.133 mkfilterNet Class Reference
11.133.1 Member Function Documentation
11.134 CRoboDeviceNet::RoboMainLowLevelCommands Class Reference 604
11.134.1 Member Function Documentation
11.135 CRoboStatorDeviceNet::RoboMainStatorLowLevelCommands Class Reference 611
11.135.1 Member Function Documentation
11.136 CMeaAudioFunctionNet::s_setaudionet Struct Reference 611
11.136.1 Member Data Documentation
11.137 CStimulusFunctionNet::SidebandData Class Reference 611
11.137.1 Constructor & Destructor Documentation
11.137.2 Property Documentation
11.138 StgStatusNet Class Reference
11.138.1 Member Function Documentation
11.138.2 Member Data Documentation
11.139 CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData Class Reference 613
11.139.1 Constructor & Destructor Documentation
11.139.2 Property Documentation
11.140 usbSetupPacket_t Class Reference
11.140.1 Member Data Documentation
11.141 W2100_StimulusParametersNet Struct Reference
11.141.1 Member Data Documentation

## 1 McsUsbNet.dll for MCS USB devices

# 1.1 Introduction

Index

This DLL provides the .NET interface to MCS devices

The most important options are accessing our stimulator and data acquisition devices:

- STG200x & STG400x STimulus Generator
- Data ACQuisition (DACQ) Devices

See here for a list of our other devices: Device Classes.

And here for a list of function classes addressing groups of features that might be shared between different devices: Function Classes.

## 1.2 System requirements

The DLL can be used with any .NET compatible language.

The DLL needs the .NET Framework 4.7.2.

It requires the Microsoft Visual C++ Redistributable for Visual Studio 2019 to be installed.

It also requires the **USB driver** to be installed.

The simplest way to achieve this is to install the latest **Multi Channel Experimenter** setup (will install 64bit redistributable).

All examples assume that the Mcs.Usb namespace is loaded: using namespace Mcs.Usb;

Include the file McsUsbNet.dll into the references of your project.

## 1.3 Connecting to an MCS device

A connection to a DAQ device is established by Mcs.Usb.CMcsUsbNet.Connect. When this function is called without argument, the first DAQ device found on the USB bus is used:

```
CMcsUsbNet device = new CMcsUsbNet();
device.Connect();
```

When more than one DAQ device of the specific type is connected, you can use the Mcs.Usb.CMcsUsbListNet class to get a list of available devices:

```
CMcsUsbListNet usblist = new CMcsUsbListNet(DeviceEnumNet.MCS_DEVICE_USB);
var entry = usblist.GetUsbListEntry((uint)0);
CMcsUsbNet device = new CMcsUsbNet();
device.Connect(entry);
```

After you are finished with the device, you can disconnect the device object from the device by: device.Disonnect();

#### 2 Device Classes

- For FluidControl device see MCS FluidControl
- For SW2TO64 device see MCS-USB-Sw2to64
- For TCx device see Mcs.Usb.CTcxDeviceNet

#### 2.1 The MCS FluidControl Device

#### 2.1.1 Introduction

The FluidControl Device can control up to 24 valves. The nominal voltage is 24V.

8 TTL level digital output ports are available and 8 TTL inputs can be read in.

The device has 8 ADC inputs with a rage from 0V to 3.3V.

#### 2.1.2 Access to the FluidControl device

For connecting to a FluidControl device see Connecting to an MCS device.\* CFluidControlDevice\* m\_dacq;

```
m_fluidcontrol = new CFluidControlDevice;
status = m_fluidcontrol->Connect();
```

The valves are controlled with the CFluidControlDevice::SetValve call. The argument given is a bit pattern of all valves which should be open.

The digital outputs can be controlled with the CFluidControlDevice::SetDigout call. Again, a bit pattern of all digital output pins which should be set to a logic high level is given as an argument.

The current state of the valves and the digital outputs can be read back with the CFluidControlDevice::GetValve and CFluidControlDevice::GetDigout

The command to read an ADC-Channel is CFluidControlDevice::GetAdc. Here the channelnummer which should be read in is given as an argument and the return value is the current Adc level.

The state of the digital inputs is read with the CFluidControlDevice::GetDigin call. Here the return value is the bit pattern of the digital inputs.

The connection to the device is closed with the CFluidControlDevice::Disconnect call.

#### 2.2 MCS-USB-Sw2to64 device

The class Mcs.Usb.CSw2to64DeviceNet controls the setting of the switches in the MCS-USB-Sw2to64 device.

#### First construct an object of the class:

```
CSw2to64DeviceNet device = new CSw2to64DeviceNet();
```

For connecting to an MCS-USB-Sw2to64 device see Connecting to an MCS device.

#### To get the number of channels the device handles:

```
int number = device.GetNumber()
```

## Set all channel switches at once:

```
byte z = 1;
byte[] pattern = new byte[number];
for(int i = 0; i < number; i++)
{
    pattern[i] = z; // pattern you want to switch this channel to
}
device.SetChannels(pattern);</pre>
```

#### Get all channel switches at once:

```
byte[] pattern = device.GetChannels();
```

## Set one channel switch:

```
ushort index = 10;
byte pattern = 1;
device.SetChannel(index, pattern)
```

## Get one channel switch:

```
ushort index = 10;
byte pattern = device.GetChannel(index);
```

3 Function Classes 4

## 3 Function Classes

- Mcs.Usb.CCMOSMea\_FunctionNet
- Mcs.Usb.CDacCalibrationFunctionNet
- Mcs.Usb.CDigOutStimulatorFunctionNet
- Mcs.Usb.CIntanMea\_FunctionNet
- Mcs.Usb.CInterfaceboardFunctionNet
- Mcs.Usb.CMcsBus\_MotorControlNet
- Mcs.Usb.CMcsBus\_VoltageModeNet
- Mcs.Usb.CMcsBus\_AxisParametersNet
- Mcs.Usb.CMcsBus SensorNet
- Mcs.Usb.CMcsBus\_TempSensorNet
- Mcs.Usb.CMcsBus\_ExtensionNet
- Mcs.Usb.CMcsBus\_FYIExtensionNet
- Mcs.Usb.CMcsUsbDeviceStatePushFunctionNet
- Mcs.Usb.CMEA2100x256FunctionNet
- Mcs.Usb.CMeaAudioFunctionNet
- · Mcs.Usb.CMeaDigitalDataFunctionNet
- Mcs.Usb.CMeaFeedbackFunctionNet
- Mcs.Usb.CMeFunctionNet
- · Mcs.Usb.CMultiwellCallbackFunctionNet
- Mcs.Usb.CMultiwellOptoStimFunctionNet
- Mcs.Usb.CPPCFunctionNet
- Mcs.Usb.CPPS\_FunctionNet
- Mcs.Usb.CPPS\_FunctionNet
- Mcs.Usb.CPulseGeneratorFunctionNet
- Mcs.Usb.CRFFunctionNet
- Mcs.Usb.CRobo\_FYITemp\_FunctionNet
- Mcs.Usb.CRobo\_FYIProgram\_FunctionNet
- Mcs.Usb.CRobo\_FYITemp\_FunctionNet
- Mcs.Usb.CRobo\_FYIProgram\_FunctionNet
- Mcs.Usb.CSCUFunctionNet
- · Mcs.Usb.CStimulusFunctionNet
- Mcs.Usb.CTEERFunctionNet
- Mcs.Usb.CW2100\_FunctionNet
- Mcs.Usb.CW2100\_StimulatorFunctionNet

- Mcs.Usb.CWarnerUssingFunctionNet
- Mcs.Usb.CWarnerValveControllerDeviceTesterFunctionNet
- · Mcs.Usb.CWClassicFunctionNet
- · Mcs.Usb.CWirelessBaseFunctionNet

# 4 Data ACQuisition (DACQ) Devices

There are different device types of (MEA) data acquisition (DACQ) devices. All of them are supported by this class.

This library does **not** support the writing of the MCD (MC\_Rack), MSRD (Multi Channel Experimenter) or HDF5 file format!

The class Mcs.Usb.CMeaDeviceNet is the base class for DACQ devices.

The base class Mcs.Usb.CMeaDeviceNet constructs actually the underlying classes for USB-MEA devices (Mcs.Usb.CMeaUSBDeviceNet).

```
CMeaDeviceNet device = new CMeaDeviceNet(McsBusTypeEnumNet.MCS_USB_BUS, OnChannelData, OnError);
```

For connecting to a DACQ device see Connecting to an MCS device.

Get the number of available analog hardware channels and set the number of channels to the maximum.

```
int hwchannels;
device.HWInfo().GetNumberOfHWADCChannels(out hwchannels);
device.SetNumberOfChannels(hwchannels);
int samplingrate = 1000;
device.SetSamplerate(samplingrate, 1, 0);
device.EnableDigitalIn(true, 0);
```

### Get the layout to know how the data look like that you receive

```
int ana, digi, che, tim, block;
device.GetChannelLayout(out ana, out digi, out che, out tim, out block);
```

For the Mcs.Usb.OnChannelData callback function you have to provide a definition of the channels you want to receive.

```
bool[] selChannels = new bool[block];
for (int i = 0; i < block; i++)
{
    selChannels[i] = true; // With true channel i is selected
    // selChannels[i] = false; // With false the channel i is deselected
}
channelblocksize = samplingrate / 10;
// queue size and threshold should be selected carefully
device.SetSelectedChannels(selChannels, 10 * channelblocksize, channelblocksize);</pre>
```

The Mcs.Usb.OnChannelData callback function gets a callback for each channelblock that is defined. In this example a callback for each channel.

```
void OnChannelData(CMcsUsbDacqNet d, int cbHandle, int numSamples)
{
   int size_ret;
   ushort[] channeldata = device.ChannelBlock_ReadFramesUI16(CbHandle, numSamples, out size_ret);
}
void OnError(String msg, int info)
{
   MessageBox.Show("Mea Device Error: " + msg);
}
```

see MEA\_Recording in the Examples directory.

5 The MCS Robo Device 6

### 5 The MCS Robo Device

#### 5.1 Introduction

Up to now two MCS devices exist that base on the Robo platform.

- The MCS Roboinject device is controlled by the Mcs.Usb.CRobolnjectDeviceNet class.
- The MCS Roboocyte2 device is controlled by the Mcs.Usb.CRoboocyte2DeviceNet class.

Both classes are derived from Mcs.Usb.CRoboDeviceNet

## 6 STG200x & STG400x STimulus Generator

#### 6.1 Introduction

The STG200x & STG400x Series Stimulus Generators have two distinct modes of operation, the Download mode and the Streaming mode.

#### 6.2 Download mode

The Download mode is the "classic" mode of operation, as used by the MC Stimulus software. In this mode, one or multiple waveforms are defined in PC memory and downloaded to the STG. The waveforms are stored in STG device onboard memory and can be sent to the analog and sync outputs once or multiple times. The STG can operate independently from the PC (without computer connection) after the download. Output is triggered either by the front panel start/stop button, the digital trigger inputs or under software control.

In the Download mode, there are up to eight independent triggers available (depending on the device). The user can assign each of the analog outputs and sync (digital) outputs to any of the triggers.

The analog output waveform is stored sample by sample in the STG memory. To reduce memory usage, this data can be compressed: whenever a given output value is to be held for more than one sample period, it has only to be given once. The user can define the number of sample periods for that a pattern should remain active. Compression is done for each channel independently of the others, thus the algorithm to compress the data is very easy to implement.

A new feature of the Download mode is the segmentation of the STG memory. The onboard memory can be devided into up to 100 segments. Each segment can hold its own waveform pattern. Under software control, the user can switch between the defined segments within milliseconds. Another option is to use the four trigger inputs to select between four predefined segments. This option is accessible from the MC\_Stimulus Software as the "Multi-File mode", and can start each of up to four defined waveforms within microseconds. This feature allows a predefinied flexible response (feedback) to recorded data.

Mcs.Usb.CStg200xDownloadNet is the class for using the STG in download mode.

6.2 Download mode 7

#### 6.2.1 Memory Layout and Trigger Setup

The class to be used for the Download mode is Mcs.Usb.CStg200xDownloadNet, which is derived from Mcs.Usb.CStg200xBasicNet. You can add a poll handler delegate (Mcs.Usb.OnStg200xPollStatus) to the constructor Mcs.Usb.CStg200xDownloadNet.

For connecting to an STG see Connecting to an MCS device.

To use the Download mode, the memory layout of the STG200x can be set up, if the default is not sufficient. The total amount of memory available in the STG is obtained by the Mcs.Usb.CStg200xDownloadNet.GetTotalMemory call. With Mcs.Usb.CStg200xDownloadNet.SendSegmentDefine the segment sizes are assigned.

```
uint32_t memory = device.GetTotalMemory(); // obtain total memory available
uint[] segmentmemory = new uint[2]; // each segments has half of total memory
segmentmemory[0] = memory / 2;
segmentmemory[1] = memory / 2;
device.SendSegmentDefine(segmentmemory);// setup the STG
```

Next, for each segment, one has to assign the amount of memory to be used for each channel and sync output. This is done by Mcs.Usb.CStg200xDownloadBasicNet.SetCapacity. Its arguments contain a list of memory sizes, with one entry per channel and one entry per sync output. Again, the total memory assigned to the channels and sync outputs must not exceed the memory assigned to the segment.

Before the STG can start, the trigger has to be configured. This is done by the Mcs.Usb.CStg200xDownloadNet.SetupTrigger call. Its arguments are a list of channelmaps, syncoutmaps and repeats, one for each of the four available triggers. channelmap is a bitmap, each bit representing one of the available channels. To assign channel 1 and syncout 1 to trigger 1 and channel 3 to trigger 2 use:

```
uint32_t TriggerInputs = device.GetNumberOfTriggerInputs();
uint[] channelmap = new uint[TriggerInputs];
uint[] syncoutmap = new uint[TriggerInputs];
uint[] repeat = new uint[TriggerInputs];
for (int i = 0; i < TriggerInputs; i++)
{
    channelmap[i] = 0;
    syncoutmap[i] = 0;
    repeat[i] = 0;
}
// Trigger 0
channelmap[0] = 1; // Channel 1
syncoutmap[0] = 1; // Syncout 1
repeat[0] = 0; // forever
// Trigger 1
channelmap[1] = 4; // Channel 3
device.SetupTrigger(channelmap, syncoutmap, repeat);</pre>
```

For the STG400x series you have to set the output mode of the channels. Mcs.Usb.CStg200xDownloadNet.SetVoltageMode interprets the values as voltages. Mcs.Usb.CStg200xDownloadNet.SetCurrentMode as currents.

```
// Only meaningfull for STG400x
device.SetVoltageMode();
```

For each segment, data can be sent to each of the defined channels and sync outputs using the Mcs.Usb.CStg200xDownloadNet.SendChannelData and Mcs.Usb.CStg200xDownloadNet.SendSyncData calls. channeldata and syncdata are a list of analog and digital samples as a list of two byte values (unsigned short). Multiple calls to Mcs.Usb.CStg200xDownloadNet.SendSyncData to the same channel append data to that channel.

6.3 Streaming mode 8

If the Multi-File mode of the STG is enabled using the Mcs.Usb.CStg200xDownloadNet.EnableMultiFileMode call, the four trigger inputs are used to switch between four segments. A hardware trigger signal (TTL) on trigger input 1 selects the first segment and starts all pulses in this segment. Thus with the Multi-File mode, one can predefine four stimulus patterns and switch between them without a connection to the PC.

The STG200x series has an analog resolution of 13 bits, thus the analog data contains the information in bits 0 to 12 of each sample. Bits 13 to 15 have to be 0.

```
int DACResolution = device.GetDACResolution();
// Data for Channel 0
   device.ClearChannelData(0);
   double factor = 0.1;
   const int 1 = 1000;
       ushort[] pData = new ushort[1];
       Uint64_t[] tData = new Uint64_t[1];
       for (int i = 0; i < 1; i++)
           // calculate Sin-Wave
           double sin = factor * (Math.Pow(2, DACResolution - 1) - 1.0) *
               Math.Sin(2.0 * (double)i * Math.PI / (double)1);
           // calculate sign
           pData[i] = sin >= 0 ? (ushort)sin : (ushort)((int)Math.Abs(sin) +
               (int)Math.Pow(2, DACResolution - 1));
           tData[i] = (Uint64_t)20; // duration in \mus
       device.SendChannelData(0, pData, tData);
// Data for Channel 3
   device.ClearChannelData(2);
   double factor = 0.1;
   const int 1 = 700;
   // without compression
   ushort[] pData = new ushort[1];
   Uint64_t[] tData = new Uint64_t[1];
for (int i = 0; i < 1; i++)</pre>
       // calculate Sin-Wave
       double sin = factor * (Math.Pow(2, DACResolution - 1) - 1.0) *
           Math.Sin(2.0 * (double)i * Math.PI / (double)1);
       // calculate sign
       device.SendChannelData(2, pData, tData);
// Data for Sync 0
   device.ClearSyncData(0);
   ushort[] pData = new ushort[1000];
   Uint64_t[] tData = new Uint64_t[1000];
   for (int i = 0; i < 1000; i++)
       pData[i] = (ushort)(i&1);
       tData[i] = 20;
   device.SendSyncData(0, pData, tData);
}
```

Start the trigger by pushing the front button or by software

```
// Start Trigger 1 and 2 device.SendStart(1 + 2); // Trigger 1 und 2 \,
```

see the StgDownloadExampleNet in the example directory.

## 6.3 Streaming mode

The other mode of operation is the Streaming mode. Here the analog output is sent to the STG device in "real time". The PC has to be connected to the STG all the time. The data that is sent to the analog output is downloaded from the PC to the STG on the fly.

The Streaming mode is useful for applications where flexible feedback is needed as well for applications where very long waveforms which are not repeated (such as white noise) are used.

6.3 Streaming mode 9

The Streaming mode works by use of two ring buffers which hold data. One is in PC memory and managed by the DLL, and one is in on-board STG memory. Data is transferred from PC memory to the STG via the USB bus in time slices of one millisecond.

The user can define both the size of the ring buffer in DLL memory and in the STG memory. Once the Streaming mode is started, the STG request data from the PC. The data rate from PC to STG is variable and controlled by the STG. The STG request data from the PC at a rate to keep its internal ringbuffer at about half full.

It is the responsibility of the user to keep the ring buffer in the memory of the PC filled, so the DLL can supply sufficient data to the STG. To do so, the Windows DLL allows to define a "callback" function which is called whenever new data is needed, or more precise, as soon as the ring buffer in the memory of the PC falls below the user defined threshold.

Small buffers have the advantage of a low latency between data generation in the callback funtion and its output as a analog signal from the STG. However for low latency to work, the user-written callback function has to be fast and to produce a steady flow of data.

In the Streaming mode, all triggers are available as well. Each of the eight analog and sync outputs can be assigned to one of the triggers.

The output rate is user defined with a maximum of 50 kHz

Mcs.Usb.CStg200xStreamingNet is the class for using the STG in streaming mode.

#### 6.3.1 Memory Layout and Trigger Setup

With the constructor for Mcs.Usb.CStg200xStreamingNet.CStg200xStreamingNet, the name of the callback function for the data handler is provided. The data handler function is called automatically, whenever the STG needs new data. This data is first written to a ring buffer in the memory of the PC. The size for this ring buffer is defined as first argument in the constructor. The user provided delegate gets the trigger number which needs new data as argument

```
CStg200xStreamingNet device = new CStg200xStreamingNet(10000, dataHandler, errorHandler);
```

The callback funtion, which is defined in the constructor, is called whenever the STG needs new data for a trigger, or more precise, whenever the ring buffer in PC memory falls below the defined threshold.

The user can query the amount of space available for queuing by use of the Mcs.Usb.CStg200xStreamingNet.← GetDataQueueSpace call. Its return value is the number of samples that can be send to the STG.

User code is required to fill an array analog and sync out data, sample by sample for up to the maximum number of samples as obtained by Mcs.Usb.CStg200xStreamingNet.GetDataQueueSpace or Mcs.Usb.CStg200xStreaming← Net.GetSyncoutQueueSpace.

The values for the analog outputs are 16 bits signed integers. The lower bits are trunctated according to the resolution of the STG. This behaviour is different to the behaviour in download mode.

Note: Compression as described in the download mode can NOT be used for the streaming mode.

The new data is sent to the STG by using the Mcs.Usb.CStg200xStreamingNet.EngueueData call.

6.3 Streaming mode 10

```
for (int i = 0; i < 1000; i++)
                      // Calc Sin-Wave (16 bits) lower bits will be removed according resolution
                      double sin = factor * (Math.Pow(2, 16 - 1) - 1.0) *
    Math.Sin(2.0 * (double)i * Math.PI / (double)1000);
                      data[i] = (short)sin;
                 uint32_t enqueued = device.EnqueueData(channel, data);
         {// Handle Channel 3
             uint32_t channel = 2;
             for (; ; )
                 uint32_t space = device.GetDataQueueSpace(channel);
                 if (space < 700)</pre>
                 short[] data = new short[700];
                 for (int i = 0; i < 700; i++)
                      // Calc Sin-Wave (16 bits) lower bits will be removed according resolution
                      double sin = factor * (Math.Pow(2, 16 - 1) - 1.0)
                          Math.Sin(2.0 * (double)i * Math.PI / (double)700);
                      data[i] = (short)sin;
                 uint32_t enqueued = device.EnqueueData(channel, data);
         {// Handle Syncout 1
             uint32_t channel = 0;
             for (; ; )
                 uint32_t space = device.GetSyncoutQueueSpace(channel);
                 if (space < 1000)
                 ushort[] data = new ushort[1000];
                 for (int i = 0; i < 1000; i++)
  data[i] = (ushort)(i & 1);</pre>
                 uint32_t enqueued = device.EnqueueSyncout(channel, data);
        }
    }
void errorHandler()
```

For connecting to an STG device see Connecting to an MCS device.

With enabling or disabling the continuous mode it can be selected how the STG handles an "out of data" situation.

When Mcs.Usb.CStg200xStreamingNet.EnableContinousMode is used, the STG does not stop when it runs out of data, but it keeps running and sends a zero voltage to its outputs.

When Mcs.Usb.CStg200xStreamingNet.DisableContinousMode is used, the STG stops when it runs out of data. It has to be retriggered to resume the output.

device.EnableContinousMode();

Mcs.Usb.CStg200xStreamingNet.SetOutputRate is used to set the sampling rate. device.SetOutputRate(50000);

To use the Streaming mode, the memory layout of the STG has to be set up. To total amount of memory available in the STG is obtained by the Mcs.Usb.CStg200xStreamingNet.GetTotalMemory call.

This memory can be assigned to four ring buffers (one per trigger) which buffer the data received from the PC via USB cable. This is done with the CStg200xStreaming::SetCapacity call. The total amount of memory must not exceed the total memory size as obtained by Mcs.Usb.CStg200xStreamingNet.GetTotalMemory.

This internal ring buffer is crucial for proper operation of the Streaming mode. The size of the ring buffer determines the latency of the Streaming mode. The firmware of the STG requests data from the PC in order to keep the ring buffer about half full. Thus the average latency is:

```
latency = (ringbuffersize in bytes/4) / output rate
```

7 Namespace Index 11

If the ring buffer size is too big, the latency of the STG might be too long. If the ring buffer size is too low, an overflow or underflow of data in the STG ringbuffer might occur, resulting in data jumps of the output signals or the "out of data" situation described erlier.

The following example divides the total memory equally amoung the four triggers:

Before the STG can start, the trigger has to be configured. This is done by the Mcs.Usb.CStg200xStreaming 
Net.SetupTrigger call. Its arguments are a list of channelmaps, syncoutmaps, digoutmap, autostart and callback 
\_threshold, with one entry for each of the available triggers. channelmap is a bitmap, each bit representing one of the available channels. To assign channel 1 and 3 and syncout 1 to trigger 1 use:

```
uint32_t ntrigger = device.GetNumberOfTriggerInputs();  // obtain number of triggers in this STG
uint[] channelmap = new uint[ntrigger];
uint[] syncoutmap = new uint[ntrigger];
uint[] digoutmap = new uint[ntrigger];
uint[] autostart = new uint[ntrigger];
uint[] callback_threshold = new uint[ntrigger];
for (int i = 0; i < ntrigger; i++)
{
    channelmap[i] = 0;
    syncoutmap[i] = 0;
    autostart[i] = 0;
    callback_threshold[i] = 0;
}
channelmap[0] = 0x1 + 0x4; // Channel 1 und Channel 3 to Trigger 1
syncoutmap[0] = 0x1; // Syncout 1 to Trigger 1
autostart[0] = 1;
callback_threshold[0] = 50; // 50% of buffer size
device.SetupTrigger(channelmap, syncoutmap, digoutmap, autostart, callback_threshold);
device.StartLoop();
System.Threading.Thread.Sleep(1000); // Give StartLoop some time</pre>
```

#### Start Trigger by pushing the front button or by Software

device.SendStart(1);

see the StgStreamingExampleNet in the example directory.

# 7 Namespace Index

## 7.1 Namespace List

Here is a list of all namespaces with brief descriptions:

Mcs::Usb 22

## 8 Hierarchical Index

## 8.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

8.1 Class Hierarchy 12

CW2100_FunctionNet::AudioChannelsNet	29
BatteryState	29
CCreateFilterNet	47
BesselFilterHighPassNet	30
BesselFilterLowPassNet	30
ButterworthFilterHighPassNet	31
ButterworthFilterLowPassNet	32
${\bf CDeviceGroupChannelInfoTemplateNet} < {\bf DacqGroupChannelEnumTemplateNet} >$	57
${\bf CDeviceGroupChannelInfoTemplateNet} < {\bf DacqGroupChannelEnumNet} >$	57
CDeviceGroupChannelInfoNet	55
CDeviceGroupChannelInfoTemplateNet< int >	57
CDeviceGroupChannelInfoGenericNet	55
${\bf CDeviceGroupChannelInfoTemplateNet} < {\bf SCUDacqGroupChannelEnumNet} >$	57
CDeviceGroupChannelInfoSCUNet	56
${\tt CDeviceGroupChannelInfoTemplateNet} < {\tt W2100DacqGroupChannelEnumNet} >$	57
CDeviceGroupChannelInfoW2100Net	57
CFilterCoefficientsNet	65
CFilterPropertyNet	71
CMcsUsbDacqNet::CHWInfo	110
CMcsUsbFunctionNet	226
$\label{lem:condition} \textbf{CDacqGroupChannelSelectionTemplateNet} <  \textbf{DacqGroupChannelEnumNet},  \textbf{DacqGroup} \leftarrow \\ \textbf{ChannelEnum, CDeviceGroupChannelInfoNet} >$	52
CDacqGroupChannelSelectionNet	52
${\tt CDacqGroupChannelSelectionTemplateNet} {< } {\tt int, int, CDeviceGroupChannelInfoGenericNet} {< }$	52
CDacqGroupChannelGenericSelectionNet	51
$\label{lem:continuous} \textbf{CDacqGroupChannelSelectionTemplateNet} < \ \ \textbf{SCUDacqGroupChannelEnumNet}, \ \ \ \textbf{SCUDacq} \leftarrow \\ \textbf{GroupChannelEnum, CDeviceGroupChannelInfoSCUNet} > \\ \\$	52
CSCUDacqGroupChannelSelectionNet	417
$\label{lem:condition} \textbf{CDacqGroupChannelSelectionTemplateNet} < \textbf{W2100DacqGroupChannelEnumNet}, \textbf{W2100} \leftarrow \textbf{DacqGroupChannelEnum}, \textbf{CDeviceGroupChannelInfoW2100Net} >$	52
CW2100DacqGroupChannelSelectionNet	534
CCMOSMea_FunctionNet	33
CDacCalibrationFunctionNet	49

$\label{lem:convergence} \textbf{CDacqGroupChannelSelectionTemplateNet} < \ \ \textbf{DacqGroupChannelEnumTemplate}, \ \ \textbf{CDeviceGroupChannelInfoTemplateNet} > \\$	Dacq <i>←</i> 52
CDigOutStimulatorFunctionNet	58
CFilterConfigurationNet	68
CFilterConfigurationRegisterNet	70
CGrapheneFunctionNet	100
CIntanMea_FunctionNet	113
CInterfaceboardFunctionNet	110
CInterfaceboard2FunctionNet	114
CMcsBus_AxisParametersNet	129
CMcsBus_ExtensionNet	120
CMcsBus_FYIExtensionNet	127
CMcsBus_MotorControlNet	129
CMcsBus_SensorNet	140
CMcsBus_TempSensorNet	157
CMcsBus_VoltageModeNet	159
CMcsBusNet	163
CMcsUsbDeviceStatePushFunctionNet	210
CMultiwellCallbackFunctionNet	30
CSCUFunctionNet	418
CMEA2100x256FunctionNet	258
CMeaAudioFunctionNet	260
CMeaDigitalDataFunctionNet	28
CMeaFeedbackFunctionNet	283
CMeFunctionNet	292
CMultiwellOptoStimFunctionNet	309
CPPCFunctionNet	342
CPPS_FunctionNet	352
CProgramPressureCurveNet	357
CPulseGeneratorFunctionNet	358
CRFFunctionNet	366
CRobo FYIProgram FunctionNet	<b>37</b> -

8.1	Class	Hiera	rchv
-----	-------	-------	------

CRobo_FYITemp_FunctionNet	372
CStimulusFunctionNet	481
CTEERFunctionNet	508
CW2100_StimulatorFunctionNet	528
CWarnerUssingFunctionNet	536
CWarnerValveControllerDeviceTesterFunctionNet	576
CWirelessBaseFunctionNet	584
CW2100_FunctionNet	520
CWClassicFunctionNet	579
CMcsUsbFunctionPointerContainer	228
CMcsUsbListEntryNet	228
CMcsUsbListNet	234
CMcsUsbNet	237
CExternDTesterDeviceNet	63
CFluidControlDeviceNet	73
CGenericDevelopDeviceNet	81
CGilsonDeviceNet	98
CMcsUsbDacqNet	167
CMeaDeviceNet	273
CMeaUSBDeviceNet	291
CCMOSMeaDeviceNet	44
CHLADacqNet	108
CLIH3DeviceNet	118
CMultiwellDeviceNet	303
CWarnerUssingDeviceNet	535
COctoPotDeviceNet	315
CRoboDacqNet	374
CMcsUsbDeviceStatePushNet	217
CWarnerValveControllerDeviceNet	553
CMcsUsbFactoryNet	218
CMeaCleanDeviceNet	263
CMeaCoatDeviceNet	267

CMealmpedanceDeviceNet	287
CMeaSwitchDeviceNet	289
CChannelTestDeviceNet	32
CMultiBatteryChargerDeviceNet	294
CNF_GenDeviceNet	314
COkuvisionStimulatorDeviceNet	319
CPathIdentDeviceNet	323
CPedoterDeviceNet	324
CPeristalticPumpDeviceNet	326
CPgaDeviceNet	327
CPositionIIDeviceNet	329
CPositionImpDeviceNet	338
CPPCDeviceNet	341
CPPS_DeviceNet	351
CRadioControledDevicesNet	361
CRetinaLedDeviceNet	364
CRoboDeviceNet	388
CEncapsulatorDeviceNet	62
CFYIDeviceNet	80
CHiClampDeviceNet	107
CHLADeviceNet	109
CMeasureTableDeviceNet	288
CPatchServerDeviceNet	322
CPPSDeviceNet	356
CRoboStatorDeviceNet	408
CRobolnjectDeviceNet	406
CRoboocyte2DeviceNet	406
CTEERMachineDeviceNet	518
CRoboFluidDeviceNet	402
CSafeISDeviceNet	414
CSerialPortNet	433
CStg200xBasicNet	435

9 Class Index 16

CStg200xDownloadBasicNet	465
CStg200xDownloadNet	474
CSw2to64DeviceNet	492
CTcxDeviceNet	495
CMcsUsbPointerContainer	258
CCMOSMeaDeviceNet::CRegionOfInterestRect	363
CMcsUsbDacqNet::CHWInfo::CVoltageRangeInfoNet	520
DeviceIdNet	584
DigitalSource< digitalsourceenum >	586
DriverVersionNet Exception	587
CUsbExceptionNet	519
FirmwareDestinationNames	592
HeadstageIDTypeObject	599
HeadStageIDTypeState IComparable	600
HeadStageIDType	596
mkfilterNet	601
CRoboDeviceNet::RoboMainLowLevelCommands	604
CRoboStatorDeviceNet::RoboMainStatorLowLevelCommands	611
CMeaAudioFunctionNet::s_setaudionet	611
CStimulusFunctionNet::SidebandData	611
StgStatusNet stgstreaming	612
CStg200xBasicNet	435
CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData	613
usbSetupPacket_t	614
W2100 StimulusParametersNet	615

# 9 Class Index

# 9.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

CW2100_FunctionNet::AudioChannelsNet	29
BatteryState	29
BesselFilterHighPassNet	30
BesselFilterLowPassNet	30
ButterworthFilterHighPassNet	31
ButterworthFilterLowPassNet	32
CChannelTestDeviceNet	32
CCMOSMea_FunctionNet	33
CCMOSMeaDeviceNet	44
CCreateFilterNet	47
CDacCalibrationFunctionNet 49	
CDacqGroupChannelGenericSelectionNet	51
CDacqGroupChannelSelectionNet	52
CDacqGroupChannelSelectionTemplateNet < DacqGroupChannelEnumTemplateNet, DacqGroupChannelEnu	nnelEnumTemplate
CDeviceGroupChannelInfoGenericNet	55
CDeviceGroupChannelInfoNet	55
CDeviceGroupChannelInfoSCUNet	56
${\bf CDeviceGroupChannelInfoTemplateNet} < {\bf DacqGroupChannelEnumTemplateNet} >$	57
CDeviceGroupChannelInfoW2100Net	57
CDigOutStimulatorFunctionNet CDigOutStimulatorFunctionNet is the class of the DigOut stimulator function class	58
CEncapsulatorDeviceNet CEncapsulatorDeviceNet is the to control the MCS HiClamp device	62
CExternDTesterDeviceNet CExternDTesterDeviceNet is the class to access the ExternD Tester (Handheld Device Tester D)	63
CFilterCoefficientsNet	65
CFilterConfigurationNet	68
CFilterConfigurationRegisterNet	70
CFilterPropertyNet	71
CFluidControlDeviceNet CFluidControlDeviceNet is the class to control MCS FluidControl (FCB and FCX) device	73
CFYIDeviceNet CFYIDeviceNet is the class to control the MCS FYI device	80

CGenericDevelopDeviceNet CGenericDevelopDeviceNet is the class to use during development of a new device	81
CGilsonDeviceNet CGilsonDeviceNet is the class to control a Gilson device	98
CGrapheneFunctionNet CGrapheneFunctionNet is the class to control the TEER device	100
CHiClampDeviceNet CHiClampDeviceNet is the to control the MCS HiClamp device	107
CHLADacqNet	108
CHLADeviceNet CHLADeviceNet is the to control the MCS HLA device	109
CMcsUsbDacqNet::CHWInfo Class to provide hardware information about the device	110
CIntanMea_FunctionNet	112
CInterfaceboard2FunctionNet CInterfaceboard2FunctionNet is the class to control the Interfaceboard	114
CInterfaceboardFunctionNet CInterfaceboardFunctionNet is the class to control the Interfaceboard	116
CLIH3DeviceNet CLIH3DeviceNet is the class to access the HEKA LIH3 device	118
CMcsBus_AxisParametersNet	125
CMcsBus_ExtensionNet	126
CMcsBus_FYIExtensionNet	127
CMcsBus_MotorControlNet	129
CMcsBus_SensorNet	146
CMcsBus_TempSensorNet	157
CMcsBus_VoltageModeNet	159
CMcsBusNet	163
CMcsUsbDacqNet Base class for data acquisition devices	167
CMcsUsbDeviceStatePushFunctionNet	216
CMcsUsbDeviceStatePushNet	217
CMcsUsbFactoryNet	218
CMcsUsbFunctionNet	226
CMcsUsbFunctionPointerContainer	228
CMcsUsbListEntryNet McsUsbListEntryNet identifies a connected device	228

CMcsUsbListNet Class to handle a list of connected MCS USB devices	234
CMcsUsbNet  Base class to handle MCS USB devices. All device classes are derived from this class. Functionality that is provided by all MCS devices is handled by this class	237
CMcsUsbPointerContainer	258
CMEA2100x256FunctionNet  CMEA2100x256FunctionNet is the class to control the MEA2100-256 device needs #include "  Stg200xNet.h" to resolve documentation reference	258
CMeaAudioFunctionNet	260
CMeaCleanDeviceNet CMeaCleanDeviceNet is the class to access the MEA Clean device	263
CMeaCoatDeviceNet CMeaCoatDeviceNet is the class to access the MEA Coat device	267
CMeaDeviceNet Base class for MEA data acquisition devices	273
CMeaDigitalDataFunctionNet	<b>28</b> 1
CMeaFeedbackFunctionNet	283
CMealmpedanceDeviceNet	287
CMeasureTableDeviceNet CMeasureTableDeviceNet is the to control the MCS HLA device	288
CMeaSwitchDeviceNet The class to control the USB-MEA-Switch	289
CMeaUSBDeviceNet Class for data acquisition via ME and MEA USB amplifiers	<b>29</b> 1
CMeFunctionNet 292	
CMultiBatteryChargerDeviceNet CMultiBatteryChargerDeviceNet is the class to access the MBC-08 device	294
CMultiwellCallbackFunctionNet CMultiwellCallbackFunctionNet is the class to access the Multiwell-Mini-Stimulator	<b>30</b> 1
CMultiwellDeviceNet CMultiwellDeviceNet is the class to access the Multiwell device	303
CMultiwellOptoStimFunctionNet CMultiwellOptoStimFunctionNet is the class to access the optical properties of the Multiwell Optostim device	309
CNF_GenDeviceNet	314
COctoPotDeviceNet	315
COkuvisionStimulatorDeviceNet	319

CPatchServerDeviceNet CPatchServerDeviceNet is the class to control the MCS PatchServer device	322
CPathIdentDeviceNet	323
	020
CPedoterDeviceNet 324	
CPeristalticPumpDeviceNet CPeristalticPumpDeviceNet is the class to control a Persistaltic Pump	326
CPgaDeviceNet	327
CPositionIIDeviceNet CPositionIIDeviceNet is the class to control PositionII devices	329
CPositionImpDeviceNet CPositionImpDeviceNet is the class to access the Position/Imp devices	338
CPPCDeviceNet	341
CPPCFunctionNet CPPCFunctionNet is the class to access the PPC (high precision Patch Peristalic patch Pump	342
CPPS_DeviceNet	351
CPPS_FunctionNet	352
CPPSDeviceNet CPPS4plus1DeviceNet is the to control the MCS HLA device	356
CProgramPressureCurveNet is the class to program pressure curves	357
CPulseGeneratorFunctionNet CPulseGeneratorFunctionNet is the class to control the pulse generator for video tracking	358
CRadioControledDevicesNet	361
CCMOSMeaDeviceNet::CRegionOfInterestRect	363
CRetinaLedDeviceNet	364
CRFFunctionNet CRFFunctionNet is the class to control RF devices	366
CRobo_FYIProgram_FunctionNet	371
CRobo_FYITemp_FunctionNet	372
CRoboDacqNet	374
CRoboDeviceNet CRoboDeviceNet is the base class for all Robo platform based devices	388
CRoboFluidDeviceNet	402
CRobolnjectDeviceNet CRobolnjectDeviceNet is the to control the MCS Robolnject device	406
CRoboocyte2DeviceNet CRoboocyte2DeviceNet is the class to control the MCS Roboocyte2 device	406

CRoboStatorDeviceNet	408
CSafelSDeviceNet 414	
CSCUDacqGroupChannelSelectionNet	417
CSCUFunctionNet CSCUFunctionNet is the class to control the SCU device	418
CSerialPortNet	433
CStg200xBasicNet Base class for the Stg200x	435
CStg200xDownloadBasicNet CStg200xDownloadBasicNet is the base class to control the download mode of the MCS STG device	465
CStg200xDownloadNet  Main class for the STG download mode This class implements the STG download mode interface.	474
CStimulusFunctionNet	481
CSw2to64DeviceNet The class to control the MCS-USB-Sw2to64 device	492
CTcxDeviceNet Class to control a Temperature Controller (TCX)	495
CTEERFunctionNet CTEERFunctionNet is the class to control the TEER device	508
CTEERMachineDeviceNet	518
CUsbExceptionNet Exception class that is thrown in case of an USB error	519
CMcsUsbDacqNet::CHWInfo::CVoltageRangeInfoNet	520
CW2100_FunctionNet	520
CW2100_StimulatorFunctionNet	528
CW2100DacqGroupChannelSelectionNet	534
CWarnerUssingDeviceNet CWarnerUssingDeviceNet is the class to control the Ussing device	535
CWarnerUssingFunctionNet CWarnerUssingFunctionNet is the class to control the Ussing device	536
CWarnerValveControllerDeviceNet CWarnerValveControllerDeviceNet is the class to access the Warner Valve Controller	553
CWarnerValveControllerDeviceTesterFunctionNet CWarnerValveControllerDeviceTesterFunctionNet is the class to access the functions for the Warner Valve Controller Device Tester	576
CWClassicFunctionNet	579

CWirelessBaseFunctionNet	584
DeviceIdNet Device Id	584
DigitalSource< digitalsourceenum >	586
DriverVersionNet Class gives firmware versions of the device's firmware destinations	587
FirmwareDestinationNames	592
HeadStageIDType	596
HeadstageIDTypeObject	599
HeadStageIDTypeState	600
mkfilterNet	601
CRoboDeviceNet::RoboMainLowLevelCommands	604
CRoboStatorDeviceNet::RoboMainStatorLowLevelCommands	611
CMeaAudioFunctionNet::s_setaudionet	611
CStimulusFunctionNet::SidebandData	611
StgStatusNet	612
CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData	613
usbSetupPacket_t	614
W2100 StimulusParametersNet	615

# 10 Namespace Documentation

# 10.1 Mcs Namespace Reference

# **Namespaces**

• Usb

# 10.2 Mcs::Usb Namespace Reference

### Classes

- class BatteryState
- class BesselFilterHighPassNet
- class BesselFilterLowPassNet
- class ButterworthFilterHighPassNet
- class ButterworthFilterLowPassNet
- class CChannelTestDeviceNet
- class CCMOSMea\_FunctionNet

- class CCMOSMeaDeviceNet
- class CCreateFilterNet
- · class CDacCalibrationFunctionNet
- class CDacqGroupChannelGenericSelectionNet
- class CDacqGroupChannelSelectionNet
- class CDacqGroupChannelSelectionTemplateNet
- class CDeviceGroupChannelInfoGenericNet
- · class CDeviceGroupChannelInfoNet
- class CDeviceGroupChannelInfoSCUNet
- class CDeviceGroupChannelInfoTemplateNet
- class CDeviceGroupChannelInfoW2100Net
- · class CDigOutStimulatorFunctionNet

CDigOutStimulatorFunctionNet is the class of the DigOut stimulator function class.

· class CEncapsulatorDeviceNet

CEncapsulatorDeviceNet is the to control the MCS HiClamp device

class CExternDTesterDeviceNet

CExternDTesterDeviceNet is the class to access the ExternD Tester (Handheld Device Tester D)

- · class CFilterCoefficientsNet
- · class CFilterConfigurationNet
- · class CFilterConfigurationRegisterNet
- class CFilterPropertyNet
- class CFluidControlDeviceNet

CFluidControlDeviceNet is the class to control MCS FluidControl (FCB and FCX) device.

class CFYIDeviceNet

CFYIDeviceNet is the class to control the MCS FYI device

class CGenericDevelopDeviceNet

CGenericDevelopDeviceNet is the class to use during development of a new device.

class CGilsonDeviceNet

CGilsonDeviceNet is the class to control a Gilson device.

class CGrapheneFunctionNet

CGrapheneFunctionNet is the class to control the TEER device

class CHiClampDeviceNet

CHiClampDeviceNet is the to control the MCS HiClamp device

- · class CHLADacqNet
- class CHLADeviceNet

CHLADeviceNet is the to control the MCS HLA device

- · class CIntanMea FunctionNet
- · class CInterfaceboard2FunctionNet

CInterfaceboard2FunctionNet is the class to control the Interfaceboard

• class CInterfaceboardFunctionNet

CInterfaceboardFunctionNet is the class to control the Interfaceboard

class CLIH3DeviceNet

CLIH3DeviceNet is the class to access the HEKA LIH3 device.

- class CMcsBus\_AxisParametersNet
- class CMcsBus ExtensionNet
- class CMcsBus\_FYIExtensionNet
- class CMcsBus\_MotorControlNet
- class CMcsBus\_SensorNet
- class CMcsBus\_TempSensorNet
- · class CMcsBus\_VoltageModeNet
- class CMcsBusNet
- class CMcsUsbDacqNet

Base class for data acquisition devices.

- class CMcsUsbDeviceStatePushFunctionNet
- · class CMcsUsbDeviceStatePushNet
- · class CMcsUsbFactoryNet
- class CMcsUsbFunctionNet
- class CMcsUsbFunctionPointerContainer
- class CMcsUsbListEntryNet

McsUsbListEntryNet identifies a connected device.

class CMcsUsbListNet

Class to handle a list of connected MCS USB devices.

class CMcsUsbNet

Base class to handle MCS USB devices. All device classes are derived from this class. Functionality that is provided by all MCS devices is handled by this class.

- class CMcsUsbPointerContainer
- class CMEA2100x256FunctionNet

CMEA2100x256FunctionNet is the class to control the MEA2100-256 device needs #include "Stg200xNet.h" to resolve documentation reference

- class CMeaAudioFunctionNet
- class CMeaCleanDeviceNet

CMeaCleanDeviceNet is the class to access the MEA Clean device.

class CMeaCoatDeviceNet

CMeaCoatDeviceNet is the class to access the MEA Coat device.

class CMeaDeviceNet

Base class for MEA data acquisition devices.

- · class CMeaDigitalDataFunctionNet
- class CMeaFeedbackFunctionNet
- · class CMealmpedanceDeviceNet
- class CMeasureTableDeviceNet

CMeasureTableDeviceNet is the to control the MCS HLA device

· class CMeaSwitchDeviceNet

The class to control the USB-MEA-Switch.

class CMeaUSBDeviceNet

Class for data acquisition via ME and MEA USB amplifiers

- class CMeFunctionNet
- · class CMultiBatteryChargerDeviceNet

CMultiBatteryChargerDeviceNet is the class to access the MBC-08 device.

· class CMultiwellCallbackFunctionNet

CMultiwellCallbackFunctionNet is the class to access the Multiwell-Mini-Stimulator

· class CMultiwellDeviceNet

CMultiwellDeviceNet is the class to access the Multiwell device.

class CMultiwellOptoStimFunctionNet

CMultiwellOptoStimFunctionNet is the class to access the optical properties of the Multiwell Optostim device

- · class CNF GenDeviceNet
- · class COctoPotDeviceNet
- · class COkuvisionStimulatorDeviceNet
- class CPatchServerDeviceNet

CPatchServerDeviceNet is the class to control the MCS PatchServer device

- · class CPathIdentDeviceNet
- · class CPedoterDeviceNet
- · class CPeristalticPumpDeviceNet

CPeristalticPumpDeviceNet is the class to control a Persistaltic Pump.

class CPgaDeviceNet

· class CPositionIIDeviceNet

CPositionIIDeviceNet is the class to control PositionII devices

class CPositionImpDeviceNet

CPositionImpDeviceNet is the class to access the Position/Imp devices

- class CPPCDeviceNet
- class CPPCFunctionNet

CPPCFunctionNet is the class to access the PPC (high precision Patch Peristalic patch Pump

- · class CPPS DeviceNet
- class CPPS\_FunctionNet
- class CPPSDeviceNet

CPPS4plus1DeviceNet is the to control the MCS HLA device

class CProgramPressureCurveNet

CProgramPressureCurveNet is the class to program pressure curves

· class CPulseGeneratorFunctionNet

CPulseGeneratorFunctionNet is the class to control the pulse generator for video tracking

- class CRadioControledDevicesNet
- class CRetinaLedDeviceNet
- · class CRFFunctionNet

CRFFunctionNet is the class to control RF devices

- · class CRobo FYIProgram FunctionNet
- class CRobo\_FYITemp\_FunctionNet
- class CRoboDacqNet
- class CRoboDeviceNet

CRoboDeviceNet is the base class for all Robo platform based devices

- class CRoboFluidDeviceNet
- · class CRobolnjectDeviceNet

CRobolnjectDeviceNet is the to control the MCS Robolnject device

class CRoboocyte2DeviceNet

CRoboocyte2DeviceNet is the class to control the MCS Roboocyte2 device

- · class CRoboStatorDeviceNet
- class CSafeISDeviceNet
- class CSCUDacqGroupChannelSelectionNet
- · class CSCUFunctionNet

CSCUFunctionNet is the class to control the SCU device

- · class CSerialPortNet
- class CStg200xBasicNet

Base class for the Stg200x.

· class CStg200xDownloadBasicNet

CStg200xDownloadBasicNet is the base class to control the download mode of the MCS STG device.

class CStg200xDownloadNet

Main class for the STG download mode This class implements the STG download mode interface.

- · class CStimulusFunctionNet
- · class CSw2to64DeviceNet

The class to control the MCS-USB-Sw2to64 device.

class CTcxDeviceNet

Class to control a Temperature Controller (TCX)

class CTEERFunctionNet

CTEERFunctionNet is the class to control the TEER device

- class CTEERMachineDeviceNet
- class CUsbExceptionNet

Exception class that is thrown in case of an USB error.

• class CW2100\_FunctionNet

- class CW2100 StimulatorFunctionNet
- class CW2100DacqGroupChannelSelectionNet
- class CWarnerUssingDeviceNet

CWarnerUssingDeviceNet is the class to control the Ussing device

class CWarnerUssingFunctionNet

CWarnerUssingFunctionNet is the class to control the Ussing device

class CWarnerValveControllerDeviceNet

CWarnerValveControllerDeviceNet is the class to access the Warner Valve Controller

class CWarnerValveControllerDeviceTesterFunctionNet

CWarnerValveControllerDeviceTesterFunctionNet is the class to access the functions for the Warner Valve Controller Device Tester

- class CWClassicFunctionNet
- class CWirelessBaseFunctionNet
- struct DeviceIdNet

Device Id.

- · class DigitalSource
- · class DriverVersionNet

Class gives firmware versions of the device's firmware destinations.

- class FirmwareDestinationNames
- · class HeadStageIDType
- class HeadstageIDTypeObject
- · class HeadStageIDTypeState
- · class mkfilterNet
- · class StgStatusNet
- class usbSetupPacket t
- struct W2100 StimulusParametersNet

#### **Enumerations**

```
    enum enCMosMeaChipType {
        unknown = 0,
        nMos16LV = 1,
        nMos32LV = 3,
        nMos36LN = 6,
        nMos64LN = 7 }
    enum EnSTG200x_STATUS {
        OK,
        NOT_CONNECTED,
        DEVICE_NOT_FOUND }
```

# **Functions**

- public delegate void OnMcsUsbDeviceState (usbSetupPacket t<sup>^</sup> request)
- private delegate void OnMcsUsbDeviceStateCallback (IntPtr pThis, uint32 t size, IntPtr buffer)
- public delegate void OnUpdateFirmwareStatusChange (String^)
- public delegate void OnUpdateFirmwareProgress (int)
- public delegate void OnDeviceArrivalRemoval (CMcsUsbListEntryNet<sup>^</sup> entry)

Delegate to show a device arrival or removal.

- public delegate void OnStgPollStatus (unsigned int status, StgStatusNet<sup>^</sup> stgStatusNet, array< int ><sup>^</sup> index\_list)
- public delegate void OnMwPollStatus (unsigned int CurrentTemp, unsigned int PlateState, unsigned int SwitchState)
- public delegate void RoboStatusEventDelegate (array< unsigned char >^ buffer)
- public delegate void OnStg200xDataHandler (uint32\_t trigger)
- public delegate void OnStg200xErrorHandler ()
- public delegate void OnChannelData (CMcsUsbDacqNet<sup>^</sup> dacq, int CbHandle, int numFrames)
- public delegate void OnError (String^ msg, int action)

# 10.2.1 Enumeration Type Documentation

# 10.2.1.1 enCMosMeaChipType enum enCMosMeaChipType [strong]

# Enumerator

unknown	
nMos16LV	
nMos32LV	
nMos36LN	
nMos64LN	

# 10.2.1.2 EnSTG200x\_STATUS enum EnSTG200x\_STATUS [strong]

# Enumerator

OK	
NOT_CONNECTED	
DEVICE_NOT_FOUND	

#### 10.2.2 Function Documentation

Delegate to show a device arrival or removal.

```
10.2.2.3 OnError() public delegate void Mcs::Usb::OnError ( String^{\wedge}\ msg, int action )
```

```
10.2.2.4 OnMcsUsbDeviceState() public delegate void OnMcsUsbDeviceState (
                                        usbSetupPacket_t^ request )
10.2.2.5 OnMcsUsbDeviceStateCallback() private delegate void OnMcsUsbDeviceStateCallback (
                                        IntPtr pThis,
                                        uint32_t size,
                                        IntPtr buffer )
10.2.2.6 OnMwPollStatus() public delegate void Mcs::Usb::OnMwPollStatus (
                                        unsigned int CurrentTemp,
                                        unsigned int PlateState,
                                        unsigned int SwitchState )
10.2.2.7 OnStg200xDataHandler() public delegate void Mcs::Usb::OnStg200xDataHandler (
                                        uint32_t trigger )
10.2.2.8 OnStg200xErrorHandler() public delegate void Mcs::Usb::OnStg200xErrorHandler ( )
10.2.2.9 OnStgPollStatus() public delegate void Mcs::Usb::OnStgPollStatus (
                                        unsigned int status,
                                        StgStatusNet^ stgStatusNet,
                                        array < int >^{\land} index_list)
10.2.2.10 OnUpdateFirmwareProgress() public delegate void Mcs::Usb::OnUpdateFirmwareProgress
 (
                                        int )
10.2.2.11 OnUpdateFirmwareStatusChange() public delegate void Mcs::Usb::OnUpdateFirmware←
StatusChange (
                                       String^{\wedge} )
\textbf{10.2.2.12} \quad \textbf{RoboStatusEventDelegate()} \quad \texttt{public delegate void Mcs::Usb::RoboStatusEventDelegate ()} \quad \texttt{public delegate void Mcs::Usb::RoboStatusEv
                                        array< unsigned char >^{\wedge} buffer )
```

11 Class Documentation 29

# 11 Class Documentation

# 11.1 CW2100\_FunctionNet::AudioChannelsNet Struct Reference

# **Public Attributes**

- W2100DacqGroupChannelEnumNet dacqgroup
- · int channel
- · int amplification

#### 11.1.1 Member Data Documentation

```
11.1.1.1 amplification int amplification
```

```
11.1.1.2 channel int channel
```

11.1.1.3 dacqgroup W2100DacqGroupChannelEnumNet dacqgroup

# 11.2 BatteryState Class Reference

# **Properties**

- unsigned int Charge [get]
- unsigned int Voltage [get]
- System::String^ ChargeString [get]
- System::String^ ChargeRegionString [get]
- System::String^ VoltageString [get]

# 11.2.1 Property Documentation

```
11.2.1.1 Charge unsigned int Charge [get]
```

# $\textbf{11.2.1.2} \quad \textbf{ChargeRegionString} \quad \texttt{System::} \quad \texttt{String}^{\wedge} \quad \texttt{ChargeRegionString} \quad \texttt{[get]}$

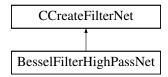
```
11.2.1.3 ChargeString System:: String^ ChargeString [get]
```

```
11.2.1.4 Voltage unsigned int Voltage [get]
```

# **11.2.1.5 VoltageString** System:: String VoltageString [get]

# 11.3 BesselFilterHighPassNet Class Reference

Inheritance diagram for BesselFilterHighPassNet:



# **Public Member Functions**

• BesselFilterHighPassNet (int numCoefSets, int order, double sampleRate, double cutoffFrequency, double scale)

# **Additional Inherited Members**

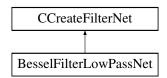
# 11.3.1 Constructor & Destructor Documentation

# 11.3.1.1 BesselFilterHighPassNet() BesselFilterHighPassNet (

```
int numCoefSets,
int order,
double sampleRate,
double cutoffFrequency,
double scale )
```

# 11.4 BesselFilterLowPassNet Class Reference

Inheritance diagram for BesselFilterLowPassNet:



# **Public Member Functions**

 BesselFilterLowPassNet (int numCoefSets, int order, double sampleRate, double cutoffFrequency, double scale)

#### **Additional Inherited Members**

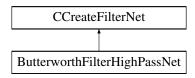
# 11.4.1 Constructor & Destructor Documentation

# 11.4.1.1 BesselFilterLowPassNet() BesselFilterLowPassNet (

```
int numCoefSets,
int order,
double sampleRate,
double cutoffFrequency,
double scale )
```

# 11.5 ButterworthFilterHighPassNet Class Reference

Inheritance diagram for ButterworthFilterHighPassNet:



#### **Public Member Functions**

• ButterworthFilterHighPassNet (int numCoefSets, int order, double sampleRate, double cutoffFrequency, double scale)

# **Additional Inherited Members**

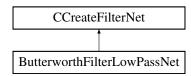
# 11.5.1 Constructor & Destructor Documentation

# 11.5.1.1 ButterworthFilterHighPassNet() ButterworthFilterHighPassNet (

```
int numCoefSets,
int order,
double sampleRate,
double cutoffFrequency,
double scale )
```

# 11.6 ButterworthFilterLowPassNet Class Reference

Inheritance diagram for ButterworthFilterLowPassNet:



# **Public Member Functions**

ButterworthFilterLowPassNet (int numCoefSets, int order, double sampleRate, double cutoffFrequency, double scale)

# **Additional Inherited Members**

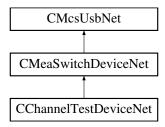
#### 11.6.1 Constructor & Destructor Documentation

# 11.6.1.1 ButterworthFilterLowPassNet() ButterworthFilterLowPassNet (

```
int numCoefSets,
int order,
double sampleRate,
double cutoffFrequency,
double scale )
```

# 11.7 CChannelTestDeviceNet Class Reference

Inheritance diagram for CChannelTestDeviceNet:



# **Public Member Functions**

- CChannelTestDeviceNet ()
- ∼CChannelTestDeviceNet ()
- · void SetWaveform (unsigned int Waveform)
- void SetAmplitude (unsigned int Amplitude)
- void SetFrequency (unsigned int Frequency)
- void SetAttenuation (unsigned int Attenuation)

# **Additional Inherited Members**

#### 11.7.1 Constructor & Destructor Documentation

```
11.7.1.1 CChannelTestDeviceNet() CChannelTestDeviceNet ( )
```

```
11.7.1.2 ~CChannelTestDeviceNet() ~CChannelTestDeviceNet ()
```

#### 11.7.2 Member Function Documentation

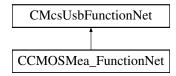
```
11.7.2.1 SetAmplitude() void SetAmplitude (
unsigned int Amplitude )
```

```
11.7.2.3 SetFrequency() void SetFrequency (
unsigned int Frequency )
```

```
11.7.2.4 SetWaveform() void SetWaveform (
          unsigned int Waveform )
```

# 11.8 CCMOSMea FunctionNet Class Reference

Inheritance diagram for CCMOSMea\_FunctionNet:



#### **Public Member Functions**

- CCMOSMea\_FunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> cMOSMea\_←
   FunctionPointerContainer)
- CCMOSMea\_FunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- void SetADCInputOffset (int32 t offset)
- int32 t GetADCInputOffset ()
- void SetSourceDrain (int32 t voltage)
- int32\_t GetSourceDrain ()
- void SetSourceGate (int32\_t voltage)
- int32 t GetSourceGate ()
- void SetSourceBulk (int32 t voltage)
- int32 t GetSourceBulk ()
- void SetGate (int32\_t voltage)
- int32 t GetGate ()
- void SetBath (int32\_t voltage)
- int32 t GetBath ()
- int32 t GetGNDI ()
- int32\_t GetVDDI ()
- int32 t GetVDD3I ()
- void UpdateTransistorVoltages ()
- bool AreTransistorVoltagesSet ()
- void PowerChip (bool on)
- bool IsChipPowered ()
- enCMosMeaChipType DetectChipType ()
- void SetGateToVOP ()
- void SetGateFloating ()
- bool IsGateFloating ()
- void VOPSTimerSetResetTimes (uint32\_t ResetTime, uint32\_t IntervalTime)
- void VOPSTimerSetResetTimes (uint32 t ResetTime, uint32 t IntervalTime, uint32 t HPFilterResetTime)
- void SetBathMode (CMOSMeaBathModeEnumNet Mode)
- CMOSMeaBathModeEnumNet GetBathMode()
- void SetNeurochipMemoryData (uint16\_t MemAddress, uint32\_t MemData)
- void SetNeurochipMemoryData (uint16 t MemAddress, array< uint32 t >^ MemData)
- uint32 t GetNeurochipMemoryData (uint16 t MemAddress)
- array< uint32\_t > ^ GetNeurochipMemoryData (uint16\_t MemAddress, uint32\_t ReqestLength)
- uint32\_t GetNeurochipMemorySize ()
- uint32\_t GetMaxNumOfColumns (uint32\_t Samplerate)
- void SetStimulusSites (List< int16 t >^ SwitchPosition)
- List< int16 t > ^ GetStimulusSites ()
- void ClearSTGOutput (uint32\_t Channel)
- uint32 t GetNumberOfSupportedGroups ()
- uint32\_t GetNumberOfSupportedGroups (uint32\_t virtualDevice)
- DacqGroupChannelEnumNet GetGroupID (uint32\_t Index)
- DacqGroupChannelEnumNet GetGroupID (uint32 t Index, uint32 t virtualDevice)
- uint32 t GetGroupNumberOfChannels (DacqGroupChannelEnumNet GroupID)
- uint32\_t GetGroupNumberOfChannels (DacqGroupChannelEnumNet GroupID, uint32\_t virtualDevice)
- DacqMeaGroupTypeEnumNet GetGroupType (DacqGroupChannelEnumNet GroupID)
- void EnableChannelsInGroup (DacqGroupChannelEnumNet GroupID, List< bool ><sup>^</sup> EnabledChannelsBit←
   Map)
- void EnableChannelsInGroup (DacqGroupChannelEnumNet GroupID, List< bool ><sup>^</sup> EnabledChannelsBit←
   Map, uint32\_t virtualDevice)
- List< bool > ^ GetEnabledChannelsInGroup (DacqGroupChannelEnumNet GroupID)

- List< bool > ^ GetEnabledChannelsInGroup (DacqGroupChannelEnumNet GroupID, uint32\_t virtualDevice)
- SampleSizeNet GetGroupSampleSize (DacqGroupChannelEnumNet GroupID)
- SampleSizeNet GetGroupSampleSize (DacqGroupChannelEnumNet GroupID, uint32\_t virtualDevice)
- uint32 t GetGroupResolutionPerDigit (DacqGroupChannelEnumNet GroupID)
- uint32 t GetGroupResolutionPerDigit (DacqGroupChannelEnumNet GroupID, uint32 t virtualDevice)
- CMOSMeaValueUnitEnumNet GetGroupUnit (DacqGroupChannelEnumNet GroupID)
- CMOSMeaValueUnitEnumNet GetGroupUnit (DacqGroupChannelEnumNet GroupID, uint32 t virtualDevice)
- int32\_t GetGroupDCOffset (DacqGroupChannelEnumNet GroupID)
- int32\_t GetGroupDCOffset (DacqGroupChannelEnumNet GroupID, uint32\_t virtualDevice)
- int32 t GetGroupADCBits (DacqGroupChannelEnumNet GroupID)
- int32 t GetGroupADCBits (DacqGroupChannelEnumNet GroupID, uint32 t virtualDevice)
- uint32\_t GetGroupChannelBitmaskBySelect (DacqGroupChannelEnumNet GroupID, uint32\_t Channel
   — Number)
- uint32\_t GetGroupChannelBitmaskBySelect (DacqGroupChannelEnumNet GroupID, uint32\_t Channel
   — Number, uint32\_t virtualDevice)
- CMOSMeaInterfaceADCEnumNet GetGroupChannelBitmaskInterfaceADC (uint32 t ChannelNumber)
- CMOSMeaInterfaceADCEnumNet GetGroupChannelBitmaskInterfaceADC (uint32\_t ChannelNumber, uint32\_t virtualDevice)
- CMOSMealFDigChannelEnumNet GetGroupChannelBitmaskIFDigChannels (uint32\_t ChannelNumber)
- CMOSMealFDigChannelEnumNet GetGroupChannelBitmasklFDigChannels (uint32\_t ChannelNumber, uint32\_t virtualDevice)
- CMOSMeaHeadstage1NCBathCurrentEnumNet GetGroupChannelBitmaskHS1NCBathCurrent (uint32\_t ChannelNumber)
- CMOSMeaHeadstage1NCBathCurrentEnumNet GetGroupChannelBitmaskHS1NCBathCurrent (uint32\_t ChannelNumber, uint32\_t virtualDevice)
- CMOSMeaHeadstage1NCCol2CurrentEnumNet GetGroupChannelBitmaskHS1NCCol2Current (uint32\_t ChannelNumber)
- CMOSMeaHeadstage1NCCol2CurrentEnumNet GetGroupChannelBitmaskHS1NCCol2Current (uint32\_t ChannelNumber, uint32\_t virtualDevice)
- CMOSMeaHeadstage1NChipTempEnumNet GetGroupChannelBitmaskHS1NChipTemp (uint32\_t Channel
   — Number)
- CMOSMeaHeadstage1NChipTempEnumNet GetGroupChannelBitmaskHS1NChipTemp (uint32\_t Channel
   — Number, uint32\_t virtualDevice)
- CMOSMeaSTG1DACSignalEnumNet GetGroupChannelBitmaskSTG1DACSignal (uint32\_t Channel
   — Number)
- CMOSMeaSTG1DACSignalEnumNet GetGroupChannelBitmaskSTG1DACSignal (uint32\_t Channel↔ Number, uint32\_t virtualDevice)
- CMOSMeaHS1SidebandEnumNet GetGroupChannelBitmaskHS1Sidebands (uint32\_t ChannelNumber)
- CMOSMeaHS1SidebandEnumNet GetGroupChannelBitmaskHS1Sidebands (uint32\_t ChannelNumber, uint32\_t virtualDevice)
- CMOSMeaHS1TriggerStatusEnumNet GetGroupChannelBitmaskHS1TriggerStatus (uint32\_t Channel
   — Number)
- CMOSMeaHS1TriggerStatusEnumNet GetGroupChannelBitmaskHS1TriggerStatus (uint32\_t Channel
   — Number, uint32\_t virtualDevice)
- CMOSMeaPacketFrameContextGroupEnumNet GetGroupChannelBitmaskPacketFrameContext (uint32\_← t ChannelNumber)
- CMOSMeaPacketFrameContextGroupEnumNet GetGroupChannelBitmaskPacketFrameContext (uint32\_

   t ChannelNumber, uint32\_t virtualDevice)

# **Additional Inherited Members**

#### 11.8.1 Constructor & Destructor Documentation

```
11.8.1.1 CCMOSMea_FunctionNet() [1/2] CCMOSMea_FunctionNet (
              CMcsUsbNet^ mcsusb,
              {\tt CMcsUsbFunctionPointerContainer}^{\land} \  \, {\tt cMOSMea\_FunctionPointerContainer} \  \, )
11.8.1.2 CCMOSMea_FunctionNet() [2/2] CCMOSMea_FunctionNet (
              CMcsUsbNet^ mcsusb )
11.8.2 Member Function Documentation
11.8.2.1 AreTransistorVoltagesSet() bool AreTransistorVoltagesSet ()
11.8.2.2 ClearSTGOutput() void ClearSTGOutput (
              uint32_t Channel )
11.8.2.3 DetectChipType() enCMosMeaChipType DetectChipType ()
11.8.2.4 EnableChannelsInGroup() [1/2] void EnableChannelsInGroup (
              DacqGroupChannelEnumNet GroupID,
              List<br/>< bool >^{\land} EnabledChannelsBitMap )
{\bf 11.8.2.5} \quad \textbf{EnableChannelsInGroup() [2/2]} \quad \texttt{void EnableChannelsInGroup (}
              DacqGroupChannelEnumNet GroupID,
              List< bool >^{\wedge} EnabledChannelsBitMap,
              uint32_t virtualDevice )
11.8.2.6 GetADCInputOffset() int32_t GetADCInputOffset ( )
11.8.2.7 GetBath() int32_t GetBath ()
```

```
11.8.2.8 GetBathMode() CMOSMeaBathModeEnumNet GetBathMode ( )
11.8.2.9 GetEnabledChannelsInGroup() [1/2] List<br/>bool> ^ GetEnabledChannelsInGroup (
                                                              DacqGroupChannelEnumNet GroupID )
11.8.2.10 GetEnabledChannelsInGroup() [2/2] List<br/>bool> ^ GetEnabledChannelsInGroup (
                                                              DacqGroupChannelEnumNet GroupID,
                                                              uint32_t virtualDevice )
11.8.2.11 GetGate() int32_t GetGate ()
11.8.2.12 GetGNDI() int32_t GetGNDI ()
11.8.2.13 GetGroupADCBits() [1/2] int32_t GetGroupADCBits (
                                                              {\tt DacqGroupChannelEnumNet} \  \, \textit{GroupID} \  \, )
11.8.2.14 GetGroupADCBits() [2/2] int32_t GetGroupADCBits (
                                                              DacqGroupChannelEnumNet GroupID,
                                                              uint32_t virtualDevice )
\textbf{11.8.2.15} \quad \textbf{GetGroupChannelBitmaskBySelect()} \; \texttt{[1/2]} \quad \texttt{uint32\_t} \; \; \texttt{GetGroupChannelBitmaskBySelect} \; \; \texttt{()} 
                                                              DacqGroupChannelEnumNet GroupID,
                                                              uint32_t ChannelNumber )
11.8.2.16 GetGroupChannelBitmaskBySelect() [2/2] uint32_t GetGroupChannelBitmaskBySelect (
                                                              DacqGroupChannelEnumNet GroupID,
                                                              uint32_t ChannelNumber,
                                                              uint32_t virtualDevice )
```

```
11.8.2.17 GetGroupChannelBitmaskHS1NCBathCurrent() [1/2] CMOSMeaHeadstage1NCBathCurrentEnum↔
Net GetGroupChannelBitmaskHS1NCBathCurrent (
            uint32_t ChannelNumber )
11.8.2.18 GetGroupChannelBitmaskHS1NCBathCurrent() [2/2] CMOSMeaHeadstage1NCBathCurrentEnum↔
Net GetGroupChannelBitmaskHS1NCBathCurrent (
            uint32_t ChannelNumber,
            uint32_t virtualDevice )
11.8.2.19 GetGroupChannelBitmaskHS1NCCol2Current() [1/2] CMOSMeaHeadstage1NCCol2CurrentEnum
Net GetGroupChannelBitmaskHS1NCCol2Current (
            uint32_t ChannelNumber )
11.8.2.20 GetGroupChannelBitmaskHS1NCCol2Current() [2/2] CMOSMeaHeadstage1NCCol2CurrentEnum
Net GetGroupChannelBitmaskHS1NCCol2Current (
            uint32_t ChannelNumber,
            uint32_t virtualDevice )
11.8.2.21 GetGroupChannelBitmaskHS1NChipTemp() [1/2] CMOSMeaHeadstagelNChipTempEnumNet Get↔
GroupChannelBitmaskHS1NChipTemp (
            uint32_t ChannelNumber )
11.8.2.22 GetGroupChannelBitmaskHS1NChipTemp() [2/2] CMOSMeaHeadstagelNChipTempEnumNet Get←
GroupChannelBitmaskHS1NChipTemp (
            uint32_t ChannelNumber,
            uint32_t virtualDevice )
11.8.2.23 GetGroupChannelBitmaskHS1Sidebands() [1/2] CMOSMeaHS1SidebandEnumNet GetGroup←
ChannelBitmaskHS1Sidebands (
            uint32_t ChannelNumber )
11.8.2.24 GetGroupChannelBitmaskHS1Sidebands() [2/2] CMOSMeaHS1SidebandEnumNet GetGroup↔
ChannelBitmaskHS1Sidebands (
            uint32_t ChannelNumber,
            uint32_t virtualDevice )
```

```
11.8.2.25 GetGroupChannelBitmaskHS1TriggerStatus() [1/2] CMOSMeaHS1TriggerStatusEnumNet Get↔
GroupChannelBitmaskHS1TriggerStatus (
            uint32_t ChannelNumber )
11.8.2.26 GetGroupChannelBitmaskHS1TriggerStatus() [2/2] CMOSMeaHS1TriggerStatusEnumNet Get↔
GroupChannelBitmaskHS1TriggerStatus (
            uint32_t ChannelNumber,
            uint32_t virtualDevice )
11.8.2.27 GetGroupChannelBitmasklFDigChannels() [1/2] CMOSMeaIFDigChannelEnumNet GetGroup↔
ChannelBitmaskIFDigChannels (
            uint32_t ChannelNumber )
11.8.2.28 GetGroupChannelBitmaskIFDigChannels() [2/2] CMOSMeaIFDigChannelEnumNet GetGroup↔
ChannelBitmaskIFDigChannels (
            uint32_t ChannelNumber,
             uint32_t virtualDevice )
11.8.2.29 GetGroupChannelBitmaskInterfaceADC() [1/2] CMOSMeaInterfaceADCEnumNet GetGroup↔
ChannelBitmaskInterfaceADC (
            uint32_t ChannelNumber )
11.8.2.30 GetGroupChannelBitmaskInterfaceADC() [2/2] CMOSMeaInterfaceADCEnumNet GetGroup←
ChannelBitmaskInterfaceADC (
            uint32_t ChannelNumber,
            uint32_t virtualDevice )
11.8.2.31 GetGroupChannelBitmaskPacketFrameContext() [1/2] CMOSMeaPacketFrameContextGroup←
{\tt EnumNet \ GetGroupChannelBitmaskPacketFrameContext} \ (
             uint32_t ChannelNumber )
11.8.2.32 GetGroupChannelBitmaskPacketFrameContext() [2/2] CMOSMeaPacketFrameContextGroup↔
EnumNet GetGroupChannelBitmaskPacketFrameContext (
            uint32_t ChannelNumber,
             uint32_t virtualDevice )
```

```
\textbf{11.8.2.33} \quad \textbf{GetGroupChannelBitmaskSTG1DACSignal()} \  \texttt{[1/2]} \quad \texttt{CMOSMeaSTG1DACSignalEnumNet} \  \  \texttt{GetGroup} \leftarrow \\
ChannelBitmaskSTG1DACSignal (
              uint32_t ChannelNumber )
11.8.2.34 GetGroupChannelBitmaskSTG1DACSignal() [2/2] CMOSMeaSTG1DACSignalEnumNet GetGroup↔
ChannelBitmaskSTG1DACSignal (
              uint32_t ChannelNumber,
              uint32_t virtualDevice )
11.8.2.35 GetGroupDCOffset() [1/2] int32_t GetGroupDCOffset (
              DacqGroupChannelEnumNet GroupID )
\textbf{11.8.2.36} \quad \textbf{GetGroupDCOffset() [2/2]} \quad \texttt{int32\_t GetGroupDCOffset ()}
              DacqGroupChannelEnumNet GroupID,
              uint32_t virtualDevice )
11.8.2.37 GetGroupID() [1/2] DacqGroupChannelEnumNet GetGroupID (
              uint32_t Index )
11.8.2.38 GetGroupID() [2/2] DacqGroupChannelEnumNet GetGroupID (
              uint32_t Index,
              uint32_t virtualDevice )
11.8.2.39 GetGroupNumberOfChannels() [1/2] uint32_t GetGroupNumberOfChannels (
              DacqGroupChannelEnumNet GroupID )
11.8.2.40 GetGroupNumberOfChannels() [2/2] uint32_t GetGroupNumberOfChannels (
              DacqGroupChannelEnumNet GroupID,
              uint32\_t virtualDevice )
11.8.2.41 GetGroupResolutionPerDigit() [1/2] uint32_t GetGroupResolutionPerDigit (
              {\tt DacqGroupChannelEnumNet}\ \textit{GroupID}\ )
```

```
11.8.2.42 GetGroupResolutionPerDigit() [2/2] uint32_t GetGroupResolutionPerDigit (
             DacqGroupChannelEnumNet GroupID,
             uint32_t virtualDevice )
11.8.2.43 GetGroupSampleSize() [1/2] SampleSizeNet GetGroupSampleSize (
             {\tt DacqGroupChannelEnumNet} \  \, \textit{GroupID} \  \, )
11.8.2.44 GetGroupSampleSize() [2/2] SampleSizeNet GetGroupSampleSize (
             DacqGroupChannelEnumNet GroupID,
             uint32_t virtualDevice )
11.8.2.45 GetGroupType() [1/2] DacqMeaGroupTypeEnumNet GetGroupType (
             {\tt DacqGroupChannelEnumNet}\ \textit{GroupID}\ )
11.8.2.46 GetGroupType() [2/2] DacqMeaGroupTypeEnumNet GetGroupType (
             DacqGroupChannelEnumNet GroupID,
             uint32_t virtualDevice )
11.8.2.47 GetGroupUnit() [1/2] CMOSMeaValueUnitEnumNet GetGroupUnit (
             DacqGroupChannelEnumNet GroupID )
11.8.2.48 GetGroupUnit() [2/2] CMOSMeaValueUnitEnumNet GetGroupUnit (
             DacqGroupChannelEnumNet GroupID,
             uint32_t virtualDevice )
11.8.2.49 GetMaxNumOfColumns() uint32_t GetMaxNumOfColumns (
             uint32_t Samplerate )
11.8.2.50 GetNeurochipMemoryData() [1/2] uint32_t GetNeurochipMemoryData (
             uint16_t MemAddress )
```

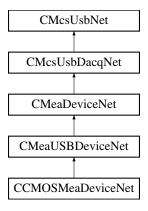
```
11.8.2.51 GetNeurochipMemoryData() [2/2] array<uint32_t> ^ GetNeurochipMemoryData (
            uint16_t MemAddress,
            uint32_t ReqestLength )
11.8.2.52 GetNeurochipMemorySize() uint32_t GetNeurochipMemorySize ( )
11.8.2.53 GetNumberOfSupportedGroups() [1/2] uint32_t GetNumberOfSupportedGroups ( )
11.8.2.54 GetNumberOfSupportedGroups() [2/2] uint32_t GetNumberOfSupportedGroups (
            uint32_t virtualDevice )
11.8.2.55 GetSourceBulk() int32_t GetSourceBulk ( )
11.8.2.56 GetSourceDrain() int32_t GetSourceDrain ( )
11.8.2.57 GetSourceGate() int32_t GetSourceGate ( )
11.8.2.58 GetStimulusSites() List<int16_t> ^ GetStimulusSites ()
11.8.2.59 GetVDD3I() int32_t GetVDD3I ( )
11.8.2.60 GetVDDI() int32_t GetVDDI ()
11.8.2.61 IsChipPowered() bool IsChipPowered ( )
```

```
11.8.2.63 PowerChip() void PowerChip (
            bool on )
11.8.2.64 SetADCInputOffset() void SetADCInputOffset (
            int32_t offset )
11.8.2.65 SetBath() void SetBath (
           int32_t voltage )
11.8.2.66 SetBathMode() void SetBathMode (
            CMOSMeaBathModeEnumNet Mode )
11.8.2.67 SetGate() void SetGate (
            int32_t voltage )
11.8.2.68 SetGateFloating() void SetGateFloating ( )
11.8.2.69 SetGateToVOP() void SetGateToVOP ( )
11.8.2.70 SetNeurochipMemoryData() [1/2] void SetNeurochipMemoryData (
            uint16_t MemAddress,
            array < uint32_t >^{\land} MemData)
11.8.2.71 SetNeurochipMemoryData() [2/2] void SetNeurochipMemoryData (
            uint16_t MemAddress,
            uint32_t MemData )
```

```
11.8.2.72 SetSourceBulk() void SetSourceBulk (
             int32_t voltage )
11.8.2.73 SetSourceDrain() void SetSourceDrain (
             int32_t voltage )
11.8.2.74 SetSourceGate() void SetSourceGate (
             int32_t voltage )
11.8.2.75 SetStimulusSites() void SetStimulusSites (
             List< int16_t >^{\land} SwitchPosition )
11.8.2.76 UpdateTransistorVoltages() void UpdateTransistorVoltages ( )
11.8.2.77 VOPSTimerSetResetTimes() [1/2] void VOPSTimerSetResetTimes (
             uint32_t ResetTime,
             uint32_t IntervalTime )
11.8.2.78 VOPSTimerSetResetTimes() [2/2] void VOPSTimerSetResetTimes (
             uint32_t ResetTime,
             uint32_t IntervalTime,
             uint32_t HPFilterResetTime )
```

# 11.9 CCMOSMeaDeviceNet Class Reference

Inheritance diagram for CCMOSMeaDeviceNet:



#### **Classes**

· class CRegionOfInterestRect

#### **Public Member Functions**

- CCMOSMeaDeviceNet (void)
- ∼CCMOSMeaDeviceNet ()
- void SetBaseSamplerate (int BaseSamplerate)
- int GetBaseSamplerate ()
- array< int > ^ GetAvailableBaseSamplerates ()
- void SetRegionOfInterests (System::Collections::Generic::Dictionary< int, CRegionOfInterestRect^>^ rois)
- void UpdateChannelBlock (int queuesize, int threshold, int channels\_in\_block)
- System::Collections::Generic::Dictionary< int, array< array< int16\_t >^> ^ GetCMOSDataDictionary (int frames, [System::Runtime::InteropServices::Out]int % frames ret)
- System::Collections::Generic::Dictionary< int, array< uint16\_t >^> ^ GetChannelDataUI16 (DacqGroup← ChannelEnumNet group, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)
- System::Collections::Generic::Dictionary< int, array< int16\_t >^> ^ GetChannelDatal16 (DacqGroup← ChannelEnumNet group, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)
- System::Collections::Generic::Dictionary< int, array< uint32\_t >^> ^ GetChannelDataUl32 (DacqGroup← ChannelEnumNet group, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)
- System::Collections::Generic::Dictionary< int, array< int32\_t >^> ^ GetChannelDatal32 (DacqGroup← ChannelEnumNet group, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)

# **Properties**

- CCMOSMea FunctionNet<sup>^</sup> CMosMea [get]
- CStimulusFunctionNet<sup>^</sup> Stimulus [get]

# **Additional Inherited Members**

# 11.9.1 Constructor & Destructor Documentation

```
11.9.1.1 CCMOSMeaDeviceNet() CCMOSMeaDeviceNet (
void )
```

11.9.1.2 ~CCMOSMeaDeviceNet() ~CCMOSMeaDeviceNet ()

#### 11.9.2 Member Function Documentation

```
11.9.2.1 GetAvailableBaseSamplerates() array<int> ^ GetAvailableBaseSamplerates ()
11.9.2.2 GetBaseSamplerate() int GetBaseSamplerate ( )
11.9.2.3 GetChannelDatal16() System::Collections::Generic::Dictionary<int, array<int16_t>^{\wedge}> ^{\wedge}
GetChannelDataI16 (
             DacqGroupChannelEnumNet group,
             int frames.
             [System::Runtime::InteropServices::Out] int % frames_ret )
11.9.2.4 GetChannelDatal32() System::Collections::Generic::Dictionary<int, array<int32_t>^{\land}> ^{\land}
GetChannelDataI32 (
             DacqGroupChannelEnumNet group,
             int frames,
             [System::Runtime::InteropServices::Out] int % frames_ret )
11.9.2.5 GetChannelDataUl16() System::Collections::Generic::Dictionary<int, array<uint16_t>^>
^{\wedge} GetChannelDataUI16 (
             DacqGroupChannelEnumNet group,
             int frames,
             [System::Runtime::InteropServices::Out] int % frames_ret )
11.9.2.6 GetChannelDataUl32() System::Collections::Generic::Dictionary<int, array<uint32_t>^>
^ GetChannelDataUI32 (
            DacqGroupChannelEnumNet group,
             int frames,
             [System::Runtime::InteropServices::Out] int % frames_ret )
11.9.2.7 GetCMOSDataDictionary() System::Collections::Generic::Dictionary<int, array<array<int16←
int frames,
             [System::Runtime::InteropServices::Out] int % frames_ret )
11.9.2.8 SetBaseSamplerate() void SetBaseSamplerate (
             int BaseSamplerate )
```

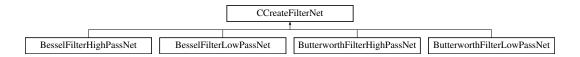
# 11.9.3 Property Documentation

```
11.9.3.1 CMosMea CCMOSMea_FunctionNet^ CMosMea [get]
```

```
11.9.3.2 Stimulus CStimulusFunctionNet^ Stimulus [get]
```

# 11.10 CCreateFilterNet Class Reference

Inheritance diagram for CCreateFilterNet:



# **Public Member Functions**

- CCreateFilterNet (int numCoefSets, int order, double sampleRate, double cutoffFrequency, double scale)
- ∼CCreateFilterNet ()
- CFilterCoefficientsNet ^ GetBiQuad (int index)
- array< CFilterCoefficientsNet<sup>^</sup>> <sup>^</sup> GetBiQuads ()

# **Static Public Member Functions**

• static int FindFilter (array< CFilterCoefficientsNet^>^ coef, array< CCreateFilterNet^>^ param)

# **Protected Member Functions**

• CCreateFilterNet (int numCoefSets, CCreateFilter \*pCreateFilter)

# **Properties**

```
int NumCoefSets [get]
int Order [get]
double SampleRate [get]
double CutoffFrequency [get]
double Scale [get]

11.10.1 Constructor & Destructor Documentation
```

# 11.10.1.1 CCreateFilterNet() [1/2] CCreateFilterNet (

```
int numCoefSets,
int order,
double sampleRate,
double cutoffFrequency,
double scale )
```

```
11.10.1.2 ~CCreateFilterNet() ~CCreateFilterNet ()
```

# 11.10.2 Member Function Documentation

```
11.10.2.3 GetBiQuads() array<CFilterCoefficientsNet^{\wedge}> ^{\wedge} GetBiQuads ( )
```

# 11.10.3 Property Documentation

11.10.3.1 CutoffFrequency double CutoffFrequency [get]

11.10.3.2 NumCoefSets int NumCoefSets [get]

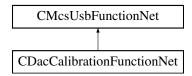
**11.10.3.3 Order** int Order [get]

11.10.3.4 SampleRate double SampleRate [get]

11.10.3.5 Scale double Scale [get]

# 11.11 CDacCalibrationFunctionNet Class Reference

Inheritance diagram for CDacCalibrationFunctionNet:



# **Public Member Functions**

CDacCalibrationFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pDac
 — CalibrationFunctionPointerContainer)

Initializes a new instance of the CDacCalibrationFunctionNet class.

- CDacCalibrationFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ~CDacCalibrationFunctionNet ()
- !CDacCalibrationFunctionNet ()
- void SetDacOffset (uint16\_t dacChannel, uint32\_t offset)

Sets the offset of a DAC channel.

uint32\_t GetDacOffset (uint16\_t dacChannel)

Gets the offset of a DAC channel.

void BurnDacOffset (uint16\_t dacChannel)

Writes the offset of a DAC channel to permanent memory.

# **Additional Inherited Members**

# 11.11.1 Detailed Description

#### 11.11.2 Constructor & Destructor Documentation

```
11.11.2.1 CDacCalibrationFunctionNet() [1/2] CDacCalibrationFunctionNet (

CMcsUsbNet^ mcsusb,

CMcsUsbFunctionPointerContainer^ pDacCalibrationFunctionPointerContainer)
```

Initializes a new instance of the CDacCalibrationFunctionNet class.

```
11.11.2.2 CDacCalibrationFunctionNet() [2/2] CDacCalibrationFunctionNet (
CMcsUsbNet^ mcsusb)
```

```
11.11.2.3 ~CDacCalibrationFunctionNet() virtual ~CDacCalibrationFunctionNet ( ) [virtual]
```

```
11.11.2.4 "!CDacCalibrationFunctionNet() !CDacCalibrationFunctionNet ( )
```

# 11.11.3 Member Function Documentation

Writes the offset of a DAC channel to permanent memory.

**Parameters** 

```
dacChannel The DAC channel number.
```

Gets the offset of a DAC channel.

# **Parameters**

dacChannel The DAC chan
-------------------------

# Returns

The offset in digits.

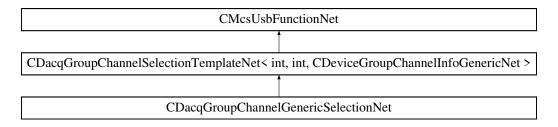
Sets the offset of a DAC channel.

#### **Parameters**

dacChannel	The DAC channel number.
offset	The offset in digits.

# 11.12 CDacqGroupChannelGenericSelectionNet Class Reference

Inheritance diagram for CDacqGroupChannelGenericSelectionNet:



# **Public Member Functions**

CDacqGroupChannelGenericSelectionNet (CMcsUsbNet<sup>^</sup> mcsusb)

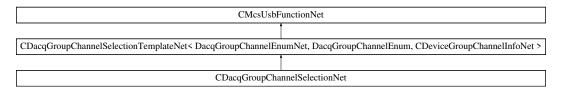
# **Additional Inherited Members**

# 11.12.1 Constructor & Destructor Documentation

# 11.12.1.1 CDacqGroupChannelGenericSelectionNet() CDacqGroupChannelGenericSelectionNet ( CMcsUsbNet^ mcsusb )

# 11.13 CDacqGroupChannelSelectionNet Class Reference

Inheritance diagram for CDacqGroupChannelSelectionNet:



#### **Public Member Functions**

CDacqGroupChannelSelectionNet (CMcsUsbNet<sup>^</sup> mcsusb)

#### **Additional Inherited Members**

#### 11.13.1 Constructor & Destructor Documentation

```
11.13.1.1 CDacqGroupChannelSelectionNet() CDacqGroupChannelSelectionNet ( CMcsUsbNet^{\land} mcsusb )
```

# 11.14 CDacqGroupChannelSelectionTemplateNet < DacqGroupChannelEnumTemplateNet, DacqGroupChannelEnumTemplate, CDeviceGroupChannelInfoTemplateNet > Class Template Reference

 $Inheritance \ diagram \ for \ CDacqGroupChannelSelectionTemplateNet < \ DacqGroupChannelEnumTemplateNet, \\ DacqGroupChannelEnumTemplate, \ CDeviceGroupChannelInfoTemplateNet >: \\$ 

```
CMcsUsbFunctionNet

CDacqGroupChannelSelectionTemplateNet < DacqGroupChannelEnumTemplateNet > DacqGroupChann
```

# **Public Member Functions**

- CDacqGroupChannelSelectionTemplateNet (CMcsUsbNet<sup>^</sup> mcsusb)
- uint32 t GetNumberOfSupportedGroups ()
- uint32\_t GetNumberOfSupportedGroups (uint32\_t virtualDevice)
- DacqGroupChannelEnumTemplateNet GetGroupID (uint32\_t Index)
- DacqGroupChannelEnumTemplateNet GetGroupID (uint32\_t Index, uint32\_t virtualDevice)
- uint32\_t GetGroupNumberOfChannels (DacqGroupChannelEnumTemplateNet GroupID)
- DacqMeaGroupTypeEnumNet GetGroupType (DacqGroupChannelEnumTemplateNet GroupID)
- DacqMeaGroupTypeEnumNet GetGroupType (DacqGroupChannelEnumTemplateNet GroupID, uint32\_← t virtualDevice)

# 11.14 CDacqGroupChannelSelectionTemplateNet< DacqGroupChannelEnumTemplateNet, DacqGroupChannelEnumTemplate, CDeviceGroupChannelInfoTemplateNet > Class Template Reference53

- void EnableChannelsInGroup (DacqGroupChannelEnumTemplateNet GroupID, List< bool ><sup>^</sup> Enabled←
   ChannelsBitMap)
- void EnableChannelsInGroup (DacqGroupChannelEnumTemplateNet GroupID, List< bool >^ Enabled←
   ChannelsBitMap, uint32\_t virtualDevice)
- List< bool > ^ GetEnabledChannelsInGroup (DacqGroupChannelEnumTemplateNet GroupID)
- List< bool > ^ GetEnabledChannelsInGroup (DacqGroupChannelEnumTemplateNet GroupID, uint32\_← t virtualDevice)
- SampleSizeNet GetGroupSampleSize (DacqGroupChannelEnumTemplateNet GroupID)
- SampleSizeNet GetGroupSampleSize (DacqGroupChannelEnumTemplateNet GroupID, uint32\_t virtual → Device)
- List< CDeviceGroupChannelInfoTemplateNet<sup>^</sup>> <sup>^</sup> GetDeviceGroupChannelInfos ()
- List< CDeviceGroupChannelInfoTemplateNet^> ^ GetDeviceGroupChannelInfos (uint32\_t virtualDevice)

#### **Additional Inherited Members**

#### 11.14.1 Constructor & Destructor Documentation

```
11.14.1.1 CDacqGroupChannelSelectionTemplateNet() CDacqGroupChannelSelectionTemplateNet (
CMcsUsbNet^ mcsusb )
```

#### 11.14.2 Member Function Documentation

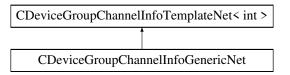
```
11.14.2.2 EnableChannelsInGroup() [2/2] void EnableChannelsInGroup (
```

```
DacqGroupChannelEnumTemplateNet GroupID,
List< bool >^ EnabledChannelsBitMap,
uint32_t virtualDevice )
```

```
11.14.2.5 GetEnabledChannelsInGroup() [1/2] List<br/>bool> ^ GetEnabledChannelsInGroup (
              DacqGroupChannelEnumTemplateNet GroupID )
11.14.2.6 GetEnabledChannelsInGroup() [2/2] List<br/>bool> ^ GetEnabledChannelsInGroup (
              DacqGroupChannelEnumTemplateNet GroupID,
              uint32_t virtualDevice )
\textbf{11.14.2.7} \quad \textbf{GetGroupID()} \; \texttt{[1/2]} \quad \texttt{DacqGroupChannelEnumTemplateNet} \; \texttt{GetGroupID} \; \; \texttt{(}
              uint32_t Index )
11.14.2.8 GetGroupID() [2/2] DacqGroupChannelEnumTemplateNet GetGroupID (
              uint32_t Index,
              uint32_t virtualDevice )
11.14.2.9 GetGroupNumberOfChannels() [1/2] uint32_t GetGroupNumberOfChannels (
              DacqGroupChannelEnumTemplateNet GroupID )
11.14.2.10 GetGroupNumberOfChannels() [2/2] uint32_t GetGroupNumberOfChannels (
              DacqGroupChannelEnumTemplateNet GroupID,
              uint32_t virtualDevice )
11.14.2.11 GetGroupSampleSize() [1/2] SampleSizeNet GetGroupSampleSize (
              DacqGroupChannelEnumTemplateNet GroupID )
11.14.2.12 GetGroupSampleSize() [2/2] SampleSizeNet GetGroupSampleSize (
              DacqGroupChannelEnumTemplateNet GroupID,
              uint32_t virtualDevice )
11.14.2.13 GetGroupType() [1/2] DacqMeaGroupTypeEnumNet GetGroupType (
              DacqGroupChannelEnumTemplateNet GroupID )
```

# 11.15 CDeviceGroupChannelInfoGenericNet Class Reference

Inheritance diagram for CDeviceGroupChannelInfoGenericNet:



# **Public Member Functions**

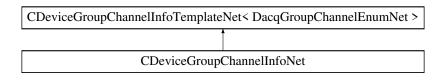
• CDeviceGroupChannelInfoGenericNet (int id, int channels, DacqMeaGroupTypeEnumNet type)

#### **Additional Inherited Members**

#### 11.15.1 Constructor & Destructor Documentation

# 11.16 CDeviceGroupChannelInfoNet Class Reference

Inheritance diagram for CDeviceGroupChannelInfoNet:



#### **Public Member Functions**

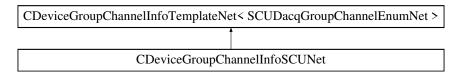
CDeviceGroupChannelInfoNet (DacqGroupChannelEnumNet id, int channels, DacqMeaGroupTypeEnumNet type)

# **Additional Inherited Members**

#### 11.16.1 Constructor & Destructor Documentation

# 11.17 CDeviceGroupChannelInfoSCUNet Class Reference

Inheritance diagram for CDeviceGroupChannelInfoSCUNet:



# **Public Member Functions**

CDeviceGroupChannelInfoSCUNet (SCUDacqGroupChannelEnumNet id, int channels, DacqMeaGroup
 —
 ТуреEnumNet type)

# **Additional Inherited Members**

# 11.17.1 Constructor & Destructor Documentation

# 11.18 CDeviceGroupChannelInfoTemplateNet< DacqGroupChannelEnumTemplateNet > Class Template Reference

# **Public Member Functions**

 CDeviceGroupChannelInfoTemplateNet (DacqGroupChannelEnumTemplateNet id, int channels, DacqMea← GroupTypeEnumNet type)

#### **Public Attributes**

- DacqGroupChannelEnumTemplateNet GroupID
- · int NumberOfChannels
- DacqMeaGroupTypeEnumNet GroupType

# 11.18.1 Constructor & Destructor Documentation

```
11.18.1.1 CDeviceGroupChannelInfoTemplateNet() CDeviceGroupChannelInfoTemplateNet (
```

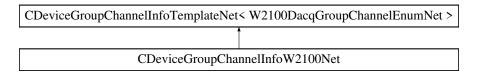
```
DacqGroupChannelEnumTemplateNet id,
int channels,
DacqMeaGroupTypeEnumNet type )
```

#### 11.18.2 Member Data Documentation

- 11.18.2.1 GroupID DacqGroupChannelEnumTemplateNet GroupID
- 11.18.2.2 GroupType DacqMeaGroupTypeEnumNet GroupType
- 11.18.2.3 NumberOfChannels int NumberOfChannels

# 11.19 CDeviceGroupChannelInfoW2100Net Class Reference

Inheritance diagram for CDeviceGroupChannelInfoW2100Net:



#### **Public Member Functions**

 CDeviceGroupChannelInfoW2100Net (W2100DacqGroupChannelEnumNet id, int channels, DacqMea← GroupTypeEnumNet type)

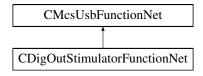
# **Additional Inherited Members**

#### 11.19.1 Constructor & Destructor Documentation

# 11.20 CDigOutStimulatorFunctionNet Class Reference

CDigOutStimulatorFunctionNet is the class of the DigOut stimulator function class.

Inheritance diagram for CDigOutStimulatorFunctionNet:



# **Public Member Functions**

CDigOutStimulatorFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pDigOut
 — StimulatorFunctionPointerContainer)

Initializes a new instance of the CDigOutStimulatorFunctionNet class.

- CDigOutStimulatorFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ~CDigOutStimulatorFunctionNet ()
- !CDigOutStimulatorFunctionNet ()
- void ClearChannel (int32\_t NrChannel)

clear stimulation pattern

- CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData ^ PrepareChannelData (array< int32\_t >^ Amplitude, array< uint64\_t >^ Duration)
- void SendChannelData (int32\_t NrChannel, CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData<sup>^</sup> device data and unrolled)
- int32\_t GetNumberOfChannels ()
- void SetGlobalRepeat (int32\_t NrChannel, bool value)

set repeat whole stimulation pattern

bool GetGlobalRepeat (int32 t NrChannel)

get repeat whole stimulation pattern

void SetStartTriggerSlope (int32\_t NrChannel, DigitalStimulatorTriggerSlopeEnumNet Condition)
 sets start condition of digital out stimulator

• DigitalStimulatorTriggerSlopeEnumNet GetStartTriggerSlope (int32\_t NrChannel)

queries start condition of digital out stimulator

void SetStopTriggerSlope (int32\_t NrChannel, DigitalStimulatorTriggerSlopeEnumNet Condition)

sets stop condition of digital out stimulator

DigitalStimulatorTriggerSlopeEnumNet GetStopTriggerSlope (int32\_t NrChannel)

queries stop condition of digital out stimulator

# **Additional Inherited Members**

# 11.20.1 Detailed Description

CDigOutStimulatorFunctionNet is the class of the DigOut stimulator function class.

# 11.20.2 Constructor & Destructor Documentation

Initializes a new instance of the CDigOutStimulatorFunctionNet class.

```
11.20.2.2 CDigOutStimulatorFunctionNet() [2/2] CDigOutStimulatorFunctionNet (
CMcsUsbNet^ mcsusb )
```

11.20.2.3 ~CDigOutStimulatorFunctionNet() virtual ~CDigOutStimulatorFunctionNet () [virtual]

```
11.20.2.4 "!CDigOutStimulatorFunctionNet() !CDigOutStimulatorFunctionNet ( )
```

# 11.20.3 Member Function Documentation

```
11.20.3.1 ClearChannel() void ClearChannel (
    int32_t NrChannel )
```

clear stimulation pattern

**Parameters** 

NrChannel

get repeat whole stimulation pattern

**Parameters** 

NrChannel channel number

Returns

current value

# 11.20.3.3 GetNumberOfChannels() int32\_t GetNumberOfChannels ( )

Returns

# 11.20.3.4 GetStartTriggerSlope() DigitalStimulatorTriggerSlopeEnumNet GetStartTriggerSlope ( int32\_t NrChannel )

queries start condition of digital out stimulator

**Parameters** 

NrChannel channel number

Returns

start condition (rising or falling edge)

```
11.20.3.5 GetStopTriggerSlope() DigitalStimulatorTriggerSlopeEnumNet GetStopTriggerSlope ( int32_t NrChannel )
```

queries stop condition of digital out stimulator

**Parameters** 

NrChannel channel number

#### Returns

stop condition (rising or falling edge)

# 

# **Parameters**

Amplitude	
Duration	

#### Returns

#### **Parameters**

NrChannel	
device_data_and_unrolled	

set repeat whole stimulation pattern

#### **Parameters**

NrChannel	channel number
value	new value

# 11.20.3.9 SetStartTriggerSlope() void SetStartTriggerSlope (

```
int32_t NrChannel,
DigitalStimulatorTriggerSlopeEnumNet Condition )
```

sets start condition of digital out stimulator

# **Parameters**

NrChannel	channel number
Condition	start condition (rising or falling edge)

sets stop condition of digital out stimulator

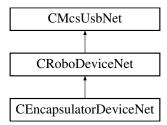
#### **Parameters**

NrChannel	channel number
Condition	stop condition (rising or falling edge)

# 11.21 CEncapsulatorDeviceNet Class Reference

CEncapsulatorDeviceNet is the to control the MCS HiClamp device

Inheritance diagram for CEncapsulatorDeviceNet:



# **Public Member Functions**

- CEncapsulatorDeviceNet (void)
- CRoboFluidDeviceNet ^ GetRoboFluidDevice ()

# **Additional Inherited Members**

# 11.21.1 Detailed Description

CEncapsulatorDeviceNet is the to control the MCS HiClamp device

#### 11.21.2 Constructor & Destructor Documentation

```
11.21.2.1 CEncapsulatorDeviceNet() CEncapsulatorDeviceNet (
```

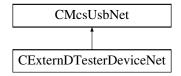
#### 11.21.3 Member Function Documentation

```
11.21.3.1 GetRoboFluidDevice() CRoboFluidDeviceNet ^ GetRoboFluidDevice ( )
```

# 11.22 CExternDTesterDeviceNet Class Reference

CExternDTesterDeviceNet is the class to access the ExternD Tester (Handheld Device Tester D)

Inheritance diagram for CExternDTesterDeviceNet:



# **Public Member Functions**

• CExternDTesterDeviceNet ()

Initializes a new instance of the CExternDTesterDeviceNet class.

- virtual  $\sim$ CExternDTesterDeviceNet ()
- !CExternDTesterDeviceNet ()
- array< uint8\_t >  $^{\land}$  Read (int configString\_Length)

Reads the config string from the device.

String ^ Read2 ()

Reads the config string from the device.

void Write (array< uint8\_t >^ configString)

Reads the config string from the device.

void Write2 (String<sup>^</sup> configString)

Reads the config string from the device.

#### **Additional Inherited Members**

#### 11.22.1 Detailed Description

CExternDTesterDeviceNet is the class to access the ExternD Tester (Handheld Device Tester D)

# 11.22.2 Constructor & Destructor Documentation

# 11.22.2.1 CExternDTesterDeviceNet() CExternDTesterDeviceNet ()

Initializes a new instance of the CExternDTesterDeviceNet class.

```
11.22.2.2 ~CExternDTesterDeviceNet() virtual ~CExternDTesterDeviceNet () [virtual]
```

```
11.22.2.3 "!CExternDTesterDeviceNet() !CExternDTesterDeviceNet ( )
```

#### 11.22.3 Member Function Documentation

Reads the config string from the device.

**Parameters** 

configString_Length	The maximal length of configString.
ooning ouringcongui	i ino maxima longin or comigeting.

Returns

The config string.

```
11.22.3.2 Read2() String ^{\land} Read2 ( )
```

Reads the config string from the device.

Returns

The config string.

Reads the config string from the device.

configString	The config string.
--------------	--------------------

```
11.22.3.4 Write2() void Write2 (
String^ configString)
```

Reads the config string from the device.

#### **Parameters**

configString	The config string.
--------------	--------------------

#### 11.23 CFilterCoefficientsNet Class Reference

#### **Public Member Functions**

- void SetAFormat (int vk, int nk, int pos, FilterCalculationDirectionEnumNet dir)
- · void SetBFormat (int vk, int nk, int pos, FilterCalculationDirectionEnumNet dir)
- CFilterCoefficientsNet ()
- CFilterCoefficientsNet (double b0, double b1, double b2, double a1, double a2)
- CFilterCoefficientsNet (double b0, double b1, double a1)
- CFilterCoefficientsNet (array< double ><sup>^</sup> b, array< double ><sup>^</sup> a)
- CFilterCoefficientsNet (uint64\_t b0, uint64\_t b1, uint64\_t b2, uint64\_t a1, uint64\_t a2)
- ∼CFilterCoefficientsNet ()
- virtual bool Equals (CFilterCoefficientsNet<sup>^</sup> coefficients)

# **Properties**

```
array< double >^ A [get]
array< double >^ B [get]
double B0 [get]
double B1 [get]
double B2 [get]
double A1 [get]
double A2 [get]
uint64_t UintB0 [get]
uint64_t UintB1 [get]
uint64_t UintB1 [get]
uint64_t UintA1 [get]
uint64_t UintA1 [get]
uint64_t UintA2 [get]
```

#### 11.23.1 Constructor & Destructor Documentation

```
11.23.1.1 CFilterCoefficientsNet() [1/5] CFilterCoefficientsNet ( )
\textbf{11.23.1.2} \quad \textbf{CFilterCoefficientsNet()} \; \texttt{[2/5]} \quad \texttt{CFilterCoefficientsNet} \; \; \texttt{(}
               double b0,
               double b1,
               double b2,
               double a1,
               double a2 )
11.23.1.3 CFilterCoefficientsNet() [3/5] CFilterCoefficientsNet (
               double b0,
               double b1,
               double a1 )
11.23.1.4 CFilterCoefficientsNet() [4/5] CFilterCoefficientsNet (
               array< double >^{\wedge} b,
               array< double >^{\wedge} a )
11.23.1.5 CFilterCoefficientsNet() [5/5] CFilterCoefficientsNet (
              uint64_t b0,
               uint64_t b1,
               uint64_t b2,
               uint64_t a1,
               uint64_t a2 )
11.23.1.6 ~CFilterCoefficientsNet() ~CFilterCoefficientsNet ()
11.23.2 Member Function Documentation
```

11.23.2.1 Equals() virtual bool Equals (

 ${\tt CFilterCoefficientsNet}^{\land}\ \textit{coefficients}\ )\quad [\texttt{virtual}]$ 

```
11.23.2.2 SetAFormat() void SetAFormat (
             int vk,
             int nk,
             int pos,
             {\tt FilterCalculationDirectionEnumNet} \  \, \textit{dir} \,\,)
11.23.2.3 SetBFormat() void SetBFormat (
             int vk,
             int nk,
             int pos,
             FilterCalculationDirectionEnumNet dir )
11.23.3 Property Documentation
11.23.3.1 A array< double>^ A [get]
11.23.3.2 A1 double A1 [get]
11.23.3.3 A2 double A2 [get]
11.23.3.4 B array< double>^ B [get]
11.23.3.5 B0 double B0 [get]
11.23.3.6 B1 double B1 [get]
11.23.3.7 B2 double B2 [get]
```

```
11.23.3.8 UintA1 uint64_t UintA1 [get]

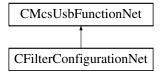
11.23.3.9 UintA2 uint64_t UintA2 [get]

11.23.3.10 UintB0 uint64_t UintB0 [get]

11.23.3.11 UintB1 uint64_t UintB1 [get]
```

# 11.24 CFilterConfigurationNet Class Reference

Inheritance diagram for CFilterConfigurationNet:



#### **Public Member Functions**

- CFilterConfigurationNet (CMcsUsbNet<sup>∧</sup> mcsusb)
- void SetFilterParameter (DacqGroupChannelEnumNet GroupID, uint32\_t FilterNumber, CFilterCoefficientsNet<sup>^</sup> Coefficients, CFilterPropertyNet<sup>^</sup> FilterProp)
- void SetFilterParameter (DacqGroupChannelEnumNet GroupID, uint32\_t FilterNumber, CFilterCoefficientsNet^
   CoefficientsSet1, CFilterCoefficientsNet^
   CoefficientsSet2, CFilterPropertyNet^
   FilterPropertyNet^
- void SetFilterParameterPermanent (DacqGroupChannelEnumNet GroupID, uint32\_t FilterNumber)
- void EraseFilterParameterPermanent (DacqGroupChannelEnumNet GroupID, uint32\_t FilterNumber)
- void SetHighpassFilterEnable (bool enable)
- bool GetHighpassFilterEnable ()
- void ResetHighpassFilter ()

# **Additional Inherited Members**

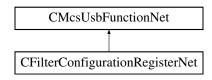
# 11.24.1 Constructor & Destructor Documentation

```
11.24.1.1 CFilterConfigurationNet() CFilterConfigurationNet (
              CMcsUsbNet^ mcsusb )
11.24.2 Member Function Documentation
11.24.2.1 EraseFilterParameterPermanent() void EraseFilterParameterPermanent (
              DacqGroupChannelEnumNet GroupID,
              uint32_t FilterNumber )
11.24.2.2 GetHighpassFilterEnable() bool GetHighpassFilterEnable ( )
11.24.2.3 ResetHighpassFilter() void ResetHighpassFilter ( )
11.24.2.4 SetFilterParameter() [1/2] void SetFilterParameter (
              DacqGroupChannelEnumNet GroupID,
              uint32_t FilterNumber,
              CFilterCoefficientsNet<sup>∧</sup> Coefficients,
              CFilterPropertyNet^ FilterProp )
11.24.2.5 SetFilterParameter() [2/2] void SetFilterParameter (
              DacqGroupChannelEnumNet GroupID,
              uint32_t FilterNumber,
              CFilterCoefficientsNet<sup>∧</sup> CoefficientsSet1,
              CFilterCoefficientsNet<sup>∧</sup> CoefficientsSet2,
              CFilterPropertyNet^ FilterProp )
11.24.2.6 SetFilterParameterPermanent() void SetFilterParameterPermanent (
              {\tt DacqGroupChannelEnumNet}\ \textit{GroupID,}
              uint32\_t FilterNumber )
\textbf{11.24.2.7} \quad \textbf{SetHighpassFilterEnable()} \quad \texttt{void SetHighpassFilterEnable} \ \ \textbf{(}
```

bool enable )

# 11.25 CFilterConfigurationRegisterNet Class Reference

Inheritance diagram for CFilterConfigurationRegisterNet:



#### **Public Member Functions**

- CFilterConfigurationRegisterNet (CMcsUsbNet<sup>^</sup> mcsusb)
- void SetFilterParameter (uint32\_t FilterCoefRegBase, CFilterCoefficientsNet<sup>^</sup> Coefficients, uint32\_t Filter←
   InfoRegBase, CFilterPropertyNet<sup>^</sup> FilterProp)
- void SetFilterParameter (uint32\_t FilterCoefSet1RegBase, CFilterCoefficientsNet^ CoefficientsSet1, uint32\_t FilterCoefSet2RegBase, CFilterCoefficientsNet^ CoefficientsSet2, uint32\_t FilterInfoRegBase, CFilterPropertyNet^ FilterProp)
- void SetFilterParameterPermanent (uint32\_t FilterCoefRegBase, uint32\_t FilterCoefDmaReg, uint32\_←
   t FilterInfoRegBase, uint32\_t FilterInfoDmaReg, uint32\_t EEPROMBize)
- void SetFilterParameterPermanent (uint32\_t FilterCoefSet1RegBase, uint32\_t FilterCoefSet1DmaReg, uint32\_t FilterCoefSet2RegBase, uint32\_t FilterCoefSet2DmaReg, uint32\_t FilterInfoRegBase, uint32\_t FilterInfoDmaReg, uint32\_t EEPROMBase, uint32\_t EEPROMSize)
- void EraseFilterParameterPermanent (uint32\_t FilterCoefDmaReg, uint32\_t FilterInfoDmaReg, uint32\_t E←
   EPROMBase, uint32\_t EEPROMSize)
- void EraseFilterParameterPermanent (uint32\_t FilterCoefSet1DmaReg, uint32\_t FilterCoefSet2DmaReg, uint32\_t FilterInfoDmaReg, uint32\_t EEPROMBase, uint32\_t EEPROMSize)

# **Additional Inherited Members**

#### 11.25.1 Constructor & Destructor Documentation

```
11.25.1.1 CFilterConfigurationRegisterNet() CFilterConfigurationRegisterNet ( CMcsUsbNet^ mcsusb )
```

#### 11.25.2 Member Function Documentation

```
11.25.2.2 EraseFilterParameterPermanent() [2/2] void EraseFilterParameterPermanent (
             uint32_t FilterCoefSet1DmaReg,
             uint32_t FilterCoefSet2DmaReg,
             uint32_t FilterInfoDmaReg,
             uint32_t EEPROMBase,
             uint32_t EEPROMSize )
11.25.2.3 SetFilterParameter() [1/2] void SetFilterParameter (
             uint32_t FilterCoefRegBase,
             CFilterCoefficientsNet^ Coefficients,
             uint32_t FilterInfoRegBase,
             CFilterPropertyNet^ FilterProp )
11.25.2.4 SetFilterParameter() [2/2] void SetFilterParameter (
             uint32_t FilterCoefSet1RegBase,
             CFilterCoefficientsNet<sup>∧</sup> CoefficientsSet1,
             uint32_t FilterCoefSet2RegBase,
             {\tt CFilterCoefficientsNet}^{\land} \ {\tt CoefficientsSet2,}
             uint32_t FilterInfoRegBase,
             CFilterPropertyNet^ FilterProp )
11.25.2.5 SetFilterParameterPermanent() [1/2] void SetFilterParameterPermanent (
             uint32_t FilterCoefRegBase,
             uint32_t FilterCoefDmaReg,
             uint32_t FilterInfoRegBase,
             uint32_t FilterInfoDmaReg,
             uint32_t EEPROMBase,
             uint32_t EEPROMSize )
11.25.2.6 SetFilterParameterPermanent() [2/2] void SetFilterParameterPermanent (
             uint32_t FilterCoefSet1RegBase,
             uint32_t FilterCoefSet1DmaReg,
             uint32_t FilterCoefSet2RegBase,
             uint32_t FilterCoefSet2DmaReq,
             uint32_t FilterInfoRegBase,
             uint32_t FilterInfoDmaReg,
             uint32_t EEPROMBase,
             uint32_t EEPROMSize )
```

# 11.26 CFilterPropertyNet Class Reference

#### **Public Member Functions**

- CFilterPropertyNet (uint32\_t CornerFrequenzymHz, uint32\_t Order, FilterBandEnumNet FilterBand, Filter← FamilyEnumNet FilterTypeEnumNet FilterType, bool Active)
- ∼CFilterPropertyNet ()
- virtual System::String ^ ToString () override

# **Properties**

```
uint32_t CornerFrequencymHz [get]
double CornerFrequency [get]
uint32_t Order [get]
FilterBandEnumNet FilterBand [get]
FilterFamilyEnumNet FilterFamily [get]
FilterTypeEnumNet FilterType [get]
bool FilterActive [get]
```

#### 11.26.1 Constructor & Destructor Documentation

```
11.26.1.2 \sim CFilterPropertyNet() \sim CFilterPropertyNet ( )
```

# 11.26.2 Member Function Documentation

```
11.26.2.1 ToString() virtual System::String ^ ToString ( ) [override], [virtual]
```

# 11.26.3 Property Documentation

11.26.3.1 CornerFrequency double CornerFrequency [get]

# 11.26.3.2 CornerFrequencymHz uint32\_t CornerFrequencymHz [get]

```
11.26.3.3 FilterActive bool FilterActive [get]
```

```
11.26.3.4 FilterBand FilterBandEnumNet FilterBand [get]
```

11.26.3.5 FilterFamily FilterFamilyEnumNet FilterFamily [get]

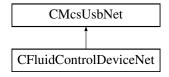
11.26.3.6 FilterType FilterTypeEnumNet FilterType [get]

**11.26.3.7 Order** uint32\_t Order [get]

#### 11.27 CFluidControlDeviceNet Class Reference

CFluidControlDeviceNet is the class to control MCS FluidControl (FCB and FCX) device.

Inheritance diagram for CFluidControlDeviceNet:



#### **Public Member Functions**

• CFluidControlDeviceNet ()

Initialize a new instance of the CFluidControlDeviceNet class.

∼CFluidControlDeviceNet ()

Default destructor.

· void SetValve (unsigned int value)

Open or Close valves.

· void SetSingleValve (unsigned short valve, unsigned short onoff)

Opens or Closes a valve.

void SetDigout (unsigned int value)

Define the pattern on the Digital Output.

· void SetPWM (unsigned int channel, unsigned int value)

Sets the duty cycle of the PWM output.

void CalibrateThermocouple (unsigned int channel)

Calibrates the ADC which is used for the Thermocouple. For the calibration, Short circuit the Thermocouple and use this function to correct a possible offset of the ADC which measures the thermocouple.

• void SetThermocoupleNanovoltPerKelvin (unsigned int channel, unsigned int value)

Sets the proportinal constant for the Thermocouple.

unsigned int GetValve ()

Gets the state of the valves.

unsigned short GetSingleValve (unsigned short valve)

Gets the state of a valve.

• unsigned int GetDigout ()

Gets the state of the digital output.

· unsigned int GetPWM (unsigned int channel)

Gets the state of the PWM output.

• unsigned int GetAdc (unsigned int channel)

Reads an ADC Value.

unsigned int GetDigin ()

Reads the digital input.

• int GetThermocoupleTemperature (unsigned int channel)

Reads the temperature from Thermocouple. The functions gives the temperature difference between both Thermocouple junctions. To get the absolute temperature, add the reference temperature.

• int GetReferenceTemperature (unsigned int channel)

Reads the reference temperature for the Thermocouple.

unsigned int GetThermocoupleCalibration (unsigned int channel)

Gets the calibration constant for the Thermocouple ADC.

unsigned int GetThermocoupleNanovoltPerKelvin (unsigned int channel)

Reads the proportional constant for the Thermocouple.

#### **Properties**

CMcsBus\_VoltageModeNet^ McsBus\_VoltageMode [get]

# **Additional Inherited Members**

# 11.27.1 Detailed Description

CFluidControlDeviceNet is the class to control MCS FluidControl (FCB and FCX) device.

#### 11.27.2 Constructor & Destructor Documentation

# 11.27.2.1 CFluidControlDeviceNet() CFluidControlDeviceNet ( )

Initialize a new instance of the CFluidControlDeviceNet class.

# 11.27.2.2 $\sim$ CFluidControlDeviceNet() $\sim$ CFluidControlDeviceNet ()

Default destructor.

# 11.27.3 Member Function Documentation

```
11.27.3.1 CalibrateThermocouple() void CalibrateThermocouple ( unsigned int channel )
```

Calibrates the ADC which is used for the Thermocouple. For the calibration, Short circuit the Thermocouple and use this function to correct a possible offset of the ADC which measures the thermocouple.

channel	Thermocouple channel number.	
---------	------------------------------	--

# 11.27.3.2 **GetAdc()** unsigned int GetAdc ( unsigned int *channel*)

Reads an ADC Value.

**Parameters** 

y.
y

#### Returns

The current ADC value.

# 11.27.3.3 GetDigin() unsigned int GetDigin ( )

Reads the digital input.

#### Returns

The bit pattern of the state of the digital inputs.

# 11.27.3.4 GetDigout() unsigned int GetDigout ( )

Gets the state of the digital output.

#### Returns

The current state of the digital outputs as a bit pattern.

```
11.27.3.5 GetPWM() unsigned int GetPWM ( unsigned int channel )
```

Gets the state of the PWM output.

#### Returns

The current state of the PWM outputs duty cycle in permille.

# **11.27.3.6 GetReferenceTemperature()** int GetReferenceTemperature ( unsigned int *channel* )

Reads the reference temperature for the Thermocouple.

r.
ļ

#### Returns

The temperature from the Thermocouple in 1/100 °C.

# **11.27.3.7 GetSingleValve()** unsigned short GetSingleValve ( unsigned short *valve*)

Gets the state of a valve.

#### **Parameters**

valve   number of valve	number of valve	valve
-------------------------	-----------------	-------

#### Returns

state of the valve

# 11.27.3.8 **GetThermocoupleCalibration()** unsigned int GetThermocoupleCalibration ( unsigned int *channel*)

Gets the calibration constant for the Thermocouple ADC.

#### **Parameters**

channel	Thermocouple channel number.
	-

#### Returns

The calibration constant for the Thermocouple ADC.

# 11.27.3.9 **GetThermocoupleNanovoltPerKelvin()** unsigned int GetThermocoupleNanovoltPerKelvin ( unsigned int *channel*)

Reads the proportional constant for the Thermocouple.

channel	Thermocouple channel number.

#### Returns

The proportional constant in Nanovolt per Kelvin.

# 11.27.3.10 **GetThermocoupleTemperature()** int GetThermocoupleTemperature ( unsigned int *channel*)

Reads the temperature from Thermocouple. The functions gives the temperature difference between both Thermocouple junctions. To get the absolute temperature, add the reference temperature.

#### **Parameters**

channel	Thermocouple channel number.
---------	------------------------------

#### Returns

The temperature difference between both Thermocouple junctions in 1/100 ℃.

# 11.27.3.11 GetValve() unsigned int GetValve ()

Gets the state of the valves.

#### Returns

The current state of the valves as a bit pattern.

```
11.27.3.12 SetDigout() void SetDigout (
unsigned int value )
```

Define the pattern on the Digital Output.

# **Parameters**

```
value bit pattern on the digital output.
```

```
11.27.3.13 SetPWM() void SetPWM (
unsigned int channel,
unsigned int value)
```

Sets the duty cycle of the PWM output.

channel	PWM channel number.
value	duty cycle of the PWM output in permille.

# 11.27.3.14 SetSingleValve() void SetSingleValve ( unsigned short valve, unsigned short onoff)

Opens or Closes a valve.

#### **Parameters**

valve	number of valve to be changed.
-------	--------------------------------

# **Parameters**

onoff open or close the valve.

# 11.27.3.15 SetThermocoupleNanovoltPerKelvin() void SetThermocoupleNanovoltPerKelvin ( unsigned int channel, unsigned int value)

Sets the proportinal constant for the Thermocouple.

#### **Parameters**

channel	Thermocouple channel number.
value	proportinal constant for the Thermocouple in Nanovolt per Kelvin.

```
11.27.3.16 SetValve() void SetValve (
unsigned int value)
```

Open or Close valves.

value	bit pattern of valves which should be open.

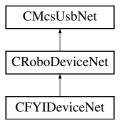
# 11.27.4 Property Documentation

11.27.4.1 McsBus\_VoltageMode CMcsBus\_VoltageModeNet^ McsBus\_VoltageMode [get]

# 11.28 CFYIDeviceNet Class Reference

CFYIDeviceNet is the class to control the MCS FYI device

Inheritance diagram for CFYIDeviceNet:



#### **Public Member Functions**

• CFYIDeviceNet (void)

# **Properties**

- CRobo\_FYITemp\_FunctionNet^ FYITemp [get]
- CRobo\_FYIProgram\_FunctionNet^ FYIProgram [get]
- CMcsBus\_SensorNet^ Sensor [get]

# **Additional Inherited Members**

# 11.28.1 Detailed Description

CFYIDeviceNet is the class to control the MCS FYI device

#### 11.28.2 Constructor & Destructor Documentation

```
11.28.2.1 CFYIDeviceNet() CFYIDeviceNet (
```

# 11.28.3 Property Documentation

```
11.28.3.1 FYIProgram CRobo_FYIProgram_FunctionNet^ FYIProgram [get]
```

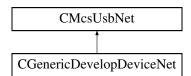
```
11.28.3.2 FYITemp CRobo_FYITemp_FunctionNet^ FYITemp [get]
```

```
11.28.3.3 Sensor CMcsBus_SensorNet^ Sensor [get]
```

# 11.29 CGenericDevelopDeviceNet Class Reference

CGenericDevelopDeviceNet is the class to use during development of a new device.

Inheritance diagram for CGenericDevelopDeviceNet:



# **Public Member Functions**

- CGenericDevelopDeviceNet (void)
  - Initialize a new instance of the CGenericDevelopDeviceNet class.
- ~CGenericDevelopDeviceNet (void)
- void SetValue (uint16\_t value, uint16\_t index)

Sets .

#### **Parameters**

value	The value of the request.
-------	---------------------------

# **Parameters**

index	The index of the request.
-------	---------------------------

• template<typename C > void SetBuffer (uint16\_t value, uint16\_t index, array< C > buffer)

void SetUByteBuffer (uint16\_t value, uint16\_t index, array< unsigned char >^ buffer)
 Sends an array of type unsigned char to the device.

#### **Parameters**

value	The value of the request.
-------	---------------------------

#### **Parameters**

index	The index of the request.
-------	---------------------------

#### **Parameters**

buffer	The buffer to send.
Dunci	THE DUILET TO SCHOOL

• void SetByteBuffer (uint16\_t value, uint16\_t Index, array< char  $>^{\wedge}$  buffer) Sends an array of type char to the device.

#### **Parameters**

value	The value of the request.
-------	---------------------------

#### **Parameters**

Index The index of the request.
---------------------------------

# **Parameters**

buffer	The buffer to send.

• void SetUShortBuffer (uint16\_t value, uint16\_t index, array< unsigned short >^ buffer)

Sends an array of type unsigned short to the device.

# Parameters

value	The value of the request.

index	The index of the request.
-------	---------------------------

void SetShortBuffer (uint16\_t value, uint16\_t index, array< short >^ buffer)
 Sends an array of type short to the device.

#### **Parameters**

value	The value of the request.
-------	---------------------------

#### **Parameters**

index	The index of the request.
-------	---------------------------

#### **Parameters**

buffer	The buffer to send.
--------	---------------------

void SetUIntBuffer (uint16\_t value, uint16\_t index, array< unsigned int >^ buffer)
 Sends an array of unsigned int to the device.

# **Parameters**

value	The value of the request.

#### **Parameters**

index	The index of the request.

#### **Parameters**

void SetIntBuffer (uint16\_t value, uint16\_t index, array< int >^ buffer)
 Sends an array of type int to the device.

value	The value of the request.
-------	---------------------------

#### **Parameters**

index The index of the requi	est.
------------------------------	------

#### **Parameters**

buffer The buffer	to send.
-------------------	----------

- template<typename C >  $array < C > ^ GetBuffer (uint16\_t \ value, \ uint16\_t \ index, \ int \ size)$
- array< unsigned char > ^ GetUByteBuffer (uint16\_t value, uint16\_t index, int size)
   Gets an array of type unsigned char from the device.

#### **Parameters**

value	The value of the request.
-------	---------------------------

#### **Parameters**

index The index of the reques	st.
-------------------------------	-----

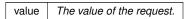
#### **Parameters**

size The si	ize of the array.
-------------	-------------------

# Returns

The array of data from the device.

array < char > ^ GetByteBuffer (uint16\_t value, uint16\_t index, int size)
 Gets an array of type char from the device.



index	The index of the request.
-------	---------------------------

#### **Parameters**

size The size of the array.
-----------------------------

# Returns

The array of data from the device.

array< unsigned short > ^ GetUShortBuffer (uint16\_t value, uint16\_t index, int size)
 Gets an array of type unsigned short from the device.

#### **Parameters**

value	The value of the request.
-------	---------------------------

#### **Parameters**

index The inde	ex of the request.
----------------	--------------------

#### **Parameters**

size	The size of the array.
------	------------------------

# Returns

The array of data from the device.

array< short > ^ GetShortBuffer (uint16\_t value, uint16\_t index, int size)
 Gets an array of type short from the device.

# Parameters

value The value of the request.	_
---------------------------------	---

st.
st.

#### Returns

The array of data from the device.

array< unsigned int > ^ GetUIntBuffer (uint16\_t value, uint16\_t index, int size)
 Gets an array of type unsigned int from the device.

#### **Parameters**

value	The value of the request.
-------	---------------------------

#### **Parameters**

index	The index of the request.
-------	---------------------------

# **Parameters**

# Returns

The array of data from the device.

array< int > ^ GetIntBuffer (uint16\_t value, uint16\_t index, int size)
 Gets an array of type int from the device.

#### **Parameters**

value The value of the reques	st.
-------------------------------	-----

# Parameters

index	The index of the request.
-------	---------------------------

size The size of the arra	ıy.
---------------------------	-----

Returns

The array of data from the device.

• IntPtr OpenPipe (uint8\_t endpointAddress)

Open a Pipe to an USB Endpoint.

#### **Parameters**

endpointAddress	The Endpoint Number.
-----------------	----------------------

#### Returns

A handle to the endpoint.

• void ClosePipe (IntPtr pipeHandle)

Close a Pipe to an USB Endpoint.

#### **Parameters**

pipeHandle The endpoint handle
--------------------------------

• void ResetPipe (IntPtr pipeHandle)

Reset a Pipe to an USB Endpoint.

#### **Parameters**

• template<typename C > array< C >  $^{\wedge}$  ReadPipe (IntPtr pipeHandle, uint32\_t size)

Read data from an USB Endpoint.

# **Parameters**

pipeHandle	The endpoint handle.
------------	----------------------

# Parameters

#### Returns

An array of data read.

• template<typename C > void WritePipe (IntPtr pipeHandle, array< C  $>^{\wedge}$  buffer)

Write data to an USB Endpoint.

pipeHandle	The endpoint handle.
pipeHandle	i ne enapoint nanale.

buffer An arra	ay of data to write.
----------------	----------------------

# **Additional Inherited Members**

# 11.29.1 Detailed Description

CGenericDevelopDeviceNet is the class to use during development of a new device.

# 11.29.2 Constructor & Destructor Documentation

```
11.29.2.1 CGenericDevelopDeviceNet() CGenericDevelopDeviceNet (
void )
```

Initialize a new instance of the CGenericDevelopDeviceNet class.

```
11.29.2.2 ~CGenericDevelopDeviceNet() ~CGenericDevelopDeviceNet ( void )
```

#### 11.29.3 Member Function Documentation

```
11.29.3.1 ClosePipe() void ClosePipe (
IntPtr pipeHandle )
```

Close a Pipe to an USB Endpoint.

pipeHandle	The endpoint handle.

Gets an array of type char from the device.

#### **Parameters**

value	The value of the request.
-------	---------------------------

#### **Parameters**

index The index of the reques	st.
-------------------------------	-----

#### **Parameters**

```
size The size of the array.
```

# Returns

The array of data from the device.

Gets an array of type int from the device.

value	The value of the request.
-------	---------------------------

index	The index of the request.
-------	---------------------------

# **Parameters**

size	The size of the array.
------	------------------------

# Returns

The array of data from the device.

# 

Gets an array of type short from the device.

# **Parameters**

value	The value of the request.
-------	---------------------------

# **Parameters**

index The index of the reques	t.
-------------------------------	----

size	The size of the array.
00	o o o a a

#### Returns

The array of data from the device.

Gets an array of type unsigned char from the device.

#### **Parameters**

#### **Parameters**

index The index of the reque	st.
------------------------------	-----

# **Parameters**

```
size The size of the array.
```

#### Returns

The array of data from the device.

Gets an array of type unsigned int from the device.

value	The value of the request.
-------	---------------------------

index	The index of the request.
-------	---------------------------

# **Parameters**

# Returns

The array of data from the device.

Gets an array of type unsigned short from the device.

# **Parameters**

value	The value of the request.
-------	---------------------------

# **Parameters**

index The index of the reques	t.
-------------------------------	----

size	The size of the array.

# Returns

The array of data from the device.

Open a Pipe to an USB Endpoint.

#### **Parameters**

# Returns

A handle to the endpoint.

Read data from an USB Endpoint.

# **Parameters**

pipeHandle The endpoin
------------------------

# Parameters

si	ze	Number of elements to read.
U.,		i tambor or olomonio to road.

# Returns

An array of data read.

Reset a Pipe to an USB Endpoint.

**Parameters** 

pipeHandle The endpoint handle.

Sends an array of type char to the device.

#### **Parameters**

value	The value of the request.
-------	---------------------------

# **Parameters**

Index	The index of the request.
-------	---------------------------

# **Parameters**

buffer The buffer to send.

Sends an array of type int to the device.

#### **Parameters**

value	The value of the request.
-------	---------------------------

#### **Parameters**

#### **Parameters**

```
buffer The buffer to send.
```

# 

Sends an array of type short to the device.

# **Parameters**

value The value of the request.	
---------------------------------	--

index	The index of the request.

Sends an array of type unsigned char to the device.

## **Parameters**

value The value of the request	t.
--------------------------------	----

### **Parameters**

index	The index of the request.
-------	---------------------------

#### **Parameters**

```
buffer The buffer to send.
```

Sends an array of unsigned int to the device.

## **Parameters**

value	The value of the request.
-------	---------------------------

index	The index of the request.
-------	---------------------------

## **Parameters**

buffer The buffer to send.

# 

Sends an array of type unsigned short to the device.

## **Parameters**

value	The value of the request.
-------	---------------------------

## **Parameters**

	index	The index of the request.
--	-------	---------------------------

## **Parameters**

buller   The buller to seria.	buffer	The buffer to send.
-------------------------------	--------	---------------------

Sets.

**Parameters** 

value	The value of the request.
-------	---------------------------

## **Parameters**

index The index of the reques	st.
-------------------------------	-----

```
11.29.3.20 WritePipe() void WritePipe (

IntPtr pipeHandle,

array < C >^ buffer)
```

Write data to an USB Endpoint.

### **Parameters**

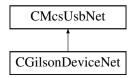
pipeHandle	The endpoint handle.

### **Parameters**

# 11.30 CGilsonDeviceNet Class Reference

CGilsonDeviceNet is the class to control a Gilson device.

Inheritance diagram for CGilsonDeviceNet:



## **Public Member Functions**

- CGilsonDeviceNet (void)
  - Initialize a new instance of the CGilsonDeviceNet class.
- ∼CGilsonDeviceNet (void)
- void ConnectSlave (byte ID)
- void SendImmediate (wchar\_t command)
- String \(^\) SendImmediateGetResponse (wchar\_t command)
- void SendBuffered (String<sup>^</sup> command)
- String ^ GetLastAnswer ()

### **Protected Attributes**

• CGilsonDevice \* m pGilsonDevice

#### **Additional Inherited Members**

## 11.30.1 Detailed Description

CGilsonDeviceNet is the class to control a Gilson device.

#### 11.30.2 Constructor & Destructor Documentation

```
11.30.2.1 CGilsonDeviceNet() CGilsonDeviceNet (
void )
```

Initialize a new instance of the CGilsonDeviceNet class.

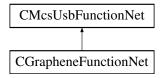
## 11.30.3 Member Function Documentation

```
11.30.3.1 ConnectSlave() void ConnectSlave (
             byte ID )
11.30.3.2 GetLastAnswer() String ^ GetLastAnswer ( )
11.30.3.3 SendBuffered() void SendBuffered (
             String^{\wedge} command)
11.30.3.4 SendImmediate() void SendImmediate (
             wchar_t command )
11.30.3.5 SendImmediateGetResponse() String ^ SendImmediateGetResponse (
             wchar_t command )
11.30.4 Member Data Documentation
11.30.4.1 m_pGilsonDevice CGilsonDevice* m_pGilsonDevice [protected]
```

## 11.31 CGrapheneFunctionNet Class Reference

CGrapheneFunctionNet is the class to control the TEER device

Inheritance diagram for CGrapheneFunctionNet:



#### **Public Member Functions**

CGrapheneFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pGraphene←
 FunctionPointerContainer)

Initializes a new instance of the CGrapheneFunctionNet class.

- CGrapheneFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ∼CGrapheneFunctionNet ()
- !CGrapheneFunctionNet ()
- void GetVdVsDAC ([System::Runtime::InteropServices::Out]int16\_t% Vd, [System::Runtime::Interop←
   Services::Out]int16 t% Vs)
- void GetVdVsDAC (uint32\_t Headstage, [System::Runtime::InteropServices::Out]int16\_t% Vd, [System::←
   Runtime::InteropServices::Out]int16\_t% Vs)
- void SetVdVsDAC (int16\_t Vd, int16\_t Vs)
- void SetVdVsDAC (uint32 t Headstage, int16 t Vd, int16 t Vs)
- bool GetVoltageReached ()
- bool GetVoltageReached (uint32 t Headstage)
- int32 t GetVoltageRange ()
- int32\_t GetVoltageRange (uint32\_t Headstage)
- void SetVoltageRange (int32\_t range)
- void SetVoltageRange (uint32\_t Headstage, int32\_t range)
- int32\_t GetVoltageResolution ()
- int32\_t GetVoltageResolution (uint32\_t Headstage)
- void SetVoltageResolution (int32 t resolution)
- void SetVoltageResolution (uint32\_t Headstage, int32\_t resolution)
- void GetDACOffset ([System::Runtime::InteropServices::Out]int16\_t% offset\_vd, [System::Runtime::
   — InteropServices::Out]int16\_t% offset\_vs)
- void GetDACOffset (uint32\_t Headstage, [System::Runtime::InteropServices::Out]int16\_t% offset\_vd, [System::Runtime::InteropServices::Out]int16\_t% offset\_vs)
- void SetDACOffset (int16\_t offset\_vd, int16\_t offset\_vs)
- void SetDACOffset (uint32\_t Headstage, int16\_t offset\_vd, int16\_t offset\_vs)
- void SetVdVs (int32\_t Vd, int32\_t Vs)
- void SetVdVs (uint32\_t Headstage, int32\_t Vd, int32\_t Vs)
- void SetVgs (int32\_t Vgs)
- void SetVgs (uint32\_t Headstage, int32\_t Vgs)
- void SetVds (int32 t Vds)
- void SetVds (uint32 t Headstage, int32 t Vds)

#### **Additional Inherited Members**

## 11.31.1 Detailed Description

CGrapheneFunctionNet is the class to control the TEER device

#### 11.31.2 Constructor & Destructor Documentation

```
11.31.2.1 CGrapheneFunctionNet() [1/2] CGrapheneFunctionNet (

CMcsUsbNet^ mcsusb,

CMcsUsbFunctionPointerContainer^ pGrapheneFunctionPointerContainer)
```

Initializes a new instance of the CGrapheneFunctionNet class.

```
11.31.2.2 CGrapheneFunctionNet() [2/2] CGrapheneFunctionNet ( CMcsUsbNet^ mcsusb )
```

```
11.31.2.3 ~CGrapheneFunctionNet() virtual ~CGrapheneFunctionNet ( ) [virtual]
```

```
11.31.2.4 "!CGrapheneFunctionNet() !CGrapheneFunctionNet ( )
```

#### 11.31.3 Member Function Documentation

#### **Parameters**

offset_vd	
offset_vs	

## **Parameters**

Headstage	The headstage to query.
offset_vd	
offset_vs	

#### **Parameters**

17-1	
va	
Vs	

```
11.31.3.4 GetVdVsDAC() [2/2] void GetVdVsDAC (
```

```
uint32_t Headstage,
[System::Runtime::InteropServices::Out] int16_t% Vd,
[System::Runtime::InteropServices::Out] int16_t% Vs )
```

Headstage	The headstage to query.
Vd	
Vs	

## 11.31.3.5 GetVoltageRange() [1/2] int32\_t GetVoltageRange ( )

Returns

# 11.31.3.6 GetVoltageRange() [2/2] int32\_t GetVoltageRange ( uint32\_t Headstage )

### **Parameters**

Headstage The headstage	to query.
-------------------------	-----------

Returns

## 11.31.3.7 GetVoltageReached() [1/2] bool GetVoltageReached ( )

Returns

```
11.31.3.8 GetVoltageReached() [2/2] bool GetVoltageReached ( uint32_t Headstage )
```

Returns

```
11.31.3.9 GetVoltageResolution() [1/2] int32_t GetVoltageResolution ( )
```

Returns

# 11.31.3.10 GetVoltageResolution() [2/2] int32\_t GetVoltageResolution ( uint32\_t Headstage )

**Parameters** 

Headstage The headstage to query
----------------------------------

Returns

**Parameters** 

```
offset_vd
offset_vs
```

Headstage	The headstage to query.
offset_vd	
offset_vs	

# 11.31.3.13 SetVds() [1/2] void SetVds ( $int32\_t\ \textit{Vds}\ )$

## **Parameters**

Vds

## **Parameters**

Headstage	The headstage to query.
Vds	

## **Parameters**

Vd	
Vs	

## 

#### **Parameters**

Headstage	The headstage to query.
Vd	
Vs	

## 

#### **Parameters**

Vd	
Vs	

# $\textbf{11.31.3.18} \quad \textbf{SetVdVsDAC() [2/2]} \quad \texttt{void SetVdVsDAC (}$

```
uint32_t Headstage,
int16_t Vd,
int16_t Vs )
```

### **Parameters**

Headstage	The headstage to query.
Vd	
Vs	

# **11.31.3.19 SetVgs()** [1/2] void SetVgs ( int32\_t *Vgs* )

### **Parameters**

Vgs

## 

### **Parameters**

Headstage	The headstage to query.
Vgs	

# $\textbf{11.31.3.21} \quad \textbf{SetVoltageRange() [1/2]} \quad \texttt{void SetVoltageRange (}$

int32\_t range )

### **Parameters**

range

## 11.31.3.22 SetVoltageRange() [2/2] void SetVoltageRange (

```
uint32_t Headstage,
int32_t range )
```

#### **Parameters**

Headstage	The headstage to query.
range	

# $\textbf{11.31.3.23} \quad \textbf{SetVoltageResolution() [1/2]} \quad \texttt{void SetVoltageResolution ()}$

int32\_t resolution )

#### **Parameters**

resolution

# $\textbf{11.31.3.24} \quad \textbf{SetVoltageResolution() [2/2]} \quad \texttt{void SetVoltageResolution ()}$

```
uint32_t Headstage,
int32_t resolution )
```

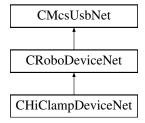
## **Parameters**

Headstage	The headstage to query.
resolution	

## 11.32 CHiClampDeviceNet Class Reference

CHiClampDeviceNet is the to control the MCS HiClamp device

Inheritance diagram for CHiClampDeviceNet:



### **Public Member Functions**

• CHiClampDeviceNet (void)

## **Properties**

CRoboDacqNet<sup>^</sup> RoboDacq [get]

## **Additional Inherited Members**

## 11.32.1 Detailed Description

CHiClampDeviceNet is the to control the MCS HiClamp device

## 11.32.2 Constructor & Destructor Documentation

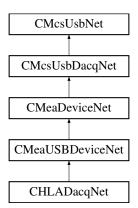
```
11.32.2.1 CHiClampDeviceNet() CHiClampDeviceNet ( void )
```

## 11.32.3 Property Documentation

11.32.3.1 RoboDacq CRoboDacqNet^ RoboDacq [get]

# 11.33 CHLADacqNet Class Reference

Inheritance diagram for CHLADacqNet:



## **Public Member Functions**

CHLADacqNet (void)

## **Additional Inherited Members**

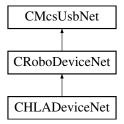
## 11.33.1 Constructor & Destructor Documentation

```
11.33.1.1 CHLADacqNet() CHLADacqNet (
void )
```

### 11.34 CHLADeviceNet Class Reference

CHLADeviceNet is the to control the MCS HLA device

Inheritance diagram for CHLADeviceNet:



## **Public Member Functions**

• CHLADeviceNet (void)

## **Properties**

- CHLADacqNet^ HLADacq [get]
- CSerialPortNet^ SerialPort [get]

## **Additional Inherited Members**

## 11.34.1 Detailed Description

CHLADeviceNet is the to control the MCS HLA device

### 11.34.2 Constructor & Destructor Documentation

```
11.34.2.1 CHLADeviceNet() CHLADeviceNet (
```

#### 11.34.3 Property Documentation

```
11.34.3.1 HLADacq CHLADacqNet^ HLADacq [get]
```

```
11.34.3.2 SerialPort CSerialPortNet^ SerialPort [get]
```

## 11.35 CMcsUsbDacqNet::CHWInfo Class Reference

Class to provide hardware information about the device.

#### Classes

· class CVoltageRangeInfoNet

### **Public Member Functions**

- CHWInfo (CMcsUsbDacqNet<sup>^</sup> device)

Get the number of analog channels the device supports.

Get the number of digital channels the device supports.

· virtual bool IsDigitalChannelDedicated ()

Query if the digital channel replaces an analog channel when enabled (e.g. on MC\_Card) or adds a channel link on USB devices.

- virtual uint32\_t GetAvailableSampleRates ([System::Runtime::InteropServices::Out]System::Collections::
   Generic::List< int32\_t >^% sampleRates)
- virtual uint32\_t GetAvailableVoltageRangesInMicroVolt ([System::Runtime::InteropServices::Out]System::
   — Collections::Generic::List< int32\_t >^% voltageRanges)
- virtual uint32\_t GetAvailableVoltageRangesInMicroVoltAndStringsInMilliVolt ([System::Runtime::Interop← Services::Out]System::Collections::Generic::List< CVoltageRangeInfoNet^>^% voltageRanges)

### 11.35.1 Detailed Description

Class to provide hardware information about the device.

#### 11.35.2 Constructor & Destructor Documentation

```
11.35.2.1 CHWInfo() CHWInfo (

CMcsUsbDacqNet^ device)
```

#### 11.35.3 Member Function Documentation

```
11.35.3.4 GetNumberOfHWADCChannels() virtual uint32_t GetNumberOfHWADCChannels (
[System::Runtime::InteropServices::Out] int% numberOfChannels ) [virtual]
```

Get the number of analog channels the device supports.

## **Parameters**

numberOfChannels	Number of analog channels the device supports.
------------------	--

### Returns

Error Status. 0 on success.

# 11.35.3.5 **GetNumberOfHWDigitalChannels()** virtual uint32\_t GetNumberOfHWDigitalChannels ( [System::Runtime::InteropServices::Out] int% numberOfChannels ) [virtual]

Get the number of digital channels the device supports.

## **Parameters**

numberOfChannels	Number of digital channels the device supports.	
------------------	---	--

## Returns

Error Status. 0 on success.

## 11.35.3.6 IsDigitalChannelDedicated() virtual bool IsDigitalChannelDedicated ( ) [virtual]

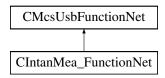
Query if the digital channel replaces an analog channel when enabled (e.g. on MC\_Card) or adds a channel link on USB devices.

#### Returns

false when the digital channel replaces an analog channel when enabled, true when the digital channels is appended to the analog channels when enabled.

## 11.36 CIntanMea\_FunctionNet Class Reference

Inheritance diagram for CIntanMea\_FunctionNet:



## **Public Member Functions**

- CIntanMea\_FunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> intalMea\_Function
   —
   PointerContainer)
- CIntanMea FunctionNet (CMcsUsbNet<sup>∧</sup> mcsusb)
- int GetUpperFrequencyByIndex (unsigned short index)
- int GetLowerFrequencyByIndex (unsigned short index)
- int64\_t GetDSPHighPassByIndex (unsigned short index)
- int GetIntanRegister (unsigned short chip, unsigned short registernumber)
- int GetImpedanceResult (unsigned short channel)
- void SetBandwidthByIndex (int upper\_index, int lower\_index)
- void SetDSPHighPassByIndex (int index)
- void AmplifierSettle ()
- void SetIntanRegister (unsigned short register\_number, int value)
- void SetDiagnosticMode (unsigned char onoff)
- void BeginImpedanceCheck (array< int >^ config\_values)

### **Additional Inherited Members**

### 11.36.1 Constructor & Destructor Documentation

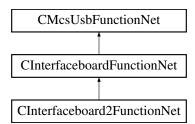
```
11.36.1.1 CIntanMea_FunctionNet() [1/2] CIntanMea_FunctionNet (
             CMcsUsbNet^ mcsusb,
             CMcsUsbFunctionPointerContainer^ intalMea_FunctionPointerContainer )
11.36.1.2 CIntanMea_FunctionNet() [2/2] CIntanMea_FunctionNet (
             CMcsUsbNet^ mcsusb )
11.36.2 Member Function Documentation
11.36.2.1 AmplifierSettle() void AmplifierSettle ( )
11.36.2.2 BeginImpedanceCheck() void BeginImpedanceCheck (
             array < int >^{\land} config\_values)
11.36.2.3 GetDSPHighPassByIndex() int64_t GetDSPHighPassByIndex (
             unsigned short index)
11.36.2.4 GetImpedanceResult() int GetImpedanceResult (
             unsigned short channel )
11.36.2.5 GetIntanRegister() int GetIntanRegister (
             unsigned short chip,
             unsigned short registernumber )
```

```
\textbf{11.36.2.6} \quad \textbf{GetLowerFrequencyByIndex()} \quad \texttt{int GetLowerFrequencyByIndex} \ \ \textbf{(}
              unsigned short index)
11.36.2.7 GetUpperFrequencyByIndex() int GetUpperFrequencyByIndex (
              unsigned short index)
11.36.2.8 SetBandwidthByIndex() void SetBandwidthByIndex (
              int upper_index,
              int lower_index )
11.36.2.9 SetDiagnosticMode() void SetDiagnosticMode (
              unsigned char onoff )
11.36.2.10 SetDSPHighPassByIndex() void SetDSPHighPassByIndex (
              int index )
11.36.2.11 SetIntanRegister() void SetIntanRegister (
              unsigned short register_number,
              int value )
```

## 11.37 CInterfaceboard2FunctionNet Class Reference

CInterfaceboard2FunctionNet is the class to control the Interfaceboard

Inheritance diagram for CInterfaceboard2FunctionNet:



#### **Public Member Functions**

CInterfaceboard2FunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pInterfaceboard2←
 FunctionPointerContainer)

Initializes a new instance of the CInterfaceboard2FunctionNet class.

- CInterfaceboard2FunctionNet (CMcsUsbNet<sup>∧</sup> mcsusb)
- virtual ~CInterfaceboard2FunctionNet ()
- !CInterfaceboard2FunctionNet ()
- void SetloVoltage (IoVoltageEnumNet ioVoltage)

Sets the I/O Voltage level for the IFB2 digital and AUX ports, default is 3.3V.

IoVoltageEnumNet GetIoVoltage ()

Gets the I/O Voltage level for the IFB2 digital and AUX ports, default is 3.3V.

## **Additional Inherited Members**

### 11.37.1 Detailed Description

CInterfaceboard2FunctionNet is the class to control the Interfaceboard

### 11.37.2 Constructor & Destructor Documentation

```
11.37.2.1 CInterfaceboard2FunctionNet() [1/2] CInterfaceboard2FunctionNet (
CMcsUsbNet^ mcsusb,
CMcsUsbFunctionPointerContainer^ pInterfaceboard2FunctionPointerContainer)
```

Initializes a new instance of the CInterfaceboard2FunctionNet class.

```
11.37.2.2 CInterfaceboard2FunctionNet() [2/2] CInterfaceboard2FunctionNet (
CMcsUsbNet^ mcsusb )
```

```
11.37.2.3 ~CInterfaceboard2FunctionNet() virtual ~CInterfaceboard2FunctionNet ( ) [virtual]
```

```
11.37.2.4 "!CInterfaceboard2FunctionNet() !CInterfaceboard2FunctionNet ( )
```

## 11.37.3 Member Function Documentation

## 11.37.3.1 GetloVoltage() IoVoltageEnumNet GetIoVoltage ( )

Gets the I/O Voltage level for the IFB2 digital and AUX ports, default is 3.3V.

#### Returns

Enum for the IO Voltage (3.3V or 5.0V).

# **11.37.3.2 SetloVoltage()** void SetIoVoltage ( IoVoltageEnumNet *ioVoltage* )

Sets the I/O Voltage level for the IFB2 digital and AUX ports, default is 3.3V.

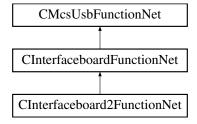
#### **Parameters**

ioVoltage Enum for the I/O Voltage (3.3V or 5.0V).

## 11.38 CInterfaceboardFunctionNet Class Reference

CInterfaceboardFunctionNet is the class to control the Interfaceboard

Inheritance diagram for CInterfaceboardFunctionNet:



#### **Public Member Functions**

CInterfaceboardFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pInterfaceboard
 —
 FunctionPointerContainer)

Initializes a new instance of the CInterfaceboardFunctionNet class.

- CInterfaceboardFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ~CInterfaceboardFunctionNet ()
- !CInterfaceboardFunctionNet ()
- void SetCardinalDacqSamplerate (uint32\_t samplerate)

Sets the fundamental/cardinal data aguisition samplerate of the Interfaceboard, default is 50 kHz

uint32\_t GetCardinalDacqSamplerate ()

Gets the fundamental/cardinal data aquisition samplerate of the Interfaceboard, default is 50 kHz

void SetCardinalStgOutputrate (uint32\_t outputrate)

Sets the fundamental/cardinal STG output rate of the Interfaceboard, default is 50 kHz

uint32 t GetCardinalStgOutputrate ()

Gets the fundamental/cardinal STG output rate of the Interfaceboard, default is 50 kHz

#### **Additional Inherited Members**

### 11.38.1 Detailed Description

CInterfaceboardFunctionNet is the class to control the Interfaceboard

### 11.38.2 Constructor & Destructor Documentation

Initializes a new instance of the CInterfaceboardFunctionNet class.

```
11.38.2.2 CInterfaceboardFunctionNet() [2/2] CInterfaceboardFunctionNet (
CMcsUsbNet^ mcsusb)
```

```
11.38.2.3 ~CInterfaceboardFunctionNet() virtual ~CInterfaceboardFunctionNet () [virtual]
```

```
11.38.2.4 "!CInterfaceboardFunctionNet() !CInterfaceboardFunctionNet ()
```

## 11.38.3 Member Function Documentation

```
11.38.3.1 GetCardinalDacqSamplerate() uint32_t GetCardinalDacqSamplerate ( )
```

Gets the fundamental/cardinal data aquisition samplerate of the Interfaceboard, default is 50 kHz Returns

The samplerate in Hz.

```
\textbf{11.38.3.2} \quad \textbf{GetCardinalStgOutputrate()} \quad \texttt{uint32\_t GetCardinalStgOutputrate ()} \\
```

Gets the fundamental/cardinal STG output rate of the Interfaceboard, default is 50 kHz  $\,$ 

Returns

The output rate in Hz.

```
11.38.3.3 SetCardinalDacqSamplerate() void SetCardinalDacqSamplerate ( uint32_t samplerate )
```

Sets the fundamental/cardinal data aquisition samplerate of the Interfaceboard, default is 50 kHz

samplerate	The samplerate in Hz.
------------	-----------------------

# **11.38.3.4 SetCardinalStgOutputrate()** void SetCardinalStgOutputrate ( uint32\_t outputrate )

Sets the fundamental/cardinal STG output rate of the Interfaceboard, default is 50 kHz

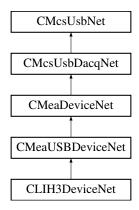
#### **Parameters**

outputrate	The output rate in Hz.
------------	------------------------

## 11.39 CLIH3DeviceNet Class Reference

CLIH3DeviceNet is the class to access the HEKA LIH3 device.

Inheritance diagram for CLIH3DeviceNet:



## **Public Member Functions**

· CLIH3DeviceNet ()

Initializes a new instance of the CLIH3DeviceNet class.

- virtual ∼CLIH3DeviceNet ()
- !CLIH3DeviceNet ()
- void DummyCommand (uint32\_t dummyParameter)

Dummy command to show how to use the DLL.

void SetEEpromPage (uint32\_t EEpromStartAddress, array < int8\_t >^ EEpromData, LIH30\_EPC10\_Bus
 \_EnumNet epc10bus)

Writes into EEprom on the EPC10 EEPROM

array< int8\_t > ^ GetEEpromPage (uint32\_t EEpromStartAddress, int EEpromData\_Length, LIH30\_EP
 — C10\_Bus\_EnumNet epc10bus)

Reads the requested amount of EEprom byte from the EPC10 EEPROM

void SetSampleInterval (uint32\_t SampleInterval)

Sets the Sample Interval for the DACQ and Stimulation

uint32 t GetSampleInterval ()

Gets the Sample Interval for the DACQ and Stimulation

void SetADCOffset (LIH30\_ADC\_Channel\_EnumNet AdcChannel, uint32\_t Offset)

Sets the ADC offset of the DACQ for a single channel

uint32\_t GetADCOffset (LIH30\_ADC\_Channel\_EnumNet AdcChannel)

Gets the ADC offset of the DACQ for a single channel

• uint32\_t ReadClipping (LIH30\_EPC10\_Bus\_EnumNet epc10bus)

Gets the clipping information

void SetDigOutState (uint16 t DigOutState)

Writes to the LIH30 digital output

uint16\_t GetDigInState ()

Reads from the LIH30 digital input

void SendCommand (LIH30\_EPC10\_Bus\_EnumNet epc10bus, uint16\_t Command)

Send command to the EPC10

uint16\_t GetDacqRunStatus ()

Gets the data acquisition running status

void SetDacUseIdleValue (uint32 t DacChannel, bool UseIdle)

Sets if the DAC Idle value is used after stimulation

bool GetDacUseIdleValue (uint32\_t DacChannel)

Gets if the DAC Idle value is used after stimulation

void SetDacIdleValue (uint32\_t DacChannel, int32\_t IdleValue)

Sets the DAC Idle value

int32\_t GetDacIdleValue (uint32\_t DacChannel)

Gets the DAC Idle value

void EnableUserTrigger (bool enable)

Enables the User Trigger

bool IsUserTriggerEnabled ()

Is the User Trigger enabled

## **Properties**

• CStimulusFunctionNet<sup>^</sup> StimulusFunction [get]

### **Additional Inherited Members**

## 11.39.1 Detailed Description

CLIH3DeviceNet is the class to access the HEKA LIH3 device.

#### 11.39.2 Constructor & Destructor Documentation

## 11.39.2.1 CLIH3DeviceNet() CLIH3DeviceNet ()

Initializes a new instance of the CLIH3DeviceNet class.

```
11.39.2.2 ~CLIH3DeviceNet() virtual ~CLIH3DeviceNet ( ) [virtual]
```

```
11.39.2.3 "!CLIH3DeviceNet() !CLIH3DeviceNet ()
```

### 11.39.3 Member Function Documentation

```
11.39.3.1 DummyCommand() void DummyCommand ( uint32_t dummyParameter )
```

Dummy command to show how to use the DLL.

**Parameters** 

dummyParameter | parameter to send to the device

```
11.39.3.2 EnableUserTrigger() void EnableUserTrigger ( bool enable )
```

Enables the User Trigger

**Parameters** 

enable Enable

Gets the ADC offset of the DACQ for a single channel

**Parameters** 

AdcChannel The ADC channel

Returns

The offset for the given channel number

# 11.39.3.4 GetDacIdleValue() int32\_t GetDacIdleValue ( uint32\_t DacChannel )

Gets the DAC Idle value

**Parameters** 

Returns

The idle value

## 11.39.3.5 GetDacqRunStatus() uint16\_t GetDacqRunStatus ( )

Gets the data acquisition running status

Returns

The status (1: running / 0: stopped)

# **11.39.3.6 GetDacUseIdleValue()** bool GetDacUseIdleValue ( uint32\_t DacChannel )

Gets if the DAC Idle value is used after stimulation

**Parameters** 

```
DacChannel The DAC channel
```

Returns

Use idle value

## 11.39.3.7 GetDigInState() uint16\_t GetDigInState ( )

Reads from the LIH30 digital input

Returns

The bit mask defining the digital input state

Reads the requested amount of EEprom byte from the EPC10 EEPROM

#### **Parameters**

EEpromStartAddress	start address of memory area to read from
EEpromData_Length	The maximal length of EEpromData.
epc10bus	The EPC10 bus

#### Returns

pointer to internal memory for the requested amount of data

## 11.39.3.9 GetSampleInterval() uint32\_t GetSampleInterval ( )

Gets the Sample Interval for the DACQ and Stimulation

## Returns

Sample Interval configured on the device

```
11.39.3.10 IsUserTriggerEnabled() bool IsUserTriggerEnabled ( )
```

Is the User Trigger enabled

Returns

Enabled

Gets the clipping information

**Parameters** 

epc10bus	The EPC10 bus

#### Returns

The clipping value

Send command to the EPC10

### **Parameters**

epc10bus	The EPC10 bus
Command	The command

Sets the ADC offset of the DACQ for a single channel

#### **Parameters**

AdcChannel	The ADC channel
Offset	The offset for the given channel number

Sets the DAC Idle value

## **Parameters**

DacChannel	The DAC channel
IdleValue	The idle value

Sets if the DAC Idle value is used after stimulation

DacChannel	The DAC channel
Useldle	Use idle value

# **11.39.3.16 SetDigOutState()** void SetDigOutState ( uint16\_t *DigOutState* )

Writes to the LIH30 digital output

### **Parameters**

DigOutState	The bit mask defining the digital output state
g	The set materials are might an employed at a tente

## 

Writes into EEprom on the EPC10 EEPROM

### **Parameters**

EEpromStartAddress	start address of memory area to write to	
EEpromData	pointer to internal memory for the supported amount of data	
epc10bus	The EPC10 bus	

```
11.39.3.18 SetSampleInterval() void SetSampleInterval ( uint32_t SampleInterval )
```

Sets the Sample Interval for the DACQ and Stimulation

## **Parameters**

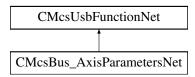
SampleInterval	between the samples, Sample interval is available from 1 to 4194303
----------------	---

## 11.39.4 Property Documentation

## 11.39.4.1 StimulusFunction CStimulusFunctionNet^ StimulusFunction [get]

## 11.40 CMcsBus AxisParametersNet Class Reference

Inheritance diagram for CMcsBus\_AxisParametersNet:



### **Public Member Functions**

- CMcsBus AxisParametersNet (CMcsUsbNet<sup>^</sup> device)
- ~CMcsBus\_AxisParametersNet (void)
- void SetAxisParametersEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short index, unsigned int parameter)
- void SetAxisParametersEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short index, int parameter)
- unsigned int GetAxisParametersUnsignedEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short index)
- int GetAxisParametersSignedEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short index)

## **Additional Inherited Members**

## 11.40.1 Constructor & Destructor Documentation

## 11.40.2 Member Function Documentation

## $\textbf{11.40.2.1} \quad \textbf{GetAxisParametersSignedEeprom()} \quad \texttt{int GetAxisParametersSignedEeprom} \ ($

```
unsigned char busnumber,
unsigned char busaddress,
unsigned char axis,
unsigned short index )
```

# $\textbf{11.40.2.2} \quad \textbf{GetAxisParametersUnsignedEeprom()} \quad \texttt{unsigned int GetAxisParametersUnsignedEeprom ()} \quad \texttt{unsignedEeprom ()} \quad \texttt{unsi$

```
unsigned char busnumber,
unsigned char busaddress,
unsigned char axis,
unsigned short index )
```

## 11.40.2.3 SetAxisParametersEeprom() [1/2] void SetAxisParametersEeprom (

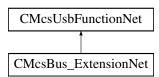
```
unsigned char busnumber,
unsigned char busaddress,
unsigned char axis,
unsigned short index,
int parameter)
```

## 11.40.2.4 SetAxisParametersEeprom() [2/2] void SetAxisParametersEeprom (

```
unsigned char busnumber,
unsigned char busaddress,
unsigned char axis,
unsigned short index,
unsigned int parameter)
```

## 11.41 CMcsBus\_ExtensionNet Class Reference

Inheritance diagram for CMcsBus\_ExtensionNet:



## **Public Member Functions**

- CMcsBus ExtensionNet (CMcsUsbNet<sup>^</sup> device)
- ∼CMcsBus ExtensionNet (void)
- · void SetLEDSwitch (unsigned char busnumber, unsigned char busaddress, unsigned short LEDSwitch)
- · unsigned short GetLEDSwitch (unsigned char busnumber, unsigned char busaddress)

#### **Additional Inherited Members**

### 11.41.1 Constructor & Destructor Documentation

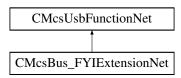
#### 11.41.2 Member Function Documentation

```
11.41.2.1 GetLEDSwitch() unsigned short GetLEDSwitch ( unsigned char busnumber, unsigned char busaddress)
```

```
11.41.2.2 SetLEDSwitch() void SetLEDSwitch (
unsigned char busnumber,
unsigned char busaddress,
unsigned short LEDSwitch )
```

## 11.42 CMcsBus\_FYIExtensionNet Class Reference

Inheritance diagram for CMcsBus\_FYIExtensionNet:



## **Public Member Functions**

- CMcsBus FYIExtensionNet (CMcsUsbNet<sup>^</sup> device)
- ~CMcsBus\_FYIExtensionNet (void)
- void SetValves (unsigned char busnumber, unsigned char busaddress, unsigned int states)
- unsigned int GetValves (unsigned char busnumber, unsigned char busaddress)
- void SetDIO (unsigned char busnumber, unsigned char busaddress, unsigned short io)
- unsigned short GetDIO (unsigned char busnumber, unsigned char busaddress)
- void SetSingleHeater (unsigned char busnumber, unsigned char busaddress, short index, unsigned short power)
- unsigned short GetSingleHeater (unsigned char busnumber, unsigned char busaddress, short index)

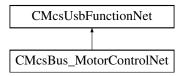
### **Additional Inherited Members**

## 11.42.1 Constructor & Destructor Documentation

```
11.42.1.1 CMcsBus_FYIExtensionNet() CMcsBus_FYIExtensionNet (
             CMcsUsbNet^ device )
11.42.1.2 ~CMcsBus_FYIExtensionNet() ~CMcsBus_FYIExtensionNet (
             void )
11.42.2 Member Function Documentation
11.42.2.1 GetDIO() unsigned short GetDIO (
             unsigned char busnumber,
             unsigned char busaddress )
11.42.2.2 GetSingleHeater() unsigned short GetSingleHeater (
             unsigned char busnumber,
             unsigned char busaddress,
             short index )
11.42.2.3 GetValves() unsigned int GetValves (
             unsigned char busnumber,
             unsigned char busaddress )
11.42.2.4 SetDIO() void SetDIO (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short io )
```

## 11.43 CMcsBus\_MotorControlNet Class Reference

Inheritance diagram for CMcsBus\_MotorControlNet:



## **Public Member Functions**

- CMcsBus\_MotorControlNet (CMcsUsbNet<sup>^</sup> device)
- ~CMcsBus\_MotorControlNet (void)
- void SetMCScalingFactorEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, int factor)
- int GetMCScalingFactorEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCScalingFactor (unsigned char busnumber, unsigned char busaddress, unsigned char axis, int factor)
- int GetMCScalingFactor (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCMaxSpeedEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short speed)
- unsigned short GetMCMaxSpeedEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCMaxSpeed (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short speed)
- unsigned short GetMCMaxSpeed (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCMaxTravelEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, int travel)
- int GetMCMaxTravelEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- · void SetMCMaxTravel (unsigned char busnumber, unsigned char busaddress, unsigned char axis, int travel)
- int GetMCMaxTravel (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short current)
- short GetMCCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short current)
- short GetMCCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCMaxCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short current)

- short GetMCMaxCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCMaxCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short current)
- short GetMCMaxCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCRegulatorGainEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short gain)
- short GetMCRegulatorGainEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCRegulatorGain (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short gain)
- · short GetMCRegulatorGain (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCMaxAccelerationEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short acceleration)
- unsigned short GetMCMaxAccelerationEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCMaxAcceleration (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short acceleration)
- unsigned short GetMCMaxAcceleration (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCStandbyCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short percent)
- short GetMCStandbyCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCStandbyCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short percent)
- short GetMCStandbyCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCStandbyTimeEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short t)
- short GetMCStandbyTimeEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- · void SetMCStandbyTime (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short t)
- short GetMCStandbyTime (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCBreakCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short current)
- short GetMCBreakCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCBreakCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short current)
- short GetMCBreakCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCConfigEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short config)
- unsigned short GetMCConfigEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCConfig (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short config)
- unsigned short GetMCConfig (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCSpeedEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short speed)
- unsigned short GetMCSpeedEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCSpeed (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short speed)
- short GetMCSpeed (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCAccelerationEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short acceleration)
- unsigned short GetMCAccelerationEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)

- void SetMCAcceleration (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short acceleration)
- unsigned short GetMCAcceleration (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCReferenceCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short current)
- short GetMCReferenceCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCReferenceCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short current)
- short GetMCReferenceCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCCurrentModeEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, RoboCurrentModeEnumNet mode)
- RoboCurrentModeEnumNet GetMCCurrentModeEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCCurrentMode (unsigned char busnumber, unsigned char busaddress, unsigned char axis, Robo

   CurrentModeEnumNet mode)
- RoboCurrentModeEnumNet GetMCCurrentMode (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCAxisRevisionEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short revision)
- unsigned short GetMCAxisRevisionEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCSpeedUnitEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, int32\_t speedunit)
- int32 t GetMCSpeedUnitEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCOutputOnOff (unsigned char busnumber, unsigned char busaddress, unsigned char axis, bool OnOff status)
- bool GetMCOutputOnOff (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCSpeedShortCommand (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short speed)
- short GetMCSpeedShortCommand (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCAccelerationShortCommand (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short acceleration)
- unsigned short GetMCAccelerationShortCommand (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCCurrentShortCommand (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short current)
- short GetMCCurrentShortCommand (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCMaxTravelShortCommand (unsigned char busnumber, unsigned char busaddress, unsigned char axis, int travel)
- int GetMCMaxTravelShortCommand (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCCurrentPosition (unsigned char busnumber, unsigned char busaddress, unsigned char axis, int position)
- int GetMCCurrentPosition (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCNewPosition (unsigned char busnumber, unsigned char busaddress, unsigned char axis, int position)
- int GetMCNewPosition (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- short GetMCCurrentSpeed (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void StartMCMovement (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCRotation (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned char onoff)
- unsigned short GetMCMovement (unsigned char busnumber, unsigned char busaddress, unsigned char axis)

- void SetMCReference (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned char switch\_enable, unsigned char switch\_polarity)
- unsigned char GetMCReference (unsigned char busnumber, unsigned char busaddress, unsigned char axis, [System::Runtime::InteropServices::Out]unsigned char% switch\_port)
- void StopMCMovement (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCCurrentModeShortCommand (unsigned char busnumber, unsigned char busaddress, unsigned char axis, RoboCurrentModeEnumNet mode)
- RoboCurrentModeEnumNet GetMCCurrentModeShortCommand (unsigned char busnumber, unsigned char busnumber, unsigned char axis)
- unsigned short GetMCPhase (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- unsigned short GetMCPhaseOffset (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetSubChannel (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short subchannel)
- unsigned short GetSubChannel (unsigned char busnumber, unsigned char busaddress, unsigned char axis)

#### 11.43.1 Constructor & Destructor Documentation

### 11.43.2 Member Function Documentation

```
11.43.2.2 GetMCAccelerationEeprom() unsigned short GetMCAccelerationEeprom (
    unsigned char busnumber,
    unsigned char busaddress,
    unsigned char axis)
```

```
11.43.2.3 GetMCAccelerationShortCommand() unsigned short GetMCAccelerationShortCommand (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.4 GetMCAxisRevisionEeprom() unsigned short GetMCAxisRevisionEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.5 GetMCBreakCurrent() short GetMCBreakCurrent (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.6 GetMCBreakCurrentEeprom() short GetMCBreakCurrentEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.7 GetMCConfig() unsigned short GetMCConfig (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.8 GetMCConfigEeprom() unsigned short GetMCConfigEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.9 GetMCCurrent() short GetMCCurrent (
            unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
```

```
11.43.2.10 GetMCCurrentEeprom() short GetMCCurrentEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
\textbf{11.43.2.11} \quad \textbf{GetMCCurrentMode()} \quad \texttt{RoboCurrentModeEnumNet GetMCCurrentMode} \quad \textbf{(}
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.12 GetMCCurrentModeEeprom() RoboCurrentModeEnumNet GetMCCurrentModeEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.13 GetMCCurrentModeShortCommand() RoboCurrentModeEnumNet GetMCCurrentModeShort←
Command (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.14 GetMCCurrentPosition() int GetMCCurrentPosition (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.15 GetMCCurrentShortCommand() short GetMCCurrentShortCommand (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.16 GetMCCurrentSpeed() short GetMCCurrentSpeed (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
```

```
{\bf 11.43.2.17} \quad {\bf GetMCMaxAcceleration()} \quad {\tt unsigned short GetMCMaxAcceleration ()}
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis )
\textbf{11.43.2.18} \quad \textbf{GetMCMaxAccelerationEeprom()} \quad \textbf{unsigned short GetMCMaxAccelerationEeprom ()}
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis )
11.43.2.19 GetMCMaxCurrent() short GetMCMaxCurrent (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis )
11.43.2.20 GetMCMaxCurrentEeprom() short GetMCMaxCurrentEeprom (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis )
11.43.2.21 GetMCMaxSpeed() unsigned short GetMCMaxSpeed (
             unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis )
11.43.2.22 GetMCMaxSpeedEeprom() unsigned short GetMCMaxSpeedEeprom (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis )
11.43.2.23 GetMCMaxTravel() int GetMCMaxTravel (
             unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis )
```

```
11.43.2.24 GetMCMaxTravelEeprom() int GetMCMaxTravelEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.25 GetMCMaxTravelShortCommand() int GetMCMaxTravelShortCommand (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.26 GetMCMovement() unsigned short GetMCMovement (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.27 GetMCNewPosition() int GetMCNewPosition (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.28 GetMCOutputOnOff() bool GetMCOutputOnOff (
            unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.29 GetMCPhase() unsigned short GetMCPhase (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.30 GetMCPhaseOffset() unsigned short GetMCPhaseOffset (
            unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
```

```
11.43.2.31 GetMCReference() unsigned char GetMCReference (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             [System::Runtime::InteropServices::Out] unsigned char% switch_port)
11.43.2.32 GetMCReferenceCurrent() short GetMCReferenceCurrent (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.33 GetMCReferenceCurrentEeprom() short GetMCReferenceCurrentEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.34 GetMCRegulatorGain() short GetMCRegulatorGain (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.35 GetMCRegulatorGainEeprom() short GetMCRegulatorGainEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.36 GetMCScalingFactor() int GetMCScalingFactor (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.37 GetMCScalingFactorEeprom() int GetMCScalingFactorEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
```

```
11.43.2.38 GetMCSpeed() short GetMCSpeed (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.39 GetMCSpeedEeprom() unsigned short GetMCSpeedEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.40 GetMCSpeedShortCommand() short GetMCSpeedShortCommand (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.41 GetMCSpeedUnitEeprom() int32_t GetMCSpeedUnitEeprom (
            unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.42 GetMCStandbyCurrent() short GetMCStandbyCurrent (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.43 GetMCStandbyCurrentEeprom() short GetMCStandbyCurrentEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.44 GetMCStandbyTime() short GetMCStandbyTime (
            unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
```

```
11.43.2.45 GetMCStandbyTimeEeprom() short GetMCStandbyTimeEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
{\bf 11.43.2.46} \quad {\bf GetSubChannel()} \quad {\tt unsigned short GetSubChannel ()}
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.47 SetMCAcceleration() void SetMCAcceleration (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned short acceleration )
11.43.2.48 SetMCAccelerationEeprom() void SetMCAccelerationEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned short acceleration )
11.43.2.49 SetMCAccelerationShortCommand() void SetMCAccelerationShortCommand (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned short acceleration )
11.43.2.50 SetMCAxisRevisionEeprom() void SetMCAxisRevisionEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned short revision )
11.43.2.51 SetMCBreakCurrent() void SetMCBreakCurrent (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short current )
```

```
11.43.2.52 SetMCBreakCurrentEeprom() void SetMCBreakCurrentEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short current )
11.43.2.53 SetMCConfig() void SetMCConfig (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned short config )
11.43.2.54 SetMCConfigEeprom() void SetMCConfigEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned short config )
11.43.2.55 SetMCCurrent() void SetMCCurrent (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short current )
11.43.2.56 SetMCCurrentEeprom() void SetMCCurrentEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short current )
11.43.2.57 SetMCCurrentMode() void SetMCCurrentMode (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             RoboCurrentModeEnumNet mode )
```

```
\textbf{11.43.2.58} \quad \textbf{SetMCCurrentModeEeprom()} \quad \texttt{void SetMCCurrentModeEeprom ()}
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             {\tt RoboCurrentModeEnumNet}\ \textit{mode}\ )
11.43.2.59 SetMCCurrentModeShortCommand() void SetMCCurrentModeShortCommand (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             RoboCurrentModeEnumNet mode )
11.43.2.60 SetMCCurrentPosition() void SetMCCurrentPosition (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             int position )
11.43.2.61 SetMCCurrentShortCommand() void SetMCCurrentShortCommand (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short current )
11.43.2.62 SetMCMaxAcceleration() void SetMCMaxAcceleration (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned short acceleration )
11.43.2.63 SetMCMaxAccelerationEeprom() void SetMCMaxAccelerationEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned short acceleration )
```

```
11.43.2.64 SetMCMaxCurrent() void SetMCMaxCurrent (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short current )
11.43.2.65 SetMCMaxCurrentEeprom() void SetMCMaxCurrentEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short current )
11.43.2.66 SetMCMaxSpeed() void SetMCMaxSpeed (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned short speed )
11.43.2.67 SetMCMaxSpeedEeprom() void SetMCMaxSpeedEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned short speed )
11.43.2.68 SetMCMaxTravel() void SetMCMaxTravel (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             int travel )
11.43.2.69 SetMCMaxTravelEeprom() void SetMCMaxTravelEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             int travel )
```

```
11.43.2.70 SetMCMaxTravelShortCommand() void SetMCMaxTravelShortCommand (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             int travel )
11.43.2.71 SetMCNewPosition() void SetMCNewPosition (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             int position )
11.43.2.72 SetMCOutputOnOff() void SetMCOutputOnOff (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             bool OnOff_status )
11.43.2.73 SetMCReference() void SetMCReference (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned char switch_enable,
             unsigned char switch_polarity )
\textbf{11.43.2.74} \quad \textbf{SetMCReferenceCurrent()} \quad \texttt{void SetMCReferenceCurrent ()}
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short current )
11.43.2.75 SetMCReferenceCurrentEeprom() void SetMCReferenceCurrentEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short current )
```

```
11.43.2.76 SetMCRegulatorGain() void SetMCRegulatorGain (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis,
              short gain )
\textbf{11.43.2.77} \quad \textbf{SetMCRegulatorGainEeprom()} \quad \texttt{void SetMCRegulatorGainEeprom} \quad \textbf{(}
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis,
              short gain )
11.43.2.78 SetMCRotation() void SetMCRotation (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis,
              unsigned char onoff )
11.43.2.79 SetMCScalingFactor() void SetMCScalingFactor (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis,
              int factor )
11.43.2.80 SetMCScalingFactorEeprom() void SetMCScalingFactorEeprom (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis,
              int factor )
11.43.2.81 SetMCSpeed() void SetMCSpeed (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis,
              short speed )
```

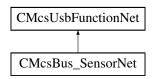
```
11.43.2.82 SetMCSpeedEeprom() void SetMCSpeedEeprom (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis,
              unsigned short speed )
\textbf{11.43.2.83} \quad \textbf{SetMCSpeedShortCommand()} \quad \texttt{void} \  \, \texttt{SetMCSpeedShortCommand} \  \, (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis,
              short speed )
11.43.2.84 SetMCSpeedUnitEeprom() void SetMCSpeedUnitEeprom (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis,
              int32_t speedunit )
11.43.2.85 SetMCStandbyCurrent() void SetMCStandbyCurrent (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis,
              short percent )
11.43.2.86 SetMCStandbyCurrentEeprom() void SetMCStandbyCurrentEeprom (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis,
              short percent )
11.43.2.87 SetMCStandbyTime() void SetMCStandbyTime (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis,
              short t )
```

```
11.43.2.88 SetMCStandbyTimeEeprom() void SetMCStandbyTimeEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short t )
11.43.2.89 SetSubChannel() void SetSubChannel (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned short subchannel )
11.43.2.90 StartMCMovement() void StartMCMovement (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.43.2.91 StopMCMovement() void StopMCMovement (
             unsigned char busnumber,
             unsigned char busaddress,
```

## 11.44 CMcsBus\_SensorNet Class Reference

unsigned char axis )

Inheritance diagram for CMcsBus\_SensorNet:



### **Public Member Functions**

- CMcsBus\_SensorNet (CMcsUsbNet<sup>^</sup> device)
- ~CMcsBus\_SensorNet (void)
- void SetMinimalThreshold (unsigned char busnumber, unsigned char busaddress, unsigned short threshold)
- · unsigned short GetMinimalThreshold (unsigned char busnumber, unsigned char busaddress)
- void SetDetectionThreshold (unsigned char busnumber, unsigned char busaddress, unsigned short threshold)
- unsigned short GetDetectionThreshold (unsigned char busnumber, unsigned char busaddress)
- void SetLatency (unsigned char busnumber, unsigned char busaddress, unsigned short latency)
- unsigned short GetLatency (unsigned char busnumber, unsigned char busaddress)
- unsigned short GetBubbleStatus (unsigned char busnumber, unsigned char busaddress)

- unsigned short GetLatencyCounter (unsigned char busnumber, unsigned char busaddress)
- unsigned short GetDetectorValue (unsigned char busnumber, unsigned char busaddress)
- array< int > ^ GetPressure (unsigned char busnumber, unsigned char busaddress, int n)
- int GetPressure (unsigned char busnumber, unsigned char busaddress, unsigned short index)
- void SetRegulatorOnOff (unsigned char busnumber, unsigned char busaddress, unsigned short index, unsigned char onoff)
- unsigned char GetRegulatorOnOff (unsigned char busnumber, unsigned char busaddress, unsigned short index)
- void SetSollPressure (unsigned char busnumber, unsigned char busaddress, unsigned short index, int pressure)
- int GetSollPressure (unsigned char busnumber, unsigned char busaddress, unsigned short index)
- void SetRegulatorFactor (unsigned char busnumber, unsigned char busaddress, unsigned short index, int factor)
- int GetRegulatorFactor (unsigned char busnumber, unsigned char busaddress, unsigned short index)
- void SetPressureOffset (unsigned char busnumber, unsigned char busaddress, unsigned short index)
- array< unsigned short > ^ GetPressureOffset (unsigned char busnumber, unsigned char busaddress)
- int GetPressureOffset (unsigned char busnumber, unsigned char busaddress, unsigned short index)
- unsigned int GetRegulatorStatus (unsigned char busnumber, unsigned char busaddress, unsigned short index)
- void SetRotatePump (unsigned char busnumber, unsigned char busaddress, unsigned short index, short speed)
- short GetRotatePump (unsigned char busnumber, unsigned char busaddress, unsigned short index)
- void SetMovePump (unsigned char busnumber, unsigned char busaddress, unsigned short index, unsigned short speed, int position)

- array< int > ^ Get4ADC (unsigned char busnumber, unsigned char busaddress)
- array< int > ^ Get4ADCAverage (unsigned char busnumber, unsigned char busaddress)
- void Set4DAC (unsigned char busnumber, unsigned char busaddress, array< unsigned short >^ dac)
- array< unsigned short > ^ Get4DAC (unsigned char busnumber, unsigned char busaddress)
- void Set4ADCMode (unsigned char busnumber, unsigned char busaddress, PatchServAdcModeEnumNet mode)
- PatchServAdcModeEnumNet Get4ADCMode (unsigned char busnumber, unsigned char busaddress)
- void Set4ADCCatchampAverageShift (unsigned char busnumber, unsigned char busaddress, unsigned int shift)
- unsigned int Get4ADCCatchampAverageShift (unsigned char busnumber, unsigned char busaddress)
- array < unsigned short > ^ Get2AnalogInput (unsigned char busnumber, unsigned char busaddress)
- unsigned short Get2DigitalInput (unsigned char busnumber, unsigned char busaddress)
- array< unsigned short > ^ GetADCs (unsigned char busnumber, unsigned char busaddress, int n)
- array< unsigned short > ^ GetADCsLoop (unsigned char busnumber, unsigned char busaddress, int n)
- void SetPiezoState (unsigned char busnumber, unsigned char busaddress, int state)
- void SetDACs (unsigned char busnumber, unsigned char busaddress, unsigned short index, array< unsigned short >^ dac\_times\_voltages)
- array< unsigned short > ^ GetDACs (unsigned char busnumber, unsigned char busaddress, unsigned short index)
- · void SetSamplePeriode (unsigned char busnumber, unsigned char busaddress, unsigned short periode)
- unsigned short GetSamplePeriode (unsigned char busnumber, unsigned char busaddress)
- void StartSync (unsigned char busnumber, unsigned char busaddress)

- unsigned short GetSyncState (unsigned char busnumber, unsigned char busaddress)
- void CatchAmpSetDacAmplitude (unsigned char busnumber, unsigned char busaddress, unsigned short dacAmplitude)
- unsigned short CatchAmpGetDacAmplitude (unsigned char busnumber, unsigned char busaddress)
- void CatchAmpSetDacOffset (unsigned char busnumber, unsigned char busaddress, short dacOffset)
- short CatchAmpGetDacOffset (unsigned char busnumber, unsigned char busaddress)
- int CatchAmpGetAdcMean (unsigned char busnumber, unsigned char busaddress)
- int CatchAmpGetAdcValue (unsigned char busnumber, unsigned char busaddress)
- int CatchAmpGetAdcValueH (unsigned char busnumber, unsigned char busaddress)
- int CatchAmpGetAdcValueL (unsigned char busnumber, unsigned char busaddress)
- void CatchAmpSetPwmEnable (unsigned char busnumber, unsigned char busaddress, bool pwmEnable)
- bool CatchAmpGetPwmEnable (unsigned char busnumber, unsigned char busaddress)
- void CatchAmpSetDacEnable (unsigned char busnumber, unsigned char busaddress, bool dacEnable)
- bool CatchAmpGetDacEnable (unsigned char busnumber, unsigned char busaddress)
- int TactSwitchGetState (unsigned char busnumber, unsigned char busaddress)
- void TactSwitchSetDisplay (unsigned char busnumber, unsigned char busaddress, int Melody)

## 11.44.1 Constructor & Destructor Documentation

#### 11.44.2 Member Function Documentation

```
11.44.2.3 CatchAmpGetAdcValueH() int CatchAmpGetAdcValueH (
              unsigned char busnumber,
              unsigned char busaddress )
11.44.2.4 CatchAmpGetAdcValueL() int CatchAmpGetAdcValueL (
              unsigned char busnumber,
              unsigned char busaddress )
\textbf{11.44.2.5} \quad \textbf{CatchAmpGetDacAmplitude()} \quad \texttt{unsigned short CatchAmpGetDacAmplitude ()}
              unsigned char busnumber,
              unsigned char busaddress )
11.44.2.6 CatchAmpGetDacEnable() bool CatchAmpGetDacEnable (
              unsigned char busnumber,
              unsigned char busaddress )
11.44.2.7 CatchAmpGetDacOffset() short CatchAmpGetDacOffset (
              unsigned char busnumber,
              unsigned char busaddress )
\textbf{11.44.2.8} \quad \textbf{CatchAmpGetPwmEnable()} \quad \texttt{bool CatchAmpGetPwmEnable ()}
              unsigned char busnumber,
              unsigned char busaddress )
11.44.2.9 CatchAmpSetDacAmplitude() void CatchAmpSetDacAmplitude (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned short dacAmplitude )
11.44.2.10 CatchAmpSetDacEnable() void CatchAmpSetDacEnable (
              unsigned char busnumber,
              unsigned char busaddress,
              bool dacEnable )
```

```
11.44.2.11 CatchAmpSetDacOffset() void CatchAmpSetDacOffset (
             unsigned char busnumber,
             unsigned char busaddress,
             short dacOffset )
11.44.2.12 CatchAmpSetPwmEnable() void CatchAmpSetPwmEnable (
             unsigned char busnumber,
             unsigned char busaddress,
             bool pwmEnable )
11.44.2.13 Get2AnalogInput() array<unsigned short> ^ Get2AnalogInput (
             unsigned char busnumber,
             unsigned char busaddress )
11.44.2.14 Get2DigitalInput() unsigned short Get2DigitalInput (
             unsigned char busnumber,
             unsigned char busaddress )
11.44.2.15 Get4ADC() array<int> ^{\land} Get4ADC (
             unsigned char busnumber,
             unsigned char busaddress )
11.44.2.16 Get4ADCAverage() array<int> ^ Get4ADCAverage (
             unsigned char busnumber,
             unsigned char busaddress )
11.44.2.17 Get4ADCCatchampAverageShift() unsigned int Get4ADCCatchampAverageShift (
             unsigned char busnumber,
             unsigned char busaddress )
11.44.2.18 Get4ADCMode() PatchServAdcModeEnumNet Get4ADCMode (
             unsigned char busnumber,
             unsigned char busaddress )
```

```
11.44.2.19 Get4DAC() array<unsigned short> ^{\land} Get4DAC (
              unsigned char busnumber,
              unsigned char busaddress )
11.44.2.20 GetADCs() array<unsigned short> ^{\wedge} GetADCs (
              unsigned char busnumber,
              unsigned char busaddress,
              int n)
11.44.2.21 \mbox{ GetADCsLoop()} array<unsigned short> ^{\wedge} \mbox{ GetADCsLoop} (
              unsigned char busnumber,
              unsigned char busaddress,
              int n)
11.44.2.22 GetBubbleStatus() unsigned short GetBubbleStatus (
              unsigned char busnumber,
              unsigned char busaddress )
11.44.2.23 GetDACs() array<unsigned short> ^ GetDACs (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned short index )
\textbf{11.44.2.24} \quad \textbf{GetDetectionThreshold()} \quad \texttt{unsigned short GetDetectionThreshold ()}
              unsigned char busnumber,
              unsigned char busaddress )
11.44.2.25 GetDetectorValue() unsigned short GetDetectorValue (
              unsigned char busnumber,
              unsigned char busaddress )
11.44.2.26 GetLatency() unsigned short GetLatency (
              unsigned char busnumber,
              unsigned char busaddress )
```

```
\textbf{11.44.2.27} \quad \textbf{GetLatencyCounter()} \quad \texttt{unsigned short GetLatencyCounter (}
              unsigned char busnumber,
              unsigned char busaddress )
11.44.2.28 GetMinimalThreshold() unsigned short GetMinimalThreshold (
              unsigned char busnumber,
              unsigned char busaddress )
 \textbf{11.44.2.29} \quad \textbf{GetMovePump()} \quad \texttt{void GetMovePump ()} 
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned short index,
              [System::Runtime::InteropServices::Out] unsigned short% speed,
              [System::Runtime::InteropServices::Out] int% position )
11.44.2.30 GetPiezoState() void GetPiezoState (
              unsigned char busnumber,
              unsigned char busaddress,
              [System::Runtime::InteropServices::Out] int% state,
              [System::Runtime::InteropServices::Out] int% reason )
11.44.2.31 GetPressure() [1/2] array<int> ^ GetPressure (
              unsigned char busnumber,
              unsigned char busaddress,
              int n)
11.44.2.32 GetPressure() [2/2] int GetPressure (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned short index)
11.44.2.33 GetPressureOffset() [1/2] array<unsigned short> ^ GetPressureOffset (
              unsigned char busnumber,
              unsigned char busaddress )
```

```
11.44.2.34 GetPressureOffset() [2/2] int GetPressureOffset (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index)
11.44.2.35 GetRegulationTimeouts() void GetRegulationTimeouts (
             unsigned char busnumber,
             unsigned char busaddress,
             [System::Runtime::InteropServices::Out] unsigned short% MaxSpeedWait,
             [System::Runtime::InteropServices::Out] unsigned short% MaxSignChange )
11.44.2.36 GetRegulatorFactor() int GetRegulatorFactor (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index)
11.44.2.37 GetRegulatorOnOff() unsigned char GetRegulatorOnOff (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index)
11.44.2.38 GetRegulatorStatus() unsigned int GetRegulatorStatus (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index)
11.44.2.39 GetRotatePump() short GetRotatePump (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index)
11.44.2.40 GetSamplePeriode() unsigned short GetSamplePeriode (
             unsigned char busnumber,
             unsigned char busaddress )
```

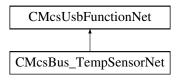
```
11.44.2.41 GetSollPressure() int GetSollPressure (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index)
11.44.2.42 GetSyncState() unsigned short GetSyncState (
             unsigned char busnumber,
             unsigned char busaddress )
11.44.2.43 Set4ADCCatchampAverageShift() void Set4ADCCatchampAverageShift (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned int shift )
11.44.2.44 Set4ADCMode() void Set4ADCMode (
             unsigned char busnumber,
             unsigned char busaddress,
             PatchServAdcModeEnumNet mode )
11.44.2.45 Set4DAC() void Set4DAC (
             unsigned char busnumber,
             unsigned char busaddress,
             array< unsigned short >^{\wedge} dac )
11.44.2.46 SetDACs() void SetDACs (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index,
             array< unsigned short >^{\wedge} dac\_times\_voltages )
11.44.2.47 SetDetectionThreshold() void SetDetectionThreshold (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short threshold )
```

```
11.44.2.48 SetLatency() void SetLatency (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short latency )
11.44.2.49 SetMinimalThreshold() void SetMinimalThreshold (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short threshold )
11.44.2.50 SetMovePump() void SetMovePump (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index,
             unsigned short speed,
             int position )
11.44.2.51 SetPiezoState() void SetPiezoState (
             unsigned char busnumber,
             unsigned char busaddress,
             int state )
11.44.2.52 SetPressureOffset() void SetPressureOffset (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index)
11.44.2.53 SetRegulationTimeouts() void SetRegulationTimeouts (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short MaxSpeedWait,
             unsigned short {\it MaxSignChange} )
11.44.2.54 SetRegulatorFactor() void SetRegulatorFactor (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index,
             int factor )
```

```
11.44.2.55 SetRegulatorOnOff() void SetRegulatorOnOff (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index,
             unsigned char onoff )
11.44.2.56 SetRotatePump() void SetRotatePump (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index,
             short speed )
11.44.2.57 SetSamplePeriode() void SetSamplePeriode (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short periode )
11.44.2.58 SetSollPressure() void SetSollPressure (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index,
             int pressure )
11.44.2.59 StartSync() void StartSync (
             unsigned char busnumber,
             unsigned char busaddress )
11.44.2.60 TactSwitchGetState() int TactSwitchGetState (
             unsigned char busnumber,
             unsigned char busaddress )
11.44.2.61 TactSwitchSetDisplay() void TactSwitchSetDisplay (
             unsigned char busnumber,
             unsigned char busaddress,
             int Melody )
```

## 11.45 CMcsBus\_TempSensorNet Class Reference

Inheritance diagram for CMcsBus\_TempSensorNet:



#### **Public Member Functions**

- CMcsBus\_TempSensorNet (CMcsUsbNet<sup>^</sup> device)
- ~CMcsBus\_TempSensorNet (void)
- short GetTemperatur (unsigned char busnumber, unsigned char busaddress)
- short GetTemperatur (unsigned char busnumber, unsigned char busaddress, short index)
- · void SetNanoVoltsPerKelvin (unsigned char busnumber, unsigned char busaddress, int nanovoltsperkelvin)
- int GetNanoVoltsPerKelvin (unsigned char busnumber, unsigned char busaddress)
- short GetThermoVoltage (unsigned char busnumber, unsigned char busaddress, short index)
- short GetThermoTemp (unsigned char busnumber, unsigned char busaddress, short index)
- void SetThermoOffset (unsigned char busnumber, unsigned char busaddress, short index, short offset)
- short GetThermoOffset (unsigned char busnumber, unsigned char busaddress, short index)

### **Additional Inherited Members**

### 11.45.1 Constructor & Destructor Documentation

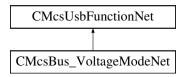
#### 11.45.2 Member Function Documentation

```
11.45.2.1 GetNanoVoltsPerKelvin() int GetNanoVoltsPerKelvin (
unsigned char busnumber,
unsigned char busaddress)
```

```
11.45.2.2 GetTemperatur() [1/2] short GetTemperatur (
             unsigned char busnumber,
             unsigned char busaddress )
11.45.2.3 GetTemperatur() [2/2] short GetTemperatur (
             unsigned char busnumber,
             unsigned char busaddress,
             short index )
11.45.2.4 GetThermoOffset() short GetThermoOffset (
             unsigned char busnumber,
             unsigned char busaddress,
             short index )
11.45.2.5 GetThermoTemp() short GetThermoTemp (
             unsigned char busnumber,
             unsigned char busaddress,
             short index )
11.45.2.6 GetThermoVoltage() short GetThermoVoltage (
             unsigned char busnumber,
             unsigned char busaddress,
             short index )
11.45.2.7 SetNanoVoltsPerKelvin() void SetNanoVoltsPerKelvin (
             unsigned char busnumber,
             unsigned char busaddress,
             int \ nanovoltsperkelvin )
\textbf{11.45.2.8} \quad \textbf{SetThermoOffset()} \quad \texttt{void SetThermoOffset ()}
             unsigned char busnumber,
             unsigned char busaddress,
             short index,
             short offset )
```

## 11.46 CMcsBus VoltageModeNet Class Reference

Inheritance diagram for CMcsBus\_VoltageModeNet:



#### **Public Member Functions**

- CMcsBus\_VoltageModeNet (CMcsUsbNet<sup>^</sup> device)
- ~CMcsBus\_VoltageModeNet (void)
- void SetVMMaxPositiveCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char channel, short current)
- short GetVMMaxPositiveCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char channel)
- void SetVMMaxPositiveCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char channel, short current)
- short GetVMMaxPositiveCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char channel)
- void SetVMMaxNegativeCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char channel, short current)
- short GetVMMaxNegativeCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char channel)
- void SetVMMaxNegativeCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char channel, short current)
- short GetVMMaxNegativeCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char channel)
- void SetVMMaxPositiveVoltageEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char channel, short voltage)
- short GetVMMaxPositiveVoltageEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char channel)
- void SetVMMaxPositiveVoltage (unsigned char busnumber, unsigned char busaddress, unsigned char channel, short voltage)
- short GetVMMaxPositiveVoltage (unsigned char busnumber, unsigned char busaddress, unsigned char channel)
- void SetVMMaxNegativeVoltageEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char channel, short voltage)
- short GetVMMaxNegativeVoltageEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char channel)
- void SetVMMaxNegativeVoltage (unsigned char busnumber, unsigned char busaddress, unsigned char channel, short voltage)
- short GetVMMaxNegativeVoltage (unsigned char busnumber, unsigned char busaddress, unsigned char channel)
- void SetVMOutputOnOff (unsigned char busnumber, unsigned char busaddress, unsigned char channel, unsigned short status)
- unsigned short GetVMOutputOnOff (unsigned char busnumber, unsigned char busaddress, unsigned char channel)
- void SetVMVoltage (unsigned char busnumber, unsigned char busaddress, unsigned char channel, short voltage)
- short GetVMVoltage (unsigned char busnumber, unsigned char busaddress, unsigned char channel)

### 11.46.1 Constructor & Destructor Documentation

```
11.46.1.1 CMcsBus_VoltageModeNet() CMcsBus_VoltageModeNet (
             CMcsUsbNet^ device )
11.46.1.2 ~CMcsBus_VoltageModeNet() ~CMcsBus_VoltageModeNet (
             void )
11.46.2 Member Function Documentation
11.46.2.1 GetVMMaxNegativeCurrent() short GetVMMaxNegativeCurrent (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel )
11.46.2.2 GetVMMaxNegativeCurrentEeprom() short GetVMMaxNegativeCurrentEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel )
11.46.2.3 GetVMMaxNegativeVoltage() short GetVMMaxNegativeVoltage (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel )
11.46.2.4 GetVMMaxNegativeVoltageEeprom() short GetVMMaxNegativeVoltageEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel )
```

```
11.46.2.5 GetVMMaxPositiveCurrent() short GetVMMaxPositiveCurrent (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel )
11.46.2.6 GetVMMaxPositiveCurrentEeprom() short GetVMMaxPositiveCurrentEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel )
11.46.2.7 GetVMMaxPositiveVoltage() short GetVMMaxPositiveVoltage (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel )
11.46.2.8 GetVMMaxPositiveVoltageEeprom() short GetVMMaxPositiveVoltageEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel )
11.46.2.9 GetVMOutputOnOff() unsigned short GetVMOutputOnOff (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel )
11.46.2.10 GetVMVoltage() short GetVMVoltage (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel )
11.46.2.11 SetVMMaxNegativeCurrent() void SetVMMaxNegativeCurrent (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel,
             short current )
```

```
11.46.2.12 SetVMMaxNegativeCurrentEeprom() void SetVMMaxNegativeCurrentEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel,
             short current )
\textbf{11.46.2.13} \quad \textbf{SetVMMaxNegativeVoltage()} \quad \texttt{void SetVMMaxNegativeVoltage ()}
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel,
             short voltage )
11.46.2.14 SetVMMaxNegativeVoltageEeprom() void SetVMMaxNegativeVoltageEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel,
             short voltage )
11.46.2.15 SetVMMaxPositiveCurrent() void SetVMMaxPositiveCurrent (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel,
             short current )
11.46.2.16 SetVMMaxPositiveCurrentEeprom() void SetVMMaxPositiveCurrentEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel,
             short current )
11.46.2.17 SetVMMaxPositiveVoltage() void SetVMMaxPositiveVoltage (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel,
             short voltage )
```

### 11.46.2.18 SetVMMaxPositiveVoltageEeprom() void SetVMMaxPositiveVoltageEeprom (

```
unsigned char busnumber,
unsigned char busaddress,
unsigned char channel,
short voltage )
```

### 11.46.2.19 SetVMOutputOnOff() void SetVMOutputOnOff (

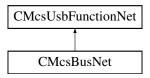
```
unsigned char busaumber,
unsigned char busaddress,
unsigned char channel,
unsigned short status)
```

## 11.46.2.20 SetVMVoltage() void SetVMVoltage (

```
unsigned char busnumber,
unsigned char busaddress,
unsigned char channel,
short voltage )
```

#### 11.47 CMcsBusNet Class Reference

Inheritance diagram for CMcsBusNet:



### **Public Member Functions**

- CMcsBusNet (CMcsUsbNet<sup>^</sup> device)
- virtual ∼CMcsBusNet (void)
- void SetCommand (unsigned char command, unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short value)
- void SetCommand (unsigned char command, unsigned char busnumber, unsigned char busaddress, unsigned char axis, short value)
- void SetCommand (unsigned char command, unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned int value)
- void SetCommand (unsigned char command, unsigned char busnumber, unsigned char busaddress, unsigned char axis, int value)
- void GetCommand (unsigned char command, unsigned char busnumber, unsigned char busaddress, unsigned char axis, [System::Runtime::InteropServices::Out]unsigned short% value)
- void GetCommand (unsigned char command, unsigned char busnumber, unsigned char busaddress, unsigned char axis, [System::Runtime::InteropServices::Out]short% value)
- void GetCommand (unsigned char command, unsigned char busnumber, unsigned char busaddress, unsigned char axis, [System::Runtime::InteropServices::Out]unsigned int% value)

- void GetCommand (unsigned char command, unsigned char busnumber, unsigned char busaddress, unsigned char axis, [System::Runtime::InteropServices::Out]int% value)
- void SetBusAddressEeprom (unsigned char busnumber, unsigned char busaddress, unsigned short newaddress)
- unsigned short GetBusAddressEeprom (unsigned char busnumber, unsigned char busaddress)
- · void SetBusAddress (unsigned char busnumber, unsigned char busaddress, unsigned short newaddress)
- unsigned short GetBusAddress (unsigned char busnumber, unsigned char busaddress)
- void CMcsBusNet::SetModeEeprom (unsigned char busnumber, unsigned char busaddress, unsigned short mode)
- unsigned short CMcsBusNet::GetModeEeprom (unsigned char busnumber, unsigned char busaddress)
- void CMcsBusNet::SetMode (unsigned char busnumber, unsigned char busaddress, unsigned short mode)
- unsigned short CMcsBusNet::GetMode (unsigned char busnumber, unsigned char busaddress)
- void SetHWRevisionEeprom (unsigned char busnumber, unsigned char busaddress, unsigned short revision)
- unsigned short GetHWRevisionEeprom (unsigned char busnumber, unsigned char busaddress)

#### 11.47.1 Constructor & Destructor Documentation

## 11.47.2 Member Function Documentation

```
11.47.2.3 CMcsBusNet::SetMode() void CMcsBusNet::SetMode (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short mode )
11.47.2.4 CMcsBusNet::SetModeEeprom() void CMcsBusNet::SetModeEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short mode )
11.47.2.5 GetBusAddress() unsigned short GetBusAddress (
             unsigned char busnumber,
             unsigned char busaddress )
11.47.2.6 GetBusAddressEeprom() unsigned short GetBusAddressEeprom (
             unsigned char busnumber,
             unsigned char busaddress )
11.47.2.7 GetCommand() [1/4] void GetCommand (
             unsigned char command,
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             [System::Runtime::InteropServices::Out] int% value )
11.47.2.8 GetCommand() [2/4] void GetCommand (
             unsigned char command,
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             [System::Runtime::InteropServices::Out] short% value )
11.47.2.9 GetCommand() [3/4] void GetCommand (
             unsigned char command,
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             [System::Runtime::InteropServices::Out] unsigned int% value )
```

```
11.47.2.10 GetCommand() [4/4] void GetCommand (
             unsigned char command,
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             [System::Runtime::InteropServices::Out] unsigned short% value)
11.47.2.11 GetHWRevisionEeprom() unsigned short GetHWRevisionEeprom (
             unsigned char busnumber,
             unsigned char busaddress )
11.47.2.12 SetBusAddress() void SetBusAddress (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short newaddress )
11.47.2.13 SetBusAddressEeprom() void SetBusAddressEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short newaddress )
11.47.2.14 SetCommand() [1/4] void SetCommand (
             unsigned char command,
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             int value )
11.47.2.15 SetCommand() [2/4] void SetCommand (
             unsigned char command,
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short value )
11.47.2.16 SetCommand() [3/4] void SetCommand (
             unsigned char command,
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
```

unsigned int value )

# 11.47.2.17 SetCommand() [4/4] void SetCommand (

```
unsigned char command,
unsigned char busnumber,
unsigned char busaddress,
unsigned char axis,
unsigned short value)
```

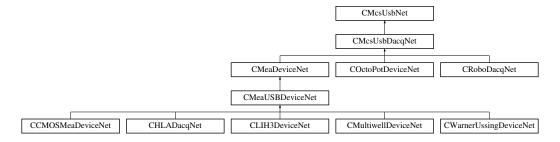
### 11.47.2.18 SetHWRevisionEeprom() void SetHWRevisionEeprom (

```
unsigned char busaddress,
unsigned char busaddress,
unsigned short revision )
```

## 11.48 CMcsUsbDacqNet Class Reference

Base class for data acquisition devices.

Inheritance diagram for CMcsUsbDacqNet:



### **Classes**

• class CHWInfo

Class to provide hardware information about the device.

### **Public Member Functions**

- CMcsUsbDacqNet ()
- ∼CMcsUsbDacqNet ()
- virtual uint32\_t GetVoltageRangeIndex (unsigned int virtualDevice)
- virtual void SetVoltageRangeByIndex (int32\_t voltageRangeIndex, unsigned int virtualDevice)

Sets the voltage range on devices which support multiple voltage ranges.

virtual void SetVoltageRangeInMicroVolt (int32\_t voltageRange, unsigned int virtualDevice)

Sets the voltage range on devices which support multiple voltage ranges.

virtual int32 t GetVoltageRangeInMicroVolt (unsigned int virtualDevice)

Gets the currently selected voltage range on devices which support multiple voltage ranges.

virtual int32\_t GetVoltageRangeInMilliVolt ()

Gets the currently selected voltage range on devices which support multiple voltage ranges.

virtual void SetDataMode (DataModeEnumNet dataMode, unsigned int virtualDevice)

Sets the data mode, can be 16, 24 or 32bit, all signed or unsigned on the MEA2100 device.

virtual DataModeEnumNet GetDataMode (unsigned int virtualDevice)

Gets the data mode, can be 16, 24 or 32bit, all signed or unsigned on the MEA2100 device.

void SetDigitalSource (DigitalTargetEnumNet digitaltarget, int32\_t NrChannel, DigitalSourceEnumNet source, int bitnumber offset)

Sets the function/source of an digital output bit.

 void SetDigitalSource (DigitalTargetEnumNet digitaltarget, int32\_t NrChannel, W2100DigitalSourceEnumNet source, int bitnumber offset)

Sets the function/source of an digital output bit.

 void SetDigitalSource (DigitalTargetEnumNet digitaltarget, int32\_t NrChannel, SCUDigitalSourceEnumNet source, int bitnumber offset)

Sets the function/source of an digital output bit.

void SetDigitalSource (DigitalTargetEnumNet digitaltarget, int32\_t NrChannel, MEA2100\_256DigitalSource
 — EnumNet source, int bitnumber\_offset)

Sets the function/source of an digital output bit.

template<typename digitalsourceenum >

void SetDigitalSource (DigitalTargetEnumNet digitaltarget, int32\_t NrChannel, DigitalSource< digitalsourceenum  $>^{\land}$  source, int bitnumber offset)

Sets the function/source of an digital output bit.

void GetDigitalSource (DigitalTargetEnumNet digitaltarget, int32\_t NrChannel, [System::Runtime::Interop
 — Services::Out]DigitalSourceEnumNet% source, [System::Runtime::InteropServices::Out]int% bitnumber
 — offset)

Gets the function/source of an digital output bit.

void GetDigitalSource (DigitalTargetEnumNet digitaltarget, int32\_t NrChannel, [System::Runtime::
 InteropServices::Out]W2100DigitalSourceEnumNet% source, [System::Runtime::InteropServices::Out]int% bitnumber\_offset)

Gets the function/source of an digital output bit.

void GetDigitalSource (DigitalTargetEnumNet digitaltarget, int32\_t NrChannel, [System::Runtime::
 InteropServices::Out]SCUDigitalSourceEnumNet% source, [System::Runtime::InteropServices::Out]int% bitnumber offset)

Gets the function/source of an digital output bit.

Gets the function/source of an digital output bit.

• template<typename digitalsourceenum >

void GetDigitalSource (DigitalTargetEnumNet digitaltarget, int32\_t NrChannel, [System::Runtime::Interop ← Services::Out]DigitalSource < digitalsourceenum > % source, [System::Runtime::InteropServices::Out]int% bitnumber offset)

Gets the function/source of an digital output bit.

virtual AdapterTypeEnumNet GetAdapterType ()

Gets the adapter which is connected to the MEA2100 device.

virtual MeaLayoutEnumNet GetMeaLayout ()

Gets the MEA layout which is connected to the MEA2100 device.

virtual uint32\_t GetAdcDataFormat (uint32\_t virtualDevice)

Gets the ADC data format, 16 means 16 bits, 24 means 24 bits, 32 means 32 bits.

- virtual uint32\_t GetResolutionPerDigit (uint32\_t virtualDevice, DacqGroupChannelEnumNet group, [System::Runtime::InteropServices::Out] int% res, [System::Runtime::InteropServices::Out] int% resUnit)
- virtual uint32\_t GetHardwareMinRange (uint32\_t virtualDevice, DacqGroupChannelEnumNet group, [System::Runtime::InteropServices::Out] int% r, [System::Runtime::InteropServices::Out] int% rUnit)
- virtual uint32\_t GetHardwareMaxRange (uint32\_t virtualDevice, DacqGroupChannelEnumNet group, [System::Runtime::InteropServices::Out] int% r, [System::Runtime::InteropServices::Out] int% rUnit)

- virtual uint32\_t GetNumberOfDataBits (uint32\_t virtualDevice, DacqGroupChannelEnumNet group, [System::Runtime::InteropServices::Out] int% numberOfBits)

Get the real number of data bits.

virtual void SetSamplerate (int32\_t rate, unsigned int oversample, unsigned int virtualDevice)

Sets the sampling frequency of the device.

virtual int32\_t GetSamplerate (unsigned int virtualDevice)

Gets the sampling frequency of the device.

virtual uint32\_t GetMaxSamplingFrequency (int virtualDevice)

Gets the maximal sampling frequency of the device.

virtual uint32\_t GetMinSamplingFrequencyStepsize ()

Gets the minimal sampling frequency step size increment value of the device.

virtual int32\_t GetChannelsInBlock (unsigned int virtualDevice)

Get the number of 16 bit datawords which will be collected per sample frame, use after the device is configured.

- virtual uint32\_t GetChannelLayout ([System::Runtime::InteropServices::Out]int% AnalogChannels, [System::Runtime::InteropServices::Out]int% DigitalChannels, [System::Runtime::InteropServices::Out]int% ChecksumChannels, [System::Runtime::InteropServices::Out]int% TimestampChannels, [System::← Runtime::InteropServices::Out]int% ChannelsInBlock, unsigned int virtualDevice)
- virtual void SendStartDacq ()

Start sampling.

virtual void SendStartDacq (int VirtualDacqMap)

Start sampling.

• virtual void SendStartStgAndDacq (uint32\_t trigger\_map, int VirtualDacqMap)

Start sampling together with the STG.

virtual void SendStopDacq ()

Stop sampling.

virtual void SendStopDacq (int VirtualDacqMap)

Stop sampling.

#### **Parameters**

VirtualDacqMap

virtual void SendStopStgAndDacq (uint32\_t trigger\_map, int VirtualDacqMap)

Stop sampling together with the STG.

virtual void SendStopStgAndDacqWithOptions (uint32\_t trigger\_map, int VirtualDacqMap, int options)

Stop sampling together with the STG and options.

virtual void StartLoop ()

Start the data acquisition thread.

virtual void StartLoop (int32\_t timeout)

Start the data acquisition thread.

virtual void StartLoop (int32\_t timeout, int32\_t numSubmittedUsbBuffers, int32\_t numUsbBuffers, int32\_←
t packetsInUrb)

Start the data acquisition thread.

virtual void StartLoop (int32\_t timeout, int32\_t numSubmittedUsbBuffers, int32\_t numUsbBuffers, int32\_←
t packetsInUrb, uint32\_t virtualDevice)

Start the data acquisition thread.

- virtual void StopLoop ()
- virtual void ClearBuffers ()
- virtual void StartDacq ()

Start the data acquisition thread and sampling.

virtual void StartDacq (int32 t timeout)

Start the data acquisition thread and sampling.

virtual void StartDacq (int32\_t timeout, int32\_t numSubmittedUsbBuffers, int32\_t numUsbBuffers, int32\_← t packetsInUrb)

Start the data acquisition thread and sampling.

virtual void StartDacq (int32\_t timeout, int32\_t numSubmittedUsbBuffers, int32\_t numUsbBuffers, int32\_t packetsInUrb, uint32\_t virtualDevice)

Start the data acquisition thread and sampling.

virtual void StopDacq ()

Stop the data acquisition thread and sampling.

virtual void StopDacq (uint32\_t virtualDevice)

Stop the data acquisition thread and sampling.

- virtual uint32 t SetPoti (uint32 t channel, uint32 t value, bool write nvram)
- virtual uint32\_t GetPoti (uint32\_t channel, [System::Runtime::InteropServices::Out]uint32\_t% value)
- virtual CFilterPropertyNet ^ GetFilterProperty (DacqGroupChannelEnumNet GroupID, unsigned int index)
- virtual array< CFilterPropertyNet<sup>^</sup>> <sup>^</sup> CMcsUsbDacqNet::GetFilterProperties (DacqGroupChannelEnum← Net GroupID)
- int GetChannelDataFillSize ()
- virtual void SetSelectedChannels (int nChannels, int queuesize, int threshold, SampleSizeNet samplesize, int ChannelsInBlock)

Create a FIFO queue per channel. Each channel will have its own FIFO and Callback function.

- virtual void SetSelectedChannels (int nChannels, int queuesize, int threshold, SampleSizeNet samplesize, SampleDstSizeNet sampleDstSize, int ChannelsInBlock)
- virtual void SetSelectedChannels (array< bool ><sup>^</sup> selectedChannels, int queuesize, int threshold, Sample
   SizeNet samplesize, int ChannelsInBlock)

Create a FIFO queue per channel. Each channel will have its own FIFO and Callback function.

- virtual void SetSelectedChannels (array < bool > ^ selectedChannels, int queuesize, int threshold, Sample ← SizeNet sampleDstSizeNet sampleDstSize, int ChannelsInBlock)
- virtual void SetSelectedData (int nChannels, int queuesize, int threshold, SampleSizeNet samplesize, int ChannelsInBlock)

Create a common FIFO queue for all channels. Use handle = 0 in the ChannelBlock\_ReadFrames... functions.

- virtual void SetSelectedData (int nChannels, int queuesize, int threshold, SampleSizeNet sampleDstSizeNet sampleDstSize, int ChannelsInBlock)
- virtual void SetSelectedData (array < bool > ^ selectedChannels, int queuesize, int threshold, SampleSizeNet samplesize, int ChannelsInBlock)

Create a common FIFO queue for all channels. Use handle = 0 in the ChannelBlock\_ReadFrames... functions.

- virtual void SetSelectedData (array< bool >^ selectedChannels, int queuesize, int threshold, SampleSizeNet sampleDstSizeNet sampleDstSize, int ChannelsInBlock)
- virtual int AddSelectedChannelsQueue (int nByteOffset, int nChannelOffset, int nChannels, int queuesize, int threshold, SampleSizeNet samplesize)

Adds a common FIFO queue for all channels. Data in callback will be a list per channel. Use ChannelBlock\_Read← FramesDict... with handle = 0 to read the data.

- virtual int AddSelectedChannelsQueue (int nByteOffset, int nChannelOffset, int nChannels, int queuesize, int threshold, SampleSizeNet sampleDstSizeNet sampleDstSizeNet sampleDstSize)
- virtual int AddSelectedChannelsQueue (int nByteOffset, int nChannelOffset, array< bool ><sup>∧</sup> selected ← Channels, int queuesize, int threshold, SampleSizeNet samplesize)

Adds a common FIFO queue for all channels. Data in callback will be a list per channel. Use ChannelBlock\_Read← FramesDict... with handle = 0 to read the data.

- virtual int AddSelectedChannelsQueue (int nByteOffset, int nChannelOffset, array< bool >^ selected←
   Channels, int queuesize, int threshold, SampleSizeNet sampleDstSizeNet sampleDstSiz
- virtual void SetSelectedChannelsQueue (int nChannels, int queuesize, int threshold, SampleSizeNet samplesize, int ChannelsInBlock)

Create a common FIFO queue for all channels. Data in callback will be a list per channel. Use ChannelBlock\_← ReadFramesDict... with handle = 0 to read the data.

- virtual void SetSelectedChannelsQueue (int nChannels, int queuesize, int threshold, SampleSizeNet samplesize, SampleDstSizeNet sampleDstSize, int ChannelsInBlock)
- virtual void SetSelectedChannelsQueue (array< bool >^ selectedChannels, int queuesize, int threshold, SampleSizeNet samplesize, int ChannelsInBlock)

Create a common FIFO queue for all channels. Data in callback will be a list per channel. Use ChannelBlock\_← ReadFramesDict... with handle = 0 to read the data.

- virtual void SetSelectedChannelsQueue (array< bool >^ selectedChannels, int queuesize, int threshold, SampleSizeNet sampleDstSizeNet sampleDstSize, int ChannelsInBlock)
- virtual uint32\_t ChannelBlock\_AvailFrames (int handle)

Get the number of sample frames already available in the FIFO.

- virtual uint32 t ChannelBlock AvailFrames (int handle, int queue)
- virtual array< uint16\_t > ^ ChannelBlock\_ReadFramesUI16 (int handle, int frames, [System::Runtime::
   — InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue in uint16\_t data format

virtual uint32\_t ChannelBlock\_ReadFramesUI16 (int handle, array< uint16\_t >^ buffer, int frames\_pos, int frames, [System::Runtime::InteropServices::Out]int % frames ret)

Read data from a FIFO queue in uint16\_t data format

virtual array< int16\_t > ^ ChannelBlock\_ReadFramesI16 (int handle, int frames, [System::Runtime::← InteropServices::Out]int % frames ret)

Read data from a FIFO queue in int16\_t data format

virtual uint32\_t ChannelBlock\_ReadFramesI16 (int handle, array< int16\_t >^ buffer, int frames\_pos, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue in int16\_t data format

Read data from a FIFO queue in uint32\_t data format

virtual uint32\_t ChannelBlock\_ReadFramesUI32 (int handle, array< uint32\_t >^ buffer, int frames\_pos, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue in uint32\_t data format

• virtual array< int32\_t > ^ ChannelBlock\_ReadFramesI32 (int handle, int frames, [System::Runtime:: InteropServices::Out]int % frames ret)

Read data from a FIFO queue in uint32\_t data format

virtual uint32\_t ChannelBlock\_ReadFramesl32 (int handle, array< int32\_t >^ buffer, int frames\_pos, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue in uint32\_t data format

• virtual array< array< uint16\_t  $>^{^{\wedge}}>$  ^ ChannelBlock\_ReadAsFrameArrayUI16 (int handle, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue as array of uint16\_t data frame arrays

• virtual array< array< uint16\_t  $>^{^{\wedge}}>$  ChannelBlock\_ReadAsFrameArrayUI16 (int handle, int queue, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue as array of uint16\_t data frame arrays

virtual array< array< int16\_t >^> ^ ChannelBlock\_ReadAsFrameArrayI16 (int handle, int frames, [System← ::Runtime::InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue as array of uint16\_t data frame arrays

• virtual array< array< int16\_t >^> ^ ChannelBlock\_ReadAsFrameArrayI16 (int handle, int queue, int frames, [System::Runtime::InteropServices::Out]int % frames ret)

Read data from a FIFO queue as array of uint16\_t data frame arrays

• virtual array< array< uint32\_t >^> ^ ChannelBlock\_ReadAsFrameArrayUl32 (int handle, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue as array of uint16\_t data frame arrays

virtual array< array< uint32\_t >^> ^ ChannelBlock\_ReadAsFrameArrayUI32 (int handle, int queue, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue as array of uint16\_t data frame arrays

virtual array< array< int32\_t >^> ^ ChannelBlock\_ReadAsFrameArrayl32 (int handle, int frames, [System ← ::Runtime::InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue as array of uint16 t data frame arrays

• virtual array< array< int32\_t >^> ^ ChannelBlock\_ReadAsFrameArrayl32 (int handle, int queue, int frames, [System::Runtime::InteropServices::Out]int % frames ret)

Read data from a FIFO queue as array of uint16 t data frame arrays

• virtual System::Collections::Generic::Dictionary< int, array< uint16\_t >^> ^ ChannelBlock\_ReadFramesDictUI16 (int handle, int frames, [System::Runtime::InteropServices::Out]int % frames ret)

Read data from a FIFO queue in uint16\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

• virtual System::Collections::Generic::Dictionary< int, array< int16\_t >^> ^ ChannelBlock\_ReadFramesDictI16 (int handle, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue in int16\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

• virtual System::Collections::Generic::Dictionary< int, array< uint32\_t >^> ^ ChannelBlock\_ReadFramesDictUI32 (int handle, int frames, [System::Runtime::InteropServices::Out]int % frames ret)

Read data from a FIFO queue in uint32\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

virtual System::Collections::Generic::Dictionary< int, array< int32\_t >^> ^ ChannelBlock\_ReadFramesDictl32 (int handle, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue in int32\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

• virtual System::Collections::Generic::Dictionary< int, array< uint16\_t >^> ^ GetGroupChannelDataUI16 (DacqGroupChannelEnumNet group, int frames, [System::Runtime::InteropServices::Out]int % frames ret)

Read data from a FIFO queue in uint16\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

• virtual System::Collections::Generic::Dictionary< int, array< int16\_t >^> ^ GetGroupChannelDatal16 (DacqGroupChannelEnumNet group, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue in int16\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

 virtual System::Collections::Generic::Dictionary< int, array< uint32\_t >^> ^ GetGroupChannelDataUI32 (DacqGroupChannelEnumNet group, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue in uint32\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

• virtual System::Collections::Generic::Dictionary< int, array< int32\_t >^> ^ GetGroupChannelDatal32 (DacqGroupChannelEnumNet group, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue in int32\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

- void SetupGroupDacqQueue (int queuesize, int threshold)
- CHWInfo ^ HWInfo ()

# Static Public Attributes

- static const int Error Callback Queue Full = 0x100
- static const int Error\_Callback\_Aquisition\_Stopped = 0x200
- static const int Error\_Callback\_Packet\_Error = 1
- static const int Error\_Callback\_RingQueue\_Full = 3
- static const int Error Callback Frames Lost = 4
- static const int Error Callback Data lost = 5

#### **Properties**

virtual int Samplerate [get, set]

The sampling frequency of the device in Hz.

#### **Events**

- OnChannelData^ ChannelDataEvent
- OnError<sup>^</sup> ErrorEvent

#### **Additional Inherited Members**

# 11.48.1 Detailed Description

Base class for data acquisition devices.

#### 11.48.2 Constructor & Destructor Documentation

```
11.48.2.1 CMcsUsbDacqNet() CMcsUsbDacqNet ( )
```

```
11.48.2.2 ~ CMcsUsbDacqNet() ~ CMcsUsbDacqNet ( )
```

#### 11.48.3 Member Function Documentation

```
11.48.3.1 AddSelectedChannelsQueue() [1/4] virtual int AddSelectedChannelsQueue (
```

```
int nByteOffset,
int nChannelOffset,
array< bool >^ selectedChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize ) [virtual]
```

Adds a common FIFO queue for all channels. Data in callback will be a list per channel. Use ChannelBlock\_Read ← FramesDict... with handle = 0 to read the data.

When using 32 bit data format, ChannelsInBlock is still the number of 16 bit channels per frame, as obtained from GetChannelsInBlock, while nChannels is the number of 32 bit channels to be read from the device. So when all channels from a device are read in 32 bit data format nChannels = ChannelsInBlock/2

nBvteOffset	Number of bytes to start with.
,	,

nChannelOffset	Number of channel to start with (counted in samplesize bytes).
----------------	--

# **Parameters**

selectedChannels	List of channels to be collected in the FIFO.

#### **Parameters**

queuesize   Size of sam	ple frames the FIFO can hold.
-------------------------	-------------------------------

# **Parameters**

threshold	Number of sample frames the FIFO must acquire before the callback function is called.
-----------	---

# **Parameters**

#### Returns

The handle to the Queue.

# 11.48.3.2 AddSelectedChannelsQueue() [2/4] virtual int AddSelectedChannelsQueue (

```
int nByteOffset,
int nChannelOffset,
array< bool >^ selectedChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize,
SampleDstSizeNet sampleDstSize ) [virtual]
```

# $\textbf{11.48.3.3} \quad \textbf{AddSelectedChannelsQueue() [3/4]} \quad \text{virtual int AddSelectedChannelsQueue (} \\$

```
int nByteOffset,
int nChannelOffset,
int nChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize ) [virtual]
```

Adds a common FIFO queue for all channels. Data in callback will be a list per channel. Use ChannelBlock\_Read ← FramesDict... with handle = 0 to read the data.

When using 32 bit data format, ChannelsInBlock is still the number of 16 bit channels per frame, as obtained from GetChannelsInBlock, while nChannels is the number of 32 bit channels to be read from the device. So when all channels from a device are read in 32 bit data format nChannels = ChannelsInBlock/2

#### **Parameters**

#### **Parameters**

#### **Parameters**

nChannole	Number of channels to be collected in the FIFO
HUGHAHHEIS	Number of channels to be collected in the FIFO.

#### **Parameters**

auguaciza	Size of sample frames the FIFO can hold.
uueuesize	Size di Sallible Itallies (lie FIFO Cali libio.

#### **Parameters**

threshold	Number of sample frames the FIFO must acquire before the callback function is called.
 แแบบเนา	I MULTIDEL DI SALTIDIE HATTES LIE E IL O HIUSI ACUUITE DEIDTE LIE CAIDACK TUTICIIDITIS CAITCU.

#### Returns

The handle to the Queue.

```
11.48.3.4 AddSelectedChannelsQueue() [4/4] virtual int AddSelectedChannelsQueue (
```

```
int nByteOffset,
int nChannelOffset,
int nChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize,
SampleDstSizeNet sampleDstSize ) [virtual]
```

```
11.48.3.5 ChannelBlock_AvailFrames() [1/2] virtual uint32_t ChannelBlock_AvailFrames ( int handle ) [virtual]
```

Get the number of sample frames already available in the FIFO.

#### **Parameters**

handle Handle of the FIFO queue. Either zero when the SetSelectedData call was used or the channel number.

#### Returns

Number of sample frames available in the FIFO.

```
11.48.3.6 ChannelBlock_AvailFrames() [2/2] virtual uint32_t ChannelBlock_AvailFrames ( int handle,
```

```
int queue ) [virtual]
```

```
11.48.3.7 ChannelBlock_ReadAsFrameArrayl16() [1/2] virtual array<array<int16_t>^> ^ Channel \leftrightarrow
```

```
Block_ReadAsFrameArrayI16 (
    int handle,
    int frames,
    [System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue as array of uint16\_t data frame arrays

#### **Parameters**

	frames	Number of sample frames to read.
--	--------	----------------------------------

#### **Parameters**

frames_ret   Number of sample frames which were read, might be smaller than fra
---

#### Returns

Array of int16\_t frame arrays.

# 11.48.3.8 ChannelBlock\_ReadAsFrameArrayl16() [2/2] virtual array<array<int16\_t>^> ^ Channel $\leftarrow$

```
Block_ReadAsFrameArrayI16 (
    int handle,
    int queue,
    int frames,
    [System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue as array of uint16\_t data frame arrays

# **Parameters**

```
handle Handle of the FIFO queue. Zero when the SetSelectedData call was used.
```

queue	Number of the sub queue.
frames	Number of sample frames to read.

frames\_ret Number of sample frames which were read, might be smaller than frames.

# Returns

Array of int16\_t frame arrays.

Read data from a FIFO queue as array of uint16\_t data frame arrays

#### **Parameters**

#### **Parameters**

frames	Number of sample frames to read	_
Hallico	i tallibol of balliple framos to roa	u

# Parameters

frames\_ret | Number of sample frames which were read, might be smaller than frames.

#### Returns

Array of int32\_t frame arrays.

# 11.48.3.10 ChannelBlock\_ReadAsFrameArrayl32() [2/2] virtual array<array<int32\_t>^> ^ Channel $\leftarrow$

```
Block_ReadAsFrameArrayI32 (
          int handle,
          int queue,
          int frames,
          [System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue as array of uint16\_t data frame arrays

#### **Parameters**

handle	Handle of the FIFO queue. Zero when the SetSelectedData call was used.
queue	Number of the sub queue.
frames	Number of sample frames to read.

#### **Parameters**

frames_ret	Number of sample frames which were read, might be smaller than frames.
------------	--

# Returns

Array of int32\_t frame arrays.

# 11.48.3.11 ChannelBlock\_ReadAsFrameArrayUI16() [1/2] virtual array<array<uint16\_t>^> ^ ChannelBlock\_ReadAsFrameArrayUI16 (

```
ChannelBlock_ReadAsFrameArrayUI16 (

int handle,

int frames,

[System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue as array of uint16\_t data frame arrays

#### **Parameters**

handle	Handle of the FIFO queue. Zero when the SetSelectedData call was used.
--------	--

frames	Number of sample frames to read.
	Training to campion mamor to road.

frames_ret	Number of sample frames which were read, might be smaller than frames.
------------	--

# Returns

Array of uint16\_t frame arrays.

# 

```
ChannelBlock_ReadAsFrameArrayUI16 (
    int handle,
    int queue,
    int frames,
    [System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue as array of uint16\_t data frame arrays

#### **Parameters**

handle	Handle of the FIFO queue. Zero when the SetSelectedData call was used.
--------	--

#### **Parameters**

queue	Number of the sub queue.
frames	Number of sample frames to read.

# **Parameters**

# Returns

Array of uint16\_t frame arrays.

```
11.48.3.13 ChannelBlock_ReadAsFrameArrayUl32() [1/2] virtual array<array<uint32_t>^> ^
```

```
ChannelBlock_ReadAsFrameArrayUI32 (
    int handle,
    int frames,
    [System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue as array of uint16\_t data frame arrays

#### **Parameters**

#### **Parameters**

frames	Number of sample frames to read.
--------	----------------------------------

#### **Parameters**

# Returns

Array of uint32\_t frame arrays.

# 11.48.3.14 ChannelBlock\_ReadAsFrameArrayUl32() [2/2] virtual array<array<uint32\_t>^> ^

```
ChannelBlock_ReadAsFrameArrayUI32 (
          int handle,
          int queue,
          int frames,
          [System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue as array of uint16\_t data frame arrays

```
handle Handle of the FIFO queue. Zero when the SetSelectedData call was used.
```

queue	Number of the sub queue.
frames	Number of sample frames to read.

#### **Parameters**

#### Returns

Array of uint32\_t frame arrays.

Read data from a FIFO queue in int16\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

# **Parameters**

-	مالم مرم ما	Lieudie of the CICO succes. Zoro when the CatCalastad Champala Overse and was used
	nandie	Handle of the FIFO queue. Zero when the SetSelectedChannelsQueue call was used.

#### **Parameters**

frames	Number of sample frames to read.
frames_ret	Number of sample frames which were read, might be smaller than frames.

# Returns

Dictonary of int16\_t arrays and hardware channel as key.

Read data from a FIFO queue in int32\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

#### **Parameters**

handle	Handle of the FIFO queue. Zero when the SetSelectedChannelsQueue call was used.
--------	---

#### **Parameters**

frames	Number of sample frames to read.
frames_ret	Number of sample frames which were read, might be smaller than frames.

#### Returns

Dictonary of int32\_t arrays and hardware channel as key.

Read data from a FIFO queue in uint16\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

# **Parameters**

dle Handle of the FIFO queue. Zero when the SetSelectedChannelsQueue call was used.
---

frames	Number of sample frames to read.
frames_ret	Number of sample frames which were read, might be smaller than frames.

#### Returns

Dictonary of uint16\_t arrays and hardware channel as key.

Read data from a FIFO queue in uint32\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

#### **Parameters**

handle Handle of the FIFO queue. Zero when the SetSelectedChannelsQueue call wa
---

#### **Parameters**

frames	Number of sample frames to read.
frames_ret	Number of sample frames which were read, might be smaller than frames.

#### Returns

Dictonary of uint32\_t arrays and hardware channel as key.

```
11.48.3.19 ChannelBlock_ReadFramesI16() [1/2] virtual uint32_t ChannelBlock_ReadFramesI16 (
    int handle,
    array< int16_t >^ buffer,
    int frames_pos,
    int frames,
    [System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue in int16 t data format

```
handle Handle of the FIFO queue. Either zero when the SetSelectedData call was used or the channel number.
```

buffer	Buffer to put the data from the device in.
frames_pos	Position in buffer where to put the data.
frames	Number of sample frames to read.

#### **Parameters**

# Returns

Error Status. 0 on success.

```
11.48.3.20 ChannelBlock_ReadFramesl16() [2/2] virtual array<int16_t> ^ ChannelBlock_Read←

FramesI16 (
    int handle,
    int frames,
    [System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue in int16\_t data format

# **Parameters**

handle	Handle of the FIFO queue I	Either zero when the SetSelectedData call was used or the channel number.
Handie	I landle of the lift of queue.	Littlet 2610 When the Octobicoleabala can was asea of the chainle number.

# **Parameters**

f.,	Number of sample frames which were read, might be smaller than frames.
irames re	Number of sample trames which were read imight be smaller than trames
marrioo ro	Transport of barries marries writer word road, ringin be simaler than harries.
	The state of the s

# 11.48.3.21 ChannelBlock\_ReadFramesI32() [1/2] virtual uint32\_t ChannelBlock\_ReadFramesI32 ( int handle, array< int32\_t >^ buffer, int frames\_pos, int frames, [System::Runtime::InteropServices::Out] int % frames\_ret ) [virtual]

Read data from a FIFO queue in uint32\_t data format

#### **Parameters**

handle	Handle of the FIFO queue. Either zero when the SetSelectedData call was used or the channel number.
--------	---

#### **Parameters**

buffer	Buffer to put the data from the device in.	
frames_pos	Position in buffer where to put the data.	
frames	Number of sample frames to read.	

# **Parameters**

	frames_ret	Number of sample frames which were read, might be smaller than frames.
--	------------	--

# Returns

Error Status. 0 on success.

```
11.48.3.22 ChannelBlock_ReadFramesl32() [2/2] virtual array<int32_t> ^ ChannelBlock_Read←
FramesI32 (
    int handle,
    int frames,
    [System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue in uint32\_t data format

# **Parameters**

handle Handle of the FIFO queue. Either zero when the SetSelectedData call was used or the channel number.

	frames	Number of sample frames to read.	I
--	--------	----------------------------------	---

#### **Parameters**

frames_ret	Number of sample frames which were read, might be smaller than frames.
------------	--

```
11.48.3.23 ChannelBlock_ReadFramesUl16() [1/2] virtual uint32_t ChannelBlock_ReadFramesUI16 (
    int handle,
    array< uint16_t >^ buffer,
    int frames_pos,
    int frames,
    [System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue in uint16\_t data format

# **Parameters**

handle	Handle of the FIFO queue. Either zero when the SetSelectedData call was used or the channel number.
buffer	Buffer to put the data from the device in.
frames_pos	Position in buffer where to put the data.
frames	Number of sample frames to read.

#### **Parameters**

frames_ret Number of sample frames which were read, might be smaller than frames	nes.
--	------

# Returns

Error Status. 0 on success.

```
11.48.3.24 ChannelBlock_ReadFramesUl16() [2/2] virtual array<uint16_t> ^ ChannelBlock_Read← FramesUI16 ( int handle,
```

```
int frames,
[System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue in uint16\_t data format

	handle	Handle of the FIFO queue. Either zero when the SetSelectedData call was used or the channel number.	
--	--------	---	--

#### **Parameters**

frames Number of sample frames to rea	ıd.
---------------------------------------	-----

#### **Parameters**

trames ret   Number of sample frames which were read, might be smaller than fra	frames ret	Number of sample frames which were read, might be smaller than frames.
---	------------	--

#### Returns

Array of data from the device.

```
11.48.3.25 ChannelBlock_ReadFramesUl32() [1/2] virtual uint32_t ChannelBlock_ReadFramesUl32 (
    int handle,
    array< uint32_t >^ buffer,
    int frames_pos,
    int frames,
    [System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue in uint32\_t data format

# **Parameters**

```
handle Handle of the FIFO queue. Either zero when the SetSelectedData call was used or the channel number.
```

buffer	Buffer to put the data from the device in.
frames_pos	Position in buffer where to put the data.
frames	Number of sample frames to read.

frames\_ret Number of sample frames which were read, might be smaller than frames.

#### Returns

Error Status. 0 on success.

```
11.48.3.26 ChannelBlock_ReadFramesUl32() [2/2] virtual array<uint32_t> ^ ChannelBlock_Read←
FramesUl32 (
    int handle,
    int frames,
    [System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue in uint32\_t data format

#### **Parameters**

handle | Handle of the FIFO queue. Either zero when the SetSelectedData call was used or the channel number.

#### **Parameters**

frames Number of sample frames to read.

#### **Parameters**

frames\_ret Number of sample frames which were read, might be smaller than frames.

11.48.3.27 ClearBuffers() virtual void ClearBuffers ( ) [virtual]

```
11.48.3.28 CMcsUsbDacqNet::GetFilterProperties() virtual array<CFilterPropertyNet^> ^ CMcs↔ UsbDacqNet::GetFilterProperties (

DacqGroupChannelEnumNet GroupID ) [virtual]
```

```
11.48.3.29 GetAdapterType() virtual AdapterTypeEnumNet GetAdapterType ( ) [virtual]
```

Gets the adapter which is connected to the MEA2100 device.

Returns

AdapterTypeEnumNet which enumerates the possible adapters.

Gets the ADC data format, 16 means 16 bits, 24 means 24 bits, 32 means 32 bits.

Returns

The data format in bits.

# 11.48.3.33 GetChannelDataFillSize() int GetChannelDataFillSize ( )

```
11.48.3.35 GetChannelsInBlock() virtual int32_t GetChannelsInBlock ( unsigned int virtualDevice ) [virtual]
```

Get the number of 16 bit datawords which will be collected per sample frame, use after the device is configured.

#### Returns

Number of 16 bit datawords per sample frame.

```
11.48.3.37 GetDataMode() virtual DataModeEnumNet GetDataMode (
unsigned int virtualDevice ) [virtual]
```

Gets the data mode, can be 16, 24 or 32bit, all signed or unsigned on the MEA2100 device.

#### **Parameters**

```
virtualDevice Virtual device to use.
```

#### Returns

DataModeEnumNet which enumerates the possible data modes.

Gets the function/source of an digital output bit.

This is the templated generic implementation.

digitaltarget	The digital target to query.
NrChannel	The channel/bit of target to query.
source	The source/function assignd to the digital target.
bitnumber_offset	An offset / bit number with the source/function.

Gets the function/source of an digital output bit.

This overload is for the MEA2100 device.

#### **Parameters**

digitaltarget	The digital target to query.
NrChannel	The channel/bit of target to query.
source	The source/function assignd to the digital target.
bitnumber_offset	An offset / bit number with the source/function.

Gets the function/source of an digital output bit.

This overload is for the MEA2100-256 device.

digitaltarget	The digital target to query.
NrChannel	The channel/bit of target to query.
source	The source/function assignd to the digital target.
bitnumber_offset	An offset / bit number with the source/function.

```
11.48.3.41 GetDigitalSource() [4/5] void GetDigitalSource (
DigitalTargetEnumNet digitaltarget,
```

```
int32_t NrChannel,
[System::Runtime::InteropServices::Out] SCUDigitalSourceEnumNet% source,
[System::Runtime::InteropServices::Out] int% bitnumber_offset )
```

Gets the function/source of an digital output bit.

This overload is for the SCU device.

#### **Parameters**

digitaltarget	The digital target to query.
NrChannel	The channel/bit of target to query.
source	The source/function assignd to the digital target.
bitnumber_offset	An offset / bit number with the source/function.

Gets the function/source of an digital output bit.

This overload is for the W2100 device.

# **Parameters**

digitaltarget	The digital target to query.
NrChannel	The channel/bit of target to query.
source	The source/function assignd to the digital target.
bitnumber_offset	An offset / bit number with the source/function.

```
11.48.3.43 GetFilterProperty() virtual CFilterPropertyNet ^ GetFilterProperty (
DacqGroupChannelEnumNet GroupID,
unsigned int index ) [virtual]
```

Read data from a FIFO queue in int16\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

#### **Parameters**

frames	Number of sample frames to read.
frames_ret	Number of sample frames which were read, might be smaller than frames.

#### Returns

Dictonary of int16\_t arrays and hardware channel as key.

Read data from a FIFO queue in int32\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

## **Parameters**

group	Group selector supported by the device.

#### **Parameters**

frames	Number of sample frames to read.
frames_ret	Number of sample frames which were read, might be smaller than frames.

# Returns

Dictonary of int32\_t arrays and hardware channel as key.

Read data from a FIFO queue in uint16\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

#### **Parameters**

#### **Parameters**

frames	Number of sample frames to read.	
frames_ret	Number of sample frames which were read, might be smaller than frames.	

#### Returns

Dictonary of uint16\_t arrays and hardware channel as key.

Read data from a FIFO queue in uint32\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

#### **Parameters**

gr	guo	Group selector supported by the device.

frames	Number of sample frames to read.	
frames_ret	Number of sample frames which were read, might be smaller than frames.	

#### Returns

Dictonary of uint32\_t arrays and hardware channel as key.

Gets the maximal sampling frequency of the device.

#### Returns

Sampling frequency in Hz.

```
11.48.3.51 GetMeaLayout() virtual MeaLayoutEnumNet GetMeaLayout ( ) [virtual]
```

Gets the MEA layout which is connected to the MEA2100 device.

#### Returns

MeaLayoutEnumNet which enumerates the MEA types.

```
11.48.3.52 GetMinSamplingFrequencyStepsize() virtual uint32_t GetMinSamplingFrequencyStepsize ( ) [virtual]
```

Gets the minimal sampling frequency step size increment value of the device.

#### Returns

Sampling frequency step size in Hz.

Get the real number of data bits.

This value may be different from the value returned by GetDataFormat, e.g. in MC\_Card the data are shifted 2 bits so the real number is 14 while the data format is 16 bits

Gets the sampling frequency of the device.

# Returns

Sampling frequency in Hz.

```
11.48.3.57 GetVoltageRangeIndex() virtual uint32_t GetVoltageRangeIndex ( unsigned int virtualDevice ) [virtual]
```

Gets the currently selected voltage range on devices which support multiple voltage ranges.

Returns

The Voltage Range in uV.

```
11.48.3.59 GetVoltageRangeInMilliVolt() virtual int32_t GetVoltageRangeInMilliVolt () [virtual]
```

Gets the currently selected voltage range on devices which support multiple voltage ranges.

Returns

The rounded Voltage Range in mV.

```
11.48.3.60 HWInfo() CHWInfo ^ HWInfo ()
```

```
11.48.3.61 SendStartDacq() [1/2] virtual void SendStartDacq ( ) [virtual]
```

Start sampling.

```
11.48.3.62 SendStartDacq() [2/2] virtual void SendStartDacq ( int VirtualDacqMap ) [virtual]
```

Start sampling.

**Parameters** 

VirtualDacqMap

Start sampling together with the STG.

trigger\_map
VirtualDacqMap

11.48.3.64 SendStopDacq() [1/2] virtual void SendStopDacq ( ) [virtual]

Stop sampling.

```
11.48.3.65 SendStopDacq() [2/2] virtual void SendStopDacq ( int VirtualDacqMap ) [virtual]
```

Stop sampling.

**Parameters** 

VirtualDacqMap

Stop sampling together with the STG.

**Parameters** 

trigger\_map

Stop sampling together with the STG and options.

trigger\_map

#### **Parameters**

options

#### **Parameters**

VirtualDacqMap

```
11.48.3.68 SetDataMode() virtual void SetDataMode (

DataModeEnumNet dataMode,

unsigned int virtualDevice ) [virtual]
```

Sets the data mode, can be 16, 24 or 32bit, all signed or unsigned on the MEA2100 device.

#### **Parameters**

dataMode	DataModeEnumNet enumerates the possible data modes.
virtualDevice	Virtual device to use.

Sets the function/source of an digital output bit.

This is the templated generic implementation.

digitaltarget	The digital target to change.
NrChannel	The channel/bit of target to change.
source	The source/function to assign to the digital target.
bitnumber_offset	An offset / bit number with the source/function.

Sets the function/source of an digital output bit.

This overload is for the MEA2100 device.

#### **Parameters**

digitaltarget	The digital target to change.
NrChannel	The channel/bit of target to change.
source	The source/function to assign to the digital target.
bitnumber_offset	An offset / bit number with the source/function.

Sets the function/source of an digital output bit.

This overload is for the MEA2100-256 device.

#### **Parameters**

digitaltarget	The digital target to change.
NrChannel	The channel/bit of target to change.
source	The source/function to assign to the digital target.
bitnumber_offset	An offset / bit number with the source/function.

Sets the function/source of an digital output bit.

This overload is for the SCU device.

digitaltarget	The digital target to change.
NrChannel	The channel/bit of target to change.
source	The source/function to assign to the digital target.
bitnumber_offset	An offset / bit number with the source/function.

Sets the function/source of an digital output bit.

This overload is for the W2100 device.

#### **Parameters**

digitaltarget	The digital target to change.
NrChannel	The channel/bit of target to change.
source	The source/function to assign to the digital target.
bitnumber_offset	An offset / bit number with the source/function.

Sets the sampling frequency of the device.

# **Parameters**

```
rate Sampling frequency in Hz.
```

# 11.48.3.76 SetSelectedChannels() [1/4] virtual void SetSelectedChannels (

```
array< bool >^ selectedChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize,
int ChannelsInBlock ) [virtual]
```

Create a FIFO queue per channel. Each channel will have its own FIFO and Callback function.

When using a 32bit sample size, the number obtained from GetChannelsInBlock must be devided by 2 to be used here, since GetChannelsInBlock returns the number of 16 bit datapoints per sample frame, while this functions uses the number of sample frames in its own data format.

# **Parameters**

selectedChannels	List of channels to be collected in the FIFO.
------------------	---

#### **Parameters**

# **Parameters**

# **Parameters**

samplesize size of the datawords, either 16 or 32bit
--

# **Parameters**

```
ChannelsInBlock value obtained from GetChannelsInBlock.
```

# 11.48.3.77 SetSelectedChannels() [2/4] virtual void SetSelectedChannels ( array< bool >^ selectedChannels,

```
int queuesize,
int threshold,
SampleSizeNet samplesize,
```

```
SampleDstSizeNet sampleDstSize,
int ChannelsInBlock ) [virtual]
```

# 11.48.3.78 SetSelectedChannels() [3/4] virtual void SetSelectedChannels (

```
int nChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize,
int ChannelsInBlock ) [virtual]
```

Create a FIFO queue per channel. Each channel will have its own FIFO and Callback function.

When using a 32bit sample size, the number obtained from GetChannelsInBlock must be devided by 2 to be used here, since GetChannelsInBlock returns the number of 16 bit datapoints per sample frame, while this functions uses the number of sample frames in its own data format.

# **Parameters**

nChannels	Number of channels to be collected in the FIFO.
-----------	---

#### **Parameters**

# **Parameters**

t	hreshold	Number of samples frames the F	IFO must acquire before the callback function is called.
---	----------	--------------------------------	--

# **Parameters**

samplesize	size of the datawords, either 16 or 32bit.
ChannelsInBlock	value obtained from GetChannelsInBlock.

# 11.48.3.79 SetSelectedChannels() [4/4] virtual void SetSelectedChannels (

```
int nChannels,
int queuesize,
int threshold,
```

```
SampleSizeNet samplesize,
SampleDstSizeNet sampleDstSize,
int ChannelsInBlock ) [virtual]
```

# 11.48.3.80 SetSelectedChannelsQueue() [1/4] virtual void SetSelectedChannelsQueue (

```
array< bool >^ selectedChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize,
int ChannelsInBlock ) [virtual]
```

Create a common FIFO queue for all channels. Data in callback will be a list per channel. Use ChannelBlock\_← ReadFramesDict... with handle = 0 to read the data.

When using 32 bit data format, ChannelsInBlock is still the number of 16 bit channels per frame, as obtained from GetChannelsInBlock, while nChannels is the number of 32 bit channels to be read from the device. So when all channels from a device are read in 32 bit data format nChannels = ChannelsInBlock/2

#### **Parameters**

selectedChannels	List of channels to be collected in the FIFO.
------------------	---

#### **Parameters**

queuesize	Size of sample frames the FIFO can hold.
-----------	--

#### **Parameters**

threshold	Number of sample frames the FIFO must acquire before the callback function is called.
-----------	---

# **Parameters**

ChannelsInBlock	value obtained from GetChannelsInBlock.
-----------------	---

# 11.48.3.81 SetSelectedChannelsQueue() [2/4] virtual void SetSelectedChannelsQueue (

```
array< bool >^ selectedChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize,
SampleDstSizeNet sampleDstSize,
int ChannelsInBlock ) [virtual]
```

# 11.48.3.82 SetSelectedChannelsQueue() [3/4] virtual void SetSelectedChannelsQueue (

```
int nChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize,
int ChannelsInBlock ) [virtual]
```

Create a common FIFO queue for all channels. Data in callback will be a list per channel. Use ChannelBlock\_\circ}

ReadFramesDict... with handle = 0 to read the data.

When using 32 bit data format, ChannelsInBlock is still the number of 16 bit channels per frame, as obtained from GetChannelsInBlock, while nChannels is the number of 32 bit channels to be read from the device. So when all channels from a device are read in 32 bit data format nChannels = ChannelsInBlock/2

# **Parameters**

nChannala	Number of channels to be collected in the FIFO.
HUHAHHEIS	Number of channels to be collected in the FIFO.

# **Parameters**

queuesize	Size of sample frames the FIFO can hold.
-----------	--

# **Parameters**

threshold	Number of sample frames the FIFO must acquire before the callback function is called.

	aine of the determinate sither 10 an OObit
sampiesize	size of the datawords, either 16 or 32bit.

ChannelsInBlock	value obtained from GetChannelsInBlock.
-----------------	---

# 11.48.3.83 SetSelectedChannelsQueue() [4/4] virtual void SetSelectedChannelsQueue (

```
int nChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize,
SampleDstSizeNet sampleDstSize,
int ChannelsInBlock) [virtual]
```

# 11.48.3.84 SetSelectedData() [1/4] virtual void SetSelectedData (

```
array< bool >^ selectedChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize,
int ChannelsInBlock ) [virtual]
```

Create a common FIFO queue for all channels. Use handle = 0 in the ChannelBlock\_ReadFrames... functions.

When using 32 bit data format, ChannelsInBlock is still the number of 16 bit channels per frame, as obtained from GetChannelsInBlock, while nChannels is the number of 32 bit channels to be read from the device. So when all channels from a device are read in 32 bit data format nChannels = ChannelsInBlock/2

#### **Parameters**

selectedChannels	List of channels to be collected in the FIFO.
------------------	---

#### **Parameters**

queuesize	Size of sample frames the FIFO can hold.
-----------	--

لما ممام مسطة	Number of sample frames the FIFO must acquire before the callback function is called
Inresnoia	Number of sample trames the FIFO must acquire before the caliback function is called.

samplesize	size of the datawords, either 16 or 32bit.
ChannelsInBlock	value obtained from GetChannelsInBlock.

# 11.48.3.85 SetSelectedData() [2/4] virtual void SetSelectedData (

```
array< bool >^ selectedChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize,
SampleDstSizeNet sampleDstSize,
int ChannelsInBlock ) [virtual]
```

# 11.48.3.86 SetSelectedData() [3/4] virtual void SetSelectedData (

```
int nChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize,
int ChannelsInBlock ) [virtual]
```

Create a common FIFO queue for all channels. Use handle = 0 in the ChannelBlock\_ReadFrames... functions.

When using 32 bit data format, ChannelsInBlock is still the number of 16 bit channels per frame, as obtained from GetChannelsInBlock, while nChannels is the number of 32 bit channels to be read from the device. So when all channels from a device are read in 32 bit data format nChannels = ChannelsInBlock/2

# **Parameters**

nChannels   Number of channels	s to be collected in the FIFO.
--------------------------------	--------------------------------

# **Parameters**

queuesize	Size of sample frames the FIFO can hold.
7	

threshold	Number of sample frames the FIFO must acquire before the callback function is called.
unicanola	Transcr of sample frames the fine of must acquire before the campack function is called.

samplesize	size of the datawords, either 16 or 32bit.
ChannelsInBlock	value obtained from GetChannelsInBlock.

```
\textbf{11.48.3.87} \quad \textbf{SetSelectedData() [4/4]} \quad \text{virtual void SetSelectedData (}
```

```
int nChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize,
SampleDstSizeNet sampleDstSize,
int ChannelsInBlock ) [virtual]
```

# $\textbf{11.48.3.88} \quad \textbf{SetupGroupDacqQueue()} \quad \texttt{void SetupGroupDacqQueue ()}$

```
int queuesize,
int threshold )
```

```
11.48.3.89 SetVoltageRangeByIndex() virtual void SetVoltageRangeByIndex (
```

```
int32_t voltageRangeIndex,
unsigned int virtualDevice ) [virtual]
```

Sets the voltage range on devices which support multiple voltage ranges.

# **Parameters**

voltageRangeIndex Voltage Range to use as index, smaller values are larger voltage
--

```
11.48.3.90 SetVoltageRangeInMicroVolt() virtual void SetVoltageRangeInMicroVolt ( int32_t voltageRange,
```

```
unsigned int virtualDevice ) [virtual]
```

Sets the voltage range on devices which support multiple voltage ranges.

#### **Parameters**

voltageRange	Voltage Range to use in μV.

This replaces SetVoltageRange, where the value of the range was in mV!

```
11.48.3.91 StartDacq() [1/4] virtual void StartDacq ( ) [virtual]
```

Start the data acquisition thread and sampling.

```
11.48.3.92 StartDacq() [2/4] virtual void StartDacq ( int32_t timeout ) [virtual]
```

Start the data acquisition thread and sampling.

# **Parameters**

```
timeout | Timeout in ms.
```

Start the data acquisition thread and sampling.

# **Parameters**

timeout Timeout in ms.

#### **Parameters**

numSubmittedUsbBuffers | Number of USB Buffers that are simultaniously submitted.

# **Parameters**

numUsbBuffers Number of USB Buffers to use.

#### **Parameters**

packetsInUrb Packets in each URB.

Start the data acquisition thread and sampling.

# **Parameters**

# **Parameters**

# **Parameters**

numl leh Ruffere	Number of USB Buffers to use.
HUHHUSUDUHEIS	. Nullibel of OSB bullets to use.

# **Parameters**

packetsInUrb	Packets in each URB.
pachetonion	i acicio ili cacii oi ib.

# **Parameters**

virtualDevice	Virtual Device to start.
VIIILUAIDEVICE	VII luai Device lo siai l.

11.48.3.95 StartLoop() [1/4] virtual void StartLoop ( ) [virtual]

Start the data acquisition thread.

Start the data acquisition thread.

# **Parameters**

timeout Timeout in ms.

Start the data acquisition thread.

# **Parameters**

timeout	Timeout in ms.
---------	----------------

#### **Parameters**

numSubmittedUsbBuffers	Number of USB Buffers that are simultaniously submitted.
------------------------	--

# **Parameters**

packetsInUrb	Packets in each URB.
Dacheloiiloid	i acheis illeach orib.

```
int32_t numSubmittedUsbBuffers,
int32_t numUsbBuffers,
int32_t packetsInUrb,
uint32_t virtualDevice ) [virtual]
```

Start the data acquisition thread.

#### **Parameters**

numSubmittedUsbBuffers	Number of USB Buffers that are simultaniously submitted.
------------------------	--

#### **Parameters**

timeout	Timeout in ms.
---------	----------------

# **Parameters**

# **Parameters**

	nacketsInLIrh	Packets in each URB.
ı	pachelonion	rackets in each onb.

# **Parameters**

	virtualDevice	Virtual Device to start	_
- 1	VIIILUAIDUVIUU	VIII LUAI DEVICE LO SLAI	ι

```
\textbf{11.48.3.99} \quad \textbf{StopDacq() [1/2]} \quad \text{virtual void StopDacq ( )} \quad [\text{virtual}]
```

Stop the data acquisition thread and sampling.

```
11.48.3.100 StopDacq() [2/2] virtual void StopDacq ( uint32_t virtualDevice ) [virtual]
```

Stop the data acquisition thread and sampling.

virtualDevice	Virtual Device to start.

11.48.3.101 StopLoop() virtual void StopLoop ( ) [virtual]

#### 11.48.4 Member Data Documentation

11.48.4.1 Error\_Callback\_Aquisition\_Stopped const int Error\_Callback\_Aquisition\_Stopped = 0x200 [static]

11.48.4.2 Error\_Callback\_Data\_lost const int Error\_Callback\_Data\_lost = 5 [static]

11.48.4.3 Error\_Callback\_Frames\_Lost const int Error\_Callback\_Frames\_Lost = 4 [static]

11.48.4.4 Error\_Callback\_Packet\_Error const int Error\_Callback\_Packet\_Error = 1 [static]

11.48.4.5 Error\_Callback\_Queue\_Full const int Error\_Callback\_Queue\_Full = 0x100 [static]

11.48.4.6 Error\_Callback\_RingQueue\_Full const int Error\_Callback\_RingQueue\_Full = 3 [static]

# 11.48.5 Property Documentation

11.48.5.1 Samplerate virtual int Samplerate [get], [set]

The sampling frequency of the device in Hz.

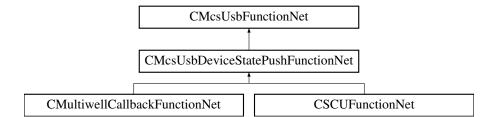
#### 11.48.6 Event Documentation

# 11.48.6.1 ChannelDataEvent OnChannelData^ ChannelDataEvent

# 11.48.6.2 ErrorEvent OnError^ ErrorEvent

# 11.49 CMcsUsbDeviceStatePushFunctionNet Class Reference

Inheritance diagram for CMcsUsbDeviceStatePushFunctionNet:



# **Public Member Functions**

• void TriggerStatus ()

#### **Protected Member Functions**

CMcsUsbDeviceStatePushFunctionNet (CMcsUsbNet<sup>∧</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>∧</sup> p

 Device)

#### **Events**

• OnMcsUsbDeviceState^ McsUsbDeviceStateEvent [add, remove, raise]

# **Additional Inherited Members**

# 11.49.1 Constructor & Destructor Documentation

# 11.49.1.1 CMcsUsbDeviceStatePushFunctionNet() CMcsUsbDeviceStatePushFunctionNet ( CMcsUsbNet^ mcsusb, CMcsUsbFunctionPointerContainer^ pDevice ) [protected]

# 11.49.2 Member Function Documentation

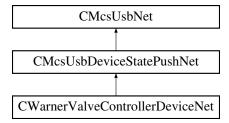
11.49.2.1 TriggerStatus() void TriggerStatus ()

#### 11.49.3 Event Documentation

**11.49.3.1 McsUsbDeviceStateEvent** OnMcsUsbDeviceState^ McsUsbDeviceStateEvent [add], [remove], [raise]

# 11.50 CMcsUsbDeviceStatePushNet Class Reference

Inheritance diagram for CMcsUsbDeviceStatePushNet:



# **Public Member Functions**

• void TriggerStatus ()

#### **Protected Member Functions**

CMcsUsbDeviceStatePushNet (CMcsUsbPointerContainer<sup>^</sup> pDevice)

# **Events**

• OnMcsUsbDeviceState McsUsbDeviceStateEvent [add, remove, raise]

#### **Additional Inherited Members**

# 11.50.1 Constructor & Destructor Documentation

```
11.50.1.1 CMcsUsbDeviceStatePushNet() CMcsUsbDeviceStatePushNet (
CMcsUsbPointerContainer^ pDevice) [protected]
```

#### 11.50.2 Member Function Documentation

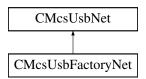
```
11.50.2.1 TriggerStatus() void TriggerStatus ()
```

#### 11.50.3 Event Documentation

```
11.50.3.1 McsUsbDeviceStateEvent OnMcsUsbDeviceState^ McsUsbDeviceStateEvent [add], [remove], [raise]
```

# 11.51 CMcsUsbFactoryNet Class Reference

Inheritance diagram for CMcsUsbFactoryNet:



# **Public Member Functions**

- CMcsUsbFactoryNet ()
- ∼CMcsUsbFactoryNet ()
- unsigned int GetNumDestinations ()
- String \(^{\text{GetDestinationName}}\) (unsigned int index)
- String \(^\) GetDestinationName (CFirmwareDestinationNet dest)
- void SetDestinationSerialNumber (CFirmwareDestinationNet dest, String<sup>^</sup> serialnumber)
- String \(^\) GetDestinationSerialNumber (CFirmwareDestinationNet dest)
- CFirmwareDestinationNet GetDestination (unsigned int index)
- CFirmwareDestinationNet GetDestination (String<sup>^</sup> Key)
- unsigned int GetDestinationTargetAddress (CFirmwareDestinationNet destination)

Gets the target base address for the destination.

- uint32 t ChangeSerialNumber (String<sup>^</sup> serial)
- bool LoadUserFirmware (String<sup>^</sup> FirmwareFile, CMcsUsbListEntryNet<sup>^</sup> listEntry)

Send the DSP Firmware to the MEA21 device.

- bool LoadUserFirmware (String<sup>^</sup> FirmwareFile, CMcsUsbListEntryNet<sup>^</sup> listEntry, uint32\_t LockMask)
- bool UpdateFirmware (String<sup>^</sup> FirmwareFile, CMcsUsbListEntryNet<sup>^</sup> listEntry, CFirmwareDestinationNet Dest, OnUpdateFirmwareStatusChange<sup>^</sup> deleg, OnUpdateFirmwareProgress<sup>^</sup> progress, bool SkipWait)

Flashes a firmware file to the device.

- bool UpdateFirmware (String<sup>^</sup> FirmwareFile, CMcsUsbListEntryNet<sup>^</sup> listEntry, CFirmwareDestinationNet Dest, OnUpdateFirmwareStatusChange<sup>^</sup> deleg, OnUpdateFirmwareProgress<sup>^</sup> progress, bool SkipWait, unsigned int LockMask)
- bool UpdateFirmware (String<sup>^</sup> FirmwareFile, CMcsUsbListEntryNet<sup>^</sup> listEntry, CFirmwareDestinationNet dest)

Flashes a firmware file to the device.

bool UpdateFirmware (String<sup>^</sup> FirmwareFile, CMcsUsbListEntryNet<sup>^</sup> listEntry, CFirmwareDestinationNet dest, bool SkipWait)

Flashes a firmware file to the device.

- bool UpdateFirmware (String<sup>^</sup> FirmwareFile, CMcsUsbListEntryNet<sup>^</sup> listEntry, CFirmwareDestinationNet dest, bool SkipWait, uint32 t LockMask)
- bool CompareFirmware (String<sup>^</sup> FirmwareFile, CMcsUsbListEntryNet<sup>^</sup> listEntry, CFirmwareDestination ← Net Dest, OnUpdateFirmwareStatusChange<sup>^</sup> deleg, OnUpdateFirmwareProgress<sup>^</sup> progress, String<sup>^</sup> MessagePrefix, unsigned int LockMask, [System::Runtime::InteropServices::Out] String<sup>^</sup> ErrorText, [System::Runtime::InteropServices::Out] String<sup>^</sup> Protokoll)
- uint32\_t Coldstart (CFirmwareDestinationNet dest)
- int32 t GetXilinxFlashOffset (CFirmwareDestinationNet dest)
- uint32 t GetXilinxFlashReadCommand (CFirmwareDestinationNet dest)
- array< uint8\_t > ^ DownloadFirmware (CFirmwareDestinationNet Dest, uint32\_t Address, uint32\_t length)
- bool GetUsercodeFromFlash (unsigned int FPGA, unsigned int Address, [System::Runtime::Interop
   — Services::Out] unsigned int% Usercode)
- array< unsigned char > ^ ReadBlockFromFlash (unsigned int FPGA, unsigned int Address)
- void ReadBlockFromFlash (unsigned int FPGA, unsigned int Address, array< unsigned char >^ buffer, int position)
- array< unsigned char > ^ ReadBlockFromIFBGlobalEEprom (unsigned int Address)
- array< unsigned char > ^ ReadBlockFromNVMEM (unsigned int FPGA, unsigned int Offset, unsigned int Address)

#### **Static Public Member Functions**

- static String A GetDestinationDisplayLabel (String RawLabel, CFirmwareDestinationNet dest)
- static String <sup>^</sup> FindFirmwareVersionMagicInBuffer (array< unsigned char > <sup>^</sup> buffer, int length, [System::← Runtime::InteropServices::Out]int% position)
- static bool GetFirmwareVersionFromFile (String<sup>^</sup> FirmwareFile, [System::Runtime::InteropServices::Out] uint32\_t% Version)

Retrives version info from a Firmware update file.

- static bool GetFirmwareVersionFromFile (String<sup>^</sup> FirmwareFile, [System::Runtime::InteropServices::Out] uint32 t% Version, [System::Runtime::InteropServices::Out] uint32 t% Position)
- static bool GetFirmwareVersionFromHexFile (String<sup>^</sup> FirmwareFile, [System::Runtime::InteropServices::Out] uint32\_t% Version)
- static uint32\_t GetChecksumFromFX3Image (String<sup>^</sup> FirmwareFile)
- static uint32 t GetUSBDeviceIDFromFX3Image (String<sup>^</sup> FirmwareFile)
- static bool GetUsercodeFromBitFile (String<sup>^</sup> FirmwareFile, [System::Runtime::InteropServices::Out] unsigned int% Usercode)

#### **Static Public Attributes**

- static const uint32 t FX3MCSDataAddress = 0x40037E00
- static const uint32\_t FX3MCSDataDeviceIdOffset = 0x4
- static const uint32 t FX3MCSDataVersionOffset = 0x8
- static const uint32 t FX3MCSDatalFB2ImageOffset = 0xC
- static const uint32\_t FX3MCSDataIFB1ImageOffset = 0x2C

# **Additional Inherited Members**

# 11.51.1 Constructor & Destructor Documentation

```
11.51.1.1 CMcsUsbFactoryNet() CMcsUsbFactoryNet ( )
11.51.1.2 \simCMcsUsbFactoryNet() \simCMcsUsbFactoryNet ()
11.51.2 Member Function Documentation
11.51.2.1 ChangeSerialNumber() uint32_t ChangeSerialNumber (
             String^{\wedge} serial)
11.51.2.2 Coldstart() uint32_t Coldstart (
             CFirmwareDestinationNet dest )
11.51.2.3 CompareFirmware() bool CompareFirmware (
             String^ FirmwareFile,
             CMcsUsbListEntryNet^ listEntry,
             CFirmwareDestinationNet Dest,
             OnUpdateFirmwareStatusChange^ deleg,
             OnUpdateFirmwareProgress^ progress,
             String^{\wedge} MessagePrefix,
             unsigned int LockMask,
             [System::Runtime::InteropServices::Out] String^{8} ErrorText,
             [System::Runtime::InteropServices::Out] String^% Protokoll )
11.51.2.4 DownloadFirmware() array<uint8_t> ^ DownloadFirmware (
             CFirmwareDestinationNet Dest,
```

uint32\_t Address,
uint32\_t length )

```
11.51.2.5 FindFirmwareVersionMagicInBuffer() static String ^ FindFirmwareVersionMagicInBuffer (
               array< unsigned char >^{\wedge} buffer,
               int length,
               [System::Runtime::InteropServices::Out] int% position ) [static]
11.51.2.6 GetChecksumFromFX3Image() static uint32_t GetChecksumFromFX3Image (
               String<sup>∧</sup> FirmwareFile ) [static]
11.51.2.7 GetDestination() [1/2] CFirmwareDestinationNet GetDestination (
               String^{\wedge} Key)
11.51.2.8 GetDestination() [2/2] CFirmwareDestinationNet GetDestination (
               unsigned int index)
\textbf{11.51.2.9} \quad \textbf{GetDestinationDisplayLabel()} \quad \texttt{static String} \; \land \; \texttt{GetDestinationDisplayLabel} \; \; \textbf{(}
               String^ RawLabel,
               CFirmwareDestinationNet dest ) [static]
11.51.2.10 GetDestinationName() [1/2] String ^ GetDestinationName (
               CFirmwareDestinationNet dest )
11.51.2.11 GetDestinationName() [2/2] String ^ GetDestinationName (
               unsigned int index )
\textbf{11.51.2.12} \quad \textbf{GetDestinationSerialNumber()} \quad \texttt{String} \; \wedge \; \texttt{GetDestinationSerialNumber} \; (
               CFirmwareDestinationNet dest )
\textbf{11.51.2.13} \quad \textbf{GetDestinationTargetAddress()} \quad \textbf{unsigned int GetDestinationTargetAddress} \ \ \textbf{(}
               CFirmwareDestinationNet destination )
```

Gets the target base address for the destination.

destination	The destination to be queried.
-------------	--------------------------------

#### Returns

The base address as a 32 bit number, only the lower 16 bit represent the address.

```
\textbf{11.51.2.14} \quad \textbf{GetFirmwareVersionFromFile() [1/2]} \quad \texttt{static bool GetFirmwareVersionFromFile ()} \\
                String^ FirmwareFile,
                [System::Runtime::InteropServices::Out] uint32_t% Version ) [static]
```

Retrives version info from a Firmware update file.

```
11.51.2.15 GetFirmwareVersionFromFile() [2/2] static bool GetFirmwareVersionFromFile (
             String^ FirmwareFile,
             [System::Runtime::InteropServices::Out] uint32_t% Version,
```

```
[System::Runtime::InteropServices::Out] uint32_t% Position ) [static]
```

- 11.51.2.16 GetFirmwareVersionFromHexFile() static bool GetFirmwareVersionFromHexFile ( String^ FirmwareFile, [System::Runtime::InteropServices::Out] uint32\_t% Version ) [static]
- 11.51.2.17 GetNumDestinations() unsigned int GetNumDestinations ( )
- $\textbf{11.51.2.18} \quad \textbf{GetUSBDeviceIDFromFX3Image()} \quad \texttt{static uint} \\ \textbf{32\_t GetUSBDeviceIDFromFX3Image ()} \\$ String FirmwareFile ) [static]
- 11.51.2.19 GetUsercodeFromBitFile() static bool GetUsercodeFromBitFile ( String Firmware File, [System::Runtime::InteropServices::Out] unsigned int% Usercode ) [static]

```
11.51.2.20 GetUsercodeFromFlash() bool GetUsercodeFromFlash (
              unsigned int FPGA,
              unsigned int Address,
              [System::Runtime::InteropServices::Out] unsigned int% Usercode )
11.51.2.21 GetXilinxFlashOffset() int32_t GetXilinxFlashOffset (
              CFirmwareDestinationNet dest)
\textbf{11.51.2.22} \quad \textbf{GetXilinxFlashReadCommand()} \quad \texttt{uint32\_t GetXilinxFlashReadCommand ()}
              CFirmwareDestinationNet dest)
11.51.2.23 LoadUserFirmware() [1/2] bool LoadUserFirmware (
              String^{\wedge} FirmwareFile,
             CMcsUsbListEntryNet^ listEntry )
Send the DSP Firmware to the MEA21 device.
Parameters
 FirmwareFile
                Filename of the DSP Firmware (*.bin) file.
Parameters
 listEntry
           Device to use for the connection. See CMcsUsbListNet.
11.51.2.24 LoadUserFirmware() [2/2] bool LoadUserFirmware (
              String^ FirmwareFile,
              CMcsUsbListEntryNet^ listEntry,
              uint32_t LockMask )
11.51.2.25 ReadBlockFromFlash() [1/2] array<unsigned char> ^ ReadBlockFromFlash (
              unsigned int FPGA,
```

unsigned int Address )

```
\textbf{11.51.2.26} \quad \textbf{ReadBlockFromFlash() [2/2]} \quad \texttt{void ReadBlockFromFlash ()}
               unsigned int FPGA,
               unsigned int Address,
               array< unsigned char >^{\wedge} buffer,
               int position )
\textbf{11.51.2.27} \quad \textbf{ReadBlockFromIFBGlobalEEprom()} \quad \texttt{array} < \texttt{unsigned char} > \ ^ \land \ \texttt{ReadBlockFromIFBGlobalEEprom()}
Eprom (
               unsigned int Address )
11.51.2.28 ReadBlockFromNVMEM() array<unsigned char> ^ ReadBlockFromNVMEM (
               unsigned int FPGA,
               unsigned int Offset,
               unsigned int Address )
11.51.2.29 SetDestinationSerialNumber() void SetDestinationSerialNumber (
               CFirmwareDestinationNet dest,
               String^{\wedge} serialnumber)
11.51.2.30 UpdateFirmware() [1/5] bool UpdateFirmware (
               String^ FirmwareFile,
               CMcsUsbListEntryNet<sup>^</sup> listEntry,
               {\tt CFirmwareDestinationNet}\  \, dest\  \, )
Flashes a firmware file to the device.
Parameters
 FirmwareFile | Filename of the Firmware file.
Parameters
 listEntry Device to use for the connection.
```

11.51.2.31 UpdateFirmware() [2/5] bool UpdateFirmware (

String FirmwareFile,

```
CMcsUsbListEntryNet^ listEntry,
CFirmwareDestinationNet dest,
bool SkipWait )
```

Flashes a firmware file to the device.

#### **Parameters**

FirmwareFile   Filename of the Firn
-------------------------------------

# **Parameters**

listEntr	y	Device to use for the connection.
----------	---	-----------------------------------

uint32\_t LockMask )

```
11.51.2.33 UpdateFirmware() [4/5] bool UpdateFirmware (
```

```
String FirmwareFile,

CMcsUsbListEntryNet listEntry,

CFirmwareDestinationNet Dest,

OnUpdateFirmwareStatusChange deleg,

OnUpdateFirmwareProgress progress,

bool SkipWait)
```

Flashes a firmware file to the device.

```
FirmwareFile | Filename of the Firmware file.
```

```
OnUpdateFirmwareProgress^ progress,
bool SkipWait,
unsigned int LockMask )
```

#### 11.51.3 Member Data Documentation

11.51.3.1 FX3MCSDataAddress const uint32\_t FX3MCSDataAddress = 0x40037E00 [static]

11.51.3.2 FX3MCSDataDeviceIdOffset const uint32\_t FX3MCSDataDeviceIdOffset = 0x4 [static]

11.51.3.3 FX3MCSDatalFB1ImageOffset const uint32\_t FX3MCSDatalFB1ImageOffset = 0x2C [static]

11.51.3.4 FX3MCSDataIFB2ImageOffset const uint32\_t FX3MCSDataIFB2ImageOffset = 0xC [static]

11.51.3.5 FX3MCSDataVersionOffset const uint32\_t FX3MCSDataVersionOffset = 0x8 [static]

# 11.52 CMcsUsbFunctionNet Class Reference

Inheritance diagram for CMcsUsbFunctionNet:

CMcsUbFunctionNet	
	CDacqGroupChannelSelectionTemplateNets DacqGroupChannelEnumNet, DacqGroupChannelEnum, CDeviceGroupChannelInfoNet >
	CDucqGeoupChannelSelectionTemplateNets int, int, CDeviceGeoupChannelInfeGenericNet >
	CDacqGroupChannelSelectionTemplateNet \( SCUDacqGroupChannelEnumNet, SCUDacqGroupChannelEnum, CDeviceGroupChannelInfoSCUNet \( ) \)
	CDacqGroupChannelSelectionTemplateNetv W2100DacqGroupChannelEnumNet, W2100DacqGroupChannelEnum, CDeviceGroupChannelInfoW2100Net
	CCMOSMea, FunctionNet
	CDa:CalbrariesFunctionNet
	CDacqGoopChamelSelectionTemplateNet+DacqGroupChamelEzumTemplateNet,DacqGroupChamelEzumTemplate,CDeviceGroupChamelInfoTemplateNet
	CDigOstSimulaterFunctionNet
	CFiterConfigurationNet
	CFiharConfigurationRegistarNet
	COraphene Function Net
	ClataMea_FuncionNet
	ClaterfaceboardFunctionNet
	CMcsBu_AsisPrametersNet
<u> </u>	CMcsBrar_ExtensionNet
	CM::Bau_FYIExtensionNet
	CMcribu_MoseControlNet
	CMcuBou ,SensonNet
	CMoBus_TempSemereVet
	CMcsBas_VoltageModeNet
	CMcBasNet
	CMc:UshDeviceStatePushFunctionNet
	CMEA2100c256FunctionNet
	CMeaAudioFunctionNet
	CMaDigitalDataFunctionNet
	CMcaFeedbackFunctionNet
	CMcFunctionNet
	CMutrivellOpteStimFunctionNet
	CPICFuscionNet
	CPPS_FunctionNet
	ChrogranProssueCarveNet
	Chub Generate Function Net
	Chaled-mentorhanctionNet
	CRFFunctionNet
<del></del>	CRobo_FYIProgram_FunctionNet
	CRobo_FYTTemp_FunctionNet
	CStimulaFunctionNet
	CTERFunctionNet
	CW2100_StimulaterFunctionNet
	CWarner Using Function Net
<del></del>	CWarnerValvoControllerDeviceTenterFunctionNet

# **Public Member Functions**

- CMcsUsbFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ~CMcsUsbFunctionNet (void)
- !CMcsUsbFunctionNet ()
- void ThrowCUsbExceptionNetOnError (uint32\_t status)

# **Protected Member Functions**

• CMcsUsbFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> mcsusbfunction)

# **Protected Attributes**

- CMcsUsbNet ^ m\_pMcsUsb
- CMcsUsbFunction \* m\_pMcsUsbFunction

# 11.52.1 Constructor & Destructor Documentation

```
11.52.1.1 CMcsUsbFunctionNet() [1/2] CMcsUsbFunctionNet (
            CMcsUsbNet^ mcsusb )
11.52.1.2 ~ CMcsUsbFunctionNet() virtual ~ CMcsUsbFunctionNet (
            void ) [virtual]
11.52.1.3 "!CMcsUsbFunctionNet() !CMcsUsbFunctionNet ()
11.52.1.4 CMcsUsbFunctionNet() [2/2] CMcsUsbFunctionNet (
            CMcsUsbNet^ mcsusb,
            CMcsUsbFunctionPointerContainer<sup>∧</sup> mcsusbfunction ) [protected]
11.52.2 Member Function Documentation
11.52.2.1 ThrowCUsbExceptionNetOnError() void ThrowCUsbExceptionNetOnError (
            uint32_t status )
11.52.3 Member Data Documentation
11.52.3.1 m pMcsUsb CMcsUsbNet ^ m_pMcsUsb [protected]
11.52.3.2 m pMcsUsbFunction CMcsUsbFunction* m_pMcsUsbFunction [protected]
11.53 CMcsUsbFunctionPointerContainer Class Reference
11.54 CMcsUsbListEntryNet Class Reference
```

Generated by Doxygen

McsUsbListEntryNet identifies a connected device.

#### **Public Member Functions**

- ∼CMcsUsbListEntryNet ()
- virtual bool Equals (Object<sup>^</sup> obj) override

Checks weather two CMcsUsbListEntryNet represent the same USB device.

void SetStringFormat (String ^ format)

Specify the text the CMcsUsbListEntryNet.ToString() function should return. The special code N expands to the device name and S expands to the serial number of the device.

virtual String \(^{\text{ToString}}\) () override

#### **Static Public Member Functions**

static CMcsUsbListEntryNet <sup>^</sup> GetEntry ()

Returns one CMcsUsbListEntryNet from the list of USB Devices connected to the computer.

static CMcsUsbListEntryNet ^ GetEntry (DeviceEnumNet McsUsbDevice)

Returns one CMcsUsbListEntryNet from the list of USB Devices connected to the computer.

static CMcsUsbListEntryNet ^ GetEntry (DeviceEnumNet McsUsbDevice, unsigned int index)

Returns one CMcsUsbListEntryNet from the list of USB Devices connected to the computer.

static unsigned int GetEntryCount ()

Returns the number of devices connected to the computer.

static unsigned int GetEntryCount (DeviceEnumNet McsUsbDevice)

Returns the number of devices connected to the computer.

# **Properties**

• String Manufacturer [get]

The Manufacturer ID of the device represented by this CMcsUsbListEntryNet.

String<sup>^</sup> Product [get]

 $\textit{The Product ID of the device represented by this \textit{CMcsUsbListEntryNet}.}$ 

• String DeviceName [get]

The device name of the device represented by this CMcsUsbListEntryNet.

String<sup>^</sup> SerialNumber [get]

The serial number of the device represented by this CMcsUsbListEntryNet.

• String HwVersion [get]

The hardware revision of the device represented by this CMcsUsbListEntryNet.

• DeviceIdNet^ DeviceId [get]

# 11.54.1 Detailed Description

McsUsbListEntryNet identifies a connected device.

# 11.54.2 Constructor & Destructor Documentation

# 11.54.2.1 ~CMcsUsbListEntryNet() ~CMcsUsbListEntryNet ()

# 11.54.3 Member Function Documentation

```
11.54.3.1 Equals() virtual bool Equals (
Object^ obj ) [override], [virtual]
```

Checks weather two CMcsUsbListEntryNet represent the same USB device.

obj The CMcsUsbListEntryNet to compare with.

```
11.54.3.2 GetEntry() [1/3] static CMcsUsbListEntryNet ^ GetEntry ( ) [static]
```

Returns one CMcsUsbListEntryNet from the list of USB Devices connected to the computer.

# Returns

A CMcsUsbListEntryNet to be used to connect to the device.

```
11.54.3.3 GetEntry() [2/3] static CMcsUsbListEntryNet ^ GetEntry (

DeviceEnumNet McsUsbDevice ) [static]
```

Returns one CMcsUsbListEntryNet from the list of USB Devices connected to the computer.

# **Parameters**

McsUsbDevice | Specifies the type of devices to look for.

# Returns

A CMcsUsbListEntryNet to be used to connect to the device.

```
11.54.3.4 GetEntry() [3/3] static CMcsUsbListEntryNet ^ GetEntry (

DeviceEnumNet McsUsbDevice,

unsigned int index ) [static]
```

Returns one CMcsUsbListEntryNet from the list of USB Devices connected to the computer.

#### **Parameters**

McsUsbDevice Specifies the type of devices to look for.

	index	number of the entry to use.
--	-------	-----------------------------

# Returns

A CMcsUsbListEntryNet to be used to connect to the device.

# 11.54.3.5 GetEntryCount() [1/2] static unsigned int GetEntryCount ( ) [static]

Returns the number of devices connected to the computer.

# Returns

The number of devices.

```
11.54.3.6 GetEntryCount() [2/2] static unsigned int GetEntryCount (

DeviceEnumNet McsUsbDevice ) [static]
```

Returns the number of devices connected to the computer.

# **Parameters**

sUsbDevice   Specifies the type of devices to look for.
---

# Returns

The number of devices.

```
11.54.3.7 SetStringFormat() void SetStringFormat (
String ^ format )
```

Specify the text the CMcsUsbListEntryNet.ToString() function should return. The special code N expands to the device name and S expands to the serial number of the device.

format A String containing the format template. Default is "%N (%S)".

11.54.3.8 ToString() virtual String ^ ToString ( ) [override], [virtual]

11.54.4 Property Documentation

11.54.4.1 DeviceId DeviceIdNet^ DeviceId [get]

**11.54.4.2 DeviceName** String DeviceName [get]

The device name of the device represented by this CMcsUsbListEntryNet.

**11.54.4.3 HwVersion** String MwVersion [get]

The hardware revision of the device represented by this CMcsUsbListEntryNet.

11.54.4.4 Manufacturer String^ Manufacturer [get]

The Manufacturer ID of the device represented by this CMcsUsbListEntryNet.

11.54.4.5 **Product** String^ Product [get]

The Product ID of the device represented by this CMcsUsbListEntryNet.

**11.54.4.6 SerialNumber** String SerialNumber [get]

The serial number of the device represented by this CMcsUsbListEntryNet.

#### 11.55 CMcsUsbListNet Class Reference

Class to handle a list of connected MCS USB devices.

#### **Public Member Functions**

CMcsUsbListNet (DeviceEnumNet McsUsbDevice)

Initializes a new instance of CMcsUsbListNet class.

CMcsUsbListNet (array< DeviceIdNet<sup>^</sup>><sup>^</sup> DeviceIdList)

Initializes a new instance of CMcsUsbListNet class.

∼CMcsUsbListNet ()

Destructor: called by Dispose()

• !CMcsUsbListNet ()

Finalizer: called by GC before collecting

void SetStringFormat (String ^ format)

Specify the text the CMcsUsbListEntryNet.ToString() function should return. The special code N expands to the device name and S expands to the serial number of the device.

• uint32 t GetNumberOfDevices ()

Gets the number of devices currently in the list.

CMcsUsbListEntryNet ^ GetUsbListEntry (unsigned int index)

Returns one CMcsUsbListEntryNet from the list of USB Devices connected to the computer.

array< CMcsUsbListEntryNet<sup>^</sup>> <sup>^</sup> GetUsbListEntries ()

Returns all entries from the list of USB Devices connected to the computer.

bool IsDeviceTypeOf (CMcsUsbListEntryNet<sup>^</sup> entry, DeviceEnumNet McsUsbDevice)

# **Properties**

• uint32\_t Count [get]

Gets the number of devices currently in the list.

#### **Events**

- OnDeviceArrivalRemoval<sup>^</sup> DeviceArrival
- OnDeviceArrivalRemoval^ DeviceRemoval

#### 11.55.1 Detailed Description

Class to handle a list of connected MCS USB devices.

# 11.55.2 Constructor & Destructor Documentation

```
11.55.2.1 CMcsUsbListNet() [1/2] CMcsUsbListNet (

DeviceEnumNet McsUsbDevice)
```

Initializes a new instance of CMcsUsbListNet class.

```
11.55.2.2 CMcsUsbListNet() [2/2] CMcsUsbListNet (

array< DeviceIdNet^>^ DeviceIdList )
```

Initializes a new instance of CMcsUsbListNet class.

```
11.55.2.3 ~CMcsUsbListNet() ~CMcsUsbListNet ()
```

Destructor: called by Dispose()

# 11.55.2.4 "!CMcsUsbListNet() !CMcsUsbListNet ()

Finalizer: called by GC before collecting

# 11.55.3 Member Function Documentation

```
11.55.3.1 GetNumberOfDevices() uint32_t GetNumberOfDevices ( )
```

Gets the number of devices currently in the list.

Returns

The number of devices currently in the list.

```
11.55.3.2 GetUsbListEntries() array<CMcsUsbListEntryNet^> ^ GetUsbListEntries ( )
```

Returns all entries from the list of USB Devices connected to the computer.

```
11.55.3.3 GetUsbListEntry() CMcsUsbListEntryNet ^ GetUsbListEntry ( unsigned int index )
```

Returns one CMcsUsbListEntryNet from the list of USB Devices connected to the computer.

# **Parameters**

*index* | number of the entry to use.

```
11.55.3.5 SetStringFormat() void SetStringFormat ( String ^{\land} format )
```

Specify the text the CMcsUsbListEntryNet.ToString() function should return. The special code N expands to the device name and S expands to the serial number of the device.

# **Parameters**

format A String containing the format template. Default is
--

# 11.55.4 Property Documentation

# **11.55.4.1 Count** uint32\_t Count [get]

Gets the number of devices currently in the list.

# 11.55.5 Event Documentation

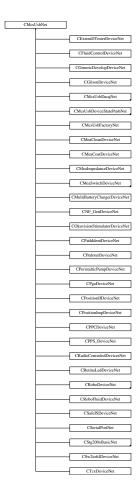
# 11.55.5.1 DeviceArrival OnDeviceArrivalRemoval^ DeviceArrival

# 11.55.5.2 DeviceRemoval OnDeviceArrivalRemoval^ DeviceRemoval

# 11.56 CMcsUsbNet Class Reference

Base class to handle MCS USB devices. All device classes are derived from this class. Functionality that is provided by all MCS devices is handled by this class.

Inheritance diagram for CMcsUsbNet:



# **Public Member Functions**

• CMcsUsbNet ()

Initializes a new instance of the base class to handle MCS USB devices.

CMcsUsbNet (McsBusTypeEnumNet bustype)

Initializes a new instance of the base class to handle MCS USB devices.

- virtual ∼CMcsUsbNet ()
- !CMcsUsbNet ()
- DeviceEnumNet GetDeviceEnum ()
- virtual uint32\_t Connect ()

Opens a connection to the device.

virtual uint32\_t Connect (unsigned int LockMask)

Opens a connection to the device.

virtual uint32\_t Connect (CMcsUsbListEntryNet<sup>^</sup> entry)

Opens a connection to the device.

virtual uint32\_t Connect (CMcsUsbListEntryNet<sup>^</sup> entry, unsigned int LockMask)

Opens a connection to the device.

- virtual uint32 t GetStatus ([System::Runtime::InteropServices::Out]uint32 t% iStatus)
- virtual bool IsConnected ()

Check if a device is Connected.

virtual void Disconnect ()

Disconnect from a device.

- CMcsUsbListEntryNet ^ GetUsbListEntry ()
- virtual String \(^\) GetSerialNumber ()

Query the Serial Number of the device.

- DriverVersionNet <sup>^</sup> GetVersion ()
- DriverVersionNet ^ GetVersion (CFirmwareDestinationNet dest)
- DeviceIdNet ^ GetDeviceId ()
- uint32\_t GetIdent ([System::Runtime::InteropServices::Out]String^% Answer)
- void MultibootSelectImage (unsigned int sector)

Select the multiboot image specified by "sector" (range: 0..2) for IFB FPGA.

String \(^\) MultibootGetImageId (unsigned int sector)

Query the multiboot image id of the device located in specified sector (range: 0..2 / 0..9) of IFB1 / IFB2 FPGA.

uint32 t MultibootGetCypressImageId (unsigned int sector)

Query the multiboot image id of the device located in specified sector (range: 0..9 0..9) of IFB2 Cypress.

uint32\_t MultibootGetSelectedImage ()

Gets sector index of selected FPGA boot image on IFB

uint32\_t GetMea21UsbPort ()

Gets the USB port if an IFB that is used by this connection

HeadstageIdEnumNet GetHeadstageID (uint32\_t headstage)

Gets the ID of a connected headstage.

bool GetHeadstagePresent (uint32\_t headstage)

queries whether a headstage is present

bool GetHeadstageActive (uint32\_t headstage)

queries whether a headstage is active

• void RescanHeadstage (uint32 t headstage)

rescans and activates a headstage

- array< BYTE > ^ GetSoftwareKey (unsigned int index)
- void SetSoftwareKey (unsigned int index, array< BYTE >^ buffer)
- void RemoveSoftwareKey (unsigned int index)
- void AddSoftwareKey (String<sup>^</sup> key)
- bool EmptyKey (String<sup>^</sup> key)
- bool ValidKey (String<sup>^</sup> key, [System::Runtime::InteropServices::Out]String<sup>^</sup>% serial\_number)
- bool HasSoftwareKey (uint8\_t ProgrammID, uint8\_t majorversion)
- bool HasSoftwareKey (SoftwareKeyProgrammIdsNet::ProgrammIdsNet ProgrammID, uint8\_t majorversion)
- String \(^\) GetSoftwareKeyString (uint8\_t ProgrammID, uint8\_t majorversion)
- String ^ GetSoftwareKeyString (SoftwareKeyProgrammIdsNet::ProgrammIdsNet ProgrammID, uint8\_t majorversion)
- bool IsDeviceHighSpeedCapable ()
- bool IsDeviceHighSpeed ()
- McsUsbSpeedEnumNet GetDeviceCapableSpeed ()
- McsUsbSpeedEnumNet GetDeviceSpeed ()

Query the Connection Speed of the device.

- unsigned int TxnTestMemoryWrite (unsigned short index)
- unsigned int TxnTestMemoryReadAndCheck (unsigned short index)
- void TxnSetSerialNumber (unsigned int number)
- unsigned int TxnGetSerialNumber ()
- unsigned int ReadRegister (unsigned int reg)

- array< uint32 t > ^ ReadRegister (unsigned int reg, int length)
- unsigned int ReadRegister32 (unsigned int adr)
- unsigned int ReadRegisterTimeSlot (unsigned int reg, int TimeSlot)
- void WriteRegister (unsigned int reg, unsigned int value)
- void WriteRegisterValue (unsigned int reg, unsigned int value)
- void WriteRegister32 (unsigned int adr, unsigned int value)
- void WriteRegister (unsigned int reg, array< unsigned int ><sup>∧</sup> values)
- void WriteRegisterArray (unsigned int reg, array< unsigned int ><sup>∧</sup> values)
- · void WriteRegisterTimeSlot (unsigned int reg, unsigned int value, int TimeSlot)
- void WriteRegisterTimeSlot (unsigned int reg, array< unsigned int >^ values, int TimeSlot)
- bool ReadEepromRegisterPreconfig (uint32\_t EEPROMBase, uint32\_t DMA\_reg, [System::Runtime::← InteropServices::Out]uint32\_t% DMA\_value)
- bool ReadEepromRegisterPreconfig (uint32\_t EEPROMBase, uint32\_t DMA\_reg, [System::Runtime::
   —
   InteropServices::Out]uint32\_t% DMA\_value, uint32\_t EEPROMSize)
- bool ReadEepromRegisterPreconfig (uint32\_t EEPROMBase, uint32\_t DMA\_reg, [System::Runtime::
   —
   InteropServices::Out]uint32\_t% DMA\_value, uint32\_t EEPROMSize, uint32\_t EepromStartAddress)
- void WriteEepromRegisterPreconfig (uint32\_t EEPROMBase, uint32\_t DMA\_reg, uint32\_t DMA\_value)
- void WriteEepromRegisterPreconfig (uint32\_t EEPROMBase, uint32\_t DMA\_reg, uint32\_t DMA\_value, uint32\_t EEPROMSize)
- void WriteEepromRegisterPreconfig (uint32\_t EEPROMBase, uint32\_t DMA\_reg, uint32\_t DMA\_value, uint32\_t EEPROMSize, uint32\_t EepromStartAddress)
- void EraseEepromRegisterPreconfig (uint32\_t EEPROMBase, uint32\_t DMA\_reg)
- void EraseEepromRegisterPreconfig (uint32\_t EEPROMBase, uint32\_t DMA\_reg, uint32\_t EEPROMSize)
- void EraseEepromRegisterPreconfig (uint32\_t EEPROMBase, uint32\_t DMA\_reg, uint32\_t EEPROMSize, uint32\_t EepromStartAddress)
- unsigned int GetLastUSBError ()
- void ThrowCUsbExceptionNetOnError (uint32\_t status)
- uint32\_t GetDeviceCannotStallOutRequests ()
- String ^ GetHardwareRevision ()
- unsigned int GetFirmwareVersion (CFirmwareDestinationNet destination)

Gets the firmware version for the destination.

- uint8 t GetNumConfigurations ()
- uint8 t GetConfiguration ()
- void SetConfiguration (uint8 t config)
- uint32 t GetDeviceRootHubVendorID ()

Gets the Vendor ID of the USB root hub the device is connected to.

UsbVendorIdEnumNet GetDeviceRootHubVendorEnum ()

Gets the Vendor ID of the USB root hub the device is connected to.

String ^ GetDeviceRootHubVendorName ()

Gets the Vendor Name of the USB root hub the device is connected to.

void EnableExceptions (bool enable)

Enables or Disables Exceptions for calls to McsUsb Devices. If Exceptions are disabled, the return value of a command can be queries with the GetStatusOfLastCommand call instead.

- bool IsExceptionsEnabled ()
- uint32\_t GetStatusOfLastCommand ()

Gets the status of the last call to the McsUsb Library.

void AssociateToThis (CMcsUsbNet<sup>∧</sup> device)

#### **Static Public Member Functions**

static String \(^\) GetErrorText (unsigned int Status)

Gets the error text string that belongs to a status number.

#### Static Public Attributes

```
    static const uint32 t Status Crc = (0xE0100001L)

    static const uint32 t Status Btstuff = (0xE0100002L)

    static const uint32 t Status DataToggleMismatch = (0xE0100003L)

    static const uint32 t Status Stall = (0xE0100004L)

    static const uint32_t Status_DevNotResponding = (0xE0100005L)

    static const uint32 t Status PidCheckFailure = (0xE0100006L)

    static const uint32_t Status_UnexpectedPid = (0xE0100007L)

• static const uint32_t Status_DataOverrun = (0xE0100008L)

    static const uint32 t Status DataUnderrun = (0xE0100009L)

    static const uint32 t Status BufferOverrun = (0xE010000CL)

    static const uint32 t Status BufferUnderrun = (0xE010000DL)

    static const uint32 t Status NotAccessed = (0xE010000FL)

    static const uint32_t Status_Fifo = (0xE0100010L)

    static const uint32 t Status EndpointHalted = (0xE0100030L)

    static const uint32 t Status NoMemory = (0xE0100100L)

    static const uint32_t Status_InvalidUrbFunction = (0xE0100200L)

    static const uint32 t Status InvalidParameter = (0xE0100300L)

    static const uint32_t Status_ErrorBusy = (0xE0100400L)

    static const uint32 t Status RequestFailed = (0xE0100500L)

    static const uint32 t Status InvalidPipeHandle = (0xE0100600L)

    static const uint32_t Status_NoBandwidth = (0xE0100700L)

    static const uint32 t Status InternalHcError = (0xE0100800L)

    static const uint32 t Status ErrorShortTransfer = (0xE0100900L)

    static const uint32_t Status_BadStartFrame = (0xE0100A00L)

    static const uint32 t Status IsochRequestFailed = (0xE0100B00L)

    static const uint32 t Status FrameControlOwned = (0xE0100C00L)

    static const uint32 t Status ControlNotOwned = (0xE0100D00L)

    static const uint32_t Status_Canceled = (0xE0110000L)

    static const uint32_t Status_Canceling = (0xE0120000L)

    static const uint32 t Status AlreadyConfigured = (0xE0110001L)

    static const uint32 t Status Unconfigured = (0xE0110002L)

    static const uint32 t Status NoSuchDevice = (0xE01F0002L)

    static const uint32 t Status DeviceNotFound = (0xE01F0003L)

    static const uint32_t Status_NotSupported = (0xE01F0005L)

    static const uint32 t Status loPending = (0xE01F0006L)

    static const uint32 t Status IoTimeout = (0xE01F0007L)

    static const uint32 t Status DeviceRemoved = (0xE01F0008L)

    static const uint32 t Status PipeNotLinked = (0xE01F0009L)

    static const uint32_t Status_ConnectedPipes = (0xE01F000AL)

    static const uint32_t Status_DeviceLocked = (0xE01F0010L)

    static const uint32 t Status RequestMutexTimeout = (0xE01F0020L)

    static const uint32_t Status_RequestMutexFailed = (0xE01F0021L)

    static const uint32 t Status LastUsbErrorMismatch = (0xE01F0022L)

    static const uint32 t WPAError ScanningIsPending = ( (0xA0220000L) | 0x0036 )
```

### **Properties**

virtual String<sup>^</sup> SerialNumber [get]

# 11.56.1 Detailed Description

Base class to handle MCS USB devices. All device classes are derived from this class. Functionality that is provided by all MCS devices is handled by this class.

#### 11.56.2 Constructor & Destructor Documentation

```
11.56.2.1 CMcsUsbNet() [1/2] CMcsUsbNet ( )
```

Initializes a new instance of the base class to handle MCS USB devices.

```
11.56.2.2 CMcsUsbNet() [2/2] CMcsUsbNet (

McsBusTypeEnumNet bustype)
```

Initializes a new instance of the base class to handle MCS USB devices.

#### **Parameters**

```
bustype Type of device to use, either USB or PCI.
```

```
11.56.2.3 \sim CMcsUsbNet() virtual \sim CMcsUsbNet () [virtual]
```

```
11.56.2.4 "!CMcsUsbNet() !CMcsUsbNet ( )
```

# 11.56.3 Member Function Documentation

```
11.56.3.1 AddSoftwareKey() void AddSoftwareKey ( String^{\land} key )
```

```
11.56.3.2 AssociateToThis() void AssociateToThis (

CMcsUsbNet^ device )
```

# **11.56.3.3 Connect()** [1/4] virtual uint32\_t Connect ( ) [virtual]

Opens a connection to the device.

# Returns

Error Status. 0 on success.

```
11.56.3.4 Connect() [2/4] virtual uint32_t Connect (
CMcsUsbListEntryNet^ entry ) [virtual]
```

Opens a connection to the device.

#### **Parameters**

entry	The Device List Entry for the device to be connected.
-------	---

#### Returns

Error Status. 0 on success.

```
11.56.3.5 Connect() [3/4] virtual uint32_t Connect (

CMcsUsbListEntryNet^ entry,

unsigned int LockMask) [virtual]
```

Opens a connection to the device.

#### **Parameters**

entry	The Device List Entry for the device to be connected.
LockMask	The Lock Mask for this connection.

# Returns

Error Status. 0 on success.

```
11.56.3.6 Connect() [4/4] virtual uint32_t Connect (
unsigned int LockMask) [virtual]
```

Opens a connection to the device.

#### **Parameters**

LockMask The Lock Mask for this connection	۱.
--	----

#### Returns

Error Status. 0 on success.

```
11.56.3.7 Disconnect() virtual void Disconnect ( ) [virtual]
```

Disconnect from a device.

```
11.56.3.8 EmptyKey() bool EmptyKey ( String^{\wedge} key )
```

```
11.56.3.9 EnableExceptions() void EnableExceptions ( bool enable)
```

Enables or Disables Exceptions for calls to McsUsb Devices. If Exceptions are disabled, the return value of a command can be queries with the GetStatusOfLastCommand call instead.

#### **Parameters**

```
enable True to enable Exceptions, False to disable.
```

```
11.56.3.10 EraseEepromRegisterPreconfig() [1/3] void EraseEepromRegisterPreconfig ( uint32_t EEPROMBase,
```

```
uint32_t DMA_reg )
```

```
11.56.3.11 EraseEepromRegisterPreconfig() [2/3] void EraseEepromRegisterPreconfig (
```

```
uint32_t EEPROMBase,
uint32_t DMA_reg,
uint32_t EEPROMSize )
```

```
\textbf{11.56.3.12} \quad \textbf{EraseEepromRegisterPreconfig() [3/3]} \quad \texttt{void EraseEepromRegisterPreconfig ()} \\
               uint32_t EEPROMBase,
               uint32_t DMA_reg,
               uint32_t EEPROMSize,
               uint32_t EepromStartAddress )
11.56.3.13 GetConfiguration() uint8_t GetConfiguration ( )
\textbf{11.56.3.14} \quad \textbf{GetDeviceCannotStallOutRequests()} \quad \texttt{uint32\_t} \quad \texttt{GetDeviceCannotStallOutRequests} \quad \textbf{()}
11.56.3.15 GetDeviceCapableSpeed() McsUsbSpeedEnumNet GetDeviceCapableSpeed ( )
11.56.3.16 GetDeviceEnum() DeviceEnumNet GetDeviceEnum ( )
11.56.3.17 GetDeviceId() DeviceIdNet ^ GetDeviceId ( )
11.56.3.18 GetDeviceRootHubVendorEnum() UsbVendorIdEnumNet GetDeviceRootHubVendorEnum ( )
Gets the Vendor ID of the USB root hub the device is connected to.
Returns
     An enum which enumerates the PCI Vendor ID.
11.56.3.19 GetDeviceRootHubVendorID() uint32_t GetDeviceRootHubVendorID ( )
Gets the Vendor ID of the USB root hub the device is connected to.
Returns
```

The PCI Vendor ID, 0x8086 for Intel, 0x1912 for Renesas, 0x1b21 for ASMedia.

# 11.56.3.20 GetDeviceRootHubVendorName() String ^ GetDeviceRootHubVendorName ( )

Gets the Vendor Name of the USB root hub the device is connected to.

#### Returns

The PCI Vendor Name, either "Intel", "Renesas", "ASMedia" or "unknown".

# 11.56.3.21 GetDeviceSpeed() McsUsbSpeedEnumNet GetDeviceSpeed ( )

Query the Connection Speed of the device.

#### Returns

0 for Low-Speed, 1 for Full-Speed, 2 for High-Speed and 3 for SuperSpeed.

# 

Gets the error text string that belongs to a status number.

#### **Parameters**

Status	The status number you want the text for.
--------	--

#### Returns

The error text string that belongs to the status number.

# **11.56.3.23 GetFirmwareVersion()** unsigned int GetFirmwareVersion ( CFirmwareDestinationNet *destination* )

Gets the firmware version for the destination.

#### **Parameters**

destination	η.	The destination to be queried.

#### Returns

The firmware version as a 32 bit number, the upper 16 bit contain the majaor version number, the lower 16 bit the minor version number.

# 11.56.3.24 GetHardwareRevision() String $^{\wedge}$ GetHardwareRevision ( )

```
11.56.3.25 GetHeadstageActive() bool GetHeadstageActive ( uint32_t headstage )
```

queries whether a headstage is active

# **Parameters**

in <i>headstage</i> th	e headstage number (0 or 1)
------------------------	-----------------------------

#### **Returns**

true if the headstage is active

# **11.56.3.26 GetHeadstagelD()** HeadstageIdEnumNet GetHeadstageID ( uint32\_t headstage)

Gets the ID of a connected headstage.

# **Parameters**

in	headstage	the headstage number (0 or 1)

#### Returns

enumerated Headstage ID

# **11.56.3.27 GetHeadstagePresent()** bool GetHeadstagePresent ( uint32\_t headstage )

queries whether a headstage is present

## **Parameters**

in	headstage	the headstage number (0 or 1)

# Returns

true if the headstage is present

```
11.56.3.28 GetIdent() uint32_t GetIdent (
              [System::Runtime::InteropServices::Out] String^% Answer )
11.56.3.29 GetLastUSBError() unsigned int GetLastUSBError ()
11.56.3.30 GetMea21UsbPort() uint32_t GetMea21UsbPort ( )
Gets the USB port if an IFB that is used by this connection
Returns
     number of used port; range: 0..1
11.56.3.31 GetNumConfigurations() uint8_t GetNumConfigurations ( )
11.56.3.32 GetSerialNumber() virtual String ^ GetSerialNumber ( ) [virtual]
Query the Serial Number of the device.
Returns
     The Serial Number.
11.56.3.33 GetSoftwareKey() array<br/>SYTE> ^{\wedge} GetSoftwareKey (
             unsigned int index)
11.56.3.34 GetSoftwareKeyString() [1/2] String ^ GetSoftwareKeyString (
             SoftwareKeyProgrammIdsNet::ProgrammIdsNet ProgrammID,
             uint8_t majorversion )
11.56.3.35 GetSoftwareKeyString() [2/2] String ^ GetSoftwareKeyString (
             uint8_t ProgrammID,
             uint8_t majorversion )
```

```
11.56.3.36 GetStatus() virtual uint32_t GetStatus (
             [System::Runtime::InteropServices::Out] uint32_t% iStatus ) [virtual]
11.56.3.37 GetStatusOfLastCommand() uint32_t GetStatusOfLastCommand ( )
Gets the status of the last call to the McsUsb Library.
Returns
    The Error Status of the last McsUsb command. 0 on success.
11.56.3.38 GetUsbListEntry() CMcsUsbListEntryNet ^ GetUsbListEntry ( )
11.56.3.39 GetVersion() [1/2] DriverVersionNet ^ GetVersion ( )
11.56.3.40 GetVersion() [2/2] DriverVersionNet ^ GetVersion (
             CFirmwareDestinationNet dest )
11.56.3.41 HasSoftwareKey() [1/2] bool HasSoftwareKey (
             SoftwareKeyProgrammIdsNet::ProgrammIdsNet ProgrammID,
             uint8_t majorversion )
11.56.3.42 HasSoftwareKey() [2/2] bool HasSoftwareKey (
             uint8_t ProgrammID,
             uint8_t majorversion )
11.56.3.43 IsConnected() virtual bool IsConnected ( ) [virtual]
Check if a device is Connected.
Returns
```

true if the device is connected.

```
{\bf 11.56.3.44} \quad {\bf IsDeviceHighSpeed()} \quad {\tt bool IsDeviceHighSpeed ()}
```

```
11.56.3.45 IsDeviceHighSpeedCapable() bool IsDeviceHighSpeedCapable ( )
```

11.56.3.46 IsExceptionsEnabled() bool IsExceptionsEnabled ( )

```
11.56.3.47 MultibootGetCypressImageId() uint32_t MultibootGetCypressImageId ( unsigned int sector )
```

Query the multiboot image id of the device located in specified sector (range: 0..9 0..9) of IFB2 Cypress.

#### Returns

The magic ident code of the image.

```
11.56.3.48 MultibootGetImageId() String ^ MultibootGetImageId ( unsigned int sector )
```

Query the multiboot image id of the device located in specified sector (range: 0..2 / 0..9) of IFB1 / IFB2 FPGA.

#### Returns

The magic ident code of the image.

```
11.56.3.49 MultibootGetSelectedImage() uint32_t MultibootGetSelectedImage ()
```

Gets sector index of selected FPGA boot image on IFB

# Returns

Sector index of image; range: 0..2

```
11.56.3.50 MultibootSelectImage() void MultibootSelectImage ( unsigned int sector )
```

Select the multiboot image specified by "sector" (range: 0..2) for IFB FPGA.

#### Returns

```
Throws exception on error.
\textbf{11.56.3.51} \quad \textbf{ReadEepromRegisterPreconfig() [1/3]} \quad \texttt{bool ReadEepromRegisterPreconfig ()}
             uint32_t EEPROMBase,
             uint32_t DMA_reg,
              [System::Runtime::InteropServices::Out] uint32_t% DMA_value )
11.56.3.52 ReadEepromRegisterPreconfig() [2/3] bool ReadEepromRegisterPreconfig (
             uint32_t EEPROMBase,
             uint32_t DMA_reg,
              [System::Runtime::InteropServices::Out] uint32_t% DMA_value,
             uint32_t EEPROMSize )
11.56.3.53 ReadEepromRegisterPreconfig() [3/3] bool ReadEepromRegisterPreconfig (
             uint32_t EEPROMBase,
             uint32_t DMA_reg,
             [System::Runtime::InteropServices::Out] uint32_t% DMA_value,
             uint32_t EEPROMSize,
             uint32_t EepromStartAddress )
11.56.3.54 ReadRegister() [1/2] unsigned int ReadRegister (
             unsigned int reg )
11.56.3.55 ReadRegister() [2/2] array<uint32_t> ^ ReadRegister (
             unsigned int reg,
             int length )
11.56.3.56 ReadRegister32() unsigned int ReadRegister32 (
```

unsigned int adr )

```
11.56.3.57 ReadRegisterTimeSlot() unsigned int ReadRegisterTimeSlot (
              unsigned int reg,
              int TimeSlot )
11.56.3.58 RemoveSoftwareKey() void RemoveSoftwareKey (
             unsigned int index )
\textbf{11.56.3.59} \quad \textbf{RescanHeadstage()} \quad \texttt{void RescanHeadstage ()}
             uint32_t headstage )
rescans and activates a headstage
Parameters
       headstage
                    the headstage number (0 or 1)
   in
11.56.3.60 SetConfiguration() void SetConfiguration (
             uint8_t config )
11.56.3.61 SetSoftwareKey() void SetSoftwareKey (
             unsigned int index,
              array < BYTE >^{\wedge} buffer )
11.56.3.62 ThrowCUsbExceptionNetOnError() void ThrowCUsbExceptionNetOnError (
             uint32_t status )
11.56.3.63 TxnGetSerialNumber() unsigned int TxnGetSerialNumber ()
11.56.3.64 TxnSetSerialNumber() void TxnSetSerialNumber (
              unsigned int number )
```

```
11.56.3.65 TxnTestMemoryReadAndCheck() unsigned int TxnTestMemoryReadAndCheck (
             unsigned short index)
11.56.3.66 TxnTestMemoryWrite() unsigned int TxnTestMemoryWrite (
             unsigned short index)
11.56.3.67 ValidKey() [1/2] bool ValidKey (
             String^{\wedge} key,
             [System::Runtime::InteropServices::Out] \ String^{\ } \ serial\_number \ )
11.56.3.68 ValidKey() [2/2] bool ValidKey (
             String^{\wedge} key,
             uint8_t ProgrammID,
             uint8_t majorversion,
             [System::Runtime::InteropServices::Out] String^% serial_number )
11.56.3.69 WriteEepromRegisterPreconfig() [1/3] void WriteEepromRegisterPreconfig (
             uint32_t EEPROMBase,
             uint32_t DMA_reg,
             uint32_t DMA_value )
11.56.3.70 WriteEepromRegisterPreconfig() [2/3] void WriteEepromRegisterPreconfig (
             uint32_t EEPROMBase,
             uint32_t DMA_reg,
             uint32_t DMA_value,
             uint32_t EEPROMSize )
11.56.3.71 WriteEepromRegisterPreconfig() [3/3] void WriteEepromRegisterPreconfig (
             uint32_t EEPROMBase,
             uint32_t DMA_reg,
             uint32_t DMA_value,
             uint32_t EEPROMSize,
             uint32_t EepromStartAddress )
```

```
11.56.3.72 WriteRegister() [1/2] void WriteRegister (
             unsigned int reg,
             array< unsigned int >^{\wedge} values)
11.56.3.73 WriteRegister() [2/2] void WriteRegister (
             unsigned int reg,
             unsigned int value )
11.56.3.74 WriteRegister32() void WriteRegister32 (
             unsigned int adr,
             unsigned int value )
11.56.3.75 WriteRegisterArray() void WriteRegisterArray (
             unsigned int reg,
             array< unsigned int >^{\land} values)
11.56.3.76 WriteRegisterTimeSlot() [1/2] void WriteRegisterTimeSlot (
             unsigned int reg,
             array< unsigned int >^{\wedge} values,
             int TimeSlot )
11.56.3.77 WriteRegisterTimeSlot() [2/2] void WriteRegisterTimeSlot (
             unsigned int reg,
             unsigned int value,
             int TimeSlot )
11.56.3.78 WriteRegisterValue() void WriteRegisterValue (
             unsigned int reg,
             unsigned int value )
```

# 11.56.4 Member Data Documentation

```
11.56.4.1 Status_AlreadyConfigured const uint32_t Status_AlreadyConfigured = (0xE0110001L)
[static]
11.56.4.2 Status_BadStartFrame const uint32_t Status_BadStartFrame = (0xE0100A00L) [static]
11.56.4.3 Status_Btstuff const uint32_t Status_Btstuff = (0xE0100002L) [static]
11.56.4.4 Status_BufferOverrun const uint32_t Status_BufferOverrun = (0xE010000CL) [static]
11.56.4.5 Status_BufferUnderrun const uint32_t Status_BufferUnderrun = (0xE010000DL) [static]
11.56.4.6 Status_Canceled const uint32_t Status_Canceled = (0xE0110000L) [static]
11.56.4.7 Status_Canceling const uint32_t Status_Canceling = (0xE0120000L) [static]
```

- 11.56.4.8 Status\_ConnectedPipes const uint32\_t Status\_ConnectedPipes = (0xE01F000AL) [static]
- 11.56.4.9 Status\_ControlNotOwned const uint32\_t Status\_ControlNotOwned = (0xE0100D00L) [static]
- 11.56.4.10 Status\_Crc const uint32\_t Status\_Crc = (0xE01000001L) [static]
- 11.56.4.11 Status\_DataOverrun const uint32\_t Status\_DataOverrun = (0xE0100008L) [static]

```
11.56.4.12 Status_DataToggleMismatch const uint32_t Status_DataToggleMismatch = (0xE0100003L)
[static]
11.56.4.13 Status_DataUnderrun const uint32_t Status_DataUnderrun = (0xE0100009L) [static]
11.56.4.14 Status_DeviceLocked const uint32_t Status_DeviceLocked = (0xE01F0010L) [static]
11.56.4.15 Status_DeviceNotFound const uint32_t Status_DeviceNotFound = (0xE01F0003L) [static]
11.56.4.16 Status DeviceRemoved const uint32_t Status_DeviceRemoved = (0xE01F0008L) [static]
11.56.4.17 Status_DevNotResponding const uint32_t Status_DevNotResponding = (0xE0100005L)
[static]
11.56.4.18 Status_EndpointHalted const uint32_t Status_EndpointHalted = (0xE0100030L) [static]
11.56.4.19 Status_ErrorBusy const uint32_t Status_ErrorBusy = (0xE0100400L) [static]
11.56.4.20 Status_ErrorShortTransfer const uint32_t Status_ErrorShortTransfer = (0xE0100900L)
[static]
11.56.4.21 Status_Fifo const uint32_t Status_Fifo = (0xE0100010L) [static]
```

11.56.4.22 Status\_FrameControlOwned const uint32\_t Status\_FrameControlOwned = (0xE0100C00L)

Generated by Doxygen

[static]

```
11.56.4.23 Status_InternalHcError const uint32_t Status_InternalHcError = (0xE0100800L) [static]
11.56.4.24 Status_InvalidParameter const uint32_t Status_InvalidParameter = (0xE0100300L) [static]
11.56.4.25 Status_InvalidPipeHandle const uint32_t Status_InvalidPipeHandle = (0xE0100600L)
 [static]
11.56.4.26 Status_InvalidUrbFunction const uint32_t Status_InvalidUrbFunction = (0xE0100200L)
 [static]
11.56.4.27 Status_loPending const uint32_t Status_IoPending = (0xE01F0006L) [static]
11.56.4.28 Status_IoTimeout const uint32_t Status_IoTimeout = (0xE01F0007L) [static]
11.56.4.29 Status_IsochRequestFailed const uint32_t Status_IsochRequestFailed = (0xE0100B00L)
 [static]
\textbf{11.56.4.30} \quad \textbf{Status\_LastUsbErrorMismatch} \quad \texttt{const uint} \\ 32\_t \quad \texttt{Status\_LastUsbErrorMismatch} \\ = (0xE01 \leftarrow 0xE01) \\ + (0xE01 \leftarrow 0xE01) \\
F0022L) [static]
11.56.4.31 Status NoBandwidth const uint32_t Status_NoBandwidth = (0xE0100700L) [static]
11.56.4.32 Status_NoMemory const uint32_t Status_NoMemory = (0xE0100100L) [static]
11.56.4.33 Status_NoSuchDevice const uint32_t Status_NoSuchDevice = (0xE01F0002L) [static]
```

```
11.56.4.34 Status_NotAccessed const uint32_t Status_NotAccessed = (0xE010000FL) [static]
11.56.4.35 Status_NotSupported const uint32_t Status_NotSupported = (0xE01F0005L) [static]
11.56.4.36 Status_PidCheckFailure const uint32_t Status_PidCheckFailure = (0xE0100006L) [static]
11.56.4.37 Status_PipeNotLinked const uint32_t Status_PipeNotLinked = (0xE01F0009L) [static]
11.56.4.38 Status RequestFailed const uint32_t Status_RequestFailed = (0xE0100500L) [static]
11.56.4.39 Status RequestMutexFailed const uint32_t Status_RequestMutexFailed = (0xE01F0021L)
[static]
11.56.4.40 Status_RequestMutexTimeout const uint32_t Status_RequestMutexTimeout = (0xE01↔
F0020L) [static]
11.56.4.41 Status_Stall const uint32_t Status_Stall = (0xE0100004L) [static]
11.56.4.42 Status Unconfigured const uint32_t Status_Unconfigured = (0xE0110002L) [static]
11.56.4.43 Status_UnexpectedPid const uint32_t Status_UnexpectedPid = (0xE0100007L) [static]
11.56.4.44 WPAError ScanningIsPending const uint32_t WPAError_ScanningIsPending = ( (0x↔
```

A0220000L) | 0x0036 ) [static]

# 11.56.5 Property Documentation

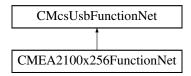
11.56.5.1 SerialNumber virtual String SerialNumber [get]

#### 11.57 CMcsUsbPointerContainer Class Reference

#### 11.58 CMEA2100x256FunctionNet Class Reference

CMEA2100x256FunctionNet is the class to control the MEA2100-256 device needs #include "Stg200xNet.h" to resolve documentation reference

Inheritance diagram for CMEA2100x256FunctionNet:



#### **Public Member Functions**

CMEA2100x256FunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pME
 — A2100x256FunctionPointerContainer)

Initializes a new instance of the CMEA2100x256FunctionNet class.

- CMEA2100x256FunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ~CMEA2100x256FunctionNet ()
- !CMEA2100x256FunctionNet ()
- StimulationLayoutConfigurationEnumNet GetLayoutConfiguration ()

Gets the stimulation layout configuration. Can be single well, 6-well or 9-well. The number of  $D \leftarrow AC$  channels available per well is Mcs::Usb::Cstg200xBasicNet::GetNumberOfAnalogChannels divided by Mcs::Usb::Cstg200xBasicNet::GetNumberOfStimulationSourcesPerElectrode.

• void SetLayoutConfiguration (StimulationLayoutConfigurationEnumNet LayoutConfiguration)

Sets the stimulation layout configuration. Can be single well, 6-well or 9-well. The number of D← AC channels available per well is Mcs::Usb::CStg200xBasicNet::GetNumberOfAnalogChannels divided by Mcs::Usb::CStg200xBasicNet::GetNumberOfStimulationSourcesPerElectrode.

# **Additional Inherited Members**

#### 11.58.1 Detailed Description

CMEA2100x256FunctionNet is the class to control the MEA2100-256 device needs #include "Stg200xNet.h" to resolve documentation reference

#### 11.58.2 Constructor & Destructor Documentation

```
11.58.2.1 CMEA2100x256FunctionNet() [1/2] CMEA2100x256FunctionNet (
CMcsUsbNet^ mcsusb,
CMcsUsbFunctionPointerContainer^ pMEA2100x256FunctionPointerContainer)
```

Initializes a new instance of the CMEA2100x256FunctionNet class.

```
11.58.2.2 CMEA2100x256FunctionNet() [2/2] CMEA2100x256FunctionNet (
CMcsUsbNet^ mcsusb )
```

```
11.58.2.3 ~CMEA2100x256FunctionNet() virtual ~CMEA2100x256FunctionNet () [virtual]
```

```
11.58.2.4 "!CMEA2100x256FunctionNet() !CMEA2100x256FunctionNet ()
```

#### 11.58.3 Member Function Documentation

```
11.58.3.1 GetLayoutConfiguration() StimulationLayoutConfigurationEnumNet GetLayoutConfiguration ()
```

Gets the stimulation layout configuration. Can be single well, 6-well or 9-well. The number of D← AC channels available per well is Mcs::Usb::CStg200xBasicNet::GetNumberOfAnalogChannels divided by Mcs::Usb::CStg200xBasicNet::GetNumberOfStimulationSourcesPerElectrode.

#### Returns

The currently active stimulation layout configuration.

```
11.58.3.2 SetLayoutConfiguration() void SetLayoutConfiguration (
StimulationLayoutConfigurationEnumNet LayoutConfiguration)
```

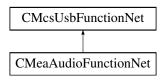
Sets the stimulation layout configuration. Can be single well, 6-well or 9-well. The number of D  $\leftarrow$  AC channels available per well is Mcs::Usb::CStg200xBasicNet::GetNumberOfAnalogChannels divided by Mcs::Usb::CStg200xBasicNet::GetNumberOfStimulationSourcesPerElectrode.

#### **Parameters**

_		
	LavoutConfiguration	The new stimulation layout configuration.

#### 11.59 CMeaAudioFunctionNet Class Reference

Inheritance diagram for CMeaAudioFunctionNet:



#### **Classes**

struct s\_setaudionet

#### **Public Member Functions**

- CMeaAudioFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> meaAudioFunction←
   PointerContainer)
- CMeaAudioFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual uint32 t GetNumberOfAudioChannels ()

Gets the number of available audio channels.

virtual uint32\_t SetAudioChannels (array< s\_setaudionet^>^ channels)

Sets the electrode to monitor and amplification for the audio channels.

- virtual uint32\_t SetAudioChannels (array < s\_setaudionet^>^ channels, unsigned int virtualDevice)
  - Sets the electrode to monitor and amplification for the audio channels.
- virtual uint32\_t GetAudioChannels ([System::Runtime::InteropServices::Out]array< s\_setaudionet^>^% channels)

Gets the electrode to monitor and amplification for the audio channels.

virtual uint32\_t GetAudioChannels ([System::Runtime::InteropServices::Out]array< s\_setaudionet^>^% channels, unsigned int virtualDevice)

Gets the electrode to monitor and amplification for the audio channels.

#### **Additional Inherited Members**

## 11.59.1 Constructor & Destructor Documentation

```
11.59.1.1 CMeaAudioFunctionNet() [1/2] CMeaAudioFunctionNet (

CMcsUsbNet^ mcsusb,

CMcsUsbFunctionPointerContainer^ meaAudioFunctionPointerContainer)
```

```
11.59.1.2 CMeaAudioFunctionNet() [2/2] CMeaAudioFunctionNet (
CMcsUsbNet^ mcsusb )
```

# 11.59.2 Member Function Documentation

Gets the electrode to monitor and amplification for the audio channels.

#### **Parameters**

channels	Struct which contains the electrode (channel) and amplification on return.
----------	--

# Returns

Error Status. 0 on success.

Gets the electrode to monitor and amplification for the audio channels.

#### **Parameters**

# **Parameters**

virtualDevice	Virtual device to use.
---------------	------------------------

#### Returns

Error Status. 0 on success.

# 11.59.2.3 GetNumberOfAudioChannels() virtual uint32\_t GetNumberOfAudioChannels ( ) [virtual]

Gets the number of available audio channels.

## Returns

The number of audio channels available, 0 when there are none.

```
11.59.2.4 SetAudioChannels() [1/2] virtual uint32_t SetAudioChannels ( array < s\_setaudionet^{>} channels ) [virtual]
```

Sets the electrode to monitor and amplification for the audio channels.

#### **Parameters**

channels	Struct which defines the electrode (channel) and amplification.	
----------	---	--

# Returns

Error Status. 0 on success.

Sets the electrode to monitor and amplification for the audio channels.

#### **Parameters**

# **Parameters**

virtualDevice	Virtual device to use.
---------------	------------------------

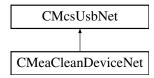
# Returns

Error Status. 0 on success.

# 11.60 CMeaCleanDeviceNet Class Reference

CMeaCleanDeviceNet is the class to access the MEA Clean device.

Inheritance diagram for CMeaCleanDeviceNet:



#### **Public Member Functions**

CMeaCleanDeviceNet ()

Initializes a new instance of the CMeaCleanDeviceNet class.

- virtual ~CMeaCleanDeviceNet ()
- !CMeaCleanDeviceNet ()
- void Start ()

Starts a MEA Clean run.

• void Stop ()

Stops a MEA Clean run.

void SetSlope (uint32\_t voltageSlope)

Sets the voltage slope.

void SetCycles (uint32\_t cycles)

Sets the number of cycles.

void SetMinVoltage (int32\_t voltageMin)

Sets the lower voltage level.

void SetMaxVoltage (int32 t voltageMax)

Sets the upper voltage level.

• bool IsRunning ()

Gets if the MEA Clean device is running.

• uint32\_t GetSlope ()

Gets the voltage slope.

uint32\_t GetCycles ()

Gets the number of cycles.

• int32\_t GetMinVoltage ()

Gets the lower voltage level.

int32\_t GetMaxVoltage ()

Gets the upper voltage level

int32\_t GetOutputVoltage ()

Gets the output voltage.

• int32\_t GetCycle ()

Gets the current cycle.

# **Additional Inherited Members**

#### 11.60.1 Detailed Description

CMeaCleanDeviceNet is the class to access the MEA Clean device.

#### 11.60.2 Constructor & Destructor Documentation

# 11.60.2.1 CMeaCleanDeviceNet() CMeaCleanDeviceNet ()

Initializes a new instance of the CMeaCleanDeviceNet class.

```
11.60.2.2 ~CMeaCleanDeviceNet() virtual ~CMeaCleanDeviceNet () [virtual]
11.60.2.3 "!CMeaCleanDeviceNet() !CMeaCleanDeviceNet ()
11.60.3 Member Function Documentation
11.60.3.1 GetCycle() int32_t GetCycle ()
Gets the current cycle.
Returns
     The cycle number.
11.60.3.2 GetCycles() uint32_t GetCycles ()
Gets the number of cycles.
Returns
     The number of cycles to run for.
11.60.3.3 GetMaxVoltage() int32_t GetMaxVoltage ( )
Gets the upper voltage level
Returns
     The upper voltage level in mV.
11.60.3.4 GetMinVoltage() int32_t GetMinVoltage ()
Gets the lower voltage level.
Returns
```

The lower voltage level in mV.

# 11.60.3.5 GetOutputVoltage() int32\_t GetOutputVoltage ( )

Gets the output voltage.

Returns

The output voltage in mV.

```
11.60.3.6 GetSlope() uint32_t GetSlope ()
```

Gets the voltage slope.

Returns

The voltage slope in mV/s.

```
11.60.3.7 IsRunning() bool IsRunning ( )
```

Gets if the MEA Clean device is running.

Returns

"true" when a run is in progress, otherwise "false".

```
11.60.3.8 SetCycles() void SetCycles (
uint32_t cycles)
```

Sets the number of cycles.

**Parameters** 

```
cycles The number of cycles to run for (0 .. 99).
```

Sets the upper voltage level.

**Parameters** 

11 84	T	<b>4</b> 0	4 0 1 0	_
voitageiviax	The upper voltage level in mV (-	-1.6	1.6 V).	

Sets the lower voltage level.

**Parameters** 

voltageMin The lower voltage level in mV (-1.6 .. 1.6 V).

```
11.60.3.11 SetSlope() void SetSlope (
uint32_t voltageSlope )
```

Sets the voltage slope.

**Parameters** 

voltageSlope	The voltage slope in mV/s (range 0 60 V/s).
--------------	---

```
11.60.3.12 Start() void Start ()
```

Starts a MEA Clean run.

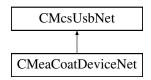
```
11.60.3.13 Stop() void Stop ()
```

Stops a MEA Clean run.

# 11.61 CMeaCoatDeviceNet Class Reference

CMeaCoatDeviceNet is the class to access the MEA Coat device.

Inheritance diagram for CMeaCoatDeviceNet:



#### **Public Member Functions**

CMeaCoatDeviceNet ()

Initializes a new instance of the CMeaCoatDeviceNet class.

- virtual ∼CMeaCoatDeviceNet ()
- !CMeaCoatDeviceNet ()
- void Start ()

Starts a MEA Coat run.

• void Stop ()

Stops a MEA Coat run.

void SetSlope (int32\_t currentSlope)

Sets the current slope.

void SetDuration (uint32\_t duration)

Sets the duration of a MEA Coat run.

void SetMaxCurrent (uint32\_t currentMax)

Sets the limit of the current ramp (absolute value).

void SetOffsetCurrent (int32 t currentOffset)

Sets the offset of the current.

• bool IsRunning ()

Gets if the MEA Clean device is running.

int32 t GetSlope ()

Gets the current slope.

uint32\_t GetDuration ()

Gets the duration of a MEA Coat run.

uint32\_t GetMaxCurrent ()

Gets the limit of the current ramp (absolute value).

• int32\_t GetOffsetCurrent ()

Gets the offset of the current.

int32\_t GetOutputCurrent ()

Gets the output current.

• int32\_t GetTimeInPlateau ()

Gets the time in the plateau.

• void SetPauseDuration (uint32 t pauseDuration)

Sets the duration of the pause between MEA Coat pulses.

uint32\_t GetPauseDuration ()

Gets the duration of the pause between MEA Coat pulses.

• int32\_t GetTimeInPause ()

Gets the time in the pause.

void SetCycles (uint32\_t cycles)

Sets the number of cycles.

uint32\_t GetCycles ()

Gets the number of cycles.

int32\_t GetCurrentCycle ()

Gets the current cycle.

# Additional Inherited Members

#### 11.61.1 Detailed Description

CMeaCoatDeviceNet is the class to access the MEA Coat device.

# 11.61.2 Constructor & Destructor Documentation

# 11.61.2.1 CMeaCoatDeviceNet() CMeaCoatDeviceNet () Initializes a new instance of the CMeaCoatDeviceNet class. 11.61.2.2 ~CMeaCoatDeviceNet() virtual ~CMeaCoatDeviceNet () [virtual] 11.61.2.3 "!CMeaCoatDeviceNet() !CMeaCoatDeviceNet () 11.61.3 Member Function Documentation 11.61.3.1 GetCurrentCycle() int32\_t GetCurrentCycle () Gets the current cycle.

Returns

The cycle number.

```
11.61.3.2 GetCycles() uint32_t GetCycles ( )
```

Gets the number of cycles.

Returns

The number of cycles to run for.

```
11.61.3.3 GetDuration() uint32_t GetDuration ( )
```

Gets the duration of a MEA Coat run.

Returns

The duration in ms.

# 11.61.3.4 GetMaxCurrent() uint32\_t GetMaxCurrent ( )

Gets the limit of the current ramp (absolute value).

Returns

The limit of the current ramp in pA (absolute value).

# 11.61.3.5 GetOffsetCurrent() int32\_t GetOffsetCurrent ( )

Gets the offset of the current.

Returns

The offset of the current in pA.

# 11.61.3.6 GetOutputCurrent() int32\_t GetOutputCurrent ( )

Gets the output current.

Returns

The output current in pA.

# 11.61.3.7 GetPauseDuration() uint32\_t GetPauseDuration ( )

Gets the duration of the pause between MEA Coat pulses.

Returns

The duration in ms.

# 11.61.3.8 GetSlope() int32\_t GetSlope ()

Gets the current slope.

Returns

The current slope in pA/s.

# 11.61.3.9 GetTimeInPause() int32\_t GetTimeInPause ( )

Gets the time in the pause.

**Returns** 

The time in the pause in ms.

# 11.61.3.10 GetTimeInPlateau() int32\_t GetTimeInPlateau ( )

Gets the time in the plateau.

Returns

The time in the plateau in ms.

# 11.61.3.11 IsRunning() bool IsRunning ( )

Gets if the MEA Clean device is running.

Returns

"true" when a run is in progress, otherwise "false".

```
11.61.3.12 SetCycles() void SetCycles (
uint32_t cycles)
```

Sets the number of cycles.

**Parameters** 

cycles The number of cycles to run for (0 .. 99).

```
11.61.3.13 SetDuration() void SetDuration ( uint32_t duration)
```

Sets the duration of a MEA Coat run.

**Parameters** 

duration	The duration in ms (range 0 65 s).
----------	------------------------------------

```
11.61.3.14 SetMaxCurrent() void SetMaxCurrent ( uint32_t currentMax )
```

Sets the limit of the current ramp (absolute value).

**Parameters** 

currentMax | The limit of the current ramp in pA (absolute value, 0 .. 18 nA).

Sets the offset of the current.

**Parameters** 

```
currentOffset The offset of the current in pA (-10 .. 10 nA).
```

```
11.61.3.16 SetPauseDuration() void SetPauseDuration ( uint32_t pauseDuration )
```

Sets the duration of the pause between MEA Coat pulses.

**Parameters** 

pauseDuration The duration in ms (range 0 .. 65 s).

```
11.61.3.17 SetSlope() void SetSlope ( int32_t currentSlope )
```

Sets the current slope.

**Parameters** 

currentSlope The current slope in pA/s (range -65 .. 65 nA/s).

```
11.61.3.18 Start() void Start ()
```

Starts a MEA Coat run.

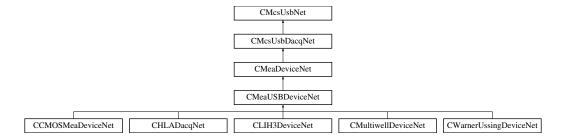
#### 11.61.3.19 Stop() void Stop ()

Stops a MEA Coat run.

#### 11.62 CMeaDeviceNet Class Reference

Base class for MEA data acquisition devices.

Inheritance diagram for CMeaDeviceNet:



#### **Public Member Functions**

CMeaDeviceNet (McsBusTypeEnumNet bustype)

Initializes a new instance of CMeaDeviceNet class.

- CMeaDeviceNet (McsBusTypeEnumNet bustype, OnChannelData^ channelData, OnError^ error)
  - Initializes a new instance of CMeaDeviceNet class.
- ∼CMeaDeviceNet ()
- virtual int32\_t GetGain ()

Gets the amplifier gain of the device.

- int32\_t GetEnumerationSpeed ()
- virtual int32 t GetAnalogGain ()

Gets the gain of the analog inputs of the device.

• virtual uint32\_t EnableDigitalIn (bool enable, unsigned int virtualDevice)

Enable the digital data word in the datastream.

• virtual uint32\_t EnableDigitalIn (DigitalDatastreamEnableEnumNet enable, unsigned int virtualDevice)

Enable digital data words in the datastream.

virtual uint32\_t EnableTimestamp (bool enable, unsigned int virtualDevice)

Enable the timestamp data word in the datastream. The timestamp is a 64 bit counter.

virtual uint32 t EnableChecksum (bool enable, unsigned int virtualDevice)

Enable the checksum data word in the datastream. The checksum is a 32 bit counter and 2x16 bit magic numbers.

• virtual void SetDigitalOut (unsigned int digout value, int pulselength)

Generate a pulse on the digital output.

• virtual uint32\_t SetNumberOfChannels (int NumberOfChannels)

Sets the number of analog channels in the datastream.

• virtual uint32\_t SetNumberOfChannels (int NumberOfChannels, unsigned int virtualDevice)

Sets the number of analog channels in the datastream.

• virtual uint32\_t SetNumberOfAnalogChannels (unsigned int NumberOfChannels\_HS1, unsigned int NumberOfChannels\_HS2, unsigned int NumberOfChannels\_DSP, unsigned int NumberOfChannels\_IF, unsigned int virtualDevice)

Sets the number of analog channels in the datastream for the MEA2100 device.

- virtual uint32\_t SetTriggerPeriod (int samples, unsigned int virtualDevice)
  - Sets the maximum number of samples per trigger.
- virtual uint32\_t SetTriggerMaskValue (unsigned int mask, unsigned int value, unsigned int virtualDevice)

Defines a pattern on the digital dataword which will start a trigger when found.

#### **Properties**

- CWClassicFunctionNet<sup>^</sup> WClassicFunctionNet [get]
- CW2100 FunctionNet<sup>^</sup> W2100 FunctionNet [get]
- CMeaAudioFunctionNet<sup>^</sup> MeaAudioFunctionNet [get]
- CMeaDigitalDataFunctionNet<sup>^</sup> MeaDigitalDataFunctionNet [get]
- CMeaFeedbackFunctionNet<sup>^</sup> MeaFeedbackFunctionNet [get]
- virtual int Gain [get]

The amplifier gain of the device. Value is gain times 1000, a value of 1000 corresponds to a gain of 1.0.

• virtual int AnalogGain [get]

The gain of the analog inputs of the device. Value is gain times 1000, a value of 1000 corresponds to a gain of 1.0.

#### **Additional Inherited Members**

#### 11.62.1 Detailed Description

Base class for MEA data acquisition devices.

There are two different device types for MEA data aquistion devices. There are the USB-MEA devices and the MC← \_Card. In .NET both classes can be accessed by the contructor of the base class CMeaDeviceNet, which contructs the correct underlying C++ class for the USB-MEA device on the one hand or the MC\_Card device on the other hand. Through this interface both device types USB-MEA devices and MC Card devices can be accessed

# 11.62.2 Constructor & Destructor Documentation

```
11.62.2.1 CMeaDeviceNet() [1/2] CMeaDeviceNet (
McsBusTypeEnumNet bustype)
```

Initializes a new instance of CMeaDeviceNet class.

#### **Parameters**

bustype	Type of device to use, either USB or PCI.
---------	---

# 11.62.2.2 CMeaDeviceNet() [2/2] CMeaDeviceNet (

```
McsBusTypeEnumNet bustype,
OnChannelData^ channelData,
OnError^ error )
```

Initializes a new instance of CMeaDeviceNet class.

# **Parameters**

bustype	Type of device to use, either USB or PCI.
---------	---

#### **Parameters**

#### **Parameters**

```
error | Callback to call when an error occurred.
```

# 11.62.2.3 $\sim$ CMeaDeviceNet() $\sim$ CMeaDeviceNet ()

# 11.62.3 Member Function Documentation

Enable the checksum data word in the datastream. The checksum is a 32 bit counter and 2x16 bit magic numbers.

### **Parameters**

enable	True to enable, False to disable.
virtualDevice	virtual device to use.

# Returns

Error Status. 0 on success.

Enable the digital data word in the datastream.

#### **Parameters**

enable	True to enable, False to disable.
virtualDevice	virtual device to use.

#### **Returns**

Error Status. 0 on success.

# 

Enable digital data words in the datastream.

#### **Parameters**

enable	True to enable, False to disable.
virtualDevice	virtual device to use.

# Returns

Error Status. 0 on success.

Enable the timestamp data word in the datastream. The timestamp is a 64 bit counter.

enable	True to enable, False to disable.
virtualDevice	virtual device to use.

#### Returns

Error Status. 0 on success.

# 11.62.3.5 GetAnalogGain() virtual int32\_t GetAnalogGain ( ) [virtual]

Gets the gain of the analog inputs of the device.

#### Returns

Gain times 1000, a value of 1000 corresponds to a gain of 1.0.

# 11.62.3.6 GetEnumerationSpeed() int32\_t GetEnumerationSpeed ( )

```
11.62.3.7 GetGain() virtual int32_t GetGain ( ) [virtual]
```

Gets the amplifier gain of the device.

### Returns

Gain times 1000, a value of 1000 corresponds to a gain of 1.0.

Generate a pulse on the digital output.

# **Parameters**

digout_value	Bitmask to set on the digital out.
--------------	------------------------------------

pulselength Pulselength in ms.
--------------------------------

# 11.62.3.9 SetNumberOfAnalogChannels() virtual uint32\_t SetNumberOfAnalogChannels (

```
unsigned int NumberOfChannels_HS1,
unsigned int NumberOfChannels_HS2,
unsigned int NumberOfChannels_DSP,
unsigned int NumberOfChannels_IF,
unsigned int virtualDevice ) [virtual]
```

Sets the number of analog channels in the datastream for the MEA2100 device.

#### **Parameters**

NumberOfChannels_HS1	Number of analog channels from the Headstage 1.
----------------------	---

#### **Parameters**

#### **Parameters**

### **Parameters**

NumberOfChannels↔	Number of analog channels from the Interfaceboard.
_IF	

#### **Parameters**

vieto al Davida a	udutualDaviaa ta waa
virtualDevice	virtualDevice to use.

# Returns

Error Status. 0 on success.

# 11.62.3.10 SetNumberOfChannels() [1/2] virtual uint32\_t SetNumberOfChannels ( int NumberOfChannels ) [virtual]

Sets the number of analog channels in the datastream.

# **Parameters**

NumberOfChannels	Number of analog channels.
------------------	----------------------------

#### Returns

Error Status. 0 on success.

# 

Sets the number of analog channels in the datastream.

#### **Parameters**

NumberOfChannels	Number of analog channels.
virtualDevice	virtual device to use.

#### Returns

Error Status. 0 on success.

```
11.62.3.12 SetTriggerMaskValue() virtual uint32_t SetTriggerMaskValue (
    unsigned int mask,
    unsigned int value,
    unsigned int virtualDevice ) [virtual]
```

Defines a pattern on the digital dataword which will start a trigger when found.

#### **Parameters**

mask	Bits in the digital dataword which are monitored for a match with value.
------	--

value	Pattern which must match for the trigger to start.
-------	--

#### Returns

Error Status. 0 on success.

Sets the maximum number of samples per trigger.

#### **Parameters**

samples	Number of samples to acquire after the trigger condition is met.

#### Returns

Error Status. 0 on success.

# 11.62.4 Property Documentation

# 11.62.4.1 AnalogGain virtual int AnalogGain [get]

The gain of the analog inputs of the device. Value is gain times 1000, a value of 1000 corresponds to a gain of 1.0.

```
11.62.4.2 Gain virtual int Gain [get]
```

The amplifier gain of the device. Value is gain times 1000, a value of 1000 corresponds to a gain of 1.0.

# 11.62.4.3 MeaAudioFunctionNet CMeaAudioFunctionNet^ MeaAudioFunctionNet [get]

# **11.62.4.4 MeaDigitalDataFunctionNet** CMeaDigitalDataFunctionNet^ MeaDigitalDataFunctionNet [get]

```
11.62.4.5 MeaFeedbackFunctionNet CMeaFeedbackFunctionNet^ MeaFeedbackFunctionNet [get]
```

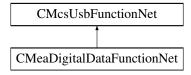
```
11.62.4.6 MeFunctionNet CMeFunctionNet^ MeFunctionNet [get]
```

```
11.62.4.7 W2100_FunctionNet CW2100_FunctionNet^ W2100_FunctionNet [get]
```

11.62.4.8 WClassicFunctionNet CWClassicFunctionNet^ WClassicFunctionNet [get]

# 11.63 CMeaDigitalDataFunctionNet Class Reference

Inheritance diagram for CMeaDigitalDataFunctionNet:



# **Public Member Functions**

- CMeaDigitalDataFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- void SetDigitalData (unsigned int digital\_value, unsigned int digital\_value\_mask)

Generate a value on the digital output.

• void SetDigitalData (unsigned int bit\_number, bool value)

Generate a value on the digital output.

unsigned int GetDigitalData ()

Get the value of the digital output.

# Additional Inherited Members

#### 11.63.1 Constructor & Destructor Documentation

```
11.63.1.1 CMeaDigitalDataFunctionNet() [1/2] CMeaDigitalDataFunctionNet (
CMcsUsbNet^ mcsusb,
CMcsUsbFunctionPointerContainer^ meaDigitalFunctionPointerContainer)
```

# 11.63.1.2 CMeaDigitalDataFunctionNet() [2/2] CMeaDigitalDataFunctionNet ( CMcsUsbNet^ mcsusb )

# 11.63.2 Member Function Documentation

# 11.63.2.1 GetDigitalData() unsigned int GetDigitalData ( )

Get the value of the digital output.

#### Returns

Value on the digital data register.

# 

Generate a value on the digital output.

# **Parameters**

bit\_number | Bit number to change.

#### **Parameters**

value Bit value.

# 11.63.2.3 SetDigitalData() [2/2] void SetDigitalData ( unsigned int digital\_value, unsigned int digital\_value\_mask)

Generate a value on the digital output.

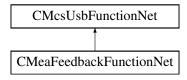
#### **Parameters**

digital\_value Value to set.

digital_value_mask	Mask for change.
--------------------	------------------

#### 11.64 CMeaFeedbackFunctionNet Class Reference

Inheritance diagram for CMeaFeedbackFunctionNet:



#### **Public Member Functions**

- CMeaFeedbackFunctionNet (CMcsUsbNet<sup>∧</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>∧</sup> meaFeedback
   FunctionNet)
- CMeaFeedbackFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- void FeedbackSetFeedback (unsigned char on, unsigned short digoutmask, unsigned short diginmask)
- unsigned int FeedbackGetSampleTimerCount ([System::Runtime::InteropServices::Out]unsigned int% CurrentCount, [System::Runtime::InteropServices::Out]unsigned int% LastKnownCount, [System::Runtime::InteropServices::Out]bool% On)
- void FeedbackSetDigitalMapping (unsigned short channel, unsigned short outmapping, unsigned short inmapping)
- void FeedbackSetFilterParameter (unsigned char filter, array< short ><sup>∧</sup> parameters)
- void FeedbackSetFilterParameter32 (unsigned char filter, array< int >^ parameters)
- void FeedbackSetIIRFilterParameter (unsigned char filter, int length, array< double >^ parameters)
- void FeedbackSetMkFilter (unsigned char filter, String<sup>^</sup> filtertype, double cheb\_ribble, String<sup>^</sup> passtype, int order, double alpha1, double alpha2)
- void FeedbackSetChannelFilter (short channel, char filter)
- void FeedbackSetGlobalChannelFilter (char filter, unsigned short firstchannel, unsigned short lastchannel)
- void FeedbackSetFilterOff ()
- void FeedbackSetNumberOfSpikeDetectors (unsigned short number)
- void FeedbackSetSpikeDetectorThreshold (unsigned short position, unsigned short sourcechannel, unsigned short resultchannel, unsigned short trigger, unsigned short totzeit, int threshold1, int threshold2, short slope)
- void FeedbackSetNumberOfRateCounter (unsigned short number)
- void FeedbackSetRateCounter (unsigned short position, unsigned short sourcechannel, unsigned short resultchannel)
- void FeedbackSetNumberOfRateDetectors (unsigned short number)
- void FeedbackSetRateDetector (unsigned short position, unsigned short resultchannel, unsigned short trigger, unsigned short totzeit, unsigned short pulses, unsigned int duration1, unsigned int duration2)
- void FeedbackSetNumberOfLogics (unsigned short number)
- void FeedbackSetLogic (unsigned short position, array< unsigned short >^ sourcechannel, unsigned short resultchannel, unsigned int lookup)
- void FeedbackSetNumberOfTriggers (unsigned short number)
- void FeedbackSetTrigger (unsigned short position, unsigned short sourcechannel, unsigned short resultchannel, unsigned short trigger, unsigned short totzeit)
- void FeedbackSetAnalogSource (AnalogSourceEnumNet AnalogSource, unsigned int Channels, unsigned int Offset)

#### **Additional Inherited Members**

#### 11.64.1 Constructor & Destructor Documentation

```
CMcsUsbNet^ mcsusb,
            CMcsUsbFunctionPointerContainer<sup>∧</sup> meaFeedbackFunctionNet )
11.64.1.2 CMeaFeedbackFunctionNet() [2/2] CMeaFeedbackFunctionNet (
            CMcsUsbNet^ mcsusb )
11.64.2 Member Function Documentation
11.64.2.1 FeedbackGetSampleTimerCount() unsigned int FeedbackGetSampleTimerCount (
            [System::Runtime::InteropServices::Out] unsigned int% CurrentCount,
            [System::Runtime::InteropServices::Out] unsigned int% LastKnownCount,
            [System::Runtime::InteropServices::Out] bool% On )
11.64.2.2 FeedbackSetAnalogSource() void FeedbackSetAnalogSource (
            AnalogSourceEnumNet AnalogSource,
            unsigned int Channels,
            unsigned int Offset )
11.64.2.3 FeedbackSetChannelFilter() void FeedbackSetChannelFilter (
            short channel,
            char filter )
11.64.2.4 FeedbackSetDigitalMapping() void FeedbackSetDigitalMapping (
            unsigned short channel,
            unsigned short outmapping,
            unsigned short inmapping )
```

```
11.64.2.5 FeedbackSetFeedback() void FeedbackSetFeedback (
             unsigned char on,
             unsigned short digoutmask,
             unsigned short diginmask )
11.64.2.6 FeedbackSetFilterOff() void FeedbackSetFilterOff ()
11.64.2.7 FeedbackSetFilterParameter() void FeedbackSetFilterParameter (
             unsigned char filter,
             array < short >^{\land} parameters)
11.64.2.8 FeedbackSetFilterParameter32() void FeedbackSetFilterParameter32 (
             unsigned char filter,
             array< int >^{\wedge} parameters )
11.64.2.9 FeedbackSetGlobalChannelFilter() void FeedbackSetGlobalChannelFilter (
             char filter,
             unsigned short firstchannel,
             unsigned short lastchannel )
11.64.2.10 FeedbackSetIIRFilterParameter() void FeedbackSetIIRFilterParameter (
             unsigned char filter,
             int length,
             array< double >^{\land} parameters )
11.64.2.11 FeedbackSetLogic() void FeedbackSetLogic (
             unsigned short position,
             array< unsigned short >^{\wedge} sourcechannel,
             unsigned short resultchannel,
             unsigned int lookup )
```

```
11.64.2.12 FeedbackSetMkFilter() void FeedbackSetMkFilter (
              unsigned char filter,
              String^ filtertype,
              double cheb_ribble,
              String^{\wedge} passtype,
              int order,
              double alpha1,
              double alpha2 )
11.64.2.13 FeedbackSetNumberOfLogics() void FeedbackSetNumberOfLogics (
              unsigned short number )
11.64.2.14 FeedbackSetNumberOfRateCounter() void FeedbackSetNumberOfRateCounter (
              unsigned short number )
\textbf{11.64.2.15} \quad \textbf{FeedbackSetNumberOfRateDetectors()} \quad \texttt{void} \quad \texttt{FeedbackSetNumberOfRateDetectors} \quad \textbf{(}
              unsigned short number )
\textbf{11.64.2.16} \quad \textbf{FeedbackSetNumberOfSpikeDetectors()} \quad \texttt{void FeedbackSetNumberOfSpikeDetectors} \quad \textbf{(}
              unsigned short number )
11.64.2.17 FeedbackSetNumberOfTriggers() void FeedbackSetNumberOfTriggers (
              unsigned short number )
11.64.2.18 FeedbackSetRateCounter() void FeedbackSetRateCounter (
              unsigned short position,
              unsigned short sourcechannel,
              unsigned short resultchannel )
11.64.2.19 FeedbackSetRateDetector() void FeedbackSetRateDetector (
              unsigned short position,
              unsigned short resultchannel,
              unsigned short trigger,
              unsigned short totzeit,
              unsigned short pulses,
              unsigned int duration1,
              unsigned int duration2 )
```

# 11.64.2.20 FeedbackSetSpikeDetectorThreshold() void FeedbackSetSpikeDetectorThreshold (

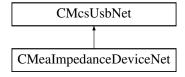
```
unsigned short position,
unsigned short sourcechannel,
unsigned short resultchannel,
unsigned short trigger,
unsigned short totzeit,
int threshold1,
int threshold2,
short slope )
```

# 11.64.2.21 FeedbackSetTrigger() void FeedbackSetTrigger (

```
unsigned short position,
unsigned short sourcechannel,
unsigned short resultchannel,
unsigned short trigger,
unsigned short totzeit)
```

# 11.65 CMealmpedanceDeviceNet Class Reference

Inheritance diagram for CMealmpedanceDeviceNet:



#### **Public Member Functions**

- CMealmpedanceDeviceNet ()
- CMeaImpedanceDeviceNet ()
- · void StartMeasurement (unsigned short channel)
- unsigned short GetReady ()
- unsigned short GetArraySize ()
- array< unsigned short > ^ GetResult ()
- unsigned short GetAdapterCode ()
- unsigned int GetImpedanceTestFrequency ()
- void SetImpedanceTestFrequency (unsigned int TestFrequency\_Hertz)

# **Additional Inherited Members**

# 11.65.1 Constructor & Destructor Documentation

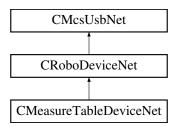
# 

```
11.65.1.2 ~CMealmpedanceDeviceNet() ~CMealmpedanceDeviceNet ()
11.65.2 Member Function Documentation
11.65.2.1 GetAdapterCode() unsigned short GetAdapterCode ( )
11.65.2.2 GetArraySize() unsigned short GetArraySize ()
11.65.2.3 GetImpedanceTestFrequency() unsigned int GetImpedanceTestFrequency ( )
11.65.2.4 GetReady() unsigned short GetReady ( )
11.65.2.5 GetResult() array<unsigned short> ^ GetResult ( )
11.65.2.6 SetImpedanceTestFrequency() void SetImpedanceTestFrequency (
            unsigned int TestFrequency_Hertz )
11.65.2.7 StartMeasurement() void StartMeasurement (
            unsigned short channel )
```

# 11.66 CMeasureTableDeviceNet Class Reference

CMeasureTableDeviceNet is the to control the MCS HLA device

 $Inheritance\ diagram\ for\ CMeasure Table Device Net:$ 



# **Public Member Functions**

• CMeasureTableDeviceNet (void)

# **Properties**

• CMcsBus\_SensorNet^ Sensor [get]

# **Additional Inherited Members**

#### 11.66.1 Detailed Description

CMeasureTableDeviceNet is the to control the MCS HLA device

# 11.66.2 Constructor & Destructor Documentation

```
11.66.2.1 CMeasureTableDeviceNet() CMeasureTableDeviceNet ( void )
```

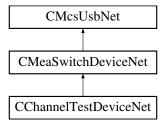
# 11.66.3 Property Documentation

```
11.66.3.1 Sensor CMcsBus_SensorNet^ Sensor [get]
```

# 11.67 CMeaSwitchDeviceNet Class Reference

The class to control the USB-MEA-Switch.

Inheritance diagram for CMeaSwitchDeviceNet:



#### **Public Member Functions**

CMeaSwitchDeviceNet ()

Constructor.

∼CMeaSwitchDeviceNet ()

Destructor.

unsigned short GetNumber ()

Gets the number of boards in the device.

array< unsigned char > ^ GetPattern ()

Gets the pattern of the switches that are currently set in the device as char array.

array< bool > ^ GetPatternBool ()

Gets the pattern of the switches that are currently set in he device as bools.

void SetPattern (array< unsigned char >^ pattern)

Sets the pattern of switches from a char array.

void SetPatternBool (array< bool >^ pattern)

Sets the pattern of switches from a.

#### **Additional Inherited Members**

#### 11.67.1 Detailed Description

The class to control the USB-MEA-Switch.

This class controls the settings of the USB-MEA-Switch. The box has two inputs for signals from a MEA amplifier. Each of the 64 outputs can be connected to one of the MEAs at the same channel.

#### 11.67.2 Constructor & Destructor Documentation

```
11.67.2.1 CMeaSwitchDeviceNet() CMeaSwitchDeviceNet ()
```

Constructor.

# $\textbf{11.67.2.2} \quad \sim \textbf{CMeaSwitchDeviceNet()} \quad \sim \texttt{CMeaSwitchDeviceNet()} \quad \\$

Destructor.

# 11.67.3 Member Function Documentation

```
 \begin{tabular}{lll} \bf 11.67.3.1 & \bf GetNumber() & \tt unsigned & \tt short & \tt GetNumber () \\ \end{tabular}
```

Gets the number of boards in the device.

The MEA-Switch are delivered with 64 or 128 channels

# 11.67.3.2 GetPattern() array<unsigned char> $^{\wedge}$ GetPattern ( )

Gets the pattern of the switches that are currently set in the device as char array.

# 11.67.3.3 GetPatternBool() array<bool> ^ GetPatternBool ( )

Gets the pattern of the switches that are currently set in he device as bools.

```
11.67.3.4 SetPattern() void SetPattern ( array < unsigned char >^{\land} pattern )
```

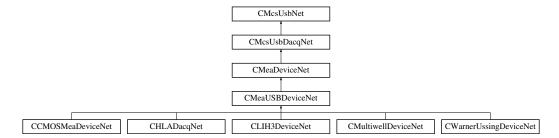
Sets the pattern of switches from a char array.

Sets the pattern of switches from a.

# 11.68 CMeaUSBDeviceNet Class Reference

Class for data acquisition via ME and MEA USB amplifiers

Inheritance diagram for CMeaUSBDeviceNet:



#### **Public Member Functions**

- CMeaUSBDeviceNet (OnChannelData<sup>^</sup> channelData, OnError<sup>^</sup> error)
  - Initializes a new instance of CMeaDeviceNet class.
- CMeaUSBDeviceNet ()

Initializes a new instance of CMeaDeviceNet class.

∼CMeaUSBDeviceNet ()

#### **Additional Inherited Members**

#### 11.68.1 Detailed Description

Class for data acquisition via ME and MEA USB amplifiers

# 11.68.2 Constructor & Destructor Documentation

```
11.68.2.1 CMeaUSBDeviceNet() [1/2] CMeaUSBDeviceNet (
OnChannelData^ channelData,
OnError^ error )
```

Initializes a new instance of CMeaDeviceNet class.

# **Parameters**

channelData	Handler to call when new data is available.
-------------	---

# **Parameters**

error Handler to call when an error occurs.

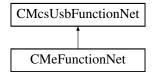
# 11.68.2.2 CMeaUSBDeviceNet() [2/2] CMeaUSBDeviceNet ( )

Initializes a new instance of CMeaDeviceNet class.

# 11.68.2.3 ~CMeaUSBDeviceNet() ~CMeaUSBDeviceNet ()

# 11.69 CMeFunctionNet Class Reference

Inheritance diagram for CMeFunctionNet:



#### **Public Member Functions**

CMeFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> meFunctionPointer
 — Container)

Initializes a new instance of the CDacCalibrationFunctionNet class.

- CMeFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ∼CMeFunctionNet (void)
- !CMeFunctionNet (void)
- · void SetTransformer (unsigned int index, bool onoff)

#### **Additional Inherited Members**

# 11.69.1 Detailed Description

#### 11.69.2 Constructor & Destructor Documentation

Initializes a new instance of the CDacCalibrationFunctionNet class.

```
11.69.2.2 CMeFunctionNet() [2/2] CMeFunctionNet (
CMcsUsbNet^ mcsusb )
```

```
11.69.2.3 ~CMeFunctionNet() virtual ~CMeFunctionNet (
void ) [virtual]
```

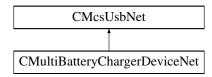
```
11.69.2.4 "!CMeFunctionNet() !CMeFunctionNet (
```

#### 11.69.3 Member Function Documentation

# 11.70 CMultiBatteryChargerDeviceNet Class Reference

CMultiBatteryChargerDeviceNet is the class to access the MBC-08 device.

Inheritance diagram for CMultiBatteryChargerDeviceNet:



#### **Public Member Functions**

CMultiBatteryChargerDeviceNet ()

Initializes a new instance of the CMultiBatteryChargerDeviceNet class.

- virtual ~CMultiBatteryChargerDeviceNet ()
- !CMultiBatteryChargerDeviceNet ()
- uint32\_t GetChargeCurrent (uint32\_t NrChannel)

gets the charge current; unit: mA

• uint32\_t GetDischargeCurrent (uint32\_t NrChannel)

gets the discharge current; unit: mA

void SetDischargeCurrentSetPoint (uint32\_t NrChannel, uint32\_t DischargeCurrent\_mA)

sets the setpoint for the discharge current; unit: mA

uint32\_t GetDischargeCurrentSetPoint (uint32\_t NrChannel)

gets the setpoint for the discharge current; unit: mA

• void SetFinalDischargeVoltage (uint32\_t NrChannel, uint32\_t FinalDischargeVoltage mV)

sets the final discharge voltage; unit: mV

uint32\_t GetFinalDischargeVoltage (uint32\_t NrChannel)

gets the final discharge voltage; unit: mV

uint32\_t GetDischargeCapacity (uint32\_t NrChannel)

gets the discharge capacity; unit: ?Ah

uint32\_t GetChargeCapacity (uint32\_t NrChannel)

gets the charge capacity; unit: ?Ah

uint32\_t GetBatteryVoltage (uint32\_t NrChannel)

gets the battery voltage; unit: mV

uint32\_t GetChannels ()

gets number of channels

void SetRatedCapacityVolatile (uint32\_t NrChannel, MbcRatedCapacityEnumNet NewRatedCapacity)

sets the rated capacity (i.e. charge current) without storing it persistently

void SetChargingMode (uint32 t NrChannel, MbcChargingModeEnumNet NewOperatingMode)

sets the charging mode: StorageCharge, LowCurrentCharge and HighCurrentCharge

MbcChargingModeEnumNet GetChargingMode (uint32\_t NrChannel)

gets the charging mode: StorageCharge, LowCurrentCharge and HighCurrentCharge

MbcChannelStateEnumNet GetChannelState (uint32\_t NrChannel)

gets the channel state: IdleNoBattery, IdleChargeFinished, CapacityTestPreCharge, CapacityTestDischarge, StorageCharge, LowCurrentCharge, HighCurrentCharge

void CapacityTest (uint32\_t NrChannel)

start capacity test on channel

void ChannelReset (uint32 t NrChannel)

cancel charging and capacity test functions; check if battery is connected

- void SetChargingPCoefficient (uint32\_t pCoefficient)
   sets the p-coefficient for charging in mA/V / nominal charging current
- uint32 t GetChargingPCoefficient ()

gets the p-coefficient for charging in mA/V / nominal charging current

void SetRatedCapacity (uint32\_t NrChannel, MbcRatedCapacityEnumNet NewRatedCapacity)
 sets the rated capacity

MbcRatedCapacityEnumNet GetRatedCapacity (uint32\_t NrChannel)
 gets the rated capacity

#### **Additional Inherited Members**

### 11.70.1 Detailed Description

CMultiBatteryChargerDeviceNet is the class to access the MBC-08 device.

#### 11.70.2 Constructor & Destructor Documentation

# 11.70.2.1 CMultiBatteryChargerDeviceNet() CMultiBatteryChargerDeviceNet ()

Initializes a new instance of the CMultiBatteryChargerDeviceNet class.

```
11.70.2.2 ~CMultiBatteryChargerDeviceNet() virtual ~CMultiBatteryChargerDeviceNet ( ) [virtual]
```

```
11.70.2.3 "!CMultiBatteryChargerDeviceNet() !CMultiBatteryChargerDeviceNet ( )
```

# 11.70.3 Member Function Documentation

start capacity test on channel

**Parameters** 

NrChannel | the channel number

```
11.70.3.2 ChannelReset() void ChannelReset ( uint32_t NrChannel)
```

cancel charging and capacity test functions; check if battery is connected

**Parameters** 

NrChannel the channel number

# **11.70.3.3 GetBatteryVoltage()** uint32\_t GetBatteryVoltage ( uint32\_t NrChannel)

gets the battery voltage; unit: mV

**Parameters** 

#### Returns

the battery voltage in mV

### 11.70.3.4 GetChannels() uint32\_t GetChannels ()

gets number of channels

Returns

number of channels

# 11.70.3.5 **GetChannelState()** MbcChannelStateEnumNet GetChannelState ( uint32\_t NrChannel)

gets the channel state: IdleNoBattery, IdleChargeFinished, CapacityTestPreCharge, CapacityTestDischarge, StorageCharge, LowCurrentCharge, HighCurrentCharge

N 01 1	
NrChannei	the channel number

Returns

the current state

# 

gets the charge capacity; unit: ?Ah

**Parameters** 

NrChannel the channel number
------------------------------

Returns

the capacity in uAh

# 

gets the charge current; unit: mA

**Parameters** 

NrChannel	the channel number
1 VI Onamici	the charmen hamber

Returns

the measured charge current in mA

# **11.70.3.8 GetChargingMode()** MbcChargingModeEnumNet GetChargingMode ( uint32\_t NrChannel )

gets the charging mode: StorageCharge, LowCurrentCharge and HighCurrentCharge

**Parameters** 

NrChannel the channel number

Returns

the charging mode

# 11.70.3.9 GetChargingPCoefficient() uint32\_t GetChargingPCoefficient ( )

gets the p-coefficient for charging in mA/V / nominal charging current

Returns

the p-coefficient

# 11.70.3.10 GetDischargeCapacity() uint32\_t GetDischargeCapacity ( uint32\_t NrChannel )

gets the discharge capacity; unit: ?Ah

**Parameters** 

NrChannel the channel number

Returns

the capacity in uAh

# 11.70.3.11 GetDischargeCurrent() uint32\_t GetDischargeCurrent ( uint32\_t NrChannel )

gets the discharge current; unit: mA

**Parameters** 

NrChannel | the channel number

Returns

the measured discharge current in mA

# 11.70.3.12 GetDischargeCurrentSetPoint() uint32\_t GetDischargeCurrentSetPoint ( uint32\_t NrChannel )

gets the setpoint for the discharge current; unit: mA

**Parameters** 

NrChannel the channel number

Returns

the discharge current in mA

```
11.70.3.13 GetFinalDischargeVoltage() uint32_t GetFinalDischargeVoltage ( uint32_t NrChannel )
```

gets the final discharge voltage; unit: mV

#### **Parameters**

#### Returns

the battery voltage in mV at the end of discharge

# 11.70.3.14 **GetRatedCapacity()** MbcRatedCapacityEnumNet GetRatedCapacity ( uint32\_t NrChannel )

gets the rated capacity

# Parameters

	_
NrChannel	the channel number

Returns

the capacity

```
11.70.3.15 SetChargingMode() void SetChargingMode (
```

uint32\_t NrChannel,
MbcChargingModeEnumNet NewOperatingMode )

sets the charging mode: StorageCharge, LowCurrentCharge and HighCurrentCharge

NrChannel	the channel number
NewOperatingMode	the charging mode

# **11.70.3.16 SetChargingPCoefficient()** void SetChargingPCoefficient ( uint32\_t pCoefficient )

sets the p-coefficient for charging in mA/V / nominal charging current

# **Parameters**

pCoefficient	the p-coefficient
--------------	-------------------

# 

sets the setpoint for the discharge current; unit: mA

#### **Parameters**

NrChannel	the channel number
DischargeCurrent_mA	the discharge current in mA

# 

sets the final discharge voltage; unit: mV

#### **Parameters**

NrChannel	the channel number
FinalDischargeVoltage_mV	the battery voltage in mV at the end of discharge

# 11.70.3.19 SetRatedCapacity() void SetRatedCapacity ( uint32\_t NrChannel,

 ${\tt MbcRatedCapacityEnumNet}\ \textit{NewRatedCapacity}\ )$ 

sets the rated capacity

NrChannel	the channel number
NewRatedCapacity	the capacity

# 

sets the rated capacity (i.e. charge current) without storing it persistently

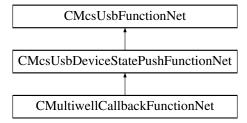
#### **Parameters**

NrChannel	the channel number
NewRatedCapacity	the capacity

# 11.71 CMultiwellCallbackFunctionNet Class Reference

CMultiwellCallbackFunctionNet is the class to access the Multiwell-Mini-Stimulator

Inheritance diagram for CMultiwellCallbackFunctionNet:



#### **Public Member Functions**

- delegate void OnGetPlateClampStateByHeadstage (uint32\_t Headstage, PlateClampEnumNet plateState)
- CMultiwellCallbackFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pMultiwell←
   CallbackFunctionPointerContainer)

Initializes a new instance of the CMultiwellCallbackFunctionNet class.

- CMultiwellCallbackFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ~CMultiwellCallbackFunctionNet ()
- !CMultiwellCallbackFunctionNet ()
- PlateClampEnumNet GetPlateClampStateByHeadstage (uint32\_t Headstage)

Gets the state of the plate

#### **Events**

• OnGetPlateClampStateByHeadstage GetPlateClampStateByHeadstageEvent [add, remove, raise]

Event fires when the plate state for the headstage number has changed

# **Additional Inherited Members**

#### 11.71.1 Detailed Description

CMultiwellCallbackFunctionNet is the class to access the Multiwell-Mini-Stimulator

#### 11.71.2 Constructor & Destructor Documentation

```
11.71.2.1 CMultiwellCallbackFunctionNet() [1/2] CMultiwellCallbackFunctionNet (
CMcsUsbNet^ mcsusb,
CMcsUsbFunctionPointerContainer^ pMultiwellCallbackFunctionPointerContainer)
```

Initializes a new instance of the CMultiwellCallbackFunctionNet class.

```
11.71.2.2 CMultiwellCallbackFunctionNet() [2/2] CMultiwellCallbackFunctionNet ( CMcsUsbNet^ mcsusb )
```

```
11.71.2.3 ~CMultiwellCallbackFunctionNet() virtual ~CMultiwellCallbackFunctionNet ( ) [virtual]
```

```
11.71.2.4 "!CMultiwellCallbackFunctionNet() !CMultiwellCallbackFunctionNet ( )
```

#### 11.71.3 Member Function Documentation

# 11.71.3.1 GetPlateClampStateByHeadstage() PlateClampEnumNet GetPlateClampStateByHeadstage ( uint32\_t Headstage )

Gets the state of the plate

**Parameters** 

Headstage	The headstage number
-----------	----------------------

Returns

The plate state

```
11.71.3.2 OnGetPlateClampStateByHeadstage() delegate void OnGetPlateClampStateByHeadstage ( uint32_t Headstage, PlateClampEnumNet plateState )
```

#### 11.71.4 Event Documentation

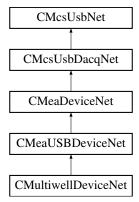
11.71.4.1 GetPlateClampStateByHeadstageEvent OnGetPlateClampStateByHeadstage<sup>∧</sup> GetPlateClamp↔ StateByHeadstageEvent [add], [remove], [raise]

Event fires when the plate state for the headstage number has changed

# 11.72 CMultiwellDeviceNet Class Reference

CMultiwellDeviceNet is the class to access the Multiwell device.

Inheritance diagram for CMultiwellDeviceNet:



#### **Public Member Functions**

• CMultiwellDeviceNet ()

Initializes a new instance of the CMultiwellDeviceNet class.

- virtual ∼CMultiwellDeviceNet ()
- !CMultiwellDeviceNet ()
- PlateClampEnumNet GetPlateClampState ()

Gets the state of the Multiwell plate clamp.

• PlateClampEnumNet GetPlateClampState (uint32\_t Headstage)

Gets the state of the plate

void OpenPlateClamp ()

Opens the plate clamp.

void ClosePlateClamp ()

Closes the plate clamp.

• void StopPlateClamp ()

Stops the plate clamp movement.

uint32\_t GetPlateClampLockState ()

Gets the state of the plate clamp lock.

void LockPlateClamp ()

Locks the plate clamp.

void UnlockPlateClamp ()

Unlocks the plate clamp.

• MultiwellPlateTypeEnumNet GetPlateType ()

Gets the plate type.

MultiwellPlateTypeEnumNet GetPlateType (uint32\_t Headstage)

Gets the plate type.

void SetPlateType (MultiwellPlateTypeEnumNet plateType)

Sets the plate type.

void SetPlateType (uint32\_t Headstage, MultiwellPlateTypeEnumNet plateType)

Sets the plate type.

void SetPlateMux (uint32\_t muxSelection)

Selects a one quarter of the electrodes on a high density Multiwell plate.

void SetPlateMux (uint32\_t Headstage, uint32\_t muxSelection)

Selects a one quarter of the electrodes on a high density Multiwell plate.

uint32 t GetPlateMux ()

Gets the selected quarter of the electrodes on a high density Multiwell plate.

uint32 t GetPlateMux (uint32 t Headstage)

Gets the selected quarter of the electrodes on a high density Multiwell plate.

bool IsPlateTypeValid ()

Checks whether the plate type is valid, meaning all pins have contact.

bool IsPlateTypeValid (uint32\_t Headstage)

Checks whether the plate type is valid, meaning all pins have contact.

void SetPowerMuxPlate (uint32\_t Headstage, bool powerOn)

On the Multiwell Mini device, turn Power to the MUX Plate On or Off.

bool GetPowerMuxPlate (uint32\_t Headstage)

On the Multiwell Mini device, Query if Power to the MUX Plate is On or Off.

### **Additional Inherited Members**

#### 11.72.1 Detailed Description

CMultiwellDeviceNet is the class to access the Multiwell device.

# 11.72.2 Constructor & Destructor Documentation

### 11.72.2.1 CMultiwellDeviceNet() CMultiwellDeviceNet ()

Initializes a new instance of the CMultiwellDeviceNet class.

# $\textbf{11.72.2.2} \quad \sim \textbf{CMultiwellDeviceNet()} \quad \text{virtual} \quad \sim \texttt{CMultiwellDeviceNet ()} \quad [\texttt{virtual}]$

# 11.72.2.3 "!CMultiwellDeviceNet() !CMultiwellDeviceNet ( )

#### 11.72.3 Member Function Documentation

#### 11.72.3.1 ClosePlateClamp() void ClosePlateClamp ( )

Closes the plate clamp.

#### 11.72.3.2 GetPlateClampLockState() uint32\_t GetPlateClampLockState ( )

Gets the state of the plate clamp lock.

Returns

the state of the plate lock (unlocked/locked)

# 11.72.3.3 GetPlateClampState() [1/2] PlateClampEnumNet GetPlateClampState ( )

Gets the state of the Multiwell plate clamp.

Returns

the state of the plate clamp (open/closed)

# 11.72.3.4 GetPlateClampState() [2/2] PlateClampEnumNet GetPlateClampState ( uint32\_t Headstage )

Gets the state of the plate

**Parameters** 

Headstage	The headstage number

Returns

The plate state

# 11.72.3.5 GetPlateMux() [1/2] uint32\_t GetPlateMux ( )

Gets the selected quarter of the electrodes on a high density Multiwell plate.

Returns

the selected quarter

```
11.72.3.6 GetPlateMux() [2/2] uint32_t GetPlateMux (
             uint32_t Headstage )
```

Gets the selected quarter of the electrodes on a high density Multiwell plate.

#### **Parameters**

Headstage	The headstage to query.
-----------	-------------------------

Returns

the selected quarter

```
11.72.3.7 GetPlateType() [1/2] MultiwellPlateTypeEnumNet GetPlateType ( )
```

Gets the plate type.

Returns

the plate type

```
11.72.3.8 GetPlateType() [2/2] MultiwellPlateTypeEnumNet GetPlateType (
             uint32_t Headstage )
```

Gets the plate type.

**Parameters** 

Headstage	The headstage to query.
-----------	-------------------------

Returns

the plate type

```
11.72.3.9 GetPowerMuxPlate() bool GetPowerMuxPlate (
```

uint32\_t Headstage )

On the Multiwell Mini device, Query if Power to the MUX Plate is On or Off.

Headstage   The headstage to que
----------------------------------

# Returns

"true" Power is On, "false" Power is Off

# 11.72.3.10 IsPlateTypeValid() [1/2] bool IsPlateTypeValid ( )

Checks whether the plate type is valid, meaning all pins have contact.

#### Returns

"true" when all pins have contact, otherwise "false".

# 11.72.3.11 **IsPlateTypeValid()** [2/2] bool IsPlateTypeValid ( uint32\_t *Headstage* )

Checks whether the plate type is valid, meaning all pins have contact.

#### **Parameters**

Headstage	The headstage to query.
-----------	-------------------------

#### Returns

"true" when all pins have contact, otherwise "false".

### 11.72.3.12 LockPlateClamp() void LockPlateClamp ( )

Locks the plate clamp.

### 11.72.3.13 OpenPlateClamp() void OpenPlateClamp ( )

Opens the plate clamp.

Selects a one quarter of the electrodes on a high density Multiwell plate.

Headstage	The headstage to query.
muxSelection	the selected quarter

# 11.72.3.15 SetPlateMux() [2/2] void SetPlateMux ( uint32\_t muxSelection )

Selects a one quarter of the electrodes on a high density Multiwell plate.

#### **Parameters**

muxSelection	the selected quarter
--------------	----------------------

Sets the plate type.

# **Parameters**

```
plateType the plate type
```

Sets the plate type.

# **Parameters**

Headstage	The headstage to query.
plateType	the plate type

On the Multiwell Mini device, turn Power to the MUX Plate On or Off.

Headstage	The headstage to query.
powerOn	"true" to turn Power On, "false" to turn Power Off

# 11.72.3.19 StopPlateClamp() void StopPlateClamp ( )

Stops the plate clamp movement.

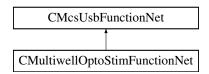
#### 11.72.3.20 UnlockPlateClamp() void UnlockPlateClamp ( )

Unlocks the plate clamp.

# 11.73 CMultiwellOptoStimFunctionNet Class Reference

CMultiwellOptoStimFunctionNet is the class to access the optical properties of the Multiwell Optostim device

Inheritance diagram for CMultiwellOptoStimFunctionNet:



#### **Public Member Functions**

- CMultiwellOptoStimFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pMultiwell
   — OptoStimFunctionPointerContainer)
  - Initializes a new instance of the CMultiwellOptoStimFunctionNet class.
- CMultiwellOptoStimFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ~CMultiwellOptoStimFunctionNet ()
- !CMultiwellOptoStimFunctionNet ()
- uint32\_t GetWaveLengthInNanometer (uint16\_t channel)
- uint32\_t GetAbsMaxCurrentInMicroAmp (uint16\_t channel)
- uint32\_t GetMaxDurationHighCurrentInMicroSec (uint16\_t channel)
- uint32\_t GetMaxDutyCycleHighCurrent (uint16\_t channel)
- uint32\_t GetPermanentCurrentInMicroAmp (uint16\_t channel)
- uint32\_t GetColorRgb (uint16\_t channel)
- String ^ GetColorStr (uint16\_t channel)
- void SetWaveLengthInNanometer (uint16\_t channel, uint32\_t WaveLength\_nm)
- void SetAbsMaxCurrentInMicroAmp (uint16\_t channel, uint32\_t AbsoluteMaxCurrent\_uA)
- $\bullet\ void\ Set Max Duration High Current In Micro Sec\ (uint 16\_t\ channel,\ uint 32\_t\ Absolute Max Duration\_us)$
- void SetMaxDutyCycleHighCurrent (uint16 t channel, uint32 t MaxDutyCycleHighCurrent)
- void SetPermanentCurrentInMicroAmp (uint16\_t channel, uint32\_t PermanentCurrent\_uA)
- void SetColorRgb (uint16\_t channel, uint32\_t ColorRGB)
- void SetColorStr (uint16\_t channel, String<sup>^</sup> ColorString)

#### **Additional Inherited Members**

#### 11.73.1 Detailed Description

CMultiwellOptoStimFunctionNet is the class to access the optical properties of the Multiwell Optostim device

#### 11.73.2 Constructor & Destructor Documentation

```
11.73.2.1 CMultiwellOptoStimFunctionNet() [1/2] CMultiwellOptoStimFunctionNet (
CMcsUsbNet^ mcsusb,
CMcsUsbFunctionPointerContainer^ pMultiwellOptoStimFunctionPointerContainer )
```

Initializes a new instance of the CMultiwellOptoStimFunctionNet class.

```
11.73.2.2 CMultiwellOptoStimFunctionNet() [2/2] CMultiwellOptoStimFunctionNet (
CMcsUsbNet^ mcsusb)
```

11.73.2.3 ~CMultiwellOptoStimFunctionNet() virtual ~CMultiwellOptoStimFunctionNet () [virtual]

```
11.73.2.4 "!CMultiwellOptoStimFunctionNet() !CMultiwellOptoStimFunctionNet ( )
```

### 11.73.3 Member Function Documentation

```
11.73.3.1 GetAbsMaxCurrentInMicroAmp() uint32_t GetAbsMaxCurrentInMicroAmp ( uint16_t channel)
```

#### **Parameters**

```
channel the (analog) channel number
```

# Returns

absolute max. current; unit: uA

channel	the (analog) channel number
---------	-----------------------------

#### Returns

RGB-value of LED color

# 

#### **Parameters**

channel	the (analog) channel number
---------	-----------------------------

# Returns

LED color as string

# 11.73.3.4 **GetMaxDurationHighCurrentInMicroSec()** uint32\_t GetMaxDurationHighCurrentInMicroSec ( uint16\_t channel)

# **Parameters**

#### Returns

max. duration the LED can stand the abs. max current; unit: us

# **11.73.3.5 GetMaxDutyCycleHighCurrent()** uint32\_t GetMaxDutyCycleHighCurrent ( uint16\_t *channel* )

channel	the (analog) channel number

max. duty cycle at max. current; unit: 100\*%

# 11.73.3.6 GetPermanentCurrentInMicroAmp() uint32\_t GetPermanentCurrentInMicroAmp (

uint16\_t channel )

#### **Parameters**

channel	the (analog) channel number
---------	-----------------------------

#### Returns

max. current the LED can stand when always switched on; unit: uA

# 11.73.3.7 GetWaveLengthInNanometer() uint32\_t GetWaveLengthInNanometer (

uint16\_t channel )

#### **Parameters**

channel	the (analog) channel number
---------	-----------------------------

# Returns

wavelength of this channel's LEDs; unit: nm

# 11.73.3.8 SetAbsMaxCurrentInMicroAmp() void SetAbsMaxCurrentInMicroAmp (

```
uint16_t channel,
uint32_t AbsoluteMaxCurrent_uA )
```

### **Parameters**

channel	the (analog) channel number
AbsoluteMaxCurrent_uA	absolute max. current; unit: uA

# 11.73.3.9 SetColorRgb() void SetColorRgb (

```
uint16_t channel,
uint32_t ColorRGB )
```

#### **Parameters**

channel	the (analog) channel number
ColorRGB	RGB-value of LED color

# 11.73.3.10 SetColorStr() void SetColorStr ( uint16\_t channel, String^ ColorString)

#### **Parameters**

channel	the (analog) channel number
ColorString	LED color as string

# 

#### **Parameters**

channel	the (analog) channel number	
AbsoluteMaxDuration_us	max. duration the LED can stand the abs. max current; unit: us	

# 

#### **Parameters**

channel	the (analog) channel number
MaxDutyCycleHighCurrent	max. duty cycle at max. current; unit: 100*%

# 

# **Parameters**

channel	the (analog) channel number
PermanentCurrent_uA	max. current the LED can stand when always switched on; unit: uA

# 11.73.3.14 SetWaveLengthInNanometer() void SetWaveLengthInNanometer ( uint16\_t channel,

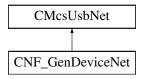
uint32\_t WaveLength\_nm )

#### **Parameters**

channel	the (analog) channel number
WaveLength_nm	wavelength of this channel's LEDs; unit: nm

# 11.74 CNF\_GenDeviceNet Class Reference

Inheritance diagram for CNF\_GenDeviceNet:



# **Public Member Functions**

- CNF\_GenDeviceNet (void)
- ∼CNF\_GenDeviceNet (void)
- void Set\_Values (unsigned int frequency, unsigned int amplitude)

# **Additional Inherited Members**

#### 11.74.1 Constructor & Destructor Documentation

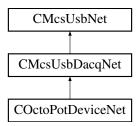
11.74.1.2 
$$\sim$$
CNF\_GenDeviceNet()  $\sim$ CNF\_GenDeviceNet ( void )

#### 11.74.2 Member Function Documentation

```
11.74.2.1 Set_Values() void Set_Values (
          unsigned int frequency,
          unsigned int amplitude )
```

#### 11.75 COctoPotDeviceNet Class Reference

Inheritance diagram for COctoPotDeviceNet:



#### **Public Member Functions**

- COctoPotDeviceNet (void)
- COctoPotDeviceNet (OnChannelData^ channelData, OnError^ error)
- uint32\_t SetOutputRate (uint32\_t rate)
- uint32\_t SetBathclamp (unsigned int block, bool enable)
- uint32 t SetDacValue (int channel, int value)
- uint32\_t SetDacAutoControl (unsigned int channel)
- uint32\_t SetPidParameter (unsigned int channel, int const\_p, int const\_i, int shift\_p, int shift\_i)
- uint32\_t SetRampParameter (unsigned int channel, int start, int min, int max, int slope, int slope2, int pause, unsigned int samples)
- uint32\_t RampStart (int channelmap)
- uint32\_t SetSineParameter (unsigned int channel, int amplitude)
- uint32\_t SineStart (int channelmap)
- uint32\_t SetPatternListEntry (unsigned int channel, unsigned int position, unsigned int duration, int value)
- uint32\_t PatternListStart (int channelmap)
- uint32\_t SetAdcOffset (unsigned int channel, int offset)
- · uint32\_t SetDacOffset (unsigned int channel, int offset)
- uint32\_t ResetAdcOffset (unsigned int channel)
- uint32\_t ResetDacOffset (unsigned int channel)
- uint32 t BurnAdcOffset ()
- uint32\_t BurnDacOffset ()
- uint32\_t GetAdcOffset (unsigned int channel, [System::Runtime::InteropServices::Out] int <sup>∧</sup> offset)
- uint32 t GetDacOffset (unsigned int channel, [System::Runtime::InteropServices::Out] int ^ offset)
- uint32 t SetAmplificationSwitch (unsigned int channel, unsigned int state)
- uint32\_t SetChannelSwitch (unsigned int channel, unsigned int state)
- uint32\_t SetNumberOfChannels (unsigned int NumberOfChannels)
- uint32 t EnableDigitalIn (bool enable)
- uint32\_t EnableTimestamp (bool enable)
- uint32 t EnableChecksum (bool enable)

#### **Additional Inherited Members**

# 11.75.1 Constructor & Destructor Documentation

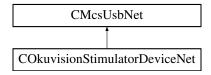
```
11.75.1.1 COctoPotDeviceNet() [1/2] COctoPotDeviceNet (
             void )
11.75.1.2 COctoPotDeviceNet() [2/2] COctoPotDeviceNet (
             OnChannelData^ channelData,
             OnError<sup>∧</sup> error )
11.75.2 Member Function Documentation
11.75.2.1 BurnAdcOffset() uint32_t BurnAdcOffset ( )
11.75.2.2 BurnDacOffset() uint32_t BurnDacOffset ( )
11.75.2.3 EnableChecksum() uint32_t EnableChecksum (
             bool enable )
11.75.2.4 EnableDigitalIn() uint32_t EnableDigitalIn (
             bool enable )
11.75.2.5 EnableTimestamp() uint32_t EnableTimestamp (
             bool enable )
11.75.2.6 GetAdcOffset() uint32_t GetAdcOffset (
             unsigned int channel,
             [System::Runtime::InteropServices::Out] int ^ offset )
11.75.2.7 GetDacOffset() uint32_t GetDacOffset (
             unsigned int channel,
             [System::Runtime::InteropServices::Out] int ^{\land} offset )
```

```
11.75.2.8 PatternListStart() uint32_t PatternListStart (
              int channelmap )
11.75.2.9 RampStart() uint32_t RampStart (
              int channelmap )
\textbf{11.75.2.10} \quad \textbf{ResetAdcOffset()} \quad \texttt{uint32\_t} \;\; \texttt{ResetAdcOffset} \;\; \texttt{(}
              unsigned int channel )
11.75.2.11 ResetDacOffset() uint32_t ResetDacOffset (
              unsigned int channel )
11.75.2.12 SetAdcOffset() uint32_t SetAdcOffset (
              unsigned int channel,
              int offset )
11.75.2.13 SetAmplificationSwitch() uint32_t SetAmplificationSwitch (
              unsigned int channel,
              unsigned int state )
11.75.2.14 SetBathclamp() uint32_t SetBathclamp (
              unsigned int block,
              bool enable )
11.75.2.15 SetChannelSwitch() uint32_t SetChannelSwitch (
              unsigned int channel,
              unsigned int state )
11.75.2.16 SetDacAutoControl() uint32_t SetDacAutoControl (
              unsigned int channel )
```

```
11.75.2.17 SetDacOffset() uint32_t SetDacOffset (
             unsigned int channel,
             int offset )
11.75.2.18 SetDacValue() uint32_t SetDacValue (
             int channel,
             int value )
11.75.2.19 SetNumberOfChannels() uint32_t SetNumberOfChannels (
             unsigned int NumberOfChannels )
11.75.2.20 SetOutputRate() uint32_t SetOutputRate (
             uint32_t rate )
11.75.2.21 SetPatternListEntry() uint32_t SetPatternListEntry (
             unsigned int channel,
             unsigned int position,
             unsigned int duration,
             int value )
11.75.2.22 SetPidParameter() uint32_t SetPidParameter (
             unsigned int channel,
             int const_p,
             int const_i,
             int shift_p,
             int shift_i )
11.75.2.23 SetRampParameter() uint32_t SetRampParameter (
             unsigned int channel,
             int start,
             int min,
             int max,
             int slope,
             int slope2,
             int pause,
             unsigned int samples )
```

#### 11.76 COkuvisionStimulatorDeviceNet Class Reference

Inheritance diagram for COkuvisionStimulatorDeviceNet:



#### **Public Member Functions**

- · COkuvisionStimulatorDeviceNet (void)
- ~COkuvisionStimulatorDeviceNet (void)
- void SetPulseform (int channel, int current, int pulsewidth, int periode, int duration)
- void GetPulseform (int channel, [System::Runtime::InteropServices::Out] int% current, [System::Runtime ←
   ::InteropServices::Out] int% pulsewidth, [System::Runtime::InteropServices::Out] int% periode, [System::←
   Runtime::InteropServices::Out] int% duration)
- void SetMaxPower (int channel, int power)
- int GetMaxPower (int channel)
- void SetMaxVoltage (int channel, int voltage)
- int GetMaxVoltage (int channel)
- void SetCheckVoltage (int channel, int voltage)
- int GetCheckVoltage (int channel)
- int GetVoltage (int channel)
- · void SetDACOffset (int channel, int part, int offset)
- int GetDACOffset (int channel, int part)
- void SetRTC (uint8\_t year, uint8\_t month, uint8\_t day, uint8\_t hour, uint8\_t minute, uint8\_t second)
- void GetRTC ([System::Runtime::InteropServices::Out] uint8\_t% year, [System::Runtime::InteropServices...Out] uint8\_t% month, [System::Runtime::InteropServices::Out] uint8\_t% day, [System::Runtime::Interop...Out] uint8\_t% hour, [System::Runtime::InteropServices::Out] uint8\_t% minute, [System::Runtime.....InteropServices::Out] uint8\_t% second)
- void SetRTC (DateTime timestamp)
- DateTime GetRTC ()
- void GetStimulatorStatus ([System::Runtime::InteropServices::Out] int% startstop, [System::Runtime::

  InteropServices::Out] int% last\_error, [System::Runtime::InteropServices::Out] int% battery\_status)
- void SetCurrentFactor (int channel, int factor)
- · int GetCurrentFactor (int channel)

#### **Additional Inherited Members**

# 11.76.1 Constructor & Destructor Documentation

```
11.76.1.1 COkuvisionStimulatorDeviceNet() COkuvisionStimulatorDeviceNet (
            void )
11.76.1.2 ~COkuvisionStimulatorDeviceNet() ~COkuvisionStimulatorDeviceNet (
             void )
11.76.2 Member Function Documentation
11.76.2.1 GetCheckVoltage() int GetCheckVoltage (
             int channel )
11.76.2.2 GetCurrentFactor() int GetCurrentFactor (
             int channel )
11.76.2.3 GetDACOffset() int GetDACOffset (
            int channel,
             int part )
11.76.2.4 GetMaxPower() int GetMaxPower (
            int channel )
11.76.2.5 GetMaxVoltage() int GetMaxVoltage (
             int channel )
```

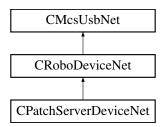
```
 \textbf{11.76.2.6} \quad \textbf{GetPulseform()} \quad \texttt{void GetPulseform ()} \\
              int channel,
              [System::Runtime::InteropServices::Out] int% current,
              [System::Runtime::InteropServices::Out] int% pulsewidth,
              [System::Runtime::InteropServices::Out] int% periode,
              [System::Runtime::InteropServices::Out] int% duration )
11.76.2.7 GetRTC() [1/2] DateTime GetRTC ( )
11.76.2.8 GetRTC() [2/2] void GetRTC (
              [System::Runtime::InteropServices::Out] uint8_t% year,
              [System::Runtime::InteropServices::Out] uint8_t% month,
              [System::Runtime::InteropServices::Out] uint8_t% day,
              [System::Runtime::InteropServices::Out] uint8_t% hour,
              [System::Runtime::InteropServices::Out] uint8_t% minute,
              [System::Runtime::InteropServices::Out] uint8_t% second )
11.76.2.9 GetStimulatorStatus() void GetStimulatorStatus (
              [System::Runtime::InteropServices::Out] int% startstop,
              [{\tt System::Runtime::InteropServices::Out}] \  \, {\tt int} \\ \textit{ last\_error,}
              [System::Runtime::InteropServices::Out] int% battery_status )
11.76.2.10 GetVoltage() int GetVoltage (
              int channel )
11.76.2.11 SetCheckVoltage() void SetCheckVoltage (
              int channel,
              int voltage )
11.76.2.12 SetCurrentFactor() void SetCurrentFactor (
              int channel,
              int factor )
```

```
11.76.2.13 SetDACOffset() void SetDACOffset (
             int channel,
             int part,
             int offset )
11.76.2.14 SetMaxPower() void SetMaxPower (
             int channel,
             int power )
11.76.2.15 SetMaxVoltage() void SetMaxVoltage (
             int channel,
             int voltage )
11.76.2.16 SetPulseform() void SetPulseform (
             int channel,
             int current,
             int pulsewidth,
             int periode,
             int duration )
11.76.2.17 SetRTC() [1/2] void SetRTC (
             DateTime timestamp )
11.76.2.18 SetRTC() [2/2] void SetRTC (
             uint8_t year,
             uint8_t month,
             uint8_t day,
             uint8_t hour,
             uint8_t minute,
             uint8_t second )
```

# 11.77 CPatchServerDeviceNet Class Reference

CPatchServerDeviceNet is the class to control the MCS PatchServer device

Inheritance diagram for CPatchServerDeviceNet:



#### **Public Member Functions**

CPatchServerDeviceNet (void)

# **Properties**

• CMcsBus\_SensorNet^ Sensor [get]

#### **Additional Inherited Members**

# 11.77.1 Detailed Description

CPatchServerDeviceNet is the class to control the MCS PatchServer device

#### 11.77.2 Constructor & Destructor Documentation

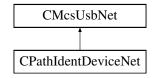
```
11.77.2.1 CPatchServerDeviceNet() CPatchServerDeviceNet (
void )
```

# 11.77.3 Property Documentation

```
11.77.3.1 Sensor CMcsBus_SensorNet^ Sensor [get]
```

#### 11.78 CPathIdentDeviceNet Class Reference

Inheritance diagram for CPathIdentDeviceNet:



# **Public Member Functions**

- CPathIdentDeviceNet (void)
- ∼CPathIdentDeviceNet (void)
- void Set\_Values (unsigned int frequency, unsigned int amplitude)
- void Measure ([System::Runtime::InteropServices::Out] unsigned int% phase, [System::Runtime::Interop←
   Services::Out] unsigned int% amplitude)

#### **Additional Inherited Members**

# 11.78.1 Constructor & Destructor Documentation

```
11.78.1.1 CPathIdentDeviceNet() CPathIdentDeviceNet (
void )

11.78.1.2 ~CPathIdentDeviceNet() ~CPathIdentDeviceNet (
void )

11.78.2 Member Function Documentation
```

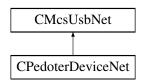
```
11.78.2.1 Measure() void Measure (
```

```
[System::Runtime::InteropServices::Out] unsigned int% phase,
[System::Runtime::InteropServices::Out] unsigned int% amplitude)
```

```
11.78.2.2 Set_Values() void Set_Values (
          unsigned int frequency,
          unsigned int amplitude )
```

#### 11.79 CPedoterDeviceNet Class Reference

Inheritance diagram for CPedoterDeviceNet:



# **Public Member Functions**

CPedoterDeviceNet ()

Initializes a new instance of the CPedoterDeviceNet class.

- virtual ∼CPedoterDeviceNet ()
- !CPedoterDeviceNet ()
- uint32\_t GetCommand (uint16\_t Argument)

Get value from the pedoter device

void SetCommand (uint16\_t Argument, uint32\_t pData)

Set value on the pedoter device

#### **Additional Inherited Members**

#### 11.79.1 Detailed Description

#### 11.79.2 Constructor & Destructor Documentation

```
11.79.2.1 CPedoterDeviceNet() CPedoterDeviceNet ()
```

Initializes a new instance of the CPedoterDeviceNet class.

```
11.79.2.2 ~ CPedoterDeviceNet() virtual ~ CPedoterDeviceNet () [virtual]
```

```
11.79.2.3 "!CPedoterDeviceNet() !CPedoterDeviceNet ()
```

#### 11.79.3 Member Function Documentation

```
11.79.3.1 GetCommand() uint32_t GetCommand ( uint16_t Argument )
```

Get value from the pedoter device

**Parameters** 

```
Argument argument
```

Returns

value

Set value on the pedoter device

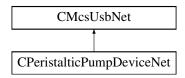
#### **Parameters**

Argument	argument
pData	value

# 11.80 CPeristalticPumpDeviceNet Class Reference

CPeristalticPumpDeviceNet is the class to control a Persistaltic Pump.

Inheritance diagram for CPeristalticPumpDeviceNet:



#### **Public Member Functions**

- CPeristalticPumpDeviceNet (void)

  Initialize a new instance of the CPeristalticPumpDeviceNet class.
- ~CPeristalticPumpDeviceNet (void)

# **Properties**

CMcsBus\_MotorControlNet<sup>^</sup> McsBus\_MotorControl [get]

# **Additional Inherited Members**

# 11.80.1 Detailed Description

CPeristalticPumpDeviceNet is the class to control a Persistaltic Pump.

# 11.80.2 Constructor & Destructor Documentation

# 11.80.2.1 CPeristalticPumpDeviceNet() CPeristalticPumpDeviceNet ( void )

Initialize a new instance of the CPeristalticPumpDeviceNet class.

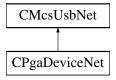
```
11.80.2.2 ~CPeristalticPumpDeviceNet() ~CPeristalticPumpDeviceNet (
```

# 11.80.3 Property Documentation

11.80.3.1 McsBus\_MotorControl CMcsBus\_MotorControlNet^ McsBus\_MotorControl [get]

# 11.81 CPgaDeviceNet Class Reference

Inheritance diagram for CPgaDeviceNet:



#### **Public Member Functions**

- · CPgaDeviceNet ()
- ∼CPgaDeviceNet ()
- uint32\_t GetNumFrequencyRanges ([System::Runtime::InteropServices::Out]int% numRanges)
- uint32\_t GetFrequencyRange (int rangeIndex, [System::Runtime::InteropServices::Out]int% low, [System::

  Runtime::InteropServices::Out]int% high, [System::Runtime::InteropServices::Out]int% channels, [System
  ::Runtime::InteropServices::Out]int% gain)
- uint32\_t GetNumAmplifications ([System::Runtime::InteropServices::Out]int% number)
- uint32\_t GetAmplification (int index, [System::Runtime::InteropServices::Out]int% amplification, [System:: $\leftarrow$  Runtime::InteropServices::Out]int% poti1, [System::Runtime::InteropServices::Out]int% poti2)
- uint32\_t DefineNumFrequencyRanges (int rnum)
- uint32\_t DefineFrequencyRange (int index, int low, int high, int channels, int gain)
- uint32\_t DefineNumAmplifications (int number)
- uint32\_t DefineAmplification (int index, int amplification, int poti1, int poti2)
- uint32\_t SetGain (int channel, int Gain, int poti1, int poti2)
- uint32\_t GetGain (int channel, [System::Runtime::InteropServices::Out]int% Gain, [System::Runtime::
  InteropServices::Out]int% poti1, [System::Runtime::InteropServices::Out]int% poti2)
- uint32 t ApplyGains ()

# **Additional Inherited Members**

# 11.81.1 Constructor & Destructor Documentation

# 11.81.1.1 CPgaDeviceNet() CPgaDeviceNet ()

```
11.81.1.2 ~CPgaDeviceNet() ~CPgaDeviceNet ()
11.81.2 Member Function Documentation
11.81.2.1 ApplyGains() uint32_t ApplyGains ()
11.81.2.2 DefineAmplification() uint32_t DefineAmplification (
             int index,
             int amplification,
             int poti1,
             int poti2 )
11.81.2.3 DefineFrequencyRange() uint32_t DefineFrequencyRange (
             int index,
             int low,
             int high,
             int channels,
             int gain )
11.81.2.4 DefineNumAmplifications() uint32_t DefineNumAmplifications (
             int number )
11.81.2.5 DefineNumFrequencyRanges() uint32_t DefineNumFrequencyRanges (
             int rnum )
11.81.2.6 GetAmplification() uint32_t GetAmplification (
             int index,
```

[System::Runtime::InteropServices::Out] int% amplification,

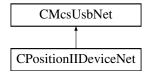
[System::Runtime::InteropServices::Out] int% poti1, [System::Runtime::InteropServices::Out] int% poti2)

```
11.81.2.7 GetFrequencyRange() uint32_t GetFrequencyRange (
             int rangeIndex,
             [System::Runtime::InteropServices::Out] int% low,
             [System::Runtime::InteropServices::Out] int% high,
             [System::Runtime::InteropServices::Out] int% channels,
             [System::Runtime::InteropServices::Out] int% gain )
11.81.2.8 GetGain() uint32_t GetGain (
             int channel,
             [System::Runtime::InteropServices::Out] int% Gain,
             [System::Runtime::InteropServices::Out] int% poti1,
             [System::Runtime::InteropServices::Out] int% poti2 )
11.81.2.9 GetNumAmplifications() uint32_t GetNumAmplifications (
             [System::Runtime::InteropServices::Out] int% number )
11.81.2.10 GetNumFrequencyRanges() uint32_t GetNumFrequencyRanges (
             [System::Runtime::InteropServices::Out] int% numRanges )
11.81.2.11 SetGain() uint32_t SetGain (
             int channel,
             int Gain,
             int poti1,
             int poti2 )
```

# 11.82 CPositionIIDeviceNet Class Reference

CPositionIIDeviceNet is the class to control PositionII devices

Inheritance diagram for CPositionIIDeviceNet:



#### **Public Member Functions**

CPositionIIDeviceNet ()

Initializes a new instance of the CPositionIIDeviceNet class.

- virtual ∼CPositionIIDeviceNet ()
- !CPositionIIDeviceNet ()
- uint32\_t GetCoilCommunication (uint16\_t coil)

get if the communication to the coil is working

uint32 t GetOnOff (uint16 t coil)

get if the coil is switched on/off

• void SwitchOnOff (uint16\_t coil, uint32\_t on)

switched the coild on of

uint32\_t GetImplantState (uint16\_t coil)

gets the implantat state

• uint32\_t GetImplantCurrentSetpoint (uint16\_t coil)

sets the implant current setpoint

void SetImplantCurrentSetpoint (uint16 t coil, uint32 t current)

gets the implant current setpoint

uint32 t GetPowerStrength (uint16 t coil)

sets the power for the trigger pulses

void SetPowerStrength (uint16\_t coil, uint32\_t power)

gets the power for the trigger pulses

uint32 t GetImplantResult (uint16 t coil)

gets the last result of the implant pulse trigger

void GetRTC ([System::Runtime::InteropServices::Out]uint8\_t% year, [System::Runtime::InteropServices::Out]uint8\_t% month, [System::Runtime::InteropServices::Out]uint8\_t% day, [System::Runtime::InteropServices::Out]uint8\_t% hour, [System::Runtime::InteropServices::Out]uint8\_t% minute, [System::Runtime::InteropServices::Out]uint8\_t% second)

Get the RTC

• void SetRTC (uint8\_t year, uint8\_t month, uint8\_t day, uint8\_t hour, uint8\_t minute, uint8\_t second)

Set the RTC

• uint32\_t GetStateDebugData (uint16\_t coil)

get the debug queue state

void SetStateDebugData (uint16\_t coil, uint32\_t state)

clears/starts/stops the debug queue for a certain coil

void GetDebugData (uint16\_t coil, [System::Runtime::InteropServices::Out]uint16\_t% index, [System::
Runtime::InteropServices::Out]uint16\_t% voltage, [System::Runtime::InteropServices::Out]uint16\_t% numberofpulses, [System::Runtime::InteropServices::Out]uint16\_t% mediantime)

get the oldest debug entry for a certain coil

uint32\_t GetStateEventData ()

get the event queue state

void SetStateEventData (uint32\_t state)

clears/starts/stops the event queue for a certain coil

get the oldest event entry

# **Properties**

• CRFFunctionNet^ RFFunction [get]

# **Additional Inherited Members**

#### 11.82.1 Detailed Description

CPositionIIDeviceNet is the class to control PositionII devices

# 11.82.2 Constructor & Destructor Documentation

```
11.82.2.1 CPositionIIDeviceNet() CPositionIIDeviceNet ()
```

Initializes a new instance of the CPositionIIDeviceNet class.

```
11.82.2.2 ~CPositionIIDeviceNet() virtual ~CPositionIIDeviceNet () [virtual]
```

```
11.82.2.3 "!CPositionIIDeviceNet() !CPositionIIDeviceNet ( )
```

# 11.82.3 Member Function Documentation

```
11.82.3.1 GetCoilCommunication() uint32_t GetCoilCommunication ( uint16_t coil)
```

get if the communication to the coil is working

# **Parameters**

coil the coil

#### Returns

is communicating

# 11.82.3.2 GetDebugData() void GetDebugData (

```
uint16_t coil,
[System::Runtime::InteropServices::Out] uint16_t% index,
[System::Runtime::InteropServices::Out] uint16_t% voltage,
[System::Runtime::InteropServices::Out] uint16_t% numberofpulses,
[System::Runtime::InteropServices::Out] uint16_t% mediantime)
```

get the oldest debug entry for a certain coil

#### **Parameters**

coil	the coil
index	the debug entry index number
voltage	the voltage applied
numberofpulses	the number of pulses detected
mediantime	the median time between pulses

### 11.82.3.3 GetEventData() void GetEventData (

```
[System::Runtime::InteropServices::Out] uint16_t% index,
[System::Runtime::InteropServices::Out] uint8_t% year,
[System::Runtime::InteropServices::Out] uint8_t% month,
[System::Runtime::InteropServices::Out] uint8_t% day,
[System::Runtime::InteropServices::Out] uint8_t% hour,
[System::Runtime::InteropServices::Out] uint8_t% minute,
[System::Runtime::InteropServices::Out] uint8_t% second,
[System::Runtime::InteropServices::Out] uint16_t% coil,
[System::Runtime::InteropServices::Out] uint16_t% type,
[System::Runtime::InteropServices::Out] uint16_t% value)
```

# get the oldest event entry

# Parameters

index	the event index number
year	the year
month	the month
day	the day
hour	the hour
minute	the minute
second	the second
coil	the coil
type	the event type
value	the even value

# **11.82.3.4 GetImplantCurrentSetpoint()** uint32\_t GetImplantCurrentSetpoint ( uint16\_t coil)

sets the implant current setpoint

Pa	ra	m	ρį	ŀΔ	re

coil t	he coil
--------	---------

the current

# 11.82.3.5 GetImplantResult() uint32\_t GetImplantResult ( uint16\_t coil )

gets the last result of the implant pulse trigger

# **Parameters**

```
coil the coil
```

# Returns

the result

# 11.82.3.6 GetImplantState() uint32\_t GetImplantState ( uint16\_t coil )

gets the implantat state

# Parameters

```
coil the coil
```

Returns

get if the coil is switched on/off

# **Parameters**

coil the coil

0 = off, 1 = on

```
11.82.3.8 GetPowerStrength() uint32_t GetPowerStrength ( uint16_t coil )
```

sets the power for the trigger pulses

#### **Parameters**

coil	the coil
COII	LITE COIL

#### Returns

the power

```
11.82.3.9 GetRTC() void GetRTC()
```

```
[System::Runtime::InteropServices::Out] uint8_t% year,

[System::Runtime::InteropServices::Out] uint8_t% month,

[System::Runtime::InteropServices::Out] uint8_t% day,

[System::Runtime::InteropServices::Out] uint8_t% hour,

[System::Runtime::InteropServices::Out] uint8_t% minute,

[System::Runtime::InteropServices::Out] uint8_t% second )
```

Get the RTC

### **Parameters**

year	the year
month	the month
day	the day
hour	the hour
minute	the minute
second	the second

```
11.82.3.10 GetStateDebugData() uint32_t GetStateDebugData ( uint16_t coil )
```

get the debug queue state

#### **Parameters**

coil the coil

the state

```
11.82.3.11 GetStateEventData() uint32_t GetStateEventData ( )
```

get the event queue state

Returns

the state

gets the implant current setpoint

#### **Parameters**

coil	the coil
current	the current

gets the power for the trigger pulses

### **Parameters**

coil	the coil
power	the power

Set the RTC

#### **Parameters**

year	the year
month	the month
day	the day
hour	the hour
minute	the minute
second	the second

clears/starts/stops the debug queue for a certain coil

#### **Parameters**

coil	the coil
state	clear/start/stop

# 11.82.3.16 SetStateEventData() void SetStateEventData ( uint32\_t state )

clears/starts/stops the event queue for a certain coil

#### **Parameters**

state clear/start/stop	р
------------------------	---

switched the coild on of

# **Parameters**

coil	the coil
on	0 = off, 1 = on

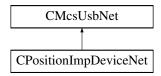
# 11.82.4 Property Documentation

#### 11.82.4.1 RFFunction CRFFunctionNet^ RFFunction [get]

# 11.83 CPositionImpDeviceNet Class Reference

CPositionImpDeviceNet is the class to access the Position/Imp devices

Inheritance diagram for CPositionImpDeviceNet:



#### **Public Member Functions**

• CPositionImpDeviceNet ()

Initializes a new instance of the CPositionImpDeviceNet class.

- virtual ~CPositionImpDeviceNet ()
- !CPositionImpDeviceNet ()
- void ConnectImp (uint32\_t id)

Connect to a Imp device with a certain ID

• uint32\_t ConnectedImp ()

The ID of the connected Imp device

• int32\_t GetRFFrequency ()

Gets currently used RF frequency

void SetRFFrequency (int32\_t frequency)

Sets the current RF frequency

• uint32\_t GetDeviceList (int32\_t index)

Gets the device list

• void SetDeviceList (int32\_t index, uint32\_t id)

Sets the device list

• uint32\_t GetImpId ()

Gets the ID of the impedance measure device

void SetImpId (uint32\_t id)

Sets the ID of the impedance measure device

# **Additional Inherited Members**

#### 11.83.1 Detailed Description

CPositionImpDeviceNet is the class to access the Position/Imp devices

# 11.83.2 Constructor & Destructor Documentation

```
11.83.2.1 CPositionImpDeviceNet() CPositionImpDeviceNet ()
```

Initializes a new instance of the CPositionImpDeviceNet class.

```
11.83.2.2 ~CPositionImpDeviceNet() virtual ~CPositionImpDeviceNet () [virtual]
```

```
11.83.2.3 "!CPositionImpDeviceNet() !CPositionImpDeviceNet ()
```

#### 11.83.3 Member Function Documentation

```
11.83.3.1 ConnectedImp() uint32_t ConnectedImp ()
```

The ID of the connected Imp device

Returns

The ID

```
11.83.3.2 ConnectImp() void ConnectImp ( uint32_t id )
```

Connect to a Imp device with a certain ID

**Parameters** 

id The ID

Gets the device list

#### **Parameters**

index the index
-----------------

Returns

the ID

```
11.83.3.4 GetImpld() uint32_t GetImpld ()
```

Gets the ID of the impedance measure device

Returns

the ID

# 11.83.3.5 GetRFFrequency() int32\_t GetRFFrequency ( )

Gets currently used RF frequency

Returns

The frequency

Sets the device list

**Parameters** 

index	the index
id	the ID

```
11.83.3.7 SetImpId() void SetImpId ( uint32_t id )
```

Sets the ID of the impedance measure device

#### **Parameters**

id the ID

# 

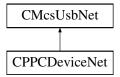
Sets the current RF frequency

# **Parameters**

frequency The frequency

# 11.84 CPPCDeviceNet Class Reference

Inheritance diagram for CPPCDeviceNet:



#### **Public Member Functions**

• CPPCDeviceNet (void)

#### **Properties**

- CPPCFunctionNet^ PPCFunction [get]
- CMcsBusNet^ McsBus [get]
- CMcsBus\_MotorControlNet^ McsBus\_MotorControl [get]
- CMcsBus\_SensorNet^ McsBus\_Sensor [get]

# **Additional Inherited Members**

# 11.84.1 Constructor & Destructor Documentation

# 11.84.1.1 CPPCDeviceNet() CPPCDeviceNet ( void )

# 11.84.2 Property Documentation

```
11.84.2.1 McsBus CMcsBusNet^ McsBus [get]
```

11.84.2.2 McsBus\_MotorControl CMcsBus\_MotorControlNet^ McsBus\_MotorControl [get]

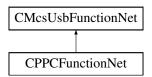
11.84.2.3 McsBus\_Sensor CMcsBus\_SensorNet^ McsBus\_Sensor [get]

11.84.2.4 PPCFunction CPPCFunctionNet^ PPCFunction [get]

#### 11.85 CPPCFunctionNet Class Reference

CPPCFunctionNet is the class to access the PPC (high precision Patch Peristalic patch Pump

Inheritance diagram for CPPCFunctionNet:



# **Public Member Functions**

CPPCFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pPPCFunctionPointer←
 Container)

Initializes a new instance of the CPPCFunctionNet class.

- CPPCFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ∼CPPCFunctionNet ()
- !CPPCFunctionNet ()
- int GetPumpSpeedUnit (uint16\_t channel)

Reads the Pump Speed Unit

• void SetPumpSpeedUnit (uint16\_t channel, int SpeedUnit)

Writes the Pump Speed Unit

PP\_Pump\_Mode\_Type\_EnumNet GetPumpModeType (uint16\_t channel)

Reads the Pump Mode Type.

• void SetPumpModeType (uint16\_t channel, PP\_Pump\_Mode\_Type\_EnumNet PumpMode)

Writes the config string from the device.

void GetAnalogVoltageRange (uint16\_t channel, [System::Runtime::InteropServices::Out]uint16\_t% min\_
 voltage, [System::Runtime::InteropServices::Out]uint16\_t% max\_voltage)

Reads the Analog Input Voltage Range

void SetAnalogVoltageRange (uint16\_t channel, uint16\_t min\_voltage, uint16\_t max\_voltage)

Writes the Analog Input Voltage Range

void GetPressureRange (uint16\_t channel, [System::Runtime::InteropServices::Out]int32\_t% lower\_
 pressure, [System::Runtime::InteropServices::Out]int32\_t% upper\_pressure)

Get the pressure range that is used between the analog voltage or the digital states

void SetPressureRange (uint16\_t channel, int32\_t lower\_pressure, int32\_t upper\_pressure)

Get the pressure range that is used between the analog voltage or the digital states

uint16\_t GetSupplyVoltage ()

Reads the current supply voltage in mV

uint16 t GetAnalogVoltage (uint16 t channel)

Reads the current analog voltage

uint16 t GetDigitalIn (uint16 t channel)

Reads the digital input state

• int GetValveActive (uint16 t valve)

Gets the valve active/inactive state

void SetValveActive (uint16\_t valve, int valveActive)

Sets the valve active/inactive state

• void SetPressureOffset ()

Sets the pressure offset

void LoadPressure (int32\_t pressure, uint32\_t options)

Loads the reservoir with a pressure

void IsBusy ([System::Runtime::InteropServices::Out]int16\_t% task, [System::Runtime::InteropServices::
 Out]int16\_t% wait)

Is the PPC busy with a task

void FirePressurePulse (int32\_t duration, int32\_t nextpressure)

Fire a pressure pulse from the reservoir

int32\_t MeasureReservoir ()

Measures the reservoir pressure

#### **Additional Inherited Members**

# 11.85.1 Detailed Description

CPPCFunctionNet is the class to access the PPC (high precision Patch Peristalic patch Pump

# 11.85.2 Constructor & Destructor Documentation

Initializes a new instance of the CPPCFunctionNet class.

```
11.85.2.2 CPPCFunctionNet() [2/2] CPPCFunctionNet (
CMcsUsbNet^ mcsusb )
```

11.85.2.3 ~CPPCFunctionNet() virtual ~CPPCFunctionNet ( ) [virtual]

```
11.85.2.4 "!CPPCFunctionNet() !CPPCFunctionNet ( )
```

#### 11.85.3 Member Function Documentation

Fire a pressure pulse from the reservoir

#### **Parameters**

duration	The pulse duration (valves open)
nextpressure	The next pressure

Reads the current analog voltage

### **Parameters**

channel	The Channel Number
---------	--------------------

# Returns

The Analog Voltage

# 

[System::Runtime::InteropServices::Out] uint16\_t% min\_voltage, [System::Runtime::InteropServices::Out] uint16\_t% max\_voltage)

Reads the Analog Input Voltage Range

#### **Parameters**

channel	The Channel Number
min_voltage	The voltage that should be seen as the minimum voltage
max_voltage	The voltage that should be seen as the maximum voltage

# 

Reads the digital input state

#### **Parameters**

channel The Channel Numb
--------------------------

#### Returns

The Digital State

Get the pressure range that is used between the analog voltage or the digital states

### **Parameters**

channel	The Channel Number
lower_pressure	The lower border of the pressure range
upper_pressure	The upper border of the pressure range

```
11.85.3.6 GetPumpModeType() PP_Pump_Mode_Type_EnumNet GetPumpModeType ( uint16_t channel )
```

Reads the Pump Mode Type.

#### **Parameters**

channel	The Channel Number

The Pump Mode Type.

Reads the Pump Speed Unit

**Parameters** 

Returns

The Speed Unit

# 11.85.3.8 GetSupplyVoltage() uint16\_t GetSupplyVoltage ()

Reads the current supply voltage in mV

Returns

The supply voltage

```
11.85.3.9 GetValveActive() int GetValveActive ( uint16_t valve )
```

Gets the valve active/inactive state

**Parameters** 

```
valve The valve number
```

Returns

The valve state

Is the PPC busy with a task

#### **Parameters**

task	The task state
wait	The wait state

Loads the reservoir with a pressure

## **Parameters**

pressure	The pressure
options	The options: end with 0=regulate on patch 1=regulate on reservoir

# 11.85.3.12 MeasureReservoir() int32\_t MeasureReservoir ( )

Measures the reservoir pressure

# Returns

The pressure

Writes the Analog Input Voltage Range

## **Parameters**

channel	The Channel Number	
min_voltage The voltage that should be seen as the minimum voltage		
max_voltage	The voltage that should be seen as the maximum voltage	

# 11.85.3.14 SetPressureOffset() void SetPressureOffset ( )

Sets the pressure offset

Get the pressure range that is used between the analog voltage or the digital states

#### **Parameters**

channel	The Channel Number	
lower_pressure	The lower border of the pressure range	
upper_pressure	The upper border of the pressure range	

Writes the config string from the device.

#### **Parameters**

channel	The Channel Number
PumpMode	The Pump Mode Type.

Writes the Pump Speed Unit

#### **Parameters**

channel	The Channel Number
SpeedUnit	The Speed Unit

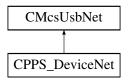
Sets the valve active/inactive state

## **Parameters**

valve	The valve number
valveActive	The valve state

# 11.86 CPPS\_DeviceNet Class Reference

Inheritance diagram for CPPS\_DeviceNet:



## **Public Member Functions**

CPPS\_DeviceNet (void)

## **Properties**

- CPPS\_FunctionNet^ PPS\_Function [get]
- CMcsBusNet^ McsBus [get]
- CMcsBus\_MotorControlNet^ McsBus\_MotorControl [get]
- CMcsBus\_SensorNet^ McsBus\_Sensor [get]

#### **Additional Inherited Members**

#### 11.86.1 Constructor & Destructor Documentation

```
11.86.1.1 CPPS_DeviceNet() CPPS_DeviceNet (
void )
```

## 11.86.2 Property Documentation

11.86.2.1 McsBus CMcsBusNet^ McsBus [get]

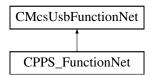
11.86.2.2 McsBus\_MotorControl CMcsBus\_MotorControlNet^ McsBus\_MotorControl [get]

11.86.2.3 McsBus\_Sensor CMcsBus\_SensorNet^ McsBus\_Sensor [get]

11.86.2.4 PPS\_Function CPPS\_FunctionNet^ PPS\_Function [get]

## 11.87 CPPS\_FunctionNet Class Reference

Inheritance diagram for CPPS\_FunctionNet:



#### **Public Member Functions**

- CPPS\_FunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> cPPS\_FunctionPointer
   — Container)
- CPPS FunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- · void SetPumpMaxSpeed (unsigned short index, unsigned short maxspeed)
- unsigned short GetPumpMaxSpeed (unsigned short index)
- void SetPumpSpeedUnit (unsigned short index, int speedunit)
- int GetPumpSpeedUnit (unsigned short index)
- void SetPumpModeType (unsigned short index, PP\_Pump\_Mode\_Type\_EnumNet type)
- PP\_Pump\_Mode\_Type\_EnumNet GetPumpModeType (unsigned short index)
- void SetPumpCouple (unsigned int i)
- unsigned int GetPumpCouple ()
- void SetPumpEnableSpeedRatio (unsigned int enable)
- unsigned int GetPumpEnableSpeedRatio ()
- · void SetPumpManualOnOff (unsigned short index, unsigned int onoff)
- unsigned int GetPumpManualOnOff (unsigned short index)
- void SetPumpFunctionSpeeds (unsigned short index, short offspeed, short onspeed)
- void GetPumpFunctionSpeeds (unsigned short index, [System::Runtime::InteropServices::Out]short% offspeed, [System::Runtime::InteropServices::Out]short% onspeed)
- void SetPumpSpeedRatio (int ratio)
- int GetPumpSpeedRatio ()
- void SetPumpFastOnOff (unsigned short index, unsigned int onoff)
- unsigned int GetPumpFastOnOff (unsigned short index)
- void SetPumpFastSpeed (unsigned short index, short fastspeed)
- short GetPumpFastSpeed (unsigned short index)
- void SetAnalogVoltages (unsigned short index, unsigned short minvoltage, unsigned short maxvoltage)
- void GetAnalogVoltages (unsigned short index, [System::Runtime::InteropServices::Out]unsigned short% minvoltage, [System::Runtime::InteropServices::Out]unsigned short% maxvoltage)
- void SetUseBubble (unsigned short index, unsigned int usebubble)
- unsigned int GetUseBubble (unsigned short index)
- unsigned short GetSupplyVoltage ()
- unsigned short GetAnalogVoltage (unsigned short index)
- unsigned short GetDigitalIn (unsigned short index)
- unsigned short GetBubbleState ()

#### **Additional Inherited Members**

#### 11.87.1 Constructor & Destructor Documentation

```
11.87.1.1 CPPS_FunctionNet() [1/2] CPPS_FunctionNet (
             CMcsUsbNet^ mcsusb,
             {\tt CMcsUsbFunctionPointerContainer}^{\wedge} \ \ cPPS\_FunctionPointerContainer \ )
11.87.1.2 CPPS_FunctionNet() [2/2] CPPS_FunctionNet (
             CMcsUsbNet^ mcsusb )
11.87.2 Member Function Documentation
11.87.2.1 GetAnalogVoltage() unsigned short GetAnalogVoltage (
             unsigned short index)
11.87.2.2 GetAnalogVoltages() void GetAnalogVoltages (
             unsigned short index,
             [System::Runtime::InteropServices::Out] unsigned short% minvoltage,
             [System::Runtime::InteropServices::Out] unsigned short% maxvoltage )
11.87.2.3 GetBubbleState() unsigned short GetBubbleState ( )
11.87.2.4 GetDigitalIn() unsigned short GetDigitalIn (
             unsigned short index )
11.87.2.5 GetPumpCouple() unsigned int GetPumpCouple ()
11.87.2.6 GetPumpEnableSpeedRatio() unsigned int GetPumpEnableSpeedRatio ( )
11.87.2.7 GetPumpFastOnOff() unsigned int GetPumpFastOnOff (
             unsigned short index)
```

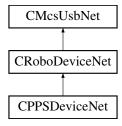
```
11.87.2.8 GetPumpFastSpeed() short GetPumpFastSpeed (
             unsigned short index)
11.87.2.9 GetPumpFunctionSpeeds() void GetPumpFunctionSpeeds (
             unsigned short index,
             [System::Runtime::InteropServices::Out] short% offspeed,
             [System::Runtime::InteropServices::Out] short% onspeed )
\textbf{11.87.2.10} \quad \textbf{GetPumpManualOnOff()} \quad \texttt{unsigned int GetPumpManualOnOff} \quad \textbf{(}
             unsigned short index)
11.87.2.11 GetPumpMaxSpeed() unsigned short GetPumpMaxSpeed (
             unsigned short index)
11.87.2.12 GetPumpModeType() PP_Pump_Mode_Type_EnumNet GetPumpModeType (
             unsigned short index)
11.87.2.13 GetPumpSpeedRatio() int GetPumpSpeedRatio ( )
11.87.2.14 GetPumpSpeedUnit() int GetPumpSpeedUnit (
             unsigned short index)
11.87.2.15 GetSupplyVoltage() unsigned short GetSupplyVoltage ( )
11.87.2.16 GetUseBubble() unsigned int GetUseBubble (
             unsigned short index)
```

```
\textbf{11.87.2.17} \quad \textbf{SetAnalogVoltages()} \quad \texttt{void SetAnalogVoltages ()}
             unsigned short index,
             unsigned short minvoltage,
             unsigned short maxvoltage )
11.87.2.18 SetPumpCouple() void SetPumpCouple (
             unsigned int i )
11.87.2.19 SetPumpEnableSpeedRatio() void SetPumpEnableSpeedRatio (
             unsigned int enable )
11.87.2.20 SetPumpFastOnOff() void SetPumpFastOnOff (
             unsigned short index,
             unsigned int onoff )
11.87.2.21 SetPumpFastSpeed() void SetPumpFastSpeed (
             unsigned short index,
             short fastspeed )
11.87.2.22 SetPumpFunctionSpeeds() void SetPumpFunctionSpeeds (
             unsigned short index,
             short offspeed,
             short onspeed )
11.87.2.23 SetPumpManualOnOff() void SetPumpManualOnOff (
             unsigned short index,
             unsigned int onoff )
11.87.2.24 SetPumpMaxSpeed() void SetPumpMaxSpeed (
             unsigned short index,
             unsigned short {\it maxspeed} )
```

### 11.88 CPPSDeviceNet Class Reference

CPPS4plus1DeviceNet is the to control the MCS HLA device

Inheritance diagram for CPPSDeviceNet:



### **Public Member Functions**

• CPPSDeviceNet (void)

# **Additional Inherited Members**

## 11.88.1 Detailed Description

CPPS4plus1DeviceNet is the to control the MCS HLA device

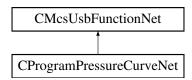
#### 11.88.2 Constructor & Destructor Documentation

```
11.88.2.1 CPPSDeviceNet() CPPSDeviceNet (
void )
```

# 11.89 CProgramPressureCurveNet Class Reference

CProgramPressureCurveNet is the class to program pressure curves

Inheritance diagram for CProgramPressureCurveNet:



#### **Public Member Functions**

- CProgramPressureCurveNet (CMcsUsbNet<sup>^</sup> mcsusb)
   Initializes a new instance of the CPulseGeneratorFunctionNet class.
- virtual ~CProgramPressureCurveNet (void)
- !CProgramPressureCurveNet (void)
- void Program (unsigned char busnumber, unsigned char busaddress, int32\_t channel, array< int32\_t  $>^{\land}$  pressures, array< int32\_t  $>^{\land}$  durations)
- void SetRepeats (unsigned char busnumber, unsigned char busaddress, int32\_t channel, uint32\_t repeats)
- unsigned int GetRepeats (unsigned char busnumber, unsigned char busaddress, int32 t channel)

#### **Additional Inherited Members**

## 11.89.1 Detailed Description

CProgramPressureCurveNet is the class to program pressure curves

# 11.89.2 Constructor & Destructor Documentation

```
11.89.2.1 CProgramPressureCurveNet() CProgramPressureCurveNet (
CMcsUsbNet^ mcsusb )
```

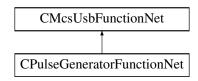
Initializes a new instance of the CPulseGeneratorFunctionNet class.

```
11.89.2.2 ~CProgramPressureCurveNet() virtual ~CProgramPressureCurveNet (
             void ) [virtual]
11.89.2.3 "!CProgramPressureCurveNet() !CProgramPressureCurveNet (
             void )
11.89.3 Member Function Documentation
11.89.3.1 GetRepeats() unsigned int GetRepeats (
             unsigned char busnumber,
             unsigned char busaddress,
             int32_t channel )
11.89.3.2 Program() void Program (
             unsigned char busnumber,
             unsigned char busaddress,
             int32_t channel,
             array< int32_t >^{\wedge} pressures,
             array< int32_t >^{\wedge} steps,
             array< int16_t >^{\land} durations )
11.89.3.3 SetRepeats() void SetRepeats (
             unsigned char busnumber,
             unsigned char busaddress,
             int32_t channel,
             uint32_t repeats )
```

### 11.90 CPulseGeneratorFunctionNet Class Reference

CPulseGeneratorFunctionNet is the class to control the pulse generator for video tracking

Inheritance diagram for CPulseGeneratorFunctionNet:



#### **Public Member Functions**

 CPulseGeneratorFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pPulse← GeneratorFunctionPointerContainer)

Initializes a new instance of the CPulseGeneratorFunctionNet class.

- CPulseGeneratorFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ~CPulseGeneratorFunctionNet ()
- !CPulseGeneratorFunctionNet ()
- int32\_t GetPeriod (int32\_t generator\_number)

Reads the generator period

• void SetPeriod (int32\_t generator\_number, int32\_t period\_in\_samples)

Writes the generator period

int32\_t GetPulseLength (int32\_t generator\_number)

Reads the generator pulse length

void SetPulseLength (int32 t generator number, int32 t pulselength in 10us)

Writes the generator pulse length

void GetModeSelect (int32\_t generator\_number, [System::Runtime::InteropServices::Out]PulseGenerator
 —Mode\_EnumNet% mode, [System::Runtime::InteropServices::Out]int32\_t% digitalchannel)

Reads the generator mode

void SetModeSelect (int32\_t generator\_number, PulseGenerator\_Mode\_EnumNet mode, int32\_t digitalchannel)

Writes the generator mode

#### **Additional Inherited Members**

#### 11.90.1 Detailed Description

CPulseGeneratorFunctionNet is the class to control the pulse generator for video tracking

#### 11.90.2 Constructor & Destructor Documentation

```
11.90.2.1 CPulseGeneratorFunctionNet() [1/2] CPulseGeneratorFunctionNet (

CMcsUsbNet^ mcsusb,

CMcsUsbFunctionPointerContainer^ pPulseGeneratorFunctionPointerContainer)
```

Initializes a new instance of the CPulseGeneratorFunctionNet class.

```
11.90.2.2 CPulseGeneratorFunctionNet() [2/2] CPulseGeneratorFunctionNet (
CMcsUsbNet^ mcsusb )
```

```
11.90.2.3 ~CPulseGeneratorFunctionNet() virtual ~CPulseGeneratorFunctionNet ( ) [virtual]
```

# $\textbf{11.90.2.4} \quad \textbf{"!CPulseGeneratorFunctionNet()} \quad \texttt{!CPulseGeneratorFunctionNet ()}$

## 11.90.3 Member Function Documentation

Reads the generator mode

#### **Parameters**

generator_number	The generator number
mode	The generator mode
digitalchannel	The digital in channel used as gate

Reads the generator period

#### **Parameters**

generator_number	The generator number
------------------	----------------------

#### Returns

The period

Reads the generator pulse length

## **Parameters**

generator_number	The generator number
------------------	----------------------

#### Returns

The pulse length

```
11.90.3.4 SetModeSelect() void SetModeSelect (
    int32_t generator_number,
    PulseGenerator_Mode_EnumNet mode,
    int32_t digitalchannel )
```

Writes the generator mode

#### **Parameters**

generator_number	The generator number
mode	The generator mode
digitalchannel	The digital in channel used as gate

Writes the generator period

#### **Parameters**

generator_number	The generator number
period_in_samples	The period

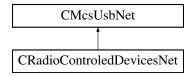
Writes the generator pulse length

## **Parameters**

generator_number	The generator number
pulselength_in_10us	The pulse length

# 11.91 CRadioControledDevicesNet Class Reference

Inheritance diagram for CRadioControledDevicesNet:



#### **Public Member Functions**

- CRadioControledDevicesNet (void)
- bool HasRadioControl ()
- array< unsigned short > ^ GetDeviceNames ()
- void ConnectDevice (unsigned short sn)
- void DisConnectDevice ()
- bool StillConnected ()
- void SetFrequency (unsigned short frequency)
- unsigned short GetFrequency ()

# **Protected Member Functions**

• CRadioControledDevicesNet (CRadioControledDevices \*pRadioControled)

#### **Additional Inherited Members**

## 11.91.1 Constructor & Destructor Documentation

```
11.91.1.1 CRadioControledDevicesNet() [1/2] CRadioControledDevicesNet ( void )
```

```
11.91.1.2 CRadioControledDevicesNet() [2/2] CRadioControledDevicesNet (
CRadioControledDevices * pRadioControled) [protected]
```

# 11.91.2 Member Function Documentation

```
11.91.2.1 ConnectDevice() void ConnectDevice (
unsigned short sn )
```

# 11.91.2.2 DisConnectDevice() void DisConnectDevice ( )

# 11.92 CCMOSMeaDeviceNet::CRegionOfInterestRect Class Reference

## **Public Member Functions**

- CRegionOfInterestRect (int left, int top, int right, int bottom)
- CRegionOfInterestRect ^ DeepCopy ()

# **Public Attributes**

```
• int m_Left
```

- int m\_Top
- int m\_Right
- int m\_Bottom

#### 11.92.1 Constructor & Destructor Documentation

```
11.92.1.1 CRegionOfInterestRect() CRegionOfInterestRect (
                int left,
                int top,
                int right,
                int bottom )
```

### 11.92.2 Member Function Documentation

11.92.2.1 DeepCopy() CRegionOfInterestRect ^ DeepCopy ( )

## 11.92.3 Member Data Documentation

11.92.3.1  $m_Bottom$  int  $m_Bottom$ 

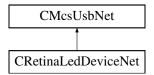
11.92.3.2  $m\_Left$  int  $m\_Left$ 

11.92.3.3 m\_Right int m\_Right

**11.92.3.4 m\_Top** int m\_Top

## 11.93 CRetinaLedDeviceNet Class Reference

Inheritance diagram for CRetinaLedDeviceNet:



#### **Public Member Functions**

- CRetinaLedDeviceNet ()
- ∼CRetinaLedDeviceNet ()
- unsigned int SetTrigger (int enable)
- unsigned int SetLED (unsigned long long pattern)
- unsigned int SetTablepointer (int position)
- unsigned int GetTablepointer (int % position)
- unsigned int ClearTable ()
- unsigned int AddTableEntry (unsigned long long pattern)
- unsigned int AddLoopEntry (unsigned short repeats, unsigned short steps\_back)
- unsigned int SetRepeat (int repeat)
- unsigned int SetLumi (int lumi)
- unsigned int SetPersistency (unsigned int persistency)

#### **Additional Inherited Members**

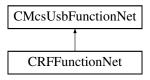
```
11.93.1 Constructor & Destructor Documentation
```

```
11.93.1.1 CRetinaLedDeviceNet() CRetinaLedDeviceNet ()
11.93.1.2 \sim CRetinaLedDeviceNet() \sim CRetinaLedDeviceNet ()
11.93.2 Member Function Documentation
11.93.2.1 AddLoopEntry() unsigned int AddLoopEntry (
             unsigned short repeats,
             unsigned short steps_back )
11.93.2.2 AddTableEntry() unsigned int AddTableEntry (
             unsigned long long pattern )
11.93.2.3 ClearTable() unsigned int ClearTable ( )
11.93.2.4 GetTablepointer() unsigned int GetTablepointer (
             int % position )
11.93.2.5 SetLED() unsigned int SetLED (
             unsigned long long pattern )
11.93.2.6 SetLumi() unsigned int SetLumi (
             int lumi )
```

## 11.94 CRFFunctionNet Class Reference

CRFFunctionNet is the class to control RF devices

Inheritance diagram for CRFFunctionNet:



## **Public Member Functions**

CRFFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pRFFunctionPointer←
 Container)

Initializes a new instance of the CRFFunctionNet class.

- CRFFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ~CRFFunctionNet ()
- !CRFFunctionNet ()
- uint32\_t GetBaseFrequency (CFirmwareDestinationNet destination)

gets the base advertise frequency

void SetBaseFrequency (CFirmwareDestinationNet destination, uint32\_t frequency)

gets the base advertise frequency

• uint32 t GetWorkingFrequency ()

gets the working frequency

void SetWorkingFrequency (uint32\_t frequency)

sets the working frequency

array< uint32\_t > ^ GetAvailableDeviceListEx (int list\_Length)

get a list of available devices

array< uint32\_t > ^ GetAvailableDeviceList ()

```
get a list of available devices
    - array< uint32_t > ^{\wedge} GetAvailableStateListEx (int list_Length)
          get a list of the states of the available devices

    array< uint32_t > ^ GetAvailableStateList ()

          get a list of the states of the available devices
    • void Connect (uint32_t sn)
          connect to a RF device, use 0 to disconnect

    uint32_t GetConnectedDevice ()

          get connect RF device, 0 = no device connected
    • uint32_t GetState ()
          get connection state

    void SetTestMode (uint32_t mode)

          set test mode

    uint32_t GetTestMode ()

          gets test mode
Additional Inherited Members
11.94.1 Detailed Description
CRFFunctionNet is the class to control RF devices
11.94.2 Constructor & Destructor Documentation
```

Initializes a new instance of the CRFFunctionNet class.

```
11.94.3.1 Connect() void Connect ( uint32\_t sn )
```

11.94.3 Member Function Documentation

connect to a RF device, use 0 to disconnect

Parameters  sn
11.94.3.2 GetAvailableDeviceList() array <uint32_t> ^ GetAvailableDeviceList ( )</uint32_t>
get a list of available devices
Returns
<pre>11.94.3.3 GetAvailableDeviceListEx() array<uint32_t> ^ GetAvailableDeviceListEx (     int list_Length )</uint32_t></pre>
get a list of available devices
Parameters    list_Length   The maximal length of list.
Returns
11.94.3.4 GetAvailableStateList() array <uint32_t> ^ GetAvailableStateList ( )</uint32_t>
get a list of the states of the available devices
Returns

11.94.3.5 GetAvailableStateListEx() array<uint32\_t>  $^{\land}$  GetAvailableStateListEx (

get a list of the states of the available devices

int list\_Length )

D-			_ 4	١	
ra	ra	m	e١	æ	rs

list_Length	The maximal length of list.	
-------------	-----------------------------	--

Returns

```
11.94.3.6 GetBaseFrequency() uint32_t GetBaseFrequency ( CFirmwareDestinationNet destination)
```

gets the base advertise frequency

**Parameters** 

destination

Returns

# 11.94.3.7 GetConnectedDevice() uint32\_t GetConnectedDevice ( )

get connect RF device, 0 = no device connected

Returns

# 11.94.3.8 GetState() uint32\_t GetState ()

get connection state

Returns

```
11.94.3.9 GetTestMode() uint32_t GetTestMode ( )
gets test mode
Returns
11.94.3.10 GetWorkingFrequency() uint32_t GetWorkingFrequency ( )
gets the working frequency
Returns
11.94.3.11 SetBaseFrequency() void SetBaseFrequency (
             CFirmwareDestinationNet destination,
             uint32_t frequency )
gets the base advertise frequency
Parameters
 destination
 frequency
11.94.3.12 SetTestMode() void SetTestMode (
             uint32_t mode )
set test mode
Parameters
 mode
11.94.3.13 SetWorkingFrequency() void SetWorkingFrequency (
```

sets the working frequency

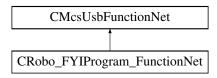
uint32\_t frequency )

#### **Parameters**

frequency

## 11.95 CRobo\_FYIProgram\_FunctionNet Class Reference

Inheritance diagram for CRobo\_FYIProgram\_FunctionNet:



#### **Public Member Functions**

- CRobo\_FYIProgram\_FunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> robo\_FY
   IProgram\_FunctionPointerContainer)
- CRobo\_FYIProgram\_FunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- void SetValve1 (unsigned char index, unsigned int valve1)
- unsigned int GetValve1 (unsigned char index)
- void SetValve2 (unsigned char index, unsigned int valve2)
- unsigned int GetValve2 (unsigned char index)
- · void SetLength (unsigned char index, int length)
- int GetLength (unsigned char index)
- void Start ()
- · int GetState ()

## **Additional Inherited Members**

#### 11.95.1 Constructor & Destructor Documentation

11.95.1.2 CRobo\_FYIProgram\_FunctionNet() [2/2] CRobo\_FYIProgram\_FunctionNet (

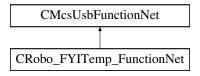
11.95.2 Member Function Documentation

CMcsUsbNet^ mcsusb )

```
\textbf{11.95.2.1} \quad \textbf{GetLength()} \quad \texttt{int GetLength ()}
              unsigned char index )
11.95.2.2 GetState() int GetState ()
11.95.2.3 GetValve1() unsigned int GetValve1 (
              unsigned char index)
11.95.2.4 GetValve2() unsigned int GetValve2 (
              unsigned char index)
11.95.2.5 SetLength() void SetLength (
              unsigned char index,
              int length )
11.95.2.6 SetValve1() void SetValve1 (
              unsigned char index,
              unsigned int valve1 )
11.95.2.7 SetValve2() void SetValve2 (
              unsigned char index,
              unsigned int valve2)
11.95.2.8 Start() void Start ()
```

# 11.96 CRobo\_FYITemp\_FunctionNet Class Reference

Inheritance diagram for CRobo\_FYITemp\_FunctionNet:



#### **Public Member Functions**

- CRobo\_FYITemp\_FunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- void SetRegulatorOnOff (unsigned char index, int onoff)
- int GetRegulatorOnOff (unsigned char index)
- void SetSollTemp (unsigned char index, int temp)
- int GetSollTemp (unsigned char index)
- void SetPCoeff (unsigned char index, int pcoeff)
- int GetPCoeff (unsigned char index)
- void SetlCoeff (unsigned char index, int icoeff)
- int GetlCoeff (unsigned char index)
- void SetMaxPower (unsigned char index, int power)
- int GetMaxPower (unsigned char index)

#### **Additional Inherited Members**

# 11.96.1 Constructor & Destructor Documentation

```
11.96.1.1 CRobo_FYITemp_FunctionNet() CRobo_FYITemp_FunctionNet (
CMcsUsbNet^ mcsusb)
```

#### 11.96.2 Member Function Documentation

```
11.96.2.1 GetlCoeff() int GetICoeff (
          unsigned char index )
```

```
11.96.2.2 GetMaxPower() int GetMaxPower ( unsigned char index )
```

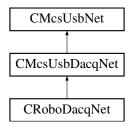
```
11.96.2.3 GetPCoeff() int GetPCoeff (
unsigned char index)
```

```
11.96.2.4 GetRegulatorOnOff() int GetRegulatorOnOff (
    unsigned char index )
```

```
11.96.2.5 GetSollTemp() int GetSollTemp (
             unsigned char index )
11.96.2.6 SetlCoeff() void SetICoeff (
             unsigned char index,
             int icoeff )
11.96.2.7 SetMaxPower() void SetMaxPower (
             unsigned char index,
             int power )
11.96.2.8 SetPCoeff() void SetPCoeff (
             unsigned char index,
             int pcoeff )
11.96.2.9 SetRegulatorOnOff() void SetRegulatorOnOff (
             unsigned char index,
             int onoff )
11.96.2.10 SetSollTemp() void SetSollTemp (
             unsigned char index,
             int temp )
```

# 11.97 CRoboDacqNet Class Reference

Inheritance diagram for CRoboDacqNet:



#### **Public Member Functions**

- CRoboDacqNet (void)
- CRoboDacqNet (CRoboDeviceNet<sup>^</sup> robodevice)
- void RunTable ()
- void RunTable (int timeout)
- void StopTable ()
- void StopTable (int timeout)
- void CancelTableLoop ()
- void CancelTableLoopAndStopTable ()
- void SetConfigurationBit (unsigned short bit, bool value)
- void SetConfigurationBitSupply (bool value)
- void SetConfigurationBitRelais (bool value)
- void SetConfigurationBitStream (bool value)
- void SetConfigurationBitAxc (bool value)
- void SetConfigurationBitCC\_Gen (bool value)
- void SetConfigurationBitCV Gen (bool value)
- void SetConfigurationBitRC\_Gen (bool value)
- void SetConfigurationBitRV Gen (bool value)
- void SetConfigurationBitBlu\_Led (bool value)
- void SetConfigurationBitRed Led (bool value)
- void SetConfigurationBitBlu\_LedToggleSlow (bool value)
- void SetConfigurationBitRed LedToggleSlow (bool value)
- void SetConfigurationBitBlu\_LedToggleFast (bool value)
- void SetConfigurationBitRed\_LedToggleFast (bool value)
- · void SetConfigurationBitRed\_LedSaturation (bool value)
- void SetSimulation (unsigned int enable)
- void SetUClamp (int uClamp)
- void SetIClamp (int iClamp)
- void SetPGain (int pGain)
- void SetlGain (int iGain)
- void SetFilter (int filter)
- void SetUVOffset (int UVOffset)
- void SetUCOffset (int UCOffset)
- void SetICOffset (int ICOffset)
- void SetCrossTalkOffset (int CrossTalk)
- void SetXGain (int xGain)
- void SetCrossTalkOptimum (int cxOptimum)
- void SetRecordingNumber (unsigned int recordingNumber)
- void ClampAmpRestart ()
- void DoRamp (int startValue, int endValue, int duration, int mode)
- unsigned int GetClampAmpSerialNumber ()
- unsigned int GetConfigurationBits ()
- bool GetConfigurationBit (unsigned short bit)
- bool GetConfigurationBitSupply ()
- bool GetConfigurationBitRelais ()
- bool GetConfigurationBitStream ()
- bool GetConfigurationBitAxc ()
- · bool GetConfigurationBitCC Gen ()
- bool GetConfigurationBitCV\_Gen ()
- · bool GetConfigurationBitRC Gen ()
- bool GetConfigurationBitRV\_Gen ()
- bool GetConfigurationBitBlu\_Led ()
- bool GetConfigurationBitRed\_Led ()
- bool GetConfigurationBitBlu\_LedToggleSlow ()

- bool GetConfigurationBitRed\_LedToggleSlow ()
- bool GetConfigurationBitBlu\_LedToggleFast ()
- bool GetConfigurationBitRed\_LedToggleFast ()
- bool GetConfigurationBitRed\_LedSaturation ()
- · unsigned int GetSimulation ()
- int GetUClamp ()
- int GetlClamp ()
- int GetPGain ()
- int GetlGain ()
- int GetFilter ()
- int GetUVOffset ()
- int GetUCOffset ()
- int GetICOffset ()
- int GetCrossTalkOffset ()
- int GetXGain ()
- int GetCrossTalkOptimum ()
- unsigned int GetRecordingNumber ()
- int GetResistanceC ()
- int GetResistanceV ()
- int GetCapacityC ()
- · int GetCapacityV ()
- int GetCapacityX ()
- int GetUV ()
- int GetUC ()
- int GetIC ()
- int GetNUV MS ()
- int GetNUC\_MS ()
- int GetNIC\_MS ()
- void SetAllDigout (uint32\_t value)
- uint32 t GetAllDigout ()
- void SetCommand (unsigned char command, int value)
- int GetCommand (unsigned char command)
- void SetDigout (uint16 t index, bool enable)
- bool GetDigout (uint16\_t index)
- void TableDefBegin ()
- void TableDefEnd ()
- void Table\_Wait (unsigned int tableWait)
- · void SetDownsampleFactor (int index, int downsample factor)
- void SetFilterCoeffs (int index, array< int >^ coeffs)
- int GetDownsampleFactor (int index)
- array< int > ^ GetFilterCoeffs (int index)
- void Emu\_SetElectrodeResists (int emuElectrodeResist)
- void Emu\_SetCellResists (int emuCellResist)
- void Emu\_SetCellCapacity (int emuCellCapacity)
- void Emu\_SetCellPotential (int emuCellPotential)
- · void Emu SetNoise (int emuNoise)
- int Emu\_GetElectrodeResists ()
- int Emu\_GetCellResists ()
- int Emu\_GetCellCapacity ()
- int Emu\_GetCellPotential ()
- int Emu GetNoise ()
- void SetDisplayText (int index, String<sup>^</sup> displayText)
- void SetScreen (int screen)
- void UpdateDisplay ()
- String \(^\) GetDisplayText (int index)
- int GetScreen ()
- int GetUpdateDisplay ()

#### **Additional Inherited Members**

```
11.97.1 Constructor & Destructor Documentation
```

```
11.97.1.1 CRoboDacqNet() [1/2] CRoboDacqNet (
            void )
11.97.1.2 CRoboDacqNet() [2/2] CRoboDacqNet (
             CRoboDeviceNet^ robodevice )
11.97.2 Member Function Documentation
11.97.2.1 CancelTableLoop() void CancelTableLoop ( )
11.97.2.2 CancelTableLoopAndStopTable() void CancelTableLoopAndStopTable ( )
11.97.2.3 ClampAmpRestart() void ClampAmpRestart ( )
11.97.2.4 DoRamp() void DoRamp (
            int startValue,
            int endValue,
            int duration,
            int mode )
11.97.2.5 Emu_GetCellCapacity() int Emu_GetCellCapacity ( )
11.97.2.6 Emu_GetCellPotential() int Emu_GetCellPotential ( )
```

```
11.97.2.7 Emu_GetCellResists() int Emu_GetCellResists ( )
11.97.2.8 Emu_GetElectrodeResists() int Emu_GetElectrodeResists ( )
11.97.2.9 Emu_GetNoise() int Emu_GetNoise ( )
11.97.2.10 Emu_SetCellCapacity() void Emu_SetCellCapacity (
             int emuCellCapacity )
11.97.2.11 Emu_SetCellPotential() void Emu_SetCellPotential (
            int emuCellPotential )
11.97.2.12 Emu_SetCellResists() void Emu_SetCellResists (
             int emuCellResist )
11.97.2.13 Emu_SetElectrodeResists() void Emu_SetElectrodeResists (
             int emuElectrodeResist )
11.97.2.14 Emu_SetNoise() void Emu_SetNoise (
            int emuNoise )
11.97.2.15 GetAllDigout() uint32_t GetAllDigout ( )
11.97.2.16 GetCapacityC() int GetCapacityC ( )
```

```
11.97.2.17 GetCapacityV() int GetCapacityV ( )
11.97.2.18 GetCapacityX() int GetCapacityX ( )
11.97.2.19 GetClampAmpSerialNumber() unsigned int GetClampAmpSerialNumber ( )
11.97.2.20 GetCommand() int GetCommand (
             unsigned char command )
11.97.2.21 GetConfigurationBit() bool GetConfigurationBit (
             unsigned short bit )
\textbf{11.97.2.22} \quad \textbf{GetConfigurationBitAxc()} \quad \texttt{bool GetConfigurationBitAxc ()}
11.97.2.23 GetConfigurationBitBlu_Led() bool GetConfigurationBitBlu_Led ( )
11.97.2.24 GetConfigurationBitBlu_LedToggleFast() bool GetConfigurationBitBlu_LedToggleFast ( )
11.97.2.25 GetConfigurationBitBlu_LedToggleSlow() bool GetConfigurationBitBlu_LedToggleSlow ( )
11.97.2.26 GetConfigurationBitCC_Gen() bool GetConfigurationBitCC_Gen ( )
11.97.2.27 GetConfigurationBitCV_Gen() bool GetConfigurationBitCV_Gen ( )
```

11.97.2.28	<pre>GetConfigurationBitRC_Gen() bool GetConfigurationBitRC_Gen ( )</pre>
11.97.2.29	GetConfigurationBitRed_Led() bool GetConfigurationBitRed_Led ( )
11.97.2.30	GetConfigurationBitRed_LedSaturation() bool GetConfigurationBitRed_LedSaturation ( )
11.97.2.31	GetConfigurationBitRed_LedToggleFast() bool GetConfigurationBitRed_LedToggleFast ( )
11.97.2.32	GetConfigurationBitRed_LedToggleSlow() bool GetConfigurationBitRed_LedToggleSlow ( )
11.97.2.33	GetConfigurationBitRelais() bool GetConfigurationBitRelais ( )
11.97.2.34	GetConfigurationBitRV_Gen() bool GetConfigurationBitRV_Gen ( )
11.97.2.35	GetConfigurationBits() unsigned int GetConfigurationBits ( )
11.97.2.36	GetConfigurationBitStream() bool GetConfigurationBitStream ( )
11.97.2.37	GetConfigurationBitSupply() bool GetConfigurationBitSupply ( )
11.97.2.38	<pre>GetCrossTalkOffset() int GetCrossTalkOffset ( )</pre>

```
11.97.2.39 GetCrossTalkOptimum() int GetCrossTalkOptimum ( )
\textbf{11.97.2.40} \quad \textbf{GetDigout()} \quad \texttt{bool GetDigout} \quad (
              uint16_t index )
11.97.2.41 GetDisplayText() String ^ GetDisplayText (
              int index )
11.97.2.42 GetDownsampleFactor() int GetDownsampleFactor (
              int index )
11.97.2.43 GetFilter() int GetFilter ( )
11.97.2.44 GetFilterCoeffs() array<int> ^{\wedge} GetFilterCoeffs (
              int index )
11.97.2.45 GetIC() int GetIC ( )
11.97.2.46 GetlClamp() int GetIClamp ()
11.97.2.47 GetICOffset() int GetICOffset ( )
11.97.2.48 GetlGain() int GetlGain ()
11.97.2.49 GetNIC_MS() int GetNIC_MS ()
```

```
\textbf{11.97.2.50} \quad \textbf{GetNUC\_MS()} \quad \texttt{int GetNUC\_MS ()}
11.97.2.51 GetNUV_MS() int GetNUV_MS ()
11.97.2.52 GetPGain() int GetPGain ( )
11.97.2.53 GetRecordingNumber() unsigned int GetRecordingNumber ()
11.97.2.54 GetResistanceC() int GetResistanceC ( )
11.97.2.55 GetResistanceV() int GetResistanceV ()
11.97.2.56 GetScreen() int GetScreen ()
11.97.2.57 GetSimulation() unsigned int GetSimulation ()
11.97.2.58 GetUC() int GetUC ( )
11.97.2.59 GetUClamp() int GetUClamp ()
11.97.2.60 GetUCOffset() int GetUCOffset ()
```

```
11.97.2.61 GetUpdateDisplay() int GetUpdateDisplay ( )
11.97.2.62 GetUV() int GetUV ( )
11.97.2.63 GetUVOffset() int GetUVOffset ( )
11.97.2.64 GetXGain() int GetXGain ( )
11.97.2.65 RunTable() [1/2] void RunTable ( )
11.97.2.66 RunTable() [2/2] void RunTable (
            int timeout )
11.97.2.67 SetAllDigout() void SetAllDigout (
            uint32_t value )
11.97.2.68 SetCommand() void SetCommand (
             unsigned char command,
             int value )
11.97.2.69 SetConfigurationBit() void SetConfigurationBit (
            unsigned short bit,
             bool value )
11.97.2.70 SetConfigurationBitAxc() void SetConfigurationBitAxc (
             bool value )
```

```
11.97.2.71 SetConfigurationBitBlu_Led() void SetConfigurationBitBlu_Led (
                                                                               bool value )
11.97.2.72 SetConfigurationBitBlu_LedToggleFast() void SetConfigurationBitBlu_LedToggleFast (
                                                                              bool value )
\textbf{11.97.2.73} \quad \textbf{SetConfigurationBitBlu\_LedToggleSlow()} \quad \texttt{void SetConfigurationBitBlu\_LedToggleSlow} \quad \textbf{(}
                                                                               bool value )
11.97.2.74 SetConfigurationBitCC_Gen() void SetConfigurationBitCC_Gen (
                                                                               bool value )
11.97.2.75 SetConfigurationBitCV_Gen() void SetConfigurationBitCV_Gen (
                                                                               bool value )
11.97.2.76 SetConfigurationBitRC_Gen() void SetConfigurationBitRC_Gen (
                                                                              bool value )
11.97.2.77 SetConfigurationBitRed_Led() void SetConfigurationBitRed_Led (
                                                                               bool value )
11.97.2.78 SetConfigurationBitRed LedSaturation() void SetConfigurationBitRed_LedSaturation (
                                                                               bool value )
11.97.2.79 SetConfigurationBitRed_LedToggleFast() void SetConfigurationBitRed_LedToggleFast (
                                                                              bool value )
\textbf{11.97.2.80} \quad \textbf{SetConfigurationBitRed\_LedToggleSlow()} \quad \texttt{void SetConfigurationBitRed\_LedToggleSlow} \quad \textbf{(} \quad \textbf{(} \quad \textbf{)} \quad \textbf{(} \quad \textbf{)} \quad \textbf{(} 
                                                                               bool value )
```

```
11.97.2.81 SetConfigurationBitRelais() void SetConfigurationBitRelais (
              bool value )
11.97.2.82 SetConfigurationBitRV_Gen() void SetConfigurationBitRV_Gen (
              bool value )
\textbf{11.97.2.83} \quad \textbf{SetConfigurationBitStream()} \quad \texttt{void SetConfigurationBitStream} \ \ \textbf{(}
              bool value )
11.97.2.84 SetConfigurationBitSupply() void SetConfigurationBitSupply (
              bool value )
11.97.2.85 SetCrossTalkOffset() void SetCrossTalkOffset (
              int CrossTalk )
11.97.2.86 SetCrossTalkOptimum() void SetCrossTalkOptimum (
              int cxOptimum )
11.97.2.87 SetDigout() void SetDigout (
              uint16_t index,
              bool enable )
11.97.2.88 SetDisplayText() void SetDisplayText (
              int index,
              String^{\wedge} displayText)
11.97.2.89 SetDownsampleFactor() void SetDownsampleFactor (
              int index,
              int downsample_factor )
```

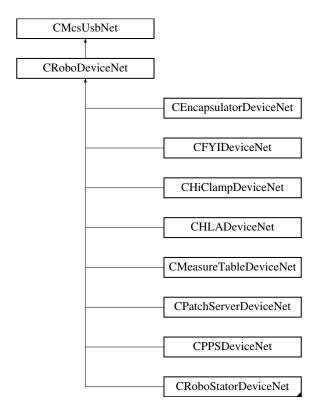
```
11.97.2.90 SetFilter() void SetFilter (
             int filter )
11.97.2.91 SetFilterCoeffs() void SetFilterCoeffs (
            int index,
             array< int >^{\land} coeffs )
11.97.2.92 SetlClamp() void SetIClamp (
             int iClamp )
11.97.2.93 SetICOffset() void SetICOffset (
            int ICOffset )
11.97.2.94 SetlGain() void SetIGain (
             int iGain )
11.97.2.95 SetPGain() void SetPGain (
             int pGain )
11.97.2.96 SetRecordingNumber() void SetRecordingNumber (
             unsigned int recordingNumber )
11.97.2.97 SetScreen() void SetScreen (
             int screen )
11.97.2.98 SetSimulation() void SetSimulation (
             unsigned int enable )
```

```
11.97.2.99 SetUClamp() void SetUClamp (
            int uClamp )
11.97.2.100 SetUCOffset() void SetUCOffset (
            int UCOffset )
11.97.2.101 SetUVOffset() void SetUVOffset (
            int UVOffset )
11.97.2.102 SetXGain() void SetXGain (
            int xGain )
11.97.2.103 StopTable() [1/2] void StopTable ( )
11.97.2.104 StopTable() [2/2] void StopTable (
            int timeout )
11.97.2.105 Table_Wait() void Table_Wait (
            unsigned int tableWait )
11.97.2.106 TableDefBegin() void TableDefBegin ( )
11.97.2.107 TableDefEnd() void TableDefEnd ( )
11.97.2.108 UpdateDisplay() void UpdateDisplay ()
```

#### 11.98 CRoboDeviceNet Class Reference

CRoboDeviceNet is the base class for all Robo platform based devices

Inheritance diagram for CRoboDeviceNet:



# Classes

• class RoboMainLowLevelCommands

# **Public Member Functions**

- CRoboDeviceNet (void)
- ∼CRoboDeviceNet (void)
- void SetInMovement ()

Low level command, sets the internal state to "In Movement"

• bool GetInMovement ()

Low level command, gets the internal state "In Movement"

• uint32 t GetMovementError ()

Low level command, gets the error of the last movement end

- void FindReference (unsigned char busaddress, char axes)
- void FindReference (unsigned char busaddress, char axes, int timeout)

Searches the reference position of the motor

- void MoveAbs (unsigned char busaddress, char axes, int x, int y)
- · void MoveAbs (unsigned char busaddress, char axes, int x, int y, int timeout)

Moves the motor to the new absolute position

- void StopMovement (unsigned char busaddress, char axes)
- void StopMovement (unsigned char busaddress, char axes, int timeout)

#### Stops the current movement

- void SetCurrentAndAir (unsigned char busaddress, char axes, unsigned short onoff)
- · void SetCurrentAndAir (unsigned char busaddress, char axes, unsigned short onoff, int timeout)
- void CancelPoolLoop ()
- void CancelPoolLoopAndStopMovement ()
- void GetCurrentPosition (unsigned char busaddress, char axes, [System::Runtime::InteropServices::Out]int%
   x, [System::Runtime::InteropServices::Out]int% y)

#### Gets the current position of motors

- void SetAirValve (unsigned int onoff)
- unsigned int GetAirValve ()
- unsigned int GetVoltageValves ()
- unsigned int GetVoltageRs485A ()
- unsigned int GetVoltageRs485B ()
- unsigned int GetVoltageAirvalve ()
- unsigned int GetCurrentAirvalve ()
- unsigned int GetVoltage12V ()
- unsigned int GetAirpressure ()
- unsigned int GetVoltage5V ()
- unsigned int GetErrorVoltageValves ()
- unsigned int GetErrorVoltageRs485A ()
- unsigned int GetErrorVoltageRs485B ()
- unsigned int GetErrorVoltageAirvalve ()
- unsigned int GetErrorCurrentAirvalve ()
- · unsigned int GetErrorVoltage12V ()
- unsigned int GetErrorAirpressure ()
- unsigned int GetErrorVoltage5V ()
- void SetVoltageValvesLimit (unsigned int lowervoltage, unsigned int uppervoltage)
- void SetVoltageRs485ALimit (unsigned int lowervoltage, unsigned int uppervoltage)
- void SetVoltageRs485BLimit (unsigned int lowervoltage, unsigned int uppervoltage)
- void SetVoltageAirvalveLimit (unsigned int lowervoltage, unsigned int uppervoltage)
- void SetCurrentAirvalveLimit (unsigned int lowercurrent, unsigned int uppercurrent)
- void SetVoltage12VLimit (unsigned int lowervoltage, unsigned int uppervoltage)
- · void SetAirpressureLimit (unsigned int lowerpressure, unsigned int upperpressure)
- void SetVoltage5VLimit (unsigned int lowervoltage, unsigned int uppervoltage)
- void GetVoltageRs485ALimit ([System::Runtime::InteropServices::Out]unsigned int% lowervoltage, [System::Runtime::InteropServices::Out]unsigned int% uppervoltage)
- void GetVoltageRs485BLimit ([System::Runtime::InteropServices::Out]unsigned int% lowervoltage, [System::Runtime::InteropServices::Out]unsigned int% uppervoltage)
- void GetVoltageAirvalveLimit ([System::Runtime::InteropServices::Out]unsigned int% lowervoltage, [System::Runtime::InteropServices::Out]unsigned int% uppervoltage)
- void GetCurrentAirvalveLimit ([System::Runtime::InteropServices::Out]unsigned int% lowercurrent, [System::Runtime::InteropServices::Out]unsigned int% uppercurrent)
- void GetVoltage12VLimit ([System::Runtime::InteropServices::Out]unsigned int% lowervoltage, [System::
   Runtime::InteropServices::Out]unsigned int% uppervoltage)

- void SetMinPressure (int pressure)
- int GetMinPressure ()

#### Static Public Attributes

```
    static const uint32 t RoboError Base = (0xA0110000L)

    static const uint32 t RoboError UnknownCommand = ( (0xA0110000L) )

static const uint32_t RoboError_Timeout = ( (0xA0110000L) | 0x0001 )

    static const uint32 t RoboError Pressure = ( (0xA0110000L) | 0x0002 )

    static const uint32 t RoboError RangeExceeded = ( (0xA0110000L) | 0x0003 )

• static const uint32_t RoboError_CommunicationTimeout = ( (0xA0110000L) | 0x0004 )

    static const uint32_t RoboError_AnotherMaster = ( (0xA0110000L) | 0x0005 )

• static const uint32 t RoboError FindReferenceMethod = ( (0xA0110000L) | 0x0006 )

    static const uint32 t RoboError NoSpeedOrAcceleration = ( (0xA0110000L) | 0x0007 )

    static const uint32 t RoboError NoEndSwitch = ( (0xA0110000L) | 0x0008 )

    static const uint32_t RoboError_CannotEscapeEndSwitch = ( (0xA0110000L) | 0x0009 )

    static const uint32 t RoboError CommandAlreadyInProgress = ( (0xA0110000L) | 0x000A )

    static const uint32_t RoboError_NoReference = ( (0xA0110000L) | 0x000B )

    static const uint32 t RoboError OverPressure = ( (0xA0110000L) | 0x000C )

    static const uint32 t RoboError Phase0OutOfRange = ( (0xA0110000L) | 0x000D )

    static const uint32 t RoboError PeristalticTimeout = ( (0xA0110000L) | 0x000E )

    static const uint32 t RoboError GilsonTimeout = ( (0xA0110000L) | 0x000F )

    static const uint32_t RoboError_GilsonWrondID = ( (0xA0110000L) | 0x0010 )

    static const uint32 t RoboError GilsonCommandPending = ((0xA0110000L) | 0x0011)

    static const uint32 t RoboError ParameterNotAllowed = ( (0xA0110000L) | 0x0012 )

    static const uint32_t RoboError_StateChangeNotPossible = ( (0xA0110000L) | 0x0013 )

    static const uint32 t RoboError CommandNotPossible = ( (0xA0110000L) | 0x0014 )

    static const uint32_t RoboError_DacqNotReady = ( (0xA0110000L) | 0x0015 )

static const uint32_t RoboError_NoMoreData = ( (0xA0110000L) | 0x0016 )

    static const uint32 t RoboError McsBus UnknownCommand = ( (0xA0110000L) | 0x003F)

    static const uint32 t RoboError DLLMovementTimeout = ( (0xA0110000L) | 0x1001)

    static const uint32 t RoboError PollLoopCanceled = ( (0xA0110000L) | 0x1002)

    static const uint32_t RoboError_PollLoopCanceledAndStopMovement = ( (0xA0110000L) | 0x1003)

• static const byte McsBus_XY = 1
     McsBus address for the xy-plane

    static const byte McsBus ZI = 2

     McsBus address for the z and i axes
• static const byte Axis X = 0
     Axis number of x for axis argument
static const byte Axis_Y = 1
     Axis number of y for axis argument
• static const byte Axis Z = 0
     Axis number of z for axis argument

    static const byte Axis I = 1

     Axis number of i for axis argument

    static const char Axes X = 1

     Bit pattern for x axis for axes argument

 static const char Axes Y = 2

     Bit pattern for y axis for axes argument

    static const char Axes Z = 1

     Bit pattern for z axis for axes argument
static const char Axes_I = 2
     Bit pattern for i axis for axes argument
```

## **Properties**

- CMcsBusNet^ McsBus [get]
- CMcsBus\_MotorControlNet<sup>\(\Lambda\)</sup> McsBus\_MotorControl [get]
- RoboMainLowLevelCommands RoboMainLowLevelCommand [get]

#### **Events**

• RoboStatusEventDelegate^ RoboStatusEvent

#### **Additional Inherited Members**

## 11.98.1 Detailed Description

CRoboDeviceNet is the base class for all Robo platform based devices

#### 11.98.2 Constructor & Destructor Documentation

```
11.98.2.1 CRoboDeviceNet() CRoboDeviceNet (
void )

11.98.2.2 ~CRoboDeviceNet() ~CRoboDeviceNet (
void )
```

#### 11.98.3 Member Function Documentation

```
11.98.3.1 CancelPoolLoop() void CancelPoolLoop ( )
```

 $\textbf{11.98.3.2} \quad \textbf{CancelPoolLoopAndStopMovement()} \quad \texttt{void CancelPoolLoopAndStopMovement ()} \\$ 

```
11.98.3.3 FindReference() [1/2] void FindReference (
unsigned char busaddress,
char axes)
```

Searches the reference position of the motor

#### **Parameters**

busaddress	Address of the McsBus	
axes	Bit pattern of axes to drive	
timeout	Timeout of maximal waiting for the end of the command (-1 is forever)	

```
11.98.3.5 GetAirpressure() unsigned int GetAirpressure ( )
```

```
11.98.3.6 GetAirpressureLimit() void GetAirpressureLimit (

[System::Runtime::InteropServices::Out] unsigned int% lowerpressure,

[System::Runtime::InteropServices::Out] unsigned int% upperpressure)
```

```
11.98.3.7 GetAirValve() unsigned int GetAirValve ( )
```

```
11.98.3.8 GetCurrentAirvalve() unsigned int GetCurrentAirvalve ( )
```

# Gets the current position of motors

# **Parameters**

busaddress	Address of the McsBus
axes	Bit pattern of axes to drive
X	Current position of first axis if pattern in axes is set
У	Current position of second axis if pattern in axes is set

11.98.3.11	GetErrorAirpressure() unsigned int GetErrorAirpressure ( )
11.98.3.12	GetErrorCurrentAirvalve() unsigned int GetErrorCurrentAirvalve ( )
11.98.3.13	GetErrorVoltage12V() unsigned int GetErrorVoltage12V ( )
11.98.3.14	<pre>GetErrorVoltage5V() unsigned int GetErrorVoltage5V ( )</pre>
11.98.3.15	GetErrorVoltageAirvalve() unsigned int GetErrorVoltageAirvalve ( )
11.98.3.16	GetErrorVoltageRs485A() unsigned int GetErrorVoltageRs485A ( )
11.98.3.17	<pre>GetErrorVoltageRs485B() unsigned int GetErrorVoltageRs485B ( )</pre>
11.98.3.18	GetErrorVoltageValves() unsigned int GetErrorVoltageValves ( )
	GetInMovement() bool GetInMovement ( ) ommand, gets the internal state "In Movement"
11.98.3.20	GetMinPressure() int GetMinPressure ( )

```
11.98.3.21 GetMovementError() uint32_t GetMovementError ( )
Low level command, gets the error of the last movement end
11.98.3.22 GetVoltage12V() unsigned int GetVoltage12V ( )
11.98.3.23 GetVoltage12VLimit() void GetVoltage12VLimit (
             [System::Runtime::InteropServices::Out] unsigned int% lowervoltage,
             [System::Runtime::InteropServices::Out] unsigned int% uppervoltage )
11.98.3.24 GetVoltage5V() unsigned int GetVoltage5V ()
11.98.3.25 GetVoltage5VLimit() void GetVoltage5VLimit (
             [{\tt System::Runtime::InteropServices::Out}] \ {\tt unsigned int \$} \ {\tt lowervoltage,}
             [System::Runtime::InteropServices::Out] unsigned int% uppervoltage )
11.98.3.26 GetVoltageAirvalve() unsigned int GetVoltageAirvalve ()
11.98.3.27 GetVoltageAirvalveLimit() void GetVoltageAirvalveLimit (
             [System::Runtime::InteropServices::Out] unsigned int% lowervoltage,
             [System::Runtime::InteropServices::Out] unsigned int% uppervoltage )
11.98.3.28 GetVoltageRs485A() unsigned int GetVoltageRs485A ()
11.98.3.29 GetVoltageRs485ALimit() void GetVoltageRs485ALimit (
             [System::Runtime::InteropServices::Out] unsigned int% lowervoltage,
             [System::Runtime::InteropServices::Out] unsigned int% uppervoltage )
```

```
\textbf{11.98.3.30} \quad \textbf{GetVoltageRs485B()} \quad \texttt{unsigned int GetVoltageRs485B ()}
11.98.3.31 GetVoltageRs485BLimit() void GetVoltageRs485BLimit (
               [System::Runtime::InteropServices::Out] unsigned int% lowervoltage,
               [{\tt System::Runtime::InteropServices::Out}] \  \, unsigned \  \, int {\tt \textit{uppervoltage}} \  \, )
11.98.3.32 GetVoltageValves() unsigned int GetVoltageValves ( )
\textbf{11.98.3.33} \quad \textbf{GetVoltageValvesLimit()} \quad \texttt{void GetVoltageValvesLimit} \quad \textbf{(}
               [System::Runtime::InteropServices::Out] unsigned int% lowervoltage,
               [System::Runtime::InteropServices::Out] unsigned int% uppervoltage )
11.98.3.34 MoveAbs() [1/2] void MoveAbs (
               unsigned char busaddress,
               char axes,
               int x,
               int y)
11.98.3.35 MoveAbs() [2/2] void MoveAbs (
               unsigned char busaddress,
               char axes,
               int x,
               int y,
               int timeout )
```

Moves the motor to the new absolute position

## **Parameters**

busaddress	Address of the McsBus
axes	Bit pattern of axes to drive
X	Position of first axis, if pattern in axes is set
У	Position of second axis if pattern in axes is set
timeout	Timeout of maximal waiting for the end of the command (-1 is forever)

11.98.3.36 SetAirpressureLimit() void SetAirpressureLimit (

```
unsigned int lowerpressure,
             unsigned int upperpressure )
11.98.3.37 SetAirValve() void SetAirValve (
             unsigned int onoff )
11.98.3.38 SetCurrentAirvalveLimit() void SetCurrentAirvalveLimit (
             unsigned int lowercurrent,
             unsigned int uppercurrent )
11.98.3.39 SetCurrentAndAir() [1/2] void SetCurrentAndAir (
             unsigned char busaddress,
             char axes,
             unsigned short onoff )
11.98.3.40 SetCurrentAndAir() [2/2] void SetCurrentAndAir (
             unsigned char busaddress,
             char axes,
             unsigned short onoff,
             int timeout )
11.98.3.41 SetInMovement() void SetInMovement ()
Low level command, sets the internal state to "In Movement"
11.98.3.42 SetMinPressure() void SetMinPressure (
             int pressure )
11.98.3.43 SetVoltage12VLimit() void SetVoltage12VLimit (
             unsigned int lowervoltage,
             unsigned int uppervoltage )
```

```
11.98.3.44 SetVoltage5VLimit() void SetVoltage5VLimit (
             unsigned int lowervoltage,
             unsigned int uppervoltage )
11.98.3.45 SetVoltageAirvalveLimit() void SetVoltageAirvalveLimit (
             unsigned int lowervoltage,
             unsigned int uppervoltage )
11.98.3.46 SetVoltageRs485ALimit() void SetVoltageRs485ALimit (
             unsigned int lowervoltage,
             unsigned int uppervoltage )
11.98.3.47 SetVoltageRs485BLimit() void SetVoltageRs485BLimit (
             unsigned int lowervoltage,
             unsigned int uppervoltage )
11.98.3.48 SetVoltageValvesLimit() void SetVoltageValvesLimit (
             unsigned int lowervoltage,
             unsigned int uppervoltage )
11.98.3.49 StopMovement() [1/2] void StopMovement (
             unsigned char busaddress,
             char axes )
11.98.3.50 StopMovement() [2/2] void StopMovement (
             unsigned char busaddress,
             char axes,
             int timeout )
```

#### Stops the current movement

## **Parameters**

busaddress	Address of the McsBus
axes	Bit pattern of axes to drive
timeout	Timeout of maximal waiting for the end of the command (-1 is forever)

# 11.98.4 Member Data Documentation

**11.98.4.1 Axes\_I** const char Axes\_I = 2 [static]

Bit pattern for i axis for axes argument

11.98.4.2 Axes\_X const char Axes\_X = 1 [static]

Bit pattern for x axis for axes argument

11.98.4.3 Axes\_Y const char Axes\_Y = 2 [static]

Bit pattern for y axis for axes argument

11.98.4.4 Axes\_Z const char Axes\_Z = 1 [static]

Bit pattern for z axis for axes argument

11.98.4.5 Axis\_I const byte Axis\_I = 1 [static]

Axis number of i for axis argument

11.98.4.6 Axis\_X const byte  $Axis_X = 0$  [static]

Axis number of x for axis argument

11.98.4.7 Axis\_Y const byte Axis\_Y = 1 [static]

Axis number of y for axis argument

```
11.98.4.8 Axis_Z const byte Axis_Z = 0 [static]
```

Axis number of z for axis argument

```
11.98.4.9 McsBus_XY const byte McsBus_XY = 1 [static]
```

McsBus address for the xy-plane

```
11.98.4.10 McsBus_ZI const byte McsBus_ZI = 2 [static]
```

McsBus address for the z and i axes

```
11.98.4.11 RoboError_AnotherMaster const uint32_t RoboError_AnotherMaster = ( (0xA0110000L) | 0x0005 ) [static]
```

11.98.4.12 RoboError\_Base const uint32\_t RoboError\_Base = (0xA0110000L) [static]

11.98.4.13 RoboError\_CannotEscapeEndSwitch const uint32\_t RoboError\_CannotEscapeEndSwitch = ( (0xA0110000L) | 0x0009 ) [static]

**11.98.4.14 RoboError\_CommandAlreadyInProgress** const uint32\_t RoboError\_CommandAlreadyIn↔ Progress = ( (0xA0110000L) | 0x000A ) [static]

11.98.4.15 RoboError\_CommandNotPossible const uint32\_t RoboError\_CommandNotPossible = ( (0xA0110000L) | 0x0014 ) [static]

**11.98.4.16 RoboError\_CommunicationTimeout** const uint32\_t RoboError\_CommunicationTimeout = ( (0xA0110000L) | 0x0004 ) [static]

```
11.98.4.17 RoboError_DacqNotReady const uint32_t RoboError_DacqNotReady = ( (0xA0110000L) |
0x0015 ) [static]
11.98.4.18 RoboError_DLLMovementTimeout const uint32_t RoboError_DLLMovementTimeout = (
(0xA0110000L) | 0x1001) [static]
11.98.4.19 RoboError_FindReferenceMethod const uint32_t RoboError_FindReferenceMethod = (
(0xA0110000L) | 0x0006 ) [static]
11.98.4.20 RoboError_GilsonCommandPending const uint32_t RoboError_GilsonCommandPending = (
(0xA0110000L) | 0x0011 ) [static]
11.98.4.21 RoboError_GilsonTimeout const uint32_t RoboError_GilsonTimeout = ( (0xA0110000L) |
0x000F ) [static]
11.98.4.22 RoboError_GilsonWrondID const uint32_t RoboError_GilsonWrondID = ( (0xA0110000L) |
0x0010 ) [static]
11.98.4.23 RoboError_McsBus_UnknownCommand const uint32_t RoboError_McsBus_UnknownCommand
= ((0xA0110000L) | 0x003F) [static]
11.98.4.24 RoboError NoEndSwitch const uint32_t RoboError_NoEndSwitch = ( (0xA0110000L) |
0x0008 ) [static]
11.98.4.25 RoboError_NoMoreData const uint32_t RoboError_NoMoreData = ( (0xA0110000L) | 0x0016
) [static]
11.98.4.26 RoboError_NoReference const uint32_t RoboError_NoReference = ( (0xA0110000L) |
0x000B ) [static]
```

```
11.98.4.27 RoboError_NoSpeedOrAcceleration const uint32_t RoboError_NoSpeedOrAcceleration = (
  (0xA0110000L) | 0x0007 ) [static]
11.98.4.28 RoboError_OverPressure const uint32_t RoboError_OverPressure = ( (0xA0110000L) |
0x000C ) [static]
11.98.4.29 RoboError_ParameterNotAllowed const uint32_t RoboError_ParameterNotAllowed = (
  (0xA0110000L) | 0x0012 ) [static]
11.98.4.30 RoboError_PeristalticTimeout const uint32_t RoboError_PeristalticTimeout = ( (0x←
A0110000L) | 0x000E ) [static]
\textbf{11.98.4.31} \quad \textbf{RoboError\_Phase0OutOfRange} \quad \texttt{const uint} \\ \textbf{32\_t RoboError\_Phase0OutOfRange} = \textbf{((0x} \leftarrow \texttt{0x}) \\ \textbf{(0x} \leftarrow \texttt{0x}) 
A0110000L) | 0x000D ) [static]
11.98.4.32 RoboError_PollLoopCanceled const uint32_t RoboError_PollLoopCanceled = ( (0x \leftarrow
A0110000L) | 0x1002) [static]
11.98.4.33 RoboError_PollLoopCanceledAndStopMovement const uint32_t RoboError_PollLoop←
{\tt CanceledAndStopMovement = ( (0xA0110000L) | 0x1003) [static]}
11.98.4.34 RoboError Pressure const uint32_t RoboError_Pressure = ( (0xA0110000L) | 0x0002 )
 [static]
11.98.4.35 RoboError_RangeExceeded const uint32_t RoboError_RangeExceeded = ( (0xA0110000L) |
0x0003 ) [static]
11.98.4.36 RoboError_StateChangeNotPossible const uint32_t RoboError_StateChangeNotPossible =
  ( (0xA0110000L) | 0x0013 ) [static]
```

```
11.98.4.37 RoboError_Timeout const uint32_t RoboError_Timeout = ( (0xA0110000L) | 0x0001) [static]
```

```
11.98.4.38 RoboError_UnknownCommand const uint32_t RoboError_UnknownCommand = ( (0x \leftarrow A0110000L) ) [static]
```

## 11.98.5 Property Documentation

```
11.98.5.1 McsBus CMcsBusNet^ McsBus [get]
```

11.98.5.2 McsBus\_MotorControl CMcsBus\_MotorControlNet^ McsBus\_MotorControl [get]

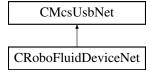
11.98.5.3 RoboMainLowLevelCommand RoboMainLowLevelCommands^ RoboMainLowLevelCommand [get]

#### 11.98.6 Event Documentation

11.98.6.1 RoboStatusEvent RoboStatusEventDelegate^ RoboStatusEvent

# 11.99 CRoboFluidDeviceNet Class Reference

Inheritance diagram for CRoboFluidDeviceNet:



#### **Public Member Functions**

- CRoboFluidDeviceNet (void)
- ∼CRoboFluidDeviceNet (void)
- void SetValve (int value)

Open or Close valves.

void SetSingleValve (int valve, bool onoff)

Opens or Closes a valve.

• int GetValve ()

Query the state of the values.

bool GetSingleValve (int valve)

Query the state of a valve.

- void CloseAllValves ()
- void PumpOn (int index, short speed)
- void SetPumpSpeed (int index, short speed)
- void PumpOff (int index)
- short GetPumpSpeed (int index)
- bool IsPumpMotorOn (int index)

#### **Protected Attributes**

- CRoboFluidDevice \* m\_pRoboFluidDevice
- CMcsBus\_MotorControlNet ^ m\_pMcsBus\_MotorControlNet

# **Properties**

CMcsBus MotorControlNet<sup>^</sup> McsBus MotorControl [get]

## **Additional Inherited Members**

## 11.99.1 Constructor & Destructor Documentation

```
11.99.1.1 CRoboFluidDeviceNet() CRoboFluidDeviceNet (
void )
```

```
11.99.1.2 ~CRoboFluidDeviceNet() ~CRoboFluidDeviceNet (
```

## 11.99.2 Member Function Documentation

```
11.99.2.1 CloseAllValves() void CloseAllValves ( )
11.99.2.2 GetPumpSpeed() short GetPumpSpeed (
             int index )
11.99.2.3 GetSingleValve() bool GetSingleValve (
             int valve )
Query the state of a valve.
Parameters
 valve
        number of valve /*!
Returns
     state of the valve
11.99.2.4 GetValve() int GetValve ()
Query the state of the values.
Returns
     the current state of the valves as a bit pattern.
11.99.2.5 IsPumpMotorOn() bool IsPumpMotorOn (
             int index )
11.99.2.6 PumpOff() void PumpOff (
             int index )
11.99.2.7 PumpOn() void PumpOn (
```

int index,
short speed )

Opens or Closes a valve.

#### **Parameters**

valve	number of valve to be changed /*!
onoff	open or close the valve

```
11.99.2.10 SetValve() void SetValve ( int value )
```

Open or Close valves.

#### **Parameters**

value	bit pattern of valves which should be open.
-------	---

## 11.99.3 Member Data Documentation

11.99.3.1 m\_pMcsBus\_MotorControlNet CMcsBus\_MotorControlNet ^ m\_pMcsBus\_MotorControlNet [protected]

11.99.3.2 m\_pRoboFluidDevice CRoboFluidDevice\* m\_pRoboFluidDevice [protected]

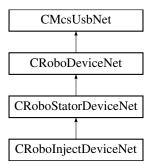
# 11.99.4 Property Documentation

11.99.4.1 McsBus\_MotorControl CMcsBus\_MotorControlNet^ McsBus\_MotorControl [get]

# 11.100 CRobolnjectDeviceNet Class Reference

CRobolnjectDeviceNet is the to control the MCS Robolnject device

Inheritance diagram for CRobolnjectDeviceNet:



#### **Public Member Functions**

· CRobolnjectDeviceNet (void)

## **Additional Inherited Members**

#### 11.100.1 Detailed Description

CRobolnjectDeviceNet is the to control the MCS Robolnject device

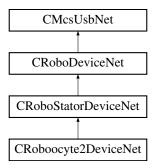
## 11.100.2 Constructor & Destructor Documentation

```
11.100.2.1 CRobolnjectDeviceNet() CRobolnjectDeviceNet (
void )
```

# 11.101 CRoboocyte2DeviceNet Class Reference

CRoboocyte2DeviceNet is the class to control the MCS Roboocyte2 device

Inheritance diagram for CRoboocyte2DeviceNet:



#### **Public Member Functions**

- CRoboocyte2DeviceNet (void)
- void SetAxisLED (bool onoff)
- bool GetAxisLED ()
- CRoboDacqNet ^ GetRoboDacq ()
- CRoboFluidDeviceNet ^ GetRoboFluidDevice ()
- CGilsonDeviceNet ^ GetGilsonDevice ()
- CMcsBus\_ExtensionNet ^ GetMcsBus\_Extension ()

#### **Additional Inherited Members**

# 11.101.1 Detailed Description

CRoboocyte2DeviceNet is the class to control the MCS Roboocyte2 device

#### 11.101.2 Constructor & Destructor Documentation

```
11.101.2.1 CRoboocyte2DeviceNet() CRoboocyte2DeviceNet (
void )
```

#### 11.101.3 Member Function Documentation

```
11.101.3.1 GetAxisLED() bool GetAxisLED ( )
```

```
11.101.3.2 GetGilsonDevice() CGilsonDeviceNet ^ GetGilsonDevice ( )
```

```
11.101.3.3 GetMcsBus_Extension() CMcsBus_ExtensionNet ^ GetMcsBus_Extension ( )
```

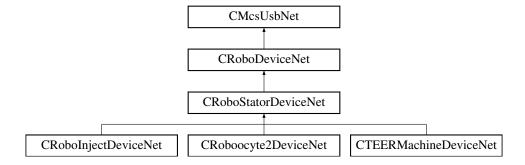
# 11.101.3.4 GetRoboDacq() CRoboDacqNet ^ GetRoboDacq ( )

#### 11.101.3.5 GetRoboFluidDevice() CRoboFluidDeviceNet ^ GetRoboFluidDevice ( )

```
11.101.3.6 SetAxisLED() void SetAxisLED (
bool onoff)
```

#### 11.102 CRoboStatorDeviceNet Class Reference

Inheritance diagram for CRoboStatorDeviceNet:



#### Classes

· class RoboMainStatorLowLevelCommands

## **Public Member Functions**

- CRoboStatorDeviceNet (void)
- void FindReferenceXY ()
- void FindReferenceXY (int timeout)
- void FindReferenceZ ()
- void FindReferenceZ (int timeout)
- void FindReferencel ()
- void FindReferencel (int timeout)
- unsigned char HasRefXY ()
- unsigned char HasRefZ ()
- unsigned char HasRefl ()
- void MoveAbsXY (int x, int y)
- void MoveAbsXY (int x, int y, int timeout)
- void MoveAbsZ (int z)
- void MoveAbsZ (int z, int timeout)
- void MoveAbsI (int i)
- void MoveAbsI (int i, int timeout)
- void StopMovementXY ()
- void StopMovementXY (int timeout)
- void StopMovementZ ()
- void StopMovementZ (int timeout)
- void StopMovementI ()
- void StopMovementI (int timeout)
- void SetCurrentAndAirXY (unsigned short onoff)

- void SetCurrentAndAirXY (unsigned short onoff, int timeout)
- void GetCurrentPositionXY ([System::Runtime::InteropServices::Out]int% x, [System::Runtime::Interop←
   Services::Out]int% y)
- void GetCurrentPositionZ ([System::Runtime::InteropServices::Out]int% z)
- void GetCurrentPositionI ([System::Runtime::InteropServices::Out]int% i)
- void SetVelocityXY (int v)
- void SetVelocityZ (int v)
- void SetVelocityI (int v)
- void SetSpeedXY (int v)
- void SetSpeedZ (int v)
- void SetSpeedI (int v)
- void SetSpeedNativeXY (int v)
- void SetSpeedNativeZ (int v)
- void SetSpeedNativel (int v)
- void SetAccelerationXY (int a)
- void SetAccelerationZ (int a)
- void SetAccelerationI (int a)
- void SetAccelerationNativeXY (int a)
- void SetAccelerationNativeZ (int a)
- void SetAccelerationNativel (int a)

#### **Properties**

• RoboMainStatorLowLevelCommands RoboMainStatorLowLevelCommand [get]

#### **Additional Inherited Members**

#### 11.102.1 Constructor & Destructor Documentation

```
11.102.1.1 CRoboStatorDeviceNet() CRoboStatorDeviceNet (
```

## 11.102.2 Member Function Documentation

```
11.102.2.1 FindReferencel() [1/2] void FindReferenceI ( )
```

```
11.102.2.2 FindReferencel() [2/2] void FindReferenceI ( int timeout )
```

```
11.102.2.3 FindReferenceXY() [1/2] void FindReferenceXY ( )
11.102.2.4 FindReferenceXY() [2/2] void FindReferenceXY (
             int timeout )
11.102.2.5 FindReferenceZ() [1/2] void FindReferenceZ ( )
11.102.2.6 FindReferenceZ() [2/2] void FindReferenceZ (
             int timeout )
11.102.2.7 GetCurrentPositionI() void GetCurrentPositionI (
             [System::Runtime::InteropServices::Out] int% i )
11.102.2.8 GetCurrentPositionXY() void GetCurrentPositionXY (
             [System::Runtime::InteropServices::Out] int% x,
             [System::Runtime::InteropServices::Out] int% y )
11.102.2.9 GetCurrentPositionZ() void GetCurrentPositionZ (
             [System::Runtime::InteropServices::Out] int% z )
11.102.2.10 HasRefl() unsigned char HasRefI ()
11.102.2.11 HasRefXY() unsigned char HasRefXY ( )
11.102.2.12 HasRefZ() unsigned char HasRefZ ( )
```

```
11.102.2.13 MoveAbsl() [1/2] void MoveAbsI (
             int i)
11.102.2.14 MoveAbsI() [2/2] void MoveAbsI (
             int i,
             int timeout )
11.102.2.15 MoveAbsXY() [1/2] void MoveAbsXY (
             int x,
             int y )
11.102.2.16 MoveAbsXY() [2/2] void MoveAbsXY (
             int x,
              int y,
             int timeout )
11.102.2.17 MoveAbsZ() [1/2] void MoveAbsZ (
             int z )
11.102.2.18 MoveAbsZ() [2/2] void MoveAbsZ (
             int z,
             int timeout )
11.102.2.19 SetAccelerationI() void SetAccelerationI (
             int a )
\textbf{11.102.2.20} \quad \textbf{SetAccelerationNativeI()} \quad \texttt{void SetAccelerationNativeI} \quad (
             int a)
11.102.2.21 SetAccelerationNativeXY() void SetAccelerationNativeXY (
             int a)
```

```
\textbf{11.102.2.22} \quad \textbf{SetAccelerationNativeZ()} \quad \texttt{void SetAccelerationNativeZ} \quad (
              int a)
11.102.2.23 SetAccelerationXY() void SetAccelerationXY (
             int a )
11.102.2.24 SetAccelerationZ() void SetAccelerationZ (
             int a)
11.102.2.25 SetCurrentAndAirXY() [1/2] void SetCurrentAndAirXY (
             unsigned short onoff )
11.102.2.26 SetCurrentAndAirXY() [2/2] void SetCurrentAndAirXY (
             unsigned short onoff,
             int timeout )
11.102.2.27 SetSpeedI() void SetSpeedI (
             int v)
11.102.2.28 SetSpeedNativel() void SetSpeedNativeI (
              int v)
11.102.2.29 SetSpeedNativeXY() void SetSpeedNativeXY (
             int v )
11.102.2.30 SetSpeedNativeZ() void SetSpeedNativeZ (
             int v)
```

```
\textbf{11.102.2.31} \quad \textbf{SetSpeedXY()} \quad \texttt{void SetSpeedXY} \ \ (
             int v )
11.102.2.32 SetSpeedZ() void SetSpeedZ (
             int v)
11.102.2.33 SetVelocityI() void SetVelocityI (
             int v)
11.102.2.34 SetVelocityXY() void SetVelocityXY (
             int v)
11.102.2.35 SetVelocityZ() void SetVelocityZ (
             int v)
11.102.2.36 StopMovementI() [1/2] void StopMovementI ( )
11.102.2.37 StopMovementI() [2/2] void StopMovementI (
             int timeout )
11.102.2.38 StopMovementXY() [1/2] void StopMovementXY ( )
11.102.2.39 StopMovementXY() [2/2] void StopMovementXY (
             int timeout )
11.102.2.40 StopMovementZ() [1/2] void StopMovementZ ( )
```

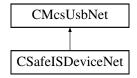
# 11.102.2.41 StopMovementZ() [2/2] void StopMovementZ ( int timeout )

## 11.102.3 Property Documentation

**11.102.3.1 RoboMainStatorLowLevelCommand** RoboMainStatorLowLevelCommands ↑ RoboMainStator← LowLevelCommand [get]

### 11.103 CSafeISDeviceNet Class Reference

Inheritance diagram for CSafeISDeviceNet:



#### **Public Member Functions**

CSafeISDeviceNet (void)

Initializes a new instance of the CSafeISDeviceNet class.

∼CSafeISDeviceNet (void)

Releases unmanaged resources and performs other cleanup operations before the CSafelSDeviceNet is reclaimed by garbage collection.

void SetSwitches (unsigned short switches)

Sets the switches for all electrodes on the device. Do not use during measurement

• void SetAdcChannels (unsigned char channels)

Sets the ADC channels you want to be sampled

void SetAdcSamplePos (array< unsigned short >^ positions)

Sets the sample position of the ADC.

• void SetDacMode (unsigned char mode)

Sets the DAC mode.

void SetDacPulseform (array< short >^ pulseform)

Sets the DAC pulseform.

• void SetDacPeriode (unsigned int periode)

Sets the DAC periode.

## **Properties**

CRoboDeviceNet<sup>^</sup> RoboDevice [get]

Gets the CRoboDeviceNet. Use this to control the syringe.

• CFluidControlDeviceNet^ FluidControlDevice [get]

Gets the CFluidControlDeviceNet. Use this to control the valves. Only SetSingleValve is implemented for CSafeISDeviceNet.

CMcsUsbDacqNet<sup>^</sup> DacqDevice [get]

Gets the CMcsUsbDacqNet. Use this to control the data aquisition.

#### **Additional Inherited Members**

## 11.103.1 Detailed Description

#### 11.103.2 Constructor & Destructor Documentation

```
11.103.2.1 CSafeISDeviceNet() CSafeISDeviceNet (
```

Initializes a new instance of the CSafeISDeviceNet class.

```
11.103.2.2 ~CSafeISDeviceNet() ~CSafeISDeviceNet (
```

Releases unmanaged resources and performs other cleanup operations before the CSafeISDeviceNet is reclaimed by garbage collection.

#### 11.103.3 Member Function Documentation

```
11.103.3.1 SetAdcChannels() void SetAdcChannels (
unsigned char channels )
```

Sets the ADC channels you want to be sampled

## **Parameters**

channels The bitmap of the 8 channels. Set bit to 1 for the channels you want measure

Sets the sample position of the ADC.

#### **Parameters**

positions	The positions in units of 0.1 µs.

```
11.103.3.3 SetDacMode() void SetDacMode ( unsigned char mode )
```

Sets the DAC mode.

**Parameters** 

```
mode The mode: 0 = Impedance; 1 = Amperometry
```

Sets the DAC periode.

**Parameters** 

```
periode The periode in units of 10μs.
```

Sets the DAC pulseform.

**Parameters** 

```
pulseform The pulseform.
```

Sets the switches for all electrodes on the device. Do not use during measurement

**Parameters** 

switches The switches: See Schematics for the meaning

# 11.103.4 Property Documentation

```
11.103.4.1 DacqDevice CMcsUsbDacqNet^ DacqDevice [get]
```

Gets the CMcsUsbDacqNet. Use this to control the data aquisition.

```
11.103.4.2 FluidControlDevice CFluidControlDeviceNet^ FluidControlDevice [get]
```

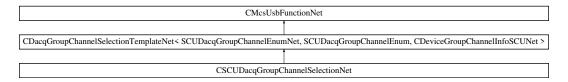
Gets the CFluidControlDeviceNet. Use this to control the valves. Only SetSingleValve is implemented for CSafeISDeviceNet.

```
11.103.4.3 RoboDevice CRoboDeviceNet^ RoboDevice [get]
```

Gets the CRoboDeviceNet. Use this to control the syringe.

# 11.104 CSCUDacqGroupChannelSelectionNet Class Reference

Inheritance diagram for CSCUDacqGroupChannelSelectionNet:



## **Public Member Functions**

CSCUDacqGroupChannelSelectionNet (CMcsUsbNet<sup>^</sup> mcsusb)

#### **Additional Inherited Members**

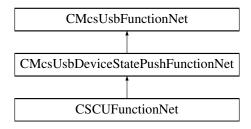
## 11.104.1 Constructor & Destructor Documentation

# 11.104.1.1 CSCUDacqGroupChannelSelectionNet() CSCUDacqGroupChannelSelectionNet ( CMcsUsbNet^ mcsusb)

#### 11.105 CSCUFunctionNet Class Reference

CSCUFunctionNet is the class to control the SCU device

Inheritance diagram for CSCUFunctionNet:



#### **Public Member Functions**

- delegate void OnGetAvailableHeadstages (uint32\_t AvailableHeadstages)
- delegate void OnlsHeadstageAvailable (uint32\_t Headstage, bool available)
- CSCUFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pSCUFunctionPointer
   — Container)

Initializes a new instance of the CSCUFunctionNet class.

- CSCUFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ∼CSCUFunctionNet ()
- !CSCUFunctionNet ()
- uint32\_t GetAvailableHeadstages ()

Gets a bitmap of available headstages.

bool IsInDacqLegacyMode ()

Is the SCU in legacy mode

void SetDacqLegacyMode (bool enable)

Enable the SCU legacy mode

• uint32\_t GetMaxStimulusChannelsPerHeadstage ()

Gets the maximal number of stimulation channels a headstage can have.

uint32\_t GetMaxNumberOfHeadstages ()

Gets the maximal number of headstages.

• SCU\_HeadstageIdEnumNet GetHeadstageID (uint32\_t Headstage)

Gets the headstage fpga ID.

• bool IsHeadstageAvailable (uint32\_t Headstage)

Checks whether the given headstage is available.

void PowerHS (uint32 t Headstage, bool power)

Power the HS

• bool IsHSPowered (uint32\_t Headstage)

Is the HS powered

bool HasHSPowerSwitch ()

Has SCU HS power switch

String \(^\) GetHeadstageSerialNumber (uint32 t Headstage)

Gets the serial number of a given headstage.

uint32\_t GetHeadstageNumberOfAnalogChannels (uint32\_t Headstage)

Gets the number of analog channels for a given headstage.

• uint32\_t GetHeadstageNumberOfStimulationChannels (uint32\_t Headstage)

Gets the number of stimulation channels for a given headstage.

uint32\_t GetHeadstageGainInPermille (uint32\_t Headstage)

Gets the gain factor in permille for a given headstage.

uint32 t GetHeadstageAdcRangeInMicroVolt (uint32 t Headstage)

Gets the ADC Range in uV for a given headstage.

uint32 t GetHeadstageAdcBits (uint32 t Headstage)

Gets the Number of ADC bits for a given headstage.

uint32\_t GetHeadstageDacVoltageRangeInMilliVolt (uint32\_t Headstage)

Gets the DAC Voltage Range in mV for a given headstage.

uint32 t GetHeadstageDacVoltageResolutionInMicroVolt (uint32 t Headstage)

Gets the DAC Voltage Resolution in uV for a given headstage.

uint32\_t GetHeadstageDacCurrentRangeInMicroAmpere (uint32\_t Headstage)

Gets the DAC Current Range in uA for a given headstage.

uint32\_t GetHeadstageDacCurrentResolutionInNanoAmpere (uint32\_t Headstage)

Gets the DAC Current Resolution in nA for a given headstage.

• uint32\_t GetHeadstageDacBits (uint32\_t Headstage)

Gets the Number of DAC bits for a given headstage.

uint32 t GetHeadstageSamplerate (uint32 t Headstage)

Gets the Samplerate of a given headstage.

bool HasGalvanicIsolation ()

Has galvanic isolated hardware

bool HasAnalogOut ()

Has AnalogOut hardware

void EnableAnalogOut (bool enable)

Enables AnalogOut globally

bool IsAnalogOutEnabled ()

Is AnalogOut enabled

void SetAnalogOutDACRange (AnalogOut\_DAC\_Range\_EnumNet range)

Sets the analog out DAC range

AnalogOut\_DAC\_Range\_EnumNet GetAnalogOutDACRange ()

Gets the analog out DAC range

void SetAnalogOutADCRange (uint32\_t range)

Sets the analog out ADC range

uint32\_t GetAnalogOutADCRange ()

Gets the analog out ADC range

void AutomaticAnalogOut (bool automatic)

Sets automatic source channel selection

bool IsAutomaticAnalogOut ()

Is Automatic source channel selection selected

void SetAnalogOutChannels (uint32 t out channel, uint32 t source channel)

Set the source channel number for a certain output channel

uint32\_t GetAnalogOutChannels (uint32\_t out\_channel)

Get the connected source channel number for a certain output channel

 void SetReferenceElectrodeSwitchState (uint32\_t Headstage, ReferenceElectrodeSwitchPositionEnumNet NewSwitchPos)

Sets the position of the switch for the reference electrode

ReferenceElectrodeSwitchPositionEnumNet GetReferenceElectrodeSwitchState (uint32\_t Headstage)

Gets the position of the switch for the reference electrode

void SetReferenceElectrodeMode (uint32\_t Headstage, ReferenceElectrodeModeEnumNet NewValue)

Sets the mode for the reference electrode

• ReferenceElectrodeModeEnumNet GetReferenceElectrodeMode (uint32\_t Headstage)

Gets the mode for the reference electrode

• CFilterPropertyNet ^ GetFilterProperty (SCUDacqGroupChannelEnumNet GroupID, uint32\_t FilterNumber)

Gets the filter property

array< CFilterPropertyNet<sup>^</sup>> <sup>^</sup> GetFilterProperties (SCUDacqGroupChannelEnumNet GroupID, int filter
 — Configurations\_Length)

Gets multiple filter properties

#### **Events**

- OnGetAvailableHeadstages^ GetAvailableHeadstagesEvent [add, remove, raise]

  Event fires when the bitmap of available headstages has changed
- OnlsHeadstageAvailable^ IsHeadstageAvailableEvent [add, remove, raise]

  Event fires when 'true' if the headstage is connected for the headstage to query has changed

#### **Additional Inherited Members**

#### 11.105.1 Detailed Description

CSCUFunctionNet is the class to control the SCU device

#### 11.105.2 Constructor & Destructor Documentation

```
11.105.2.1 CSCUFunctionNet() [1/2] CSCUFunctionNet (

CMcsUsbNet^ mcsusb,

CMcsUsbFunctionPointerContainer^ pSCUFunctionPointerContainer)
```

Initializes a new instance of the CSCUFunctionNet class.

```
11.105.2.2 CSCUFunctionNet() [2/2] CSCUFunctionNet (
CMcsUsbNet^ mcsusb )
```

```
11.105.2.3 ~CSCUFunctionNet() virtual ~CSCUFunctionNet ( ) [virtual]
```

```
11.105.2.4 "!CSCUFunctionNet() !CSCUFunctionNet ( )
```

#### 11.105.3 Member Function Documentation

Sets automatic source channel selection

automatic .	Automatic
-------------	-----------

```
{\bf 11.105.3.2} \quad {\bf Enable Analog Out ()} \quad {\tt void Enable Analog Out} \quad (
```

bool enable )

Enables AnalogOut globally

**Parameters** 

enable Enable

#### 11.105.3.3 GetAnalogOutADCRange() uint32\_t GetAnalogOutADCRange ( )

Gets the analog out ADC range

Returns

Range

#### 

Get the connected source channel number for a certain output channel

**Parameters** 

out_channel	Output channel number

Returns

Source channel number

11.105.3.5 GetAnalogOutDACRange() AnalogOut\_DAC\_Range\_EnumNet GetAnalogOutDACRange ( )

Gets the analog out DAC range

Returns

Range

#### $\textbf{11.105.3.6} \quad \textbf{GetAvailableHeadstages()} \quad \texttt{uint32\_t GetAvailableHeadstages ()}$

Gets a bitmap of available headstages.

Returns

The bitmap of available headstages.

Gets multiple filter properties

#### **Parameters**

GroupID	The group ID
filterConfigurations_Length	The maximal length of filterConfigurations.

#### Returns

array of filter properties

#### 

Gets the filter property

#### **Parameters**

GroupID	The group ID
FilterNumber	The filter number

#### Returns

The filter property

```
11.105.3.9 GetHeadstageAdcBits() uint32_t GetHeadstageAdcBits ( uint32_t Headstage )
```

Gets the Number of ADC bits for a given headstage.

Headstage The hea	adstage to query.
-------------------	-------------------

#### Returns

The number of bits the ADC has for the given headstage.

## 11.105.3.10 GetHeadstageAdcRangeInMicroVolt() uint32\_t GetHeadstageAdcRangeInMicroVolt ( uint32\_t Headstage )

Gets the ADC Range in uV for a given headstage.

#### **Parameters**

#### Returns

The ADC Range in uV for the given headstage.

## 11.105.3.11 GetHeadstageDacBits() uint32\_t GetHeadstageDacBits ( uint32\_t Headstage )

Gets the Number of DAC bits for a given headstage.

#### **Parameters**

Headstage	The headstage to query.

#### Returns

The number of bits the DAC has for the given headstage.

#### 

Gets the DAC Current Range in uA for a given headstage.

Headstage	The headstage to query.
-----------	-------------------------

#### Returns

The DAC Current Range in uA for the given headstage.

## 11.105.3.13 GetHeadstageDacCurrentResolutionInNanoAmpere() uint32\_t GetHeadstageDacCurrent↔

Gets the DAC Current Resolution in nA for a given headstage.

#### **Parameters**

#### Returns

The DAC Current Resolution in nA for the given headstage.

#### 

Gets the DAC Voltage Range in mV for a given headstage.

#### **Parameters**

Headstage	The headstage to query.

#### Returns

The DAC Voltage Range in mV for the given headstage.

#### 

Gets the DAC Voltage Resolution in uV for a given headstage.

Headstage	The headstage to query.
-----------	-------------------------

#### Returns

The DAC Voltage Resolution in uV for the given headstage.

## 11.105.3.16 GetHeadstageGainInPermille() uint32\_t GetHeadstageGainInPermille ( uint32\_t Headstage)

Gets the gain factor in permille for a given headstage.

#### **Parameters**

#### Returns

The gain factor in permille for the given headstage.

## 11.105.3.17 **GetHeadstageID()** SCU\_HeadstageIdEnumNet GetHeadstageID ( uint32\_t Headstage )

Gets the headstage fpga ID.

#### **Parameters**

Headstage The headstage to query.
-----------------------------------

#### Returns

The headstage fpga ID.

### 

Gets the number of analog channels for a given headstage.

Headstage	The headstage to query.
-----------	-------------------------

#### Returns

The number of analog channels the headstage has.

#### 

Gets the number of stimulation channels for a given headstage.

#### **Parameters**

he headstage to query.	Headstage
------------------------	-----------

#### Returns

The number of stimulation channels the headstage has.

## **11.105.3.20 GetHeadstageSamplerate()** uint32\_t GetHeadstageSamplerate ( uint32\_t Headstage)

Gets the Samplerate of a given headstage.

#### **Parameters**

Headstage	The headstage to query.

#### Returns

The samplerate in Hz for the given headstage.

```
11.105.3.21 GetHeadstageSerialNumber() String ^ GetHeadstageSerialNumber ( uint32_t Headstage)
```

Gets the serial number of a given headstage.

Headstage	The headstage to query.
-----------	-------------------------

#### Returns

The serial number of the headstage.

#### 11.105.3.22 GetMaxNumberOfHeadstages() uint32\_t GetMaxNumberOfHeadstages ( )

Gets the maximal number of headstages.

#### Returns

The maximal number of headstages.

## 11.105.3.23 GetMaxStimulusChannelsPerHeadstage() uint32\_t GetMaxStimulusChannelsPerHeadstage

Gets the maximal number of stimulation channels a headstage can have.

#### Returns

The maximal number of stimulation channels a headstage can have.

#### 

Gets the mode for the reference electrode

#### **Parameters**

Headstage The heads	tage number
---------------------	-------------

#### Returns

The mode

```
\textbf{11.105.3.25} \quad \textbf{GetReferenceElectrodeSwitchState()} \quad \texttt{ReferenceElectrodeSwitchPositionEnumNet} \quad \texttt{Get} \leftarrow \textbf{Constant of the property of
ReferenceElectrodeSwitchState (
                                                             uint32_t Headstage )
Gets the position of the switch for the reference electrode
 Parameters
       Headstage
                                                              The headstage number
Returns
                       The switch position
11.105.3.26 HasAnalogOut() bool HasAnalogOut ( )
Has AnalogOut hardware
Returns
                       Enabled
11.105.3.27 HasGalvanicIsolation() bool HasGalvanicIsolation ( )
Has galvanic isolated hardware
Returns
                       Enabled
11.105.3.28 HasHSPowerSwitch() bool HasHSPowerSwitch ( )
Has SCU HS power switch
Returns
                       Has Switch
```

#### 11.105.3.29 IsAnalogOutEnabled() bool IsAnalogOutEnabled ( )

Is AnalogOut enabled

Returns

Enabled

#### 11.105.3.30 IsAutomaticAnalogOut() bool IsAutomaticAnalogOut ( )

Is Automatic source channel selection selected

Returns

Automatic

## 11.105.3.31 IsHeadstageAvailable() bool IsHeadstageAvailable ( uint32\_t Headstage )

Checks whether the given headstage is available.

**Parameters** 

Headstage	The headstage to query.
-----------	-------------------------

Returns

'true' if the headstage is connected.

```
11.105.3.32 IsHSPowered() bool IsHSPowered ( uint32_t Headstage )
```

Is the HS powered

**Parameters** 

Headstage The headstage to quer
---------------------------------

Returns

'true' if the headstage is powered.

```
11.105.3.33 | IsInDacqLegacyMode() | bool | IsInDacqLegacyMode ( )
```

Is the SCU in legacy mode

Returns

Is Enabled

```
11.105.3.34 OnGetAvailableHeadstages() delegate void OnGetAvailableHeadstages ( uint32_t AvailableHeadstages )
```

```
11.105.3.35 OnlsHeadstageAvailable() delegate void OnIsHeadstageAvailable ( uint32_t Headstage, bool available )
```

Power the HS

#### Parameters

Headstage	The headstage to query.
power	'true' if the headstage is powered.

```
11.105.3.37 SetAnalogOutADCRange() void SetAnalogOutADCRange ( uint32_t range )
```

Sets the analog out ADC range

#### **Parameters**

range Range

Set the source channel number for a certain output channel

out_channel	Output channel number
source_channel	Source channel number

#### $\textbf{11.105.3.39} \quad \textbf{SetAnalogOutDACRange()} \quad \texttt{void SetAnalogOutDACRange ()}$

AnalogOut\_DAC\_Range\_EnumNet range )

Sets the analog out DAC range

#### **Parameters**

range Range

#### $\textbf{11.105.3.40} \quad \textbf{SetDacqLegacyMode()} \quad \texttt{void SetDacqLegacyMode ()}$

bool enable )

Enable the SCU legacy mode

#### **Parameters**

enable Enable

#### $\textbf{11.105.3.41} \quad \textbf{SetReferenceElectrodeMode()} \quad \texttt{void SetReferenceElectrodeMode} \quad \textbf{(}$

uint32\_t Headstage,
ReferenceElectrodeModeEnumNet NewValue )

Sets the mode for the reference electrode

#### **Parameters**

Headstage	The headstage number
NewValue	The mode

#### $\textbf{11.105.3.42} \quad \textbf{SetReferenceElectrodeSwitchState()} \quad \texttt{void SetReferenceElectrodeSwitchState} \quad \textbf{(}$

uint32\_t *Headstage*,

 ${\tt ReferenceElectrodeSwitchPositionEnumNet}\ \textit{NewSwitchPos}\ )$ 

Sets the position of the switch for the reference electrode

Headstage	The headstage number
NewSwitchPos	The switch position

#### 11.105.4 Event Documentation

**11.105.4.1 GetAvailableHeadstagesEvent** OnGetAvailableHeadstages^ GetAvailableHeadstagesEvent [add], [remove], [raise]

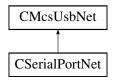
Event fires when the bitmap of available headstages has changed

**11.105.4.2 IsHeadstageAvailableEvent** OnIsHeadstageAvailable^ IsHeadstageAvailableEvent [add], [remove], [raise]

Event fires when 'true' if the headstage is connected for the headstage to query has changed

#### 11.106 CSerialPortNet Class Reference

Inheritance diagram for CSerialPortNet:



#### **Public Member Functions**

- CSerialPortNet (void)
- void Send (array< byte >^ buffer)
- void Send (String<sup>^</sup> command)
- array< byte > ^ Receive (void)
- array< byte > ^ Receive (int length)
- String \(^\) ReceiveString (void)
- String ^ ReceiveString (int length)
- int GetBytesAvailable (void)

#### **Additional Inherited Members**

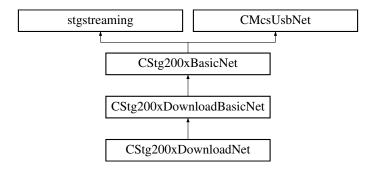
#### 11.106.1 Constructor & Destructor Documentation

```
11.106.1.1 CSerialPortNet() CSerialPortNet (
             void )
11.106.2 Member Function Documentation
11.106.2.1 GetBytesAvailable() int GetBytesAvailable (
             void )
11.106.2.2 Receive() [1/2] array<byte> ^ Receive (
             int length )
11.106.2.3 Receive() [2/2] array<br/>byte> ^{\wedge} Receive (
             void )
11.106.2.4 ReceiveString() [1/2] String ^ ReceiveString (
             int length )
11.106.2.5 ReceiveString() [2/2] String ^{\wedge} ReceiveString (
             void )
11.106.2.6 Send() [1/2] void Send (
             array< byte >^{\land} buffer )
11.106.2.7 Send() [2/2] void Send (
             String^{\wedge} command)
```

#### 11.107 CStg200xBasicNet Class Reference

Base class for the Stg200x.

Inheritance diagram for CStg200xBasicNet:



#### **Public Member Functions**

virtual ∼CStg200xBasicNet ()

The destructor.

void SetOutputRate (uint32\_t rate)

Change the output rate of the STG. Valid rates are from 1000 Hz to 50000 Hz.

uint32\_t GetOutputRate ()

Queries the output rate of the STG. Valid rates are from 1000 Hz to 50000 Hz.

void SendStart (uint32\_t triggermap)

Start (Trigger) the STG. The startup delay is in the range of a few ms.

void SendStop (uint32\_t triggermap)

Stop some or all triggers of the STG.

void SendStop (uint32\_t triggermap, int options)

Stop some or all triggers of the STG.

• void GetStgVersionInfo ([Out]String^% SwVersion, [Out]String^% HwVersion)

Queries software and hardware version.

void GetAnalogRanges (int channel, [Out]int% URange, [Out]int% IRange)

Gets the range of the analog outputs.

• void GetAnalogResolution (int channel, [Out]int% URes, [Out]int% IRes)

Gets the resolution of the analog outputs.

virtual int32\_t GetDACResolution ()

Gets number of bits of the DAC resolution.

virtual int32\_t GetVoltageRangeInMicroVolt (uint32\_t channel)

Gets the Voltage Range of the specified channel in Microvolts.

virtual int32 t GetVoltageResolutionInMicroVolt (uint32 t channel)

Gets the Voltage Resolution of the specified channel in Microvolts.

virtual int32\_t GetCurrentRangeInNanoAmp (uint32\_t channel)
 Gets the Current Range of the specified channel in Nanoamps.

• virtual int32 t GetCurrentResolutionInNanoAmp (uint32 t channel)

Gets the Current Resolution of the specified channel in Nanoamps.

• void GetStgProgramInfo ([Out]bool% IsProgrammed, [Out]System::Runtime::InteropServices::ComTypes::

FILETIME% timestamp, [Out]String^% filename, [Out]Guid% guid)

Queries Download information from the STG. If download information was stored by the use of SetStgProgramInfo, this function can be used to retrieve it.

void GetStgProgramInfo ([Out]bool% IsProgrammed, [Out]DateTime% timestamp, [Out]String^% filename, [Out]Guid% guid)

Queries Download information from the STG. If download information was stored by the use of SetStgProgramInfo, this function can be used to retrieve it.

void SetStgProgramInfo (DateTime timestamp, String<sup>^</sup> filename, Guid guid)

Store Download information in the STG. This function can be used to store the filename and timestamp of the last download for later query.

• uint32 t GetAvailableMemory ()

Gets the amount of memory available in the currently selected segment of the STG.

uint32 t GetTotalMemory ()

Gets the total amount of memory available on the STG (all segments).

virtual uint32 t GetNumberOfAnalogChannels ()

Gets the Number of available analog channels of the device.

virtual uint32 t GetNumberOfSyncoutChannels ()

Gets the Number of available syncout channels of the device.

• virtual uint32\_t GetNumberOfTriggerInputs ()

Gets the Number of trigger inputs of the device.

virtual uint32 t GetNumberOfHWDACPaths ()

Gets the Number of HW Stimulation DACs of the device.

virtual uint32 t GetNumberOfStimulationSourcesPerElectrode ()

Gets the number of stimulation sources (DACs) per electrode.

virtual void SetVoltageMode (unsigned int channel)

Sets a channel to voltage mode (STG3008-FA and STG400x only).

virtual void SetCurrentMode (unsigned int channel)

Sets a channel to current mode (STG3008-FA and STG400x only).

virtual void SetVoltageMode ()

Sets all channels to voltage mode (STG3008-FA and STG400x only).

virtual void SetCurrentMode ()

Sets all channels to current mode (STG3008-FA and STG400x only).

virtual void SetMeasurementMode (unsigned int channel)

Sets a channel to measurement mode (STG3008-FA).

- · virtual void SetFAAmplification (unsigned int amplification)
- virtual uint32 t GetFAAmplification ()
- virtual void SetAutocalibrationDisabled (unsigned int channel, bool disable)

Sets the autocalibration configuration.

virtual bool GetAutocalibrationDisabled (unsigned int channel)

Gets the autocalibration configuration.

virtual void SetElectrodeMode (uint32 t electrode, array< ElectrodeModeEnumNet >^ mode)

Puts an electrode in either automatic or manual mode.

• virtual void SetElectrodeMode (uint32\_t electrode, ElectrodeModeEnumNet mode)

Puts an electrode in either automatic or manual mode.

virtual void SetElectrodeMode (uint32\_t Scu\_HS, uint32\_t electrode, array< ElectrodeModeEnumNet >^ mode)

Puts an electrode in either automatic or manual mode.

• virtual void SetElectrodeMode (uint32\_t Scu\_HS, uint32\_t electrode, ElectrodeModeEnumNet mode)

Puts an electrode in either automatic or manual mode.

• virtual uint32\_t GetElectrodeMode (uint32\_t electrode)

Gets the mode an electrode is in.

• virtual uint32\_t GetElectrodeMode (uint32\_t Scu\_HS, uint32\_t electrode)

Gets the mode an electrode is in.

Defines the DAC to use for an electrode.

virtual void SetElectrodeDacMux (uint32\_t electrode, uint32\_t listmodeIndex, ElectrodeDacMuxEnumNet dacMux)

Defines the DAC to use for an electrode.

virtual void SetElectrodeDacMux (uint32\_t Scu\_HS, uint32\_t electrode, uint32\_t listmodeIndex, Electrode
 —
 DacMuxEnumNet dacMux)

Defines the DAC to use for an electrode.

virtual void SetElectrodeDacMux (uint32\_t Scu\_HS, uint32\_t electrode, uint32\_t listmodeIndex, array
 ElectrodeDacMuxEnumNet >^ dacMux)

Defines the DAC to use for an electrode.

virtual ElectrodeDacMuxEnumNet GetElectrodeDacMux (uint32\_t electrode, uint32\_t listmodeIndex)

Gets the DAC which is used for an electrode.

virtual ElectrodeDacMuxEnumNet GetElectrodeDacMux (uint32\_t Scu\_HS, uint32\_t electrode, uint32\_
 t listmodeIndex)

Gets the DAC which is used for an electrode.

virtual void SetElectrodeEnable (uint32 t electrode, uint32 t listmodeIndex, array< bool >^ enable)

Enables or disables the stimulation switch for an electrode.

virtual void SetElectrodeEnable (uint32 t electrode, uint32 t listmodeIndex, bool enable)

Enables or disables the stimulation switch for an electrode.

• virtual void SetElectrodeEnable (uint32\_t Scu\_HS, uint32\_t electrode, uint32\_t listmodeIndex, bool enable)

Enables or disables the stimulation switch for an electrode.

virtual void SetElectrodeEnable (uint32\_t Scu\_HS, uint32\_t electrode, uint32\_t listmodeIndex, array< bool
 <p>>^ enable)

Enables or disables the stimulation switch for an electrode.

virtual bool GetElectrodeEnable (uint32 t electrode, uint32 t listmodeIndex)

Gets weather an electrode is enabled or disabled for stimulation.

virtual bool GetElectrodeEnable (uint32\_t Scu\_HS, uint32\_t electrode, uint32\_t listmodeIndex)

Gets weather an electrode is enabled or disabled for stimulation.

virtual void SetExternalElectrodeEnable (uint32 t electrode, uint32 t listmodeIndex, array< bool >^ enable)

Enables or disables the stimulation switch for an external electrode.

virtual void SetExternalElectrodeEnable (uint32\_t electrode, uint32\_t listmodeIndex, bool enable)

Enables or disables the stimulation switch for an external electrode.

virtual bool GetExternalElectrodeEnable (uint32\_t electrode, uint32\_t listmodeIndex)

Gets weather an electrode is enabled or disabled for stimulation.

virtual void SetBlankingEnable (uint32\_t electrode, bool enable)

Defines whether an electrode should be blanked while stimulation is in progress.

virtual void SetBlankingEnable (uint32\_t electrode, array< bool >^ enable)

Defines whether an electrode should be blanked while stimulation is in progress.

• virtual void SetBlankingEnable (uint32\_t Scu\_HS, uint32\_t electrode, bool enable)

Defines whether an electrode should be blanked while stimulation is in progress.

virtual void SetBlankingEnable (uint32\_t Scu\_HS, uint32\_t electrode, array < bool >^ enable)

Defines whether an electrode should be blanked while stimulation is in progress.

virtual bool GetBlankingEnable (uint32 t electrode)

Gets whether an electrode should be blanked while stimulation is in progress.

virtual bool GetBlankingEnable (uint32 t Scu HS, uint32 t electrode)

Gets whether an electrode should be blanked while stimulation is in progress.

virtual void SetEnableAmplifierProtectionSwitch (uint32\_t electrode, bool enable)

Defines whether the Amplifier Protection Switch is openend while stimulation is in progress.

virtual void SetEnableAmplifierProtectionSwitch (uint32\_t electrode, array< bool >^ enable)

Defines whether the Amplifier Protection Switch is openend while stimulation is in progress.

virtual void SetEnableAmplifierProtectionSwitch (uint32\_t Scu\_HS, uint32\_t electrode, bool enable)

Defines whether the Amplifier Protection Switch is openend while stimulation is in progress.

virtual void SetEnableAmplifierProtectionSwitch (uint32\_t Scu\_HS, uint32\_t electrode, array< bool >^ enable)

Defines whether the Amplifier Protection Switch is openend while stimulation is in progress.

virtual bool GetEnableAmplifierProtectionSwitch (uint32\_t electrode)

Gets whether the Amplifier Protection Switch is openend while stimulation is in progress.

virtual bool GetEnableAmplifierProtectionSwitch (uint32 t Scu HS, uint32 t electrode)

Gets whether the Amplifier Protection Switch is openend while stimulation is in progress.

- virtual uint32 t GetNumberOfStimulationElectrodes ()
- template<typename digitalsourceenum >
   virtual void SetTriggerSource (unsigned int triggernum, DigitalSource< digitalsourceenum >^ triggersource,
   int bitnum offset)
- virtual void SetTriggerSource (unsigned int triggernum, TriggerSourceEnumNet triggersource, int bitnum\_

   offset)
- virtual void SetTriggerSource (unsigned int triggernum, TriggerSourceEnumNet triggersource)
- virtual TriggerSourceEnumNet GetTriggerSource (unsigned int triggernum)
- virtual void SetListmodeIndexRange (unsigned int sideband, unsigned int startIndex, unsigned int endIndex, unsigned int mode)
- virtual void GetListmodeIndexRange (unsigned int sideband, unsigned int &startIndex, unsigned int &end
   —
   Index, unsigned int &mode)
- virtual void SetListmodeTriggerSource (unsigned int sideband, TriggerSourceEnumNet triggersource, int bitnumOffset)
- virtual void SetListmodeTriggerSource (unsigned int sideband, TriggerSourceEnumNet triggersource)
- virtual TriggerSourceEnumNet GetListmodeTriggerSource (unsigned int sideband)
- virtual void ListModeSendStart (unsigned int sidebandMask)
- virtual void ListModeSendStop (unsigned int sidebandMask)
- virtual void SetHeadstage (unsigned int headstage)
- virtual uint32\_t GetHeadstage ()
- virtual void SetDacAmplificationFactor (uint32 t DacNumber, double Factor)

Set the amplification factor for a DAC.

virtual double GetDacAmplificationFactor (uint32 t DacNumber)

Get the amplification factor for a DAC.

virtual void SetDigoutMode (Stg200xDigoutModeEnumNet digoutMode)

Sets the operation mode of the digital outport port, can be Monitor, Manual or SyncOut

virtual Stg200xDigoutModeEnumNet GetDigoutMode ()

Gets the operation mode of the digital outport port, can be Monitor, Manual or SyncOut

virtual void SetDigoutValue (uint32\_t digoutValue)

Sets the Value on the digital output port when in manual mode.

virtual uint32 t GetDigoutValue ()

Gets the Value on the digital output port.

virtual uint32\_t GetDiginValue ()

Gets the Value on the digital input port.

virtual void SetSyncoutMap (uint32\_t channel, uint32\_t syncoutMap)

Sets the mapping between external syncout outputs and internal syncout channels.

virtual uint32\_t GetSyncoutMap (uint32\_t channel)

Gets the mapping between external syncout outputs and internal syncout channels.

#### **Additional Inherited Members**

#### 11.107.1 Detailed Description

Base class for the Stg200x.

From this class all STG related classes are derived: Mcs.Usb.CStg200xDownloadBasicNet Mcs.Usb.CStg200xDownloadNet for Download Mode and Mcs.Usb.CStg200xStreamingNet for Streaming Mode.

CStg200xBasicNet is the base class to control MCS STG device.

#### 11.107.2 Constructor & Destructor Documentation

```
11.107.2.1 ~CStg200xBasicNet() virtual ~CStg200xBasicNet () [virtual]
```

The destructor.

#### 11.107.3 Member Function Documentation

Gets the range of the analog outputs.

channel	The channel which is queried.
URange	The Voltage range in mV.
IRange	The Current range in uA.

```
11.107.3.2 GetAnalogResolution() void GetAnalogResolution ( int channel,
```

```
[Out] int% URes,
[Out] int% IRes )
```

Gets the resolution of the analog outputs.

#### **Parameters**

channel	The channel which is queried.
URes	The Voltage resolution in mV.
IRes	The Current resolution in uA.

## 11.107.3.3 **GetAutocalibrationDisabled()** virtual bool GetAutocalibrationDisabled ( unsigned int *channel* ) [virtual]

Gets the autocalibration configuration.

#### **Parameters**

channel The channel numbe
---------------------------

#### Returns

true if autocalibration is disabled.

#### 11.107.3.4 GetAvailableMemory() uint32\_t GetAvailableMemory ( )

Gets the amount of memory available in the currently selected segment of the STG.

#### Returns

The memory available in the currently selected segment in bytes.

```
11.107.3.5 GetBlankingEnable() [1/2] virtual bool GetBlankingEnable ( uint32_t electrode ) [virtual]
```

Gets whether an electrode should be blanked while stimulation is in progress.

electrode	The electrode number.
electroae	The electrode number.

#### Returns

true if blanking is enabled while stimulation is in progress.

Gets whether an electrode should be blanked while stimulation is in progress.

#### **Parameters**

Scu_HS   The SCU headstage no
-------------------------------

#### **Parameters**

Г	electrode	The electrode number.
---	-----------	-----------------------

#### Returns

true if blanking is enabled while stimulation is in progress.

## 11.107.3.7 GetCurrentRangeInNanoAmp() virtual int32\_t GetCurrentRangeInNanoAmp ( uint32\_t channel) [virtual]

Gets the Current Range of the specified channel in Nanoamps.

#### **Parameters**

```
channel Channel which is queried.
```

#### Returns

The Current Range of the specified channel in Nanoamps.

```
11.107.3.8 GetCurrentResolutionInNanoAmp() virtual int32_t GetCurrentResolutionInNanoAmp ( uint32_t channel) [virtual]
```

Gets the Current Resolution of the specified channel in Nanoamps.

channel Channel which is queried.
-----------------------------------

#### Returns

The Current Resolution of the specified channel in Nanoamps.

```
11.107.3.9 GetDacAmplificationFactor() virtual double GetDacAmplificationFactor ( uint32_t DacNumber ) [virtual]
```

Get the amplification factor for a DAC.

#### **Parameters**

DacNumber   The number of the DAC.
------------------------------------

#### Returns

the amplification factor for the DAC queried, range is from -1.99999 to +1.99999.

#### 11.107.3.10 GetDACResolution() virtual int32\_t GetDACResolution ( ) [virtual]

Gets number of bits of the DAC resolution.

#### Returns

The DAC resolution in bits.

#### 11.107.3.11 GetDiginValue() virtual uint32\_t GetDiginValue ( ) [virtual]

Gets the Value on the digital input port.

#### Returns

The current value on the digital inputs.

#### 11.107.3.12 GetDigoutMode() virtual Stg200xDigoutModeEnumNet GetDigoutMode ( ) [virtual]

Gets the operation mode of the digital outport port, can be Monitor, Manual or SyncOut

#### Returns

The current operation mode.

#### 11.107.3.13 GetDigoutValue() virtual uint32\_t GetDigoutValue ( ) [virtual]

Gets the Value on the digital output port.

#### Returns

The current value on the digital outputs.

#### 

Gets the DAC which is used for an electrode.

#### **Parameters**

electrode	The electrode number.
listmodeIndex	The index for listmode.

#### Returns

The DAC in use, can be 1, 2 or 3. If the electrode is grounded 0 is returned.

# 11.107.3.15 GetElectrodeDacMux() [2/2] virtual ElectrodeDacMuxEnumNet GetElectrodeDacMux ( uint32\_t Scu\_HS, uint32\_t electrode, uint32\_t listmodeIndex ) [virtual]

Gets the DAC which is used for an electrode.

Scu HS	The SCU headstage number.
_	

electrode	The electrode number.
listmodeIndex	The index for listmode.

#### Returns

The DAC in use, can be 1, 2 or 3. If the electrode is grounded 0 is returned.

Gets weather an electrode is enabled or disabled for stimulation.

#### **Parameters**

electrode	The electrode number.
listmodeIndex	The index for listmode.

#### Returns

true if the electrode is enabled, false if it is disabled.

Gets weather an electrode is enabled or disabled for stimulation.

#### **Parameters**

Scu_HS	The SCU headstage number.

electrode	The electrode number.
listmodeIndex	The index for listmode.

#### Returns

true if the electrode is enabled, false if it is disabled.

```
11.107.3.18 GetElectrodeMode() [1/2] virtual uint32_t GetElectrodeMode ( uint32_t electrode ) [virtual]
```

Gets the mode an electrode is in.

#### **Parameters**

electrode	The electrode number.
CICCLI CUC	i i i i o o o o o o o o o o o o o o o o

#### Returns

0 for automatic and 3 for manual mode.

```
11.107.3.19 GetElectrodeMode() [2/2] virtual uint32_t GetElectrodeMode ( uint32_t Scu_HS, uint32_t electrode ) [virtual]
```

Gets the mode an electrode is in.

#### **Parameters**

#### **Parameters**

#### Returns

0 for automatic and 3 for manual mode.

#### 

Gets whether the Amplifier Protection Switch is openend while stimulation is in progress.

#### **Parameters**

#### Returns

true if the switch is to be opened, false if it is closed while stimulation is in progress.

#### 

Gets whether the Amplifier Protection Switch is openend while stimulation is in progress.

#### **Parameters**

Scu_HS	The SCU headstage number.
--------	---------------------------

#### **Parameters**

electrode	The electrode number.
-----------	-----------------------

#### Returns

true if the switch is to be opened, false if it is closed while stimulation is in progress.

Gets weather an electrode is enabled or disabled for stimulation.

electrode	The electrode number.
listmodeIndex	The index for listmode.

#### Returns

true if the electrode is enabled, false if it is disabled.

```
11.107.3.23 GetFAAmplification() virtual uint32_t GetFAAmplification ( ) [virtual]
```

```
11.107.3.24 GetHeadstage() virtual uint32_t GetHeadstage ( ) [virtual]
```

```
11.107.3.25 GetListmodeIndexRange() virtual void GetListmodeIndexRange (
```

```
unsigned int sideband,
unsigned int & startIndex,
unsigned int & endIndex,
unsigned int & mode ) [virtual]
```

```
11.107.3.26 GetListmodeTriggerSource() virtual TriggerSourceEnumNet GetListmodeTriggerSource ( unsigned int sideband ) [virtual]
```

11.107.3.27 GetNumberOfAnalogChannels() virtual uint32\_t GetNumberOfAnalogChannels ( ) [virtual]

Gets the Number of available analog channels of the device.

#### Returns

The number of analog channels.

11.107.3.28 GetNumberOfHWDACPaths() virtual uint32\_t GetNumberOfHWDACPaths ( ) [virtual]

Gets the Number of HW Stimulation DACs of the device.

#### Returns

The number of independent HW Stimulation outputs.

```
11.107.3.29 GetNumberOfStimulationElectrodes() virtual uint32_t GetNumberOfStimulationElectrodes ( ) [virtual]
```

```
11.107.3.30 GetNumberOfStimulationSourcesPerElectrode() virtual uint32_t GetNumberOfStimulation← SourcesPerElectrode ( ) [virtual]
```

Gets the number of stimulation sources (DACs) per electrode.

#### Returns

The number of stimulation sources (DACs) per electrode.

```
11.107.3.31 GetNumberOfSyncoutChannels() virtual uint32_t GetNumberOfSyncoutChannels ( ) [virtual]
```

Gets the Number of available syncout channels of the device.

#### Returns

The number of analog channels.

11.107.3.32 GetNumberOfTriggerInputs() virtual uint32\_t GetNumberOfTriggerInputs ( ) [virtual] Gets the Number of trigger inputs of the device.

#### Returns

The number of trigger inputs.

```
11.107.3.33 GetOutputRate() uint32_t GetOutputRate ( )
```

Queries the output rate of the STG. Valid rates are from 1000 Hz to 50000 Hz.

#### Returns

Returns the current output rate in Hz.

#### 11.107.3.34 GetStgProgramInfo() [1/2] void GetStgProgramInfo (

```
[Out] bool% IsProgrammed,
[Out] DateTime% timestamp,
[Out] String^% filename,
[Out] Guid% guid )
```

Queries Download information from the STG. If download information was stored by the use of SetStgProgramInfo, this function can be used to retrieve it.

IsProgrammed	Flag wether download information is valid.
timestamp	The timestamp of last download.
filename	The filename of the downlaoded waveform.
guid	A GUID.

Queries Download information from the STG. If download information was stored by the use of SetStgProgramInfo, this function can be used to retrieve it.

#### **Parameters**

IsProgrammed	Flag wether download information is valid.
timestamp	The timestamp of last download.
filename	The filename of the downlaoded waveform.

Queries software and hardware version.

#### **Parameters**

SwVersion	The current Software Version of the STG.
HwVersion	The Hardware Revision of the STG.

Gets the mapping between external syncout outputs and internal syncout channels.

channel	The external syncout output channel number (zero based).

#### Returns

The bitmap of internal syncout channels mapped to channel.

#### 11.107.3.38 GetTotalMemory() uint32\_t GetTotalMemory ( )

Gets the total amount of memory available on the STG (all segments).

#### Returns

The total memory available on the STG in bytes.

```
11.107.3.39 GetTriggerSource() virtual TriggerSourceEnumNet GetTriggerSource ( unsigned int triggernum ) [virtual]
```

```
11.107.3.40 GetVoltageRangeInMicroVolt() virtual int32_t GetVoltageRangeInMicroVolt ( uint32_t channel) [virtual]
```

Gets the Voltage Range of the specified channel in Microvolts.

#### **Parameters**

channel	Channel which is queried.

#### Returns

The Voltage Range of the specified channel in Microvolts.

```
11.107.3.41 GetVoltageResolutionInMicroVolt() virtual int32_t GetVoltageResolutionInMicroVolt ( uint32_t channel ) [virtual]
```

Gets the Voltage Resolution of the specified channel in Microvolts.

#### **Parameters**

channel	Channel which is queried.

#### Returns

The Voltage Resolution of the specified channel in Microvolts.

```
11.107.3.42 ListModeSendStart() virtual void ListModeSendStart ( unsigned int sidebandMask ) [virtual]
```

```
11.107.3.43 ListModeSendStop() virtual void ListModeSendStop ( unsigned int sidebandMask ) [virtual]
```

```
11.107.3.44 SendStart() void SendStart ( uint32_t triggermap )
```

Start (Trigger) the STG. The startup delay is in the range of a few ms.

#### **Parameters**

triggermap A bitmap of	triggers which will be started.
------------------------	---------------------------------

```
11.107.3.45 SendStop() [1/2] void SendStop ( uint32_t triggermap )
```

Stop some or all triggers of the STG.

#### **Parameters**

trigge	rmap	A bitmap of triggers which will be stopped.
--------	------	---

Stop some or all triggers of the STG.

triggermap	A bitmap of triggers which will be stopped.	
options	bitmap of options, currently only STOP_OPTION_SAVESTOP (0x80) is defined, which bypasses the stop commands when a syncout assossiated with a given sync-out has bit 1 (0x02) set. Can be used e.g. to prevent a stop while a biphasic stimulation pulse is active	

## 11.107.3.47 SetAutocalibrationDisabled() virtual void SetAutocalibrationDisabled ( unsigned int channel, bool disable) [virtual]

Sets the autocalibration configuration.

#### **Parameters**

channel	The channel number.
disable	true if autocalibration is to be disabled.

```
11.107.3.48 SetBlankingEnable() [1/4] virtual void SetBlankingEnable ( uint32_t electrode, array< bool >^ enable ) [virtual]
```

Defines whether an electrode should be blanked while stimulation is in progress.

#### **Parameters**

electrode	The electrode number.	
enable	True if the switch is to be opened, false if it is to remain closed while stimulation is in progress.	

Defines whether an electrode should be blanked while stimulation is in progress.

#### **Parameters**

electrode	The electrode number.	
enable	True if the switch is to be opened, false if it is to remain closed while stimulation is in progress.	

Defines whether an electrode should be blanked while stimulation is in progress.

Scu_HS	The SCU headstage number.
--------	---------------------------

electrode	The electrode number.	
enable	True if the switch is to be opened, false if it is to remain closed while stimulation is in progress.	

#### 

Defines whether an electrode should be blanked while stimulation is in progress.

#### **Parameters**

#### **Parameters**

electrode	The electrode number.
enable	True if the switch is to be opened, false if it is to remain closed while stimulation is in progress.

```
11.107.3.52 SetCurrentMode() [1/2] virtual void SetCurrentMode ( ) [virtual]
```

Sets all channels to current mode (STG3008-FA and STG400x only).

```
11.107.3.53 SetCurrentMode() [2/2] virtual void SetCurrentMode ( unsigned int channel ) [virtual]
```

Sets a channel to current mode (STG3008-FA and STG400x only).

channel The channel to change.	
--------------------------------	--

#### 

Set the amplification factor for a DAC.

#### **Parameters**

DacNumber	The number of the DAC.
Factor	the amplification factor for that DAC, range is from -1.99999 to +1.99999.

## 11.107.3.55 SetDigoutMode() virtual void SetDigoutMode ( Stg200xDigoutModeEnumNet digoutMode) [virtual]

Sets the operation mode of the digital outport port, can be Monitor, Manual or SyncOut

#### **Parameters**

digoutMode	The new operation mode.
------------	-------------------------

```
11.107.3.56 SetDigoutValue() virtual void SetDigoutValue ( uint32_t digoutValue ) [virtual]
```

Sets the Value on the digital output port when in manual mode.

#### **Parameters**

digoutValue	The new value on the digital outputs.
-------------	---------------------------------------

Defines the DAC to use for an electrode.

listmodeIndex The index for listmode.		The index for listmode.	
	dacMux	The DAC to use, can be ElectrodeDacMuxEnumNet.Stg1 (1), ElectrodeDacMuxEnumNet.Stg2	
		(2) or ElectrodeDacMuxEnumNet.Stg3 (3). To ground an electrode, use	
		ElectrodeDacMuxEnumNet.Ground (0).	

Defines the DAC to use for an electrode.

#### **Parameters**

electrode The ele	ctrode number.
-------------------	----------------

#### **Parameters**

listmodeIndex	The index for listmode.
dacMux	The DAC to use, can be ElectrodeDacMuxEnumNet.Stg1 (1), ElectrodeDacMuxEnumNet.Stg2
	(2) or ElectrodeDacMuxEnumNet.Stg3 (3). To ground an electrode, use
	ElectrodeDacMuxEnumNet.Ground (0).

Defines the DAC to use for an electrode.

Scu_HS	The SCU headstage number.

electrode The electrode number.
---------------------------------

#### **Parameters**

listmodeIndex	The index for listmode.
dacMux	The DAC to use, can be ElectrodeDacMuxEnumNet.Stg1 (1), ElectrodeDacMuxEnumNet.Stg2
	(2) or ElectrodeDacMuxEnumNet.Stg3 (3). To ground an electrode, use
	ElectrodeDacMuxEnumNet.Ground (0).

# $\textbf{11.107.3.60} \quad \textbf{SetElectrodeDacMux() [4/4]} \quad \text{virtual void SetElectrodeDacMux ()}$

```
uint32_t Scu_HS,
uint32_t electrode,
uint32_t listmodeIndex,
ElectrodeDacMuxEnumNet dacMux ) [virtual]
```

Defines the DAC to use for an electrode.

# **Parameters**

Scu_HS	The SCU headstage number.
--------	---------------------------

#### **Parameters**

electrode	The electrode number.
electione	i i ne electrode number.

# **Parameters**

listmodeIndex	The index for listmode.
dacMux	The DAC to use, can be ElectrodeDacMuxEnumNet.Stg1 (1), ElectrodeDacMuxEnumNet.Stg2
	(2) or ElectrodeDacMuxEnumNet.Stg3 (3). To ground an electrode, use
	ElectrodeDacMuxEnumNet.Ground (0).

# 11.107.3.61 SetElectrodeEnable() [1/4] virtual void SetElectrodeEnable (

```
uint32_t listmodeIndex, array < bool >^  enable ) [virtual]
```

Enables or disables the stimulation switch for an electrode.

#### **Parameters**

#### **Parameters**

listmodeIndex	The index for listmode.
enable	1 to enable the electrode, 0 to disable.

Enables or disables the stimulation switch for an electrode.

# **Parameters**

electrode	The electrode number.
-----------	-----------------------

# **Parameters**

listmodeIndex	The index for listmode.
enable	1 to enable the electrode, 0 to disable.

Enables or disables the stimulation switch for an electrode.

Scu_HS	The SCU headstage number.
--------	---------------------------

# **Parameters**

electrode	The electrode number.
-----------	-----------------------

#### **Parameters**

listmodeIndex	The index for listmode.	
enable	1 to enable the electrode, 0 to disable.	

# 11.107.3.64 SetElectrodeEnable() [4/4] virtual void SetElectrodeEnable ( uint32\_t Scu\_HS, uint32\_t electrode,

uint32\_t electrode,
uint32\_t listmodeIndex,
bool enable ) [virtual]

Enables or disables the stimulation switch for an electrode.

# **Parameters**

# **Parameters**

electrode	The electrode number.

listmodeIndex	The index for listmode.
enable	1 to enable the electrode, 0 to disable.

```
11.107.3.65 SetElectrodeMode() [1/4] virtual void SetElectrodeMode ( uint32_t electrode, array< ElectrodeModeEnumNet >^ mode ) [virtual]
```

Puts an electrode in either automatic or manual mode.

#### **Parameters**

electrode The electrode num	ber.
-----------------------------	------

# Returns

0 for automatic and 3 for manual mode.

Puts an electrode in either automatic or manual mode.

#### **Parameters**

electrode	The electrode number.
electione	I THE EIECHOUE HUITIDEL.

# **Parameters**

mode	0 for automatic and 3 for manual mode.
moue	i o ioi automatic and 3 ioi mandai mode.

Puts an electrode in either automatic or manual mode.

Scu_HS	The SCU headstage number.
--------	---------------------------

#### **Parameters**

electrode	The electrode number.
-----------	-----------------------

# Returns

0 for automatic and 3 for manual mode.

# 11.107.3.68 SetElectrodeMode() [4/4] virtual void SetElectrodeMode (

```
uint32_t Scu_HS,
uint32_t electrode,
ElectrodeModeEnumNet mode ) [virtual]
```

Puts an electrode in either automatic or manual mode.

# **Parameters**

#### **Parameters**

electrode Th	e electrode number

#### **Parameters**

*mode* 0 for automatic and 3 for manual mode.

# **11.107.3.69** SetEnableAmplifierProtectionSwitch() [1/4] virtual void SetEnableAmplifierProtection← Switch (

```
uint32_t electrode,
array< bool >^{\wedge} enable ) [virtual]
```

Defines whether the Amplifier Protection Switch is openend while stimulation is in progress.

#### **Parameters**

electrode	The electrode number.	
enable	enable True if the switch is to be opened, false if it is to remain closed while stimulation is in progress	

```
11.107.3.70 SetEnableAmplifierProtectionSwitch() [2/4] virtual void SetEnableAmplifierProtection←
Switch (
uint32_t electrode,
bool enable) [virtual]
```

Defines whether the Amplifier Protection Switch is openend while stimulation is in progress.

#### **Parameters**

electrode	The electrode number.	
enable	True if the switch is to be opened, false if it is to remain closed while stimulation is in progress.	

# 

Defines whether the Amplifier Protection Switch is openend while stimulation is in progress.

### **Parameters**

Scu_HS	The SCU headstage number.
--------	---------------------------

#### **Parameters**

electrode	The electrode number.
enable	True if the switch is to be opened, false if it is to remain closed while stimulation is in progress.

# 11.107.3.72 SetEnableAmplifierProtectionSwitch() [4/4] virtual void SetEnableAmplifierProtection← Switch (

```
uint32_t Scu_HS,
uint32_t electrode,
bool enable ) [virtual]
```

Defines whether the Amplifier Protection Switch is openend while stimulation is in progress.

#### **Parameters**

#### **Parameters**

electrode	The electrode number.
enable	True if the switch is to be opened, false if it is to remain closed while stimulation is in progress.

Enables or disables the stimulation switch for an external electrode.

#### **Parameters**

electrode	The electrode number.

# **Parameters**

listmodeIndex	The index for listmode.
enable	1 to enable the electrode, 0 to disable.

Enables or disables the stimulation switch for an external electrode.

electrode	The electrode number.

#### **Parameters**

listmodeIndex	The index for listmode.
enable	1 to enable the electrode, 0 to disable.

```
11.107.3.75 SetFAAmplification() virtual void SetFAAmplification (
             unsigned int amplification ) [virtual]
11.107.3.76 SetHeadstage() virtual void SetHeadstage (
             unsigned int headstage ) [virtual]
11.107.3.77 SetListmodeIndexRange() virtual void SetListmodeIndexRange (
             unsigned int sideband,
             unsigned int startIndex,
             unsigned int endIndex,
             unsigned int mode ) [virtual]
11.107.3.78 SetListmodeTriggerSource() [1/2] virtual void SetListmodeTriggerSource (
             unsigned int sideband,
             {\tt TriggerSourceEnumNet}\ triggersource\ )\quad [{\tt virtual}]
11.107.3.79 SetListmodeTriggerSource() [2/2] virtual void SetListmodeTriggerSource (
             unsigned int sideband,
             TriggerSourceEnumNet triggersource,
             int bitnumOffset ) [virtual]
```

11.107.3.80 SetMeasurementMode() virtual void SetMeasurementMode ( unsigned int *channel* ) [virtual]

Sets a channel to measurement mode (STG3008-FA).

channel	The channel to change.
---------	------------------------

# 

Change the output rate of the STG. Valid rates are from 1000 Hz to 50000 Hz.

#### **Parameters**

# 

Store Download information in the STG. This function can be used to store the filename and timestamp of the last download for later query.

#### **Parameters**

timestamp	The timestamp of last download.
filename	The filename of the downlaoded waveform.

Sets the mapping between external syncout outputs and internal syncout channels.

channel	The external syncout output channel number (zero based).
syncoutMap	A bitmap of internal syncout channels to map to channel.

```
11.107.3.84 SetTriggerSource() [1/3] virtual void SetTriggerSource ( unsigned int triggernum,
```

```
\label{eq:digitalsource} \begin{tabular}{ll} DigitalSource < digitalsource enum >^ $$ triggersource, \\ int $bitnum\_offset $) $$ [virtual] $$ \end{tabular}
```

```
11.107.3.85 SetTriggerSource() [2/3] virtual void SetTriggerSource ( unsigned int triggernum,
```

TriggerSourceEnumNet triggersource ) [virtual]

11.107.3.86 SetTriggerSource() [3/3] virtual void SetTriggerSource (

```
unsigned int triggernum,
TriggerSourceEnumNet triggersource,
int bitnum_offset ) [virtual]
```

11.107.3.87 SetVoltageMode() [1/2] virtual void SetVoltageMode ( ) [virtual]

Sets all channels to voltage mode (STG3008-FA and STG400x only).

```
11.107.3.88 SetVoltageMode() [2/2] virtual void SetVoltageMode (
unsigned int channel) [virtual]
```

Sets a channel to voltage mode (STG3008-FA and STG400x only).

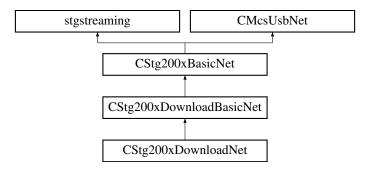
#### **Parameters**

channel	The channel to change.

# 11.108 CStg200xDownloadBasicNet Class Reference

CStg200xDownloadBasicNet is the base class to control the download mode of the MCS STG device.

Inheritance diagram for CStg200xDownloadBasicNet:



#### **Public Member Functions**

virtual void SetupTrigger (uint32\_t first\_trigger, array< uint32\_t >^ channelmap, array< uint32\_t >^ syncoutmap, array< uint32\_t >^ repeat)

Configures the trigger settings for the STG. Note that all memory segments have their own trigger setting.

• virtual void SetupTriggerSingle (uint32\_t trigger, uint32\_t channelmap, uint32\_t syncoutmap, uint32\_t repeat)

Configures the trigger settings for the STG. Note that all memory segments have their own trigger setting.

void GetTrigger ([Out] array< uint32\_t >^% channelmap, [Out] array< uint32\_t >^% syncoutmap, [Out] array< uint32\_t >^% repeat)

Queries the trigger settings for the STG. Note that all memory segments have their own trigger setting.

void GetSweepCount ([Out] array< uint32 t >^% sweeps, [Out] array< uint32 t >^% triggers)

Get the sweep and trigger count of the STG.

- The triggercount tells how many times each trigger was active and is reset to zero on download of new channel data.
- The sweepcount tells how many times each trigger was already repeated. This count is set to zero on trigger and counts up to repeat in CStg200xDownloadBasicNet::SetupTrigger.
- void ForceStatusEvent ()

Force a status event.

void ResetStatus (uint32 t triggermap)

Reset the status flag.

uint32 t GetMemoryUsageDAC (uint32 t Channel)

Queries the memory usage of the current segment and selected analog DAC channel.

uint32\_t GetMemoryUsageSyncout (uint32\_t Channel)

Queries the memory usage of the current segment and selected syncout channel.

virtual void ClearSyncData (uint32\_t channel)

Delete a SyncOut pattern for a channel from STG memory.

virtual void SendSyncData (uint32\_t channel, array< uint16\_t >^ pData, array< uint64\_t >^ tData)

Uploads sync output data to the STG.

Sends sync output data to a given channel on the STG. The list of datapoints will be sent to the selected sync output channel. Sync output data previously sent to the channel is overwritten.

Each datapoint is represented by an integer value and can be either 0 or 1.

The duration is given as a list of 64 bit integers. Durations are given in units of μs. The STG has a resolution of 20 μs. If your application can not handle 64 bit integers, use the STG200x\_SendSyncData32() call instead.

virtual void ClearChannelData (uint32\_t channel)

Delete a stimulus pattern for a channel from STG memory

virtual void SendChannelData (uint32\_t channel, array< uint16\_t >^ pData, array< uint64\_t >^ tData)

Uploads analog data (stimulus patterns) to the STG.

Sends datapoints to a given channel on the STG. The list of datapoints will be sent to the selected channel. Data previously sent to the channel is overwritten.

Each datapoint is represented by an integer value in the range from 0 to 4095 (bit 0 to 11), its sign is taken from bit 12, 0 is for positive amplitude, and 1 for negative amplitude Bits 13 to 15 have to be zero.

The duration is given as a list of 64 bit integers. Durations are given in units of μs. The STG has a resolution of 20 μs.

virtual void EnableAutoReset ()

Enable AutoReset of the STG Status.

• virtual void DisableAutoReset ()

Disable AutoReset of the STG Status.

Define the action on triggers while the STG is running.

The STG has three options how to handle a successive trigger while a trigger is active.

- stop this trigger (default action)
- restart this trigger
- ignore the signal
- virtual void SetupRetriggerMode (RetriggerActionEnumNet same\_trigger, RetriggerActionEnumNet other\_
   trigger)

Define the action on triggers while the STG is running.

The STG has three options how to handle a successive trigger while a trigger is active.

- stop this trigger (default action)
- restart this trigger
- ignore the signal

# **Properties**

• CStimulusFunctionNet<sup>^</sup> Stimulus [get]

#### **Additional Inherited Members**

#### 11.108.1 Detailed Description

CStg200xDownloadBasicNet is the base class to control the download mode of the MCS STG device.

#### 11.108.2 Member Function Documentation

```
11.108.2.1 ClearChannelData() virtual void ClearChannelData ( uint32_t channel) [virtual]
```

Delete a stimulus pattern for a channel from STG memory

#### **Parameters**

```
channel Specifies the channel to clear.
```

```
11.108.2.2 ClearSyncData() virtual void ClearSyncData ( uint32_t channel ) [virtual]
```

Delete a SyncOut pattern for a channel from STG memory.

#### **Parameters**

channel Specifies the syncout channel to clear.

# 11.108.2.3 DisableAutoReset() virtual void DisableAutoReset ( ) [virtual]

Disable AutoReset of the STG Status.

If autoreset is disabled, the STG status switches to FINISHED after the defined number of sweeps is finished. To switch back to the IDLE status, use CStg200xDownload::ResetStatus()

```
11.108.2.4 EnableAutoReset() virtual void EnableAutoReset ( ) [virtual]
```

Enable AutoReset of the STG Status.

This is the default on power up. If autoreset is enabled, the STG status switches to FINISHED only for one poll cycle after this, it switches to IDLE automatically.

```
11.108.2.5 ForceStatusEvent() void ForceStatusEvent ( )
```

Force a status event.

Force the DLL to create a PollMessage event and to call the pPollCallback function, even if no new status information is available.

```
11.108.2.6 GetMemoryUsageDAC() uint32_t GetMemoryUsageDAC ( uint32_t Channel)
```

Queries the memory usage of the current segment and selected analog DAC channel.

The currently used memory is reported for the requested channel.

**Parameters** 

```
Channel channel for the amount of interested usage.
```

#### Returns

Returns the usage in STG memory.

```
11.108.2.7 GetMemoryUsageSyncout() uint32_t GetMemoryUsageSyncout ( uint32_t Channel)
```

Queries the memory usage of the current segment and selected syncout channel.

The currently used memory is reported for the requested channel.

**Parameters** 

Channel channel for the amount of interested usage.

#### Returns

Returns the usage in STG memory.

Get the sweep and trigger count of the STG.

- The triggercount tells how many times each trigger was active and is reset to zero on download of new channel data.
- The sweepcount tells how many times each trigger was already repeated. This count is set to zero on trigger and counts up to repeat in CStg200xDownloadBasicNet::SetupTrigger.

#### **Parameters**

sweeps	on return contains the number of sweeps for each trigger.
triggers	on return contains the number of trigger events seen for each trigger.

```
11.108.2.9 GetTrigger() void GetTrigger (

[Out] array< uint32_t >^% channelmap,

[Out] array< uint32_t >^% syncoutmap,

[Out] array< uint32_t >^% repeat )
```

Queries the trigger settings for the STG. Note that all memory segments have their own trigger setting.

# **Parameters**

channelmap	For each trigger, a bitmap of channels that belong to this trigger.
	99-,

5	syncoutmap	For each trigger, a bitmap of syncouts that belong to this trigger.
r	repeat	For each trigger, define the number of times this trigger should be repeated.

```
11.108.2.10 ResetStatus() void ResetStatus (
uint32_t triggermap )
```

Reset the status flag.

triggermap	bitmap of trigger for which to reset the status.
------------	--

Uploads analog data (stimulus patterns) to the STG.

Sends datapoints to a given channel on the STG. The list of datapoints will be sent to the selected channel. Data previously sent to the channel is overwritten.

Each datapoint is represented by an integer value in the range from 0 to 4095 (bit 0 to 11), its sign is taken from bit 12, 0 is for positive amplitude, and 1 for negative amplitude Bits 13 to 15 have to be zero.

The duration is given as a list of 64 bit integers. Durations are given in units of  $\mu$ s. The STG has a resolution of 20  $\mu$ s.

#### **Parameters**

channel	Specifies the channel to append the data to.
pData	A list of datapoints.
tData	A list of durations as int64_t. The time is given in units of μs.

Uploads sync output data to the STG.

Sends sync output data to a given channel on the STG. The list of datapoints will be sent to the selected sync output channel. Sync output data previously sent to the channel is overwritten.

Each datapoint is represented by an integer value and can be either 0 or 1.

The duration is given as a list of 64 bit integers. Durations are given in units of  $\mu$ s. The STG has a resolution of 20  $\mu$ s. If your application can not handle 64 bit integers, use the STG200x\_SendSyncData32() call instead.

channel	Specifies the sync output channel to append the data to.
pData	A list of datapoints.
tData	A list of durations as int64_t. The time is given in units of μs.

Define the action on triggers while the STG is running.

The STG has three options how to handle a successive trigger while a trigger is active.

- stop this trigger (default action)
- · restart this trigger
- · ignore the signal

#### **Parameters**

trigger	The trigger to change.
same_trigger	Action for successive triggers in Normal Mode, and for triggers to the currently selected segment in Multi - File Mode.
other_trigger	Action for successive triggers in Multi-File Mode for a trigger on a segment not currently selected.Not used in Normal Mode.

```
11.108.2.14 SetupRetriggerMode() [2/2] virtual void SetupRetriggerMode (
RetriggerActionEnumNet same_trigger,
RetriggerActionEnumNet other_trigger) [virtual]
```

Define the action on triggers while the STG is running.

The STG has three options how to handle a successive trigger while a trigger is active.

- stop this trigger (default action)
- · restart this trigger
- · ignore the signal

### **Parameters**

same_trigger	Action for successive triggers in Normal Mode, and for triggers to the currently selected segment in Multi - File Mode.
other_trigger	Action for successive triggers in Multi-File Mode for a trigger on a segment not currently
	selected.Not used in Normal Mode.

# 11.108.2.15 SetupTrigger() virtual void SetupTrigger (

```
uint32_t first_trigger,
array< uint32_t >^ channelmap,
array< uint32_t >^ syncoutmap,
array< uint32_t >^ repeat ) [virtual]
```

Configures the trigger settings for the STG. Note that all memory segments have their own trigger setting.

#### **Parameters**

first_trigger	The number of the first trigger to change.
---------------	--

#### **Parameters**

elmap For each trigger, a bitmap of channels that belong to	this trigger.
---	---------------

#### **Parameters**

syncoutmap	For each trigger, a bitmap of syncouts that belong to this trigger.
repeat	For each trigger, define the number of times this trigger should be repeated.

Configures the trigger settings for the STG. Note that all memory segments have their own trigger setting.

# **Parameters**

trigger The trigger to change.
--------------------------------

channelmap	A bitmap of channels that belong to this trigger.
------------	---

syncoutmap	A bitmap of syncouts that belong to this trigger.
repeat	The number of times this trigger should be repeated.

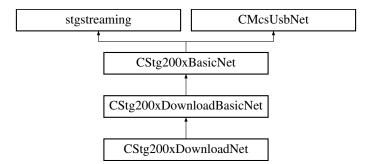
#### 11.108.3 Property Documentation

11.108.3.1 Stimulus CStimulusFunctionNet^ Stimulus [get]

# 11.109 CStg200xDownloadNet Class Reference

Main class for the STG download mode This class implements the STG download mode interface.

Inheritance diagram for CStg200xDownloadNet:



# **Public Member Functions**

CStg200xDownloadNet ()

Use this constructor if you do not want to use the status callback.

CStg200xDownloadNet (OnStgPollStatus<sup>^</sup> pollStatus)

Use this constructor if you want to use the status callback.

- ∼CStg200xDownloadNet ()
- void PrepareAndSendData (uint32\_t channel, array< int32\_t >^ amplitude, array< uint64\_t >^ duration, STG\_DestinationEnumNet destType)

Prepare and send data to a given channel on the STG. Previous data sent to that channel is erased first.

 void PrepareAndAppendData (uint32\_t channel, array< int32\_t >^ amplitude, array< uint64\_t >^ duration, STG\_DestinationEnumNet destType)

Prepare and append data to a given channel on the STG.

void ClearChannel\_PrepareAndSendData (uint32\_t channel, array< int32\_t >^ amplitude, array< uint64\_t</li>
 >^ duration, STG\_DestinationEnumNet destType, bool doClear)

Prepare and append data to a given channel on the STG.

void SendSegmentDefine (array< uint32\_t >^ segment\_list)

Defines the segment memory layout of the STG.

 void SendSegmentStart (uint32\_t triggermap, uint32\_t segment, Stg200xSegmentFlagsEnumNet segmentflags)

Switchs segment and starts trigger.

- void SendSegmentSelect (uint32\_t segment, Stg200xSegmentFlagsEnumNet segmentflags)
   Switchs segment.
- void EnableMultiFileMode (uint32\_t submode)

Enable the Multi-File mode of the STG.

void DisableMultiFileMode ()

Disable the Multi-File mode of the STG

- StgStatusNet ^ QueryTriggerstatus ()
- void SetOutputMap (uint32\_t ChannelLayout[])
- int32\_t GetModuleTemp (unsigned int channel)
- uint32\_t GetModuleCurrent (unsigned int channel)

#### **Events**

- OnStgPollStatus Stg200xPollStatusEvent [add, remove, raise]
- OnMwPollStatus^ MwPollStatusEvent [add, remove, raise]

#### **Additional Inherited Members**

### 11.109.1 Detailed Description

Main class for the STG download mode This class implements the STG download mode interface.

#### 11.109.2 Constructor & Destructor Documentation

```
11.109.2.1 CStg200xDownloadNet() [1/2] CStg200xDownloadNet ( )
```

Use this constructor if you do not want to use the status callback.

```
11.109.2.2 CStg200xDownloadNet() [2/2] CStg200xDownloadNet ( onStgPollStatus^{\land} pollStatus )
```

Use this constructor if you want to use the status callback.

# 11.109.2.3 ~CStg200xDownloadNet() ~CStg200xDownloadNet ( )

#### 11.109.3 Member Function Documentation

# 

Prepare and append data to a given channel on the STG.

bool doClear )

Each datapoint is represented by an signed 32bit integer value. When using voltage stimulation, the values are in multiple of 1 uV, thus the possible range is += 2000 V. When using current stimulation, the values are in multiple of 1 nA, this the possible range is += 2000 mA.

The duration is given as a list of 64 bit integers. Durations are given in units of  $\mu$ s. The STG has a resolution of 20  $\mu$ s.

Blocks of data which should repeat can be defined by prepending such a block with an entry in the arrays where both amplitude and duration is zero. The end of such an block is marked by an entry where the duration is set to zero and the amplitude beeing set to the number of times the block should run. Blocks can be nested.

#### **Parameters**

channel	The channel number to send data to.
---------	-------------------------------------

## **Parameters**

amplitude	A list of amplitudes in units of $\mu V$ and nA in voltage and current mode, respectively.

#### **Parameters**

duration	A list of durations in units of μs.
destType	specifies wheather the data is for syncout, current or voltage stimulation.

# 11.109.3.2 DisableMultiFileMode() void DisableMultiFileMode ( )

Disable the Multi-File mode of the STG

Switch the STG back to normal mode. In this mode, trigger inputs are assigned to channels, not to segments.

```
11.109.3.3 EnableMultiFileMode() void EnableMultiFileMode ( uint32_t submode )
```

Enable the Multi-File mode of the STG.

In Multi-File mode, the trigger inputs switch between segments. To use this mode, define up to as many segments as trigger inputs are available and fill each segment with a stimulus pattern.

Now a trigger on trigger input 1 switches the STG to the first segment and starts all triggers in this segment. Likewise, a trigger on trigger input 2, 3 and 4 selects the respective segment and start all triggers in this segment So the Multi-File Mode can be used to predefine up to four different stimuli which can be selected without the need for a computer connection.

#### **Parameters**

# submode

The submode. Submode 0 is regular Multi-File mode as described above, submode 1 is extended Multi-File mode, where the segment is selected based on the digital pattern on the digital inputs. In this mode, 256 different segments can be defined and used.

```
11.109.3.6 PrepareAndAppendData() void PrepareAndAppendData (
```

```
uint32_t channel,
array< int32_t >^ amplitude,
array< uint64_t >^ duration,
STG_DestinationEnumNet destType )
```

Prepare and append data to a given channel on the STG.

Each datapoint is represented by an signed 32bit integer value. When using voltage stimulation, the values are in multiple of 1 uV, thus the possible range is += 2000 V. When using current stimulation, the values are in multiple of 1 nA, this the possible range is += 2000 mA.

The duration is given as a list of 64 bit integers. Durations are given in units of  $\mu$ s. The STG has a resolution of 20  $\mu$ s.

Blocks of data which should repeat can be defined by prepending such a block with an entry in the arrays where both amplitude and duration is zero. The end of such an block is marked by an entry where the duration is set to zero and the amplitude beeing set to the number of times the block should run. Blocks can be nested.

channel	The channel number to send data to.	
---------	-------------------------------------	--

#### **Parameters**

#### **Parameters**

duration	A list of durations in units of μs.
destType	specifies wheather the data is for syncout, current or voltage stimulation.

# 11.109.3.7 PrepareAndSendData() void PrepareAndSendData (

```
uint32_t channel,
array< int32_t >^ amplitude,
array< uint64_t >^ duration,
STG_DestinationEnumNet destType )
```

Prepare and send data to a given channel on the STG. Previous data sent to that channel is erased first.

Each datapoint is represented by an signed 32bit integer value. When using voltage stimulation, the values are in multiple of 1 uV, thus the possible range is += 2000 V. When using current stimulation, the values are in multiple of 1 nA, this the possible range is += 2000 mA.

The duration is given as a list of 64 bit integers. Durations are given in units of  $\mu$ s. The STG has a resolution of 20  $\mu$ s.

Blocks of data which should repeat can be defined by prepending such a block with an entry in the arrays where both amplitude and duration is zero. The end of such an block is marked by an entry where the duration is set to zero and the amplitude beeing set to the number of times the block should run. Blocks can be nested.

# **Parameters**

channel	The channel number to send data to.
---------	-------------------------------------

amplitude	A list of amplitudes in units of μV and nA in voltage and current mode, respectively.
-----------	---

duration	A list of durations in units of µs.
destType	specifies wheather the data is for syncout, current or voltage stimulation.

# 11.109.3.8 QueryTriggerstatus() StgStatusNet ^ QueryTriggerstatus ( )

```
11.109.3.9 SendSegmentDefine() void SendSegmentDefine ( array < uint32_t >^{\land} segment\_list )
```

Defines the segment memory layout of the STG.

On reset, the STG has one segment containing all available memory.

With this command, the STG memory can be devided into several segments. Each segment can be filled with stimulus data.

#### **Parameters**

	segment_list	The List of memory sizes (one per segment).
--	--------------	---

Switchs segment.

# **Parameters**

segment	The number of the segment to select.

Switchs segment and starts trigger.

# **Parameters**

#### **Parameters**

#### **Parameters**

segmentflags | A bitmap of flags, bit 1: assign all channels to the trigger number equal to the segment.

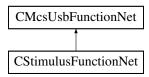
#### 11.109.4 Event Documentation

```
11.109.4.1 MwPollStatusEvent OnMwPollStatus^ MwPollStatusEvent [add], [remove], [raise]
```

```
11.109.4.2 Stg200xPollStatusEvent OnStgPollStatus^ Stg200xPollStatusEvent [add], [remove], [raise]
```

#### 11.110 CStimulusFunctionNet Class Reference

Inheritance diagram for CStimulusFunctionNet:



#### Classes

- class SidebandData
- class StimulusDeviceDataAndUnrolledData

#### **Public Member Functions**

- CStimulusFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> stimulusFunction
   —
   PointerContainer)
- CStimulusFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- void StartPoll ()

Starts the interrupt fetching thread and delivers events

void StopPoll ()

Stops the interrupt fetching thread and delivers events

void ForceStatusEvent ()

Force a status event. Force the DLL to create a PollMessage event and to call the pPollCallback function, even if no new status information is available.

void SendStart (uint32\_t triggermap)

Start (Trigger) the STG. The startup delay is in the range of a few ms.

void SendStop (uint32 t triggermap)

Stop some or all triggers of the STG.

void SendStop (uint32\_t triggermap, int options)

Stop some or all triggers of the STG.

· void ClearChannelData (int channel)

Delete a Stimulus Pattern from STG memory

• void ClearSyncData (int channel)

Delete a Syncout Pattern from STG memory

 void PrepareAndSendData (uint32\_t channel, array< int32\_t >^ amplitude, array< uint64\_t >^ duration, STG\_DestinationEnumNet destType)

Prepare and send data to a given channel on the STG. Previous data sent to that channel is erased first.

 void PrepareAndAppendData (uint32\_t channel, array< int32\_t >^ amplitude, array< uint64\_t >^ duration, STG\_DestinationEnumNet destType)

Prepare and append data to a given channel on the STG.

- void ClearChannel\_PrepareAndSendData (uint32\_t channel, array< int32\_t >^ amplitude, array< uint64\_t >^ duration, STG\_DestinationEnumNet destType, bool doClear)
- StimulusDeviceDataAndUnrolledData ^ PrepareData (int channel, array< int32\_t > ^ amplitude, array< uint64 t > ^ duration, STG DestinationEnumNet destType)
- void SendPreparedData (int channel, StimulusDeviceDataAndUnrolledData<sup>^</sup> device\_data\_and\_unrolled, S
   —
   TG DestinationEnumNet destType)
- SidebandData ^ CreateSideband (array< int32\_t >^ StimulusActive, array< int32\_t >^ Syncout, array< uint64\_t >^ Duration, uint32\_t Bit0Time, uint32\_t Bit3Time, uint32\_t Bit4Time)

Creates the Sideband Channel for the MEA2100 device.

void ClearMultiplexedData ()

Clears the Stimulation Memory in the STG device.

void SendMultiplexedData (array< uint16\_t >^ data)

Sends stimulus data in multiplexed form. All 16 bits words for the enabled DAC and digital channels are muxed together per time slice.

• int GetMultiplexedDataChannelsInBlock ()

Gets the number of stimulus data channels to send per time slice. Might be greater than the number of configured channels. Fill unused channels with dummy data in SendMultiplexedData

• int GetDACResolution ()

Gets number of bits of the DAC resolution.

• int GetVoltageRangeInMicroVolt (uint32\_t channel)

Gets the Voltage Range of the specified channel in Microvolts.

int GetVoltageResolutionInMicroVolt (uint32 t channel)

Gets the Voltage Resolution of the specified channel in Microvolts.

int GetCurrentRangeInNanoAmp (uint32\_t channel)

Gets the Current Range of the specified channel in Nanoamps.

• int GetCurrentResolutionInNanoAmp (uint32\_t channel)

Gets the Current Resolution of the specified channel in Nanoamps.

void SetupTrigger (uint32\_t first\_trigger, array< uint32\_t >^ channelmap, array< uint32\_t >^ syncoutmap, array< uint32\_t >^ repeat)

Configures the trigger settings for the STG. Note that all memory segments have their own trigger setting.

void SetupTriggerSingle (uint32\_t trigger, uint32\_t channelmap, uint32\_t syncoutmap, uint32\_t repeat)

Configures the trigger settings for the STG. Note that all memory segments have their own trigger setting.

uint32\_t GetTotalMemory ()

Get the total amount of memory available on the STG (all segments).

uint32 t GetAvailableMemory ()

Get the amount of memory available in the currently selected segment of the STG.

• int GetNumberOfAnalogChannels ()

Get the number of STG channels.

# **Events**

OnStgPollStatus^ PollStatusEvent

# **Additional Inherited Members**

#### 11.110.1 Constructor & Destructor Documentation

```
11.110.1.1 CStimulusFunctionNet() [1/2] CStimulusFunctionNet (

CMcsUsbNet^ mcsusb,

CMcsUsbFunctionPointerContainer^ stimulusFunctionPointerContainer)
```

```
11.110.1.2 CStimulusFunctionNet() [2/2] CStimulusFunctionNet (
CMcsUsbNet^ mcsusb )
```

#### 11.110.2 Member Function Documentation

Delete a Stimulus Pattern from STG memory

#### **Parameters**

channel specifies the channel to clear.

# 11.110.2.3 ClearMultiplexedData() void ClearMultiplexedData ( )

Clears the Stimulation Memory in the STG device.

Delete a Syncout Pattern from STG memory

#### **Parameters**

channel specifies the channel to clear.

Creates the Sideband Channel for the MEA2100 device.

Each datapoint is represented by an signed 32bit integer value. A value 0 means that the stimulation is active during that time. A value 1 means that the stimulation is not active during that time.

The duration is given as a list of 64 bit integers. Durations are given in units of  $\mu$ s. The STG has a resolution of 20  $\mu$ s.

#### **Parameters**

#### **Parameters**

Duration	Duration A list of durations as uint64. The time is given in units of	
Bit0Time	Time in µs for which Bit 0 (Blanking) is to be extended.	

#### **Parameters**

Bit3Time	Time in µs for which Bit 3 (Stimulus Enable) is to be extended.
----------	---

#### **Parameters**

Bit4Time	Time in µs for which Bit 4 (Stimulus Selector) is to be extended.
----------	---

# Returns

Error Status. 0 on success.

# 11.110.2.6 ForceStatusEvent() void ForceStatusEvent ( )

Force a status event. Force the DLL to create a PollMessage event and to call the pPollCallback function, even if no new status information is available.

# 11.110.2.7 GetAvailableMemory() uint32\_t GetAvailableMemory ( )

Get the amount of memory available in the currently selected segment of the STG.

#### Returns

The total memory available on the STG in bytes.

# 11.110.2.8 GetCurrentRangeInNanoAmp() int GetCurrentRangeInNanoAmp ( uint32\_t channel)

Gets the Current Range of the specified channel in Nanoamps.

#### **Parameters**

channel	Channel which is queried.
---------	---------------------------

#### Returns

The Current Range of the specified channel in Nanoamps.

# 

Gets the Current Resolution of the specified channel in Nanoamps.

# **Parameters**

channel	Channel which is queried.

#### Returns

The Current Resolution of the specified channel in Nanoamps.

# 11.110.2.10 GetDACResolution() int GetDACResolution ( )

Gets number of bits of the DAC resolution.

# Returns

The DAC resolution in bits.

# 11.110.2.11 GetMultiplexedDataChannelsInBlock() int GetMultiplexedDataChannelsInBlock ()

Gets the number of stimulus data channels to send per time slice. Might be greater than the number of configured channels. Fill unused channels with dummy data in SendMultiplexedData

# 11.110.2.12 GetNumberOfAnalogChannels() int GetNumberOfAnalogChannels ( )

Get the number of STG channels.

#### Returns

The number of STG channels.

# 11.110.2.13 GetTotalMemory() uint32\_t GetTotalMemory ( )

Get the total amount of memory available on the STG (all segments).

#### Returns

The total memory available on the STG in bytes.

# **11.110.2.14 GetVoltageRangeInMicroVolt()** int GetVoltageRangeInMicroVolt ( uint32\_t channel)

Gets the Voltage Range of the specified channel in Microvolts.

#### **Parameters**

channel	Channel which is queried.
---------	---------------------------

#### Returns

The Voltage Range of the specified channel in Microvolts.

# **11.110.2.15 GetVoltageResolutionInMicroVolt()** int GetVoltageResolutionInMicroVolt ( uint32\_t channel)

Gets the Voltage Resolution of the specified channel in Microvolts.

channel Channel which is queried.
-----------------------------------

#### Returns

The Voltage Resolution of the specified channel in Microvolts.

# 11.110.2.16 PrepareAndAppendData() void PrepareAndAppendData (

```
uint32_t channel,
array< int32_t >^ amplitude,
array< uint64_t >^ duration,
STG_DestinationEnumNet destType )
```

Prepare and append data to a given channel on the STG.

Each datapoint is represented by an signed 32bit integer value. When using voltage stimulation, the values are in multiple of 1 uV, thus the possible range is += 2000 V. When using current stimulation, the values are in multiple of 1 nA, this the possible range is += 2000 mA.

The duration is given as a list of 64 bit integers. Durations are given in units of  $\mu$ s. The STG has a resolution of 20  $\mu$ s.

Blocks of data which should repeat can be defined by prepending such a block with an entry in the arrays where both amplitude and duration is zero. The end of such an block is marked by an entry where the duration is set to zero and the amplitude beeing set to the number of times the block should run. Blocks can be nested.

#### **Parameters**

channel	The channel number to send data to.

# **Parameters**

	amplitude	A list of amplitudes in units of $\mu V$ and nA in voltage and current mode, respectively.
--	-----------	--

duration	A list of durations in units of μs.
destType	specifies wheather the data is for syncout, current or voltage stimulation.

#### Returns

Error Status. 0 on success.

# 11.110.2.17 PrepareAndSendData() void PrepareAndSendData (

```
uint32_t channel,
array< int32_t >^ amplitude,
array< uint64_t >^ duration,
STG_DestinationEnumNet destType )
```

Prepare and send data to a given channel on the STG. Previous data sent to that channel is erased first.

Each datapoint is represented by an signed 32bit integer value. When using voltage stimulation, the values are in multiple of 1 uV, thus the possible range is += 2000 V. When using current stimulation, the values are in multiple of 1 nA, this the possible range is += 2000 mA.

The duration is given as a list of 64 bit integers. Durations are given in units of  $\mu$ s. The STG has a resolution of 20  $\mu$ s.

Blocks of data which should repeat can be defined by prepending such a block with an entry in the arrays where both amplitude and duration is zero. The end of such an block is marked by an entry where the duration is set to zero and the amplitude beeing set to the number of times the block should run. Blocks can be nested.

#### **Parameters**

nel The channel number to send data to.
---

# **Parameters**

#### **Parameters**

duration	A list of durations in units of μs.
destType	specifies wheather the data is for syncout, current or voltage stimulation.

# Returns

Error Status. 0 on success.

```
11.110.2.18 PrepareData() StimulusDeviceDataAndUnrolledData ^ PrepareData (
    int channel,
    array< int32_t >^ amplitude,
    array< uint64_t >^ duration,
    STG_DestinationEnumNet destType )
```

```
11.110.2.19 SendMultiplexedData() void SendMultiplexedData ( array < uint16_t >^{\wedge} data )
```

Sends stimulus data in multiplexed form. All 16 bits words for the enabled DAC and digital channels are muxed together per time slice.

#### **Parameters**

```
data Array of data to be sent.
```

```
11.110.2.21 SendStart() void SendStart ( uint32_t triggermap )
```

Start (Trigger) the STG. The startup delay is in the range of a few ms.

### **Parameters**

triggermap A bitmap of triggers which will be started.

```
11.110.2.22 SendStop() [1/2] void SendStop ( uint32_t triggermap )
```

Stop some or all triggers of the STG.

triggermap	A bitmap of triggers which will be stopped.

```
11.110.2.23 SendStop() [2/2] void SendStop (
    uint32_t triggermap,
    int options)
```

Stop some or all triggers of the STG.

#### **Parameters**

triggermap	A bitmap of triggers which will be stopped.
options	bitmap of options, currently only STOP_OPTION_SAVESTOP (0x80) is defined, which bypasses the stop commands when a syncout assossiated with a given sync-out has bit 1 (0x02) set. Can be used e.g. to prevent a stop while a biphasic stimulation pulse is active

Configures the trigger settings for the STG. Note that all memory segments have their own trigger setting.

#### **Parameters**

irst_trigger The number of the first trigger to chan	e.
--	----

## **Parameters**

channelmap	For each trigger, a bitmap of channels that belong to this trigger.

syncoutmap	For each trigger, a bitmap of syncouts that belong to this trigger.
repeat	For each trigger, define the number of times this trigger should be repeated.

Configurate the triangue actions for the CTC Nate that all magnetic accounts have their own triangue actions.	:
Configures the trigger settings for the STG. Note that all memory segments have their own trigger sett	ing.

#### **Parameters**

trigger	The trigger to change.
---------	------------------------

#### **Parameters**

channelmap A bitmap of channels that belong to this trigger.	
--	--

#### **Parameters**

syncoutmap	A bitmap of syncouts that belong to this trigger.
repeat	The number of times this trigger should be repeated.

# 11.110.2.26 StartPoll() void StartPoll ()

Starts the interrupt fetching thread and delivers events

# 11.110.2.27 StopPoll() void StopPoll ()

Stops the interrupt fetching thread and delivers events

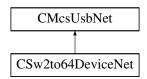
## 11.110.3 Event Documentation

## 11.110.3.1 PollStatusEvent OnStgPollStatus^ PollStatusEvent

# 11.111 CSw2to64DeviceNet Class Reference

The class to control the MCS-USB-Sw2to64 device.

Inheritance diagram for CSw2to64DeviceNet:



#### **Public Member Functions**

- CSw2to64DeviceNet ()
- ∼CSw2to64DeviceNet ()
- unsigned short GetNumber ()

Gets the number of channels that can be switched in this box.

array< unsigned char > ^ GetChannels ()

Gets the current switch positions as char array.

void SetChannels (array< unsigned char >^ pattern)

Sets the switch positions from a char array.

unsigned char GetChannel (unsigned short index)

Gets one current switch position.

void SetChannel (unsigned short index, unsigned char pattern)

Sets one switch position.

#### **Additional Inherited Members**

#### 11.111.1 Detailed Description

The class to control the MCS-USB-Sw2to64 device.

This class controls the settings of the MCS-USB-Sw2to64. The box has two inputs for signals. Each of the 64 outputs can be connected to one of the input signals, could be held open or connected ground. Valid switch states are 0, 1, 2 or 3 for each of the settings.

#### 11.111.2 Constructor & Destructor Documentation

```
11.111.2.1 CSw2to64DeviceNet() CSw2to64DeviceNet ()
```

```
11.111.2.2 ~CSw2to64DeviceNet() ~CSw2to64DeviceNet ()
```

#### 11.111.3 Member Function Documentation

```
11.111.3.1 GetChannel() unsigned char GetChannel ( unsigned short index )
```

Gets one current switch position.

#### **Parameters**

	in	index	number of channel to read the switch position from
--	----	-------	--

#### Returns

switch position of desired channel

## 11.111.3.2 GetChannels() array<unsigned char> ^ GetChannels ()

Gets the current switch positions as char array.

#### Returns

array of char with the size of the number of channels, each char has the setting of a channel

## 11.111.3.3 GetNumber() unsigned short GetNumber ( )

Gets the number of channels that can be switched in this box.

The box can have a different number of channels it can switch. Up to now usually 64 channels are returned

```
11.111.3.4 SetChannel() void SetChannel (
unsigned short index,
unsigned char pattern )
```

Sets one switch position.

## **Parameters**

i	n	index	number of channel to write the switch position to
i	n	pattern	switch position of the channel

# 11.111.3.5 SetChannels() void SetChannels ( $array < unsigned char >^{\wedge} pattern$ )

Sets the switch positions from a char array.

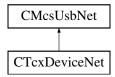
# **Parameters**

in	pattern	array of char with the size of the number of channels, each char has the setting of a channel

#### 11.112 CTcxDeviceNet Class Reference

Class to control a Temperature Controller (TCX)

Inheritance diagram for CTcxDeviceNet:



#### **Public Member Functions**

CTcxDeviceNet ()

Initializes a new instance of CTcxDeviceNet class.

- ∼CTcxDeviceNet ()
- unsigned int GetNumControlChannels ()

Gets the number of channels the device can control/regulate.

unsigned int GetNumMeasureChannels ()

Gets the number of channels the device can measure.

• int GetValue (unsigned int channel)

Gets the temperate of the specified channel in units of 0.1 ℃.

• int GetValueHires (unsigned int channel)

Gets the temperate of the specified channel in units of 0.01 ℃.

int GetHeaterTemp (unsigned int channel)

Gets the temperate of the specified heater in units of 0.1 °C.

int GetHeaterLimit (unsigned int device)

Gets the temperate limit of the specified heater in units of 0.1 °C.

double GetMaxHeaterPowerMultiwell ()

queries the max. heater power that the Multiwell temperature controller will apply; unit: W; useful range: 5.2W..7.6W

void SetMaxHeaterPowerMultiwell (double MaxPowerWatt)

sets the max. heater power that the Multiwell temperature controller will apply; unit: W; useful range: 5.2W..7.6W

bool GetHasThermocouple ()

Gets weather the device supports a thermocouple.

- bool GetEnableHeaterLimit (unsigned int device)
- bool GetEnableThermocouple (unsigned int device)
- TcxSensorTypeEnumNet GetSensorType (unsigned int device)
- String ^ GetUnit (unsigned int channel)
- unsigned int GetBoardTemp ()

Gets the temperate of the mainboard in units of 0.1 °C.

- · unsigned int GetVolti (unsigned int channel)
- unsigned int GetNumDevices ()
- void SetSetpoint (unsigned int channel, int sp)

Sets the target temperate of specified channel in units of 0.1 °C.

- void SetDevice (unsigned int channel, int device)
- void SetOnOff (unsigned int channel, bool on)

Switches the specified channel on or off.

- · void SetCalibration (unsigned int channel, int calib)
- void SetP (unsigned int device, int p\_coeff)

Sets the P-coefficient of the specified device.

void SetI (unsigned int device, int i coeff)

Sets the I-coefficient of the specified device.

• void SetD (unsigned int device, int d coeff)

Sets the D-coefficient of the specified device.

void SetMaxP (unsigned int device, int maxp)

Sets the maximum heater power of the specified device.

- void SetHeaterLimit (unsigned int device, int heater\_limit)
- void SetEnableHeaterLimit (unsigned int device, bool enable)
- void SetEnableThermocouple (unsigned int device, bool enable)
- void SetSensorType (unsigned int device, TcxSensorTypeEnumNet type)
- void SetDevname (unsigned int device, String<sup>^</sup> Devicename)
- · int GetSetpoint (unsigned int channel)

Gets the target temperate of specified channel in units of 0.1  $^{\circ}$ C.

- int GetDevice (unsigned int channel)
- int GetOnOff (unsigned int channel)

Gets if the specified channel is on or off.

- int GetCalibration (unsigned int channel)
- int GetP (unsigned int device)

Gets the P-coefficient of the specified device.

· int GetI (unsigned int device)

Gets the I-coefficient of the specified device.

int GetD (unsigned int device)

Gets the D-coefficient of the specified device.

• int GetMaxP (unsigned int device)

Gets the maximum heater power of the specified device.

- String \(^\) GetDevname (unsigned int device)
- TcxDeviceTypeEnumNet GetDeviceType ()
- int GetSetpointMin (unsigned int channel)
- int GetCalibrationMin (unsigned int channel)
- int GetPMin (unsigned int device)
- int GetIMin (unsigned int device)
- int GetDMin (unsigned int device)
- int GetMaxpMin (unsigned int device)
- int GetSetpointMax (unsigned int channel)
- · int GetCalibrationMax (unsigned int channel)
- int GetPMax (unsigned int device)
- int GetIMax (unsigned int device)
- int GetDMax (unsigned int device)
- int GetMaxpMax (unsigned int device)
- int GetSetpointDecp (unsigned int channel)
- int GetCalibrationDecp (unsigned int channel)
- int GetPDecp (unsigned int device)
- int GetIDecp (unsigned int device)
- int GetDDecp (unsigned int device)
- int GetMaxpDecp (unsigned int device)
- · int GetResX (unsigned int channel)
- · int GetResS (unsigned int channel)
- int GetRes1 (unsigned int channel)
- int GetRes2 (unsigned int channel)
- int GetPwrSet (unsigned int channel)
- int GetPwrOut (unsigned int channel)
- int GetDuty (unsigned int channel)

Gets the duty cycle of the heating element.

• int GetUOut (unsigned int channel)

Gets the voltage on the heating element.

• int GetlOut (unsigned int channel)

Gets the current through the heating element.

int GetROut (unsigned int channel)

Gets the resistance of the heating element.

int GetPOut (unsigned int channel)

Gets the output power of the heating element.

- int GetCurrent (unsigned int channel)
- int GetThermocoupleTemp (unsigned int channel)
- int GetThermocoupleTempAbs (unsigned int channel)
- int GetThermocoupleReferenceTemp (unsigned int channel)
- unsigned int GetThermocoupleNanovoltPerKelvin (unsigned int channel)

Gets the proportional constant for the thermocouple.

• void SetThermocoupleNanovoltPerKelvin (unsigned int channel, unsigned int value)

Sets the proportional constant for the thermocouple.

- int GetThermocoupleCalibration (unsigned int channel)
- void CalibrateThermocouple (unsigned int channel)
- void SetDeviceType (TcxDeviceTypeEnumNet devicetype)
- void FactoryReset ()

#### **Additional Inherited Members**

# 11.112.1 Detailed Description

Class to control a Temperature Controller (TCX)

#### 11.112.2 Constructor & Destructor Documentation

```
11.112.2.1 CTcxDeviceNet() CTcxDeviceNet ()
```

Initializes a new instance of CTcxDeviceNet class.

```
11.112.2.2 ~CTcxDeviceNet() ~CTcxDeviceNet ()
```

# 11.112.3 Member Function Documentation

```
11.112.3.2 FactoryReset() void FactoryReset ( )
\textbf{11.112.3.3} \quad \textbf{GetBoardTemp()} \quad \texttt{unsigned int GetBoardTemp ()}
Gets the temperate of the mainboard in units of 0.1 °C.
11.112.3.4 GetCalibration() int GetCalibration (
               unsigned int channel )
11.112.3.5 GetCalibrationDecp() int GetCalibrationDecp (
               unsigned int channel )
\textbf{11.112.3.6} \quad \textbf{GetCalibrationMax()} \quad \texttt{int GetCalibrationMax} \quad \textbf{(}
               unsigned int channel )
11.112.3.7 GetCalibrationMin() int GetCalibrationMin (
               unsigned int channel )
11.112.3.8 GetCurrent() int GetCurrent (
               unsigned int channel )
11.112.3.9 GetD() int GetD (
               unsigned int device )
Gets the D-coefficient of the specified device.
11.112.3.10 GetDDecp() int GetDDecp (
               unsigned int device )
```

```
11.112.3.11 GetDevice() int GetDevice (
             unsigned int channel )
11.112.3.12 GetDeviceType() TcxDeviceTypeEnumNet GetDeviceType ( )
11.112.3.13 GetDevname() String ^ GetDevname (
             unsigned int device )
11.112.3.14 GetDMax() int GetDMax (
             unsigned int device )
11.112.3.15 GetDMin() int GetDMin (
             unsigned int device )
11.112.3.16 GetDuty() int GetDuty (
             unsigned int channel )
Gets the duty cycle of the heating element.
Parameters
 channel | The channel number.
Returns
     The duty cycle in percent, the value of 320 \ast 64 corresponds to 100 %.
11.112.3.17 GetEnableHeaterLimit() bool GetEnableHeaterLimit (
             unsigned int device )
```

11.112.3.18 GetEnableThermocouple() bool GetEnableThermocouple (

unsigned int device )

```
11.112.3.19 GetHasThermocouple() bool GetHasThermocouple ( )
```

Gets weather the device supports a thermocouple.

```
11.112.3.20 GetHeaterLimit() int GetHeaterLimit ( unsigned int device )
```

Gets the temperate limit of the specified heater in units of  $0.1\,^{\circ}$ C.

Gets the temperate of the specified heater in units of 0.1 °C.

```
11.112.3.22 Getl() int GetI (
unsigned int device)
```

Gets the I-coefficient of the specified device.

```
11.112.3.23 GetIDecp() int GetIDecp (
unsigned int device)
```

```
11.112.3.24 GetlMax() int GetlMax (
unsigned int device)
```

```
11.112.3.25 GetIMin() int GetIMin (
unsigned int device)
```

```
11.112.3.26 GetlOut() int GetIOut ( unsigned int channel)
```

Gets the current through the heating element.

Da	ro	m	of	hai	re
Гα	ra		ы	ш	5

channel	The channel number.
---------	---------------------

#### Returns

The current in units of mA.

```
11.112.3.27 GetMaxHeaterPowerMultiwell() double GetMaxHeaterPowerMultiwell ( )
```

queries the max. heater power that the Multiwell temperature controller will apply; unit: W; useful range: 5.2W..7.6W

```
11.112.3.28 GetMaxP() int GetMaxP (
unsigned int device)
```

Gets the maximum heater power of the specified device.

```
11.112.3.29 GetMaxpDecp() int GetMaxpDecp ( unsigned int device )
```

```
11.112.3.30 GetMaxpMax() int GetMaxpMax ( unsigned int device )
```

```
11.112.3.31 GetMaxpMin() int GetMaxpMin ( unsigned int device )
```

# ${\bf 11.112.3.32} \quad {\bf GetNumControlChannels()} \quad {\tt unsigned int GetNumControlChannels ()}$

Gets the number of channels the device can control/regulate.

## 11.112.3.33 GetNumDevices() unsigned int GetNumDevices ()

```
\textbf{11.112.3.34} \quad \textbf{GetNumMeasureChannels()} \quad \texttt{unsigned int GetNumMeasureChannels ()}
```

Gets the number of channels the device can measure.

```
11.112.3.35 GetOnOff() int GetOnOff (
          unsigned int channel )
```

Gets if the specified channel is on or off.

```
11.112.3.36 GetP() int GetP (
unsigned int device)
```

Gets the P-coefficient of the specified device.

```
11.112.3.37 GetPDecp() int GetPDecp ( unsigned int device )
```

```
11.112.3.38 GetPMax() int GetPMax (
unsigned int device)
```

```
11.112.3.39 GetPMin() int GetPMin (
unsigned int device)
```

```
11.112.3.40 GetPOut() int GetPOut (
unsigned int channel)
```

Gets the output power of the heating element.

**Parameters** 

```
channel The channel number.
```

## Returns

The resistance in units of mW.

```
11.112.3.41 GetPwrOut() int GetPwrOut (
             unsigned int channel )
11.112.3.42 GetPwrSet() int GetPwrSet (
             unsigned int channel )
11.112.3.43 GetRes1() int GetRes1 (
             unsigned int channel )
11.112.3.44 GetRes2() int GetRes2 (
             unsigned int channel )
11.112.3.45 GetResS() int GetResS (
             unsigned int channel )
11.112.3.46 GetResX() int GetResX (
             unsigned int channel )
11.112.3.47 GetROut() int GetROut (
             unsigned int channel )
Gets the resistance of the heating element.
Parameters
 channel The channel number.
```

#### Returns

The resistance in units of 0.1 Ohm.

```
11.112.3.48 GetSensorType() TcxSensorTypeEnumNet GetSensorType ( unsigned int device )
```

```
11.112.3.49 GetSetpoint() int GetSetpoint (
          unsigned int channel )
```

Gets the target temperate of specified channel in units of  $0.1\,^{\circ}$ C.

```
11.112.3.53 GetThermocoupleCalibration() int GetThermocoupleCalibration ( unsigned int channel)
```

```
11.112.3.54 GetThermocoupleNanovoltPerKelvin() unsigned int GetThermocoupleNanovoltPerKelvin ( unsigned int channel)
```

Gets the proportional constant for the thermocouple.

#### **Parameters**

channel	Thermocouple channel number.
---------	------------------------------

## Returns

The proportional constant in Nanovolt per Kelvin.

```
11.112.3.55 GetThermocoupleReferenceTemp() int GetThermocoupleReferenceTemp ( unsigned int channel)
```

Gets the voltage on the heating element.

#### **Parameters**

channel	The channel number.
---------	---------------------

#### Returns

The voltage in units of mV.

```
11.112.3.60 GetValue() int GetValue ( unsigned int channel )
```

Gets the temperate of the specified channel in units of 0.1 °C.

Gets the temperate of the specified channel in units of 0.01 ℃.

```
11.112.3.62 GetVolti() unsigned int GetVolti ( unsigned int channel )
```

```
11.112.3.63 SetCalibration() void SetCalibration (
             unsigned int channel,
             int calib )
11.112.3.64 SetD() void SetD (
             unsigned int device,
             int d\_coeff )
Sets the D-coefficient of the specified device.
11.112.3.65 SetDevice() void SetDevice (
             unsigned int channel,
             int device )
11.112.3.66 SetDeviceType() void SetDeviceType (
             {\tt TcxDeviceTypeEnumNet}\ \textit{devicetype}\ )
11.112.3.67 SetDevname() void SetDevname (
             unsigned int device,
             String^ Devicename )
11.112.3.68 SetEnableHeaterLimit() void SetEnableHeaterLimit (
             unsigned int device,
             bool enable )
11.112.3.69 SetEnableThermocouple() void SetEnableThermocouple (
             unsigned int device,
             bool enable )
11.112.3.70 SetHeaterLimit() void SetHeaterLimit (
             unsigned int device,
             int heater_limit )
```

```
11.112.3.71 Setl() void SetI (
         unsigned int device,
         int i_coeff )
```

Sets the I-coefficient of the specified device.

```
11.112.3.72 SetMaxHeaterPowerMultiwell() void SetMaxHeaterPowerMultiwell (

double MaxPowerWatt )
```

sets the max. heater power that the Multiwell temperature controller will apply; unit: W; useful range: 5.2W..7.6W

```
11.112.3.73 SetMaxP() void SetMaxP (
unsigned int device,
int maxp )
```

Sets the maximum heater power of the specified device.

```
11.112.3.74 SetOnOff() void SetOnOff (
     unsigned int channel,
     bool on )
```

Switches the specified channel on or off.

**Parameters** 

```
channel The channel number.
```

```
11.112.3.75 SetP() void SetP ( unsigned int device, int p\_coeff )
```

Sets the P-coefficient of the specified device.

```
11.112.3.77 SetSetpoint() void SetSetpoint (
     unsigned int channel,
     int sp )
```

Sets the target temperate of specified channel in units of 0.1 ℃.

```
11.112.3.78 SetThermocoupleNanovoltPerKelvin() void SetThermocoupleNanovoltPerKelvin (
unsigned int channel,
unsigned int value)
```

Sets the proportional constant for the thermocouple.

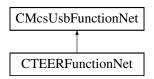
#### **Parameters**

channel	Thermocouple channel number.
value	Proportinal constant in Nanovolt per Kelvin.

## 11.113 CTEERFunctionNet Class Reference

CTEERFunctionNet is the class to control the TEER device

Inheritance diagram for CTEERFunctionNet:



#### **Public Member Functions**

CTEERFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pTEERFunctionPointer
 — Container)

Initializes a new instance of the CTEERFunctionNet class.

- CTEERFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ∼CTEERFunctionNet ()
- !CTEERFunctionNet ()
- uint32\_t GetPeriod\_us ()

gets the period of TEER stimulation in us

void SetPeriod\_us (uint32\_t period\_us)

sets the period of TEER stimulation in us

• uint32\_t GetAmplitude\_nA ()

gets TEER stimulation amplitude in nA

void SetAmplitude\_nA (uint32\_t Amplitude\_nA)

sets TEER stimulation amplitude in nA

• TeerWaveformEnumNet GetWaveform ()

gets TEER stimulation waveform (sine/rect)

```
    void SetWaveform (TeerWaveformEnumNet Waveform)

      sets TEER stimulation waveform (sine/rect)

    TeerClampModeEnumNet GetClampMode ()

      gets TEER clamp mode (voltage/current)

    void SetClampMode (TeerClampModeEnumNet ClampMode)

     sets TEER clamp mode (voltage/current)

    void StartSampling (uint32_t NumberOfCycles)

      starts TEER stimulation (duration: n cycles) and samples during last cycle

    void StopSampling ()

     stops TEER stimulation and sampling

    uint32 t IsSamplingFinished ()

      returns false iff stimulation/sampling is going on, otherwise true

    void SetControllerParams (uint32 t P, uint32 t I, uint32 t D)

      sets PID controller parameters for voltage clamp mode

    void GetControllerParams ([System::Runtime::InteropServices::Out]uint32 t% P, [System::Runtime::←

  InteropServices::Out]uint32 t% I, [System::Runtime::InteropServices::Out]uint32 t% D)
      gets PID controller parameters for voltage clamp mode

    array< int32_t > ^ GetSampleBufferChunk (int Buffer_Length)

     private function to query max. 100 bytes of sample buffer; called internally

    array< int32_t > ^ GetSampleVoltageBuffer_uV (int Buffer_Length)

      returns voltage sample buffer (max. 500 values); unit: uV

    uint32 t GetMaxChunkSize Byte ()

     private function to be called internally only

    uint32 t GetBytesPerSample ()

     private function to be called internally only

    uint32 t GetNumberOfAvailableSamples ()

     private function to be called internally only

    void SetBufferIndex (uint32_t NewBufferIndex)

     pre-selects sample buffer to be tranferred by GetSampleVoltageBuffer uV()

    uint32 t GetAdapterCode ()

    uint32 t GetRotaryPositionCode ()

    void SetExternalLED (uint32 t NewState)

    void SetCurrentEnable (bool NewCurrentEnable)

      when disabled, no current will flow through chamber

    bool GetCurrentEnable ()

      when disabled, no current will flow through chamber

    int32_t GetUptimeSeconds ()

      returns time in seconds since device was powered up

    void StartInternalCalibration ()

      starts determination of internal DAC-offset; result is used internally; NON-BLOCKING call
• bool IsInternalCalibrationFinished ()
      queries whether internal calibration has finished

    int GetDacZero ()

      returns DAC-offset (result of internal calibration); use to check for plausibility only

    void CancelInternalCalibration ()

     in case the internal calibration "hangs", this will cancel it
• void SetLiquidResistance (int32_t NewLiquidResistance_Ohm)

    int32_t GetLiquidResistance ()

    int GetScaleFactorU1 ()

      returns U1 scale factor times 10<sup>6</sup> (result of internal calibration)

    int GetScaleFactorU2 ()
```

```
returns U2 scale factor times 10<sup>6</sup> (result of internal calibration)
```

int GetAdcOffsetU1 ()

returns ADC offset of U1 channel (result of internal calibration)

int GetAdcOffsetU2 ()

returns ADC offset of U2 channel (result of internal calibration)

#### **Additional Inherited Members**

#### 11.113.1 Detailed Description

CTEERFunctionNet is the class to control the TEER device

#### 11.113.2 Constructor & Destructor Documentation

```
11.113.2.1 CTEERFunctionNet() [1/2] CTEERFunctionNet (
CMcsUsbNet^ mcsusb,
CMcsUsbFunctionPointerContainer^ pTEERFunctionPointerContainer)
```

Initializes a new instance of the CTEERFunctionNet class.

```
11.113.2.2 CTEERFunctionNet() [2/2] CTEERFunctionNet (
CMcsUsbNet^ mcsusb )
```

```
11.113.2.3 ~CTEERFunctionNet() virtual ~CTEERFunctionNet () [virtual]
```

```
11.113.2.4 "!CTEERFunctionNet() !CTEERFunctionNet ()
```

## 11.113.3 Member Function Documentation

## 11.113.3.1 CancelInternalCalibration() void CancelInternalCalibration ( )

in case the internal calibration "hangs", this will cancel it

```
11.113.3.2 GetAdapterCode() uint32_t GetAdapterCode ( )
Returns
11.113.3.3 GetAdcOffsetU1() int GetAdcOffsetU1 ( )
returns ADC offset of U1 channel (result of internal calibration)
Returns
11.113.3.4 GetAdcOffsetU2() int GetAdcOffsetU2 ( )
returns ADC offset of U2 channel (result of internal calibration)
Returns
11.113.3.5 GetAmplitude_nA() uint32_t GetAmplitude_nA ( )
gets TEER stimulation amplitude in nA
Returns
     current stimulation amplitude in nA
11.113.3.6 GetBytesPerSample() uint32_t GetBytesPerSample ( )
private function to be called internally only
Returns
11.113.3.7 GetClampMode() TeerClampModeEnumNet GetClampMode ( )
gets TEER clamp mode (voltage/current)
Returns
     current TEER clamp mode
11.113.3.8 GetControllerParams() void GetControllerParams (
              [System::Runtime::InteropServices::Out] uint32_t% P,
              [System::Runtime::InteropServices::Out] uint32_t% I,
              [System::Runtime::InteropServices::Out] uint32_t% D )
```

gets PID controller parameters for voltage clamp mode

Parameters
P
11.113.3.9 GetCurrentEnable() bool GetCurrentEnable ( )
when disabled, no current will flow through chamber
Returns
11.113.3.10 GetDacZero() int GetDacZero ( )
returns DAC-offset (result of internal calibration); use to check for plausibility only
Returns
11.113.3.11 GetLiquidResistance() int32_t GetLiquidResistance ( )
Returns
11.113.3.12 GetMaxChunkSize_Byte() uint32_t GetMaxChunkSize_Byte ()

Returns

private function to be called internally only

```
11.113.3.13 GetNumberOfAvailableSamples() uint32_t GetNumberOfAvailableSamples ( )
private function to be called internally only
Returns
11.113.3.14 GetPeriod_us() uint32_t GetPeriod_us ( )
gets the period of TEER stimulation in us
Returns
11.113.3.15 GetRotaryPositionCode() uint32_t GetRotaryPositionCode ( )
Returns
11.113.3.16 GetSampleBufferChunk() array<int32_t> ^ GetSampleBufferChunk (
              int Buffer_Length )
private function to query max. 100 bytes of sample buffer; called internally
Parameters
 Buffer_Length
                The maximal length of Buffer.
Returns
11.113.3.17 GetSampleVoltageBuffer_uV() array<int32_t> ^ GetSampleVoltageBuffer_uV (
```

int Buffer\_Length )

returns voltage sample buffer (max. 500 values); unit: uV

D-			_ 4	١	
ra	ra	m	e١	æ	rs

Baner_Zerigin   The maximal length of Baner.	Buffer_Length	The maximal length of Buffer.
--	---------------	-------------------------------

Returns

# $\textbf{11.113.3.18} \quad \textbf{GetScaleFactorU1()} \quad \texttt{int GetScaleFactorU1 ()} \\$

returns U1 scale factor times 10<sup>6</sup> (result of internal calibration)

Returns

# 11.113.3.19 GetScaleFactorU2() int GetScaleFactorU2 ( )

returns U2 scale factor times 10<sup>6</sup> (result of internal calibration)

**Returns** 

# $\textbf{11.113.3.20} \quad \textbf{GetUptimeSeconds()} \quad \texttt{int32\_t GetUptimeSeconds ()}$

returns time in seconds since device was powered up

Returns

# 11.113.3.21 GetWaveform() TeerWaveformEnumNet GetWaveform ( )

gets TEER stimulation waveform (sine/rect)

Returns

waveform enum

```
11.113.3.22 IsInternalCalibrationFinished() bool IsInternalCalibrationFinished ( )
```

queries whether internal calibration has finished

Returns

```
11.113.3.23 IsSamplingFinished() uint32_t IsSamplingFinished ( )
```

returns false iff stimulation/sampling is going on, otherwise true

Returns

```
11.113.3.24 SetAmplitude_nA() void SetAmplitude_nA (
    uint32_t Amplitude_nA )
```

sets TEER stimulation amplitude in nA

**Parameters** 

Amplitude\_nA new stimulation amplitude in nA

```
11.113.3.25 SetBufferIndex() void SetBufferIndex ( uint32_t NewBufferIndex )
```

pre-selects sample buffer to be tranferred by GetSampleVoltageBuffer\_uV()

**Parameters** 

```
NewBufferIndex 0 - chamber voltage; 1 - compliance voltage
```

```
11.113.3.26 SetClampMode() void SetClampMode (
TeerClampModeEnumNet ClampMode)
```

sets TEER clamp mode (voltage/current)

#### **Parameters**

ClampMode new TEER clamp mode

```
11.113.3.27 SetControllerParams() void SetControllerParams (
uint32_t P,
```

uint32\_t *I*, uint32\_t *D* )

sets PID controller parameters for voltage clamp mode

#### **Parameters**

Р	
1	
D	

# **11.113.3.28 SetCurrentEnable()** void SetCurrentEnable ( bool NewCurrentEnable )

when disabled, no current will flow through chamber

**Parameters** 

NewCurrentEnable

```
11.113.3.29 SetExternalLED() void SetExternalLED ( uint32_t NewState )
```

## **Parameters**

NewState

```
11.113.3.30 SetLiquidResistance() void SetLiquidResistance ( int32_t NewLiquidResistance_Ohm )
```

# Parameters

NewLiquidResistance\_Ohm

```
11.113.3.31 SetPeriod_us() void SetPeriod_us (
uint32_t period_us)
```

sets the period of TEER stimulation in us

**Parameters** 

period\_us

```
11.113.3.32 SetWaveform() void SetWaveform (
TeerWaveformEnumNet Waveform)
```

sets TEER stimulation waveform (sine/rect)

**Parameters** 

Waveform | waveform enum

# $\textbf{11.113.3.33} \quad \textbf{StartInternalCalibration()} \quad \texttt{void StartInternalCalibration ()}$

starts determination of internal DAC-offset; result is used internally; NON-BLOCKING call

```
11.113.3.34 StartSampling() void StartSampling ( uint32_t NumberOfCycles )
```

starts TEER stimulation (duration: n cycles) and samples during last cycle

**Parameters** 

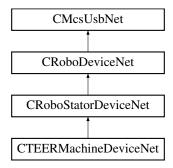
NumberOfCycles | number of cycles (sine or rect) to output (0 - loop forever)

# 11.113.3.35 StopSampling() void StopSampling ( )

stops TEER stimulation and sampling

#### 11.114 CTEERMachineDeviceNet Class Reference

Inheritance diagram for CTEERMachineDeviceNet:



#### **Public Member Functions**

- CTEERMachineDeviceNet ()
- ∼CTEERMachineDeviceNet ()

# **Properties**

#### **Additional Inherited Members**

# 11.114.1 Constructor & Destructor Documentation

11.114.1.1 CTEERMachineDeviceNet() CTEERMachineDeviceNet ( )

11.114.1.2  $\sim$ CTEERMachineDeviceNet()  $\sim$ CTEERMachineDeviceNet ()

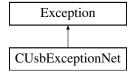
11.114.2 Property Documentation

 $\textbf{11.114.2.1} \quad \textbf{TEERFunctionNet} \quad \texttt{CTEERFunctionNet}^{\wedge} \quad \texttt{TEERFunctionNet} \quad \texttt{[get]}$ 

# 11.115 CUsbExceptionNet Class Reference

Exception class that is thrown in case of an USB error.

Inheritance diagram for CUsbExceptionNet:



## **Public Member Functions**

- CUsbExceptionNet (uint32\_t status)

  Constructor of a CUsbException.
- CUsbExceptionNet (uint32\_t status, String^ message)

## **Properties**

• uint32\_t Status [get]

## 11.115.1 Detailed Description

Exception class that is thrown in case of an USB error.

# 11.115.2 Constructor & Destructor Documentation

```
11.115.2.1 CUsbExceptionNet() [1/2] CUsbExceptionNet ( uint32_t status )
```

Constructor of a CUsbException.

## **Parameters**

status the status number

## 11.115.3 Property Documentation

```
11.115.3.1 Status uint32_t Status [get]
```

# 11.116 CMcsUsbDacqNet::CHWInfo::CVoltageRangeInfoNet Class Reference

#### **Public Member Functions**

• CVoltageRangeInfoNet (int vr, String^ vrString)

## **Public Attributes**

- int VoltageRangeInMicroVolt
- String \(^{\text{VoltageRangeDisplayStringMilliVolt}}\)

#### 11.116.1 Constructor & Destructor Documentation

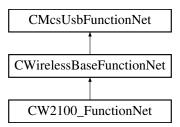
# 11.116.2 Member Data Documentation

11.116.2.1 VoltageRangeDisplayStringMilliVolt String ^ VoltageRangeDisplayStringMilliVolt

 $\textbf{11.116.2.2} \quad \textbf{VoltageRangeInMicroVolt} \quad \texttt{int VoltageRangeInMicroVolt}$ 

# 11.117 CW2100\_FunctionNet Class Reference

Inheritance diagram for CW2100\_FunctionNet:



#### Classes

struct AudioChannelsNet

#### **Public Member Functions**

- CW2100 FunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- array< HeadStageIDType<sup>^</sup>> <sup>^</sup> GetAvailableHeadstages (unsigned int max length)
- void SelectHeadstage (unsigned int IDorEntry, int TimeSlotNr)
- void DeselectHeadstage (int TimeSlotNr)
- void DeselectAllHeadstages ()
- HeadStageIDTypeState ^ GetSelectedHeadstageState (int TimeSlotNr)
- BatteryState ^ GetBatteryState (int TimeSlotNr)
- System::String \(^\) GetUserDefinedName (unsigned short ID)
- System::String ^ GetUserDefinedNameFromSelectedHS (int TimeSlotNr)
- System::String ^ GetUserDefinedNameCache (unsigned short ID)
- W2100 StimulusParametersNet \(^\) GetStiumlusParameters (unsigned short ID)
- W2100\_StimulusParametersNet ^ GetStimulusParametersFromSelectedHS (int TimeSlotNr)
- W2100\_StimulusParametersNet ^ GetStimulusParametersCache (unsigned int typeValue)
- uint32\_t GetStimulusParametersCache (unsigned int typeValue, [System::Runtime::InteropServices::
   — Out1W2100 StimulusParametersNet^% StimulusParameters)
- void SetSelectedChannels (array< BYTE >^ channels, int TimeSlotNr)
- array< BYTE > ^ GetSelectedChannels (int TimeSlotNr)
- void SetMultiHeadstageMode (bool Mode)
- bool GetMultiHeadstageMode ()
- void SetHeadstageSamplingActive (bool Active, int TimeSlotNr)
- bool GetHeadstageSamplingActive (int TimeSlotNr)
- void SetHeadstageToSleep (unsigned int Sleep16ms, int TimeSlotNr)
- void SetHeadstageOnOff (unsigned short On, int TimeSlotNr)
- unsigned short GetHeadstageOnOff (int TimeSlotNr)
- unsigned int GetAnalogOutChannel ([System::Runtime::InteropServices::Out]int % automatic, unsigned short index)
- void SetAnalogOutChannel (int automatic, unsigned short index, unsigned int Channel)
- array< unsigned int > ^ GetAnalogOutFilter ([System::Runtime::InteropServices::Out]int % automatic)
- void SetAnalogOutFilter (int automatic, array< unsigned int >^ Coeffs)
- AnalogOut\_DAC\_Range\_EnumNet GetDacRange ()
- void SetDacRange (AnalogOut\_DAC\_Range\_EnumNet range)
- CFilterPropertyNet ^ GetFilterProperty (W2100DacqGroupChannelEnumNet GroupID, unsigned int index)
- array< CFilterPropertyNet<sup>^</sup>> <sup>^</sup> GetFilterProperties (W2100DacqGroupChannelEnumNet GroupID)
- void SetAccelGyroEnabled (W2100\_Accel\_Gyro\_Select\_EnumNet enable, int TimeSlotNr)
- W2100\_Accel\_Gyro\_Select\_EnumNet GetAccelGyroEnabled (int TimeSlotNr)
- void SetAccelGyroDesiredRate (int rate, int TimeSlotNr)
- int GetAccelGyroDesiredRate (int TimeSlotNr)
- int GetAccelGyroCurrentRate (int TimeSlotNr)
- void SetAccelRange (int range, int TimeSlotNr)
- int GetAccelRange (int TimeSlotNr)
- void SetGyroRange (int range, int TimeSlotNr)
- int GetGyroRange (int TimeSlotNr)
- void SetAudioChannels (array< AudioChannelsNet<sup>^</sup>><sup>^</sup> channels)
- array< AudioChannelsNet<sup>^</sup>> <sup>^</sup> GetAudioChannels ()
- unsigned int GetPicFirmwareType (int TimeSlotNr)
- unsigned int GetFPGAFirmwareType (int TimeSlotNr)

#### **Static Public Member Functions**

- static void ClearUserDefinedNameCache ()
- static void ClearUserDefinedNameCache (unsigned short ID)
- static void ClearStimulusParametersCache ()
- static void ClearStimulusParametersCache (unsigned short ID)

# **Properties**

- CW2100\_StimulatorFunctionNet^ Stimulator [get]
- CPulseGeneratorFunctionNet^ PulseGenerator [get]

#### **Additional Inherited Members**

#### 11.117.1 Constructor & Destructor Documentation

```
11.117.1.2 CW2100_FunctionNet() [2/2] CW2100_FunctionNet (
CMcsUsbNet^ mcsusb)
```

#### 11.117.2 Member Function Documentation

```
11.117.2.1 ClearStimulusParametersCache() [1/2] static void ClearStimulusParametersCache () [static]
```

```
11.117.2.2 ClearStimulusParametersCache() [2/2] static void ClearStimulusParametersCache ( unsigned short ID ) [static]
```

11.117.2.3 ClearUserDefinedNameCache() [1/2] static void ClearUserDefinedNameCache ( ) [static]

```
\textbf{11.117.2.4} \quad \textbf{ClearUserDefinedNameCache() [2/2]} \quad \texttt{static void ClearUserDefinedNameCache ()} \\
             unsigned short ID ) [static]
11.117.2.5 DeselectAllHeadstages() void DeselectAllHeadstages ()
11.117.2.6 DeselectHeadstage() void DeselectHeadstage (
             int TimeSlotNr )
11.117.2.7 GetAccelGyroCurrentRate() int GetAccelGyroCurrentRate (
             int TimeSlotNr )
11.117.2.8 GetAccelGyroDesiredRate() int GetAccelGyroDesiredRate (
             int TimeSlotNr )
11.117.2.9 GetAccelGyroEnabled() W2100_Accel_Gyro_Select_EnumNet GetAccelGyroEnabled (
             int TimeSlotNr )
11.117.2.10 GetAccelRange() int GetAccelRange (
             int TimeSlotNr )
11.117.2.11 GetAnalogOutChannel() unsigned int GetAnalogOutChannel (
             [System::Runtime::InteropServices::Out] int % automatic,
             unsigned short index )
11.117.2.12 GetAnalogOutFilter() array<unsigned int> ^ GetAnalogOutFilter (
             [System::Runtime::InteropServices::Out] int % automatic )
11.117.2.13 GetAudioChannels() array<AudioChannelsNet^> ^ GetAudioChannels ( )
```

```
11.117.2.14 GetAvailableHeadstages() array<HeadStageIDType^{\wedge}> ^{\wedge} GetAvailableHeadstages (
              unsigned int max_length )
11.117.2.15 GetBatteryState() BatteryState ^ GetBatteryState (
              int TimeSlotNr )
11.117.2.16 GetDacRange() AnalogOut_DAC_Range_EnumNet GetDacRange ( )
11.117.2.17 GetFilterProperties() array<CFilterPropertyNet^> ^ GetFilterProperties (
              W2100DacqGroupChannelEnumNet GroupID)
11.117.2.18 GetFilterProperty() CFilterPropertyNet ^ GetFilterProperty (
              W2100DacqGroupChannelEnumNet GroupID,
              unsigned int index )
\textbf{11.117.2.19} \quad \textbf{GetFPGAFirmwareType()} \quad \textbf{unsigned int GetFPGAFirmwareType (}
              int TimeSlotNr )
11.117.2.20 GetGyroRange() int GetGyroRange (
              int TimeSlotNr )
11.117.2.21 GetHeadstageOnOff() unsigned short GetHeadstageOnOff (
              int TimeSlotNr )
\textbf{11.117.2.22} \quad \textbf{GetHeadstageSamplingActive()} \quad \texttt{bool GetHeadstageSamplingActive ()}
              int TimeSlotNr )
11.117.2.23 GetMultiHeadstageMode() bool GetMultiHeadstageMode ( )
```

```
11.117.2.24 GetPicFirmwareType() unsigned int GetPicFirmwareType (
             int TimeSlotNr )
11.117.2.25 GetSelectedChannels() array<BYTE> ^ GetSelectedChannels (
            int TimeSlotNr )
11.117.2.26 GetSelectedHeadstageState() HeadStageIDTypeState ^ GetSelectedHeadstageState (
             int TimeSlotNr )
11.117.2.27 GetStimulusParametersCache() [1/2] W2100_StimulusParametersNet ^ GetStimulus↔
ParametersCache (
            unsigned int typeValue )
11.117.2.28 GetStimulusParametersCache() [2/2] uint32_t GetStimulusParametersCache (
            unsigned int typeValue,
             [System::Runtime::InteropServices::Out] W2100_StimulusParametersNet^% Stimulus↔
Parameters )
11.117.2.29 GetStimulusParametersFromSelectedHS() W2100_StimulusParametersNet ^ GetStimulus↔
ParametersFromSelectedHS (
            int TimeSlotNr )
11.117.2.30 GetStiumlusParameters() W2100_StimulusParametersNet ^ GetStiumlusParameters (
            unsigned short ID )
11.117.2.31 GetUserDefinedName() System::String ^ GetUserDefinedName (
             unsigned short {\it ID} )
11.117.2.32 GetUserDefinedNameCache() [1/2] System::String ^ GetUserDefinedNameCache (
            unsigned short ID )
```

```
11.117.2.33 GetUserDefinedNameCache() [2/2] uint32_t GetUserDefinedNameCache (
             unsigned short ID,
             [System::Runtime::InteropServices::Out] System::String^% Name )
11.117.2.34 GetUserDefinedNameFromSelectedHS() System::String ^ GetUserDefinedNameFrom←
SelectedHS (
            int TimeSlotNr )
11.117.2.35 SelectHeadstage() void SelectHeadstage (
             unsigned int IDorEntry,
             int TimeSlotNr )
11.117.2.36 SetAccelGyroDesiredRate() void SetAccelGyroDesiredRate (
            int rate,
             int TimeSlotNr )
11.117.2.37 SetAccelGyroEnabled() void SetAccelGyroEnabled (
             W2100_Accel_Gyro_Select_EnumNet enable,
             int TimeSlotNr )
11.117.2.38 SetAccelRange() void SetAccelRange (
             int range,
             int TimeSlotNr )
11.117.2.39 SetAnalogOutChannel() void SetAnalogOutChannel (
             int automatic,
             unsigned short index,
             unsigned int Channel )
11.117.2.40 SetAnalogOutFilter() void SetAnalogOutFilter (
             int automatic,
             array< unsigned int >^{\land} Coeffs )
```

```
\textbf{11.117.2.41} \quad \textbf{SetAudioChannels()} \quad \texttt{void SetAudioChannels} \quad \textbf{(}
              11.117.2.42 SetDacRange() void SetDacRange (
              AnalogOut_DAC_Range_EnumNet range )
11.117.2.43 SetGyroRange() void SetGyroRange (
              int range,
              int TimeSlotNr )
11.117.2.44 SetHeadstageOnOff() void SetHeadstageOnOff (
              unsigned short On,
              int TimeSlotNr )
11.117.2.45 SetHeadstageSamplingActive() void SetHeadstageSamplingActive (
              bool Active,
              int TimeSlotNr )
11.117.2.46 SetHeadstageToSleep() void SetHeadstageToSleep (
              unsigned int Sleep16ms,
              int TimeSlotNr )
\textbf{11.117.2.47} \quad \textbf{SetMultiHeadstageMode()} \quad \texttt{void SetMultiHeadstageMode ()}
              bool Mode )
11.117.2.48 SetSelectedChannels() void SetSelectedChannels (
              array<br/>< BYTE >^{\wedge} channels,
              int TimeSlotNr )
```

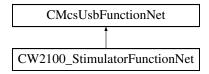
11.117.3 Property Documentation

11.117.3.1 PulseGenerator CPulseGeneratorFunctionNet^ PulseGenerator [get]

11.117.3.2 Stimulator CW2100\_StimulatorFunctionNet^ Stimulator [get]

# 11.118 CW2100\_StimulatorFunctionNet Class Reference

Inheritance diagram for CW2100\_StimulatorFunctionNet:



#### **Public Member Functions**

- CW2100\_StimulatorFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- void SendStart (uint32\_t triggermap)

Start (Trigger) the STG. The startup delay is in the range of a few ms.

void SendStop (uint32 t triggermap)

Stop some or all triggers of the STG.

- CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData ^ PrepareData (int channel, array< int32\_t > ^ amplitude, array< uint64\_t > ^ duration, STG\_DestinationEnumNet destType, uint32\_t repeat)
- CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData 
   PrepareDataSync (int channel, array< int32\_t >^ amplitude, array< uint32\_t >^ Sync, array< uint64\_t >^ duration, STG\_DestinationEnumNet destType, uint32\_t repeat)
- void SendPreparedData (int channel, CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData^ device\_data\_and\_unrolled, STG\_DestinationEnumNet destType)
- · void ClearChannelData (int channel)

Delete a Stimulus Pattern from STG memory

• int GetDACResolution ()

Gets number of bits of the DAC resolution.

int GetTimeResolutionInNanoSeconds ()

Gets number of bits of the DAC resolution.

int GetVoltageRangeInMicroVolt (uint32\_t channel)

Gets the Voltage Range of the specified channel in Microvolts.

int GetVoltageResolutionInMicroVolt (uint32\_t channel)

Gets the Voltage Resolution of the specified channel in Microvolts.

int GetCurrentRangeInNanoAmp (uint32\_t channel)

Gets the Current Range of the specified channel in Nanoamps.

int GetCurrentResolutionInNanoAmp (uint32\_t channel)

Gets the Current Resolution of the specified channel in Nanoamps.

- uint32\_t GetNumberOfAnalogChannels ()
- uint32 t GetNumberOfSyncoutChannels ()
- uint32\_t GetNumberOfTriggerInputs ()
- void SelectTimeSlot (int TimeSlotNr)
- int GetTimeSlot ()
- uint32\_t GetStimulationPatternMemory ()

- uint32\_t GetBoostPreTime ()
- void SetBoostAlwaysOnMode (uint32\_t alwayson\_mode)
- uint32\_t GetBoostAlwaysOnMode ()
- void SetDigitalStimulatorTrigger (int TimeSlotNr, DigitalStimulatorTriggerEventEnumNet trigger\_event, int trigger\_number, W2100DigitalSourceEnumNet digstream\_source, int bitnumber\_offset)
- void GetDigitalStimulatorTrigger (int TimeSlotNr, DigitalStimulatorTriggerEventEnumNet trigger\_event, int trigger\_number, [System::Runtime::InteropServices::Out]W2100DigitalSourceEnumNet% digstream\_source, [System::Runtime::InteropServices::Out]int% bitnumber\_offset)
- void SetDigitalStimulatorTriggerSlope (int TimeSlotNr, DigitalStimulatorTriggerEventEnumNet trigger\_event, int trigger\_number, DigitalStimulatorTriggerSlopeEnumNet slope)
- DigitalStimulatorTriggerSlopeEnumNet GetDigitalStimulatorTriggerSlope (int TimeSlotNr, DigitalStimulator
   —
   TriggerEventEnumNet trigger event, int trigger number)
- void StartPoll ()
- void StopPoll ()

#### **Static Public Attributes**

```
    static const uint32_t BOOST_BIT = (1 << 0)</li>
```

- static const uint32\_t GND\_SWITCH\_BIT = (1 << 1)</li>
- static const uint32 t SYNC BIT0 = (1 << 2)</li>
- static const uint32\_t SYNC\_BIT1 = (1 << 3)</li>

#### **Events**

OnStgPollStatus^ PollStatusEvent

# **Additional Inherited Members**

#### 11.118.1 Constructor & Destructor Documentation

```
11.118.1.1 CW2100_StimulatorFunctionNet() CW2100_StimulatorFunctionNet (
CMcsUsbNet^ mcsusb )
```

#### 11.118.2 Member Function Documentation

Delete a Stimulus Pattern from STG memory

#### **Parameters**

channel specifies the channel to clear.

```
11.118.2.2 GetBoostAlwaysOnMode() uint32_t GetBoostAlwaysOnMode ()
```

#### 11.118.2.3 GetBoostPreTime() uint32\_t GetBoostPreTime ( )

# 11.118.2.4 GetCurrentRangeInNanoAmp() int GetCurrentRangeInNanoAmp ( uint32\_t channel)

Gets the Current Range of the specified channel in Nanoamps.

#### **Parameters**

channel Channel which is queried.
-----------------------------------

# Returns

The Current Range of the specified channel in Nanoamps.

# 11.118.2.5 GetCurrentResolutionInNanoAmp() int GetCurrentResolutionInNanoAmp ( uint32\_t channel)

Gets the Current Resolution of the specified channel in Nanoamps.

# **Parameters**

channel	Channel which is queried.

# Returns

The Current Resolution of the specified channel in Nanoamps.

# 11.118.2.6 GetDACResolution() int GetDACResolution ( )

Gets number of bits of the DAC resolution.

#### Returns

The DAC resolution in bits.

```
11.118.2.7 GetDigitalStimulatorTrigger() void GetDigitalStimulatorTrigger (
             int TimeSlotNr,
             DigitalStimulatorTriggerEventEnumNet trigger_event,
             int trigger_number,
             [System::Runtime::InteropServices::Out] \ \ W2100DigitalSourceEnumNet \% \ \ digstream\_{\hookleftarrow}
source,
             [System::Runtime::InteropServices::Out] int% bitnumber_offset )
11.118.2.8 GetDigitalStimulatorTriggerSlope() DigitalStimulatorTriggerSlopeEnumNet GetDigital←
StimulatorTriggerSlope (
             int TimeSlotNr,
             DigitalStimulatorTriggerEventEnumNet trigger_event,
             int trigger_number )
11.118.2.9 GetNumberOfAnalogChannels() uint32_t GetNumberOfAnalogChannels ( )
11.118.2.10 GetNumberOfSyncoutChannels() uint32_t GetNumberOfSyncoutChannels ( )
11.118.2.11 GetNumberOfTriggerInputs() uint32_t GetNumberOfTriggerInputs ( )
11.118.2.12 GetStimulationPatternMemory() uint32_t GetStimulationPatternMemory ( )
11.118.2.13 GetTimeResolutionInNanoSeconds() int GetTimeResolutionInNanoSeconds ( )
Gets number of bits of the DAC resolution.
Returns
     The time resolution in ns.
11.118.2.14 GetTimeSlot() int GetTimeSlot ( )
11.118.2.15 GetVoltageRangeInMicroVolt() int GetVoltageRangeInMicroVolt (
             uint32_t channel )
```

Gets the Voltage Range of the specified channel in Microvolts.

channel	Channel which is queried.
---------	---------------------------

# Returns

The Voltage Range of the specified channel in Microvolts.

```
11.118.2.16 GetVoltageResolutionInMicroVolt() int GetVoltageResolutionInMicroVolt ( uint32_t channel)
```

Gets the Voltage Resolution of the specified channel in Microvolts.

#### **Parameters**

channel	Channel which is queried.
---------	---------------------------

#### Returns

The Voltage Resolution of the specified channel in Microvolts.

```
11.118.2.17 PrepareData() CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData ^ Prepare←
Data (
    int channel,
    array< int32_t >^ amplitude,
    array< uint64_t >^ duration,
    STG_DestinationEnumNet destType,
    uint32_t repeat )
```

```
11.118.2.18 PrepareDataSync() CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData ^ Prepare← DataSync (
```

```
int channel,
array< int32_t >^ amplitude,
array< uint32_t >^ Sync,
array< uint64_t >^ duration,
STG_DestinationEnumNet destType,
uint32_t repeat )
```

```
11.118.2.19 SelectTimeSlot() void SelectTimeSlot (
    int TimeSlotNr )
```

```
11.118.2.20 SendPreparedData() void SendPreparedData (
```

```
int channel,  {\tt CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData^$ device\_data\_and\_unrolled, \\ {\tt STG\_DestinationEnumNet} \ destType \ )
```

```
11.118.2.21 SendStart() void SendStart ( uint32_t triggermap )
```

Start (Trigger) the STG. The startup delay is in the range of a few ms.

#### **Parameters**

triggermap	A bitmap of triggers which will be started.
anggonnap	Training of inggord willon will be clarted.

```
11.118.2.22 SendStop() void SendStop ( uint32_t triggermap )
```

Stop some or all triggers of the STG.

# **Parameters**

```
triggermap A bitmap of triggers which will be stopped.
```

```
11.118.2.23 SetBoostAlwaysOnMode() void SetBoostAlwaysOnMode (
```

```
\verb"uint32_t alwayson_mode")
```

# $\textbf{11.118.2.24} \quad \textbf{SetDigitalStimulatorTrigger()} \quad \texttt{void SetDigitalStimulatorTrigger} \quad \textbf{(}$

```
int TimeSlotNr,
DigitalStimulatorTriggerEventEnumNet trigger_event,
int trigger_number,
W2100DigitalSourceEnumNet digstream_source,
int bitnumber_offset )
```

# $\textbf{11.118.2.25} \quad \textbf{SetDigitalStimulatorTriggerSlope()} \quad \texttt{void SetDigitalStimulatorTriggerSlope} \quad \textbf{(}$

```
int TimeSlotNr,
DigitalStimulatorTriggerEventEnumNet trigger_event,
int trigger_number,
DigitalStimulatorTriggerSlopeEnumNet slope )
```

```
11.118.2.26 StartPoll() void StartPoll ()
11.118.2.27 StopPoll() void StopPoll ()
11.118.3 Member Data Documentation
11.118.3.1 BOOST_BIT const uint32_t BOOST_BIT = (1 << 0) [static]
11.118.3.2 GND_SWITCH_BIT const uint32_t GND_SWITCH_BIT = (1 << 1) [static]
11.118.3.3 SYNC_BIT0 const uint32_t SYNC_BIT0 = (1 << 2) [static]
11.118.3.4 SYNC_BIT1 const uint32_t SYNC_BIT1 = (1 << 3) [static]
11.118.4 Event Documentation
```

# $\textbf{11.118.4.1} \quad \textbf{PollStatusEvent} \quad \texttt{OnStgPollStatus} \land \ \texttt{PollStatusEvent}$

# 11.119 CW2100DacqGroupChannelSelectionNet Class Reference

Inheritance diagram for CW2100DacqGroupChannelSelectionNet:



# **Public Member Functions**

CW2100DacqGroupChannelSelectionNet (CMcsUsbNet<sup>^</sup> mcsusb)

#### **Additional Inherited Members**

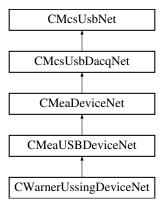
#### 11.119.1 Constructor & Destructor Documentation

# 11.119.1.1 CW2100DacqGroupChannelSelectionNet() CW2100DacqGroupChannelSelectionNet ( CMcsUsbNet^ mcsusb )

# 11.120 CWarnerUssingDeviceNet Class Reference

CWarnerUssingDeviceNet is the class to control the Ussing device

Inheritance diagram for CWarnerUssingDeviceNet:



# **Public Member Functions**

- CWarnerUssingDeviceNet ()
  - Initializes a new instance of the CWarnerUssingDeviceNet class.
- virtual ∼CWarnerUssingDeviceNet ()
- !CWarnerUssingDeviceNet ()

#### **Properties**

• CWarnerUssingFunctionNet^ WarnerUssingFunction [get]

#### **Additional Inherited Members**

# 11.120.1 Detailed Description

CWarnerUssingDeviceNet is the class to control the Ussing device

#### 11.120.2 Constructor & Destructor Documentation

11.120.2.1 CWarnerUssingDeviceNet() CWarnerUssingDeviceNet ()

Initializes a new instance of the CWarnerUssingDeviceNet class.

11.120.2.2 ~CWarnerUssingDeviceNet() virtual ~CWarnerUssingDeviceNet () [virtual]

11.120.2.3 "!CWarnerUssingDeviceNet() !CWarnerUssingDeviceNet ()

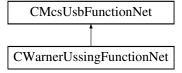
11.120.3 Property Documentation

11.120.3.1 WarnerUssingFunction CWarnerUssingFunctionNet^ WarnerUssingFunction [get]

# 11.121 CWarnerUssingFunctionNet Class Reference

CWarnerUssingFunctionNet is the class to control the Ussing device

Inheritance diagram for CWarnerUssingFunctionNet:



#### **Public Member Functions**

CWarnerUssingFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pWarner
 — UssingFunctionPointerContainer)

Initializes a new instance of the CWarnerUssingFunctionNet class.

- CWarnerUssingFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ~CWarnerUssingFunctionNet ()
- !CWarnerUssingFunctionNet ()
- int32 t GetChannelsCountOfChamber (int32 t ChamberId)

gets number of channels in datastream from chamber amp with given index

• int32 t GetNumberOfHardwareSlotsForChambers ()

gets number of physical hardware slots for chambers amps

int32\_t GetNumberOfAvailableChambers ()

gets number of actually connected chamber amps

bool IsChamberAvailable (int32 t ChamberId)

checks whether chamber amp is connected to slot

 void SetPulse (int32\_t ChamberId, UssingClampModeEnumNet StgMode, int32\_t NumberOfRepetitions, array< int >^ Amplitudes, array< int >^ Durations)

defines stimulation pulse pattern for voltage or current stimulation; CAUTION: zero-length amplitude will be briefly applied -> choose matching to neighbour to avoid spikes

void SetVoltageClampControllerParam P (int32 t Chamberld, uint32 t P)

sets P value of PID controller;

void SetVoltageClampControllerParam I (int32 t ChamberId, uint32 t I)

sets I value of PID controller;

void SetVoltageClampControllerParam\_D (int32\_t ChamberId, uint32\_t D)

sets D value of PID controller;

• uint32 t GetVoltageClampControllerParam P (int32 t Chamberld)

gets P value of PID controller;

uint32\_t GetVoltageClampControllerParam\_I (int32\_t ChamberId)

gets I value of PID controller;

• uint32 t GetVoltageClampControllerParam D (int32 t Chamberld)

gets D value of PID controller;

void SetClampMode (int32\_t Chamberld, UssingClampModeEnumNet NewClampMode)

sets clamp mode (voltage, current or open clamp)

UssingClampModeEnumNet GetClampMode (int32 t ChamberId)

gets clamp mode (voltage, current or open clamp; do not use when device is in internal calibration mode)

bool IsInternalCalibrationFinished (int32\_t ChamberId)

when internal calibration is finished, values for U1,2 offset and U1,2 reference and DAC offset are available

- int32 t GetU1Offset (int32 t ChamberId)
- int32\_t GetU2Offset (int32\_t ChamberId)
- int32 t GetU1Reference (int32 t Chamberld)
- int32 t GetU2Reference (int32 t ChamberId)
- int32 t GetDacZero (int32 t ChamberId)
- void SetHighCurrentMode (int32\_t ChamberId)
- void SetLowCurrentMode (int32\_t ChamberId)
- bool IsHighCurrentMode (int32 t ChamberId)
- uint32 t GetLowCurrentRange (int32 t Chamberld)

unit: nA

uint32\_t GetHighCurrentRange (int32\_t ChamberId)

unit: nA

uint32 t GetDacPampsPerDigitLowCurrentRange (int32 t ChamberId)

unit: pA/digit

uint32\_t GetDacNampsPerDigitHighCurrentRange (int32\_t ChamberId)

unit: nA/digit

• uint32\_t GetUnitsPerDigit (int32\_t Chamberld, int32\_t Channelld)

gets amps/volts per digit for specified chamber and channel

- int32 t GetUnitExponent (int32 t Chamberld, int32 t Channelld)
- UssingUnitEnumNet GetUnitName (int32\_t Chamberld, int32\_t Channelld)

gets the channel's unit name

- String \(^\) GetUnitDescription (int32 t Chamberld, int32 t Channelld)
- array< int > ^ GetAvailableChambers ()

returns array with (zero-based) Chamberlds of all available chambers

- int32 t GetUptimeSeconds (int32 t ChamberId)

sets the offset (voltage or current) that will be applied when clamping is DISABLED

int32\_t GetIdleModeOffset (int32\_t ChamberId, UssingClampModeEnumNet ClampMode)

gets the offset (voltage or current) that will be applied when clamping is DISABLED

void SetEnablePulse (int32 t Chamberld, UssingClampModeEnumNet ClampMode, bool Enable)

enable pulse of given chamber and mode (voltage/current clamp) of this chamber

bool IsPulseEnabled (int32 t ChamberId, UssingClampModeEnumNet ClampMode)

returns true when pulse of given chamber and current mode (voltage/current clamp) of this chamber is ENABLED

- void SetLiquidResistance (int32 t Chamberld, int32 t NewLiquidResistance Ohm)
- int32\_t GetLiquidResistance (int32\_t ChamberId)
- int32\_t GetComplianceVoltage (int32\_t Chamberld)

returns compliance voltage threshold in digits; when Uc is above, current source is overloaded

bool CompensateElectrodeOffset (int32\_t Chamberld)

blocking call to compensate electrode offset of one chamber; returns true when successful

bool WaitForChamber (int32\_t ChamberId)

blocking call that waits for chamber boot-up calibration to complete

• bool WaitForAllChambers ()

blocking call that waits for ALL chambers' boot-up calibration to complete

#### **Additional Inherited Members**

### 11.121.1 Detailed Description

CWarnerUssingFunctionNet is the class to control the Ussing device

#### 11.121.2 Constructor & Destructor Documentation

```
11.121.2.1 CWarnerUssingFunctionNet() [1/2] CWarnerUssingFunctionNet (
CMcsUsbNet^ mcsusb,
CMcsUsbFunctionPointerContainer^ pWarnerUssingFunctionPointerContainer)
```

Initializes a new instance of the CWarnerUssingFunctionNet class.

```
11.121.2.2 CWarnerUssingFunctionNet() [2/2] CWarnerUssingFunctionNet (
CMcsUsbNet^ mcsusb)
```

11.121.2.3 ~CWarnerUssingFunctionNet() virtual ~CWarnerUssingFunctionNet ( ) [virtual]

11.121.2.4 "!CWarnerUssingFunctionNet() !CWarnerUssingFunctionNet ()

#### 11.121.3 Member Function Documentation

```
11.121.3.1 CompensateElectrodeOffset() bool CompensateElectrodeOffset ( int32_t ChamberId )
```

blocking call to compensate electrode offset of one chamber; returns true when successful

#### **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

Returns

11.121.3.2 GetAvailableChambers() array<int> ^ GetAvailableChambers ()

returns array with (zero-based) Chamberlds of all available chambers

```
11.121.3.3 GetChannelsCountOfChamber() int32_t GetChannelsCountOfChamber ( int32_t ChamberId )
```

gets number of channels in datastream from chamber amp with given index

Chamber←	index of hardware chamber slot (zero-based)
ld	

return value of zero means that amp is not placed

```
11.121.3.4 GetClampMode() UssingClampModeEnumNet GetClampMode ( int32_t ChamberId )
```

gets clamp mode (voltage, current or open clamp; do not use when device is in internal calibration mode)

#### **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

#### Returns

returns compliance voltage threshold in digits; when Uc is above, current source is overloaded

#### **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

#### Returns

# 

unit: nA/digit

Chamber←	index of hardware chamber slot (zero-based)
ld	

# 11.121.3.7 GetDacPampsPerDigitLowCurrentRange() uint32\_t GetDacPampsPerDigitLowCurrentRange ( int32\_t ChamberId )

unit: pA/digit

#### **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

Returns

• diagnostic function only - ; gets real zero value of DAC in digits (0 -> neg. current; 32767 -> near zero; 65535 -> pos. current)

# **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

Returns

# 

unit: nA

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

gets the offset (voltage or current) that will be applied when clamping is DISABLED

#### **Parameters**

	Chamberld	index of hardware chamber slot (zero-based)
ſ	ClampMode	voltage or current clamp stimulation

# Returns

unit: nA or mV

# 

# **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

Returns

unit: nA

Chamber←	index of hardware chamber slot (zero-based)
ld	

11.121.3.13 GetNumberOfAvailableChambers() int32\_t GetNumberOfAvailableChambers ()

gets number of actually connected chamber amps

Returns

**11.121.3.14 GetNumberOfHardwareSlotsForChambers()** int32\_t GetNumberOfHardwareSlotsFor← Chambers ( )

gets number of physical hardware slots for chambers amps

Returns

· diagnostic function only -

**Parameters** 

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

Returns

· diagnostic function only -

Chamber←	index of hardware chamber slot (zero-based)
ld	

#### Returns

· diagnostic function only -

# **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

# Returns

· diagnostic function only -

# **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

#### Returns

Chamber⊷	index of hardware chamber slot (zero-based)
ld	
Channelld	index of channel (zero-based)

#### Returns

# **Parameters**

Chamber← Id	index of hardware chamber slot (zero-based)
Channelld	index of channel (zero-based)

#### Returns

example: return value -9 means that amps/volts per digit is in nano

gets the channel's unit name

#### **Parameters**

Chamber <i>⇔</i> Id	index of hardware chamber slot (zero-based)
Channelld	index of channel (zero-based)

#### Returns

gets amps/volts per digit for specifie	ed chamber and ch	annel		

Chamber⊷	index of hardware chamber slot (zero-based)
ld	
Channelld	index of channel (zero-based)

Returns

**11.121.3.23 GetUptimeSeconds()** int32\_t GetUptimeSeconds ( int32\_t ChamberId )

# **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

Returns

**11.121.3.24 GetVoltageClampControllerParam\_D()** uint32\_t GetVoltageClampControllerParam\_D ( int32\_t ChamberId )

gets D value of PID controller;

# **Parameters**

Chamber←	index of hardware chamber slot (zero-based)
ld	

**Returns** 

**11.121.3.25 GetVoltageClampControllerParam\_I()** uint32\_t GetVoltageClampControllerParam\_I ( int32\_t ChamberId )

gets I value of PID controller;

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

**Returns** 

**11.121.3.26 GetVoltageClampControllerParam\_P()** uint32\_t GetVoltageClampControllerParam\_P ( int32\_t ChamberId )

gets P value of PID controller;

# **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

Returns

**11.121.3.27 IsChamberAvailable()** bool IsChamberAvailable ( int32\_t *ChamberId* )

checks whether chamber amp is connected to slot

# **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

Returns

**11.121.3.28 IsHighCurrentMode()** bool IsHighCurrentMode ( int32\_t *ChamberId* )

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

#### Returns

```
11.121.3.29 IsInternalCalibrationFinished() bool IsInternalCalibrationFinished ( int32_t ChamberId )
```

when internal calibration is finished, values for U1,2\_offset and U1,2\_reference and DAC\_offset are available

#### **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
Id	

#### Returns

returns true when pulse of given chamber and current mode (voltage/current clamp) of this chamber is ENABLED

#### **Parameters**

Chamberld	index of hardware chamber slot (zero-based)
ClampMode	voltage or current clamp stimulation

# Returns

when ENABLED, previously defined pulse pattern will be applied, otherwise the chamber current/voltage will be kept at specified offset level

sets clamp mode (voltage, current or open clamp)

Chamberld	index of hardware chamber slot (zero-based)
NewClampMode	

# 

enable pulse of given chamber and mode (voltage/current clamp) of this chamber

#### **Parameters**

Chamberld	index of hardware chamber slot (zero-based)
ClampMode	voltage or current clamp stimulation
Enable when ENABLED, previously defined pulse pattern will be applied, otherwise the chamber current/voltage will be kept at specified offset level	

# **11.121.3.33 SetHighCurrentMode()** void SetHighCurrentMode ( int32\_t *ChamberId* )

# **Parameters**

Chamber← Id

# 

sets the offset (voltage or current) that will be applied when clamping is DISABLED

Chamberld	index of hardware chamber slot (zero-based)
ClampMode	voltage or current clamp stimulation
NewIdleOffset	unit: nA or mV

Chamberld	index of hardware chamber slot (zero-based)
NewLiquidResistance_Ohm	

# 11.121.3.36 SetLowCurrentMode() void SetLowCurrentMode ( int32\_t ChamberId )

#### **Parameters**

```
Chamber←
Id
```

```
11.121.3.37 SetPulse() void SetPulse (
    int32_t ChamberId,
    UssingClampModeEnumNet StgMode,
    int32_t NumberOfRepetitions,
    array< int >^ Amplitudes,
    array< int >^ Durations )
```

defines stimulation pulse pattern for voltage or current stimulation; CAUTION: zero-length amplitude will be briefly applied -> choose matching to neighbour to avoid spikes

#### **Parameters**

Chamberld	index of hardware chamber slot (zero-based); send pattern to connected amp
StgMode	voltage or current clamp stimulation
NumberOfRepetitions	number of repetitions for pulse pattern (-1 for infinite; n means pattern is applied n+1 times)
Amplitudes	amplitude; unit in voltage clamp: mV; unit in current clamp: nA
Durations	duration in 100us; CAUTION: first element is applied only one; auto-loop back to second element after last one

```
11.121.3.38 SetVoltageClampControllerParam_D() void SetVoltageClampControllerParam_D ( int32_t ChamberId, uint32_t D )
```

sets D value of PID controller;

Chamber← Id	index of hardware chamber slot (zero-based)
D	useful range: 0700

# 11.121.3.39 SetVoltageClampControllerParam\_I() void SetVoltageClampControllerParam\_I ( int32\_t ChamberId, uint32\_t I)

sets I value of PID controller;

#### **Parameters**

Chamber⊷ Id	index of hardware chamber slot (zero-based)
1	useful range: 80000120000

# 11.121.3.40 SetVoltageClampControllerParam\_P() void SetVoltageClampControllerParam\_P ( int32\_t ChamberId, uint32\_t P )

sets P value of PID controller;

#### **Parameters**

Chaml Id	ber⇔	index of hardware chamber slot (zero-based)
P		useful value: 130000

# 11.121.3.41 WaitForAllChambers() bool WaitForAllChambers ( )

blocking call that waits for ALL chambers' boot-up calibration to complete

# Returns

returns false when at least one chamber's calibration fails (e.g. timeout...)

```
11.121.3.42 WaitForChamber() bool WaitForChamber ( int32_t ChamberId )
```

blocking call that waits for chamber boot-up calibration to complete

Chamber←	index of hardware chamber slot (zero-based)
ld	

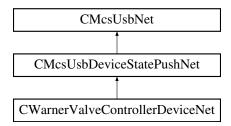
#### Returns

returns false when calibration fails (e.g. timeout...)

#### 11.122 CWarnerValveControllerDeviceNet Class Reference

CWarnerValveControllerDeviceNet is the class to access the Warner Valve Controller

Inheritance diagram for CWarnerValveControllerDeviceNet:



# **Public Member Functions**

- delegate void OnGetValveActive (uint16 t valve, int valveActive)
- delegate void OnGetValveManualState (uint16 t valve, int32 t valveManualState)
- delegate void OnGetValveManualGroup (uint16\_t valve, int32\_t valveManualGroup)
- delegate void OnGetValveMode (uint16\_t valve, WvcValveModeEnumNet ValveMode)
- delegate void OnGetAnalogThresholdLow (uint16\_t valve, int32\_t threshold)
- delegate void OnGetAnalogThresholdHigh (uint16\_t valve, int32\_t threshold)
- delegate void OnGetDigitalPortDirection (uint16\_t port, PortDirectionEnumNet direction)
- delegate void OnlsValveDigitalInInverted (uint16 t valve, bool isInverted)
- delegate void OnGetValveDigitalInPort (uint16\_t valve, uint32\_t digitalInPort)
- delegate void OnlsDigitalOutPortInverted (uint16\_t digitalOutPort, bool isInverted)
- delegate void OnGetDigitalOutPortValve (uint16\_t digitalOutPort, uint32\_t valve)
- delegate void OnlsValveOpen (uint16\_t valve, bool valveOpen)
- delegate void OnlsValveOpenInDigitalMode (uint16 t valve, bool valveOpen)
- delegate void OnlsValveOpenInAnalogMode (uint16 t valve, bool valveOpen)
- delegate void OnGetAnalogVoltage (int32\_t voltage)
- delegate void OnTableEntryChanged (uint16\_t tableNumber)
- delegate void OnGetTableNamebyIndex (uint16\_t tableNumber, String^ tableName)
- delegate void OnGetActiveRunningTableNumber (uint32\_t tableNumber)
- delegate void OnGetCurrentNumberOfValves (int32\_t numberOfValves)
- delegate void OnGetValveBoardRevision (uint32 t revision)
- delegate void OnGetDisplayMode (WvcDisplayModeEnumNet DisplayMode)
- CWarnerValveControllerDeviceNet ()

Initializes a new instance of the CWarnerValveControllerDeviceNet class.

- virtual ~CWarnerValveControllerDeviceNet ()
- !CWarnerValveControllerDeviceNet ()
- int GetValveActive (uint16\_t valve)

Gets the valve active/inactive state

void SetValveActive (uint16 t valve, int valveActive)

Sets the valve active/inactive state

uint32 t GetValvesActiveMap ()

Gets the valves active/inactive states

void SetValvesActiveMap (uint32\_t valvesActive)

Sets the valve active/inactive state

int32\_t GetValveManualState (uint16\_t valve)

Gets the valve manual on/off state

• void SetValveManualState (uint16\_t valve, int32\_t valveManualState)

Sets the valve manual on/off state

uint32 t GetValvesManualStateMap ()

Gets the valves manual on/off states

void SetValvesManualStateMap (uint32 t valveaManualState)

Sets the valve manual on/off state

int32\_t GetValveManualGroup (uint16\_t valve)

Gets the valve manual group

void SetValveManualGroup (uint16\_t valve, int32\_t valveManualGroup)

Sets the valve manual group

WvcValveModeEnumNet GetValveMode (uint16\_t valve)

Reads the valve mode

• void SetValveMode (uint16\_t valve, WvcValveModeEnumNet ValveMode)

Writes the valve mode

int32 t GetAnalogThresholdLow (uint16 t valve)

Gets the lower threshold for the analog in port per valve

void SetAnalogThresholdLow (uint16 t valve, int32 t threshold)

Sets the lower threshold for the analog in port per valve

int32\_t GetAnalogThresholdHigh (uint16\_t valve)

Gets the upper threshold for the analog in port per valve

void SetAnalogThresholdHigh (uint16\_t valve, int32\_t threshold)

Sets the upper threshold for the analog in port per valve

• PortDirectionEnumNet GetDigitalPortDirection (uint16\_t port)

Gets the direction of a digital port

· void SetDigitalPortDirection (uint16\_t port, PortDirectionEnumNet direction)

Sets the direction of a digital port

• bool IsValveDigitalInInverted (uint16\_t valve)

Is digital in inverted

void SetValveDigitalInInvert (uint16\_t valve, bool isInverted)

Invert digital in

uint32\_t GetValveDigitalInPort (uint16\_t valve)

Gets the number of the digital in port which is mapped to a valve

• void SetValveDigitalInPort (uint16\_t valve, uint32\_t digitalInPort)

Map a digital in port to a valve

bool IsDigitalOutPortInverted (uint16\_t digitalOutPort)

Gets the number of the valve which is mapped to a digital out port

void SetDigitalOutPortInvert (uint16 t digitalOutPort, bool isInverted)

Map a valve to a digital out port

uint32\_t GetDigitalOutPortValve (uint16\_t digitalOutPort)

Gets the number of the valve which is mapped to a digital out port

void SetDigitalOutPortValve (uint16\_t digitalOutPort, uint32\_t valve)

Map a valve to a digital out port

void SetDefault ()

Sets the settings of the valve controller to default

bool IsValveOpen (uint16\_t valve)

Is valve open

bool IsValveOpenInDigitalMode (uint16 t valve)

True, if the valve would be open when the device is in digital mode

bool IsValveOpenInAnalogMode (uint16\_t valve)

True, if the valve would be open when the device is in analog mode

int32 t GetAnalogVoltage ()

Reads the voltage on the analog in port

void GetValveTableEntry (uint16\_t valve, uint16\_t index, [System::Runtime::InteropServices::Out]uint32\_t% duration, [System::Runtime::InteropServices::Out]bool% state)

Read an entry from the valve protocol table

void SetValveTableEntry (uint16\_t valve, uint16\_t index, uint32\_t duration, bool state)

Write an entry to the valve protocol table

void ClearValveTable (uint16 t valve)

Clear the valve protocol table

void LoadValveTable ()

Load the current table from permanent memory

void StoreValveTable ()

Store the current table in permanent memory

String \(^\) GetTableNamebyIndex (uint16\_t tableNumber)

Get the name of a protocol table

String \(^\) GetTableName ()

Get the name of the current protocol table

void SetTableName (String<sup>^</sup> tableName)

Set the name of the current protocol table

uint32\_t GetActiveRunningTableNumber ()

Gets the number of the table that is active for running

void SetActiveRunningTableNumber (uint32\_t tableNumber)

Sets the number of the tanle that is active for running

uint32 t GetCurrentEditTableNumber ()

Gets the number of the table that is current for editing

void SetCurrentEditTableNumber (uint32\_t tableNumber)

Sets the number of the table that is current for editing

void ClearTableName ()

Clear the name of current protocol table

• void SetTableStep (uint16\_t valve, int32\_t steps)

Skips the table protocol for a valve by steps

void SetTableStepAll (int32\_t steps)

Skips the table protocol for all valves by steps

int32\_t GetTotalNumberOfValves ()

Get the total number of valves in the system

int32\_t GetTotalNumberOfDigitalPorts ()

Get the total number of digital ports in the system

int32\_t GetTotalTableSize ()

Get the total table size in the system

int32\_t GetTotalNumberOfTables ()

Get the total number of tables in the system

• int32\_t GetCurrentNumberOfValves ()

Get the current number of valves connected to the system

```
• uint32 t GetValveBoardRevision ()
```

Gets the revision code of the valve board

WvcDisplayModeEnumNet GetDisplayMode()

Reads the display mode

void SetDisplayMode (WvcDisplayModeEnumNet DisplayMode, int32 t lockTimeMs)

Writes the display mode

String \(^\) GetValveBoardRevisionString ()

Gets the revision name of the valve board

#### **Events**

• OnGetValveActive^ GetValveActiveEvent [add, remove, raise]

Event fires when the valve state for the valve number has changed

• OnGetValveManualState GetValveManualStateEvent [add, remove, raise]

Event fires when the manual valve state for the valve number has changed

OnGetValveManualGroup^ GetValveManualGroupEvent [add, remove, raise]

Event fires when the manual valve group for the valve number has changed

OnGetValveMode<sup>^</sup> GetValveModeEvent [add, remove, raise]

Event fires when the valve mode for the valve number has changed

• OnGetAnalogThresholdLow GetAnalogThresholdLowEvent [add, remove, raise]

Event fires when the threshold in mV for the valve number has changed

• OnGetAnalogThresholdHigh^ GetAnalogThresholdHighEvent [add, remove, raise]

Event fires when the threshold in mV for the valve number has changed

• OnGetDigitalPortDirection^ GetDigitalPortDirectionEvent [add, remove, raise]

Event fires when the direction for the port number has changed

• OnlsValveDigitalInInverted^ IsValveDigitalInInvertedEvent [add, remove, raise]

Event fires when is inverted for the valve number has changed

• OnGetValveDigitalInPort<sup>^</sup> GetValveDigitalInPortEvent [add, remove, raise]

Event fires when the digital in port for the valve number has changed

• OnlsDigitalOutPortInverted^ IsDigitalOutPortInvertedEvent [add, remove, raise]

Event fires when is inverted for the digital out port has changed

• OnGetDigitalOutPortValve GetDigitalOutPortValveEvent [add, remove, raise]

Event fires when the valve number for the digital out port has changed

• OnlsValveOpen^ IsValveOpenEvent [add, remove, raise]

Event fires when is open for the valve number has changed

OnlsValveOpenInDigitalMode^ IsValveOpenInDigitalModeEvent [add, remove, raise]

Event fires when is open for the valve number has changed

• OnlsValveOpenInAnalogMode^ IsValveOpenInAnalogModeEvent [add, remove, raise]

Event fires when is open for the valve number has changed

OnGetAnalogVoltage<sup>^</sup> GetAnalogVoltageEvent [add, remove, raise]

Event fires when the voltage in mV has changed

• OnTableEntryChanged^ TableEntryChangedEvent [add, remove, raise]

Event fires when an entry of a table changed

OnGetTableNamebyIndex^ GetTableNamebyIndexEvent [add, remove, raise]

Event fires when the name of the table for the table number has changed

OnGetActiveRunningTableNumber^ GetActiveRunningTableNumberEvent [add, remove, raise]

Event fires when the table number has changed

• OnGetCurrentNumberOfValves^ GetCurrentNumberOfValvesEvent [add, remove, raise]

Event fires when the number of valves has changed

• OnGetValveBoardRevision GetValveBoardRevisionEvent [add, remove, raise]

Event fires when the revision code has changed

• OnGetDisplayMode GetDisplayModeEvent [add, remove, raise]

Event fires when the display mode has changed

#### **Additional Inherited Members**

#### 11.122.1 Detailed Description

CWarnerValveControllerDeviceNet is the class to access the Warner Valve Controller

# 11.122.2 Constructor & Destructor Documentation

```
11.122.2.1 CWarnerValveControllerDeviceNet() CWarnerValveControllerDeviceNet ()
```

Initializes a new instance of the CWarnerValveControllerDeviceNet class.

```
11.122.2.2 ~CWarnerValveControllerDeviceNet() virtual ~CWarnerValveControllerDeviceNet () [virtual]
```

```
11.122.2.3 "!CWarnerValveControllerDeviceNet() !CWarnerValveControllerDeviceNet ( )
```

#### 11.122.3 Member Function Documentation

```
11.122.3.1 ClearTableName() void ClearTableName ( )
```

Clear the name of current protocol table

```
11.122.3.2 ClearValveTable() void ClearValveTable ( uint16_t valve )
```

Clear the valve protocol table

**Parameters** 

```
valve The valve number
```

# 11.122.3.3 GetActiveRunningTableNumber() uint32\_t GetActiveRunningTableNumber ( )

Gets the number of the table that is active for running

Returns

The table number

# **11.122.3.4 GetAnalogThresholdHigh()** int32\_t GetAnalogThresholdHigh ( uint16\_t valve )

Gets the upper threshold for the analog in port per valve

#### **Parameters**

valve	The valve number
valve	The valve number

Returns

The threshold in mV

# 11.122.3.5 **GetAnalogThresholdLow()** int32\_t GetAnalogThresholdLow ( uint16\_t *valve* )

Gets the lower threshold for the analog in port per valve

# **Parameters**

valve The va	alve number
--------------	-------------

Returns

The threshold in mV

### 11.122.3.6 GetAnalogVoltage() int32\_t GetAnalogVoltage ()

Reads the voltage on the analog in port

Returns

The voltage in mV

# 11.122.3.7 GetCurrentEditTableNumber() uint32\_t GetCurrentEditTableNumber ( )

Gets the number of the table that is current for editing

Returns

The table number

# 11.122.3.8 GetCurrentNumberOfValves() int32\_t GetCurrentNumberOfValves ()

Get the current number of valves connected to the system

Returns

The number of valves

# **11.122.3.9 GetDigitalOutPortValve()** uint32\_t GetDigitalOutPortValve ( uint16\_t digitalOutPort )

Gets the number of the valve which is mapped to a digital out port

**Parameters** 

```
digitalOutPort The digital out port
```

Returns

The valve number

# 11.122.3.10 GetDigitalPortDirection() PortDirectionEnumNet GetDigitalPortDirection ( uint16\_t port )

Gets the direction of a digital port

**Parameters** 

port The port number	
----------------------	--

Returns

the direction

# $\textbf{11.122.3.11} \quad \textbf{GetDisplayMode()} \quad \texttt{WvcDisplayModeEnumNet GetDisplayMode ()} \\$

Reads the display mode

Returns

The display mode

# 11.122.3.12 GetTableName() String ^ GetTableName ( )

Get the name of the current protocol table

Returns

The name of the table

# 11.122.3.13 GetTableNamebyIndex() String $^{\land}$ GetTableNamebyIndex ( uint16\_t tableNumber )

Get the name of a protocol table

**Parameters** 

tableNumber   The table number	r
--------------------------------	---

Returns

The name of the table

# $\textbf{11.122.3.14} \quad \textbf{GetTotalNumberOfDigitalPorts()} \quad \texttt{int32\_t} \quad \texttt{GetTotalNumberOfDigitalPorts} \quad \textbf{()}$

Get the total number of digital ports in the system

Returns

The number of digital ports

# $\textbf{11.122.3.15} \quad \textbf{GetTotalNumberOfTables()} \quad \texttt{int32\_t GetTotalNumberOfTables ()}$

Get the total number of tables in the system

Returns

The number of tables

# 11.122.3.16 GetTotalNumberOfValves() int32\_t GetTotalNumberOfValves ( )

Get the total number of valves in the system

**Returns** 

The number of valves

# 11.122.3.17 GetTotalTableSize() int32\_t GetTotalTableSize ()

Get the total table size in the system

Returns

The table size

# **11.122.3.18 GetValveActive()** int GetValveActive ( uint16\_t valve )

Gets the valve active/inactive state

**Parameters** 

valve	The valve number
-------	------------------

Returns

The valve state

# 11.122.3.19 GetValveBoardRevision() uint32\_t GetValveBoardRevision ( )

Gets the revision code of the valve board

Returns

The revision code

# 11.122.3.20 GetValveBoardRevisionString() String ^ GetValveBoardRevisionString ( )

Gets the revision name of the valve board

Returns

The revision name

# **11.122.3.21 GetValveDigitalInPort()** uint32\_t GetValveDigitalInPort ( uint16\_t valve )

Gets the number of the digital in port which is mapped to a valve

**Parameters** 

valve	The valve number
-------	------------------

#### Returns

The digital in port

# **11.122.3.22 GetValveManualGroup()** int32\_t GetValveManualGroup ( uint16\_t valve )

Gets the valve manual group

#### **Parameters**

valve The valve number
------------------------

#### Returns

The manual valve group

# **11.122.3.23 GetValveManualState()** int32\_t GetValveManualState ( uint16\_t valve )

Gets the valve manual on/off state

### **Parameters**

The valve number	valve
------------------	-------

# Returns

The manual valve state

# **11.122.3.24 GetValveMode()** WvcValveModeEnumNet GetValveMode ( uint16\_t valve )

Reads the valve mode

valve The valve numbe	r
-----------------------	---

#### Returns

The valve mode

# 11.122.3.25 GetValvesActiveMap() uint32\_t GetValvesActiveMap ( )

Gets the valves active/inactive states

#### Returns

The valves states

# 11.122.3.26 GetValvesManualStateMap() uint32\_t GetValvesManualStateMap ()

Gets the valves manual on/off states

# Returns

The manual valves states

# 11.122.3.27 GetValveTableEntry() void GetValveTableEntry (

```
uint16_t valve,
uint16_t index,
[System::Runtime::InteropServices::Out] uint32_t% duration,
[System::Runtime::InteropServices::Out] bool% state )
```

Read an entry from the valve protocol table

#### **Parameters**

valve	The valve number
index	The index in the table
duration	the duration in ms
state	the state

# **11.122.3.28 IsDigitalOutPortInverted()** bool IsDigitalOutPortInverted ( uint16\_t digitalOutPort )

Gets the number of the valve which is mapped to a digital out port

**Parameters** 

digitalOutPort	The digital out port
----------------	----------------------

Returns

is inverted

```
11.122.3.29 IsValveDigitalInInverted() bool IsValveDigitalInInverted ( uint16_t valve)
```

Is digital in inverted

**Parameters** 

valve T	he valve number
---------	-----------------

Returns

is inverted

```
11.122.3.30 IsValveOpen() bool IsValveOpen ( uint16_t valve )
```

Is valve open

**Parameters** 

```
valve The valve number
```

Returns

is open

```
11.122.3.31 IsValveOpenInAnalogMode() bool IsValveOpenInAnalogMode ( uint16_t valve )
```

True, if the valve would be open when the device is in analog mode

valve   The valve number	
--------------------------	--

#### Returns

is open

```
11.122.3.32 IsValveOpenInDigitalMode() bool IsValveOpenInDigitalMode ( uint16_t valve)
```

True, if the valve would be open when the device is in digital mode

#### **Parameters**

valve The valve number
------------------------

#### Returns

is open

# 11.122.3.33 LoadValveTable() void LoadValveTable ( )

Load the current table from permanent memory

```
11.122.3.34 OnGetActiveRunningTableNumber() delegate void OnGetActiveRunningTableNumber ( uint32_t tableNumber)
```

```
11.122.3.35 OnGetAnalogThresholdHigh() delegate void OnGetAnalogThresholdHigh ( uint16_t valve, int32_t threshold)
```

```
11.122.3.36 OnGetAnalogThresholdLow() delegate void OnGetAnalogThresholdLow ( uint16_t valve, int32_t threshold)
```

```
\textbf{11.122.3.37} \quad \textbf{OnGetAnalogVoltage()} \quad \texttt{delegate void OnGetAnalogVoltage (}
             int32_t voltage )
11.122.3.38 OnGetCurrentNumberOfValves() delegate void OnGetCurrentNumberOfValves (
             int32_t numberOfValves )
11.122.3.39 OnGetDigitalOutPortValve() delegate void OnGetDigitalOutPortValve (
             uint16_t digitalOutPort,
             uint32_t valve )
11.122.3.40 OnGetDigitalPortDirection() delegate void OnGetDigitalPortDirection (
             uint16_t port,
             PortDirectionEnumNet direction )
11.122.3.41 OnGetDisplayMode() delegate void OnGetDisplayMode (
             WvcDisplayModeEnumNet DisplayMode )
11.122.3.42 OnGetTableNamebyIndex() delegate void OnGetTableNamebyIndex (
             uint16_t tableNumber,
             String^ tableName )
11.122.3.43 OnGetValveActive() delegate void OnGetValveActive (
             uint16_t valve,
             int valveActive )
11.122.3.44 OnGetValveBoardRevision() delegate void OnGetValveBoardRevision (
             uint32_t revision )
11.122.3.45 OnGetValveDigitalInPort() delegate void OnGetValveDigitalInPort (
             uint16_t valve,
             uint32_t digitalInPort )
```

```
11.122.3.46 OnGetValveManualGroup() delegate void OnGetValveManualGroup (
             uint16_t valve,
             int32_t valveManualGroup )
\textbf{11.122.3.47} \quad \textbf{OnGetValveManualState()} \quad \texttt{delegate void OnGetValveManualState ()}
             uint16_t valve,
             int32_t valveManualState )
11.122.3.48 OnGetValveMode() delegate void OnGetValveMode (
             uint16_t valve,
             WvcValveModeEnumNet ValveMode )
11.122.3.49 OnlsDigitalOutPortInverted() delegate void OnlsDigitalOutPortInverted (
             uint16_t digitalOutPort,
             bool isInverted )
11.122.3.50 OnlsValveDigitalInInverted() delegate void OnIsValveDigitalInInverted (
             uint16_t valve,
             bool is Inverted )
11.122.3.51 OnlsValveOpen() delegate void OnIsValveOpen (
             uint16_t valve,
             bool valveOpen )
11.122.3.52 OnlsValveOpenInAnalogMode() delegate void OnlsValveOpenInAnalogMode (
             uint16_t valve,
             bool valveOpen )
11.122.3.53 OnlsValveOpenInDigitalMode() delegate void OnlsValveOpenInDigitalMode (
             uint16_t valve,
             bool valveOpen )
11.122.3.54 OnTableEntryChanged() delegate void OnTableEntryChanged (
             uint16_t tableNumber )
11.122.3.55 SetActiveRunningTableNumber() void SetActiveRunningTableNumber (
             uint32_t tableNumber )
Sets the number of the tanle that is active for running
```

tableNumber The	table number
-----------------	--------------

# 

Sets the upper threshold for the analog in port per valve

#### **Parameters**

valve	The valve number
threshold	The threshold in mV

# 

Sets the lower threshold for the analog in port per valve

# Parameters

valve	The valve number
threshold	The threshold in mV

# **11.122.3.58 SetCurrentEditTableNumber()** void SetCurrentEditTableNumber ( uint32\_t tableNumber)

Sets the number of the table that is current for editing

# **Parameters**

tableNumber	The table number

# 11.122.3.59 SetDefault() void SetDefault ()

Sets the settings of the valve controller to default

# 

Map a valve to a digital out port

#### **Parameters**

digitalOutPort	The digital out port
isInverted	True if digital out is to be inverted

# 

Map a valve to a digital out port

#### **Parameters**

digitalOutPort	The digital out port
valve	The valve number

# 11.122.3.62 SetDigitalPortDirection() void SetDigitalPortDirection ( uint16\_t port, PortDirectionEnumNet direction )

Sets the direction of a digital port

#### **Parameters**

port	The port number
direction	the direction

# 

Writes the display mode

#### **Parameters**

DisplayMode	The display mode
lockTimeMs	Locks the display for ms

```
11.122.3.64 SetTableName() void SetTableName ( String<sup>^</sup> tableName )
```

Set the name of the current protocol table

#### **Parameters**

tableName The name of the table
---------------------------------

Skips the table protocol for a valve by steps

### **Parameters**

valve	The valve number
steps	Number of steps

Skips the table protocol for all valves by steps

### **Parameters**

steps Number of steps
-----------------------

# 11.122.3.67 SetValveActive() void SetValveActive ( uint16\_t valve, int valveActive )

Sets the valve active/inactive state

### Parameters

valve	The valve number
valveActive	The valve state

# 

Invert digital in

#### **Parameters**

valve	The valve number
isInverted	True if digital in is to be inverted

# 

Map a digital in port to a valve

#### **Parameters**

valve	The valve number
digitalInPort	The digital in port

# 

Sets the valve manual group

#### **Parameters**

valve	The valve number
valveManualGroup	The manual valve group

Sets the valve manual on/off state

valve	The valve number
valveManualState	The manual valve state

# 

Writes the valve mode

#### **Parameters**

valve	The valve number
ValveMode	The valve mode

# 11.122.3.73 SetValvesActiveMap() void SetValvesActiveMap ( uint32\_t valvesActive )

Sets the valve active/inactive state

#### **Parameters**

valvac∆ctiva	The valves states
vaiveshelive	THE VAIVES STATES

# 11.122.3.74 SetValvesManualStateMap() void SetValvesManualStateMap ( uint32\_t valveaManualState )

Sets the valve manual on/off state

# **Parameters**

valveaManualState   The manual valves states
--

Write an entry to the valve protocol table

valve	The valve number
index	The index in the table
duration	the duration in ms
state	the state

# 11.122.3.76 StoreValveTable() void StoreValveTable ()

Store the current table in permanent memory

# 11.122.4 Event Documentation

11.122.4.1 GetActiveRunningTableNumberEvent OnGetActiveRunningTableNumber $^{\wedge}$  GetActiveRunning $\leftarrow$  TableNumberEvent [add], [remove], [raise]

Event fires when the table number has changed

**11.122.4.2 GetAnalogThresholdHighEvent** OnGetAnalogThresholdHigh^ GetAnalogThresholdHighEvent [add], [remove], [raise]

Event fires when the threshold in mV for the valve number has changed

**11.122.4.3 GetAnalogThresholdLowEvent** OnGetAnalogThresholdLow^ GetAnalogThresholdLowEvent [add], [remove], [raise]

Event fires when the threshold in mV for the valve number has changed

**11.122.4.4 GetAnalogVoltageEvent** OnGetAnalogVoltage^ GetAnalogVoltageEvent [add], [remove], [raise]

Event fires when the voltage in mV has changed

**11.122.4.5 GetCurrentNumberOfValvesEvent** OnGetCurrentNumberOfValves^ GetCurrentNumberOf↔ ValvesEvent [add], [remove], [raise]

Event fires when the number of valves has changed

**11.122.4.6 GetDigitalOutPortValveEvent** OnGetDigitalOutPortValve^ GetDigitalOutPortValveEvent [add], [remove], [raise]

Event fires when the valve number for the digital out port has changed

**11.122.4.7 GetDigitalPortDirectionEvent** OnGetDigitalPortDirection^ GetDigitalPortDirectionEvent [add], [remove], [raise]

Event fires when the direction for the port number has changed

11.122.4.8 GetDisplayModeEvent OnGetDisplayMode^ GetDisplayModeEvent [add], [remove], [raise]

Event fires when the display mode has changed

 $\textbf{11.122.4.9} \quad \textbf{GetTableNamebyIndexEvent} \quad \texttt{OnGetTableNamebyIndex}^{\wedge} \quad \texttt{GetTableNamebyIndexEvent} \quad \texttt{[add],} \\ \texttt{[remove], [raise]}$ 

Event fires when the name of the table for the table number has changed

11.122.4.10 GetValveActiveEvent OnGetValveActive^ GetValveActiveEvent [add], [remove], [raise]

Event fires when the valve state for the valve number has changed

**11.122.4.11 GetValveBoardRevisionEvent** OnGetValveBoardRevision^ GetValveBoardRevisionEvent [add], [remove], [raise]

Event fires when the revision code has changed

**11.122.4.12 GetValveDigitalInPortEvent** OnGetValveDigitalInPort^ GetValveDigitalInPortEvent [add], [remove], [raise]

Event fires when the digital in port for the valve number has changed

**11.122.4.13 GetValveManualGroupEvent** OnGetValveManualGroup^ GetValveManualGroupEvent [add], [remove], [raise]

Event fires when the manual valve group for the valve number has changed

**11.122.4.14 GetValveManualStateEvent** OnGetValveManualState^ GetValveManualStateEvent [add], [remove], [raise]

Event fires when the manual valve state for the valve number has changed

11.122.4.15 GetValveModeEvent OnGetValveMode^ GetValveModeEvent [add], [remove], [raise]

Event fires when the valve mode for the valve number has changed

**11.122.4.16 IsDigitalOutPortInvertedEvent** OnIsDigitalOutPortInverted^ IsDigitalOutPortInverted← Event [add], [remove], [raise]

Event fires when is inverted for the digital out port has changed

 $\textbf{11.122.4.17} \quad \textbf{IsValveDigitalInInvertedEvent} \quad \texttt{OnIsValveDigitalInInverted} \\ \land \quad \texttt{IsValveDigitalInInverted} \\ \land \quad \texttt{IsValveDigitalInverted} \\ \land \quad \texttt{IsValveDigitalInverted$ 

Event fires when is inverted for the valve number has changed

 $\textbf{11.122.4.18} \quad \textbf{IsValveOpenEvent} \quad \texttt{OnIsValveOpen}^{\wedge} \quad \texttt{IsValveOpenEvent} \quad \texttt{[add], [remove], [raise]}$ 

Event fires when is open for the valve number has changed

**11.122.4.19 IsValveOpenInAnalogModeEvent** OnIsValveOpenInAnalogMode^ IsValveOpenInAnalogMode← Event [add], [remove], [raise]

Event fires when is open for the valve number has changed

**11.122.4.20** IsValveOpenInDigitalModeEvent OnIsValveOpenInDigitalMode^ IsValveOpenInDigital← ModeEvent [add], [remove], [raise]

Event fires when is open for the valve number has changed

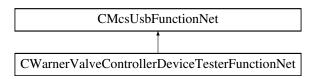
**11.122.4.21 TableEntryChangedEvent** OnTableEntryChanged^ TableEntryChangedEvent [add], [remove], [raise]

Event fires when an entry of a table changed

#### 11.123 CWarnerValveControllerDeviceTesterFunctionNet Class Reference

CWarnerValveControllerDeviceTesterFunctionNet is the class to access the functions for the Warner Valve Controller Device Tester

Inheritance diagram for CWarnerValveControllerDeviceTesterFunctionNet:



# **Public Member Functions**

CWarnerValveControllerDeviceTesterFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pWarnerValveControllerDeviceTesterFunctionPointerContainer)

Initializes a new instance of the CWarnerValveControllerDeviceTesterFunctionNet class.

- CWarnerValveControllerDeviceTesterFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ~CWarnerValveControllerDeviceTesterFunctionNet ()
- !CWarnerValveControllerDeviceTesterFunctionNet ()
- void SetADC (uint32\_t onoff)

Sets the ADC port of the tester

• uint32\_t GetSync ()

Gets the output from the sync port

void SetTrigger (uint32 t trigger)

Sets the input to the trigger port

void SetTriggerSyncDirection (uint32\_t direction)

Sets the direction of the trigger/sync test port

· uint32\_t GetIO ()

Gets the output from the io ports

void SetIO (uint32\_t io)

Sets the input to the io ports

· void SetIODirection (int32\_t direction)

Sets the direction of the IO test ports

#### **Additional Inherited Members**

#### 11.123.1 Detailed Description

CWarnerValveControllerDeviceTesterFunctionNet is the class to access the functions for the Warner Valve Controller Device Tester

#### 11.123.2 Constructor & Destructor Documentation

Initializes a new instance of the CWarnerValveControllerDeviceTesterFunctionNet class.

```
11.123.2.2 CWarnerValveControllerDeviceTesterFunctionNet() [2/2] CWarnerValveControllerDeviceTesterFunctionNet (

CMcsUsbNet^ mcsusb )
```

```
11.123.2.3 ~CWarnerValveControllerDeviceTesterFunctionNet() virtual ~CWarnerValveControllerDeviceTesterFunctio ( ) [virtual]
```

```
11.123.2.4 "!CWarnerValveControllerDeviceTesterFunctionNet() !CWarnerValveControllerDeviceTesterFunctionNet
```

# 11.123.3 Member Function Documentation

```
11.123.3.1 GetIO() uint32_t GetIO ()
```

Gets the output from the io ports

Returns

The manual valves states

```
11.123.3.2 GetSync() uint32_t GetSync ()
```

Gets the output from the sync port

Returns

The sync state

```
11.123.3.3 SetADC() void SetADC ( uint32_t onoff )
```

Sets the ADC port of the tester

**Parameters** 

```
onoff The port state
```

```
11.123.3.4 SetIO() void SetIO ( uint32_t io )
```

Sets the input to the io ports

**Parameters** 

io The manual valves states

```
11.123.3.5 SetIODirection() void SetIODirection ( int32_t direction )
```

Sets the direction of the IO test ports

**Parameters** 

```
direction The 16bit direction map: 1=IN 0=OUT
```

Sets the input to the trigger port

# 11.123.3.7 SetTriggerSyncDirection() void SetTriggerSyncDirection ( uint32\_t direction )

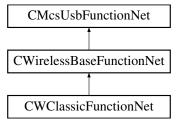
Sets the direction of the trigger/sync test port

#### **Parameters**

direction The direction: 1=IN 0=OUT

# 11.124 CWClassicFunctionNet Class Reference

Inheritance diagram for CWClassicFunctionNet:



#### **Public Member Functions**

- CWClassicFunctionNet (CMcsUsbNet<sup>∧</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>∧</sup> wClassicFuntion
   —
   PointerContainer)
- CWClassicFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- uint32 t ResetChannelmap (unsigned int virtualDevice)
- uint32 t SetChannelmap (unsigned char position, unsigned char channel, unsigned int Device)
- void SetHWSelectedChannels (array< bool >^ channels, unsigned int Device)
- void SetRFLostBehaviour (uint8 t stoponfailure, unsigned int Device)
- void SetHeadstageOnOff (uint16\_t onoff)
- USHORT GetHeadstageOnOff ()
- void SetRFFrequencyHeadstage (uint8\_t receiver\_nb, unsigned short frequency)
- unsigned short GetRFFrequencyHeadstage (uint8\_t receiver\_nb)
- · void SetRFFrequencyReceiver (uint8 t receiver nb, uint8 t configuration, unsigned short frequency)
- void SetRFFrequencyReceiverEeprom (uint8\_t receiver\_nb, uint8\_t configuration, unsigned short frequency)
- unsigned short GetRFFrequencyReceiver (uint8 t receiver nb, uint8 t configuration)
- void SetSerialNumberHeadstage (unsigned short number)
- unsigned short GetSerialNumberHeadstage ()
- void SetSelectedHeadstage (uint8\_t number)
- uint8\_t GetSelectedHeadstage ()
- void ScanForHeadstages ()
- uint8\_t GetScanHeadstagesResult (int max\_wait\_for\_ms)

- void SetFilterParametersHeadstage (unsigned short index, array< int >^ buffer)
- array< int > ^ GetFilterParametersHeadstage (unsigned short index)
- bool GetHasRedLedHeadstage ()
- · void SetHasChecksum (unsigned int has, unsigned int Device)
- unsigned int GetHasChecksum (unsigned int Device)
- void SetResetFilter (unsigned int reset, unsigned int Device)
- unsigned int GetResetFilter (unsigned int Device)
- void SetWPAType (unsigned short type, unsigned int Device)
- · unsigned short GetWPAType (unsigned int Device)
- void SetWPADebugMode (unsigned int mode, unsigned int Device)
- unsigned int GetWPADebugMode (unsigned int Device)
- void SetRFPower (unsigned short power)
- unsigned short GetRFPower ()
- unsigned int GetRFConnectionStatus ()

#### **Additional Inherited Members**

#### 11.124.1 Constructor & Destructor Documentation

```
11.124.2.1 GetFilterParametersHeadstage() array<int> ^{\land} GetFilterParametersHeadstage ( unsigned short index )
```

```
11.124.2.2 GetHasChecksum() unsigned int GetHasChecksum ( unsigned int Device )
```

#### 11.124.2.3 GetHasRedLedHeadstage() bool GetHasRedLedHeadstage ( )

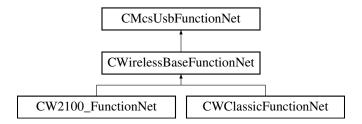
```
11.124.2.4 GetHeadstageOnOff() USHORT GetHeadstageOnOff ()
11.124.2.5 GetResetFilter() unsigned int GetResetFilter (
             unsigned int Device )
\textbf{11.124.2.6} \quad \textbf{GetRFConnectionStatus()} \quad \textbf{unsigned int GetRFConnectionStatus ()}
11.124.2.7 GetRFFrequencyHeadstage() unsigned short GetRFFrequencyHeadstage (
             uint8_t receiver_nb )
11.124.2.8 GetRFFrequencyReceiver() unsigned short GetRFFrequencyReceiver (
             uint8_t receiver_nb,
             uint8_t configuration )
11.124.2.9 GetRFPower() unsigned short GetRFPower ()
11.124.2.10 GetScanHeadstagesResult() uint8_t GetScanHeadstagesResult (
             int max_wait_for_ms )
11.124.2.11 GetSelectedHeadstage() uint8_t GetSelectedHeadstage ( )
11.124.2.12 GetSerialNumberHeadstage() unsigned short GetSerialNumberHeadstage ( )
11.124.2.13 GetWPADebugMode() unsigned int GetWPADebugMode (
             unsigned int Device )
```

```
\textbf{11.124.2.14} \quad \textbf{GetWPAType()} \quad \texttt{unsigned short GetWPAType (}
             unsigned int Device )
11.124.2.15 ResetChannelmap() uint32_t ResetChannelmap (
             unsigned int virtualDevice )
11.124.2.16 ScanForHeadstages() void ScanForHeadstages ()
11.124.2.17 SetChannelmap() uint32_t SetChannelmap (
             unsigned char position,
             unsigned char channel,
             unsigned int Device )
11.124.2.18 SetFilterParametersHeadstage() void SetFilterParametersHeadstage (
             unsigned short index,
             array< int >^{\wedge} buffer )
11.124.2.19 SetHasChecksum() void SetHasChecksum (
             unsigned int has,
             unsigned int Device )
11.124.2.20 SetHeadstageOnOff() void SetHeadstageOnOff (
             uint16_t onoff )
11.124.2.21 SetHWSelectedChannels() void SetHWSelectedChannels (
             array< bool >^{\wedge} channels,
             unsigned int Device )
11.124.2.22 SetResetFilter() void SetResetFilter (
             unsigned int reset,
             unsigned int Device )
```

```
\textbf{11.124.2.23} \quad \textbf{SetRFF} \textbf{requencyHeadstage()} \quad \textbf{void SetRFF} \textbf{requencyHeadstage ()}
              uint8_t receiver_nb,
              unsigned short frequency )
11.124.2.24 SetRFFrequencyReceiver() void SetRFFrequencyReceiver (
              uint8_t receiver_nb,
              uint8_t configuration,
              unsigned short frequency )
11.124.2.25 SetRFFrequencyReceiverEeprom() void SetRFFrequencyReceiverEeprom (
              uint8_t receiver_nb,
              uint8_t configuration,
              unsigned short frequency )
11.124.2.26 SetRFLostBehaviour() void SetRFLostBehaviour (
              uint8_t stoponfailure,
              unsigned int Device )
11.124.2.27 SetRFPower() void SetRFPower (
              unsigned short power )
11.124.2.28 SetSelectedHeadstage() void SetSelectedHeadstage (
              uint8_t number )
11.124.2.29 SetSerialNumberHeadstage() void SetSerialNumberHeadstage (
              unsigned short number )
{\bf 11.124.2.30} \quad {\bf SetWPADebugMode()} \quad {\tt void \ SetWPADebugMode\ ()}
              unsigned int mode,
              unsigned int Device )
11.124.2.31 SetWPAType() void SetWPAType (
              unsigned short type,
              unsigned int Device )
```

#### 11.125 CWirelessBaseFunctionNet Class Reference

Inheritance diagram for CWirelessBaseFunctionNet:



#### **Public Member Functions**

• CWirelessBaseFunctionNet (CMcsUsbNet^ mcsusb, CMcsUsbFunctionPointerContainer^ mcsusbfunction)

#### **Static Public Member Functions**

• static String \(^\) CreateWirelessHeadstageSerialNumberString (unsigned short ID)

# **Additional Inherited Members**

# 11.125.1 Constructor & Destructor Documentation

```
11.125.1.1 CWirelessBaseFunctionNet() CWirelessBaseFunctionNet (
CMcsUsbNet^ mcsusb,
CMcsUsbFunctionPointerContainer^ mcsusbfunction)
```

#### 11.125.2 Member Function Documentation

#### 11.126 DeviceIdNet Struct Reference

Device Id.

#### **Public Member Functions**

- DeviceIdNet ()
- DeviceIdNet (VendorIdEnumNet vendor, ProductIdEnumNet product, int bcd, McsBusTypeEnumNet bustype)
- DeviceIdNet (DeviceIdNet% deviceId)
- DeviceIdNet operator= (DeviceIdNet% deviceId)

#### **Public Attributes**

- VendorldEnumNet IdVendor
- ProductIdEnumNet IdProduct
- int BcdDevice
- McsBusTypeEnumNet BusType

# 11.126.1 Detailed Description

Device Id.

#### 11.126.2 Constructor & Destructor Documentation

```
11.126.2.1 DeviceIdNet() [1/3] DeviceIdNet ( )
```

```
\textbf{11.126.2.2} \quad \textbf{DeviceIdNet()} \; \texttt{[2/3]} \quad \texttt{DeviceIdNet()}
```

```
VendorIdEnumNet vendor,
ProductIdEnumNet product,
int bcd,
McsBusTypeEnumNet bustype )
```

```
11.126.2.3 DeviceIdNet() [3/3] DeviceIdNet (

DeviceIdNet% deviceId)
```

#### 11.126.3 Member Function Documentation

```
11.126.3.1 operator=() DeviceIdNet operator= (
DeviceIdNet% deviceId)
```

#### 11.126.4 Member Data Documentation

```
11.126.4.1 BcdDevice int BcdDevice
```

```
11.126.4.2 BusType McsBusTypeEnumNet BusType
```

```
11.126.4.3 IdProduct ProductIdEnumNet IdProduct
```

```
11.126.4.4 IdVendor VendorIdEnumNet IdVendor
```

# 11.127 DigitalSource< digitalsourceenum > Class Template Reference

# **Public Member Functions**

- DigitalSource (digitalsourceenum source)
- int MaxBitNumber ()

# **Static Public Member Functions**

• static int size ()

# **Properties**

• digitalsourceenum Source [get]

# 11.127.1 Constructor & Destructor Documentation

```
11.127.1.1 DigitalSource() DigitalSource (
digitalsourceenum source)
```

#### 11.127.2 Member Function Documentation

```
11.127.2.1 MaxBitNumber() int MaxBitNumber ( )
```

```
11.127.2.2 size() static int size ( ) [static]
```

#### 11.127.3 Property Documentation

```
11.127.3.1 Source digitalsourceenum Source [get]
```

#### 11.128 DriverVersionNet Class Reference

Class gives firmware versions of the device's firmware destinations.

#### **Public Member Functions**

DriverVersionNet ()

Contructor.

∼DriverVersionNet ()

Destructor.

unsigned int GetStatus (CFirmwareDestinationNet dest)

Get status of firmware destination.

• unsigned int GetStatus (unsigned int index)

Get status of firmware destination.

· unsigned int GetVersionInt (CFirmwareDestinationNet dest)

Get the version number of firmware destination (major in high word, minor in low word)

unsigned int GetVersionInt (unsigned int index)

Get the version number of firmware destination (major in high word, minor in low word)

unsigned int GetMajor (CFirmwareDestinationNet dest)

Get the major version number of firmware destination.

unsigned int GetMajor (unsigned int index)

Get the major version number of firmware destination.

unsigned int GetMinor (CFirmwareDestinationNet dest)

Get the minor version number of firmware destination.

unsigned int GetMinor (unsigned int index)

Get the minor version number of firmware destination.

• unsigned int GetNumEntries ()

Get the number of available firmware destinations.

String \(^\) GetVersionString (CFirmwareDestinationNet dest)

Get the version as a string in the format Major. Minor.

String \(^\) GetVersionString (unsigned int index)

Get the version as a string in the format Major. Minor.

CFirmwareDestinationNet GetDestinationCode (unsigned int index)

Get CFirmwareDestinationNet.

String \(^\) GetDestinationName (CFirmwareDestinationNet dest)

Get firmware destination name.

String \(^\) GetDestinationName (unsigned int index)

Get firmware destination name.

#### **Static Public Member Functions**

static String \(^\) DriverVersionNet::FormatVersion (unsigned int v)

# 11.128.1 Detailed Description

Class gives firmware versions of the device's firmware destinations.

#### 11.128.2 Constructor & Destructor Documentation

```
11.128.2.1 DriverVersionNet() DriverVersionNet ( )
```

Contructor.

```
11.128.2.2 ~DriverVersionNet() ~DriverVersionNet ()
```

Destructor.

#### 11.128.3 Member Function Documentation

```
11.128.3.1 DriverVersionNet::FormatVersion() static String ^{\land} DriverVersionNet::FormatVersion ( unsigned int v ) [static]
```

```
11.128.3.2 GetDestinationCode() CFirmwareDestinationNet GetDestinationCode ( unsigned int index )
```

Get CFirmwareDestinationNet.

#### **Parameters**

```
index by index of firmware destination
```

```
11.128.3.3 GetDestinationName() [1/2] String ^{\wedge} GetDestinationName ( CFirmwareDestinationNet dest )
```

Get firmware destination name.

dest by CFirmwareDestionationNet

# 11.128.3.4 GetDestinationName() [2/2] String ^ GetDestinationName ( unsigned int index )

Get firmware destination name.

#### **Parameters**

index by index of firmware destination

# 11.128.3.5 GetMajor() [1/2] unsigned int GetMajor ( CFirmwareDestinationNet dest )

Get the major version number of firmware destination.

#### **Parameters**

dest	by CFirmwareDestionationNet
------	-----------------------------

```
11.128.3.6 GetMajor() [2/2] unsigned int GetMajor ( unsigned int index )
```

Get the major version number of firmware destination.

# **Parameters**

index by index of firmware destination

```
11.128.3.7 GetMinor() [1/2] unsigned int GetMinor (
CFirmwareDestinationNet dest)
```

Get the minor version number of firmware destination.

#### **Parameters**

dest	by CFirmwareDestionationNet

```
11.128.3.8 GetMinor() [2/2] unsigned int GetMinor ( unsigned int index )
```

Get the minor version number of firmware destination.

#### **Parameters**

index	by index of firmware destination
-------	----------------------------------

# 11.128.3.9 GetNumEntries() unsigned int GetNumEntries ( )

Get the number of available firmware destinations.

```
11.128.3.10 GetStatus() [1/2] unsigned int GetStatus (
CFirmwareDestinationNet dest)
```

Get status of firmware destination.

### **Parameters**

dest by CFirmwareDestionationNet

```
11.128.3.11 GetStatus() [2/2] unsigned int GetStatus ( unsigned int index )
```

Get status of firmware destination.

# **Parameters**

index by index of firmware destination

```
11.128.3.12 GetVersionInt() [1/2] unsigned int GetVersionInt ( CFirmwareDestinationNet dest )
```

Get the version number of firmware destination (major in high word, minor in low word)

dest by CFirmwareDestionationNet

```
11.128.3.13 GetVersionInt() [2/2] unsigned int GetVersionInt ( unsigned int index )
```

Get the version number of firmware destination (major in high word, minor in low word)

#### **Parameters**

index by index of firmware destination

```
11.128.3.14 GetVersionString() [1/2] String ^{\land} GetVersionString ( CFirmwareDestinationNet dest )
```

Get the version as a string in the format Major.Minor.

#### **Parameters**

dest by CFirmwareDestionationNet

```
11.128.3.15 GetVersionString() [2/2] String ^{\land} GetVersionString ( unsigned int index )
```

Get the version as a string in the format Major.Minor.

# **Parameters**

index by index of firmware

#### 11.129 Firmware Destination Names Class Reference

# Static Public Attributes

- static String \(^\text{DSP} = \text{gcnew String( "DSP" )}\)
   static String \(^\text{USB} = \text{gcnew String( "USB" )}\)
- static String  $^{\wedge}$  MCU1 = gcnew String( "MCU1" )
- static String \(^\text{ Bootstrap} = \text{gcnew String( "Bootstrap" )}\)
- static String \(^{\text{MCSBUS1}} = \text{gcnew String( "McsBus1" )}\)

```
    static String \(^{\text{MCSBUS2}} = \text{gcnew String( "McsBus2" )}\)

    static String \(^{\text{MCSBUS3}} = \text{gcnew String( "McsBus3" )}\)

    static String \(^{\text{MCSBUS4}} = \text{gcnew String( "McsBus4" )}\)

    static String \(^{\text{MCSBUS5}} = \text{gcnew String( "McsBus5" )}\)

    static String \(^\text{MCSBUS6} = \text{gcnew String( "McsBus6" )}\)

    static String \(^{\text{MCSBUS7}} = \text{gcnew String( "McsBus7" )}\)

    static String \(^{\text{MCSBUS8}} = \text{gcnew String( "McsBus8" )}\)

    static String \(^{\text{MCSBUS9}} = \text{gcnew String( "McsBus9")}\)

    static String \(^{\text{MCSBUS10}} = \text{gcnew String( "McsBus10" )}\)

    static String \(^\text{MCSBUS11} = \text{gcnew String("McsBus11")}\)

    static String ^ MCSBUS12 = gcnew String( "McsBus12" )

    static String \(^{\text{MCSBUS13}}\) = gcnew String( "McsBus13" )

    static String \(^\text{BUS1_MCSBUS1}\) = gcnew String("Bus1McsBus1")

    static String \(^\text{BUS1_MCSBUS2} = \text{gcnew String("Bus1McsBus2")}\)

    static String \(^\text{PIC} = \text{gcnew String("PIC")}\)

    static String \(^\text{PIC2} = \text{gcnew String("PIC2")}\)

    static String \(^\text{PIC3} = \text{gcnew String("PIC3")}\)

    static String \(^\text{PIC4} = \text{gcnew String("PIC4")}\)

• static String ^ Altera = gcnew String( "Altera" )

    static String \(^{\text{FPGA2}} = \text{gcnew String( "FPGA2" )}\)

    static String \(^\text{FPGA3} = \text{gcnew String("FPGA3")}\)

    static String \(^{\text{FPGA4}} = \text{gcnew String("FPGA4")}\)

    static String \(^\text{FPGA5} = \text{gcnew String("FPGA5")}\)

    static String \(^{\text{FPGA6}} = \text{gcnew String("FPGA6")}\)
```

#### 11.129.1 Member Data Documentation

```
11.129.1.1 Altera String ^ Altera = gcnew String( "Altera" ) [static]

11.129.1.2 Bootstrap String ^ Bootstrap = gcnew String( "Bootstrap" ) [static]

11.129.1.3 BUS1_MCSBUS1 String ^ BUS1_MCSBUS1 = gcnew String( "Bus1McsBus1" ) [static]

11.129.1.4 BUS1_MCSBUS2 String ^ BUS1_MCSBUS2 = gcnew String( "Bus1McsBus2" ) [static]

11.129.1.5 DSP String ^ DSP = gcnew String( "DSP" ) [static]
```

```
11.129.1.6 FPGA2 String ^ FPGA2 = gcnew String( "FPGA2" ) [static]
11.129.1.7 FPGA3 String ^{\wedge} FPGA3 = gcnew String( "FPGA3" ) [static]
11.129.1.8 FPGA4 String ^{\wedge} FPGA4 = gcnew String( "FPGA4" ) [static]
11.129.1.9 FPGA5 String ^{\wedge} FPGA5 = gcnew String( "FPGA5" ) [static]
11.129.1.10 FPGA6 String ^ FPGA6 = gcnew String( "FPGA6" ) [static]
11.129.1.11 MCSBUS1 String ^ MCSBUS1 = gcnew String( "McsBus1" ) [static]
11.129.1.12 MCSBUS10 String ^ MCSBUS10 = gcnew String( "McsBus10") [static]
11.129.1.13 MCSBUS11 String ^ MCSBUS11 = gcnew String( "McsBus11" ) [static]
\textbf{11.129.1.14} \quad \textbf{MCSBUS12} \quad \texttt{String} \; \wedge \; \texttt{MCSBUS12} \; = \; \texttt{gcnew} \; \texttt{String("McsBus12")} \; \; [ \; \texttt{static} ]
11.129.1.15 MCSBUS13 String ^ MCSBUS13 = gcnew String( "McsBus13" ) [static]
11.129.1.16 MCSBUS2 String ^{\land} MCSBUS2 = gcnew String( "McsBus2" ) [static]
```

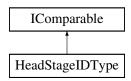
```
11.129.1.17 MCSBUS3 String ^{\wedge} MCSBUS3 = gcnew String( "McsBus3" ) [static]
11.129.1.18 MCSBUS4 String ^{\land} MCSBUS4 = gcnew String( "McsBus4" ) [static]
11.129.1.19 MCSBUS5 String ^{\wedge} MCSBUS5 = gcnew String( "McsBus5" ) [static]
11.129.1.20 MCSBUS6 String ^ MCSBUS6 = gcnew String( "McsBus6" ) [static]
11.129.1.21 MCSBUS7 String ^ MCSBUS7 = gcnew String( "McsBus7" ) [static]
11.129.1.22 MCSBUS8 String ^ MCSBUS8 = gcnew String( "McsBus8") [static]
11.129.1.23 MCSBUS9 String ^ MCSBUS9 = gcnew String( "McsBus9" ) [static]
11.129.1.24 MCU1 String ^ MCU1 = gcnew String( "MCU1" ) [static]
11.129.1.25 PIC String ^{\wedge} PIC = gcnew String( "PIC" ) [static]
11.129.1.26 PIC2 String ^{\land} PIC2 = gcnew String( "PIC2" ) [static]
11.129.1.27 PIC3 String ^{\wedge} PIC3 = gcnew String( "PIC3" ) [static]
```

```
11.129.1.28 PIC4 String ^{\wedge} PIC4 = gcnew String( "PIC4" ) [static]
```

11.129.1.29 USB String ^ USB = gcnew String( "USB" ) [static]

# 11.130 HeadStageIDType Class Reference

Inheritance diagram for HeadStageIDType:



# **Public Types**

enum HeadstageTypeEnum {
 Unknown,
 MeasuringOnly,
 OpticalStimulation,
 ElectricalStimulation }

# **Public Member Functions**

- HeadStageIDType (unsigned int entry, CW2100\_FunctionNet<sup>^</sup> device)
- virtual System::String ^ ToString () override
- virtual bool Equals (Object<sup>^</sup> obj) override
- virtual Int32 CompareTo (Object<sup>^</sup> obj)

# **Properties**

- bool Valid [get]
- unsigned int Entry [get]
- unsigned short ID [get]
- System::String^ SN [get]
- unsigned int TypeValue [get]
- System::String^ Type [get]
- HeadstageTypeEnum HeadstageType [get]
- System::String \(^\) UserDefinedName [get]
- int NumberOfAnalogChannels [get]
- int NumberOfStimulationChannels [get]
- W2100\_StimulusParametersNet<sup>\(\Lambda\)</sup> StimulusParameters [get]
- bool HasIMU [get]
- bool W16lsW14 [get]
- bool HasOptoCurrentMessurement [get]

#### 11.130.1 Member Enumeration Documentation

# 11.130.1.1 HeadstageTypeEnum enum HeadstageTypeEnum [strong]

#### Enumerator

Unknown	
MeasuringOnly	
OpticalStimulation	
ElectricalStimulation	

#### 11.130.2 Constructor & Destructor Documentation

#### 11.130.3 Member Function Documentation

```
11.130.3.1 CompareTo() virtual Int32 CompareTo (
Object^ obj ) [virtual]
```

```
11.130.3.2 Equals() virtual bool Equals (
Object^ obj ) [override], [virtual]
```

```
11.130.3.3 ToString() virtual System::String ^ ToString ( ) [override], [virtual]
```

# 11.130.4 Property Documentation

11.130.4.1 Entry unsigned int Entry [get]

11.130.4.2 HasIMU bool HasIMU [get]

```
11.130.4.3 HasOptoCurrentMessurement bool HasOptoCurrentMessurement [get]
11.130.4.4 HeadstageType HeadstageTypeEnum HeadstageType [get]
11.130.4.5 ID unsigned short ID [get]
\textbf{11.130.4.6} \quad \textbf{NumberOfAnalogChannels} \quad \texttt{int NumberOfAnalogChannels} \quad \texttt{[get]}
11.130.4.7 NumberOfStimulationChannels int NumberOfStimulationChannels [get]
11.130.4.8 SN System:: String^ SN [get]
11.130.4.9 StimulusParameters W2100_StimulusParametersNet^ StimulusParameters [get]
11.130.4.10 Type System:: String^ Type [get]
11.130.4.11 TypeValue unsigned int TypeValue [get]
11.130.4.12 UserDefinedName System:: String^ UserDefinedName [get]
11.130.4.13 Valid bool Valid [get]
11.130.4.14 W16IsW14 bool W16IsW14 [get]
```

# 11.131 HeadstageIDTypeObject Class Reference

#### **Public Member Functions**

- HeadstageIDTypeObject (HeadStageIDType^ idType)
- virtual String \(^{\text{ToString}}\) () override
- virtual bool Equals (Object<sup>∧</sup> obj) override
- virtual int GetHashCode () override

#### **Public Attributes**

- HeadStageIDType ^ \_IdType
- String ^ \_AdditionalText

# **Properties**

- String^ AdditionalText [get, set]

#### 11.131.1 Constructor & Destructor Documentation

```
11.131.1.1 HeadstageIDTypeObject() HeadstageIDTypeObject ( HeadStageIDType^ idType )
```

#### 11.131.2 Member Function Documentation

```
11.131.2.1 Equals() virtual bool Equals (
Object^ obj ) [override], [virtual]
```

```
11.131.2.2 GetHashCode() virtual int GetHashCode ( ) [override], [virtual]
```

```
11.131.2.3 ToString() virtual String ^{\wedge} ToString ( ) [override], [virtual]
```

#### 11.131.3 Member Data Documentation

```
\textbf{11.131.3.1} \quad \textbf{\_AdditionalText} \quad \texttt{String} \; \land \; \textbf{\_AdditionalText}
```

```
11.131.3.2 _ldType HeadStageIDType ^ _IdType
```

### 11.131.4 Property Documentation

```
11.131.4.1 AdditionalText String^ AdditionalText [get], [set]
```

```
11.131.4.2 IdType HeadStageIDType^ IdType [get]
```

# 11.132 HeadStageIDTypeState Class Reference

### **Properties**

- unsigned int State [get]
- HeadStageIDType [get]
- bool ControlState [get]
- bool DataState [get]

### 11.132.1 Property Documentation

```
11.132.1.1 ControlState bool ControlState [get]
```

11.132.1.2 DataState bool DataState [get]

**11.132.1.3 IdType** HeadStageIDType^ IdType [get]

11.132.1.4 State unsigned int State [get]

#### 11.133 mkfilterNet Class Reference

#### **Static Public Member Functions**

- static int mkfilter (String<sup>^</sup> filtertype, double value, String<sup>^</sup> passtype, int order, double alpha1, double alpha2, [System::Runtime::InteropServices::Out] array< double >^% xcoeffs, [System::Runtime::InteropServices::Out] array< double >^% ycoeffs)
- static int mkfilter\_MCS (int SamplesPerSecond, double R1, double R2, double C, double Amplification, double Correction, [System::Runtime::InteropServices::Out] array< double >^% xcoeffs, [System::Runtime::
  InteropServices::Out] array< double >^% ycoeffs)
- static int mkfilter\_MCS (int SamplesPerSecond, double R1, double R2, double C, double Correction, [System::Runtime::InteropServices::Out] array< double >^% xcoeffs, [System::Runtime::InteropServices::Out] array< double >^% ycoeffs)
- static int mkfilter\_MCS\_k (int SamplesPerSecond, double R1, double R2, double C, double Amplification, double Correction, [System::Runtime::InteropServices::Out] array< double >^% coeffs)
- static int mkfilter\_MCS\_k (int SamplesPerSecond, double R1, double R2, double C, double Correction, [System::Runtime::InteropServices::Out] array< double >^% coeffs)
- static void mkfilter\_coef\_in\_one\_set (int n, [System::Runtime::InteropServices::In] array< double >^ xcoeffs, [System::Runtime::InteropServices::Out] array< double >^% out\_coeffs)
- static void mkfilter\_scale\_coef\_in\_one\_set (int n, double scale, [System::Runtime::InteropServices::In] array< double >^ xcoeffs, [System::Runtime::InteropServices::In] array< double >^ ycoeffs, [System::

  Runtime::InteropServices::Out] array< double >^% out\_coeffs)
- static void mkfilter\_normalize\_coeffs\_short (short maxvalue, [System::Runtime::InteropServices::In] array
   double >^ coeffs, [System::Runtime::InteropServices::Out] array< short >^% out\_coeffs)
- static void mkfilter\_normalize\_coeffs\_int (int maxvalue, [System::Runtime::InteropServices::In] array< double >^ coeffs, [System::Runtime::InteropServices::Out] array< int >^% out coeffs)
- static void mkfilter\_normalize\_scale\_coeffs\_int (int maxvalue, [System::Runtime::InteropServices::In] array
   double >^ coeffs, [System::Runtime::InteropServices::Out] array< int >^% out coeffs)
- static double mkfilter\_highpass\_coeff (int SamplesPerSecond, double Frequency)
- static double mkfilter\_highpass\_k (int SamplesPerSecond, double Frequency)
- static double mkfilter\_highpass\_frequency\_from\_coeff (int SamplesPerSecond, double coeff)
- static double mkfilter\_highpass\_frequency\_from\_k (int SamplesPerSecond, double k)

# 11.133.1 Member Function Documentation

```
11.133.1.2 mkfilter_coef_in_one_set() static void mkfilter_coef_in_one_set (
              int n_{i}
              [System::Runtime::InteropServices::In] array< double >^{\land} xcoeffs,
              [System::Runtime::InteropServices::In] array< double >^{\wedge} ycoeffs,
              [System::Runtime::InteropServices::Out] \ array<\ double > ^% \ out\_coeffs ) \ [static]
\textbf{11.133.1.3} \quad \textbf{mkfilter\_highpass\_coeff()} \quad \texttt{static double mkfilter\_highpass\_coeff} \ (
              int SamplesPerSecond,
              double Frequency ) [static]
11.133.1.4 mkfilter_highpass_frequency_from_coeff() static double mkfilter_highpass_frequency_←
from_coeff (
              int SamplesPerSecond,
              double coeff ) [static]
11.133.1.5 mkfilter_highpass_frequency_from_k() static double mkfilter_highpass_frequency_from←
_k (
              int SamplesPerSecond,
              double k ) [static]
11.133.1.6 mkfilter_highpass_k() static double mkfilter_highpass_k (
              int SamplesPerSecond,
              double Frequency ) [static]
11.133.1.7 mkfilter_MCS() [1/2] static int mkfilter_MCS (
              int SamplesPerSecond,
              double R1,
              double R2,
              double C_{\bullet}
              double Amplification,
              double Correction,
              [System::Runtime::InteropServices::Out] array< double >^% xcoeffs,
              [System::Runtime::InteropServices::Out] array<br/> double >^{\%} ycoeffs ) [static]
11.133.1.8 mkfilter_MCS() [2/2] static int mkfilter_MCS (
              int SamplesPerSecond,
              double R1,
              double R2,
              double C,
              double Correction,
              [System::Runtime::InteropServices::Out] array< double >^% xcoeffs,
              [System::Runtime::InteropServices::Out] array< double >^{\%} ycoeffs ) [static]
```

```
11.133.1.9 mkfilter_MCS_k() [1/2] static int mkfilter_MCS_k (
              int SamplesPerSecond,
             double R1,
             double R2,
             double C,
             double Amplification,
             double Correction,
             [System::Runtime::InteropServices::Out] array< double >^{\%} coeffs ) [static]
11.133.1.10 mkfilter\_MCS\_k() [2/2] static int mkfilter\_MCS\_k (
             int SamplesPerSecond,
             double R1,
             double R2,
             double C_{\bullet}
             double Correction,
              [System::Runtime::InteropServices::Out] array< double >^{\%} coeffs ) [static]
11.133.1.11 mkfilter_normalize_coeffs_int() static void mkfilter_normalize_coeffs_int (
             int maxvalue,
             [System::Runtime::InteropServices::In] array< double >^{\wedge} coeffs,
              [System::Runtime::InteropServices::Out] array< int >^% out_coeffs ) [static]
11.133.1.12 mkfilter_normalize_coeffs_short() static void mkfilter_normalize_coeffs_short (
             short maxvalue.
              [System::Runtime::InteropServices::In] array< double >^{\wedge} coeffs,
              [System::Runtime::InteropServices::Out] array< short >^% out_coeffs) [static]
11.133.1.13 mkfilter normalize scale coeffs int() static void mkfilter_normalize_scale_coeffs_int
(
             int maxvalue,
              [System::Runtime::InteropServices::In] array< double >^{\land} coeffs,
              [System::Runtime::InteropServices::Out] array< int >^% out_coeffs ) [static]
11.133.1.14 mkfilter_scale_coef_in_one_set() static void mkfilter_scale_coef_in_one_set (
             int n_{i}
             double scale,
              [System::Runtime::InteropServices::In] array< double >^{\land} xcoeffs,
              [System::Runtime::InteropServices::In] array< double >^{\land} ycoeffs,
              [System::Runtime::InteropServices::Out] \ array<\ double > ^\% \ out\_coeffs \ ) \ [static]
```

#### 11.134 CRoboDeviceNet::RoboMainLowLevelCommands Class Reference

#### **Public Member Functions**

- · void SetParameter (unsigned short command, unsigned short index, unsigned int value)
- · void SetParameter (unsigned short command, unsigned short index, unsigned int value1, unsigned int value2)
- void SetUserParameter (unsigned short index, unsigned int value)

Stores persistently 32 bit integer values on RoboMain

· void SetUserParameter (unsigned short index, int value)

Stores persistently 32 bit integer values on RoboMain

- void GetParameter (unsigned short command, unsigned short index, [System::Runtime::InteropServices::←
  Out]unsigned int% value)
- void GetParameter (unsigned short command, unsigned short index, [System::Runtime::InteropServices::
   Out]unsigned int% value1, [System::Runtime::InteropServices::Out]unsigned int% value2)
- $\bullet \ \ void\ Get User Parameter\ (unsigned\ short\ index,\ [System::Runtime::InteropServices::Out] unsigned\ int\%\ value)$

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void GetUserParameter (unsigned short index, [System::Runtime::InteropServices::Out]int% value)

Reads 32 bit integer values stored persistently on RoboMain

- void FindReferencePhase0 (unsigned char busaddress, char axes)
- void FindReferencePhase0 (unsigned char busaddress, char axes, int timeout)
- unsigned char HasRef (unsigned char busaddress, char axes)
- void SetHWRevision (unsigned int revision)
- unsigned int GetHWRevision ()
- void SetHWConfig (unsigned int config)
- unsigned int GetHWConfig ()
- void SetMinPressureWaitTime (unsigned int t)
- unsigned int GetMinPressureWaitTime ()
- void SetMinPressure (unsigned int pressure)
- unsigned int GetMinPressure ()
- void SetMaxPressureWaitTime (unsigned int t)
- unsigned int GetMaxPressureWaitTime ()
- void SetMinNoPressureWaitTime (unsigned int t)
- unsigned int GetMinNoPressureWaitTime ()
- void SetMaxNoPressure (unsigned int pressure)
- unsigned int GetMaxNoPressure ()
- void SetMaxNoPressureWaitTime (unsigned int t)
- unsigned int GetMaxNoPressureWaitTime ()
- void SetSearchReferenceMethod (unsigned char busaddress, char axes, unsigned int method)
- unsigned int GetSearchReferenceMethod (unsigned char busaddress, char axes)
- void SetSearchReferenceOffsetPos (unsigned char busaddress, char axes, int offsetpos)
- int GetSearchReferenceOffsetPos (unsigned char busaddress, char axes)
- void SetSearchReferenceFastSpeed (unsigned char busaddress, char axes, unsigned short speed)
- unsigned short GetSearchReferenceFastSpeed (unsigned char busaddress, char axes)
- void SetSearchReferenceFastAccel (unsigned char busaddress, char axes, unsigned short accel)
- unsigned short GetSearchReferenceFastAccel (unsigned char busaddress, char axes)
- void SetSearchReferenceFineSpeed (unsigned char busaddress, char axes, unsigned short speed)
- unsigned short GetSearchReferenceFineSpeed (unsigned char busaddress, char axes)
- void SetSearchReferenceFineAccel (unsigned char busaddress, char axes, unsigned short accel)
- unsigned short GetSearchReferenceFineAccel (unsigned char busaddress, char axes)
- void SetSearchReferenceMoveOut (unsigned char busaddress, char axes, int move)
- int GetSearchReferenceMoveOut (unsigned char busaddress, char axes)
- void SetAxisConfig (unsigned char busaddress, char axes, unsigned int config)
- unsigned int GetAxisConfig (unsigned char busaddress, char axes)
- void GetPhases (unsigned char busaddress, char axes, [System::Runtime::InteropServices::Out] unsigned short% phase0, [System::Runtime::InteropServices::Out] unsigned short% lastphase)

#### 11.134.1 Member Function Documentation

```
11.134.1.1 FindReferencePhaseO() [1/2] void FindReferencePhaseO (
            unsigned char busaddress,
            char axes )
11.134.1.2 FindReferencePhaseO() [2/2] void FindReferencePhaseO (
            unsigned char busaddress,
            char axes,
            int timeout )
11.134.1.3 GetAxisConfig() unsigned int GetAxisConfig (
            unsigned char busaddress,
            char axes )
11.134.1.4 GetHWConfig() unsigned int GetHWConfig ( )
11.134.1.5 GetHWRevision() unsigned int GetHWRevision ()
11.134.1.6 GetMaxNoPressure() unsigned int GetMaxNoPressure ( )
11.134.1.7 GetMaxNoPressureWaitTime() unsigned int GetMaxNoPressureWaitTime ( )
11.134.1.8 GetMaxPressureWaitTime() unsigned int GetMaxPressureWaitTime ()
11.134.1.9 GetMinNoPressureWaitTime() unsigned int GetMinNoPressureWaitTime ( )
```

```
11.134.1.10 GetMinPressure() unsigned int GetMinPressure ( )
11.134.1.11 GetMinPressureWaitTime() unsigned int GetMinPressureWaitTime ( )
11.134.1.12 GetParameter() [1/2] void GetParameter (
             unsigned short command,
             unsigned short index,
             [{\tt System::Runtime::InteropServices::Out}] \ {\tt unsigned int \$} \ {\tt value} \ )
11.134.1.13 GetParameter() [2/2] void GetParameter (
             unsigned short command,
             unsigned short index,
             [System::Runtime::InteropServices::Out] unsigned int% value1,
             [System::Runtime::InteropServices::Out] unsigned int% value2 )
11.134.1.14 GetPhases() void GetPhases (
             unsigned char busaddress,
             char axes,
             [System::Runtime::InteropServices::Out] unsigned short% phase0,
             [System::Runtime::InteropServices::Out] unsigned short% lastphase )
11.134.1.15 GetSearchReferenceFastAccel() unsigned short GetSearchReferenceFastAccel (
             unsigned char busaddress,
             char axes )
11.134.1.16 GetSearchReferenceFastSpeed() unsigned short GetSearchReferenceFastSpeed (
             unsigned char busaddress,
             char axes )
11.134.1.17 GetSearchReferenceFineAccel() unsigned short GetSearchReferenceFineAccel (
             unsigned char busaddress,
             char axes )
```

Reads 32 bit integer values stored persistently on RoboMain

intention: provide free persistent user memory space on motor controller

#### **Parameters**

index	address offset of parameter; range: 015
value	data buffer

```
11.134.1.23 GetUserParameter() [2/2] void GetUserParameter (
unsigned short index,

[System::Runtime::InteropServices::Out] unsigned int% value )
```

[System::Runtime::InteropServices::Out] int% value )

Reads 32 bit integer values stored persistently on RoboMain

intention: provide free persistent user memory space on motor controller

### **Parameters**

index	address offset of parameter; range: 015
value	data buffer

```
11.134.1.24 HasRef() unsigned char HasRef (
            unsigned char busaddress,
             char axes )
11.134.1.25 SetAxisConfig() void SetAxisConfig (
            unsigned char busaddress,
            char axes,
             unsigned int config )
11.134.1.26 SetHWConfig() void SetHWConfig (
             unsigned int config )
11.134.1.27 SetHWRevision() void SetHWRevision (
            unsigned int revision )
11.134.1.28 SetMaxNoPressure() void SetMaxNoPressure (
            unsigned int pressure )
11.134.1.29 SetMaxNoPressureWaitTime() void SetMaxNoPressureWaitTime (
            unsigned int t )
11.134.1.30 SetMaxPressureWaitTime() void SetMaxPressureWaitTime (
             unsigned int t )
11.134.1.31 SetMinNoPressureWaitTime() void SetMinNoPressureWaitTime (
            unsigned int t )
11.134.1.32 SetMinPressure() void SetMinPressure (
             unsigned int pressure )
```

```
11.134.1.33 SetMinPressureWaitTime() void SetMinPressureWaitTime (
             unsigned int t )
11.134.1.34 SetParameter() [1/2] void SetParameter (
             unsigned short command,
             unsigned short index,
             unsigned int value )
11.134.1.35 SetParameter() [2/2] void SetParameter (
            unsigned short command,
             unsigned short index,
             unsigned int value1,
             unsigned int value2)
11.134.1.36 SetSearchReferenceFastAccel() void SetSearchReferenceFastAccel (
             unsigned char busaddress,
             char axes,
             unsigned short accel )
11.134.1.37 SetSearchReferenceFastSpeed() void SetSearchReferenceFastSpeed (
             unsigned char busaddress,
             char axes,
             unsigned short speed )
11.134.1.38 SetSearchReferenceFineAccel() void SetSearchReferenceFineAccel (
             unsigned char busaddress,
             char axes,
             unsigned short accel )
11.134.1.39 SetSearchReferenceFineSpeed() void SetSearchReferenceFineSpeed (
             unsigned char busaddress,
             char axes,
             unsigned short speed )
```

# $\textbf{11.134.1.40} \quad \textbf{SetSearchReferenceMethod()} \quad \texttt{void SetSearchReferenceMethod} \quad \textbf{(}$

```
unsigned char busaddress,
char axes,
unsigned int method )
```

# $\textbf{11.134.1.41} \quad \textbf{SetSearchReferenceMoveOut()} \quad \texttt{void SetSearchReferenceMoveOut} \quad \textbf{(}$

```
unsigned char busaddress,
char axes,
int move )
```

### 11.134.1.42 SetSearchReferenceOffsetPos() void SetSearchReferenceOffsetPos (

```
unsigned char busaddress,
char axes,
int offsetpos )
```

### 11.134.1.43 SetUserParameter() [1/2] void SetUserParameter (

```
unsigned short index,
int value )
```

Stores persistently 32 bit integer values on RoboMain

intention: provide free persistent user memory space on RoboMain

### **Parameters**

index	address offset of parameter; range: 015
value	data to be stored

# $\textbf{11.134.1.44} \quad \textbf{SetUserParameter() [2/2]} \quad \texttt{void SetUserParameter ()}$

```
unsigned short index,
unsigned int value )
```

Stores persistently 32 bit integer values on RoboMain

intention: provide free persistent user memory space on RoboMain

### **Parameters**

index	(	address offset of parameter; range: 015
value	,	data to be stored

#### 11.135 CRoboStatorDeviceNet::RoboMainStatorLowLevelCommands Class Reference

#### **Public Member Functions**

- void FindReferencePhase0XY ()
- void FindReferencePhase0XY (int timeout)

#### 11.135.1 Member Function Documentation

```
11.135.1.1 FindReferencePhaseOXY() [1/2] void FindReferencePhaseOXY ( )
```

### 11.136 CMeaAudioFunctionNet::s\_setaudionet Struct Reference

#### **Public Attributes**

- · int channel
- · int amplification

#### 11.136.1 Member Data Documentation

```
11.136.1.1 amplification int amplification
```

11.136.1.2 channel int channel

# 11.137 CStimulusFunctionNet::SidebandData Class Reference

#### **Public Member Functions**

- SidebandData ()
- ∼SidebandData ()

Destructor: called by Dispose()

• !SidebandData ()

Finalizer: called by GC before collecting

### **Properties**

```
    array< int32_t >^ Sideband [get]
    array< uint64_t >^ Duration [get]
```

#### 11.137.1 Constructor & Destructor Documentation

```
11.137.1.1 SidebandData() SidebandData ()
```

```
11.137.1.2 \simSidebandData() \simSidebandData ()
```

Destructor: called by Dispose()

```
11.137.1.3 "!SidebandData() !SidebandData ( )
```

Finalizer: called by GC before collecting

### 11.137.2 Property Documentation

```
11.137.2.1 Duration array< uint64_t>^{\wedge} Duration [get]
```

```
\textbf{11.137.2.2} \quad \textbf{Sideband} \quad \texttt{array} < \; \texttt{int32\_t} > ^{\wedge} \; \texttt{Sideband} \quad \texttt{[get]}
```

### 11.138 StgStatusNet Class Reference

# **Static Public Member Functions**

- static StgStatusNet ^ FromIntPtr (IntPtr stgstatus)
- static StgStatusNet ^ FromPtr (stgstatus\_t \*stgstatus)

#### **Public Attributes**

- array< Stg200xTriggerStatusEnumNet > ^ TiggerStatus
- array< uint32\_t > ^ ListOfChangedTriggers

#### 11.138.1 Member Function Documentation

 $\textbf{11.138.2.1} \quad \textbf{ListOfChangedTriggers} \quad \texttt{array} < \texttt{uint} \ 32\_t > \ ^ \land \ \texttt{ListOfChangedTriggers}$ 

11.138.2.2 TiggerStatus array<Stg200xTriggerStatusEnumNet> ^ TiggerStatus

### 11.139 CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData Class Reference

### **Public Member Functions**

- StimulusDeviceDataAndUnrolledData ()
- ~StimulusDeviceDataAndUnrolledData ()

Destructor: called by Dispose()

• !StimulusDeviceDataAndUnrolledData ()

Finalizer: called by GC before collecting

#### **Properties**

```
    array< uint8 t > DeviceData [get]
```

- int DeviceDataLength [get]
- array< int32\_t >^ UnrolledAmplitude [get]
- array< uint32\_t >^ UnrolledSync [get]
- array< uint64\_t >^ UnrolledDuration [get]

### 11.139.1 Constructor & Destructor Documentation

```
11.139.1.1 StimulusDeviceDataAndUnrolledData() StimulusDeviceDataAndUnrolledData ()
11.139.1.2 ~StimulusDeviceDataAndUnrolledData() ~StimulusDeviceDataAndUnrolledData ()
Destructor: called by Dispose()
11.139.1.3 "!StimulusDeviceDataAndUnrolledData() !StimulusDeviceDataAndUnrolledData ()
Finalizer: called by GC before collecting
11.139.2 Property Documentation
11.139.2.1 DeviceData array< uint8_t>^ DeviceData [get]
11.139.2.2 DeviceDataLength int DeviceDataLength [get]
11.139.2.3 UnrolledAmplitude array< int32_t>^ UnrolledAmplitude [get]
\textbf{11.139.2.4} \quad \textbf{UnrolledDuration} \quad \texttt{array} < \ \texttt{uint64\_t} > ^ \land \ \texttt{UnrolledDuration} \quad \texttt{[get]}
\textbf{11.139.2.5} \quad \textbf{UnrolledSync} \quad \texttt{array} < \text{uint32\_t} > ^ \land \texttt{UnrolledSync} \quad \texttt{[get]}
11.140 usbSetupPacket_t Class Reference
```

### **Public Attributes**

- uint8\_t bmRequestType
- uint8\_t bRequest
- uint16 t wValue
- uint16\_t wlndex
- uint16\_t wLength

#### 11.140.1 Member Data Documentation

11.140.1.1 bmRequestType uint8\_t bmRequestType

11.140.1.2 bRequest uint8\_t bRequest

11.140.1.3 windex uint16\_t wIndex

11.140.1.4 wLength uint16\_t wLength

**11.140.1.5 wValue** uint16\_t wValue

### 11.141 W2100\_StimulusParametersNet Struct Reference

# **Public Attributes**

- int DACResolution
- int TimeResolutionInNanoSeconds
- int VoltageRangeInMicroVolt
- int VoltageResolutionInMicroVolt
- int CurrentRangeInNanoAmp
- int CurrentResolutionInNanoAmp

### 11.141.1 Member Data Documentation

 $\textbf{11.141.1.1} \quad \textbf{CurrentRangeInNanoAmp} \quad \texttt{int CurrentRangeInNanoAmp}$ 

### 11.141.1.2 CurrentResolutionInNanoAmp int CurrentResolutionInNanoAmp

- 11.141.1.3 DACResolution int DACResolution
- 11.141.1.4 TimeResolutionInNanoSeconds int TimeResolutionInNanoSeconds
- $\textbf{11.141.1.5} \quad \textbf{VoltageRangeInMicroVolt} \quad \texttt{int VoltageRangeInMicroVolt}$
- 11.141.1.6 VoltageResolutionInMicroVolt int VoltageResolutionInMicroVolt

# Index

!CDacCalibrationFunctionNet	CWarnerUssingDeviceNet, 536
CDacCalibrationFunctionNet, 50	!CWarnerUssingFunctionNet
!CDigOutStimulatorFunctionNet	CWarnerUssingFunctionNet, 539
CDigOutStimulatorFunctionNet, 59	!CWarnerValveControllerDeviceNet
!CExternDTesterDeviceNet	CWarnerValveControllerDeviceNet, 557
CExternDTesterDeviceNet, 64	!CWarnerValveControllerDeviceTesterFunctionNet
!CGrapheneFunctionNet	CWarnerValveControllerDeviceTesterFunctionNet,
CGrapheneFunctionNet, 102	577
!CInterfaceboard2FunctionNet	!SidebandData
CInterfaceboard2FunctionNet, 115	CStimulusFunctionNet::SidebandData, 612
!CInterfaceboardFunctionNet	!StimulusDeviceDataAndUnrolledData
CInterfaceboardFunctionNet, 117	CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData,
!CLIH3DeviceNet	614
CLIH3DeviceNet, 120	_AdditionalText
!CMEA2100x256FunctionNet	HeadstageIDTypeObject, 599
CMEA2100x256FunctionNet, 259	_ldType
!CMcsUsbFunctionNet	HeadstageIDTypeObject, 600
CMcsUsbFunctionNet, 228	~CCMOSMeaDeviceNet
!CMcsUsbListNet	CCMOSMeaDeviceNet, 45
CMcsUsbListNet, 235	$\sim$ CChannelTestDeviceNet
!CMcsUsbNet	CChannelTestDeviceNet, 33
CMcsUsbNet, 241	$\sim$ CCreateFilterNet
!CMeFunctionNet	CCreateFilterNet, 48
CMeFunctionNet, 293	$\sim$ CDacCalibrationFunctionNet
!CMeaCleanDeviceNet	CDacCalibrationFunctionNet, 50
CMeaCleanDeviceNet, 265	$\sim$ CDigOutStimulatorFunctionNet
!CMeaCoatDeviceNet	CDigOutStimulatorFunctionNet, 59
CMeaCoatDeviceNet, 269	$\sim$ CExternDTesterDeviceNet
!CMultiBatteryChargerDeviceNet	CExternDTesterDeviceNet, 64
CMultiBatteryChargerDeviceNet, 295	~CFilterCoefficientsNet
!CMultiwellCallbackFunctionNet	CFilterCoefficientsNet, 66
CMultiwellCallbackFunctionNet, 302	~CFilterPropertyNet
!CMultiwellDeviceNet	CFilterPropertyNet, 72
CMultiwellDeviceNet, 304	~CFluidControlDeviceNet
!CMultiwellOptoStimFunctionNet	CFluidControlDeviceNet, 74
CMultiwellOptoStimFunctionNet, 310	$\sim$ CGenericDevelopDeviceNet
!CPPCFunctionNet	CGenericDevelopDeviceNet, 88
CPPCFunctionNet, 344	$\sim$ CGilsonDeviceNet
!CPedoterDeviceNet	CGilsonDeviceNet, 99
CPedoterDeviceNet, 325	$\sim$ CGrapheneFunctionNet
!CPositionIIDeviceNet	CGrapheneFunctionNet, 102
CPositionIIDeviceNet, 331	~CInterfaceboard2FunctionNet
!CPositionImpDeviceNet	CInterfaceboard2FunctionNet, 115
CPositionImpDeviceNet, 339	~CInterfaceboardFunctionNet
!CProgramPressureCurveNet	CInterfaceboardFunctionNet, 117
_	~CLIH3DeviceNet
CProgramPressureCurveNet, 358 !CPulseGeneratorFunctionNet	
	CLIH3DeviceNet, 119
CPulseGeneratorFunctionNet, 359	~CMEA2100x256FunctionNet
!CRFFunctionNet	CMEA2100x256FunctionNet, 259
CRFFunctionNet, 367	~CMcsBusNet
!CSCUFunctionNet	CMcsBusNet, 164
CSCUFunctionNet, 420	~CMcsBus_AxisParametersNet
!CTEERFunctionNet	CMcsBus_AxisParametersNet, 125
CTEERFunctionNet, 510	~CMcsBus_ExtensionNet
!CWarnerUssingDeviceNet	CMcsBus_ExtensionNet, 127

~CMcsBus_FYIExtensionNet	$\sim$ CPositionIIDeviceNet
CMcsBus_FYIExtensionNet, 128	CPositionIIDeviceNet, 331
~CMcsBus_MotorControlNet	$\sim$ CPositionImpDeviceNet
CMcsBus_MotorControlNet, 132	CPositionImpDeviceNet, 339
~CMcsBus_SensorNet	$\sim$ CProgramPressureCurveNet
CMcsBus_SensorNet, 148	CProgramPressureCurveNet, 357
~CMcsBus_TempSensorNet	$\sim$ CPulseGeneratorFunctionNet
CMcsBus_TempSensorNet, 157	CPulseGeneratorFunctionNet, 359
~CMcsBus_VoltageModeNet	~CRFFunctionNet
CMcsBus_VoltageModeNet, 160	CRFFunctionNet, 367
~CMcsUsbDacqNet	~CRetinaLedDeviceNet
CMcsUsbDacqNet, 173	CRetinaLedDeviceNet, 365
~CMcsUsbFactoryNet	~CRoboDeviceNet
CMcsUsbFactoryNet, 220	CRoboDeviceNet, 391
~CMcsUsbFunctionNet	~CRoboFluidDeviceNet
CMcsUsbFunctionNet, 228	CRoboFluidDeviceNet, 403
~CMcsUsbListEntryNet	~CSCUFunctionNet
CMcsUsbListEntryNet, 229	CSCUFunctionNet, 420
~CMcsUsbListNet	~CSafeISDeviceNet
CMcsUsbListNet, 235	
~CMcsUsbNet	CSafeISDeviceNet, 415
CMcsUsbNet, 241	~CStg200xBasicNet
,	CStg200xBasicNet, 439
~CMeFunctionNet	~CStg200xDownloadNet
CMeFunctionNet, 293	CStg200xDownloadNet, 475
~CMeaCleanDeviceNet	~CSw2to64DeviceNet
CMeaCleanDeviceNet, 264	CSw2to64DeviceNet, 493
~CMeaCoatDeviceNet	~CTEERFunctionNet
CMeaCoatDeviceNet, 269	CTEERFunctionNet, 510
~CMeaDeviceNet	~CTEERMachineDeviceNet
CMeaDeviceNet, 275	CTEERMachineDeviceNet, 518
~CMeaImpedanceDeviceNet	~CTcxDeviceNet
CMealmpedanceDeviceNet, 287	CTcxDeviceNet, 497
$\sim$ CMeaSwitchDeviceNet	~CWarnerUssingDeviceNet
CMeaSwitchDeviceNet, 290	CWarnerUssingDeviceNet, 536
$\sim$ CMeaUSBDeviceNet	$\sim$ CWarnerUssingFunctionNet
CMeaUSBDeviceNet, 292	CWarnerUssingFunctionNet, 539
$\sim$ CMultiBatteryChargerDeviceNet	$\sim$ CWarnerValveControllerDeviceNet
CMultiBatteryChargerDeviceNet, 295	CWarnerValveControllerDeviceNet, 557
$\sim$ CMultiwellCallbackFunctionNet	$\sim$ CWarnerValveControllerDeviceTesterFunctionNet
CMultiwellCallbackFunctionNet, 302	CWarnerValveControllerDeviceTesterFunctionNet,
$\sim$ CMultiwellDeviceNet	577
CMultiwellDeviceNet, 304	$\sim$ DriverVersionNet
$\sim$ CMultiwellOptoStimFunctionNet	DriverVersionNet, 588
CMultiwellOptoStimFunctionNet, 310	$\sim$ SidebandData
~CNF_GenDeviceNet	CStimulusFunctionNet::SidebandData, 612
CNF GenDeviceNet, 314	~StimulusDeviceDataAndUnrolledData
~COkuvisionStimulatorDeviceNet	CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData,
COkuvisionStimulatorDeviceNet, 320	614
~CPPCFunctionNet	
CPPCFunctionNet, 344	A
~CPathIdentDeviceNet	CFilterCoefficientsNet, 67
CPathIdentDeviceNet, 324	A1
~CPedoterDeviceNet	CFilterCoefficientsNet, 67
CPedoterDeviceNet, 325	A2
~CPeristalticPumpDeviceNet	CFilterCoefficientsNet, 67
CPeristalticPumpDeviceNet, 326	AdditionalText
~CPgaDeviceNet	HeadstageIDTypeObject, 600
CPgaDeviceNet, 327	AddLoopEntry
or yapevicervet, 321	CRetinal edDeviceNet 365

AddSelectedChannelsQueue CMcsUsbDacqNet, 173, 174, 176	BesselFilterHighPassNet, 30 BesselFilterLowPassNet, 30
AddSoftwareKey	BesselFilterLowPassNet, 31
CMcsUsbNet, 241	bmRequestType
AddTableEntry	usbSetupPacket_t, 615
CRetinaLedDeviceNet, 365	BOOST BIT
Altera	CW2100_StimulatorFunctionNet, 534
FirmwareDestinationNames, 593	Bootstrap
	FirmwareDestinationNames, 593
amplification	
CMeaAudioFunctionNet::s_setaudionet, 611	bRequest
CW2100_FunctionNet::AudioChannelsNet, 29	usbSetupPacket_t, 615
AmplifierSettle	BurnAdcOffset
CIntanMea_FunctionNet, 113	COctoPotDeviceNet, 316
AnalogGain	BurnDacOffset
CMeaDeviceNet, 280	CDacCalibrationFunctionNet, 50
ApplyGains	COctoPotDeviceNet, 316
CPgaDeviceNet, 328	BUS1_MCSBUS1
AreTransistorVoltagesSet	FirmwareDestinationNames, 593
CCMOSMea_FunctionNet, 36	BUS1_MCSBUS2
AssociateToThis	FirmwareDestinationNames, 593
CMcsUsbNet, 241	BusType
AutomaticAnalogOut	DeviceIdNet, 586
CSCUFunctionNet, 420	ButterworthFilterHighPassNet, 31
Axes I	ButterworthFilterHighPassNet, 31
CRoboDeviceNet, 398	ButterworthFilterLowPassNet, 32
Axes X	ButterworthFilterLowPassNet, 32
CRoboDeviceNet, 398	Battorworth moreow abortot, or
Axes Y	CalibrateThermocouple
CRoboDeviceNet, 398	CFluidControlDeviceNet, 75
	CTcxDeviceNet, 497
Axes_Z	CancelInternalCalibration
CRoboDeviceNet, 398	CTEERFunctionNet, 510
Axis_I	CancelPoolLoop
CRoboDeviceNet, 398	CRoboDeviceNet, 391
Axis_X	CancelPoolLoopAndStopMovement
CRoboDeviceNet, 398	CRoboDeviceNet, 391
Axis_Y	CancelTableLoop
CRoboDeviceNet, 398	
Axis_Z	CRoboDacqNet, 377
CRoboDeviceNet, 398	CancelTableLoopAndStopTable
D	CRoboDacqNet, 377
B	CapacityTest
CFilterCoefficientsNet, 67	CMultiBatteryChargerDeviceNet, 295
B0	CatchAmpGetAdcMean
CFilterCoefficientsNet, 67	CMcsBus_SensorNet, 148
B1	CatchAmpGetAdcValue
CFilterCoefficientsNet, 67	CMcsBus_SensorNet, 148
B2	CatchAmpGetAdcValueH
CFilterCoefficientsNet, 67	CMcsBus_SensorNet, 148
BatteryState, 29	CatchAmpGetAdcValueL
Charge, 29	CMcsBus_SensorNet, 149
ChargeRegionString, 29	CatchAmpGetDacAmplitude
ChargeString, 29	CMcsBus_SensorNet, 149
Voltage, 30	CatchAmpGetDacEnable
VoltageString, 30	CMcsBus_SensorNet, 149
BcdDevice	CatchAmpGetDacOffset
DeviceIdNet, 586	CMcsBus_SensorNet, 149
BeginImpedanceCheck	CatchAmpGetPwmEnable
CIntanMea_FunctionNet, 113	CMcsBus_SensorNet, 149
BesselFilterHighPassNet, 30	CatchAmpSetDacAmplitude
DOGGOT INTERINGUE GOGINEL, OV	CatchAmpoetDacAmpiltude

CMocRus SonsorNot 140	PowerChip, 43
CMcsBus_SensorNet, 149	• •
CatchAmpSetDacEnable	SetADCInputOffset, 43
CMcsBus_SensorNet, 149	SetBath, 43
CatchAmpSetDacOffset	SetBathMode, 43
CMcsBus_SensorNet, 149	SetGate, 43
CatchAmpSetPwmEnable	SetGateFloating, 43
CMcsBus_SensorNet, 150	SetGateToVOP, 43
CChannelTestDeviceNet, 32	SetNeurochipMemoryData, 43
$\sim$ CChannelTestDeviceNet, 33	SetSourceBulk, 43
CChannelTestDeviceNet, 33	SetSourceDrain, 44
SetAmplitude, 33	SetSourceGate, 44
SetAttenuation, 33	SetStimulusSites, 44
SetFrequency, 33	UpdateTransistorVoltages, 44
SetWaveform, 33	VOPSTimerSetResetTimes, 44
CCMOSMea_FunctionNet, 33	CCMOSMeaDeviceNet, 44
AreTransistorVoltagesSet, 36	$\sim$ CCMOSMeaDeviceNet, 45
CCMOSMea_FunctionNet, 35, 36	CCMOSMeaDeviceNet, 45
ClearSTGOutput, 36	CMosMea, 47
DetectChipType, 36	GetAvailableBaseSamplerates, 45
EnableChannelsInGroup, 36	GetBaseSamplerate, 46
GetADCInputOffset, 36	GetChannelDataI16, 46
GetBath, 36	GetChannelDatal32, 46
GetBathMode, 36	GetChannelDataUI16, 46
GetEnabledChannelsInGroup, 37	GetChannelDataUI32, 46
GetGate, 37	GetCMOSDataDictionary, 46
GetGNDI, 37	SetBaseSamplerate, 46
GetGroupADCBits, 37	SetRegionOfInterests, 46
GetGroupChannelBitmaskBySelect, 37	Stimulus, 47
GetGroupChannelBitmaskHS1NCBathCurrent, 37,	UpdateChannelBlock, 47
38	CCMOSMeaDeviceNet::CRegionOfInterestRect, 363
GetGroupChannelBitmaskHS1NCCol2Current, 38	CRegionOfInterestRect, 363
GetGroupChannelBitmaskHS1NChipTemp, 38	DeepCopy, 363
GetGroupChannelBitmaskHS1Sidebands, 38	m Bottom, 364
GetGroupChannelBitmaskHS1TriggerStatus, 38,	m_Left, 364
39	m_Right, 364
GetGroupChannelBitmaskIFDigChannels, 39	m_Top, 364
GetGroupChannelBitmaskInterfaceADC, 39	CCreateFilterNet, 47
GetGroupChannelBitmaskPacketFrameContext, 39	$\sim$ CCreateFilterNet, 48
GetGroupChannelBitmaskSTG1DACSignal, 39, 40	CCreateFilterNet, 48
GetGroupDCOffset, 40	CutoffFrequency, 49
GetGroupID, 40	FindFilter, 48
GetGroupNumberOfChannels, 40	GetBiQuad, 48
GetGroupResolutionPerDigit, 40	GetBiQuads, 48
GetGroupSampleSize, 41	NumCoefSets, 49
GetGroupType, 41	Order, 49
GetGroupUnit, 41	SampleRate, 49
GetMaxNumOfColumns, 41	Scale, 49
GetNeurochipMemoryData, 41	CDacCalibrationFunctionNet, 49
GetNeurochipMemorySize, 42	!CDacCalibrationFunctionNet, 50
GetNumberOfSupportedGroups, 42	~CDacCalibrationFunctionNet, 50
GetSourceBulk, 42	BurnDacOffset, 50
GetSourceDrain, 42	CDacCalibrationFunctionNet, 50
GetSourceGate, 42	GetDacOffset, 50
GetStimulusSites, 42	SetDacOffset, 51
GetVDD3I, 42	CDacqGroupChannelGenericSelectionNet, 51
GetVDDI, 42	CDacqGroupChannelGenericSelectionNet, 51
IsChipPowered, 42	CDacqGroupChannelSelectionNet, 52
IsGateFloating, 42	CDacqGroupChannelSelectionNet, 52
.Jacob loaning, 12	Daugarapariarinologiotioni vot, oz

CDacqGroupChannelSelectionTemplateNet	Write, 64
CDacqGroupChannelSelectionTemplateNet< Dac-	Write2, 65
qGroupChannelEnumTemplateNet, Dac-	CFilterCoefficientsNet, 65
qGroupChannelEnumTemplate, CDevice-	~CFilterCoefficientsNet, 66
GroupChannelInfoTemplateNet $>$ , 53	A, 67
CDacqGroupChannelSelectionTemplateNet< Dac-	A1, 67
qGroupChannelEnumTemplateNet, Dac-	A2, 67
qGroupChannelEnumTemplate, CDevice-	B, 67
GroupChannelInfoTemplateNet >, 52	B0, 67
CDacqGroupChannelSelectionTemplateNet, 53	B1, 67
EnableChannelsInGroup, 53	B2, 67
GetDeviceGroupChannelInfos, 53	CFilterCoefficientsNet, 65, 66
GetEnabledChannelsInGroup, 53, 54	Equals, 66
GetGroupID, 54	SetAFormat, 66
GetGroupNumberOfChannels, 54	SetBFormat, 67
GetGroupSampleSize, 54	UintA1, 67
GetGroupType, 54	UintA2, 68
GetNumberOfSupportedGroups, 55	UintB0, 68
CDeviceGroupChannelInfoGenericNet, 55	UintB1, 68
CDeviceGroupChannelInfoGenericNet, 55	UintB2, 68
CDeviceGroupChannelInfoNet, 55	CFilterConfigurationNet, 68
CDeviceGroupChannelInfoNet, 56	CFilterConfigurationNet, 68
CDeviceGroupChannelInfoSCUNet, 56	EraseFilterParameterPermanent, 69
CDeviceGroupChannelInfoSCUNet, 56	GetHighpassFilterEnable, 69
CDeviceGroupChannelInfoTemplateNet	ResetHighpassFilter, 69
CDeviceGroupChannelInfoTemplateNet< Dacq-	SetFilterParameter, 69
GroupChannelEnumTemplateNet >, 57	SetFilterParameterPermanent, 69
CDeviceGroupChannelInfoTemplateNet< Dacq-	SetHighpassFilterEnable, 69
GroupChannelEnumTemplateNet >, 57	CFilterConfigurationRegisterNet, 70
CDeviceGroupChannelInfoTemplateNet, 57	CFilterConfigurationRegisterNet, 70
GroupID, 57	EraseFilterParameterPermanent, 70
GroupType, 57	SetFilterParameter, 71
NumberOfChannels, 57	SetFilterParameterPermanent, 71
CDeviceGroupChannelInfoW2100Net, 57	CFilterPropertyNet, 71
CDeviceGroupChannelInfoW2100Net, 58	~CFilterPropertyNet, 72
CDigOutStimulatorFunctionNet, 58	CFilterPropertyNet, 72
!CDigOutStimulatorFunctionNet, 59	CornerFrequency, 72
~CDigOutStimulatorFunctionNet, 59	CornerFrequencymHz, 72
CDigOutStimulatorFunctionNet, 59	FilterActive, 72
ClearChannel, 59	FilterBand, 73
GetGlobalRepeat, 59	FilterFamily, 73
GetNumberOfChannels, 60	FilterType, 73
GetStartTriggerSlope, 60	Order, 73
GetStopTriggerSlope, 60	ToString, 72
PrepareChannelData, 61	CFluidControlDeviceNet, 73
SendChannelData, 61	~CFluidControlDeviceNet, 74
SetGlobalRepeat, 61	CalibrateThermocouple, 75
SetStartTriggerSlope, 61	CFluidControlDeviceNet, 74
SetStopTriggerSlope, 62	GetAdc, 76
CEncapsulatorDeviceNet, 62	GetDigin, 76
CEncapsulatorDeviceNet, 63	GetDigout, 76
GetRoboFluidDevice, 63	GetPWM, 76
CExternDTesterDeviceNet, 63	GetReferenceTemperature, 76
!CExternDTesterDeviceNet, 64	GetSingleValve, 77
~CExternDTesterDeviceNet, 64	GetThermocoupleCalibration, 77
CExternDTesterDeviceNet, 64	GetThermocoupleNanovoltPerKelvin, 77
Read, 64	GetThermocoupleTemperature, 78
Read2, 64	GetValve, 78
	Gottairo, / C

McsBus_VoltageMode, 80	SetVoltageResolution, 107
SetDigout, 78	ChangeSerialNumber
SetPWM, 78	CMcsUsbFactoryNet, 220
SetSingleValve, 79	channel
SetThermocoupleNanovoltPerKelvin, 79	CMeaAudioFunctionNet::s_setaudionet, 611
SetValve, 79	CW2100_FunctionNet::AudioChannelsNet, 29
CFYIDeviceNet, 80	ChannelBlock_AvailFrames
CFYIDeviceNet, 80	CMcsUsbDacqNet, 176
FYIProgram, 81	ChannelBlock ReadAsFrameArrayI16
FYITemp, 81	CMcsUsbDacqNet, 176, 177
Sensor, 81	ChannelBlock ReadAsFrameArrayl32
CGenericDevelopDeviceNet, 81	CMcsUsbDacqNet, 178
~CGenericDevelopDeviceNet, 88	ChannelBlock_ReadAsFrameArrayUI16
CGenericDevelopDeviceNet, 88	CMcsUsbDacqNet, 179, 180
ClosePipe, 88	ChannelBlock_ReadAsFrameArrayUI32
GetBuffer, 88	CMcsUsbDacqNet, 180, 181
GetByteBuffer, 89	ChannelBlock ReadFramesDictI16
GetIntBuffer, 89	CMcsUsbDacqNet, 182
GetShortBuffer, 90	ChannelBlock_ReadFramesDictl32
GetUByteBuffer, 91	CMcsUsbDacqNet, 182
GetUIntBuffer, 91	ChannelBlock ReadFramesDictUI16
GetUShortBuffer, 92	CMcsUsbDacqNet, 183
OpenPipe, 93	ChannelBlock ReadFramesDictUI32
ReadPipe, 93	CMcsUsbDacqNet, 184
ResetPipe, 93	ChannelBlock_ReadFramesI16
SetBuffer, 94	CMcsUsbDacqNet, 184, 185
SetByteBuffer, 94	ChannelBlock_ReadFramesI32
SetIntBuffer, 94	CMcsUsbDacqNet, 185, 186
SetShortBuffer, 95	ChannelBlock ReadFramesUI16
SetUByteBuffer, 96	CMcsUsbDacqNet, 187
SetUIntBuffer, 96	ChannelBlock_ReadFramesUI32
SetUShortBuffer, 97	CMcsUsbDacqNet, 189, 190
SetValue, 97	ChannelDataEvent
WritePipe, 98	CMcsUsbDacqNet, 216
CGilsonDeviceNet, 98	ChannelReset
~CGilsonDeviceNet, 99	
CGilsonDeviceNet, 99	Charge
•	Charge
ConnectSlave, 99	BatteryState, 29
GetLastAnswer, 100	ChargeRegionString
m_pGilsonDevice, 100	BatteryState, 29
SendBuffered, 100	ChargeString
SendImmediate, 100	BatteryState, 29
SendImmediateGetResponse, 100	CHiClampDeviceNet, 107
CGrapheneFunctionNet, 100	CHiClampDeviceNet, 108
!CGrapheneFunctionNet, 102	RoboDacq, 108
~CGrapheneFunctionNet, 102	CHLADacqNet, 108
CGrapheneFunctionNet, 101	CHLADacqNet, 109
GetDACOffset, 102	CHLADeviceNet, 109
GetVdVsDAC, 102, 103	CHLADeviceNet, 109
GetVoltageRange, 103	HLADacq, 110
GetVoltageReached, 103	SerialPort, 110
GetVoltageResolution, 104	CHWInfo
SetDACOffset, 104	CMcsUsbDacqNet::CHWInfo, 111
SetVds, 105	CIntanMea_FunctionNet, 112
SetVdVs, 105	AmplifierSettle, 113
SetVdVsDAC, 106	BeginImpedanceCheck, 113
SetVgs, 106	CIntanMea_FunctionNet, 113
SetVoltageRange, 106, 107	GetDSPHighPassByIndex, 113

GetImpedanceResult, 113	GetADCOffset, 120
GetIntanRegister, 113	GetDacIdleValue, 120
GetLowerFrequencyByIndex, 113	GetDacqRunStatus, 121
GetUpperFrequencyByIndex, 114	GetDacUseIdleValue, 121
SetBandwidthByIndex, 114	GetDigInState, 121
SetDiagnosticMode, 114	GetEEpromPage, 121
SetDSPHighPassByIndex, 114	GetSampleInterval, 122
SetIntanRegister, 114	IsUserTriggerEnabled, 122
CInterfaceboard2FunctionNet, 114	ReadClipping, 122
!CInterfaceboard2FunctionNet, 115	SendCommand, 123
~CInterfaceboard2FunctionNet, 115	SetADCOffset, 123
CInterfaceboard2FunctionNet, 115	SetDacIdleValue, 123
GetloVoltage, 115	SetDacUseIdleValue, 123
SetloVoltage, 116	SetDigOutState, 124
CInterfaceboardFunctionNet, 116	SetEEpromPage, 124
!CInterfaceboardFunctionNet, 117	SetSampleInterval, 124
~CInterfaceboardFunctionNet, 117	StimulusFunction, 124
CInterfaceboardFunctionNet, 117	CloseAllValves
GetCardinalDacqSamplerate, 117	CRoboFluidDeviceNet, 403
GetCardinalStgOutputrate, 117	ClosePipe
SetCardinalDacqSamplerate, 117	CGenericDevelopDeviceNet, 88
SetCardinalStgOutputrate, 118	ClosePlateClamp
ClampAmpRestart	CMultiwellDeviceNet, 305
CRoboDacqNet, 377	CMcsBus AxisParametersNet, 125
ClearBuffers	~CMcsBus_AxisParametersNet, 125
CMcsUsbDacqNet, 190	CMcsBus_AxisParametersNet, 125
ClearChannel	GetAxisParametersSignedEeprom, 125
CDigOutStimulatorFunctionNet, 59	GetAxisParametersUnsignedEeprom, 126
ClearChannel_PrepareAndSendData	SetAxisParametersEeprom, 126
CStg200xDownloadNet, 476	CMcsBus_ExtensionNet, 126
CStimulusFunctionNet, 483	~CMcsBus_ExtensionNet, 127
ClearChannelData	CMcsBus_ExtensionNet, 127
CStg200xDownloadBasicNet, 467	GetLEDSwitch, 127
CStimulusFunctionNet, 483	SetLEDSwitch, 127
CW2100_StimulatorFunctionNet, 529	CMcsBus FYIExtensionNet, 127
ClearMultiplexedData	~CMcsBus FYIExtensionNet, 128
CStimulusFunctionNet, 483	CMcsBus_FYIExtensionNet, 128
ClearSTGOutput	GetDIO, 128
CCMOSMea_FunctionNet, 36	GetSingleHeater, 128
ClearStimulusParametersCache	GetValves, 128
CW2100_FunctionNet, 522	SetDIO, 128
ClearSyncData	SetSingleHeater, 128
CStg200xDownloadBasicNet, 467	SetValves, 129
CStimulusFunctionNet, 483	CMcsBus_MotorControlNet, 129
ClearTable	~CMcsBus_MotorControlNet, 132
CRetinaLedDeviceNet, 365	CMcsBus_MotorControlNet, 132
ClearTableName	GetMCAcceleration, 132
CWarnerValveControllerDeviceNet, 557	GetMCAccelerationEeprom, 132
ClearUserDefinedNameCache	GetMCAccelerationShortCommand, 132
CW2100_FunctionNet, 522	GetMCAxisRevisionEeprom, 133
ClearValveTable	GetMCBreakCurrent, 133
CWarnerValveControllerDeviceNet, 557	GetMCBreakCurrentEeprom, 133
CLIH3DeviceNet, 118	GetMCConfig, 133
!CLIH3DeviceNet, 120	GetMCConfigEeprom, 133
~CLIH3DeviceNet, 119	GetMCCurrent, 133
CLIH3DeviceNet, 119	GetMCCurrentEeprom, 133
DummyCommand, 120	GetMCCurrentMode, 134
EnableUserTrigger, 120	GetMCCurrentModeEeprom, 134

GetMCCurrentModeShortCommand, 134	SetMCNewPosition, 143
GetMCCurrentPosition, 134	SetMCOutputOnOff, 143
GetMCCurrentShortCommand, 134	SetMCReference, 143
GetMCCurrentSpeed, 134	SetMCReferenceCurrent, 143
GetMCMaxAcceleration, 134	SetMCReferenceCurrentEeprom, 143
GetMCMaxAccelerationEeprom, 135	•
•	SetMCRegulatorGain, 143
GetMCMaxCurrent, 135	SetMCRetation 144
GetMCMaxCurrentEeprom, 135	SetMCRotation, 144
GetMCMaxSpeed, 135	SetMCScalingFactor, 144
GetMCMaxSpeedEeprom, 135	SetMCScalingFactorEeprom, 144
GetMCMaxTravel, 135	SetMCSpeed, 144
GetMCMaxTravelEeprom, 135	SetMCSpeedEeprom, 144
GetMCMaxTravelShortCommand, 136	SetMCSpeedShortCommand, 145
GetMCMovement, 136	SetMCSpeedUnitEeprom, 145
GetMCNewPosition, 136	SetMCStandbyCurrent, 145
GetMCOutputOnOff, 136	SetMCStandbyCurrentEeprom, 145
GetMCPhase, 136	SetMCStandbyTime, 145
GetMCPhaseOffset, 136	SetMCStandbyTimeEeprom, 145
GetMCReference, 136	SetSubChannel, 146
GetMCReferenceCurrent, 137	StartMCMovement, 146
GetMCReferenceCurrentEeprom, 137	StopMCMovement, 146
GetMCRegulatorGain, 137	CMcsBus_SensorNet, 146
GetMCRegulatorGainEeprom, 137	$\sim$ CMcsBus_SensorNet, 148
GetMCScalingFactor, 137	CatchAmpGetAdcMean, 148
GetMCScalingFactorEeprom, 137	CatchAmpGetAdcValue, 148
GetMCSpeed, 137	CatchAmpGetAdcValueH, 148
GetMCSpeedEeprom, 138	CatchAmpGetAdcValueL, 149
GetMCSpeedShortCommand, 138	CatchAmpGetDacAmplitude, 149
GetMCSpeedUnitEeprom, 138	CatchAmpGetDacEnable, 149
GetMCStandbyCurrent, 138	CatchAmpGetDacOffset, 149
GetMCStandbyCurrentEeprom, 138	CatchAmpGetPwmEnable, 149
GetMCStandbyTime, 138	CatchAmpSetDacAmplitude, 149
GetMCStandbyTimeEeprom, 138	CatchAmpSetDacEnable, 149
GetSubChannel, 139	CatchAmpSetDacOffset, 149
SetMCAcceleration, 139	CatchAmpSetPwmEnable, 150
SetMCAccelerationEeprom, 139	CMcsBus_SensorNet, 148
SetMCAccelerationShortCommand, 139	Get2AnalogInput, 150
SetMCAxisRevisionEeprom, 139	Get2DigitalInput, 150
SetMCBreakCurrent, 139	Get4ADC, 150
SetMCBreakCurrentEeprom, 139	Get4ADCAverage, 150
SetMCConfig, 140	Get4ADCCatchampAverageShift, 150
SetMCConfigEeprom, 140	Get4ADCMode, 150
SetMCCurrent, 140	Get4DAC, 150
SetMCCurrentEeprom, 140	GetADCs, 151
SetMCCurrentMode, 140	GetADCsLoop, 151
SetMCCurrentModeEeprom, 140	GetBubbleStatus, 151
SetMCCurrentModeShortCommand, 141	GetDACs, 151
SetMCCurrentPosition, 141	GetDetectionThreshold, 151
SetMCCurrentShortCommand, 141	GetDetectorValue, 151
SetMCMaxAcceleration, 141	GetLatency, 151
SetMCMaxAccelerationEeprom, 141	GetLatencyCounter, 151
SetMCMaxCurrent, 141	GetMinimalThreshold, 152
SetMCMaxCurrentEeprom, 142	GetMovePump, 152
SetMCMaxSpeed, 142	GetPiezoState, 152
SetMCMaxSpeedEeprom, 142	GetPressure, 152
SetMCMaxTravel, 142	GetPressureOffset, 152
SetMCMaxTravelEeprom, 142	GetRegulationTimeouts, 153
SetMCMaxTravelShortCommand, 142	GetRegulatorFactor, 153
octiviowian navelono toominanu, 142	deli legulatori actor, 100

GetRegulatorOnOff, 153	CMcsBusNet, 163
GetRegulatorStatus, 153	∼CMcsBusNet, 164
GetRotatePump, 153	CMcsBusNet, 164
GetSamplePeriode, 153	CMcsBusNet::GetMode, 164
GetSollPressure, 153	CMcsBusNet::GetModeEeprom, 164
GetSyncState, 154	CMcsBusNet::SetMode, 164
Set4ADCCatchampAverageShift, 154	CMcsBusNet::SetModeEeprom, 165
Set4ADCMode, 154	GetBusAddress, 165
Set4DAC, 154	GetBusAddressEeprom, 165
SetDACs, 154	GetCommand, 165
SetDetectionThreshold, 154	GetHWRevisionEeprom, 166
SetLatency, 154	SetBusAddress, 166
SetMinimalThreshold, 155	SetBusAddressEeprom, 166
SetMovePump, 155	SetCommand, 166
SetPiezoState, 155	SetHWRevisionEeprom, 167
SetPressureOffset, 155	CMcsBusNet::GetMode
SetRegulationTimeouts, 155	CMcsBusNet, 164
SetRegulatorFactor, 155	CMcsBusNet::GetModeEeprom
SetRegulatorOnOff, 155	CMcsBusNet, 164
SetRotatePump, 156	CMcsBusNet::SetMode
SetSamplePeriode, 156	CMcsBusNet, 164
SetSollPressure, 156	CMcsBusNet::SetModeEeprom
StartSync, 156	CMcsBusNet, 165
TactSwitchGetState, 156	CMcsUsbDacqNet, 167
TactSwitchSetDisplay, 156	~CMcsUsbDacqNet, 173
CMcsBus_TempSensorNet, 157	AddSelectedChannelsQueue, 173, 174, 176
~CMcsBus_TempSensorNet, 157	ChannelBlock_AvailFrames, 176
CMcsBus_TempSensorNet, 157	ChannelBlock_ReadAsFrameArrayl16, 176, 177
GetNanoVoltsPerKelvin, 157	ChannelBlock_ReadAsFrameArrayl32, 178
GetTemperatur, 157, 158	ChannelBlock_ReadAsFrameArrayUI16, 179, 180
GetThermoOffset, 158	ChannelBlock_ReadAsFrameArrayUl32, 180, 181
GetThermoTemp, 158	ChannelBlock_ReadFramesDictI16, 182
GetThermoVoltage, 158	ChannelBlock_ReadFramesDictl32, 182
SetNanoVoltsPerKelvin, 158	ChannelBlock_ReadFramesDictUI16, 183
SetThermoOffset, 158	ChannelBlock_ReadFramesDictUI32, 184
CMcsBus_VoltageModeNet, 159	ChannelBlock ReadFramesI16, 184, 185
~CMcsBus_VoltageModeNet, 160	ChannelBlock ReadFramesl32, 185, 186
CMcsBus_VoltageModeNet, 160	ChannelBlock_ReadFramesUI16, 187
GetVMMaxNegativeCurrent, 160	ChannelBlock_ReadFramesUl32, 189, 190
GetVMMaxNegativeCurrentEeprom, 160	ChannelDataEvent, 216
GetVMMaxNegativeCurrentLeprom, 100	ClearBuffers, 190
GetVMMaxNegativeVoltageEeprom, 160	CMcsUsbDacqNet, 173
GetVMMaxPositiveCurrent, 160	CMcsUsbDacqNet::GetFilterProperties, 190
GetVMMaxPositiveCurrentEeprom, 161	Error_Callback_Aquisition_Stopped, 215
GetVMMaxPositiveVoltage, 161	Error_Callback_Data_lost, 215
	Error_Callback_Frames_Lost, 215
GetVMOutputOpOff 161	
GetVMOutputOnOff, 161	Error_Callback_Packet_Error, 215
GetVMVoltage, 161	Error_Callback_Queue_Full, 215
SetVMMaxNegativeCurrent, 161	Error_Callback_RingQueue_Full, 215
SetVMMaxNegativeVoltage 162	ErrorEvent, 216
SetVMMaxNegativeVoltage, 162	GetAdaDataFormat, 191
SetVMMaxNegativeVoltageEeprom, 162	GetAdcDataFormat, 191
SetVMMaxPositiveCurrent, 162	GetAdcZero, 191
SetVMMaxPositiveCurrentEeprom, 162	GetAnalogValueUnit, 191
SetVMMaxPositiveVoltage, 162	GetChannell avout 101
SetVMMaxPositiveVoltageEeprom, 162	GetChannelLayout, 191
SetVMOutputOnOff, 163	GetChannelsInBlock, 192
SetVMVoltage, 163	GetDataFormat, 192

GetDataMode, 192	McsUsbDeviceStateEvent, 217
GetDigitalSource, 192–194	TriggerStatus, 217
GetFilterProperty, 194	CMcsUsbDeviceStatePushNet, 217
GetGroupChannelDatal16, 194	CMcsUsbDeviceStatePushNet, 217
GetGroupChannelDatal32, 195	McsUsbDeviceStateEvent, 218
GetGroupChannelDataUI16, 195	
•	TriggerStatus, 218
GetGroupChannelDataUI32, 196	CMcsUsbFactoryNet, 218
GetHardwareMaxRange, 197	~CMcsUsbFactoryNet, 220
GetHardwareMinRange, 197	ChangeSerialNumber, 220
GetMaxSamplingFrequency, 197	CMcsUsbFactoryNet, 220
GetMeaLayout, 197	Coldstart, 220
GetMinSamplingFrequencyStepsize, 197	CompareFirmware, 220
GetNumberOfDataBits, 198	DownloadFirmware, 220
GetPoti, 198	FindFirmwareVersionMagicInBuffer, 220
GetResolutionPerDigit, 198	FX3MCSDataAddress, 226
GetSamplerate, 198	FX3MCSDataDeviceIdOffset, 226
GetVoltageRangeIndex, 198	FX3MCSDatalFB1ImageOffset, 226
GetVoltageRangeInMicroVolt, 198	FX3MCSDatalFB2ImageOffset, 226
GetVoltageRangeInMilliVolt, 199	FX3MCSDataVersionOffset, 226
HWInfo, 199	GetChecksumFromFX3Image, 221
Samplerate, 215	GetDestination, 221
SendStartDacq, 199	GetDestinationDisplayLabel, 221
SendStartStgAndDacq, 199	GetDestinationName, 221
SendStopDacq, 200	GetDestinationSerialNumber, 221
SendStopStgAndDacq, 200	GetDestinationTargetAddress, 221
SendStopStgAndDacqWithOptions, 200	GetFirmwareVersionFromFile, 222
SetDataMode, 201	GetFirmwareVersionFromHexFile, 222
SetDigitalSource, 201–203	GetNumDestinations, 222
SetPoti, 203	GetUSBDeviceIDFromFX3Image, 222
SetSamplerate, 203	GetUsercodeFromBitFile, 222
SetSelectedChannels, 203–205	GetUsercodeFromFlash, 222
SetSelectedChannelsQueue, 206-208	GetXilinxFlashOffset, 223
SetSelectedData, 208-210	GetXilinxFlashReadCommand, 223
SetupGroupDacqQueue, 210	LoadUserFirmware, 223
SetVoltageRangeByIndex, 210	ReadBlockFromFlash, 223
SetVoltageRangeInMicroVolt, 210	ReadBlockFromIFBGlobalEEprom, 224
StartDacq, 210–212	ReadBlockFromNVMEM, 224
StartLoop, 212, 213	SetDestinationSerialNumber, 224
StopDacq, 214	UpdateFirmware, 224, 225
StopLoop, 215	CMcsUsbFunctionNet, 226
CMcsUsbDacqNet::CHWInfo, 110	!CMcsUsbFunctionNet, 228
CHWInfo, 111	~CMcsUsbFunctionNet, 228
GetAvailableSampleRates, 111	CMcsUsbFunctionNet, 227, 228
GetAvailableVoltageRangesInMicroVolt, 111	m_pMcsUsb, 228
GetAvailableVoltageRangesInMicroVoltAnd-	m_pMcsUsbFunction, 228
StringsInMilliVolt, 111	ThrowCUsbExceptionNetOnError, 228
GetNumberOfHWADCChannels, 111	CMcsUsbFunctionPointerContainer, 228
GetNumberOffWDigitalChannels, 111	•
•	CMcsUsbListEntryNet, 228
IsDigitalChannelDedicated, 112	~CMcsUsbListEntryNet, 229
CMcsUsbDacqNet::CHWInfo::CVoltageRangeInfoNet,	DeviceId, 233
520 CV/slana Banana InfaNist 500	DeviceName, 233
CVoltageRangeInfoNet, 520	Equals, 230
VoltageRangeDisplayStringMilliVolt, 520	GetEntry, 231
VoltageRangeInMicroVolt, 520	GetEntryCount, 232
CMcsUsbDacqNet::GetFilterProperties	HwVersion, 233
CMcsUsbDacqNet, 190	Manufacturer, 233
CMcsUsbDeviceStatePushFunctionNet, 216	Product, 233
CMcsUsbDeviceStatePushFunctionNet, 216	SerialNumber, 233

SetStringFormat, 232	MultibootGetSelectedImage, 249
ToString, 233	MultibootSelectImage, 249
CMcsUsbListNet, 234	ReadEepromRegisterPreconfig, 250
!CMcsUsbListNet, 235	ReadRegister, 250
$\sim$ CMcsUsbListNet, 235	ReadRegister32, 250
CMcsUsbListNet, 234	ReadRegisterTimeSlot, 250
Count, 236	RemoveSoftwareKey, 251
DeviceArrival, 236	RescanHeadstage, 251
DeviceRemoval, 236	SerialNumber, 258
GetNumberOfDevices, 235	SetConfiguration, 251
GetUsbListEntries, 235	SetSoftwareKey, 251
GetUsbListEntry, 235	Status_AlreadyConfigured, 253
IsDeviceTypeOf, 236	Status_BadStartFrame, 254
SetStringFormat, 236	Status_Basslatt rame, 254
CMcsUsbNet, 237	Status_BufferOverrun, 254
!CMcsUsbNet, 241	Status_BufferUnderrun, 254
~CMcsUsbNet, 241	Status_Canceled, 254
AddSoftwareKey, 241	Status_Canceling, 254
AssociateToThis, 241	Status_ConnectedPipes, 254
CMcsUsbNet, 241	Status_ControlNotOwned, 254
Connect, 241, 242	Status_Crc, 254
Disconnect, 243	Status_DataOverrun, 254
EmptyKey, 243	Status_DataToggleMismatch, 254
EnableExceptions, 243	Status_DataUnderrun, 255
EraseEepromRegisterPreconfig, 243	Status_DeviceLocked, 255
GetConfiguration, 244	Status_DeviceNotFound, 255
GetDeviceCannotStallOutRequests, 244	Status_DeviceRemoved, 255
GetDeviceCapableSpeed, 244	Status_DevNotResponding, 255
GetDeviceEnum, 244	Status_EndpointHalted, 255
GetDeviceId, 244	Status_ErrorBusy, 255
GetDeviceRootHubVendorEnum, 244	Status_ErrorShortTransfer, 255
GetDeviceRootHubVendorID, 244	Status_Fifo, 255
GetDeviceRootHubVendorName, 244	Status_FrameControlOwned, 255
GetDeviceSpeed, 245	Status_InternalHcError, 255
GetErrorText, 245	Status InvalidParameter, 256
GetFirmwareVersion, 245	Status InvalidPipeHandle, 256
GetHardwareRevision, 245	Status_InvalidUrbFunction, 256
GetHeadstageActive, 246	Status_loPending, 256
GetHeadstageID, 246	Status IoTimeout, 256
GetHeadstagePresent, 246	Status_IsochRequestFailed, 256
GetIdent, 246	Status_LastUsbErrorMismatch, 256
GetLastUSBError, 247	Status_NoBandwidth, 256
GetMea21UsbPort, 247	Status_NoMemory, 256
GetNumConfigurations, 247	Status_NoSuchDevice, 256
	Status NotAccessed, 256
GetSerfuere Kov. 247	<del>-</del>
GetSoftwareKey, 247	Status_NotSupported, 257
GetSoftwareKeyString, 247	Status_PidCheckFailure, 257
GetStatus, 247	Status_PipeNotLinked, 257
GetStatusOfLastCommand, 248	Status_RequestFailed, 257
GetUsbListEntry, 248	Status_RequestMutexFailed, 257
GetVersion, 248	Status_RequestMutexTimeout, 257
HasSoftwareKey, 248	Status_Stall, 257
IsConnected, 248	Status_Unconfigured, 257
IsDeviceHighSpeed, 248	Status_UnexpectedPid, 257
IsDeviceHighSpeedCapable, 249	ThrowCUsbExceptionNetOnError, 251
IsExceptionsEnabled, 249	TxnGetSerialNumber, 251
MultibootGetCypressImageId, 249	TxnSetSerialNumber, 251
MultibootGetImageId, 249	TxnTestMemoryReadAndCheck, 251

TxnTestMemoryWrite, 252	SetMaxCurrent, 272
ValidKey, 252	SetOffsetCurrent, 272
WPAError ScanningIsPending, 257	SetPauseDuration, 272
WriteEepromRegisterPreconfig, 252	SetSlope, 272
WriteRegister, 252, 253	Start, 272
WriteRegister32, 253	Stop, 273
WriteRegisterArray, 253	CMeaDeviceNet, 273
WriteRegisterTimeSlot, 253	$\sim$ CMeaDeviceNet, 275
WriteRegisterValue, 253	AnalogGain, 280
CMcsUsbPointerContainer, 258	CMeaDeviceNet, 274
CMEA2100x256FunctionNet, 258	EnableChecksum, 275
!CMEA2100x256FunctionNet, 259	EnableDigitalIn, 275, 276
~CMEA2100x256FunctionNet, 259	EnableTimestamp, 276
CMEA2100x256FunctionNet, 258, 259	Gain, 280
GetLayoutConfiguration, 259	GetAnalogGain, 277
SetLayoutConfiguration, 259	GetEnumerationSpeed, 277
CMeaAudioFunctionNet, 260	GetGain, 277
CMeaAudioFunctionNet, 260	MeaAudioFunctionNet, 280
GetAudioChannels, 261, 262	MeaDigitalDataFunctionNet, 280
GetNumberOfAudioChannels, 262	MeaFeedbackFunctionNet, 280
SetAudioChannels, 262, 263	MeFunctionNet, 281
CMeaAudioFunctionNet::s_setaudionet, 611	SetDigitalOut, 277
amplification, 611	SetNumberOfAnalogChannels, 277
channel, 611	SetNumberOfChannels, 278, 279
CMeaCleanDeviceNet, 263	SetTriggerMaskValue, 279
!CMeaCleanDeviceNet, 265	SetTriggerPeriod, 280
~CMeaCleanDeviceNet, 264	W2100_FunctionNet, 281
CMeaCleanDeviceNet, 264	WClassicFunctionNet, 281
GetCycle, 265	CMeaDigitalDataFunctionNet, 281
GetCycles, 265	CMeaDigitalDataFunctionNet, 281
GetMaxVoltage, 265	GetDigitalData, 282
GetMinVoltage, 265	SetDigitalData, 282
GetOutputVoltage, 265	CMeaFeedbackFunctionNet, 283
GetSlope, 266	CMeaFeedbackFunctionNet, 284
IsRunning, 266	FeedbackGetSampleTimerCount, 284
SetCycles, 266	FeedbackSetAnalogSource, 284
SetMaxVoltage, 266	FeedbackSetChannelFilter, 284
SetMinVoltage, 267	FeedbackSetDigitalMapping, 284
SetSlope, 267	FeedbackSetFeedback, 284
Start, 267	FeedbackSetFilterOff, 285 FeedbackSetFilterParameter, 285
Stop, 267 CMeaCoatDeviceNet, 267	FeedbackSetFilterParameter32, 285
	•
!CMeaCoatDeviceNet, 269	FeedbackSetIJDFilterParameter, 285
~CMeaCoatDeviceNet, 269	FeedbackSetIRFilterParameter, 285
CMeaCoatDeviceNet, 269	FeedbackSetLogic, 285
GetCurrentCycle, 269	FeedbackSetMkFilter, 285
GetCycles, 269	FeedbackSetNumberOfLogics, 286
GetDuration, 269	FeedbackSetNumberOfRateCounter, 286
GetMaxCurrent, 269	FeedbackSetNumberOfRateDetectors, 286
GetOffsetCurrent, 270	FeedbackSetNumberOfSpikeDetectors, 286
GetOutputCurrent, 270	FeedbackSetNumberOfTriggers, 286
GetPauseDuration, 270	FeedbackSetRateCounter, 286
GetSlope, 270	FeedbackSetRateDetector, 286
GetTimeInPlatese, 270	FeedbackSetSpikeDetectorThreshold, 286
GetTimeInPlateau, 271	FeedbackSetTrigger, 287
IsRunning, 271	CMealmpedanceDeviceNet, 287
SetCycles, 271	~CMealmpedanceDeviceNet, 287
SetDuration, 271	CMealmpedanceDeviceNet, 287

GetAdapterCode, 288	OnGetPlateClampStateByHeadstage, 302
GetArraySize, 288	CMultiwellDeviceNet, 303
GetImpedanceTestFrequency, 288	!CMultiwellDeviceNet, 304
GetReady, 288	~CMultiwellDeviceNet, 304
GetResult, 288	ClosePlateClamp, 305
SetImpedanceTestFrequency, 288	CMultiwellDeviceNet, 304
	•
StartMeasurement, 288	GetPlateClampState, 305
CMaasura Table Pavia a National	GetPlateClampState, 305
CMeasureTableDeviceNet, 289	GetPlateMux, 305, 306
Sensor, 289	GetPlateType, 306
CMeaSwitchDeviceNet, 289	GetPowerMuxPlate, 306
~CMeaSwitchDeviceNet, 290	IsPlateTypeValid, 307
CMeaSwitchDeviceNet, 290	LockPlateClamp, 307
GetNumber, 290	OpenPlateClamp, 307
GetPattern, 290	SetPlateMux, 307, 308
GetPatternBool, 291	SetPlateType, 308
SetPattern, 291	SetPowerMuxPlate, 308
SetPatternBool, 291	StopPlateClamp, 309
CMeaUSBDeviceNet, 291	UnlockPlateClamp, 309
$\sim$ CMeaUSBDeviceNet, 292	CMultiwellOptoStimFunctionNet, 309
CMeaUSBDeviceNet, 292	!CMultiwellOptoStimFunctionNet, 310
CMeFunctionNet, 292	$\sim$ CMultiwellOptoStimFunctionNet, 310
!CMeFunctionNet, 293	CMultiwellOptoStimFunctionNet, 310
$\sim$ CMeFunctionNet, 293	GetAbsMaxCurrentInMicroAmp, 310
CMeFunctionNet, 293	GetColorRgb, 310
SetTransformer, 293	GetColorStr, 311
CMosMea	GetMaxDurationHighCurrentInMicroSec, 311
CCMOSMeaDeviceNet, 47	GetMaxDutyCycleHighCurrent, 311
CMultiBatteryChargerDeviceNet, 294	GetPermanentCurrentInMicroAmp, 312
!CMultiBatteryChargerDeviceNet, 295	GetWaveLengthInNanometer, 312
$\sim$ CMultiBatteryChargerDeviceNet, 295	SetAbsMaxCurrentInMicroAmp, 312
CapacityTest, 295	SetColorRgb, 312
ChannelReset, 296	SetColorStr, 313
CMultiBatteryChargerDeviceNet, 295	SetMaxDurationHighCurrentInMicroSec, 313
GetBatteryVoltage, 296	SetMaxDutyCycleHighCurrent, 313
GetChannels, 296	SetPermanentCurrentInMicroAmp, 313
GetChannelState, 296	SetWaveLengthInNanometer, 314
GetChargeCapacity, 297	CNF_GenDeviceNet, 314
GetChargeCurrent, 297	~CNF_GenDeviceNet, 314
GetChargingMode, 297	CNF_GenDeviceNet, 314
GetChargingPCoefficient, 297	Set_Values, 314
GetDischargeCapacity, 298	COctoPotDeviceNet, 315
GetDischargeCurrent, 298	BurnAdcOffset, 316
GetDischargeCurrentSetPoint, 298	BurnDacOffset, 316
GetFinalDischargeVoltage, 299	COctoPotDeviceNet, 315, 316
GetRatedCapacity, 299	EnableChecksum, 316
SetChargingMode, 299	EnableDigitalIn, 316
SetChargingPCoefficient, 299	EnableTimestamp, 316
SetDischargeCurrentSetPoint, 300	GetAdcOffset, 316
SetFinalDischargeVoltage, 300	GetDacOffset, 316
SetRatedCapacity, 300	PatternListStart, 316
SetRatedCapacityVolatile, 300	RampStart, 317
CMultiwellCallbackFunctionNet, 301	ResetAdcOffset, 317
!CMultiwellCallbackFunctionNet, 302	ResetDacOffset, 317
~CMultiwellCallbackFunctionNet, 302	SetAdcOffset, 317
CMultiwellCallbackFunctionNet, 302	SetAmplificationSwitch, 317
GetPlateClampStateByHeadstage, 302	SetBathclamp, 317
	•
GetPlateClampStateByHeadstageEvent, 303	SetChannelSwitch, 317

SetDacAutoControl, 317	Sensor, 323
SetDacOffset, 317	CPathIdentDeviceNet, 323
SetDacValue, 318	$\sim$ CPathIdentDeviceNet, 324
SetNumberOfChannels, 318	CPathIdentDeviceNet, 324
SetOutputRate, 318	Measure, 324
SetPatternListEntry, 318	Set Values, 324
SetPidParameter, 318	CPedoterDeviceNet, 324
SetRampParameter, 318	!CPedoterDeviceNet, 325
SetSineParameter, 318	~CPedoterDeviceNet, 325
	CPedoterDeviceNet, 325
SineStart, 319	•
COkuvisionStimulatorDeviceNet, 319	GetCommand, 325
~COkuvisionStimulatorDeviceNet, 320	SetCommand, 325
COkuvisionStimulatorDeviceNet, 320	CPeristalticPumpDeviceNet, 326
GetCheckVoltage, 320	$\sim$ CPeristalticPumpDeviceNet, 326
GetCurrentFactor, 320	CPeristalticPumpDeviceNet, 326
GetDACOffset, 320	McsBus_MotorControl, 327
GetMaxPower, 320	CPgaDeviceNet, 327
GetMaxVoltage, 320	$\sim$ CPgaDeviceNet, 327
GetPulseform, 320	ApplyGains, 328
GetRTC, 321	CPgaDeviceNet, 327
GetStimulatorStatus, 321	DefineAmplification, 328
GetVoltage, 321	DefineFrequencyRange, 328
SetCheckVoltage, 321	DefineNumAmplifications, 328
SetCurrentFactor, 321	DefineNumFrequencyRanges, 328
SetDACOffset, 321	GetAmplification, 328
	•
SetMaxPower, 322	GetFrequencyRange, 328
SetMaxVoltage, 322	GetGain, 329
SetPulseform, 322	GetNumAmplifications, 329
SetRTC, 322	GetNumFrequencyRanges, 329
Coldstart	SetGain, 329
CMcsUsbFactoryNet, 220	CPositionIIDeviceNet, 329
CompareFirmware	!CPositionIIDeviceNet, 331
CMcsUsbFactoryNet, 220	∼CPositionIIDeviceNet, 331
CompareTo	CPositionIIDeviceNet, 331
HeadStageIDType, 597	GetCoilCommunication, 331
CompensateElectrodeOffset	GetDebugData, 331
CWarnerUssingFunctionNet, 539	GetEventData, 332
Connect	GetImplantCurrentSetpoint, 332
CMcsUsbNet, 241, 242	GetImplantResult, 333
CRFFunctionNet, 367	GetImplantState, 333
ConnectDevice	GetOnOff, 333
CRadioControledDevicesNet, 362	GetPowerStrength, 334
	GetRTC, 334
ConnectedImp	•
CPositionImpDeviceNet, 339	GetStateDebugData, 334
ConnectImp	GetStateEventData, 335
CPositionImpDeviceNet, 339	RFFunction, 338
ConnectSlave	SetImplantCurrentSetpoint, 335
CGilsonDeviceNet, 99	SetPowerStrength, 335
ControlState	SetRTC, 335
HeadStageIDTypeState, 600	SetStateDebugData, 337
CornerFrequency	SetStateEventData, 337
CFilterPropertyNet, 72	SwitchOnOff, 337
CornerFrequencymHz	CPositionImpDeviceNet, 338
CFilterPropertyNet, 72	!CPositionImpDeviceNet, 339
Count	~CPositionImpDeviceNet, 339
CMcsUsbListNet, 236	ConnectedImp, 339
CPatchServerDeviceNet, 322	ConnectImp, 339
	·
CPatchServerDeviceNet, 323	CPositionImpDeviceNet, 339

GetDeviceList, 339	SetAnalogVoltages, 354
GetImpld, 340	SetPumpCouple, 355
GetRFFrequency, 340	SetPumpEnableSpeedRatio, 355
SetDeviceList, 340	SetPumpFastOnOff, 355
SetImpld, 340	SetPumpFastSpeed, 355
SetRFFrequency, 341	SetPumpFunctionSpeeds, 355
CPPCDeviceNet, 341	SetPumpManualOnOff, 355
CPPCDeviceNet, 341	SetPumpMaxSpeed, 355
McsBus, 342	SetPumpModeType, 355
McsBus_MotorControl, 342	SetPumpSpeedRatio, 356
McsBus_Sensor, 342	SetPumpSpeedUnit, 356
PPCFunction, 342	SetUseBubble, 356
CPPCFunctionNet, 342	CPPSDeviceNet, 356
!CPPCFunctionNet, 344	CPPSDeviceNet, 357
~CPPCFunctionNet, 344	CProgramPressureCurveNet, 357
CPPCFunctionNet, 343	!CProgramPressureCurveNet, 358
FirePressurePulse, 344	~CProgramPressureCurveNet, 357
GetAnalogVoltage, 344	CProgramPressureCurveNet, 357
GetAnalogVoltageRange, 344	GetRepeats, 358
GetDigitalIn, 346	Program, 358
GetPressureRange, 346	SetRepeats, 358
GetPumpModeType, 346	CPulseGeneratorFunctionNet, 358
GetPumpSpeedUnit, 347	!CPulseGeneratorFunctionNet, 359
GetSupplyVoltage, 347	~CPulseGeneratorFunctionNet, 359
GetValveActive, 347	CPulseGeneratorFunctionNet, 359
IsBusy, 347	GetModeSelect, 360
LoadPressure, 349	GetPeriod, 360
MeasureReservoir, 349	GetPulseLength, 360
SetAnalogVoltageRange, 349	SetModeSelect, 361
SetPressureOffset, 349	SetPeriod, 361
SetPressureRange, 349	SetPulseLength, 361
SetPumpModeType, 350	CRadioControledDevicesNet, 361
SetPumpSpeedUnit, 350	ConnectDevice, 362
SetValveActive, 350	CRadioControledDevicesNet, 362
CPPS_DeviceNet, 351	DisConnectDevice, 362
CPPS DeviceNet, 351	GetDeviceNames, 362
McsBus, 351	GetFrequency, 363
McsBus_MotorControl, 351	HasRadioControl, 363
McsBus Sensor, 351	SetFrequency, 363
PPS Function, 351	StillConnected, 363
CPPS FunctionNet, 352	CreateSideband
CPPS_FunctionNet, 352, 353	CStimulusFunctionNet, 483
GetAnalogVoltage, 353	CreateWirelessHeadstageSerialNumberString
GetAnalogVoltages, 353	CWirelessBaseFunctionNet, 584
GetBubbleState, 353	CRegionOfInterestRect
GetDigitalIn, 353	CCMOSMeaDeviceNet::CRegionOfInterestRect,
GetPumpCouple, 353	363
GetPumpEnableSpeedRatio, 353	CRetinaLedDeviceNet, 364
GetPumpFastOnOff, 353	~CRetinaLedDeviceNet, 365
GetPumpFastSpeed, 353	AddLoopEntry, 365
GetPumpFunctionSpeeds, 354	AddTableEntry, 365
GetPumpManualOnOff, 354	ClearTable, 365
GetPumpMaxSpeed, 354	CRetinaLedDeviceNet, 365
GetPumpModeType, 354	GetTablepointer, 365
GetPumpSpeedRatio, 354	SetLED, 365
GetPumpSpeedUnit, 354	SetLumi, 365
GetSupplyVoltage, 354	SetPersistency, 365
GetUseBubble, 354	SetRepeat, 366
	- o op oa., oo

S	etTablepointer, 366	GetCapacityC, 378
S	etTrigger, 366	GetCapacityV, 378
CRFFL	unctionNet, 366	GetCapacityX, 379
!C	CRFFunctionNet, 367	GetClampAmpSerialNumber, 379
$\sim$	CRFFunctionNet, 367	GetCommand, 379
C	onnect, 367	GetConfigurationBit, 379
С	RFFunctionNet, 367	GetConfigurationBitAxc, 379
G	etAvailableDeviceList, 368	GetConfigurationBitBlu_Led, 379
G	etAvailableDeviceListEx, 368	GetConfigurationBitBlu_LedToggleFast, 379
G	etAvailableStateList, 368	GetConfigurationBitBlu_LedToggleSlow, 379
G	etAvailableStateListEx, 368	GetConfigurationBitCC_Gen, 379
G	etBaseFrequency, 369	GetConfigurationBitCV_Gen, 379
G	etConnectedDevice, 369	GetConfigurationBitRC_Gen, 379
G	etState, 369	GetConfigurationBitRed_Led, 380
G	etTestMode, 369	GetConfigurationBitRed_LedSaturation, 380
G	etWorkingFrequency, 370	GetConfigurationBitRed_LedToggleFast, 380
S	etBaseFrequency, 370	GetConfigurationBitRed_LedToggleSlow, 380
S	etTestMode, 370	GetConfigurationBitRelais, 380
S	etWorkingFrequency, 370	GetConfigurationBitRV_Gen, 380
	FYIProgram FunctionNet, 371	GetConfigurationBits, 380
	Robo_FYIProgram_FunctionNet, 371	GetConfigurationBitStream, 380
	etLength, 371	GetConfigurationBitSupply, 380
	etState, 372	GetCrossTalkOffset, 380
	etValve1, 372	GetCrossTalkOptimum, 380
	etValve2, 372	GetDigout, 381
	etLength, 372	GetDisplayText, 381
	etValve1, 372	GetDownsampleFactor, 381
	etValve2, 372	GetFilter, 381
	tart, 372	GetFilterCoeffs, 381
	o_FYITemp_FunctionNet, 372	GetIC, 381
	Robo_FYITemp_FunctionNet, 373	GetlClamp, 381
	etlCoeff, 373	GetICOffset, 381
	etMaxPower, 373	GetlGain, 381
	etPCoeff, 373	GetNIC_MS, 381
	etRegulatorOnOff, 373	GetNUC_MS, 381
	etSollTemp, 373	GetNUV MS, 382
	etlCoeff, 374	GetPGain, 382
	etMaxPower, 374	GetRecordingNumber, 382
	etPCoeff, 374	GetResistanceC, 382
	etRegulatorOnOff, 374	GetResistanceV, 382
	etSollTemp, 374	GetScreen, 382
	DacqNet, 374	GetSimulation, 382
	ancelTableLoop, 377	GetUC, 382
	ancelTableLoopAndStopTable, 377	GetUClamp, 382
	lampAmpRestart, 377	GetUCOffset, 382
	RoboDacqNet, 377	GetUpdateDisplay, 382
	oRamp, 377	GetUV, 383
	mu_GetCellCapacity, 377	GetUVOffset, 383
	mu GetCellPotential, 377	GetXGain, 383
	mu_GetCellResists, 377	RunTable, 383
	mu_GetElectrodeResists, 378	SetAllDigout, 383
	mu_GetNoise, 378	SetCommand, 383
	mu_SetCellCapacity, 378	SetConfigurationBit, 383
	mu_SetCellPotential, 378	SetConfigurationBitAxc, 383
	mu_SetCellResists, 378	SetConfigurationBitBlu_Led, 383
	mu_SetElectrodeResists, 378	SetConfigurationBitBlu_LedToggleFast, 384
	mu_SetNoise, 378	SetConfigurationBitBlu_LedToggleSlow, 384
	etAllDigout, 378	SetConfigurationBitCC_Gen, 384
G	ou margout, or o	octooninguration bitoo_acii, 304

SetConfigurationBitCV Gen, 384	GetErrorVoltageRs485A, 393
SetConfigurationBitRC_Gen, 384	GetErrorVoltageRs485B, 393
SetConfigurationBitRed_Led, 384	GetErrorVoltageValves, 393
SetConfigurationBitRed_LedSaturation, 384	GetInMovement, 393
<del>-</del>	
SetConfigurationBitRed_LedToggleFast, 384	GetMinPressure, 393
SetConfigurationBitRed_LedToggleSlow, 384	GetMovementError, 393
SetConfigurationBitRelais, 384	GetVoltage12V, 394
SetConfigurationBitRV_Gen, 385	GetVoltage12VLimit, 394
SetConfigurationBitStream, 385	GetVoltage5V, 394
SetConfigurationBitSupply, 385	GetVoltage5VLimit, 394
SetCrossTalkOffset, 385	GetVoltageAirvalve, 394
SetCrossTalkOptimum, 385	GetVoltageAirvalveLimit, 394
SetDigout, 385	GetVoltageRs485A, 394
SetDisplayText, 385	GetVoltageRs485ALimit, 394
SetDownsampleFactor, 385	GetVoltageRs485B, 394
SetFilter, 385	GetVoltageRs485BLimit, 395
SetFilterCoeffs, 386	GetVoltageValves, 395
SetIClamp, 386	GetVoltageValvesLimit, 395
SetICOffset, 386	McsBus, 402
SetIGain, 386	McsBus_MotorControl, 402
SetPGain, 386	McsBus XY, 399
SetRecordingNumber, 386	McsBus_ZI, 399
SetScreen, 386	MoveAbs, 395
SetSimulation, 386	
	RoboError_AnotherMaster, 399
SetUClamp, 386	RoboError_Base, 399
SetUCOffset, 387	RoboError_CannotEscapeEndSwitch, 399
SetUVOffset, 387	RoboError_CommandAlreadyInProgress, 399
SetXGain, 387	RoboError_CommandNotPossible, 399
StopTable, 387	RoboError_CommunicationTimeout, 399
Table_Wait, 387	RoboError_DacqNotReady, 399
TableDefBegin, 387	RoboError_DLLMovementTimeout, 400
TableDefEnd, 387	RoboError_FindReferenceMethod, 400
UpdateDisplay, 387	RoboError_GilsonCommandPending, 400
CRoboDeviceNet, 388	RoboError_GilsonTimeout, 400
~CRoboDeviceNet, 391	RoboError_GilsonWrondID, 400
Axes_I, 398	RoboError_McsBus_UnknownCommand, 400
Axes_X, 398	RoboError_NoEndSwitch, 400
Axes_Y, 398	RoboError_NoMoreData, 400
Axes Z, 398	RoboError_NoReference, 400
Axis_I, 398	RoboError_NoSpeedOrAcceleration, 400
Axis_X, 398	RoboError OverPressure, 401
Axis Y, 398	RoboError_ParameterNotAllowed, 401
Axis_Z, 398	RoboError_PeristalticTimeout, 401
CancelPoolLoop, 391	RoboError_Phase0OutOfRange, 401
CancelPoolLoopAndStopMovement, 391	RoboError_PollLoopCanceled, 401
CRoboDeviceNet, 391	RoboError_PollLoopCanceledAndStopMovement,
FindReference, 391	401
GetAirpressure, 392	RoboError_Pressure, 401
GetAirpressureLimit, 392	RoboError_RangeExceeded, 401
GetAirValve, 392	RoboError_StateChangeNotPossible, 401
	<del>-</del>
GetCurrentAirvalve, 392	RoboError_Timeout, 401
GetCurrentAirvalveLimit, 392	RoboError_UnknownCommand, 402
GetCurrentPosition, 392	RoboMainLowLevelCommand, 402
GetErrorAirpressure, 393	RoboStatusEvent, 402
GetErrorCurrentAirvalve, 393	SetAirpressureLimit, 395
GetErrorVoltage12V, 393	SetAirValve, 396
GetErrorVoltage5V, 393	SetCurrentAirvalveLimit, 396
GetErrorVoltageAirvalve, 393	SetCurrentAndAir, 396

SetInMovement, 396	m_pRoboFluidDevice, 405
SetMinPressure, 396	McsBus MotorControl, 405
SetVoltage12VLimit, 396	PumpOff, 404
SetVoltage5VLimit, 396	PumpOn, 404
SetVoltageAirvalveLimit, 397	SetPumpSpeed, 404
SetVoltageRs485ALimit, 397	SetSingleValve, 405
SetVoltageRs485BLimit, 397	SetValve, 405
SetVoltageValvesLimit, 397	CRobolnjectDeviceNet, 406
StopMovement, 397	CRobolnjectDeviceNet, 406
CRoboDeviceNet::RoboMainLowLevelCommands, 604	CRoboocyte2DeviceNet, 406
FindReferencePhase0, 605	CRoboocyte2DeviceNet, 407
GetAxisConfig, 605	GetAxisLED, 407
GetHWConfig, 605	GetGilsonDevice, 407
GetHWRevision, 605	GetMcsBus_Extension, 407
GetMaxNoPressure, 605	GetRoboDacq, 407
GetMaxNoPressureWaitTime, 605	GetRoboFluidDevice, 407
GetMaxPressureWaitTime, 605	SetAxisLED, 408
GetMinNoPressureWaitTime, 605	CRoboStatorDeviceNet, 408
GetMinPressure, 605	CRoboStatorDeviceNet, 409
GetMinPressureWaitTime, 606	FindReferencel, 409
GetParameter, 606	FindReferenceXY, 409, 410
GetPhases, 606	FindReferenceZ, 410
GetSearchReferenceFastAccel, 606	GetCurrentPositionI, 410
GetSearchReferenceFastSpeed, 606	GetCurrentPositionXY, 410
GetSearchReferenceFineAccel, 606	GetCurrentPositionZ, 410
GetSearchReferenceFineSpeed, 606	HasRefl, 410
GetSearchReferenceMethod, 607	HasRefXY, 410
GetSearchReferenceMoveOut, 607	HasRefZ, 410
GetSearchReferenceOffsetPos, 607	MoveAbsl, 410, 411
GetUserParameter, 607	MoveAbsXY, 411
HasRef, 608	MoveAbsZ, 411
SetAxisConfig, 608	RoboMainStatorLowLevelCommand, 414
SetHWConfig, 608	SetAccelerationI, 411
SetHWRevision, 608	SetAccelerationNativel, 411
SetMaxNoPressure, 608	SetAccelerationNativeXY, 411
SetMaxNoPressureWaitTime, 608	SetAccelerationNativeZ, 411
SetMaxPressureWaitTime, 608	SetAccelerationXY, 412
SetMinNoPressureWaitTime, 608	SetAccelerationZ, 412
SetMinPressure, 608	SetCurrentAndAirXY, 412
SetMinPressureWaitTime, 608	SetSpeedI, 412
SetParameter, 609	SetSpeedNativel, 412
SetSearchReferenceFastAccel, 609	SetSpeedNativeXY, 412
SetSearchReferenceFastSpeed, 609	SetSpeedNativeZ, 412
SetSearchReferenceFineAccel, 609	SetSpeedXY, 412
SetSearchReferenceFineSpeed, 609	SetSpeedZ, 413
SetSearchReferenceMethod, 609	SetVelocityI, 413
SetSearchReferenceMoveOut, 610	SetVelocityXY, 413
SetSearchReferenceOffsetPos, 610	SetVelocityZ, 413
SetUserParameter, 610	StopMovementI, 413
CRoboFluidDeviceNet, 402	StopMovementXY, 413
~CRoboFluidDeviceNet, 403	StopMovementZ, 413
CloseAllValves, 403	CRoboStatorDeviceNet::RoboMainStatorLowLevelCommands
CRoboFluidDeviceNet, 403	611
GetPumpSpeed, 404	FindReferencePhase0XY, 611
GetSingleValve, 404	CSafeISDeviceNet, 414
GetValve, 404	∼CSafeISDeviceNet, 415
IsPumpMotorOn, 404	CSafeISDeviceNet, 415
m_pMcsBus_MotorControlNet, 405	DacqDevice, 416

FluidControlDevice, 417	SetDacqLegacyMode, 432
RoboDevice, 417	SetReferenceElectrodeMode, 432
SetAdcChannels, 415	SetReferenceElectrodeSwitchState, 432
SetAdcSamplePos, 415	CSerialPortNet, 433
SetDacMode, 415	CSerialPortNet, 433
SetDacPeriode, 416	GetBytesAvailable, 434
SetDacPulseform, 416	Receive, 434
SetSwitches, 416	ReceiveString, 434
CSCUDacqGroupChannelSelectionNet, 417	Send, 434
CSCUDacqGroupChannelSelectionNet, 417	CStg200xBasicNet, 435
CSCUFunctionNet, 418	~CStg200xBasicNet, 439
!CSCUFunctionNet, 420	GetAnalogRanges, 439
~CSCUFunctionNet, 420	GetAnalogResolution, 439
AutomaticAnalogOut, 420	GetAutocalibrationDisabled, 440
CSCUFunctionNet, 420	GetAvailableMemory, 440
EnableAnalogOut, 421	GetBlankingEnable, 440, 441
GetAnalogOutADCRange, 421	GetCurrentRangeInNanoAmp, 441
GetAnalogOutChannels, 421	GetCurrentResolutionInNanoAmp, 441
GetAnalogOutDACRange, 421	GetDacAmplificationFactor, 442
GetAvailableHeadstages, 421	GetDACResolution, 442
GetAvailableHeadstagesEvent, 433	GetDiginValue, 442
GetFilterProperties, 422	GetDigoutMode, 442
GetFilterProperty, 422	GetDigoutValue, 443
GetHeadstageAdcBits, 422	GetElectrodeDacMux, 443
GetHeadstageAdcRangeInMicroVolt, 423	GetElectrodeEnable, 444
GetHeadstageDacBits, 423	GetElectrodeMode, 445
GetHeadstageDacCurrentRangeInMicroAmpere,	GetEnableAmplifierProtectionSwitch, 445, 446
423	GetExternalElectrodeEnable, 446
GetHeadstageDacCurrentResolutionInNanoAm-	GetFAAmplification, 447
pere, 424	GetHeadstage, 447
GetHeadstageDacVoltageRangeInMilliVolt, 424	GetListmodeIndexRange, 447
GetHeadstageDacVoltageResolutionInMicroVolt,	GetListmodeTriggerSource, 447
424	GetNumberOfAnalogChannels, 447
GetHeadstageGainInPermille, 425	GetNumberOfHWDACPaths, 447
GetHeadstageID, 425	GetNumberOfStimulationElectrodes, 447
GetHeadstageNumberOfAnalogChannels, 425	GetNumberOfStimulationSourcesPerElectrode,
GetHeadstageNumberOfStimulationChannels, 426	448
GetHeadstageSamplerate, 426	GetNumberOfSyncoutChannels, 448
GetHeadstageSerialNumber, 426	GetNumberOfTriggerInputs, 448
GetMaxNumberOfHeadstages, 427	GetOutputRate, 448
GetMaxStimulusChannelsPerHeadstage, 427	GetStgProgramInfo, 448, 449
GetReferenceElectrodeMode, 427	GetStgVersionInfo, 449
GetReferenceElectrodeSwitchState, 427	GetSyncoutMap, 449
HasAnalogOut, 428	GetTotalMemory, 450
HasGalvanicIsolation, 428	GetTriggerSource, 450
HasHSPowerSwitch, 428	GetVoltageRangeInMicroVolt, 450
IsAnalogOutEnabled, 428	GetVoltageResolutionInMicroVolt, 450
IsAutomaticAnalogOut, 429	ListModeSendStart, 451
IsHeadstageAvailable, 429	ListModeSendStop, 451
IsHeadstageAvailableEvent, 433	SendStart, 451
IsHSPowered, 429	SendStop, 451
IsInDacqLegacyMode, 429	SetAutocalibrationDisabled, 451
OnGetAvailableHeadstages, 430	SetBlankingEnable, 452, 453
OnIsHeadstageAvailable, 430	SetCurrentMode, 453
PowerHS, 430	SetDacAmplificationFactor, 453
SetAnalogOutADCRange, 430	SetDigoutMode, 454
SetAnalogOutChannels, 430	SetDigoutValue, 454
SetAnalogOutDACRange, 432	SetElectrodeDacMux, 454-456

	SetElectrodeEnable, 456–458	GetCurrentResolutionInNanoAmp, 485
	SetElectrodeMode, 459, 460	GetDACResolution, 485
	SetEnableAmplifierProtectionSwitch, 460, 461	GetMultiplexedDataChannelsInBlock, 485
	SetExternalElectrodeEnable, 462	GetNumberOfAnalogChannels, 486
	SetFAAmplification, 463	GetTotalMemory, 486
	SetHeadstage, 463	GetVoltageRangeInMicroVolt, 486
	SetListmodeIndexRange, 463	GetVoltageResolutionInMicroVolt, 486
	SetListmodeTriggerSource, 463	PollStatusEvent, 492
	SetMeasurementMode, 463	PrepareAndAppendData, 487
	SetOutputRate, 464	PrepareAndSendData, 488
	SetStgProgramInfo, 464	PrepareData, 488
	SetSyncoutMap, 464	SendMultiplexedData, 489
	SetTriggerSource, 464, 465	SendPreparedData, 489
	SetVoltageMode, 465	SendStart, 489
CSto	g200xDownloadBasicNet, 465	SendStop, 489
ΟΟιί	ClearChannelData, 467	SetupTrigger, 490
	ClearSyncData, 467	SetupTriggerSingle, 490
	DisableAutoReset, 467	StartPoll, 492
	EnableAutoReset, 468	StopPoll, 492
		•
	ForceStatusEvent, 468	CStimulusFunctionNet::SidebandData, 611
	GetMemoryUsageDAC, 468	!SidebandData, 612
	GetMemoryUsageSyncout, 468	~SidebandData, 612
	GetSweepCount, 469	Duration, 612
	GetTrigger, 469	Sideband, 612
	ResetStatus, 469	SidebandData, 612
	SendChannelData, 471	CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData,
	SendSyncData, 471	613
	SetupRetriggerMode, 472	!StimulusDeviceDataAndUnrolledData, 614
	SetupTrigger, 472	~StimulusDeviceDataAndUnrolledData, 614
	SetupTriggerSingle, 473	DeviceData, 614
	Stimulus, 474	DeviceDataLength, 614
CSt	g200xDownloadNet, 474	StimulusDeviceDataAndUnrolledData, 613
	~CStg200xDownloadNet, 475	UnrolledAmplitude, 614
	ClearChannel_PrepareAndSendData, 476	UnrolledDuration, 614
	CStg200xDownloadNet, 475	UnrolledSync, 614
	DisableMultiFileMode, 476	CSw2to64DeviceNet, 492
	EnableMultiFileMode, 476	$\sim$ CSw2to64DeviceNet, 493
	GetModuleCurrent, 477	CSw2to64DeviceNet, 493
	GetModuleTemp, 477	GetChannel, 493
	MwPollStatusEvent, 480	GetChannels, 494
	PrepareAndAppendData, 477	GetNumber, 494
	PrepareAndSendData, 478	SetChannel, 494
	QueryTriggerstatus, 479	SetChannels, 494
	SendSegmentDefine, 479	CTcxDeviceNet, 495
	SendSegmentSelect, 479	∼CTcxDeviceNet, 497
	SendSegmentStart, 480	CalibrateThermocouple, 497
	SetOutputMap, 480	CTcxDeviceNet, 497
	Stg200xPollStatusEvent, 480	FactoryReset, 497
CSti	mulusFunctionNet, 481	GetBoardTemp, 498
	ClearChannel_PrepareAndSendData, 483	GetCalibration, 498
	ClearChannelData, 483	GetCalibrationDecp, 498
	ClearMultiplexedData, 483	GetCalibrationMax, 498
	ClearSyncData, 483	GetCalibrationMin, 498
	CreateSideband, 483	GetCurrent, 498
	CStimulusFunctionNet, 482	GetD, 498
	ForceStatusEvent, 484	GetDDecp, 498
	GetAvailableMemory, 484	GetDevice, 498
	GetCurrentRangeInNanoAmp, 485	GetDeviceType, 499
	5.51.5 an one range in tario, imp, 400	G0120110011701 100

GetDevname, 499	Setl, 506
GetDMax, 499	SetMaxHeaterPowerMultiwell, 507
GetDMin, 499	SetMaxP, 507
GetDuty, 499	SetOnOff, 507
GetEnableHeaterLimit, 499	SetP, 507
GetEnableThermocouple, 499	SetSensorType, 507
GetHasThermocouple, 499	SetSetpoint, 507
GetHeaterLimit, 500	SetThermocoupleNanovoltPerKelvin, 508
GetHeaterTemp, 500	CTEERFunctionNet, 508
Getl, 500	!CTEERFunctionNet, 510
GetIDecp, 500	~CTEERFunctionNet, 510
GetIMax, 500	CancelInternalCalibration, 510
GetIMin, 500	CTEERFunctionNet, 510
GetIOut, 500	GetAdapterCode, 510
GetMaxHeaterPowerMultiwell, 501	GetAdcOffsetU1, 511
GetMaxP, 501	GetAdcOffsetU2, 511
GetMaxpDecp, 501	GetAmplitude_nA, 511
GetMaxpMax, 501	GetBytesPerSample, 511
GetMaxpMin, 501	GetClampMode, 511
GetNumControlChannels, 501	GetControllerParams, 511
GetNumDevices, 501	GetCurrentEnable, 512
GetNumMeasureChannels, 501	GetDacZero, 512
GetOnOff, 502	GetLiquidResistance, 512
GetP, 502	GetMaxChunkSize_Byte, 512
GetPDecp, 502	GetNumberOfAvailableSamples, 512
GetPMax, 502	GetPeriod_us, 513
GetPMin, 502	GetRotaryPositionCode, 513
GetPout, 502	GetSampleBufferChunk, 513
GetPwrOut, 502	GetSampleVoltageBuffer_uV, 513
GetPwrSet, 503	GetScaleFactorU1, 514
GetRes1, 503	GetScaleFactorU2, 514
GetRes2, 503	GetUptimeSeconds, 514
GetResS, 503	GetWaveform, 514
GetResX, 503	IsInternalCalibrationFinished, 514
GetROut, 503	IsSamplingFinished, 515
GetSensorType, 503	SetAmplitude_nA, 515
GetSetpoint, 503	SetBufferIndex, 515
GetSetpointDecp, 504	SetClampMode, 515
GetSetpointMax, 504	SetControllerParams, 516
GetSetpointMin, 504	SetCurrentEnable, 516
GetThermocoupleCalibration, 504	SetExternalLED, 516
GetThermocoupleNanovoltPerKelvin, 504	SetLiquidResistance, 516
GetThermocoupleReferenceTemp, 504	SetPeriod_us, 517
GetThermocoupleTemp, 504	SetWaveform, 517
GetThermocoupleTempAbs, 505	StartInternalCalibration, 517
GetUnit, 505	StartSampling, 517
GetUOut, 505	StopSampling, 517
GetValue, 505	CTEERMachineDeviceNet, 518
GetValueHires, 505	$\sim$ CTEERMachineDeviceNet, 518
GetVolti, 505	CTEERMachineDeviceNet, 518
SetCalibration, 505	TEERFunctionNet, 518
SetD, 506	CurrentRangeInNanoAmp
SetDevice, 506	W2100_StimulusParametersNet, 615
SetDeviceType, 506	CurrentResolutionInNanoAmp
SetDevname, 506	W2100_StimulusParametersNet, 615
SetEnableHeaterLimit, 506	CUsbExceptionNet, 519
SetEnableThermocouple, 506	CUsbExceptionNet, 519
SetHeaterLimit, 506	Status, 520

CutoffFrequency	BOOST_BIT, 534
CCreateFilterNet, 49	ClearChannelData, 529
CVoltageRangeInfoNet	CW2100_StimulatorFunctionNet, 529
CMcsUsbDacqNet::CHWInfo::CVoltageRangeInfoNe	
520	GetBoostPreTime, 530
CW2100_FunctionNet, 520	GetCurrentRangeInNanoAmp, 530
ClearStimulusParametersCache, 522	GetCurrentResolutionInNanoAmp, 530
ClearUserDefinedNameCache, 522	GetDACResolution, 530
CW2100_FunctionNet, 522	GetDigitalStimulatorTrigger, 530
DeselectAllHeadstages, 523	GetDigitalStimulatorTriggerSlope, 531
DeselectHeadstage, 523	GetNumberOfAnalogChannels, 531
GetAccelGyroCurrentRate, 523	GetNumberOfSyncoutChannels, 531
GetAccelGyroDesiredRate, 523	GetNumberOfTriggerInputs, 531
GetAccelGyroEnabled, 523	GetStimulationPatternMemory, 531
GetAccelRange, 523	GetTimeResolutionInNanoSeconds, 531
GetAnalogOutChannel, 523	GetTimeSlot, 531
GetAnalogOutFilter, 523	GetVoltageRangeInMicroVolt, 531
GetAudioChannels, 523	GetVoltageResolutionInMicroVolt, 532
GetAvailableHeadstages, 523	GND_SWITCH_BIT, 534
GetBatteryState, 524	PollStatusEvent, 534
GetDacRange, 524	PrepareData, 532
GetFilterProperties, 524	PrepareDataSync, 532
GetFilterProperty, 524	SelectTimeSlot, 532
GetFPGAFirmwareType, 524	SendPreparedData, 532
GetGyroRange, 524	SendStart, 533
GetHeadstageOnOff, 524	SendStop, 533
GetHeadstageSamplingActive, 524	SetBoostAlwaysOnMode, 533
GetMultiHeadstageMode, 524	SetDigitalStimulatorTrigger, 533
GetPicFirmwareType, 524	SetDigitalStimulatorTriggerSlope, 533
GetSelectedChannels, 525	StartPoll, 533
GetSelectedHeadstageState, 525	StopPoll, 534
GetStimulusParametersCache, 525	SYNC_BIT0, 534
GetStimulusParametersFromSelectedHS, 525	SYNC BIT1, 534
GetStiumlusParameters, 525	CW2100DacqGroupChannelSelectionNet, 534
GetUserDefinedName, 525	CW2100DacqGroupChannelSelectionNet, 535
GetUserDefinedNameCache, 525	CWarnerUssingDeviceNet, 535
GetUserDefinedNameFromSelectedHS, 526	!CWarnerUssingDeviceNet, 536
PulseGenerator, 527	~CWarnerUssingDeviceNet, 536
SelectHeadstage, 526	CWarnerUssingDeviceNet, 536
SetAccelGyroDesiredRate, 526	WarnerUssingFunction, 536
SetAccelGyroEnabled, 526	CWarnerUssingFunctionNet, 536
SetAccelRange, 526	!CWarnerUssingFunctionNet, 539
SetAnalogOutChannel, 526	~CWarnerUssingFunctionNet, 539
SetAnalogOutFilter, 526	CompensateElectrodeOffset, 539
SetAudioChannels, 526	CWarnerUssingFunctionNet, 538
SetDacRange, 527	GetAvailableChambers, 539
SetGyroRange, 527	GetChannelsCountOfChamber, 539
SetHeadstageOnOff, 527	GetClampMode, 540
SetHeadstageSamplingActive, 527	GetComplianceVoltage, 540
SetHeadstageToSleep, 527	GetDacNampsPerDigitHighCurrentRange, 540
SetMultiHeadstageMode, 527	GetDacPampsPerDigitLowCurrentRange, 541
SetSelectedChannels, 527	GetDacZero, 541
Stimulator, 528	GetHighCurrentRange, 541
CW2100_FunctionNet::AudioChannelsNet, 29	GetIdleModeOffset, 542
amplification, 29	GetLiquidResistance, 542
channel, 29	GetLowCurrentRange, 542
dacqgroup, 29	GetNumberOfAvailableChambers, 543
CW2100_StimulatorFunctionNet, 528	GetNumberOfHardwareSlotsForChambers, 543
5.1.2.00_0timatatori anotioni tot, 020	Soutamon on larawaroolotor or orial moors, 040

GetU1Offset, 543	GetValveActive, 561
GetU1Reference, 543	GetValveActiveEvent, 574
GetU2Offset, 544	GetValveBoardRevision, 561
GetU2Reference, 544	GetValveBoardRevisionEvent, 574
GetUnitDescription, 544	GetValveBoardRevisionString, 561
GetUnitExponent, 545	GetValveDigitalInPort, 561
GetUnitName, 545	GetValveDigitalInPortEvent, 574
GetUnitsPerDigit, 545	GetValveManualGroup, 562
GetUptimeSeconds, 547	GetValveManualGroupEvent, 575
GetVoltageClampControllerParam_D, 547	GetValveManualState, 562
GetVoltageClampControllerParam_I, 547	GetValveManualStateEvent, 575
GetVoltageClampControllerParam_P, 548	GetValveMode, 562
IsChamberAvailable, 548	GetValveModeEvent, 575
IsHighCurrentMode, 548	GetValvesActiveMap, 563
IsInternalCalibrationFinished, 549	GetValvesManualStateMap, 563
IsPulseEnabled, 549	GetValveTableEntry, 563
SetClampMode, 549	IsDigitalOutPortInverted, 563
SetEnablePulse, 550	IsDigitalOutPortInvertedEvent, 575
SetHighCurrentMode, 550	IsValveDigitalInInverted, 564
SetIdleModeOffset, 550	IsValveDigitalInInvertedEvent, 575
SetLiquidResistance, 550	IsValveOpen, 564
SetLowCurrentMode, 551	IsValveOpenEvent, 575
SetPulse, 551	IsValveOpenInAnalogMode, 564
SetVoltageClampControllerParam_D, 551	IsValveOpenInAnalogModeEvent, 575
SetVoltageClampControllerParam_I, 552	IsValveOpenInDigitalMode, 565
SetVoltageClampControllerParam_P, 552	IsValveOpenInDigitalModeEvent, 576
WaitForAllChambers, 552	LoadValveTable, 565
WaitForChamber, 552	OnGetActiveRunningTableNumber, 565
CWarnerValveControllerDeviceNet, 553	OnGetAnalogThresholdHigh, 565
!CWarnerValveControllerDeviceNet, 557	OnGetAnalogThresholdLow, 565
~CWarnerValveControllerDeviceNet, 557	OnGetAnalogVoltage, 565
ClearTableName, 557	OnGetCurrentNumberOfValves, 566
ClearValveTable, 557	OnGetDigitalOutPortValve, 566
CWarnerValveControllerDeviceNet, 557	OnGetDigitalPortDirection, 566
GetActiveRunningTableNumber, 557	OnGetDisplayMode, 566
GetActiveRunningTableNumberEvent, 573	OnGetTableNamebyIndex, 566
GetAnalogThresholdHigh, 558	OnGetValveActive, 566
GetAnalogThresholdHighEvent, 573	OnGetValveBoardRevision, 566
GetAnalogThresholdLow, 558	OnGetValveDigitalInPort, 566
GetAnalogThresholdLowEvent, 573	OnGetValveManualGroup, 566
GetAnalogVoltage, 558	OnGetValveManualState, 567
GetAnalogVoltageEvent, 573	OnGetValveMode, 567
GetCurrentEditTableNumber, 558	OnIsDigitalOutPortInverted, 567
GetCurrentNumberOfValves, 559	OnlsValveDigitalInInverted, 567
GetCurrentNumberOfValvesEvent, 573	OnlsValveOpen, 567
GetDigitalOutPortValve, 559	OnlsValveOpenInAnalogMode, 567
GetDigitalOutPortValveEvent, 574	OnlsValveOpenInDigitalMode, 567
GetDigitalPortDirection, 559	OnTableEntryChanged, 567
GetDigitalPortDirectionEvent, 574	SetActiveRunningTableNumber, 567
GetDisplayMode, 559	SetAnalogThresholdHigh, 568
GetDisplayModeEvent, 574	SetAnalogThresholdLow, 568
GetTableName, 560	SetCurrentEditTableNumber, 568
GetTableNamebyIndex, 560	SetDefault, 568
GetTableNamebyIndexEvent, 574	SetDigitalOutPortInvert, 568
GetTotalNumberOfDigitalPorts, 560	SetDigitalOutPortValve, 569
GetTotalNumberOfTables, 560	SetDigitalPortDirection, 569
GetTotalNumberOfValves, 560	SetDisplayMode, 569
GetTotalTableSize, 561	SetTableName, 570

SetTableStep, 570	SetWPADebugMode, 583
SetTableStepAll, 570	SetWPAType, 583
SetValveActive, 570	CWirelessBaseFunctionNet, 584
SetValveDigitalInInvert, 571	CreateWirelessHeadstageSerialNumberString,
SetValveDigitaIInPort, 571	584
SetValveManualGroup, 571	CWirelessBaseFunctionNet, 584
SetValveManualState, 571	
SetValveMode, 572	DacqDevice
SetValvesActiveMap, 572	CSafeISDeviceNet, 416
SetValvesManualStateMap, 572	dacqgroup
SetValveTableEntry, 572	CW2100_FunctionNet::AudioChannelsNet, 29
StoreValveTable, 573	DACResolution
TableEntryChangedEvent, 576	W2100_StimulusParametersNet, 615
CWarnerValveControllerDeviceTesterFunctionNet, 576	DataState
!CWarnerValveControllerDeviceTesterFunctionNet,	HeadStageIDTypeState, 600
577	DeepCopy
~CWarnerValveControllerDeviceTesterFunctionNet,	CCMOSMeaDeviceNet::CRegionOfInterestRect,
577	363
CWarnerValveControllerDeviceTesterFunctionNet,	DefineAmplification
•	CPgaDeviceNet, 328
577	DefineFrequencyRange
GetIO, 577	CPgaDeviceNet, 328
GetSync, 577	DefineNumAmplifications
SetADC, 578	CPgaDeviceNet, 328
SetIO, 578	DefineNumFrequencyRanges
SetIODirection, 578	
SetTrigger, 578	CPgaDeviceNet, 328
SetTriggerSyncDirection, 579	DeselectAllHeadstages
CWClassicFunctionNet, 579	CW2100_FunctionNet, 523
CWClassicFunctionNet, 580	DeselectHeadstage
GetFilterParametersHeadstage, 580	CW2100_FunctionNet, 523
GetHasChecksum, 580	DetectChipType
GetHasRedLedHeadstage, 580	CCMOSMea_FunctionNet, 36
GetHeadstageOnOff, 580	DEVICE_NOT_FOUND
GetResetFilter, 581	Mcs::Usb, 27
GetRFConnectionStatus, 581	DeviceArrival
GetRFFrequencyHeadstage, 581	CMcsUsbListNet, 236
GetRFFrequencyReceiver, 581	DeviceData
GetRFPower, 581	CS timulus Function Net:: Stimulus Device Data And Unrolled Data,
GetScanHeadstagesResult, 581	614
GetSelectedHeadstage, 581	DeviceDataLength
GetSerialNumberHeadstage, 581	CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData,
GetWPADebugMode, 581	614
GetWPAType, 581	DeviceId
ResetChannelmap, 582	CMcsUsbListEntryNet, 233
ScanForHeadstages, 582	DeviceIdNet, 584
SetChannelmap, 582	BcdDevice, 586
SetFilterParametersHeadstage, 582	BusType, 586
SetHasChecksum, 582	DeviceIdNet, 585
•	IdProduct, 586
Set I W Selected Channels 582	IdVendor, 586
SetHWSelectedChannels, 582	operator=, 585
SetResetFilter, 582	DeviceName
SetRFFrequencyHeadstage, 582	CMcsUsbListEntryNet, 233
SetRFFrequencyReceiver, 583	DeviceRemoval
SetRFFrequencyReceiverEeprom, 583	
SetRFLostBehaviour, 583	CMcsUsbListNet, 236
SetRFPower, 583	DigitalSource
SetSelectedHeadstage, 583	DigitalSource < digitalsourceenum >, 586
SetSerialNumberHeadstage, 583	DigitalSource< digitalsourceenum >, 586
	DigitalSource, 586

MaxBitNumber, 586	CRoboDacqNet, 378
size, 587	EnableAnalogOut
Source, 587	CSCUFunctionNet, 421
DisableAutoReset	EnableAutoReset
CStg200xDownloadBasicNet, 467	CStg200xDownloadBasicNet, 468
DisableMultiFileMode	EnableChannelsInGroup
CStg200xDownloadNet, 476	CCMOSMea_FunctionNet, 36
Disconnect	CDacqGroupChannelSelectionTemplateNet< Dac
CMcsUsbNet, 243	qGroupChannelEnumTemplateNet, Dac
DisConnectDevice	qGroupChannelEnumTemplate, CDevice
CRadioControledDevicesNet, 362	GroupChannelInfoTemplateNet >, 53
DoRamp	EnableChecksum
CRoboDacqNet, 377	CMeaDeviceNet, 275
DownloadFirmware	COctoPotDeviceNet, 316
CMcsUsbFactoryNet, 220	EnableDigitalIn
DriverVersionNet, 587	CMeaDeviceNet, 275, 276
~DriverVersionNet, 588	COctoPotDeviceNet, 316
DriverVersionNet, 588	EnableExceptions
DriverVersionNet::FormatVersion, 588	CMcsUsbNet, 243
GetDestinationCode, 588	EnableMultiFileMode
GetDestinationName, 588, 590	CStg200xDownloadNet, 476
GetMajor, 590	EnableTimestamp
GetMinor, 590, 591	CMeaDeviceNet, 276
GetNumEntries, 591	COctoPotDeviceNet, 316
GetStatus, 591	EnableUserTrigger
GetVersionInt, 591, 592	CLIH3DeviceNet, 120
GetVersionString, 592	enCMosMeaChipType
DriverVersionNet::FormatVersion	Mcs::Usb, 27
DriverVersionNet, 588	EnSTG200x_STATUS
DSP	Mcs::Usb, 27
FirmwareDestinationNames, 593	Entry
DummyCommand	HeadStageIDType, 597
CLIH3DeviceNet, 120	Equals
Duration	CFilterCoefficientsNet, 66
CStimulusFunctionNet::SidebandData, 612	CMcsUsbListEntryNet, 230
,	HeadStageIDType, 597
ElectricalStimulation	HeadstageIDTypeObject, 599
HeadStageIDType, 597	EraseEepromRegisterPreconfig
EmptyKey	CMcsUsbNet, 243
CMcsUsbNet, 243	EraseFilterParameterPermanent
Emu_GetCellCapacity	CFilterConfigurationNet, 69
CRoboDacqNet, 377	CFilterConfigurationRegisterNet, 70
Emu_GetCellPotential	Error_Callback_Aquisition_Stopped
CRoboDacqNet, 377	CMcsUsbDacqNet, 215
Emu_GetCellResists	Error_Callback_Data_lost
CRoboDacqNet, 377	CMcsUsbDacqNet, 215
Emu_GetElectrodeResists	Error_Callback_Frames_Lost
CRoboDacqNet, 378	CMcsUsbDacqNet, 215
Emu_GetNoise	Error_Callback_Packet_Error
CRoboDacqNet, 378	CMcsUsbDacqNet, 215
Emu_SetCellCapacity	Error_Callback_Queue_Full
CRoboDacqNet, 378	CMcsUsbDacqNet, 215
Emu_SetCellPotential	Error_Callback_RingQueue_Full
CRoboDacqNet, 378	CMcsUsbDacqNet, 215
Emu_SetCellResists	ErrorEvent
CRoboDacqNet, 378	CMcsUsbDacqNet, 216
Emu_SetElectrodeResists	
CRoboDacqNet, 378	FactoryReset
Emu SatNoisa	CTcyDeviceNet 497

FeedbackGetSampleTimerCount	FindReferencePhase0
CMeaFeedbackFunctionNet, 284	CRoboDeviceNet::RoboMainLowLevelCommands,
FeedbackSetAnalogSource	605
CMeaFeedbackFunctionNet, 284	FindReferencePhase0XY
FeedbackSetChannelFilter	CRoboStatorDeviceNet::RoboMainStatorLowLevelCommands,
CMeaFeedbackFunctionNet, 284	611
FeedbackSetDigitalMapping	FindReferenceXY
CMeaFeedbackFunctionNet, 284	CRoboStatorDeviceNet, 409, 410
FeedbackSetFeedback	FindReferenceZ
CMeaFeedbackFunctionNet, 284	CRoboStatorDeviceNet, 410
FeedbackSetFilterOff	FirePressurePulse
CMeaFeedbackFunctionNet, 285	CPPCFunctionNet, 344
FeedbackSetFilterParameter	FirmwareDestinationNames, 592
CMeaFeedbackFunctionNet, 285	Altera, 593
FeedbackSetFilterParameter32	Bootstrap, 593
CMeaFeedbackFunctionNet, 285	BUS1_MCSBUS1, 593
FeedbackSetGlobalChannelFilter	BUS1_MCSBUS2, 593
CMeaFeedbackFunctionNet, 285	DSP, 593
FeedbackSetIIRFilterParameter	FPGA2, 593
CMeaFeedbackFunctionNet, 285	FPGA3, 594
FeedbackSetLogic	FPGA4, 594
CMeaFeedbackFunctionNet, 285	FPGA5, 594
FeedbackSetMkFilter	FPGA6, 594
CMeaFeedbackFunctionNet, 285	MCSBUS1, 594
FeedbackSetNumberOfLogics	MCSBUS10, 594
CMeaFeedbackFunctionNet, 286	MCSBUS11, 594
FeedbackSetNumberOfRateCounter	MCSBUS12, 594
CMeaFeedbackFunctionNet, 286	MCSBUS13, 594
FeedbackSetNumberOfRateDetectors	MCSBUS2, 594
CMeaFeedbackFunctionNet, 286	MCSBUS3, 594
FeedbackSetNumberOfSpikeDetectors	MCSBUS4, 595
CMeaFeedbackFunctionNet, 286	MCSBUS5, 595
FeedbackSetNumberOfTriggers	MCSBUS6, 595
CMeaFeedbackFunctionNet, 286	MCSBUS7, 595
FeedbackSetRateCounter	MCSBUS8, 595
CMeaFeedbackFunctionNet, 286	MCSBUS9, 595
FeedbackSetRateDetector	MCU1, 595
CMeaFeedbackFunctionNet, 286	PIC, 595
FeedbackSetSpikeDetectorThreshold	PIC2, 595
CMeaFeedbackFunctionNet, 286	PIC3, 595
FeedbackSetTrigger	PIC4, 595
CMeaFeedbackFunctionNet, 287	USB, 596
FilterActive	FluidControlDevice
CFilterPropertyNet, 72	CSafeISDeviceNet, 417
FilterBand	ForceStatusEvent
CFilterPropertyNet, 73	CStg200xDownloadBasicNet, 468
FilterFamily	CStimulusFunctionNet, 484
CFilterPropertyNet, 73	FPGA2
FilterType	FirmwareDestinationNames, 593
CFilterPropertyNet, 73	FPGA3
FindFilter	FirmwareDestinationNames, 594
CCreateFilterNet, 48	FPGA4
	<del>-</del>
FindFirmwareVersionMagicInBuffer  CMcsl lshFactoryNet 220	FirmwareDestinationNames, 594 FPGA5
CMcsUsbFactoryNet, 220	
FindReference	FirmwareDestinationNames, 594
CRoboDeviceNet, 391	FPGA6  Firmware Destination Names 504
FindReferencel  CRaha States Povise Net 400	FirmwareDestinationNames, 594
CRoboStatorDeviceNet, 409	FromIntPtr

StgStatusNet, 613	GetADCOffset
FromPtr	CLIH3DeviceNet, 120
StgStatusNet, 613	GetAdcOffset
FX3MCSDataAddress	COctoPotDeviceNet, 316
CMcsUsbFactoryNet, 226	GetAdcOffsetU1
FX3MCSDataDeviceIdOffset	CTEERFunctionNet, 511
CMcsUsbFactoryNet, 226	GetAdcOffsetU2
FX3MCSDataIFB1ImageOffset	CTEERFunctionNet, 511
CMcsUsbFactoryNet, 226	GetADCs
FX3MCSDataIFB2ImageOffset	CMcsBus_SensorNet, 151
CMcsUsbFactoryNet, 226	GetADCsLoop
FX3MCSDataVersionOffset	CMcsBus_SensorNet, 151
CMcsUsbFactoryNet, 226	GetAdcZero
FYIProgram	CMcsUsbDacqNet, 191
CFYIDeviceNet, 81	GetAirpressure
	CRoboDeviceNet, 392
FYITemp  CEVIDoviceNet 81	
CFYIDeviceNet, 81	GetAirpressureLimit
Gain	CRoboDeviceNet, 392 GetAirValve
CMeaDeviceNet, 280	
Get2AnalogInput	CRoboDeviceNet, 392
CMcsBus_SensorNet, 150	GetAllDigout
Get2DigitalInput	CRoboDacqNet, 378
CMcsBus SensorNet, 150	GetAmplification
Get4ADC	CPgaDeviceNet, 328
CMcsBus_SensorNet, 150	GetAmplitude_nA
Get4ADCAverage	CTEERFunctionNet, 511
CMcsBus_SensorNet, 150	GetAnalogGain
	CMeaDeviceNet, 277
Get4ADCCatchampAverageShift	GetAnalogOutADCRange
CMcsBus_SensorNet, 150	CSCUFunctionNet, 421
Get4ADCMode	GetAnalogOutChannel
CMcsBus_SensorNet, 150	CW2100_FunctionNet, 523
Get4DAC	GetAnalogOutChannels
CMcsBus_SensorNet, 150	CSCUFunctionNet, 421
GetAbsMaxCurrentInMicroAmp	GetAnalogOutDACRange
CMultiwellOptoStimFunctionNet, 310	CSCUFunctionNet, 421
GetAccelGyroCurrentRate	GetAnalogOutFilter
CW2100_FunctionNet, 523	CW2100_FunctionNet, 523
GetAccelGyroDesiredRate	GetAnalogRanges
CW2100_FunctionNet, 523	CStg200xBasicNet, 439
GetAccelGyroEnabled	GetAnalogResolution
CW2100_FunctionNet, 523	CStg200xBasicNet, 439
GetAccelRange	GetAnalogThresholdHigh
CW2100_FunctionNet, 523	CWarnerValveControllerDeviceNet, 558
GetActiveRunningTableNumber	GetAnalogThresholdHighEvent
CWarnerValveControllerDeviceNet, 557	CWarnerValveControllerDeviceNet, 573
GetActiveRunningTableNumberEvent	GetAnalogThresholdLow
CWarnerValveControllerDeviceNet, 573	CWarnerValveControllerDeviceNet, 558
GetAdapterCode	GetAnalogThresholdLowEvent
CMealmpedanceDeviceNet, 288	CWarnerValveControllerDeviceNet, 573
CTEERFunctionNet, 510	GetAnalogValueUnit
GetAdapterType	CMcsUsbDacqNet, 191
CMcsUsbDacqNet, 191	GetAnalogVoltage
GetAdc	CPPCFunctionNet, 344
CFluidControlDeviceNet, 76	CPPS_FunctionNet, 353
GetAdcDataFormat	CWarnerValveControllerDeviceNet, 558
CMcsUsbDacqNet, 191	GetAnalogVoltageEvent
GetADCInputOffset	CWarnerValveControllerDeviceNet, 573
CCMOSMea_FunctionNet, 36	STRAITION VALVOCCINE INCIDENTIALISM STRAIT

GetAnalogVoltageRange	GetBiQuad
CPPCFunctionNet, 344	CCreateFilterNet, 48
GetAnalogVoltages	GetBiQuads
CPPS_FunctionNet, 353	CCreateFilterNet, 48
GetArraySize	GetBlankingEnable
CMealmpedanceDeviceNet, 288	CStg200xBasicNet, 440, 441
GetAudioChannels	GetBoardTemp
CMeaAudioFunctionNet, 261, 262	CTcxDeviceNet, 498
CW2100_FunctionNet, 523	GetBoostAlwaysOnMode
GetAutocalibrationDisabled	CW2100_StimulatorFunctionNet, 530
CStg200xBasicNet, 440	GetBoostPreTime
GetAvailableBaseSamplerates	CW2100_StimulatorFunctionNet, 530
CCMOSMeaDeviceNet, 45	GetBubbleState
GetAvailableChambers	CPPS_FunctionNet, 353
CWarnerUssingFunctionNet, 539	GetBubbleStatus
GetAvailableDeviceList	CMcsBus_SensorNet, 151
CRFFunctionNet, 368	GetBuffer
GetAvailableDeviceListEx	CGenericDevelopDeviceNet, 88
CRFFunctionNet, 368	GetBusAddress
GetAvailableHeadstages	CMcsBusNet, 165
CSCUFunctionNet, 421	GetBusAddressEeprom
CW2100_FunctionNet, 523	CMcsBusNet, 165
GetAvailableHeadstagesEvent	GetByteBuffer
CSCUFunctionNet, 433	CGenericDevelopDeviceNet, 89
GetAvailableMemory	GetBytesAvailable
CStg200xBasicNet, 440	CSerialPortNet, 434
CStimulusFunctionNet, 484	GetBytesPerSample
GetAvailableSampleRates	CTEERFunctionNet, 511
CMcsUsbDacqNet::CHWInfo, 111	GetCalibration
GetAvailableStateList	CTcxDeviceNet, 498
CRFFunctionNet, 368	GetCalibrationDecp
GetAvailableStateListEx	CTcxDeviceNet, 498
CRFFunctionNet, 368	GetCalibrationMax
GetAvailableVoltageRangesInMicroVolt	CTcxDeviceNet, 498
CMcsUsbDacqNet::CHWInfo, 111	GetCalibrationMin
GetAvailableVoltageRangesInMicroVoltAndStringsInMilliVo	
CMcsUsbDacqNet::CHWInfo, 111	GetCapacityC
GetAxisConfig	CRoboDacqNet, 378
CRoboDeviceNet::RoboMainLowLevelCommands,	GetCapacityV
605	CRoboDacqNet, 378
GetAxisLED	GetCapacityX
CRoboocyte2DeviceNet, 407	CRoboDacqNet, 379
GetAxisParametersSignedEeprom	GetCardinalDacqSamplerate
CMcsBus_AxisParametersNet, 125	CInterfaceboardFunctionNet, 117
GetAxisParametersUnsignedEeprom	GetCardinalStgOutputrate
CMcsBus_AxisParametersNet, 126	CInterfaceboardFunctionNet, 117
GetBaseFrequency	GetChannel
CRFFunctionNet, 369	CSw2to64DeviceNet, 493
GetBaseSamplerate	GetChannelDataFillSize
CCMOSMeaDeviceNet, 46	CMcsUsbDacqNet, 191
GetBath	GetChannelDatal16
CCMOSMea_FunctionNet, 36	CCMOSMeaDeviceNet, 46
GetBathMode	GetChannelDatal32
CCMOSMea_FunctionNet, 36	CCMOSMeaDeviceNet, 46
GetBatteryState	GetChannelDataUI16
CW2100_FunctionNet, 524	CCMOSMeaDeviceNet, 46
GetBatteryVoltage	GetChannelDataUI32
CMultiBatteryChargerDeviceNet, 296	CCMOSMeaDeviceNet, 46

GetChannelLayout	GetConfigurationBitRC_Gen
CMcsUsbDacqNet, 191	CRoboDacqNet, 379
GetChannels	GetConfigurationBitRed_Led
CMultiBatteryChargerDeviceNet, 296	CRoboDacqNet, 380
CSw2to64DeviceNet, 494	GetConfigurationBitRed_LedSaturation
GetChannelsCountOfChamber	CRoboDacqNet, 380
CWarnerUssingFunctionNet, 539	GetConfigurationBitRed_LedToggleFast
GetChannelsInBlock	CRoboDacqNet, 380
CMcsUsbDacqNet, 192	GetConfigurationBitRed_LedToggleSlow
GetChannelState	CRoboDacqNet, 380
CMultiBatteryChargerDeviceNet, 296	GetConfigurationBitRelais
GetChargeCapacity	CRoboDacqNet, 380
CMultiBatteryChargerDeviceNet, 297	GetConfigurationBitRV_Gen
GetChargeCurrent	CRoboDacqNet, 380
CMultiBatteryChargerDeviceNet, 297	GetConfigurationBits
GetChargingMode	CRoboDacqNet, 380
CMultiBatteryChargerDeviceNet, 297	GetConfigurationBitStream
GetChargingPCoefficient	CRoboDacqNet, 380
CMultiBatteryChargerDeviceNet, 297	GetConfigurationBitSupply
GetChecksumFromFX3Image	CRoboDacqNet, 380
CMcsUsbFactoryNet, 221	GetConnectedDevice
GetCheckVoltage	CRFFunctionNet, 369
COkuvisionStimulatorDeviceNet, 320	GetControllerParams
GetClampAmpSerialNumber	CTEERFunctionNet, 511
CRoboDacqNet, 379	GetCrossTalkOffset
GetClampMode	CRoboDacqNet, 380
CTEERFunctionNet, 511	GetCrossTalkOptimum
CWarnerUssingFunctionNet, 540	CRoboDacqNet, 380
GetCMOSDataDictionary	GetCurrent
CCMOSMeaDeviceNet, 46	CTcxDeviceNet, 498
GetCoilCommunication	GetCurrentAirvalve
CPositionIIDeviceNet, 331	CRoboDeviceNet, 392
GetColorRgb	GetCurrentAirvalveLimit
CMultiwellOptoStimFunctionNet, 310	CRoboDeviceNet, 392
GetColorStr	GetCurrentCycle
CMultiwellOptoStimFunctionNet, 311	CMeaCoatDeviceNet, 269
GetCommand	GetCurrentEditTableNumber
CMcsBusNet, 165	CWarnerValveControllerDeviceNet, 558
CPedoterDeviceNet, 325	GetCurrentEnable
CRoboDacqNet, 379	CTEERFunctionNet, 512
GetComplianceVoltage	GetCurrentFactor
CWarnerUssingFunctionNet, 540	COkuvisionStimulatorDeviceNet, 320
GetConfiguration	GetCurrentNumberOfValves
CMcsUsbNet, 244	CWarnerValveControllerDeviceNet, 559
GetConfigurationBit	GetCurrentNumberOfValvesEvent
CRoboDacqNet, 379	CWarnerValveControllerDeviceNet, 573
GetConfigurationBitAxc	GetCurrentPosition
CRoboDacqNet, 379	CRoboDeviceNet, 392
GetConfigurationBitBlu_Led	GetCurrentPositionI
CRoboDacqNet, 379	CRoboStatorDeviceNet, 410
GetConfigurationBitBlu_LedToggleFast	GetCurrentPositionXY
CRoboDacqNet, 379	CRoboStatorDeviceNet, 410
GetConfigurationBitBlu_LedToggleSlow	GetCurrentPositionZ
CRoboDacqNet, 379	CRoboStatorDeviceNet, 410
GetConfigurationBitCC_Gen	GetCurrentRangeInNanoAmp
CRoboDacqNet, 379	CStg200xBasicNet, 441
GetConfigurationBitCV_Gen	CStimulusFunctionNet, 485
CRoboDacqNet, 379	CW2100_StimulatorFunctionNet, 530
OI TODODACHINEL, 3/3	OVVZ 100_3minulator Functioninet, 530

GetCurrentResolutionInNanoAmp	CMcsUsbFactoryNet, 221
CStg200xBasicNet, 441	GetDestinationTargetAddress
CStimulusFunctionNet, 485	CMcsUsbFactoryNet, 221
CW2100_StimulatorFunctionNet, 530	GetDetectionThreshold
GetCycle	CMcsBus_SensorNet, 151
CMeaCleanDeviceNet, 265	GetDetectorValue
GetCycles	CMcsBus_SensorNet, 151
CMeaCleanDeviceNet, 265	GetDevice
CMeaCoatDeviceNet, 269	CTcxDeviceNet, 498
GetD	GetDeviceCannotStallOutRequests
CTcxDeviceNet, 498	CMcsUsbNet, 244
GetDacAmplificationFactor	GetDeviceCapableSpeed
CStg200xBasicNet, 442	CMcsUsbNet, 244
GetDacIdleValue	GetDeviceEnum
CLIH3DeviceNet, 120	CMcsUsbNet, 244
GetDacNampsPerDigitHighCurrentRange	GetDeviceGroupChannelInfos
CWarnerUssingFunctionNet, 540	CDacqGroupChannelSelectionTemplateNet< Dac-
GetDACOffset	qGroupChannelEnumTemplateNet, Dac-
CGrapheneFunctionNet, 102	qGroupChannelEnumTemplate, CDevice-
COkuvisionStimulatorDeviceNet, 320	GroupChannelInfoTemplateNet >, 53
GetDacOffset	· · · · · · · · · · · · · · · · · · ·
	GetDeviceId
CDacCalibrationFunctionNet, 50	CMcsUsbNet, 244
COctoPotDeviceNet, 316	GetDeviceList
GetDacPampsPerDigitLowCurrentRange	CPositionImpDeviceNet, 339
CWarnerUssingFunctionNet, 541	GetDeviceNames
GetDacqRunStatus	CRadioControledDevicesNet, 362
CLIH3DeviceNet, 121	GetDeviceRootHubVendorEnum
GetDacRange	CMcsUsbNet, 244
CW2100_FunctionNet, 524	GetDeviceRootHubVendorID
GetDACResolution	CMcsUsbNet, 244
CStg200xBasicNet, 442	GetDeviceRootHubVendorName
CStimulusFunctionNet, 485	CMcsUsbNet, 244
CW2100_StimulatorFunctionNet, 530	GetDeviceSpeed
GetDACs	CMcsUsbNet, 245
CMcsBus_SensorNet, 151	GetDeviceType
GetDacUseldleValue	CTcxDeviceNet, 499
CLIH3DeviceNet, 121	GetDevname
GetDacZero	CTcxDeviceNet, 499
CTEERFunctionNet, 512	GetDigin
CWarnerUssingFunctionNet, 541	CFluidControlDeviceNet, 76
GetDataFormat	GetDigInState
CMcsUsbDacqNet, 192	CLIH3DeviceNet, 121
GetDataMode	GetDiginValue
CMcsUsbDacqNet, 192	CStg200xBasicNet, 442
GetDDecp	GetDigitalData
CTcxDeviceNet, 498	CMeaDigitalDataFunctionNet, 282
GetDebugData	GetDigitalIn
CPositionIIDeviceNet, 331	CPPCFunctionNet, 346
GetDestination	CPPS_FunctionNet, 353
CMcsUsbFactoryNet, 221	
	GetDigitalOutPortValve
GetDestinationCode	CWarnerValveControllerDeviceNet, 559
DriverVersionNet, 588	GetDigitalOutPortValveEvent
GetDestinationDisplayLabel	CWarnerValveControllerDeviceNet, 574
CMcsUsbFactoryNet, 221	GetDigitalPortDirection
GetDestinationName	CWarnerValveControllerDeviceNet, 559
CMcsUsbFactoryNet, 221	GetDigitalPortDirectionEvent
DriverVersionNet, 588, 590	CWarnerValveControllerDeviceNet, 574
GetDestinationSerialNumber	GetDigitalSource

CMcsUsbDacqNet, 192-194	GetEntry
GetDigitalStimulatorTrigger	CMcsUsbListEntryNet, 231
CW2100_StimulatorFunctionNet, 530	GetEntryCount
GetDigitalStimulatorTriggerSlope	CMcsUsbListEntryNet, 232
CW2100_StimulatorFunctionNet, 531	GetEnumerationSpeed
GetDigout	CMeaDeviceNet, 277
CFluidControlDeviceNet, 76	GetErrorAirpressure
CRoboDacqNet, 381	CRoboDeviceNet, 393
GetDigoutMode	GetErrorCurrentAirvalve
CStg200xBasicNet, 442	CRoboDeviceNet, 393
GetDigoutValue	GetErrorText
CStg200xBasicNet, 443	CMcsUsbNet, 245
GetDIO	GetErrorVoltage12V
CMcsBus_FYIExtensionNet, 128	CRoboDeviceNet, 393
GetDischargeCapacity	GetErrorVoltage5V
CMultiBatteryChargerDeviceNet, 298	CRoboDeviceNet, 393
GetDischargeCurrent	GetErrorVoltageAirvalve
CMultiBatteryChargerDeviceNet, 298	CRoboDeviceNet, 393
GetDischargeCurrentSetPoint	GetErrorVoltageRs485A
CMultiBatteryChargerDeviceNet, 298	CRoboDeviceNet, 393
GetDisplayMode	GetErrorVoltageRs485B
CWarnerValveControllerDeviceNet, 559	CRoboDeviceNet, 393
GetDisplayModeEvent	GetErrorVoltageValves
CWarnerValveControllerDeviceNet, 574	CRoboDeviceNet, 393
GetDisplayText	GetEventData
• •	
CRoboDacqNet, 381	CPositionIIDeviceNet, 332
GetDMax	GetExternalElectrodeEnable
CTcxDeviceNet, 499	CStg200xBasicNet, 446
GetDMin	GetFAAmplification
CTcxDeviceNet, 499	CStg200xBasicNet, 447
GetDownsampleFactor	GetFilter
CRoboDacqNet, 381	CRoboDacqNet, 381
GetDSPHighPassByIndex	GetFilterCoeffs
CIntanMea_FunctionNet, 113	CRoboDacqNet, 381
GetDuration	GetFilterParametersHeadstage
CMeaCoatDeviceNet, 269	CWClassicFunctionNet, 580
GetDuty	GetFilterProperties
CTcxDeviceNet, 499	CSCUFunctionNet, 422
GetEEpromPage	CW2100_FunctionNet, 524
CLIH3DeviceNet, 121	GetFilterProperty
GetElectrodeDacMux	CMcsUsbDacqNet, 194
CStg200xBasicNet, 443	CSCUFunctionNet, 422
GetElectrodeEnable	CW2100 FunctionNet, 524
CStg200xBasicNet, 444	GetFinalDischargeVoltage
GetElectrodeMode	CMultiBatteryChargerDeviceNet, 299
CStg200xBasicNet, 445	GetFirmwareVersion
GetEnableAmplifierProtectionSwitch	CMcsUsbNet, 245
CStg200xBasicNet, 445, 446	GetFirmwareVersionFromFile
GetEnabledChannelsInGroup	CMcsUsbFactoryNet, 222
CCMOSMea_FunctionNet, 37	GetFirmwareVersionFromHexFile
CDacqGroupChannelSelectionTemplateNet< Dac-	CMcsUsbFactoryNet, 222
qGroupChannelEnumTemplateNet, Dac-	GetFPGAFirmwareType
qGroupChannelEnumTemplate, CDevice-	CW2100_FunctionNet, 524
GroupChannelInfoTemplateNet >, 53, 54	GetFrequency
GetEnableHeaterLimit	CRadioControledDevicesNet, 363
CTcxDeviceNet, 499	GetFrequencyRange
GetEnableThermocouple	CPgaDeviceNet, 328
CTcxDeviceNet, 499	GetGain

OM D : N : 077	
CMeaDeviceNet, 277	CDacqGroupChannelSelectionTemplateNet< Dac-
CPgaDeviceNet, 329	qGroupChannelEnumTemplateNet, Dac-
GetGate	qGroupChannelEnumTemplate, CDevice-
CCMOSMea_FunctionNet, 37	GroupChannelInfoTemplateNet >, 54
GetGilsonDevice	GetGroupType
CRoboocyte2DeviceNet, 407	CCMOSMea_FunctionNet, 41
GetGlobalRepeat	CDacqGroupChannelSelectionTemplateNet< Dac-
CDigOutStimulatorFunctionNet, 59	qGroupChannelEnumTemplateNet, Dac-
GetGNDI	qGroupChannelEnumTemplate, CDevice-
CCMOSMea FunctionNet, 37	GroupChannelInfoTemplateNet >, 54
GetGroupADCBits	GetGroupUnit
CCMOSMea_FunctionNet, 37	CCMOSMea FunctionNet, 41
	<del>-</del>
GetGroupChannelBitmaskBySelect	GetGyroRange
CCMOSMea_FunctionNet, 37	CW2100_FunctionNet, 524
GetGroupChannelBitmaskHS1NCBathCurrent	GetHardwareMaxRange
CCMOSMea_FunctionNet, 37, 38	CMcsUsbDacqNet, 197
GetGroupChannelBitmaskHS1NCCol2Current	GetHardwareMinRange
CCMOSMea_FunctionNet, 38	CMcsUsbDacqNet, 197
GetGroupChannelBitmaskHS1NChipTemp	GetHardwareRevision
CCMOSMea FunctionNet, 38	CMcsUsbNet, 245
GetGroupChannelBitmaskHS1Sidebands	GetHasChecksum
CCMOSMea_FunctionNet, 38	CWClassicFunctionNet, 580
GetGroupChannelBitmaskHS1TriggerStatus	GetHashCode
CCMOSMea_FunctionNet, 38, 39	HeadstageIDTypeObject, 599
GetGroupChannelBitmasklFDigChannels	GetHasRedLedHeadstage
CCMOSMea_FunctionNet, 39	CWClassicFunctionNet, 580
GetGroupChannelBitmaskInterfaceADC	GetHasThermocouple
CCMOSMea_FunctionNet, 39	CTcxDeviceNet, 499
GetGroupChannelBitmaskPacketFrameContext	GetHeadstage
CCMOSMea_FunctionNet, 39	CStg200xBasicNet, 447
GetGroupChannelBitmaskSTG1DACSignal	GetHeadstageActive
CCMOSMea_FunctionNet, 39, 40	CMcsUsbNet, 246
GetGroupChannelDatal16	GetHeadstageAdcBits
CMcsUsbDacqNet, 194	CSCUFunctionNet, 422
GetGroupChannelDatal32	GetHeadstageAdcRangeInMicroVolt
CMcsUsbDacqNet, 195	CSCUFunctionNet, 423
GetGroupChannelDataUI16	
•	GetHeadstageDacBits
CMcsUsbDacqNet, 195	CSCUFunctionNet, 423
GetGroupChannelDataUl32	GetHeadstageDacCurrentRangeInMicroAmpere
CMcsUsbDacqNet, 196	CSCUFunctionNet, 423
GetGroupDCOffset	GetHeadstageDacCurrentResolutionInNanoAmpere
CCMOSMea_FunctionNet, 40	CSCUFunctionNet, 424
GetGroupID	GetHeadstageDacVoltageRangeInMilliVolt
CCMOSMea_FunctionNet, 40	CSCUFunctionNet, 424
CDacqGroupChannelSelectionTemplateNet< Dac-	GetHeadstageDacVoltageResolutionInMicroVolt
qGroupChannelEnumTemplateNet, Dac-	CSCUFunctionNet, 424
qGroupChannelEnumTemplate, CDevice-	GetHeadstageGainInPermille
GroupChannelInfoTemplateNet >, 54	CSCUFunctionNet, 425
GetGroupNumberOfChannels	GetHeadstageID
CCMOSMea_FunctionNet, 40	CMcsUsbNet, 246
CDacqGroupChannelSelectionTemplateNet< Dac-	CSCUFunctionNet, 425
qGroupChannelEnumTemplateNet, Dac-	GetHeadstageNumberOfAnalogChannels
qGroupChannelEnumTemplate, CDevice-	CSCUFunctionNet, 425
GroupChannelInfoTemplateNet $>$ , 54	GetHeadstageNumberOfStimulationChannels
GetGroupResolutionPerDigit	CSCUFunctionNet, 426
CCMOSMea_FunctionNet, 40	GetHeadstageOnOff
GetGroupSampleSize	CW2100_FunctionNet, 524
CCMOSMea FunctionNet, 41	CWClassicFunctionNet. 580

GetHeadstagePresent	GetInMovement
CMcsUsbNet, 246	CRoboDeviceNet, 393
GetHeadstageSamplerate	GetIntanRegister
CSCUFunctionNet, 426	CIntanMea_FunctionNet, 113
GetHeadstageSamplingActive	GetIntBuffer
CW2100_FunctionNet, 524	CGenericDevelopDeviceNet, 89
GetHeadstageSerialNumber	GetIO
CSCUFunctionNet, 426	CWarnerValveControllerDeviceTesterFunctionNet,
GetHeaterLimit	577
CTcxDeviceNet, 500	GetlOut
GetHeaterTemp	CTcxDeviceNet, 500
CTcxDeviceNet, 500	GetloVoltage
GetHighCurrentRange	CInterfaceboard2FunctionNet, 115
CWarnerUssingFunctionNet, 541	GetLastAnswer
GetHighpassFilterEnable	CGilsonDeviceNet, 100
CFilterConfigurationNet, 69	GetLastUSBError
GetHWConfig	CMcsUsbNet, 247
CRoboDeviceNet::RoboMainLowLevelCommands,	GetLatency
605	CMcsBus_SensorNet, 151
GetHWRevision	GetLatencyCounter
CRoboDeviceNet::RoboMainLowLevelCommands,	CMcsBus_SensorNet, 151
605	GetLayoutConfiguration
GetHWRevisionEeprom	CMEA2100x256FunctionNet, 259
CMcsBusNet, 166	GetLEDSwitch
Getl	CMcsBus_ExtensionNet, 127
CTcxDeviceNet, 500	GetLength
GetIC	CRobo_FYIProgram_FunctionNet, 371
CRoboDacqNet, 381	GetLiquidResistance
GetIClamp	CTEERFunctionNet, 512
CRoboDacqNet, 381	CAN introduction Net, 542
GetlCoeff	GetListmodeIndexRange
CRobo_FYITemp_FunctionNet, 373	CStg200xBasicNet, 447
GetICOffset	GetListmodeTriggerSource
CRoboDacqNet, 381	CStg200xBasicNet, 447
GetIDecp	GetLowCurrentRange
CTcxDeviceNet, 500	CWarnerUssingFunctionNet, 542
GetIdent	GetLowerFrequencyByIndex
CMcsUsbNet, 246	CIntanMea_FunctionNet, 113
GetIdleModeOffset	GetMajor
CWarnerUssingFunctionNet, 542	DriverVersionNet, 590
GetlGain	GetMaxChunkSize_Byte
CRoboDacqNet, 381	CTEERFunctionNet, 512
GetIMax	GetMaxCurrent
CTcxDeviceNet, 500	CMeaCoatDeviceNet, 269
GetlMin	GetMaxDurationHighCurrentInMicroSec
CTcxDeviceNet, 500	CMultiwellOptoStimFunctionNet, 311
GetImpedanceResult	GetMaxDutyCycleHighCurrent
CIntanMea_FunctionNet, 113	CMultiwellOptoStimFunctionNet, 311
GetImpedanceTestFrequency	GetMaxHeaterPowerMultiwell
CMealmpedanceDeviceNet, 288	CTcxDeviceNet, 501
GetImpId	GetMaxNoPressure
CPositionImpDeviceNet, 340	CRoboDeviceNet::RoboMainLowLevelCommands,
GetImplantCurrentSetpoint	605
CPositionIIDeviceNet, 332	GetMaxNoPressureWaitTime
GetImplantResult	CRoboDeviceNet::RoboMainLowLevelCommands,
CPositionIIDeviceNet, 333	605
GetImplantState	GetMaxNumberOfHeadstages
CPositionIIDeviceNet 333	CSCLIFunctionNet 427

GetMaxNumOfColumns	CMcsBus_MotorControlNet, 135
CCMOSMea_FunctionNet, 41	GetMCMaxCurrent
GetMaxP	CMcsBus_MotorControlNet, 135
CTcxDeviceNet, 501	GetMCMaxCurrentEeprom
GetMaxpDecp	CMcsBus_MotorControlNet, 135
CTcxDeviceNet, 501	GetMCMaxSpeed
GetMaxpMax	CMcsBus_MotorControlNet, 135
CTcxDeviceNet, 501	GetMCMaxSpeedEeprom
GetMaxpMin	CMcsBus_MotorControlNet, 135
CTcxDeviceNet, 501	GetMCMaxTravel
GetMaxPower	CMcsBus_MotorControlNet, 135
COkuvisionStimulatorDeviceNet, 320	GetMCMaxTravelEeprom
CRobo_FYITemp_FunctionNet, 373	CMcsBus_MotorControlNet, 135
GetMaxPressureWaitTime	GetMCMaxTravelShortCommand
CRoboDeviceNet::RoboMainLowLevelCommands,	CMcsBus_MotorControlNet, 136
605	GetMCMovement
GetMaxSamplingFrequency	CMcsBus_MotorControlNet, 136
CMcsUsbDacqNet, 197	GetMCNewPosition
GetMaxStimulusChannelsPerHeadstage	CMcsBus_MotorControlNet, 136
CSCUFunctionNet, 427	GetMCOutputOnOff
GetMaxVoltage	CMcsBus MotorControlNet, 136
CMeaCleanDeviceNet, 265	GetMCPhase
COkuvisionStimulatorDeviceNet, 320	CMcsBus_MotorControlNet, 136
GetMCAcceleration	GetMCPhaseOffset
CMcsBus_MotorControlNet, 132	CMcsBus_MotorControlNet, 136
GetMCAccelerationEeprom	GetMCReference
CMcsBus_MotorControlNet, 132	CMcsBus_MotorControlNet, 136
GetMCAccelerationShortCommand	GetMCReferenceCurrent
CMcsBus_MotorControlNet, 132	CMcsBus_MotorControlNet, 137
GetMCAxisRevisionEeprom	GetMCReferenceCurrentEeprom
CMcsBus_MotorControlNet, 133	CMcsBus_MotorControlNet, 137
GetMCBreakCurrent	GetMCRegulatorGain
CMcsBus_MotorControlNet, 133	CMcsBus_MotorControlNet, 137
	GetMCRegulatorGainEeprom
GetMCBreakCurrentEeprom  CMacBus MaterControlNet 122	CMcsBus MotorControlNet, 137
CMcsBus_MotorControlNet, 133	<del>-</del>
GetMCConfig  CMapPur MaterControlNet 100	GetMcsBus_Extension
CMcsBus_MotorControlNet, 133	CRoboocyte2DeviceNet, 407
GetMCConfigEeprom	GetMCScalingFactor
CMcsBus_MotorControlNet, 133	CMcsBus_MotorControlNet, 137
GetMCCurrent	GetMCScalingFactorEeprom
CMcsBus_MotorControlNet, 133	CMcsBus_MotorControlNet, 137
GetMCCurrentEeprom	GetMCSpeed
CMcsBus_MotorControlNet, 133	CMcsBus_MotorControlNet, 137
GetMCCurrentMode	GetMCSpeedEeprom
CMcsBus_MotorControlNet, 134	CMcsBus_MotorControlNet, 138
GetMCCurrentModeEeprom	GetMCSpeedShortCommand
CMcsBus_MotorControlNet, 134	CMcsBus_MotorControlNet, 138
GetMCCurrentModeShortCommand	GetMCSpeedUnitEeprom
CMcsBus_MotorControlNet, 134	CMcsBus_MotorControlNet, 138
GetMCCurrentPosition	GetMCStandbyCurrent
CMcsBus_MotorControlNet, 134	CMcsBus_MotorControlNet, 138
GetMCCurrentShortCommand	GetMCStandbyCurrentEeprom
CMcsBus_MotorControlNet, 134	CMcsBus_MotorControlNet, 138
GetMCCurrentSpeed	GetMCStandbyTime
CMcsBus_MotorControlNet, 134	CMcsBus_MotorControlNet, 138
GetMCMaxAcceleration	GetMCStandbyTimeEeprom
CMcsBus_MotorControlNet, 134	CMcsBus_MotorControlNet, 138
GetMCMayAccelerationFenrom	GetMea21LIshPort

CMcsUsbNet, 247	GetNumberOfAudioChannels
GetMeaLayout	CMeaAudioFunctionNet, 262
CMcsUsbDacqNet, 197	GetNumberOfAvailableChambers
GetMemoryUsageDAC	CWarnerUssingFunctionNet, 543
CStg200xDownloadBasicNet, 468	GetNumberOfAvailableSamples
GetMemoryUsageSyncout	CTEERFunctionNet, 512
CStg200xDownloadBasicNet, 468	GetNumberOfChannels
GetMinimalThreshold	CDigOutStimulatorFunctionNet, 60
CMcsBus_SensorNet, 152	GetNumberOfDataBits
GetMinNoPressureWaitTime	CMcsUsbDacqNet, 198
CRoboDeviceNet::RoboMainLowLevelCommands,	GetNumberOfDevices
605	CMcsUsbListNet, 235
GetMinor	GetNumberOfHardwareSlotsForChambers
DriverVersionNet, 590, 591	CWarnerUssingFunctionNet, 543
GetMinPressure	GetNumberOfHWADCChannels
CRoboDeviceNet, 393	CMcsUsbDacqNet::CHWInfo, 111
CRoboDeviceNet::RoboMainLowLevelCommands,	GetNumberOfHWDACPaths
605	CStg200xBasicNet, 447
GetMinPressureWaitTime	GetNumberOfHWDigitalChannels
CRoboDeviceNet::RoboMainLowLevelCommands,	CMcsUsbDacqNet::CHWInfo, 111
606	GetNumberOfStimulationElectrodes
GetMinSamplingFrequencyStepsize	CStg200xBasicNet, 447
CMcsUsbDacqNet, 197	GetNumberOfStimulationSourcesPerElectrode
GetMinVoltage	CStg200xBasicNet, 448
CMeaCleanDeviceNet, 265	GetNumberOfSupportedGroups
GetModeSelect	CCMOSMea_FunctionNet, 42
CPulseGeneratorFunctionNet, 360	CDacqGroupChannelSelectionTemplateNet< Dac
GetModuleCurrent	qGroupChannelEnumTemplateNet, Dac
CStg200xDownloadNet, 477	qGroupChannelEnumTemplate, CDevice
GetModuleTemp	GroupChannelInfoTemplateNet >, 55
CStg200xDownloadNet, 477	GetNumberOfSyncoutChannels
GetMovementError	CStg200xBasicNet, 448
CRoboDeviceNet, 393	CW2100_StimulatorFunctionNet, 531
GetMovePump	GetNumberOfTriggerInputs
CMcsBus SensorNet, 152	CStg200xBasicNet, 448
GetMultiHeadstageMode	CW2100 StimulatorFunctionNet, 531
CW2100_FunctionNet, 524	GetNumConfigurations
GetMultiplexedDataChannelsInBlock	CMcsUsbNet, 247
CStimulusFunctionNet, 485	GetNumControlChannels
GetNanoVoltsPerKelvin	CTcxDeviceNet, 501
CMcsBus_TempSensorNet, 157	GetNumDestinations
GetNeurochipMemoryData	CMcsUsbFactoryNet, 222
CCMOSMea_FunctionNet, 41	GetNumDevices
GetNeurochipMemorySize	CTcxDeviceNet, 501
CCMOSMea FunctionNet, 42	GetNumEntries
GetNIC MS	DriverVersionNet, 591
CRoboDacqNet, 381	GetNumFrequencyRanges
GetNUC MS	CPgaDeviceNet, 329
CRoboDacqNet, 381	GetNumMeasureChannels
GetNumAmplifications	CTcxDeviceNet, 501
CPgaDeviceNet, 329	GetNUV_MS
GetNumber	CRoboDacqNet, 382
	GetOffsetCurrent
CMeaSwitchDeviceNet, 290 CSw2to64DeviceNet, 494	CMeaCoatDeviceNet, 270
GetNumberOfAnalogChannels	GetOnOff
CStg200xBasicNet, 447 CStimulusFunctionNet, 486	CPositionIIDeviceNet, 333
CW2100 StimulatorFunctionNet 531	CTcxDeviceNet, 502

CMeaCoatDeviceNet, 270	CPositionIIDeviceNet, 334
GetOutputRate	GetPressure
CStg200xBasicNet, 448	CMcsBus_SensorNet, 152
GetOutputVoltage	GetPressureOffset
CMeaCleanDeviceNet, 265	CMcsBus_SensorNet, 152
GetP	GetPressureRange
CTcxDeviceNet, 502	CPPCFunctionNet, 346
GetParameter	GetPulseform
CRoboDeviceNet::RoboMainLowLevelCommands,	COkuvisionStimulatorDeviceNet, 320
606	GetPulseLength
GetPattern	CPulseGeneratorFunctionNet, 360
CMeaSwitchDeviceNet, 290	GetPumpCouple
GetPatternBool	CPPS_FunctionNet, 353
CMeaSwitchDeviceNet, 291	GetPumpEnableSpeedRatio
GetPauseDuration	CPPS_FunctionNet, 353
CMeaCoatDeviceNet, 270	GetPumpFastOnOff
GetPCoeff	CPPS_FunctionNet, 353
CRobo_FYITemp_FunctionNet, 373	GetPumpFastSpeed
GetPDecp	CPPS_FunctionNet, 353
CTcxDeviceNet, 502	GetPumpFunctionSpeeds
GetPeriod	CPPS_FunctionNet, 354
CPUlseGeneratorFunctionNet, 360	GetPumpManualOnOff
GetPeriod_us	CPPS_FunctionNet, 354
CTEERFunctionNet, 513	GetPumpMaxSpeed
GetPermanentCurrentInMicroAmp	CPPS_FunctionNet, 354 GetPumpModeType
CMultiwellOptoStimFunctionNet, 312	· • • • • • • • • • • • • • • • • • • •
GetPGain	CPPC FunctionNet, 346
CRoboDacqNet, 382 GetPhases	CPPS_FunctionNet, 354
	GetPumpSpeed
CRoboDeviceNet::RoboMainLowLevelCommands, 606	CRoboFluidDeviceNet, 404 GetPumpSpeedRatio
GetPicFirmwareType	CPPS_FunctionNet, 354
CW2100_FunctionNet, 524	GetPumpSpeedUnit
GWZ100_FunctionNet, 524	
CatPiazaStata	·
GetPiezoState	CPPCFunctionNet, 347
CMcsBus_SensorNet, 152	CPPCFunctionNet, 347 CPPS_FunctionNet, 354
CMcsBus_SensorNet, 152 GetPlateClampLockState	CPPCFunctionNet, 347 CPPS_FunctionNet, 354 GetPWM
CMcsBus_SensorNet, 152 GetPlateClampLockState CMultiwellDeviceNet, 305	CPPCFunctionNet, 347 CPPS_FunctionNet, 354 GetPWM CFluidControlDeviceNet, 76
CMcsBus_SensorNet, 152 GetPlateClampLockState         CMultiwellDeviceNet, 305 GetPlateClampState	CPPCFunctionNet, 347 CPPS_FunctionNet, 354 GetPWM CFluidControlDeviceNet, 76 GetPwrOut
CMcsBus_SensorNet, 152 GetPlateClampLockState     CMultiwellDeviceNet, 305 GetPlateClampState     CMultiwellDeviceNet, 305	CPPCFunctionNet, 347 CPPS_FunctionNet, 354 GetPWM CFluidControlDeviceNet, 76 GetPwrOut CTcxDeviceNet, 502
CMcsBus_SensorNet, 152 GetPlateClampLockState     CMultiwellDeviceNet, 305 GetPlateClampState     CMultiwellDeviceNet, 305 GetPlateClampStateByHeadstage	CPPCFunctionNet, 347 CPPS_FunctionNet, 354 GetPWM CFluidControlDeviceNet, 76 GetPwrOut CTcxDeviceNet, 502 GetPwrSet
CMcsBus_SensorNet, 152 GetPlateClampLockState         CMultiwellDeviceNet, 305 GetPlateClampState         CMultiwellDeviceNet, 305 GetPlateClampStateByHeadstage         CMultiwellCallbackFunctionNet, 302	CPPCFunctionNet, 347 CPPS_FunctionNet, 354  GetPWM CFluidControlDeviceNet, 76  GetPwrOut CTcxDeviceNet, 502  GetPwrSet CTcxDeviceNet, 503
CMcsBus_SensorNet, 152 GetPlateClampLockState         CMultiwellDeviceNet, 305 GetPlateClampState         CMultiwellDeviceNet, 305 GetPlateClampStateByHeadstage         CMultiwellCallbackFunctionNet, 302 GetPlateClampStateByHeadstageEvent	CPPCFunctionNet, 347 CPPS_FunctionNet, 354  GetPWM CFluidControlDeviceNet, 76  GetPwrOut CTcxDeviceNet, 502  GetPwrSet CTcxDeviceNet, 503  GetRatedCapacity
CMcsBus_SensorNet, 152 GetPlateClampLockState         CMultiwellDeviceNet, 305 GetPlateClampState         CMultiwellDeviceNet, 305 GetPlateClampStateByHeadstage         CMultiwellCallbackFunctionNet, 302 GetPlateClampStateByHeadstageEvent         CMultiwellCallbackFunctionNet, 303	CPPCFunctionNet, 347 CPPS_FunctionNet, 354  GetPWM CFluidControlDeviceNet, 76  GetPwrOut CTcxDeviceNet, 502  GetPwrSet CTcxDeviceNet, 503  GetRatedCapacity CMultiBatteryChargerDeviceNet, 299
CMcsBus_SensorNet, 152 GetPlateClampLockState         CMultiwellDeviceNet, 305 GetPlateClampState         CMultiwellDeviceNet, 305 GetPlateClampStateByHeadstage         CMultiwellCallbackFunctionNet, 302 GetPlateClampStateByHeadstageEvent         CMultiwellCallbackFunctionNet, 303 GetPlateMux	CPPCFunctionNet, 347 CPPS_FunctionNet, 354  GetPWM CFluidControlDeviceNet, 76  GetPwrOut CTcxDeviceNet, 502  GetPwrSet CTcxDeviceNet, 503  GetRatedCapacity CMultiBatteryChargerDeviceNet, 299  GetReady
CMcsBus_SensorNet, 152 GetPlateClampLockState         CMultiwellDeviceNet, 305 GetPlateClampState         CMultiwellDeviceNet, 305 GetPlateClampStateByHeadstage         CMultiwellCallbackFunctionNet, 302 GetPlateClampStateByHeadstageEvent         CMultiwellCallbackFunctionNet, 303 GetPlateMux         CMultiwellDeviceNet, 305, 306	CPPCFunctionNet, 347 CPPS_FunctionNet, 354  GetPWM CFluidControlDeviceNet, 76  GetPwrOut CTcxDeviceNet, 502  GetPwrSet CTcxDeviceNet, 503  GetRatedCapacity CMultiBatteryChargerDeviceNet, 299  GetReady CMealmpedanceDeviceNet, 288
CMcsBus_SensorNet, 152 GetPlateClampLockState	CPPCFunctionNet, 347 CPPS_FunctionNet, 354  GetPWM CFluidControlDeviceNet, 76  GetPwrOut CTcxDeviceNet, 502  GetPwrSet CTcxDeviceNet, 503  GetRatedCapacity CMultiBatteryChargerDeviceNet, 299  GetReady CMealmpedanceDeviceNet, 288  GetRecordingNumber
CMcsBus_SensorNet, 152 GetPlateClampLockState	CPPCFunctionNet, 347 CPPS_FunctionNet, 354  GetPWM CFluidControlDeviceNet, 76  GetPwrOut CTcxDeviceNet, 502  GetPwrSet CTcxDeviceNet, 503  GetRatedCapacity CMultiBatteryChargerDeviceNet, 299  GetReady CMeaImpedanceDeviceNet, 288  GetRecordingNumber CRoboDacqNet, 382
CMcsBus_SensorNet, 152 GetPlateClampLockState	CPPCFunctionNet, 347 CPPS_FunctionNet, 354  GetPWM CFluidControlDeviceNet, 76  GetPwrOut CTcxDeviceNet, 502  GetPwrSet CTcxDeviceNet, 503  GetRatedCapacity CMultiBatteryChargerDeviceNet, 299  GetReady CMealmpedanceDeviceNet, 288  GetRecordingNumber CRoboDacqNet, 382  GetReferenceElectrodeMode
CMcsBus_SensorNet, 152 GetPlateClampLockState         CMultiwellDeviceNet, 305 GetPlateClampState         CMultiwellDeviceNet, 305 GetPlateClampStateByHeadstage         CMultiwellCallbackFunctionNet, 302 GetPlateClampStateByHeadstageEvent         CMultiwellCallbackFunctionNet, 303 GetPlateMux         CMultiwellDeviceNet, 305, 306 GetPlateType         CMultiwellDeviceNet, 306 GetPMax         CTcxDeviceNet, 502	CPPCFunctionNet, 347 CPPS_FunctionNet, 354  GetPWM CFluidControlDeviceNet, 76  GetPwrOut CTcxDeviceNet, 502  GetPwrSet CTcxDeviceNet, 503  GetRatedCapacity CMultiBatteryChargerDeviceNet, 299  GetReady CMealmpedanceDeviceNet, 288  GetRecordingNumber CRoboDacqNet, 382  GetReferenceElectrodeMode CSCUFunctionNet, 427
CMcsBus_SensorNet, 152 GetPlateClampLockState         CMultiwellDeviceNet, 305 GetPlateClampState         CMultiwellDeviceNet, 305 GetPlateClampStateByHeadstage         CMultiwellCallbackFunctionNet, 302 GetPlateClampStateByHeadstageEvent         CMultiwellCallbackFunctionNet, 303 GetPlateClampStateByHeadstageEvent         CMultiwellCallbackFunctionNet, 303 GetPlateMux         CMultiwellDeviceNet, 305, 306 GetPlateType         CMultiwellDeviceNet, 306 GetPMax         CTcxDeviceNet, 502 GetPMin	CPPCFunctionNet, 347 CPPS_FunctionNet, 354  GetPWM CFluidControlDeviceNet, 76  GetPwrOut CTcxDeviceNet, 502  GetPwrSet CTcxDeviceNet, 503  GetRatedCapacity CMultiBatteryChargerDeviceNet, 299  GetReady CMealmpedanceDeviceNet, 288  GetRecordingNumber CRoboDacqNet, 382  GetReferenceElectrodeMode CSCUFunctionNet, 427  GetReferenceElectrodeSwitchState
CMcsBus_SensorNet, 152 GetPlateClampLockState         CMultiwellDeviceNet, 305 GetPlateClampState         CMultiwellDeviceNet, 305 GetPlateClampStateByHeadstage         CMultiwellCallbackFunctionNet, 302 GetPlateClampStateByHeadstageEvent         CMultiwellCallbackFunctionNet, 303 GetPlateClampStateByHeadstageEvent         CMultiwellCallbackFunctionNet, 303 GetPlateMux         CMultiwellDeviceNet, 305, 306 GetPlateType         CMultiwellDeviceNet, 306 GetPMax         CTcxDeviceNet, 502 GetPMin         CTcxDeviceNet, 502	CPPCFunctionNet, 347 CPPS_FunctionNet, 354  GetPWM CFluidControlDeviceNet, 76  GetPwrOut CTcxDeviceNet, 502  GetPwrSet CTcxDeviceNet, 503  GetRatedCapacity CMultiBatteryChargerDeviceNet, 299  GetReady CMealmpedanceDeviceNet, 288  GetRecordingNumber CRoboDacqNet, 382  GetReferenceElectrodeMode CSCUFunctionNet, 427  GetReferenceElectrodeSwitchState CSCUFunctionNet, 427
CMcsBus_SensorNet, 152 GetPlateClampLockState         CMultiwellDeviceNet, 305 GetPlateClampState         CMultiwellDeviceNet, 305 GetPlateClampStateByHeadstage         CMultiwellCallbackFunctionNet, 302 GetPlateClampStateByHeadstageEvent         CMultiwellCallbackFunctionNet, 303 GetPlateClampStateByHeadstageEvent         CMultiwellCallbackFunctionNet, 303 GetPlateMux         CMultiwellDeviceNet, 305, 306 GetPlateType         CMultiwellDeviceNet, 306 GetPMax         CTcxDeviceNet, 502 GetPMin         CTcxDeviceNet, 502 GetPoti	CPPCFunctionNet, 347 CPPS_FunctionNet, 354  GetPWM CFluidControlDeviceNet, 76  GetPwrOut CTcxDeviceNet, 502  GetPwrSet CTcxDeviceNet, 503  GetRatedCapacity CMultiBatteryChargerDeviceNet, 299  GetReady CMealmpedanceDeviceNet, 288  GetRecordingNumber CRoboDacqNet, 382  GetReferenceElectrodeMode CSCUFunctionNet, 427  GetReferenceTemperature
CMcsBus_SensorNet, 152 GetPlateClampLockState	CPPCFunctionNet, 347 CPPS_FunctionNet, 354  GetPWM CFluidControlDeviceNet, 76  GetPwrOut CTcxDeviceNet, 502  GetPwrSet CTcxDeviceNet, 503  GetRatedCapacity CMultiBatteryChargerDeviceNet, 299  GetReady CMealmpedanceDeviceNet, 288  GetRecordingNumber CRoboDacqNet, 382  GetReferenceElectrodeMode CSCUFunctionNet, 427  GetReferenceTemperature CFluidControlDeviceNet, 76
CMcsBus_SensorNet, 152 GetPlateClampLockState         CMultiwellDeviceNet, 305 GetPlateClampState         CMultiwellDeviceNet, 305 GetPlateClampStateByHeadstage         CMultiwellCallbackFunctionNet, 302 GetPlateClampStateByHeadstageEvent         CMultiwellCallbackFunctionNet, 303 GetPlateGlampStateByHeadstageEvent         CMultiwellCallbackFunctionNet, 303 GetPlateMux         CMultiwellDeviceNet, 305, 306 GetPlateType         CMultiwellDeviceNet, 306 GetPMax         CTcxDeviceNet, 502 GetPMin         CTcxDeviceNet, 502 GetPoti         CMcsUsbDacqNet, 198 GetPOut	CPPCFunctionNet, 347 CPPS_FunctionNet, 354  GetPWM CFluidControlDeviceNet, 76  GetPwrOut CTcxDeviceNet, 502  GetPwrSet CTcxDeviceNet, 503  GetRatedCapacity CMultiBatteryChargerDeviceNet, 299  GetReady CMealmpedanceDeviceNet, 288  GetRecordingNumber CRoboDacqNet, 382  GetReferenceElectrodeMode CSCUFunctionNet, 427  GetReferenceTemperature CFluidControlDeviceNet, 76  GetRegulationTimeouts
CMcsBus_SensorNet, 152 GetPlateClampLockState	CPPCFunctionNet, 347 CPPS_FunctionNet, 354  GetPWM CFluidControlDeviceNet, 76  GetPwrOut CTcxDeviceNet, 502  GetPwrSet CTcxDeviceNet, 503  GetRatedCapacity CMultiBatteryChargerDeviceNet, 299  GetReady CMealmpedanceDeviceNet, 288  GetRecordingNumber CRoboDacqNet, 382  GetReferenceElectrodeMode CSCUFunctionNet, 427  GetReferenceTemperature CFluidControlDeviceNet, 76  GetRegulationTimeouts CMcsBus_SensorNet, 153
CMcsBus_SensorNet, 152 GetPlateClampLockState         CMultiwellDeviceNet, 305 GetPlateClampState         CMultiwellDeviceNet, 305 GetPlateClampStateByHeadstage         CMultiwellCallbackFunctionNet, 302 GetPlateClampStateByHeadstageEvent         CMultiwellCallbackFunctionNet, 303 GetPlateClampStateByHeadstageEvent         CMultiwellCallbackFunctionNet, 303 GetPlateMux         CMultiwellDeviceNet, 305, 306 GetPlateType         CMultiwellDeviceNet, 306 GetPMax         CTcxDeviceNet, 502 GetPMin         CTcxDeviceNet, 502 GetPoti         CMcsUsbDacqNet, 198 GetPOut         CTcxDeviceNet, 502 GetPowerMuxPlate	CPPCFunctionNet, 347 CPPS_FunctionNet, 354  GetPWM CFluidControlDeviceNet, 76  GetPwrOut CTcxDeviceNet, 502  GetPwrSet CTcxDeviceNet, 503  GetRatedCapacity CMultiBatteryChargerDeviceNet, 299  GetReady CMealmpedanceDeviceNet, 288  GetRecordingNumber CRoboDacqNet, 382  GetReferenceElectrodeMode CSCUFunctionNet, 427  GetReferenceElectrodeSwitchState CSCUFunctionNet, 427  GetReferenceTemperature CFluidControlDeviceNet, 76  GetRegulationTimeouts CMcsBus_SensorNet, 153  GetRegulatorFactor
CMcsBus_SensorNet, 152 GetPlateClampLockState	CPPCFunctionNet, 347 CPPS_FunctionNet, 354  GetPWM CFluidControlDeviceNet, 76  GetPwrOut CTcxDeviceNet, 502  GetPwrSet CTcxDeviceNet, 503  GetRatedCapacity CMultiBatteryChargerDeviceNet, 299  GetReady CMealmpedanceDeviceNet, 288  GetRecordingNumber CRoboDacqNet, 382  GetReferenceElectrodeMode CSCUFunctionNet, 427  GetReferenceTemperature CFluidControlDeviceNet, 76  GetRegulationTimeouts CMcsBus_SensorNet, 153

CMcsBus_SensorNet, 153	GetScaleFactorU1
CRobo_FYITemp_FunctionNet, 373	CTEERFunctionNet, 514
GetRegulatorStatus	GetScaleFactorU2
CMcsBus_SensorNet, 153	CTEERFunctionNet, 514
GetRepeats	GetScanHeadstagesResult
CProgramPressureCurveNet, 358	CWClassicFunctionNet, 581
GetRes1	GetScreen
CTcxDeviceNet, 503	CRoboDacqNet, 382
GetRes2	GetSearchReferenceFastAccel
CTcxDeviceNet, 503	CRoboDeviceNet::RoboMainLowLevelCommands
GetResetFilter	606
CWClassicFunctionNet, 581	GetSearchReferenceFastSpeed
GetResistanceC	CRoboDeviceNet::RoboMainLowLevelCommands
CRoboDacqNet, 382	606
GetResistanceV	GetSearchReferenceFineAccel
CRoboDacqNet, 382	CRoboDeviceNet::RoboMainLowLevelCommands
GetResolutionPerDigit	606
CMcsUsbDacqNet, 198	GetSearchReferenceFineSpeed
GetResS	CRoboDeviceNet::RoboMainLowLevelCommands
	606
CTcxDeviceNet, 503	GetSearchReferenceMethod
GetResult CManimodana Pavia Nat. 200	CRoboDeviceNet::RoboMainLowLevelCommands
CMealmpedanceDeviceNet, 288	
GetResX	607
CTcxDeviceNet, 503	GetSearchReferenceMoveOut
GetRFConnectionStatus	CRoboDeviceNet::RoboMainLowLevelCommands
CWClassicFunctionNet, 581	607
GetRFFrequency	GetSearchReferenceOffsetPos
CPositionImpDeviceNet, 340	CRoboDeviceNet::RoboMainLowLevelCommands
GetRFFrequencyHeadstage	607
CWClassicFunctionNet, 581	GetSelectedChannels
GetRFFrequencyReceiver	CW2100_FunctionNet, 525
CWClassicFunctionNet, 581	GetSelectedHeadstage
GetRFPower	CWClassicFunctionNet, 581
CWClassicFunctionNet, 581	GetSelectedHeadstageState
GetRoboDacq	CW2100_FunctionNet, 525
CRoboocyte2DeviceNet, 407	GetSensorType
GetRoboFluidDevice	CTcxDeviceNet, 503
CEncapsulatorDeviceNet, 63	GetSerialNumber
CRoboocyte2DeviceNet, 407	CMcsUsbNet, 247
GetRotaryPositionCode	GetSerialNumberHeadstage
CTEERFunctionNet, 513	CWClassicFunctionNet, 581
GetRotatePump	GetSetpoint
CMcsBus_SensorNet, 153	CTcxDeviceNet, 503
GetROut	GetSetpointDecp
CTcxDeviceNet, 503	CTcxDeviceNet, 504
GetRTC	GetSetpointMax
COkuvisionStimulatorDeviceNet, 321	CTcxDeviceNet, 504
CPositionIIDeviceNet, 334	GetSetpointMin
GetSampleBufferChunk	CTcxDeviceNet, 504
CTEERFunctionNet, 513	GetShortBuffer
GetSampleInterval	CGenericDevelopDeviceNet, 90
CLIH3DeviceNet, 122	GetSimulation
GetSamplePeriode	CRoboDacqNet, 382
CMcsBus_SensorNet, 153	GetSingleHeater
GetSamplerate	CMcsBus_FYIExtensionNet, 128
CMcsUsbDacqNet, 198	GetSingleValve
GetSampleVoltageBuffer_uV	CFluidControlDeviceNet, 77
CTEERFunctionNet, 513	CRoboFluidDeviceNet, 404

GetSlope	CWarner Valve Controller Device Tester Function Net,
CMeaCleanDeviceNet, 266	577
CMeaCoatDeviceNet, 270	GetSyncoutMap
GetSoftwareKey	CStg200xBasicNet, 449
CMcsUsbNet, 247	GetSyncState
GetSoftwareKeyString	CMcsBus_SensorNet, 154
CMcsUsbNet, 247	GetTableName
GetSollPressure	CWarnerValveControllerDeviceNet, 560
CMcsBus_SensorNet, 153	GetTableNamebyIndex
GetSollTemp	CWarnerValveControllerDeviceNet, 560
CRobo_FYITemp_FunctionNet, 373	GetTableNamebyIndexEvent
GetSourceBulk	CWarnerValveControllerDeviceNet, 574
CCMOSMea_FunctionNet, 42	GetTablepointer
GetSourceDrain	CRetinaLedDeviceNet, 365
CCMOSMea_FunctionNet, 42	GetTemperatur
GetSourceGate	CMcsBus_TempSensorNet, 157, 158
CCMOSMea_FunctionNet, 42	GetTestMode
GetStartTriggerSlope	CRFFunctionNet, 369
CDigOutStimulatorFunctionNet, 60	GetThermocoupleCalibration
GetState	CFluidControlDeviceNet, 77
CRFFunctionNet, 369	CTcxDeviceNet, 504
CRobo_FYIProgram_FunctionNet, 372	GetThermocoupleNanovoltPerKelvin
GetStateDebugData	CFluidControlDeviceNet, 77
CPositionIIDeviceNet, 334	CTcxDeviceNet, 504
GetStateEventData	GetThermocoupleReferenceTemp
CPositionIIDeviceNet, 335	CTcxDeviceNet, 504
GetStatus	GetThermocoupleTemp
CMcsUsbNet, 247	CTcxDeviceNet, 504
DriverVersionNet, 591	GetThermocoupleTempAbs
GetStatusOfLastCommand	CTcxDeviceNet, 505
CMcsUsbNet, 248	GetThermocoupleTemperature
GetStgProgramInfo	CFluidControlDeviceNet, 78
CStg200xBasicNet, 448, 449	GetThermoOffset
GetStgVersionInfo	CMcsBus_TempSensorNet, 158
CStg200xBasicNet, 449	GetThermoTemp
GetStimulationPatternMemory	CMcsBus_TempSensorNet, 158
CW2100_StimulatorFunctionNet, 531	GetThermoVoltage
GetStimulatorStatus	CMcsBus_TempSensorNet, 158
COkuvisionStimulatorDeviceNet, 321	GetTimeInPause
GetStimulusParametersCache	CMeaCoatDeviceNet, 270
CW2100 FunctionNet, 525	GetTimeInPlateau
GetStimulusParametersFromSelectedHS	CMeaCoatDeviceNet, 271
CW2100_FunctionNet, 525	GetTimeResolutionInNanoSeconds
GetStimulusSites	CW2100_StimulatorFunctionNet, 531
CCMOSMea FunctionNet, 42	GetTimeSlot
GetStiumlusParameters	CW2100_StimulatorFunctionNet, 531
CW2100_FunctionNet, 525	GetTotalMemory
GetStopTriggerSlope	CStg200xBasicNet, 450
CDigOutStimulatorFunctionNet, 60	CStimulusFunctionNet, 486
GetSubChannel	GetTotalNumberOfDigitalPorts
CMcsBus_MotorControlNet, 139	CWarnerValveControllerDeviceNet, 560
GetSupplyVoltage	GetTotalNumberOfTables
CPPCFunctionNet, 347	CWarnerValveControllerDeviceNet, 560
CPPS FunctionNet, 354	GetTotalNumberOfValves
GetSweepCount	CWarnerValveControllerDeviceNet, 560
•	GetTotalTableSize
CStg200xDownloadBasicNet, 469	
GetSync	CWarnerValveControllerDeviceNet, 561
	GetTrigger

CCtarCOOv. Dovumber of Design Net 400	CMO100 FunctionNet FOC
CStg200xDownloadBasicNet, 469	CW2100_FunctionNet, 526
GetTriggerSource	GetUserParameter
CStg200xBasicNet, 450	CRoboDeviceNet::RoboMainLowLevelCommands,
GetU1Offset	607
CWarnerUssingFunctionNet, 543	GetUShortBuffer
GetU1Reference	CGenericDevelopDeviceNet, 92
CWarnerUssingFunctionNet, 543	GetUV
GetU2Offset	CRoboDacqNet, 383
CWarnerUssingFunctionNet, 544	GetUVOffset
GetU2Reference	CRoboDacqNet, 383
CWarnerUssingFunctionNet, 544	GetValue
GetUByteBuffer	CTcxDeviceNet, 505
CGenericDevelopDeviceNet, 91	GetValueHires
GetUC	CTcxDeviceNet, 505
CRoboDacqNet, 382	GetValve
GetUClamp	CFluidControlDeviceNet, 78
CRoboDacqNet, 382	CRoboFluidDeviceNet, 404
GetUCOffset	GetValve1
CRoboDacqNet, 382	CRobo_FYIProgram_FunctionNet, 372
GetUIntBuffer	GetValve2
CGenericDevelopDeviceNet, 91	CRobo_FYIProgram_FunctionNet, 372
GetUnit	GetValveActive
CTcxDeviceNet, 505	CPPCFunctionNet, 347
GetUnitDescription	CWarnerValveControllerDeviceNet, 561
CWarnerUssingFunctionNet, 544	GetValveActiveEvent
GetUnitExponent	CWarnerValveControllerDeviceNet, 574
CWarnerUssingFunctionNet, 545	GetValveBoardRevision
GetUnitName	
	CWarnerValveControllerDeviceNet, 561
CWarnerUssingFunctionNet, 545	GetValveBoardRevisionEvent
GetUnitsPerDigit	CWarnerValveControllerDeviceNet, 574
CWarnerUssingFunctionNet, 545	GetValveBoardRevisionString
GetUOut	CWarnerValveControllerDeviceNet, 561
CTcxDeviceNet, 505	GetValveDigitalInPort
GetUpdateDisplay	CWarnerValveControllerDeviceNet, 561
CRoboDacqNet, 382	GetValveDigitaIInPortEvent
GetUpperFrequencyByIndex	CWarnerValveControllerDeviceNet, 574
CIntanMea_FunctionNet, 114	GetValveManualGroup
GetUptimeSeconds	CWarnerValveControllerDeviceNet, 562
CTEERFunctionNet, 514	GetValveManualGroupEvent
CWarnerUssingFunctionNet, 547	CWarnerValveControllerDeviceNet, 575
GetUSBDeviceIDFromFX3Image	GetValveManualState
CMcsUsbFactoryNet, 222	CWarnerValveControllerDeviceNet, 562
GetUsbListEntries	GetValveManualStateEvent
CMcsUsbListNet, 235	CWarnerValveControllerDeviceNet, 575
GetUsbListEntry	GetValveMode
CMcsUsbListNet, 235	CWarnerValveControllerDeviceNet, 562
CMcsUsbNet, 248	GetValveModeEvent
GetUseBubble	CWarnerValveControllerDeviceNet, 575
CPPS FunctionNet, 354	GetValves
GetUsercodeFromBitFile	CMcsBus_FYIExtensionNet, 128
CMcsUsbFactoryNet, 222	GetValvesActiveMap
GetUsercodeFromFlash	CWarnerValveControllerDeviceNet, 563
CMcsUsbFactoryNet, 222	GetValvesManualStateMap
GetUserDefinedName	CWarnerValveControllerDeviceNet, 563
CW2100_FunctionNet, 525	GetValveTableEntry
GetUserDefinedNameCache	CWarnerValveControllerDeviceNet, 563
CW2100_FunctionNet, 525	GetVDD3I
GetUserDefinedNameFromSelectedHS	CCMOSMea FunctionNet. 42

GetVDDI	CW2100_StimulatorFunctionNet, 531
CCMOSMea_FunctionNet, 42	GetVoltageRangeInMilliVolt
GetVdVsDAC	CMcsUsbDacqNet, 199
CGrapheneFunctionNet, 102, 103	GetVoltageReached
GetVersion	CGrapheneFunctionNet, 103
CMcsUsbNet, 248	GetVoltageResolution
GetVersionInt	CGrapheneFunctionNet, 104
DriverVersionNet, 591, 592	GetVoltageResolutionInMicroVolt
GetVersionString	CStg200xBasicNet, 450
DriverVersionNet, 592	CStimulusFunctionNet, 486
GetVMMaxNegativeCurrent	CW2100_StimulatorFunctionNet, 532
CMcsBus_VoltageModeNet, 160	GetVoltageRs485A
GetVMMaxNegativeCurrentEeprom	CRoboDeviceNet, 394
CMcsBus_VoltageModeNet, 160	GetVoltageRs485ALimit
GetVMMaxNegativeVoltage	CRoboDeviceNet, 394
CMcsBus_VoltageModeNet, 160	GetVoltageRs485B
GetVMMaxNegativeVoltageEeprom	CRoboDeviceNet, 394
CMcsBus_VoltageModeNet, 160	GetVoltageRs485BLimit
GetVMMaxPositiveCurrent	CRoboDeviceNet, 395
CMcsBus_VoltageModeNet, 160	GetVoltageValves
GetVMMaxPositiveCurrentEeprom	CRoboDeviceNet, 395
CMcsBus_VoltageModeNet, 161	GetVoltageValvesLimit
GetVMMaxPositiveVoltage	CRoboDeviceNet, 395
CMcsBus_VoltageModeNet, 161	GetVolti
GetVMMaxPositiveVoltageEeprom	CTcxDeviceNet, 505
CMcsBus_VoltageModeNet, 161	GetWaveform
GetVMOutputOnOff	CTEERFunctionNet, 514
CMcsBus_VoltageModeNet, 161	GetWaveLengthInNanometer
GetVMVoltage	CMultiwellOptoStimFunctionNet, 312
CMcsBus_VoltageModeNet, 161	GetWorkingFrequency
GetVoltage	CRFFunctionNet, 370
COkuvisionStimulatorDeviceNet, 321	GetWPADebugMode
GetVoltage12V	CWClassicFunctionNet, 581
CRoboDeviceNet, 394	GetWPAType
GetVoltage12VLimit	CWClassicFunctionNet, 581
CRoboDeviceNet, 394	GetXGain
GetVoltage5V	CRoboDacqNet, 383
CRoboDeviceNet, 394	GetXilinxFlashOffset
GetVoltage5VLimit	CMcsUsbFactoryNet, 223
CRoboDeviceNet, 394	GetXilinxFlashReadCommand
GetVoltageAirvalve	CMcsUsbFactoryNet, 223
CRoboDeviceNet, 394	GND SWITCH BIT
GetVoltageAirvalveLimit	CW2100_StimulatorFunctionNet, 534
CRoboDeviceNet, 394	GroupID
GetVoltageClampControllerParam_D	CDeviceGroupChannelInfoTemplateNet< Dacq-
CWarnerUssingFunctionNet, 547	GroupChannelEnumTemplateNet >, 57
GetVoltageClampControllerParam_I	GroupType
CWarnerUssingFunctionNet, 547	CDeviceGroupChannelInfoTemplateNet< Dacq-
GetVoltageClampControllerParam_P	GroupChannelEnumTemplateNet >, 57
CWarnerUssingFunctionNet, 548	Grouponannei Endin Tempiatervet /, 37
	HasAnalogOut
GetVoltageRange	CSCUFunctionNet, 428
CGrapheneFunctionNet, 103	HasGalvanicIsolation
GetVoltageRangeIndex	CSCUFunctionNet, 428
CMcsUsbDacqNet, 198	HasHSPowerSwitch
GetVoltageRangeInMicroVolt	CSCUFunctionNet, 428
CMcsUsbDacqNet, 198	HasIMU
CStg200xBasicNet, 450	HeadStageIDType, 597
CStimulusFunctionNet, 486	HasOptoCurrentMessurement
	riasopioourieniiviessurenieni

HeadStageIDType, 597	HWInfo
HasRadioControl	CMcsUsbDacqNet, 199
CRadioControledDevicesNet, 363	HwVersion
HasRef	CMcsUsbListEntryNet, 233
CRoboDeviceNet::RoboMainLowLevelCommands,	_
608	ID
HasRefl	HeadStageIDType, 598
CRoboStatorDeviceNet, 410	IdProduct
HasRefXY	DeviceIdNet, 586
CRoboStatorDeviceNet, 410	IdType
HasRefZ	HeadstageIDTypeObject, 600
CRoboStatorDeviceNet, 410	HeadStageIDTypeState, 600
HasSoftwareKey	IdVendor
CMcsUsbNet, 248	DeviceIdNet, 586
HeadStageIDType, 596	IsAnalogOutEnabled
CompareTo, 597	CSCUFunctionNet, 428
ElectricalStimulation, 597	IsAutomaticAnalogOut
Entry, 597	CSCUFunctionNet, 429
Equals, 597	IsBusy
HasIMU, 597	CPPCFunctionNet, 347
HasOptoCurrentMessurement, 597	IsChamberAvailable
HeadStageIDType, 597	CWarnerUssingFunctionNet, 548
HeadstageType, 598	IsChipPowered
HeadstageTypeEnum, 596	CCMOSMea_FunctionNet, 42
ID, 598	IsConnected
MeasuringOnly, 597	CMcsUsbNet, 248
NumberOfAnalogChannels, 598	IsDeviceHighSpeed
NumberOfStimulationChannels, 598	CMcsUsbNet, 248
OpticalStimulation, 597	IsDeviceHighSpeedCapable
SN, 598	CMcsUsbNet, 249
	IsDeviceTypeOf
StimulusParameters, 598	CMcsUsbListNet, 236
ToString, 597	IsDigitalChannelDedicated
Type, 598	CMcsUsbDacqNet::CHWInfo, 112
TypeValue, 598	IsDigitalOutPortInverted
Unknown, 597	CWarnerValveControllerDeviceNet, 563
UserDefinedName, 598	IsDigitalOutPortInvertedEvent
Valid, 598	CWarnerValveControllerDeviceNet, 575
W16lsW14, 598	IsExceptionsEnabled
HeadstageIDTypeObject, 599	CMcsUsbNet, 249
_AdditionalText, 599	IsGateFloating
_ldType, 600	CCMOSMea_FunctionNet, 42
AdditionalText, 600	IsHeadstageAvailable
Equals, 599	CSCUFunctionNet, 429
GetHashCode, 599	IsHeadstageAvailableEvent
HeadstageIDTypeObject, 599	CSCUFunctionNet, 433
IdType, 600	IsHighCurrentMode
ToString, 599	
HeadStageIDTypeState, 600	CWarnerUssingFunctionNet, 548
ControlState, 600	IsHSPowered
DataState, 600	CSCUFunctionNet, 429
ldType, 600	IsInDacqLegacyMode
State, 600	CSCUFunctionNet, 429
HeadstageType	IsInternalCalibrationFinished
HeadStageIDType, 598	CTEERFunctionNet, 514
HeadstageTypeEnum	CWarnerUssingFunctionNet, 549
HeadStageIDType, 596	IsPlateTypeValid
HLADacq	CMultiwellDeviceNet, 307
CHLADeviceNet, 110	IsPulseEnabled
	CWarnerUssingFunctionNet, 549

IsPumpMotorOn	CCMOSMeaDeviceNet::CRegionOfInterestRect,
CRoboFluidDeviceNet, 404	364
IsRunning	m_Top
CMeaCleanDeviceNet, 266	CCMOSMeaDeviceNet::CRegionOfInterestRect,
CMeaCoatDeviceNet, 271	364
IsSamplingFinished	Manufacturer
CTEERFunctionNet, 515	CMcsUsbListEntryNet, 233
IsUserTriggerEnabled	MaxBitNumber
CLIH3DeviceNet, 122	DigitalSource< digitalsourceenum >, 586
IsValveDigitalInInverted	Mcs, 22
CWarnerValveControllerDeviceNet, 564	Mcs::Usb, 22
IsValveDigitaIInInvertedEvent	DEVICE_NOT_FOUND, 27
CWarnerValveControllerDeviceNet, 575	enCMosMeaChipType, 27
IsValveOpen	EnSTG200x_STATUS, 27
CWarnerValveControllerDeviceNet, 564	nMos16LV, 27
IsValveOpenEvent	nMos32LV, 27
CWarnerValveControllerDeviceNet, 575	nMos36LN, 27
IsValveOpenInAnalogMode	nMos64LN, 27
CWarnerValveControllerDeviceNet, 564	NOT_CONNECTED, 27
IsValveOpenInAnalogModeEvent	OK, 27
CWarnerValveControllerDeviceNet, 575	OnChannelData, 27
IsValveOpenInDigitalMode	OnDeviceArrivalRemoval, 27
CWarnerValveControllerDeviceNet, 565	OnError, 27
IsValveOpenInDigitalModeEvent	OnMcsUsbDeviceState, 27
CWarnerValveControllerDeviceNet, 576	OnMcsUsbDeviceStateCallback, 28
	OnMwPollStatus, 28
ListModeSendStart	OnStg200xDataHandler, 28
CStg200xBasicNet, 451	OnStg200xErrorHandler, 28
ListModeSendStop	OnStgPollStatus, 28
CStg200xBasicNet, 451	OnUpdateFirmwareProgress, 28
ListOfChangedTriggers	OnUpdateFirmwareStatusChange, 28
StgStatusNet, 613	RoboStatusEventDelegate, 28
LoadPressure	unknown, 27
CPPCFunctionNet, 349	McsBus
LoadUserFirmware	CPPCDeviceNet, 342
CMcsUsbFactoryNet, 223	CPPS_DeviceNet, 351
LoadValveTable	CRoboDeviceNet, 402
CWarnerValveControllerDeviceNet, 565	MCSBUS1
LockPlateClamp	FirmwareDestinationNames, 594
CMultiwellDeviceNet, 307	MCSBUS10
	FirmwareDestinationNames, 594
m_Bottom	MCSBUS11
CCMOSMeaDeviceNet::CRegionOfInterestRect,	FirmwareDestinationNames, 594
364	MCSBUS12
m_Left	FirmwareDestinationNames, 594
CCMOSMeaDeviceNet::CRegionOfInterestRect,	MCSBUS13
364	
m_pGilsonDevice	FirmwareDestinationNames, 594
CGilsonDeviceNet, 100	MCSBUS2
m_pMcsBus_MotorControlNet	FirmwareDestinationNames, 594
CRoboFluidDeviceNet, 405	MCSBUS3
m_pMcsUsb	FirmwareDestinationNames, 594
CMcsUsbFunctionNet, 228	MCSBUS4
m_pMcsUsbFunction	FirmwareDestinationNames, 595
CMcsUsbFunctionNet, 228	MCSBUS5
m_pRoboFluidDevice	FirmwareDestinationNames, 595
CRoboFluidDeviceNet, 405	MCSBUS6
	FirmwareDestinationNames, 595
m_Right	MCSBUS7

FirmwareDestinationNames, 595	mkfilterNet, 603
MCSBUS8	mkfilter_normalize_scale_coeffs_int
FirmwareDestinationNames, 595	mkfilterNet, 603
MCSBUS9	mkfilter_scale_coef_in_one_set
FirmwareDestinationNames, 595	mkfilterNet, 603
McsBus_MotorControl	mkfilterNet, 601
CPeristalticPumpDeviceNet, 327	mkfilter, 601
CPPCDeviceNet, 342	mkfilter_coef_in_one_set, 601
CPPS_DeviceNet, 351	mkfilter_highpass_coeff, 602
CRoboDeviceNet, 402	mkfilter_highpass_frequency_from_coeff, 602
CRoboFluidDeviceNet, 405	mkfilter_highpass_frequency_from_k, 602
McsBus_Sensor	mkfilter_highpass_k, 602
CPPCDeviceNet, 342	mkfilter_MCS, 602
CPPS_DeviceNet, 351	mkfilter_MCS_k, 602, 603
McsBus_VoltageMode	mkfilter_normalize_coeffs_int, 603
CFluidControlDeviceNet, 80	mkfilter_normalize_coeffs_short, 603
McsBus_XY	mkfilter_normalize_scale_coeffs_int, 603
CRoboDeviceNet, 399	mkfilter_scale_coef_in_one_set, 603
McsBus ZI	MoveAbs
CRoboDeviceNet, 399	CRoboDeviceNet, 395
McsUsbDeviceStateEvent	MoveAbsI
CMcsUsbDeviceStatePushFunctionNet, 217	CRoboStatorDeviceNet, 410, 411
CMcsUsbDeviceStatePushNet, 218	MoveAbsXY
MCU1	CRoboStatorDeviceNet, 411
FirmwareDestinationNames, 595	MoveAbsZ
MeaAudioFunctionNet	CRoboStatorDeviceNet, 411
CMeaDeviceNet, 280	MultibootGetCypressImageId
MeaDigitalDataFunctionNet	CMcsUsbNet, 249
CMeaDeviceNet, 280	MultibootGetImageId
MeaFeedbackFunctionNet	CMcsUsbNet, 249
CMeaDeviceNet, 280	MultibootGetSelectedImage
Measure	CMcsUsbNet, 249
CPathIdentDeviceNet, 324	MultibootSelectImage
MeasureReservoir	CMcsUsbNet, 249
CPPCFunctionNet, 349	MwPollStatusEvent
MeasuringOnly	CStg200xDownloadNet, 480
HeadStageIDType, 597	•
MeFunctionNet	nMos16LV
CMeaDeviceNet, 281	Mcs::Usb, 27
mkfilter	nMos32LV
mkfilterNet, 601	Mcs::Usb, 27
mkfilter_coef_in_one_set	nMos36LN
mkfilterNet, 601	Mcs::Usb, 27
mkfilter_highpass_coeff	nMos64LN
mkfilterNet, 602	Mcs::Usb, 27
mkfilter_highpass_frequency_from_coeff	NOT_CONNECTED
mkfilterNet, 602	Mcs::Usb, 27
mkfilter_highpass_frequency_from_k	NumberOfAnalogChannels
mkfilterNet, 602	HeadStageIDType, 598
mkfilter_highpass_k	NumberOfChannels
mkfilterNet, 602	CDeviceGroupChannelInfoTemplateNet< Dacq
mkfilter_MCS	GroupChannelEnumTemplateNet $>$ , 57
mkfilterNet, 602	NumberOfStimulationChannels
mkfilter_MCS_k	HeadStageIDType, 598
mkfilterNet, 602, 603	NumCoefSets
mkfilter_normalize_coeffs_int	CCreateFilterNet, 49
mkfilterNet, 603	
mkfilter_normalize_coeffs_short	OK
<del>-</del>	Mcs::Usb, 27

OnChannelData	OnStg200xDataHandler
Mcs::Usb, 27	Mcs::Usb, 28
OnDeviceArrivalRemoval	OnStg200xErrorHandler
Mcs::Usb, 27	Mcs::Usb, 28
OnError	OnStgPollStatus
Mcs::Usb, 27	Mcs::Usb, 28
OnGetActiveRunningTableNumber	OnTableEntryChanged
CWarnerValveControllerDeviceNet, 565	CWarnerValveControllerDeviceNet, 567
OnGetAnalogThresholdHigh	OnUpdateFirmwareProgress
CWarnerValveControllerDeviceNet, 565	Mcs::Usb, 28
OnGetAnalogThresholdLow	OnUpdateFirmwareStatusChange
CWarnerValveControllerDeviceNet, 565	Mcs::Usb, 28
OnGetAnalogVoltage	OpenPipe
CWarnerValveControllerDeviceNet, 565	CGenericDevelopDeviceNet, 93
OnGetAvailableHeadstages	OpenPlateClamp
CSCUFunctionNet, 430	CMultiwellDeviceNet, 307
OnGetCurrentNumberOfValves	operator=
CWarnerValveControllerDeviceNet, 566	DeviceIdNet, 585
OnGetDigitalOutPortValve	OpticalStimulation
CWarnerValveControllerDeviceNet, 566	HeadStageIDType, 597
OnGetDigitalPortDirection	Order
CWarnerValveControllerDeviceNet, 566	CCreateFilterNet, 49
OnGetDisplayMode	CFilterPropertyNet, 73
CWarnerValveControllerDeviceNet, 566	
OnGetPlateClampStateByHeadstage	PatternListStart
CMultiwellCallbackFunctionNet, 302	COctoPotDeviceNet, 316
OnGetTableNamebyIndex	PIC
CWarnerValveControllerDeviceNet, 566	FirmwareDestinationNames, 595
OnGetValveActive	PIC2
CWarnerValveControllerDeviceNet, 566	FirmwareDestinationNames, 595
OnGetValveBoardRevision	PIC3
CWarnerValveControllerDeviceNet, 566	FirmwareDestinationNames, 595
OnGetValveDigitalInPort	PIC4
CWarnerValveControllerDeviceNet, 566	FirmwareDestinationNames, 595
OnGetValveManualGroup	PollStatusEvent
CWarnerValveControllerDeviceNet, 566	CStimulusFunctionNet, 492
OnGetValveManualState	CW2100_StimulatorFunctionNet, 534
CWarnerValveControllerDeviceNet, 567	PowerChip
OnGetValveMode	CCMOSMea_FunctionNet, 43
CWarnerValveControllerDeviceNet, 567	PowerHS
OnIsDigitalOutPortInverted	CSCUFunctionNet, 430
CWarnerValveControllerDeviceNet, 567	PPCFunction OPPCP with National OppcP
OnIsHeadstageAvailable	CPPCDeviceNet, 342
CSCUFunctionNet, 430	PPS_Function
OnIsValveDigitaIInInverted	CPPS_DeviceNet, 351
CWarnerValveControllerDeviceNet, 567	PrepareAndAppendData
OnIsValveOpen	CStig200xDownloadNet, 477
CWarnerValveControllerDeviceNet, 567	CStimulusFunctionNet, 487
OnIsValveOpenInAnalogMode	PrepareAndSendData
CWarnerValveControllerDeviceNet, 567	CStig200xDownloadNet, 478
OnIsValveOpenInDigitalMode	CStimulusFunctionNet, 488
CWarnerValveControllerDeviceNet, 567	PrepareChannelData
OnMcsUsbDeviceState	CDigOutStimulatorFunctionNet, 61
Mcs::Usb, 27	PrepareData  CStimulusEunationNot 488
OnMcsUsbDeviceStateCallback	CStimulusFunctionNet, 488
Mcs::Usb, 28	CW2100_StimulatorFunctionNet, 532
OnMwPollStatus	PrepareDataSync CW2100_StimulatorFunctionNet, 532
Mcs::Usb, 28	Product
	i roduct

CMcsUsbListEntryNet, 233	RoboDacq
Program	CHiClampDeviceNet, 108
CProgramPressureCurveNet, 358	RoboDevice
PulseGenerator	CSafeISDeviceNet, 417
CW2100_FunctionNet, 527	RoboError_AnotherMaster
PumpOff	CRoboDeviceNet, 399
CRoboFluidDeviceNet, 404	RoboError_Base
PumpOn	CRoboDeviceNet, 399
CRoboFluidDeviceNet, 404	RoboError_CannotEscapeEndSwitch
	CRoboDeviceNet, 399
QueryTriggerstatus	RoboError_CommandAlreadyInProgress
CStg200xDownloadNet, 479	CRoboDeviceNet, 399
	RoboError_CommandNotPossible
RampStart	CRoboDeviceNet, 399
COctoPotDeviceNet, 317	RoboError_CommunicationTimeout
Read	CRoboDeviceNet, 399
CExternDTesterDeviceNet, 64	RoboError_DacqNotReady
Read2	CRoboDeviceNet, 399
CExternDTesterDeviceNet, 64	RoboError_DLLMovementTimeout
ReadBlockFromFlash	CRoboDeviceNet, 400
CMcsUsbFactoryNet, 223	RoboError FindReferenceMethod
ReadBlockFromIFBGlobalEEprom	CRoboDeviceNet, 400
CMcsUsbFactoryNet, 224	RoboError_GilsonCommandPending
ReadBlockFromNVMEM	CRoboDeviceNet, 400
CMcsUsbFactoryNet, 224	RoboError_GilsonTimeout
ReadClipping	CRoboDeviceNet, 400
CLIH3DeviceNet, 122	RoboError_GilsonWrondID
ReadEepromRegisterPreconfig	CRoboDeviceNet, 400
CMcsUsbNet, 250	RoboError_McsBus_UnknownCommand
ReadPipe	CRoboDeviceNet, 400
CGenericDevelopDeviceNet, 93	RoboError_NoEndSwitch
ReadRegister	
CMcsUsbNet, 250	CRoboDeviceNet, 400
ReadRegister32	RoboError_NoMoreData
CMcsUsbNet, 250	CRoboDeviceNet, 400
ReadRegisterTimeSlot	RoboError_NoReference
CMcsUsbNet, 250	CRoboDeviceNet, 400
Receive	RoboError_NoSpeedOrAcceleration
CSerialPortNet, 434	CRoboDeviceNet, 400
ReceiveString	RoboError_OverPressure
CSerialPortNet, 434	CRoboDeviceNet, 401
RemoveSoftwareKey	RoboError_ParameterNotAllowed
CMcsUsbNet, 251	CRoboDeviceNet, 401
RescanHeadstage	RoboError_PeristalticTimeout
CMcsUsbNet, 251	CRoboDeviceNet, 401
ResetAdcOffset	RoboError_Phase0OutOfRange
COctoPotDeviceNet, 317	CRoboDeviceNet, 401
ResetChannelmap	RoboError_PollLoopCanceled
•	CRoboDeviceNet, 401
CWClassicFunctionNet, 582	RoboError_PollLoopCanceledAndStopMovement
ResetDacOffset	CRoboDeviceNet, 401
COctoPotDeviceNet, 317	RoboError_Pressure
ResetHighpassFilter	CRoboDeviceNet, 401
CFilterConfigurationNet, 69	RoboError_RangeExceeded
ResetPipe	CRoboDeviceNet, 401
CGenericDevelopDeviceNet, 93	RoboError_StateChangeNotPossible
ResetStatus	CRoboDeviceNet, 401
CStg200xDownloadBasicNet, 469	RoboError_Timeout
RFFunction	CRoboDeviceNet, 401
CPositionIIDeviceNet, 338	,

RoboError_UnknownCommand	CStimulusFunctionNet, 489
CRoboDeviceNet, 402	CW2100_StimulatorFunctionNet, 533
RoboMainLowLevelCommand	SendStopDacq
CRoboDeviceNet, 402	CMcsUsbDacqNet, 200
RoboMainStatorLowLevelCommand	SendStopStgAndDacq
CRoboStatorDeviceNet, 414	CMcsUsbDacqNet, 200
RoboStatusEvent	SendStopStgAndDacqWithOptions
CRoboDeviceNet, 402	CMcsUsbDacqNet, 200
RoboStatusEventDelegate	SendSyncData
Mcs::Usb, 28	CStg200xDownloadBasicNet, 471
RunTable	Sensor
CRoboDacqNet, 383	CFYIDeviceNet, 81
01105054041101, 000	CMeasureTableDeviceNet, 289
SampleRate	CPatchServerDeviceNet, 323
CCreateFilterNet, 49	SerialNumber
Samplerate	CMcsUsbListEntryNet, 233
CMcsUsbDacqNet, 215	CMcsUsbNet, 258
Scale	SerialPort
CCreateFilterNet, 49	CHLADeviceNet, 110
ScanForHeadstages	Set4ADCCatchampAverageShift
CWClassicFunctionNet, 582	CMcsBus_SensorNet, 154
SelectHeadstage	Set4ADCMode
CW2100_FunctionNet, 526	CMcsBus_SensorNet, 154
SelectTimeSlot	Set4DAC
CW2100_StimulatorFunctionNet, 532	
Send	CMcsBus_SensorNet, 154
CSerialPortNet, 434	Set_Values
SendBuffered	CNF_GenDeviceNet, 314
CGilsonDeviceNet, 100	CPathIdentDeviceNet, 324
SendChannelData	SetAbsMaxCurrentInMicroAmp
CDigOutStimulatorFunctionNet, 61	CMultiwellOptoStimFunctionNet, 312
CStg200xDownloadBasicNet, 471	SetAccelerationI
SendCommand	CRoboStatorDeviceNet, 411
CLIH3DeviceNet, 123	SetAccelerationNativel
SendImmediate	CRoboStatorDeviceNet, 411
CGilsonDeviceNet, 100	SetAccelerationNativeXY
SendImmediateGetResponse	CRoboStatorDeviceNet, 411
CGilsonDeviceNet, 100	SetAccelerationNativeZ
SendMultiplexedData	CRoboStatorDeviceNet, 411
CStimulusFunctionNet, 489	SetAccelerationXY
SendPreparedData	CRoboStatorDeviceNet, 412
CStimulusFunctionNet, 489	SetAccelerationZ
CW2100 StimulatorFunctionNet, 532	CRoboStatorDeviceNet, 412
SendSegmentDefine	SetAccelGyroDesiredRate
CStg200xDownloadNet, 479	CW2100_FunctionNet, 526
SendSegmentSelect	SetAccelGyroEnabled
CStg200xDownloadNet, 479	CW2100_FunctionNet, 526
SendSegmentStart	SetAccelRange
CStg200xDownloadNet, 480	CW2100_FunctionNet, 526
SendStart	SetActiveRunningTableNumber
CStg200xBasicNet, 451	CWarnerValveControllerDeviceNet, 567
CStimulusFunctionNet, 489	SetADC
CW2100_StimulatorFunctionNet, 533	CWarnerValveControllerDeviceTesterFunctionNet,
SendStartDacq	578
CMcsUsbDacqNet, 199	SetAdcChannels
•	CSafeISDeviceNet, 415
SendStartStgAndDacq	SetADCInputOffset
CMcsUsbDacqNet, 199	CCMOSMea_FunctionNet, 43
SendStop	SetADCOffset
CStg200xBasicNet, 451	

CLIH3DeviceNet, 123	CCMOSMea_FunctionNet, 43
SetAdcOffset	SetBathclamp
COctoPotDeviceNet, 317	COctoPotDeviceNet, 317
SetAdcSamplePos	SetBathMode
CSafeISDeviceNet, 415	CCMOSMea_FunctionNet, 43
SetAFormat	SetBFormat
CFilterCoefficientsNet, 66	CFilterCoefficientsNet, 67
SetAirpressureLimit	SetBlankingEnable
CRoboDeviceNet, 395	CStg200xBasicNet, 452, 453
SetAirValve	SetBoostAlwaysOnMode
CRoboDeviceNet, 396	CW2100_StimulatorFunctionNet, 533
SetAllDigout	SetBuffer
CRoboDacqNet, 383	CGenericDevelopDeviceNet, 94
SetAmplificationSwitch	SetBufferIndex
COctoPotDeviceNet, 317	CTEERFunctionNet, 515
SetAmplitude	SetBusAddress
CChannelTestDeviceNet, 33	CMcsBusNet, 166
SetAmplitude_nA	SetBusAddressEeprom
CTEERFunctionNet, 515	CMcsBusNet, 166
SetAnalogOutADCRange	SetByteBuffer
CSCUFunctionNet, 430	CGenericDevelopDeviceNet, 94
SetAnalogOutChannel	SetCalibration
CW2100_FunctionNet, 526	CTcxDeviceNet, 505
SetAnalogOutChannels	SetCardinalDacqSamplerate
CSCUFunctionNet, 430	CInterfaceboardFunctionNet, 117
SetAnalogOutDACRange	SetCardinalStgOutputrate
CSCUFunctionNet, 432	CInterfaceboardFunctionNet, 118
SetAnalogOutFilter	SetChannel
CW2100_FunctionNet, 526	CSw2to64DeviceNet, 494
SetAnalogThresholdHigh	SetChannelmap
CWarnerValveControllerDeviceNet, 568	CWClassicFunctionNet, 582
SetAnalogThresholdLow	SetChannels
CWarnerValveControllerDeviceNet, 568	CSw2to64DeviceNet, 494
SetAnalogVoltageRange	SetChannelSwitch
CPPCFunctionNet, 349	COctoPotDeviceNet, 317
SetAnalogVoltages	SetChargingMode
CPPS_FunctionNet, 354	CMultiBatteryChargerDeviceNet, 299
SetAttenuation	SetChargingPCoefficient
CChannelTestDeviceNet, 33	CMultiBatteryChargerDeviceNet, 299
SetAudioChannels	SetCheckVoltage
CMeaAudioFunctionNet, 262, 263	COkuvisionStimulatorDeviceNet, 321
CW2100_FunctionNet, 526	SetClampMode
SetAutocalibrationDisabled	CTEERFunctionNet, 515
CStg200xBasicNet, 451	CWarnerUssingFunctionNet, 549
SetAxisConfig	SetColorRgb
CRoboDeviceNet::RoboMainLowLevelCommands,	CMultiwellOptoStimFunctionNet, 312
608	SetColorStr
SetAxisLED	CMultiwellOptoStimFunctionNet, 313
CRoboocyte2DeviceNet, 408	SetCommand
SetAxisParametersEeprom	CMcsBusNet, 166
CMcsBus_AxisParametersNet, 126	CPedoterDeviceNet, 325
SetBandwidthByIndex	CRoboDacqNet, 383
CIntanMea_FunctionNet, 114	SetConfiguration
SetBaseFrequency	CMcsUsbNet, 251
CRFFunctionNet, 370	SetConfigurationBit
SetBaseSamplerate	CRoboDacqNet, 383
CCMOSMeaDeviceNet, 46	SetConfigurationBitAxc
SetBath	CRoboDacqNet, 383
OGIDAIT	OI WOODACHINEL, 303

SetConfigurationBitBlu_Led	CLIH3DeviceNet, 123
CRoboDacqNet, 383	SetDacMode
SetConfigurationBitBlu_LedToggleFast	CSafeISDeviceNet, 415
CRoboDacqNet, 384	SetDACOffset
SetConfigurationBitBlu_LedToggleSlow	CGrapheneFunctionNet, 104
CRoboDacqNet, 384	COkuvisionStimulatorDeviceNet, 321
SetConfigurationBitCC_Gen	SetDacOffset
CRoboDacqNet, 384	CDacCalibrationFunctionNet, 51
SetConfigurationBitCV_Gen	COctoPotDeviceNet, 317
CRoboDacqNet, 384	SetDacPeriode
SetConfigurationBitRC_Gen	CSafeISDeviceNet, 416
CRoboDacqNet, 384	SetDacPulseform
SetConfigurationBitRed_Led	CSafeISDeviceNet, 416
CRoboDacqNet, 384	SetDacqLegacyMode
SetConfigurationBitRed_LedSaturation	CSCUFunctionNet, 432
CRoboDacqNet, 384	SetDacRange
SetConfigurationBitRed LedToggleFast	CW2100_FunctionNet, 527
CRoboDacqNet, 384	SetDACs
SetConfigurationBitRed_LedToggleSlow	CMcsBus SensorNet, 154
CRoboDacqNet, 384	SetDacUseIdleValue
SetConfigurationBitRelais	CLIH3DeviceNet, 123
CRoboDacqNet, 384	SetDacValue
SetConfigurationBitRV_Gen	COctoPotDeviceNet, 318
CRoboDacqNet, 385	SetDataMode
SetConfigurationBitStream	CMcsUsbDacqNet, 201
CRoboDacqNet, 385	SetDefault
SetConfigurationBitSupply	CWarnerValveControllerDeviceNet, 568
CRoboDacqNet, 385	SetDestinationSerialNumber
SetControllerParams	CMcsUsbFactoryNet, 224
CTEERFunctionNet, 516	SetDetectionThreshold
SetCrossTalkOffset	CMcsBus_SensorNet, 154
CRoboDacqNet, 385	SetDevice
SetCrossTalkOptimum	CTcxDeviceNet, 506
CRoboDacqNet, 385	SetDeviceList
SetCurrentAirvalveLimit	CPositionImpDeviceNet, 340
CRoboDeviceNet, 396	SetDeviceType
SetCurrentAndAir	CTcxDeviceNet, 506
CRoboDeviceNet, 396	SetDevname
SetCurrentAndAirXY	CTcxDeviceNet, 506
CRoboStatorDeviceNet, 412	SetDiagnosticMode
SetCurrentEditTableNumber	CIntanMea_FunctionNet, 114
CWarnerValveControllerDeviceNet, 568	SetDigitalData
SetCurrentEnable	CMeaDigitalDataFunctionNet, 282
CTEERFunctionNet, 516	_
SetCurrentFactor	SetDigitalOut
	SetDigitalOut CMeaDeviceNet, 277
COkuvisionStimulatorDeviceNet, 321	
COkuvisionStimulatorDeviceNet, 321 SetCurrentMode	CMeaDeviceNet, 277 SetDigitalOutPortInvert
SetCurrentMode	CMeaDeviceNet, 277 SetDigitalOutPortInvert CWarnerValveControllerDeviceNet, 568
SetCurrentMode CStg200xBasicNet, 453	CMeaDeviceNet, 277 SetDigitalOutPortInvert
SetCurrentMode CStg200xBasicNet, 453 SetCycles	CMeaDeviceNet, 277 SetDigitalOutPortInvert CWarnerValveControllerDeviceNet, 568 SetDigitalOutPortValve CWarnerValveControllerDeviceNet, 569
SetCurrentMode     CStg200xBasicNet, 453 SetCycles     CMeaCleanDeviceNet, 266	CMeaDeviceNet, 277 SetDigitalOutPortInvert     CWarnerValveControllerDeviceNet, 568 SetDigitalOutPortValve     CWarnerValveControllerDeviceNet, 569 SetDigitalPortDirection
SetCurrentMode CStg200xBasicNet, 453 SetCycles	CMeaDeviceNet, 277 SetDigitalOutPortInvert     CWarnerValveControllerDeviceNet, 568 SetDigitalOutPortValve     CWarnerValveControllerDeviceNet, 569 SetDigitalPortDirection     CWarnerValveControllerDeviceNet, 569
SetCurrentMode CStg200xBasicNet, 453 SetCycles CMeaCleanDeviceNet, 266 CMeaCoatDeviceNet, 271	CMeaDeviceNet, 277 SetDigitalOutPortInvert     CWarnerValveControllerDeviceNet, 568 SetDigitalOutPortValve     CWarnerValveControllerDeviceNet, 569 SetDigitalPortDirection
SetCurrentMode     CStg200xBasicNet, 453 SetCycles     CMeaCleanDeviceNet, 266     CMeaCoatDeviceNet, 271 SetD	CMeaDeviceNet, 277 SetDigitalOutPortInvert     CWarnerValveControllerDeviceNet, 568 SetDigitalOutPortValve     CWarnerValveControllerDeviceNet, 569 SetDigitalPortDirection     CWarnerValveControllerDeviceNet, 569 SetDigitalSource
SetCurrentMode     CStg200xBasicNet, 453 SetCycles     CMeaCleanDeviceNet, 266     CMeaCoatDeviceNet, 271 SetD     CTcxDeviceNet, 506	CMeaDeviceNet, 277 SetDigitalOutPortInvert     CWarnerValveControllerDeviceNet, 568 SetDigitalOutPortValve     CWarnerValveControllerDeviceNet, 569 SetDigitalPortDirection     CWarnerValveControllerDeviceNet, 569 SetDigitalSource     CMcsUsbDacqNet, 201–203
SetCurrentMode     CStg200xBasicNet, 453 SetCycles     CMeaCleanDeviceNet, 266     CMeaCoatDeviceNet, 271 SetD     CTcxDeviceNet, 506 SetDacAmplificationFactor	CMeaDeviceNet, 277 SetDigitalOutPortInvert     CWarnerValveControllerDeviceNet, 568 SetDigitalOutPortValve     CWarnerValveControllerDeviceNet, 569 SetDigitalPortDirection     CWarnerValveControllerDeviceNet, 569 SetDigitalSource     CMcsUsbDacqNet, 201–203 SetDigitalStimulatorTrigger
SetCurrentMode     CStg200xBasicNet, 453 SetCycles     CMeaCleanDeviceNet, 266     CMeaCoatDeviceNet, 271 SetD     CTcxDeviceNet, 506 SetDacAmplificationFactor     CStg200xBasicNet, 453	CMeaDeviceNet, 277 SetDigitalOutPortInvert     CWarnerValveControllerDeviceNet, 568 SetDigitalOutPortValve     CWarnerValveControllerDeviceNet, 569 SetDigitalPortDirection     CWarnerValveControllerDeviceNet, 569 SetDigitalSource     CMcsUsbDacqNet, 201–203 SetDigitalStimulatorTrigger     CW2100_StimulatorFunctionNet, 533

CFluidControlDeviceNet, 78	SetFrequency
CRoboDacqNet, 385	CChannelTestDeviceNet, 33
SetDigoutMode	CRadioControledDevicesNet, 363
CStg200xBasicNet, 454	SetGain
SetDigOutState	CPgaDeviceNet, 329
CLIH3DeviceNet, 124	SetGate
SetDigoutValue	CCMOSMea_FunctionNet, 43
CStg200xBasicNet, 454	SetGateFloating
SetDIO	CCMOSMea_FunctionNet, 43
CMcsBus_FYIExtensionNet, 128	SetGateToVOP
SetDischargeCurrentSetPoint	CCMOSMea_FunctionNet, 43
CMultiBatteryChargerDeviceNet, 300	SetGlobalRepeat
SetDisplayMode SetDisplayMode	CDigOutStimulatorFunctionNet, 61
CWarnerValveControllerDeviceNet, 569	SetGyroRange
SetDisplayText	CW2100_FunctionNet, 527
CRoboDacqNet, 385	SetHasChecksum
SetDownsampleFactor	CWClassicFunctionNet, 582
CRoboDacqNet, 385	SetHeadstage
SetDSPHighPassByIndex	CStg200xBasicNet, 463
CIntanMea_FunctionNet, 114	SetHeadstageOnOff
SetDuration	CW2100_FunctionNet, 527
CMeaCoatDeviceNet, 271	CWClassicFunctionNet, 582
SetEEpromPage	SetHeadstageSamplingActive
CLIH3DeviceNet, 124	CW2100_FunctionNet, 527
SetElectrodeDacMux	SetHeadstageToSleep
CStg200xBasicNet, 454–456	CW2100_FunctionNet, 527
SetElectrodeEnable	SetHeaterLimit
CStg200xBasicNet, 456–458	CTcxDeviceNet, 506
SetElectrodeMode	SetHighCurrentMode
CStg200xBasicNet, 459, 460	CWarnerUssingFunctionNet, 550
SetEnableAmplifierProtectionSwitch	SetHighpassFilterEnable
CStg200xBasicNet, 460, 461	CFilterConfigurationNet, 69
SetEnableHeaterLimit	SetHWConfig
CTcxDeviceNet, 506	CRoboDeviceNet::RoboMainLowLevelCommands,
SetEnablePulse	608
CWarnerUssingFunctionNet, 550	SetHWRevision
SetEnableThermocouple	CRoboDeviceNet::RoboMainLowLevelCommands,
CTcxDeviceNet, 506	608
SetExternalElectrodeEnable	SetHWRevisionEeprom
CStg200xBasicNet, 462	CMcsBusNet, 167
SetExternalLED	SetHWSelectedChannels
CTEERFunctionNet, 516	CWClassicFunctionNet, 582
SetFAAmplification	SetI
CStg200xBasicNet, 463	CTcxDeviceNet, 506
SetFilter	SetIClamp
CRoboDacqNet, 385	CRoboDacqNet, 386
SetFilterCoeffs	SetICoeff
CRoboDacqNet, 386	CRobo_FYITemp_FunctionNet, 374
SetFilterParameter	SetICOffset
CFilterConfigurationNet, 69	CRoboDacqNet, 386
CFilterConfigurationRegisterNet, 71	SetIdleModeOffset
SetFilterParameterPermanent	CWarnerUssingFunctionNet, 550
CFilterConfigurationNet, 69	SetIGain
CFilterConfigurationRegisterNet, 71	CRoboDacqNet, 386
SetFilterParametersHeadstage	SetImpedanceTestFrequency
CWClassicFunctionNet, 582	CMealmpedanceDeviceNet, 288
SetFinalDischargeVoltage	SetImpId
CMultiBattervChargerDeviceNet. 300	CPositionImpDeviceNet. 340

SetImplantCurrentSetpoint	CRoboDeviceNet::RoboMainLowLevelCommands,
CPositionIIDeviceNet, 335	608
SetInMovement	SetMaxVoltage
CRoboDeviceNet, 396	CMeaCleanDeviceNet, 266
SetIntanRegister	COkuvisionStimulatorDeviceNet, 322
CIntanMea_FunctionNet, 114	SetMCAcceleration
SetIntBuffer	CMcsBus_MotorControlNet, 139
CGenericDevelopDeviceNet, 94	SetMCAccelerationEeprom
SetIO	CMcsBus_MotorControlNet, 139
CWarner Valve Controller Device Tester Function Net,	SetMCAccelerationShortCommand
578	CMcsBus_MotorControlNet, 139
SetIODirection	SetMCAxisRevisionEeprom
CWarner Valve Controller Device Tester Function Net,	CMcsBus_MotorControlNet, 139
578	SetMCBreakCurrent
SetloVoltage	CMcsBus_MotorControlNet, 139
CInterfaceboard2FunctionNet, 116	SetMCBreakCurrentEeprom
SetLatency	CMcsBus_MotorControlNet, 139
CMcsBus_SensorNet, 154	SetMCConfig
SetLayoutConfiguration	CMcsBus_MotorControlNet, 140
CMEA2100x256FunctionNet, 259	SetMCConfigEeprom
SetLED	CMcsBus_MotorControlNet, 140
CRetinaLedDeviceNet, 365	SetMCCurrent
SetLEDSwitch	CMcsBus MotorControlNet, 140
CMcsBus_ExtensionNet, 127	SetMCCurrentEeprom
SetLength	CMcsBus_MotorControlNet, 140
CRobo_FYIProgram_FunctionNet, 372	SetMCCurrentMode
SetLiquidResistance	CMcsBus_MotorControlNet, 140
CTEERFunctionNet, 516	SetMCCurrentModeEeprom
CWarnerUssingFunctionNet, 550	CMcsBus_MotorControlNet, 140
SetListmodeIndexRange	SetMCCurrentModeShortCommand
CStg200xBasicNet, 463	CMcsBus_MotorControlNet, 141
	SetMCCurrentPosition
SetListmodeTriggerSource	
CStg200xBasicNet, 463 SetLowCurrentMode	CMcsBus_MotorControlNet, 141
	SetMCCurrentShortCommand
CWarnerUssingFunctionNet, 551	CMcsBus_MotorControlNet, 141 SetMCMaxAcceleration
SetLumi	
CRetinaLedDeviceNet, 365	CMcsBus_MotorControlNet, 141
SetMaxCurrent	SetMCMaxAccelerationEeprom
CMeaCoatDeviceNet, 272	CMcsBus_MotorControlNet, 141
SetMaxDurationHighCurrentInMicroSec	SetMCMaxCurrent
CMultiwellOptoStimFunctionNet, 313	CMcsBus_MotorControlNet, 141
SetMaxDutyCycleHighCurrent	SetMCMaxCurrentEeprom
CMultiwellOptoStimFunctionNet, 313	CMcsBus_MotorControlNet, 142
SetMaxHeaterPowerMultiwell	SetMCMaxSpeed
CTcxDeviceNet, 507	CMcsBus_MotorControlNet, 142
SetMaxNoPressure	SetMCMaxSpeedEeprom
CRoboDeviceNet::RoboMainLowLevelCommands,	CMcsBus_MotorControlNet, 142
608	SetMCMaxTravel
SetMaxNoPressureWaitTime	CMcsBus_MotorControlNet, 142
CRoboDeviceNet::RoboMainLowLevelCommands,	SetMCMaxTravelEeprom
608	CMcsBus_MotorControlNet, 142
SetMaxP	SetMCMaxTravelShortCommand
CTcxDeviceNet, 507	CMcsBus_MotorControlNet, 142
SetMaxPower	SetMCNewPosition
COkuvisionStimulatorDeviceNet, 322	CMcsBus_MotorControlNet, 143
CRobo_FYITemp_FunctionNet, 374	SetMCOutputOnOff
SetMaxPressureWaitTime	CMcsBus_MotorControlNet, 143

SetMCReference

CMcsBus_MotorControlNet, 143	CMeaDeviceNet, 277
SetMCReferenceCurrent	SetNumberOfChannels
CMcsBus MotorControlNet, 143	CMeaDeviceNet, 278, 279
SetMCReferenceCurrentEeprom	COctoPotDeviceNet, 318
CMcsBus_MotorControlNet, 143	SetOffsetCurrent
SetMCRegulatorGain	CMeaCoatDeviceNet, 272
CMcsBus_MotorControlNet, 143	SetOnOff
SetMCRegulatorGainEeprom	CTcxDeviceNet, 507
CMcsBus MotorControlNet, 144	
SetMCRotation	SetOutputMap
	CStg200xDownloadNet, 480
CMcsBus_MotorControlNet, 144	SetOutputRate
SetMCScalingFactor  CMacPus MaterCentralNet 144	COctoPotDeviceNet, 318
CMcsBus_MotorControlNet, 144	CStg200xBasicNet, 464
SetMCScalingFactorEeprom	SetP
CMcsBus_MotorControlNet, 144	CTcxDeviceNet, 507
SetMCSpeed	SetParameter
CMcsBus_MotorControlNet, 144	CRoboDeviceNet::RoboMainLowLevelCommands
SetMCSpeedEeprom	609
CMcsBus_MotorControlNet, 144	SetPattern
SetMCSpeedShortCommand	CMeaSwitchDeviceNet, 291
CMcsBus_MotorControlNet, 145	SetPatternBool
SetMCSpeedUnitEeprom	CMeaSwitchDeviceNet, 291
CMcsBus_MotorControlNet, 145	SetPatternListEntry
SetMCStandbyCurrent	COctoPotDeviceNet, 318
CMcsBus_MotorControlNet, 145	SetPauseDuration
SetMCStandbyCurrentEeprom	CMeaCoatDeviceNet, 272
CMcsBus_MotorControlNet, 145	SetPCoeff
SetMCStandbyTime	CRobo_FYITemp_FunctionNet, 374
CMcsBus_MotorControlNet, 145	SetPeriod
SetMCStandbyTimeEeprom	CPulseGeneratorFunctionNet, 361
CMcsBus_MotorControlNet, 145	SetPeriod_us
SetMeasurementMode	CTEERFunctionNet, 517
CStg200xBasicNet, 463	SetPermanentCurrentInMicroAmp
SetMinimalThreshold	CMultiwellOptoStimFunctionNet, 313
CMcsBus_SensorNet, 155	SetPersistency
SetMinNoPressureWaitTime	CRetinaLedDeviceNet, 365
CRoboDeviceNet::RoboMainLowLevelCommands,	SetPGain
608	CRoboDacqNet, 386
SetMinPressure	SetPidParameter
CRoboDeviceNet, 396	COctoPotDeviceNet, 318
CRoboDeviceNet::RoboMainLowLevelCommands,	SetPiezoState
608	CMcsBus SensorNet, 155
SetMinPressureWaitTime	SetPlateMux
CRoboDeviceNet::RoboMainLowLevelCommands,	CMultiwellDeviceNet, 307, 308
608	SetPlateType
SetMinVoltage	CMultiwellDeviceNet, 308
CMeaCleanDeviceNet, 267	SetPoti
SetModeSelect	CMcsUsbDacqNet, 203
CPulseGeneratorFunctionNet, 361	SetPowerMuxPlate
SetMovePump	CMultiwellDeviceNet, 308
•	
CMcsBus_SensorNet, 155	SetPowerStrength  CPosition II Device Not. 335
SetMultiHeadstageMode	CPositionIIDeviceNet, 335
CW2100_FunctionNet, 527	SetPressureOffset
SetNanoVoltsPerKelvin	CMcsBus_SensorNet, 155
CMcsBus_TempSensorNet, 158	CPPCFunctionNet, 349
SetNeurochipMemoryData	SetPressureRange
CCMOSMea_FunctionNet, 43	CPPCFunctionNet, 349
SetNumberOfAnalogChannels	SetPulse

CWarnerUssingFunctionNet, 551	SetRFFrequency
SetPulseform	CPositionImpDeviceNet, 341
COkuvisionStimulatorDeviceNet, 322	SetRFFrequencyHeadstage
SetPulseLength	CWClassicFunctionNet, 582
CPulseGeneratorFunctionNet, 361	SetRFFrequencyReceiver
SetPumpCouple	CWClassicFunctionNet, 583
CPPS_FunctionNet, 355	SetRFFrequencyReceiverEeprom
SetPumpEnableSpeedRatio	CWClassicFunctionNet, 583
CPPS_FunctionNet, 355	SetRFLostBehaviour
SetPumpFastOnOff	CWClassicFunctionNet, 583
CPPS FunctionNet, 355	SetRFPower
SetPumpFastSpeed	CWClassicFunctionNet, 583
CPPS_FunctionNet, 355	SetRotatePump
SetPumpFunctionSpeeds	CMcsBus_SensorNet, 156
CPPS_FunctionNet, 355	SetRTC
SetPumpManualOnOff	COkuvisionStimulatorDeviceNet, 322
CPPS_FunctionNet, 355	CPositionIIDeviceNet, 335
SetPumpMaxSpeed	SetSampleInterval
CPPS_FunctionNet, 355	CLIH3DeviceNet, 124
SetPumpModeType	SetSamplePeriode
CPPCFunctionNet, 350	CMcsBus_SensorNet, 156
CPPS_FunctionNet, 355	SetSamplerate
SetPumpSpeed	CMcsUsbDacqNet, 203
CRoboFluidDeviceNet, 404	SetScreen
SetPumpSpeedRatio	CRoboDacqNet, 386
CPPS_FunctionNet, 356	SetSearchReferenceFastAccel
SetPumpSpeedUnit	CRoboDeviceNet::RoboMainLowLevelCommands,
CPPCFunctionNet, 350	609
CPPS_FunctionNet, 356	SetSearchReferenceFastSpeed
SetPWM	CRoboDeviceNet::RoboMainLowLevelCommands,
CFluidControlDeviceNet, 78	609
SetRampParameter	SetSearchReferenceFineAccel
COctoPotDeviceNet, 318	CRoboDeviceNet::RoboMainLowLevelCommands,
SetRatedCapacity	609
CMultiBatteryChargerDeviceNet, 300	SetSearchReferenceFineSpeed
SetRatedCapacityVolatile	CRoboDeviceNet::RoboMainLowLevelCommands,
CMultiBatteryChargerDeviceNet, 300	609
SetRecordingNumber	SetSearchReferenceMethod
CRoboDacqNet, 386	CRoboDeviceNet::RoboMainLowLevelCommands,
SetReferenceElectrodeMode	609
CSCUFunctionNet, 432	SetSearchReferenceMoveOut
SetReferenceElectrodeSwitchState	CRoboDeviceNet::RoboMainLowLevelCommands,
CSCUFunctionNet, 432	610
SetRegionOfInterests	SetSearchReferenceOffsetPos
CCMOSMeaDeviceNet, 46	CRoboDeviceNet::RoboMainLowLevelCommands,
SetRegulationTimeouts	610
CMcsBus SensorNet, 155	SetSelectedChannels
SetRegulatorFactor	CMcsUsbDacqNet, 203–205
CMcsBus_SensorNet, 155	CW2100_FunctionNet, 527
SetRegulatorOnOff	SetSelectedChannelsQueue
CMcsBus_SensorNet, 155	CMcsUsbDacqNet, 206–208
CRobo_FYITemp_FunctionNet, 374	SetSelectedData
SetRepeat	CMcsUsbDacqNet, 208–210
CRetinaLedDeviceNet, 366	SetSelectedHeadstage
SetRepeats	CWClassicFunctionNet, 583
CProgramPressureCurveNet, 358	SetSensorType
SetResetFilter	CTcxDeviceNet, 507
CWClassicFunctionNet, 582	SetSerialNumberHeadstage
STT CIASSICI AIRCHOINTACL, JUL	Coloonali vallibori loadolage

CWClassicFunctionNet, 583	SetSwitches
SetSetpoint	CSafeISDeviceNet, 416
CTcxDeviceNet, 507	SetSyncoutMap
SetShortBuffer	CStg200xBasicNet, 464
CGenericDevelopDeviceNet, 95	SetTableName
SetSimulation	CWarnerValveControllerDeviceNet, 570
CRoboDacqNet, 386	SetTablepointer
SetSineParameter	CRetinaLedDeviceNet, 366
COctoPotDeviceNet, 318	SetTableStep
SetSingleHeater	CWarnerValveControllerDeviceNet, 570
CMcsBus_FYIExtensionNet, 128	SetTableStepAll
SetSingle Valve	CWarnerValveControllerDeviceNet, 570
CFluidControlDeviceNet, 79	SetTestMode
CRoboFluidDeviceNet, 405	CRFFunctionNet, 370
SetSlope	SetThermocoupleNanovoltPerKelvin
CMeaCleanDeviceNet, 267	CFluidControlDeviceNet, 79
CMeaCoatDeviceNet, 272	CTcxDeviceNet, 508
SetSoftwareKey	SetThermoOffset
CMcsUsbNet, 251	CMcsBus_TempSensorNet, 158
SetSollPressure	SetTransformer
CMcsBus_SensorNet, 156	CMeFunctionNet, 293
SetSollTemp	SetTrigger
CRobo_FYITemp_FunctionNet, 374	CRetinaLedDeviceNet, 366
SetSourceBulk	CWarnerValveControllerDeviceTesterFunctionNet,
CCMOSMea_FunctionNet, 43	578
SetSourceDrain	SetTriggerMaskValue
CCMOSMea_FunctionNet, 44	CMeaDeviceNet, 279
SetSourceGate	SetTriggerPeriod
CCMOSMea_FunctionNet, 44	CMeaDeviceNet, 280
SetSpeedl	SetTriggerSource
CRoboStatorDeviceNet, 412	CStg200xBasicNet, 464, 465
SetSpeedNativel	SetTriggerSyncDirection
CRoboStatorDeviceNet, 412	CWarnerValveControllerDeviceTesterFunctionNet,
SetSpeedNativeXY	579
CRoboStatorDeviceNet, 412	SetUByteBuffer
SetSpeedNativeZ	CGenericDevelopDeviceNet, 96
CRoboStatorDeviceNet, 412	SetUClamp
SetSpeedXY	CRoboDacqNet, 386
CRoboStatorDeviceNet, 412	SetUCOffset
SetSpeedZ	CRoboDacqNet, 387
CRoboStatorDeviceNet, 413	SetUIntBuffer
SetStartTriggerSlope	CGenericDevelopDeviceNet, 96
CDigOutStimulatorFunctionNet, 61	SetupGroupDacqQueue
SetStateDebugData	CMcsUsbDacqNet, 210
CPositionIIDeviceNet, 337	SetupRetriggerMode
SetStateEventData	CStg200xDownloadBasicNet, 472
CPositionIIDeviceNet, 337	SetupTrigger
	CStg200xDownloadBasicNet, 472
SetStgProgramInfo	_
CStg200xBasicNet, 464 SetStimulusSites	CStimulusFunctionNet, 490 SetupTriggerSingle
CCMOSMea_FunctionNet, 44 SetStopTriggerSlope	CStg200xDownloadBasicNet, 473 CStimulusFunctionNet, 490
, ,	SetUseBubble
CDigOutStimulatorFunctionNet, 62 SetStringFormat	CPPS_FunctionNet, 356
CMcsUsbListEntryNet, 232	SetUserParameter
•	CRoboDeviceNet::RoboMainLowLevelCommands,
CMcsUsbListNet, 236 SetSubChannel	610
CMcsRus MotorControlNet 146	SetLIShortRuffer

CGenericDevelopDeviceNet, 97	CMcsBus_VoltageModeNet, 162
SetUVOffset	SetVMMaxPositiveVoltage
CRoboDacqNet, 387	CMcsBus_VoltageModeNet, 162
SetValue	SetVMMaxPositiveVoltageEeprom
CGenericDevelopDeviceNet, 97	CMcsBus_VoltageModeNet, 162
SetValve	SetVMOutputOnOff
CFluidControlDeviceNet, 79	CMcsBus_VoltageModeNet, 163
CRoboFluidDeviceNet, 405	SetVMVoltage
SetValve1	CMcsBus_VoltageModeNet, 163
CRobo_FYIProgram_FunctionNet, 372	SetVoltage12VLimit
SetValve2	CRoboDeviceNet, 396
CRobo_FYIProgram_FunctionNet, 372	SetVoltage5VLimit
SetValveActive	CRoboDeviceNet, 396
CPPCFunctionNet, 350	SetVoltageAirvalveLimit
CWarnerValveControllerDeviceNet, 570	CRoboDeviceNet, 397
SetValveDigitalInInvert	SetVoltageClampControllerParam_D
CWarnerValveControllerDeviceNet, 571	CWarnerUssingFunctionNet, 551
SetValveDigitalInPort	SetVoltageClampControllerParam_I
CWarnerValveControllerDeviceNet, 571	CWarnerUssingFunctionNet, 552
SetValveManualGroup	SetVoltageClampControllerParam_P
CWarnerValveControllerDeviceNet, 571	CWarnerUssingFunctionNet, 552
SetValveManualState	SetVoltageMode
CWarnerValveControllerDeviceNet, 571	CStg200xBasicNet, 465
SetValveMode	SetVoltageRange
CWarnerValveControllerDeviceNet, 572	CGrapheneFunctionNet, 106, 107
SetValves	SetVoltageRangeByIndex
CMcsBus_FYIExtensionNet, 129	CMcsUsbDacqNet, 210
SetValvesActiveMap	SetVoltageRangeInMicroVolt
CWarnerValveControllerDeviceNet, 572	CMcsUsbDacqNet, 210
SetValvesManualStateMap	SetVoltageResolution
CWarnerValveControllerDeviceNet, 572	CGrapheneFunctionNet, 107
SetValveTableEntry	SetVoltageRs485ALimit
CWarnerValveControllerDeviceNet, 572	CRoboDeviceNet, 397
SetVds	SetVoltageRs485BLimit
CGrapheneFunctionNet, 105	CRoboDeviceNet, 397
SetVdVs	SetVoltageValvesLimit
CGrapheneFunctionNet, 105	CRoboDeviceNet, 397
SetVdVsDAC	SetWaveform
CGrapheneFunctionNet, 106	CChannelTestDeviceNet, 33
SetVelocityI	CTEERFunctionNet, 517
CRoboStatorDeviceNet, 413	SetWaveLengthInNanometer
SetVelocityXY	CMultiwellOptoStimFunctionNet, 314
CRoboStatorDeviceNet, 413	SetWorkingFrequency
SetVelocityZ	CRFFunctionNet, 370
CRoboStatorDeviceNet, 413	SetWPADebugMode
SetVgs	CWClassicFunctionNet, 583
CGrapheneFunctionNet, 106	SetWPAType
•	· · · · · · · · · · · · · · · · · · ·
SetVMMaxNegativeCurrent  CMasRus VoltageMadeNet 161	CWClassicFunctionNet, 583
CMcsBus_VoltageModeNet, 161	SetXGain
SetVMMaxNegativeCurrentEeprom	CRoboDacqNet, 387
CMcsBus_VoltageModeNet, 161	Sideband
SetVMMaxNegativeVoltage	CStimulusFunctionNet::SidebandData, 612
CMcsBus_VoltageModeNet, 162	SidebandData
SetVMMaxNegativeVoltageEeprom	CStimulusFunctionNet::SidebandData, 612
CMcsBus_VoltageModeNet, 162	SineStart
SetVMMaxPositiveCurrent	COctoPotDeviceNet, 319
CMcsBus_VoltageModeNet, 162	Size
SetVMMaxPositiveCurrentFenrom	DigitalSource digitalsourceenum > 587

SN	CMool labNot 255
HeadStageIDType, 598	CMcsUsbNet, 255 Status DeviceRemoved
Source	CMcsUsbNet, 255
DigitalSource< digitalsourceenum >, 587	Status_DevNotResponding
Start	CMcsUsbNet, 255
CMeaCleanDeviceNet, 267	Status_EndpointHalted
CMeaCoatDeviceNet, 272	CMcsUsbNet, 255
CRobo_FYIProgram_FunctionNet, 372	Status_ErrorBusy
StartDacq	CMcsUsbNet, 255
CMcsUsbDacqNet, 210–212	Status ErrorShortTransfer
StartInternalCalibration	CMcsUsbNet, 255
CTEERFunctionNet, 517	Status_Fifo
StartLoop	CMcsUsbNet, 255
CMcsUsbDacqNet, 212, 213	Status FrameControlOwned
StartMCMovement	CMcsUsbNet, 255
CMcsBus_MotorControlNet, 146	Status_InternalHcError
StartMeasurement	CMcsUsbNet, 255
CMealmpedanceDeviceNet, 288	Status InvalidParameter
StartPoll	CMcsUsbNet, 256
CStimulusFunctionNet, 492	Status_InvalidPipeHandle
CW2100 StimulatorFunctionNet, 533	CMcsUsbNet, 256
StartSampling	Status InvalidUrbFunction
CTEERFunctionNet, 517	CMcsUsbNet, 256
StartSync	Status_loPending
CMcsBus SensorNet, 156	CMcsUsbNet, 256
State	Status IoTimeout
HeadStageIDTypeState, 600	CMcsUsbNet, 256
Status	Status_IsochRequestFailed
CUsbExceptionNet, 520	CMcsUsbNet, 256
Status_AlreadyConfigured	Status LastUsbErrorMismatch
CMcsUsbNet, 253	CMcsUsbNet, 256
Status BadStartFrame	Status_NoBandwidth
CMcsUsbNet, 254	CMcsUsbNet, 256
Status_Btstuff	Status_NoMemory
CMcsUsbNet, 254	CMcsUsbNet, 256
Status_BufferOverrun	Status_NoSuchDevice
CMcsUsbNet, 254	CMcsUsbNet, 256
Status_BufferUnderrun	Status_NotAccessed
CMcsUsbNet, 254	CMcsUsbNet, 256
Status_Canceled	Status_NotSupported
CMcsUsbNet, 254	CMcsUsbNet, 257
Status_Canceling	Status_PidCheckFailure
CMcsUsbNet, 254	CMcsUsbNet, 257
Status_ConnectedPipes	Status_PipeNotLinked
CMcsUsbNet, 254	CMcsUsbNet, 257
Status_ControlNotOwned	Status_RequestFailed
CMcsUsbNet, 254	CMcsUsbNet, 257
Status_Crc	Status_RequestMutexFailed
CMcsUsbNet, 254	CMcsUsbNet, 257
Status_DataOverrun	Status_RequestMutexTimeout
CMcsUsbNet, 254	CMcsUsbNet, 257
Status_DataToggleMismatch	Status_Stall
CMcsUsbNet, 254	CMcsUsbNet, 257
Status_DataUnderrun	Status_Unconfigured
CMcsUsbNet, 255	CMcsUsbNet, 257
Status_DeviceLocked	Status_UnexpectedPid
CMcsUsbNet, 255	CMcsUsbNet, 257
Status_DeviceNotFound	Stg200xPollStatusEvent

CStg200xDownloadNet, 480	TableDefEnd
StgStatusNet, 612	CRoboDacqNet, 387
FromIntPtr, 613	TableEntryChangedEvent
FromPtr, 613	CWarnerValveControllerDeviceNet, 576
ListOfChangedTriggers, 613	TactSwitchGetState
TiggerStatus, 613	CMcsBus_SensorNet, 156
StillConnected	TactSwitchSetDisplay
CRadioControledDevicesNet, 363	CMcsBus_SensorNet, 156
Stimulator	TEERFunctionNet
CW2100_FunctionNet, 528	CTEERMachineDeviceNet, 518
Stimulus	ThrowCUsbExceptionNetOnError
CCMOSMeaDeviceNet, 47	CMcsUsbFunctionNet, 228
CStg200xDownloadBasicNet, 474	CMcsUsbNet, 251
StimulusDeviceDataAndUnrolledData	TiggerStatus
CStimulusFunctionNet::StimulusDeviceDataAndUnro	olledDatgStatusNet, 613
613	TimeResolutionInNanoSeconds
StimulusFunction	W2100_StimulusParametersNet, 616
CLIH3DeviceNet, 124	ToString
StimulusParameters	CFilterPropertyNet, 72
HeadStageIDType, 598	CMcsUsbListEntryNet, 233
Stop	HeadStageIDType, 597
CMeaCleanDeviceNet, 267	HeadstageIDTypeObject, 599
CMeaCoatDeviceNet, 273	TriggerStatus
StopDacq	CMcsUsbDeviceStatePushFunctionNet, 217
CMcsUsbDacqNet, 214	CMcsUsbDeviceStatePushNet, 218
StopLoop	TxnGetSerialNumber
CMcsUsbDacqNet, 215	CMcsUsbNet, 251
StopMCMovement	TxnSetSerialNumber
CMcsBus_MotorControlNet, 146	CMcsUsbNet, 251
StopMovement	TxnTestMemoryReadAndCheck
CRoboDeviceNet, 397	CMcsUsbNet, 251
StopMovementI	TxnTestMemoryWrite
CRoboStatorDeviceNet, 413	CMcsUsbNet, 252
StopMovementXY	Туре
CRoboStatorDeviceNet, 413	HeadStageIDType, 598
StopMovementZ	TypeValue
CRoboStatorDeviceNet, 413	HeadStageIDType, 598
StopPlateClamp	
CMultiwellDeviceNet, 309	UintA1
StopPoll	CFilterCoefficientsNet, 67
CStimulusFunctionNet, 492	UintA2
CW2100_StimulatorFunctionNet, 534	CFilterCoefficientsNet, 68
StopSampling	UintB0
CTEERFunctionNet, 517	CFilterCoefficientsNet, 68
StopTable	UintB1
CRoboDacqNet, 387	CFilterCoefficientsNet, 68
StoreValveTable	UintB2
CWarnerValveControllerDeviceNet, 573	CFilterCoefficientsNet, 68
SwitchOnOff	Unknown
CPositionIIDeviceNet, 337	HeadStageIDType, 597
SYNC_BIT0	unknown
CW2100_StimulatorFunctionNet, 534	Mcs::Usb, 27
SYNC_BIT1	UnlockPlateClamp
CW2100_StimulatorFunctionNet, 534	CMultiwellDeviceNet, 309
Table Weit	UnrolledAmplitude
Table_Wait	CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData
CRoboDacqNet, 387	614
TableDefBegin	UnrolledDuration
CRoboDacqNet, 387	

CStimulusFunctionNet::StimulusDeviceDataAndUnro	<b>llA⁄diData</b> JssingFunction
614	CWarnerUssingDeviceNet, 536
UnrolledSync	WClassicFunctionNet
CStimulusFunctionNet::StimulusDeviceDataAndUnro	lledDatMeaDeviceNet, 281
614	wIndex
UpdateChannelBlock	usbSetupPacket_t, 615
CCMOSMeaDeviceNet, 47	wLength
UpdateDisplay	usbSetupPacket_t, 615
CRoboDacqNet, 387	WPAError_ScanningIsPending
UpdateFirmware	CMcsUsbNet, 257
CMcsUsbFactoryNet, 224, 225	Write
UpdateTransistorVoltages	CExternDTesterDeviceNet, 64
CCMOSMea_FunctionNet, 44	Write2
USB	CExternDTesterDeviceNet, 65
FirmwareDestinationNames, 596	WriteEepromRegisterPreconfig
usbSetupPacket_t, 614	CMcsUsbNet, 252
bmRequestType, 615	WritePipe
bRequest, 615	CGenericDevelopDeviceNet, 98
wIndex, 615	WriteRegister
wLength, 615	CMcsUsbNet, 252, 253
wValue, 615	WriteRegister32
UserDefinedName	CMcsUsbNet, 253
HeadStageIDType, 598	WriteRegisterArray
rieadStagetD type, 330	CMcsUsbNet, 253
Valid	
HeadStageIDType, 598	WriteRegisterTimeSlot
ValidKey	CMcsUsbNet, 253
CMcsUsbNet, 252	WriteRegisterValue
Voltage	CMcsUsbNet, 253
BatteryState, 30	wValue
•	usbSetupPacket_t, 615
VoltageRangeDisplayStringMilliVolt CMcsUsbDacqNet::CHWInfo::CVoltageRangeInfoNe	<del>!</del>
520	ι,
VoltageRangeInMicroVolt	
CMcsUsbDacqNet::CHWInfo::CVoltageRangeInfoNe	ι,
520	
W2100_StimulusParametersNet, 616	
VoltageResolutionInMicroVolt	
W2100_StimulusParametersNet, 616	
VoltageString	
BatteryState, 30	
VOPSTimerSetResetTimes	
CCMOSMea_FunctionNet, 44	
W16lsW14	
HeadStageIDType, 598	
W2100_FunctionNet	
CMeaDeviceNet, 281	
W2100_StimulusParametersNet, 615	
CurrentRangeInNanoAmp, 615	
CurrentResolutionInNanoAmp, 615	
DACResolution, 615	
TimeResolutionInNanoSeconds, 616	
VoltageRangeInMicroVolt, 616	
VoltageResolutionInMicroVolt, 616	
WaitForAllChambers	
CWarnerUssingFunctionNet, 552	
WaitForChamber	
CWarnerUssingFunctionNet, 552	