

McsUsbNet.dll

Version 5.1.2

Multi Channel Systems MCS GmbH
Aspenhaustrasse 21
72770 Reutlingen
Germany
Fon +49-71 21-90 92 5 - 0
Fax +49-71 21-90 92 5 -11
info@multichannelsystems.com
www.multichannelsystems.com

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# 1 McsUsbNet.dll for MCS USB devices

## 1.1 Introduction

This DLL provides the .NET interface to MCS devices

The most important options are accessing our stimulator and data acquisition devices:

- STG200x & STG400x STimulus Generator
- Data ACQuisition (DACQ) Devices

See here for a list of our other devices: Device Classes.

And here for a list of function classes addressing groups of features that might be shared between different devices: Function Classes.

## 1.2 System requirements

The DLL can be used with any .NET compatible language.

The DLL needs the .NET Framework 4.7.2.

It requires the Microsoft Visual C++ Redistributable for Visual Studio 2019 to be installed.

It also requires the **USB driver** to be installed.

The simplest way to achieve this is to install the latest **Multi Channel Experimenter** setup (will install 64bit redistributable).

All examples assume that the Mcs.Usb namespace is loaded: using namespace Mcs.Usb;

Include the file McsUsbNet.dll into the references of your project.

## 1.3 Connecting to an MCS device

A connection to a DAQ device is established by Mcs.Usb.CMcsUsbNet.Connect. When this function is called without argument, the first DAQ device found on the USB bus is used:

```
CMcsUsbNet device = new CMcsUsbNet();
device.Connect();
```

When more than one DAQ device of the specific type is connected, you can use the Mcs.Usb.CMcsUsbListNet class to get a list of available devices:

```
CMcsUsbListNet usblist = new CMcsUsbListNet(DeviceEnumNet.MCS_DEVICE_USB);
var entry = usblist.GetUsbListEntry((uint)0);
CMcsUsbNet device = new CMcsUsbNet();
device.Connect(entry);
```

After you are finished with the device, you can disconnect the device object from the device by: device.Disonnect();

#### 2 Device Classes

- For FluidControl device see MCS FluidControl
- For SW2TO64 device see MCS-USB-Sw2to64
- For TCx device see Mcs.Usb.CTcxDeviceNet

#### 2.1 The MCS FluidControl Device

#### 2.1.1 Introduction

The FluidControl Device can control up to 24 valves. The nominal voltage is 24V.

8 TTL level digital output ports are available and 8 TTL inputs can be read in.

The device has 8 ADC inputs with a rage from 0V to 3.3V.

#### 2.1.2 Access to the FluidControl device

For connecting to a FluidControl device see Connecting to an MCS device.\* CFluidControlDevice\* m\_dacq;

```
m_fluidcontrol = new CFluidControlDevice;
status = m_fluidcontrol->Connect();
```

The valves are controlled with the CFluidControlDevice::SetValve call. The argument given is a bit pattern of all valves which should be open.

The digital outputs can be controlled with the CFluidControlDevice::SetDigout call. Again, a bit pattern of all digital output pins which should be set to a logic high level is given as an argument.

The current state of the valves and the digital outputs can be read back with the CFluidControlDevice::GetValve and CFluidControlDevice::GetDigout

The command to read an ADC-Channel is CFluidControlDevice::GetAdc. Here the channelnummer which should be read in is given as an argument and the return value is the current Adc level.

The state of the digital inputs is read with the CFluidControlDevice::GetDigin call. Here the return value is the bit pattern of the digital inputs.

The connection to the device is closed with the CFluidControlDevice::Disconnect call.

#### 2.2 MCS-USB-Sw2to64 device

The class Mcs.Usb.CSw2to64DeviceNet controls the setting of the switches in the MCS-USB-Sw2to64 device.

#### First construct an object of the class:

```
CSw2to64DeviceNet device = new CSw2to64DeviceNet();
```

For connecting to an MCS-USB-Sw2to64 device see Connecting to an MCS device.

#### To get the number of channels the device handles:

```
int number = device.GetNumber()
```

## Set all channel switches at once:

```
byte z = 1;
byte[] pattern = new byte[number];
for(int i = 0; i < number; i++)
{
    pattern[i] = z; // pattern you want to switch this channel to
}
device.SetChannels(pattern);</pre>
```

#### Get all channel switches at once:

```
byte[] pattern = device.GetChannels();
```

## Set one channel switch:

```
ushort index = 10;
byte pattern = 1;
device.SetChannel(index, pattern)
```

## Get one channel switch:

```
ushort index = 10;
byte pattern = device.GetChannel(index);
```

3 Function Classes 4

## 3 Function Classes

- Mcs.Usb.CCMOSMea\_FunctionNet
- Mcs.Usb.CDacCalibrationFunctionNet
- Mcs.Usb.CDigOutStimulatorFunctionNet
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## 4 Data ACQuisition (DACQ) Devices

There are different device types of (MEA) data acquisition (DACQ) devices. All of them are supported by this class.

This library does **not** support the writing of the MCD (MC\_Rack), MSRD (Multi Channel Experimenter) or HDF5 file format!

The class Mcs.Usb.CMeaDeviceNet is the base class for DACQ devices.

The base class Mcs.Usb.CMeaDeviceNet constructs actually the underlying classes for USB-MEA devices (Mcs.Usb.CMeaUSBDeviceNet).

```
CMeaDeviceNet device = new CMeaDeviceNet(McsBusTypeEnumNet.MCS_USB_BUS, OnChannelData, OnError);
```

For connecting to a DACQ device see Connecting to an MCS device.

Get the number of available analog hardware channels and set the number of channels to the maximum.

```
int hwchannels;
device.HWInfo().GetNumberOfHWADCChannels(out hwchannels);
device.SetNumberOfChannels(hwchannels);
int samplingrate = 1000;
device.SetSamplerate(samplingrate, 1, 0);
device.EnableDigitalIn(true, 0);
```

## Get the layout to know how the data look like that you receive

```
int ana, digi, che, tim, block;
device.GetChannelLayout(out ana, out digi, out che, out tim, out block);
```

For the Mcs.Usb.OnChannelData callback function you have to provide a definition of the channels you want to receive.

```
bool[] selChannels = new bool[block];
for (int i = 0; i < block; i++)
{
    selChannels[i] = true; // With true channel i is selected
    // selChannels[i] = false; // With false the channel i is deselected
}
channelblocksize = samplingrate / 10;
// queue size and threshold should be selected carefully
device.SetSelectedChannels(selChannels, 10 * channelblocksize, channelblocksize);</pre>
```

The Mcs.Usb.OnChannelData callback function gets a callback for each channelblock that is defined. In this example a callback for each channel.

```
void OnChannelData(CMcsUsbDacqNet d, int cbHandle, int numSamples)
{
   int size_ret;
   ushort[] channeldata = device.ChannelBlock_ReadFramesUI16(CbHandle, numSamples, out size_ret);
}
void OnError(String msg, int info)
{
   MessageBox.Show("Mea Device Error: " + msg);
}
```

see MEA\_Recording in the Examples directory.

5 The MCS Robo Device 6

## 5 The MCS Robo Device

#### 5.1 Introduction

Up to now two MCS devices exist that base on the Robo platform.

- The MCS Roboinject device is controlled by the Mcs.Usb.CRobolnjectDeviceNet class.
- The MCS Roboocyte2 device is controlled by the Mcs.Usb.CRoboocyte2DeviceNet class.

Both classes are derived from Mcs.Usb.CRoboDeviceNet

## 6 STG200x & STG400x STimulus Generator

#### 6.1 Introduction

The STG200x & STG400x Series Stimulus Generators have two distinct modes of operation, the Download mode and the Streaming mode.

#### 6.2 Download mode

The Download mode is the "classic" mode of operation, as used by the MC Stimulus software. In this mode, one or multiple waveforms are defined in PC memory and downloaded to the STG. The waveforms are stored in STG device onboard memory and can be sent to the analog and sync outputs once or multiple times. The STG can operate independently from the PC (without computer connection) after the download. Output is triggered either by the front panel start/stop button, the digital trigger inputs or under software control.

In the Download mode, there are up to eight independent triggers available (depending on the device). The user can assign each of the analog outputs and sync (digital) outputs to any of the triggers.

The analog output waveform is stored sample by sample in the STG memory. To reduce memory usage, this data can be compressed: whenever a given output value is to be held for more than one sample period, it has only to be given once. The user can define the number of sample periods for that a pattern should remain active. Compression is done for each channel independently of the others, thus the algorithm to compress the data is very easy to implement.

A new feature of the Download mode is the segmentation of the STG memory. The onboard memory can be devided into up to 100 segments. Each segment can hold its own waveform pattern. Under software control, the user can switch between the defined segments within milliseconds. Another option is to use the four trigger inputs to select between four predefined segments. This option is accessible from the MC\_Stimulus Software as the "Multi-File mode", and can start each of up to four defined waveforms within microseconds. This feature allows a predefinied flexible response (feedback) to recorded data.

Mcs.Usb.CStg200xDownloadNet is the class for using the STG in download mode.

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#### 6.2.1 Memory Layout and Trigger Setup

The class to be used for the Download mode is Mcs.Usb.CStg200xDownloadNet, which is derived from Mcs.Usb.CStg200xBasicNet. You can add a poll handler delegate (Mcs.Usb.OnStg200xPollStatus) to the constructor Mcs.Usb.CStg200xDownloadNet.

For connecting to an STG see Connecting to an MCS device.

To use the Download mode, the memory layout of the STG200x can be set up, if the default is not sufficient. The total amount of memory available in the STG is obtained by the Mcs.Usb.CStg200xDownloadNet.GetTotalMemory call. With Mcs.Usb.CStg200xDownloadNet.SendSegmentDefine the segment sizes are assigned.

```
uint32_t memory = device.GetTotalMemory(); // obtain total memory available
uint[] segmentmemory = new uint[2]; // each segments has half of total memory
segmentmemory[0] = memory / 2;
segmentmemory[1] = memory / 2;
device.SendSegmentDefine(segmentmemory);// setup the STG
```

Next, for each segment, one has to assign the amount of memory to be used for each channel and sync output. This is done by Mcs.Usb.CStg200xDownloadBasicNet.SetCapacity. Its arguments contain a list of memory sizes, with one entry per channel and one entry per sync output. Again, the total memory assigned to the channels and sync outputs must not exceed the memory assigned to the segment.

Before the STG can start, the trigger has to be configured. This is done by the Mcs.Usb.CStg200xDownloadNet.SetupTrigger call. Its arguments are a list of channelmaps, syncoutmaps and repeats, one for each of the four available triggers. channelmap is a bitmap, each bit representing one of the available channels. To assign channel 1 and syncout 1 to trigger 1 and channel 3 to trigger 2 use:

```
uint32_t TriggerInputs = device.GetNumberOfTriggerInputs();
uint[] channelmap = new uint[TriggerInputs];
uint[] syncoutmap = new uint[TriggerInputs];
uint[] repeat = new uint[TriggerInputs];
for (int i = 0; i < TriggerInputs; i++)
{
    channelmap[i] = 0;
    syncoutmap[i] = 0;
    repeat[i] = 0;
}
// Trigger 0
channelmap[0] = 1; // Channel 1
syncoutmap[0] = 1; // Syncout 1
repeat[0] = 0; // forever
// Trigger 1
channelmap[1] = 4; // Channel 3
device.SetupTrigger(channelmap, syncoutmap, repeat);</pre>
```

For the STG400x series you have to set the output mode of the channels. Mcs.Usb.CStg200xDownloadNet.SetVoltageMode interprets the values as voltages. Mcs.Usb.CStg200xDownloadNet.SetCurrentMode as currents.

```
// Only meaningfull for STG400x
device.SetVoltageMode();
```

For each segment, data can be sent to each of the defined channels and sync outputs using the Mcs.Usb.CStg200xDownloadNet.SendChannelData and Mcs.Usb.CStg200xDownloadNet.SendSyncData calls. channeldata and syncdata are a list of analog and digital samples as a list of two byte values (unsigned short). Multiple calls to Mcs.Usb.CStg200xDownloadNet.SendSyncData to the same channel append data to that channel.

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If the Multi-File mode of the STG is enabled using the Mcs.Usb.CStg200xDownloadNet.EnableMultiFileMode call, the four trigger inputs are used to switch between four segments. A hardware trigger signal (TTL) on trigger input 1 selects the first segment and starts all pulses in this segment. Thus with the Multi-File mode, one can predefine four stimulus patterns and switch between them without a connection to the PC.

The STG200x series has an analog resolution of 13 bits, thus the analog data contains the information in bits 0 to 12 of each sample. Bits 13 to 15 have to be 0.

```
int DACResolution = device.GetDACResolution();
// Data for Channel 0
   device.ClearChannelData(0);
   double factor = 0.1;
   const int 1 = 1000;
       ushort[] pData = new ushort[1];
       Uint64_t[] tData = new Uint64_t[1];
       for (int i = 0; i < 1; i++)
           // calculate Sin-Wave
           double sin = factor * (Math.Pow(2, DACResolution - 1) - 1.0) *
               Math.Sin(2.0 * (double)i * Math.PI / (double)1);
           // calculate sign
           pData[i] = sin >= 0 ? (ushort)sin : (ushort)((int)Math.Abs(sin) +
               (int)Math.Pow(2, DACResolution - 1));
           tData[i] = (Uint64_t)20; // duration in \mus
       device.SendChannelData(0, pData, tData);
// Data for Channel 3
   device.ClearChannelData(2);
   double factor = 0.1;
   const int 1 = 700;
   // without compression
   ushort[] pData = new ushort[1];
   Uint64_t[] tData = new Uint64_t[1];
for (int i = 0; i < 1; i++)</pre>
       // calculate Sin-Wave
       double sin = factor * (Math.Pow(2, DACResolution - 1) - 1.0) *
           Math.Sin(2.0 * (double)i * Math.PI / (double)1);
       // calculate sign
       device.SendChannelData(2, pData, tData);
// Data for Sync 0
   device.ClearSyncData(0);
   ushort[] pData = new ushort[1000];
   Uint64_t[] tData = new Uint64_t[1000];
   for (int i = 0; i < 1000; i++)
       pData[i] = (ushort)(i&1);
       tData[i] = 20;
   device.SendSyncData(0, pData, tData);
}
```

Start the trigger by pushing the front button or by software

```
// Start Trigger 1 and 2 device.SendStart(1 + 2); // Trigger 1 und 2 \,
```

see the StgDownloadExampleNet in the example directory.

## 6.3 Streaming mode

The other mode of operation is the Streaming mode. Here the analog output is sent to the STG device in "real time". The PC has to be connected to the STG all the time. The data that is sent to the analog output is downloaded from the PC to the STG on the fly.

The Streaming mode is useful for applications where flexible feedback is needed as well for applications where very long waveforms which are not repeated (such as white noise) are used.

6.3 Streaming mode 9

The Streaming mode works by use of two ring buffers which hold data. One is in PC memory and managed by the DLL, and one is in on-board STG memory. Data is transferred from PC memory to the STG via the USB bus in time slices of one millisecond.

The user can define both the size of the ring buffer in DLL memory and in the STG memory. Once the Streaming mode is started, the STG request data from the PC. The data rate from PC to STG is variable and controlled by the STG. The STG request data from the PC at a rate to keep its internal ringbuffer at about half full.

It is the responsibility of the user to keep the ring buffer in the memory of the PC filled, so the DLL can supply sufficient data to the STG. To do so, the Windows DLL allows to define a "callback" function which is called whenever new data is needed, or more precise, as soon as the ring buffer in the memory of the PC falls below the user defined threshold.

Small buffers have the advantage of a low latency between data generation in the callback funtion and its output as a analog signal from the STG. However for low latency to work, the user-written callback function has to be fast and to produce a steady flow of data.

In the Streaming mode, all triggers are available as well. Each of the eight analog and sync outputs can be assigned to one of the triggers.

The output rate is user defined with a maximum of 50 kHz

Mcs.Usb.CStg200xStreamingNet is the class for using the STG in streaming mode.

#### 6.3.1 Memory Layout and Trigger Setup

With the constructor for Mcs.Usb.CStg200xStreamingNet.CStg200xStreamingNet, the name of the callback function for the data handler is provided. The data handler function is called automatically, whenever the STG needs new data. This data is first written to a ring buffer in the memory of the PC. The size for this ring buffer is defined as first argument in the constructor. The user provided delegate gets the trigger number which needs new data as argument

```
CStg200xStreamingNet device = new CStg200xStreamingNet(10000, dataHandler, errorHandler);
```

The callback funtion, which is defined in the constructor, is called whenever the STG needs new data for a trigger, or more precise, whenever the ring buffer in PC memory falls below the defined threshold.

The user can query the amount of space available for queuing by use of the Mcs.Usb.CStg200xStreamingNet.← GetDataQueueSpace call. Its return value is the number of samples that can be send to the STG.

User code is required to fill an array analog and sync out data, sample by sample for up to the maximum number of samples as obtained by Mcs.Usb.CStg200xStreamingNet.GetDataQueueSpace or Mcs.Usb.CStg200xStreaming← Net.GetSyncoutQueueSpace.

The values for the analog outputs are 16 bits signed integers. The lower bits are trunctated according to the resolution of the STG. This behaviour is different to the behaviour in download mode.

Note: Compression as described in the download mode can NOT be used for the streaming mode.

The new data is sent to the STG by using the Mcs.Usb.CStg200xStreamingNet.EngueueData call.

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```
for (int i = 0; i < 1000; i++)
                      // Calc Sin-Wave (16 bits) lower bits will be removed according resolution
                      double sin = factor * (Math.Pow(2, 16 - 1) - 1.0) *
    Math.Sin(2.0 * (double)i * Math.PI / (double)1000);
                      data[i] = (short)sin;
                 uint32_t enqueued = device.EnqueueData(channel, data);
         {// Handle Channel 3
             uint32_t channel = 2;
             for (; ; )
                 uint32_t space = device.GetDataQueueSpace(channel);
                 if (space < 700)</pre>
                 short[] data = new short[700];
                 for (int i = 0; i < 700; i++)
                      // Calc Sin-Wave (16 bits) lower bits will be removed according resolution
                      double sin = factor * (Math.Pow(2, 16 - 1) - 1.0)
                          Math.Sin(2.0 * (double)i * Math.PI / (double)700);
                      data[i] = (short)sin;
                 uint32_t enqueued = device.EnqueueData(channel, data);
         {// Handle Syncout 1
             uint32_t channel = 0;
             for (; ; )
                 uint32_t space = device.GetSyncoutQueueSpace(channel);
                 if (space < 1000)
                 ushort[] data = new ushort[1000];
                 for (int i = 0; i < 1000; i++)
  data[i] = (ushort)(i & 1);</pre>
                 uint32_t enqueued = device.EnqueueSyncout(channel, data);
        }
    }
void errorHandler()
```

For connecting to an STG device see Connecting to an MCS device.

With enabling or disabling the continuous mode it can be selected how the STG handles an "out of data" situation.

When Mcs.Usb.CStg200xStreamingNet.EnableContinousMode is used, the STG does not stop when it runs out of data, but it keeps running and sends a zero voltage to its outputs.

When Mcs.Usb.CStg200xStreamingNet.DisableContinousMode is used, the STG stops when it runs out of data. It has to be retriggered to resume the output.

device.EnableContinousMode();

Mcs.Usb.CStg200xStreamingNet.SetOutputRate is used to set the sampling rate. device.SetOutputRate(50000);

To use the Streaming mode, the memory layout of the STG has to be set up. To total amount of memory available in the STG is obtained by the Mcs.Usb.CStg200xStreamingNet.GetTotalMemory call.

This memory can be assigned to four ring buffers (one per trigger) which buffer the data received from the PC via USB cable. This is done with the CStg200xStreaming::SetCapacity call. The total amount of memory must not exceed the total memory size as obtained by Mcs.Usb.CStg200xStreamingNet.GetTotalMemory.

This internal ring buffer is crucial for proper operation of the Streaming mode. The size of the ring buffer determines the latency of the Streaming mode. The firmware of the STG requests data from the PC in order to keep the ring buffer about half full. Thus the average latency is:

```
latency = (ringbuffersize in bytes/4) / output rate
```

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If the ring buffer size is too big, the latency of the STG might be too long. If the ring buffer size is too low, an overflow or underflow of data in the STG ringbuffer might occur, resulting in data jumps of the output signals or the "out of data" situation described erlier.

The following example divides the total memory equally amoung the four triggers:

Before the STG can start, the trigger has to be configured. This is done by the Mcs.Usb.CStg200xStreaming 
Net.SetupTrigger call. Its arguments are a list of channelmaps, syncoutmaps, digoutmap, autostart and callback 
\_threshold, with one entry for each of the available triggers. channelmap is a bitmap, each bit representing one of the available channels. To assign channel 1 and 3 and syncout 1 to trigger 1 use:

```
uint32_t ntrigger = device.GetNumberOfTriggerInputs();  // obtain number of triggers in this STG
uint[] channelmap = new uint[ntrigger];
uint[] syncoutmap = new uint[ntrigger];
uint[] digoutmap = new uint[ntrigger];
uint[] autostart = new uint[ntrigger];
uint[] callback_threshold = new uint[ntrigger];
for (int i = 0; i < ntrigger; i++)
{
    channelmap[i] = 0;
    syncoutmap[i] = 0;
    autostart[i] = 0;
    callback_threshold[i] = 0;
}
channelmap[0] = 0x1 + 0x4; // Channel 1 und Channel 3 to Trigger 1
syncoutmap[0] = 0x1; // Syncout 1 to Trigger 1
autostart[0] = 1;
callback_threshold[0] = 50; // 50% of buffer size
device.SetupTrigger(channelmap, syncoutmap, digoutmap, autostart, callback_threshold);
device.StartLoop();
System.Threading.Thread.Sleep(1000); // Give StartLoop some time</pre>
```

#### Start Trigger by pushing the front button or by Software

device.SendStart(1);

see the StgStreamingExampleNet in the example directory.

# 7 Namespace Index

## 7.1 Namespace List

Here is a list of all namespaces with brief descriptions:

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# 10 Namespace Documentation

## 10.1 Mcs Namespace Reference

#### **Namespaces**

• Usb

## 10.2 Mcs::Usb Namespace Reference

#### Classes

- · class BatteryState
- · class BesselFilterHighPassNet
- class BesselFilterLowPassNet
- class ButterworthFilterHighPassNet
- class ButterworthFilterLowPassNet
- class CChannelTestDeviceNet
- class CCMOSMea\_FunctionNet
- class CCMOSMeaDeviceNet
- class CCreateFilterNet
- class CDacCalibrationFunctionNet
- class CDacqGroupChannelGenericSelectionNet
- · class CDacqGroupChannelSelectionNet
- class CDacqGroupChannelSelectionTemplateNet
- class CDeviceGroupChannelInfoGenericNet
- class CDeviceGroupChannelInfoNet
- class CDeviceGroupChannelInfoSCUNet

- · class CDeviceGroupChannelInfoTemplateNet
- class CDeviceGroupChannelInfoW2100Net
- · class CDigOutStimulatorFunctionNet

CDigOutStimulatorFunctionNet is the class of the DigOut stimulator function class.

class CEncapsulatorDeviceNet

CEncapsulatorDeviceNet is the to control the MCS HiClamp device

class CExternDTesterDeviceNet

CExternDTesterDeviceNet is the class to access the ExternD Tester (Handheld Device Tester D)

- · class CFilterCoefficientsNet
- · class CFilterConfigurationNet
- · class CFilterConfigurationRegisterNet
- · class CFilterPropertyNet
- · class CFluidControlDeviceNet

CFluidControlDeviceNet is the class to control MCS FluidControl (FCB and FCX) device.

· class CFYIDeviceNet

CFYIDeviceNet is the class to control the MCS FYI device

class CGenericDevelopDeviceNet

CGenericDevelopDeviceNet is the class to use during development of a new device.

· class CGilsonDeviceNet

CGilsonDeviceNet is the class to control a Gilson device.

class CHiClampDeviceNet

CHiClampDeviceNet is the to control the MCS HiClamp device

- · class CHLADacqNet
- · class CHLADeviceNet

CHLADeviceNet is the to control the MCS HLA device

- · class CIntanMea\_FunctionNet
- · class CInterfaceboardFunctionNet

CInterfaceboardFunctionNet is the class to control the Interfaceboard

class CLIH3DeviceNet

CLIH3DeviceNet is the class to access the HEKA LIH3 device.

- · class CMcsBus AxisParametersNet
- · class CMcsBus ExtensionNet
- · class CMcsBus FYIExtensionNet
- · class CMcsBus\_MotorControlNet
- class CMcsBus\_SensorNet
- class CMcsBus\_TempSensorNet
- · class CMcsBus\_VoltageModeNet
- class CMcsBusNet
- class CMcsUsbDacqNet

Base class for data acquisition devices.

- class CMcsUsbDeviceStatePushFunctionNet
- class CMcsUsbDeviceStatePushNet
- · class CMcsUsbFactoryNet
- · class CMcsUsbFunctionNet
- · class CMcsUsbFunctionPointerContainer
- class CMcsUsbListEntryNet

McsUsbListEntryNet identifies a connected device.

class CMcsUsbListNet

Class to handle a list of connected MCS USB devices.

class CMcsUsbNet

Base class to handle MCS USB devices. All device classes are derived from this class. Functionality that is provided by all MCS devices is handled by this class.

- class CMcsUsbPointerContainer
- class CMEA2100x256FunctionNet

CMEA2100x256FunctionNet is the class to control the MEA2100-256 device needs #include "Stg200xNet.h" to resolve documentation reference

- class CMeaAudioFunctionNet
- class CMeaCleanDeviceNet

CMeaCleanDeviceNet is the class to access the MEA Clean device.

class CMeaCoatDeviceNet

CMeaCoatDeviceNet is the class to access the MEA Coat device.

class CMeaDeviceNet

Base class for MEA data acquisition devices.

- · class CMeaDigitalDataFunctionNet
- class CMeaFeedbackFunctionNet
- · class CMealmpedanceDeviceNet
- class CMeasureTableDeviceNet

CMeasureTableDeviceNet is the to control the MCS HLA device

class CMeaSwitchDeviceNet

The class to control the USB-MEA-Switch.

class CMeaUSBDeviceNet

Class for data acquisition via ME and MEA USB amplifiers

- class CMeFunctionNet
- class CMultiBatteryChargerDeviceNet

CMultiBatteryChargerDeviceNet is the class to access the MBC-08 device.

· class CMultiwellCallbackFunctionNet

CMultiwellCallbackFunctionNet is the class to access the Multiwell-Mini-Stimulator

· class CMultiwellDeviceNet

CMultiwellDeviceNet is the class to access the HEKA LIH3 device.

class CMultiwellOptoStimFunctionNet

CMultiwellOptoStimFunctionNet is the class to access the optical properties of the Multiwell Optostim device

- class CNF\_GenDeviceNet
- class COctoPotDeviceNet
- class COkuvisionStimulatorDeviceNet
- class CPatchServerDeviceNet

CPatchServerDeviceNet is the class to control the MCS PatchServer device

- · class CPathIdentDeviceNet
- class CPedoterDeviceNet
- class CPeristalticPumpDeviceNet

CPeristalticPumpDeviceNet is the class to control a Persistaltic Pump.

- class CPgaDeviceNet
- · class CPositionIIDeviceNet

CPositionIIDeviceNet is the class to control PositionII devices

class CPositionImpDeviceNet

CPositionImpDeviceNet is the class to access the Position/Imp devices

- class CPPCDeviceNet
- class CPPCFunctionNet

CPPCFunctionNet is the class to access the PPC (high precision Patch Peristalic patch Pump

- · class CPPS DeviceNet
- class CPPS FunctionNet
- class CPPSDeviceNet

CPPS4plus1DeviceNet is the to control the MCS HLA device

class CProgramPressureCurveNet

CProgramPressureCurveNet is the class to program pressure curves

class CPulseGeneratorFunctionNet

CPulseGeneratorFunctionNet is the class to control the pulse generator for video tracking

- class CRadioControledDevicesNet
- class CRetinaLedDeviceNet
- class CRFFunctionNet

CRFFunctionNet is the class to control RF devices

- class CRobo FYIProgram FunctionNet
- · class CRobo FYITemp FunctionNet
- class CRoboDacqNet
- class CRoboDeviceNet

CRoboDeviceNet is the base class for all Robo platform based devices

- · class CRoboFluidDeviceNet
- · class CRobolniectDeviceNet

CRobolnjectDeviceNet is the to control the MCS Robolnject device

class CRoboocyte2DeviceNet

CRoboocyte2DeviceNet is the class to control the MCS Roboocyte2 device

- class CRoboStatorDeviceNet
- · class CSafeISDeviceNet
- · class CSCUDacqGroupChannelSelectionNet
- class CSCUFunctionNet

CSCUFunctionNet is the class to control the SCU device

- class CSerialPortNet
- class CStg200xBasicNet

Base class for the Stg200x.

class CStg200xDownloadBasicNet

CStg200xDownloadBasicNet is the base class to control the download mode of the MCS STG device.

class CStg200xDownloadNet

Main class for the STG download mode This class implements the STG download mode interface.

- · class CStimulusFunctionNet
- class CSw2to64DeviceNet

The class to control the MCS-USB-Sw2to64 device.

class CTcxDeviceNet

Class to control a Temperature Controller (TCX)

class CTEERFunctionNet

CTEERFunctionNet is the class to control the TEER device

- · class CTEERMachineDeviceNet
- · class CUsbExceptionNet

Exception class that is thrown in case of an USB error.

- class CW2100\_FunctionNet
- · class CW2100\_StimulatorFunctionNet
- class CW2100DacgGroupChannelSelectionNet
- class CWarnerUssingDeviceNet

CWarnerUssingDeviceNet is the class to control the Ussing device

class CWarnerUssingFunctionNet

CWarnerUssingFunctionNet is the class to control the Ussing device

· class CWarnerValveControllerDeviceNet

CWarnerValveControllerDeviceNet is the class to access the Warner Valve Controller

class CWarnerValveControllerDeviceTesterFunctionNet

CWarnerValveControllerDeviceTesterFunctionNet is the class to access the functions for the Warner Valve Controller Device Tester

- class CWClassicFunctionNet
- · class CWirelessBaseFunctionNet

struct DeviceIdNet

Device Id.

- · class DigitalSource
- · class DriverVersionNet

Class gives firmware versions of the device's firmware destinations.

- class FirmwareDestinationNames
- · class HeadStageIDType
- · class HeadstageIDTypeObject
- class HeadStageIDTypeState
- class mkfilterNet
- class StgStatusNet
- class usbSetupPacket\_t
- struct W2100\_StimulusParametersNet

#### **Enumerations**

```
    enum enCMosMeaChipType {
        unknown = 0,
        nMos16LV = 1,
        nMos32LV = 3,
        nMos36LN = 6,
        nMos64LN = 7 }
    enum EnSTG200x_STATUS {
        OK,
        NOT_CONNECTED,
        DEVICE_NOT_FOUND }
```

# **Functions**

- public delegate void OnMcsUsbDeviceState (usbSetupPacket t<sup>^</sup> request)
- private delegate void OnMcsUsbDeviceStateCallback (IntPtr pThis, uint32 t size, IntPtr buffer)
- public delegate void OnUpdateFirmwareStatusChange (String<sup>^</sup>)
- public delegate void OnUpdateFirmwareProgress (int)
- public delegate void OnDeviceArrivalRemoval (CMcsUsbListEntryNet<sup>^</sup> entry)

Delegate to show a device arrival or removal.

- public delegate void OnStgPollStatus (unsigned int status, StgStatusNet<sup>^</sup> stgStatusNet, array< int ><sup>^</sup> index\_list)
- public delegate void OnMwPollStatus (unsigned int CurrentTemp, unsigned int PlateState, unsigned int SwitchState)
- public delegate void RoboStatusEventDelegate (array< unsigned char >^ buffer)
- public delegate void OnStg200xDataHandler (uint32 t trigger)
- public delegate void OnStg200xErrorHandler ()
- public delegate void OnChannelData (CMcsUsbDacqNet<sup>^</sup> dacq, int CbHandle, int numFrames)
- public delegate void OnError (String<sup>^</sup> msg, int action)

# 10.2.1 Enumeration Type Documentation

# 10.2.1.1 enCMosMeaChipType enum enCMosMeaChipType [strong]

#### Enumerator

unknown	
nMos16LV	
nMos32LV	
nMos36LN	
nMos64LN	

# 10.2.1.2 EnSTG200x\_STATUS enum EnSTG200x\_STATUS [strong]

# Enumerator

OK	
NOT_CONNECTED	
DEVICE_NOT_FOUND	

# 10.2.2 Function Documentation

```
10.2.2.2 OnDeviceArrivalRemoval() public delegate void Mcs::Usb::OnDeviceArrivalRemoval (
CMcsUsbListEntryNet^ entry)
```

Delegate to show a device arrival or removal.

```
10.2.2.3 OnError() public delegate void Mcs::Usb::OnError ( String^{\wedge} msg, int action)
```

```
10.2.2.4 OnMcsUsbDeviceState() public delegate void OnMcsUsbDeviceState ( usbSetupPacket_t^ request )
```

```
10.2.2.5 OnMcsUsbDeviceStateCallback() private delegate void OnMcsUsbDeviceStateCallback (
             IntPtr pThis,
             uint32_t size,
             IntPtr buffer )
10.2.2.6 OnMwPollStatus() public delegate void Mcs::Usb::OnMwPollStatus (
             unsigned int CurrentTemp,
             unsigned int PlateState,
             unsigned int SwitchState )
10.2.2.7 OnStg200xDataHandler() public delegate void Mcs::Usb::OnStg200xDataHandler (
             uint32_t trigger )
10.2.2.8 OnStg200xErrorHandler() public delegate void Mcs::Usb::OnStg200xErrorHandler ( )
10.2.2.9 OnStgPollStatus() public delegate void Mcs::Usb::OnStgPollStatus (
             unsigned int status,
             StgStatusNet^ stgStatusNet,
             array < int >^{\wedge} index_list)
10.2.2.10 OnUpdateFirmwareProgress() public delegate void Mcs::Usb::OnUpdateFirmwareProgress
             int )
\textbf{10.2.2.11} \quad \textbf{OnUpdateFirmwareStatusChange()} \quad \texttt{public delegate void Mcs::Usb::OnUpdateFirmware} \leftarrow
StatusChange (
             String^ )
10.2.2.12 RoboStatusEventDelegate() public delegate void Mcs::Usb::RoboStatusEventDelegate (
             array< unsigned char >^{\wedge} buffer )
```

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# 11 Class Documentation

# 11.1 CW2100\_FunctionNet::AudioChannelsNet Struct Reference

# **Public Attributes**

- W2100DacqGroupChannelEnumNet dacqgroup
- · int channel
- · int amplification

#### 11.1.1 Member Data Documentation

```
11.1.1.1 amplification int amplification
```

```
11.1.1.2 channel int channel
```

11.1.1.3 dacqgroup W2100DacqGroupChannelEnumNet dacqgroup

# 11.2 BatteryState Class Reference

# **Properties**

- unsigned int Charge [get]
- unsigned int Voltage [get]
- System::String^ ChargeString [get]
- System::String^ ChargeRegionString [get]
- System::String^ VoltageString [get]

# 11.2.1 Property Documentation

```
11.2.1.1 Charge unsigned int Charge [get]
```

# $\textbf{11.2.1.2} \quad \textbf{ChargeRegionString} \quad \texttt{System::} \quad \texttt{String}^{\wedge} \quad \texttt{ChargeRegionString} \quad \texttt{[get]}$

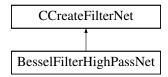
```
11.2.1.3 ChargeString System:: String^ ChargeString [get]
```

```
11.2.1.4 Voltage unsigned int Voltage [get]
```

#### **11.2.1.5 VoltageString** System:: String VoltageString [get]

# 11.3 BesselFilterHighPassNet Class Reference

Inheritance diagram for BesselFilterHighPassNet:



#### **Public Member Functions**

• BesselFilterHighPassNet (int numCoefSets, int order, double sampleRate, double cutoffFrequency, double scale)

# **Additional Inherited Members**

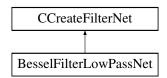
# 11.3.1 Constructor & Destructor Documentation

# 11.3.1.1 BesselFilterHighPassNet() BesselFilterHighPassNet (

```
int numCoefSets,
int order,
double sampleRate,
double cutoffFrequency,
double scale )
```

# 11.4 BesselFilterLowPassNet Class Reference

Inheritance diagram for BesselFilterLowPassNet:



#### **Public Member Functions**

 BesselFilterLowPassNet (int numCoefSets, int order, double sampleRate, double cutoffFrequency, double scale)

#### **Additional Inherited Members**

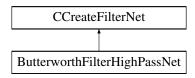
#### 11.4.1 Constructor & Destructor Documentation

# 11.4.1.1 BesselFilterLowPassNet() BesselFilterLowPassNet (

```
int numCoefSets,
int order,
double sampleRate,
double cutoffFrequency,
double scale )
```

# 11.5 ButterworthFilterHighPassNet Class Reference

Inheritance diagram for ButterworthFilterHighPassNet:



#### **Public Member Functions**

• ButterworthFilterHighPassNet (int numCoefSets, int order, double sampleRate, double cutoffFrequency, double scale)

# **Additional Inherited Members**

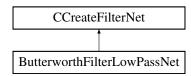
#### 11.5.1 Constructor & Destructor Documentation

# 11.5.1.1 ButterworthFilterHighPassNet() ButterworthFilterHighPassNet (

```
int numCoefSets,
int order,
double sampleRate,
double cutoffFrequency,
double scale )
```

# 11.6 ButterworthFilterLowPassNet Class Reference

Inheritance diagram for ButterworthFilterLowPassNet:



# **Public Member Functions**

ButterworthFilterLowPassNet (int numCoefSets, int order, double sampleRate, double cutoffFrequency, double scale)

#### **Additional Inherited Members**

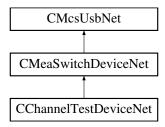
#### 11.6.1 Constructor & Destructor Documentation

#### 11.6.1.1 ButterworthFilterLowPassNet() ButterworthFilterLowPassNet (

```
int numCoefSets,
int order,
double sampleRate,
double cutoffFrequency,
double scale )
```

# 11.7 CChannelTestDeviceNet Class Reference

Inheritance diagram for CChannelTestDeviceNet:



# **Public Member Functions**

- CChannelTestDeviceNet ()
- ∼CChannelTestDeviceNet ()
- · void SetWaveform (unsigned int Waveform)
- void SetAmplitude (unsigned int Amplitude)
- void SetFrequency (unsigned int Frequency)
- void SetAttenuation (unsigned int Attenuation)

#### **Additional Inherited Members**

#### 11.7.1 Constructor & Destructor Documentation

```
11.7.1.1 CChannelTestDeviceNet() CChannelTestDeviceNet ( )
```

```
11.7.1.2 ~CChannelTestDeviceNet() ~CChannelTestDeviceNet ()
```

#### 11.7.2 Member Function Documentation

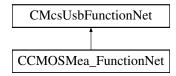
```
11.7.2.1 SetAmplitude() void SetAmplitude (
unsigned int Amplitude )
```

```
11.7.2.3 SetFrequency() void SetFrequency (
unsigned int Frequency )
```

```
11.7.2.4 SetWaveform() void SetWaveform (
          unsigned int Waveform )
```

# 11.8 CCMOSMea FunctionNet Class Reference

Inheritance diagram for CCMOSMea\_FunctionNet:



#### **Public Member Functions**

- CCMOSMea\_FunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> cMOSMea\_←
   FunctionPointerContainer)
- CCMOSMea\_FunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- void SetADCInputOffset (int32 t offset)
- int32 t GetADCInputOffset ()
- void SetSourceDrain (int32 t voltage)
- int32\_t GetSourceDrain ()
- void SetSourceGate (int32\_t voltage)
- int32 t GetSourceGate ()
- void SetSourceBulk (int32 t voltage)
- int32 t GetSourceBulk ()
- void SetGate (int32\_t voltage)
- int32 t GetGate ()
- void SetBath (int32\_t voltage)
- int32 t GetBath ()
- int32 t GetGNDI ()
- int32\_t GetVDDI ()
- int32 t GetVDD3I ()
- void UpdateTransistorVoltages ()
- bool AreTransistorVoltagesSet ()
- void PowerChip (bool on)
- bool IsChipPowered ()
- enCMosMeaChipType DetectChipType ()
- void SetGateToVOP ()
- void SetGateFloating ()
- bool IsGateFloating ()
- void VOPSTimerSetResetTimes (uint32\_t ResetTime, uint32\_t IntervalTime)
- void VOPSTimerSetResetTimes (uint32 t ResetTime, uint32 t IntervalTime, uint32 t HPFilterResetTime)
- void SetBathMode (CMOSMeaBathModeEnumNet Mode)
- CMOSMeaBathModeEnumNet GetBathMode()
- void SetNeurochipMemoryData (uint16\_t MemAddress, uint32\_t MemData)
- void SetNeurochipMemoryData (uint16 t MemAddress, array< uint32 t >^ MemData)
- uint32 t GetNeurochipMemoryData (uint16 t MemAddress)
- array< uint32\_t > ^ GetNeurochipMemoryData (uint16\_t MemAddress, uint32\_t ReqestLength)
- uint32\_t GetNeurochipMemorySize ()
- uint32\_t GetMaxNumOfColumns (uint32\_t Samplerate)
- void SetStimulusSites (List< int16 t >^ SwitchPosition)
- List< int16 t > ^ GetStimulusSites ()
- void ClearSTGOutput (uint32\_t Channel)
- uint32 t GetNumberOfSupportedGroups ()
- uint32\_t GetNumberOfSupportedGroups (uint32\_t virtualDevice)
- DacqGroupChannelEnumNet GetGroupID (uint32\_t Index)
- DacqGroupChannelEnumNet GetGroupID (uint32 t Index, uint32 t virtualDevice)
- uint32 t GetGroupNumberOfChannels (DacqGroupChannelEnumNet GroupID)
- uint32\_t GetGroupNumberOfChannels (DacqGroupChannelEnumNet GroupID, uint32\_t virtualDevice)
- DacqMeaGroupTypeEnumNet GetGroupType (DacqGroupChannelEnumNet GroupID)
- void EnableChannelsInGroup (DacqGroupChannelEnumNet GroupID, List< bool ><sup>^</sup> EnabledChannelsBit←
   Map)
- void EnableChannelsInGroup (DacqGroupChannelEnumNet GroupID, List< bool ><sup>^</sup> EnabledChannelsBit←
   Map, uint32\_t virtualDevice)
- List< bool > ^ GetEnabledChannelsInGroup (DacqGroupChannelEnumNet GroupID)

- List< bool > ^ GetEnabledChannelsInGroup (DacqGroupChannelEnumNet GroupID, uint32\_t virtualDevice)
- SampleSizeNet GetGroupSampleSize (DacqGroupChannelEnumNet GroupID)
- SampleSizeNet GetGroupSampleSize (DacqGroupChannelEnumNet GroupID, uint32\_t virtualDevice)
- uint32 t GetGroupResolutionPerDigit (DacqGroupChannelEnumNet GroupID)
- uint32 t GetGroupResolutionPerDigit (DacqGroupChannelEnumNet GroupID, uint32 t virtualDevice)
- CMOSMeaValueUnitEnumNet GetGroupUnit (DacqGroupChannelEnumNet GroupID)
- CMOSMeaValueUnitEnumNet GetGroupUnit (DacqGroupChannelEnumNet GroupID, uint32 t virtualDevice)
- int32\_t GetGroupDCOffset (DacqGroupChannelEnumNet GroupID)
- int32\_t GetGroupDCOffset (DacqGroupChannelEnumNet GroupID, uint32\_t virtualDevice)
- int32 t GetGroupADCBits (DacqGroupChannelEnumNet GroupID)
- int32 t GetGroupADCBits (DacqGroupChannelEnumNet GroupID, uint32 t virtualDevice)
- uint32\_t GetGroupChannelBitmaskBySelect (DacqGroupChannelEnumNet GroupID, uint32\_t Channel
   — Number)
- uint32\_t GetGroupChannelBitmaskBySelect (DacqGroupChannelEnumNet GroupID, uint32\_t Channel
   — Number, uint32\_t virtualDevice)
- CMOSMeaInterfaceADCEnumNet GetGroupChannelBitmaskInterfaceADC (uint32 t ChannelNumber)
- CMOSMeaInterfaceADCEnumNet GetGroupChannelBitmaskInterfaceADC (uint32\_t ChannelNumber, uint32\_t virtualDevice)
- CMOSMealFDigChannelEnumNet GetGroupChannelBitmaskIFDigChannels (uint32\_t ChannelNumber)
- CMOSMealFDigChannelEnumNet GetGroupChannelBitmasklFDigChannels (uint32\_t ChannelNumber, uint32\_t virtualDevice)
- CMOSMeaHeadstage1NCBathCurrentEnumNet GetGroupChannelBitmaskHS1NCBathCurrent (uint32\_t ChannelNumber)
- CMOSMeaHeadstage1NCBathCurrentEnumNet GetGroupChannelBitmaskHS1NCBathCurrent (uint32\_t ChannelNumber, uint32\_t virtualDevice)
- CMOSMeaHeadstage1NCCol2CurrentEnumNet GetGroupChannelBitmaskHS1NCCol2Current (uint32\_t ChannelNumber)
- CMOSMeaHeadstage1NCCol2CurrentEnumNet GetGroupChannelBitmaskHS1NCCol2Current (uint32\_t ChannelNumber, uint32\_t virtualDevice)
- CMOSMeaHeadstage1NChipTempEnumNet GetGroupChannelBitmaskHS1NChipTemp (uint32\_t Channel
   — Number)
- CMOSMeaHeadstage1NChipTempEnumNet GetGroupChannelBitmaskHS1NChipTemp (uint32\_t Channel
   — Number, uint32\_t virtualDevice)
- CMOSMeaSTG1DACSignalEnumNet GetGroupChannelBitmaskSTG1DACSignal (uint32\_t Channel
   — Number)
- CMOSMeaSTG1DACSignalEnumNet GetGroupChannelBitmaskSTG1DACSignal (uint32\_t Channel↔ Number, uint32\_t virtualDevice)
- CMOSMeaHS1SidebandEnumNet GetGroupChannelBitmaskHS1Sidebands (uint32\_t ChannelNumber)
- CMOSMeaHS1SidebandEnumNet GetGroupChannelBitmaskHS1Sidebands (uint32\_t ChannelNumber, uint32\_t virtualDevice)
- CMOSMeaHS1TriggerStatusEnumNet GetGroupChannelBitmaskHS1TriggerStatus (uint32\_t Channel
   — Number)
- CMOSMeaHS1TriggerStatusEnumNet GetGroupChannelBitmaskHS1TriggerStatus (uint32\_t Channel
   — Number, uint32\_t virtualDevice)
- CMOSMeaPacketFrameContextGroupEnumNet GetGroupChannelBitmaskPacketFrameContext (uint32\_← t ChannelNumber)
- CMOSMeaPacketFrameContextGroupEnumNet GetGroupChannelBitmaskPacketFrameContext (uint32\_

   t ChannelNumber, uint32\_t virtualDevice)

## **Additional Inherited Members**

#### 11.8.1 Constructor & Destructor Documentation

```
11.8.1.1 CCMOSMea_FunctionNet() [1/2] CCMOSMea_FunctionNet (
              CMcsUsbNet^ mcsusb,
              {\tt CMcsUsbFunctionPointerContainer}^{\land} \  \, {\tt cMOSMea\_FunctionPointerContainer} \  \, )
11.8.1.2 CCMOSMea_FunctionNet() [2/2] CCMOSMea_FunctionNet (
              CMcsUsbNet^ mcsusb )
11.8.2 Member Function Documentation
11.8.2.1 AreTransistorVoltagesSet() bool AreTransistorVoltagesSet ()
11.8.2.2 ClearSTGOutput() void ClearSTGOutput (
              uint32_t Channel )
11.8.2.3 DetectChipType() enCMosMeaChipType DetectChipType ()
11.8.2.4 EnableChannelsInGroup() [1/2] void EnableChannelsInGroup (
              DacqGroupChannelEnumNet GroupID,
              List < bool >^{\land} EnabledChannelsBitMap )
{\bf 11.8.2.5} \quad \textbf{EnableChannelsInGroup() [2/2]} \quad \texttt{void EnableChannelsInGroup (}
              DacqGroupChannelEnumNet GroupID,
              List< bool >^{\wedge} EnabledChannelsBitMap,
              uint32_t virtualDevice )
11.8.2.6 GetADCInputOffset() int32_t GetADCInputOffset ( )
11.8.2.7 GetBath() int32_t GetBath ()
```

```
11.8.2.8 GetBathMode() CMOSMeaBathModeEnumNet GetBathMode ( )
11.8.2.9 GetEnabledChannelsInGroup() [1/2] List<br/>bool> ^ GetEnabledChannelsInGroup (
                                                              DacqGroupChannelEnumNet GroupID )
11.8.2.10 GetEnabledChannelsInGroup() [2/2] List<br/>bool> ^ GetEnabledChannelsInGroup (
                                                              DacqGroupChannelEnumNet GroupID,
                                                              uint32_t virtualDevice )
11.8.2.11 GetGate() int32_t GetGate ()
11.8.2.12 GetGNDI() int32_t GetGNDI ()
11.8.2.13 GetGroupADCBits() [1/2] int32_t GetGroupADCBits (
                                                              {\tt DacqGroupChannelEnumNet} \  \, \textit{GroupID} \  \, )
11.8.2.14 GetGroupADCBits() [2/2] int32_t GetGroupADCBits (
                                                              DacqGroupChannelEnumNet GroupID,
                                                              uint32_t virtualDevice )
\textbf{11.8.2.15} \quad \textbf{GetGroupChannelBitmaskBySelect()} \; \texttt{[1/2]} \quad \texttt{uint32\_t} \; \; \texttt{GetGroupChannelBitmaskBySelect} \; \; \texttt{()} 
                                                              DacqGroupChannelEnumNet GroupID,
                                                              uint32_t ChannelNumber )
11.8.2.16 GetGroupChannelBitmaskBySelect() [2/2] uint32_t GetGroupChannelBitmaskBySelect (
                                                              DacqGroupChannelEnumNet GroupID,
                                                              uint32_t ChannelNumber,
                                                              uint32_t virtualDevice )
```

```
11.8.2.17 GetGroupChannelBitmaskHS1NCBathCurrent() [1/2] CMOSMeaHeadstage1NCBathCurrentEnum↔
Net GetGroupChannelBitmaskHS1NCBathCurrent (
            uint32_t ChannelNumber )
11.8.2.18 GetGroupChannelBitmaskHS1NCBathCurrent() [2/2] CMOSMeaHeadstage1NCBathCurrentEnum↔
Net GetGroupChannelBitmaskHS1NCBathCurrent (
            uint32_t ChannelNumber,
            uint32_t virtualDevice )
11.8.2.19 GetGroupChannelBitmaskHS1NCCol2Current() [1/2] CMOSMeaHeadstage1NCCol2CurrentEnum←
Net GetGroupChannelBitmaskHS1NCCol2Current (
            uint32_t ChannelNumber )
11.8.2.20 GetGroupChannelBitmaskHS1NCCol2Current() [2/2] CMOSMeaHeadstage1NCCol2CurrentEnum
Net GetGroupChannelBitmaskHS1NCCol2Current (
            uint32_t ChannelNumber,
            uint32_t virtualDevice )
11.8.2.21 GetGroupChannelBitmaskHS1NChipTemp() [1/2] CMOSMeaHeadstagelNChipTempEnumNet Get↔
GroupChannelBitmaskHS1NChipTemp (
            uint32_t ChannelNumber )
11.8.2.22 GetGroupChannelBitmaskHS1NChipTemp() [2/2] CMOSMeaHeadstagelNChipTempEnumNet Get↔
GroupChannelBitmaskHS1NChipTemp (
            uint32_t ChannelNumber,
            uint32_t virtualDevice )
11.8.2.23 GetGroupChannelBitmaskHS1Sidebands() [1/2] CMOSMeaHS1SidebandEnumNet GetGroup←
ChannelBitmaskHS1Sidebands (
            uint32_t ChannelNumber )
11.8.2.24 GetGroupChannelBitmaskHS1Sidebands() [2/2] CMOSMeaHS1SidebandEnumNet GetGroup↔
ChannelBitmaskHS1Sidebands (
            uint32_t ChannelNumber,
            uint32_t virtualDevice )
```

```
11.8.2.25 GetGroupChannelBitmaskHS1TriggerStatus() [1/2] CMOSMeaHS1TriggerStatusEnumNet Get↔
GroupChannelBitmaskHS1TriggerStatus (
            uint32_t ChannelNumber )
11.8.2.26 GetGroupChannelBitmaskHS1TriggerStatus() [2/2] CMOSMeaHS1TriggerStatusEnumNet Get↔
GroupChannelBitmaskHS1TriggerStatus (
            uint32_t ChannelNumber,
            uint32_t virtualDevice )
11.8.2.27 GetGroupChannelBitmasklFDigChannels() [1/2] CMOSMeaIFDigChannelEnumNet GetGroup↔
ChannelBitmaskIFDigChannels (
            uint32_t ChannelNumber )
11.8.2.28 GetGroupChannelBitmaskIFDigChannels() [2/2] CMOSMeaIFDigChannelEnumNet GetGroup↔
ChannelBitmaskIFDigChannels (
            uint32_t ChannelNumber,
             uint32_t virtualDevice )
11.8.2.29 GetGroupChannelBitmaskInterfaceADC() [1/2] CMOSMeaInterfaceADCEnumNet GetGroup↔
ChannelBitmaskInterfaceADC (
            uint32_t ChannelNumber )
11.8.2.30 GetGroupChannelBitmaskInterfaceADC() [2/2] CMOSMeaInterfaceADCEnumNet GetGroup←
ChannelBitmaskInterfaceADC (
            uint32_t ChannelNumber,
            uint32_t virtualDevice )
11.8.2.31 GetGroupChannelBitmaskPacketFrameContext() [1/2] CMOSMeaPacketFrameContextGroup←
{\tt EnumNet \ GetGroupChannelBitmaskPacketFrameContext} \ (
             uint32_t ChannelNumber )
11.8.2.32 GetGroupChannelBitmaskPacketFrameContext() [2/2] CMOSMeaPacketFrameContextGroup↔
EnumNet GetGroupChannelBitmaskPacketFrameContext (
            uint32_t ChannelNumber,
             uint32_t virtualDevice )
```

```
\textbf{11.8.2.33} \quad \textbf{GetGroupChannelBitmaskSTG1DACSignal()} \  \texttt{[1/2]} \quad \texttt{CMOSMeaSTG1DACSignalEnumNet} \  \  \texttt{GetGroup} \leftarrow \\
ChannelBitmaskSTG1DACSignal (
              uint32_t ChannelNumber )
11.8.2.34 GetGroupChannelBitmaskSTG1DACSignal() [2/2] CMOSMeaSTG1DACSignalEnumNet GetGroup↔
ChannelBitmaskSTG1DACSignal (
              uint32_t ChannelNumber,
              uint32_t virtualDevice )
11.8.2.35 GetGroupDCOffset() [1/2] int32_t GetGroupDCOffset (
              DacqGroupChannelEnumNet GroupID )
\textbf{11.8.2.36} \quad \textbf{GetGroupDCOffset() [2/2]} \quad \texttt{int32\_t GetGroupDCOffset ()}
              DacqGroupChannelEnumNet GroupID,
              uint32_t virtualDevice )
11.8.2.37 GetGroupID() [1/2] DacqGroupChannelEnumNet GetGroupID (
              uint32_t Index )
11.8.2.38 GetGroupID() [2/2] DacqGroupChannelEnumNet GetGroupID (
              uint32_t Index,
              uint32_t virtualDevice )
11.8.2.39 GetGroupNumberOfChannels() [1/2] uint32_t GetGroupNumberOfChannels (
              DacqGroupChannelEnumNet GroupID )
11.8.2.40 GetGroupNumberOfChannels() [2/2] uint32_t GetGroupNumberOfChannels (
              DacqGroupChannelEnumNet GroupID,
              uint32\_t virtualDevice )
11.8.2.41 GetGroupResolutionPerDigit() [1/2] uint32_t GetGroupResolutionPerDigit (
              {\tt DacqGroupChannelEnumNet}\ \textit{GroupID}\ )
```

```
11.8.2.42 GetGroupResolutionPerDigit() [2/2] uint32_t GetGroupResolutionPerDigit (
             DacqGroupChannelEnumNet GroupID,
             uint32_t virtualDevice )
11.8.2.43 GetGroupSampleSize() [1/2] SampleSizeNet GetGroupSampleSize (
             {\tt DacqGroupChannelEnumNet} \  \, \textit{GroupID} \  \, )
11.8.2.44 GetGroupSampleSize() [2/2] SampleSizeNet GetGroupSampleSize (
             DacqGroupChannelEnumNet GroupID,
             uint32_t virtualDevice )
11.8.2.45 GetGroupType() [1/2] DacqMeaGroupTypeEnumNet GetGroupType (
             {\tt DacqGroupChannelEnumNet}\ \textit{GroupID}\ )
11.8.2.46 GetGroupType() [2/2] DacqMeaGroupTypeEnumNet GetGroupType (
             DacqGroupChannelEnumNet GroupID,
             uint32_t virtualDevice )
11.8.2.47 GetGroupUnit() [1/2] CMOSMeaValueUnitEnumNet GetGroupUnit (
             DacqGroupChannelEnumNet GroupID )
11.8.2.48 GetGroupUnit() [2/2] CMOSMeaValueUnitEnumNet GetGroupUnit (
             DacqGroupChannelEnumNet GroupID,
             uint32_t virtualDevice )
11.8.2.49 GetMaxNumOfColumns() uint32_t GetMaxNumOfColumns (
             uint32_t Samplerate )
11.8.2.50 GetNeurochipMemoryData() [1/2] uint32_t GetNeurochipMemoryData (
             uint16_t MemAddress )
```

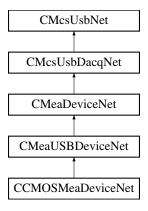
```
11.8.2.51 GetNeurochipMemoryData() [2/2] array<uint32_t> ^ GetNeurochipMemoryData (
            uint16_t MemAddress,
            uint32_t ReqestLength )
11.8.2.52 GetNeurochipMemorySize() uint32_t GetNeurochipMemorySize ( )
11.8.2.53 GetNumberOfSupportedGroups() [1/2] uint32_t GetNumberOfSupportedGroups ( )
11.8.2.54 GetNumberOfSupportedGroups() [2/2] uint32_t GetNumberOfSupportedGroups (
            uint32_t virtualDevice )
11.8.2.55 GetSourceBulk() int32_t GetSourceBulk ( )
11.8.2.56 GetSourceDrain() int32_t GetSourceDrain ( )
11.8.2.57 GetSourceGate() int32_t GetSourceGate ( )
11.8.2.58 GetStimulusSites() List<int16_t> ^ GetStimulusSites ()
11.8.2.59 GetVDD3I() int32_t GetVDD3I ( )
11.8.2.60 GetVDDI() int32_t GetVDDI ()
11.8.2.61 IsChipPowered() bool IsChipPowered ( )
```

```
11.8.2.63 PowerChip() void PowerChip (
            bool on )
11.8.2.64 SetADCInputOffset() void SetADCInputOffset (
            int32_t offset )
11.8.2.65 SetBath() void SetBath (
           int32_t voltage )
11.8.2.66 SetBathMode() void SetBathMode (
            CMOSMeaBathModeEnumNet Mode )
11.8.2.67 SetGate() void SetGate (
            int32_t voltage )
11.8.2.68 SetGateFloating() void SetGateFloating ( )
11.8.2.69 SetGateToVOP() void SetGateToVOP ( )
11.8.2.70 SetNeurochipMemoryData() [1/2] void SetNeurochipMemoryData (
            uint16_t MemAddress,
            array < uint32_t >^{\land} MemData)
11.8.2.71 SetNeurochipMemoryData() [2/2] void SetNeurochipMemoryData (
            uint16_t MemAddress,
            uint32_t MemData )
```

```
11.8.2.72 SetSourceBulk() void SetSourceBulk (
             int32_t voltage )
11.8.2.73 SetSourceDrain() void SetSourceDrain (
             int32_t voltage )
11.8.2.74 SetSourceGate() void SetSourceGate (
             int32_t voltage )
11.8.2.75 SetStimulusSites() void SetStimulusSites (
             List< int16_t >^{\land} SwitchPosition )
11.8.2.76 UpdateTransistorVoltages() void UpdateTransistorVoltages ( )
11.8.2.77 VOPSTimerSetResetTimes() [1/2] void VOPSTimerSetResetTimes (
             uint32_t ResetTime,
             uint32_t IntervalTime )
11.8.2.78 VOPSTimerSetResetTimes() [2/2] void VOPSTimerSetResetTimes (
             uint32_t ResetTime,
             uint32_t IntervalTime,
             uint32_t HPFilterResetTime )
```

# 11.9 CCMOSMeaDeviceNet Class Reference

Inheritance diagram for CCMOSMeaDeviceNet:



#### **Classes**

· class CRegionOfInterestRect

#### **Public Member Functions**

- CCMOSMeaDeviceNet (void)
- ∼CCMOSMeaDeviceNet ()
- void SetBaseSamplerate (int BaseSamplerate)
- int GetBaseSamplerate ()
- array< int > ^ GetAvailableBaseSamplerates ()
- void SetRegionOfInterests (System::Collections::Generic::Dictionary< int, CRegionOfInterestRect^>^ rois)
- void UpdateChannelBlock (int queuesize, int threshold, int channels\_in\_block)
- System::Collections::Generic::Dictionary< int, array< array< int16\_t >^> ^ GetCMOSDataDictionary (int frames, [System::Runtime::InteropServices::Out]int % frames ret)
- System::Collections::Generic::Dictionary< int, array< uint16\_t >^> ^ GetChannelDataUI16 (DacqGroup← ChannelEnumNet group, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)
- System::Collections::Generic::Dictionary< int, array< int16\_t >^> ^ GetChannelDatal16 (DacqGroup← ChannelEnumNet group, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)
- System::Collections::Generic::Dictionary< int, array< uint32\_t >^> ^ GetChannelDataUl32 (DacqGroup← ChannelEnumNet group, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)
- System::Collections::Generic::Dictionary< int, array< int32\_t >^> ^ GetChannelDatal32 (DacqGroup← ChannelEnumNet group, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)

#### **Properties**

- CCMOSMea FunctionNet<sup>^</sup> CMosMea [get]
- CStimulusFunctionNet<sup>^</sup> Stimulus [get]

#### **Additional Inherited Members**

# 11.9.1 Constructor & Destructor Documentation

```
11.9.1.1 CCMOSMeaDeviceNet() CCMOSMeaDeviceNet (
void )
```

11.9.1.2 ~CCMOSMeaDeviceNet() ~CCMOSMeaDeviceNet ()

#### 11.9.2 Member Function Documentation

```
11.9.2.1 GetAvailableBaseSamplerates() array<int> ^ GetAvailableBaseSamplerates ()
11.9.2.2 GetBaseSamplerate() int GetBaseSamplerate ( )
11.9.2.3 GetChannelDatal16() System::Collections::Generic::Dictionary<int, array<int16_t>^{\wedge}> ^{\wedge}
GetChannelDataI16 (
             DacqGroupChannelEnumNet group,
             int frames.
             [System::Runtime::InteropServices::Out] int % frames_ret )
11.9.2.4 GetChannelDatal32() System::Collections::Generic::Dictionary<int, array<int32_t>^{\land}> ^{\land}
GetChannelDataI32 (
             DacqGroupChannelEnumNet group,
             int frames,
             [System::Runtime::InteropServices::Out] int % frames_ret )
11.9.2.5 GetChannelDataUl16() System::Collections::Generic::Dictionary<int, array<uint16_t>^>
^{\wedge} GetChannelDataUI16 (
             DacqGroupChannelEnumNet group,
             int frames,
             [System::Runtime::InteropServices::Out] int % frames_ret )
11.9.2.6 GetChannelDataUl32() System::Collections::Generic::Dictionary<int, array<uint32_t>^>
^ GetChannelDataUI32 (
            DacqGroupChannelEnumNet group,
             int frames,
             [System::Runtime::InteropServices::Out] int % frames_ret )
11.9.2.7 GetCMOSDataDictionary() System::Collections::Generic::Dictionary<int, array<array<int16←
int frames,
             [System::Runtime::InteropServices::Out] int % frames_ret )
11.9.2.8 SetBaseSamplerate() void SetBaseSamplerate (
             int BaseSamplerate )
```

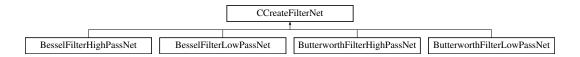
#### 11.9.3 Property Documentation

```
11.9.3.1 CMosMea CCMOSMea_FunctionNet^ CMosMea [get]
```

```
11.9.3.2 Stimulus CStimulusFunctionNet^ Stimulus [get]
```

# 11.10 CCreateFilterNet Class Reference

Inheritance diagram for CCreateFilterNet:



# **Public Member Functions**

- CCreateFilterNet (int numCoefSets, int order, double sampleRate, double cutoffFrequency, double scale)
- ∼CCreateFilterNet ()
- CFilterCoefficientsNet ^ GetBiQuad (int index)
- array< CFilterCoefficientsNet<sup>^</sup>> <sup>^</sup> GetBiQuads ()

#### **Static Public Member Functions**

• static int FindFilter (array< CFilterCoefficientsNet^>^ coef, array< CCreateFilterNet^>^ param)

## **Protected Member Functions**

• CCreateFilterNet (int numCoefSets, CCreateFilter \*pCreateFilter)

# **Properties**

```
int NumCoefSets [get]
int Order [get]
double SampleRate [get]
double CutoffFrequency [get]
double Scale [get]

11.10.1 Constructor & Destructor Documentation
```

# 11.10.1.1 CCreateFilterNet() [1/2] CCreateFilterNet (

```
int numCoefSets,
int order,
double sampleRate,
double cutoffFrequency,
double scale )
```

```
11.10.1.2 ~CCreateFilterNet() ~CCreateFilterNet ()
```

# 11.10.2 Member Function Documentation

```
11.10.2.3 GetBiQuads() array<CFilterCoefficientsNet^{\wedge}> ^{\wedge} GetBiQuads ( )
```

## 11.10.3 Property Documentation

11.10.3.1 CutoffFrequency double CutoffFrequency [get]

11.10.3.2 NumCoefSets int NumCoefSets [get]

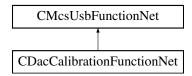
**11.10.3.3 Order** int Order [get]

11.10.3.4 SampleRate double SampleRate [get]

11.10.3.5 Scale double Scale [get]

# 11.11 CDacCalibrationFunctionNet Class Reference

Inheritance diagram for CDacCalibrationFunctionNet:



# **Public Member Functions**

CDacCalibrationFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pDac
 — CalibrationFunctionPointerContainer)

Initializes a new instance of the CDacCalibrationFunctionNet class.

- CDacCalibrationFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ~CDacCalibrationFunctionNet ()
- !CDacCalibrationFunctionNet ()
- void SetDacOffset (uint16\_t dacChannel, uint32\_t offset)

Sets the offset of a DAC channel.

uint32\_t GetDacOffset (uint16\_t dacChannel)

Gets the offset of a DAC channel.

void BurnDacOffset (uint16\_t dacChannel)

Writes the offset of a DAC channel to permanent memory.

#### **Additional Inherited Members**

#### 11.11.1 Detailed Description

#### 11.11.2 Constructor & Destructor Documentation

```
11.11.2.1 CDacCalibrationFunctionNet() [1/2] CDacCalibrationFunctionNet (

CMcsUsbNet^ mcsusb,

CMcsUsbFunctionPointerContainer^ pDacCalibrationFunctionPointerContainer)
```

Initializes a new instance of the CDacCalibrationFunctionNet class.

```
11.11.2.2 CDacCalibrationFunctionNet() [2/2] CDacCalibrationFunctionNet (
CMcsUsbNet^ mcsusb)
```

```
11.11.2.3 ~CDacCalibrationFunctionNet() virtual ~CDacCalibrationFunctionNet ( ) [virtual]
```

```
11.11.2.4 "!CDacCalibrationFunctionNet() !CDacCalibrationFunctionNet ( )
```

# 11.11.3 Member Function Documentation

Writes the offset of a DAC channel to permanent memory.

**Parameters** 

```
dacChannel The DAC channel number.
```

Gets the offset of a DAC channel.

#### **Parameters**

dacChannel The DAC chan
-------------------------

# Returns

The offset in digits.

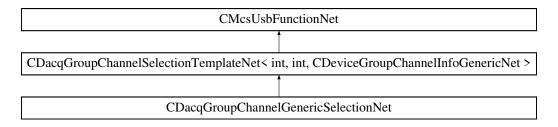
Sets the offset of a DAC channel.

#### **Parameters**

dacChannel	The DAC channel number.
offset	The offset in digits.

# 11.12 CDacqGroupChannelGenericSelectionNet Class Reference

Inheritance diagram for CDacqGroupChannelGenericSelectionNet:



# **Public Member Functions**

CDacqGroupChannelGenericSelectionNet (CMcsUsbNet<sup>^</sup> mcsusb)

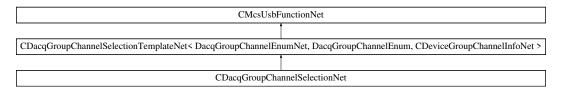
#### **Additional Inherited Members**

# 11.12.1 Constructor & Destructor Documentation

# 11.12.1.1 CDacqGroupChannelGenericSelectionNet() CDacqGroupChannelGenericSelectionNet ( CMcsUsbNet^ mcsusb )

# 11.13 CDacqGroupChannelSelectionNet Class Reference

Inheritance diagram for CDacqGroupChannelSelectionNet:



#### **Public Member Functions**

CDacqGroupChannelSelectionNet (CMcsUsbNet<sup>^</sup> mcsusb)

#### **Additional Inherited Members**

#### 11.13.1 Constructor & Destructor Documentation

```
11.13.1.1 CDacqGroupChannelSelectionNet() CDacqGroupChannelSelectionNet ( CMcsUsbNet^{\land} mcsusb )
```

# 11.14 CDacqGroupChannelSelectionTemplateNet < DacqGroupChannelEnumTemplateNet, DacqGroupChannelEnumTemplate, CDeviceGroupChannelInfoTemplateNet > Class Template Reference

 $Inheritance \ diagram \ for \ CDacqGroupChannelSelectionTemplateNet < \ DacqGroupChannelEnumTemplateNet, \\ DacqGroupChannelEnumTemplate, \ CDeviceGroupChannelInfoTemplateNet >: \\$ 

```
CMcsUsbFunctionNet

CDacqGroupChannelSelectionTemplateNet < DacqGroupChannelEnumTemplateNet > DacqGroupChann
```

# **Public Member Functions**

- CDacqGroupChannelSelectionTemplateNet (CMcsUsbNet<sup>^</sup> mcsusb)
- uint32 t GetNumberOfSupportedGroups ()
- uint32\_t GetNumberOfSupportedGroups (uint32\_t virtualDevice)
- DacqGroupChannelEnumTemplateNet GetGroupID (uint32\_t Index)
- DacqGroupChannelEnumTemplateNet GetGroupID (uint32\_t Index, uint32\_t virtualDevice)
- uint32\_t GetGroupNumberOfChannels (DacqGroupChannelEnumTemplateNet GroupID)
- DacqMeaGroupTypeEnumNet GetGroupType (DacqGroupChannelEnumTemplateNet GroupID)
- DacqMeaGroupTypeEnumNet GetGroupType (DacqGroupChannelEnumTemplateNet GroupID, uint32\_← t virtualDevice)

# 11.14 CDacqGroupChannelSelectionTemplateNet< DacqGroupChannelEnumTemplateNet, DacqGroupChannelEnumTemplate, CDeviceGroupChannelInfoTemplateNet > Class Template Reference53

- void EnableChannelsInGroup (DacqGroupChannelEnumTemplateNet GroupID, List< bool ><sup>^</sup> Enabled←
   ChannelsBitMap)
- void EnableChannelsInGroup (DacqGroupChannelEnumTemplateNet GroupID, List< bool >^ Enabled←
   ChannelsBitMap, uint32\_t virtualDevice)
- List< bool > ^ GetEnabledChannelsInGroup (DacqGroupChannelEnumTemplateNet GroupID)
- List< bool > ^ GetEnabledChannelsInGroup (DacqGroupChannelEnumTemplateNet GroupID, uint32\_← t virtualDevice)
- SampleSizeNet GetGroupSampleSize (DacqGroupChannelEnumTemplateNet GroupID)
- SampleSizeNet GetGroupSampleSize (DacqGroupChannelEnumTemplateNet GroupID, uint32\_t virtual → Device)
- List< CDeviceGroupChannelInfoTemplateNet<sup>^</sup>> <sup>^</sup> GetDeviceGroupChannelInfos ()
- List< CDeviceGroupChannelInfoTemplateNet^> ^ GetDeviceGroupChannelInfos (uint32\_t virtualDevice)

#### **Additional Inherited Members**

#### 11.14.1 Constructor & Destructor Documentation

```
11.14.1.1 CDacqGroupChannelSelectionTemplateNet() CDacqGroupChannelSelectionTemplateNet (
CMcsUsbNet^ mcsusb )
```

#### 11.14.2 Member Function Documentation

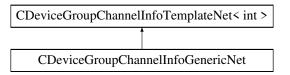
```
11.14.2.2 EnableChannelsInGroup() [2/2] void EnableChannelsInGroup (
```

```
DacqGroupChannelEnumTemplateNet GroupID,
List< bool >^ EnabledChannelsBitMap,
uint32_t virtualDevice )
```

```
11.14.2.5 GetEnabledChannelsInGroup() [1/2] List<br/>bool> ^ GetEnabledChannelsInGroup (
              DacqGroupChannelEnumTemplateNet GroupID )
11.14.2.6 GetEnabledChannelsInGroup() [2/2] List<br/>bool> ^ GetEnabledChannelsInGroup (
              DacqGroupChannelEnumTemplateNet GroupID,
              uint32_t virtualDevice )
\textbf{11.14.2.7} \quad \textbf{GetGroupID()} \; \texttt{[1/2]} \quad \texttt{DacqGroupChannelEnumTemplateNet} \; \texttt{GetGroupID} \; \; \texttt{(}
              uint32_t Index )
11.14.2.8 GetGroupID() [2/2] DacqGroupChannelEnumTemplateNet GetGroupID (
              uint32_t Index,
              uint32_t virtualDevice )
11.14.2.9 GetGroupNumberOfChannels() [1/2] uint32_t GetGroupNumberOfChannels (
              DacqGroupChannelEnumTemplateNet GroupID )
11.14.2.10 GetGroupNumberOfChannels() [2/2] uint32_t GetGroupNumberOfChannels (
              DacqGroupChannelEnumTemplateNet GroupID,
              uint32_t virtualDevice )
11.14.2.11 GetGroupSampleSize() [1/2] SampleSizeNet GetGroupSampleSize (
              DacqGroupChannelEnumTemplateNet GroupID )
11.14.2.12 GetGroupSampleSize() [2/2] SampleSizeNet GetGroupSampleSize (
              DacqGroupChannelEnumTemplateNet GroupID,
              uint32_t virtualDevice )
11.14.2.13 GetGroupType() [1/2] DacqMeaGroupTypeEnumNet GetGroupType (
              DacqGroupChannelEnumTemplateNet GroupID )
```

# 11.15 CDeviceGroupChannelInfoGenericNet Class Reference

Inheritance diagram for CDeviceGroupChannelInfoGenericNet:



# **Public Member Functions**

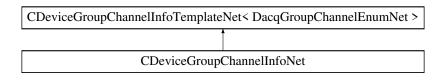
• CDeviceGroupChannelInfoGenericNet (int id, int channels, DacqMeaGroupTypeEnumNet type)

#### **Additional Inherited Members**

#### 11.15.1 Constructor & Destructor Documentation

# 11.16 CDeviceGroupChannelInfoNet Class Reference

Inheritance diagram for CDeviceGroupChannelInfoNet:



#### **Public Member Functions**

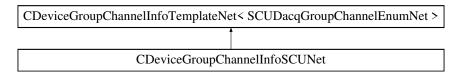
CDeviceGroupChannelInfoNet (DacqGroupChannelEnumNet id, int channels, DacqMeaGroupTypeEnumNet type)

# **Additional Inherited Members**

#### 11.16.1 Constructor & Destructor Documentation

# 11.17 CDeviceGroupChannelInfoSCUNet Class Reference

Inheritance diagram for CDeviceGroupChannelInfoSCUNet:



# **Public Member Functions**

CDeviceGroupChannelInfoSCUNet (SCUDacqGroupChannelEnumNet id, int channels, DacqMeaGroup
 —
 ТуреEnumNet type)

#### **Additional Inherited Members**

# 11.17.1 Constructor & Destructor Documentation

# 11.18 CDeviceGroupChannelInfoTemplateNet< DacqGroupChannelEnumTemplateNet > Class Template Reference

# **Public Member Functions**

 CDeviceGroupChannelInfoTemplateNet (DacqGroupChannelEnumTemplateNet id, int channels, DacqMea← GroupTypeEnumNet type)

#### **Public Attributes**

- DacqGroupChannelEnumTemplateNet GroupID
- · int NumberOfChannels
- DacqMeaGroupTypeEnumNet GroupType

# 11.18.1 Constructor & Destructor Documentation

```
11.18.1.1 CDeviceGroupChannelInfoTemplateNet() CDeviceGroupChannelInfoTemplateNet (
```

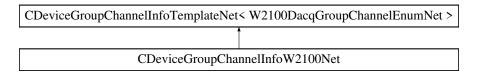
```
DacqGroupChannelEnumTemplateNet id,
int channels,
DacqMeaGroupTypeEnumNet type )
```

#### 11.18.2 Member Data Documentation

- 11.18.2.1 GroupID DacqGroupChannelEnumTemplateNet GroupID
- 11.18.2.2 GroupType DacqMeaGroupTypeEnumNet GroupType
- 11.18.2.3 NumberOfChannels int NumberOfChannels

# 11.19 CDeviceGroupChannelInfoW2100Net Class Reference

Inheritance diagram for CDeviceGroupChannelInfoW2100Net:



#### **Public Member Functions**

CDeviceGroupChannelInfoW2100Net (W2100DacqGroupChannelEnumNet id, int channels, DacqMea
 — GroupTypeEnumNet type)

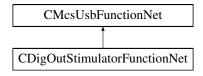
#### **Additional Inherited Members**

#### 11.19.1 Constructor & Destructor Documentation

# 11.20 CDigOutStimulatorFunctionNet Class Reference

CDigOutStimulatorFunctionNet is the class of the DigOut stimulator function class.

Inheritance diagram for CDigOutStimulatorFunctionNet:



#### **Public Member Functions**

CDigOutStimulatorFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pDigOut
 — StimulatorFunctionPointerContainer)

Initializes a new instance of the CDigOutStimulatorFunctionNet class.

- CDigOutStimulatorFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ~CDigOutStimulatorFunctionNet ()
- !CDigOutStimulatorFunctionNet ()
- void ClearChannel (int32\_t NrChannel)

clear stimulation pattern

- CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData ^ PrepareChannelData (array< int32\_t >^ Amplitude, array< uint64\_t >^ Duration)
- void SendChannelData (int32\_t NrChannel, CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData<sup>^</sup> device data and unrolled)
- int32\_t GetNumberOfChannels ()
- void SetGlobalRepeat (int32\_t NrChannel, bool value)

set repeat whole stimulation pattern

bool GetGlobalRepeat (int32 t NrChannel)

get repeat whole stimulation pattern

void SetStartTriggerSlope (int32\_t NrChannel, DigitalStimulatorTriggerSlopeEnumNet Condition)
 sets start condition of digital out stimulator

• DigitalStimulatorTriggerSlopeEnumNet GetStartTriggerSlope (int32\_t NrChannel)

queries start condition of digital out stimulator

void SetStopTriggerSlope (int32\_t NrChannel, DigitalStimulatorTriggerSlopeEnumNet Condition)

sets stop condition of digital out stimulator

DigitalStimulatorTriggerSlopeEnumNet GetStopTriggerSlope (int32\_t NrChannel)

queries stop condition of digital out stimulator

#### **Additional Inherited Members**

# 11.20.1 Detailed Description

CDigOutStimulatorFunctionNet is the class of the DigOut stimulator function class.

#### 11.20.2 Constructor & Destructor Documentation

Initializes a new instance of the CDigOutStimulatorFunctionNet class.

```
11.20.2.2 CDigOutStimulatorFunctionNet() [2/2] CDigOutStimulatorFunctionNet (
CMcsUsbNet^ mcsusb )
```

11.20.2.3 ~CDigOutStimulatorFunctionNet() virtual ~CDigOutStimulatorFunctionNet () [virtual]

```
11.20.2.4 "!CDigOutStimulatorFunctionNet() !CDigOutStimulatorFunctionNet ( )
```

# 11.20.3 Member Function Documentation

```
11.20.3.1 ClearChannel() void ClearChannel (
    int32_t NrChannel )
```

clear stimulation pattern

**Parameters** 

NrChannel

get repeat whole stimulation pattern

**Parameters** 

NrChannel channel number

Returns

current value

# 11.20.3.3 GetNumberOfChannels() int32\_t GetNumberOfChannels ( )

Returns

# 11.20.3.4 GetStartTriggerSlope() DigitalStimulatorTriggerSlopeEnumNet GetStartTriggerSlope ( int32\_t NrChannel )

queries start condition of digital out stimulator

**Parameters** 

NrChannel channel number

Returns

start condition (rising or falling edge)

```
11.20.3.5 GetStopTriggerSlope() DigitalStimulatorTriggerSlopeEnumNet GetStopTriggerSlope ( int32_t NrChannel )
```

queries stop condition of digital out stimulator

**Parameters** 

NrChannel channel number

#### Returns

stop condition (rising or falling edge)

# 

# **Parameters**

Amplitude	
Duration	

#### Returns

#### **Parameters**

NrChannel	
device_data_and_unrolled	

set repeat whole stimulation pattern

#### **Parameters**

NrChannel	channel number
value	new value

# 11.20.3.9 SetStartTriggerSlope() void SetStartTriggerSlope (

```
int32_t NrChannel,
DigitalStimulatorTriggerSlopeEnumNet Condition )
```

sets start condition of digital out stimulator

# **Parameters**

NrChannel	channel number
Condition	start condition (rising or falling edge)

sets stop condition of digital out stimulator

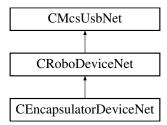
#### **Parameters**

NrChannel	channel number
Condition	stop condition (rising or falling edge)

# 11.21 CEncapsulatorDeviceNet Class Reference

CEncapsulatorDeviceNet is the to control the MCS HiClamp device

Inheritance diagram for CEncapsulatorDeviceNet:



# **Public Member Functions**

- CEncapsulatorDeviceNet (void)
- CRoboFluidDeviceNet ^ GetRoboFluidDevice ()

# **Additional Inherited Members**

# 11.21.1 Detailed Description

CEncapsulatorDeviceNet is the to control the MCS HiClamp device

#### 11.21.2 Constructor & Destructor Documentation

```
11.21.2.1 CEncapsulatorDeviceNet() CEncapsulatorDeviceNet (
```

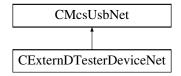
#### 11.21.3 Member Function Documentation

```
11.21.3.1 GetRoboFluidDevice() CRoboFluidDeviceNet ^ GetRoboFluidDevice ( )
```

# 11.22 CExternDTesterDeviceNet Class Reference

CExternDTesterDeviceNet is the class to access the ExternD Tester (Handheld Device Tester D)

Inheritance diagram for CExternDTesterDeviceNet:



# **Public Member Functions**

• CExternDTesterDeviceNet ()

Initializes a new instance of the CExternDTesterDeviceNet class.

- virtual  $\sim$ CExternDTesterDeviceNet ()
- !CExternDTesterDeviceNet ()
- array< uint8\_t >  $^{\land}$  Read (int configString\_Length)

Reads the config string from the device.

String ^ Read2 ()

Reads the config string from the device.

void Write (array< uint8\_t >^ configString)

Reads the config string from the device.

void Write2 (String<sup>^</sup> configString)

Reads the config string from the device.

#### **Additional Inherited Members**

#### 11.22.1 Detailed Description

CExternDTesterDeviceNet is the class to access the ExternD Tester (Handheld Device Tester D)

# 11.22.2 Constructor & Destructor Documentation

# 11.22.2.1 CExternDTesterDeviceNet() CExternDTesterDeviceNet ()

Initializes a new instance of the CExternDTesterDeviceNet class.

```
11.22.2.2 ~CExternDTesterDeviceNet() virtual ~CExternDTesterDeviceNet () [virtual]
```

```
11.22.2.3 "!CExternDTesterDeviceNet() !CExternDTesterDeviceNet ( )
```

#### 11.22.3 Member Function Documentation

Reads the config string from the device.

**Parameters** 

configString_Length	The maximal length of configString.
ooning ouringcongui	i ino maxima longin or comigeting.

Returns

The config string.

```
11.22.3.2 Read2() String ^{\land} Read2 ( )
```

Reads the config string from the device.

Returns

The config string.

Reads the config string from the device.

configString	The config string.
--------------	--------------------

```
11.22.3.4 Write2() void Write2 (
String^ configString)
```

Reads the config string from the device.

#### **Parameters**

configString	The config string.
--------------	--------------------

#### 11.23 CFilterCoefficientsNet Class Reference

#### **Public Member Functions**

- void SetAFormat (int vk, int nk, int pos, FilterCalculationDirectionEnumNet dir)
- · void SetBFormat (int vk, int nk, int pos, FilterCalculationDirectionEnumNet dir)
- CFilterCoefficientsNet ()
- CFilterCoefficientsNet (double b0, double b1, double b2, double a1, double a2)
- CFilterCoefficientsNet (double b0, double b1, double a1)
- CFilterCoefficientsNet (array< double ><sup>^</sup> b, array< double ><sup>^</sup> a)
- CFilterCoefficientsNet (uint64\_t b0, uint64\_t b1, uint64\_t b2, uint64\_t a1, uint64\_t a2)
- ∼CFilterCoefficientsNet ()
- virtual bool Equals (CFilterCoefficientsNet<sup>^</sup> coefficients)

# **Properties**

```
array< double >^ A [get]
array< double >^ B [get]
double B0 [get]
double B1 [get]
double B2 [get]
double A1 [get]
double A2 [get]
uint64_t UintB0 [get]
uint64_t UintB1 [get]
uint64_t UintB1 [get]
uint64_t UintA1 [get]
uint64_t UintA1 [get]
uint64_t UintA2 [get]
```

#### 11.23.1 Constructor & Destructor Documentation

```
11.23.1.1 CFilterCoefficientsNet() [1/5] CFilterCoefficientsNet ( )
\textbf{11.23.1.2} \quad \textbf{CFilterCoefficientsNet()} \; \texttt{[2/5]} \quad \texttt{CFilterCoefficientsNet} \; \; \texttt{(}
               double b0,
               double b1,
               double b2,
               double a1,
               double a2 )
11.23.1.3 CFilterCoefficientsNet() [3/5] CFilterCoefficientsNet (
               double b0,
               double b1,
               double a1 )
11.23.1.4 CFilterCoefficientsNet() [4/5] CFilterCoefficientsNet (
               array< double >^{\wedge} b,
               array< double >^{\wedge} a )
11.23.1.5 CFilterCoefficientsNet() [5/5] CFilterCoefficientsNet (
              uint64_t b0,
               uint64_t b1,
               uint64_t b2,
               uint64_t a1,
               uint64_t a2 )
11.23.1.6 ~CFilterCoefficientsNet() ~CFilterCoefficientsNet ()
11.23.2 Member Function Documentation
```

11.23.2.1 Equals() virtual bool Equals (

 ${\tt CFilterCoefficientsNet}^{\land}\ \textit{coefficients}\ )\quad [\texttt{virtual}]$ 

```
11.23.2.2 SetAFormat() void SetAFormat (
             int vk,
             int nk,
             int pos,
             {\tt FilterCalculationDirectionEnumNet} \  \, \textit{dir} \,\,)
11.23.2.3 SetBFormat() void SetBFormat (
             int vk,
             int nk,
             int pos,
             FilterCalculationDirectionEnumNet dir )
11.23.3 Property Documentation
11.23.3.1 A array< double>^ A [get]
11.23.3.2 A1 double A1 [get]
11.23.3.3 A2 double A2 [get]
11.23.3.4 B array< double>^ B [get]
11.23.3.5 B0 double B0 [get]
11.23.3.6 B1 double B1 [get]
11.23.3.7 B2 double B2 [get]
```

```
11.23.3.8 UintA1 uint64_t UintA1 [get]

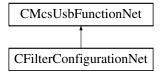
11.23.3.9 UintA2 uint64_t UintA2 [get]

11.23.3.10 UintB0 uint64_t UintB0 [get]

11.23.3.11 UintB1 uint64_t UintB1 [get]
```

# 11.24 CFilterConfigurationNet Class Reference

Inheritance diagram for CFilterConfigurationNet:



#### **Public Member Functions**

- CFilterConfigurationNet (CMcsUsbNet<sup>∧</sup> mcsusb)
- void SetFilterParameter (DacqGroupChannelEnumNet GroupID, uint32\_t FilterNumber, CFilterCoefficientsNet<sup>^</sup> Coefficients, CFilterPropertyNet<sup>^</sup> FilterProp)
- void SetFilterParameter (DacqGroupChannelEnumNet GroupID, uint32\_t FilterNumber, CFilterCoefficientsNet^
   CoefficientsSet1, CFilterCoefficientsNet^
   CoefficientsSet2, CFilterPropertyNet^
   FilterPropertyNet^
- void SetFilterParameterPermanent (DacqGroupChannelEnumNet GroupID, uint32\_t FilterNumber)
- void EraseFilterParameterPermanent (DacqGroupChannelEnumNet GroupID, uint32\_t FilterNumber)
- void SetHighpassFilterEnable (bool enable)
- bool GetHighpassFilterEnable ()
- void ResetHighpassFilter ()

# **Additional Inherited Members**

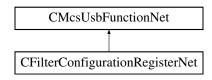
# 11.24.1 Constructor & Destructor Documentation

```
11.24.1.1 CFilterConfigurationNet() CFilterConfigurationNet (
              CMcsUsbNet^ mcsusb )
11.24.2 Member Function Documentation
11.24.2.1 EraseFilterParameterPermanent() void EraseFilterParameterPermanent (
              DacqGroupChannelEnumNet GroupID,
              uint32_t FilterNumber )
11.24.2.2 GetHighpassFilterEnable() bool GetHighpassFilterEnable ( )
11.24.2.3 ResetHighpassFilter() void ResetHighpassFilter ( )
11.24.2.4 SetFilterParameter() [1/2] void SetFilterParameter (
              DacqGroupChannelEnumNet GroupID,
              uint32_t FilterNumber,
              CFilterCoefficientsNet<sup>∧</sup> Coefficients,
              CFilterPropertyNet^ FilterProp )
11.24.2.5 SetFilterParameter() [2/2] void SetFilterParameter (
              DacqGroupChannelEnumNet GroupID,
              uint32_t FilterNumber,
              CFilterCoefficientsNet<sup>∧</sup> CoefficientsSet1,
              CFilterCoefficientsNet<sup>∧</sup> CoefficientsSet2,
              CFilterPropertyNet^ FilterProp )
11.24.2.6 SetFilterParameterPermanent() void SetFilterParameterPermanent (
              {\tt DacqGroupChannelEnumNet}\ \textit{GroupID,}
              uint32\_t FilterNumber )
\textbf{11.24.2.7} \quad \textbf{SetHighpassFilterEnable()} \quad \texttt{void SetHighpassFilterEnable} \ \ \textbf{(}
```

bool enable )

# 11.25 CFilterConfigurationRegisterNet Class Reference

Inheritance diagram for CFilterConfigurationRegisterNet:



#### **Public Member Functions**

- CFilterConfigurationRegisterNet (CMcsUsbNet<sup>^</sup> mcsusb)
- void SetFilterParameter (uint32\_t FilterCoefRegBase, CFilterCoefficientsNet<sup>^</sup> Coefficients, uint32\_t Filter←
   InfoRegBase, CFilterPropertyNet<sup>^</sup> FilterProp)
- void SetFilterParameter (uint32\_t FilterCoefSet1RegBase, CFilterCoefficientsNet^ CoefficientsSet1, uint32\_t FilterCoefSet2RegBase, CFilterCoefficientsNet^ CoefficientsSet2, uint32\_t FilterInfoRegBase, CFilterPropertyNet^ FilterProp)
- void SetFilterParameterPermanent (uint32\_t FilterCoefRegBase, uint32\_t FilterCoefDmaReg, uint32\_←
   t FilterInfoRegBase, uint32\_t FilterInfoDmaReg, uint32\_t EEPROMBize)
- void SetFilterParameterPermanent (uint32\_t FilterCoefSet1RegBase, uint32\_t FilterCoefSet1DmaReg, uint32\_t FilterCoefSet2RegBase, uint32\_t FilterCoefSet2DmaReg, uint32\_t FilterInfoRegBase, uint32\_t FilterInfoDmaReg, uint32\_t EEPROMBase, uint32\_t EEPROMSize)
- void EraseFilterParameterPermanent (uint32\_t FilterCoefDmaReg, uint32\_t FilterInfoDmaReg, uint32\_t E←
   EPROMBase, uint32\_t EEPROMSize)
- void EraseFilterParameterPermanent (uint32\_t FilterCoefSet1DmaReg, uint32\_t FilterCoefSet2DmaReg, uint32\_t FilterInfoDmaReg, uint32\_t EEPROMBase, uint32\_t EEPROMSize)

# **Additional Inherited Members**

#### 11.25.1 Constructor & Destructor Documentation

```
11.25.1.1 CFilterConfigurationRegisterNet() CFilterConfigurationRegisterNet ( CMcsUsbNet^ mcsusb )
```

#### 11.25.2 Member Function Documentation

```
11.25.2.2 EraseFilterParameterPermanent() [2/2] void EraseFilterParameterPermanent (
             uint32_t FilterCoefSet1DmaReg,
             uint32_t FilterCoefSet2DmaReg,
             uint32_t FilterInfoDmaReg,
             uint32_t EEPROMBase,
             uint32_t EEPROMSize )
11.25.2.3 SetFilterParameter() [1/2] void SetFilterParameter (
             uint32_t FilterCoefRegBase,
             CFilterCoefficientsNet^ Coefficients,
             uint32_t FilterInfoRegBase,
             CFilterPropertyNet^ FilterProp )
11.25.2.4 SetFilterParameter() [2/2] void SetFilterParameter (
             uint32_t FilterCoefSet1RegBase,
             CFilterCoefficientsNet<sup>∧</sup> CoefficientsSet1,
             uint32_t FilterCoefSet2RegBase,
             {\tt CFilterCoefficientsNet}^{\land} \ {\tt CoefficientsSet2,}
             uint32_t FilterInfoRegBase,
             CFilterPropertyNet^ FilterProp )
11.25.2.5 SetFilterParameterPermanent() [1/2] void SetFilterParameterPermanent (
             uint32_t FilterCoefRegBase,
             uint32_t FilterCoefDmaReg,
             uint32_t FilterInfoRegBase,
             uint32_t FilterInfoDmaReg,
             uint32_t EEPROMBase,
             uint32_t EEPROMSize )
11.25.2.6 SetFilterParameterPermanent() [2/2] void SetFilterParameterPermanent (
             uint32_t FilterCoefSet1RegBase,
             uint32_t FilterCoefSet1DmaReg,
             uint32_t FilterCoefSet2RegBase,
             uint32_t FilterCoefSet2DmaReq,
             uint32_t FilterInfoRegBase,
             uint32_t FilterInfoDmaReg,
             uint32_t EEPROMBase,
             uint32_t EEPROMSize )
```

# 11.26 CFilterPropertyNet Class Reference

#### **Public Member Functions**

- CFilterPropertyNet (uint32\_t CornerFrequenzymHz, uint32\_t Order, FilterBandEnumNet FilterBand, Filter← FamilyEnumNet FilterTypeEnumNet FilterType, bool Active)
- ∼CFilterPropertyNet ()
- virtual System::String ^ ToString () override

# **Properties**

```
uint32_t CornerFrequencymHz [get]
double CornerFrequency [get]
uint32_t Order [get]
FilterBandEnumNet FilterBand [get]
FilterFamilyEnumNet FilterFamily [get]
FilterTypeEnumNet FilterType [get]
bool FilterActive [get]
```

#### 11.26.1 Constructor & Destructor Documentation

```
11.26.1.2 \sim CFilterPropertyNet() \sim CFilterPropertyNet ( )
```

# 11.26.2 Member Function Documentation

```
11.26.2.1 ToString() virtual System::String ^ ToString ( ) [override], [virtual]
```

# 11.26.3 Property Documentation

11.26.3.1 CornerFrequency double CornerFrequency [get]

# 11.26.3.2 CornerFrequencymHz uint32\_t CornerFrequencymHz [get]

```
11.26.3.3 FilterActive bool FilterActive [get]
```

```
11.26.3.4 FilterBand FilterBandEnumNet FilterBand [get]
```

11.26.3.5 FilterFamily FilterFamilyEnumNet FilterFamily [get]

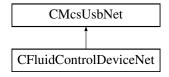
11.26.3.6 FilterType FilterTypeEnumNet FilterType [get]

**11.26.3.7 Order** uint32\_t Order [get]

#### 11.27 CFluidControlDeviceNet Class Reference

CFluidControlDeviceNet is the class to control MCS FluidControl (FCB and FCX) device.

Inheritance diagram for CFluidControlDeviceNet:



#### **Public Member Functions**

• CFluidControlDeviceNet ()

Initialize a new instance of the CFluidControlDeviceNet class.

∼CFluidControlDeviceNet ()

Default destructor.

· void SetValve (unsigned int value)

Open or Close valves.

· void SetSingleValve (unsigned short valve, unsigned short onoff)

Opens or Closes a valve.

void SetDigout (unsigned int value)

Define the pattern on the Digital Output.

· void SetPWM (unsigned int channel, unsigned int value)

Sets the duty cycle of the PWM output.

void CalibrateThermocouple (unsigned int channel)

Calibrates the ADC which is used for the Thermocouple. For the calibration, Short circuit the Thermocouple and use this function to correct a possible offset of the ADC which measures the thermocouple.

• void SetThermocoupleNanovoltPerKelvin (unsigned int channel, unsigned int value)

Sets the proportinal constant for the Thermocouple.

unsigned int GetValve ()

Gets the state of the valves.

unsigned short GetSingleValve (unsigned short valve)

Gets the state of a valve.

• unsigned int GetDigout ()

Gets the state of the digital output.

· unsigned int GetPWM (unsigned int channel)

Gets the state of the PWM output.

• unsigned int GetAdc (unsigned int channel)

Reads an ADC Value.

unsigned int GetDigin ()

Reads the digital input.

• int GetThermocoupleTemperature (unsigned int channel)

Reads the temperature from Thermocouple. The functions gives the temperature difference between both Thermocouple junctions. To get the absolute temperature, add the reference temperature.

• int GetReferenceTemperature (unsigned int channel)

Reads the reference temperature for the Thermocouple.

unsigned int GetThermocoupleCalibration (unsigned int channel)

Gets the calibration constant for the Thermocouple ADC.

unsigned int GetThermocoupleNanovoltPerKelvin (unsigned int channel)

Reads the proportional constant for the Thermocouple.

#### **Properties**

CMcsBus\_VoltageModeNet^ McsBus\_VoltageMode [get]

# **Additional Inherited Members**

# 11.27.1 Detailed Description

CFluidControlDeviceNet is the class to control MCS FluidControl (FCB and FCX) device.

#### 11.27.2 Constructor & Destructor Documentation

# 11.27.2.1 CFluidControlDeviceNet() CFluidControlDeviceNet ( )

Initialize a new instance of the CFluidControlDeviceNet class.

# 11.27.2.2 $\sim$ CFluidControlDeviceNet() $\sim$ CFluidControlDeviceNet ()

Default destructor.

# 11.27.3 Member Function Documentation

```
11.27.3.1 CalibrateThermocouple() void CalibrateThermocouple ( unsigned int channel )
```

Calibrates the ADC which is used for the Thermocouple. For the calibration, Short circuit the Thermocouple and use this function to correct a possible offset of the ADC which measures the thermocouple.

channel	Thermocouple channel number.	
---------	------------------------------	--

# 11.27.3.2 **GetAdc()** unsigned int GetAdc ( unsigned int *channel*)

Reads an ADC Value.

**Parameters** 

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#### Returns

The current ADC value.

# 11.27.3.3 GetDigin() unsigned int GetDigin ( )

Reads the digital input.

#### Returns

The bit pattern of the state of the digital inputs.

# 11.27.3.4 GetDigout() unsigned int GetDigout ( )

Gets the state of the digital output.

#### Returns

The current state of the digital outputs as a bit pattern.

```
11.27.3.5 GetPWM() unsigned int GetPWM ( unsigned int channel )
```

Gets the state of the PWM output.

#### Returns

The current state of the PWM outputs duty cycle in permille.

# **11.27.3.6 GetReferenceTemperature()** int GetReferenceTemperature ( unsigned int *channel* )

Reads the reference temperature for the Thermocouple.

r.
ļ

#### Returns

The temperature from the Thermocouple in 1/100 °C.

# **11.27.3.7 GetSingleValve()** unsigned short GetSingleValve ( unsigned short *valve*)

Gets the state of a valve.

#### **Parameters**

valve   number of valve	number of valve	valve
-------------------------	-----------------	-------

#### Returns

state of the valve

# 11.27.3.8 **GetThermocoupleCalibration()** unsigned int GetThermocoupleCalibration ( unsigned int *channel*)

Gets the calibration constant for the Thermocouple ADC.

#### **Parameters**

channel	Thermocouple channel number.
	-

#### Returns

The calibration constant for the Thermocouple ADC.

# 11.27.3.9 **GetThermocoupleNanovoltPerKelvin()** unsigned int GetThermocoupleNanovoltPerKelvin ( unsigned int *channel*)

Reads the proportional constant for the Thermocouple.

channel	Thermocouple channel number.

#### Returns

The proportional constant in Nanovolt per Kelvin.

# 11.27.3.10 **GetThermocoupleTemperature()** int GetThermocoupleTemperature ( unsigned int *channel*)

Reads the temperature from Thermocouple. The functions gives the temperature difference between both Thermocouple junctions. To get the absolute temperature, add the reference temperature.

#### **Parameters**

channel	Thermocouple channel number.
---------	------------------------------

#### Returns

The temperature difference between both Thermocouple junctions in 1/100 ℃.

# 11.27.3.11 GetValve() unsigned int GetValve ()

Gets the state of the valves.

#### Returns

The current state of the valves as a bit pattern.

```
11.27.3.12 SetDigout() void SetDigout (
unsigned int value )
```

Define the pattern on the Digital Output.

# **Parameters**

```
value bit pattern on the digital output.
```

```
11.27.3.13 SetPWM() void SetPWM (
unsigned int channel,
unsigned int value)
```

Sets the duty cycle of the PWM output.

channel	PWM channel number.
value	duty cycle of the PWM output in permille.

# 11.27.3.14 SetSingleValve() void SetSingleValve ( unsigned short valve, unsigned short onoff)

Opens or Closes a valve.

#### **Parameters**

valve	number of valve to be changed.
-------	--------------------------------

# **Parameters**

onoff open or close the valve.

# 11.27.3.15 SetThermocoupleNanovoltPerKelvin() void SetThermocoupleNanovoltPerKelvin ( unsigned int channel, unsigned int value)

Sets the proportinal constant for the Thermocouple.

#### **Parameters**

channel	Thermocouple channel number.
value	proportinal constant for the Thermocouple in Nanovolt per Kelvin.

```
11.27.3.16 SetValve() void SetValve (
unsigned int value)
```

Open or Close valves.

value	bit pattern of valves which should be open.

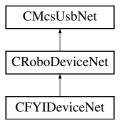
# 11.27.4 Property Documentation

11.27.4.1 McsBus\_VoltageMode CMcsBus\_VoltageModeNet^ McsBus\_VoltageMode [get]

# 11.28 CFYIDeviceNet Class Reference

CFYIDeviceNet is the class to control the MCS FYI device

Inheritance diagram for CFYIDeviceNet:



#### **Public Member Functions**

• CFYIDeviceNet (void)

# **Properties**

- CRobo\_FYITemp\_FunctionNet^ FYITemp [get]
- CRobo\_FYIProgram\_FunctionNet^ FYIProgram [get]
- CMcsBus\_SensorNet^ Sensor [get]

# **Additional Inherited Members**

# 11.28.1 Detailed Description

CFYIDeviceNet is the class to control the MCS FYI device

#### 11.28.2 Constructor & Destructor Documentation

```
11.28.2.1 CFYIDeviceNet() CFYIDeviceNet (
```

# 11.28.3 Property Documentation

```
11.28.3.1 FYIProgram CRobo_FYIProgram_FunctionNet^ FYIProgram [get]
```

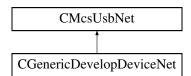
```
11.28.3.2 FYITemp CRobo_FYITemp_FunctionNet^ FYITemp [get]
```

```
11.28.3.3 Sensor CMcsBus_SensorNet^ Sensor [get]
```

# 11.29 CGenericDevelopDeviceNet Class Reference

CGenericDevelopDeviceNet is the class to use during development of a new device.

Inheritance diagram for CGenericDevelopDeviceNet:



# **Public Member Functions**

- CGenericDevelopDeviceNet (void)
  - Initialize a new instance of the CGenericDevelopDeviceNet class.
- ~CGenericDevelopDeviceNet (void)
- void SetValue (uint16\_t value, uint16\_t index)

Sets .

#### **Parameters**

value	The value of the request.
-------	---------------------------

# **Parameters**

index	The index of the request.
-------	---------------------------

• template<typename C > void SetBuffer (uint16\_t value, uint16\_t index, array< C > buffer)

void SetUByteBuffer (uint16\_t value, uint16\_t index, array< unsigned char >^ buffer)
 Sends an array of type unsigned char to the device.

#### **Parameters**

value	The value of the request.
-------	---------------------------

#### **Parameters**

index	The index of the request.
-------	---------------------------

#### **Parameters**

buffer	The buffer to send.
Dunci	THE DUILET TO SCHOOL

• void SetByteBuffer (uint16\_t value, uint16\_t Index, array< char  $>^{\wedge}$  buffer) Sends an array of type char to the device.

#### **Parameters**

value	The value of the request.
-------	---------------------------

#### **Parameters**

Index The index of the request.
---------------------------------

# **Parameters**

buffer	The buffer to send.

• void SetUShortBuffer (uint16\_t value, uint16\_t index, array< unsigned short >^ buffer)

Sends an array of type unsigned short to the device.

# Parameters

value	The value of the request.

index	The index of the request.
-------	---------------------------

void SetShortBuffer (uint16\_t value, uint16\_t index, array< short >^ buffer)
 Sends an array of type short to the device.

#### **Parameters**

value	The value of the request.
-------	---------------------------

#### **Parameters**

index	The index of the request.
-------	---------------------------

#### **Parameters**

buffer	The buffer to send.
--------	---------------------

void SetUIntBuffer (uint16\_t value, uint16\_t index, array< unsigned int >^ buffer)
 Sends an array of unsigned int to the device.

# **Parameters**

value	The value of the request.

#### **Parameters**

index	The index of the request.

#### **Parameters**

void SetIntBuffer (uint16\_t value, uint16\_t index, array< int >^ buffer)
 Sends an array of type int to the device.

value	The value of the request.
-------	---------------------------

#### **Parameters**

index The index of the requi	est.
------------------------------	------

#### **Parameters**

buffer The buffer	to send.
-------------------	----------

- template<typename C >  $array < C > ^ GetBuffer (uint16\_t \ value, \ uint16\_t \ index, \ int \ size)$
- array< unsigned char > ^ GetUByteBuffer (uint16\_t value, uint16\_t index, int size)
   Gets an array of type unsigned char from the device.

#### **Parameters**

value	The value of the request.
-------	---------------------------

#### **Parameters**

index The index of the reques	st.
-------------------------------	-----

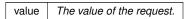
#### **Parameters**

size The si	ize of the array.
-------------	-------------------

# Returns

The array of data from the device.

array < char > ^ GetByteBuffer (uint16\_t value, uint16\_t index, int size)
 Gets an array of type char from the device.



index	The index of the request.
-------	---------------------------

#### **Parameters**

size The size of the array.
-----------------------------

# Returns

The array of data from the device.

array< unsigned short > ^ GetUShortBuffer (uint16\_t value, uint16\_t index, int size)
 Gets an array of type unsigned short from the device.

#### **Parameters**

value	The value of the request.
-------	---------------------------

#### **Parameters**

index The inde	ex of the request.
----------------	--------------------

#### **Parameters**

size	The size of the array.
------	------------------------

# Returns

The array of data from the device.

array< short > ^ GetShortBuffer (uint16\_t value, uint16\_t index, int size)
 Gets an array of type short from the device.

# Parameters

value The value of the request.	_
---------------------------------	---

st.
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#### Returns

The array of data from the device.

array< unsigned int > ^ GetUIntBuffer (uint16\_t value, uint16\_t index, int size)
 Gets an array of type unsigned int from the device.

#### **Parameters**

value	The value of the request.
-------	---------------------------

#### **Parameters**

index	The index of the request.
-------	---------------------------

# **Parameters**

# Returns

The array of data from the device.

array< int > ^ GetIntBuffer (uint16\_t value, uint16\_t index, int size)
 Gets an array of type int from the device.

#### **Parameters**

value The value of the reques	st.
-------------------------------	-----

# Parameters

index	The index of the request.
-------	---------------------------

size The size of the arra	ıy.
---------------------------	-----

Returns

The array of data from the device.

• IntPtr OpenPipe (uint8\_t endpointAddress)

Open a Pipe to an USB Endpoint.

#### **Parameters**

endpointAddress	The Endpoint Number.
-----------------	----------------------

#### Returns

A handle to the endpoint.

• void ClosePipe (IntPtr pipeHandle)

Close a Pipe to an USB Endpoint.

#### **Parameters**

pipeHandle The endpoint handle
--------------------------------

• void ResetPipe (IntPtr pipeHandle)

Reset a Pipe to an USB Endpoint.

#### **Parameters**

• template<typename C > array< C >  $^{\wedge}$  ReadPipe (IntPtr pipeHandle, uint32\_t size)

Read data from an USB Endpoint.

# **Parameters**

pipeHandle	The endpoint handle.
------------	----------------------

# Parameters

#### Returns

An array of data read.

• template<typename C > void WritePipe (IntPtr pipeHandle, array< C  $>^{\wedge}$  buffer)

Write data to an USB Endpoint.

pipeHandle	The endpoint handle.
pipeHandle	i ne enapoint nanale.

buffer An arra	ay of data to write.
----------------	----------------------

# **Additional Inherited Members**

# 11.29.1 Detailed Description

CGenericDevelopDeviceNet is the class to use during development of a new device.

# 11.29.2 Constructor & Destructor Documentation

```
11.29.2.1 CGenericDevelopDeviceNet() CGenericDevelopDeviceNet (
void )
```

Initialize a new instance of the CGenericDevelopDeviceNet class.

```
11.29.2.2 ~CGenericDevelopDeviceNet() ~CGenericDevelopDeviceNet ( void )
```

#### 11.29.3 Member Function Documentation

```
11.29.3.1 ClosePipe() void ClosePipe (
IntPtr pipeHandle )
```

Close a Pipe to an USB Endpoint.

pipeHandle	The endpoint handle.

Gets an array of type char from the device.

#### **Parameters**

value	The value of the request.
-------	---------------------------

#### **Parameters**

index The index of the reques	st.
-------------------------------	-----

#### **Parameters**

```
size The size of the array.
```

# Returns

The array of data from the device.

Gets an array of type int from the device.

value	The value of the request.
-------	---------------------------

index	The index of the request.
-------	---------------------------

# **Parameters**

size	The size of the array.
------	------------------------

# Returns

The array of data from the device.

# 

Gets an array of type short from the device.

# **Parameters**

value	The value of the request.
-------	---------------------------

# **Parameters**

index The index of the reques	t.
-------------------------------	----

size	The size of the array.
00	o o o a a

#### Returns

The array of data from the device.

Gets an array of type unsigned char from the device.

#### **Parameters**

#### **Parameters**

index The index of the reque	st.
------------------------------	-----

# **Parameters**

```
size The size of the array.
```

#### Returns

The array of data from the device.

Gets an array of type unsigned int from the device.

value	The value of the request.
-------	---------------------------

index	The index of the request.
-------	---------------------------

# **Parameters**

# Returns

The array of data from the device.

Gets an array of type unsigned short from the device.

# **Parameters**

value	The value of the request.
-------	---------------------------

# **Parameters**

index The index of the reques	t.
-------------------------------	----

size	The size of the array.

# Returns

The array of data from the device.

Open a Pipe to an USB Endpoint.

#### **Parameters**

# Returns

A handle to the endpoint.

Read data from an USB Endpoint.

# **Parameters**

pipeHandle The endpoin
------------------------

# Parameters

si	ze	Number of elements to read.
U.,		i tambor or olomonio to road.

# Returns

An array of data read.

Reset a Pipe to an USB Endpoint.

**Parameters** 

pipeHandle The endpoint handle.

Sends an array of type char to the device.

#### **Parameters**

value	The value of the request.
-------	---------------------------

# **Parameters**

Index	The index of the request.
-------	---------------------------

# **Parameters**

buffer The buffer to send.

Sends an array of type int to the device.

#### **Parameters**

value	The value of the request.
-------	---------------------------

#### **Parameters**

#### **Parameters**

```
buffer The buffer to send.
```

# 

Sends an array of type short to the device.

# **Parameters**

value The value of the request.	
---------------------------------	--

index	The index of the request.

#### **Parameters**

Sends an array of type unsigned char to the device.

## **Parameters**

value The value of the request	t.
--------------------------------	----

#### **Parameters**

index	The index of the request.
-------	---------------------------

#### **Parameters**

```
buffer The buffer to send.
```

Sends an array of unsigned int to the device.

# **Parameters**

value	The value of the request.
-------	---------------------------

#### **Parameters**

index	The index of the request.
-------	---------------------------

# **Parameters**

buffer The buffer to send.

# 

Sends an array of type unsigned short to the device.

## **Parameters**

value	The value of the request.
-------	---------------------------

## **Parameters**

	index	The index of the request.
--	-------	---------------------------

# **Parameters**

buller   The buller to seria.	buffer	The buffer to send.
-------------------------------	--------	---------------------

Sets.

**Parameters** 

value	The value of the request.
-------	---------------------------

# **Parameters**

index The index of the reques	st.
-------------------------------	-----

```
11.29.3.20 WritePipe() void WritePipe (

IntPtr pipeHandle,

array < C >^ buffer)
```

Write data to an USB Endpoint.

#### **Parameters**

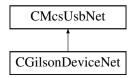
pipeHandle	The endpoint handle.

#### **Parameters**

# 11.30 CGilsonDeviceNet Class Reference

CGilsonDeviceNet is the class to control a Gilson device.

Inheritance diagram for CGilsonDeviceNet:



# **Public Member Functions**

- CGilsonDeviceNet (void)
  - Initialize a new instance of the CGilsonDeviceNet class.
- ∼CGilsonDeviceNet (void)
- void ConnectSlave (byte ID)
- void SendImmediate (wchar\_t command)
- String \(^\) SendImmediateGetResponse (wchar\_t command)
- void SendBuffered (String<sup>^</sup> command)
- String ^ GetLastAnswer ()

#### **Protected Attributes**

• CGilsonDevice \* m pGilsonDevice

#### **Additional Inherited Members**

# 11.30.1 Detailed Description

CGilsonDeviceNet is the class to control a Gilson device.

#### 11.30.2 Constructor & Destructor Documentation

```
11.30.2.1 CGilsonDeviceNet() CGilsonDeviceNet (
void )
```

Initialize a new instance of the CGilsonDeviceNet class.

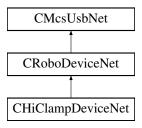
## 11.30.3 Member Function Documentation

```
 \textbf{11.30.3.1} \quad \textbf{ConnectSlave()} \quad \texttt{void ConnectSlave ()} 
                byte ID )
11.30.3.2 GetLastAnswer() String ^ GetLastAnswer ( )
11.30.3.3 SendBuffered() void SendBuffered (
                String^{\wedge} command)
11.30.3.4 SendImmediate() void SendImmediate (
                wchar_t command )
\textbf{11.30.3.5} \quad \textbf{SendImmediateGetResponse()} \quad \textbf{String} \quad ^{\wedge} \quad \textbf{SendImmediateGetResponse ()}
                wchar_t command )
11.30.4 Member Data Documentation
11.30.4.1 m_pGilsonDevice CGilsonDevice* m_pGilsonDevice [protected]
```

# 11.31 CHiClampDeviceNet Class Reference

CHiClampDeviceNet is the to control the MCS HiClamp device

Inheritance diagram for CHiClampDeviceNet:



# **Public Member Functions**

CHiClampDeviceNet (void)

# **Properties**

• CRoboDacqNet^ RoboDacq [get]

## **Additional Inherited Members**

## 11.31.1 Detailed Description

CHiClampDeviceNet is the to control the MCS HiClamp device

## 11.31.2 Constructor & Destructor Documentation

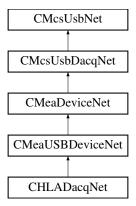
```
11.31.2.1 CHiClampDeviceNet() CHiClampDeviceNet (
```

# 11.31.3 Property Documentation

```
11.31.3.1 RoboDacq CRoboDacqNet^ RoboDacq [get]
```

# 11.32 CHLADacqNet Class Reference

Inheritance diagram for CHLADacqNet:



# **Public Member Functions**

• CHLADacqNet (void)

#### **Additional Inherited Members**

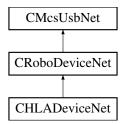
## 11.32.1 Constructor & Destructor Documentation

```
11.32.1.1 CHLADacqNet() CHLADacqNet ( void )
```

## 11.33 CHLADeviceNet Class Reference

CHLADeviceNet is the to control the MCS HLA device

Inheritance diagram for CHLADeviceNet:



# **Public Member Functions**

• CHLADeviceNet (void)

# **Properties**

- CHLADacqNet^ HLADacq [get]
- CSerialPortNet<sup>^</sup> SerialPort [get]

## **Additional Inherited Members**

## 11.33.1 Detailed Description

CHLADeviceNet is the to control the MCS HLA device

# 11.33.2 Constructor & Destructor Documentation

```
11.33.2.1 CHLADeviceNet() CHLADeviceNet (
void )
```

## 11.33.3 Property Documentation

```
11.33.3.1 HLADacq CHLADacqNet^ HLADacq [get]
```

11.33.3.2 SerialPort CSerialPortNet^ SerialPort [get]

# 11.34 CMcsUsbDacqNet::CHWInfo Class Reference

Class to provide hardware information about the device.

#### **Classes**

class CVoltageRangeInfoNet

#### **Public Member Functions**

- CHWInfo (CMcsUsbDacqNet<sup>^</sup> device)
- virtual uint32\_t GetNumberOfHWADCChannels ([System::Runtime::InteropServices::Out]int% numberOf
   — Channels)

Get the number of analog channels the device supports.

virtual uint32\_t GetNumberOfHWDigitalChannels ([System::Runtime::InteropServices::Out]int% numberOf
 — Channels)

Get the number of digital channels the device supports.

· virtual bool IsDigitalChannelDedicated ()

Query if the digital channel replaces an analog channel when enabled (e.g. on MC\_Card) or adds a channel link on USB devices.

- virtual uint32\_t GetAvailableSampleRates ([System::Runtime::InteropServices::Out]System::Collections::
   Generic::List< int32\_t >^% sampleRates)
- virtual uint32\_t GetAvailableVoltageRangesInMicroVolt ([System::Runtime::InteropServices::Out]System::
   — Collections::Generic::List< int32\_t >^% voltageRanges)

## 11.34.1 Detailed Description

Class to provide hardware information about the device.

## 11.34.2 Constructor & Destructor Documentation

```
11.34.2.1 CHWInfo() CHWInfo (

CMcsUsbDacqNet^ device)
```

#### 11.34.3 Member Function Documentation

```
11.34.3.4 GetNumberOfHWADCChannels() virtual uint32_t GetNumberOfHWADCChannels (
[System::Runtime::InteropServices::Out] int% numberOfChannels ) [virtual]
```

Get the number of analog channels the device supports.

## **Parameters**

numberOfChannels	Number of analog channels the device supports.
	Training or arraing or arrived the dorner cappertor

#### Returns

Error Status. 0 on success.

```
11.34.3.5 GetNumberOfHWDigitalChannels() virtual uint32_t GetNumberOfHWDigitalChannels ( [System::Runtime::InteropServices::Out] int% numberOfChannels ) [virtual]
```

Get the number of digital channels the device supports.

#### **Parameters**

numberOfChannels Number of digital	channels the device supports.
------------------------------------	-------------------------------

#### Returns

Error Status. 0 on success.

## 11.34.3.6 IsDigitalChannelDedicated() virtual bool IsDigitalChannelDedicated ( ) [virtual]

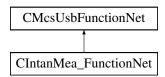
Query if the digital channel replaces an analog channel when enabled (e.g. on MC\_Card) or adds a channel link on USB devices.

#### Returns

false when the digital channel replaces an analog channel when enabled, true when the digital channels is appended to the analog channels when enabled.

## 11.35 CIntanMea\_FunctionNet Class Reference

Inheritance diagram for CIntanMea\_FunctionNet:



## **Public Member Functions**

- CIntanMea\_FunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> intalMea\_Function
   —
   PointerContainer)
- CIntanMea\_FunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- int GetUpperFrequencyByIndex (unsigned short index)
- int GetLowerFrequencyByIndex (unsigned short index)
- int64\_t GetDSPHighPassByIndex (unsigned short index)
- int GetIntanRegister (unsigned short chip, unsigned short registernumber)
- int GetImpedanceResult (unsigned short channel)
- void SetBandwidthByIndex (int upper\_index, int lower\_index)
- · void SetDSPHighPassByIndex (int index)
- void AmplifierSettle ()
- void SetIntanRegister (unsigned short register\_number, int value)
- void SetDiagnosticMode (unsigned char onoff)
- void BeginImpedanceCheck (array< int >^ config\_values)

#### **Additional Inherited Members**

#### 11.35.1 Constructor & Destructor Documentation

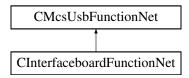
```
11.35.1.1 CIntanMea_FunctionNet() [1/2] CIntanMea_FunctionNet (
             CMcsUsbNet^ mcsusb,
             CMcsUsbFunctionPointerContainer^ intalMea_FunctionPointerContainer )
11.35.1.2 CIntanMea_FunctionNet() [2/2] CIntanMea_FunctionNet (
             CMcsUsbNet^ mcsusb )
11.35.2 Member Function Documentation
11.35.2.1 AmplifierSettle() void AmplifierSettle ( )
11.35.2.2 BeginImpedanceCheck() void BeginImpedanceCheck (
             array < int >^{\land} config\_values)
11.35.2.3 GetDSPHighPassByIndex() int64_t GetDSPHighPassByIndex (
             unsigned short index)
11.35.2.4 GetImpedanceResult() int GetImpedanceResult (
             unsigned short channel )
11.35.2.5 GetIntanRegister() int GetIntanRegister (
             unsigned short chip,
             unsigned short registernumber )
```

```
\textbf{11.35.2.6} \quad \textbf{GetLowerFrequencyByIndex()} \quad \texttt{int GetLowerFrequencyByIndex} \ (
              unsigned short index)
11.35.2.7 GetUpperFrequencyByIndex() int GetUpperFrequencyByIndex (
              unsigned short index)
11.35.2.8 SetBandwidthByIndex() void SetBandwidthByIndex (
              int upper_index,
              int lower_index )
11.35.2.9 SetDiagnosticMode() void SetDiagnosticMode (
              unsigned char onoff )
11.35.2.10 SetDSPHighPassByIndex() void SetDSPHighPassByIndex (
              int index )
11.35.2.11 SetIntanRegister() void SetIntanRegister (
              unsigned short register_number,
              int value )
```

# 11.36 CInterfaceboardFunctionNet Class Reference

CInterfaceboardFunctionNet is the class to control the Interfaceboard

Inheritance diagram for CInterfaceboardFunctionNet:



#### **Public Member Functions**

CInterfaceboardFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pInterfaceboard
 —
 FunctionPointerContainer)

Initializes a new instance of the CInterfaceboardFunctionNet class.

- CInterfaceboardFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ~CInterfaceboardFunctionNet ()
- !CInterfaceboardFunctionNet ()
- void SetCardinalDacqSamplerate (uint32\_t samplerate)

Sets the fundamental/cardinal data aquisition samplerate of the Interfaceboard, default is 50 kHz

uint32 t GetCardinalDacqSamplerate ()

Gets the fundamental/cardinal data aquisition samplerate of the Interfaceboard, default is 50 kHz

void SetCardinalStgOutputrate (uint32\_t outputrate)

Sets the fundamental/cardinal STG output rate of the Interfaceboard, default is 50 kHz

uint32\_t GetCardinalStgOutputrate ()

Gets the fundamental/cardinal STG output rate of the Interfaceboard, default is 50 kHz

#### **Additional Inherited Members**

#### 11.36.1 Detailed Description

CInterfaceboardFunctionNet is the class to control the Interfaceboard

## 11.36.2 Constructor & Destructor Documentation

Initializes a new instance of the CInterfaceboardFunctionNet class.

```
11.36.2.2 CInterfaceboardFunctionNet() [2/2] CInterfaceboardFunctionNet (
CMcsUsbNet^ mcsusb )
```

```
11.36.2.3 ~CInterfaceboardFunctionNet() virtual ~CInterfaceboardFunctionNet ( ) [virtual]
```

11.36.2.4 "!CInterfaceboardFunctionNet() !CInterfaceboardFunctionNet ( )

#### 11.36.3 Member Function Documentation

## 11.36.3.1 GetCardinalDacqSamplerate() uint32\_t GetCardinalDacqSamplerate ( )

Gets the fundamental/cardinal data aquisition samplerate of the Interfaceboard, default is 50 kHz

Returns

The samplerate in Hz.

## 11.36.3.2 GetCardinalStgOutputrate() uint32\_t GetCardinalStgOutputrate ( )

Gets the fundamental/cardinal STG output rate of the Interfaceboard, default is 50 kHz

Returns

The output rate in Hz.

# **11.36.3.3 SetCardinalDacqSamplerate()** void SetCardinalDacqSamplerate ( uint32\_t samplerate )

Sets the fundamental/cardinal data aquisition samplerate of the Interfaceboard, default is 50 kHz

**Parameters** 

samplerate The samplerate in Hz.

```
11.36.3.4 SetCardinalStgOutputrate() void SetCardinalStgOutputrate ( uint32_t outputrate )
```

Sets the fundamental/cardinal STG output rate of the Interfaceboard, default is 50 kHz

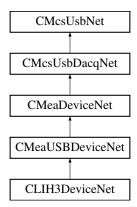
**Parameters** 

outputrate The output rate in Hz.

## 11.37 CLIH3DeviceNet Class Reference

CLIH3DeviceNet is the class to access the HEKA LIH3 device.

Inheritance diagram for CLIH3DeviceNet:



#### **Public Member Functions**

· CLIH3DeviceNet ()

Initializes a new instance of the CLIH3DeviceNet class.

- virtual ∼CLIH3DeviceNet ()
- !CLIH3DeviceNet ()
- void DummyCommand (uint32\_t dummyParameter)

Dummy command to show how to use the DLL.

void SetEEpromPage (uint32\_t EEpromStartAddress, array< int8\_t >^ EEpromData, LIH30\_EPC10\_Bus
 —EnumNet epc10bus)

Writes into EEprom on the EPC10 EEPROM

array< int8\_t > <sup>^</sup> GetEEpromPage (uint32\_t EEpromStartAddress, int EEpromData\_Length, LIH30\_EP ← C10\_Bus\_EnumNet epc10bus)

Reads the requested amount of EEprom byte from the EPC10 EEPROM

· void SetSampleInterval (uint32\_t SampleInterval)

Sets the Sample Interval for the DACQ and Stimulation

• uint32\_t GetSampleInterval ()

Gets the Sample Interval for the DACQ and Stimulation

void SetADCOffset (LIH30\_ADC\_Channel\_EnumNet AdcChannel, uint32\_t Offset)

Sets the ADC offset of the DACQ for a single channel

uint32\_t GetADCOffset (LIH30\_ADC\_Channel\_EnumNet AdcChannel)

Gets the ADC offset of the DACQ for a single channel

uint32\_t ReadClipping (LIH30\_EPC10\_Bus\_EnumNet epc10bus)

Gets the clipping information

void SetDigOutState (uint16 t DigOutState)

Writes to the LIH30 digital output

uint16 t GetDigInState ()

Reads from the LIH30 digital input

void SendCommand (LIH30\_EPC10\_Bus\_EnumNet epc10bus, uint16\_t Command)

Send command to the EPC10

uint16\_t GetDacqRunStatus ()

Gets the data acquisition running status

· void SetDacUseIdleValue (uint32 t DacChannel, bool UseIdle)

Sets if the DAC Idle value is used after stimulation

bool GetDacUseIdleValue (uint32\_t DacChannel)

Gets if the DAC Idle value is used after stimulation

void SetDacIdleValue (uint32\_t DacChannel, int32\_t IdleValue)

Sets the DAC Idle value

• int32\_t GetDacIdleValue (uint32\_t DacChannel)

Gets the DAC Idle value

• void EnableUserTrigger (bool enable)

Enables the User Trigger

• bool IsUserTriggerEnabled ()

Is the User Trigger enabled

# **Properties**

• CStimulusFunctionNet^ StimulusFunction [get]

## **Additional Inherited Members**

# 11.37.1 Detailed Description

CLIH3DeviceNet is the class to access the HEKA LIH3 device.

#### 11.37.2 Constructor & Destructor Documentation

```
11.37.2.1 CLIH3DeviceNet() CLIH3DeviceNet ()
```

Initializes a new instance of the CLIH3DeviceNet class.

```
11.37.2.2 ~CLIH3DeviceNet() virtual ~CLIH3DeviceNet () [virtual]
```

```
11.37.2.3 "!CLIH3DeviceNet() !CLIH3DeviceNet ()
```

# 11.37.3 Member Function Documentation

```
11.37.3.1 DummyCommand() void DummyCommand ( uint32_t dummyParameter )
```

Dummy command to show how to use the DLL.

#### **Parameters**

dummyParameter	parameter to send to the device
----------------	---------------------------------

```
11.37.3.2 EnableUserTrigger() void EnableUserTrigger ( bool enable )
```

Enables the User Trigger

**Parameters** 

enable Enable

# 

Gets the ADC offset of the DACQ for a single channel

**Parameters** 

```
AdcChannel The ADC channel
```

Returns

The offset for the given channel number

```
11.37.3.4 GetDacIdleValue() int32_t GetDacIdleValue ( uint32_t DacChannel )
```

Gets the DAC Idle value

**Parameters** 

```
DacChannel The DAC channel
```

Returns

The idle value

# 11.37.3.5 GetDacqRunStatus() uint16\_t GetDacqRunStatus ( )

Gets the data acquisition running status

Returns

The status (1: running / 0: stopped)

# **11.37.3.6 GetDacUseIdleValue()** bool GetDacUseIdleValue ( uint32\_t DacChannel )

Gets if the DAC Idle value is used after stimulation

#### **Parameters**

```
DacChannel The DAC channel
```

## Returns

Use idle value

# 11.37.3.7 GetDigInState() uint16\_t GetDigInState ( )

Reads from the LIH30 digital input

Returns

The bit mask defining the digital input state

Reads the requested amount of EEprom byte from the EPC10 EEPROM

# **Parameters**

EEpromStartAddress	start address of memory area to read from
EEpromData_Length	The maximal length of EEpromData.
epc10bus	The EPC10 bus

Returns

pointer to internal memory for the requested amount of data

```
11.37.3.9 GetSampleInterval() uint32_t GetSampleInterval ( )
```

Gets the Sample Interval for the DACQ and Stimulation

Returns

Sample Interval configured on the device

```
11.37.3.10 IsUserTriggerEnabled() bool IsUserTriggerEnabled ( )
```

Is the User Trigger enabled

Returns

Enabled

Gets the clipping information

**Parameters** 

```
epc10bus The EPC10 bus
```

Returns

The clipping value

Send command to the EPC10

#### **Parameters**

epc10bus	The EPC10 bus
Command	The command

Sets the ADC offset of the DACQ for a single channel

#### **Parameters**

AdcChannel	The ADC channel
Offset	The offset for the given channel number

Sets the DAC Idle value

#### **Parameters**

DacChannel	The DAC channel
IdleValue	The idle value

Sets if the DAC Idle value is used after stimulation

# **Parameters**

DacChannel	The DAC channel
Useldle	Use idle value

```
11.37.3.16 SetDigOutState() void SetDigOutState ( uint16_t DigOutState )
```

Writes to the LIH30 digital output

#### **Parameters**

Writes into EEprom on the EPC10 EEPROM

#### **Parameters**

EEpromStartAddress	start address of memory area to write to
EEpromData	pointer to internal memory for the supported amount of data
epc10bus	The EPC10 bus

```
11.37.3.18 SetSampleInterval() void SetSampleInterval ( uint32_t SampleInterval )
```

Sets the Sample Interval for the DACQ and Stimulation

## **Parameters**

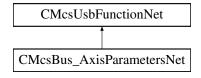
SampleInterval	between the samples, Sample interval is available from 1 to 4194303

## 11.37.4 Property Documentation

 $\textbf{11.37.4.1} \quad \textbf{StimulusFunction} \quad \texttt{CStimulusFunctionNet}^{\wedge} \quad \texttt{StimulusFunction} \quad \texttt{[get]}$ 

# 11.38 CMcsBus\_AxisParametersNet Class Reference

Inheritance diagram for CMcsBus\_AxisParametersNet:



#### **Public Member Functions**

- CMcsBus AxisParametersNet (CMcsUsbNet<sup>^</sup> device)
- ~CMcsBus\_AxisParametersNet (void)
- void SetAxisParametersEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short index, unsigned int parameter)
- void SetAxisParametersEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short index, int parameter)
- unsigned int GetAxisParametersUnsignedEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short index)
- int GetAxisParametersSignedEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short index)

#### **Additional Inherited Members**

#### 11.38.1 Constructor & Destructor Documentation

#### 11.38.2 Member Function Documentation

```
11.38.2.1 GetAxisParametersSignedEeprom() int GetAxisParametersSignedEeprom (
          unsigned char busaumber,
          unsigned char busaddress,
          unsigned char axis,
          unsigned short index )
```

```
11.38.2.2 GetAxisParametersUnsignedEeprom() unsigned int GetAxisParametersUnsignedEeprom (
unsigned char busnumber,
```

```
unsigned char busaddress,
unsigned char axis,
unsigned short index)
```

# $\textbf{11.38.2.3} \quad \textbf{SetAxisParametersEeprom()} \; \texttt{[1/2]} \quad \texttt{void SetAxisParametersEeprom ()}$

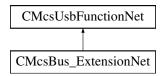
```
unsigned char busnumber,
unsigned char busaddress,
unsigned char axis,
unsigned short index,
int parameter)
```

## 11.38.2.4 SetAxisParametersEeprom() [2/2] void SetAxisParametersEeprom (

```
unsigned char busnumber,
unsigned char busaddress,
unsigned char axis,
unsigned short index,
unsigned int parameter)
```

# 11.39 CMcsBus\_ExtensionNet Class Reference

Inheritance diagram for CMcsBus\_ExtensionNet:



#### **Public Member Functions**

- CMcsBus\_ExtensionNet (CMcsUsbNet<sup>^</sup> device)
- ∼CMcsBus\_ExtensionNet (void)
- void SetLEDSwitch (unsigned char busnumber, unsigned char busaddress, unsigned short LEDSwitch)
- unsigned short GetLEDSwitch (unsigned char busnumber, unsigned char busaddress)

## **Additional Inherited Members**

## 11.39.1 Constructor & Destructor Documentation

```
11.39.1.2 ~CMcsBus_ExtensionNet() ~CMcsBus_ExtensionNet (
```

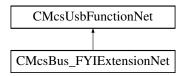
#### 11.39.2 Member Function Documentation

```
11.39.2.1 GetLEDSwitch() unsigned short GetLEDSwitch (
unsigned char busnumber,
unsigned char busaddress)
```

```
11.39.2.2 SetLEDSwitch() void SetLEDSwitch (
unsigned char busnumber,
unsigned char busaddress,
unsigned short LEDSwitch )
```

# 11.40 CMcsBus\_FYIExtensionNet Class Reference

Inheritance diagram for CMcsBus\_FYIExtensionNet:



#### **Public Member Functions**

- CMcsBus FYIExtensionNet (CMcsUsbNet<sup>^</sup> device)
- ~CMcsBus\_FYIExtensionNet (void)
- void SetValves (unsigned char busnumber, unsigned char busaddress, unsigned int states)
- unsigned int GetValves (unsigned char busnumber, unsigned char busaddress)
- void SetDIO (unsigned char busnumber, unsigned char busaddress, unsigned short io)
- unsigned short GetDIO (unsigned char busnumber, unsigned char busaddress)
- void SetSingleHeater (unsigned char busnumber, unsigned char busaddress, short index, unsigned short power)
- · unsigned short GetSingleHeater (unsigned char busnumber, unsigned char busaddress, short index)

## **Additional Inherited Members**

#### 11.40.1 Constructor & Destructor Documentation

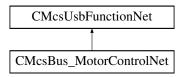
```
11.40.1.1 CMcsBus_FYIExtensionNet() CMcsBus_FYIExtensionNet (
CMcsUsbNet^ device )
```

```
11.40.1.2 ~CMcsBus_FYIExtensionNet() ~CMcsBus_FYIExtensionNet (
             void )
11.40.2 Member Function Documentation
11.40.2.1 GetDIO() unsigned short GetDIO (
             unsigned char busnumber,
             unsigned char busaddress )
11.40.2.2 GetSingleHeater() unsigned short GetSingleHeater (
             unsigned char busnumber,
             unsigned char busaddress,
             short index )
11.40.2.3 GetValves() unsigned int GetValves (
             unsigned char busnumber,
             unsigned char busaddress )
11.40.2.4 SetDIO() void SetDIO (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short io )
11.40.2.5 SetSingleHeater() void SetSingleHeater (
             unsigned char busnumber,
             unsigned char busaddress,
             short index,
             unsigned short power )
11.40.2.6 SetValves() void SetValves (
             unsigned char busnumber,
             unsigned char busaddress,
```

unsigned int *states* )

## 11.41 CMcsBus MotorControlNet Class Reference

Inheritance diagram for CMcsBus\_MotorControlNet:



#### **Public Member Functions**

- CMcsBus MotorControlNet (CMcsUsbNet<sup>^</sup> device)
- ~CMcsBus\_MotorControlNet (void)
- void SetMCScalingFactorEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, int factor)
- int GetMCScalingFactorEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCScalingFactor (unsigned char busnumber, unsigned char busaddress, unsigned char axis, int factor)
- int GetMCScalingFactor (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCMaxSpeedEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short speed)
- unsigned short GetMCMaxSpeedEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCMaxSpeed (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short speed)
- unsigned short GetMCMaxSpeed (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCMaxTravelEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, int travel)
- int GetMCMaxTravelEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- · void SetMCMaxTravel (unsigned char busnumber, unsigned char busaddress, unsigned char axis, int travel)
- int GetMCMaxTravel (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short current)
- short GetMCCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short current)
- short GetMCCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCMaxCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short current)
- short GetMCMaxCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCMaxCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short current)
- short GetMCMaxCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCRegulatorGainEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short gain)
- short GetMCRegulatorGainEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCRegulatorGain (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short gain)
- short GetMCRegulatorGain (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCMaxAccelerationEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short acceleration)
- unsigned short GetMCMaxAccelerationEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)

- void SetMCMaxAcceleration (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short acceleration)
- unsigned short GetMCMaxAcceleration (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCStandbyCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short percent)
- short GetMCStandbyCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCStandbyCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short percent)
- short GetMCStandbyCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCStandbyTimeEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short t)
- short GetMCStandbyTimeEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCStandbyTime (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short t)
- short GetMCStandbyTime (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCBreakCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short current)
- short GetMCBreakCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCBreakCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short current)
- short GetMCBreakCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCConfigEeprom (unsigned char busnumber, unsigned char busnumber, unsigned
- unsigned short GetMCConfigEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCConfig (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short config)
- unsigned short GetMCConfig (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCSpeedEeprom (unsigned char busnumber, unsigned char busnumber, under busn
- unsigned short GetMCSpeedEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCSpeed (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short speed)
- short GetMCSpeed (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCAccelerationEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short acceleration)
- unsigned short GetMCAccelerationEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCAcceleration (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short acceleration)
- unsigned short GetMCAcceleration (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCReferenceCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short current)
- short GetMCReferenceCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCReferenceCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short current)
- short GetMCReferenceCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCCurrentModeEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, RoboCurrentModeEnumNet mode)
- RoboCurrentModeEnumNet GetMCCurrentModeEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)

- void SetMCCurrentMode (unsigned char busnumber, unsigned char busaddress, unsigned char axis, Robo

   CurrentModeEnumNet mode)
- RoboCurrentModeEnumNetGetMCCurrentMode (unsigned char busnumber, unsigned char busn
- void SetMCAxisRevisionEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short revision)
- unsigned short GetMCAxisRevisionEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCSpeedUnitEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis, int32 t speedunit)
- int32 t GetMCSpeedUnitEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCOutputOnOff (unsigned char busnumber, unsigned c
- bool GetMCOutputOnOff (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCSpeedShortCommand (unsigned char busnumber, unsigned char busnumber, unsi
- short GetMCSpeedShortCommand (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCAccelerationShortCommand (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short acceleration)
- unsigned short GetMCAccelerationShortCommand (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCCurrentShortCommand (unsigned char busnumber, unsigned char busaddress, unsigned char axis, short current)
- short GetMCCurrentShortCommand (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCMaxTravelShortCommand (unsigned char busnumber, unsigned char busaddress, unsigned char axis, int travel)
- int GetMCMaxTravelShortCommand (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCCurrentPosition (unsigned char busnumber, unsigned char busnumber, under busnumber, under busnumber, under busnumber, under busnumber, under busnumb
- int GetMCCurrentPosition (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCNewPosition (unsigned char busnumber, unsigned char busnumber, under busn
- int GetMCNewPosition (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- short GetMCCurrentSpeed (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void StartMCMovement (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCRotation (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned char onoff)
- unsigned short GetMCMovement (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCReference (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned char switch\_enable, unsigned char switch\_polarity)
- unsigned char GetMCReference (unsigned char busnumber, unsigned char busaddress, unsigned char axis, [System::Runtime::InteropServices::Out]unsigned char% switch\_port)
- void StopMCMovement (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetMCCurrentModeShortCommand (unsigned char busnumber, unsigned char busaddress, unsigned char axis, RoboCurrentModeEnumNet mode)
- RoboCurrentModeEnumNet GetMCCurrentModeShortCommand (unsigned char busnumber, unsigned char busnumber, unsigned char axis)
- unsigned short GetMCPhase (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- unsigned short GetMCPhaseOffset (unsigned char busnumber, unsigned char busaddress, unsigned char axis)
- void SetSubChannel (unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short subchannel)
- unsigned short GetSubChannel (unsigned char busnumber, unsigned char busaddress, unsigned char axis)

#### **Additional Inherited Members**

#### 11.41.1 Constructor & Destructor Documentation

```
11.41.1.1 CMcsBus_MotorControlNet() CMcsBus_MotorControlNet (
             CMcsUsbNet^ device )
11.41.1.2 ~CMcsBus_MotorControlNet() ~CMcsBus_MotorControlNet (
             void )
11.41.2 Member Function Documentation
11.41.2.1 GetMCAcceleration() unsigned short GetMCAcceleration (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.41.2.2 GetMCAccelerationEeprom() unsigned short GetMCAccelerationEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.41.2.3 GetMCAccelerationShortCommand() unsigned short GetMCAccelerationShortCommand (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.41.2.4 GetMCAxisRevisionEeprom() unsigned short GetMCAxisRevisionEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
```

```
11.41.2.5 GetMCBreakCurrent() short GetMCBreakCurrent (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis )
\textbf{11.41.2.6} \quad \textbf{GetMCBreakCurrentEeprom()} \quad \texttt{short GetMCBreakCurrentEeprom ()}
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis )
\textbf{11.41.2.7} \quad \textbf{GetMCConfig()} \quad \texttt{unsigned short GetMCConfig ()}
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis )
11.41.2.8 GetMCConfigEeprom() unsigned short GetMCConfigEeprom (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis )
11.41.2.9 GetMCCurrent() short GetMCCurrent (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis )
11.41.2.10 GetMCCurrentEeprom() short GetMCCurrentEeprom (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis )
11.41.2.11 GetMCCurrentMode() RoboCurrentModeEnumNet GetMCCurrentMode (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis )
```

```
11.41.2.12 GetMCCurrentModeEeprom() RoboCurrentModeEnumNet GetMCCurrentModeEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.41.2.13 GetMCCurrentModeShortCommand() RoboCurrentModeEnumNet GetMCCurrentModeShort←
Command (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.41.2.14 GetMCCurrentPosition() int GetMCCurrentPosition (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.41.2.15 GetMCCurrentShortCommand() short GetMCCurrentShortCommand (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
\textbf{11.41.2.16} \quad \textbf{GetMCCurrentSpeed()} \quad \texttt{short GetMCCurrentSpeed ()}
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.41.2.17 GetMCMaxAcceleration() unsigned short GetMCMaxAcceleration (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.41.2.18 GetMCMaxAccelerationEeprom() unsigned short GetMCMaxAccelerationEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
```

```
11.41.2.19 GetMCMaxCurrent() short GetMCMaxCurrent (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
\textbf{11.41.2.20} \quad \textbf{GetMCMaxCurrentEeprom()} \quad \texttt{short GetMCMaxCurrentEeprom ()}
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.41.2.21 GetMCMaxSpeed() unsigned short GetMCMaxSpeed (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.41.2.22 GetMCMaxSpeedEeprom() unsigned short GetMCMaxSpeedEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.41.2.23 GetMCMaxTravel() int GetMCMaxTravel (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.41.2.24 GetMCMaxTravelEeprom() int GetMCMaxTravelEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.41.2.25 GetMCMaxTravelShortCommand() int GetMCMaxTravelShortCommand (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
```

```
\textbf{11.41.2.26} \quad \textbf{GetMCMovement()} \quad \texttt{unsigned short GetMCMovement (}
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis )
\textbf{11.41.2.27} \quad \textbf{GetMCNewPosition()} \quad \texttt{int GetMCNewPosition ()}
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis )
11.41.2.28 GetMCOutputOnOff() bool GetMCOutputOnOff (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis )
11.41.2.29 GetMCPhase() unsigned short GetMCPhase (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis )
11.41.2.30 GetMCPhaseOffset() unsigned short GetMCPhaseOffset (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis )
11.41.2.31 GetMCReference() unsigned char GetMCReference (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis,
              [System::Runtime::InteropServices::Out] unsigned char% switch_port )
11.41.2.32 GetMCReferenceCurrent() short GetMCReferenceCurrent (
              unsigned char busnumber,
              unsigned char busaddress,
              unsigned char axis )
```

```
\textbf{11.41.2.33} \quad \textbf{GetMCReferenceCurrentEeprom()} \quad \texttt{short GetMCReferenceCurrentEeprom} \quad \textbf{(}
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.41.2.34 GetMCRegulatorGain() short GetMCRegulatorGain (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.41.2.35 GetMCRegulatorGainEeprom() short GetMCRegulatorGainEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.41.2.36 GetMCScalingFactor() int GetMCScalingFactor (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.41.2.37 GetMCScalingFactorEeprom() int GetMCScalingFactorEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.41.2.38 GetMCSpeed() short GetMCSpeed (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.41.2.39 GetMCSpeedEeprom() unsigned short GetMCSpeedEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
```

```
11.41.2.40 GetMCSpeedShortCommand() short GetMCSpeedShortCommand (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
\textbf{11.41.2.41} \quad \textbf{GetMCSpeedUnitEeprom()} \quad \texttt{int32\_t} \quad \texttt{GetMCSpeedUnitEeprom} \quad \textbf{(}
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.41.2.42 GetMCStandbyCurrent() short GetMCStandbyCurrent (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.41.2.43 GetMCStandbyCurrentEeprom() short GetMCStandbyCurrentEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.41.2.44 GetMCStandbyTime() short GetMCStandbyTime (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.41.2.45 GetMCStandbyTimeEeprom() short GetMCStandbyTimeEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
11.41.2.46 GetSubChannel() unsigned short GetSubChannel (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis )
```

```
11.41.2.47 SetMCAcceleration() void SetMCAcceleration (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned short acceleration )
\textbf{11.41.2.48} \quad \textbf{SetMCAccelerationEeprom()} \quad \texttt{void SetMCAccelerationEeprom} \quad \textbf{(}
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned short acceleration )
11.41.2.49 SetMCAccelerationShortCommand() void SetMCAccelerationShortCommand (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned short acceleration )
11.41.2.50 SetMCAxisRevisionEeprom() void SetMCAxisRevisionEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned short revision )
11.41.2.51 SetMCBreakCurrent() void SetMCBreakCurrent (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short current )
11.41.2.52 SetMCBreakCurrentEeprom() void SetMCBreakCurrentEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short current )
```

```
11.41.2.53 SetMCConfig() void SetMCConfig (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned short config )
\textbf{11.41.2.54} \quad \textbf{SetMCConfigEeprom()} \quad \texttt{void SetMCConfigEeprom ()}
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned short config )
11.41.2.55 SetMCCurrent() void SetMCCurrent (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short current )
11.41.2.56 SetMCCurrentEeprom() void SetMCCurrentEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short current )
11.41.2.57 SetMCCurrentMode() void SetMCCurrentMode (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             RoboCurrentModeEnumNet mode )
11.41.2.58 SetMCCurrentModeEeprom() void SetMCCurrentModeEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             RoboCurrentModeEnumNet mode )
```

```
11.41.2.59 SetMCCurrentModeShortCommand() void SetMCCurrentModeShortCommand (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             {\tt RoboCurrentModeEnumNet}\ \textit{mode}\ )
11.41.2.60 SetMCCurrentPosition() void SetMCCurrentPosition (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             int position )
\textbf{11.41.2.61} \quad \textbf{SetMCCurrentShortCommand()} \quad \texttt{void SetMCCurrentShortCommand ()}
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short current )
11.41.2.62 SetMCMaxAcceleration() void SetMCMaxAcceleration (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned short acceleration )
11.41.2.63 SetMCMaxAccelerationEeprom() void SetMCMaxAccelerationEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned short acceleration )
11.41.2.64 SetMCMaxCurrent() void SetMCMaxCurrent (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short current )
```

```
11.41.2.65 SetMCMaxCurrentEeprom() void SetMCMaxCurrentEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short current )
11.41.2.66 SetMCMaxSpeed() void SetMCMaxSpeed (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned short speed )
11.41.2.67 SetMCMaxSpeedEeprom() void SetMCMaxSpeedEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned short speed )
11.41.2.68 SetMCMaxTravel() void SetMCMaxTravel (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             int travel )
11.41.2.69 SetMCMaxTravelEeprom() void SetMCMaxTravelEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             int travel )
11.41.2.70 SetMCMaxTravelShortCommand() void SetMCMaxTravelShortCommand (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             int travel )
```

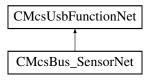
```
11.41.2.71 SetMCNewPosition() void SetMCNewPosition (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             int position )
11.41.2.72 SetMCOutputOnOff() void SetMCOutputOnOff (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             bool OnOff_status )
11.41.2.73 SetMCReference() void SetMCReference (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned char switch_enable,
             unsigned char switch_polarity )
11.41.2.74 SetMCReferenceCurrent() void SetMCReferenceCurrent (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short current )
11.41.2.75 SetMCReferenceCurrentEeprom() void SetMCReferenceCurrentEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short current )
11.41.2.76 SetMCRegulatorGain() void SetMCRegulatorGain (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short gain )
```

```
11.41.2.77 SetMCRegulatorGainEeprom() void SetMCRegulatorGainEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short gain )
11.41.2.78 SetMCRotation() void SetMCRotation (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned char onoff )
11.41.2.79 SetMCScalingFactor() void SetMCScalingFactor (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             int factor )
11.41.2.80 SetMCScalingFactorEeprom() void SetMCScalingFactorEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             int factor )
11.41.2.81 SetMCSpeed() void SetMCSpeed (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short speed )
11.41.2.82 SetMCSpeedEeprom() void SetMCSpeedEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned short speed )
```

```
11.41.2.83 SetMCSpeedShortCommand() void SetMCSpeedShortCommand (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short speed )
11.41.2.84 SetMCSpeedUnitEeprom() void SetMCSpeedUnitEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             int32_t speedunit )
11.41.2.85 SetMCStandbyCurrent() void SetMCStandbyCurrent (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short percent )
11.41.2.86 SetMCStandbyCurrentEeprom() void SetMCStandbyCurrentEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short percent )
11.41.2.87 SetMCStandbyTime() void SetMCStandbyTime (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short t )
11.41.2.88 SetMCStandbyTimeEeprom() void SetMCStandbyTimeEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short t )
```

### 11.42 CMcsBus SensorNet Class Reference

Inheritance diagram for CMcsBus SensorNet:



#### **Public Member Functions**

- CMcsBus SensorNet (CMcsUsbNet<sup>^</sup> device)
- ∼CMcsBus\_SensorNet (void)
- · void SetMinimalThreshold (unsigned char busnumber, unsigned char busaddress, unsigned short threshold)
- unsigned short GetMinimalThreshold (unsigned char busnumber, unsigned char busaddress)
- void SetDetectionThreshold (unsigned char busnumber, unsigned char busaddress, unsigned short threshold)
- unsigned short GetDetectionThreshold (unsigned char busnumber, unsigned char busaddress)
- void SetLatency (unsigned char busnumber, unsigned char busaddress, unsigned short latency)
- unsigned short GetLatency (unsigned char busnumber, unsigned char busaddress)
- unsigned short GetBubbleStatus (unsigned char busnumber, unsigned char busaddress)
- unsigned short GetLatencyCounter (unsigned char busnumber, unsigned char busaddress)
- unsigned short GetDetectorValue (unsigned char busnumber, unsigned char busaddress)
- array< int > ^ GetPressure (unsigned char busnumber, unsigned char busaddress, int n)
- int GetPressure (unsigned char busnumber, unsigned char busaddress, unsigned short index)
- void SetRegulatorOnOff (unsigned char busnumber, unsigned char busaddress, unsigned short index, unsigned char onoff)
- unsigned char GetRegulatorOnOff (unsigned char busnumber, unsigned char busaddress, unsigned short index)

- void SetSollPressure (unsigned char busnumber, unsigned char busaddress, unsigned short index, int pressure)
- int GetSollPressure (unsigned char busnumber, unsigned char busaddress, unsigned short index)
- void SetRegulatorFactor (unsigned char busnumber, unsigned char busaddress, unsigned short index, int factor)
- int GetRegulatorFactor (unsigned char busnumber, unsigned char busaddress, unsigned short index)
- void SetPressureOffset (unsigned char busnumber, unsigned char busaddress, unsigned short index)
- array< unsigned short > ^ GetPressureOffset (unsigned char busnumber, unsigned char busaddress)
- int GetPressureOffset (unsigned char busnumber, unsigned char busaddress, unsigned short index)
- unsigned int GetRegulatorStatus (unsigned char busnumber, unsigned char busaddress, unsigned short index)
- void SetRotatePump (unsigned char busnumber, unsigned char busaddress, unsigned short index, short speed)
- short GetRotatePump (unsigned char busnumber, unsigned char busaddress, unsigned short index)
- void SetMovePump (unsigned char busnumber, unsigned char busaddress, unsigned short index, unsigned short speed, int position)
- void SetRegulationTimeouts (unsigned char busnumber, unsigned char busaddress, unsigned short Max
   SpeedWait, unsigned short MaxSignChange)
- array< int > ^ Get4ADC (unsigned char busnumber, unsigned char busaddress)
- array< int > ^ Get4ADCAverage (unsigned char busnumber, unsigned char busaddress)
- void Set4DAC (unsigned char busnumber, unsigned char busaddress, array< unsigned short >^ dac)
- array< unsigned short > ^ Get4DAC (unsigned char busnumber, unsigned char busaddress)
- void Set4ADCMode (unsigned char busnumber, unsigned char busaddress, PatchServAdcModeEnumNet mode)
- PatchServAdcModeEnumNet Get4ADCMode (unsigned char busnumber, unsigned char busaddress)
- void Set4ADCCatchampAverageShift (unsigned char busnumber, unsigned char busaddress, unsigned int shift)
- unsigned int Get4ADCCatchampAverageShift (unsigned char busnumber, unsigned char busaddress)
- array< unsigned short > ^ Get2AnalogInput (unsigned char busnumber, unsigned char busaddress)
- unsigned short Get2DigitalInput (unsigned char busnumber, unsigned char busaddress)
- array< unsigned short > ^ GetADCs (unsigned char busnumber, unsigned char busaddress, int n)
- array< unsigned short > ^ GetADCsLoop (unsigned char busnumber, unsigned char busaddress, int n)
- void SetPiezoState (unsigned char busnumber, unsigned char busaddress, int state)
- void GetPiezoState (unsigned char busnumber, unsigned char busaddress, [System::Runtime::Interop←
   Services::Out]int% state, [System::Runtime::InteropServices::Out]int% reason)
- void SetDACs (unsigned char busnumber, unsigned char busaddress, unsigned short index, array< unsigned short >^ dac\_times\_voltages)
- array< unsigned short > ^ GetDACs (unsigned char busnumber, unsigned char busaddress, unsigned short index)
- void SetSamplePeriode (unsigned char busnumber, unsigned char busaddress, unsigned short periode)
- unsigned short GetSamplePeriode (unsigned char busnumber, unsigned char busaddress)
- void StartSync (unsigned char busnumber, unsigned char busaddress)
- unsigned short GetSyncState (unsigned char busnumber, unsigned char busaddress)
- void CatchAmpSetDacAmplitude (unsigned char busnumber, unsigned char busaddress, unsigned short dacAmplitude)
- unsigned short CatchAmpGetDacAmplitude (unsigned char busnumber, unsigned char busaddress)
- void CatchAmpSetDacOffset (unsigned char busnumber, unsigned char busaddress, short dacOffset)
- short CatchAmpGetDacOffset (unsigned char busnumber, unsigned char busaddress)
- int CatchAmpGetAdcMean (unsigned char busnumber, unsigned char busaddress)
- int CatchAmpGetAdcValue (unsigned char busnumber, unsigned char busaddress)

- int CatchAmpGetAdcValueH (unsigned char busnumber, unsigned char busaddress)
- int CatchAmpGetAdcValueL (unsigned char busnumber, unsigned char busaddress)
- void CatchAmpSetPwmEnable (unsigned char busnumber, unsigned char busaddress, bool pwmEnable)
- bool CatchAmpGetPwmEnable (unsigned char busnumber, unsigned char busaddress)
- void CatchAmpSetDacEnable (unsigned char busnumber, unsigned char busaddress, bool dacEnable)
- bool CatchAmpGetDacEnable (unsigned char busnumber, unsigned char busaddress)
- int TactSwitchGetState (unsigned char busnumber, unsigned char busaddress)
- · void TactSwitchSetDisplay (unsigned char busnumber, unsigned char busaddress, int Melody)

### **Additional Inherited Members**

#### 11.42.1 Constructor & Destructor Documentation

#### 11.42.2 Member Function Documentation

```
11.42.2.1 CatchAmpGetAdcMean() int CatchAmpGetAdcMean (
    unsigned char busnumber,
    unsigned char busaddress)
```

```
11.42.2.4 CatchAmpGetAdcValueL() int CatchAmpGetAdcValueL (
             unsigned char busnumber,
             unsigned char busaddress )
\textbf{11.42.2.5} \quad \textbf{CatchAmpGetDacAmplitude()} \quad \texttt{unsigned short CatchAmpGetDacAmplitude ()}
             unsigned char busnumber,
             unsigned char busaddress )
11.42.2.6 CatchAmpGetDacEnable() bool CatchAmpGetDacEnable (
             unsigned char busnumber,
             unsigned char busaddress )
11.42.2.7 CatchAmpGetDacOffset() short CatchAmpGetDacOffset (
             unsigned char busnumber,
             unsigned char busaddress )
11.42.2.8 CatchAmpGetPwmEnable() bool CatchAmpGetPwmEnable (
             unsigned char busnumber,
             unsigned char busaddress )
11.42.2.9 CatchAmpSetDacAmplitude() void CatchAmpSetDacAmplitude (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short dacAmplitude )
11.42.2.10 CatchAmpSetDacEnable() void CatchAmpSetDacEnable (
             unsigned char busnumber,
             unsigned char busaddress,
             bool dacEnable )
11.42.2.11 CatchAmpSetDacOffset() void CatchAmpSetDacOffset (
             unsigned char busnumber,
             unsigned char busaddress,
             short dacOffset )
```

```
11.42.2.12 CatchAmpSetPwmEnable() void CatchAmpSetPwmEnable (
             unsigned char busnumber,
             unsigned char busaddress,
             bool pwmEnable )
11.42.2.13 Get2AnalogInput() array<unsigned short> ^ Get2AnalogInput (
             unsigned char busnumber,
             unsigned char busaddress )
11.42.2.14 Get2DigitalInput() unsigned short Get2DigitalInput (
             unsigned char busnumber,
             unsigned char busaddress )
11.42.2.15 Get4ADC() array<int> ^{\land} Get4ADC (
             unsigned char busnumber,
             unsigned char busaddress )
11.42.2.16 Get4ADCAverage() array<int> ^ Get4ADCAverage (
             unsigned char busnumber,
             unsigned char busaddress )
\textbf{11.42.2.17} \quad \textbf{Get4ADCCatchampAverageShift()} \quad \textbf{unsigned int Get4ADCCatchampAverageShift ()}
             unsigned char busnumber,
             unsigned char busaddress )
11.42.2.18 Get4ADCMode() PatchServAdcModeEnumNet Get4ADCMode (
             unsigned char busnumber,
             unsigned char busaddress )
11.42.2.19 Get4DAC() array<unsigned short> ^{\land} Get4DAC (
             unsigned char busnumber,
             unsigned char busaddress )
```

```
11.42.2.20 GetADCs() array<unsigned short> ^{\wedge} GetADCs (
             unsigned char busnumber,
             unsigned char busaddress,
             int n)
11.42.2.21 GetADCsLoop() array<unsigned short> ^{\wedge} GetADCsLoop (
             unsigned char busnumber,
             unsigned char busaddress,
             int n)
11.42.2.22 GetBubbleStatus() unsigned short GetBubbleStatus (
             unsigned char busnumber,
             unsigned char busaddress )
11.42.2.23 \, GetDACs() array<unsigned short> ^{\wedge} GetDACs (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index)
11.42.2.24 GetDetectionThreshold() unsigned short GetDetectionThreshold (
             unsigned char busnumber,
             unsigned char busaddress )
{\bf 11.42.2.25} \quad {\bf GetDetectorValue()} \quad {\tt unsigned short GetDetectorValue ()}
             unsigned char busnumber,
             unsigned char busaddress )
11.42.2.26 GetLatency() unsigned short GetLatency (
             unsigned char busnumber,
             unsigned char busaddress )
11.42.2.27 GetLatencyCounter() unsigned short GetLatencyCounter (
             unsigned char busnumber,
             unsigned char busaddress )
```

```
11.42.2.28 GetMinimalThreshold() unsigned short GetMinimalThreshold (
             unsigned char busnumber,
             unsigned char busaddress )
11.42.2.29 GetMovePump() void GetMovePump (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index,
             [System::Runtime::InteropServices::Out] unsigned short% speed,
             [System::Runtime::InteropServices::Out] int% position )
11.42.2.30 GetPiezoState() void GetPiezoState (
             unsigned char busnumber,
             unsigned char busaddress,
             [System::Runtime::InteropServices::Out] int% state,
             [System::Runtime::InteropServices::Out] int% reason )
11.42.2.31 GetPressure() [1/2] array<int> ^ GetPressure (
             unsigned char busnumber,
             unsigned char busaddress,
             int n)
11.42.2.32 GetPressure() [2/2] int GetPressure (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index )
11.42.2.33 GetPressureOffset() [1/2] array<unsigned short> ^ GetPressureOffset (
             unsigned char busnumber,
             unsigned char busaddress )
11.42.2.34 GetPressureOffset() [2/2] int GetPressureOffset (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index )
```

```
11.42.2.35 GetRegulationTimeouts() void GetRegulationTimeouts (
             unsigned char busnumber,
             unsigned char busaddress,
             [System::Runtime::InteropServices::Out] unsigned short% MaxSpeedWait,
             [System::Runtime::InteropServices::Out] unsigned short% MaxSignChange )
11.42.2.36 GetRegulatorFactor() int GetRegulatorFactor (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index)
11.42.2.37 GetRegulatorOnOff() unsigned char GetRegulatorOnOff (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index)
11.42.2.38 GetRegulatorStatus() unsigned int GetRegulatorStatus (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index)
11.42.2.39 GetRotatePump() short GetRotatePump (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index)
11.42.2.40 GetSamplePeriode() unsigned short GetSamplePeriode (
             unsigned char busnumber,
             unsigned char busaddress )
11.42.2.41 GetSollPressure() int GetSollPressure (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index)
```

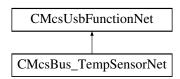
```
11.42.2.42 GetSyncState() unsigned short GetSyncState (
             unsigned char busnumber,
             unsigned char busaddress )
11.42.2.43 Set4ADCCatchampAverageShift() void Set4ADCCatchampAverageShift (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned int shift )
11.42.2.44 Set4ADCMode() void Set4ADCMode (
             unsigned char busnumber,
             unsigned char busaddress,
             PatchServAdcModeEnumNet mode )
11.42.2.45 Set4DAC() void Set4DAC (
             unsigned char busnumber,
             unsigned char busaddress,
             array< unsigned short >^{\wedge} dac )
11.42.2.46 SetDACs() void SetDACs (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index,
             array< unsigned short >^{\wedge} dac\_times\_voltages )
11.42.2.47 SetDetectionThreshold() void SetDetectionThreshold (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short threshold )
11.42.2.48 SetLatency() void SetLatency (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short latency )
```

```
11.42.2.49 SetMinimalThreshold() void SetMinimalThreshold (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short threshold )
11.42.2.50 SetMovePump() void SetMovePump (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index,
             unsigned short speed,
             int position )
11.42.2.51 SetPiezoState() void SetPiezoState (
             unsigned char busnumber,
             unsigned char busaddress,
             int state )
11.42.2.52 SetPressureOffset() void SetPressureOffset (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index)
11.42.2.53 SetRegulationTimeouts() void SetRegulationTimeouts (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short MaxSpeedWait,
             unsigned short MaxSignChange )
11.42.2.54 SetRegulatorFactor() void SetRegulatorFactor (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index,
             int factor )
11.42.2.55 SetRegulatorOnOff() void SetRegulatorOnOff (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index,
             unsigned char onoff )
```

```
11.42.2.56 SetRotatePump() void SetRotatePump (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index,
             short speed )
11.42.2.57 SetSamplePeriode() void SetSamplePeriode (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short periode )
11.42.2.58 SetSollPressure() void SetSollPressure (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short index,
             int pressure )
11.42.2.59 StartSync() void StartSync (
             unsigned char busnumber,
             unsigned char busaddress )
11.42.2.60 TactSwitchGetState() int TactSwitchGetState (
             unsigned char busnumber,
             unsigned char busaddress )
11.42.2.61 TactSwitchSetDisplay() void TactSwitchSetDisplay (
             unsigned char busnumber,
             unsigned char busaddress,
             int Melody )
```

## 11.43 CMcsBus\_TempSensorNet Class Reference

Inheritance diagram for CMcsBus\_TempSensorNet:



#### **Public Member Functions**

- CMcsBus\_TempSensorNet (CMcsUsbNet<sup>^</sup> device)
- ~CMcsBus\_TempSensorNet (void)
- short GetTemperatur (unsigned char busnumber, unsigned char busaddress)
- short GetTemperatur (unsigned char busnumber, unsigned char busaddress, short index)
- void SetNanoVoltsPerKelvin (unsigned char busnumber, unsigned char busnumbers, int nanovoltsperkelvin)
- int GetNanoVoltsPerKelvin (unsigned char busnumber, unsigned char busaddress)
- short GetThermoVoltage (unsigned char busnumber, unsigned char busaddress, short index)
- short GetThermoTemp (unsigned char busnumber, unsigned char busaddress, short index)
- void SetThermoOffset (unsigned char busnumber, unsigned char busaddress, short index, short offset)
- short GetThermoOffset (unsigned char busnumber, unsigned char busaddress, short index)

#### **Additional Inherited Members**

#### 11.43.1 Constructor & Destructor Documentation

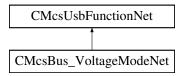
```
11.43.2.2 GetTemperatur() [1/2] short GetTemperatur (
unsigned char busnumber,
unsigned char busaddress)
```

```
11.43.2.3 GetTemperatur() [2/2] short GetTemperatur (
    unsigned char busnumber,
    unsigned char busaddress,
    short index )
```

```
11.43.2.4 GetThermoOffset() short GetThermoOffset (
             unsigned char busnumber,
             unsigned char busaddress,
             short index )
11.43.2.5 GetThermoTemp() short GetThermoTemp (
             unsigned char busnumber,
             unsigned char busaddress,
             short index )
11.43.2.6 GetThermoVoltage() short GetThermoVoltage (
             unsigned char busnumber,
             unsigned char busaddress,
             short index )
11.43.2.7 SetNanoVoltsPerKelvin() void SetNanoVoltsPerKelvin (
             unsigned char busnumber,
             unsigned char busaddress,
             int nanovoltsperkelvin )
11.43.2.8 SetThermoOffset() void SetThermoOffset (
             unsigned char busnumber,
             unsigned char busaddress,
             short index,
             short offset )
```

# 11.44 CMcsBus\_VoltageModeNet Class Reference

Inheritance diagram for CMcsBus\_VoltageModeNet:



#### **Public Member Functions**

- CMcsBus\_VoltageModeNet (CMcsUsbNet<sup>^</sup> device)
- ~CMcsBus VoltageModeNet (void)
- void SetVMMaxPositiveCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char channel, short current)
- short GetVMMaxPositiveCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char channel)
- void SetVMMaxPositiveCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char channel, short current)
- short GetVMMaxPositiveCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char channel)
- void SetVMMaxNegativeCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char channel, short current)
- short GetVMMaxNegativeCurrentEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char channel)
- void SetVMMaxNegativeCurrent (unsigned char busnumber, unsigned char busaddress, unsigned char channel, short current)
- short GetVMMaxNegativeCurrent (unsigned char busnumber, unsigned char
- void SetVMMaxPositiveVoltageEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char channel, short voltage)
- short GetVMMaxPositiveVoltageEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char channel)
- void SetVMMaxPositiveVoltage (unsigned char busnumber, unsigned char
- short GetVMMaxPositiveVoltage (unsigned char busnumber, unsigned char busaddress, unsigned char channel)
- void SetVMMaxNegativeVoltageEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char channel, short voltage)
- short GetVMMaxNegativeVoltageEeprom (unsigned char busnumber, unsigned char busaddress, unsigned char channel)
- void SetVMMaxNegativeVoltage (unsigned char busnumber, unsigned char busaddress, unsigned char channel, short voltage)
- short GetVMMaxNegativeVoltage (unsigned char busnumber, unsigned char busaddress, unsigned char channel)
- void SetVMOutputOnOff (unsigned char busnumber, unsigned char busaddress, unsigned char channel, unsigned short status)
- unsigned short GetVMOutputOnOff (unsigned char busnumber, unsigned char busnumber, under busnumber, under busnumber, under busnumber, under busnumber, under busnumber, under busnumber
- void SetVMVoltage (unsigned char busnumber, unsigned char busnumber, under busnumbe
- short GetVMVoltage (unsigned char busnumber, unsigned char busaddress, unsigned char channel)

### **Additional Inherited Members**

### 11.44.1 Constructor & Destructor Documentation

### 

```
11.44.1.2 ~ CMcsBus_VoltageModeNet() ~ CMcsBus_VoltageModeNet (
             void )
11.44.2 Member Function Documentation
\textbf{11.44.2.1} \quad \textbf{GetVMMaxNegativeCurrent()} \quad \texttt{short GetVMMaxNegativeCurrent ()}
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel )
11.44.2.2 GetVMMaxNegativeCurrentEeprom() short GetVMMaxNegativeCurrentEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel )
11.44.2.3 GetVMMaxNegativeVoltage() short GetVMMaxNegativeVoltage (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel )
11.44.2.4 GetVMMaxNegativeVoltageEeprom() short GetVMMaxNegativeVoltageEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel )
11.44.2.5 GetVMMaxPositiveCurrent() short GetVMMaxPositiveCurrent (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel )
11.44.2.6 GetVMMaxPositiveCurrentEeprom() short GetVMMaxPositiveCurrentEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
```

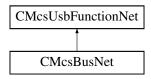
unsigned char channel )

```
11.44.2.7 GetVMMaxPositiveVoltage() short GetVMMaxPositiveVoltage (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel )
11.44.2.8 GetVMMaxPositiveVoltageEeprom() short GetVMMaxPositiveVoltageEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel )
11.44.2.9 GetVMOutputOnOff() unsigned short GetVMOutputOnOff (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel )
11.44.2.10 GetVMVoltage() short GetVMVoltage (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel )
\textbf{11.44.2.11} \quad \textbf{SetVMMaxNegativeCurrent()} \quad \texttt{void SetVMMaxNegativeCurrent ()}
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel,
             short current )
11.44.2.12 SetVMMaxNegativeCurrentEeprom() void SetVMMaxNegativeCurrentEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel,
             short current )
11.44.2.13 SetVMMaxNegativeVoltage() void SetVMMaxNegativeVoltage (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel,
             short voltage )
```

```
11.44.2.14 SetVMMaxNegativeVoltageEeprom() void SetVMMaxNegativeVoltageEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel,
             short voltage )
11.44.2.15 SetVMMaxPositiveCurrent() void SetVMMaxPositiveCurrent (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel,
             short current )
11.44.2.16 SetVMMaxPositiveCurrentEeprom() void SetVMMaxPositiveCurrentEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel,
             short current )
11.44.2.17 SetVMMaxPositiveVoltage() void SetVMMaxPositiveVoltage (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel,
             short voltage )
11.44.2.18 SetVMMaxPositiveVoltageEeprom() void SetVMMaxPositiveVoltageEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel,
             short voltage )
11.44.2.19 SetVMOutputOnOff() void SetVMOutputOnOff (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel,
             unsigned short status )
11.44.2.20 SetVMVoltage() void SetVMVoltage (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char channel,
             short voltage )
```

#### 11.45 CMcsBusNet Class Reference

Inheritance diagram for CMcsBusNet:



#### **Public Member Functions**

- CMcsBusNet (CMcsUsbNet<sup>^</sup> device)
- virtual ∼CMcsBusNet (void)
- void SetCommand (unsigned char command, unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned short value)
- void SetCommand (unsigned char command, unsigned char busnumber, unsigned char busaddress, unsigned char axis, short value)
- void SetCommand (unsigned char command, unsigned char busnumber, unsigned char busaddress, unsigned char axis, unsigned int value)
- void SetCommand (unsigned char command, unsigned char busnumber, unsigned char busaddress, unsigned char axis, int value)
- void GetCommand (unsigned char command, unsigned char busnumber, unsigned char busaddress, unsigned char axis, [System::Runtime::InteropServices::Out]unsigned short% value)
- void GetCommand (unsigned char command, unsigned char busnumber, unsigned char busaddress, unsigned char axis, [System::Runtime::InteropServices::Out]short% value)
- void GetCommand (unsigned char command, unsigned char busnumber, unsigned char busaddress, unsigned char axis, [System::Runtime::InteropServices::Out]unsigned int% value)
- void GetCommand (unsigned char command, unsigned char busnumber, unsigned char busaddress, unsigned char axis, [System::Runtime::InteropServices::Out]int% value)
- void SetBusAddressEeprom (unsigned char busnumber, unsigned char busaddress, unsigned short newaddress)
- unsigned short GetBusAddressEeprom (unsigned char busnumber, unsigned char busaddress)
- void SetBusAddress (unsigned char busnumber, unsigned char busaddress, unsigned short newaddress)
- unsigned short GetBusAddress (unsigned char busnumber, unsigned char busaddress)
- void CMcsBusNet::SetModeEeprom (unsigned char busnumber, unsigned char busaddress, unsigned short mode)
- unsigned short CMcsBusNet::GetModeEeprom (unsigned char busnumber, unsigned char busaddress)
- void CMcsBusNet::SetMode (unsigned char busnumber, unsigned char busaddress, unsigned short mode)
- unsigned short CMcsBusNet::GetMode (unsigned char busnumber, unsigned char busaddress)
- void SetHWRevisionEeprom (unsigned char busnumber, unsigned char busaddress, unsigned short revision)
- unsigned short GetHWRevisionEeprom (unsigned char busnumber, unsigned char busaddress)

### **Additional Inherited Members**

#### 11.45.1 Constructor & Destructor Documentation

```
11.45.1.1 CMcsBusNet() CMcsBusNet (
CMcsUsbNet^ device)
```

```
11.45.1.2 \sim CMcsBusNet() virtual \sim CMcsBusNet (
             void ) [virtual]
11.45.2 Member Function Documentation
\textbf{11.45.2.1} \quad \textbf{CMcsBusNet::GetMode()} \quad \texttt{unsigned short CMcsBusNet::GetMode ()}
             unsigned char busnumber,
             unsigned char busaddress )
11.45.2.2 CMcsBusNet::GetModeEeprom() unsigned short CMcsBusNet::GetModeEeprom (
             unsigned char busnumber,
             unsigned char busaddress )
11.45.2.3 CMcsBusNet::SetMode() void CMcsBusNet::SetMode (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short mode )
11.45.2.4 CMcsBusNet::SetModeEeprom() void CMcsBusNet::SetModeEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short \mathit{mode} )
11.45.2.5 GetBusAddress() unsigned short GetBusAddress (
             unsigned char busnumber,
             unsigned char busaddress )
```

 $\textbf{11.45.2.6} \quad \textbf{GetBusAddressEeprom()} \quad \texttt{unsigned short GetBusAddressEeprom ()}$ 

unsigned char busnumber,
unsigned char busaddress )

```
Generated by Doxygen
```

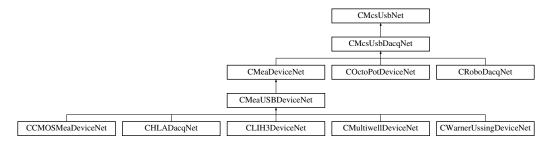
```
11.45.2.7 GetCommand() [1/4] void GetCommand (
             unsigned char command,
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             [System::Runtime::InteropServices::Out] int% value )
11.45.2.8 GetCommand() [2/4] void GetCommand (
             unsigned char command,
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             [System::Runtime::InteropServices::Out] short% value )
11.45.2.9 GetCommand() [3/4] void GetCommand (
             unsigned char command,
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             [{\tt System::Runtime::InteropServices::Out}] \  \, {\tt unsigned int} \% \  \, {\tt value} \ )
11.45.2.10 GetCommand() [4/4] void GetCommand (
             unsigned char command,
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             [System::Runtime::InteropServices::Out] unsigned short% value )
11.45.2.11 GetHWRevisionEeprom() unsigned short GetHWRevisionEeprom (
             unsigned char busnumber,
             unsigned char busaddress )
11.45.2.12 SetBusAddress() void SetBusAddress (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short newaddress )
```

```
11.45.2.13 SetBusAddressEeprom() void SetBusAddressEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short newaddress )
11.45.2.14 SetCommand() [1/4] void SetCommand (
             unsigned char command,
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             int value )
11.45.2.15 SetCommand() [2/4] void SetCommand (
             unsigned char command,
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             short value )
11.45.2.16 SetCommand() [3/4] void SetCommand (
             unsigned char command,
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned int value )
\textbf{11.45.2.17} \quad \textbf{SetCommand()} \; \textbf{[4/4]} \quad \text{void SetCommand (}
             unsigned char command,
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned char axis,
             unsigned short value )
11.45.2.18 SetHWRevisionEeprom() void SetHWRevisionEeprom (
             unsigned char busnumber,
             unsigned char busaddress,
             unsigned short revision )
```

## 11.46 CMcsUsbDacqNet Class Reference

Base class for data acquisition devices.

Inheritance diagram for CMcsUsbDacqNet:



#### Classes

· class CHWInfo

Class to provide hardware information about the device.

#### **Public Member Functions**

- CMcsUsbDacqNet ()
- ∼CMcsUsbDacqNet ()
- virtual uint32 t GetVoltageRangeIndex (unsigned int virtualDevice)
- virtual void SetVoltageRangeByIndex (int32\_t voltageRangeIndex, unsigned int virtualDevice)

Sets the voltage range on devices which support multiple voltage ranges.

virtual void SetVoltageRangeInMicroVolt (int32\_t voltageRange, unsigned int virtualDevice)

Sets the voltage range on devices which support multiple voltage ranges.

virtual int32\_t GetVoltageRangeInMicroVolt (unsigned int virtualDevice)

Gets the currently selected voltage range on devices which support multiple voltage ranges.

virtual int32\_t GetVoltageRangeInMilliVolt ()

Gets the currently selected voltage range on devices which support multiple voltage ranges.

virtual void SetDataMode (DataModeEnumNet dataMode, unsigned int virtualDevice)

Sets the data mode, can be 16, 24 or 32bit, all signed or unsigned on the MEA2100 device.

virtual DataModeEnumNet GetDataMode (unsigned int virtualDevice)

Gets the data mode, can be 16, 24 or 32bit, all signed or unsigned on the MEA2100 device.

void SetDigitalSource (DigitalTargetEnumNet digitaltarget, int32\_t NrChannel, DigitalSourceEnumNet source, int bitnumber\_offset)

Sets the function/source of an digital output bit.

 void SetDigitalSource (DigitalTargetEnumNet digitaltarget, int32\_t NrChannel, W2100DigitalSourceEnumNet source, int bitnumber\_offset)

Sets the function/source of an digital output bit.

 void SetDigitalSource (DigitalTargetEnumNet digitaltarget, int32\_t NrChannel, SCUDigitalSourceEnumNet source, int bitnumber offset)

Sets the function/source of an digital output bit.

void SetDigitalSource (DigitalTargetEnumNet digitaltarget, int32\_t NrChannel, MEA2100\_256DigitalSource
 — EnumNet source, int bitnumber\_offset)

Sets the function/source of an digital output bit.

template<typename digitalsourceenum >
 void SetDigitalSource (DigitalTargetEnumNet digitaltarget, int32\_t NrChannel, DigitalSource< digital-sourceenum >^ source, int bitnumber\_offset)

Sets the function/source of an digital output bit.

void GetDigitalSource (DigitalTargetEnumNet digitaltarget, int32\_t NrChannel, [System::Runtime::Interop
 — Services::Out]DigitalSourceEnumNet% source, [System::Runtime::InteropServices::Out]int% bitnumber
 — offset)

Gets the function/source of an digital output bit.

void GetDigitalSource (DigitalTargetEnumNet digitaltarget, int32\_t NrChannel, [System::Runtime::
 — InteropServices::Out]W2100DigitalSourceEnumNet% source, [System::Runtime::InteropServices::Out]int% bitnumber offset)

Gets the function/source of an digital output bit.

void GetDigitalSource (DigitalTargetEnumNet digitaltarget, int32\_t NrChannel, [System::Runtime::
 InteropServices::Out]SCUDigitalSourceEnumNet% source, [System::Runtime::InteropServices::Out]int% bitnumber offset)

Gets the function/source of an digital output bit.

Gets the function/source of an digital output bit.

• template<typename digitalsourceenum >

void GetDigitalSource (DigitalTargetEnumNet digitaltarget, int32\_t NrChannel, [System::Runtime::Interop ← Services::Out]DigitalSource < digitalsourceenum > % source, [System::Runtime::InteropServices::Out]int% bitnumber\_offset)

Gets the function/source of an digital output bit.

virtual AdapterTypeEnumNet GetAdapterType ()

Gets the adapter which is connected to the MEA2100 device.

virtual MeaLayoutEnumNet GetMeaLayout ()

Gets the MEA layout which is connected to the MEA2100 device.

virtual uint32\_t GetAdcDataFormat (uint32\_t virtualDevice)

Gets the ADC data format, 16 means 16 bits, 24 means 24 bits, 32 means 32 bits.

- virtual uint32\_t GetResolutionPerDigit (uint32\_t virtualDevice, DacqGroupChannelEnumNet group, [System::Runtime::InteropServices::Out] int% res, [System::Runtime::InteropServices::Out] int% resUnit)
- virtual uint32\_t GetHardwareMinRange (uint32\_t virtualDevice, DacqGroupChannelEnumNet group, [System::Runtime::InteropServices::Out] int% r, [System::Runtime::InteropServices::Out] int% rUnit)
- virtual uint32\_t GetHardwareMaxRange (uint32\_t virtualDevice, DacqGroupChannelEnumNet group, [System::Runtime::InteropServices::Out] int% r, [System::Runtime::InteropServices::Out] int% rUnit)
- virtual uint32\_t GetNumberOfDataBits (uint32\_t virtualDevice, DacqGroupChannelEnumNet group, [System::Runtime::InteropServices::Out] int% numberOfBits)

Get the real number of data bits.

virtual void SetSamplerate (int32\_t rate, unsigned int oversample, unsigned int virtualDevice)

Sets the sampling frequency of the device.

virtual int32 t GetSamplerate (unsigned int virtualDevice)

Gets the sampling frequency of the device.

virtual uint32 t GetMaxSamplingFrequency (int virtualDevice)

Gets the maximal sampling frequency of the device.

virtual uint32 t GetMinSamplingFrequencyStepsize ()

Gets the minimal sampling frequency step size increment value of the device.

virtual int32\_t GetChannelsInBlock (unsigned int virtualDevice)

Get the number of 16 bit datawords which will be collected per sample frame, use after the device is configured.

- virtual void SendStartDacq ()

Start sampling.

virtual void SendStartDacq (int VirtualDacqMap)

Start sampling.

• virtual void SendStartStgAndDacq (uint32\_t trigger\_map, int VirtualDacqMap)

Start sampling together with the STG.

virtual void SendStopDacq ()

Stop sampling.

virtual void SendStopDacq (int VirtualDacqMap)

Stop sampling.

#### **Parameters**

VirtualDacqMap

virtual void SendStopStgAndDacq (uint32\_t trigger\_map, int VirtualDacqMap)

Stop sampling together with the STG.

virtual void SendStopStgAndDacqWithOptions (uint32\_t trigger\_map, int VirtualDacqMap, int options)

Stop sampling together with the STG and options.

virtual void StartLoop ()

Start the data acquisition thread.

virtual void StartLoop (int32\_t timeout)

Start the data acquisition thread.

 virtual void StartLoop (int32\_t timeout, int32\_t numSubmittedUsbBuffers, int32\_t numUsbBuffers, int32\_← t packetsInUrb)

Start the data acquisition thread.

 virtual void StartLoop (int32\_t timeout, int32\_t numSubmittedUsbBuffers, int32\_t numUsbBuffers, int32\_← t packetsInUrb, uint32\_t virtualDevice)

Start the data acquisition thread.

- virtual void StopLoop ()
- virtual void ClearBuffers ()
- virtual void StartDacq ()

Start the data acquisition thread and sampling.

virtual void StartDacq (int32 t timeout)

Start the data acquisition thread and sampling.

virtual void StartDacq (int32\_t timeout, int32\_t numSubmittedUsbBuffers, int32\_t numUsbBuffers, int32\_← t packetsInUrb)

Start the data acquisition thread and sampling.

 virtual void StartDacq (int32\_t timeout, int32\_t numSubmittedUsbBuffers, int32\_t numUsbBuffers, int32\_← t packetsInUrb, uint32\_t virtualDevice)

Start the data acquisition thread and sampling.

virtual void StopDacq ()

Stop the data acquisition thread and sampling.

virtual void StopDacq (uint32 t virtualDevice)

Stop the data acquisition thread and sampling.

- virtual uint32\_t SetPoti (uint32\_t channel, uint32\_t value, bool write\_nvram)
- virtual uint32\_t GetPoti (uint32\_t channel, [System::Runtime::InteropServices::Out]uint32\_t% value)
- virtual CFilterPropertyNet ^ GetFilterProperty (DacqGroupChannelEnumNet GroupID, unsigned int index)
- virtual array< CFilterPropertyNet<sup>^</sup>> <sup>^</sup> CMcsUsbDacqNet::GetFilterProperties (DacqGroupChannelEnum← Net GroupID)
- int GetChannelDataFillSize ()
- virtual void SetSelectedChannels (int nChannels, int queuesize, int threshold, SampleSizeNet samplesize, int ChannelsInBlock)

Create a FIFO queue per channel. Each channel will have its own FIFO and Callback function.

- virtual void SetSelectedChannels (int nChannels, int queuesize, int threshold, SampleSizeNet sampleDstSizeNet sampleDstSize, int ChannelsInBlock)
- virtual void SetSelectedChannels (array< bool ><sup>^</sup> selectedChannels, int queuesize, int threshold, Sample
   SizeNet samplesize, int ChannelsInBlock)

Create a FIFO queue per channel. Each channel will have its own FIFO and Callback function.

- virtual void SetSelectedChannels (array < bool > ^ selectedChannels, int queuesize, int threshold, Sample ← SizeNet sampleDstSizeNet sampleDstSize, int ChannelsInBlock)
- virtual void SetSelectedData (int nChannels, int queuesize, int threshold, SampleSizeNet samplesize, int ChannelsInBlock)

Create a common FIFO queue for all channels. Use handle = 0 in the ChannelBlock\_ReadFrames... functions.

- virtual void SetSelectedData (int nChannels, int queuesize, int threshold, SampleSizeNet sampleDstSizeNet sampleDstSize, int ChannelsInBlock)
- virtual void SetSelectedData (array< bool >^ selectedChannels, int queuesize, int threshold, SampleSizeNet samplesize, int ChannelsInBlock)

Create a common FIFO queue for all channels. Use handle = 0 in the ChannelBlock\_ReadFrames... functions.

- virtual void SetSelectedData (array< bool >^ selectedChannels, int queuesize, int threshold, SampleSizeNet sampleDstSizeNet sampleDstSize, int ChannelsInBlock)
- virtual int AddSelectedChannelsQueue (int nByteOffset, int nChannelOffset, int nChannels, int queuesize, int threshold. SampleSizeNet samplesize)

Adds a common FIFO queue for all channels. Data in callback will be a list per channel. Use ChannelBlock\_Read← FramesDict... with handle = 0 to read the data.

- virtual int AddSelectedChannelsQueue (int nByteOffset, int nChannelOffset, int nChannels, int queuesize, int threshold, SampleSizeNet samplesize, SampleDstSizeNet sampleDstSize)
- virtual int AddSelectedChannelsQueue (int nByteOffset, int nChannelOffset, array< bool ><sup>∧</sup> selected ← Channels, int queuesize, int threshold, SampleSizeNet samplesize)

Adds a common FIFO queue for all channels. Data in callback will be a list per channel. Use ChannelBlock\_Read← FramesDict... with handle = 0 to read the data.

- virtual int AddSelectedChannelsQueue (int nByteOffset, int nChannelOffset, array< bool ><sup>^</sup> selected←
   Channels, int queuesize, int threshold, SampleSizeNet sampleDstSizeNet sampleDstSizeNet
- virtual void SetSelectedChannelsQueue (int nChannels, int queuesize, int threshold, SampleSizeNet samplesize, int ChannelsInBlock)

Create a common FIFO queue for all channels. Data in callback will be a list per channel. Use ChannelBlock\_← ReadFramesDict... with handle = 0 to read the data.

- virtual void SetSelectedChannelsQueue (int nChannels, int queuesize, int threshold, SampleSizeNet samplesize, size, SampleDstSizeNet sampleDstSize, int ChannelsInBlock)
- virtual void SetSelectedChannelsQueue (array< bool >^ selectedChannels, int queuesize, int threshold, SampleSizeNet samplesize, int ChannelsInBlock)

Create a common FIFO queue for all channels. Data in callback will be a list per channel. Use ChannelBlock\_← ReadFramesDict... with handle = 0 to read the data.

- virtual void SetSelectedChannelsQueue (array< bool >^ selectedChannels, int queuesize, int threshold, SampleSizeNet sampleDstSizeNet sampleDstSizeNet sampleDstSize, int ChannelsInBlock)
- virtual uint32\_t ChannelBlock\_AvailFrames (int handle)

Get the number of sample frames already available in the FIFO.

- virtual uint32\_t ChannelBlock\_AvailFrames (int handle, int queue)

Read data from a FIFO queue in uint16\_t data format

• virtual uint32\_t ChannelBlock\_ReadFramesUI16 (int handle, array< uint16\_t >^ buffer, int frames\_pos, int frames, [System::Runtime::InteropServices::Out]int % frames ret)

Read data from a FIFO queue in uint16 t data format

virtual array< int16\_t > ^ ChannelBlock\_ReadFramesI16 (int handle, int frames, [System::Runtime::←
 InteropServices::Out]int % frames ret)

Read data from a FIFO queue in int16\_t data format

• virtual uint32\_t ChannelBlock\_ReadFramesI16 (int handle, array< int16\_t >^ buffer, int frames\_pos, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue in int16\_t data format

virtual array< uint32\_t > ^ ChannelBlock\_ReadFramesUI32 (int handle, int frames, [System::Runtime::
 — InteropServices::Out]int % frames ret)

Read data from a FIFO queue in uint32\_t data format

• virtual uint32\_t ChannelBlock\_ReadFramesUI32 (int handle, array< uint32\_t >^ buffer, int frames\_pos, int frames, [System::Runtime::InteropServices::Out]int % frames ret)

Read data from a FIFO queue in uint32\_t data format

virtual array< int32\_t > ^ ChannelBlock\_ReadFramesl32 (int handle, int frames, [System::Runtime::
 —
 InteropServices::Out]int % frames ret)

Read data from a FIFO queue in uint32\_t data format

virtual uint32\_t ChannelBlock\_ReadFramesl32 (int handle, array< int32\_t >^ buffer, int frames\_pos, int frames, [System::Runtime::InteropServices::Out]int % frames ret)

Read data from a FIFO queue in uint32\_t data format

• virtual array< array< uint16\_t >^> ^ ChannelBlock\_ReadAsFrameArrayUI16 (int handle, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue as array of uint16\_t data frame arrays

• virtual array< array< uint16\_t >^> ^ ChannelBlock\_ReadAsFrameArrayUI16 (int handle, int queue, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue as array of uint16\_t data frame arrays

virtual array < array < int16\_t >^ > ^ ChannelBlock\_ReadAsFrameArrayI16 (int handle, int frames, [System ← ::Runtime::InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue as array of uint16\_t data frame arrays

virtual array< array< int16\_t >^> ^ ChannelBlock\_ReadAsFrameArrayI16 (int handle, int queue, int frames,
 [System::Runtime::InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue as array of uint16\_t data frame arrays

virtual array< array< uint32\_t >^> ^ ChannelBlock\_ReadAsFrameArrayUl32 (int handle, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue as array of uint16\_t data frame arrays

virtual array< array< uint32\_t >^> ^ ChannelBlock\_ReadAsFrameArrayUI32 (int handle, int queue, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue as array of uint16\_t data frame arrays

virtual array < array < int32\_t >^> ^ ChannelBlock\_ReadAsFrameArrayl32 (int handle, int frames, [System ← ::Runtime::InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue as array of uint16\_t data frame arrays

• virtual array< array< int32\_t >^> ^ ChannelBlock\_ReadAsFrameArrayl32 (int handle, int queue, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue as array of uint16\_t data frame arrays

virtual System::Collections::Generic::Dictionary< int, array< uint16\_t >^> ^ ChannelBlock\_ReadFramesDictUI16 (int handle, int frames, [System::Runtime::InteropServices::Out]int % frames ret)

Read data from a FIFO queue in uint16\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

virtual System::Collections::Generic::Dictionary< int, array< int16\_t >^> ^ ChannelBlock\_ReadFramesDictI16
 (int handle, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)

Read data from a FIFO queue in int16\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

- virtual System::Collections::Generic::Dictionary< int, array< uint32\_t >^> ^ ChannelBlock\_ReadFramesDictUI32
   (int handle, int frames, [System::Runtime::InteropServices::Out]int % frames ret)
  - Read data from a FIFO queue in uint32\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number
- virtual System::Collections::Generic::Dictionary< int, array< int32\_t >^> ^ ChannelBlock\_ReadFramesDictl32 (int handle, int frames, [System::Runtime::InteropServices::Out]int % frames ret)
  - Read data from a FIFO queue in int32\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number
- virtual System::Collections::Generic::Dictionary< int, array< uint16\_t >^> ^ GetGroupChannelDataUI16 (DacqGroupChannelEnumNet group, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)
  - Read data from a FIFO queue in uint16\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number
- virtual System::Collections::Generic::Dictionary< int, array< int16\_t >^> ^ GetGroupChannelDatal16 (DacqGroupChannelEnumNet group, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)
  - Read data from a FIFO queue in int16\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number
- virtual System::Collections::Generic::Dictionary< int, array< uint32\_t >^> ^ GetGroupChannelDataUI32 (DacqGroupChannelEnumNet group, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)
  - Read data from a FIFO queue in uint32\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number
- virtual System::Collections::Generic::Dictionary< int, array< int32\_t >^> ^ GetGroupChannelDatal32 (DacqGroupChannelEnumNet group, int frames, [System::Runtime::InteropServices::Out]int % frames\_ret)
  - Read data from a FIFO queue in int32\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number
- void SetupGroupDacgQueue (int gueuesize, int threshold)
- CHWInfo ^ HWInfo ()

#### **Static Public Attributes**

- static const int Error\_Callback\_Queue\_Full = 0x100
- static const int Error Callback Aguisition Stopped = 0x200
- static const int Error Callback Packet Error = 1
- static const int Error\_Callback\_RingQueue\_Full = 3
- static const int Error\_Callback\_Frames\_Lost = 4
- static const int Error\_Callback\_Data\_lost = 5

#### **Properties**

• virtual int Samplerate [get, set]

The sampling frequency of the device in Hz.

#### **Events**

- OnChannelData^ ChannelDataEvent
- OnError^ ErrorEvent

#### **Additional Inherited Members**

### 11.46.1 Detailed Description

Base class for data acquisition devices.

#### 11.46.2 Constructor & Destructor Documentation

```
11.46.2.1 CMcsUsbDacqNet() CMcsUsbDacqNet ( )
```

```
11.46.2.2 ~CMcsUsbDacqNet() ~CMcsUsbDacqNet ()
```

#### 11.46.3 Member Function Documentation

## 11.46.3.1 AddSelectedChannelsQueue() [1/4] virtual int AddSelectedChannelsQueue (

```
int nByteOffset,
int nChannelOffset,
array< bool >^ selectedChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize ) [virtual]
```

Adds a common FIFO queue for all channels. Data in callback will be a list per channel. Use ChannelBlock\_Read← FramesDict... with handle = 0 to read the data.

When using 32 bit data format, ChannelsInBlock is still the number of 16 bit channels per frame, as obtained from GetChannelsInBlock, while nChannels is the number of 32 bit channels to be read from the device. So when all channels from a device are read in 32 bit data format nChannels = ChannelsInBlock/2

### **Parameters**

Offset Number of	bytes to start with.
------------------	----------------------

### **Parameters**

#### **Parameters**

+   1     -	List of channels to be collected in the FIFO.
l ealactani nannale	I let at channale to be collected in the FIFL)

#### **Parameters**

queuesize	Size of sample frames the FIFO can hold.
-----------	--

#### **Parameters**

eshold Number of sample frames the FIFO must acquire before the callback function is cal	ed.
--	-----

#### **Parameters**

vords, either 16 or 32bit.	samplesize	
----------------------------	------------	--

#### Returns

The handle to the Queue.

# $\textbf{11.46.3.2} \quad \textbf{AddSelectedChannelsQueue() [2/4]} \quad \text{virtual int AddSelectedChannelsQueue (} \\$

```
int nByteOffset,
int nChannelOffset,
array< bool >^ selectedChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize,
SampleDstSizeNet sampleDstSize ) [virtual]
```

### 11.46.3.3 AddSelectedChannelsQueue() [3/4] virtual int AddSelectedChannelsQueue (

```
int nByteOffset,
int nChannelOffset,
int nChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize ) [virtual]
```

Adds a common FIFO queue for all channels. Data in callback will be a list per channel. Use ChannelBlock\_Read ← FramesDict... with handle = 0 to read the data.

When using 32 bit data format, ChannelsInBlock is still the number of 16 bit channels per frame, as obtained from GetChannelsInBlock, while nChannels is the number of 32 bit channels to be read from the device. So when all channels from a device are read in 32 bit data format nChannels = ChannelsInBlock/2

### **Parameters**

nByteOffset	Number of bytes to start with.
-------------	--------------------------------

## **Parameters**

nChannelOffset   Number of channel to start with (counted in samplesize
---

## **Parameters**

nChannels	Number of channels to be collected in the FIFO.
-----------	---

# **Parameters**

# **Parameters**

old Number of sample fr	nes the FIFO must acquire I	before the callback function is called.
-------------------------	-----------------------------	---

## **Parameters**

	camplaciza	size of the datawords, either 16 or 32bit.	
ı	Samplesize	Size of the datawords, either to or szbit	

# Returns

The handle to the Queue.

```
11.46.3.4 AddSelectedChannelsQueue() [4/4] virtual int AddSelectedChannelsQueue (
```

```
int nByteOffset,
int nChannelOffset,
int nChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize,
SampleDstSizeNet sampleDstSize ) [virtual]
```

```
11.46.3.5 ChannelBlock_AvailFrames() [1/2] virtual uint32_t ChannelBlock_AvailFrames ( int handle ) [virtual]
```

Get the number of sample frames already available in the FIFO.

#### **Parameters**

handle Handle of the FIFO queue. Either zero when the SetSelectedData call was used or the channel number.

#### Returns

Number of sample frames available in the FIFO.

```
11.46.3.6 ChannelBlock_AvailFrames() [2/2] virtual uint32_t ChannelBlock_AvailFrames (
    int handle,
    int queue ) [virtual]
```

Read data from a FIFO queue as array of uint16\_t data frame arrays

#### **Parameters**

handle Handle of the FIFO queue. Zero when the SetSelectedData call was used.

frames Number of sample frames to read
--

# **Parameters**

#### Returns

Array of int16\_t frame arrays.

# 11.46.3.8 ChannelBlock\_ReadAsFrameArrayl16() [2/2] virtual array<array<int16\_t>^> ^ Channel $\leftarrow$

```
Block_ReadAsFrameArrayI16 (
    int handle,
    int queue,
    int frames,
    [System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue as array of uint16\_t data frame arrays

#### **Parameters**

handle	Handle of the FIFO queue. Zero when the SetSelectedData call was used.
--------	--

# **Parameters**

queue	Number of the sub queue.
frames	Number of sample frames to read.

trames ret	Number of sample frames which were read, might be smaller than frames.
mamics_ret	1 Warnber of Sample frames which were read, might be smaller than frames.

#### Returns

Array of int16\_t frame arrays.

Read data from a FIFO queue as array of uint16\_t data frame arrays

#### **Parameters**

#### **Parameters**

```
frames Number of sample frames to read.
```

#### **Parameters**

```
frames_ret Number of sample frames which were read, might be smaller than frames.
```

#### Returns

Array of int32\_t frame arrays.

# 11.46.3.10 ChannelBlock\_ReadAsFrameArrayl32() [2/2] virtual array<array<int32\_t>^> ^ Channel← Block\_ReadAsFrameArrayI32 ( int handle, int queue, int frames, [System::Runtime::InteropServices::Out] int % frames\_ret ) [virtual]

Read data from a FIFO queue as array of uint16\_t data frame arrays

handle	Handle of the FIFO queue. Zero when the SetSelectedData call was used.
queue	Number of the sub queue.
frames	Number of sample frames to read.

#### **Parameters**

	frames_ret	Number of sample frames which were read, might be smaller than frames.
--	------------	--

# Returns

Array of int32\_t frame arrays.

# 11.46.3.11 ChannelBlock\_ReadAsFrameArrayUl16() [1/2] virtual array<array<uint16\_t>^> ^

```
ChannelBlock_ReadAsFrameArrayUI16 (
    int handle,
    int frames,
    [System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue as array of uint16\_t data frame arrays

#### **Parameters**

handle	Handle of the FIFO gueue. 2	ero when the SetSelectedData call was us
Hariaic	riandic of the rife of queue. 2	cio wiich the octocicologia can wa

# **Parameters**

trames_ret	Number of sample frames which were read, might be smaller than frames.

#### Returns

Array of uint16\_t frame arrays.

# 11.46.3.12 ChannelBlock\_ReadAsFrameArrayUl16() [2/2] virtual array<array<uint16\_t> $^{^{\wedge}}$ > $^{^{\wedge}}$

```
ChannelBlock_ReadAsFrameArrayUI16 (
    int handle,
    int queue,
    int frames,
    [System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue as array of uint16\_t data frame arrays

#### **Parameters**

#### **Parameters**

queue	Number of the sub queue.
frames	Number of sample frames to read.

# **Parameters**

	frames_ret	Number of sample frames which were read, might be smaller than frames.
--	------------	--

#### Returns

Array of uint16\_t frame arrays.

# 11.46.3.13 ChannelBlock\_ReadAsFrameArrayUl32() [1/2] virtual array<array<uint32\_t>^> ^

Read data from a FIFO queue as array of uint16\_t data frame arrays

#### **Parameters**

frames	Number of sample frames to read.
--------	----------------------------------

#### **Parameters**

ſ	frames ret	Number of sample frames which were read, might be smaller than frames.

#### Returns

Array of uint32\_t frame arrays.

# 11.46.3.14 ChannelBlock\_ReadAsFrameArrayUl32() [2/2] virtual array<array<uint32\_t>^> ^

```
ChannelBlock_ReadAsFrameArrayUI32 (
    int handle,
    int queue,
    int frames,
    [System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue as array of uint16\_t data frame arrays

# **Parameters**

```
handle Handle of the FIFO queue. Zero when the SetSelectedData call was used.
```

queue	Number of the sub queue.
frames	Number of sample frames to read.

frames_ret	Number of sample frames which were read, might be smaller than frames.
------------	--

#### Returns

Array of uint32\_t frame arrays.

Read data from a FIFO queue in int16\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

#### **Parameters**

	handle	Handle of the FIFO queue. Zero when the SetSelectedChannelsQueue call was used.	
--	--------	---	--

#### **Parameters**

frames Number of sample frames to read.		Number of sample frames to read.
	frames_ret	Number of sample frames which were read, might be smaller than frames.

#### Returns

Dictonary of int16\_t arrays and hardware channel as key.

Read data from a FIFO queue in int32\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

dle Handle of the FIFO queue. Zero when the SetSelected	ChannelsQueue call was used.
---	------------------------------

#### **Parameters**

frames Number of sample frames to read.	
frames_ret	Number of sample frames which were read, might be smaller than frames.

#### Returns

Dictonary of int32\_t arrays and hardware channel as key.

Read data from a FIFO queue in uint16\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

# **Parameters**

handle Handle of the FIFO queue. Zero when the SetSelectedChannelsQueue	e call was used.
---	------------------

# **Parameters**

frames	Number of sample frames to read.
frames_re	Number of sample frames which were read, might be smaller than frames.

# Returns

Dictonary of uint16\_t arrays and hardware channel as key.

Read data from a FIFO queue in uint32\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

#### **Parameters**

handle	Handle of the FIFO queue. Zero when the SetSelectedChannelsQueue call was used.
--------	---

#### **Parameters**

frames	Number of sample frames to read.
frames_ret	Number of sample frames which were read, might be smaller than frames.

#### Returns

Dictonary of uint32\_t arrays and hardware channel as key.

```
11.46.3.19 ChannelBlock_ReadFramesI16() [1/2] virtual uint32_t ChannelBlock_ReadFramesI16 (
    int handle,
    array< int16_t >^ buffer,
    int frames_pos,
    int frames,
    [System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue in int16\_t data format

# **Parameters**

handle	Handle of the FIFO queue. Either zero when the SetSelectedData call was used or the channel number.
Hariaic	Transic of the Fire quees. Either 2010 when the detected bata can was assa of the sharmer hamber.

buffer	Buffer to put the data from the device in.
frames_pos	Position in buffer where to put the data.
frames	Number of sample frames to read.

frames\_ret | Number of sample frames which were read, might be smaller than frames.

#### Returns

Error Status. 0 on success.

```
11.46.3.20 ChannelBlock_ReadFramesI16() [2/2] virtual array<int16_t> ^ ChannelBlock_Read←

FramesI16 (
    int handle,
    int frames,
    [System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue in int16\_t data format

#### **Parameters**

handle Handle of the FIFO queue. Either zero when the SetSelectedData call was used or the channel number.

#### **Parameters**

frames Number of sample frames to read.

#### **Parameters**

frames\_ret | Number of sample frames which were read, might be smaller than frames.

```
11.46.3.21 ChannelBlock_ReadFramesI32() [1/2] virtual uint32_t ChannelBlock_ReadFramesI32 (
    int handle,
    array< int32_t >^ buffer,
    int frames_pos,
```

```
int frames,
[System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue in uint32\_t data format

# **Parameters**

handle	Handle of the FIFO queue. Either zero when the SetSelectedData call was used or the channel number.
--------	---

# **Parameters**

buffer	Buffer to put the data from the device in.
frames_pos	Position in buffer where to put the data.
frames	Number of sample frames to read.

#### **Parameters**

	frames_ret	Number of sample frames which were read, might be smaller than frames.
--	------------	--

# Returns

Error Status. 0 on success.

```
11.46.3.22 ChannelBlock_ReadFramesl32() [2/2] virtual array<int32_t> ^ ChannelBlock_Read←

FramesI32 (
    int handle,
    int frames,
    [System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue in uint32\_t data format

#### **Parameters**

handle Handle of the FIFO queue. Either zero when the SetSelectedData call was used or the channel number.

frames	Number of sample frames to read.
--------	----------------------------------

#### **Parameters**

# Read data from a FIFO queue in uint16\_t data format

#### **Parameters**

handle	Handle of the FIFO queue. Either zero when the SetSelectedData call was used or the channel
	number.
buffer	Buffer to put the data from the device in.
frames_pos	Position in buffer where to put the data.
frames	Number of sample frames to read.

# **Parameters**

frames_ret Number of sample frames which were read, might be smaller than frames
--

# Returns

Error Status. 0 on success.

```
11.46.3.24 ChannelBlock_ReadFramesUl16() [2/2] virtual array<uint16_t> ^ ChannelBlock_Read←
FramesUI16 (
    int handle,
    int frames,
    [System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue in uint16\_t data format

	handle	Handle of the FIFO queue. Either zero when the SetSelectedData call was used or the channel number.	
--	--------	---	--

#### **Parameters**

frames	Number of sample frames to read.
--------	----------------------------------

#### **Parameters**

trames ret   Number of sample frames which were read, might be smaller than fra	frames ret	Number of sample frames which were read, might be smaller than frames.
---	------------	--

#### Returns

Array of data from the device.

```
11.46.3.25 ChannelBlock_ReadFramesUl32() [1/2] virtual uint32_t ChannelBlock_ReadFramesUl32 (
    int handle,
    array< uint32_t >^ buffer,
    int frames_pos,
    int frames,
    [System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue in uint32\_t data format

# **Parameters**

handle Handle of the FIFO queue. Either zero when the SetSelectedData call was used or the channel number.

buffer	Buffer to put the data from the device in.
frames_pos	Position in buffer where to put the data.
frames	Number of sample frames to read.

frames\_ret Number of sample frames which were read, might be smaller than frames.

#### Returns

Error Status. 0 on success.

```
11.46.3.26 ChannelBlock_ReadFramesUl32() [2/2] virtual array<uint32_t> ^ ChannelBlock_Read←
FramesUl32 (
    int handle,
    int frames,
    [System::Runtime::InteropServices::Out] int % frames_ret ) [virtual]
```

Read data from a FIFO queue in uint32\_t data format

#### **Parameters**

handle | Handle of the FIFO queue. Either zero when the SetSelectedData call was used or the channel number.

# **Parameters**

frames Number of sample frames to read.

#### **Parameters**

frames\_ret Number of sample frames which were read, might be smaller than frames.

11.46.3.27 ClearBuffers() virtual void ClearBuffers ( ) [virtual]

```
11.46.3.29 GetAdapterType() virtual AdapterTypeEnumNet GetAdapterType ( ) [virtual]
```

Gets the adapter which is connected to the MEA2100 device.

Returns

AdapterTypeEnumNet which enumerates the possible adapters.

Gets the ADC data format, 16 means 16 bits, 24 means 24 bits, 32 means 32 bits.

Returns

The data format in bits.

# 11.46.3.33 GetChannelDataFillSize() int GetChannelDataFillSize ( )

```
11.46.3.35 GetChannelsInBlock() virtual int32_t GetChannelsInBlock ( unsigned int virtualDevice ) [virtual]
```

Get the number of 16 bit datawords which will be collected per sample frame, use after the device is configured.

#### Returns

Number of 16 bit datawords per sample frame.

```
11.46.3.37 GetDataMode() virtual DataModeEnumNet GetDataMode (
unsigned int virtualDevice ) [virtual]
```

Gets the data mode, can be 16, 24 or 32bit, all signed or unsigned on the MEA2100 device.

#### **Parameters**

```
virtualDevice Virtual device to use.
```

# Returns

DataModeEnumNet which enumerates the possible data modes.

Gets the function/source of an digital output bit.

This is the templated generic implementation.

digitaltarget	The digital target to query.
NrChannel	The channel/bit of target to query.
source	The source/function assignd to the digital target.
bitnumber_offset	An offset / bit number with the source/function.

Gets the function/source of an digital output bit.

This overload is for the MEA2100 device.

#### **Parameters**

digitaltarget	The digital target to query.
NrChannel	The channel/bit of target to query.
source	The source/function assignd to the digital target.
bitnumber_offset	An offset / bit number with the source/function.

Gets the function/source of an digital output bit.

This overload is for the MEA2100-256 device.

digitaltarget	The digital target to query.
NrChannel	The channel/bit of target to query.
source	The source/function assignd to the digital target.
bitnumber_offset	An offset / bit number with the source/function.

```
11.46.3.41 GetDigitalSource() [4/5] void GetDigitalSource (
DigitalTargetEnumNet digitaltarget,
```

```
int32_t NrChannel,
[System::Runtime::InteropServices::Out] SCUDigitalSourceEnumNet% source,
[System::Runtime::InteropServices::Out] int% bitnumber_offset )
```

Gets the function/source of an digital output bit.

This overload is for the SCU device.

#### **Parameters**

digitaltarget	The digital target to query.
NrChannel	The channel/bit of target to query.
source	The source/function assignd to the digital target.
bitnumber_offset	An offset / bit number with the source/function.

Gets the function/source of an digital output bit.

This overload is for the W2100 device.

# **Parameters**

digitaltarget	The digital target to query.
NrChannel	The channel/bit of target to query.
source	The source/function assignd to the digital target.
bitnumber_offset	An offset / bit number with the source/function.

```
11.46.3.43 GetFilterProperty() virtual CFilterPropertyNet ^ GetFilterProperty (
DacqGroupChannelEnumNet GroupID,
unsigned int index ) [virtual]
```

Read data from a FIFO queue in int16\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

group	Group selector supported by the device.
-------	---

#### **Parameters**

frames	Number of sample frames to read.
frames_ret	Number of sample frames which were read, might be smaller than frames.

#### Returns

Dictonary of int16\_t arrays and hardware channel as key.

Read data from a FIFO queue in int32\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

# **Parameters**

group	Group selector supported by the device.

# **Parameters**

frames	Number of sample frames to read.
frames_ret	Number of sample frames which were read, might be smaller than frames.

# Returns

Dictonary of int32\_t arrays and hardware channel as key.

Read data from a FIFO queue in uint16\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

#### **Parameters**

gı	roup	Group selector supported by the device.
----	------	---

#### **Parameters**

frames	Number of sample frames to read.
frames_ret	Number of sample frames which were read, might be smaller than frames.

#### Returns

Dictonary of uint16\_t arrays and hardware channel as key.

Read data from a FIFO queue in uint32\_t data format, that contains subqueues, each populates an entry in the dictionary by hardware channel number

# **Parameters**

group Group selector supported by the	device.
---------------------------------------	---------

frames	Number of sample frames to read.
frames_ret	Number of sample frames which were read, might be smaller than frames.

#### Returns

Dictonary of uint32\_t arrays and hardware channel as key.

```
11.46.3.50 GetMaxSamplingFrequency() virtual uint32_t GetMaxSamplingFrequency ( int virtualDevice) [virtual]
```

Gets the maximal sampling frequency of the device.

#### Returns

Sampling frequency in Hz.

```
11.46.3.51 GetMeaLayout() virtual MeaLayoutEnumNet GetMeaLayout ( ) [virtual]
```

Gets the MEA layout which is connected to the MEA2100 device.

# Returns

MeaLayoutEnumNet which enumerates the MEA types.

```
11.46.3.52 GetMinSamplingFrequencyStepsize() virtual uint32_t GetMinSamplingFrequencyStepsize ( ) [virtual]
```

Gets the minimal sampling frequency step size increment value of the device.

#### Returns

Sampling frequency step size in Hz.

Get the real number of data bits.

This value may be different from the value returned by GetDataFormat, e.g. in MC\_Card the data are shifted 2 bits so the real number is 14 while the data format is 16 bits

Gets the sampling frequency of the device.

# Returns

Sampling frequency in Hz.

```
11.46.3.57 GetVoltageRangeIndex() virtual uint32_t GetVoltageRangeIndex ( unsigned int virtualDevice ) [virtual]
```

Gets the currently selected voltage range on devices which support multiple voltage ranges.

Returns

The Voltage Range in uV.

```
11.46.3.59 GetVoltageRangeInMilliVolt() virtual int32_t GetVoltageRangeInMilliVolt () [virtual]
```

Gets the currently selected voltage range on devices which support multiple voltage ranges.

Returns

The rounded Voltage Range in mV.

```
11.46.3.60 HWInfo() CHWInfo ^ HWInfo ()
```

```
11.46.3.61 SendStartDacq() [1/2] virtual void SendStartDacq ( ) [virtual]
```

Start sampling.

```
11.46.3.62 SendStartDacq() [2/2] virtual void SendStartDacq ( int VirtualDacqMap ) [virtual]
```

Start sampling.

**Parameters** 

VirtualDacqMap

Start sampling together with the STG.

trigger\_map
VirtualDacqMap

11.46.3.64 SendStopDacq() [1/2] virtual void SendStopDacq ( ) [virtual]

Stop sampling.

```
11.46.3.65 SendStopDacq() [2/2] virtual void SendStopDacq ( int VirtualDacqMap ) [virtual]
```

Stop sampling.

**Parameters** 

VirtualDacqMap

Stop sampling together with the STG.

**Parameters** 

trigger\_map

Stop sampling together with the STG and options.

trigger\_map

#### **Parameters**

options

#### **Parameters**

VirtualDacqMap

```
11.46.3.68 SetDataMode() virtual void SetDataMode (

DataModeEnumNet dataMode,

unsigned int virtualDevice ) [virtual]
```

Sets the data mode, can be 16, 24 or 32bit, all signed or unsigned on the MEA2100 device.

#### **Parameters**

dataMode	DataModeEnumNet enumerates the possible data modes.
virtualDevice	Virtual device to use.

Sets the function/source of an digital output bit.

This is the templated generic implementation.

digitaltarget	The digital target to change.
NrChannel	The channel/bit of target to change.
source	The source/function to assign to the digital target.
bitnumber_offset	An offset / bit number with the source/function.

Sets the function/source of an digital output bit.

This overload is for the MEA2100 device.

#### **Parameters**

digitaltarget	The digital target to change.
NrChannel	The channel/bit of target to change.
source	The source/function to assign to the digital target.
bitnumber_offset	An offset / bit number with the source/function.

Sets the function/source of an digital output bit.

This overload is for the MEA2100-256 device.

#### **Parameters**

digitaltarget	The digital target to change.
NrChannel	The channel/bit of target to change.
source	The source/function to assign to the digital target.
bitnumber_offset	An offset / bit number with the source/function.

Sets the function/source of an digital output bit.

This overload is for the SCU device.

digitaltarget	The digital target to change.
NrChannel	The channel/bit of target to change.
source	The source/function to assign to the digital target.
bitnumber_offset	An offset / bit number with the source/function.

Sets the function/source of an digital output bit.

This overload is for the W2100 device.

#### **Parameters**

digitaltarget	The digital target to change.
NrChannel	The channel/bit of target to change.
source	The source/function to assign to the digital target.
bitnumber_offset	An offset / bit number with the source/function.

Sets the sampling frequency of the device.

#### **Parameters**

```
rate Sampling frequency in Hz.
```

# 11.46.3.76 SetSelectedChannels() [1/4] virtual void SetSelectedChannels (

```
array< bool >^ selectedChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize,
int ChannelsInBlock ) [virtual]
```

Create a FIFO queue per channel. Each channel will have its own FIFO and Callback function.

When using a 32bit sample size, the number obtained from GetChannelsInBlock must be devided by 2 to be used here, since GetChannelsInBlock returns the number of 16 bit datapoints per sample frame, while this functions uses the number of sample frames in its own data format.

#### **Parameters**

selectedChannels	List of channels to be collected in the FIFO.
------------------	---

#### **Parameters**

# **Parameters**

threshold	Number of sample frames the FIFO must acquire before the callback function is called.
-----------	---

# **Parameters**

# **Parameters**

```
ChannelsInBlock value obtained from GetChannelsInBlock.
```

# 11.46.3.77 SetSelectedChannels() [2/4] virtual void SetSelectedChannels (

```
array<br/><br/> bool >^{\wedge} selectedChannels,<br/>int queuesize,<br/>int threshold,<br/>SampleSizeNet samplesize,
```

```
SampleDstSizeNet sampleDstSize,
int ChannelsInBlock ) [virtual]
```

#### 11.46.3.78 SetSelectedChannels() [3/4] virtual void SetSelectedChannels (

```
int nChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize,
int ChannelsInBlock ) [virtual]
```

Create a FIFO queue per channel. Each channel will have its own FIFO and Callback function.

When using a 32bit sample size, the number obtained from GetChannelsInBlock must be devided by 2 to be used here, since GetChannelsInBlock returns the number of 16 bit datapoints per sample frame, while this functions uses the number of sample frames in its own data format.

#### **Parameters**

nChannels	Number of channels to be collected in the FIFO.
-----------	---

#### **Parameters**

	queuesize	Size of sample frames the FIFO can hold.
--	-----------	--

#### **Parameters**

# **Parameters**

samplesize	size of the datawords, either 16 or 32bit.
ChannelsInBlock	value obtained from GetChannelsInBlock.

# 11.46.3.79 SetSelectedChannels() [4/4] virtual void SetSelectedChannels (

```
int nChannels,
int queuesize,
int threshold,
```

```
SampleSizeNet samplesize,
SampleDstSizeNet sampleDstSize,
int ChannelsInBlock ) [virtual]
```

#### 11.46.3.80 SetSelectedChannelsQueue() [1/4] virtual void SetSelectedChannelsQueue (

```
array< bool >^ selectedChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize,
int ChannelsInBlock ) [virtual]
```

Create a common FIFO queue for all channels. Data in callback will be a list per channel. Use ChannelBlock\_← ReadFramesDict... with handle = 0 to read the data.

When using 32 bit data format, ChannelsInBlock is still the number of 16 bit channels per frame, as obtained from GetChannelsInBlock, while nChannels is the number of 32 bit channels to be read from the device. So when all channels from a device are read in 32 bit data format nChannels = ChannelsInBlock/2

#### **Parameters**

e collected in the FIFO.	selectedChannels Lis
--------------------------	----------------------

#### **Parameters**

#### **Parameters**

threshold	Number of sample frames the FIFO must acquire before the callback function is called.
-----------	---

#### **Parameters**

ChannelsInBlock	value obtained from GetChannelsInBlock.
-----------------	---

#### 11.46.3.81 SetSelectedChannelsQueue() [2/4] virtual void SetSelectedChannelsQueue (

```
array< bool >^ selectedChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize,
SampleDstSizeNet sampleDstSize,
int ChannelsInBlock ) [virtual]
```

# 11.46.3.82 SetSelectedChannelsQueue() [3/4] virtual void SetSelectedChannelsQueue (

```
int nChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize,
int ChannelsInBlock ) [virtual]
```

Create a common FIFO queue for all channels. Data in callback will be a list per channel. Use ChannelBlock\_← ReadFramesDict... with handle = 0 to read the data.

When using 32 bit data format, ChannelsInBlock is still the number of 16 bit channels per frame, as obtained from GetChannelsInBlock, while nChannels is the number of 32 bit channels to be read from the device. So when all channels from a device are read in 32 bit data format nChannels = ChannelsInBlock/2

# **Parameters**

nChannole	Number of channels to be collected in the FIFO.
HUHAHHUUS	Number of charmers to be confected in the FIFO.

#### **Parameters**

queuesize	Size of sample frames the FIFO can hold.
-----------	--

#### **Parameters**

threshold	Number of sample frames the FIFO must acquire before the callback function is called.
-----------	---

2hit	aithar 16 or 32h	size of the datawords.	camplaciza
	. either 16 or 3	size of the datawords.	sampiesize

ChannelsInBlock	value obtained from GetChannelsInBlock.
Chamicioni	value obtained nom deterialmentinblesit.

# 11.46.3.83 SetSelectedChannelsQueue() [4/4] virtual void SetSelectedChannelsQueue (

```
int nChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize,
SampleDstSizeNet sampleDstSize,
int ChannelsInBlock ) [virtual]
```

# 11.46.3.84 SetSelectedData() [1/4] virtual void SetSelectedData (

```
array< bool >^ selectedChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize,
int ChannelsInBlock ) [virtual]
```

Create a common FIFO queue for all channels. Use handle = 0 in the ChannelBlock\_ReadFrames... functions.

When using 32 bit data format, ChannelsInBlock is still the number of 16 bit channels per frame, as obtained from GetChannelsInBlock, while nChannels is the number of 32 bit channels to be read from the device. So when all channels from a device are read in 32 bit data format nChannels = ChannelsInBlock/2

#### **Parameters**

selectedChannels   List of o	annels to be collected in the FIFO.
------------------------------	-------------------------------------

#### **Parameters**

queuesize	Size of sample frames the FIFO can hold.
-----------	--

لما ممام مسطة	Number of sample frames the FIFO must acquire before the callback function is called
Inresnoia	Number of samble trames the FIFO must acquire before the caliback function is called.

samplesize	size of the datawords, either 16 or 32bit.
ChannelsInBlock	value obtained from GetChannelsInBlock.

# 11.46.3.85 SetSelectedData() [2/4] virtual void SetSelectedData (

```
array< bool >^ selectedChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize,
SampleDstSizeNet sampleDstSize,
int ChannelsInBlock ) [virtual]
```

# 11.46.3.86 SetSelectedData() [3/4] virtual void SetSelectedData (

```
int nChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize,
int ChannelsInBlock ) [virtual]
```

Create a common FIFO queue for all channels. Use handle = 0 in the ChannelBlock\_ReadFrames... functions.

When using 32 bit data format, ChannelsInBlock is still the number of 16 bit channels per frame, as obtained from GetChannelsInBlock, while nChannels is the number of 32 bit channels to be read from the device. So when all channels from a device are read in 32 bit data format nChannels = ChannelsInBlock/2

#### **Parameters**

nChannels	Number of channels to be collected in the FIFO.
-----------	---

# **Parameters**

queuesize	Size of sample frames the FIFO can hold.

threshold	Number of sample frames the FIFO must acquire before the callback function is called.
unicanola	I Number of sample frames the Fit O must acquire before the camback function is called.

samplesize	size of the datawords, either 16 or 32bit.
ChannelsInBlock	value obtained from GetChannelsInBlock.

```
\textbf{11.46.3.87} \quad \textbf{SetSelectedData() [4/4]} \quad \text{virtual void SetSelectedData (}
```

```
int nChannels,
int queuesize,
int threshold,
SampleSizeNet samplesize,
SampleDstSizeNet sampleDstSize,
int ChannelsInBlock ) [virtual]
```

# $\textbf{11.46.3.88} \quad \textbf{SetupGroupDacqQueue()} \quad \texttt{void SetupGroupDacqQueue ()}$

```
int queuesize,
int threshold )
```

```
11.46.3.89 SetVoltageRangeByIndex() virtual void SetVoltageRangeByIndex (
```

```
int32_t voltageRangeIndex,
unsigned int virtualDevice ) [virtual]
```

Sets the voltage range on devices which support multiple voltage ranges.

# **Parameters**

voltageRangeIndex	Voltage Range to use as index, smaller values are larger voltage ranges.

```
11.46.3.90 SetVoltageRangeInMicroVolt() virtual void SetVoltageRangeInMicroVolt ( int32_t voltageRange,
```

Sets the voltage range on devices which support multiple voltage ranges.

unsigned int virtualDevice ) [virtual]

#### **Parameters**

valtara Danara	Voltage Range to use in μV.
voitagerange	voltage Range to use in uv.

This replaces SetVoltageRange, where the value of the range was in mV!

```
11.46.3.91 StartDacq() [1/4] virtual void StartDacq ( ) [virtual]
```

Start the data acquisition thread and sampling.

```
11.46.3.92 StartDacq() [2/4] virtual void StartDacq ( int32_t timeout ) [virtual]
```

Start the data acquisition thread and sampling.

#### **Parameters**

```
timeout Timeout in ms.
```

Start the data acquisition thread and sampling.

# **Parameters**

timeout Timeout in ms.

#### **Parameters**

numSubmittedUsbBuffers | Number of USB Buffers that are simultaniously submitted.

#### **Parameters**

numUsbBuffers | Number of USB Buffers to use.

#### **Parameters**

packetsInUrb | Packets in each URB.

Start the data acquisition thread and sampling.

#### **Parameters**

numSubmittedUsbBuffers Number	er of USB Buffers that are simultaniously submitted.
-------------------------------	--

# **Parameters**

# **Parameters**

	numl lehRuffere	Number of USB Buffers to use.
ı	Hulliosopuliels	I Nullibel of OSB Bullets to use.

# **Parameters**

packetsInUrb	Packets in each URB.
pachelonion	i acheta ili eacii oi ib.

# **Parameters**

virtualDevice	Virtual Device to start.
VIIILUAIDEVICE	VII luai Device lo siai l.

11.46.3.95 StartLoop() [1/4] virtual void StartLoop ( ) [virtual]

Start the data acquisition thread.

Start the data acquisition thread.

# **Parameters**

timeout Timeout in ms.

Start the data acquisition thread.

# **Parameters**

timeout	Timeout in ms.
---------	----------------

#### **Parameters**

numSubmittedUsbBuffers	Number of USB Buffers that are simultaniously submitted.
------------------------	--

# **Parameters**

numUsbBuffers   Number of USB Buffers to use
--

# **Parameters**

packetsInUrb	Packets in each URB.
Dachelallulu	I acreis III cacii Olib.

```
int32_t numSubmittedUsbBuffers,
int32_t numUsbBuffers,
int32_t packetsInUrb,
uint32_t virtualDevice ) [virtual]
```

Start the data acquisition thread.

#### **Parameters**

	numSubmittedUsbBuffers	Number of USB Buffers that are simultaniously submitted.
--	------------------------	--

#### **Parameters**

timeout	Timeout in ms.
---------	----------------

# **Parameters**

# **Parameters**

packetsInUrb	Packets in each URB.

# **Parameters**

virtualDevice	Virtual Device to start.

```
\textbf{11.46.3.99} \quad \textbf{StopDacq() [1/2]} \quad \text{virtual void StopDacq ( )} \quad [\text{virtual}]
```

Stop the data acquisition thread and sampling.

```
11.46.3.100 StopDacq() [2/2] virtual void StopDacq ( uint32_t virtualDevice ) [virtual]
```

Stop the data acquisition thread and sampling.

#### **Parameters**

11.46.3.101 StopLoop() virtual void StopLoop ( ) [virtual]

# 11.46.4 Member Data Documentation

**11.46.4.1 Error\_Callback\_Aquisition\_Stopped** const int Error\_Callback\_Aquisition\_Stopped = 0x200 [static]

11.46.4.2 Error\_Callback\_Data\_lost const int Error\_Callback\_Data\_lost = 5 [static]

11.46.4.3 Error\_Callback\_Frames\_Lost const int Error\_Callback\_Frames\_Lost = 4 [static]

11.46.4.4 Error\_Callback\_Packet\_Error const int Error\_Callback\_Packet\_Error = 1 [static]

11.46.4.5 Error\_Callback\_Queue\_Full const int Error\_Callback\_Queue\_Full = 0x100 [static]

11.46.4.6 Error\_Callback\_RingQueue\_Full const int Error\_Callback\_RingQueue\_Full = 3 [static]

# 11.46.5 Property Documentation

11.46.5.1 Samplerate virtual int Samplerate [get], [set]

The sampling frequency of the device in Hz.

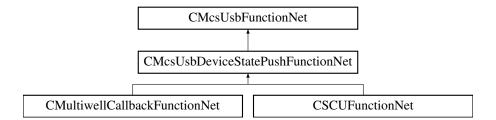
#### 11.46.6 Event Documentation

# 11.46.6.1 ChannelDataEvent OnChannelData^ ChannelDataEvent

# 11.46.6.2 ErrorEvent OnError^ ErrorEvent

# 11.47 CMcsUsbDeviceStatePushFunctionNet Class Reference

Inheritance diagram for CMcsUsbDeviceStatePushFunctionNet:



# **Public Member Functions**

• void TriggerStatus ()

#### **Protected Member Functions**

CMcsUsbDeviceStatePushFunctionNet (CMcsUsbNet<sup>∧</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>∧</sup> p

 Device)

#### **Events**

• OnMcsUsbDeviceState^ McsUsbDeviceStateEvent [add, remove, raise]

# **Additional Inherited Members**

# 11.47.1 Constructor & Destructor Documentation

# 11.47.1.1 CMcsUsbDeviceStatePushFunctionNet() CMcsUsbDeviceStatePushFunctionNet ( CMcsUsbNet^ mcsusb, CMcsUsbFunctionPointerContainer^ pDevice ) [protected]

# 11.47.2 Member Function Documentation

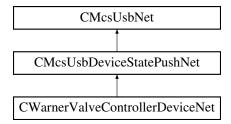
# 11.47.2.1 TriggerStatus() void TriggerStatus ()

# 11.47.3 Event Documentation

**11.47.3.1 McsUsbDeviceStateEvent** OnMcsUsbDeviceState^ McsUsbDeviceStateEvent [add], [remove], [raise]

# 11.48 CMcsUsbDeviceStatePushNet Class Reference

Inheritance diagram for CMcsUsbDeviceStatePushNet:



# **Public Member Functions**

• void TriggerStatus ()

#### **Protected Member Functions**

CMcsUsbDeviceStatePushNet (CMcsUsbPointerContainer<sup>^</sup> pDevice)

# **Events**

• OnMcsUsbDeviceState McsUsbDeviceStateEvent [add, remove, raise]

# **Additional Inherited Members**

# 11.48.1 Constructor & Destructor Documentation

```
11.48.1.1 CMcsUsbDeviceStatePushNet() CMcsUsbDeviceStatePushNet (
CMcsUsbPointerContainer^ pDevice) [protected]
```

#### 11.48.2 Member Function Documentation

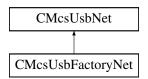
```
11.48.2.1 TriggerStatus() void TriggerStatus ()
```

# 11.48.3 Event Documentation

```
11.48.3.1 McsUsbDeviceStateEvent OnMcsUsbDeviceState^ McsUsbDeviceStateEvent [add], [remove], [raise]
```

# 11.49 CMcsUsbFactoryNet Class Reference

Inheritance diagram for CMcsUsbFactoryNet:



# **Public Member Functions**

- CMcsUsbFactoryNet ()
- ∼CMcsUsbFactoryNet ()
- unsigned int GetNumDestinations ()
- String \(^\) GetDestinationName (unsigned int index)
- String \(^\) GetDestinationName (CFirmwareDestinationNet dest)
- void SetDestinationSerialNumber (CFirmwareDestinationNet dest, String<sup>^</sup> serialnumber)
- String \(^\) GetDestinationSerialNumber (CFirmwareDestinationNet dest)
- CFirmwareDestinationNet GetDestination (unsigned int index)
- CFirmwareDestinationNet GetDestination (String<sup>^</sup> Key)
- unsigned int GetDestinationTargetAddress (CFirmwareDestinationNet destination)

Gets the target base address for the destination.

- uint32 t ChangeSerialNumber (String<sup>^</sup> serial)
- bool LoadUserFirmware (String<sup>^</sup> FirmwareFile, CMcsUsbListEntryNet<sup>^</sup> listEntry)

Send the DSP Firmware to the MEA21 device.

- bool LoadUserFirmware (String<sup>^</sup> FirmwareFile, CMcsUsbListEntryNet<sup>^</sup> listEntry, uint32\_t LockMask)
- bool UpdateFirmware (String<sup>^</sup> FirmwareFile, CMcsUsbListEntryNet<sup>^</sup> listEntry, CFirmwareDestinationNet Dest, OnUpdateFirmwareStatusChange<sup>^</sup> deleg, OnUpdateFirmwareProgress<sup>^</sup> progress, bool SkipWait)

Flashes a firmware file to the device.

- bool UpdateFirmware (String<sup>^</sup> FirmwareFile, CMcsUsbListEntryNet<sup>^</sup> listEntry, CFirmwareDestinationNet Dest, OnUpdateFirmwareStatusChange<sup>^</sup> deleg, OnUpdateFirmwareProgress<sup>^</sup> progress, bool SkipWait, unsigned int LockMask)
- bool UpdateFirmware (String<sup>^</sup> FirmwareFile, CMcsUsbListEntryNet<sup>^</sup> listEntry, CFirmwareDestinationNet dest)

Flashes a firmware file to the device.

bool UpdateFirmware (String<sup>^</sup> FirmwareFile, CMcsUsbListEntryNet<sup>^</sup> listEntry, CFirmwareDestinationNet dest, bool SkipWait)

Flashes a firmware file to the device.

- bool UpdateFirmware (String<sup>^</sup> FirmwareFile, CMcsUsbListEntryNet<sup>^</sup> listEntry, CFirmwareDestinationNet dest, bool SkipWait, uint32 t LockMask)
- bool CompareFirmware (String<sup>^</sup> FirmwareFile, CMcsUsbListEntryNet<sup>^</sup> listEntry, CFirmwareDestination ← Net Dest, OnUpdateFirmwareStatusChange<sup>^</sup> deleg, OnUpdateFirmwareProgress<sup>^</sup> progress, String<sup>^</sup> MessagePrefix, unsigned int LockMask, [System::Runtime::InteropServices::Out] String<sup>^</sup> ErrorText, [System::Runtime::InteropServices::Out] String<sup>^</sup> Protokoll)
- uint32\_t Coldstart (CFirmwareDestinationNet dest)
- int32 t GetXilinxFlashOffset (CFirmwareDestinationNet dest)
- uint32 t GetXilinxFlashReadCommand (CFirmwareDestinationNet dest)
- array< uint8 t > ^ DownloadFirmware (CFirmwareDestinationNet Dest, uint32 t Address, uint32 t length)
- bool GetUsercodeFromFlash (unsigned int FPGA, unsigned int Address, [System::Runtime::Interop
   — Services::Out] unsigned int% Usercode)
- array< unsigned char > ^ ReadBlockFromFlash (unsigned int FPGA, unsigned int Address)
- void ReadBlockFromFlash (unsigned int FPGA, unsigned int Address, array< unsigned char >^ buffer, int position)
- array< unsigned char > ^ ReadBlockFromIFBGlobalEEprom (unsigned int Address)
- array< unsigned char > ^ ReadBlockFromNVMEM (unsigned int FPGA, unsigned int Offset, unsigned int Address)

#### **Static Public Member Functions**

- static String \(^\) GetDestinationDisplayLabel (String\(^\) RawLabel, CFirmwareDestinationNet dest)
- static String <sup>^</sup> FindFirmwareVersionMagicInBuffer (array< unsigned char > <sup>^</sup> buffer, int length, [System::← Runtime::InteropServices::Out]int% position)
- static bool GetFirmwareVersionFromFile (String<sup>^</sup> FirmwareFile, [System::Runtime::InteropServices::Out] uint32\_t% Version)

Retrives version info from a Firmware update file.

- static bool GetFirmwareVersionFromFile (String<sup>^</sup> FirmwareFile, [System::Runtime::InteropServices::Out] uint32 t% Version, [System::Runtime::InteropServices::Out] uint32 t% Position)
- static bool GetFirmwareVersionFromHexFile (String<sup>^</sup> FirmwareFile, [System::Runtime::InteropServices::Out] uint32\_t% Version)
- static uint32\_t GetChecksumFromFX3Image (String<sup>^</sup> FirmwareFile)
- static uint32 t GetUSBDeviceIDFromFX3Image (String<sup>^</sup> FirmwareFile)
- static bool GetUsercodeFromBitFile (String<sup>^</sup> FirmwareFile, [System::Runtime::InteropServices::Out] unsigned int% Usercode)

#### **Static Public Attributes**

- static const uint32 t FX3MCSDataAddress = 0x40037E00
- static const uint32\_t FX3MCSDataDeviceIdOffset = 0x4
- static const uint32 t FX3MCSDataVersionOffset = 0x8

# **Additional Inherited Members**

# 11.49.1 Constructor & Destructor Documentation

```
11.49.1.1 CMcsUsbFactoryNet() CMcsUsbFactoryNet ( )
11.49.1.2 \simCMcsUsbFactoryNet() \simCMcsUsbFactoryNet ()
11.49.2 Member Function Documentation
11.49.2.1 ChangeSerialNumber() uint32_t ChangeSerialNumber (
             String^{\wedge} serial)
11.49.2.2 Coldstart() uint32_t Coldstart (
             CFirmwareDestinationNet dest )
11.49.2.3 CompareFirmware() bool CompareFirmware (
             String^ FirmwareFile,
             CMcsUsbListEntryNet^ listEntry,
             CFirmwareDestinationNet Dest,
             OnUpdateFirmwareStatusChange^ deleg,
             OnUpdateFirmwareProgress^ progress,
             String^{\wedge} MessagePrefix,
             unsigned int LockMask,
             [System::Runtime::InteropServices::Out] String^{8} ErrorText,
             [System::Runtime::InteropServices::Out] String^% Protokoll )
11.49.2.4 DownloadFirmware() array<uint8_t> ^ DownloadFirmware (
             CFirmwareDestinationNet Dest,
             uint32_t Address,
             uint32_t length )
```

```
11.49.2.5 FindFirmwareVersionMagicInBuffer() static String ^ FindFirmwareVersionMagicInBuffer (
               array< unsigned char >^{\wedge} buffer,
               int length,
               [System::Runtime::InteropServices::Out] int% position ) [static]
11.49.2.6 GetChecksumFromFX3Image() static uint32_t GetChecksumFromFX3Image (
               String<sup>∧</sup> FirmwareFile ) [static]
11.49.2.7 GetDestination() [1/2] CFirmwareDestinationNet GetDestination (
               String^{\wedge} Key)
11.49.2.8 GetDestination() [2/2] CFirmwareDestinationNet GetDestination (
               unsigned int index)
\textbf{11.49.2.9} \quad \textbf{GetDestinationDisplayLabel()} \quad \texttt{static String} \; \land \; \texttt{GetDestinationDisplayLabel} \; \; \textbf{(}
               String^ RawLabel,
               CFirmwareDestinationNet dest ) [static]
11.49.2.10 GetDestinationName() [1/2] String ^ GetDestinationName (
               CFirmwareDestinationNet dest )
11.49.2.11 GetDestinationName() [2/2] String ^ GetDestinationName (
               unsigned int index )
\textbf{11.49.2.12} \quad \textbf{GetDestinationSerialNumber()} \quad \texttt{String} \; \wedge \; \texttt{GetDestinationSerialNumber} \; (
               CFirmwareDestinationNet dest )
\textbf{11.49.2.13} \quad \textbf{GetDestinationTargetAddress()} \quad \textbf{unsigned int GetDestinationTargetAddress} \ \ \textbf{(}
               CFirmwareDestinationNet destination )
```

Gets the target base address for the destination.

#### **Parameters**

destination	The destination to be queried.
-------------	--------------------------------

#### Returns

The base address as a 32 bit number, only the lower 16 bit represent the address.

```
11.49.2.14 GetFirmwareVersionFromFile() [1/2] static bool GetFirmwareVersionFromFile (
String^ FirmwareFile,

[System::Runtime::InteropServices::Out] uint32_t% Version ) [static]
```

Retrives version info from a Firmware update file.

```
11.49.2.15 GetFirmwareVersionFromFile() [2/2] static bool GetFirmwareVersionFromFile (
String^ FirmwareFile,

[System::Runtime::InteropServices::Out] uint32_t% Version,
```

```
[System::Runtime::InteropServices::Out] uint32_t% Version,
[System::Runtime::InteropServices::Out] uint32_t% Position ) [static]
```

- 11.49.2.16 GetFirmwareVersionFromHexFile() static bool GetFirmwareVersionFromHexFile (
  String^ FirmwareFile,

  [System::Runtime::InteropServices::Out] uint32\_t% Version ) [static]
- 11.49.2.17 GetNumDestinations() unsigned int GetNumDestinations ( )
- 11.49.2.18 **GetUSBDeviceIDFromFX3Image()** static uint32\_t GetUSBDeviceIDFromFX3Image (
  String<sup>^</sup> FirmwareFile ) [static]

```
11.49.2.19 GetUsercodeFromBitFile() static bool GetUsercodeFromBitFile (
String^ FirmwareFile,

[System::Runtime::InteropServices::Out] unsigned int% Usercode ) [static]
```

```
11.49.2.20 GetUsercodeFromFlash() bool GetUsercodeFromFlash (
              unsigned int FPGA,
              unsigned int Address,
              [System::Runtime::InteropServices::Out] unsigned int% Usercode )
11.49.2.21 GetXilinxFlashOffset() int32_t GetXilinxFlashOffset (
              CFirmwareDestinationNet dest)
\textbf{11.49.2.22} \quad \textbf{GetXilinxFlashReadCommand()} \quad \texttt{uint32\_t GetXilinxFlashReadCommand ()}
              CFirmwareDestinationNet dest)
11.49.2.23 LoadUserFirmware() [1/2] bool LoadUserFirmware (
              String^ FirmwareFile,
             CMcsUsbListEntryNet^ listEntry )
Send the DSP Firmware to the MEA21 device.
Parameters
 FirmwareFile
                Filename of the DSP Firmware (*.bin) file.
Parameters
 listEntry
           Device to use for the connection. See CMcsUsbListNet.
11.49.2.24 LoadUserFirmware() [2/2] bool LoadUserFirmware (
              String^ FirmwareFile,
              CMcsUsbListEntryNet^ listEntry,
              uint32_t LockMask )
11.49.2.25 ReadBlockFromFlash() [1/2] array<unsigned char> ^ ReadBlockFromFlash (
              unsigned int FPGA,
```

unsigned int Address )

```
\textbf{11.49.2.26} \quad \textbf{ReadBlockFromFlash() [2/2]} \quad \texttt{void ReadBlockFromFlash ()}
               unsigned int FPGA,
               unsigned int Address,
               array< unsigned char >^{\wedge} buffer,
               int position )
\textbf{11.49.2.27} \quad \textbf{ReadBlockFromIFBGlobalEEprom()} \quad \texttt{array} < \texttt{unsigned char} > \ ^ \land \ \texttt{ReadBlockFromIFBGlobalEEprom()}
Eprom (
               unsigned int Address )
11.49.2.28 ReadBlockFromNVMEM() array<unsigned char> ^ ReadBlockFromNVMEM (
               unsigned int FPGA,
               unsigned int Offset,
               unsigned int Address )
11.49.2.29 SetDestinationSerialNumber() void SetDestinationSerialNumber (
               CFirmwareDestinationNet dest,
               String^{\wedge} serialnumber)
11.49.2.30 UpdateFirmware() [1/5] bool UpdateFirmware (
               String^ FirmwareFile,
               CMcsUsbListEntryNet<sup>^</sup> listEntry,
               CFirmwareDestinationNet dest )
Flashes a firmware file to the device.
Parameters
 FirmwareFile | Filename of the Firmware file.
Parameters
 listEntry
            Device to use for the connection.
```

11.49.2.31 UpdateFirmware() [2/5] bool UpdateFirmware (
String^ FirmwareFile,

```
CMcsUsbListEntryNet^ listEntry,
CFirmwareDestinationNet dest,
bool SkipWait )
```

Flashes a firmware file to the device.

#### **Parameters**

# **Parameters**

```
listEntry Device to use for the connection.
```

Flashes a firmware file to the device.

#### **Parameters**

```
FirmwareFile | Filename of the Firmware file.
```

```
OnUpdateFirmwareProgress^ progress,
bool SkipWait,
unsigned int LockMask )
```

# 11.49.3 Member Data Documentation

```
11.49.3.1 FX3MCSDataAddress const uint32_t FX3MCSDataAddress = 0x40037E00 [static]
```

```
11.49.3.2 FX3MCSDataDeviceIdOffset const uint32_t FX3MCSDataDeviceIdOffset = 0x4 [static]
```

11.49.3.3 FX3MCSDataVersionOffset const uint32\_t FX3MCSDataVersionOffset = 0x8 [static]

# 11.50 CMcsUsbFunctionNet Class Reference

Inheritance diagram for CMcsUsbFunctionNet:

CMcsUbFunctionNet	
	CDacqGroupChannelSelectionTemplateNet \( \) DacqGroupChannelEnumNet, DacqGroupChannelEnum, CDeviceGroupChannelInfeNet \( \)
	CDacqGeoupChannelSelectionTemplateNets int, int, CDeviceGroupChannelInfoGenericNet >
	CDacqGroupChannelSelectionTemplateNet's SCUDacqGroupChannelEzumNet, SCUDacqGroupChannelEzum, CDeviceGroupChannelInfoSCUNet >
	CDacqGroupCharnelSelectionTemplateNet+W2100DacqGroupCharnelEnumNet,W2100DacqGroupCharnelEnum, CDeviceGroupCharnelInfoW2100Net
	CCM0SMea_FunctionNet
	CDarCalbrationFunctionNet
	CDacqGeospChannelSelectionTemplateNets DacqGeospChannelEnumTemplateNet, DacqGroupChannelEnumTemplate, CDeviceGroupChannelInfoTemplate
	CDigOutSimulatorFunctionNet
	CFitterConfigurationNet
	CFilterConfigurationRegisterNet
	ClatanMea_FunctionNet
	ClaterfaceboardFunctionNet
	CMcsBus_AxioParametersNet
	CMcsBus_ExtensionNet
	CMoBas FYIEstensionNet
	CMcdFan_MotorCentrelNet
	CMcaBux_SensorNet
	CMcsBus_TempSensorNet
	CMcsBus_VeitageModeNet
	CMcsBusNet
	CMcsUshDeviceStatePashFunctionNet
	CMEA2100x256FunctionNet
	CMeaAudioFunctionNet
	CMcaDigitalDataFunctionNet
	CMraFoodbuckFranctionNet
	CMcFunctionNet
	Containments  CMalinellOptoStimFunctionNet
	CPPCFunctionNet
	CPS_FunctionNet
	CProgramPressureCurveNet
	CPulseGeneratorFunctionNet
	CRFFunctionNet
	CRobo_FYIProgram_FunctionNet
	CRobo_FYITemp_FunctionNet
	CSimilusFunctionNet
	CTEERFunctionNet
	CW2100_StimulatorFunctionNet
	CWarner UnsingFunctionNet
	CWarner Valve Controller Device TesterFunction Net
	CWirelessRuseFunctionNet

#### **Public Member Functions**

- CMcsUsbFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ~CMcsUsbFunctionNet (void)
- !CMcsUsbFunctionNet ()
- void ThrowCUsbExceptionNetOnError (uint32 t status)

# **Protected Member Functions**

• CMcsUsbFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> mcsusbfunction)

#### **Protected Attributes**

- CMcsUsbNet ^ m\_pMcsUsb
- CMcsUsbFunction \* m\_pMcsUsbFunction

# 11.50.1 Constructor & Destructor Documentation

# 11.50.2 Member Function Documentation

```
11.50.2.1 ThrowCUsbExceptionNetOnError() void ThrowCUsbExceptionNetOnError ( uint32_t status)
```

#### 11.50.3 Member Data Documentation

```
11.50.3.1 m_pMcsUsb CMcsUsbNet ^ m_pMcsUsb [protected]
```

11.50.3.2 m\_pMcsUsbFunction CMcsUsbFunction\* m\_pMcsUsbFunction [protected]

# 11.51 CMcsUsbFunctionPointerContainer Class Reference

# 11.52 CMcsUsbListEntryNet Class Reference

McsUsbListEntryNet identifies a connected device.

#### **Public Member Functions**

- ∼CMcsUsbListEntryNet ()
- virtual bool Equals (Object<sup>^</sup> obj) override

Checks weather two CMcsUsbListEntryNet represent the same USB device.

void SetStringFormat (String ^ format)

Specify the text the CMcsUsbListEntryNet.ToString() function should return. The special code N expands to the device name and S expands to the serial number of the device.

virtual String \(^{\text{ToString}}\) () override

# Static Public Member Functions

static CMcsUsbListEntryNet ^ GetEntry ()

Returns one CMcsUsbListEntryNet from the list of USB Devices connected to the computer.

• static CMcsUsbListEntryNet ^ GetEntry (DeviceEnumNet McsUsbDevice)

Returns one CMcsUsbListEntryNet from the list of USB Devices connected to the computer.

static CMcsUsbListEntryNet ^ GetEntry (DeviceEnumNet McsUsbDevice, unsigned int index)

Returns one CMcsUsbListEntryNet from the list of USB Devices connected to the computer.

• static unsigned int GetEntryCount ()

Returns the number of devices connected to the computer.

static unsigned int GetEntryCount (DeviceEnumNet McsUsbDevice)

Returns the number of devices connected to the computer.

# **Properties**

• String Manufacturer [get]

The Manufacturer ID of the device represented by this CMcsUsbListEntryNet.

• String Product [get]

The Product ID of the device represented by this CMcsUsbListEntryNet.

• String^ DeviceName [get]

The device name of the device represented by this CMcsUsbListEntryNet.

• String^ SerialNumber [get]

The serial number of the device represented by this CMcsUsbListEntryNet.

• String HwVersion [get]

The hardware revision of the device represented by this CMcsUsbListEntryNet.

DeviceIdNet<sup>^</sup> DeviceId [get]

# 11.52.1 Detailed Description

McsUsbListEntryNet identifies a connected device.

#### 11.52.2 Constructor & Destructor Documentation

```
11.52.2.1 ~CMcsUsbListEntryNet() ~CMcsUsbListEntryNet ()
```

#### 11.52.3 Member Function Documentation

```
11.52.3.1 Equals() virtual bool Equals (
Object^ obj ) [override], [virtual]
```

Checks weather two CMcsUsbListEntryNet represent the same USB device.

#### **Parameters**

obj The CMcsUsbListEntryNet to compare with.

```
11.52.3.2 GetEntry() [1/3] static CMcsUsbListEntryNet ^ GetEntry ( ) [static]
```

Returns one CMcsUsbListEntryNet from the list of USB Devices connected to the computer.

# Returns

A CMcsUsbListEntryNet to be used to connect to the device.

```
11.52.3.3 GetEntry() [2/3] static CMcsUsbListEntryNet ^ GetEntry (

DeviceEnumNet McsUsbDevice ) [static]
```

Returns one CMcsUsbListEntryNet from the list of USB Devices connected to the computer.

#### **Parameters**

McsUsbDevice | Specifies the type of devices to look for.

# Returns

A CMcsUsbListEntryNet to be used to connect to the device.

Returns one CMcsUsbListEntryNet from the list of USB Devices connected to the computer.

#### **Parameters**

McsUsbDevice   Specifies the type of devices to look for.
---

#### **Parameters**

index   number of the entry to use	
------------------------------------	--

# Returns

A CMcsUsbListEntryNet to be used to connect to the device.

# 11.52.3.5 GetEntryCount() [1/2] static unsigned int GetEntryCount ( ) [static]

Returns the number of devices connected to the computer.

# Returns

The number of devices.

```
11.52.3.6 GetEntryCount() [2/2] static unsigned int GetEntryCount (

DeviceEnumNet McsUsbDevice ) [static]
```

Returns the number of devices connected to the computer.

#### **Parameters**

McsUsbDevice   Specifies the type of devices	to look for.
--	--------------

# Returns

The number of devices.

Specify the text the CMcsUsbListEntryNet.ToString() function should return. The special code N expands to the device name and S expands to the serial number of the device.

#### **Parameters**

format A String containing the format template. Default is "%N (%S)".	
---	--

```
11.52.3.8 ToString() virtual String ^{\wedge} ToString ( ) [override], [virtual]
```

# 11.52.4 Property Documentation

```
11.52.4.1 DeviceId DeviceIdNet^ DeviceId [get]
```

```
11.52.4.2 DeviceName String DeviceName [get]
```

The device name of the device represented by this CMcsUsbListEntryNet.

```
11.52.4.3 HwVersion String MwVersion [get]
```

The hardware revision of the device represented by this CMcsUsbListEntryNet.

# 11.52.4.4 Manufacturer String^ Manufacturer [get]

The Manufacturer ID of the device represented by this CMcsUsbListEntryNet.

```
11.52.4.5 Product String Product [get]
```

The Product ID of the device represented by this CMcsUsbListEntryNet.

```
11.52.4.6 SerialNumber String SerialNumber [get]
```

The serial number of the device represented by this CMcsUsbListEntryNet.

# 11.53 CMcsUsbListNet Class Reference

Class to handle a list of connected MCS USB devices.

#### **Public Member Functions**

• CMcsUsbListNet (DeviceEnumNet McsUsbDevice)

Initializes a new instance of CMcsUsbListNet class.

CMcsUsbListNet (array< DeviceIdNet^>^ DeviceIdList)

Initializes a new instance of CMcsUsbListNet class.

∼CMcsUsbListNet ()

Destructor: called by Dispose()

• !CMcsUsbListNet ()

Finalizer: called by GC before collecting

void SetStringFormat (String ^ format)

Specify the text the CMcsUsbListEntryNet.ToString() function should return. The special code N expands to the device name and S expands to the serial number of the device.

uint32\_t GetNumberOfDevices ()

Gets the number of devices currently in the list.

CMcsUsbListEntryNet ^ GetUsbListEntry (unsigned int index)

Returns one CMcsUsbListEntryNet from the list of USB Devices connected to the computer.

array< CMcsUsbListEntryNet<sup>^</sup>> <sup>^</sup> GetUsbListEntries ()

Returns all entries from the list of USB Devices connected to the computer.

bool IsDeviceTypeOf (CMcsUsbListEntryNet^ entry, DeviceEnumNet McsUsbDevice)

# **Properties**

• uint32\_t Count [get]

Gets the number of devices currently in the list.

#### **Events**

- OnDeviceArrivalRemoval<sup>^</sup> DeviceArrival
- OnDeviceArrivalRemoval<sup>^</sup> DeviceRemoval

# 11.53.1 Detailed Description

Class to handle a list of connected MCS USB devices.

# 11.53.2 Constructor & Destructor Documentation

```
11.53.2.1 CMcsUsbListNet() [1/2] CMcsUsbListNet (

DeviceEnumNet McsUsbDevice)
```

Initializes a new instance of CMcsUsbListNet class.

Initializes a new instance of CMcsUsbListNet class.

```
11.53.2.3 ~CMcsUsbListNet() ~CMcsUsbListNet ()
```

Destructor: called by Dispose()

```
11.53.2.4 "!CMcsUsbListNet() !CMcsUsbListNet ()
```

Finalizer: called by GC before collecting

#### 11.53.3 Member Function Documentation

```
11.53.3.1 GetNumberOfDevices() uint32_t GetNumberOfDevices ()
```

Gets the number of devices currently in the list.

Returns

The number of devices currently in the list.

```
11.53.3.2 GetUsbListEntries() array<CMcsUsbListEntryNet^> ^ GetUsbListEntries ( )
```

Returns all entries from the list of USB Devices connected to the computer.

```
11.53.3.3 GetUsbListEntry() CMcsUsbListEntryNet ^ GetUsbListEntry ( unsigned int index)
```

Returns one CMcsUsbListEntryNet from the list of USB Devices connected to the computer.

#### **Parameters**

index | number of the entry to use.

```
11.53.3.5 SetStringFormat() void SetStringFormat (
String ^ format )
```

Specify the text the CMcsUsbListEntryNet.ToString() function should return. The special code N expands to the device name and S expands to the serial number of the device.

#### **Parameters**

format	A String containing the format template. Default is "%N (%S)".

# 11.53.4 Property Documentation

```
11.53.4.1 Count uint32_t Count [get]
```

Gets the number of devices currently in the list.

# 11.53.5 Event Documentation

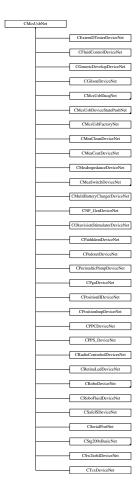
# 11.53.5.1 DeviceArrival OnDeviceArrivalRemoval^ DeviceArrival

# 11.53.5.2 DeviceRemoval OnDeviceArrivalRemoval^ DeviceRemoval

# 11.54 CMcsUsbNet Class Reference

Base class to handle MCS USB devices. All device classes are derived from this class. Functionality that is provided by all MCS devices is handled by this class.

Inheritance diagram for CMcsUsbNet:



# **Public Member Functions**

• CMcsUsbNet ()

Initializes a new instance of the base class to handle MCS USB devices.

CMcsUsbNet (McsBusTypeEnumNet bustype)

Initializes a new instance of the base class to handle MCS USB devices.

- virtual ∼CMcsUsbNet ()
- !CMcsUsbNet ()
- DeviceEnumNet GetDeviceEnum ()
- virtual uint32\_t Connect ()

Opens a connection to the device.

virtual uint32\_t Connect (unsigned int LockMask)

Opens a connection to the device.

virtual uint32\_t Connect (CMcsUsbListEntryNet<sup>^</sup> entry)

Opens a connection to the device.

virtual uint32\_t Connect (CMcsUsbListEntryNet<sup>^</sup> entry, unsigned int LockMask)

Opens a connection to the device.

- virtual uint32 t GetStatus ([System::Runtime::InteropServices::Out]uint32 t% iStatus)
- virtual bool IsConnected ()

Check if a device is Connected.

virtual void Disconnect ()

Disconnect from a device.

- CMcsUsbListEntryNet ^ GetUsbListEntry ()
- virtual String \(^\) GetSerialNumber ()

Query the Serial Number of the device.

- DriverVersionNet <sup>^</sup> GetVersion ()
- DriverVersionNet ^ GetVersion (CFirmwareDestinationNet dest)
- DeviceIdNet ^ GetDeviceId ()
- uint32\_t GetIdent ([System::Runtime::InteropServices::Out]String^% Answer)
- void MultibootSelectImage (unsigned int sector)

Select the multiboot image specified by "sector" (range: 0..2) for IFB FPGA.

String \(^\) MultibootGetImageId (unsigned int sector)

Query the multiboot image id of the device located in specified sector (range: 0..2 / 0..9) of IFB1 / IFB2 FPGA.

uint32 t MultibootGetCypressImageId (unsigned int sector)

Query the multiboot image id of the device located in specified sector (range: 0..9 0..9) of IFB2 Cypress.

uint32\_t MultibootGetSelectedImage ()

Gets sector index of selected FPGA boot image on IFB

uint32\_t GetMea21UsbPort ()

Gets the USB port if an IFB that is used by this connection

HeadstageIdEnumNet GetHeadstageID (uint32\_t headstage)

Gets the ID of a connected headstage.

bool GetHeadstagePresent (uint32 t headstage)

queries whether a headstage is present

bool GetHeadstageActive (uint32\_t headstage)

queries whether a headstage is active

• void RescanHeadstage (uint32 t headstage)

rescans and activates a headstage

- array< BYTE > ^ GetSoftwareKey (unsigned int index)
- void SetSoftwareKey (unsigned int index, array< BYTE >^ buffer)
- void RemoveSoftwareKey (unsigned int index)
- void AddSoftwareKey (String<sup>^</sup> key)
- bool EmptyKey (String<sup>^</sup> key)
- bool ValidKey (String<sup>^</sup> key, [System::Runtime::InteropServices::Out]String<sup>^</sup>% serial\_number)
- bool HasSoftwareKey (uint8\_t ProgrammID, uint8\_t majorversion)
- bool HasSoftwareKey (SoftwareKeyProgrammIdsNet::ProgrammIdsNet ProgrammID, uint8\_t majorversion)
- String <sup>^</sup> GetSoftwareKeyString (uint8\_t ProgrammID, uint8\_t majorversion)
- String ^ GetSoftwareKeyString (SoftwareKeyProgrammIdsNet::ProgrammIdsNet ProgrammID, uint8\_t majorversion)
- bool IsDeviceHighSpeedCapable ()
- bool IsDeviceHighSpeed ()
- McsUsbSpeedEnumNet GetDeviceCapableSpeed ()
- McsUsbSpeedEnumNet GetDeviceSpeed ()

Query the Connection Speed of the device.

- unsigned int TxnTestMemoryWrite (unsigned short index)
- unsigned int TxnTestMemoryReadAndCheck (unsigned short index)
- void TxnSetSerialNumber (unsigned int number)
- unsigned int TxnGetSerialNumber ()
- unsigned int ReadRegister (unsigned int reg)

- array< uint32 t > ^ ReadRegister (unsigned int reg, int length)
- unsigned int ReadRegister32 (unsigned int adr)
- unsigned int ReadRegisterTimeSlot (unsigned int reg, int TimeSlot)
- void WriteRegister (unsigned int reg, unsigned int value)
- void WriteRegisterValue (unsigned int reg, unsigned int value)
- void WriteRegister32 (unsigned int adr, unsigned int value)
- void WriteRegister (unsigned int reg, array< unsigned int ><sup>∧</sup> values)
- void WriteRegisterArray (unsigned int reg, array< unsigned int >^ values)
- · void WriteRegisterTimeSlot (unsigned int reg, unsigned int value, int TimeSlot)
- void WriteRegisterTimeSlot (unsigned int reg, array< unsigned int ><sup>^</sup> values, int TimeSlot)
- bool ReadEepromRegisterPreconfig (uint32\_t EEPROMBase, uint32\_t DMA\_reg, [System::Runtime::
   — InteropServices::Out]uint32\_t% DMA\_value)
- bool ReadEepromRegisterPreconfig (uint32\_t EEPROMBase, uint32\_t DMA\_reg, [System::Runtime::
   —
   InteropServices::Out]uint32\_t% DMA\_value, uint32\_t EEPROMSize)
- bool ReadEepromRegisterPreconfig (uint32\_t EEPROMBase, uint32\_t DMA\_reg, [System::Runtime::
   —
   InteropServices::Out]uint32\_t% DMA\_value, uint32\_t EEPROMSize, uint32\_t EepromStartAddress)
- void WriteEepromRegisterPreconfig (uint32 t EEPROMBase, uint32 t DMA reg, uint32 t DMA value)
- void WriteEepromRegisterPreconfig (uint32\_t EEPROMBase, uint32\_t DMA\_reg, uint32\_t DMA\_value, uint32\_t EEPROMSize)
- void WriteEepromRegisterPreconfig (uint32\_t EEPROMBase, uint32\_t DMA\_reg, uint32\_t DMA\_value, uint32\_t EEPROMSize, uint32\_t EepromStartAddress)
- void EraseEepromRegisterPreconfig (uint32\_t EEPROMBase, uint32\_t DMA\_reg)
- void EraseEepromRegisterPreconfig (uint32 t EEPROMBase, uint32 t DMA reg, uint32 t EEPROMSize)
- void EraseEepromRegisterPreconfig (uint32\_t EEPROMBase, uint32\_t DMA\_reg, uint32\_t EEPROMSize, uint32\_t EepromStartAddress)
- unsigned int GetLastUSBError ()
- void ThrowCUsbExceptionNetOnError (uint32\_t status)
- uint32\_t GetDeviceCannotStallOutRequests ()
- String ^ GetHardwareRevision ()
- unsigned int GetFirmwareVersion (CFirmwareDestinationNet destination)

Gets the firmware version for the destination.

- uint8 t GetNumConfigurations ()
- uint8 t GetConfiguration ()
- void SetConfiguration (uint8 t config)
- uint32 t GetDeviceRootHubVendorID ()

Gets the Vendor ID of the USB root hub the device is connected to.

• UsbVendorIdEnumNet GetDeviceRootHubVendorEnum ()

Gets the Vendor ID of the USB root hub the device is connected to.

String ^ GetDeviceRootHubVendorName ()

Gets the Vendor Name of the USB root hub the device is connected to.

void EnableExceptions (bool enable)

Enables or Disables Exceptions for calls to McsUsb Devices. If Exceptions are disabled, the return value of a command can be queries with the GetStatusOfLastCommand call instead.

- bool IsExceptionsEnabled ()
- uint32\_t GetStatusOfLastCommand ()

Gets the status of the last call to the McsUsb Library.

void AssociateToThis (CMcsUsbNet<sup>^</sup> device)

#### **Static Public Member Functions**

static String \(^\) GetErrorText (unsigned int Status)

Gets the error text string that belongs to a status number.

#### Static Public Attributes

```
    static const uint32 t Status Crc = (0xE0100001L)

    static const uint32 t Status Btstuff = (0xE0100002L)

    static const uint32 t Status DataToggleMismatch = (0xE0100003L)

    static const uint32 t Status Stall = (0xE0100004L)

    static const uint32_t Status_DevNotResponding = (0xE0100005L)

    static const uint32 t Status PidCheckFailure = (0xE0100006L)

    static const uint32_t Status_UnexpectedPid = (0xE0100007L)

• static const uint32_t Status_DataOverrun = (0xE0100008L)

    static const uint32 t Status DataUnderrun = (0xE0100009L)

    static const uint32 t Status BufferOverrun = (0xE010000CL)

    static const uint32 t Status BufferUnderrun = (0xE010000DL)

    static const uint32 t Status NotAccessed = (0xE010000FL)

    static const uint32_t Status_Fifo = (0xE0100010L)

    static const uint32 t Status EndpointHalted = (0xE0100030L)

    static const uint32 t Status NoMemory = (0xE0100100L)

    static const uint32_t Status_InvalidUrbFunction = (0xE0100200L)

    static const uint32 t Status InvalidParameter = (0xE0100300L)

    static const uint32_t Status_ErrorBusy = (0xE0100400L)

    static const uint32 t Status RequestFailed = (0xE0100500L)

    static const uint32 t Status InvalidPipeHandle = (0xE0100600L)

    static const uint32_t Status_NoBandwidth = (0xE0100700L)

    static const uint32 t Status InternalHcError = (0xE0100800L)

    static const uint32 t Status ErrorShortTransfer = (0xE0100900L)

    static const uint32_t Status_BadStartFrame = (0xE0100A00L)

    static const uint32 t Status IsochRequestFailed = (0xE0100B00L)

    static const uint32 t Status FrameControlOwned = (0xE0100C00L)

    static const uint32 t Status ControlNotOwned = (0xE0100D00L)

    static const uint32_t Status_Canceled = (0xE0110000L)

    static const uint32_t Status_Canceling = (0xE0120000L)

    static const uint32 t Status AlreadyConfigured = (0xE0110001L)

    static const uint32 t Status Unconfigured = (0xE0110002L)

    static const uint32 t Status NoSuchDevice = (0xE01F0002L)

    static const uint32 t Status DeviceNotFound = (0xE01F0003L)

    static const uint32_t Status_NotSupported = (0xE01F0005L)

    static const uint32 t Status IoPending = (0xE01F0006L)

    static const uint32 t Status IoTimeout = (0xE01F0007L)

    static const uint32 t Status DeviceRemoved = (0xE01F0008L)

    static const uint32 t Status PipeNotLinked = (0xE01F0009L)

    static const uint32_t Status_ConnectedPipes = (0xE01F000AL)

    static const uint32_t Status_DeviceLocked = (0xE01F0010L)

    static const uint32 t Status RequestMutexTimeout = (0xE01F0020L)

    static const uint32_t Status_RequestMutexFailed = (0xE01F0021L)

    static const uint32 t Status LastUsbErrorMismatch = (0xE01F0022L)

    static const uint32 t WPAError ScanningIsPending = ( (0xA0220000L) | 0x0036 )
```

# **Properties**

virtual String<sup>^</sup> SerialNumber [get]

# 11.54.1 Detailed Description

Base class to handle MCS USB devices. All device classes are derived from this class. Functionality that is provided by all MCS devices is handled by this class.

#### 11.54.2 Constructor & Destructor Documentation

```
11.54.2.1 CMcsUsbNet() [1/2] CMcsUsbNet ( )
```

Initializes a new instance of the base class to handle MCS USB devices.

Initializes a new instance of the base class to handle MCS USB devices.

# **Parameters**

```
bustype Type of device to use, either USB or PCI.
```

```
11.54.2.3 \sim CMcsUsbNet() virtual \sim CMcsUsbNet () [virtual]
```

```
11.54.2.4 "!CMcsUsbNet() !CMcsUsbNet ()
```

# 11.54.3 Member Function Documentation

```
11.54.3.1 AddSoftwareKey() void AddSoftwareKey ( String^{\land} key )
```

```
11.54.3.2 AssociateToThis() void AssociateToThis (

CMcsUsbNet^ device )
```

# **11.54.3.3 Connect()** [1/4] virtual uint32\_t Connect ( ) [virtual]

Opens a connection to the device.

# Returns

Error Status. 0 on success.

```
11.54.3.4 Connect() [2/4] virtual uint32_t Connect (
CMcsUsbListEntryNet^ entry ) [virtual]
```

Opens a connection to the device.

#### **Parameters**

	entry	The Device List Entry for the device to be connected.
--	-------	---

# Returns

Error Status. 0 on success.

```
11.54.3.5 Connect() [3/4] virtual uint32_t Connect (

CMcsUsbListEntryNet^ entry,

unsigned int LockMask) [virtual]
```

Opens a connection to the device.

#### **Parameters**

entry	The Device List Entry for the device to be connected.	
LockMask The Lock Mask for this connection.		

# Returns

Error Status. 0 on success.

```
11.54.3.6 Connect() [4/4] virtual uint32_t Connect (
unsigned int LockMask) [virtual]
```

Opens a connection to the device.

#### **Parameters**

LockMask The Lock Mask for this connection	۱.
--	----

#### Returns

Error Status. 0 on success.

# 11.54.3.7 Disconnect() virtual void Disconnect ( ) [virtual]

Disconnect from a device.

```
11.54.3.8 EmptyKey() bool EmptyKey ( {\tt String}^{\land} \ key \ )
```

```
11.54.3.9 EnableExceptions() void EnableExceptions ( bool enable)
```

Enables or Disables Exceptions for calls to McsUsb Devices. If Exceptions are disabled, the return value of a command can be queries with the GetStatusOfLastCommand call instead.

#### **Parameters**

```
enable True to enable Exceptions, False to disable.
```

# 11.54.3.11 EraseEepromRegisterPreconfig() [2/3] void EraseEepromRegisterPreconfig (

```
uint32_t EEPROMBase,
uint32_t DMA_reg,
uint32_t EEPROMSize )
```

```
\textbf{11.54.3.12} \quad \textbf{EraseEepromRegisterPreconfig() [3/3]} \quad \texttt{void EraseEepromRegisterPreconfig ()} \\
               uint32_t EEPROMBase,
               uint32_t DMA_reg,
               uint32_t EEPROMSize,
               uint32_t EepromStartAddress )
11.54.3.13 GetConfiguration() uint8_t GetConfiguration ( )
\textbf{11.54.3.14} \quad \textbf{GetDeviceCannotStallOutRequests()} \quad \texttt{uint32\_t} \quad \texttt{GetDeviceCannotStallOutRequests} \quad \textbf{()}
11.54.3.15 GetDeviceCapableSpeed() McsUsbSpeedEnumNet GetDeviceCapableSpeed ( )
11.54.3.16 GetDeviceEnum() DeviceEnumNet GetDeviceEnum ( )
11.54.3.17 GetDeviceId() DeviceIdNet ^ GetDeviceId ( )
11.54.3.18 GetDeviceRootHubVendorEnum() UsbVendorIdEnumNet GetDeviceRootHubVendorEnum ( )
Gets the Vendor ID of the USB root hub the device is connected to.
Returns
     An enum which enumerates the PCI Vendor ID.
11.54.3.19 GetDeviceRootHubVendorID() uint32_t GetDeviceRootHubVendorID ( )
Gets the Vendor ID of the USB root hub the device is connected to.
Returns
```

The PCI Vendor ID, 0x8086 for Intel, 0x1912 for Renesas, 0x1b21 for ASMedia.

# 11.54.3.20 GetDeviceRootHubVendorName() String ^ GetDeviceRootHubVendorName ( )

Gets the Vendor Name of the USB root hub the device is connected to.

#### Returns

The PCI Vendor Name, either "Intel", "Renesas", "ASMedia" or "unknown".

# 11.54.3.21 GetDeviceSpeed() McsUsbSpeedEnumNet GetDeviceSpeed ( )

Query the Connection Speed of the device.

# Returns

0 for Low-Speed, 1 for Full-Speed, 2 for High-Speed and 3 for SuperSpeed.

# 

Gets the error text string that belongs to a status number.

#### **Parameters**

Status	The status number you want the text for.
--------	--

#### Returns

The error text string that belongs to the status number.

# **11.54.3.23 GetFirmwareVersion()** unsigned int GetFirmwareVersion ( CFirmwareDestinationNet *destination* )

Gets the firmware version for the destination.

#### **Parameters**

destination	η.	The destination to be queried.

#### Returns

The firmware version as a 32 bit number, the upper 16 bit contain the majaor version number, the lower 16 bit the minor version number.

# 11.54.3.24 GetHardwareRevision() String $^{\wedge}$ GetHardwareRevision ( )

```
11.54.3.25 GetHeadstageActive() bool GetHeadstageActive ( uint32_t headstage )
```

queries whether a headstage is active

# **Parameters**

in <i>headstage</i>	the headstage number (0 or 1)
---------------------	-------------------------------

# **Returns**

true if the headstage is active

# 11.54.3.26 **GetHeadstagelD()** HeadstageIdEnumNet GetHeadstageID ( uint32\_t headstage)

Gets the ID of a connected headstage.

# **Parameters**

in	headstage	the headstage number (0 or 1)
	Hoddolage	ino neadotago namber (e er i)

# Returns

enumerated Headstage ID

# **11.54.3.27 GetHeadstagePresent()** bool GetHeadstagePresent ( uint32\_t headstage )

queries whether a headstage is present

# **Parameters**

in	headstage	the headstage number (0 or 1)

# Returns

true if the headstage is present

```
11.54.3.28 GetIdent() uint32_t GetIdent (
              [System::Runtime::InteropServices::Out] String^% Answer )
11.54.3.29 GetLastUSBError() unsigned int GetLastUSBError ()
11.54.3.30 GetMea21UsbPort() uint32_t GetMea21UsbPort ( )
Gets the USB port if an IFB that is used by this connection
Returns
     number of used port; range: 0..1
11.54.3.31 GetNumConfigurations() uint8_t GetNumConfigurations ( )
11.54.3.32 GetSerialNumber() virtual String ^ GetSerialNumber ( ) [virtual]
Query the Serial Number of the device.
Returns
     The Serial Number.
11.54.3.33 GetSoftwareKey() array<br/>SYTE> ^{\wedge} GetSoftwareKey (
             unsigned int index)
11.54.3.34 GetSoftwareKeyString() [1/2] String ^ GetSoftwareKeyString (
             SoftwareKeyProgrammIdsNet::ProgrammIdsNet ProgrammID,
             uint8_t majorversion )
11.54.3.35 GetSoftwareKeyString() [2/2] String ^ GetSoftwareKeyString (
             uint8_t ProgrammID,
             uint8_t majorversion )
```

```
11.54.3.36 GetStatus() virtual uint32_t GetStatus (
             [System::Runtime::InteropServices::Out] uint32_t% iStatus ) [virtual]
11.54.3.37 GetStatusOfLastCommand() uint32_t GetStatusOfLastCommand ( )
Gets the status of the last call to the McsUsb Library.
Returns
    The Error Status of the last McsUsb command. 0 on success.
11.54.3.38 GetUsbListEntry() CMcsUsbListEntryNet ^ GetUsbListEntry ( )
11.54.3.39 GetVersion() [1/2] DriverVersionNet ^ GetVersion ( )
11.54.3.40 GetVersion() [2/2] DriverVersionNet ^ GetVersion (
             CFirmwareDestinationNet dest )
11.54.3.41 HasSoftwareKey() [1/2] bool HasSoftwareKey (
             SoftwareKeyProgrammIdsNet::ProgrammIdsNet ProgrammID,
             uint8_t majorversion )
11.54.3.42 HasSoftwareKey() [2/2] bool HasSoftwareKey (
             uint8_t ProgrammID,
             uint8_t majorversion )
11.54.3.43 | sConnected() virtual bool IsConnected ( ) [virtual]
Check if a device is Connected.
```

Generated by Doxygen

true if the device is connected.

Returns

```
11.54.3.44 IsDeviceHighSpeed() bool IsDeviceHighSpeed ( )
```

```
11.54.3.47 MultibootGetCypressImageId() uint32_t MultibootGetCypressImageId ( unsigned int sector )
```

Query the multiboot image id of the device located in specified sector (range: 0..9 0..9) of IFB2 Cypress.

#### Returns

The magic ident code of the image.

```
11.54.3.48 MultibootGetImageId() String ^ MultibootGetImageId ( unsigned int sector )
```

Query the multiboot image id of the device located in specified sector (range: 0..2 / 0..9) of IFB1 / IFB2 FPGA.

#### Returns

The magic ident code of the image.

```
11.54.3.49 MultibootGetSelectedImage() uint32_t MultibootGetSelectedImage ()
```

Gets sector index of selected FPGA boot image on IFB

# Returns

Sector index of image; range: 0..2

```
11.54.3.50 MultibootSelectImage() void MultibootSelectImage ( unsigned int sector )
```

Select the multiboot image specified by "sector" (range: 0..2) for IFB FPGA.

#### Returns

```
Throws exception on error.
\textbf{11.54.3.51} \quad \textbf{ReadEepromRegisterPreconfig() [1/3]} \quad \texttt{bool ReadEepromRegisterPreconfig ()} \quad \textbf{[1/3]} \quad \textbf{
                                                            uint32_t EEPROMBase,
                                                            uint32_t DMA_reg,
                                                             [System::Runtime::InteropServices::Out] uint32_t% DMA_value )
11.54.3.52 ReadEepromRegisterPreconfig() [2/3] bool ReadEepromRegisterPreconfig (
                                                           uint32_t EEPROMBase,
                                                            uint32_t DMA_reg,
                                                             [System::Runtime::InteropServices::Out] uint32_t% DMA_value,
                                                           uint32_t EEPROMSize )
11.54.3.53 ReadEepromRegisterPreconfig() [3/3] bool ReadEepromRegisterPreconfig (
                                                            uint32_t EEPROMBase,
                                                           uint32_t DMA_reg,
                                                            [System::Runtime::InteropServices::Out] uint32_t% DMA_value,
                                                            uint32_t EEPROMSize,
                                                            uint32_t EepromStartAddress )
11.54.3.54 ReadRegister() [1/2] unsigned int ReadRegister (
                                                            unsigned int reg )
11.54.3.55 ReadRegister() [2/2] array<uint32_t> ^ ReadRegister (
                                                            unsigned int reg,
                                                            int length )
11.54.3.56 ReadRegister32() unsigned int ReadRegister32 (
```

unsigned int adr )

```
11.54.3.57 ReadRegisterTimeSlot() unsigned int ReadRegisterTimeSlot (
               unsigned int reg,
               int TimeSlot )
11.54.3.58 RemoveSoftwareKey() void RemoveSoftwareKey (
              unsigned int index )
\textbf{11.54.3.59} \quad \textbf{RescanHeadstage()} \quad \texttt{void RescanHeadstage ()}
              uint32_t headstage )
rescans and activates a headstage
Parameters
        headstage
                     the headstage number (0 or 1)
   in
11.54.3.60 SetConfiguration() void SetConfiguration (
              uint8_t config )
11.54.3.61 SetSoftwareKey() void SetSoftwareKey (
              unsigned int index,
               array < BYTE >^{\wedge} buffer )
\textbf{11.54.3.62} \quad \textbf{ThrowCUsbExceptionNetOnError()} \quad \texttt{void ThrowCUsbExceptionNetOnError} \quad \textbf{(}
              uint32_t status )
11.54.3.63 TxnGetSerialNumber() unsigned int TxnGetSerialNumber ()
11.54.3.64 TxnSetSerialNumber() void TxnSetSerialNumber (
               unsigned int number )
```

```
11.54.3.65 TxnTestMemoryReadAndCheck() unsigned int TxnTestMemoryReadAndCheck (
             unsigned short index)
11.54.3.66 TxnTestMemoryWrite() unsigned int TxnTestMemoryWrite (
             unsigned short index)
11.54.3.67 ValidKey() [1/2] bool ValidKey (
             String^{\wedge} key,
             [System::Runtime::InteropServices::Out] \ String^{\ } \ serial\_number \ )
11.54.3.68 ValidKey() [2/2] bool ValidKey (
             String^{\wedge} key,
             uint8_t ProgrammID,
             uint8_t majorversion,
             [System::Runtime::InteropServices::Out] String^% serial_number )
11.54.3.69 WriteEepromRegisterPreconfig() [1/3] void WriteEepromRegisterPreconfig (
             uint32_t EEPROMBase,
             uint32_t DMA_reg,
             uint32_t DMA_value )
11.54.3.70 WriteEepromRegisterPreconfig() [2/3] void WriteEepromRegisterPreconfig (
             uint32_t EEPROMBase,
             uint32_t DMA_reg,
             uint32_t DMA_value,
             uint32_t EEPROMSize )
11.54.3.71 WriteEepromRegisterPreconfig() [3/3] void WriteEepromRegisterPreconfig (
             uint32_t EEPROMBase,
             uint32_t DMA_reg,
             uint32_t DMA_value,
             uint32_t EEPROMSize,
             uint32_t EepromStartAddress )
```

```
11.54.3.72 WriteRegister() [1/2] void WriteRegister (
             unsigned int reg,
             array< unsigned int >^{\wedge} values)
11.54.3.73 WriteRegister() [2/2] void WriteRegister (
             unsigned int reg,
             unsigned int value )
11.54.3.74 WriteRegister32() void WriteRegister32 (
             unsigned int adr,
             unsigned int value )
11.54.3.75 WriteRegisterArray() void WriteRegisterArray (
             unsigned int reg,
             array< unsigned int >^{\land} values)
11.54.3.76 WriteRegisterTimeSlot() [1/2] void WriteRegisterTimeSlot (
             unsigned int reg,
             array< unsigned int >^{\wedge} values,
             int TimeSlot )
11.54.3.77 WriteRegisterTimeSlot() [2/2] void WriteRegisterTimeSlot (
             unsigned int reg,
             unsigned int value,
             int TimeSlot )
11.54.3.78 WriteRegisterValue() void WriteRegisterValue (
             unsigned int reg,
             unsigned int value )
```

# 11.54.4 Member Data Documentation

```
11.54.4.1 Status_AlreadyConfigured const uint32_t Status_AlreadyConfigured = (0xE0110001L) [static]
```

11.54.4.2 Status\_BadStartFrame const uint32\_t Status\_BadStartFrame = (0xE0100A00L) [static]

11.54.4.3 Status\_Btstuff const uint32\_t Status\_Btstuff = (0xE0100002L) [static]

11.54.4.4 Status\_BufferOverrun const uint32\_t Status\_BufferOverrun = (0xE010000CL) [static]

11.54.4.5 Status\_BufferUnderrun const uint32\_t Status\_BufferUnderrun = (0xE010000DL) [static]

11.54.4.6 Status\_Canceled const uint32\_t Status\_Canceled = (0xE0110000L) [static]

11.54.4.7 Status\_Canceling const uint32\_t Status\_Canceling = (0xE0120000L) [static]

11.54.4.8 Status\_ConnectedPipes const uint32\_t Status\_ConnectedPipes = (0xE01F000AL) [static]

11.54.4.9 Status\_ControlNotOwned const uint32\_t Status\_ControlNotOwned = (0xE0100D00L) [static]

11.54.4.10 Status\_Crc const uint32\_t Status\_Crc = (0xE01000001L) [static]

11.54.4.11 Status\_DataOverrun const uint32\_t Status\_DataOverrun = (0xE0100008L) [static]

```
11.54.4.12 Status_DataToggleMismatch const uint32_t Status_DataToggleMismatch = (0xE0100003L)
[static]
11.54.4.13 Status_DataUnderrun const uint32_t Status_DataUnderrun = (0xE0100009L) [static]
11.54.4.14 Status_DeviceLocked const uint32_t Status_DeviceLocked = (0xE01F0010L) [static]
11.54.4.15 Status_DeviceNotFound const uint32_t Status_DeviceNotFound = (0xE01F0003L) [static]
11.54.4.16 Status DeviceRemoved const uint32_t Status_DeviceRemoved = (0xE01F0008L) [static]
11.54.4.17 Status_DevNotResponding const uint32_t Status_DevNotResponding = (0xE0100005L)
[static]
11.54.4.18 Status_EndpointHalted const uint32_t Status_EndpointHalted = (0xE0100030L) [static]
11.54.4.19 Status_ErrorBusy const uint32_t Status_ErrorBusy = (0xE0100400L) [static]
11.54.4.20 Status_ErrorShortTransfer const uint32_t Status_ErrorShortTransfer = (0xE0100900L)
[static]
```

11.54.4.22 Status\_FrameControlOwned const uint32\_t Status\_FrameControlOwned = (0xE0100C00L) [static]

11.54.4.21 Status\_Fifo const uint32\_t Status\_Fifo = (0xE0100010L) [static]

```
11.54.4.23 Status_InternalHcError const uint32_t Status_InternalHcError = (0xE0100800L) [static]
11.54.4.24 Status_InvalidParameter const uint32_t Status_InvalidParameter = (0xE0100300L) [static]
11.54.4.25 Status_InvalidPipeHandle const uint32_t Status_InvalidPipeHandle = (0xE0100600L)
 [static]
11.54.4.26 Status_InvalidUrbFunction const uint32_t Status_InvalidUrbFunction = (0xE0100200L)
 [static]
11.54.4.27 Status_loPending const uint32_t Status_IoPending = (0xE01F0006L) [static]
11.54.4.28 Status_IoTimeout const uint32_t Status_IoTimeout = (0xE01F0007L) [static]
11.54.4.29 Status_IsochRequestFailed const uint32_t Status_IsochRequestFailed = (0xE0100B00L)
 [static]
\textbf{11.54.4.30} \quad \textbf{Status\_LastUsbErrorMismatch} \quad \texttt{const uint} \\ 32\_t \quad \texttt{Status\_LastUsbErrorMismatch} \\ = \quad (0xE01 \leftarrow Const uint) \\ + \quad (0xE01 \leftarrow Const uin
F0022L) [static]
11.54.4.31 Status NoBandwidth const uint32_t Status_NoBandwidth = (0xE0100700L) [static]
11.54.4.32 Status_NoMemory const uint32_t Status_NoMemory = (0xE0100100L) [static]
11.54.4.33 Status_NoSuchDevice const uint32_t Status_NoSuchDevice = (0xE01F0002L) [static]
```

```
11.54.4.34 Status_NotAccessed const uint32_t Status_NotAccessed = (0xE010000FL) [static]
11.54.4.35 Status_NotSupported const uint32_t Status_NotSupported = (0xE01F0005L) [static]
11.54.4.36 Status_PidCheckFailure const uint32_t Status_PidCheckFailure = (0xE0100006L) [static]
11.54.4.37 Status_PipeNotLinked const uint32_t Status_PipeNotLinked = (0xE01F0009L) [static]
11.54.4.38 Status RequestFailed const uint32_t Status_RequestFailed = (0xE0100500L) [static]
11.54.4.39 Status RequestMutexFailed const uint32_t Status_RequestMutexFailed = (0xE01F0021L)
[static]
11.54.4.40 Status_RequestMutexTimeout const uint32_t Status_RequestMutexTimeout = (0xE01↔
F0020L) [static]
11.54.4.41 Status_Stall const uint32_t Status_Stall = (0xE0100004L) [static]
11.54.4.42 Status Unconfigured const uint32_t Status_Unconfigured = (0xE0110002L) [static]
11.54.4.43 Status_UnexpectedPid const uint32_t Status_UnexpectedPid = (0xE0100007L) [static]
11.54.4.44 WPAError ScanningIsPending const uint32_t WPAError_ScanningIsPending = ( (0x↔
```

A0220000L) | 0x0036 ) [static]

#### 11.54.5 Property Documentation

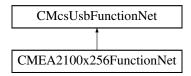
#### 11.54.5.1 SerialNumber virtual String SerialNumber [get]

#### 11.55 CMcsUsbPointerContainer Class Reference

#### 11.56 CMEA2100x256FunctionNet Class Reference

CMEA2100x256FunctionNet is the class to control the MEA2100-256 device needs #include "Stg200xNet.h" to resolve documentation reference

Inheritance diagram for CMEA2100x256FunctionNet:



#### **Public Member Functions**

CMEA2100x256FunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pME
 — A2100x256FunctionPointerContainer)

Initializes a new instance of the CMEA2100x256FunctionNet class.

- CMEA2100x256FunctionNet (CMcsUsbNet<sup>∧</sup> mcsusb)
- virtual ~CMEA2100x256FunctionNet ()
- !CMEA2100x256FunctionNet ()
- StimulationLayoutConfigurationEnumNet GetLayoutConfiguration ()

Gets the stimulation layout configuration. Can be single well, 6-well or 9-well. The number of  $D \leftarrow AC$  channels available per well is Mcs::Usb::Cstg200xBasicNet::GetNumberOfAnalogChannels divided by Mcs::Usb::Cstg200xBasicNet::GetNumberOfStimulationSourcesPerElectrode.

• void SetLayoutConfiguration (StimulationLayoutConfigurationEnumNet LayoutConfiguration)

Sets the stimulation layout configuration. Can be single well, 6-well or 9-well. The number of D← AC channels available per well is Mcs::Usb::CStg200xBasicNet::GetNumberOfAnalogChannels divided by Mcs::Usb::CStg200xBasicNet::GetNumberOfStimulationSourcesPerElectrode.

#### **Additional Inherited Members**

#### 11.56.1 Detailed Description

CMEA2100x256FunctionNet is the class to control the MEA2100-256 device needs #include "Stg200xNet.h" to resolve documentation reference

# 11.56.2 Constructor & Destructor Documentation

```
11.56.2.1 CMEA2100x256FunctionNet() [1/2] CMEA2100x256FunctionNet (
CMcsUsbNet^ mcsusb,
CMcsUsbFunctionPointerContainer^ pMEA2100x256FunctionPointerContainer)
```

Initializes a new instance of the CMEA2100x256FunctionNet class.

```
11.56.2.2 CMEA2100x256FunctionNet() [2/2] CMEA2100x256FunctionNet (
CMcsUsbNet^ mcsusb )
```

```
11.56.2.3 ~CMEA2100x256FunctionNet() virtual ~CMEA2100x256FunctionNet () [virtual]
```

```
11.56.2.4 "!CMEA2100x256FunctionNet() !CMEA2100x256FunctionNet ()
```

#### 11.56.3 Member Function Documentation

```
11.56.3.1 GetLayoutConfiguration() StimulationLayoutConfigurationEnumNet GetLayoutConfiguration ()
```

Gets the stimulation layout configuration. Can be single well, 6-well or 9-well. The number of D← AC channels available per well is Mcs::Usb::CStg200xBasicNet::GetNumberOfAnalogChannels divided by Mcs::Usb::CStg200xBasicNet::GetNumberOfStimulationSourcesPerElectrode.

#### Returns

The currently active stimulation layout configuration.

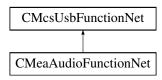
```
11.56.3.2 SetLayoutConfiguration() void SetLayoutConfiguration (
StimulationLayoutConfigurationEnumNet LayoutConfiguration)
```

Sets the stimulation layout configuration. Can be single well, 6-well or 9-well. The number of D  $\leftarrow$  AC channels available per well is Mcs::Usb::CStg200xBasicNet::GetNumberOfAnalogChannels divided by Mcs::Usb::CStg200xBasicNet::GetNumberOfStimulationSourcesPerElectrode.

LavoutConfiguration	The new stimulation layout configuration.

#### 11.57 CMeaAudioFunctionNet Class Reference

Inheritance diagram for CMeaAudioFunctionNet:



#### **Classes**

· struct s\_setaudionet

#### **Public Member Functions**

- CMeaAudioFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> meaAudioFunction
   —
   PointerContainer)
- CMeaAudioFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual uint32 t GetNumberOfAudioChannels ()

Gets the number of available audio channels.

- virtual uint32\_t SetAudioChannels (array< s\_setaudionet^>^ channels)
  - Sets the electrode to monitor and amplification for the audio channels.
- virtual uint32\_t SetAudioChannels (array < s\_setaudionet^>^ channels, unsigned int virtualDevice)

Sets the electrode to monitor and amplification for the audio channels.

virtual uint32\_t GetAudioChannels ([System::Runtime::InteropServices::Out]array< s\_setaudionet^>^% channels)

Gets the electrode to monitor and amplification for the audio channels.

virtual uint32\_t GetAudioChannels ([System::Runtime::InteropServices::Out]array< s\_setaudionet^>^% channels, unsigned int virtualDevice)

Gets the electrode to monitor and amplification for the audio channels.

# Additional Inherited Members

# 11.57.1 Constructor & Destructor Documentation

```
11.57.1.1 CMeaAudioFunctionNet() [1/2] CMeaAudioFunctionNet (
CMcsUsbNet^ mcsusb,
CMcsUsbFunctionPointerContainer^ meaAudioFunctionPointerContainer)
```

```
11.57.1.2 CMeaAudioFunctionNet() [2/2] CMeaAudioFunctionNet (
CMcsUsbNet^ mcsusb )
```

# 11.57.2 Member Function Documentation

Gets the electrode to monitor and amplification for the audio channels.

#### **Parameters**

channels	Struct which contains the electrode (channel) and amplification on return.
----------	--

# Returns

Error Status. 0 on success.

Gets the electrode to monitor and amplification for the audio channels.

#### **Parameters**

channels Struct which contains the electrode (channel) and ampli	lification on return.
--	-----------------------

# **Parameters**

#### Returns

Error Status. 0 on success.

# 11.57.2.3 GetNumberOfAudioChannels() virtual uint32\_t GetNumberOfAudioChannels ( ) [virtual]

Gets the number of available audio channels.

# Returns

The number of audio channels available, 0 when there are none.

Sets the electrode to monitor and amplification for the audio channels.

#### **Parameters**

channels	Struct which defines the electrode (channel) and amplification.	
----------	---	--

# Returns

Error Status. 0 on success.

Sets the electrode to monitor and amplification for the audio channels.

#### **Parameters**

channels Struct which defines the electrode (channel) and amplific	ation.
--	--------

# **Parameters**

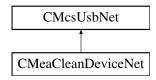
# Returns

Error Status. 0 on success.

# 11.58 CMeaCleanDeviceNet Class Reference

CMeaCleanDeviceNet is the class to access the MEA Clean device.

Inheritance diagram for CMeaCleanDeviceNet:



#### **Public Member Functions**

CMeaCleanDeviceNet ()

Initializes a new instance of the CMeaCleanDeviceNet class.

- virtual ~CMeaCleanDeviceNet ()
- !CMeaCleanDeviceNet ()
- void Start ()

Starts a MEA Clean run.

• void Stop ()

Stops a MEA Clean run.

void SetSlope (uint32\_t voltageSlope)

Sets the voltage slope.

void SetCycles (uint32\_t cycles)

Sets the number of cycles.

void SetMinVoltage (int32\_t voltageMin)

Sets the lower voltage level.

void SetMaxVoltage (int32 t voltageMax)

Sets the upper voltage level.

• bool IsRunning ()

Gets if the MEA Clean device is running.

• uint32\_t GetSlope ()

Gets the voltage slope.

uint32\_t GetCycles ()

Gets the number of cycles.

• int32\_t GetMinVoltage ()

Gets the lower voltage level.

int32\_t GetMaxVoltage ()

Gets the upper voltage level

int32\_t GetOutputVoltage ()

Gets the output voltage.

• int32\_t GetCycle ()

Gets the current cycle.

# **Additional Inherited Members**

#### 11.58.1 Detailed Description

CMeaCleanDeviceNet is the class to access the MEA Clean device.

# 11.58.2 Constructor & Destructor Documentation

# 11.58.2.1 CMeaCleanDeviceNet() CMeaCleanDeviceNet ()

Initializes a new instance of the CMeaCleanDeviceNet class.

```
11.58.2.2 ~CMeaCleanDeviceNet() virtual ~CMeaCleanDeviceNet () [virtual]
11.58.2.3 "!CMeaCleanDeviceNet() !CMeaCleanDeviceNet ()
11.58.3 Member Function Documentation
11.58.3.1 GetCycle() int32_t GetCycle ()
Gets the current cycle.
Returns
     The cycle number.
11.58.3.2 GetCycles() uint32_t GetCycles ()
Gets the number of cycles.
Returns
     The number of cycles to run for.
11.58.3.3 GetMaxVoltage() int32_t GetMaxVoltage ()
Gets the upper voltage level
Returns
     The upper voltage level in mV.
11.58.3.4 GetMinVoltage() int32_t GetMinVoltage ( )
Gets the lower voltage level.
Returns
```

The lower voltage level in mV.

# 11.58.3.5 GetOutputVoltage() int32\_t GetOutputVoltage ( )

Gets the output voltage.

Returns

The output voltage in mV.

```
11.58.3.6 GetSlope() uint32_t GetSlope ()
```

Gets the voltage slope.

Returns

The voltage slope in mV/s.

# 11.58.3.7 IsRunning() bool IsRunning ( )

Gets if the MEA Clean device is running.

Returns

"true" when a run is in progress, otherwise "false".

```
11.58.3.8 SetCycles() void SetCycles (
uint32_t cycles)
```

Sets the number of cycles.

**Parameters** 

cycles | The number of cycles to run for (0 .. 99).

Sets the upper voltage level.

voltageMay	The upper voltage level in mV (-1.6 1.6 V).	٠
VUILAUCIVIAX	i ilie ubbei voitaue ievei ili iliv (-1.0 1.0 v).	

Sets the lower voltage level.

**Parameters** 

voltageMin The lower voltage level in mV (-1.6 .. 1.6 V).

```
11.58.3.11 SetSlope() void SetSlope ( uint32_t voltageSlope )
```

Sets the voltage slope.

**Parameters** 

voltageSlope	The voltage slope in mV/s (range 0 60 V/s).

```
11.58.3.12 Start() void Start ()
```

Starts a MEA Clean run.

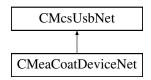
```
11.58.3.13 Stop() void Stop ()
```

Stops a MEA Clean run.

# 11.59 CMeaCoatDeviceNet Class Reference

CMeaCoatDeviceNet is the class to access the MEA Coat device.

Inheritance diagram for CMeaCoatDeviceNet:



#### **Public Member Functions**

CMeaCoatDeviceNet ()

Initializes a new instance of the CMeaCoatDeviceNet class.

- virtual ∼CMeaCoatDeviceNet ()
- !CMeaCoatDeviceNet ()
- void Start ()

Starts a MEA Coat run.

• void Stop ()

Stops a MEA Coat run.

void SetSlope (int32\_t currentSlope)

Sets the current slope.

void SetDuration (uint32\_t duration)

Sets the duration of a MEA Coat run.

void SetMaxCurrent (uint32\_t currentMax)

Sets the limit of the current ramp (absolute value).

void SetOffsetCurrent (int32 t currentOffset)

Sets the offset of the current.

• bool IsRunning ()

Gets if the MEA Clean device is running.

int32 t GetSlope ()

Gets the current slope.

uint32\_t GetDuration ()

Gets the duration of a MEA Coat run.

uint32\_t GetMaxCurrent ()

Gets the limit of the current ramp (absolute value).

• int32\_t GetOffsetCurrent ()

Gets the offset of the current.

int32\_t GetOutputCurrent ()

Gets the output current.

• int32\_t GetTimeInPlateau ()

Gets the time in the plateau.

void SetPauseDuration (uint32\_t pauseDuration)

Sets the duration of the pause between MEA Coat pulses.

uint32\_t GetPauseDuration ()

Gets the duration of the pause between MEA Coat pulses.

• int32\_t GetTimeInPause ()

Gets the time in the pause.

void SetCycles (uint32\_t cycles)

Sets the number of cycles.

uint32\_t GetCycles ()

Gets the number of cycles.

• int32\_t GetCurrentCycle ()

Gets the current cycle.

# Additional Inherited Members

# 11.59.1 Detailed Description

CMeaCoatDeviceNet is the class to access the MEA Coat device.

# 11.59.2 Constructor & Destructor Documentation

# 11.59.2.1 CMeaCoatDeviceNet() CMeaCoatDeviceNet () Initializes a new instance of the CMeaCoatDeviceNet class. 11.59.2.2 ~CMeaCoatDeviceNet() virtual ~CMeaCoatDeviceNet ( ) [virtual] 11.59.2.3 "!CMeaCoatDeviceNet() !CMeaCoatDeviceNet () 11.59.3 Member Function Documentation 11.59.3.1 GetCurrentCycle() int32\_t GetCurrentCycle ( ) Gets the current cycle. Returns The cycle number. 11.59.3.2 GetCycles() uint32\_t GetCycles () Gets the number of cycles. Returns The number of cycles to run for. 11.59.3.3 GetDuration() uint32\_t GetDuration ()

Generated by Doxygen

Returns

Gets the duration of a MEA Coat run.

The duration in ms.

# 11.59.3.4 GetMaxCurrent() uint32\_t GetMaxCurrent ()

Gets the limit of the current ramp (absolute value).

Returns

The limit of the current ramp in pA (absolute value).

# 11.59.3.5 GetOffsetCurrent() int32\_t GetOffsetCurrent ( )

Gets the offset of the current.

Returns

The offset of the current in pA.

# 11.59.3.6 GetOutputCurrent() int32\_t GetOutputCurrent ( )

Gets the output current.

Returns

The output current in pA.

# 11.59.3.7 GetPauseDuration() uint32\_t GetPauseDuration ( )

Gets the duration of the pause between MEA Coat pulses.

Returns

The duration in ms.

# 11.59.3.8 GetSlope() int32\_t GetSlope ()

Gets the current slope.

Returns

The current slope in pA/s.

# 11.59.3.9 GetTimeInPause() int32\_t GetTimeInPause ( )

Gets the time in the pause.

Returns

The time in the pause in ms.

# 11.59.3.10 GetTimeInPlateau() int32\_t GetTimeInPlateau ( )

Gets the time in the plateau.

Returns

The time in the plateau in ms.

# 11.59.3.11 IsRunning() bool IsRunning ( )

Gets if the MEA Clean device is running.

Returns

"true" when a run is in progress, otherwise "false".

```
11.59.3.12 SetCycles() void SetCycles (
uint32_t cycles)
```

Sets the number of cycles.

**Parameters** 

cycles The number of cycles to run for (0 .. 99).

```
11.59.3.13 SetDuration() void SetDuration ( uint32_t duration)
```

Sets the duration of a MEA Coat run.

duration	The duration in ms (range 0 65 s).
----------	------------------------------------

Sets the limit of the current ramp (absolute value).

**Parameters** 

currentMax | The limit of the current ramp in pA (absolute value, 0 .. 18 nA).

Sets the offset of the current.

**Parameters** 

```
currentOffset The offset of the current in pA (-10 .. 10 nA).
```

```
11.59.3.16 SetPauseDuration() void SetPauseDuration ( uint32_t pauseDuration )
```

Sets the duration of the pause between MEA Coat pulses.

**Parameters** 

```
pauseDuration The duration in ms (range 0 .. 65 s).
```

```
11.59.3.17 SetSlope() void SetSlope ( int32_t currentSlope )
```

Sets the current slope.

```
currentSlope The current slope in pA/s (range -65 .. 65 nA/s).
```

```
11.59.3.18 Start() void Start ()
```

Starts a MEA Coat run.

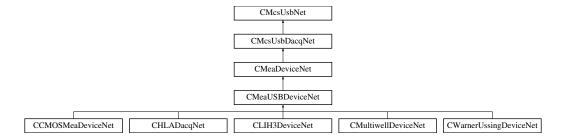
#### 11.59.3.19 Stop() void Stop ()

Stops a MEA Coat run.

#### 11.60 CMeaDeviceNet Class Reference

Base class for MEA data acquisition devices.

Inheritance diagram for CMeaDeviceNet:



# **Public Member Functions**

CMeaDeviceNet (McsBusTypeEnumNet bustype)

Initializes a new instance of CMeaDeviceNet class.

- CMeaDeviceNet (McsBusTypeEnumNet bustype, OnChannelData^ channelData, OnError^ error)
  - Initializes a new instance of CMeaDeviceNet class.
- ∼CMeaDeviceNet ()
- virtual int32\_t GetGain ()

Gets the amplifier gain of the device.

- int32\_t GetEnumerationSpeed ()
- virtual int32 t GetAnalogGain ()

Gets the gain of the analog inputs of the device.

• virtual uint32\_t EnableDigitalIn (bool enable, unsigned int virtualDevice)

Enable the digital data word in the datastream.

• virtual uint32 t EnableDigitalIn (DigitalDatastreamEnableEnumNet enable, unsigned int virtualDevice)

Enable digital data words in the datastream.

virtual uint32\_t EnableTimestamp (bool enable, unsigned int virtualDevice)

Enable the timestamp data word in the datastream. The timestamp is a 64 bit counter.

virtual uint32 t EnableChecksum (bool enable, unsigned int virtualDevice)

Enable the checksum data word in the datastream. The checksum is a 32 bit counter and 2x16 bit magic numbers.

• virtual void SetDigitalOut (unsigned int digout value, int pulselength)

Generate a pulse on the digital output.

• virtual uint32\_t SetNumberOfChannels (int NumberOfChannels)

Sets the number of analog channels in the datastream.

• virtual uint32\_t SetNumberOfChannels (int NumberOfChannels, unsigned int virtualDevice)

Sets the number of analog channels in the datastream.

virtual uint32\_t SetNumberOfAnalogChannels (unsigned int NumberOfChannels\_HS1, unsigned int NumberOfChannels\_HS2, unsigned int NumberOfChannels\_DSP, unsigned int NumberOfChannels\_IF, unsigned int virtualDevice)

Sets the number of analog channels in the datastream for the MEA2100 device.

- virtual uint32\_t SetTriggerPeriod (int samples, unsigned int virtualDevice)
  - Sets the maximum number of samples per trigger.
- virtual uint32\_t SetTriggerMaskValue (unsigned int mask, unsigned int value, unsigned int virtualDevice)

Defines a pattern on the digital dataword which will start a trigger when found.

#### **Properties**

- CWClassicFunctionNet<sup>^</sup> WClassicFunctionNet [get]
- CW2100 FunctionNet<sup>^</sup> W2100 FunctionNet [get]
- CMeaAudioFunctionNet<sup>^</sup> MeaAudioFunctionNet [get]
- CMeaDigitalDataFunctionNet<sup>^</sup> MeaDigitalDataFunctionNet [get]
- CMeaFeedbackFunctionNet<sup>^</sup> MeaFeedbackFunctionNet [get]
- virtual int Gain [get]

The amplifier gain of the device. Value is gain times 1000, a value of 1000 corresponds to a gain of 1.0.

virtual int AnalogGain [get]

The gain of the analog inputs of the device. Value is gain times 1000, a value of 1000 corresponds to a gain of 1.0.

#### **Additional Inherited Members**

#### 11.60.1 Detailed Description

Base class for MEA data acquisition devices.

There are two different device types for MEA data aquistion devices. There are the USB-MEA devices and the MC← \_Card. In .NET both classes can be accessed by the contructor of the base class CMeaDeviceNet, which contructs the correct underlying C++ class for the USB-MEA device on the one hand or the MC\_Card device on the other hand. Through this interface both device types USB-MEA devices and MC\_Card devices can be accessed

#### 11.60.2 Constructor & Destructor Documentation

```
11.60.2.1 CMeaDeviceNet() [1/2] CMeaDeviceNet (

McsBusTypeEnumNet bustype)
```

Initializes a new instance of CMeaDeviceNet class.

bustype	Type of device to use, either USB or PCI.
---------	---

# 11.60.2.2 CMeaDeviceNet() [2/2] CMeaDeviceNet (

```
McsBusTypeEnumNet bustype,
OnChannelData^ channelData,
OnError^ error )
```

Initializes a new instance of CMeaDeviceNet class.

#### **Parameters**

bustype	Type of device to use, either USB or PCI.
---------	---

# **Parameters**

#### **Parameters**

```
error | Callback to call when an error occurred.
```

# 11.60.2.3 $\sim$ CMeaDeviceNet() $\sim$ CMeaDeviceNet ()

# 11.60.3 Member Function Documentation

Enable the checksum data word in the datastream. The checksum is a 32 bit counter and 2x16 bit magic numbers.

# **Parameters**

enable	True to enable, False to disable.
virtualDevice	virtual device to use.

# Returns

Error Status. 0 on success.

Enable the digital data word in the datastream.

#### **Parameters**

enable	True to enable, False to disable.
virtualDevice	virtual device to use.

#### Returns

Error Status. 0 on success.

# 

Enable digital data words in the datastream.

## **Parameters**

enable	True to enable, False to disable.
virtualDevice	virtual device to use.

# Returns

Error Status. 0 on success.

Enable the timestamp data word in the datastream. The timestamp is a 64 bit counter.

enable	True to enable, False to disable.
virtualDevice	virtual device to use.

#### Returns

Error Status. 0 on success.

# 11.60.3.5 GetAnalogGain() virtual int32\_t GetAnalogGain ( ) [virtual]

Gets the gain of the analog inputs of the device.

#### Returns

Gain times 1000, a value of 1000 corresponds to a gain of 1.0.

# 11.60.3.6 GetEnumerationSpeed() int32\_t GetEnumerationSpeed ( )

```
11.60.3.7 GetGain() virtual int32_t GetGain ( ) [virtual]
```

Gets the amplifier gain of the device.

# Returns

Gain times 1000, a value of 1000 corresponds to a gain of 1.0.

Generate a pulse on the digital output.

# **Parameters**

_value  Bitmask to set on the digital out.	digout_value
--	--------------

pulselength	Pulselength in ms.
-------------	--------------------

# 11.60.3.9 SetNumberOfAnalogChannels() virtual uint32\_t SetNumberOfAnalogChannels (

```
unsigned int NumberOfChannels_HS1,
unsigned int NumberOfChannels_HS2,
unsigned int NumberOfChannels_DSP,
unsigned int NumberOfChannels_IF,
unsigned int virtualDevice ) [virtual]
```

Sets the number of analog channels in the datastream for the MEA2100 device.

#### **Parameters**

NumberOfChannels_HS1	Number of analog channels from the Headstage 1.
----------------------	---

#### **Parameters**

umberOfChannels_HS2	Number of analog channels from the Headstage 2.
---------------------	---

#### **Parameters**

# **Parameters**

NumberOfChannels↔	Number of analog channels from the Interfaceboard.
_IF	

# **Parameters**

Г.	irtual Davisa	virtualDevice to use
١ ١	virtualDevice	virtualDevice to use.

# Returns

Error Status. 0 on success.

# 

Sets the number of analog channels in the datastream.

# **Parameters**

NumberOfChannels	Number of analog channels.
------------------	----------------------------

#### Returns

Error Status. 0 on success.

# 

Sets the number of analog channels in the datastream.

#### **Parameters**

NumberOfChannels	Number of analog channels.
virtualDevice	virtual device to use.

### Returns

Error Status. 0 on success.

Defines a pattern on the digital dataword which will start a trigger when found.

#### **Parameters**

mask	Bits in the digital dataword which are monitored for a match with value.
------	--

value	Pattern which must match for the trigger to start.
-------	--

#### Returns

Error Status. 0 on success.

Sets the maximum number of samples per trigger.

#### **Parameters**

samples	Number of samples to acquire after the trigger condition is met.

#### Returns

Error Status. 0 on success.

# 11.60.4 Property Documentation

# 11.60.4.1 AnalogGain virtual int AnalogGain [get]

The gain of the analog inputs of the device. Value is gain times 1000, a value of 1000 corresponds to a gain of 1.0.

```
11.60.4.2 Gain virtual int Gain [get]
```

The amplifier gain of the device. Value is gain times 1000, a value of 1000 corresponds to a gain of 1.0.

# 11.60.4.3 MeaAudioFunctionNet CMeaAudioFunctionNet^ MeaAudioFunctionNet [get]

# **11.60.4.4 MeaDigitalDataFunctionNet** CMeaDigitalDataFunctionNet^ MeaDigitalDataFunctionNet [get]

```
11.60.4.5 MeaFeedbackFunctionNet CMeaFeedbackFunctionNet^ MeaFeedbackFunctionNet [get]

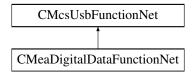
11.60.4.6 MeFunctionNet CMeFunctionNet^ MeFunctionNet [get]
```

11.60.4.7 W2100\_FunctionNet CW2100\_FunctionNet^ W2100\_FunctionNet [get]

11.60.4.8 WClassicFunctionNet CWClassicFunctionNet^ WClassicFunctionNet [get]

# 11.61 CMeaDigitalDataFunctionNet Class Reference

Inheritance diagram for CMeaDigitalDataFunctionNet:



# **Public Member Functions**

- CMeaDigitalDataFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- void SetDigitalData (unsigned int digital\_value, unsigned int digital\_value\_mask)

Generate a value on the digital output.

• void SetDigitalData (unsigned int bit\_number, bool value)

Generate a value on the digital output.

unsigned int GetDigitalData ()

Get the value of the digital output.

# **Additional Inherited Members**

# 11.61.1 Constructor & Destructor Documentation

```
11.61.1.1 CMeaDigitalDataFunctionNet() [1/2] CMeaDigitalDataFunctionNet (
CMcsUsbNet^ mcsusb,
CMcsUsbFunctionPointerContainer^ meaDigitalFunctionPointerContainer)
```

# 11.61.1.2 CMeaDigitalDataFunctionNet() [2/2] CMeaDigitalDataFunctionNet ( CMcsUsbNet^ mcsusb )

# 11.61.2 Member Function Documentation

# 11.61.2.1 GetDigitalData() unsigned int GetDigitalData ( )

Get the value of the digital output.

#### Returns

Value on the digital data register.

Generate a value on the digital output.

# Parameters

```
bit_number Bit number to change.
```

# **Parameters**

```
value Bit value.
```

# 11.61.2.3 SetDigitalData() [2/2] void SetDigitalData ( unsigned int digital\_value, unsigned int digital\_value\_mask)

Generate a value on the digital output.

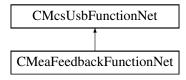
disting	Malua ta aat
digital value	Value to set.

#### **Parameters**

digital_value_mas	sk Mask for change	
-------------------	--------------------	--

## 11.62 CMeaFeedbackFunctionNet Class Reference

Inheritance diagram for CMeaFeedbackFunctionNet:



#### **Public Member Functions**

- CMeaFeedbackFunctionNet (CMcsUsbNet<sup>∧</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>∧</sup> meaFeedback
   FunctionNet)
- CMeaFeedbackFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- void FeedbackSetFeedback (unsigned char on, unsigned short digoutmask, unsigned short diginmask)
- unsigned int FeedbackGetSampleTimerCount ([System::Runtime::InteropServices::Out]unsigned int% CurrentCount, [System::Runtime::InteropServices::Out]unsigned int% LastKnownCount, [System::Runtime-::InteropServices::Out]bool% On)
- void FeedbackSetDigitalMapping (unsigned short channel, unsigned short outmapping, unsigned short inmapping)
- void FeedbackSetFilterParameter (unsigned char filter, array< short ><sup>∧</sup> parameters)
- void FeedbackSetFilterParameter32 (unsigned char filter, array< int >^ parameters)
- void FeedbackSetIIRFilterParameter (unsigned char filter, int length, array< double >^ parameters)
- void FeedbackSetMkFilter (unsigned char filter, String<sup>^</sup> filtertype, double cheb\_ribble, String<sup>^</sup> passtype, int order, double alpha1, double alpha2)
- void FeedbackSetChannelFilter (short channel, char filter)
- void FeedbackSetGlobalChannelFilter (char filter, unsigned short firstchannel, unsigned short lastchannel)
- void FeedbackSetFilterOff ()
- void FeedbackSetNumberOfSpikeDetectors (unsigned short number)
- void FeedbackSetSpikeDetectorThreshold (unsigned short position, unsigned short sourcechannel, unsigned short resultchannel, unsigned short trigger, unsigned short totzeit, int threshold1, int threshold2, short slope)
- void FeedbackSetNumberOfRateCounter (unsigned short number)
- void FeedbackSetRateCounter (unsigned short position, unsigned short sourcechannel, unsigned short resultchannel)
- void FeedbackSetNumberOfRateDetectors (unsigned short number)
- void FeedbackSetRateDetector (unsigned short position, unsigned short resultchannel, unsigned short trigger, unsigned short totzeit, unsigned short pulses, unsigned int duration1, unsigned int duration2)
- void FeedbackSetNumberOfLogics (unsigned short number)
- void FeedbackSetLogic (unsigned short position, array< unsigned short >^ sourcechannel, unsigned short resultchannel, unsigned int lookup)
- void FeedbackSetNumberOfTriggers (unsigned short number)
- void FeedbackSetTrigger (unsigned short position, unsigned short sourcechannel, unsigned short resultchannel, unsigned short trigger, unsigned short totzeit)
- void FeedbackSetAnalogSource (AnalogSourceEnumNet AnalogSource, unsigned int Channels, unsigned int Offset)

#### **Additional Inherited Members**

#### 11.62.1 Constructor & Destructor Documentation

```
\textbf{11.62.1.1} \quad \textbf{CMeaFeedbackFunctionNet() [1/2]} \quad \texttt{CMeaFeedbackFunctionNet ()}
             CMcsUsbNet^ mcsusb,
             CMcsUsbFunctionPointerContainer<sup>∧</sup> meaFeedbackFunctionNet )
11.62.1.2 CMeaFeedbackFunctionNet() [2/2] CMeaFeedbackFunctionNet (
             CMcsUsbNet^ mcsusb )
11.62.2 Member Function Documentation
11.62.2.1 FeedbackGetSampleTimerCount() unsigned int FeedbackGetSampleTimerCount (
              [System::Runtime::InteropServices::Out] unsigned int% CurrentCount,
              [System::Runtime::InteropServices::Out] unsigned int% LastKnownCount,
              [System::Runtime::InteropServices::Out] bool% On )
11.62.2.2 FeedbackSetAnalogSource() void FeedbackSetAnalogSource (
             AnalogSourceEnumNet AnalogSource,
             unsigned int Channels,
             unsigned int Offset )
11.62.2.3 FeedbackSetChannelFilter() void FeedbackSetChannelFilter (
             short channel,
             char filter )
11.62.2.4 FeedbackSetDigitalMapping() void FeedbackSetDigitalMapping (
             unsigned short channel,
             unsigned short outmapping,
             unsigned short inmapping )
```

```
11.62.2.5 FeedbackSetFeedback() void FeedbackSetFeedback (
             unsigned char on,
             unsigned short digoutmask,
             unsigned short diginmask )
11.62.2.6 FeedbackSetFilterOff() void FeedbackSetFilterOff ()
11.62.2.7 FeedbackSetFilterParameter() void FeedbackSetFilterParameter (
             unsigned char filter,
             array < short >^{\wedge} parameters)
11.62.2.8 FeedbackSetFilterParameter32() void FeedbackSetFilterParameter32 (
             unsigned char filter,
             array< int >^{\wedge} parameters )
11.62.2.9 FeedbackSetGlobalChannelFilter() void FeedbackSetGlobalChannelFilter (
             char filter,
             unsigned short firstchannel,
             unsigned short lastchannel )
11.62.2.10 FeedbackSetIIRFilterParameter() void FeedbackSetIIRFilterParameter (
             unsigned char filter,
             int length,
             array< double >^{\land} parameters )
11.62.2.11 FeedbackSetLogic() void FeedbackSetLogic (
             unsigned short position,
             array< unsigned short >^{\wedge} sourcechannel,
             unsigned short resultchannel,
             unsigned int lookup )
```

```
11.62.2.12 FeedbackSetMkFilter() void FeedbackSetMkFilter (
              unsigned char filter,
              String^ filtertype,
              double cheb_ribble,
              String^{\wedge} passtype,
              int order,
              double alpha1,
              double alpha2 )
11.62.2.13 FeedbackSetNumberOfLogics() void FeedbackSetNumberOfLogics (
              unsigned short number )
11.62.2.14 FeedbackSetNumberOfRateCounter() void FeedbackSetNumberOfRateCounter (
              unsigned short number )
\textbf{11.62.2.15} \quad \textbf{FeedbackSetNumberOfRateDetectors()} \quad \texttt{void} \ \ \textbf{FeedbackSetNumberOfRateDetectors} \ \ \textbf{(}
              unsigned short number )
\textbf{11.62.2.16} \quad \textbf{FeedbackSetNumberOfSpikeDetectors()} \quad \texttt{void FeedbackSetNumberOfSpikeDetectors} \quad \textbf{(}
              unsigned short number )
11.62.2.17 FeedbackSetNumberOfTriggers() void FeedbackSetNumberOfTriggers (
              unsigned short number )
11.62.2.18 FeedbackSetRateCounter() void FeedbackSetRateCounter (
              unsigned short position,
              unsigned short sourcechannel,
              unsigned short resultchannel )
11.62.2.19 FeedbackSetRateDetector() void FeedbackSetRateDetector (
              unsigned short position,
              unsigned short resultchannel,
              unsigned short trigger,
              unsigned short totzeit,
              unsigned short pulses,
              unsigned int duration1,
              unsigned int duration2 )
```

## 11.62.2.20 FeedbackSetSpikeDetectorThreshold() void FeedbackSetSpikeDetectorThreshold (

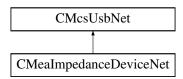
```
unsigned short position,
unsigned short sourcechannel,
unsigned short resultchannel,
unsigned short trigger,
unsigned short totzeit,
int threshold1,
int threshold2,
short slope )
```

## $\textbf{11.62.2.21} \quad \textbf{FeedbackSetTrigger()} \quad \texttt{void} \ \texttt{FeedbackSetTrigger} \ \ \textbf{(}$

```
unsigned short position,
unsigned short sourcechannel,
unsigned short resultchannel,
unsigned short trigger,
unsigned short totzeit)
```

## 11.63 CMealmpedanceDeviceNet Class Reference

Inheritance diagram for CMealmpedanceDeviceNet:



#### **Public Member Functions**

- CMealmpedanceDeviceNet ()
- CMeaImpedanceDeviceNet ()
- · void StartMeasurement (unsigned short channel)
- unsigned short GetReady ()
- unsigned short GetArraySize ()
- array< unsigned short > ^ GetResult ()
- unsigned short GetAdapterCode ()
- unsigned int GetImpedanceTestFrequency ()
- void SetImpedanceTestFrequency (unsigned int TestFrequency\_Hertz)

## **Additional Inherited Members**

## 11.63.1 Constructor & Destructor Documentation

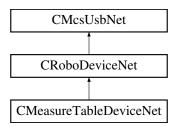
## 11.63.1.1 CMealmpedanceDeviceNet() CMealmpedanceDeviceNet ()

```
11.63.1.2 ~ CMealmpedanceDeviceNet() ~ CMealmpedanceDeviceNet ()
11.63.2 Member Function Documentation
11.63.2.1 GetAdapterCode() unsigned short GetAdapterCode ( )
11.63.2.2 GetArraySize() unsigned short GetArraySize ( )
11.63.2.3 GetImpedanceTestFrequency() unsigned int GetImpedanceTestFrequency ( )
11.63.2.4 GetReady() unsigned short GetReady ( )
11.63.2.5 GetResult() array<unsigned short> ^ GetResult ( )
11.63.2.6 SetImpedanceTestFrequency() void SetImpedanceTestFrequency (
             unsigned int TestFrequency_Hertz )
11.63.2.7 StartMeasurement() void StartMeasurement (
             unsigned short channel )
```

## 11.64 CMeasureTableDeviceNet Class Reference

CMeasureTableDeviceNet is the to control the MCS HLA device

 $Inheritance\ diagram\ for\ CMeasure Table Device Net:$ 



## **Public Member Functions**

CMeasureTableDeviceNet (void)

## **Properties**

• CMcsBus\_SensorNet^ Sensor [get]

## **Additional Inherited Members**

### 11.64.1 Detailed Description

CMeasureTableDeviceNet is the to control the MCS HLA device

## 11.64.2 Constructor & Destructor Documentation

```
11.64.2.1 CMeasureTableDeviceNet() CMeasureTableDeviceNet ( void )
```

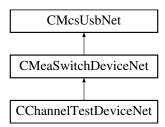
## 11.64.3 Property Documentation

```
11.64.3.1 Sensor CMcsBus_SensorNet^ Sensor [get]
```

## 11.65 CMeaSwitchDeviceNet Class Reference

The class to control the USB-MEA-Switch.

Inheritance diagram for CMeaSwitchDeviceNet:



#### **Public Member Functions**

CMeaSwitchDeviceNet ()

Constructor.

∼CMeaSwitchDeviceNet ()

Destructor.

unsigned short GetNumber ()

Gets the number of boards in the device.

array< unsigned char > ^ GetPattern ()

Gets the pattern of the switches that are currently set in the device as char array.

array< bool > ^ GetPatternBool ()

Gets the pattern of the switches that are currently set in he device as bools.

void SetPattern (array< unsigned char >^ pattern)

Sets the pattern of switches from a char array.

void SetPatternBool (array< bool ><sup>∧</sup> pattern)

Sets the pattern of switches from a.

#### **Additional Inherited Members**

#### 11.65.1 Detailed Description

The class to control the USB-MEA-Switch.

This class controls the settings of the USB-MEA-Switch. The box has two inputs for signals from a MEA amplifier. Each of the 64 outputs can be connected to one of the MEAs at the same channel.

#### 11.65.2 Constructor & Destructor Documentation

```
11.65.2.1 CMeaSwitchDeviceNet() CMeaSwitchDeviceNet ( )
```

Constructor.

## $\textbf{11.65.2.2} \quad \sim \textbf{CMeaSwitchDeviceNet()} \quad \sim \texttt{CMeaSwitchDeviceNet()} \quad \\$

Destructor.

## 11.65.3 Member Function Documentation

```
 \begin{tabular}{ll} \bf 11.65.3.1 & \bf GetNumber() & \tt unsigned & \tt short & \tt GetNumber () \\ \end{tabular}
```

Gets the number of boards in the device.

The MEA-Switch are delivered with 64 or 128 channels

```
11.65.3.2 GetPattern() array<unsigned char> ^{\wedge} GetPattern ( )
```

Gets the pattern of the switches that are currently set in the device as char array.

```
11.65.3.3 GetPatternBool() array<bool> ^ GetPatternBool ( )
```

Gets the pattern of the switches that are currently set in he device as bools.

```
11.65.3.4 SetPattern() void SetPattern ( array < unsigned char >^{\wedge} pattern)
```

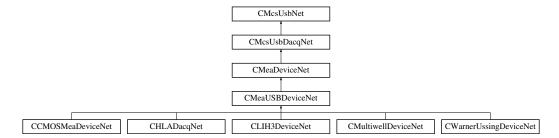
Sets the pattern of switches from a char array.

Sets the pattern of switches from a.

## 11.66 CMeaUSBDeviceNet Class Reference

Class for data acquisition via ME and MEA USB amplifiers

Inheritance diagram for CMeaUSBDeviceNet:



#### **Public Member Functions**

- CMeaUSBDeviceNet (OnChannelData<sup>^</sup> channelData, OnError<sup>^</sup> error)
  - Initializes a new instance of CMeaDeviceNet class.
- CMeaUSBDeviceNet ()

Initializes a new instance of CMeaDeviceNet class.

∼CMeaUSBDeviceNet ()

#### **Additional Inherited Members**

#### 11.66.1 Detailed Description

Class for data acquisition via ME and MEA USB amplifiers

## 11.66.2 Constructor & Destructor Documentation

```
11.66.2.1 CMeaUSBDeviceNet() [1/2] CMeaUSBDeviceNet (
OnChannelData^ channelData,
OnError^ error )
```

Initializes a new instance of CMeaDeviceNet class.

## **Parameters**

channelData	Handler to call when new data is available.
-------------	---

## **Parameters**

error Handler to call when an error occurs.

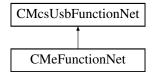
## 11.66.2.2 CMeaUSBDeviceNet() [2/2] CMeaUSBDeviceNet ( )

Initializes a new instance of CMeaDeviceNet class.

## 11.66.2.3 ~CMeaUSBDeviceNet() ~CMeaUSBDeviceNet ()

## 11.67 CMeFunctionNet Class Reference

Inheritance diagram for CMeFunctionNet:



#### **Public Member Functions**

CMeFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> meFunctionPointer
 — Container)

Initializes a new instance of the CDacCalibrationFunctionNet class.

- CMeFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ∼CMeFunctionNet (void)
- !CMeFunctionNet (void)
- · void SetTransformer (unsigned int index, bool onoff)

#### **Additional Inherited Members**

## 11.67.1 Detailed Description

#### 11.67.2 Constructor & Destructor Documentation

Initializes a new instance of the CDacCalibrationFunctionNet class.

```
11.67.2.2 CMeFunctionNet() [2/2] CMeFunctionNet (
CMcsUsbNet^ mcsusb )
```

```
11.67.2.3 ~CMeFunctionNet() virtual ~CMeFunctionNet (
void ) [virtual]
```

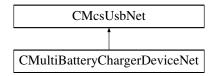
```
11.67.2.4 "!CMeFunctionNet() !CMeFunctionNet (
```

## 11.67.3 Member Function Documentation

## 11.68 CMultiBatteryChargerDeviceNet Class Reference

CMultiBatteryChargerDeviceNet is the class to access the MBC-08 device.

Inheritance diagram for CMultiBatteryChargerDeviceNet:



#### **Public Member Functions**

· CMultiBatteryChargerDeviceNet ()

Initializes a new instance of the CMultiBatteryChargerDeviceNet class.

- virtual ~CMultiBatteryChargerDeviceNet ()
- !CMultiBatteryChargerDeviceNet ()
- uint32\_t GetChargeCurrent (uint32\_t NrChannel)

gets the charge current; unit: mA

uint32\_t GetDischargeCurrent (uint32\_t NrChannel)

gets the discharge current; unit: mA

void SetDischargeCurrentSetPoint (uint32\_t NrChannel, uint32\_t DischargeCurrent\_mA)

sets the setpoint for the discharge current; unit: mA

uint32\_t GetDischargeCurrentSetPoint (uint32\_t NrChannel)

gets the setpoint for the discharge current; unit: mA

• void SetFinalDischargeVoltage (uint32\_t NrChannel, uint32\_t FinalDischargeVoltage\_mV)

sets the final discharge voltage; unit: mV

uint32\_t GetFinalDischargeVoltage (uint32\_t NrChannel)

gets the final discharge voltage; unit: mV

uint32\_t GetDischargeCapacity (uint32\_t NrChannel)

gets the discharge capacity; unit: ?Ah

uint32\_t GetChargeCapacity (uint32\_t NrChannel)

gets the charge capacity; unit: ?Ah

uint32\_t GetBatteryVoltage (uint32\_t NrChannel)

gets the battery voltage; unit: mV

• uint32\_t GetChannels ()

gets number of channels

void SetRatedCapacityVolatile (uint32\_t NrChannel, MbcRatedCapacityEnumNet NewRatedCapacity)

sets the rated capacity (i.e. charge current) without storing it persistently

void SetChargingMode (uint32 t NrChannel, MbcChargingModeEnumNet NewOperatingMode)

sets the charging mode: StorageCharge, LowCurrentCharge and HighCurrentCharge

• MbcChargingModeEnumNet GetChargingMode (uint32\_t NrChannel)

gets the charging mode: StorageCharge, LowCurrentCharge and HighCurrentCharge

MbcChannelStateEnumNet GetChannelState (uint32\_t NrChannel)

gets the channel state: IdleNoBattery, IdleChargeFinished, CapacityTestPreCharge, CapacityTestDischarge, StorageCharge, LowCurrentCharge, HighCurrentCharge

void CapacityTest (uint32\_t NrChannel)

start capacity test on channel

· void ChannelReset (uint32 t NrChannel)

cancel charging and capacity test functions; check if battery is connected

- void SetChargingPCoefficient (uint32\_t pCoefficient)
   sets the p-coefficient for charging in mA/V / nominal charging current
- uint32\_t GetChargingPCoefficient ()

gets the p-coefficient for charging in mA/V / nominal charging current

void SetRatedCapacity (uint32\_t NrChannel, MbcRatedCapacityEnumNet NewRatedCapacity)
 sets the rated capacity

MbcRatedCapacityEnumNet GetRatedCapacity (uint32\_t NrChannel)
 gets the rated capacity

#### **Additional Inherited Members**

### 11.68.1 Detailed Description

CMultiBatteryChargerDeviceNet is the class to access the MBC-08 device.

#### 11.68.2 Constructor & Destructor Documentation

## 11.68.2.1 CMultiBatteryChargerDeviceNet() CMultiBatteryChargerDeviceNet ()

Initializes a new instance of the CMultiBatteryChargerDeviceNet class.

```
11.68.2.2 ~CMultiBatteryChargerDeviceNet() virtual ~CMultiBatteryChargerDeviceNet ( ) [virtual]
```

```
11.68.2.3 "!CMultiBatteryChargerDeviceNet() !CMultiBatteryChargerDeviceNet ( )
```

## 11.68.3 Member Function Documentation

start capacity test on channel

**Parameters** 

NrChannel | the channel number

```
11.68.3.2 ChannelReset() void ChannelReset ( uint32_t NrChannel)
```

cancel charging and capacity test functions; check if battery is connected

#### **Parameters**

NrChannel the channel number

# **11.68.3.3 GetBatteryVoltage()** uint32\_t GetBatteryVoltage ( uint32\_t NrChannel)

gets the battery voltage; unit: mV

#### **Parameters**

NrChannel   the channel number	er
--------------------------------	----

#### **Returns**

the battery voltage in mV

## 11.68.3.4 GetChannels() uint32\_t GetChannels ()

gets number of channels

Returns

number of channels

# **11.68.3.5 GetChannelState()** MbcChannelStateEnumNet GetChannelState ( uint32\_t NrChannel)

gets the channel state: IdleNoBattery, IdleChargeFinished, CapacityTestPreCharge, CapacityTestDischarge, StorageCharge, LowCurrentCharge, HighCurrentCharge

NrChannel	the channel number
MCHannei	i ine channei number

Returns

the current state

```
11.68.3.6 GetChargeCapacity() uint32_t GetChargeCapacity ( uint32_t NrChannel )
```

gets the charge capacity; unit: ?Ah

**Parameters** 

NrChannel	the channel number

Returns

the capacity in uAh

## 

gets the charge current; unit: mA

**Parameters** 

NrChannel	the channel number

Returns

the measured charge current in mA

```
11.68.3.8 GetChargingMode() MbcChargingModeEnumNet GetChargingMode ( uint32_t NrChannel )
```

gets the charging mode: StorageCharge, LowCurrentCharge and HighCurrentCharge

**Parameters** 

NrChannel the channel number

Returns

the charging mode

```
11.68.3.9 GetChargingPCoefficient() uint32_t GetChargingPCoefficient ( )
```

gets the p-coefficient for charging in mA/V / nominal charging current

Returns

the p-coefficient

```
11.68.3.10 GetDischargeCapacity() uint32_t GetDischargeCapacity ( uint32_t NrChannel )
```

gets the discharge capacity; unit: ?Ah

**Parameters** 

NrChannel the channel number

Returns

the capacity in uAh

```
11.68.3.11 GetDischargeCurrent() uint32_t GetDischargeCurrent ( uint32_t NrChannel )
```

gets the discharge current; unit: mA

**Parameters** 

NrChannel | the channel number

Returns

the measured discharge current in mA

```
11.68.3.12 GetDischargeCurrentSetPoint() uint32_t GetDischargeCurrentSetPoint ( uint32_t NrChannel)
```

gets the setpoint for the discharge current; unit: mA

**Parameters** 

NrChannel the channel number

Returns

the discharge current in mA

```
11.68.3.13 GetFinalDischargeVoltage() uint32_t GetFinalDischargeVoltage ( uint32_t NrChannel )
```

gets the final discharge voltage; unit: mV

#### **Parameters**

#### **Returns**

the battery voltage in mV at the end of discharge

# 11.68.3.14 **GetRatedCapacity()** MbcRatedCapacityEnumNet GetRatedCapacity ( uint32\_t NrChannel )

gets the rated capacity

### **Parameters**

<i>NrCnannei</i>	NrChannel	the channel number
------------------	-----------	--------------------

Returns

the capacity

```
11.68.3.15 SetChargingMode() void SetChargingMode ( uint32_t NrChannel,
```

MbcChargingModeEnumNet NewOperatingMode )

sets the charging mode: StorageCharge, LowCurrentCharge and HighCurrentCharge

NrChannel	the channel number
NewOperatingMode	the charging mode

# **11.68.3.16 SetChargingPCoefficient()** void SetChargingPCoefficient ( uint32\_t pCoefficient )

sets the p-coefficient for charging in mA/V / nominal charging current

#### **Parameters**

pCoefficient	the p-coefficient
--------------	-------------------

## 

sets the setpoint for the discharge current; unit: mA

#### **Parameters**

NrChannel	the channel number
DischargeCurrent_mA	the discharge current in mA

## 

sets the final discharge voltage; unit: mV

#### **Parameters**

NrChannel	the channel number
FinalDischargeVoltage_mV	the battery voltage in mV at the end of discharge

# 11.68.3.19 SetRatedCapacity() void SetRatedCapacity ( uint32\_t NrChannel,

MbcRatedCapacityEnumNet NewRatedCapacity )

sets the rated capacity

NrChannel	the channel number
NewRatedCapacity	the capacity

## 

sets the rated capacity (i.e. charge current) without storing it persistently

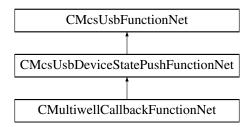
#### **Parameters**

NrChannel	the channel number
NewRatedCapacity	the capacity

### 11.69 CMultiwellCallbackFunctionNet Class Reference

CMultiwellCallbackFunctionNet is the class to access the Multiwell-Mini-Stimulator

Inheritance diagram for CMultiwellCallbackFunctionNet:



#### **Public Member Functions**

- delegate void OnGetPlateClampStateByHeadstage (uint32\_t Headstage, PlateClampEnumNet plateState)
- delegate void OnGetPlateTypeByHeadstage (uint32\_t Headstage, MultiwellPlateTypeEnumNet plateType)
- delegate void OnlsPlateTypeValidByHeadstage (uint32\_t Headstage, bool isValid)
- CMultiwellCallbackFunctionNet (CMcsUsbNet<sup>∧</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>∧</sup> pMultiwell CallbackFunctionPointerContainer)

Initializes a new instance of the CMultiwellCallbackFunctionNet class.

- CMultiwellCallbackFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ~CMultiwellCallbackFunctionNet ()
- !CMultiwellCallbackFunctionNet ()
- PlateClampEnumNet GetPlateClampStateByHeadstage (uint32\_t Headstage)

Gets the state of the plate

- MultiwellPlateTypeEnumNet GetPlateTypeByHeadstage (uint32\_t Headstage)
   Gets the plate type.
- bool IsPlateTypeValidByHeadstage (uint32\_t Headstage)

Checks whether the plate type is valid, meaning all pins have contact.

### **Events**

OnGetPlateClampStateByHeadstage
 GetPlateClampStateByHeadstageEvent [add, remove, raise]

Event fires when the plate state for the headstage number has changed

 $\bullet \ \ On Get Plate Type By Head stage ^ \cap Get Plate Type By Head stage Event \ \ [add, remove, raise]$ 

Event fires when the plate type for the headstage to query has changed

• OnlsPlateTypeValidByHeadstage^ IsPlateTypeValidByHeadstageEvent [add, remove, raise]

Event fires when "true" when all pins have contact, otherwise "false" for the headstage to query has changed

#### **Additional Inherited Members**

#### 11.69.1 Detailed Description

CMultiwellCallbackFunctionNet is the class to access the Multiwell-Mini-Stimulator

## 11.69.2 Constructor & Destructor Documentation

```
11.69.2.1 CMultiwellCallbackFunctionNet() [1/2] CMultiwellCallbackFunctionNet (

CMcsUsbNet^ mcsusb,

CMcsUsbFunctionPointerContainer^ pMultiwellCallbackFunctionPointerContainer )
```

Initializes a new instance of the CMultiwellCallbackFunctionNet class.

```
11.69.2.2 CMultiwellCallbackFunctionNet() [2/2] CMultiwellCallbackFunctionNet ( CMcsUsbNet^ mcsusb )
```

```
11.69.2.3 ~CMultiwellCallbackFunctionNet() virtual ~CMultiwellCallbackFunctionNet () [virtual]
```

```
11.69.2.4 "!CMultiwellCallbackFunctionNet() !CMultiwellCallbackFunctionNet ( )
```

## 11.69.3 Member Function Documentation

# 11.69.3.1 GetPlateClampStateByHeadstage() PlateClampEnumNet GetPlateClampStateByHeadstage ( uint32\_t Headstage )

Gets the state of the plate

**Parameters** 

Headstage	The headstage number

**Returns** 

The plate state

## 11.69.3.2 GetPlateTypeByHeadstage() MultiwellPlateTypeEnumNet GetPlateTypeByHeadstage ( uint32\_t Headstage )

Gets the plate type.

**Parameters** 

adstage The headstage to query.
---------------------------------

#### Returns

the plate type

## 11.69.3.3 IsPlateTypeValidByHeadstage() bool IsPlateTypeValidByHeadstage ( uint32\_t Headstage )

Checks whether the plate type is valid, meaning all pins have contact.

#### **Parameters**

Headstage	The headstage to query.
-----------	-------------------------

## Returns

"true" when all pins have contact, otherwise "false".

```
11.69.3.5 OnGetPlateTypeByHeadstage() delegate void OnGetPlateTypeByHeadstage ( uint32_t Headstage, MultiwellPlateTypeEnumNet plateType )
```

```
11.69.3.6 OnlsPlateTypeValidByHeadstage() delegate void OnlsPlateTypeValidByHeadstage ( uint32_t Headstage, bool isValid)
```

#### 11.69.4 Event Documentation

11.69.4.1 GetPlateClampStateByHeadstageEvent OnGetPlateClampStateByHeadstage<sup>↑</sup> GetPlateClamp↔ StateByHeadstageEvent [add], [remove], [raise]

Event fires when the plate state for the headstage number has changed

11.69.4.2 GetPlateTypeByHeadstageEvent OnGetPlateTypeByHeadstage $^{\wedge}$  GetPlateTypeByHeadstage $\leftrightarrow$  Event [add], [remove], [raise]

Event fires when the plate type for the headstage to query has changed

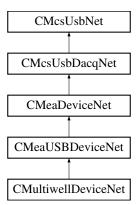
11.69.4.3 IsPlateTypeValidByHeadstageEvent OnIsPlateTypeValidByHeadstage<sup>∧</sup> IsPlateTypeValidBy↔ HeadstageEvent [add], [remove], [raise]

Event fires when "true" when all pins have contact, otherwise "false" for the headstage to query has changed

### 11.70 CMultiwellDeviceNet Class Reference

CMultiwellDeviceNet is the class to access the HEKA LIH3 device.

Inheritance diagram for CMultiwellDeviceNet:



#### **Public Member Functions**

CMultiwellDeviceNet ()

Initializes a new instance of the CMultiwellDeviceNet class.

- virtual ∼CMultiwellDeviceNet ()
- !CMultiwellDeviceNet ()
- PlateClampEnumNet GetPlateClampState ()

Gets the state of the Multiwell plate clamp.

PlateClampEnumNet GetPlateClampStateByHeadstage (uint32\_t Headstage)

Gets the state of the plate

void OpenPlateClamp ()

Opens the plate clamp.

void ClosePlateClamp ()

Closes the plate clamp.

void StopPlateClamp ()

Stops the plate clamp movement.

• uint32 t GetPlateClampLockState ()

Gets the state of the plate clamp lock.

void LockPlateClamp ()

Locks the plate clamp.

void UnlockPlateClamp ()

Unlocks the plate clamp.

MultiwellPlateTypeEnumNet GetPlateType ()

Gets the plate type.

MultiwellPlateTypeEnumNet GetPlateTypeByHeadstage (uint32\_t Headstage)

Gets the plate type.

void SetPlateType (MultiwellPlateTypeEnumNet plateType)

Sets the plate type.

void SetPlateTypeByHeadstage (uint32\_t Headstage, MultiwellPlateTypeEnumNet plateType)

Sets the plate type.

void SetPlateMux (uint32 t muxSelection)

Selects a one quarter of the electrodes on a high density Multiwell plate.

void SetPlateMuxByHeadstage (uint32\_t Headstage, uint32\_t muxSelection)

Selects a one quarter of the electrodes on a high density Multiwell plate.

uint32\_t GetPlateMux ()

Gets the selected quarter of the electrodes on a high density Multiwell plate.

uint32\_t GetPlateMuxByHeadstage (uint32\_t Headstage)

Gets the selected quarter of the electrodes on a high density Multiwell plate.

bool IsPlateTypeValid ()

Checks whether the plate type is valid, meaning all pins have contact.

bool IsPlateTypeValidByHeadstage (uint32\_t Headstage)

Checks whether the plate type is valid, meaning all pins have contact.

### **Additional Inherited Members**

#### 11.70.1 Detailed Description

CMultiwellDeviceNet is the class to access the HEKA LIH3 device.

#### 11.70.2 Constructor & Destructor Documentation

```
11.70.2.1 CMultiwellDeviceNet() CMultiwellDeviceNet ()
Initializes a new instance of the CMultiwellDeviceNet class.

11.70.2.2 ~CMultiwellDeviceNet() virtual ~CMultiwellDeviceNet () [virtual]

11.70.2.3 "!CMultiwellDeviceNet() !CMultiwellDeviceNet ()

11.70.3 Member Function Documentation
```

## 11.70.3.1 ClosePlateClamp() void ClosePlateClamp ( )

Closes the plate clamp.

## 11.70.3.2 GetPlateClampLockState() uint32\_t GetPlateClampLockState ( )

Gets the state of the plate clamp lock.

Returns

the state of the plate lock (unlocked/locked)

## 11.70.3.3 GetPlateClampState() PlateClampEnumNet GetPlateClampState ( )

Gets the state of the Multiwell plate clamp.

Returns

the state of the plate clamp (open/closed)

```
11.70.3.4 GetPlateClampStateByHeadstage() PlateClampEnumNet GetPlateClampStateByHeadstage ( uint32_t Headstage )
```

Gets the state of the plate

Headstage   The headsta
-------------------------

## Returns

The plate state

## 11.70.3.5 GetPlateMux() uint32\_t GetPlateMux ( )

Gets the selected quarter of the electrodes on a high density Multiwell plate.

## Returns

the selected quarter

# **11.70.3.6 GetPlateMuxByHeadstage()** uint32\_t GetPlateMuxByHeadstage ( uint32\_t Headstage )

Gets the selected quarter of the electrodes on a high density Multiwell plate.

## **Parameters**

Headstage	The headstage to query.
-----------	-------------------------

#### Returns

the selected quarter

## 11.70.3.7 GetPlateType() MultiwellPlateTypeEnumNet GetPlateType ( )

Gets the plate type.

## Returns

the plate type

# 11.70.3.8 **GetPlateTypeByHeadstage()** MultiwellPlateTypeEnumNet GetPlateTypeByHeadstage ( uint32\_t Headstage )

Gets the plate type.

## Returns

the plate type

## 11.70.3.9 IsPlateTypeValid() bool IsPlateTypeValid ( )

Checks whether the plate type is valid, meaning all pins have contact.

#### Returns

"true" when all pins have contact, otherwise "false".

# 11.70.3.10 **IsPlateTypeValidByHeadstage()** bool IsPlateTypeValidByHeadstage ( uint32\_t Headstage )

Checks whether the plate type is valid, meaning all pins have contact.

### **Parameters**

Headstage	The headstage to query.

## Returns

"true" when all pins have contact, otherwise "false".

## $\textbf{11.70.3.11} \quad \textbf{LockPlateClamp()} \quad \texttt{void LockPlateClamp ()}$

Locks the plate clamp.

## $\textbf{11.70.3.12} \quad \textbf{OpenPlateClamp()} \quad \texttt{void OpenPlateClamp ()}$

Opens the plate clamp.

```
11.70.3.13 SetPlateMux() void SetPlateMux ( uint32_t muxSelection )
```

Selects a one quarter of the electrodes on a high density Multiwell plate.

muxSelection	the selected quarter
--------------	----------------------

## 

Selects a one quarter of the electrodes on a high density Multiwell plate.

#### **Parameters**

Headstage	The headstage to query.
muxSelection	the selected quarter

# 11.70.3.15 SetPlateType() void SetPlateType ( MultiwellPlateTypeEnumNet plateType)

Sets the plate type.

#### **Parameters**

## 

Sets the plate type.

#### **Parameters**

Headstage	The headstage to query.
plateType	the plate type

## $\textbf{11.70.3.17} \quad \textbf{StopPlateClamp()} \quad \texttt{void StopPlateClamp ()}$

Stops the plate clamp movement.

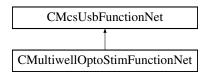
## $\textbf{11.70.3.18} \quad \textbf{UnlockPlateClamp()} \quad \texttt{void UnlockPlateClamp ()} \\$

Unlocks the plate clamp.

## 11.71 CMultiwellOptoStimFunctionNet Class Reference

CMultiwellOptoStimFunctionNet is the class to access the optical properties of the Multiwell Optostim device

Inheritance diagram for CMultiwellOptoStimFunctionNet:



#### **Public Member Functions**

CMultiwellOptoStimFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pMultiwell
 —
 OptoStimFunctionPointerContainer)

Initializes a new instance of the CMultiwellOptoStimFunctionNet class.

- CMultiwellOptoStimFunctionNet (CMcsUsbNet<sup>∧</sup> mcsusb)
- virtual ~CMultiwellOptoStimFunctionNet ()
- !CMultiwellOptoStimFunctionNet ()
- uint32 t GetWaveLengthInNanometer (uint16 t channel)
- uint32\_t GetAbsMaxCurrentInMicroAmp (uint16\_t channel)
- uint32\_t GetMaxDurationHighCurrentInMicroSec (uint16\_t channel)
- uint32 t GetMaxDutyCycleHighCurrent (uint16 t channel)
- uint32\_t GetPermanentCurrentInMicroAmp (uint16\_t channel)
- uint32 t GetColorRgb (uint16 t channel)
- String \(^\) GetColorStr (uint16\_t channel)
- void SetWaveLengthInNanometer (uint16\_t channel, uint32\_t WaveLength\_nm)
- void SetAbsMaxCurrentInMicroAmp (uint16\_t channel, uint32\_t AbsoluteMaxCurrent\_uA)
- void SetMaxDurationHighCurrentInMicroSec (uint16\_t channel, uint32\_t AbsoluteMaxDuration\_us)
- void SetMaxDutyCycleHighCurrent (uint16\_t channel, uint32\_t MaxDutyCycleHighCurrent)
- void SetPermanentCurrentInMicroAmp (uint16\_t channel, uint32\_t PermanentCurrent\_uA)
- void SetColorRgb (uint16\_t channel, uint32\_t ColorRGB)
- void SetColorStr (uint16\_t channel, String<sup>^</sup> ColorString)

#### **Additional Inherited Members**

#### 11.71.1 Detailed Description

CMultiwellOptoStimFunctionNet is the class to access the optical properties of the Multiwell Optostim device

#### 11.71.2 Constructor & Destructor Documentation

```
11.71.2.1 CMultiwellOptoStimFunctionNet() [1/2] CMultiwellOptoStimFunctionNet (
             CMcsUsbNet^ mcsusb,
             {\tt CMcsUsbFunctionPointerContainer}^{\wedge} \ p{\tt MultiwellOptoStimFunctionPointerContainer} \ )
Initializes a new instance of the CMultiwellOptoStimFunctionNet class.
11.71.2.2 CMultiwellOptoStimFunctionNet() [2/2] CMultiwellOptoStimFunctionNet (
             CMcsUsbNet^ mcsusb )
11.71.2.3 ~CMultiwellOptoStimFunctionNet() virtual ~CMultiwellOptoStimFunctionNet ( ) [virtual]
11.71.2.4 "!CMultiwellOptoStimFunctionNet() !CMultiwellOptoStimFunctionNet ( )
11.71.3 Member Function Documentation
11.71.3.1 GetAbsMaxCurrentInMicroAmp() uint32_t GetAbsMaxCurrentInMicroAmp (
             uint16_t channel )
Parameters
 channel
          the (analog) channel number
Returns
     absolute max. current; unit: uA
11.71.3.2 GetColorRgb() uint32_t GetColorRgb (
             uint16_t channel )
Parameters
 channel
           the (analog) channel number
```

Generated by Doxygen

RGB-value of LED color

Returns

```
11.71.3.3 GetColorStr() String ^ GetColorStr ( uint16_t channel)
```

channel the (analog) channel number
-------------------------------------

#### Returns

LED color as string

# 11.71.3.4 **GetMaxDurationHighCurrentInMicroSec()** uint32\_t GetMaxDurationHighCurrentInMicroSec ( uint16\_t channel)

#### **Parameters**

channel	the (analog) channel number
---------	-----------------------------

### Returns

max. duration the LED can stand the abs. max current; unit: us

# **11.71.3.5 GetMaxDutyCycleHighCurrent()** uint32\_t GetMaxDutyCycleHighCurrent ( uint16\_t *channel*)

## **Parameters**

channel	the (analog) channel number
channel	the (analog) channel number

## Returns

max. duty cycle at max. current; unit: 100\*%

# 11.71.3.6 GetPermanentCurrentInMicroAmp() uint32\_t GetPermanentCurrentInMicroAmp ( uint16\_t channel)

channel	the (analog) channel number
---------	-----------------------------

#### Returns

max. current the LED can stand when always switched on; unit: uA

## $\textbf{11.71.3.7} \quad \textbf{GetWaveLengthInNanometer()} \quad \texttt{uint32\_t} \quad \texttt{GetWaveLengthInNanometer} \quad \textbf{(}$

uint16\_t channel )

#### **Parameters**

channel the (analog) ch	hannel number
-------------------------	---------------

## Returns

wavelength of this channel's LEDs; unit: nm

## 11.71.3.8 SetAbsMaxCurrentInMicroAmp() void SetAbsMaxCurrentInMicroAmp (

```
uint16_t channel,
uint32_t AbsoluteMaxCurrent_uA )
```

### **Parameters**

channel	the (analog) channel number
AbsoluteMaxCurrent_uA	absolute max. current; unit: uA

## 11.71.3.9 SetColorRgb() void SetColorRgb (

```
uint16_t channel,
uint32_t ColorRGB )
```

## **Parameters**

channel	the (analog) channel number
ColorRGB	RGB-value of LED color

## 11.71.3.10 SetColorStr() void SetColorStr (

```
uint16_t channel,
String^ ColorString )
```

channel	the (analog) channel number
ColorString	LED color as string

## $\textbf{11.71.3.11} \quad \textbf{SetMaxDurationHighCurrentInMicroSec()} \quad \texttt{void SetMaxDurationHighCurrentInMicroSec} \quad \textbf{(}$

```
uint16_t channel,
uint32_t AbsoluteMaxDuration_us )
```

#### **Parameters**

channel	the (analog) channel number
AbsoluteMaxDuration_us	max. duration the LED can stand the abs. max current; unit: us

## 11.71.3.12 SetMaxDutyCycleHighCurrent() void SetMaxDutyCycleHighCurrent (

```
uint16_t channel,
uint32_t MaxDutyCycleHighCurrent )
```

#### **Parameters**

channel	the (analog) channel number
MaxDutyCycleHighCurrent	max. duty cycle at max. current; unit: 100*%

## 11.71.3.13 SetPermanentCurrentInMicroAmp() void SetPermanentCurrentInMicroAmp (

```
uint16_t channel,
uint32_t PermanentCurrent_uA )
```

#### **Parameters**

channel	the (analog) channel number
PermanentCurrent_uA	max. current the LED can stand when always switched on; unit: uA

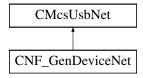
## 11.71.3.14 SetWaveLengthInNanometer() void SetWaveLengthInNanometer (

```
uint16_t channel,
uint32_t WaveLength_nm )
```

channel	the (analog) channel number
WaveLength_nm	wavelength of this channel's LEDs; unit: nm

## 11.72 CNF\_GenDeviceNet Class Reference

Inheritance diagram for CNF\_GenDeviceNet:



#### **Public Member Functions**

- CNF\_GenDeviceNet (void)
- ∼CNF\_GenDeviceNet (void)
- void Set\_Values (unsigned int frequency, unsigned int amplitude)

#### **Additional Inherited Members**

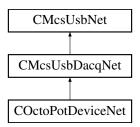
#### 11.72.1 Constructor & Destructor Documentation

#### 11.72.2 Member Function Documentation

```
11.72.2.1 Set_Values() void Set_Values (
          unsigned int frequency,
          unsigned int amplitude )
```

## 11.73 COctoPotDeviceNet Class Reference

Inheritance diagram for COctoPotDeviceNet:



#### **Public Member Functions**

- COctoPotDeviceNet (void)
- COctoPotDeviceNet (OnChannelData^ channelData, OnError^ error)
- uint32\_t SetOutputRate (uint32\_t rate)
- uint32 t SetBathclamp (unsigned int block, bool enable)
- uint32 t SetDacValue (int channel, int value)
- uint32\_t SetDacAutoControl (unsigned int channel)
- uint32\_t SetPidParameter (unsigned int channel, int const\_p, int const\_i, int shift\_p, int shift\_i)
- uint32\_t SetRampParameter (unsigned int channel, int start, int min, int max, int slope, int slope2, int pause, unsigned int samples)
- uint32\_t RampStart (int channelmap)
- uint32\_t SetSineParameter (unsigned int channel, int amplitude)
- uint32\_t SineStart (int channelmap)
- uint32\_t SetPatternListEntry (unsigned int channel, unsigned int position, unsigned int duration, int value)
- uint32 t PatternListStart (int channelmap)
- uint32\_t SetAdcOffset (unsigned int channel, int offset)
- uint32 t SetDacOffset (unsigned int channel, int offset)
- uint32\_t ResetAdcOffset (unsigned int channel)
- uint32\_t ResetDacOffset (unsigned int channel)
- uint32\_t BurnAdcOffset ()
- uint32\_t BurnDacOffset ()
- uint32\_t GetAdcOffset (unsigned int channel, [System::Runtime::InteropServices::Out] int ^ offset)
- uint32\_t GetDacOffset (unsigned int channel, [System::Runtime::InteropServices::Out] int ^ offset)
- uint32\_t SetAmplificationSwitch (unsigned int channel, unsigned int state)
- uint32 t SetChannelSwitch (unsigned int channel, unsigned int state)
- uint32 t SetNumberOfChannels (unsigned int NumberOfChannels)
- uint32 t EnableDigitalIn (bool enable)
- uint32 t EnableTimestamp (bool enable)
- uint32\_t EnableChecksum (bool enable)

#### **Additional Inherited Members**

#### 11.73.1 Constructor & Destructor Documentation

## 11.73.2 Member Function Documentation

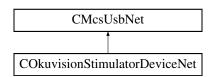
```
11.73.2.1 BurnAdcOffset() uint32_t BurnAdcOffset ( )
11.73.2.2 BurnDacOffset() uint32_t BurnDacOffset ( )
11.73.2.3 EnableChecksum() uint32_t EnableChecksum (
             bool enable )
11.73.2.4 EnableDigitalIn() uint32_t EnableDigitalIn (
             bool enable )
11.73.2.5 EnableTimestamp() uint32_t EnableTimestamp (
             bool enable )
11.73.2.6 GetAdcOffset() uint32_t GetAdcOffset (
             unsigned int channel,
             [System::Runtime::InteropServices::Out] int ^{\land} offset )
11.73.2.7 GetDacOffset() uint32_t GetDacOffset (
             unsigned int channel,
             [System::Runtime::InteropServices::Out] int ^{\wedge} offset )
11.73.2.8 PatternListStart() uint32_t PatternListStart (
             int channelmap )
11.73.2.9 RampStart() uint32_t RampStart (
             int channelmap )
11.73.2.10 ResetAdcOffset() uint32_t ResetAdcOffset (
             unsigned int channel )
```

```
\textbf{11.73.2.11} \quad \textbf{ResetDacOffset()} \quad \texttt{uint32\_t} \;\; \texttt{ResetDacOffset} \;\; \textbf{(}
              unsigned int channel )
11.73.2.12 SetAdcOffset() uint32_t SetAdcOffset (
              unsigned int channel,
              int offset )
11.73.2.13 SetAmplificationSwitch() uint32_t SetAmplificationSwitch (
              unsigned int channel,
              unsigned int state )
11.73.2.14 SetBathclamp() uint32_t SetBathclamp (
              unsigned int block,
              bool enable )
11.73.2.15 SetChannelSwitch() uint32_t SetChannelSwitch (
              unsigned int channel,
              unsigned int state )
11.73.2.16 SetDacAutoControl() uint32_t SetDacAutoControl (
              unsigned int channel )
11.73.2.17 SetDacOffset() uint32_t SetDacOffset (
              unsigned int channel,
              int offset )
11.73.2.18 SetDacValue() uint32_t SetDacValue (
              int channel,
              int value )
11.73.2.19 SetNumberOfChannels() uint32_t SetNumberOfChannels (
              unsigned int NumberOfChannels )
```

```
11.73.2.20 SetOutputRate() uint32_t SetOutputRate (
            uint32_t rate )
11.73.2.21 SetPatternListEntry() uint32_t SetPatternListEntry (
            unsigned int channel,
            unsigned int position,
            unsigned int duration,
            int value )
11.73.2.22 SetPidParameter() uint32_t SetPidParameter (
            unsigned int channel,
            int const_p,
            int const_i,
            int shift_p,
            int shift_i )
11.73.2.23 SetRampParameter() uint32_t SetRampParameter (
            unsigned int channel,
            int start,
            int min,
            int max,
            int slope,
            int slope2,
            int pause,
            unsigned int samples )
11.73.2.24 SetSineParameter() uint32_t SetSineParameter (
            unsigned int channel,
            int amplitude )
int channelmap )
```

### 11.74 COkuvisionStimulatorDeviceNet Class Reference

Inheritance diagram for COkuvisionStimulatorDeviceNet:



#### **Public Member Functions**

- COkuvisionStimulatorDeviceNet (void)
- ~COkuvisionStimulatorDeviceNet (void)
- void SetPulseform (int channel, int current, int pulsewidth, int periode, int duration)
- void SetMaxPower (int channel, int power)
- int GetMaxPower (int channel)
- void SetMaxVoltage (int channel, int voltage)
- int GetMaxVoltage (int channel)
- · void SetCheckVoltage (int channel, int voltage)
- int GetCheckVoltage (int channel)
- int GetVoltage (int channel)
- void SetDACOffset (int channel, int part, int offset)
- int GetDACOffset (int channel, int part)
- void SetRTC (uint8\_t year, uint8\_t month, uint8\_t day, uint8\_t hour, uint8\_t minute, uint8\_t second)
- void GetRTC ([System::Runtime::InteropServices::Out] uint8\_t% year, [System::Runtime::InteropServices
   ::Out] uint8\_t% month, [System::Runtime::InteropServices::Out] uint8\_t% day, [System::Runtime::Interop
   Services::Out] uint8\_t% hour, [System::Runtime::InteropServices::Out] uint8\_t% minute, [System::Runtime
   ::InteropServices::Out] uint8 t% second)
- void SetRTC (DateTime timestamp)
- DateTime GetRTC ()
- void GetStimulatorStatus ([System::Runtime::InteropServices::Out] int% startstop, [System::Runtime::
   InteropServices::Out] int% last\_error, [System::Runtime::InteropServices::Out] int% battery\_status)
- · void SetCurrentFactor (int channel, int factor)
- int GetCurrentFactor (int channel)

## **Additional Inherited Members**

## 11.74.1 Constructor & Destructor Documentation

```
11.74.1.2 ~COkuvisionStimulatorDeviceNet() ~COkuvisionStimulatorDeviceNet ( void )
```

### 11.74.2 Member Function Documentation

```
11.74.2.2 GetCurrentFactor() int GetCurrentFactor (
             int channel )
11.74.2.3 GetDACOffset() int GetDACOffset (
             int channel,
             int part )
11.74.2.4 GetMaxPower() int GetMaxPower (
             int channel )
11.74.2.5 GetMaxVoltage() int GetMaxVoltage (
             int channel )
11.74.2.6 GetPulseform() void GetPulseform (
             int channel,
             [System::Runtime::InteropServices::Out] int% current,
             [System::Runtime::InteropServices::Out] int% pulsewidth,
             [System::Runtime::InteropServices::Out] int% periode,
             [System::Runtime::InteropServices::Out] int% duration )
11.74.2.7 GetRTC() [1/2] DateTime GetRTC ( )
11.74.2.8 GetRTC() [2/2] void GetRTC (
             [System::Runtime::InteropServices::Out] uint8_t% year,
             [System::Runtime::InteropServices::Out] uint8_t% month,
             [System::Runtime::InteropServices::Out] uint8_t% day,
             [System::Runtime::InteropServices::Out] uint8_t% hour,
             [System::Runtime::InteropServices::Out] uint8_t% minute,
             [System::Runtime::InteropServices::Out] uint8_t% second )
11.74.2.9 GetStimulatorStatus() void GetStimulatorStatus (
             [System::Runtime::InteropServices::Out] int% startstop,
             [System::Runtime::InteropServices::Out] int% last_error,
             [System::Runtime::InteropServices::Out] int% battery_status )
```

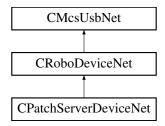
```
11.74.2.10 GetVoltage() int GetVoltage (
             int channel )
11.74.2.11 SetCheckVoltage() void SetCheckVoltage (
             int channel,
             int voltage )
11.74.2.12 SetCurrentFactor() void SetCurrentFactor (
             int channel,
             int factor )
11.74.2.13 SetDACOffset() void SetDACOffset (
             int channel,
             int part,
             int offset )
11.74.2.14 SetMaxPower() void SetMaxPower (
             int channel,
             int power )
11.74.2.15 SetMaxVoltage() void SetMaxVoltage (
            int channel,
             int voltage )
11.74.2.16 SetPulseform() void SetPulseform (
             int channel,
             int current,
             int pulsewidth,
             int periode,
             int duration )
11.74.2.17 SetRTC() [1/2] void SetRTC (
            DateTime timestamp )
```

```
11.74.2.18 SetRTC() [2/2] void SetRTC (
    uint8_t year,
    uint8_t month,
    uint8_t day,
    uint8_t hour,
    uint8_t minute,
    uint8_t second )
```

### 11.75 CPatchServerDeviceNet Class Reference

CPatchServerDeviceNet is the class to control the MCS PatchServer device

Inheritance diagram for CPatchServerDeviceNet:



# **Public Member Functions**

CPatchServerDeviceNet (void)

# **Properties**

• CMcsBus\_SensorNet^ Sensor [get]

# **Additional Inherited Members**

# 11.75.1 Detailed Description

CPatchServerDeviceNet is the class to control the MCS PatchServer device

# 11.75.2 Constructor & Destructor Documentation

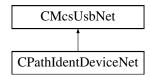
```
11.75.2.1 CPatchServerDeviceNet() CPatchServerDeviceNet (
void )
```

# 11.75.3 Property Documentation

11.75.3.1 Sensor CMcsBus\_SensorNet^ Sensor [get]

### 11.76 CPathIdentDeviceNet Class Reference

Inheritance diagram for CPathIdentDeviceNet:



### **Public Member Functions**

- CPathIdentDeviceNet (void)
- ∼CPathIdentDeviceNet (void)
- void Set\_Values (unsigned int frequency, unsigned int amplitude)
- void Measure ([System::Runtime::InteropServices::Out] unsigned int% phase, [System::Runtime::Interop←
   Services::Out] unsigned int% amplitude)

### **Additional Inherited Members**

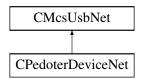
# 11.76.1 Constructor & Destructor Documentation

# 11.76.2 Member Function Documentation

```
11.76.2.2 Set_Values() void Set_Values (
    unsigned int frequency,
    unsigned int amplitude)
```

# 11.77 CPedoterDeviceNet Class Reference

Inheritance diagram for CPedoterDeviceNet:



### **Public Member Functions**

• CPedoterDeviceNet ()

Initializes a new instance of the CPedoterDeviceNet class.

- virtual ∼CPedoterDeviceNet ()
- !CPedoterDeviceNet ()
- uint32\_t GetCommand (uint16\_t Argument)

Get value from the pedoter device

void SetCommand (uint16\_t Argument, uint32\_t pData)

Set value on the pedoter device

# **Additional Inherited Members**

# 11.77.1 Detailed Description

### 11.77.2 Constructor & Destructor Documentation

```
11.77.2.1 CPedoterDeviceNet() CPedoterDeviceNet ()
```

Initializes a new instance of the CPedoterDeviceNet class.

```
11.77.2.2 ~ CPedoterDeviceNet() virtual ~ CPedoterDeviceNet () [virtual]
```

```
11.77.2.3 "!CPedoterDeviceNet() !CPedoterDeviceNet ()
```

# 11.77.3 Member Function Documentation

Get value from the pedoter device

### **Parameters**

Argument	argument
----------	----------

# Returns

value

# 11.77.3.2 SetCommand() void SetCommand ( uint16\_t Argument, uint32\_t pData )

Set value on the pedoter device

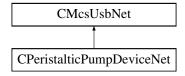
### **Parameters**

Argument	argument	
pData	value	

# 11.78 CPeristalticPumpDeviceNet Class Reference

CPeristalticPumpDeviceNet is the class to control a Persistaltic Pump.

Inheritance diagram for CPeristalticPumpDeviceNet:



# **Public Member Functions**

- CPeristalticPumpDeviceNet (void)
   Initialize a new instance of the CPeristalticPumpDeviceNet class.
- ~CPeristalticPumpDeviceNet (void)

# **Properties**

• CMcsBus\_MotorControlNet^ McsBus\_MotorControl [get]

### **Additional Inherited Members**

# 11.78.1 Detailed Description

CPeristalticPumpDeviceNet is the class to control a Persistaltic Pump.

### 11.78.2 Constructor & Destructor Documentation

```
11.78.2.1 CPeristalticPumpDeviceNet() CPeristalticPumpDeviceNet ( void )
```

Initialize a new instance of the CPeristalticPumpDeviceNet class.

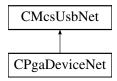
```
11.78.2.2 ~CPeristalticPumpDeviceNet() ~CPeristalticPumpDeviceNet (
```

# 11.78.3 Property Documentation

```
11.78.3.1 McsBus MotorControl CMcsBus_MotorControlNet^ McsBus_MotorControl [qet]
```

# 11.79 CPgaDeviceNet Class Reference

Inheritance diagram for CPgaDeviceNet:



# **Public Member Functions**

- CPgaDeviceNet ()
- ∼CPgaDeviceNet ()
- uint32\_t GetNumFrequencyRanges ([System::Runtime::InteropServices::Out]int% numRanges)
- uint32\_t GetFrequencyRange (int rangeIndex, [System::Runtime::InteropServices::Out]int% low, [System::
  Runtime::InteropServices::Out]int% high, [System::Runtime::InteropServices::Out]int% channels, [System
  ::Runtime::InteropServices::Out]int% gain)
- uint32 t GetNumAmplifications ([System::Runtime::InteropServices::Out]int% number)
- uint32\_t GetAmplification (int index, [System::Runtime::InteropServices::Out]int% amplification, [System::

  Runtime::InteropServices::Out]int% poti1, [System::Runtime::InteropServices::Out]int% poti2)
- uint32\_t DefineNumFrequencyRanges (int rnum)
- uint32\_t DefineFrequencyRange (int index, int low, int high, int channels, int gain)
- uint32\_t DefineNumAmplifications (int number)
- uint32\_t DefineAmplification (int index, int amplification, int poti1, int poti2)
- uint32 t SetGain (int channel, int Gain, int poti1, int poti2)
- uint32\_t GetGain (int channel, [System::Runtime::InteropServices::Out]int% Gain, [System::Runtime::
   InteropServices::Out]int% poti1, [System::Runtime::InteropServices::Out]int% poti2)
- uint32\_t ApplyGains ()

### **Additional Inherited Members**

```
11.79.1 Constructor & Destructor Documentation
```

```
11.79.1.1 CPgaDeviceNet() CPgaDeviceNet ( )
11.79.1.2 ~CPgaDeviceNet() ~CPgaDeviceNet ()
11.79.2 Member Function Documentation
11.79.2.1 ApplyGains() uint32_t ApplyGains ()
11.79.2.2 DefineAmplification() uint32_t DefineAmplification (
              int index,
              int amplification,
              int poti1,
              int poti2 )
11.79.2.3 DefineFrequencyRange() uint32_t DefineFrequencyRange (
              int index,
              int low,
              int high,
              int channels,
              int gain )
11.79.2.4 DefineNumAmplifications() uint32_t DefineNumAmplifications (
              int number )
\textbf{11.79.2.5} \quad \textbf{DefineNumFrequencyRanges()} \quad \texttt{uint32\_t DefineNumFrequencyRanges} \quad \textbf{(}
```

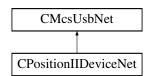
int rnum )

```
11.79.2.6 GetAmplification() uint32_t GetAmplification (
             int index,
             [System::Runtime::InteropServices::Out] int% amplification,
             [System::Runtime::InteropServices::Out] int% poti1,
             [System::Runtime::InteropServices::Out] int% poti2 )
11.79.2.7 GetFrequencyRange() uint32_t GetFrequencyRange (
             int rangeIndex,
             [System::Runtime::InteropServices::Out] int% low,
             [System::Runtime::InteropServices::Out] int% high,
             [System::Runtime::InteropServices::Out] int% channels,
             [System::Runtime::InteropServices::Out] int% gain )
11.79.2.8 GetGain() uint32_t GetGain (
             int channel,
             [System::Runtime::InteropServices::Out] int% Gain,
             [System::Runtime::InteropServices::Out] int% potil,
             [System::Runtime::InteropServices::Out] int% poti2 )
11.79.2.9 GetNumAmplifications() uint32_t GetNumAmplifications (
             [System::Runtime::InteropServices::Out] int% number )
11.79.2.10 GetNumFrequencyRanges() uint32_t GetNumFrequencyRanges (
             [System::Runtime::InteropServices::Out] int% numRanges )
11.79.2.11 SetGain() uint32_t SetGain (
             int channel,
             int Gain,
             int poti1,
             int poti2 )
```

# 11.80 CPositionIIDeviceNet Class Reference

CPositionIIDeviceNet is the class to control PositionII devices

Inheritance diagram for CPositionIIDeviceNet:



### **Public Member Functions**

• CPositionIIDeviceNet ()

Initializes a new instance of the CPositionIIDeviceNet class.

- virtual ∼CPositionIIDeviceNet ()
- !CPositionIIDeviceNet ()
- uint32\_t GetCoilCommunication (uint16\_t coil)

get if the communication to the coil is working

uint32\_t GetOnOff (uint16\_t coil)

get if the coil is switched on/off

void SwitchOnOff (uint16\_t coil, uint32\_t on)

switched the coild on of

uint32\_t GetImplantState (uint16\_t coil)

gets the implantat state

uint32\_t GetImplantCurrentSetpoint (uint16\_t coil)

sets the implant current setpoint

void SetImplantCurrentSetpoint (uint16 t coil, uint32 t current)

gets the implant current setpoint

• uint32\_t GetPowerStrength (uint16\_t coil)

sets the power for the trigger pulses

void SetPowerStrength (uint16\_t coil, uint32\_t power)

gets the power for the trigger pulses

uint32\_t GetImplantResult (uint16\_t coil)

gets the last result of the implant pulse trigger

# **Properties**

• CRFFunctionNet<sup>^</sup> RFFunction [get]

# **Additional Inherited Members**

# 11.80.1 Detailed Description

CPositionIIDeviceNet is the class to control PositionII devices

### 11.80.2 Constructor & Destructor Documentation

# 11.80.2.1 CPositionIIDeviceNet() CPositionIIDeviceNet ()

Initializes a new instance of the CPositionIIDeviceNet class.

# 11.80.2.2 ~CPositionIIDeviceNet() virtual ~CPositionIIDeviceNet () [virtual]

# 11.80.2.3 "!CPositionIIDeviceNet() !CPositionIIDeviceNet ( )

# 11.80.3 Member Function Documentation

get if the communication to the coil is working

**Parameters** 

```
coil the coil
```

### Returns

is communicating

# **11.80.3.2 GetImplantCurrentSetpoint()** uint32\_t GetImplantCurrentSetpoint ( uint16\_t coil )

sets the implant current setpoint

# **Parameters**

```
coil the coil
```

# Returns

the current

```
11.80.3.3 GetImplantResult() uint32_t GetImplantResult ( uint16_t coil )
```

gets the last result of the implant pulse trigger

**Parameters** 

coil the coil

Returns

the result

```
11.80.3.4 GetImplantState() uint32_t GetImplantState ( uint16_t coil )
```

gets the implantat state

**Parameters** 

```
coil the coil
```

Returns

```
11.80.3.5 GetOnOff() uint32_t GetOnOff ( uint16_t coil )
```

get if the coil is switched on/off

**Parameters** 

```
coil the coil
```

Returns

$$0 = off, 1 = on$$

```
11.80.3.6 GetPowerStrength() uint32_t GetPowerStrength ( uint16_t coil )
```

sets the power for the trigger pulses

**Parameters** 

coil the coil

Returns

the power

# 

gets the implant current setpoint

### **Parameters**

coil	the coil
current	the current

# 

gets the power for the trigger pulses

### **Parameters**

coil	the coil
power	the power

switched the coild on of

# **Parameters**

coil	the coil
on	0 = off, 1 = on

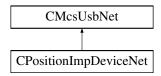
# 11.80.4 Property Documentation

```
11.80.4.1 RFFunction CRFFunctionNet^ RFFunction [get]
```

# 11.81 CPositionImpDeviceNet Class Reference

CPositionImpDeviceNet is the class to access the Position/Imp devices

Inheritance diagram for CPositionImpDeviceNet:



# **Public Member Functions**

• CPositionImpDeviceNet ()

Initializes a new instance of the CPositionImpDeviceNet class.

- virtual ~CPositionImpDeviceNet ()
- !CPositionImpDeviceNet ()
- void ConnectImp (uint32\_t id)

Connect to a Imp device with a certain ID

uint32\_t ConnectedImp ()

The ID of the connected Imp device

• int32\_t GetRFFrequency ()

Gets currently used RF frequency

void SetRFFrequency (int32\_t frequency)

Sets the current RF frequency

uint32\_t GetDeviceList (int32\_t index)

Gets the device list

void SetDeviceList (int32\_t index, uint32\_t id)

Sets the device list

• uint32\_t GetImpId ()

Gets the ID of the impedance measure device

void SetImpId (uint32\_t id)

Sets the ID of the impedance measure device

# **Additional Inherited Members**

# 11.81.1 Detailed Description

CPositionImpDeviceNet is the class to access the Position/Imp devices

### 11.81.2 Constructor & Destructor Documentation

# 11.81.2.1 CPositionImpDeviceNet() CPositionImpDeviceNet ()

Initializes a new instance of the CPositionImpDeviceNet class.

```
\textbf{11.81.2.2} \quad \sim \textbf{CPositionImpDeviceNet()} \quad \text{virtual} \quad \sim \texttt{CPositionImpDeviceNet} \quad \textbf{( )} \quad \text{[virtual]}
```

```
11.81.2.3 "!CPositionImpDeviceNet() !CPositionImpDeviceNet ( )
```

# 11.81.3 Member Function Documentation

```
11.81.3.1 ConnectedImp() uint32_t ConnectedImp ()
```

The ID of the connected Imp device

Returns

The ID

```
11.81.3.2 ConnectImp() void ConnectImp ( uint32_t id )
```

Connect to a Imp device with a certain ID

**Parameters** 

id The ID

Gets the device list

**Parameters** 

index the index

Returns

the ID

```
11.81.3.4 GetImpld() uint32_t GetImpld ()
```

Gets the ID of the impedance measure device

Returns

the ID

# 11.81.3.5 GetRFFrequency() int32\_t GetRFFrequency ( )

Gets currently used RF frequency

Returns

The frequency

Sets the device list

**Parameters** 

index	the index
id	the ID

```
11.81.3.7 SetImpId() void SetImpId ( uint32_t id )
```

Sets the ID of the impedance measure device

**Parameters** 

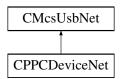
id the ID

Sets the current RF frequency

### **Parameters**

# 11.82 CPPCDeviceNet Class Reference

Inheritance diagram for CPPCDeviceNet:



# **Public Member Functions**

• CPPCDeviceNet (void)

# **Properties**

- CPPCFunctionNet^ PPCFunction [get]
- CMcsBusNet^ McsBus [get]
- CMcsBus\_MotorControlNet^ McsBus\_MotorControl [get]
- CMcsBus\_SensorNet^ McsBus\_Sensor [get]

# **Additional Inherited Members**

# 11.82.1 Constructor & Destructor Documentation

```
11.82.1.1 CPPCDeviceNet() CPPCDeviceNet (
void )
```

# 11.82.2 Property Documentation

11.82.2.1 McsBus CMcsBusNet^ McsBus [get]

11.82.2.2 McsBus\_MotorControl CMcsBus\_MotorControlNet^ McsBus\_MotorControl [get]

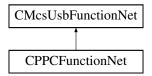
11.82.2.3 McsBus\_Sensor CMcsBus\_SensorNet^ McsBus\_Sensor [get]

11.82.2.4 PPCFunction CPPCFunctionNet^ PPCFunction [get]

### 11.83 CPPCFunctionNet Class Reference

CPPCFunctionNet is the class to access the PPC (high precision Patch Peristalic patch Pump

Inheritance diagram for CPPCFunctionNet:



### **Public Member Functions**

CPPCFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pPPCFunctionPointer←
 Container)

Initializes a new instance of the CPPCFunctionNet class.

- CPPCFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ∼CPPCFunctionNet ()
- !CPPCFunctionNet ()
- int GetPumpSpeedUnit (uint16\_t channel)

Reads the Pump Speed Unit

void SetPumpSpeedUnit (uint16\_t channel, int SpeedUnit)

Writes the Pump Speed Unit

• PP\_Pump\_Mode\_Type\_EnumNet GetPumpModeType (uint16\_t channel)

Reads the Pump Mode Type.

void SetPumpModeType (uint16\_t channel, PP\_Pump\_Mode\_Type\_EnumNet PumpMode)

Writes the config string from the device.

void GetAnalogVoltageRange (uint16\_t channel, [System::Runtime::InteropServices::Out]uint16\_t% min\_← voltage, [System::Runtime::InteropServices::Out]uint16\_t% max\_voltage)

Reads the Analog Input Voltage Range

• void SetAnalogVoltageRange (uint16\_t channel, uint16\_t min\_voltage, uint16\_t max\_voltage)

Writes the Analog Input Voltage Range

void GetPressureRange (uint16\_t channel, [System::Runtime::InteropServices::Out]int32\_t% lower\_
 pressure, [System::Runtime::InteropServices::Out]int32\_t% upper\_pressure)

Get the pressure range that is used between the analog voltage or the digital states

void SetPressureRange (uint16\_t channel, int32\_t lower\_pressure, int32\_t upper\_pressure)

Get the pressure range that is used between the analog voltage or the digital states

uint16\_t GetSupplyVoltage ()

Reads the current supply voltage in mV

uint16\_t GetAnalogVoltage (uint16\_t channel)

Reads the current analog voltage

uint16\_t GetDigitalIn (uint16\_t channel)

Reads the digital input state

• int GetValveActive (uint16\_t valve)

Gets the valve active/inactive state

void SetValveActive (uint16\_t valve, int valveActive)

Sets the valve active/inactive state

void SetPressureOffset ()

Sets the pressure offset

void LoadPressure (int32\_t pressure, uint32\_t options)

Loads the reservoir with a pressure

void IsBusy ([System::Runtime::InteropServices::Out]int16\_t% task, [System::Runtime::InteropServices::
 Out]int16\_t% wait)

Is the PPC busy with a task

void FirePressurePulse (int32\_t duration, int32\_t nextpressure)

Fire a pressure pulse from the reservoir

int32\_t MeasureReservoir ()

Measures the reservoir pressure

### **Additional Inherited Members**

### 11.83.1 Detailed Description

CPPCFunctionNet is the class to access the PPC (high precision Patch Peristalic patch Pump

### 11.83.2 Constructor & Destructor Documentation

Initializes a new instance of the CPPCFunctionNet class.

```
11.83.2.2 CPPCFunctionNet() [2/2] CPPCFunctionNet (
CMcsUsbNet^ mcsusb)
```

```
11.83.2.3 ~CPPCFunctionNet() virtual ~CPPCFunctionNet () [virtual]
```

```
11.83.2.4 "!CPPCFunctionNet() !CPPCFunctionNet ( )
```

# 11.83.3 Member Function Documentation

Fire a pressure pulse from the reservoir

### **Parameters**

duration	The pulse duration (valves open)
nextpressure	The next pressure

# 

Reads the current analog voltage

### **Parameters**

<i>channel</i> Th	e Channel Number
-------------------	------------------

### Returns

The Analog Voltage

# 

Reads the Analog Input Voltage Range

### **Parameters**

channel	The Channel Number
min_voltage	The voltage that should be seen as the minimum voltage
max_voltage	The voltage that should be seen as the maximum voltage

# 

Reads the digital input state

# **Parameters**

channel	The Channel Number

### Returns

The Digital State

# 11.83.3.5 GetPressureRange() void GetPressureRange (

```
uint16_t channel,
[System::Runtime::InteropServices::Out] int32_t% lower_pressure,
[System::Runtime::InteropServices::Out] int32_t% upper_pressure )
```

Get the pressure range that is used between the analog voltage or the digital states

### **Parameters**

channel	The Channel Number
lower_pressure	The lower border of the pressure range
upper_pressure	The upper border of the pressure range

# 11.83.3.6 **GetPumpModeType()** PP\_Pump\_Mode\_Type\_EnumNet GetPumpModeType ( uint16\_t channel )

Reads the Pump Mode Type.

### **Parameters**

channel	The Channel Number
---------	--------------------

# Returns

The Pump Mode Type.

# 11.83.3.7 **GetPumpSpeedUnit()** int GetPumpSpeedUnit ( uint16\_t channel )

Reads the Pump Speed Unit

### **Parameters**

-	channel	The Channel Number

# Returns

The Speed Unit

# 11.83.3.8 GetSupplyVoltage() uint16\_t GetSupplyVoltage ( )

Reads the current supply voltage in mV

Returns

The supply voltage

# 11.83.3.9 **GetValveActive()** int GetValveActive ( uint16\_t valve )

Gets the valve active/inactive state

### **Parameters**

valve The valve nun
---------------------

### **Returns**

The valve state

```
11.83.3.10 IsBusy() void IsBusy (

[System::Runtime::InteropServices::Out] int16_t% task,

[System::Runtime::InteropServices::Out] int16_t% wait )
```

Is the PPC busy with a task

# **Parameters**

task	The task state
wait	The wait state

Loads the reservoir with a pressure

# **Parameters**

pressure	The pressure
options	The options: end with 0=regulate on patch 1=regulate on reservoir

# 11.83.3.12 MeasureReservoir() int32\_t MeasureReservoir ( )

Measures the reservoir pressure

### Returns

The pressure

Writes the Analog Input Voltage Range

### **Parameters**

channel	The Channel Number
min_voltage	The voltage that should be seen as the minimum voltage
max_voltage	The voltage that should be seen as the maximum voltage

# 11.83.3.14 SetPressureOffset() void SetPressureOffset ( )

Sets the pressure offset

Get the pressure range that is used between the analog voltage or the digital states

### **Parameters**

channel	The Channel Number
lower_pressure	The lower border of the pressure range
upper_pressure	The upper border of the pressure range

# 

Writes the config string from the device.

### **Parameters**

channel	The Channel Number
PumpMode	The Pump Mode Type.

Writes the Pump Speed Unit

### **Parameters**

channel	The Channel Number
SpeedUnit	The Speed Unit

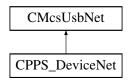
Sets the valve active/inactive state

### **Parameters**

valve	The valve number
valveActive	The valve state

# 11.84 CPPS\_DeviceNet Class Reference

Inheritance diagram for CPPS\_DeviceNet:



# **Public Member Functions**

• CPPS\_DeviceNet (void)

# **Properties**

- CPPS\_FunctionNet<sup>^</sup> PPS\_Function [get]
- CMcsBusNet^ McsBus [get]
- CMcsBus\_MotorControlNet^ McsBus\_MotorControl [get]
- CMcsBus SensorNet<sup>^</sup> McsBus Sensor [get]

### **Additional Inherited Members**

### 11.84.1 Constructor & Destructor Documentation

```
11.84.1.1 CPPS_DeviceNet() CPPS_DeviceNet (
void )
```

### 11.84.2 Property Documentation

```
11.84.2.1 McsBus CMcsBusNet^ McsBus [get]
```

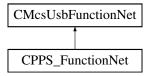
```
11.84.2.2 McsBus_MotorControl CMcsBus_MotorControlNet^ McsBus_MotorControl [get]
```

```
11.84.2.3 McsBus_Sensor CMcsBus_SensorNet^ McsBus_Sensor [get]
```

```
11.84.2.4 PPS_Function CPPS_FunctionNet^ PPS_Function [get]
```

# 11.85 CPPS\_FunctionNet Class Reference

Inheritance diagram for CPPS\_FunctionNet:



#### **Public Member Functions**

- CPPS\_FunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> cPPS\_FunctionPointer←
   Container)
- CPPS FunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- void SetPumpMaxSpeed (unsigned short index, unsigned short maxspeed)
- unsigned short GetPumpMaxSpeed (unsigned short index)
- void SetPumpSpeedUnit (unsigned short index, int speedunit)
- int GetPumpSpeedUnit (unsigned short index)
- void SetPumpModeType (unsigned short index, PP\_Pump\_Mode\_Type\_EnumNet type)
- PP Pump Mode Type EnumNet GetPumpModeType (unsigned short index)
- void SetPumpCouple (unsigned int i)
- unsigned int GetPumpCouple ()
- void SetPumpEnableSpeedRatio (unsigned int enable)
- unsigned int GetPumpEnableSpeedRatio ()
- void SetPumpManualOnOff (unsigned short index, unsigned int onoff)
- unsigned int GetPumpManualOnOff (unsigned short index)
- void SetPumpFunctionSpeeds (unsigned short index, short offspeed, short onspeed)
- void GetPumpFunctionSpeeds (unsigned short index, [System::Runtime::InteropServices::Out]short% offspeed, [System::Runtime::InteropServices::Out]short% onspeed)
- void SetPumpSpeedRatio (int ratio)
- int GetPumpSpeedRatio ()
- void SetPumpFastOnOff (unsigned short index, unsigned int onoff)
- unsigned int GetPumpFastOnOff (unsigned short index)
- void SetPumpFastSpeed (unsigned short index, short fastspeed)
- short GetPumpFastSpeed (unsigned short index)
- void SetAnalogVoltages (unsigned short index, unsigned short minvoltage, unsigned short maxvoltage)
- void GetAnalogVoltages (unsigned short index, [System::Runtime::InteropServices::Out]unsigned short% minvoltage, [System::Runtime::InteropServices::Out]unsigned short% maxvoltage)
- void SetUseBubble (unsigned short index, unsigned int usebubble)
- unsigned int GetUseBubble (unsigned short index)
- unsigned short GetSupplyVoltage ()
- unsigned short GetAnalogVoltage (unsigned short index)
- unsigned short GetDigitalIn (unsigned short index)
- unsigned short GetBubbleState ()

### **Additional Inherited Members**

## 11.85.1 Constructor & Destructor Documentation

```
11.85.1.2 CPPS_FunctionNet() [2/2] CPPS_FunctionNet (
CMcsUsbNet^ mcsusb )
```

### 11.85.2 Member Function Documentation

```
\textbf{11.85.2.1} \quad \textbf{GetAnalogVoltage()} \quad \texttt{unsigned short GetAnalogVoltage ()}
             unsigned short index)
11.85.2.2 GetAnalogVoltages() void GetAnalogVoltages (
             unsigned short index,
             [System::Runtime::InteropServices::Out] unsigned short% minvoltage,
             [System::Runtime::InteropServices::Out] unsigned short% maxvoltage )
11.85.2.3 GetBubbleState() unsigned short GetBubbleState ( )
11.85.2.4 GetDigitalIn() unsigned short GetDigitalIn (
             unsigned short index)
11.85.2.5 GetPumpCouple() unsigned int GetPumpCouple ()
11.85.2.6 GetPumpEnableSpeedRatio() unsigned int GetPumpEnableSpeedRatio ( )
11.85.2.7 GetPumpFastOnOff() unsigned int GetPumpFastOnOff (
             unsigned short index )
11.85.2.8 GetPumpFastSpeed() short GetPumpFastSpeed (
             unsigned short index )
11.85.2.9 GetPumpFunctionSpeeds() void GetPumpFunctionSpeeds (
             unsigned short index,
             [System::Runtime::InteropServices::Out] short% offspeed,
             [System::Runtime::InteropServices::Out] short% onspeed )
```

```
{\bf 11.85.2.10} \quad {\bf GetPumpManualOnOff()} \quad {\tt unsigned int GetPumpManualOnOff} \ \ (
             unsigned short index)
11.85.2.11 GetPumpMaxSpeed() unsigned short GetPumpMaxSpeed (
             unsigned short index)
11.85.2.12 GetPumpModeType() PP_Pump_Mode_Type_EnumNet GetPumpModeType (
             unsigned short index )
11.85.2.13 GetPumpSpeedRatio() int GetPumpSpeedRatio ( )
11.85.2.14 GetPumpSpeedUnit() int GetPumpSpeedUnit (
             unsigned short index )
11.85.2.15 GetSupplyVoltage() unsigned short GetSupplyVoltage ( )
11.85.2.16 GetUseBubble() unsigned int GetUseBubble (
             unsigned short index)
11.85.2.17 SetAnalogVoltages() void SetAnalogVoltages (
             unsigned short index,
             unsigned short minvoltage,
             unsigned short maxvoltage )
11.85.2.18 SetPumpCouple() void SetPumpCouple (
             unsigned int i )
11.85.2.19 SetPumpEnableSpeedRatio() void SetPumpEnableSpeedRatio (
             unsigned int enable )
```

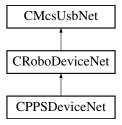
```
11.85.2.20 SetPumpFastOnOff() void SetPumpFastOnOff (
             unsigned short index,
             unsigned int onoff )
11.85.2.21 SetPumpFastSpeed() void SetPumpFastSpeed (
            unsigned short index,
             short fastspeed )
11.85.2.22 SetPumpFunctionSpeeds() void SetPumpFunctionSpeeds (
            unsigned short index,
             short offspeed,
             short onspeed )
11.85.2.23 SetPumpManualOnOff() void SetPumpManualOnOff (
            unsigned short index,
             unsigned int onoff )
11.85.2.24 SetPumpMaxSpeed() void SetPumpMaxSpeed (
            unsigned short index,
             unsigned short maxspeed )
11.85.2.25 SetPumpModeType() void SetPumpModeType (
             unsigned short index,
             PP_Pump_Mode_Type_EnumNet type )
11.85.2.26 SetPumpSpeedRatio() void SetPumpSpeedRatio (
            int ratio )
11.85.2.27 SetPumpSpeedUnit() void SetPumpSpeedUnit (
             unsigned short index,
             int\ speedunit\ )
```

```
11.85.2.28 SetUseBubble() void SetUseBubble (
unsigned short index,
unsigned int usebubble)
```

### 11.86 CPPSDeviceNet Class Reference

CPPS4plus1DeviceNet is the to control the MCS HLA device

Inheritance diagram for CPPSDeviceNet:



# **Public Member Functions**

• CPPSDeviceNet (void)

### **Additional Inherited Members**

# 11.86.1 Detailed Description

CPPS4plus1DeviceNet is the to control the MCS HLA device

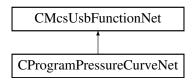
# 11.86.2 Constructor & Destructor Documentation

```
11.86.2.1 CPPSDeviceNet() CPPSDeviceNet (
void )
```

# 11.87 CProgramPressureCurveNet Class Reference

CProgramPressureCurveNet is the class to program pressure curves

Inheritance diagram for CProgramPressureCurveNet:



#### **Public Member Functions**

- CProgramPressureCurveNet (CMcsUsbNet<sup>∧</sup> mcsusb)
  - Initializes a new instance of the CPulseGeneratorFunctionNet class.
- virtual ~CProgramPressureCurveNet (void)
- !CProgramPressureCurveNet (void)
- void Program (unsigned char busnumber, unsigned char busaddress, int32\_t channel, array< int32\_t >^
  pressures, array< int32\_t >^ steps, array< int16\_t >^ durations)
- void SetRepeats (unsigned char busnumber, unsigned char busaddress, int32\_t channel, uint32\_t repeats)
- unsigned int GetRepeats (unsigned char busnumber, unsigned char busaddress, int32\_t channel)

### **Additional Inherited Members**

### 11.87.1 Detailed Description

CProgramPressureCurveNet is the class to program pressure curves

### 11.87.2 Constructor & Destructor Documentation

```
11.87.2.1 CProgramPressureCurveNet() CProgramPressureCurveNet (
CMcsUsbNet^ mcsusb )
```

Initializes a new instance of the CPulseGeneratorFunctionNet class.

```
11.87.2.2 ~CProgramPressureCurveNet() virtual ~CProgramPressureCurveNet ( void ) [virtual]
```

```
11.87.2.3 "!CProgramPressureCurveNet() !CProgramPressureCurveNet ( void )
```

# 11.87.3 Member Function Documentation

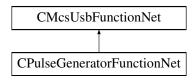
```
11.87.3.2 Program() void Program (
    unsigned char busnumber,
    unsigned char busaddress,
    int32_t channel,
    array< int32_t >^ pressures,
    array< int32_t >^ steps,
    array< int16_t >^ durations )
```

```
11.87.3.3 SetRepeats() void SetRepeats (
    unsigned char busnumber,
    unsigned char busaddress,
    int32_t channel,
    uint32_t repeats)
```

### 11.88 CPulseGeneratorFunctionNet Class Reference

CPulseGeneratorFunctionNet is the class to control the pulse generator for video tracking

Inheritance diagram for CPulseGeneratorFunctionNet:



# **Public Member Functions**

CPulseGeneratorFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pPulse←
 GeneratorFunctionPointerContainer)

Initializes a new instance of the CPulseGeneratorFunctionNet class.

- CPulseGeneratorFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ~CPulseGeneratorFunctionNet ()
- !CPulseGeneratorFunctionNet ()
- int32\_t GetPeriod (int32\_t generator\_number)

Reads the generator period

• void SetPeriod (int32\_t generator\_number, int32\_t period\_in\_samples)

Writes the generator period

• int32\_t GetPulseLength (int32\_t generator\_number)

Reads the generator pulse length

void SetPulseLength (int32\_t generator\_number, int32\_t pulselength\_in\_10us)

Writes the generator pulse length

void GetModeSelect (int32\_t generator\_number, [System::Runtime::InteropServices::Out]PulseGenerator
 —Mode\_EnumNet% mode, [System::Runtime::InteropServices::Out]int32\_t% digitalchannel)

Reads the generator mode

void SetModeSelect (int32\_t generator\_number, PulseGenerator\_Mode\_EnumNet mode, int32\_t digitalchannel)

Writes the generator mode

### **Additional Inherited Members**

# 11.88.1 Detailed Description

CPulseGeneratorFunctionNet is the class to control the pulse generator for video tracking

### 11.88.2 Constructor & Destructor Documentation

```
11.88.2.1 CPulseGeneratorFunctionNet() [1/2] CPulseGeneratorFunctionNet (

CMcsUsbNet^ mcsusb,

CMcsUsbFunctionPointerContainer^ pPulseGeneratorFunctionPointerContainer )
```

Initializes a new instance of the CPulseGeneratorFunctionNet class.

```
11.88.2.2 CPulseGeneratorFunctionNet() [2/2] CPulseGeneratorFunctionNet (
CMcsUsbNet^ mcsusb )
```

```
11.88.2.3 ~CPulseGeneratorFunctionNet() virtual ~CPulseGeneratorFunctionNet () [virtual]
```

```
11.88.2.4 "!CPulseGeneratorFunctionNet() !CPulseGeneratorFunctionNet ( )
```

# 11.88.3 Member Function Documentation

Reads the generator mode

# **Parameters**

generator_number	The generator number
mode	The generator mode
digitalchannel	The digital in channel used as gate

Reads the generator period

**Parameters** 

generator_number	The generator number
------------------	----------------------

Returns

The period

Reads the generator pulse length

**Parameters** 

generator_number	The generator number
------------------	----------------------

Returns

The pulse length

Writes the generator mode

# **Parameters**

generator_number	The generator number
mode	The generator mode
digitalchannel	The digital in channel used as gate

11.88.3.5 SetPeriod() void SetPeriod (

```
int32_t generator_number,
int32_t period_in_samples )
```

Writes the generator period

### **Parameters**

generator_number	The generator number
period_in_samples	The period

# 

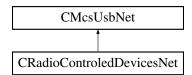
Writes the generator pulse length

### **Parameters**

generator_number	The generator number
pulselength_in_10us	The pulse length

# 11.89 CRadioControledDevicesNet Class Reference

Inheritance diagram for CRadioControledDevicesNet:



# **Public Member Functions**

- CRadioControledDevicesNet (void)
- bool HasRadioControl ()
- array< unsigned short > ^ GetDeviceNames ()
- void ConnectDevice (unsigned short sn)
- void DisConnectDevice ()
- bool StillConnected ()
- void SetFrequency (unsigned short frequency)
- unsigned short GetFrequency ()

### **Protected Member Functions**

CRadioControledDevicesNet (CRadioControledDevices \*pRadioControled)

### **Additional Inherited Members**

# 11.89.1 Constructor & Destructor Documentation

```
11.89.1.1 CRadioControledDevicesNet() [1/2] CRadioControledDevicesNet (
             void )
11.89.1.2 CRadioControledDevicesNet() [2/2] CRadioControledDevicesNet (
             {\tt CRadioControledDevices} \ * \ pRadioControled \ ) \quad [{\tt protected}]
11.89.2 Member Function Documentation
11.89.2.1 ConnectDevice() void ConnectDevice (
             unsigned short sn )
11.89.2.2 DisConnectDevice() void DisConnectDevice ( )
11.89.2.3 GetDeviceNames() array<unsigned short> ^ GetDeviceNames ( )
11.89.2.4 GetFrequency() unsigned short GetFrequency ( )
11.89.2.5 HasRadioControl() bool HasRadioControl ( )
11.89.2.6 SetFrequency() void SetFrequency (
             unsigned short frequency )
```

11.89.2.7 StillConnected() bool StillConnected ()

# 11.90 CCMOSMeaDeviceNet::CRegionOfInterestRect Class Reference

### **Public Member Functions**

- CRegionOfInterestRect (int left, int top, int right, int bottom)
- CRegionOfInterestRect ^ DeepCopy ()

### **Public Attributes**

```
• int m_Left
```

- int m\_Top
- int m\_Right
- int m\_Bottom

### 11.90.1 Constructor & Destructor Documentation

### 11.90.2 Member Function Documentation

```
11.90.2.1 DeepCopy() CRegionOfInterestRect ^ DeepCopy ( )
```

# 11.90.3 Member Data Documentation

```
11.90.3.1 m_Bottom int m_Bottom
```

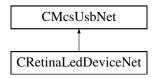
```
11.90.3.2 m\_Left int m\_Left
```

11.90.3.3 m\_Right int m\_Right

 $\textbf{11.90.3.4} \quad \textbf{m\_Top} \quad \texttt{int m\_Top}$ 

# 11.91 CRetinaLedDeviceNet Class Reference

Inheritance diagram for CRetinaLedDeviceNet:



### **Public Member Functions**

- CRetinaLedDeviceNet ()
- ∼CRetinaLedDeviceNet ()
- unsigned int SetTrigger (int enable)
- unsigned int SetLED (unsigned long long pattern)
- unsigned int SetTablepointer (int position)
- unsigned int GetTablepointer (int % position)
- unsigned int ClearTable ()
- unsigned int AddTableEntry (unsigned long long pattern)
- unsigned int AddLoopEntry (unsigned short repeats, unsigned short steps\_back)
- unsigned int SetRepeat (int repeat)
- unsigned int SetLumi (int lumi)
- unsigned int SetPersistency (unsigned int persistency)

# **Additional Inherited Members**

# 11.91.1 Constructor & Destructor Documentation

```
11.91.1.1 CRetinaLedDeviceNet() CRetinaLedDeviceNet ()
```

```
11.91.1.2 ~ CRetinaLedDeviceNet() ~ CRetinaLedDeviceNet ()
```

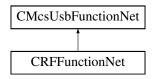
### 11.91.2 Member Function Documentation

```
11.91.2.2 AddTableEntry() unsigned int AddTableEntry (
             unsigned long long pattern )
11.91.2.3 ClearTable() unsigned int ClearTable ( )
11.91.2.4 GetTablepointer() unsigned int GetTablepointer (
             int % position )
11.91.2.5 SetLED() unsigned int SetLED (
             unsigned long long pattern )
11.91.2.6 SetLumi() unsigned int SetLumi (
             int lumi )
11.91.2.7 SetPersistency() unsigned int SetPersistency (
             unsigned int persistency )
11.91.2.8 SetRepeat() unsigned int SetRepeat (
             int repeat )
11.91.2.9 SetTablepointer() unsigned int SetTablepointer (
             int position )
11.91.2.10 SetTrigger() unsigned int SetTrigger (
             int enable )
```

#### 11.92 CRFFunctionNet Class Reference

CRFFunctionNet is the class to control RF devices

Inheritance diagram for CRFFunctionNet:



#### **Public Member Functions**

CRFFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pRFFunctionPointer
 — Container)

Initializes a new instance of the CRFFunctionNet class.

- CRFFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ∼CRFFunctionNet ()
- !CRFFunctionNet ()
- uint32\_t GetBaseFrequency (CFirmwareDestinationNet destination)

gets the base advertise frequency

void SetBaseFrequency (CFirmwareDestinationNet destination, uint32\_t frequency)

gets the base advertise frequency

uint32\_t GetWorkingFrequency ()

gets the working frequency

void SetWorkingFrequency (uint32\_t frequency)

sets the working frequency

array< uint32 t > ^ GetAvailableDeviceListEx (int list Length)

get a list of available devices

array< uint32\_t > ^ GetAvailableDeviceList ()

get a list of available devices

array< uint32 t > ^ GetAvailableStateListEx (int list Length)

get a list of the states of the available devices

array< uint32\_t > ^ GetAvailableStateList ()

get a list of the states of the available devices

• void Connect (uint32\_t sn)

connect to a RF device, use 0 to disconnect

uint32\_t GetConnectedDevice ()

get connect RF device, 0 = no device connected

• uint32 t GetState ()

get connection state

void SetTestMode (uint32\_t mode)

set test mode

uint32\_t GetTestMode ()

gets test mode

# **Additional Inherited Members**

## 11.92.1 Detailed Description

CRFFunctionNet is the class to control RF devices

## 11.92.2 Constructor & Destructor Documentation

11.92.2.3 ~CRFFunctionNet() virtual ~CRFFunctionNet ( ) [virtual]

```
11.92.2.4 "!CRFFunctionNet() !CRFFunctionNet ( )
```

CMcsUsbNet^ mcsusb )

## 11.92.3 Member Function Documentation

```
11.92.3.1 Connect() void Connect ( uint32_t sn )
```

connect to a RF device, use 0 to disconnect

**Parameters** 

sn

11.92.3.2 GetAvailableDeviceList() array<uint32\_t> ^ GetAvailableDeviceList ()

get a list of available devices

Returns

get a list of available devices

**Parameters** 

*list\_Length* The maximal length of list.

Returns

11.92.3.4 GetAvailableStateList() array<uint32\_t> ^ GetAvailableStateList ( )

get a list of the states of the available devices

Returns

11.92.3.5 GetAvailableStateListEx() array<uint32\_t>  $^{\land}$  GetAvailableStateListEx ( int list\_Length )

get a list of the states of the available devices

**Parameters** 

list\_Length The maximal length of list.

Returns

**11.92.3.6 GetBaseFrequency()** uint32\_t GetBaseFrequency (
CFirmwareDestinationNet destination)

gets the base advertise frequency

**Parameters** 

destination

Returns

```
11.92.3.7 GetConnectedDevice() uint32_t GetConnectedDevice ( )
get connect RF device, 0 = no device connected
Returns
11.92.3.8 GetState() uint32_t GetState ( )
get connection state
Returns
11.92.3.9 GetTestMode() uint32_t GetTestMode ( )
gets test mode
Returns
```

```
11.92.3.10 GetWorkingFrequency() uint32_t GetWorkingFrequency ( )
```

gets the working frequency

Returns

```
11.92.3.11 SetBaseFrequency() void SetBaseFrequency (
            CFirmwareDestinationNet destination,
            uint32_t frequency )
```

gets the base advertise frequency

#### **Parameters**

destination	
frequency	

```
11.92.3.13 SetWorkingFrequency() void SetWorkingFrequency ( uint32_t frequency)
```

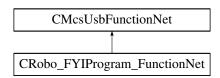
sets the working frequency

**Parameters** 

frequency

# 11.93 CRobo\_FYIProgram\_FunctionNet Class Reference

Inheritance diagram for CRobo\_FYIProgram\_FunctionNet:



# **Public Member Functions**

- CRobo\_FYIProgram\_FunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> robo\_FY
   — IProgram\_FunctionPointerContainer)
- CRobo\_FYIProgram\_FunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- void SetValve1 (unsigned char index, unsigned int valve1)
- unsigned int GetValve1 (unsigned char index)
- void SetValve2 (unsigned char index, unsigned int valve2)
- unsigned int GetValve2 (unsigned char index)
- void SetLength (unsigned char index, int length)
- int GetLength (unsigned char index)
- void Start ()
- int GetState ()

## **Additional Inherited Members**

# 11.93.1 Constructor & Destructor Documentation

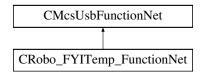
```
\textbf{11.93.1.1} \quad \textbf{CRobo\_FYIProgram\_FunctionNet()} \; \texttt{[1/2]} \quad \texttt{CRobo\_FYIProgram\_FunctionNet} \; \; \texttt{(}
               CMcsUsbNet^ mcsusb,
               {\tt CMcsUsbFunctionPointerContainer}^{\wedge}\ \ robo\_{\tt FYIProgram\_FunctionPointerContainer}\ )
11.93.1.2 CRobo_FYIProgram_FunctionNet() [2/2] CRobo_FYIProgram_FunctionNet (
               CMcsUsbNet^ mcsusb )
11.93.2 Member Function Documentation
11.93.2.1 GetLength() int GetLength (
              unsigned char index )
11.93.2.2 GetState() int GetState ()
11.93.2.3 GetValve1() unsigned int GetValve1 (
              unsigned char index)
11.93.2.4 GetValve2() unsigned int GetValve2 (
               unsigned char index )
11.93.2.5 SetLength() void SetLength (
              unsigned char index,
               int length )
```

```
11.93.2.6 SetValve1() void SetValve1 (
          unsigned char index,
          unsigned int valve1)

11.93.2.7 SetValve2() void SetValve2 (
          unsigned char index,
          unsigned int valve2)
11.93.2.8 Start() void Start ()
```

# 11.94 CRobo\_FYITemp\_FunctionNet Class Reference

Inheritance diagram for CRobo\_FYITemp\_FunctionNet:



## **Public Member Functions**

- CRobo\_FYITemp\_FunctionNet (CMcsUsbNet^ mcsusb)
- · void SetRegulatorOnOff (unsigned char index, int onoff)
- int GetRegulatorOnOff (unsigned char index)
- void SetSollTemp (unsigned char index, int temp)
- int GetSollTemp (unsigned char index)
- void SetPCoeff (unsigned char index, int pcoeff)
- int GetPCoeff (unsigned char index)
- void SetICoeff (unsigned char index, int icoeff)
- int GetlCoeff (unsigned char index)
- void SetMaxPower (unsigned char index, int power)
- int GetMaxPower (unsigned char index)

## **Additional Inherited Members**

#### 11.94.1 Constructor & Destructor Documentation

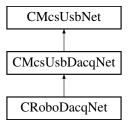
```
11.94.1.1 CRobo_FYITemp_FunctionNet() CRobo_FYITemp_FunctionNet ( CMcsUsbNet^{\land}\ mcsusb )
```

## 11.94.2 Member Function Documentation

```
11.94.2.1 GetlCoeff() int GetlCoeff (
             unsigned char index )
11.94.2.2 GetMaxPower() int GetMaxPower (
             unsigned char index)
11.94.2.3 GetPCoeff() int GetPCoeff (
             unsigned char index )
11.94.2.4 GetRegulatorOnOff() int GetRegulatorOnOff (
             unsigned char index )
11.94.2.5 GetSollTemp() int GetSollTemp (
             unsigned char index )
11.94.2.6 SetlCoeff() void SetICoeff (
             unsigned char index,
             int icoeff )
11.94.2.7 SetMaxPower() void SetMaxPower (
             unsigned char index,
             int power )
11.94.2.8 SetPCoeff() void SetPCoeff (
             unsigned char index,
             int pcoeff )
```

# 11.95 CRoboDacqNet Class Reference

Inheritance diagram for CRoboDacqNet:



#### **Public Member Functions**

- CRoboDacqNet (void)
- CRoboDacqNet (CRoboDeviceNet<sup>∧</sup> robodevice)
- void RunTable ()
- void RunTable (int timeout)
- void StopTable ()
- void StopTable (int timeout)
- void CancelTableLoop ()
- void CancelTableLoopAndStopTable ()
- void SetConfigurationBit (unsigned short bit, bool value)
- void SetConfigurationBitSupply (bool value)
- void SetConfigurationBitRelais (bool value)
- void SetConfigurationBitStream (bool value)
- void SetConfigurationBitAxc (bool value)
- void SetConfigurationBitCC\_Gen (bool value)
- void SetConfigurationBitCV\_Gen (bool value)
- void SetConfigurationBitRC\_Gen (bool value)
- void SetConfigurationBitRV\_Gen (bool value)
- void SetConfigurationBitBlu\_Led (bool value)
- void SetConfigurationBitRed\_Led (bool value)
- void SetConfigurationBitBlu\_LedToggleSlow (bool value)
- void SetConfigurationBitRed\_LedToggleSlow (bool value)
- void SetConfigurationBitBlu\_LedToggleFast (bool value)
- void SetConfigurationBitRed LedToggleFast (bool value)
- · void SetConfigurationBitRed\_LedSaturation (bool value)
- void SetSimulation (unsigned int enable)
- void SetUClamp (int uClamp)
- void SetIClamp (int iClamp)

- void SetPGain (int pGain)
- void SetIGain (int iGain)
- · void SetFilter (int filter)
- · void SetUVOffset (int UVOffset)
- void SetUCOffset (int UCOffset)
- void SetICOffset (int ICOffset)
- void SetCrossTalkOffset (int CrossTalk)
- void SetXGain (int xGain)
- void SetCrossTalkOptimum (int cxOptimum)
- void SetRecordingNumber (unsigned int recordingNumber)
- void ClampAmpRestart ()
- void DoRamp (int startValue, int endValue, int duration, int mode)
- unsigned int GetClampAmpSerialNumber ()
- unsigned int GetConfigurationBits ()
- bool GetConfigurationBit (unsigned short bit)
- bool GetConfigurationBitSupply ()
- bool GetConfigurationBitRelais ()
- · bool GetConfigurationBitStream ()
- bool GetConfigurationBitAxc ()
- bool GetConfigurationBitCC Gen ()
- bool GetConfigurationBitCV\_Gen ()
- · bool GetConfigurationBitRC Gen ()
- · bool GetConfigurationBitRV Gen ()
- bool GetConfigurationBitBlu Led ()
- bool GetConfigurationBitRed\_Led ()
- bool GetConfigurationBitBlu\_LedToggleSlow ()
- bool GetConfigurationBitRed\_LedToggleSlow ()
- bool GetConfigurationBitBlu\_LedToggleFast ()
- bool GetConfigurationBitRed\_LedToggleFast ()
- bool GetConfigurationBitRed\_LedSaturation ()
- unsigned int GetSimulation ()
- · int GetUClamp ()
- · int GetIClamp ()
- · int GetPGain ()
- int GetlGain ()
- int GetFilter ()
- int GetUVOffset ()
- int GetUCOffset ()
- int GetICOffset ()
- int GetCrossTalkOffset ()
- · int GetXGain ()
- int GetCrossTalkOptimum ()
- unsigned int GetRecordingNumber ()
- int GetResistanceC ()
- int GetResistanceV ()
- int GetCapacityC ()
- int GetCapacityV ()
- int GetCapacityX ()
- int GetUV ()
- int GetUC ()
- int GetIC ()
- int GetNUV\_MS ()
- int GetNUC\_MS ()
- int GetNIC\_MS ()
- void SetAllDigout (uint32\_t value)

- uint32\_t GetAllDigout ()
- void SetCommand (unsigned char command, int value)
- int GetCommand (unsigned char command)
- void SetDigout (uint16\_t index, bool enable)
- bool GetDigout (uint16\_t index)
- void TableDefBegin ()
- void TableDefEnd ()
- void Table\_Wait (unsigned int tableWait)
- void SetDownsampleFactor (int index, int downsample\_factor)
- void SetFilterCoeffs (int index, array< int >^ coeffs)
- int GetDownsampleFactor (int index)
- array< int > ^ GetFilterCoeffs (int index)
- void Emu\_SetElectrodeResists (int emuElectrodeResist)
- void Emu\_SetCellResists (int emuCellResist)
- void Emu\_SetCellCapacity (int emuCellCapacity)
- void Emu\_SetCellPotential (int emuCellPotential)
- void Emu SetNoise (int emuNoise)
- int Emu\_GetElectrodeResists ()
- int Emu GetCellResists ()
- int Emu\_GetCellCapacity ()
- int Emu GetCellPotential ()
- int Emu\_GetNoise ()
- void SetDisplayText (int index, String<sup>^</sup> displayText)
- void SetScreen (int screen)
- void UpdateDisplay ()
- String \(^\) GetDisplayText (int index)
- int GetScreen ()
- int GetUpdateDisplay ()

## **Additional Inherited Members**

## 11.95.1 Constructor & Destructor Documentation

```
11.95.1.1 CRoboDacqNet() [1/2] CRoboDacqNet (
void )
```

#### 11.95.2 Member Function Documentation

# 11.95.2.1 CancelTableLoop() void CancelTableLoop ( )

```
11.95.2.2 CancelTableLoopAndStopTable() void CancelTableLoopAndStopTable ( )
11.95.2.3 ClampAmpRestart() void ClampAmpRestart ( )
11.95.2.4 DoRamp() void DoRamp (
              int startValue,
              int endValue,
              int duration,
              int mode )
11.95.2.5 Emu_GetCellCapacity() int Emu_GetCellCapacity ( )
11.95.2.6 Emu_GetCellPotential() int Emu_GetCellPotential ( )
11.95.2.7 Emu_GetCellResists() int Emu_GetCellResists ( )
\textbf{11.95.2.8} \quad \textbf{Emu\_GetElectrodeResists()} \quad \texttt{int} \ \texttt{Emu\_GetElectrodeResists} \ \ \textbf{( )}
11.95.2.9 Emu_GetNoise() int Emu_GetNoise ( )
11.95.2.10 Emu_SetCellCapacity() void Emu_SetCellCapacity (
              int emuCellCapacity )
11.95.2.11 Emu_SetCellPotential() void Emu_SetCellPotential (
              int emuCellPotential )
```

```
\textbf{11.95.2.12} \quad \textbf{Emu\_SetCellResists()} \quad \texttt{void} \ \texttt{Emu\_SetCellResists} \ \ (
              int emuCellResist )
11.95.2.13 Emu_SetElectrodeResists() void Emu_SetElectrodeResists (
              int emuElectrodeResist )
11.95.2.14 Emu_SetNoise() void Emu_SetNoise (
              int emuNoise )
11.95.2.15 GetAllDigout() uint32_t GetAllDigout ( )
11.95.2.16 GetCapacityC() int GetCapacityC ( )
11.95.2.17 GetCapacityV() int GetCapacityV ( )
11.95.2.18 GetCapacityX() int GetCapacityX ( )
11.95.2.19 GetClampAmpSerialNumber() unsigned int GetClampAmpSerialNumber ( )
11.95.2.20 GetCommand() int GetCommand (
              unsigned char command )
11.95.2.21 GetConfigurationBit() bool GetConfigurationBit (
              unsigned short bit )
```

11.95.2.22	<pre>GetConfigurationBitAxc() bool GetConfigurationBitAxc ( )</pre>
11.95.2.23	GetConfigurationBitBlu_Led() bool GetConfigurationBitBlu_Led ( )
11.95.2.24	GetConfigurationBitBlu_LedToggleFast() bool GetConfigurationBitBlu_LedToggleFast ( )
11.95.2.25	<pre>GetConfigurationBitBlu_LedToggleSlow() bool GetConfigurationBitBlu_LedToggleSlow ( )</pre>
11.95.2.26	GetConfigurationBitCC_Gen() bool GetConfigurationBitCC_Gen ( )
11.95.2.27	GetConfigurationBitCV_Gen() bool GetConfigurationBitCV_Gen ( )
11.95.2.28	GetConfigurationBitRC_Gen() bool GetConfigurationBitRC_Gen ( )
11.95.2.29	GetConfigurationBitRed_Led() bool GetConfigurationBitRed_Led ( )
11.95.2.30	<b>GetConfigurationBitRed_LedSaturation()</b> bool GetConfigurationBitRed_LedSaturation ( )
11.95.2.31	GetConfigurationBitRed_LedToggleFast() bool GetConfigurationBitRed_LedToggleFast ( )
11.95.2.32	GetConfigurationBitRed_LedToggleSlow() bool GetConfigurationBitRed_LedToggleSlow ( )

```
11.95.2.33 GetConfigurationBitRelais() bool GetConfigurationBitRelais ( )
11.95.2.34 GetConfigurationBitRV_Gen() bool GetConfigurationBitRV_Gen ( )
11.95.2.35 GetConfigurationBits() unsigned int GetConfigurationBits ( )
11.95.2.36 GetConfigurationBitStream() bool GetConfigurationBitStream ( )
11.95.2.37 GetConfigurationBitSupply() bool GetConfigurationBitSupply ( )
11.95.2.38 GetCrossTalkOffset() int GetCrossTalkOffset ( )
11.95.2.39 GetCrossTalkOptimum() int GetCrossTalkOptimum ( )
11.95.2.40 GetDigout() bool GetDigout (
             uint16_t index )
11.95.2.41 GetDisplayText() String ^ GetDisplayText (
             int index )
11.95.2.42 GetDownsampleFactor() int GetDownsampleFactor (
             int index )
11.95.2.43 GetFilter() int GetFilter ( )
```

```
11.95.2.44 GetFilterCoeffs() array<int> ^{\wedge} GetFilterCoeffs (
             int index )
11.95.2.45 GetIC() int GetIC ( )
11.95.2.46 GetlClamp() int GetlClamp ()
11.95.2.47 GetICOffset() int GetICOffset ( )
11.95.2.48 GetlGain() int GetlGain ()
11.95.2.49 GetNIC_MS() int GetNIC_MS ( )
11.95.2.50 GetNUC_MS() int GetNUC_MS ()
11.95.2.51 GetNUV_MS() int GetNUV_MS ( )
11.95.2.52 GetPGain() int GetPGain ( )
11.95.2.53 GetRecordingNumber() unsigned int GetRecordingNumber ()
11.95.2.54 GetResistanceC() int GetResistanceC ( )
```

```
11.95.2.55 GetResistanceV() int GetResistanceV ( )
11.95.2.56 GetScreen() int GetScreen ()
11.95.2.57 GetSimulation() unsigned int GetSimulation ( )
11.95.2.58 GetUC() int GetUC ( )
11.95.2.59 GetUClamp() int GetUClamp ()
11.95.2.60 GetUCOffset() int GetUCOffset ()
11.95.2.61 GetUpdateDisplay() int GetUpdateDisplay ( )
11.95.2.62 GetUV() int GetUV ( )
11.95.2.63 GetUVOffset() int GetUVOffset ( )
11.95.2.64 GetXGain() int GetXGain()
11.95.2.65 RunTable() [1/2] void RunTable ( )
```

```
11.95.2.66 RunTable() [2/2] void RunTable (
                                                     int timeout )
11.95.2.67 SetAllDigout() void SetAllDigout (
                                                     uint32_t value )
11.95.2.68 SetCommand() void SetCommand (
                                                     unsigned char command,
                                                     int value )
11.95.2.69 SetConfigurationBit() void SetConfigurationBit (
                                                     unsigned short bit,
                                                     bool value )
11.95.2.70 SetConfigurationBitAxc() void SetConfigurationBitAxc (
                                                     bool value )
11.95.2.71 SetConfigurationBitBlu_Led() void SetConfigurationBitBlu_Led (
                                                     bool value )
\textbf{11.95.2.72} \quad \textbf{SetConfigurationBitBlu\_LedToggleFast()} \quad \texttt{void SetConfigurationBitBlu\_LedToggleFast} \quad \textbf{(}
                                                     bool value )
\textbf{11.95.2.73} \quad \textbf{SetConfigurationBitBlu\_LedToggleSlow()} \quad \texttt{void SetConfigurationBitBlu\_LedToggleSlow} \ ( \textbf{void SetConfigurationB
                                                     bool value )
11.95.2.74 SetConfigurationBitCC_Gen() void SetConfigurationBitCC_Gen (
                                                     bool value )
```

```
\textbf{11.95.2.75} \quad \textbf{SetConfigurationBitCV\_Gen()} \quad \texttt{void SetConfigurationBitCV\_Gen ()}
             bool value )
11.95.2.76 SetConfigurationBitRC_Gen() void SetConfigurationBitRC_Gen (
             bool value )
11.95.2.77 SetConfigurationBitRed_Led() void SetConfigurationBitRed_Led (
             bool value )
11.95.2.78 SetConfigurationBitRed_LedSaturation() void SetConfigurationBitRed_LedSaturation (
             bool value )
11.95.2.79 SetConfigurationBitRed_LedToggleFast() void SetConfigurationBitRed_LedToggleFast (
             bool value )
11.95.2.80 SetConfigurationBitRed_LedToggleSlow() void SetConfigurationBitRed_LedToggleSlow (
             bool value )
11.95.2.81 SetConfigurationBitRelais() void SetConfigurationBitRelais (
             bool value )
11.95.2.82 SetConfigurationBitRV Gen() void SetConfigurationBitRV_Gen (
             bool value )
11.95.2.83 SetConfigurationBitStream() void SetConfigurationBitStream (
             bool value )
11.95.2.84 SetConfigurationBitSupply() void SetConfigurationBitSupply (
             bool value )
```

```
11.95.2.85 SetCrossTalkOffset() void SetCrossTalkOffset (
              int CrossTalk )
\textbf{11.95.2.86} \quad \textbf{SetCrossTalkOptimum()} \quad \texttt{void SetCrossTalkOptimum} \quad \textbf{(}
              int cxOptimum )
11.95.2.87 SetDigout() void SetDigout (
              uint16_t index,
              bool enable )
11.95.2.88 SetDisplayText() void SetDisplayText (
              int index,
              String^{\wedge} displayText)
11.95.2.89 SetDownsampleFactor() void SetDownsampleFactor (
              int index,
              int downsample_factor )
11.95.2.90 SetFilter() void SetFilter (
              int filter )
11.95.2.91 SetFilterCoeffs() void SetFilterCoeffs (
              int index,
              array< int >^{\land} coeffs )
11.95.2.92 SetlClamp() void SetIClamp (
              int iClamp )
11.95.2.93 SetICOffset() void SetICOffset (
              int ICOffset )
```

```
11.95.2.94 SetlGain() void SetIGain (
            int iGain )
11.95.2.95 SetPGain() void SetPGain (
            int pGain )
11.95.2.96 SetRecordingNumber() void SetRecordingNumber (
            unsigned int recordingNumber )
11.95.2.97 SetScreen() void SetScreen (
            int screen )
11.95.2.98 SetSimulation() void SetSimulation (
            unsigned int enable )
11.95.2.99 SetUClamp() void SetUClamp (
            int uClamp )
11.95.2.100 SetUCOffset() void SetUCOffset (
            int UCOffset )
11.95.2.101 SetUVOffset() void SetUVOffset (
            int UVOffset )
11.95.2.102 SetXGain() void SetXGain (
            int xGain )
11.95.2.103 StopTable() [1/2] void StopTable ( )
```

```
11.95.2.104 StopTable() [2/2] void StopTable (
        int timeout )

11.95.2.105 Table_Wait() void Table_Wait (
        unsigned int tableWait )

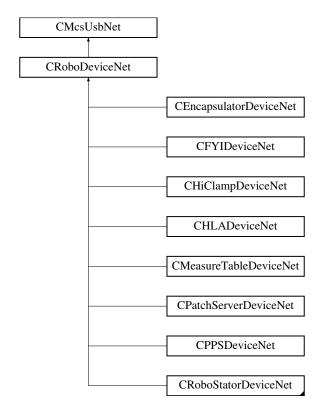
11.95.2.106 TableDefBegin() void TableDefBegin ( )

11.95.2.107 TableDefEnd() void TableDefEnd ( )
11.95.2.108 UpdateDisplay() void UpdateDisplay ( )
```

## 11.96 CRoboDeviceNet Class Reference

CRoboDeviceNet is the base class for all Robo platform based devices

Inheritance diagram for CRoboDeviceNet:



#### Classes

class RoboMainLowLevelCommands

#### **Public Member Functions**

- CRoboDeviceNet (void)
- ∼CRoboDeviceNet (void)
- void SetInMovement ()

Low level command, sets the internal state to "In Movement"

• bool GetInMovement ()

Low level command, gets the internal state "In Movement"

• uint32 t GetMovementError ()

Low level command, gets the error of the last movement end

- void FindReference (unsigned char busaddress, char axes)
- void FindReference (unsigned char busaddress, char axes, int timeout)

Searches the reference position of the motor

- void MoveAbs (unsigned char busaddress, char axes, int x, int y)
- void MoveAbs (unsigned char busaddress, char axes, int x, int y, int timeout)

Moves the motor to the new absolute position

- void StopMovement (unsigned char busaddress, char axes)
- · void StopMovement (unsigned char busaddress, char axes, int timeout)

Stops the current movement

- void SetCurrentAndAir (unsigned char busaddress, char axes, unsigned short onoff)
- void SetCurrentAndAir (unsigned char busaddress, char axes, unsigned short onoff, int timeout)
- void CancelPoolLoop ()
- void CancelPoolLoopAndStopMovement ()
- void GetCurrentPosition (unsigned char busaddress, char axes, [System::Runtime::InteropServices::Out]int% x, [System::Runtime::InteropServices::Out]int% y)

Gets the current position of motors

- void SetAirValve (unsigned int onoff)
- unsigned int GetAirValve ()
- unsigned int GetVoltageValves ()
- unsigned int GetVoltageRs485A ()
- unsigned int GetVoltageRs485B ()
- unsigned int GetVoltageAirvalve ()
- unsigned int GetCurrentAirvalve ()
- unsigned int GetVoltage12V ()
- unsigned int GetAirpressure ()
- unsigned int GetVoltage5V ()
- unsigned int GetErrorVoltageValves ()
- unsigned int GetErrorVoltageRs485A ()
- unsigned int GetErrorVoltageRs485B ()
- unsigned int GetErrorVoltageAirvalve ()
- unsigned int GetErrorCurrentAirvalve ()
- unsigned int GetErrorVoltage12V ()
- · unsigned int GetErrorAirpressure ()
- unsigned int GetErrorVoltage5V ()
- void SetVoltageValvesLimit (unsigned int lowervoltage, unsigned int uppervoltage)
- void SetVoltageRs485ALimit (unsigned int lowervoltage, unsigned int uppervoltage)
- void SetVoltageRs485BLimit (unsigned int lowervoltage, unsigned int uppervoltage)
- void SetVoltageAirvalveLimit (unsigned int lowervoltage, unsigned int uppervoltage)
- · void SetCurrentAirvalveLimit (unsigned int lowercurrent, unsigned int uppercurrent)

- void SetVoltage12VLimit (unsigned int lowervoltage, unsigned int uppervoltage)
- void SetAirpressureLimit (unsigned int lowerpressure, unsigned int upperpressure)
- void SetVoltage5VLimit (unsigned int lowervoltage, unsigned int uppervoltage)
- void GetVoltageRs485ALimit ([System::Runtime::InteropServices::Out]unsigned int% lowervoltage, [System::Runtime::InteropServices::Out]unsigned int% uppervoltage)
- void GetVoltageRs485BLimit ([System::Runtime::InteropServices::Out]unsigned int% lowervoltage, [System::Runtime::InteropServices::Out]unsigned int% uppervoltage)
- void GetVoltageAirvalveLimit ([System::Runtime::InteropServices::Out]unsigned int% lowervoltage, [System::Runtime::InteropServices::Out]unsigned int% uppervoltage)
- void GetCurrentAirvalveLimit ([System::Runtime::InteropServices::Out]unsigned int% lowercurrent, [System::Runtime::InteropServices::Out]unsigned int% uppercurrent)
- void GetVoltage12VLimit ([System::Runtime::InteropServices::Out]unsigned int% lowervoltage, [System::

  Runtime::InteropServices::Out]unsigned int% uppervoltage)
- void GetVoltage5VLimit ([System::Runtime::InteropServices::Out]unsigned int% lowervoltage, [System::
   Runtime::InteropServices::Out]unsigned int% uppervoltage)
- · void SetMinPressure (int pressure)
- int GetMinPressure ()

#### **Static Public Attributes**

- static const uint32 t RoboError Base = (0xA0110000L)
- static const uint32\_t RoboError\_UnknownCommand = ( (0xA0110000L) )
- static const uint32\_t RoboError\_Timeout = ( (0xA0110000L) | 0x0001 )
- static const uint32\_t RoboError\_Pressure = ( (0xA0110000L) | 0x0002 )
- static const uint32\_t RoboError\_RangeExceeded = ( (0xA0110000L) | 0x0003 )
- static const uint32\_t RoboError\_CommunicationTimeout = ( (0xA0110000L) | 0x0004 )
- static const uint32 t RoboError AnotherMaster = ( (0xA0110000L) | 0x0005 )
- static const uint32 t RoboError FindReferenceMethod = ( (0xA0110000L) | 0x0006 )
- static const uint32 t RoboError NoSpeedOrAcceleration = ( (0xA0110000L) | 0x0007 )
- static const uint32\_t RoboError\_NoEndSwitch = ( (0xA0110000L) | 0x0008 )
- static const uint32\_t RoboError\_CannotEscapeEndSwitch = ( (0xA0110000L) | 0x0009 )
- static const uint32\_t RoboError\_CommandAlreadyInProgress = ( (0xA0110000L) | 0x000A )
- static const uint32 t RoboError NoReference = ( (0xA0110000L) | 0x000B )
- static const uint32\_t RoboError\_OverPressure = ( (0xA0110000L) | 0x000C )
- static const uint32 t RoboError Phase0OutOfRange = ( (0xA0110000L) | 0x000D )
- static const uint32\_t RoboError\_PeristalticTimeout = ( (0xA0110000L) | 0x000E )
- static const uint32\_t RoboError\_GilsonTimeout = ( (0xA0110000L) | 0x000F)
- static const uint32\_t RoboError\_GilsonWrondID = ( (0xA0110000L) | 0x0010 )
- static const uint32\_t RoboError\_GilsonCommandPending = ( (0xA0110000L) | 0x0011 )
- static const uint32 t RoboError ParameterNotAllowed = ( (0xA0110000L) | 0x0012 )
- static const uint32 t RoboError StateChangeNotPossible = ( (0xA0110000L) | 0x0013 )
- static const uint32\_t RoboError\_CommandNotPossible = ( (0xA0110000L) | 0x0014 )
- static const uint32 t RoboError DacqNotReady = ((0xA0110000L) | 0x0015)
- static const uint32\_t RoboError\_NoMoreData = ( (0xA0110000L) | 0x0016 )
- static const uint32\_t RoboError\_McsBus\_UnknownCommand = ( (0xA0110000L) | 0x003F)
- static const uint32\_t RoboError\_DLLMovementTimeout = ( (0xA0110000L) | 0x1001)
- static const uint32\_t RoboError\_PollLoopCanceled = ( (0xA0110000L) | 0x1002)
- static const uint32\_t RoboError\_PollLoopCanceledAndStopMovement = ( (0xA0110000L) | 0x1003)
- static const byte McsBus\_XY = 1

McsBus address for the xy-plane

```
• static const byte McsBus_ZI = 2
```

McsBus address for the z and i axes

• static const byte Axis\_X = 0

Axis number of x for axis argument

static const byte Axis\_Y = 1

Axis number of y for axis argument

• static const byte Axis Z = 0

Axis number of z for axis argument

static const byte Axis\_I = 1

Axis number of i for axis argument

static const char Axes X = 1

Bit pattern for x axis for axes argument

• static const char Axes\_Y = 2

Bit pattern for y axis for axes argument

• static const char Axes\_Z = 1

Bit pattern for z axis for axes argument

static const char Axes\_I = 2

Bit pattern for i axis for axes argument

## **Properties**

- CMcsBusNet^ McsBus [get]
- CMcsBus MotorControlNet<sup>^</sup> McsBus MotorControl [get]
- RoboMainLowLevelCommands RoboMainLowLevelCommand [get]

## **Events**

• RoboStatusEventDelegate^ RoboStatusEvent

#### **Additional Inherited Members**

## 11.96.1 Detailed Description

CRoboDeviceNet is the base class for all Robo platform based devices

#### 11.96.2 Constructor & Destructor Documentation

```
11.96.2.1 CRoboDeviceNet() CRoboDeviceNet (
void )
```

```
11.96.2.2 \sim CRoboDeviceNet() \sim CRoboDeviceNet ( void )
```

#### 11.96.3 Member Function Documentation

```
11.96.3.1 CancelPoolLoop() void CancelPoolLoop ()
```

11.96.3.2 CancelPoolLoopAndStopMovement() void CancelPoolLoopAndStopMovement ( )

```
11.96.3.3 FindReference() [1/2] void FindReference (
unsigned char busaddress,
char axes)
```

```
11.96.3.4 FindReference() [2/2] void FindReference (
unsigned char busaddress,
char axes,
int timeout )
```

Searches the reference position of the motor

# **Parameters**

busaddress	Address of the McsBus
axes	Bit pattern of axes to drive
timeout	Timeout of maximal waiting for the end of the command (-1 is forever)

```
11.96.3.5 GetAirpressure() unsigned int GetAirpressure ( )
```

# 11.96.3.7 GetAirValve() unsigned int GetAirValve ( )

```
11.96.3.8 GetCurrentAirvalve() unsigned int GetCurrentAirvalve ()
```

Gets the current position of motors

#### **Parameters**

busaddress	Address of the McsBus
axes	Bit pattern of axes to drive
X	Current position of first axis if pattern in axes is set
У	Current position of second axis if pattern in axes is set

```
11.96.3.11 GetErrorAirpressure() unsigned int GetErrorAirpressure ( )
```

```
\textbf{11.96.3.12} \quad \textbf{GetErrorCurrentAirvalve()} \quad \texttt{unsigned int GetErrorCurrentAirvalve ()}
```

```
11.96.3.13 GetErrorVoltage12V() unsigned int GetErrorVoltage12V ( )
```

 $\textbf{11.96.3.14} \quad \textbf{GetErrorVoltage5V()} \quad \texttt{unsigned int GetErrorVoltage5V ()}$ 

11.96.3.15 GetErrorVoltageAirvalve() unsigned int GetErrorVoltageAirvalve ()

```
11.96.3.16 GetErrorVoltageRs485A() unsigned int GetErrorVoltageRs485A ()
11.96.3.17 GetErrorVoltageRs485B() unsigned int GetErrorVoltageRs485B ( )
11.96.3.18 GetErrorVoltageValves() unsigned int GetErrorVoltageValves ( )
11.96.3.19 GetInMovement() bool GetInMovement ( )
Low level command, gets the internal state "In Movement"
11.96.3.20 GetMinPressure() int GetMinPressure ( )
11.96.3.21 GetMovementError() uint32_t GetMovementError ( )
Low level command, gets the error of the last movement end
11.96.3.22 GetVoltage12V() unsigned int GetVoltage12V ()
11.96.3.23 GetVoltage12VLimit() void GetVoltage12VLimit (
              [System::Runtime::InteropServices::Out] unsigned int% lowervoltage,
              [{\tt System::Runtime::InteropServices::Out}] \  \, unsigned \  \, int {\tt \textit{uppervoltage}} \  \, )
11.96.3.24 GetVoltage5V() unsigned int GetVoltage5V ()
11.96.3.25 GetVoltage5VLimit() void GetVoltage5VLimit (
              [{\tt System::Runtime::InteropServices::Out}] \ unsigned \ {\tt int%} \ {\tt lowervoltage},
              [System::Runtime::InteropServices::Out] unsigned int% uppervoltage )
```

```
11.96.3.26 GetVoltageAirvalve() unsigned int GetVoltageAirvalve ()
11.96.3.27 GetVoltageAirvalveLimit() void GetVoltageAirvalveLimit (
             [System::Runtime::InteropServices::Out] unsigned int% lowervoltage,
             [System::Runtime::InteropServices::Out] unsigned int% uppervoltage )
11.96.3.28 GetVoltageRs485A() unsigned int GetVoltageRs485A ()
11.96.3.29 GetVoltageRs485ALimit() void GetVoltageRs485ALimit (
             [System::Runtime::InteropServices::Out] unsigned int% lowervoltage,
             [System::Runtime::InteropServices::Out] unsigned int% uppervoltage )
11.96.3.30 GetVoltageRs485B() unsigned int GetVoltageRs485B ()
11.96.3.31 GetVoltageRs485BLimit() void GetVoltageRs485BLimit (
             [System::Runtime::InteropServices::Out] unsigned int% lowervoltage,
             [System::Runtime::InteropServices::Out] unsigned int% uppervoltage )
11.96.3.32 GetVoltageValves() unsigned int GetVoltageValves ()
11.96.3.33 GetVoltageValvesLimit() void GetVoltageValvesLimit (
             [System::Runtime::InteropServices::Out] unsigned int% lowervoltage,
             [{\tt System::Runtime::InteropServices::Out}] \  \, unsigned \  \, int {\tt \textit{uppervoltage}} \  \, )
11.96.3.34 MoveAbs() [1/2] void MoveAbs (
             unsigned char busaddress,
             char axes,
             int x,
             int y )
11.96.3.35 MoveAbs() [2/2] void MoveAbs (
             unsigned char busaddress,
             char axes,
             int x,
             int y,
             int timeout )
```

Moves the motor to the new absolute position

#### **Parameters**

busaddress	Address of the McsBus
axes	Bit pattern of axes to drive
X	Position of first axis, if pattern in axes is set
У	Position of second axis if pattern in axes is set
timeout	Timeout of maximal waiting for the end of the command (-1 is forever)

```
11.96.3.36 SetAirpressureLimit() void SetAirpressureLimit (
             unsigned int lowerpressure,
             unsigned int upperpressure )
11.96.3.37 SetAirValve() void SetAirValve (
             unsigned int onoff )
11.96.3.38 SetCurrentAirvalveLimit() void SetCurrentAirvalveLimit (
             unsigned int lowercurrent,
             unsigned int uppercurrent )
11.96.3.39 SetCurrentAndAir() [1/2] void SetCurrentAndAir (
             unsigned char busaddress,
             char axes,
             unsigned short onoff )
11.96.3.40 SetCurrentAndAir() [2/2] void SetCurrentAndAir (
             unsigned char busaddress,
             char axes,
             unsigned short onoff,
             int timeout )
```

Low level command, sets the internal state to "In Movement"

11.96.3.41 SetInMovement() void SetInMovement ()

```
11.96.3.42 SetMinPressure() void SetMinPressure (
             int pressure )
11.96.3.43 SetVoltage12VLimit() void SetVoltage12VLimit (
             unsigned int lowervoltage,
             unsigned int uppervoltage )
11.96.3.44 SetVoltage5VLimit() void SetVoltage5VLimit (
             unsigned int lowervoltage,
             unsigned int uppervoltage )
11.96.3.45 SetVoltageAirvalveLimit() void SetVoltageAirvalveLimit (
             unsigned int lowervoltage,
             unsigned int uppervoltage )
11.96.3.46 SetVoltageRs485ALimit() void SetVoltageRs485ALimit (
             unsigned int lowervoltage,
             unsigned int uppervoltage )
11.96.3.47 SetVoltageRs485BLimit() void SetVoltageRs485BLimit (
             unsigned int lowervoltage,
             unsigned int uppervoltage )
11.96.3.48 SetVoltageValvesLimit() void SetVoltageValvesLimit (
             unsigned int lowervoltage,
             unsigned int uppervoltage )
11.96.3.49 StopMovement() [1/2] void StopMovement (
             unsigned char busaddress,
             char axes )
11.96.3.50 StopMovement() [2/2] void StopMovement (
             unsigned char busaddress,
             char axes,
             int timeout )
```

Stops the current movement

#### **Parameters**

busaddress	Address of the McsBus
axes	Bit pattern of axes to drive
timeout	Timeout of maximal waiting for the end of the command (-1 is forever)

## 11.96.4 Member Data Documentation

Bit pattern for i axis for axes argument

Bit pattern for x axis for axes argument

Bit pattern for y axis for axes argument

Bit pattern for z axis for axes argument

Axis number of i for axis argument

Axis number of x for axis argument

```
11.96.4.7 Axis_Y const byte Axis_Y = 1 [static]
```

Axis number of y for axis argument

```
11.96.4.8 Axis_Z const byte Axis_Z = 0 [static]
```

Axis number of z for axis argument

```
11.96.4.9 McsBus_XY const byte McsBus_XY = 1 [static]
```

McsBus address for the xy-plane

```
11.96.4.10 McsBus_ZI const byte McsBus_ZI = 2 [static]
```

McsBus address for the z and i axes

```
11.96.4.11 RoboError_AnotherMaster const uint32_t RoboError_AnotherMaster = ( (0xA0110000L) | 0x0005 ) [static]
```

```
11.96.4.12 RoboError_Base const uint32_t RoboError_Base = (0xA0110000L) [static]
```

```
11.96.4.13 RoboError_CannotEscapeEndSwitch const uint32_t RoboError_CannotEscapeEndSwitch = ( (0xA0110000L) | 0x0009 ) [static]
```

```
11.96.4.14 RoboError_CommandAlreadyInProgress const uint32_t RoboError_CommandAlreadyIn↔ Progress = ( (0xA0110000L) | 0x000A ) [static]
```

```
11.96.4.15 RoboError_CommandNotPossible const uint32_t RoboError_CommandNotPossible = ( (0xA0110000L) \mid 0x0014 ) [static]
```

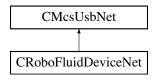
```
11.96.4.16 RoboError_CommunicationTimeout const uint32_t RoboError_CommunicationTimeout = (
(0xA0110000L) | 0x0004 ) [static]
11.96.4.17 RoboError_DacqNotReady const uint32_t RoboError_DacqNotReady = ( (0xA0110000L) |
0x0015 ) [static]
11.96.4.18 RoboError_DLLMovementTimeout const uint32_t RoboError_DLLMovementTimeout = (
(0xA0110000L) | 0x1001) [static]
11.96.4.19 RoboError_FindReferenceMethod const uint32_t RoboError_FindReferenceMethod = (
(0xA0110000L) | 0x0006 ) [static]
11.96.4.20 RoboError_GilsonCommandPending const uint32_t RoboError_GilsonCommandPending = (
(0xA0110000L) | 0x0011 ) [static]
11.96.4.21 RoboError_GilsonTimeout const uint32_t RoboError_GilsonTimeout = ( (0xA0110000L) |
0x000F ) [static]
11.96.4.22 RoboError_GilsonWrondID const uint32_t RoboError_GilsonWrondID = ( (0xA0110000L) |
0x0010 ) [static]
11.96.4.23 RoboError_McsBus_UnknownCommand const uint32_t RoboError_McsBus_UnknownCommand
= ((0xA0110000L) | 0x003F) [static]
11.96.4.24 RoboError_NoEndSwitch const uint32_t RoboError_NoEndSwitch = ( (0xA0110000L) |
0x0008 ) [static]
11.96.4.25 RoboError_NoMoreData const uint32_t RoboError_NoMoreData = ( (0xA0110000L) | 0x0016
) [static]
```

```
11.96.4.26 RoboError_NoReference const uint32_t RoboError_NoReference = ( (0xA0110000L) |
 0x000B ) [static]
11.96.4.27 RoboError_NoSpeedOrAcceleration const uint32_t RoboError_NoSpeedOrAcceleration = (
   (0xA0110000L) | 0x0007 ) [static]
11.96.4.28 RoboError_OverPressure const uint32_t RoboError_OverPressure = ( (0xA0110000L) |
 0x000C ) [static]
11.96.4.29 RoboError_ParameterNotAllowed const uint32_t RoboError_ParameterNotAllowed = (
   (0xA0110000L) | 0x0012 ) [static]
\textbf{11.96.4.30} \quad \textbf{RoboError\_PeristalticTimeout} \quad \texttt{const uint} \\ \textbf{32\_t RoboError\_PeristalticTimeout} = \textbf{((0x} \leftarrow \texttt{(0x)}) \\ \textbf{(0x} \leftarrow \texttt{(0x)} \\ \textbf{(0x)} \leftarrow \texttt{(0x)} \\
A0110000L) | 0x000E ) [static]
\textbf{11.96.4.31} \quad \textbf{RoboError\_Phase0OutOfRange} \quad \texttt{const uint} \\ \textbf{32\_t RoboError\_Phase0OutOfRange} = \textbf{((0x} \leftarrow \texttt{0x}) \\ \textbf{(0x} \leftarrow \texttt{0x}) 
A0110000L) | 0x000D ) [static]
11.96.4.32 RoboError_PollLoopCanceled const uint32_t RoboError_PollLoopCanceled = ( (0x↔
A0110000L) | 0x1002) [static]
11.96.4.33 RoboError PollLoopCanceledAndStopMovement const uint32_t RoboError_PollLoop←
 CanceledAndStopMovement = ((0xA0110000L) | 0x1003) [static]
11.96.4.34 RoboError_Pressure const uint32_t RoboError_Pressure = ( (0xA0110000L) | 0x0002 )
  [static]
11.96.4.35 RoboError_RangeExceeded const uint32_t RoboError_RangeExceeded = ( (0xA0110000L) |
 0x0003 ) [static]
```

```
11.96.4.36 RoboError_StateChangeNotPossible const uint32_t RoboError_StateChangeNotPossible =
   ( (0xA0110000L) | 0x0013 ) [static]
11.96.4.37 RoboError_Timeout const uint32_t RoboError_Timeout = ( (0xA0110000L) | 0x0001 )
  [static]
\textbf{11.96.4.38} \quad \textbf{RoboError\_UnknownCommand} \quad \texttt{const uint} \\ \textbf{32\_t RoboError\_UnknownCommand} \\ = \textbf{((0x} \leftarrow \texttt{0x} \leftarrow \texttt{0x}) \\ \textbf{(0x} \leftarrow \texttt{0x} \leftarrow \texttt{0x} \leftarrow \texttt{0x} \\ \textbf{(0x} \leftarrow \texttt{0x} \leftarrow \texttt{0x}) \\ \textbf{(0x} \leftarrow \texttt{0x} \leftarrow \texttt{0x} \leftarrow \texttt{0x} \\ \textbf{(0x} \leftarrow \texttt{0x} \leftarrow \texttt{0x}) \\ \textbf{(0x} \leftarrow \texttt{0x}
A0110000L) ) [static]
11.96.5 Property Documentation
11.96.5.1 McsBus CMcsBusNet^ McsBus [get]
11.96.5.2 McsBus_MotorControl CMcsBus_MotorControlNet^ McsBus_MotorControl [get]
11.96.5.3 RoboMainLowLevelCommand RoboMainLowLevelCommands^ RoboMainLowLevelCommand [get]
11.96.6 Event Documentation
11.96.6.1 RoboStatusEvent RoboStatusEventDelegate^ RoboStatusEvent
```

## 11.97 CRoboFluidDeviceNet Class Reference

Inheritance diagram for CRoboFluidDeviceNet:



#### **Public Member Functions**

- CRoboFluidDeviceNet (void)
- ∼CRoboFluidDeviceNet (void)
- void SetValve (int value)

Open or Close valves.

void SetSingleValve (int valve, bool onoff)

Opens or Closes a valve.

• int GetValve ()

Query the state of the values.

bool GetSingleValve (int valve)

Query the state of a valve.

- void CloseAllValves ()
- void PumpOn (int index, short speed)
- void SetPumpSpeed (int index, short speed)
- void PumpOff (int index)
- short GetPumpSpeed (int index)
- bool IsPumpMotorOn (int index)

### **Protected Attributes**

- CRoboFluidDevice \* m\_pRoboFluidDevice
- CMcsBus\_MotorControlNet ^ m\_pMcsBus\_MotorControlNet

## **Properties**

CMcsBus\_MotorControlNet^ McsBus\_MotorControl [get]

## **Additional Inherited Members**

## 11.97.1 Constructor & Destructor Documentation

```
11.97.1.1 CRoboFluidDeviceNet() CRoboFluidDeviceNet (
void )
```

```
11.97.1.2 ~CRoboFluidDeviceNet() ~CRoboFluidDeviceNet (
```

## 11.97.2 Member Function Documentation

```
11.97.2.1 CloseAllValves() void CloseAllValves ( )
11.97.2.2 GetPumpSpeed() short GetPumpSpeed (
              int index )
11.97.2.3 GetSingleValve() bool GetSingleValve (
              int valve )
Query the state of a valve.
Parameters
 valve
        number of valve /*!
Returns
     state of the valve
11.97.2.4 GetValve() int GetValve ()
Query the state of the values.
Returns
     the current state of the valves as a bit pattern.
11.97.2.5 IsPumpMotorOn() bool IsPumpMotorOn (
             int index )
11.97.2.6 PumpOff() void PumpOff (
             int index )
```

11.97.2.7 PumpOn() void PumpOn (
 int index,
 short speed)

Opens or Closes a valve.

#### **Parameters**

valve	number of valve to be changed /*	
onoff open or close the valve		

```
11.97.2.10 SetValve() void SetValve ( int value )
```

Open or Close valves.

#### **Parameters**

value	bit pattern of valves which should be open.
-------	---

## 11.97.3 Member Data Documentation

**11.97.3.1** m\_pMcsBus\_MotorControlNet CMcsBus\_MotorControlNet ^ m\_pMcsBus\_MotorControlNet [protected]

11.97.3.2 m\_pRoboFluidDevice CRoboFluidDevice\* m\_pRoboFluidDevice [protected]

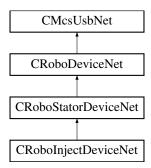
## 11.97.4 Property Documentation

## 11.97.4.1 McsBus\_MotorControl CMcsBus\_MotorControlNet^ McsBus\_MotorControl [get]

## 11.98 CRobolnjectDeviceNet Class Reference

CRobolnjectDeviceNet is the to control the MCS Robolnject device

Inheritance diagram for CRobolnjectDeviceNet:



#### **Public Member Functions**

· CRobolnjectDeviceNet (void)

## **Additional Inherited Members**

## 11.98.1 Detailed Description

CRobolnjectDeviceNet is the to control the MCS Robolnject device

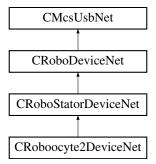
#### 11.98.2 Constructor & Destructor Documentation

```
11.98.2.1 CRobolnjectDeviceNet() CRobolnjectDeviceNet (
void )
```

## 11.99 CRoboocyte2DeviceNet Class Reference

CRoboocyte2DeviceNet is the class to control the MCS Roboocyte2 device

Inheritance diagram for CRoboocyte2DeviceNet:



### **Public Member Functions**

- CRoboocyte2DeviceNet (void)
- void SetAxisLED (bool onoff)
- bool GetAxisLED ()
- CRoboDacqNet ^ GetRoboDacq ()
- CRoboFluidDeviceNet ^ GetRoboFluidDevice ()
- CGilsonDeviceNet ^ GetGilsonDevice ()
- CMcsBus\_ExtensionNet ^ GetMcsBus\_Extension ()

#### **Additional Inherited Members**

## 11.99.1 Detailed Description

CRoboocyte2DeviceNet is the class to control the MCS Roboocyte2 device

### 11.99.2 Constructor & Destructor Documentation

```
11.99.2.1 CRoboocyte2DeviceNet() CRoboocyte2DeviceNet (
```

### 11.99.3 Member Function Documentation

```
11.99.3.1 GetAxisLED() bool GetAxisLED ( )
```

```
11.99.3.2 GetGilsonDevice() CGilsonDeviceNet ^ GetGilsonDevice ( )
```

```
11.99.3.3 GetMcsBus_Extension() CMcsBus_ExtensionNet ^ GetMcsBus_Extension ( )
```

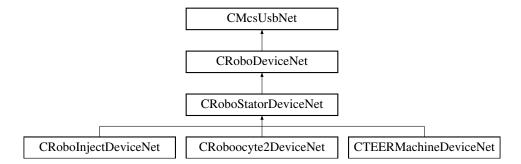
## 11.99.3.4 GetRoboDacq() CRoboDacqNet ^ GetRoboDacq ( )

### 11.99.3.5 GetRoboFluidDevice() CRoboFluidDeviceNet ^ GetRoboFluidDevice ( )

```
11.99.3.6 SetAxisLED() void SetAxisLED (
bool onoff)
```

### 11.100 CRoboStatorDeviceNet Class Reference

Inheritance diagram for CRoboStatorDeviceNet:



### Classes

· class RoboMainStatorLowLevelCommands

## **Public Member Functions**

- CRoboStatorDeviceNet (void)
- void FindReferenceXY ()
- void FindReferenceXY (int timeout)
- void FindReferenceZ ()
- void FindReferenceZ (int timeout)
- void FindReferencel ()
- void FindReferencel (int timeout)
- unsigned char HasRefXY ()
- unsigned char HasRefZ ()
- unsigned char HasRefl ()
- void MoveAbsXY (int x, int y)
- void MoveAbsXY (int x, int y, int timeout)
- void MoveAbsZ (int z)
- void MoveAbsZ (int z, int timeout)
- void MoveAbsI (int i)
- void MoveAbsI (int i, int timeout)
- void StopMovementXY ()
- void StopMovementXY (int timeout)
- void StopMovementZ ()
- void StopMovementZ (int timeout)
- void StopMovementI ()
- void StopMovementI (int timeout)
- void SetCurrentAndAirXY (unsigned short onoff)

- void SetCurrentAndAirXY (unsigned short onoff, int timeout)
- void GetCurrentPositionXY ([System::Runtime::InteropServices::Out]int% x, [System::Runtime::Interop←
   Services::Out]int% y)
- void GetCurrentPositionZ ([System::Runtime::InteropServices::Out]int% z)
- void GetCurrentPositionI ([System::Runtime::InteropServices::Out]int% i)
- void SetVelocityXY (int v)
- void SetVelocityZ (int v)
- void SetVelocityI (int v)
- void SetSpeedXY (int v)
- void SetSpeedZ (int v)
- void SetSpeedI (int v)
- void SetSpeedNativeXY (int v)
- void SetSpeedNativeZ (int v)
- void SetSpeedNativel (int v)
- void SetAccelerationXY (int a)
- void SetAccelerationZ (int a)
- void SetAccelerationI (int a)
- void SetAccelerationNativeXY (int a)
- void SetAccelerationNativeZ (int a)
- void SetAccelerationNativel (int a)

### **Properties**

• RoboMainStatorLowLevelCommands RoboMainStatorLowLevelCommand [get]

#### **Additional Inherited Members**

## 11.100.1 Constructor & Destructor Documentation

```
11.100.1.1 CRoboStatorDeviceNet() CRoboStatorDeviceNet (
```

## 11.100.2 Member Function Documentation

```
11.100.2.1 FindReferencel() [1/2] void FindReferenceI ( )
```

```
11.100.2.2 FindReferencel() [2/2] void FindReferenceI ( int timeout )
```

```
11.100.2.3 FindReferenceXY() [1/2] void FindReferenceXY ( )
11.100.2.4 FindReferenceXY() [2/2] void FindReferenceXY (
             int timeout )
11.100.2.5 FindReferenceZ() [1/2] void FindReferenceZ ( )
11.100.2.6 FindReferenceZ() [2/2] void FindReferenceZ (
             int timeout )
11.100.2.7 GetCurrentPositionI() void GetCurrentPositionI (
             [System::Runtime::InteropServices::Out] int% i )
11.100.2.8 GetCurrentPositionXY() void GetCurrentPositionXY (
             [System::Runtime::InteropServices::Out] int% x,
             [System::Runtime::InteropServices::Out] int% y )
11.100.2.9 GetCurrentPositionZ() void GetCurrentPositionZ (
             [System::Runtime::InteropServices::Out] int% z )
11.100.2.10 HasRefl() unsigned char HasRefI ()
11.100.2.11 HasRefXY() unsigned char HasRefXY ( )
11.100.2.12 HasRefZ() unsigned char HasRefZ ( )
```

```
11.100.2.13 MoveAbsl() [1/2] void MoveAbsI (
             int i)
11.100.2.14 MoveAbsI() [2/2] void MoveAbsI (
             int i,
             int timeout )
11.100.2.15 MoveAbsXY() [1/2] void MoveAbsXY (
             int x,
             int y )
11.100.2.16 MoveAbsXY() [2/2] void MoveAbsXY (
             int x,
              int y,
             int timeout )
11.100.2.17 MoveAbsZ() [1/2] void MoveAbsZ (
             int z )
11.100.2.18 MoveAbsZ() [2/2] void MoveAbsZ (
             int z,
             int timeout )
11.100.2.19 SetAccelerationI() void SetAccelerationI (
             int a )
\textbf{11.100.2.20} \quad \textbf{SetAccelerationNativeI()} \quad \texttt{void SetAccelerationNativeI} \quad (
             int a)
11.100.2.21 SetAccelerationNativeXY() void SetAccelerationNativeXY (
             int a)
```

```
\textbf{11.100.2.22} \quad \textbf{SetAccelerationNativeZ()} \quad \texttt{void SetAccelerationNativeZ} \quad (
                int a)
11.100.2.23 SetAccelerationXY() void SetAccelerationXY (
               int a )
\textbf{11.100.2.24} \quad \textbf{SetAccelerationZ()} \quad \texttt{void SetAccelerationZ} \quad (
               int a)
11.100.2.25 SetCurrentAndAirXY() [1/2] void SetCurrentAndAirXY (
               unsigned short onoff )
11.100.2.26 SetCurrentAndAirXY() [2/2] void SetCurrentAndAirXY (
               unsigned short onoff,
               int timeout )
11.100.2.27 SetSpeedI() void SetSpeedI (
               int v)
11.100.2.28 SetSpeedNativel() void SetSpeedNativeI (
                int v)
11.100.2.29 SetSpeedNativeXY() void SetSpeedNativeXY (
               int v )
\textbf{11.100.2.30} \quad \textbf{SetSpeedNativeZ()} \quad \texttt{void SetSpeedNativeZ} \quad \textbf{(}
               int v)
```

```
\textbf{11.100.2.31} \quad \textbf{SetSpeedXY()} \quad \texttt{void SetSpeedXY} \ \ (
             int \ v )
11.100.2.32 SetSpeedZ() void SetSpeedZ (
             int v)
11.100.2.33 SetVelocityI() void SetVelocityI (
             int v)
11.100.2.34 SetVelocityXY() void SetVelocityXY (
             int v)
11.100.2.35 SetVelocityZ() void SetVelocityZ (
             int v)
11.100.2.36 StopMovementI() [1/2] void StopMovementI ( )
11.100.2.37 StopMovementI() [2/2] void StopMovementI (
             int timeout )
11.100.2.38 StopMovementXY() [1/2] void StopMovementXY ( )
11.100.2.39 StopMovementXY() [2/2] void StopMovementXY (
             int timeout )
11.100.2.40 StopMovementZ() [1/2] void StopMovementZ ( )
```

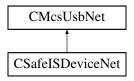
# 11.100.2.41 StopMovementZ() [2/2] void StopMovementZ ( int timeout )

## 11.100.3 Property Documentation

**11.100.3.1 RoboMainStatorLowLevelCommand** RoboMainStatorLowLevelCommands ↑ RoboMainStator← LowLevelCommand [get]

#### 11.101 CSafeISDeviceNet Class Reference

Inheritance diagram for CSafeISDeviceNet:



#### **Public Member Functions**

CSafeISDeviceNet (void)

Initializes a new instance of the CSafeISDeviceNet class.

∼CSafeISDeviceNet (void)

Releases unmanaged resources and performs other cleanup operations before the CSafelSDeviceNet is reclaimed by garbage collection.

void SetSwitches (unsigned short switches)

Sets the switches for all electrodes on the device. Do not use during measurement

• void SetAdcChannels (unsigned char channels)

Sets the ADC channels you want to be sampled

void SetAdcSamplePos (array< unsigned short >^ positions)

Sets the sample position of the ADC.

• void SetDacMode (unsigned char mode)

Sets the DAC mode.

void SetDacPulseform (array< short >^ pulseform)

Sets the DAC pulseform.

void SetDacPeriode (unsigned int periode)

Sets the DAC periode.

## **Properties**

CRoboDeviceNet<sup>^</sup> RoboDevice [get]

Gets the CRoboDeviceNet. Use this to control the syringe.

• CFluidControlDeviceNet^ FluidControlDevice [get]

Gets the CFluidControlDeviceNet. Use this to control the valves. Only SetSingleValve is implemented for CSafeISDeviceNet.

CMcsUsbDacqNet<sup>^</sup> DacqDevice [get]

Gets the CMcsUsbDacqNet. Use this to control the data aquisition.

### **Additional Inherited Members**

## 11.101.1 Detailed Description

#### 11.101.2 Constructor & Destructor Documentation

```
11.101.2.1 CSafeISDeviceNet() CSafeISDeviceNet (
```

Initializes a new instance of the CSafeISDeviceNet class.

```
11.101.2.2 ~CSafeISDeviceNet() ~CSafeISDeviceNet ( void )
```

Releases unmanaged resources and performs other cleanup operations before the CSafeISDeviceNet is reclaimed by garbage collection.

### 11.101.3 Member Function Documentation

```
11.101.3.1 SetAdcChannels() void SetAdcChannels (
unsigned char channels )
```

Sets the ADC channels you want to be sampled

## **Parameters**

channels The bitmap of the 8 channels. Set bit to 1 for the channels you want measure

Sets the sample position of the ADC.

#### **Parameters**

positions	The positions in units of 0.1 µs.

```
11.101.3.3 SetDacMode() void SetDacMode ( unsigned char mode )
```

Sets the DAC mode.

**Parameters** 

```
mode The mode: 0 = Impedance; 1 = Amperometry
```

Sets the DAC periode.

**Parameters** 

```
periode The periode in units of 10μs.
```

Sets the DAC pulseform.

**Parameters** 

```
pulseform The pulseform.
```

Sets the switches for all electrodes on the device. Do not use during measurement

**Parameters** 

switches The switches: See Schematics for the meaning

## 11.101.4 Property Documentation

```
11.101.4.1 DacqDevice CMcsUsbDacqNet^ DacqDevice [get]
```

Gets the CMcsUsbDacqNet. Use this to control the data aquisition.

```
11.101.4.2 FluidControlDevice CFluidControlDeviceNet^ FluidControlDevice [get]
```

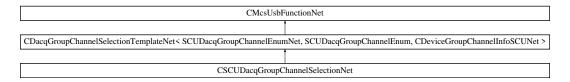
Gets the CFluidControlDeviceNet. Use this to control the valves. Only SetSingleValve is implemented for CSafeISDeviceNet.

```
11.101.4.3 RoboDevice CRoboDeviceNet^ RoboDevice [get]
```

Gets the CRoboDeviceNet. Use this to control the syringe.

## 11.102 CSCUDacqGroupChannelSelectionNet Class Reference

Inheritance diagram for CSCUDacqGroupChannelSelectionNet:



## **Public Member Functions**

CSCUDacqGroupChannelSelectionNet (CMcsUsbNet<sup>^</sup> mcsusb)

### **Additional Inherited Members**

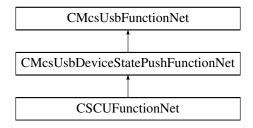
## 11.102.1 Constructor & Destructor Documentation

## 

#### 11.103 CSCUFunctionNet Class Reference

CSCUFunctionNet is the class to control the SCU device

Inheritance diagram for CSCUFunctionNet:



#### **Public Member Functions**

- delegate void OnGetAvailableHeadstages (uint32 t AvailableHeadstages)
- delegate void OnlsHeadstageAvailable (uint32\_t Headstage, bool available)
- CSCUFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pSCUFunctionPointer←
   Container)

Initializes a new instance of the CSCUFunctionNet class.

- CSCUFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ∼CSCUFunctionNet ()
- !CSCUFunctionNet ()
- uint32\_t GetAvailableHeadstages ()

Gets a bitmap of available headstages.

bool IsInDacqLegacyMode ()

Is the SCU in legacy mode

void SetDacqLegacyMode (bool enable)

Enable the SCU legacy mode

• uint32\_t GetMaxStimulusChannelsPerHeadstage ()

Gets the maximal number of stimulation channels a headstage can have.

uint32\_t GetMaxNumberOfHeadstages ()

Gets the maximal number of headstages.

• SCU\_HeadstageIdEnumNet GetHeadstageID (uint32\_t Headstage)

Gets the headstage fpga ID.

bool IsHeadstageAvailable (uint32\_t Headstage)

Checks whether the given headstage is available.

void PowerHS (uint32 t Headstage, bool power)

Power the HS

bool IsHSPowered (uint32\_t Headstage)

Is the HS powered

bool HasHSPowerSwitch ()

Has SCU HS power switch

String \(^\) GetHeadstageSerialNumber (uint32 t Headstage)

Gets the serial number of a given headstage.

uint32\_t GetHeadstageNumberOfAnalogChannels (uint32\_t Headstage)

Gets the number of analog channels for a given headstage.

• uint32\_t GetHeadstageNumberOfStimulationChannels (uint32\_t Headstage)

Gets the number of stimulation channels for a given headstage.

uint32\_t GetHeadstageGainInPermille (uint32\_t Headstage)

Gets the gain factor in permille for a given headstage.

uint32 t GetHeadstageAdcRangeInMicroVolt (uint32 t Headstage)

Gets the ADC Range in uV for a given headstage.

uint32 t GetHeadstageAdcBits (uint32 t Headstage)

Gets the Number of ADC bits for a given headstage.

uint32\_t GetHeadstageDacVoltageRangeInMilliVolt (uint32\_t Headstage)

Gets the DAC Voltage Range in mV for a given headstage.

uint32 t GetHeadstageDacVoltageResolutionInMicroVolt (uint32 t Headstage)

Gets the DAC Voltage Resolution in uV for a given headstage.

uint32\_t GetHeadstageDacCurrentRangeInMicroAmpere (uint32\_t Headstage)

Gets the DAC Current Range in uA for a given headstage.

uint32\_t GetHeadstageDacCurrentResolutionInNanoAmpere (uint32\_t Headstage)

Gets the DAC Current Resolution in nA for a given headstage.

• uint32\_t GetHeadstageDacBits (uint32\_t Headstage)

Gets the Number of DAC bits for a given headstage.

uint32 t GetHeadstageSamplerate (uint32 t Headstage)

Gets the Samplerate of a given headstage.

bool HasGalvanicIsolation ()

Has galvanic isolated hardware

bool HasAnalogOut ()

Has AnalogOut hardware

void EnableAnalogOut (bool enable)

Enables AnalogOut globally

bool IsAnalogOutEnabled ()

Is AnalogOut enabled

void SetAnalogOutDACRange (AnalogOut\_DAC\_Range\_EnumNet range)

Sets the analog out DAC range

AnalogOut\_DAC\_Range\_EnumNet GetAnalogOutDACRange ()

Gets the analog out DAC range

void SetAnalogOutADCRange (uint32\_t range)

Sets the analog out ADC range

uint32\_t GetAnalogOutADCRange ()

Gets the analog out ADC range

void AutomaticAnalogOut (bool automatic)

Sets automatic source channel selection

bool IsAutomaticAnalogOut ()

Is Automatic source channel selection selected

void SetAnalogOutChannels (uint32 t out channel, uint32 t source channel)

Set the source channel number for a certain output channel

uint32\_t GetAnalogOutChannels (uint32\_t out\_channel)

Get the connected source channel number for a certain output channel

 void SetReferenceElectrodeSwitchState (uint32\_t Headstage, ReferenceElectrodeSwitchPositionEnumNet NewSwitchPos)

Sets the position of the switch for the reference electrode

ReferenceElectrodeSwitchPositionEnumNet GetReferenceElectrodeSwitchState (uint32\_t Headstage)

Gets the position of the switch for the reference electrode

void SetReferenceElectrodeMode (uint32\_t Headstage, ReferenceElectrodeModeEnumNet NewValue)

Sets the mode for the reference electrode

• ReferenceElectrodeModeEnumNet GetReferenceElectrodeMode (uint32\_t Headstage)

Gets the mode for the reference electrode

• CFilterPropertyNet ^ GetFilterProperty (SCUDacqGroupChannelEnumNet GroupID, uint32\_t FilterNumber)

Gets the filter property

array< CFilterPropertyNet<sup>^</sup>> <sup>^</sup> GetFilterProperties (SCUDacqGroupChannelEnumNet GroupID, int filter
 — Configurations\_Length)

Gets multiple filter properties

#### **Events**

- OnGetAvailableHeadstages GetAvailableHeadstagesEvent [add, remove, raise]

  Event fires when the bitmap of available headstages has changed
- OnlsHeadstageAvailable^ IsHeadstageAvailableEvent [add, remove, raise]

  Event fires when 'true' if the headstage is connected for the headstage to query has changed

### **Additional Inherited Members**

#### 11.103.1 Detailed Description

CSCUFunctionNet is the class to control the SCU device

#### 11.103.2 Constructor & Destructor Documentation

```
11.103.2.1 CSCUFunctionNet() [1/2] CSCUFunctionNet (

CMcsUsbNet^ mcsusb,

CMcsUsbFunctionPointerContainer^ pSCUFunctionPointerContainer)
```

Initializes a new instance of the CSCUFunctionNet class.

```
11.103.2.2 CSCUFunctionNet() [2/2] CSCUFunctionNet (
CMcsUsbNet^ mcsusb )
```

```
11.103.2.3 ~CSCUFunctionNet() virtual ~CSCUFunctionNet ( ) [virtual]
```

```
11.103.2.4 "!CSCUFunctionNet() !CSCUFunctionNet ()
```

## 11.103.3 Member Function Documentation

Sets automatic source channel selection

Pa	ra	m	Δi	ŀΔ	re

automatic Automatic

```
{\bf 11.103.3.2} \quad {\bf Enable Analog Out ()} \quad {\tt void Enable Analog Out} \ \ (
```

bool enable )

Enables AnalogOut globally

**Parameters** 

enable Enable

## 11.103.3.3 GetAnalogOutADCRange() uint32\_t GetAnalogOutADCRange ( )

Gets the analog out ADC range

Returns

Range

# **11.103.3.4 GetAnalogOutChannels()** uint32\_t GetAnalogOutChannels ( uint32\_t out\_channel )

Get the connected source channel number for a certain output channel

**Parameters** 

out_channel	Output channel number

Returns

Source channel number

## 11.103.3.5 GetAnalogOutDACRange() AnalogOut\_DAC\_Range\_EnumNet GetAnalogOutDACRange ( )

Gets the analog out DAC range

Returns

Range

## $\textbf{11.103.3.6} \quad \textbf{GetAvailableHeadstages()} \quad \texttt{uint32\_t GetAvailableHeadstages ()}$

Gets a bitmap of available headstages.

### Returns

The bitmap of available headstages.

Gets multiple filter properties

#### **Parameters**

GroupID	The group ID
filterConfigurations_Length	The maximal length of filterConfigurations.

#### Returns

array of filter properties

## 

Gets the filter property

## **Parameters**

GroupID	The group ID	
FilterNumber	The filter number	

## Returns

The filter property

```
11.103.3.9 GetHeadstageAdcBits() uint32_t GetHeadstageAdcBits ( uint32_t Headstage )
```

Gets the Number of ADC bits for a given headstage.

Headstage The headstage to query.
-----------------------------------

## Returns

The number of bits the ADC has for the given headstage.

# 11.103.3.10 GetHeadstageAdcRangeInMicroVolt() uint32\_t GetHeadstageAdcRangeInMicroVolt ( uint32\_t Headstage )

Gets the ADC Range in uV for a given headstage.

### **Parameters**

#### Returns

The ADC Range in uV for the given headstage.

```
11.103.3.11 GetHeadstageDacBits() uint32_t GetHeadstageDacBits ( uint32_t Headstage )
```

Gets the Number of DAC bits for a given headstage.

## **Parameters**

Headstage	The headstage to query.

### Returns

The number of bits the DAC has for the given headstage.

## 

Gets the DAC Current Range in uA for a given headstage.

Headstage	The headstage to query.
-----------	-------------------------

## Returns

The DAC Current Range in uA for the given headstage.

# 11.103.3.13 GetHeadstageDacCurrentResolutionInNanoAmpere() uint32\_t GetHeadstageDacCurrent↔

Gets the DAC Current Resolution in nA for a given headstage.

### **Parameters**

### Returns

The DAC Current Resolution in nA for the given headstage.

## 

Gets the DAC Voltage Range in mV for a given headstage.

#### **Parameters**

Headstage	The headstage to query.

## Returns

The DAC Voltage Range in mV for the given headstage.

## 

Gets the DAC Voltage Resolution in uV for a given headstage.

Headstage	The headstage to query.
-----------	-------------------------

## Returns

The DAC Voltage Resolution in uV for the given headstage.

# 11.103.3.16 GetHeadstageGainInPermille() uint32\_t GetHeadstageGainInPermille ( uint32\_t Headstage)

Gets the gain factor in permille for a given headstage.

### **Parameters**

#### Returns

The gain factor in permille for the given headstage.

```
11.103.3.17 GetHeadstageID() SCU_HeadstageIdEnumNet GetHeadstageID ( uint32_t Headstage )
```

Gets the headstage fpga ID.

## **Parameters**

Headstage	The headstage to query.
	, ,

### Returns

The headstage fpga ID.

Gets the number of analog channels for a given headstage.

Headstage T	he headstage to query.
-------------	------------------------

## Returns

The number of analog channels the headstage has.

## 

Gets the number of stimulation channels for a given headstage.

### **Parameters**

Headstage	The headstage to query.
-----------	-------------------------

### Returns

The number of stimulation channels the headstage has.

# **11.103.3.20 GetHeadstageSamplerate()** uint32\_t GetHeadstageSamplerate ( uint32\_t Headstage)

Gets the Samplerate of a given headstage.

#### **Parameters**

Headstage	The headstage to query.

## Returns

The samplerate in Hz for the given headstage.

```
11.103.3.21 GetHeadstageSerialNumber() String ^{\land} GetHeadstageSerialNumber ( uint32_t Headstage)
```

Gets the serial number of a given headstage.

## Returns

The serial number of the headstage.

## 11.103.3.22 GetMaxNumberOfHeadstages() uint32\_t GetMaxNumberOfHeadstages ( )

Gets the maximal number of headstages.

## Returns

The maximal number of headstages.

# 11.103.3.23 GetMaxStimulusChannelsPerHeadstage() uint32\_t GetMaxStimulusChannelsPerHeadstage

Gets the maximal number of stimulation channels a headstage can have.

## Returns

The maximal number of stimulation channels a headstage can have.

## 

Gets the mode for the reference electrode

## **Parameters**

Headstage The heads	tage number
---------------------	-------------

### Returns

The mode

```
ReferenceElectrodeSwitchState (
             uint32_t Headstage )
Gets the position of the switch for the reference electrode
Parameters
 Headstage
              The headstage number
Returns
     The switch position
11.103.3.26 HasAnalogOut() bool HasAnalogOut ( )
Has AnalogOut hardware
Returns
     Enabled
11.103.3.27 HasGalvanicIsolation() bool HasGalvanicIsolation ( )
Has galvanic isolated hardware
Returns
     Enabled
11.103.3.28 HasHSPowerSwitch() bool HasHSPowerSwitch ( )
Has SCU HS power switch
Returns
     Has Switch
```

 $\textbf{11.103.3.25} \quad \textbf{GetReferenceElectrodeSwitchState()} \quad \texttt{ReferenceElectrodeSwitchPositionEnumNet} \quad \texttt{Get} \leftarrow \textbf{Continue} \quad \texttt{Continue} \quad \texttt$ 

## 11.103.3.29 IsAnalogOutEnabled() bool IsAnalogOutEnabled ( )

Is AnalogOut enabled

Returns

Enabled

## 11.103.3.30 IsAutomaticAnalogOut() bool IsAutomaticAnalogOut ( )

Is Automatic source channel selection selected

Returns

Automatic

# 11.103.3.31 IsHeadstageAvailable() bool IsHeadstageAvailable ( uint32\_t Headstage )

Checks whether the given headstage is available.

**Parameters** 

Headstage	The headstage to query.
-----------	-------------------------

Returns

'true' if the headstage is connected.

```
11.103.3.32 IsHSPowered() bool IsHSPowered ( uint32_t Headstage )
```

Is the HS powered

**Parameters** 

Headstage	The headstage to query.

Returns

'true' if the headstage is powered.

## 11.103.3.33 | IsInDacqLegacyMode() | bool | IsInDacqLegacyMode ( )

Is the SCU in legacy mode

Returns

Is Enabled

```
11.103.3.34 OnGetAvailableHeadstages() delegate void OnGetAvailableHeadstages ( uint32_t AvailableHeadstages )
```

```
11.103.3.35 OnlsHeadstageAvailable() delegate void OnIsHeadstageAvailable ( uint32_t Headstage, bool available )
```

Power the HS

## **Parameters**

Headstage	The headstage to query.
power	'true' if the headstage is powered.

# 11.103.3.37 SetAnalogOutADCRange() void SetAnalogOutADCRange ( uint32\_t range )

Sets the analog out ADC range

## **Parameters**

range Range

Set the source channel number for a certain output channel

out_channel	Output channel number
source_channel	Source channel number

## 11.103.3.39 SetAnalogOutDACRange() void SetAnalogOutDACRange (

AnalogOut\_DAC\_Range\_EnumNet range )

Sets the analog out DAC range

#### **Parameters**

range Range

## $\textbf{11.103.3.40} \quad \textbf{SetDacqLegacyMode()} \quad \texttt{void SetDacqLegacyMode ()}$

bool enable )

Enable the SCU legacy mode

## **Parameters**

enable Enable

## $\textbf{11.103.3.41} \quad \textbf{SetReferenceElectrodeMode()} \quad \texttt{void SetReferenceElectrodeMode} \quad \textbf{(}$

uint32\_t Headstage,
ReferenceElectrodeModeEnumNet NewValue )

Sets the mode for the reference electrode

## **Parameters**

Headstage	The headstage number
NewValue	The mode

## $\textbf{11.103.3.42} \quad \textbf{SetReferenceElectrodeSwitchState()} \quad \texttt{void SetReferenceElectrodeSwitchState} \quad \textbf{(}$

uint32\_t Headstage,

 ${\tt ReferenceElectrodeSwitchPositionEnumNet}\ \textit{NewSwitchPos}\ )$ 

Sets the position of the switch for the reference electrode

Headstage	The headstage number
NewSwitchPos	The switch position

### 11.103.4 Event Documentation

**11.103.4.1 GetAvailableHeadstagesEvent** OnGetAvailableHeadstages^ GetAvailableHeadstagesEvent [add], [remove], [raise]

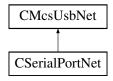
Event fires when the bitmap of available headstages has changed

**11.103.4.2 IsHeadstageAvailableEvent** OnIsHeadstageAvailable^ IsHeadstageAvailableEvent [add], [remove], [raise]

Event fires when 'true' if the headstage is connected for the headstage to query has changed

## 11.104 CSerialPortNet Class Reference

Inheritance diagram for CSerialPortNet:



## **Public Member Functions**

- CSerialPortNet (void)
- void Send (array< byte >^ buffer)
- void Send (String<sup>^</sup> command)
- array< byte > ^ Receive (void)
- array< byte > ^ Receive (int length)
- String ^ ReceiveString (void)
- String ^ ReceiveString (int length)
- int GetBytesAvailable (void)

#### **Additional Inherited Members**

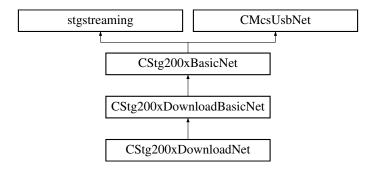
## 11.104.1 Constructor & Destructor Documentation

```
11.104.1.1 CSerialPortNet() CSerialPortNet (
             void )
11.104.2 Member Function Documentation
11.104.2.1 GetBytesAvailable() int GetBytesAvailable (
             void )
11.104.2.2 Receive() [1/2] array<byte> ^ Receive (
             int length )
11.104.2.3 Receive() [2/2] array<br/>byte> ^{\wedge} Receive (
             void )
11.104.2.4 ReceiveString() [1/2] String ^ ReceiveString (
             int length )
11.104.2.5 ReceiveString() [2/2] String ^{\wedge} ReceiveString (
             void )
11.104.2.6 Send() [1/2] void Send (
             array< byte >^{\land} buffer )
11.104.2.7 Send() [2/2] void Send (
             String^{\wedge} command)
```

## 11.105 CStg200xBasicNet Class Reference

Base class for the Stg200x.

Inheritance diagram for CStg200xBasicNet:



### **Public Member Functions**

virtual ∼CStg200xBasicNet ()

The destructor.

void SetOutputRate (uint32\_t rate)

Change the output rate of the STG. Valid rates are from 1000 Hz to 50000 Hz.

· uint32 t GetOutputRate ()

Queries the output rate of the STG. Valid rates are from 1000 Hz to 50000 Hz.

void SendStart (uint32\_t triggermap)

Start (Trigger) the STG. The startup delay is in the range of a few ms.

void SendStop (uint32\_t triggermap)

Stop some or all triggers of the STG.

void SendStop (uint32\_t triggermap, int options)

Stop some or all triggers of the STG.

• void GetStgVersionInfo ([Out]String^% SwVersion, [Out]String^% HwVersion)

Queries software and hardware version.

void GetAnalogRanges (int channel, [Out]int% URange, [Out]int% IRange)

Gets the range of the analog outputs.

• void GetAnalogResolution (int channel, [Out]int% URes, [Out]int% IRes)

Gets the resolution of the analog outputs.

virtual int32\_t GetDACResolution ()

Gets number of bits of the DAC resolution.

virtual int32\_t GetVoltageRangeInMicroVolt (uint32\_t channel)

Gets the Voltage Range of the specified channel in Microvolts.

virtual int32 t GetVoltageResolutionInMicroVolt (uint32 t channel)

Gets the Voltage Resolution of the specified channel in Microvolts.

virtual int32\_t GetCurrentRangeInNanoAmp (uint32\_t channel)

Gets the Current Range of the specified channel in Nanoamps.

• virtual int32 t GetCurrentResolutionInNanoAmp (uint32 t channel)

taa moz\_t dotodnom toodatom tano mp (amoz\_t onamo

Gets the Current Resolution of the specified channel in Nanoamps.

void GetStgProgramInfo ([Out]bool% IsProgrammed, [Out]System::Runtime::InteropServices::ComTypes::←
FILETIME% timestamp, [Out]String<sup>^</sup>% filename, [Out]Guid% guid)

Queries Download information from the STG. If download information was stored by the use of SetStgProgramInfo, this function can be used to retrieve it.

void GetStgProgramInfo ([Out]bool% IsProgrammed, [Out]DateTime% timestamp, [Out]String^% filename, [Out]Guid% guid)

Queries Download information from the STG. If download information was stored by the use of SetStgProgramInfo, this function can be used to retrieve it.

void SetStgProgramInfo (DateTime timestamp, String<sup>^</sup> filename, Guid guid)

Store Download information in the STG. This function can be used to store the filename and timestamp of the last download for later query.

• uint32 t GetAvailableMemory ()

Gets the amount of memory available in the currently selected segment of the STG.

uint32 t GetTotalMemory ()

Gets the total amount of memory available on the STG (all segments).

virtual uint32 t GetNumberOfAnalogChannels ()

Gets the Number of available analog channels of the device.

virtual uint32 t GetNumberOfSyncoutChannels ()

Gets the Number of available syncout channels of the device.

• virtual uint32\_t GetNumberOfTriggerInputs ()

Gets the Number of trigger inputs of the device.

virtual uint32 t GetNumberOfHWDACPaths ()

Gets the Number of HW Stimulation DACs of the device.

virtual uint32 t GetNumberOfStimulationSourcesPerElectrode ()

Gets the number of stimulation sources (DACs) per electrode.

virtual void SetVoltageMode (unsigned int channel)

Sets a channel to voltage mode (STG3008-FA and STG400x only).

virtual void SetCurrentMode (unsigned int channel)

Sets a channel to current mode (STG3008-FA and STG400x only).

virtual void SetVoltageMode ()

Sets all channels to voltage mode (STG3008-FA and STG400x only).

virtual void SetCurrentMode ()

Sets all channels to current mode (STG3008-FA and STG400x only).

virtual void SetMeasurementMode (unsigned int channel)

Sets a channel to measurement mode (STG3008-FA).

- · virtual void SetFAAmplification (unsigned int amplification)
- · virtual uint32 t GetFAAmplification ()
- virtual void SetAutocalibrationDisabled (unsigned int channel, bool disable)

Sets the autocalibration configuration.

virtual bool GetAutocalibrationDisabled (unsigned int channel)

Gets the autocalibration configuration.

virtual void SetElectrodeMode (uint32 t electrode, array< ElectrodeModeEnumNet >^ mode)

Puts an electrode in either automatic or manual mode.

• virtual void SetElectrodeMode (uint32\_t electrode, ElectrodeModeEnumNet mode)

Puts an electrode in either automatic or manual mode.

virtual void SetElectrodeMode (uint32\_t Scu\_HS, uint32\_t electrode, array< ElectrodeModeEnumNet >^ mode)

Puts an electrode in either automatic or manual mode.

virtual void SetElectrodeMode (uint32\_t Scu\_HS, uint32\_t electrode, ElectrodeModeEnumNet mode)

Puts an electrode in either automatic or manual mode.

• virtual uint32\_t GetElectrodeMode (uint32\_t electrode)

Gets the mode an electrode is in.

• virtual uint32\_t GetElectrodeMode (uint32\_t Scu\_HS, uint32\_t electrode)

Gets the mode an electrode is in.

Defines the DAC to use for an electrode.

virtual void SetElectrodeDacMux (uint32\_t electrode, uint32\_t listmodeIndex, ElectrodeDacMuxEnumNet dacMux)

Defines the DAC to use for an electrode.

virtual void SetElectrodeDacMux (uint32\_t Scu\_HS, uint32\_t electrode, uint32\_t listmodeIndex, Electrode
 —
 DacMuxEnumNet dacMux)

Defines the DAC to use for an electrode.

virtual void SetElectrodeDacMux (uint32\_t Scu\_HS, uint32\_t electrode, uint32\_t listmodeIndex, array
 ElectrodeDacMuxEnumNet >^ dacMux)

Defines the DAC to use for an electrode.

virtual ElectrodeDacMuxEnumNet GetElectrodeDacMux (uint32\_t electrode, uint32\_t listmodeIndex)

Gets the DAC which is used for an electrode.

virtual ElectrodeDacMuxEnumNet GetElectrodeDacMux (uint32\_t Scu\_HS, uint32\_t electrode, uint32\_
 t listmodeIndex)

Gets the DAC which is used for an electrode.

virtual void SetElectrodeEnable (uint32 t electrode, uint32 t listmodeIndex, array< bool >^ enable)

Enables or disables the stimulation switch for an electrode.

virtual void SetElectrodeEnable (uint32 t electrode, uint32 t listmodeIndex, bool enable)

Enables or disables the stimulation switch for an electrode.

• virtual void SetElectrodeEnable (uint32\_t Scu\_HS, uint32\_t electrode, uint32\_t listmodeIndex, bool enable)

Enables or disables the stimulation switch for an electrode.

virtual void SetElectrodeEnable (uint32\_t Scu\_HS, uint32\_t electrode, uint32\_t listmodeIndex, array< bool
 <p>>^ enable)

Enables or disables the stimulation switch for an electrode.

virtual bool GetElectrodeEnable (uint32 t electrode, uint32 t listmodeIndex)

Gets weather an electrode is enabled or disabled for stimulation.

virtual bool GetElectrodeEnable (uint32\_t Scu\_HS, uint32\_t electrode, uint32\_t listmodeIndex)

Gets weather an electrode is enabled or disabled for stimulation.

virtual void SetExternalElectrodeEnable (uint32 t electrode, uint32 t listmodeIndex, array< bool >^ enable)

Enables or disables the stimulation switch for an external electrode.

virtual void SetExternalElectrodeEnable (uint32\_t electrode, uint32\_t listmodeIndex, bool enable)

Enables or disables the stimulation switch for an external electrode.

virtual bool GetExternalElectrodeEnable (uint32\_t electrode, uint32\_t listmodeIndex)

Gets weather an electrode is enabled or disabled for stimulation.

virtual void SetBlankingEnable (uint32\_t electrode, bool enable)

Defines whether an electrode should be blanked while stimulation is in progress.

virtual void SetBlankingEnable (uint32\_t electrode, array< bool >^ enable)

Defines whether an electrode should be blanked while stimulation is in progress.

• virtual void SetBlankingEnable (uint32\_t Scu\_HS, uint32\_t electrode, bool enable)

Defines whether an electrode should be blanked while stimulation is in progress.

virtual void SetBlankingEnable (uint32\_t Scu\_HS, uint32\_t electrode, array < bool >^ enable)

Defines whether an electrode should be blanked while stimulation is in progress.

virtual bool GetBlankingEnable (uint32 t electrode)

Gets whether an electrode should be blanked while stimulation is in progress.

virtual bool GetBlankingEnable (uint32 t Scu HS, uint32 t electrode)

Gets whether an electrode should be blanked while stimulation is in progress.

virtual void SetEnableAmplifierProtectionSwitch (uint32\_t electrode, bool enable)

Defines whether the Amplifier Protection Switch is openend while stimulation is in progress.

virtual void SetEnableAmplifierProtectionSwitch (uint32\_t electrode, array< bool >^ enable)

Defines whether the Amplifier Protection Switch is openend while stimulation is in progress.

• virtual void SetEnableAmplifierProtectionSwitch (uint32 t Scu HS, uint32 t electrode, bool enable)

Defines whether the Amplifier Protection Switch is openend while stimulation is in progress.

virtual void SetEnableAmplifierProtectionSwitch (uint32\_t Scu\_HS, uint32\_t electrode, array< bool >^ enable)

Defines whether the Amplifier Protection Switch is openend while stimulation is in progress.

virtual bool GetEnableAmplifierProtectionSwitch (uint32 t electrode)

Gets whether the Amplifier Protection Switch is openend while stimulation is in progress.

virtual bool GetEnableAmplifierProtectionSwitch (uint32 t Scu HS, uint32 t electrode)

Gets whether the Amplifier Protection Switch is openend while stimulation is in progress.

- virtual uint32 t GetNumberOfStimulationElectrodes ()
- template<typename digitalsourceenum >
   virtual void SetTriggerSource (unsigned int triggernum, DigitalSource< digitalsourceenum >^ triggersource,
   int bitnum offset)
- virtual void SetTriggerSource (unsigned int triggernum, TriggerSourceEnumNet triggersource, int bitnum\_

  offset)
- virtual void SetTriggerSource (unsigned int triggernum, TriggerSourceEnumNet triggersource)
- virtual TriggerSourceEnumNet GetTriggerSource (unsigned int triggernum)
- virtual void SetListmodeIndexRange (unsigned int sideband, unsigned int startIndex, unsigned int endIndex, unsigned int mode)
- virtual void GetListmodeIndexRange (unsigned int sideband, unsigned int &startIndex, unsigned int &end← Index, unsigned int &mode)
- virtual void SetListmodeTriggerSource (unsigned int sideband, TriggerSourceEnumNet triggersource, int bitnumOffset)
- virtual void SetListmodeTriggerSource (unsigned int sideband, TriggerSourceEnumNet triggersource)
- virtual TriggerSourceEnumNet GetListmodeTriggerSource (unsigned int sideband)
- virtual void ListModeSendStart (unsigned int sidebandMask)
- virtual void ListModeSendStop (unsigned int sidebandMask)
- virtual void SetHeadstage (unsigned int headstage)
- virtual uint32\_t GetHeadstage ()
- virtual void SetDacAmplificationFactor (uint32 t DacNumber, double Factor)

Set the amplification factor for a DAC.

virtual double GetDacAmplificationFactor (uint32 t DacNumber)

Get the amplification factor for a DAC.

• virtual void SetDigoutMode (Stg200xDigoutModeEnumNet digoutMode)

Sets the operation mode of the digital outport port, can be Monitor, Manual or SyncOut

virtual Stg200xDigoutModeEnumNet GetDigoutMode ()

Gets the operation mode of the digital outport port, can be Monitor, Manual or SyncOut

virtual void SetDigoutValue (uint32\_t digoutValue)

Sets the Value on the digital output port when in manual mode.

virtual uint32 t GetDigoutValue ()

Gets the Value on the digital output port.

virtual uint32\_t GetDiginValue ()

Gets the Value on the digital input port.

virtual void SetSyncoutMap (uint32\_t channel, uint32\_t syncoutMap)

Sets the mapping between external syncout outputs and internal syncout channels.

virtual uint32\_t GetSyncoutMap (uint32\_t channel)

Gets the mapping between external syncout outputs and internal syncout channels.

#### **Additional Inherited Members**

### 11.105.1 Detailed Description

Base class for the Stg200x.

From this class all STG related classes are derived: Mcs.Usb.CStg200xDownloadBasicNet Mcs.Usb.CStg200xDownloadNet for Download Mode and Mcs.Usb.CStg200xStreamingNet for Streaming Mode.

CStg200xBasicNet is the base class to control MCS STG device.

#### 11.105.2 Constructor & Destructor Documentation

```
11.105.2.1 ~CStg200xBasicNet() virtual ~CStg200xBasicNet () [virtual]
```

The destructor.

#### 11.105.3 Member Function Documentation

Gets the range of the analog outputs.

channel	The channel which is queried.
URange	The Voltage range in mV.
IRange	The Current range in uA.

```
11.105.3.2 GetAnalogResolution() void GetAnalogResolution (
    int channel,
```

```
[Out] int% URes,
[Out] int% IRes )
```

Gets the resolution of the analog outputs.

#### **Parameters**

channel	The channel which is queried.
URes	The Voltage resolution in mV.
IRes	The Current resolution in uA.

# 11.105.3.3 **GetAutocalibrationDisabled()** virtual bool GetAutocalibrationDisabled ( unsigned int *channel* ) [virtual]

Gets the autocalibration configuration.

#### **Parameters**

nel The channel number.	channel
-------------------------	---------

#### Returns

true if autocalibration is disabled.

# 11.105.3.4 GetAvailableMemory() uint32\_t GetAvailableMemory ( )

Gets the amount of memory available in the currently selected segment of the STG.

# Returns

The memory available in the currently selected segment in bytes.

```
11.105.3.5 GetBlankingEnable() [1/2] virtual bool GetBlankingEnable ( uint32_t electrode ) [virtual]
```

Gets whether an electrode should be blanked while stimulation is in progress.

electrode	The electrode number.
electroae	The electrode number.

#### Returns

true if blanking is enabled while stimulation is in progress.

Gets whether an electrode should be blanked while stimulation is in progress.

#### **Parameters**

Scu_HS The SCU headstage number
---------------------------------

#### **Parameters**

Г	electrode	The electrode number.
---	-----------	-----------------------

#### Returns

true if blanking is enabled while stimulation is in progress.

```
11.105.3.7 GetCurrentRangeInNanoAmp() virtual int32_t GetCurrentRangeInNanoAmp ( uint32_t channel) [virtual]
```

Gets the Current Range of the specified channel in Nanoamps.

#### **Parameters**

```
channel Channel which is queried.
```

### Returns

The Current Range of the specified channel in Nanoamps.

```
11.105.3.8 GetCurrentResolutionInNanoAmp() virtual int32_t GetCurrentResolutionInNanoAmp ( uint32_t channel) [virtual]
```

Gets the Current Resolution of the specified channel in Nanoamps.

channel	Channel which is queried.
channel	Channel which is queried.

#### Returns

The Current Resolution of the specified channel in Nanoamps.

# 11.105.3.9 GetDacAmplificationFactor() virtual double GetDacAmplificationFactor ( uint32\_t DacNumber ) [virtual]

Get the amplification factor for a DAC.

#### **Parameters**

DacNumber The number of the DA	C.
--------------------------------	----

#### Returns

the amplification factor for the DAC queried, range is from -1.99999 to +1.99999.

#### 11.105.3.10 GetDACResolution() virtual int32\_t GetDACResolution ( ) [virtual]

Gets number of bits of the DAC resolution.

# Returns

The DAC resolution in bits.

#### 11.105.3.11 GetDiginValue() virtual uint32\_t GetDiginValue ( ) [virtual]

Gets the Value on the digital input port.

# Returns

The current value on the digital inputs.

# 11.105.3.12 GetDigoutMode() virtual Stg200xDigoutModeEnumNet GetDigoutMode ( ) [virtual]

Gets the operation mode of the digital outport port, can be Monitor, Manual or SyncOut

#### Returns

The current operation mode.

#### 11.105.3.13 GetDigoutValue() virtual uint32\_t GetDigoutValue ( ) [virtual]

Gets the Value on the digital output port.

#### Returns

The current value on the digital outputs.

# 

Gets the DAC which is used for an electrode.

#### **Parameters**

electrode	The electrode number.
listmodeIndex	The index for listmode.

# Returns

The DAC in use, can be 1, 2 or 3. If the electrode is grounded 0 is returned.

# 

Gets the DAC which is used for an electrode.

Scu HS	The SCU headstage number.
0000	ine eee meaderage manneen

electrode	The electrode number.
listmodeIndex	The index for listmode.

#### Returns

The DAC in use, can be 1, 2 or 3. If the electrode is grounded 0 is returned.

Gets weather an electrode is enabled or disabled for stimulation.

#### **Parameters**

electrode	The electrode number.
listmodeIndex	The index for listmode.

#### Returns

true if the electrode is enabled, false if it is disabled.

Gets weather an electrode is enabled or disabled for stimulation.

# **Parameters**

Scu_HS	The SCU headstage number.

electrode	The electrode number.
listmodeIndex	The index for listmode.

#### Returns

true if the electrode is enabled, false if it is disabled.

```
11.105.3.18 GetElectrodeMode() [1/2] virtual uint32_t GetElectrodeMode ( uint32_t electrode ) [virtual]
```

Gets the mode an electrode is in.

# **Parameters**

electrode	The electrode number.

#### Returns

0 for automatic and 3 for manual mode.

```
11.105.3.19 GetElectrodeMode() [2/2] virtual uint32_t GetElectrodeMode ( uint32_t Scu_HS, uint32_t electrode ) [virtual]
```

Gets the mode an electrode is in.

# **Parameters**

# **Parameters**

#### Returns

0 for automatic and 3 for manual mode.

# 

Gets whether the Amplifier Protection Switch is openend while stimulation is in progress.

#### **Parameters**

electrode	The electrode number.
CICCIIOUC	THE ELECTIONE HUITIDEL.

#### Returns

true if the switch is to be opened, false if it is closed while stimulation is in progress.

# 

Gets whether the Amplifier Protection Switch is openend while stimulation is in progress.

#### **Parameters**

Scu_HS	The SCU headstage number.
--------	---------------------------

#### **Parameters**

The electrode numb	electrode
--------------------	-----------

#### Returns

true if the switch is to be opened, false if it is closed while stimulation is in progress.

Gets weather an electrode is enabled or disabled for stimulation.

electrode	The electrode number.
listmodeIndex	The index for listmode.

#### Returns

true if the electrode is enabled, false if it is disabled.

```
11.105.3.23 GetFAAmplification() virtual uint32_t GetFAAmplification ( ) [virtual]
```

```
11.105.3.24 GetHeadstage() virtual uint32_t GetHeadstage ( ) [virtual]
```

```
\textbf{11.105.3.25} \quad \textbf{GetListmodeIndexRange()} \quad \texttt{virtual void GetListmodeIndexRange ()}
```

```
unsigned int sideband,
unsigned int & startIndex,
unsigned int & endIndex,
unsigned int & mode ) [virtual]
```

```
11.105.3.26 GetListmodeTriggerSource() virtual TriggerSourceEnumNet GetListmodeTriggerSource ( unsigned int sideband ) [virtual]
```

11.105.3.27 GetNumberOfAnalogChannels() virtual uint32\_t GetNumberOfAnalogChannels ( ) [virtual]

Gets the Number of available analog channels of the device.

#### Returns

The number of analog channels.

11.105.3.28 GetNumberOfHWDACPaths() virtual uint32\_t GetNumberOfHWDACPaths ( ) [virtual]

Gets the Number of HW Stimulation DACs of the device.

#### Returns

The number of independent HW Stimulation outputs.

```
11.105.3.29 GetNumberOfStimulationElectrodes() virtual uint32_t GetNumberOfStimulationElectrodes ( ) [virtual]
```

```
11.105.3.30 GetNumberOfStimulationSourcesPerElectrode() virtual uint32_t GetNumberOfStimulation← SourcesPerElectrode ( ) [virtual]
```

Gets the number of stimulation sources (DACs) per electrode.

#### Returns

The number of stimulation sources (DACs) per electrode.

```
11.105.3.31 GetNumberOfSyncoutChannels() virtual uint32_t GetNumberOfSyncoutChannels ( ) [virtual]
```

Gets the Number of available syncout channels of the device.

#### Returns

The number of analog channels.

11.105.3.32 GetNumberOfTriggerInputs() virtual uint32\_t GetNumberOfTriggerInputs ( ) [virtual] Gets the Number of trigger inputs of the device.

#### Returns

The number of trigger inputs.

```
11.105.3.33 GetOutputRate() uint32_t GetOutputRate ( )
```

Queries the output rate of the STG. Valid rates are from 1000 Hz to 50000 Hz.

#### Returns

Returns the current output rate in Hz.

#### 11.105.3.34 GetStgProgramInfo() [1/2] void GetStgProgramInfo (

```
[Out] bool% IsProgrammed,
[Out] DateTime% timestamp,
[Out] String^% filename,
[Out] Guid% guid)
```

Queries Download information from the STG. If download information was stored by the use of SetStgProgramInfo, this function can be used to retrieve it.

IsProgrammed	Flag wether download information is valid.
timestamp	The timestamp of last download.
filename	The filename of the downlaoded waveform.
guid	A GUID.

Queries Download information from the STG. If download information was stored by the use of SetStgProgramInfo, this function can be used to retrieve it.

#### **Parameters**

IsProgrammed	Flag wether download information is valid.
timestamp	The timestamp of last download.
filename	The filename of the downlaoded waveform.

Queries software and hardware version.

# **Parameters**

SwVersion	The current Software Version of the STG.
HwVersion	The Hardware Revision of the STG.

Gets the mapping between external syncout outputs and internal syncout channels.

channel	The external syncout output channel number (zero based).

#### Returns

The bitmap of internal syncout channels mapped to channel.

# 11.105.3.38 GetTotalMemory() uint32\_t GetTotalMemory ( )

Gets the total amount of memory available on the STG (all segments).

#### Returns

The total memory available on the STG in bytes.

```
11.105.3.39 GetTriggerSource() virtual TriggerSourceEnumNet GetTriggerSource ( unsigned int triggernum ) [virtual]
```

```
11.105.3.40 GetVoltageRangeInMicroVolt() virtual int32_t GetVoltageRangeInMicroVolt ( uint32_t channel ) [virtual]
```

Gets the Voltage Range of the specified channel in Microvolts.

#### **Parameters**

channel	Channel which is queried.

# Returns

The Voltage Range of the specified channel in Microvolts.

```
11.105.3.41 GetVoltageResolutionInMicroVolt() virtual int32_t GetVoltageResolutionInMicroVolt ( uint32_t channel ) [virtual]
```

Gets the Voltage Resolution of the specified channel in Microvolts.

#### **Parameters**

-		
ſ	channel	Channel which is queried.

# Returns

The Voltage Resolution of the specified channel in Microvolts.

```
11.105.3.42 ListModeSendStart() virtual void ListModeSendStart ( unsigned int sidebandMask ) [virtual]
```

```
11.105.3.43 ListModeSendStop() virtual void ListModeSendStop ( unsigned int sidebandMask ) [virtual]
```

```
11.105.3.44 SendStart() void SendStart ( uint32_t triggermap )
```

Start (Trigger) the STG. The startup delay is in the range of a few ms.

#### **Parameters**

triggermap	A bitmap of triggers which will be started.
------------	---

```
11.105.3.45 SendStop() [1/2] void SendStop ( uint32_t triggermap )
```

Stop some or all triggers of the STG.

#### **Parameters**

triggermap A bitmap of triggers which will be stopped
---

Stop some or all triggers of the STG.

triggermap	A bitmap of triggers which will be stopped.
options	bitmap of options, currently only STOP_OPTION_SAVESTOP (0x80) is defined, which bypasses
	the stop commands when a syncout assossiated with a given sync-out has bit 1 (0x02) set. Can
	be used e.g. to prevent a stop while a biphasic stimulation pulse is active

# 11.105.3.47 SetAutocalibrationDisabled() virtual void SetAutocalibrationDisabled ( unsigned int channel, bool disable) [virtual]

Sets the autocalibration configuration.

#### **Parameters**

channel	The channel number.
disable	true if autocalibration is to be disabled.

```
11.105.3.48 SetBlankingEnable() [1/4] virtual void SetBlankingEnable ( uint32_t electrode, array< bool >^ enable ) [virtual]
```

Defines whether an electrode should be blanked while stimulation is in progress.

#### **Parameters**

electrode	The electrode number.
enable	True if the switch is to be opened, false if it is to remain closed while stimulation is in progress.

Defines whether an electrode should be blanked while stimulation is in progress.

#### **Parameters**

electrode	The electrode number.
enable	True if the switch is to be opened, false if it is to remain closed while stimulation is in progress.

Defines whether an electrode should be blanked while stimulation is in progress.

Scu_HS	The SCU headstage number.
--------	---------------------------

electrode	The electrode number.
enable	True if the switch is to be opened, false if it is to remain closed while stimulation is in progress.

# 

Defines whether an electrode should be blanked while stimulation is in progress.

#### **Parameters**

# **Parameters**

electrode	The electrode number.
enable	True if the switch is to be opened, false if it is to remain closed while stimulation is in progress.

```
11.105.3.52 SetCurrentMode() [1/2] virtual void SetCurrentMode ( ) [virtual]
```

Sets all channels to current mode (STG3008-FA and STG400x only).

```
11.105.3.53 SetCurrentMode() [2/2] virtual void SetCurrentMode (
unsigned int channel) [virtual]
```

Sets a channel to current mode (STG3008-FA and STG400x only).

channel The channel to change.	
--------------------------------	--

# 

Set the amplification factor for a DAC.

#### **Parameters**

DacNumber	The number of the DAC.
Factor	the amplification factor for that DAC, range is from -1.99999 to +1.99999.

```
11.105.3.55 SetDigoutMode() virtual void SetDigoutMode (
Stg200xDigoutModeEnumNet digoutMode) [virtual]
```

Sets the operation mode of the digital outport port, can be Monitor, Manual or SyncOut

#### **Parameters**

digoutMode	The new operation mode.
------------	-------------------------

```
11.105.3.56 SetDigoutValue() virtual void SetDigoutValue ( uint32_t digoutValue ) [virtual]
```

Sets the Value on the digital output port when in manual mode.

#### **Parameters**

digoutValue	The new value on the digital outputs.
-------------	---------------------------------------

Defines the DAC to use for an electrode.

listmodeIndex	The index for listmode.	
dacMux	The DAC to use, can be ElectrodeDacMuxEnumNet.Stg1 (1), ElectrodeDacMuxEnumNet.Stg2	
	(2) or ElectrodeDacMuxEnumNet.Stg3 (3). To ground an electrode, use ElectrodeDacMuxEnumNet.Ground (0).	

Defines the DAC to use for an electrode.

#### **Parameters**

electrode	The electrode number.
-----------	-----------------------

#### **Parameters**

listmodeIndex	The index for listmode.
dacMux	The DAC to use, can be ElectrodeDacMuxEnumNet.Stg1 (1), ElectrodeDacMuxEnumNet.Stg2
	(2) or ElectrodeDacMuxEnumNet.Stg3 (3). To ground an electrode, use ElectrodeDacMuxEnumNet.Ground (0).

Defines the DAC to use for an electrode.

Scu_HS	The SCU headstage number.

electrode	The electrode number.
-----------	-----------------------

#### **Parameters**

listmodeIndex	The index for listmode.
dacMux	The DAC to use, can be ElectrodeDacMuxEnumNet.Stg1 (1), ElectrodeDacMuxEnumNet.Stg2
	(2) or ElectrodeDacMuxEnumNet.Stg3 (3). To ground an electrode, use
	ElectrodeDacMuxEnumNet.Ground (0).

# $\textbf{11.105.3.60} \quad \textbf{SetElectrodeDacMux() [4/4]} \quad \text{virtual void SetElectrodeDacMux ()}$

```
uint32_t Scu_HS,
uint32_t electrode,
uint32_t listmodeIndex,
ElectrodeDacMuxEnumNet dacMux ) [virtual]
```

Defines the DAC to use for an electrode.

# **Parameters**

Scu_HS	The SCU headstage number.
--------	---------------------------

#### **Parameters**

electrode	The electrode number.
electione	i i ne electrode number.

# **Parameters**

listmodeIndex	The index for listmode.	
dacMux	The DAC to use, can be ElectrodeDacMuxEnumNet.Stg1 (1), ElectrodeDacMuxEnumNet.Stg2	
	(2) or ElectrodeDacMuxEnumNet.Stg3 (3). To ground an electrode, use	
	ElectrodeDacMuxEnumNet.Ground (0).	

# 11.105.3.61 SetElectrodeEnable() [1/4] virtual void SetElectrodeEnable ( uint32\_t electrode,

```
uint32_t listmodeIndex, array < bool >^  enable ) [virtual]
```

Enables or disables the stimulation switch for an electrode.

#### **Parameters**

electrode The electro	de number.
-----------------------	------------

#### **Parameters**

listmodeIndex	The index for listmode.
enable	1 to enable the electrode, 0 to disable.

Enables or disables the stimulation switch for an electrode.

# **Parameters**

electrode	The electrode number.
-----------	-----------------------

#### **Parameters**

listmodeIndex	The index for listmode.
enable	1 to enable the electrode, 0 to disable.

Enables or disables the stimulation switch for an electrode.

Scu_HS   The SCU headstage number.	Scu_HS	The SCU headstage number.
------------------------------------	--------	---------------------------

# **Parameters**

electrode	The electrode number.
-----------	-----------------------

#### **Parameters**

listmodeIndex	The index for listmode.
enable	1 to enable the electrode, 0 to disable.

# $\textbf{11.105.3.64} \quad \textbf{SetElectrodeEnable() [4/4]} \quad \text{virtual void SetElectrodeEnable (}$

```
uint32_t Scu_HS,
uint32_t electrode,
uint32_t listmodeIndex,
bool enable ) [virtual]
```

Enables or disables the stimulation switch for an electrode.

# **Parameters**

Scu HS	The SCU headstage number.
--------	---------------------------

# **Parameters**

electrode	The electrode number.
-----------	-----------------------

I	listmodeIndex	The index for listmode.
	enable	1 to enable the electrode, 0 to disable.

```
11.105.3.65 SetElectrodeMode() [1/4] virtual void SetElectrodeMode ( uint32_t electrode, array< ElectrodeModeEnumNet >^ mode ) [virtual]
```

Puts an electrode in either automatic or manual mode.

#### **Parameters**

electrode	The electrode number.
-----------	-----------------------

#### Returns

0 for automatic and 3 for manual mode.

Puts an electrode in either automatic or manual mode.

#### **Parameters**

electrode	The electrode number.
electione	I THE EIECHOUE HUITIDEL.

#### **Parameters**

mode	0 for automatic and 3 for manual mode.
IIIOUE	i o ioi automatic and 3 ioi manual mode.

Puts an electrode in either automatic or manual mode.

Scu_HS	The SCU headstage number.
--------	---------------------------

#### **Parameters**

electrode	The electrode number.
-----------	-----------------------

#### Returns

0 for automatic and 3 for manual mode.

# 11.105.3.68 SetElectrodeMode() [4/4] virtual void SetElectrodeMode (

```
uint32_t Scu_HS,
uint32_t electrode,
ElectrodeModeEnumNet mode ) [virtual]
```

Puts an electrode in either automatic or manual mode.

#### **Parameters**

Scu_HS The SCU headstage number.
----------------------------------

#### **Parameters**

electrode	The electrode number.
-----------	-----------------------

#### **Parameters**

*mode* 0 for automatic and 3 for manual mode.

# **11.105.3.69** SetEnableAmplifierProtectionSwitch() [1/4] virtual void SetEnableAmplifierProtection← Switch (

```
uint32_t electrode,
array< bool >^{\wedge} enable ) [virtual]
```

Defines whether the Amplifier Protection Switch is openend while stimulation is in progress.

#### **Parameters**

electrode	The electrode number.
enable	True if the switch is to be opened, false if it is to remain closed while stimulation is in progress.

Defines whether the Amplifier Protection Switch is openend while stimulation is in progress.

#### **Parameters**

electrode	The electrode number.	
enable	True if the switch is to be opened, false if it is to remain closed while stimulation is in progress.	

# 

Defines whether the Amplifier Protection Switch is openend while stimulation is in progress.

#### **Parameters**

Scu_HS	The SCU headstage number.
--------	---------------------------

#### **Parameters**

electrode	The electrode number.
enable	True if the switch is to be opened, false if it is to remain closed while stimulation is in progress.

# 11.105.3.72 SetEnableAmplifierProtectionSwitch() [4/4] virtual void SetEnableAmplifierProtection← Switch (

```
uint32_t Scu_HS,
uint32_t electrode,
bool enable ) [virtual]
```

Defines whether the Amplifier Protection Switch is openend while stimulation is in progress.

#### **Parameters**

Scu_HS	The SCU headstage number.
--------	---------------------------

#### **Parameters**

electrode	The electrode number.
enable	True if the switch is to be opened, false if it is to remain closed while stimulation is in progress.

Enables or disables the stimulation switch for an external electrode.

#### **Parameters**

electrode	The electrode number.

# **Parameters**

listmodeIndex	The index for listmode.
enable	1 to enable the electrode, 0 to disable.

Enables or disables the stimulation switch for an external electrode.

electrode	The electrode number.
-----------	-----------------------

#### **Parameters**

P 1 1 1	T1 : 1 ( 1: 1 1
iistmodeIndex	The index for listmode.
enable	1 to enable the electrode, 0 to disable.

```
11.105.3.75 SetFAAmplification() virtual void SetFAAmplification (
             unsigned int amplification ) [virtual]
11.105.3.76 SetHeadstage() virtual void SetHeadstage (
             unsigned int headstage ) [virtual]
11.105.3.77 SetListmodeIndexRange() virtual void SetListmodeIndexRange (
             unsigned int sideband,
             unsigned int startIndex,
             unsigned int endIndex,
             unsigned int mode ) [virtual]
11.105.3.78 SetListmodeTriggerSource() [1/2] virtual void SetListmodeTriggerSource (
             unsigned int sideband,
             {\tt TriggerSourceEnumNet}\ triggersource\ )\quad [{\tt virtual}]
11.105.3.79 SetListmodeTriggerSource() [2/2] virtual void SetListmodeTriggerSource (
             unsigned int sideband,
             TriggerSourceEnumNet triggersource,
             int bitnumOffset ) [virtual]
```

11.105.3.80 SetMeasurementMode() virtual void SetMeasurementMode ( unsigned int *channel* ) [virtual]

Sets a channel to measurement mode (STG3008-FA).

channel	The channel to change.
---------	------------------------

# 

Change the output rate of the STG. Valid rates are from 1000 Hz to 50000 Hz.

#### **Parameters**

rate The new ou	tput rate in Hz.
-----------------	------------------

Store Download information in the STG. This function can be used to store the filename and timestamp of the last download for later query.

#### **Parameters**

timestamp	The timestamp of last download.
filename	The filename of the downlaoded waveform.

Sets the mapping between external syncout outputs and internal syncout channels.

channel	The external syncout output channel number (zero based).
syncoutMap	A bitmap of internal syncout channels to map to channel.

```
11.105.3.84 SetTriggerSource() [1/3] virtual void SetTriggerSource ( unsigned int triggernum,
```

```
\label{eq:digitalsource} \begin{tabular}{ll} DigitalSource < digitalsource enum >^ $$ triggersource, \\ int $bitnum\_offset $) $$ [virtual] $$ \end{tabular}
```

```
11.105.3.85 SetTriggerSource() [2/3] virtual void SetTriggerSource ( unsigned int triggernum,
```

 ${\tt TriggerSourceEnumNet}\ triggersource\ )\quad [{\tt virtual}]$ 

# 11.105.3.86 SetTriggerSource() [3/3] virtual void SetTriggerSource (

```
unsigned int triggernum,
TriggerSourceEnumNet triggersource,
int bitnum_offset ) [virtual]
```

# 11.105.3.87 SetVoltageMode() [1/2] virtual void SetVoltageMode ( ) [virtual]

Sets all channels to voltage mode (STG3008-FA and STG400x only).

```
11.105.3.88 SetVoltageMode() [2/2] virtual void SetVoltageMode (
unsigned int channel) [virtual]
```

Sets a channel to voltage mode (STG3008-FA and STG400x only).

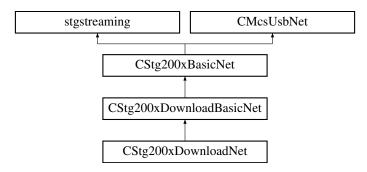
#### **Parameters**

channel	The channel to change.

# 11.106 CStg200xDownloadBasicNet Class Reference

CStg200xDownloadBasicNet is the base class to control the download mode of the MCS STG device.

Inheritance diagram for CStg200xDownloadBasicNet:



#### **Public Member Functions**

virtual void SetupTrigger (uint32\_t first\_trigger, array< uint32\_t >^ channelmap, array< uint32\_t >^ syncoutmap, array< uint32\_t >^ repeat)

Configures the trigger settings for the STG. Note that all memory segments have their own trigger setting.

• virtual void SetupTriggerSingle (uint32\_t trigger, uint32\_t channelmap, uint32\_t syncoutmap, uint32\_t repeat)

Configures the trigger settings for the STG. Note that all memory segments have their own trigger setting.

void GetTrigger ([Out] array< uint32\_t >^% channelmap, [Out] array< uint32\_t >^% syncoutmap, [Out] array< uint32\_t >^% repeat)

Queries the trigger settings for the STG. Note that all memory segments have their own trigger setting.

void GetSweepCount ([Out] array< uint32 t >^% sweeps, [Out] array< uint32 t >^% triggers)

Get the sweep and trigger count of the STG.

- The triggercount tells how many times each trigger was active and is reset to zero on download of new channel data.
- The sweepcount tells how many times each trigger was already repeated. This count is set to zero on trigger and counts up to repeat in CStg200xDownloadBasicNet::SetupTrigger.
- void ForceStatusEvent ()

Force a status event.

void ResetStatus (uint32 t triggermap)

Reset the status flag.

uint32 t GetMemoryUsageDAC (uint32 t Channel)

Queries the memory usage of the current segment and selected analog DAC channel.

uint32\_t GetMemoryUsageSyncout (uint32\_t Channel)

Queries the memory usage of the current segment and selected syncout channel.

virtual void ClearSyncData (uint32\_t channel)

Delete a SyncOut pattern for a channel from STG memory.

virtual void SendSyncData (uint32\_t channel, array< uint16\_t >^ pData, array< uint64\_t >^ tData)

Uploads sync output data to the STG.

Sends sync output data to a given channel on the STG. The list of datapoints will be sent to the selected sync output channel. Sync output data previously sent to the channel is overwritten.

Each datapoint is represented by an integer value and can be either 0 or 1.

The duration is given as a list of 64 bit integers. Durations are given in units of μs. The STG has a resolution of 20 μs. If your application can not handle 64 bit integers, use the STG200x SendSyncData32() call instead.

virtual void ClearChannelData (uint32\_t channel)

Delete a stimulus pattern for a channel from STG memory

virtual void SendChannelData (uint32\_t channel, array< uint16\_t > pData, array< uint64\_t > tData)

Uploads analog data (stimulus patterns) to the STG.

Sends datapoints to a given channel on the STG. The list of datapoints will be sent to the selected channel. Data previously sent to the channel is overwritten.

Each datapoint is represented by an integer value in the range from 0 to 4095 (bit 0 to 11), its sign is taken from bit 12, 0 is for positive amplitude, and 1 for negative amplitude Bits 13 to 15 have to be zero.

The duration is given as a list of 64 bit integers. Durations are given in units of μs. The STG has a resolution of 20 μs.

virtual void EnableAutoReset ()

Enable AutoReset of the STG Status.

virtual void DisableAutoReset ()

Disable AutoReset of the STG Status.

Define the action on triggers while the STG is running.

The STG has three options how to handle a successive trigger while a trigger is active.

- stop this trigger (default action)
- restart this trigger
- ignore the signal
- virtual void SetupRetriggerMode (RetriggerActionEnumNet same\_trigger, RetriggerActionEnumNet other\_
   trigger)

Define the action on triggers while the STG is running.

The STG has three options how to handle a successive trigger while a trigger is active.

- stop this trigger (default action)
- restart this trigger
- ignore the signal

# **Properties**

• CStimulusFunctionNet<sup>^</sup> Stimulus [get]

#### **Additional Inherited Members**

#### 11.106.1 Detailed Description

CStg200xDownloadBasicNet is the base class to control the download mode of the MCS STG device.

#### 11.106.2 Member Function Documentation

```
11.106.2.1 ClearChannelData() virtual void ClearChannelData ( uint32_t channel) [virtual]
```

Delete a stimulus pattern for a channel from STG memory

#### **Parameters**

```
channel Specifies the channel to clear.
```

```
11.106.2.2 ClearSyncData() virtual void ClearSyncData ( uint32_t channel ) [virtual]
```

Delete a SyncOut pattern for a channel from STG memory.

#### **Parameters**

channel Specifies the syncout channel to clear.

# 11.106.2.3 DisableAutoReset() virtual void DisableAutoReset ( ) [virtual]

Disable AutoReset of the STG Status.

If autoreset is disabled, the STG status switches to FINISHED after the defined number of sweeps is finished. To switch back to the IDLE status, use CStg200xDownload::ResetStatus()

```
11.106.2.4 EnableAutoReset() virtual void EnableAutoReset ( ) [virtual]
```

Enable AutoReset of the STG Status.

This is the default on power up. If autoreset is enabled, the STG status switches to FINISHED only for one poll cycle after this, it switches to IDLE automatically.

```
11.106.2.5 ForceStatusEvent() void ForceStatusEvent ( )
```

Force a status event.

Force the DLL to create a PollMessage event and to call the pPollCallback function, even if no new status information is available.

```
11.106.2.6 GetMemoryUsageDAC() uint32_t GetMemoryUsageDAC ( uint32_t Channel)
```

Queries the memory usage of the current segment and selected analog DAC channel.

The currently used memory is reported for the requested channel.

# **Parameters**

Channel channel for the amount of interested usage.

#### Returns

Returns the usage in STG memory.

```
11.106.2.7 GetMemoryUsageSyncout() uint32_t GetMemoryUsageSyncout ( uint32_t Channel)
```

Queries the memory usage of the current segment and selected syncout channel.

The currently used memory is reported for the requested channel.

#### **Parameters**

Channel channel for the amount of interested usage.

#### Returns

Returns the usage in STG memory.

Get the sweep and trigger count of the STG.

- The triggercount tells how many times each trigger was active and is reset to zero on download of new channel data.
- The sweepcount tells how many times each trigger was already repeated. This count is set to zero on trigger and counts up to repeat in CStg200xDownloadBasicNet::SetupTrigger.

#### **Parameters**

sweeps	on return contains the number of sweeps for each trigger.
triggers	on return contains the number of trigger events seen for each trigger.

```
11.106.2.9 GetTrigger() void GetTrigger (

[Out] array< uint32_t >^% channelmap,

[Out] array< uint32_t >^% syncoutmap,

[Out] array< uint32_t >^% repeat )
```

Queries the trigger settings for the STG. Note that all memory segments have their own trigger setting.

#### **Parameters**

channelmap	For each trigger, a bitmap of channels that belong to this trigger.
	99-,

syncoutmap	For each trigger, a bitmap of syncouts that belong to this trigger.
repeat	For each trigger, define the number of times this trigger should be repeated.

```
11.106.2.10 ResetStatus() void ResetStatus (
uint32_t triggermap )
```

Reset the status flag.

triggermap	bitmap of trigger for which to reset the status.
------------	--

Uploads analog data (stimulus patterns) to the STG.

Sends datapoints to a given channel on the STG. The list of datapoints will be sent to the selected channel. Data previously sent to the channel is overwritten.

Each datapoint is represented by an integer value in the range from 0 to 4095 (bit 0 to 11), its sign is taken from bit 12, 0 is for positive amplitude, and 1 for negative amplitude Bits 13 to 15 have to be zero.

The duration is given as a list of 64 bit integers. Durations are given in units of  $\mu$ s. The STG has a resolution of 20  $\mu$ s.

#### **Parameters**

channel	Specifies the channel to append the data to.
pData	A list of datapoints.
tData	A list of durations as int64_t. The time is given in units of μs.

Uploads sync output data to the STG.

Sends sync output data to a given channel on the STG. The list of datapoints will be sent to the selected sync output channel. Sync output data previously sent to the channel is overwritten.

Each datapoint is represented by an integer value and can be either 0 or 1.

The duration is given as a list of 64 bit integers. Durations are given in units of µs. The STG has a resolution of 20 µs. If your application can not handle 64 bit integers, use the STG200x\_SendSyncData32() call instead.

channel	Specifies the sync output channel to append the data to.
pData	A list of datapoints.
tData	A list of durations as int64_t. The time is given in units of μs.

# 

Define the action on triggers while the STG is running.

The STG has three options how to handle a successive trigger while a trigger is active.

- stop this trigger (default action)
- · restart this trigger
- · ignore the signal

#### **Parameters**

trigger	The trigger to change.	
same_trigger	Action for successive triggers in Normal Mode, and for triggers to the currently selected segment in Multi - File Mode.	
other_trigger	Action for successive triggers in Multi-File Mode for a trigger on a segment not currently selected.Not used in Normal Mode.	

```
11.106.2.14 SetupRetriggerMode() [2/2] virtual void SetupRetriggerMode (
RetriggerActionEnumNet same_trigger,
RetriggerActionEnumNet other_trigger) [virtual]
```

Define the action on triggers while the STG is running.

The STG has three options how to handle a successive trigger while a trigger is active.

- · stop this trigger (default action)
- · restart this trigger
- · ignore the signal

#### **Parameters**

same_trigger	Action for successive triggers in Normal Mode, and for triggers to the currently selected segment in Multi - File Mode.
other_trigger	Action for successive triggers in Multi-File Mode for a trigger on a segment not currently selected. Not used in Normal Mode.

# 11.106.2.15 SetupTrigger() virtual void SetupTrigger (

```
uint32_t first_trigger,
array< uint32_t >^ channelmap,
array< uint32_t >^ syncoutmap,
array< uint32_t >^ repeat ) [virtual]
```

Configures the trigger settings for the STG. Note that all memory segments have their own trigger setting.

#### **Parameters**

first_trigger	The number of the first trigger to change.
---------------	--

#### **Parameters**

elmap For each trigger, a bitmap of channels that belong to	this trigger.
---	---------------

#### **Parameters**

syncoutma	For each trigger, a bitmap of syncouts that belong to this trigger.
repeat	For each trigger, define the number of times this trigger should be repeated.

Configures the trigger settings for the STG. Note that all memory segments have their own trigger setting.

# **Parameters**

trigger The trigger to change.
--------------------------------

channelmap	A bitmap of channels that belong to this trigger.

syncoutmap	A bitmap of syncouts that belong to this trigger.
repeat	The number of times this trigger should be repeated.

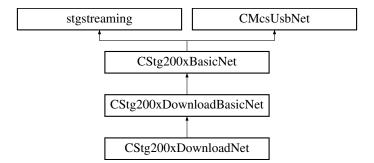
#### 11.106.3 Property Documentation

11.106.3.1 Stimulus CStimulusFunctionNet^ Stimulus [get]

# 11.107 CStg200xDownloadNet Class Reference

Main class for the STG download mode This class implements the STG download mode interface.

Inheritance diagram for CStg200xDownloadNet:



# **Public Member Functions**

CStg200xDownloadNet ()

Use this constructor if you do not want to use the status callback.

CStg200xDownloadNet (OnStgPollStatus<sup>^</sup> pollStatus)

Use this constructor if you want to use the status callback.

- ∼CStg200xDownloadNet ()
- void PrepareAndSendData (uint32\_t channel, array< int32\_t >^ amplitude, array< uint64\_t >^ duration, STG\_DestinationEnumNet destType)

Prepare and send data to a given channel on the STG. Previous data sent to that channel is erased first.

 void PrepareAndAppendData (uint32\_t channel, array< int32\_t >^ amplitude, array< uint64\_t >^ duration, STG\_DestinationEnumNet destType)

Prepare and append data to a given channel on the STG.

void ClearChannel\_PrepareAndSendData (uint32\_t channel, array< int32\_t >^ amplitude, array< uint64\_t >^ duration, STG\_DestinationEnumNet destType, bool doClear)

Prepare and append data to a given channel on the STG.

void SendSegmentDefine (array< uint32\_t >^ segment\_list)

Defines the segment memory layout of the STG.

 void SendSegmentStart (uint32\_t triggermap, uint32\_t segment, Stg200xSegmentFlagsEnumNet segmentflags)

Switchs segment and starts trigger.

- void SendSegmentSelect (uint32\_t segment, Stg200xSegmentFlagsEnumNet segmentflags)
   Switchs segment.
- void EnableMultiFileMode (uint32\_t submode)

Enable the Multi-File mode of the STG.

void DisableMultiFileMode ()

Disable the Multi-File mode of the STG

- StgStatusNet ^ QueryTriggerstatus ()
- void SetOutputMap (uint32\_t ChannelLayout[])
- int32\_t GetModuleTemp (unsigned int channel)
- uint32\_t GetModuleCurrent (unsigned int channel)

#### **Events**

- OnStgPollStatus Stg200xPollStatusEvent [add, remove, raise]
- OnMwPollStatus^ MwPollStatusEvent [add, remove, raise]

#### **Additional Inherited Members**

## 11.107.1 Detailed Description

Main class for the STG download mode This class implements the STG download mode interface.

## 11.107.2 Constructor & Destructor Documentation

```
11.107.2.1 CStg200xDownloadNet() [1/2] CStg200xDownloadNet ( )
```

Use this constructor if you do not want to use the status callback.

```
11.107.2.2 CStg200xDownloadNet() [2/2] CStg200xDownloadNet ( onStgPollStatus^{\land} pollStatus )
```

Use this constructor if you want to use the status callback.

# 11.107.2.3 ~CStg200xDownloadNet() ~CStg200xDownloadNet ( )

#### 11.107.3 Member Function Documentation

# 11.107.3.1 ClearChannel\_PrepareAndSendData() void ClearChannel\_PrepareAndSendData ( uint32\_t channel,

```
array< int32_t >^ amplitude,
array< uint64_t >^ duration,
STG_DestinationEnumNet destType,
bool doClear)
```

Prepare and append data to a given channel on the STG.

Each datapoint is represented by an signed 32bit integer value. When using voltage stimulation, the values are in multiple of 1 uV, thus the possible range is += 2000 V. When using current stimulation, the values are in multiple of 1 nA, this the possible range is += 2000 mA.

The duration is given as a list of 64 bit integers. Durations are given in units of  $\mu$ s. The STG has a resolution of 20  $\mu$ s.

Blocks of data which should repeat can be defined by prepending such a block with an entry in the arrays where both amplitude and duration is zero. The end of such an block is marked by an entry where the duration is set to zero and the amplitude beeing set to the number of times the block should run. Blocks can be nested.

#### **Parameters**

channel	The channel number to send data to.
---------	-------------------------------------

## **Parameters**

	amplitude	A list of amplitudes in units of $\mu V$ and nA in voltage and current mode, respectively.
--	-----------	--

## **Parameters**

duration	A list of durations in units of μs.
destType	specifies wheather the data is for syncout, current or voltage stimulation.

# 11.107.3.2 DisableMultiFileMode() void DisableMultiFileMode ( )

Disable the Multi-File mode of the STG

Switch the STG back to normal mode. In this mode, trigger inputs are assigned to channels, not to segments.

```
11.107.3.3 EnableMultiFileMode() void EnableMultiFileMode ( uint32_t submode )
```

Enable the Multi-File mode of the STG.

In Multi-File mode, the trigger inputs switch between segments. To use this mode, define up to as many segments as trigger inputs are available and fill each segment with a stimulus pattern.

Now a trigger on trigger input 1 switches the STG to the first segment and starts all triggers in this segment. Likewise, a trigger on trigger input 2, 3 and 4 selects the respective segment and start all triggers in this segment So the Multi-File Mode can be used to predefine up to four different stimuli which can be selected without the need for a computer connection.

#### **Parameters**

# submode

The submode. Submode 0 is regular Multi-File mode as described above, submode 1 is extended Multi-File mode, where the segment is selected based on the digital pattern on the digital inputs. In this mode, 256 different segments can be defined and used.

```
11.107.3.6 PrepareAndAppendData() void PrepareAndAppendData (
```

```
uint32_t channel,
array< int32_t >^ amplitude,
array< uint64_t >^ duration,
STG_DestinationEnumNet destType )
```

Prepare and append data to a given channel on the STG.

Each datapoint is represented by an signed 32bit integer value. When using voltage stimulation, the values are in multiple of 1 uV, thus the possible range is += 2000 V. When using current stimulation, the values are in multiple of 1 nA, this the possible range is += 2000 mA.

The duration is given as a list of 64 bit integers. Durations are given in units of  $\mu$ s. The STG has a resolution of 20  $\mu$ s.

Blocks of data which should repeat can be defined by prepending such a block with an entry in the arrays where both amplitude and duration is zero. The end of such an block is marked by an entry where the duration is set to zero and the amplitude beeing set to the number of times the block should run. Blocks can be nested.

channel	The channel number to send data to.
---------	-------------------------------------

#### **Parameters**

amplitude A list of amplitudes in units of $\mu V$ and nA in voltage and current mode, respectively.
--

#### **Parameters**

duration	A list of durations in units of μs.
destType	specifies wheather the data is for syncout, current or voltage stimulation.

# 11.107.3.7 PrepareAndSendData() void PrepareAndSendData (

```
uint32_t channel,
array< int32_t >^ amplitude,
array< uint64_t >^ duration,
STG_DestinationEnumNet destType )
```

Prepare and send data to a given channel on the STG. Previous data sent to that channel is erased first.

Each datapoint is represented by an signed 32bit integer value. When using voltage stimulation, the values are in multiple of 1 uV, thus the possible range is += 2000 V. When using current stimulation, the values are in multiple of 1 nA, this the possible range is += 2000 mA.

The duration is given as a list of 64 bit integers. Durations are given in units of  $\mu$ s. The STG has a resolution of 20  $\mu$ s.

Blocks of data which should repeat can be defined by prepending such a block with an entry in the arrays where both amplitude and duration is zero. The end of such an block is marked by an entry where the duration is set to zero and the amplitude beeing set to the number of times the block should run. Blocks can be nested.

## **Parameters**

channel	The channel number to send data to.
---------	-------------------------------------

#### **Parameters**

amplitude	A list of amplitudes in units of $\mu V$ and nA in voltage and current mode, respectively.
-----------	--

duration	A list of durations in units of μs.
destType	specifies wheather the data is for syncout, current or voltage stimulation.

# 11.107.3.8 QueryTriggerstatus() StgStatusNet ^ QueryTriggerstatus ( )

```
11.107.3.9 SendSegmentDefine() void SendSegmentDefine ( array < uint32_t >^{\land} segment\_list )
```

Defines the segment memory layout of the STG.

On reset, the STG has one segment containing all available memory.

With this command, the STG memory can be devided into several segments. Each segment can be filled with stimulus data.

#### **Parameters**

	segment_list	The List of memory sizes (one per segment).
--	--------------	---

Switchs segment.

## **Parameters**

segment	The number of the segment to select.

## **Parameters**

segmentflags | A bitmap of flags, bit 1: assign all channels to the trigger number equal to the segment.

Switchs segment and starts trigger.

# **Parameters**

## **Parameters**

segment	The number of the segment to select.
---------	--------------------------------------

## **Parameters**

segmentflags | A bitmap of flags, bit 1: assign all channels to the trigger number equal to the segment.

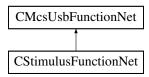
## 11.107.4 Event Documentation

```
11.107.4.1 MwPollStatusEvent OnMwPollStatus^ MwPollStatusEvent [add], [remove], [raise]
```

```
11.107.4.2 Stg200xPollStatusEvent OnStgPollStatus^ Stg200xPollStatusEvent [add], [remove], [raise]
```

#### 11.108 CStimulusFunctionNet Class Reference

Inheritance diagram for CStimulusFunctionNet:



#### Classes

- class SidebandData
- class StimulusDeviceDataAndUnrolledData

#### **Public Member Functions**

- CStimulusFunctionNet (CMcsUsbNet<sup>∧</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>∧</sup> stimulusFunction
   —
   PointerContainer)
- CStimulusFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- void StartPoll ()

Starts the interrupt fetching thread and delivers events

void StopPoll ()

Stops the interrupt fetching thread and delivers events

void ForceStatusEvent ()

Force a status event. Force the DLL to create a PollMessage event and to call the pPollCallback function, even if no new status information is available.

void SendStart (uint32\_t triggermap)

Start (Trigger) the STG. The startup delay is in the range of a few ms.

void SendStop (uint32 t triggermap)

Stop some or all triggers of the STG.

void SendStop (uint32\_t triggermap, int options)

Stop some or all triggers of the STG.

· void ClearChannelData (int channel)

Delete a Stimulus Pattern from STG memory

• void ClearSyncData (int channel)

Delete a Syncout Pattern from STG memory

 void PrepareAndSendData (uint32\_t channel, array< int32\_t >^ amplitude, array< uint64\_t >^ duration, STG\_DestinationEnumNet destType)

Prepare and send data to a given channel on the STG. Previous data sent to that channel is erased first.

 void PrepareAndAppendData (uint32\_t channel, array< int32\_t >^ amplitude, array< uint64\_t >^ duration, STG\_DestinationEnumNet destType)

Prepare and append data to a given channel on the STG.

- void ClearChannel\_PrepareAndSendData (uint32\_t channel, array< int32\_t >^ amplitude, array< uint64\_t >^ duration, STG\_DestinationEnumNet destType, bool doClear)
- StimulusDeviceDataAndUnrolledData ^ PrepareData (int channel, array< int32\_t >^ amplitude, array< uint64 t >^ duration, STG DestinationEnumNet destType)
- void SendPreparedData (int channel, StimulusDeviceDataAndUnrolledData<sup>^</sup> device\_data\_and\_unrolled, S
   —
   TG DestinationEnumNet destType)
- SidebandData ^ CreateSideband (array< int32\_t >^ StimulusActive, array< int32\_t >^ Syncout, array< uint64\_t >^ Duration, uint32\_t Bit0Time, uint32\_t Bit3Time, uint32\_t Bit4Time)

Creates the Sideband Channel for the MEA2100 device.

void ClearMultiplexedData ()

Clears the Stimulation Memory in the STG device.

void SendMultiplexedData (array< uint16 t >^ data)

Sends stimulus data in multiplexed form. All 16 bits words for the enabled DAC and digital channels are muxed together per time slice.

• int GetMultiplexedDataChannelsInBlock ()

Gets the number of stimulus data channels to send per time slice. Might be greater than the number of configured channels. Fill unused channels with dummy data in SendMultiplexedData

• int GetDACResolution ()

Gets number of bits of the DAC resolution.

int GetVoltageRangeInMicroVolt (uint32\_t channel)

Gets the Voltage Range of the specified channel in Microvolts.

int GetVoltageResolutionInMicroVolt (uint32 t channel)

Gets the Voltage Resolution of the specified channel in Microvolts.

int GetCurrentRangeInNanoAmp (uint32\_t channel)

Gets the Current Range of the specified channel in Nanoamps.

• int GetCurrentResolutionInNanoAmp (uint32\_t channel)

Gets the Current Resolution of the specified channel in Nanoamps.

void SetupTrigger (uint32\_t first\_trigger, array< uint32\_t >^ channelmap, array< uint32\_t >^ syncoutmap, array< uint32\_t >^ repeat)

Configures the trigger settings for the STG. Note that all memory segments have their own trigger setting.

void SetupTriggerSingle (uint32\_t trigger, uint32\_t channelmap, uint32\_t syncoutmap, uint32\_t repeat)

Configures the trigger settings for the STG. Note that all memory segments have their own trigger setting.

uint32\_t GetTotalMemory ()

Get the total amount of memory available on the STG (all segments).

uint32 t GetAvailableMemory ()

Get the amount of memory available in the currently selected segment of the STG.

int GetNumberOfAnalogChannels ()

Get the number of STG channels.

## **Events**

OnStgPollStatus^ PollStatusEvent

## **Additional Inherited Members**

## 11.108.1 Constructor & Destructor Documentation

```
11.108.1.1 CStimulusFunctionNet() [1/2] CStimulusFunctionNet (

CMcsUsbNet^ mcsusb,

CMcsUsbFunctionPointerContainer^ stimulusFunctionPointerContainer)
```

```
11.108.1.2 CStimulusFunctionNet() [2/2] CStimulusFunctionNet (
CMcsUsbNet^ mcsusb )
```

#### 11.108.2 Member Function Documentation

Delete a Stimulus Pattern from STG memory

## **Parameters**

channel specifies the channel to clear.

## 11.108.2.3 ClearMultiplexedData() void ClearMultiplexedData ( )

Clears the Stimulation Memory in the STG device.

```
11.108.2.4 ClearSyncData() void ClearSyncData ( int channel )
```

Delete a Syncout Pattern from STG memory

#### **Parameters**

channel specifies the channel to clear.

Creates the Sideband Channel for the MEA2100 device.

Each datapoint is represented by an signed 32bit integer value. A value 0 means that the stimulation is active during that time. A value 1 means that the stimulation is not active during that time.

The duration is given as a list of 64 bit integers. Durations are given in units of  $\mu$ s. The STG has a resolution of 20  $\mu$ s.

## **Parameters**

StimulusActive	A list of datapoints which define weather the Stimulus is active or idle at that time as int32.
----------------	---

#### **Parameters**

Duration	A list of durations as uint64. The time is given in units of μs.
Bit0Time	Time in µs for which Bit 0 (Blanking) is to be extended.

#### **Parameters**

Bit3Time	Time in µs for which Bit 3 (Stimulus Enable) is to be extended.
----------	---

## **Parameters**

Bit4Time	Time in μs for which Bit 4 (Stimulus Selector) is to be extended.
----------	---

# Returns

Error Status. 0 on success.

## 11.108.2.6 ForceStatusEvent() void ForceStatusEvent ( )

Force a status event. Force the DLL to create a PollMessage event and to call the pPollCallback function, even if no new status information is available.

# 11.108.2.7 GetAvailableMemory() uint32\_t GetAvailableMemory ( )

Get the amount of memory available in the currently selected segment of the STG.

#### **Returns**

The total memory available on the STG in bytes.

# 11.108.2.8 GetCurrentRangeInNanoAmp() int GetCurrentRangeInNanoAmp ( uint32\_t channel)

Gets the Current Range of the specified channel in Nanoamps.

#### **Parameters**

channel	Channel which is queried.
---------	---------------------------

## Returns

The Current Range of the specified channel in Nanoamps.

# 11.108.2.9 GetCurrentResolutionInNanoAmp() int GetCurrentResolutionInNanoAmp ( uint32\_t channel)

Gets the Current Resolution of the specified channel in Nanoamps.

## **Parameters**

channel	Channel which is queried.
---------	---------------------------

#### Returns

The Current Resolution of the specified channel in Nanoamps.

## 11.108.2.10 GetDACResolution() int GetDACResolution ( )

Gets number of bits of the DAC resolution.

## Returns

The DAC resolution in bits.

## 11.108.2.11 GetMultiplexedDataChannelsInBlock() int GetMultiplexedDataChannelsInBlock ()

Gets the number of stimulus data channels to send per time slice. Might be greater than the number of configured channels. Fill unused channels with dummy data in SendMultiplexedData

## 11.108.2.12 GetNumberOfAnalogChannels() int GetNumberOfAnalogChannels ( )

Get the number of STG channels.

#### Returns

The number of STG channels.

## 11.108.2.13 GetTotalMemory() uint32\_t GetTotalMemory ( )

Get the total amount of memory available on the STG (all segments).

## Returns

The total memory available on the STG in bytes.

# 11.108.2.14 GetVoltageRangeInMicroVolt() int GetVoltageRangeInMicroVolt ( uint32\_t channel)

Gets the Voltage Range of the specified channel in Microvolts.

#### **Parameters**

channel	Channel which is queried.

## Returns

The Voltage Range of the specified channel in Microvolts.

# **11.108.2.15 GetVoltageResolutionInMicroVolt()** int GetVoltageResolutionInMicroVolt ( uint32\_t *channel*)

Gets the Voltage Resolution of the specified channel in Microvolts.

channel Channel which is queried.	
-----------------------------------	--

## Returns

The Voltage Resolution of the specified channel in Microvolts.

## 11.108.2.16 PrepareAndAppendData() void PrepareAndAppendData (

```
uint32_t channel,
array< int32_t >^ amplitude,
array< uint64_t >^ duration,
STG_DestinationEnumNet destType )
```

Prepare and append data to a given channel on the STG.

Each datapoint is represented by an signed 32bit integer value. When using voltage stimulation, the values are in multiple of 1 uV, thus the possible range is += 2000 V. When using current stimulation, the values are in multiple of 1 nA, this the possible range is += 2000 mA.

The duration is given as a list of 64 bit integers. Durations are given in units of  $\mu$ s. The STG has a resolution of 20  $\mu$ s.

Blocks of data which should repeat can be defined by prepending such a block with an entry in the arrays where both amplitude and duration is zero. The end of such an block is marked by an entry where the duration is set to zero and the amplitude beeing set to the number of times the block should run. Blocks can be nested.

#### **Parameters**

# Parameters

amplitude	A list of amplitudes in units of $\mu V$ and nA in voltage and current mode, respectively.
-----------	--

#### **Parameters**

duration	A list of durations in units of μs.
destType	specifies wheather the data is for syncout, current or voltage stimulation.

#### Returns

Error Status. 0 on success.

## 11.108.2.17 PrepareAndSendData() void PrepareAndSendData (

```
uint32_t channel,
array< int32_t >^ amplitude,
array< uint64_t >^ duration,
STG_DestinationEnumNet destType )
```

Prepare and send data to a given channel on the STG. Previous data sent to that channel is erased first.

Each datapoint is represented by an signed 32bit integer value. When using voltage stimulation, the values are in multiple of 1 uV, thus the possible range is += 2000 V. When using current stimulation, the values are in multiple of 1 nA, this the possible range is += 2000 mA.

The duration is given as a list of 64 bit integers. Durations are given in units of  $\mu$ s. The STG has a resolution of 20  $\mu$ s.

Blocks of data which should repeat can be defined by prepending such a block with an entry in the arrays where both amplitude and duration is zero. The end of such an block is marked by an entry where the duration is set to zero and the amplitude beeing set to the number of times the block should run. Blocks can be nested.

#### **Parameters**

nel The channel number to send data to.
---

## **Parameters**

## **Parameters**

duration	A list of durations in units of μs.
destType	specifies wheather the data is for syncout, current or voltage stimulation.

## Returns

Error Status. 0 on success.

```
11.108.2.18 PrepareData() StimulusDeviceDataAndUnrolledData ^ PrepareData (
    int channel,
    array< int32_t >^ amplitude,
    array< uint64_t >^ duration,
    STG_DestinationEnumNet destType )
```

```
11.108.2.19 SendMultiplexedData() void SendMultiplexedData ( array < uint16_t >^{\wedge} data )
```

Sends stimulus data in multiplexed form. All 16 bits words for the enabled DAC and digital channels are muxed together per time slice.

#### **Parameters**

```
data Array of data to be sent.
```

```
11.108.2.21 SendStart() void SendStart ( uint32_t triggermap )
```

Start (Trigger) the STG. The startup delay is in the range of a few ms.

## **Parameters**

triggermap A bitmap of triggers which will be started.

```
11.108.2.22 SendStop() [1/2] void SendStop ( uint32_t triggermap )
```

Stop some or all triggers of the STG.

## **Parameters**

triggermap	A bitmap of triggers which will be stopped.

```
11.108.2.23 SendStop() [2/2] void SendStop (
    uint32_t triggermap,
    int options)
```

Stop some or all triggers of the STG.

## **Parameters**

triggermap	A bitmap of triggers which will be stopped.
options	bitmap of options, currently only STOP_OPTION_SAVESTOP (0x80) is defined, which bypasses
	the stop commands when a syncout assossiated with a given sync-out has bit 1 (0x02) set. Can
	be used e.g. to prevent a stop while a biphasic stimulation pulse is active

Configures the trigger settings for the STG. Note that all memory segments have their own trigger setting.

## **Parameters**

ger The number of the first trigger to change.	first_trigger
--	---------------

## **Parameters**

channelmap	For each trigger, a bitmap of channels that belong to this trigger.

## **Parameters**

syncoutmap	For each trigger, a bitmap of syncouts that belong to this trigger.
repeat	For each trigger, define the number of times this trigger should be repeated.

Configures the trigger settings for the STG. Note that all memory segments have their own trigger setting.	

trigg	The trigger to change.
-------	------------------------

## **Parameters**

channelmap	A bitmap of channels that belong to this trigger.
	, ,

## **Parameters**

syncoutmap	A bitmap of syncouts that belong to this trigger.
repeat	The number of times this trigger should be repeated.

# 11.108.2.26 StartPoll() void StartPoll ()

Starts the interrupt fetching thread and delivers events

# $\textbf{11.108.2.27} \quad \textbf{StopPoll()} \quad \texttt{void StopPoll ()}$

Stops the interrupt fetching thread and delivers events

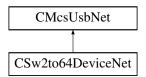
# 11.108.3 Event Documentation

## 11.108.3.1 PollStatusEvent OnStgPollStatus^ PollStatusEvent

# 11.109 CSw2to64DeviceNet Class Reference

The class to control the MCS-USB-Sw2to64 device.

Inheritance diagram for CSw2to64DeviceNet:



#### **Public Member Functions**

- CSw2to64DeviceNet ()
- ∼CSw2to64DeviceNet ()
- unsigned short GetNumber ()

Gets the number of channels that can be switched in this box.

array< unsigned char > ^ GetChannels ()

Gets the current switch positions as char array.

void SetChannels (array< unsigned char >^ pattern)

Sets the switch positions from a char array.

unsigned char GetChannel (unsigned short index)

Gets one current switch position.

void SetChannel (unsigned short index, unsigned char pattern)

Sets one switch position.

# **Additional Inherited Members**

## 11.109.1 Detailed Description

The class to control the MCS-USB-Sw2to64 device.

This class controls the settings of the MCS-USB-Sw2to64. The box has two inputs for signals. Each of the 64 outputs can be connected to one of the input signals, could be held open or connected ground. Valid switch states are 0, 1, 2 or 3 for each of the settings.

#### 11.109.2 Constructor & Destructor Documentation

```
11.109.2.1 CSw2to64DeviceNet() CSw2to64DeviceNet ()
```

```
11.109.2.2 ~CSw2to64DeviceNet() ~CSw2to64DeviceNet ()
```

## 11.109.3 Member Function Documentation

```
11.109.3.1 GetChannel() unsigned char GetChannel ( unsigned short index )
```

Gets one current switch position.

in	index	number of channel to read the switch position from	
----	-------	--	--

## Returns

switch position of desired channel

## 11.109.3.2 GetChannels() array<unsigned char> ^ GetChannels ()

Gets the current switch positions as char array.

## Returns

array of char with the size of the number of channels, each char has the setting of a channel

## 11.109.3.3 GetNumber() unsigned short GetNumber ( )

Gets the number of channels that can be switched in this box.

The box can have a different number of channels it can switch. Up to now usually 64 channels are returned

```
11.109.3.4 SetChannel() void SetChannel (
unsigned short index,
unsigned char pattern )
```

Sets one switch position.

## **Parameters**

in	index	number of channel to write the switch position to
in	pattern	switch position of the channel

# 11.109.3.5 SetChannels() void SetChannels ( $array < unsigned char >^{\wedge} pattern$ )

Sets the switch positions from a char array.

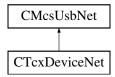
# Parameters

in	pattern	array of char with the size of the number of channels, each char has the setting of a channel

#### 11.110 CTcxDeviceNet Class Reference

Class to control a Temperature Controller (TCX)

Inheritance diagram for CTcxDeviceNet:



#### **Public Member Functions**

CTcxDeviceNet ()

Initializes a new instance of CTcxDeviceNet class.

- ∼CTcxDeviceNet ()
- unsigned int GetNumControlChannels ()

Gets the number of channels the device can control/regulate.

unsigned int GetNumMeasureChannels ()

Gets the number of channels the device can measure.

• int GetValue (unsigned int channel)

Gets the temperate of the specified channel in units of 0.1  $^{\circ}$ C.

• int GetValueHires (unsigned int channel)

Gets the temperate of the specified channel in units of 0.01 ℃.

int GetHeaterTemp (unsigned int channel)

Gets the temperate of the specified heater in units of 0.1 °C.

int GetHeaterLimit (unsigned int device)

Gets the temperate limit of the specified heater in units of 0.1 °C.

double GetMaxHeaterPowerMultiwell ()

queries the max. heater power that the Multiwell temperature controller will apply; unit: W; useful range: 5.2W..7.6W

void SetMaxHeaterPowerMultiwell (double MaxPowerWatt)

sets the max. heater power that the Multiwell temperature controller will apply; unit: W; useful range: 5.2W..7.6W

bool GetHasThermocouple ()

Gets weather the device supports a thermocouple.

- bool GetEnableHeaterLimit (unsigned int device)
- bool GetEnableThermocouple (unsigned int device)
- TcxSensorTypeEnumNet GetSensorType (unsigned int device)
- String ^ GetUnit (unsigned int channel)
- unsigned int GetBoardTemp ()

Gets the temperate of the mainboard in units of 0.1 °C.

- unsigned int GetVolti (unsigned int channel)
- unsigned int GetNumDevices ()
- void SetSetpoint (unsigned int channel, int sp)

Sets the target temperate of specified channel in units of 0.1 °C.

- void SetDevice (unsigned int channel, int device)
- void SetOnOff (unsigned int channel, bool on)

Switches the specified channel on or off.

- void SetCalibration (unsigned int channel, int calib)
- void SetP (unsigned int device, int p\_coeff)

Sets the P-coefficient of the specified device.

void SetI (unsigned int device, int i coeff)

Sets the I-coefficient of the specified device.

• void SetD (unsigned int device, int d coeff)

Sets the D-coefficient of the specified device.

void SetMaxP (unsigned int device, int maxp)

Sets the maximum heater power of the specified device.

- void SetHeaterLimit (unsigned int device, int heater\_limit)
- void SetEnableHeaterLimit (unsigned int device, bool enable)
- void SetEnableThermocouple (unsigned int device, bool enable)
- void SetSensorType (unsigned int device, TcxSensorTypeEnumNet type)
- void SetDevname (unsigned int device, String<sup>^</sup> Devicename)
- · int GetSetpoint (unsigned int channel)

Gets the target temperate of specified channel in units of 0.1 ℃.

- int GetDevice (unsigned int channel)
- int GetOnOff (unsigned int channel)

Gets if the specified channel is on or off.

- int GetCalibration (unsigned int channel)
- int GetP (unsigned int device)

Gets the P-coefficient of the specified device.

· int GetI (unsigned int device)

Gets the I-coefficient of the specified device.

int GetD (unsigned int device)

Gets the D-coefficient of the specified device.

• int GetMaxP (unsigned int device)

Gets the maximum heater power of the specified device.

- String \(^\) GetDevname (unsigned int device)
- TcxDeviceTypeEnumNet GetDeviceType ()
- int GetSetpointMin (unsigned int channel)
- int GetCalibrationMin (unsigned int channel)
- int GetPMin (unsigned int device)
- int GetIMin (unsigned int device)
- int GetDMin (unsigned int device)
- int GetMaxpMin (unsigned int device)
- int GetSetpointMax (unsigned int channel)
- · int GetCalibrationMax (unsigned int channel)
- int GetPMax (unsigned int device)
- int GetIMax (unsigned int device)
- int GetDMax (unsigned int device)
- int GetMaxpMax (unsigned int device)
- int GetSetpointDecp (unsigned int channel)
- int GetCalibrationDecp (unsigned int channel)
- int GetPDecp (unsigned int device)
- int GetIDecp (unsigned int device)
- int GetDDecp (unsigned int device)
- int GetMaxpDecp (unsigned int device)
- · int GetResX (unsigned int channel)
- · int GetResS (unsigned int channel)
- int GetRes1 (unsigned int channel)
- int GetRes2 (unsigned int channel)
- int GetPwrSet (unsigned int channel)
- int GetPwrOut (unsigned int channel)
- int GetDuty (unsigned int channel)

Gets the duty cycle of the heating element.

• int GetUOut (unsigned int channel)

Gets the voltage on the heating element.

• int GetlOut (unsigned int channel)

Gets the current through the heating element.

int GetROut (unsigned int channel)

Gets the resistance of the heating element.

int GetPOut (unsigned int channel)

Gets the output power of the heating element.

- int GetCurrent (unsigned int channel)
- int GetThermocoupleTemp (unsigned int channel)
- int GetThermocoupleTempAbs (unsigned int channel)
- int GetThermocoupleReferenceTemp (unsigned int channel)
- unsigned int GetThermocoupleNanovoltPerKelvin (unsigned int channel)

Gets the proportional constant for the thermocouple.

void SetThermocoupleNanovoltPerKelvin (unsigned int channel, unsigned int value)

Sets the proportional constant for the thermocouple.

- int GetThermocoupleCalibration (unsigned int channel)
- void CalibrateThermocouple (unsigned int channel)
- void SetDeviceType (TcxDeviceTypeEnumNet devicetype)
- void FactoryReset ()

#### **Additional Inherited Members**

## 11.110.1 Detailed Description

Class to control a Temperature Controller (TCX)

#### 11.110.2 Constructor & Destructor Documentation

```
11.110.2.1 CTcxDeviceNet() CTcxDeviceNet ()
```

Initializes a new instance of CTcxDeviceNet class.

```
11.110.2.2 ~CTcxDeviceNet() ~CTcxDeviceNet ()
```

## 11.110.3 Member Function Documentation

```
11.110.3.1 CalibrateThermocouple() void CalibrateThermocouple (
unsigned int channel)
```

```
11.110.3.2 FactoryReset() void FactoryReset ( )
\textbf{11.110.3.3} \quad \textbf{GetBoardTemp()} \quad \texttt{unsigned int GetBoardTemp ()}
Gets the temperate of the mainboard in units of 0.1 °C.
11.110.3.4 GetCalibration() int GetCalibration (
               unsigned int channel )
11.110.3.5 GetCalibrationDecp() int GetCalibrationDecp (
               unsigned int channel )
\textbf{11.110.3.6} \quad \textbf{GetCalibrationMax()} \quad \texttt{int GetCalibrationMax} \quad \textbf{(}
               unsigned int channel )
11.110.3.7 GetCalibrationMin() int GetCalibrationMin (
               unsigned int channel )
11.110.3.8 GetCurrent() int GetCurrent (
               unsigned int channel )
11.110.3.9 GetD() int GetD (
               unsigned int device )
Gets the D-coefficient of the specified device.
11.110.3.10 GetDDecp() int GetDDecp (
               unsigned int device )
```

```
11.110.3.11 GetDevice() int GetDevice (
             unsigned int channel )
11.110.3.12 GetDeviceType() TcxDeviceTypeEnumNet GetDeviceType ( )
11.110.3.13 GetDevname() String ^ GetDevname (
             unsigned int device )
11.110.3.14 GetDMax() int GetDMax (
             unsigned int device )
11.110.3.15 GetDMin() int GetDMin (
             unsigned int device )
11.110.3.16 GetDuty() int GetDuty (
             unsigned int channel )
Gets the duty cycle of the heating element.
Parameters
 channel | The channel number.
Returns
     The duty cycle in percent, the value of 320 \ast 64 corresponds to 100 %.
11.110.3.17 GetEnableHeaterLimit() bool GetEnableHeaterLimit (
             unsigned int device )
```

11.110.3.18 GetEnableThermocouple() bool GetEnableThermocouple (

unsigned int device )

```
\textbf{11.110.3.19} \quad \textbf{GetHasThermocouple()} \quad \texttt{bool GetHasThermocouple ()} \quad \texttt{bool GetHasThermocouple ()}
```

Gets weather the device supports a thermocouple.

```
11.110.3.20 GetHeaterLimit() int GetHeaterLimit ( unsigned int device )
```

Gets the temperate limit of the specified heater in units of  $0.1\,^{\circ}$ C.

```
11.110.3.21 GetHeaterTemp() int GetHeaterTemp (
unsigned int channel)
```

Gets the temperate of the specified heater in units of 0.1 °C.

```
11.110.3.22 Getl() int GetI (
unsigned int device)
```

Gets the I-coefficient of the specified device.

```
11.110.3.23 GetIDecp() int GetIDecp (
unsigned int device)
```

```
11.110.3.24 GetlMax() int GetlMax (
unsigned int device)
```

```
11.110.3.25 GetlMin() int GetIMin (
unsigned int device)
```

```
11.110.3.26 GetlOut() int GetlOut ( unsigned int channel)
```

Gets the current through the heating element.

## Returns

The current in units of mA.

```
11.110.3.27 GetMaxHeaterPowerMultiwell() double GetMaxHeaterPowerMultiwell ( )
```

queries the max. heater power that the Multiwell temperature controller will apply; unit: W; useful range: 5.2W..7.6W

```
11.110.3.28 GetMaxP() int GetMaxP (
unsigned int device)
```

Gets the maximum heater power of the specified device.

```
11.110.3.29 GetMaxpDecp() int GetMaxpDecp ( unsigned int device )
```

```
11.110.3.30 GetMaxpMax() int GetMaxpMax ( unsigned int device )
```

```
11.110.3.31 GetMaxpMin() int GetMaxpMin ( unsigned int device )
```

## 11.110.3.32 GetNumControlChannels() unsigned int GetNumControlChannels ( )

Gets the number of channels the device can control/regulate.

## 11.110.3.33 GetNumDevices() unsigned int GetNumDevices ()

```
\textbf{11.110.3.34} \quad \textbf{GetNumMeasureChannels()} \quad \texttt{unsigned int GetNumMeasureChannels ()}
```

Gets the number of channels the device can measure.

```
11.110.3.35 GetOnOff() int GetOnOff (
          unsigned int channel )
```

Gets if the specified channel is on or off.

```
11.110.3.36 GetP() int GetP (
unsigned int device)
```

Gets the P-coefficient of the specified device.

```
11.110.3.37 GetPDecp() int GetPDecp ( unsigned int device )
```

```
11.110.3.38 GetPMax() int GetPMax (
unsigned int device)
```

```
11.110.3.39 GetPMin() int GetPMin ( unsigned int device )
```

```
11.110.3.40 GetPOut() int GetPOut ( unsigned int channel)
```

Gets the output power of the heating element.

**Parameters** 

```
channel The channel number.
```

## Returns

The resistance in units of mW.

```
11.110.3.41 GetPwrOut() int GetPwrOut (
             unsigned int channel )
11.110.3.42 GetPwrSet() int GetPwrSet (
             unsigned int channel )
11.110.3.43 GetRes1() int GetRes1 (
             unsigned int channel )
11.110.3.44 GetRes2() int GetRes2 (
             unsigned int channel )
11.110.3.45 GetResS() int GetResS (
             unsigned int channel )
11.110.3.46 GetResX() int GetResX (
             unsigned int channel )
11.110.3.47 GetROut() int GetROut (
             unsigned int channel )
Gets the resistance of the heating element.
Parameters
 channel The channel number.
```

## Returns

The resistance in units of 0.1 Ohm.

```
11.110.3.48 GetSensorType() TcxSensorTypeEnumNet GetSensorType ( unsigned int device )
```

```
11.110.3.49 GetSetpoint() int GetSetpoint (
          unsigned int channel )
```

Gets the target temperate of specified channel in units of  $0.1\,^{\circ}$ C.

```
11.110.3.53 GetThermocoupleCalibration() int GetThermocoupleCalibration ( unsigned int channel)
```

```
11.110.3.54 GetThermocoupleNanovoltPerKelvin() unsigned int GetThermocoupleNanovoltPerKelvin ( unsigned int channel)
```

Gets the proportional constant for the thermocouple.

## **Parameters**

channel	Thermocouple channel number.
---------	------------------------------

# Returns

The proportional constant in Nanovolt per Kelvin.

```
11.110.3.55 GetThermocoupleReferenceTemp() int GetThermocoupleReferenceTemp ( unsigned int channel)
```

Gets the voltage on the heating element.

## **Parameters**

channel	The channel number.
---------	---------------------

## Returns

The voltage in units of mV.

```
11.110.3.60 GetValue() int GetValue ( unsigned int channel )
```

Gets the temperate of the specified channel in units of 0.1 °C.

Gets the temperate of the specified channel in units of 0.01 ℃.

```
11.110.3.62 GetVolti() unsigned int GetVolti ( unsigned int channel )
```

```
11.110.3.63 SetCalibration() void SetCalibration (
             unsigned int channel,
             int calib )
11.110.3.64 SetD() void SetD (
             unsigned int device,
             int d\_coeff )
Sets the D-coefficient of the specified device.
11.110.3.65 SetDevice() void SetDevice (
             unsigned int channel,
             int device )
11.110.3.66 SetDeviceType() void SetDeviceType (
             TcxDeviceTypeEnumNet devicetype )
11.110.3.67 SetDevname() void SetDevname (
             unsigned int device,
             String^ Devicename )
11.110.3.68 SetEnableHeaterLimit() void SetEnableHeaterLimit (
             unsigned int device,
             bool enable )
11.110.3.69 SetEnableThermocouple() void SetEnableThermocouple (
             unsigned int device,
             bool enable )
11.110.3.70 SetHeaterLimit() void SetHeaterLimit (
             unsigned int device,
             int heater_limit )
```

```
11.110.3.71 Setl() void SetI (
         unsigned int device,
         int i_coeff )
```

Sets the I-coefficient of the specified device.

```
11.110.3.72 SetMaxHeaterPowerMultiwell() void SetMaxHeaterPowerMultiwell (

double MaxPowerWatt )
```

sets the max. heater power that the Multiwell temperature controller will apply; unit: W; useful range: 5.2W..7.6W

```
11.110.3.73 SetMaxP() void SetMaxP (
unsigned int device,
int maxp )
```

Sets the maximum heater power of the specified device.

```
11.110.3.74 SetOnOff() void SetOnOff (
     unsigned int channel,
     bool on )
```

Switches the specified channel on or off.

**Parameters** 

```
channel The channel number.
```

```
11.110.3.75 SetP() void SetP (
    unsigned int device,
    int p\_coeff)
```

Sets the P-coefficient of the specified device.

```
11.110.3.77 SetSetpoint() void SetSetpoint (
     unsigned int channel,
     int sp )
```

Sets the target temperate of specified channel in units of 0.1 ℃.

```
11.110.3.78 SetThermocoupleNanovoltPerKelvin() void SetThermocoupleNanovoltPerKelvin (
unsigned int channel,
unsigned int value)
```

Sets the proportional constant for the thermocouple.

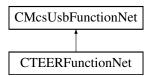
#### **Parameters**

channel	Thermocouple channel number.
value	Proportinal constant in Nanovolt per Kelvin.

## 11.111 CTEERFunctionNet Class Reference

CTEERFunctionNet is the class to control the TEER device

Inheritance diagram for CTEERFunctionNet:



#### **Public Member Functions**

CTEERFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pTEERFunctionPointer
 — Container)

Initializes a new instance of the CTEERFunctionNet class.

- CTEERFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ∼CTEERFunctionNet ()
- !CTEERFunctionNet ()
- uint32\_t GetPeriod\_us ()

gets the period of TEER stimulation in us

void SetPeriod\_us (uint32\_t period\_us)

sets the period of TEER stimulation in us

• uint32\_t GetAmplitude\_nA ()

gets TEER stimulation amplitude in nA

void SetAmplitude\_nA (uint32\_t Amplitude\_nA)

sets TEER stimulation amplitude in nA

• TeerWaveformEnumNet GetWaveform ()

gets TEER stimulation waveform (sine/rect)

```
    void SetWaveform (TeerWaveformEnumNet Waveform)

      sets TEER stimulation waveform (sine/rect)

    TeerClampModeEnumNet GetClampMode ()

      gets TEER clamp mode (voltage/current)

    void SetClampMode (TeerClampModeEnumNet ClampMode)

     sets TEER clamp mode (voltage/current)

    void StartSampling (uint32 t NumberOfCycles)

      starts TEER stimulation (duration: n cycles) and samples during last cycle

    void StopSampling ()

     stops TEER stimulation and sampling

    uint32 t IsSamplingFinished ()

      returns false iff stimulation/sampling is going on, otherwise true

    void SetControllerParams (uint32 t P, uint32 t I, uint32 t D)

      sets PID controller parameters for voltage clamp mode

    void GetControllerParams ([System::Runtime::InteropServices::Out]uint32 t% P, [System::Runtime::←

  InteropServices::Out]uint32 t% I, [System::Runtime::InteropServices::Out]uint32 t% D)
      gets PID controller parameters for voltage clamp mode

    array< int32_t > ^ GetSampleBufferChunk (int Buffer_Length)

     private function to query max. 100 bytes of sample buffer; called internally

    array< int32_t > ^ GetSampleVoltageBuffer_uV (int Buffer_Length)

      returns voltage sample buffer (max. 500 values); unit: uV

    uint32 t GetMaxChunkSize Byte ()

     private function to be called internally only

    uint32 t GetBytesPerSample ()

     private function to be called internally only

    uint32 t GetNumberOfAvailableSamples ()

     private function to be called internally only

    void SetBufferIndex (uint32_t NewBufferIndex)

     pre-selects sample buffer to be tranferred by GetSampleVoltageBuffer uV()

    uint32 t GetAdapterCode ()

    uint32 t GetRotaryPositionCode ()

    void SetExternalLED (uint32 t NewState)

    void SetCurrentEnable (bool NewCurrentEnable)

      when disabled, no current will flow through chamber

    bool GetCurrentEnable ()

      when disabled, no current will flow through chamber

    int32_t GetUptimeSeconds ()

      returns time in seconds since device was powered up

    void StartInternalCalibration ()

      starts determination of internal DAC-offset; result is used internally; NON-BLOCKING call
• bool IsInternalCalibrationFinished ()
      queries whether internal calibration has finished

    int GetDacZero ()

      returns DAC-offset (result of internal calibration); use to check for plausibility only

    void CancelInternalCalibration ()

     in case the internal calibration "hangs", this will cancel it
• void SetLiquidResistance (int32_t NewLiquidResistance_Ohm)

    int32_t GetLiquidResistance ()

    int GetScaleFactorU1 ()

      returns U1 scale factor times 10<sup>6</sup> (result of internal calibration)

    int GetScaleFactorU2 ()
```

```
returns U2 scale factor times 10^{\circ} 6 (result of internal calibration)
```

int GetAdcOffsetU1 ()

returns ADC offset of U1 channel (result of internal calibration)

int GetAdcOffsetU2 ()

returns ADC offset of U2 channel (result of internal calibration)

## **Additional Inherited Members**

## 11.111.1 Detailed Description

CTEERFunctionNet is the class to control the TEER device

### 11.111.2 Constructor & Destructor Documentation

```
11.111.2.1 CTEERFunctionNet() [1/2] CTEERFunctionNet (

CMcsUsbNet^ mcsusb,

CMcsUsbFunctionPointerContainer^ pTEERFunctionPointerContainer)
```

Initializes a new instance of the CTEERFunctionNet class.

```
11.111.2.2 CTEERFunctionNet() [2/2] CTEERFunctionNet (
CMcsUsbNet^ mcsusb )
```

```
11.111.2.3 ~CTEERFunctionNet() virtual ~CTEERFunctionNet () [virtual]
```

```
11.111.2.4 "!CTEERFunctionNet() !CTEERFunctionNet ()
```

# 11.111.3 Member Function Documentation

# 11.111.3.1 CancelInternalCalibration() void CancelInternalCalibration ( )

in case the internal calibration "hangs", this will cancel it

```
11.111.3.2 GetAdapterCode() uint32_t GetAdapterCode ( )
Returns
11.111.3.3 GetAdcOffsetU1() int GetAdcOffsetU1 ( )
returns ADC offset of U1 channel (result of internal calibration)
Returns
11.111.3.4 GetAdcOffsetU2() int GetAdcOffsetU2 ( )
returns ADC offset of U2 channel (result of internal calibration)
Returns
11.111.3.5 GetAmplitude_nA() uint32_t GetAmplitude_nA ( )
gets TEER stimulation amplitude in nA
Returns
     current stimulation amplitude in nA
11.111.3.6 GetBytesPerSample() uint32_t GetBytesPerSample ( )
private function to be called internally only
Returns
11.111.3.7 GetClampMode() TeerClampModeEnumNet GetClampMode ( )
gets TEER clamp mode (voltage/current)
Returns
     current TEER clamp mode
11.111.3.8 GetControllerParams() void GetControllerParams (
              [System::Runtime::InteropServices::Out] uint32_t% P,
              [System::Runtime::InteropServices::Out] uint32_t% I,
              [System::Runtime::InteropServices::Out] uint32_t% D )
```

gets PID controller parameters for voltage clamp mode

Parameters  P I D
11.111.3.9 GetCurrentEnable() bool GetCurrentEnable ( )
when disabled, no current will flow through chamber
Returns
11.111.3.10 GetDacZero() int GetDacZero ( )
returns DAC-offset (result of internal calibration); use to check for plausibility only
Returns
11.111.3.11 GetLiquidResistance() int32_t GetLiquidResistance ( )
Returns
neturns
11.111.3.12 GetMaxChunkSize_Byte() uint32_t GetMaxChunkSize_Byte ()

Generated by Doxygen

Returns

private function to be called internally only

```
11.111.3.13 GetNumberOfAvailableSamples() uint32_t GetNumberOfAvailableSamples ( )
private function to be called internally only
Returns
11.111.3.14 GetPeriod_us() uint32_t GetPeriod_us ( )
gets the period of TEER stimulation in us
Returns
11.111.3.15 GetRotaryPositionCode() uint32_t GetRotaryPositionCode ( )
Returns
11.111.3.16 GetSampleBufferChunk() array<int32_t> ^ GetSampleBufferChunk (
              int Buffer_Length )
private function to query max. 100 bytes of sample buffer; called internally
Parameters
 Buffer_Length
                The maximal length of Buffer.
Returns
11.111.3.17 GetSampleVoltageBuffer_uV() array<int32_t> ^ GetSampleVoltageBuffer_uV (
```

int Buffer\_Length )

returns voltage sample buffer (max. 500 values); unit: uV

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Buffer_Length   The maximal length of Buffer.
---

 $\textbf{11.111.3.18} \quad \textbf{GetScaleFactorU1()} \quad \texttt{int GetScaleFactorU1 ()} \\$ 

returns U1 scale factor times 10<sup>6</sup> (result of internal calibration)

Returns

11.111.3.19 GetScaleFactorU2() int GetScaleFactorU2 ( )

returns U2 scale factor times 10^6 (result of internal calibration)

**Returns** 

 $\textbf{11.111.3.20} \quad \textbf{GetUptimeSeconds()} \quad \texttt{int32\_t GetUptimeSeconds ()}$ 

returns time in seconds since device was powered up

Returns

11.111.3.21 GetWaveform() TeerWaveformEnumNet GetWaveform ( )

gets TEER stimulation waveform (sine/rect)

Returns

waveform enum

```
11.111.3.22 IsInternalCalibrationFinished() bool IsInternalCalibrationFinished ( )
```

queries whether internal calibration has finished

Returns

```
11.111.3.23 IsSamplingFinished() uint32_t IsSamplingFinished ( )
```

returns false iff stimulation/sampling is going on, otherwise true

Returns

```
11.111.3.24 SetAmplitude_nA() void SetAmplitude_nA (
    uint32_t Amplitude_nA )
```

sets TEER stimulation amplitude in nA

**Parameters** 

Amplitude\_nA new stimulation amplitude in nA

```
11.111.3.25 SetBufferIndex() void SetBufferIndex ( uint32_t NewBufferIndex )
```

pre-selects sample buffer to be tranferred by GetSampleVoltageBuffer\_uV()

**Parameters** 

```
NewBufferIndex 0 - chamber voltage; 1 - compliance voltage
```

```
11.111.3.26 SetClampMode() void SetClampMode (
TeerClampModeEnumNet ClampMode)
```

sets TEER clamp mode (voltage/current)

## **Parameters**

ClampMode | new TEER clamp mode

sets PID controller parameters for voltage clamp mode

## **Parameters**

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1	
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# **11.111.3.28 SetCurrentEnable()** void SetCurrentEnable ( bool NewCurrentEnable )

when disabled, no current will flow through chamber

## **Parameters**

NewCurrentEnable

```
11.111.3.29 SetExternalLED() void SetExternalLED ( uint32_t NewState )
```

# **Parameters**

NewState

```
11.111.3.30 SetLiquidResistance() void SetLiquidResistance ( int32_t NewLiquidResistance_Ohm )
```

## **Parameters**

NewLiquidResistance\_Ohm

```
11.111.3.31 SetPeriod_us() void SetPeriod_us (
uint32_t period_us)
```

sets the period of TEER stimulation in us

**Parameters** 

period\_us

```
11.111.3.32 SetWaveform() void SetWaveform (
TeerWaveformEnumNet Waveform)
```

sets TEER stimulation waveform (sine/rect)

**Parameters** 

Waveform | waveform enum

# $\textbf{11.111.3.33} \quad \textbf{StartInternalCalibration()} \quad \texttt{void StartInternalCalibration ()}$

starts determination of internal DAC-offset; result is used internally; NON-BLOCKING call

```
11.111.3.34 StartSampling() void StartSampling ( uint32_t NumberOfCycles )
```

starts TEER stimulation (duration: n cycles) and samples during last cycle

**Parameters** 

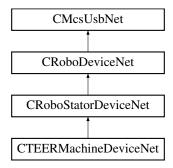
NumberOfCycles | number of cycles (sine or rect) to output (0 - loop forever)

# 11.111.3.35 StopSampling() void StopSampling ( )

stops TEER stimulation and sampling

# 11.112 CTEERMachineDeviceNet Class Reference

Inheritance diagram for CTEERMachineDeviceNet:



## **Public Member Functions**

- CTEERMachineDeviceNet ()
- ∼CTEERMachineDeviceNet ()

# **Properties**

• CTEERFunctionNet<sup>^</sup> TEERFunctionNet [get]

## **Additional Inherited Members**

# 11.112.1 Constructor & Destructor Documentation

11.112.1.1 CTEERMachineDeviceNet() CTEERMachineDeviceNet ()

11.112.1.2  $\sim$ CTEERMachineDeviceNet()  $\sim$ CTEERMachineDeviceNet ()

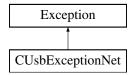
# 11.112.2 Property Documentation

11.112.2.1 TEERFunctionNet CTEERFunctionNet [get]

# 11.113 CUsbExceptionNet Class Reference

Exception class that is thrown in case of an USB error.

Inheritance diagram for CUsbExceptionNet:



# **Public Member Functions**

- CUsbExceptionNet (uint32\_t status)

  Constructor of a CUsbException.
- CUsbExceptionNet (uint32\_t status, String^ message)

# **Properties**

• uint32\_t Status [get]

# 11.113.1 Detailed Description

Exception class that is thrown in case of an USB error.

# 11.113.2 Constructor & Destructor Documentation

```
11.113.2.1 CUsbExceptionNet() [1/2] CUsbExceptionNet ( uint32_t status )
```

Constructor of a CUsbException.

# **Parameters**

status the status number

# 11.113.3 Property Documentation

```
11.113.3.1 Status uint32_t Status [get]
```

# 11.114 CMcsUsbDacqNet::CHWInfo::CVoltageRangeInfoNet Class Reference

## **Public Member Functions**

• CVoltageRangeInfoNet (int vr, String^ vrString)

# **Public Attributes**

- int VoltageRangeInMicroVolt
- String \(^{\text{VoltageRangeDisplayStringMilliVolt}}\)

### 11.114.1 Constructor & Destructor Documentation

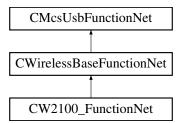
# 11.114.2 Member Data Documentation

11.114.2.1 VoltageRangeDisplayStringMilliVolt String ^ VoltageRangeDisplayStringMilliVolt

 $\textbf{11.114.2.2} \quad \textbf{VoltageRangeInMicroVolt} \quad \texttt{int VoltageRangeInMicroVolt}$ 

# 11.115 CW2100\_FunctionNet Class Reference

Inheritance diagram for CW2100\_FunctionNet:



#### Classes

struct AudioChannelsNet

#### **Public Member Functions**

- CW2100 FunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- array< HeadStageIDType<sup>^</sup>> <sup>^</sup> GetAvailableHeadstages (unsigned int max\_length)
- void SelectHeadstage (unsigned int IDorEntry, int TimeSlotNr)
- void DeselectHeadstage (int TimeSlotNr)
- void DeselectAllHeadstages ()
- HeadStageIDTypeState ^ GetSelectedHeadstageState (int TimeSlotNr)
- BatteryState ^ GetBatteryState (int TimeSlotNr)
- System::String \(^\) GetUserDefinedName (unsigned short ID)
- System::String ^ GetUserDefinedNameFromSelectedHS (int TimeSlotNr)
- System::String \(^\) GetUserDefinedNameCache (unsigned short ID)
- W2100 StimulusParametersNet \(^\) GetStiumlusParameters (unsigned short ID)
- W2100\_StimulusParametersNet ^ GetStimulusParametersFromSelectedHS (int TimeSlotNr)
- W2100\_StimulusParametersNet \(^\) GetStimulusParametersCache (unsigned int typeValue)
- uint32\_t GetStimulusParametersCache (unsigned int typeValue, [System::Runtime::InteropServices::
   — Out]W2100\_StimulusParametersNet^% StimulusParameters)
- void SetSelectedChannels (array< BYTE >^ channels, int TimeSlotNr)
- array< BYTE > ^ GetSelectedChannels (int TimeSlotNr)
- void SetMultiHeadstageMode (bool Mode)
- bool GetMultiHeadstageMode ()
- void SetHeadstageSamplingActive (bool Active, int TimeSlotNr)
- bool GetHeadstageSamplingActive (int TimeSlotNr)
- void SetHeadstageToSleep (unsigned int Sleep16ms, int TimeSlotNr)
- void SetHeadstageOnOff (unsigned short On, int TimeSlotNr)
- unsigned short GetHeadstageOnOff (int TimeSlotNr)
- unsigned int GetAnalogOutChannel ([System::Runtime::InteropServices::Out]int % automatic, unsigned short index)
- void SetAnalogOutChannel (int automatic, unsigned short index, unsigned int Channel)
- array< unsigned int > ^ GetAnalogOutFilter ([System::Runtime::InteropServices::Out]int % automatic)
- void SetAnalogOutFilter (int automatic, array< unsigned int >^ Coeffs)
- AnalogOut DAC Range EnumNet GetDacRange ()
- void SetDacRange (AnalogOut\_DAC\_Range\_EnumNet range)
- CFilterPropertyNet ^ GetFilterProperty (W2100DacqGroupChannelEnumNet GroupID, unsigned int index)
- array< CFilterPropertyNet<sup>^</sup>> <sup>^</sup> GetFilterProperties (W2100DacqGroupChannelEnumNet GroupID)
- void SetAccelGyroEnabled (W2100\_Accel\_Gyro\_Select\_EnumNet enable, int TimeSlotNr)
- W2100\_Accel\_Gyro\_Select\_EnumNet GetAccelGyroEnabled (int TimeSlotNr)
- void SetAccelGyroDesiredRate (int rate, int TimeSlotNr)
- int GetAccelGyroDesiredRate (int TimeSlotNr)
- int GetAccelGyroCurrentRate (int TimeSlotNr)
- void SetAccelRange (int range, int TimeSlotNr)
- int GetAccelRange (int TimeSlotNr)
- void SetGyroRange (int range, int TimeSlotNr)
- int GetGyroRange (int TimeSlotNr)
- void SetAudioChannels (array< AudioChannelsNet<sup>^</sup>><sup>^</sup> channels)
- array< AudioChannelsNet<sup>^</sup>> <sup>^</sup> GetAudioChannels ()
- unsigned int GetPicFirmwareType (int TimeSlotNr)
- unsigned int GetFPGAFirmwareType (int TimeSlotNr)

### **Static Public Member Functions**

- static void ClearUserDefinedNameCache ()
- static void ClearUserDefinedNameCache (unsigned short ID)
- static void ClearStimulusParametersCache ()
- static void ClearStimulusParametersCache (unsigned short ID)

# **Properties**

- CW2100\_StimulatorFunctionNet^ Stimulator [get]
- CPulseGeneratorFunctionNet^ PulseGenerator [get]

### **Additional Inherited Members**

## 11.115.1 Constructor & Destructor Documentation

```
11.115.1.2 CW2100_FunctionNet() [2/2] CW2100_FunctionNet (
CMcsUsbNet^ mcsusb)
```

## 11.115.2 Member Function Documentation

```
11.115.2.1 ClearStimulusParametersCache() [1/2] static void ClearStimulusParametersCache () [static]
```

```
11.115.2.2 ClearStimulusParametersCache() [2/2] static void ClearStimulusParametersCache ( unsigned short ID ) [static]
```

11.115.2.3 ClearUserDefinedNameCache() [1/2] static void ClearUserDefinedNameCache ( ) [static]

```
\textbf{11.115.2.4} \quad \textbf{ClearUserDefinedNameCache() [2/2]} \quad \texttt{static void ClearUserDefinedNameCache ()} \\
              unsigned short ID ) [static]
11.115.2.5 DeselectAllHeadstages() void DeselectAllHeadstages ()
11.115.2.6 DeselectHeadstage() void DeselectHeadstage (
              int TimeSlotNr )
11.115.2.7 GetAccelGyroCurrentRate() int GetAccelGyroCurrentRate (
              int TimeSlotNr )
11.115.2.8 GetAccelGyroDesiredRate() int GetAccelGyroDesiredRate (
              int TimeSlotNr )
\textbf{11.115.2.9} \quad \textbf{GetAccelGyroEnabled()} \quad \texttt{W2100\_Accel\_Gyro\_Select\_EnumNet} \quad \texttt{GetAccelGyroEnabled} \quad \texttt{(}
              int TimeSlotNr )
11.115.2.10 GetAccelRange() int GetAccelRange (
              int TimeSlotNr )
11.115.2.11 GetAnalogOutChannel() unsigned int GetAnalogOutChannel (
              [System::Runtime::InteropServices::Out] int % automatic,
              unsigned short index )
11.115.2.12 GetAnalogOutFilter() array<unsigned int> ^ GetAnalogOutFilter (
              [System::Runtime::InteropServices::Out] int % automatic )
11.115.2.13 GetAudioChannels() array<AudioChannelsNet^> ^ GetAudioChannels ( )
```

```
11.115.2.14 GetAvailableHeadstages() array<HeadStageIDType^{\wedge}> ^{\wedge} GetAvailableHeadstages (
              unsigned int max_length )
11.115.2.15 GetBatteryState() BatteryState ^ GetBatteryState (
              int TimeSlotNr )
11.115.2.16 GetDacRange() AnalogOut_DAC_Range_EnumNet GetDacRange ( )
11.115.2.17 GetFilterProperties() array<CFilterPropertyNet^> ^ GetFilterProperties (
              W2100DacqGroupChannelEnumNet GroupID)
11.115.2.18 GetFilterProperty() CFilterPropertyNet ^ GetFilterProperty (
              W2100DacqGroupChannelEnumNet GroupID,
              unsigned int index )
\textbf{11.115.2.19} \quad \textbf{GetFPGAFirmwareType()} \quad \textbf{unsigned int GetFPGAFirmwareType (}
              int TimeSlotNr )
11.115.2.20 GetGyroRange() int GetGyroRange (
              int TimeSlotNr )
11.115.2.21 GetHeadstageOnOff() unsigned short GetHeadstageOnOff (
              int TimeSlotNr )
\textbf{11.115.2.22} \quad \textbf{GetHeadstageSamplingActive()} \quad \texttt{bool GetHeadstageSamplingActive ()}
              int TimeSlotNr )
11.115.2.23 GetMultiHeadstageMode() bool GetMultiHeadstageMode ( )
```

```
11.115.2.24 GetPicFirmwareType() unsigned int GetPicFirmwareType (
             int TimeSlotNr )
11.115.2.25 GetSelectedChannels() array<BYTE> ^ GetSelectedChannels (
            int TimeSlotNr )
11.115.2.26 GetSelectedHeadstageState() HeadStageIDTypeState ^ GetSelectedHeadstageState (
             int TimeSlotNr )
11.115.2.27 GetStimulusParametersCache() [1/2] W2100_StimulusParametersNet ^ GetStimulus↔
ParametersCache (
            unsigned int typeValue )
11.115.2.28 GetStimulusParametersCache() [2/2] uint32_t GetStimulusParametersCache (
            unsigned int typeValue,
             [System::Runtime::InteropServices::Out] W2100_StimulusParametersNet^% Stimulus↔
Parameters )
11.115.2.29 GetStimulusParametersFromSelectedHS() W2100_StimulusParametersNet ^ GetStimulus↔
ParametersFromSelectedHS (
            int TimeSlotNr )
11.115.2.30 GetStiumlusParameters() W2100_StimulusParametersNet ^ GetStiumlusParameters (
            unsigned short ID )
11.115.2.31 GetUserDefinedName() System::String ^ GetUserDefinedName (
             unsigned short {\it ID} )
11.115.2.32 GetUserDefinedNameCache() [1/2] System::String ^ GetUserDefinedNameCache (
            unsigned short ID )
```

```
11.115.2.33 GetUserDefinedNameCache() [2/2] uint32_t GetUserDefinedNameCache (
             unsigned short ID,
             [System::Runtime::InteropServices::Out] System::String^% Name )
11.115.2.34 GetUserDefinedNameFromSelectedHS() System::String ^ GetUserDefinedNameFrom←
SelectedHS (
            int TimeSlotNr )
11.115.2.35 SelectHeadstage() void SelectHeadstage (
             unsigned int IDorEntry,
             int TimeSlotNr )
11.115.2.36 SetAccelGyroDesiredRate() void SetAccelGyroDesiredRate (
            int rate,
             int TimeSlotNr )
11.115.2.37 SetAccelGyroEnabled() void SetAccelGyroEnabled (
             W2100_Accel_Gyro_Select_EnumNet enable,
             int TimeSlotNr )
11.115.2.38 SetAccelRange() void SetAccelRange (
             int range,
             int TimeSlotNr )
11.115.2.39 SetAnalogOutChannel() void SetAnalogOutChannel (
             int automatic,
             unsigned short index,
             unsigned int Channel )
11.115.2.40 SetAnalogOutFilter() void SetAnalogOutFilter (
             int automatic,
             array< unsigned int >^{\land} Coeffs )
```

```
\textbf{11.115.2.41} \quad \textbf{SetAudioChannels()} \quad \texttt{void SetAudioChannels} \quad \textbf{(}
             11.115.2.42 SetDacRange() void SetDacRange (
             AnalogOut_DAC_Range_EnumNet range )
11.115.2.43 SetGyroRange() void SetGyroRange (
             int range,
             int TimeSlotNr )
11.115.2.44 SetHeadstageOnOff() void SetHeadstageOnOff (
             unsigned short On,
             int TimeSlotNr )
11.115.2.45 SetHeadstageSamplingActive() void SetHeadstageSamplingActive (
             bool Active,
             int TimeSlotNr )
11.115.2.46 SetHeadstageToSleep() void SetHeadstageToSleep (
             unsigned int Sleep16ms,
             int TimeSlotNr )
11.115.2.47 SetMultiHeadstageMode() void SetMultiHeadstageMode (
             bool Mode )
11.115.2.48 SetSelectedChannels() void SetSelectedChannels (
             array<br/>< BYTE >^{\wedge} channels,
             int TimeSlotNr )
```

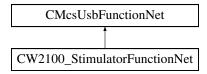
11.115.3 Property Documentation

11.115.3.1 PulseGenerator CPulseGeneratorFunctionNet^ PulseGenerator [get]

11.115.3.2 Stimulator CW2100\_StimulatorFunctionNet^ Stimulator [get]

# 11.116 CW2100\_StimulatorFunctionNet Class Reference

Inheritance diagram for CW2100\_StimulatorFunctionNet:



### **Public Member Functions**

- CW2100\_StimulatorFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- void SendStart (uint32 t triggermap)

Start (Trigger) the STG. The startup delay is in the range of a few ms.

void SendStop (uint32 t triggermap)

Stop some or all triggers of the STG.

- CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData ^ PrepareData (int channel, array< int32\_t > ^ amplitude, array< uint64\_t > ^ duration, STG\_DestinationEnumNet destType, uint32\_t repeat)
- CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData 
   PrepareDataSync (int channel, array< int32\_t >^ amplitude, array< uint32\_t >^ Sync, array< uint64\_t >^ duration, STG\_DestinationEnumNet destType, uint32\_t repeat)
- void SendPreparedData (int channel, CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData^ device\_data\_and\_unrolled, STG\_DestinationEnumNet destType)
- · void ClearChannelData (int channel)

Delete a Stimulus Pattern from STG memory

• int GetDACResolution ()

Gets number of bits of the DAC resolution.

int GetTimeResolutionInNanoSeconds ()

Gets number of bits of the DAC resolution.

• int GetVoltageRangeInMicroVolt (uint32\_t channel)

Gets the Voltage Range of the specified channel in Microvolts.

int GetVoltageResolutionInMicroVolt (uint32\_t channel)

Gets the Voltage Resolution of the specified channel in Microvolts.

int GetCurrentRangeInNanoAmp (uint32\_t channel)

Gets the Current Range of the specified channel in Nanoamps.

int GetCurrentResolutionInNanoAmp (uint32\_t channel)

Gets the Current Resolution of the specified channel in Nanoamps.

- uint32\_t GetNumberOfAnalogChannels ()
- uint32 t GetNumberOfSyncoutChannels ()
- uint32\_t GetNumberOfTriggerInputs ()
- void SelectTimeSlot (int TimeSlotNr)
- int GetTimeSlot ()
- uint32\_t GetStimulationPatternMemory ()

- uint32\_t GetBoostPreTime ()
- void SetBoostAlwaysOnMode (uint32\_t alwayson\_mode)
- uint32\_t GetBoostAlwaysOnMode ()
- void SetDigitalStimulatorTrigger (int TimeSlotNr, DigitalStimulatorTriggerEventEnumNet trigger\_event, int trigger\_number, W2100DigitalSourceEnumNet digstream\_source, int bitnumber\_offset)
- void GetDigitalStimulatorTrigger (int TimeSlotNr, DigitalStimulatorTriggerEventEnumNet trigger\_event, int trigger\_number, [System::Runtime::InteropServices::Out]W2100DigitalSourceEnumNet% digstream\_source, [System::Runtime::InteropServices::Out]int% bitnumber\_offset)
- void SetDigitalStimulatorTriggerSlope (int TimeSlotNr, DigitalStimulatorTriggerEventEnumNet trigger\_event, int trigger\_number, DigitalStimulatorTriggerSlopeEnumNet slope)
- DigitalStimulatorTriggerSlopeEnumNet GetDigitalStimulatorTriggerSlope (int TimeSlotNr, DigitalStimulator
   —
   TriggerEventEnumNet trigger event, int trigger number)
- void StartPoll ()
- void StopPoll ()

### **Static Public Attributes**

- static const uint32\_t BOOST\_BIT = (1 << 0)</li>
- static const uint32\_t GND\_SWITCH\_BIT = (1 << 1)</li>
- static const uint32 t SYNC BIT0 = (1 << 2)</li>
- static const uint32\_t SYNC\_BIT1 = (1 << 3)

## **Events**

OnStgPollStatus^ PollStatusEvent

# **Additional Inherited Members**

## 11.116.1 Constructor & Destructor Documentation

```
11.116.1.1 CW2100_StimulatorFunctionNet() CW2100_StimulatorFunctionNet (
CMcsUsbNet^ mcsusb )
```

## 11.116.2 Member Function Documentation

Delete a Stimulus Pattern from STG memory

## **Parameters**

channel specifies the channel to clear.

```
11.116.2.2 GetBoostAlwaysOnMode() uint32_t GetBoostAlwaysOnMode ()
```

## 11.116.2.3 GetBoostPreTime() uint32\_t GetBoostPreTime ()

# **11.116.2.4 GetCurrentRangeInNanoAmp()** int GetCurrentRangeInNanoAmp ( uint32\_t channel)

Gets the Current Range of the specified channel in Nanoamps.

### **Parameters**

channel Channel which is queried.
-----------------------------------

# Returns

The Current Range of the specified channel in Nanoamps.

# 11.116.2.5 GetCurrentResolutionInNanoAmp() int GetCurrentResolutionInNanoAmp ( uint32\_t channel)

Gets the Current Resolution of the specified channel in Nanoamps.

# **Parameters**

channel	Channel which is queried.

# Returns

The Current Resolution of the specified channel in Nanoamps.

# 11.116.2.6 GetDACResolution() int GetDACResolution ( )

Gets number of bits of the DAC resolution.

## Returns

The DAC resolution in bits.

```
11.116.2.7 GetDigitalStimulatorTrigger() void GetDigitalStimulatorTrigger (
             int TimeSlotNr,
             DigitalStimulatorTriggerEventEnumNet trigger_event,
             int trigger_number,
             [System::Runtime::InteropServices::Out] \ \ W2100DigitalSourceEnumNet \% \ \ digstream\_{\hookleftarrow}
source,
             [System::Runtime::InteropServices::Out] int% bitnumber_offset )
11.116.2.8 GetDigitalStimulatorTriggerSlope() DigitalStimulatorTriggerSlopeEnumNet GetDigital←
StimulatorTriggerSlope (
             int TimeSlotNr,
             DigitalStimulatorTriggerEventEnumNet trigger_event,
             int trigger_number )
11.116.2.9 GetNumberOfAnalogChannels() uint32_t GetNumberOfAnalogChannels ( )
11.116.2.10 GetNumberOfSyncoutChannels() uint32_t GetNumberOfSyncoutChannels ( )
11.116.2.11 GetNumberOfTriggerInputs() uint32_t GetNumberOfTriggerInputs ( )
11.116.2.12 GetStimulationPatternMemory() uint32_t GetStimulationPatternMemory ( )
11.116.2.13 GetTimeResolutionInNanoSeconds() int GetTimeResolutionInNanoSeconds ( )
Gets number of bits of the DAC resolution.
Returns
     The time resolution in ns.
11.116.2.14 GetTimeSlot() int GetTimeSlot ( )
11.116.2.15 GetVoltageRangeInMicroVolt() int GetVoltageRangeInMicroVolt (
             uint32_t channel )
```

Gets the Voltage Range of the specified channel in Microvolts.

### **Parameters**

channel	Channel which is queried.
---------	---------------------------

# Returns

The Voltage Range of the specified channel in Microvolts.

```
11.116.2.16 GetVoltageResolutionInMicroVolt() int GetVoltageResolutionInMicroVolt ( uint32_t channel)
```

Gets the Voltage Resolution of the specified channel in Microvolts.

### **Parameters**

channel	Channel which is queried.
---------	---------------------------

## Returns

The Voltage Resolution of the specified channel in Microvolts.

```
11.116.2.17 PrepareData() CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData ^ Prepare←
Data (
    int channel,
    array< int32_t >^ amplitude,
    array< uint64_t >^ duration,
    STG_DestinationEnumNet destType,
    uint32_t repeat )
```

```
11.116.2.18 PrepareDataSync() CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData ^ Prepare← DataSync (
```

```
int channel,
array< int32_t >^ amplitude,
array< uint32_t >^ Sync,
array< uint64_t >^ duration,
STG_DestinationEnumNet destType,
uint32_t repeat )
```

```
11.116.2.19 SelectTimeSlot() void SelectTimeSlot (
    int TimeSlotNr )
```

```
11.116.2.20 SendPreparedData() void SendPreparedData (
```

```
int channel,  {\tt CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData^$ device\_data\_and\_unrolled, \\ {\tt STG\_DestinationEnumNet} \ destType \ )
```

```
11.116.2.21 SendStart() void SendStart ( uint32_t triggermap )
```

Start (Trigger) the STG. The startup delay is in the range of a few ms.

#### **Parameters**

*triggermap* A bitmap of triggers which will be started.

```
11.116.2.22 SendStop() void SendStop ( uint32_t triggermap )
```

Stop some or all triggers of the STG.

# **Parameters**

```
triggermap A bitmap of triggers which will be stopped.
```

```
11.116.2.23 SetBoostAlwaysOnMode() void SetBoostAlwaysOnMode (
```

```
\verb"uint32_t alwayson_mode")
```

# $\textbf{11.116.2.24} \quad \textbf{SetDigitalStimulatorTrigger()} \quad \texttt{void SetDigitalStimulatorTrigger} \quad \textbf{(}$

```
int TimeSlotNr,
DigitalStimulatorTriggerEventEnumNet trigger_event,
int trigger_number,
W2100DigitalSourceEnumNet digstream_source,
int bitnumber_offset )
```

# $\textbf{11.116.2.25} \quad \textbf{SetDigitalStimulatorTriggerSlope()} \quad \texttt{void SetDigitalStimulatorTriggerSlope} \quad \textbf{(}$

```
int TimeSlotNr,
DigitalStimulatorTriggerEventEnumNet trigger_event,
int trigger_number,
DigitalStimulatorTriggerSlopeEnumNet slope )
```

```
11.116.2.26 StartPoll() void StartPoll ()
11.116.2.27 StopPoll() void StopPoll ()
11.116.3 Member Data Documentation
11.116.3.1 BOOST_BIT const uint32_t BOOST_BIT = (1 << 0) [static]
11.116.3.2 GND_SWITCH_BIT const uint32_t GND_SWITCH_BIT = (1 << 1) [static]
11.116.3.3 SYNC_BIT0 const uint32_t SYNC_BIT0 = (1 << 2) [static]
\textbf{11.116.3.4} \quad \textbf{SYNC\_BIT1} \quad \texttt{const uint32\_t SYNC\_BIT1} = (1 << 3) \quad \texttt{[static]}
11.116.4 Event Documentation
```

# 11.116.4.1 PollStatusEvent OnStgPollStatus^ PollStatusEvent

# 11.117 CW2100DacqGroupChannelSelectionNet Class Reference

Inheritance diagram for CW2100DacqGroupChannelSelectionNet:



# **Public Member Functions**

CW2100DacqGroupChannelSelectionNet (CMcsUsbNet<sup>^</sup> mcsusb)

## **Additional Inherited Members**

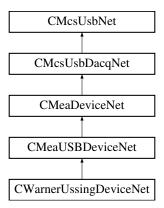
## 11.117.1 Constructor & Destructor Documentation

# 11.117.1.1 CW2100DacqGroupChannelSelectionNet() CW2100DacqGroupChannelSelectionNet ( CMcsUsbNet^ mcsusb )

# 11.118 CWarnerUssingDeviceNet Class Reference

CWarnerUssingDeviceNet is the class to control the Ussing device

Inheritance diagram for CWarnerUssingDeviceNet:



# **Public Member Functions**

- CWarnerUssingDeviceNet ()
  - Initializes a new instance of the CWarnerUssingDeviceNet class.
- virtual ∼CWarnerUssingDeviceNet ()
- !CWarnerUssingDeviceNet ()

## **Properties**

• CWarnerUssingFunctionNet^ WarnerUssingFunction [get]

## **Additional Inherited Members**

# 11.118.1 Detailed Description

CWarnerUssingDeviceNet is the class to control the Ussing device

## 11.118.2 Constructor & Destructor Documentation

11.118.2.1 CWarnerUssingDeviceNet() CWarnerUssingDeviceNet ()

Initializes a new instance of the CWarnerUssingDeviceNet class.

11.118.2.2 ~CWarnerUssingDeviceNet() virtual ~CWarnerUssingDeviceNet () [virtual]

11.118.2.3 "!CWarnerUssingDeviceNet() !CWarnerUssingDeviceNet ()

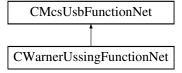
11.118.3 Property Documentation

11.118.3.1 WarnerUssingFunction CWarnerUssingFunctionNet^ WarnerUssingFunction [get]

# 11.119 CWarnerUssingFunctionNet Class Reference

CWarnerUssingFunctionNet is the class to control the Ussing device

Inheritance diagram for CWarnerUssingFunctionNet:



#### **Public Member Functions**

CWarnerUssingFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pWarner
 — UssingFunctionPointerContainer)

Initializes a new instance of the CWarnerUssingFunctionNet class.

- CWarnerUssingFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ~CWarnerUssingFunctionNet ()
- !CWarnerUssingFunctionNet ()
- int32 t GetChannelsCountOfChamber (int32 t ChamberId)

gets number of channels in datastream from chamber amp with given index

• int32 t GetNumberOfHardwareSlotsForChambers ()

gets number of physical hardware slots for chambers amps

int32\_t GetNumberOfAvailableChambers ()

gets number of actually connected chamber amps

bool IsChamberAvailable (int32\_t ChamberId)

checks whether chamber amp is connected to slot

 void SetPulse (int32\_t ChamberId, UssingClampModeEnumNet StgMode, int32\_t NumberOfRepetitions, array< int >^ Amplitudes, array< int >^ Durations)

defines stimulation pulse pattern for voltage or current stimulation; CAUTION: zero-length amplitude will be briefly applied -> choose matching to neighbour to avoid spikes

void SetVoltageClampControllerParam P (int32 t Chamberld, uint32 t P)

sets P value of PID controller;

void SetVoltageClampControllerParam I (int32 t ChamberId, uint32 t I)

sets I value of PID controller;

void SetVoltageClampControllerParam\_D (int32\_t ChamberId, uint32\_t D)

sets D value of PID controller;

uint32\_t GetVoltageClampControllerParam\_P (int32\_t ChamberId)

gets P value of PID controller;

uint32\_t GetVoltageClampControllerParam\_I (int32\_t ChamberId)

gets I value of PID controller;

uint32\_t GetVoltageClampControllerParam\_D (int32\_t ChamberId)

gets D value of PID controller;

void SetClampMode (int32\_t Chamberld, UssingClampModeEnumNet NewClampMode)

sets clamp mode (voltage, current or open clamp)

UssingClampModeEnumNet GetClampMode (int32\_t ChamberId)

gets clamp mode (voltage, current or open clamp; do not use when device is in internal calibration mode)

bool IsInternalCalibrationFinished (int32\_t ChamberId)

when internal calibration is finished, values for U1,2 offset and U1,2 reference and DAC offset are available

- int32 t GetU1Offset (int32 t ChamberId)
- int32\_t GetU2Offset (int32\_t ChamberId)
- int32 t GetU1Reference (int32 t Chamberld)
- int32 t GetU2Reference (int32 t ChamberId)
- int32 t GetDacZero (int32 t ChamberId)
- void SetHighCurrentMode (int32\_t ChamberId)
- void SetLowCurrentMode (int32\_t ChamberId)
- bool IsHighCurrentMode (int32 t ChamberId)
- uint32 t GetLowCurrentRange (int32 t Chamberld)

unit: nA

uint32\_t GetHighCurrentRange (int32\_t ChamberId)

unit: nA

uint32 t GetDacPampsPerDigitLowCurrentRange (int32 t ChamberId)

unit: pA/digit

uint32\_t GetDacNampsPerDigitHighCurrentRange (int32\_t ChamberId)

unit: nA/digit

• uint32 t GetUnitsPerDigit (int32 t Chamberld, int32 t Channelld)

gets amps/volts per digit for specified chamber and channel

- int32\_t GetUnitExponent (int32\_t Chamberld, int32\_t Channelld)
- UssingUnitEnumNet GetUnitName (int32\_t ChamberId, int32\_t ChannelId)

gets the channel's unit name

- String \(^\) GetUnitDescription (int32 t Chamberld, int32 t Channelld)
- array< int > ^ GetAvailableChambers ()

returns array with (zero-based) Chamberlds of all available chambers

- int32 t GetUptimeSeconds (int32 t ChamberId)

sets the offset (voltage or current) that will be applied when clamping is DISABLED

int32\_t GetIdleModeOffset (int32\_t ChamberId, UssingClampModeEnumNet ClampMode)

gets the offset (voltage or current) that will be applied when clamping is DISABLED

void SetEnablePulse (int32 t Chamberld, UssingClampModeEnumNet ClampMode, bool Enable)

enable pulse of given chamber and mode (voltage/current clamp) of this chamber

bool IsPulseEnabled (int32 t ChamberId, UssingClampModeEnumNet ClampMode)

returns true when pulse of given chamber and current mode (voltage/current clamp) of this chamber is ENABLED

- void SetLiquidResistance (int32 t Chamberld, int32 t NewLiquidResistance Ohm)
- int32\_t GetLiquidResistance (int32\_t Chamberld)
- int32\_t GetComplianceVoltage (int32\_t Chamberld)

returns compliance voltage threshold in digits; when Uc is above, current source is overloaded

bool CompensateElectrodeOffset (int32\_t ChamberId)

blocking call to compensate electrode offset of one chamber; returns true when successful

bool WaitForChamber (int32\_t ChamberId)

blocking call that waits for chamber boot-up calibration to complete

• bool WaitForAllChambers ()

blocking call that waits for ALL chambers' boot-up calibration to complete

## **Additional Inherited Members**

## 11.119.1 Detailed Description

CWarnerUssingFunctionNet is the class to control the Ussing device

## 11.119.2 Constructor & Destructor Documentation

```
11.119.2.1 CWarnerUssingFunctionNet() [1/2] CWarnerUssingFunctionNet (
CMcsUsbNet^ mcsusb,
CMcsUsbFunctionPointerContainer^ pWarnerUssingFunctionPointerContainer)
```

Initializes a new instance of the CWarnerUssingFunctionNet class.

```
11.119.2.2 CWarnerUssingFunctionNet() [2/2] CWarnerUssingFunctionNet (
CMcsUsbNet^ mcsusb)
```

```
11.119.2.3 ~CWarnerUssingFunctionNet() virtual ~CWarnerUssingFunctionNet () [virtual]
```

```
11.119.2.4 "!CWarnerUssingFunctionNet() !CWarnerUssingFunctionNet ()
```

### 11.119.3 Member Function Documentation

```
11.119.3.1 CompensateElectrodeOffset() bool CompensateElectrodeOffset ( int32_t ChamberId )
```

blocking call to compensate electrode offset of one chamber; returns true when successful

## **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

Returns

11.119.3.2 GetAvailableChambers() array<int> ^ GetAvailableChambers ()

returns array with (zero-based) Chamberlds of all available chambers

```
11.119.3.3 GetChannelsCountOfChamber() int32_t GetChannelsCountOfChamber ( int32_t ChamberId )
```

gets number of channels in datastream from chamber amp with given index

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

return value of zero means that amp is not placed

```
11.119.3.4 GetClampMode() UssingClampModeEnumNet GetClampMode ( int32_t ChamberId )
```

gets clamp mode (voltage, current or open clamp; do not use when device is in internal calibration mode)

## **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

## **Returns**

returns compliance voltage threshold in digits; when Uc is above, current source is overloaded

## **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

## Returns

# 

unit: nA/digit

Chamber⊷	index of hardware chamber slot (zero-based)
Id	

# 11.119.3.7 GetDacPampsPerDigitLowCurrentRange() uint32\_t GetDacPampsPerDigitLowCurrentRange ( int32\_t ChamberId )

unit: pA/digit

## **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

**Returns** 

• diagnostic function only - ; gets real zero value of DAC in digits (0 -> neg. current; 32767 -> near zero; 65535 -> pos. current)

# **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

Returns

# $\textbf{11.119.3.9} \quad \textbf{GetHighCurrentRange()} \quad \texttt{uint32\_t GetHighCurrentRange ()}$

int32\_t ChamberId )

unit: nA

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

gets the offset (voltage or current) that will be applied when clamping is DISABLED

## **Parameters**

Chamberld	index of hardware chamber slot (zero-based)
ClampMode	voltage or current clamp stimulation

# Returns

unit: nA or mV

# 

# **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

Returns

unit: nA

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

11.119.3.13 GetNumberOfAvailableChambers() int32\_t GetNumberOfAvailableChambers ()

gets number of actually connected chamber amps

Returns

**11.119.3.14 GetNumberOfHardwareSlotsForChambers()** int32\_t GetNumberOfHardwareSlotsFor← Chambers ( )

gets number of physical hardware slots for chambers amps

Returns

· diagnostic function only -

# Parameters

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

Returns

· diagnostic function only -

### **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

## **Returns**

· diagnostic function only -

# **Parameters**

Chamber←	index of hardware chamber slot (zero-based)
ld	

# Returns

· diagnostic function only -

# **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

## Returns

### **Parameters**

Chamber←	index of hardware chamber slot (zero-based)
ld	
Channelld	index of channel (zero-based)

## Returns

# **Parameters**

Chamber← Id	index of hardware chamber slot (zero-based)
Channelld	index of channel (zero-based)

### Returns

example: return value -9 means that amps/volts per digit is in nano

gets the channel's unit name

# **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
ld	
Channelld	index of channel (zero-based)

## Returns

gets amps/volts per digit for specified chamber and channel	

Chamber⊷ Id	index of hardware chamber slot (zero-based)
Channelld	index of channel (zero-based)

#### Returns

```
11.119.3.23 GetUptimeSeconds() int32_t GetUptimeSeconds ( int32_t ChamberId )
```

# **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)	
ld		

# Returns

11.119.3.24 GetVoltageClampControllerParam\_D() uint32\_t GetVoltageClampControllerParam\_D ( int32\_t ChamberId )

gets D value of PID controller;

#### **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

#### Returns

11.119.3.25 GetVoltageClampControllerParam\_I() uint32\_t GetVoltageClampControllerParam\_I ( int32\_t ChamberId )

gets I value of PID controller;

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

Returns

11.119.3.26 GetVoltageClampControllerParam\_P() uint32\_t GetVoltageClampControllerParam\_P ( int32\_t ChamberId )

gets P value of PID controller;

# **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

Returns

11.119.3.27 **IsChamberAvailable()** bool IsChamberAvailable ( int32\_t *ChamberId* )

checks whether chamber amp is connected to slot

# **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
ld	

Returns

**11.119.3.28 IsHighCurrentMode()** bool IsHighCurrentMode ( int32\_t *ChamberId* )

Chamber←	index of hardware chamber slot (zero-based)	]
ld		

Returns

# 

when internal calibration is finished, values for U1,2\_offset and U1,2\_reference and DAC\_offset are available

#### **Parameters**

Chamber⊷	index of hardware chamber slot (zero-based)
Id	

#### Returns

returns true when pulse of given chamber and current mode (voltage/current clamp) of this chamber is ENABLED

#### **Parameters**

Chamberld	index of hardware chamber slot (zero-based)
ClampMode	voltage or current clamp stimulation

# Returns

when ENABLED, previously defined pulse pattern will be applied, otherwise the chamber current/voltage will be kept at specified offset level

sets clamp mode (voltage, current or open clamp)

Chamberld	index of hardware chamber slot (zero-based)
NewClampMode	

enable pulse of given chamber and mode (voltage/current clamp) of this chamber

#### **Parameters**

Chamberld	index of hardware chamber slot (zero-based)
ClampMode	voltage or current clamp stimulation
Enable when ENABLED, previously defined pulse pattern will be applied, otherwise the chamber current/voltage will be kept at specified offset level	

# **11.119.3.33 SetHighCurrentMode()** void SetHighCurrentMode ( int32\_t *ChamberId* )

# **Parameters**

Chamber← Id

sets the offset (voltage or current) that will be applied when clamping is DISABLED

# **Parameters**

Chamberld	index of hardware chamber slot (zero-based)	
ClampMode	voltage or current clamp stimulation	
NewIdleOffset	unit: nA or mV	

Chamberld	index of hardware chamber slot (zero-based)
NewLiquidResistance_Ohm	

```
11.119.3.36 SetLowCurrentMode() void SetLowCurrentMode (
    int32_t ChamberId )
```

#### **Parameters**

```
Chamber←
Id
```

```
11.119.3.37 SetPulse() void SetPulse (
    int32_t ChamberId,
    UssingClampModeEnumNet StgMode,
    int32_t NumberOfRepetitions,
    array< int >^ Amplitudes,
    array< int >^ Durations )
```

defines stimulation pulse pattern for voltage or current stimulation; CAUTION: zero-length amplitude will be briefly applied -> choose matching to neighbour to avoid spikes

#### **Parameters**

Chamberld	index of hardware chamber slot (zero-based); send pattern to connected amp	
StgMode	voltage or current clamp stimulation	
NumberOfRepetitions	number of repetitions for pulse pattern (-1 for infinite; n means pattern is applied n+1 times)	
Amplitudes	amplitude; unit in voltage clamp: mV; unit in current clamp: nA	
Durations	duration in 100us; CAUTION: first element is applied only one; auto-loop back to second element after last one	

```
11.119.3.38 SetVoltageClampControllerParam_D() void SetVoltageClampControllerParam_D ( int32_t ChamberId, uint32_t D)
```

sets D value of PID controller;

Chamber⊷	index of hardware chamber slot (zero-based)	
ld		
D	useful range: 0700	

# 11.119.3.39 SetVoltageClampControllerParam\_I() void SetVoltageClampControllerParam\_I ( int32\_t ChamberId, uint32\_t I)

sets I value of PID controller;

#### **Parameters**

Chamber⊷ Id	index of hardware chamber slot (zero-based)
1	useful range: 80000120000

# 11.119.3.40 SetVoltageClampControllerParam\_P() void SetVoltageClampControllerParam\_P ( int32\_t ChamberId, uint32\_t P )

sets P value of PID controller;

#### **Parameters**

Chaml Id	ber⇔	index of hardware chamber slot (zero-based)
P		useful value: 130000

# 11.119.3.41 WaitForAllChambers() bool WaitForAllChambers ( )

blocking call that waits for ALL chambers' boot-up calibration to complete

## Returns

returns false when at least one chamber's calibration fails (e.g. timeout...)

```
11.119.3.42 WaitForChamber() bool WaitForChamber ( int32_t ChamberId )
```

blocking call that waits for chamber boot-up calibration to complete

Chamber←	index of hardware chamber slot (zero-based)	
ld		

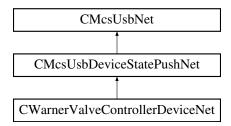
#### Returns

returns false when calibration fails (e.g. timeout...)

#### 11.120 CWarnerValveControllerDeviceNet Class Reference

CWarnerValveControllerDeviceNet is the class to access the Warner Valve Controller

Inheritance diagram for CWarnerValveControllerDeviceNet:



# **Public Member Functions**

- delegate void OnGetValveActive (uint16 t valve, int valveActive)
- delegate void OnGetValveManualState (uint16 t valve, int32 t valveManualState)
- delegate void OnGetValveManualGroup (uint16\_t valve, int32\_t valveManualGroup)
- delegate void OnGetValveMode (uint16\_t valve, WvcValveModeEnumNet ValveMode)
- delegate void OnGetAnalogThresholdLow (uint16\_t valve, int32\_t threshold)
- delegate void OnGetAnalogThresholdHigh (uint16\_t valve, int32\_t threshold)
- delegate void OnGetDigitalPortDirection (uint16 t port, PortDirectionEnumNet direction)
- delegate void OnlsValveDigitalInInverted (uint16 t valve, bool isInverted)
- delegate void OnGetValveDigitalInPort (uint16\_t valve, uint32\_t digitalInPort)
- delegate void OnlsDigitalOutPortInverted (uint16\_t digitalOutPort, bool isInverted)
- delegate void OnGetDigitalOutPortValve (uint16\_t digitalOutPort, uint32\_t valve)
- delegate void OnlsValveOpen (uint16\_t valve, bool valveOpen)
- delegate void OnlsValveOpenInDigitalMode (uint16 t valve, bool valveOpen)
- delegate void OnlsValveOpenInAnalogMode (uint16 t valve, bool valveOpen)
- delegate void OnGetAnalogVoltage (int32\_t voltage)
- delegate void OnTableEntryChanged (uint16\_t tableNumber)
- delegate void OnGetTableNamebyIndex (uint16\_t tableNumber, String^ tableName)
- delegate void OnGetActiveRunningTableNumber (uint32\_t tableNumber)
- delegate void OnGetCurrentNumberOfValves (int32\_t numberOfValves)
- delegate void OnGetValveBoardRevision (uint32 t revision)
- delegate void OnGetDisplayMode (WvcDisplayModeEnumNet DisplayMode)
- CWarnerValveControllerDeviceNet ()

Initializes a new instance of the CWarnerValveControllerDeviceNet class.

- virtual ~CWarnerValveControllerDeviceNet ()
- !CWarnerValveControllerDeviceNet ()
- int GetValveActive (uint16\_t valve)

Gets the valve active/inactive state

void SetValveActive (uint16 t valve, int valveActive)

Sets the valve active/inactive state

uint32 t GetValvesActiveMap ()

Gets the valves active/inactive states

void SetValvesActiveMap (uint32\_t valvesActive)

Sets the valve active/inactive state

int32\_t GetValveManualState (uint16\_t valve)

Gets the valve manual on/off state

• void SetValveManualState (uint16\_t valve, int32\_t valveManualState)

Sets the valve manual on/off state

uint32 t GetValvesManualStateMap ()

Gets the valves manual on/off states

void SetValvesManualStateMap (uint32 t valveaManualState)

Sets the valve manual on/off state

int32\_t GetValveManualGroup (uint16\_t valve)

Gets the valve manual group

void SetValveManualGroup (uint16\_t valve, int32\_t valveManualGroup)

Sets the valve manual group

WvcValveModeEnumNet GetValveMode (uint16\_t valve)

Reads the valve mode

• void SetValveMode (uint16\_t valve, WvcValveModeEnumNet ValveMode)

Writes the valve mode

int32 t GetAnalogThresholdLow (uint16 t valve)

Gets the lower threshold for the analog in port per valve

void SetAnalogThresholdLow (uint16 t valve, int32 t threshold)

Sets the lower threshold for the analog in port per valve

int32\_t GetAnalogThresholdHigh (uint16\_t valve)

Gets the upper threshold for the analog in port per valve

void SetAnalogThresholdHigh (uint16\_t valve, int32\_t threshold)

Sets the upper threshold for the analog in port per valve

PortDirectionEnumNet GetDigitalPortDirection (uint16\_t port)

Gets the direction of a digital port

· void SetDigitalPortDirection (uint16\_t port, PortDirectionEnumNet direction)

Sets the direction of a digital port

• bool IsValveDigitalInInverted (uint16\_t valve)

Is digital in inverted

void SetValveDigitalInInvert (uint16\_t valve, bool isInverted)

Invert digital in

uint32\_t GetValveDigitalInPort (uint16\_t valve)

Gets the number of the digital in port which is mapped to a valve

• void SetValveDigitalInPort (uint16\_t valve, uint32\_t digitalInPort)

Map a digital in port to a valve

bool IsDigitalOutPortInverted (uint16\_t digitalOutPort)

Gets the number of the valve which is mapped to a digital out port

void SetDigitalOutPortInvert (uint16 t digitalOutPort, bool isInverted)

Map a valve to a digital out port

uint32\_t GetDigitalOutPortValve (uint16\_t digitalOutPort)

Gets the number of the valve which is mapped to a digital out port

• void SetDigitalOutPortValve (uint16\_t digitalOutPort, uint32\_t valve)

Map a valve to a digital out port

void SetDefault ()

Sets the settings of the valve controller to default

bool IsValveOpen (uint16\_t valve)

Is valve open

bool IsValveOpenInDigitalMode (uint16 t valve)

True, if the valve would be open when the device is in digital mode

bool IsValveOpenInAnalogMode (uint16\_t valve)

True, if the valve would be open when the device is in analog mode

int32 t GetAnalogVoltage ()

Reads the voltage on the analog in port

void GetValveTableEntry (uint16\_t valve, uint16\_t index, [System::Runtime::InteropServices::Out]uint32\_t% duration, [System::Runtime::InteropServices::Out]bool% state)

Read an entry from the valve protocol table

void SetValveTableEntry (uint16\_t valve, uint16\_t index, uint32\_t duration, bool state)

Write an entry to the valve protocol table

void ClearValveTable (uint16 t valve)

Clear the valve protocol table

void LoadValveTable ()

Load the current table from permanent memory

void StoreValveTable ()

Store the current table in permanent memory

String \(^\) GetTableNamebyIndex (uint16\_t tableNumber)

Get the name of a protocol table

String \(^\) GetTableName ()

Get the name of the current protocol table

void SetTableName (String<sup>^</sup> tableName)

Set the name of the current protocol table

uint32\_t GetActiveRunningTableNumber ()

Gets the number of the table that is active for running

void SetActiveRunningTableNumber (uint32\_t tableNumber)

Sets the number of the tanle that is active for running

uint32 t GetCurrentEditTableNumber ()

Gets the number of the table that is current for editing

void SetCurrentEditTableNumber (uint32\_t tableNumber)

Sets the number of the table that is current for editing

void ClearTableName ()

Clear the name of current protocol table

• void SetTableStep (uint16\_t valve, int32\_t steps)

Skips the table protocol for a valve by steps

void SetTableStepAll (int32\_t steps)

Skips the table protocol for all valves by steps

int32\_t GetTotalNumberOfValves ()

Get the total number of valves in the system

int32\_t GetTotalNumberOfDigitalPorts ()

Get the total number of digital ports in the system

int32\_t GetTotalTableSize ()

Get the total table size in the system

int32\_t GetTotalNumberOfTables ()

Get the total number of tables in the system

int32\_t GetCurrentNumberOfValves ()

Get the current number of valves connected to the system

```
• uint32 t GetValveBoardRevision ()
```

Gets the revision code of the valve board

WvcDisplayModeEnumNet GetDisplayMode()

Reads the display mode

void SetDisplayMode (WvcDisplayModeEnumNet DisplayMode, int32 t lockTimeMs)

Writes the display mode

String \(^\) GetValveBoardRevisionString ()

Gets the revision name of the valve board

#### **Events**

• OnGetValveActive GetValveActiveEvent [add, remove, raise]

Event fires when the valve state for the valve number has changed

• OnGetValveManualState GetValveManualStateEvent [add, remove, raise]

Event fires when the manual valve state for the valve number has changed

• OnGetValveManualGroup^ GetValveManualGroupEvent [add, remove, raise]

Event fires when the manual valve group for the valve number has changed

OnGetValveMode<sup>^</sup> GetValveModeEvent [add, remove, raise]

Event fires when the valve mode for the valve number has changed

• OnGetAnalogThresholdLow^ GetAnalogThresholdLowEvent [add, remove, raise]

Event fires when the threshold in mV for the valve number has changed

• OnGetAnalogThresholdHigh^ GetAnalogThresholdHighEvent [add, remove, raise]

Event fires when the threshold in mV for the valve number has changed

• OnGetDigitalPortDirection GetDigitalPortDirectionEvent [add, remove, raise]

Event fires when the direction for the port number has changed

• OnlsValveDigitalInInverted^ IsValveDigitalInInvertedEvent [add, remove, raise]

Event fires when is inverted for the valve number has changed

• OnGetValveDigitalInPort<sup>^</sup> GetValveDigitalInPortEvent [add, remove, raise]

Event fires when the digital in port for the valve number has changed

• OnlsDigitalOutPortInverted^ IsDigitalOutPortInvertedEvent [add, remove, raise]

Event fires when is inverted for the digital out port has changed

• OnGetDigitalOutPortValve^ GetDigitalOutPortValveEvent [add, remove, raise]

Event fires when the valve number for the digital out port has changed

OnlsValveOpen^ lsValveOpenEvent [add, remove, raise]

Event fires when is open for the valve number has changed

OnlsValveOpenInDigitalMode^ IsValveOpenInDigitalModeEvent [add, remove, raise]

Event fires when is open for the valve number has changed

• OnlsValveOpenInAnalogMode^ IsValveOpenInAnalogModeEvent [add, remove, raise]

Event fires when is open for the valve number has changed

OnGetAnalogVoltage<sup>^</sup> GetAnalogVoltageEvent [add, remove, raise]

Event fires when the voltage in mV has changed

• OnTableEntryChanged^ TableEntryChangedEvent [add, remove, raise]

Event fires when an entry of a table changed

OnGetTableNamebyIndex^ GetTableNamebyIndexEvent [add, remove, raise]

Event fires when the name of the table for the table number has changed

OnGetActiveRunningTableNumber^ GetActiveRunningTableNumberEvent [add, remove, raise]

Event fires when the table number has changed

• OnGetCurrentNumberOfValves^ GetCurrentNumberOfValvesEvent [add, remove, raise]

Event fires when the number of valves has changed

OnGetValveBoardRevision^ GetValveBoardRevisionEvent [add, remove, raise]

Event fires when the revision code has changed

• OnGetDisplayMode GetDisplayModeEvent [add, remove, raise]

Event fires when the display mode has changed

#### **Additional Inherited Members**

#### 11.120.1 Detailed Description

CWarnerValveControllerDeviceNet is the class to access the Warner Valve Controller

# 11.120.2 Constructor & Destructor Documentation

```
11.120.2.1 CWarnerValveControllerDeviceNet() CWarnerValveControllerDeviceNet ()
```

Initializes a new instance of the CWarnerValveControllerDeviceNet class.

```
11.120.2.2 ~CWarnerValveControllerDeviceNet() virtual ~CWarnerValveControllerDeviceNet () [virtual]
```

```
11.120.2.3 "!CWarnerValveControllerDeviceNet() !CWarnerValveControllerDeviceNet ( )
```

#### 11.120.3 Member Function Documentation

```
11.120.3.1 ClearTableName() void ClearTableName ( )
```

Clear the name of current protocol table

```
11.120.3.2 ClearValveTable() void ClearValveTable ( uint16_t valve )
```

Clear the valve protocol table

**Parameters** 

```
valve The valve number
```

# 11.120.3.3 GetActiveRunningTableNumber() uint32\_t GetActiveRunningTableNumber ( )

Gets the number of the table that is active for running

Returns

The table number

# **11.120.3.4 GetAnalogThresholdHigh()** int32\_t GetAnalogThresholdHigh ( uint16\_t valve )

Gets the upper threshold for the analog in port per valve

#### **Parameters**

valve	The valve number
valve	The valve number

Returns

The threshold in mV

# 11.120.3.5 **GetAnalogThresholdLow()** int32\_t GetAnalogThresholdLow ( uint16\_t *valve* )

Gets the lower threshold for the analog in port per valve

#### **Parameters**

valve The valve numbe
-----------------------

Returns

The threshold in mV

### 11.120.3.6 GetAnalogVoltage() int32\_t GetAnalogVoltage ()

Reads the voltage on the analog in port

Returns

The voltage in mV

# 11.120.3.7 GetCurrentEditTableNumber() uint32\_t GetCurrentEditTableNumber ( )

Gets the number of the table that is current for editing

Returns

The table number

# 11.120.3.8 GetCurrentNumberOfValves() int32\_t GetCurrentNumberOfValves ()

Get the current number of valves connected to the system

Returns

The number of valves

# **11.120.3.9 GetDigitalOutPortValve()** uint32\_t GetDigitalOutPortValve ( uint16\_t digitalOutPort )

Gets the number of the valve which is mapped to a digital out port

**Parameters** 

```
digitalOutPort The digital out port
```

Returns

The valve number

# 11.120.3.10 GetDigitalPortDirection() PortDirectionEnumNet GetDigitalPortDirection ( uint16\_t port )

Gets the direction of a digital port

**Parameters** 

port	The port number

Returns

the direction

# $\textbf{11.120.3.11} \quad \textbf{GetDisplayMode()} \quad \texttt{WvcDisplayModeEnumNet GetDisplayMode ()} \\$

Reads the display mode

Returns

The display mode

#### 11.120.3.12 GetTableName() String ^ GetTableName ( )

Get the name of the current protocol table

Returns

The name of the table

# 11.120.3.13 GetTableNamebyIndex() String $^{\land}$ GetTableNamebyIndex ( uint16\_t tableNumber )

Get the name of a protocol table

**Parameters** 

tableNumber	The table number
-------------	------------------

Returns

The name of the table

# $\textbf{11.120.3.14} \quad \textbf{GetTotalNumberOfDigitalPorts()} \quad \texttt{int32\_t} \quad \texttt{GetTotalNumberOfDigitalPorts} \quad \textbf{()}$

Get the total number of digital ports in the system

Returns

The number of digital ports

# $\textbf{11.120.3.15} \quad \textbf{GetTotalNumberOfTables()} \quad \texttt{int32\_t GetTotalNumberOfTables ()}$

Get the total number of tables in the system

Returns

The number of tables

# $\textbf{11.120.3.16} \quad \textbf{GetTotalNumberOfValves()} \quad \texttt{int32\_t GetTotalNumberOfValves ()}$

Get the total number of valves in the system

Returns

The number of valves

# 11.120.3.17 GetTotalTableSize() int32\_t GetTotalTableSize ()

Get the total table size in the system

Returns

The table size

# **11.120.3.18 GetValveActive()** int GetValveActive ( uint16\_t valve )

Gets the valve active/inactive state

**Parameters** 

valve	The valve number
-------	------------------

Returns

The valve state

# 11.120.3.19 GetValveBoardRevision() uint32\_t GetValveBoardRevision ( )

Gets the revision code of the valve board

Returns

The revision code

# 11.120.3.20 GetValveBoardRevisionString() String ^ GetValveBoardRevisionString ( )

Gets the revision name of the valve board

Returns

The revision name

```
11.120.3.21 GetValveDigitalInPort() uint32_t GetValveDigitalInPort ( uint16_t valve )
```

Gets the number of the digital in port which is mapped to a valve

**Parameters** 

valve The valve number
------------------------

#### Returns

The digital in port

# **11.120.3.22 GetValveManualGroup()** int32\_t GetValveManualGroup ( uint16\_t valve )

Gets the valve manual group

#### **Parameters**

valve	The valve number
-------	------------------

#### Returns

The manual valve group

# **11.120.3.23 GetValveManualState()** int32\_t GetValveManualState ( uint16\_t valve )

Gets the valve manual on/off state

### **Parameters**

valve The valve number
------------------------

# Returns

The manual valve state

# **11.120.3.24 GetValveMode()** WvcValveModeEnumNet GetValveMode ( uint16\_t valve )

Reads the valve mode

valve   The valve number	
--------------------------	--

#### Returns

The valve mode

# 11.120.3.25 GetValvesActiveMap() uint32\_t GetValvesActiveMap ( )

Gets the valves active/inactive states

#### Returns

The valves states

# 11.120.3.26 GetValvesManualStateMap() uint32\_t GetValvesManualStateMap ()

Gets the valves manual on/off states

# Returns

The manual valves states

# 11.120.3.27 GetValveTableEntry() void GetValveTableEntry (

```
uint16_t valve,
uint16_t index,
[System::Runtime::InteropServices::Out] uint32_t% duration,
[System::Runtime::InteropServices::Out] bool% state )
```

Read an entry from the valve protocol table

#### **Parameters**

valve	The valve number
index	The index in the table
duration	the duration in ms
state	the state

```
11.120.3.28 IsDigitalOutPortInverted() bool IsDigitalOutPortInverted ( uint16_t digitalOutPort )
```

Gets the number of the valve which is mapped to a digital out port

**Parameters** 

Returns

is inverted

```
11.120.3.29 IsValveDigitalInInverted() bool IsValveDigitalInInverted ( uint16_t valve)
```

Is digital in inverted

**Parameters** 

Returns

is inverted

```
11.120.3.30 IsValveOpen() bool IsValveOpen ( uint16_t valve )
```

Is valve open

**Parameters** 

```
valve The valve number
```

Returns

is open

```
11.120.3.31 IsValveOpenInAnalogMode() bool IsValveOpenInAnalogMode ( uint16_t valve)
```

True, if the valve would be open when the device is in analog mode

D-			_ 1	١	
Pа	ra	m	eı	re.	rs

valve The valve number
------------------------

#### Returns

is open

```
11.120.3.32 IsValveOpenInDigitalMode() bool IsValveOpenInDigitalMode ( uint16_t valve)
```

True, if the valve would be open when the device is in digital mode

#### **Parameters**

valve	The valve number
-------	------------------

### Returns

is open

# 11.120.3.33 LoadValveTable() void LoadValveTable ( )

Load the current table from permanent memory

```
11.120.3.34 OnGetActiveRunningTableNumber() delegate void OnGetActiveRunningTableNumber ( uint32_t tableNumber)
```

```
11.120.3.35 OnGetAnalogThresholdHigh() delegate void OnGetAnalogThresholdHigh ( uint16_t valve, int32_t threshold)
```

```
11.120.3.36 OnGetAnalogThresholdLow() delegate void OnGetAnalogThresholdLow ( uint16_t valve, int32_t threshold)
```

```
\textbf{11.120.3.37} \quad \textbf{OnGetAnalogVoltage()} \quad \texttt{delegate void OnGetAnalogVoltage (}
             int32_t voltage )
11.120.3.38 OnGetCurrentNumberOfValves() delegate void OnGetCurrentNumberOfValves (
             int32_t numberOfValves )
11.120.3.39 OnGetDigitalOutPortValve() delegate void OnGetDigitalOutPortValve (
             uint16_t digitalOutPort,
             uint32_t valve )
11.120.3.40 OnGetDigitalPortDirection() delegate void OnGetDigitalPortDirection (
             uint16_t port,
             PortDirectionEnumNet direction )
11.120.3.41 OnGetDisplayMode() delegate void OnGetDisplayMode (
             WvcDisplayModeEnumNet DisplayMode )
11.120.3.42 OnGetTableNamebyIndex() delegate void OnGetTableNamebyIndex (
             uint16_t tableNumber,
             String^ tableName )
11.120.3.43 OnGetValveActive() delegate void OnGetValveActive (
             uint16_t valve,
             int valveActive )
11.120.3.44 OnGetValveBoardRevision() delegate void OnGetValveBoardRevision (
             uint32_t revision )
11.120.3.45 OnGetValveDigitalInPort() delegate void OnGetValveDigitalInPort (
             uint16_t valve,
             uint32_t digitalInPort )
```

```
11.120.3.46 OnGetValveManualGroup() delegate void OnGetValveManualGroup (
             uint16_t valve,
             int32_t valveManualGroup )
\textbf{11.120.3.47} \quad \textbf{OnGetValveManualState()} \quad \texttt{delegate void OnGetValveManualState ()}
             uint16_t valve,
             int32_t valveManualState )
11.120.3.48 OnGetValveMode() delegate void OnGetValveMode (
             uint16_t valve,
             WvcValveModeEnumNet ValveMode )
11.120.3.49 OnlsDigitalOutPortInverted() delegate void OnlsDigitalOutPortInverted (
             uint16_t digitalOutPort,
             bool isInverted )
11.120.3.50 OnlsValveDigitalInInverted() delegate void OnIsValveDigitalInInverted (
             uint16_t valve,
             bool is Inverted )
11.120.3.51 OnlsValveOpen() delegate void OnlsValveOpen (
             uint16_t valve,
             bool valveOpen )
11.120.3.52 OnlsValveOpenInAnalogMode() delegate void OnlsValveOpenInAnalogMode (
             uint16_t valve,
             bool valveOpen )
11.120.3.53 OnlsValveOpenInDigitalMode() delegate void OnlsValveOpenInDigitalMode (
             uint16_t valve,
             bool valveOpen )
11.120.3.54 OnTableEntryChanged() delegate void OnTableEntryChanged (
             uint16_t tableNumber )
11.120.3.55 SetActiveRunningTableNumber() void SetActiveRunningTableNumber (
             uint32_t tableNumber )
Sets the number of the tanle that is active for running
```

# 

Sets the upper threshold for the analog in port per valve

#### **Parameters**

valve	The valve number
threshold	The threshold in mV

# 

Sets the lower threshold for the analog in port per valve

# Parameters

valve	The valve number
threshold	The threshold in mV

# **11.120.3.58 SetCurrentEditTableNumber()** void SetCurrentEditTableNumber ( uint32\_t tableNumber)

Sets the number of the table that is current for editing

# **Parameters**

tableNumber	The table number

# 11.120.3.59 SetDefault() void SetDefault ()

Sets the settings of the valve controller to default

# 

Map a valve to a digital out port

#### **Parameters**

digitalOutPort	The digital out port
isInverted	True if digital out is to be inverted

# 

Map a valve to a digital out port

#### **Parameters**

digitalOutPort	The digital out port
valve	The valve number

# 11.120.3.62 SetDigitalPortDirection() void SetDigitalPortDirection ( uint16\_t port, PortDirectionEnumNet direction )

Sets the direction of a digital port

#### **Parameters**

port	The port number
direction	the direction

# 

Writes the display mode

#### **Parameters**

DisplayMode	The display mode
lockTimeMs	Locks the display for ms

```
11.120.3.64 SetTableName() void SetTableName ( String<sup>^</sup> tableName )
```

Set the name of the current protocol table

#### **Parameters**

The name of the table	tableName
-----------------------	-----------

Skips the table protocol for a valve by steps

### **Parameters**

valve	The valve number
steps	Number of steps

Skips the table protocol for all valves by steps

### **Parameters**

steps Number of steps
-----------------------

```
11.120.3.67 SetValveActive() void SetValveActive (
    uint16_t valve,
    int valveActive )
```

Sets the valve active/inactive state

### Parameters

valve	The valve number
valveActive	The valve state

# 

Invert digital in

#### **Parameters**

valve	The valve number
isInverted	True if digital in is to be inverted

# 

Map a digital in port to a valve

#### **Parameters**

valve	The valve number
digitalInPort	The digital in port

# 

Sets the valve manual group

#### **Parameters**

valve	The valve number
valveManualGroup	The manual valve group

Sets the valve manual on/off state

valve	The valve number
valveManualState	The manual valve state

# 

Writes the valve mode

#### **Parameters**

valve	The valve number
ValveMode	The valve mode

# 11.120.3.73 SetValvesActiveMap() void SetValvesActiveMap ( uint32\_t valvesActive )

Sets the valve active/inactive state

#### **Parameters**

valvesActive	The valves states
vaivesactive	I THE VAIVES STATES

# 11.120.3.74 SetValvesManualStateMap() void SetValvesManualStateMap ( uint32\_t valveaManualState )

Sets the valve manual on/off state

# **Parameters**

valveaManualState	The manual valves states
-------------------	--------------------------

Write an entry to the valve protocol table

valve	The valve number
index	The index in the table
duration	the duration in ms
state	the state

# 11.120.3.76 StoreValveTable() void StoreValveTable ( )

Store the current table in permanent memory

# 11.120.4 Event Documentation

11.120.4.1 GetActiveRunningTableNumberEvent OnGetActiveRunningTableNumber $^{\wedge}$  GetActiveRunning $\leftrightarrow$  TableNumberEvent [add], [remove], [raise]

Event fires when the table number has changed

**11.120.4.2 GetAnalogThresholdHighEvent** OnGetAnalogThresholdHigh^ GetAnalogThresholdHighEvent [add], [remove], [raise]

Event fires when the threshold in mV for the valve number has changed

**11.120.4.3 GetAnalogThresholdLowEvent** OnGetAnalogThresholdLow^ GetAnalogThresholdLowEvent [add], [remove], [raise]

Event fires when the threshold in mV for the valve number has changed

**11.120.4.4 GetAnalogVoltageEvent** OnGetAnalogVoltage^ GetAnalogVoltageEvent [add], [remove], [raise]

Event fires when the voltage in mV has changed

**11.120.4.5 GetCurrentNumberOfValvesEvent** OnGetCurrentNumberOfValves^ GetCurrentNumberOf← ValvesEvent [add], [remove], [raise]

Event fires when the number of valves has changed

**11.120.4.6 GetDigitalOutPortValveEvent** OnGetDigitalOutPortValve^ GetDigitalOutPortValveEvent [add], [remove], [raise]

Event fires when the valve number for the digital out port has changed

**11.120.4.7 GetDigitalPortDirectionEvent** OnGetDigitalPortDirection^ GetDigitalPortDirectionEvent [add], [remove], [raise]

Event fires when the direction for the port number has changed

11.120.4.8 GetDisplayModeEvent OnGetDisplayMode^ GetDisplayModeEvent [add], [remove], [raise]

Event fires when the display mode has changed

 $\textbf{11.120.4.9} \quad \textbf{GetTableNamebyIndexEvent} \quad \texttt{OnGetTableNamebyIndex}^{\wedge} \quad \texttt{GetTableNamebyIndexEvent} \quad \texttt{[add],} \\ \texttt{[remove], [raise]}$ 

Event fires when the name of the table for the table number has changed

11.120.4.10 GetValveActiveEvent OnGetValveActive^ GetValveActiveEvent [add], [remove], [raise]

Event fires when the valve state for the valve number has changed

**11.120.4.11 GetValveBoardRevisionEvent** OnGetValveBoardRevision^ GetValveBoardRevisionEvent [add], [remove], [raise]

Event fires when the revision code has changed

**11.120.4.12 GetValveDigitalInPortEvent** OnGetValveDigitalInPort^ GetValveDigitalInPortEvent [add], [remove], [raise]

Event fires when the digital in port for the valve number has changed

**11.120.4.13 GetValveManualGroupEvent** OnGetValveManualGroup^ GetValveManualGroupEvent [add], [remove], [raise]

Event fires when the manual valve group for the valve number has changed

**11.120.4.14 GetValveManualStateEvent** OnGetValveManualState^ GetValveManualStateEvent [add], [remove], [raise]

Event fires when the manual valve state for the valve number has changed

11.120.4.15 GetValveModeEvent OnGetValveMode^ GetValveModeEvent [add], [remove], [raise]

Event fires when the valve mode for the valve number has changed

**11.120.4.16 IsDigitalOutPortInvertedEvent** OnIsDigitalOutPortInverted^ IsDigitalOutPortInverted← Event [add], [remove], [raise]

Event fires when is inverted for the digital out port has changed

**11.120.4.17 IsValveDigitalInInvertedEvent** OnIsValveDigitalInInverted<sup>∧</sup> IsValveDigitalInInverted← Event [add], [remove], [raise]

Event fires when is inverted for the valve number has changed

 $\textbf{11.120.4.18} \quad \textbf{IsValveOpenEvent} \quad \texttt{OnIsValveOpen}^{\wedge} \quad \texttt{IsValveOpenEvent} \quad \texttt{[add], [remove], [raise]}$ 

Event fires when is open for the valve number has changed

**11.120.4.19 IsValveOpenInAnalogModeEvent** OnIsValveOpenInAnalogMode^ IsValveOpenInAnalogMode← Event [add], [remove], [raise]

Event fires when is open for the valve number has changed

**11.120.4.20** IsValveOpenInDigitalModeEvent OnIsValveOpenInDigitalMode^ IsValveOpenInDigital← ModeEvent [add], [remove], [raise]

Event fires when is open for the valve number has changed

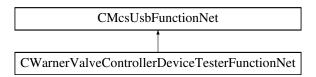
**11.120.4.21 TableEntryChangedEvent** OnTableEntryChanged^ TableEntryChangedEvent [add], [remove], [raise]

Event fires when an entry of a table changed

#### 11.121 CWarnerValveControllerDeviceTesterFunctionNet Class Reference

CWarnerValveControllerDeviceTesterFunctionNet is the class to access the functions for the Warner Valve Controller Device Tester

Inheritance diagram for CWarnerValveControllerDeviceTesterFunctionNet:



# **Public Member Functions**

CWarnerValveControllerDeviceTesterFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>^</sup> pWarnerValveControllerDeviceTesterFunctionPointerContainer)

Initializes a new instance of the CWarnerValveControllerDeviceTesterFunctionNet class.

- CWarnerValveControllerDeviceTesterFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- virtual ~CWarnerValveControllerDeviceTesterFunctionNet ()
- !CWarnerValveControllerDeviceTesterFunctionNet ()
- void SetADC (uint32\_t onoff)

Sets the ADC port of the tester

• uint32\_t GetSync ()

Gets the output from the sync port

void SetTrigger (uint32\_t trigger)

Sets the input to the trigger port

void SetTriggerSyncDirection (uint32\_t direction)

Sets the direction of the trigger/sync test port

· uint32\_t GetIO ()

Gets the output from the io ports

void SetIO (uint32\_t io)

Sets the input to the io ports

· void SetIODirection (int32\_t direction)

Sets the direction of the IO test ports

#### **Additional Inherited Members**

#### 11.121.1 Detailed Description

CWarnerValveControllerDeviceTesterFunctionNet is the class to access the functions for the Warner Valve Controller Device Tester

#### 11.121.2 Constructor & Destructor Documentation

Initializes a new instance of the CWarnerValveControllerDeviceTesterFunctionNet class.

```
11.121.2.2 CWarnerValveControllerDeviceTesterFunctionNet() [2/2] CWarnerValveControllerDeviceTesterFunctionNet (

CMcsUsbNet^ mcsusb )
```

```
11.121.2.3 ~CWarnerValveControllerDeviceTesterFunctionNet() virtual ~CWarnerValveControllerDeviceTesterFunctio ( ) [virtual]
```

```
11.121.2.4 "!CWarnerValveControllerDeviceTesterFunctionNet() !CWarnerValveControllerDeviceTesterFunctionNet
```

# 11.121.3 Member Function Documentation

```
11.121.3.1 GetIO() uint32_t GetIO ()
```

Gets the output from the io ports

Returns

The manual valves states

```
11.121.3.2 GetSync() uint32_t GetSync ()
```

Gets the output from the sync port

Returns

The sync state

```
11.121.3.3 SetADC() void SetADC ( uint32_t onoff )
```

Sets the ADC port of the tester

**Parameters** 

```
onoff The port state
```

```
11.121.3.4 SetIO() void SetIO ( uint32_t io )
```

Sets the input to the io ports

**Parameters** 

io The manual valves states

```
11.121.3.5 SetIODirection() void SetIODirection ( int32_t direction )
```

Sets the direction of the IO test ports

**Parameters** 

```
direction The 16bit direction map: 1=IN 0=OUT
```

Sets the input to the trigger port

trigger	The trigger state
---------	-------------------

# **11.121.3.7 SetTriggerSyncDirection()** void SetTriggerSyncDirection ( uint32\_t direction)

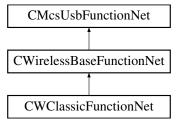
Sets the direction of the trigger/sync test port

#### **Parameters**

direction The direction: 1=IN 0=OUT

# 11.122 CWClassicFunctionNet Class Reference

Inheritance diagram for CWClassicFunctionNet:



#### **Public Member Functions**

- CWClassicFunctionNet (CMcsUsbNet<sup>∧</sup> mcsusb, CMcsUsbFunctionPointerContainer<sup>∧</sup> wClassicFuntion
   —
   PointerContainer)
- CWClassicFunctionNet (CMcsUsbNet<sup>^</sup> mcsusb)
- uint32 t ResetChannelmap (unsigned int virtualDevice)
- uint32 t SetChannelmap (unsigned char position, unsigned char channel, unsigned int Device)
- void SetHWSelectedChannels (array< bool >^ channels, unsigned int Device)
- void SetRFLostBehaviour (uint8 t stoponfailure, unsigned int Device)
- void SetHeadstageOnOff (uint16\_t onoff)
- USHORT GetHeadstageOnOff ()
- void SetRFFrequencyHeadstage (uint8\_t receiver\_nb, unsigned short frequency)
- unsigned short GetRFFrequencyHeadstage (uint8\_t receiver\_nb)
- · void SetRFFrequencyReceiver (uint8 t receiver nb, uint8 t configuration, unsigned short frequency)
- void SetRFFrequencyReceiverEeprom (uint8\_t receiver\_nb, uint8\_t configuration, unsigned short frequency)
- unsigned short GetRFFrequencyReceiver (uint8 t receiver nb, uint8 t configuration)
- void SetSerialNumberHeadstage (unsigned short number)
- unsigned short GetSerialNumberHeadstage ()
- void SetSelectedHeadstage (uint8\_t number)
- uint8\_t GetSelectedHeadstage ()
- void ScanForHeadstages ()
- uint8\_t GetScanHeadstagesResult (int max\_wait\_for\_ms)

- void SetFilterParametersHeadstage (unsigned short index, array< int >^ buffer)
- array< int > ^ GetFilterParametersHeadstage (unsigned short index)
- bool GetHasRedLedHeadstage ()
- · void SetHasChecksum (unsigned int has, unsigned int Device)
- unsigned int GetHasChecksum (unsigned int Device)
- void SetResetFilter (unsigned int reset, unsigned int Device)
- unsigned int GetResetFilter (unsigned int Device)
- void SetWPAType (unsigned short type, unsigned int Device)
- unsigned short GetWPAType (unsigned int Device)
- void SetWPADebugMode (unsigned int mode, unsigned int Device)
- unsigned int GetWPADebugMode (unsigned int Device)
- void SetRFPower (unsigned short power)
- unsigned short GetRFPower ()
- unsigned int GetRFConnectionStatus ()

#### **Additional Inherited Members**

#### 11.122.1 Constructor & Destructor Documentation

```
11.122.2.1 GetFilterParametersHeadstage() array<int> ^ GetFilterParametersHeadstage (
```

```
11.122.2.2 GetHasChecksum() unsigned int GetHasChecksum ( unsigned int Device )
```

unsigned short index)

#### 11.122.2.3 GetHasRedLedHeadstage() bool GetHasRedLedHeadstage ( )

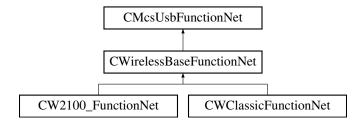
```
11.122.2.4 GetHeadstageOnOff() USHORT GetHeadstageOnOff ()
11.122.2.5 GetResetFilter() unsigned int GetResetFilter (
             unsigned int Device )
\textbf{11.122.2.6} \quad \textbf{GetRFConnectionStatus()} \quad \textbf{unsigned int GetRFConnectionStatus ()}
11.122.2.7 GetRFFrequencyHeadstage() unsigned short GetRFFrequencyHeadstage (
             uint8_t receiver_nb )
11.122.2.8 GetRFFrequencyReceiver() unsigned short GetRFFrequencyReceiver (
             uint8_t receiver_nb,
             uint8_t configuration )
11.122.2.9 GetRFPower() unsigned short GetRFPower ()
11.122.2.10 GetScanHeadstagesResult() uint8_t GetScanHeadstagesResult (
             int max\_wait\_for\_ms )
11.122.2.11 GetSelectedHeadstage() uint8_t GetSelectedHeadstage ( )
11.122.2.12 GetSerialNumberHeadstage() unsigned short GetSerialNumberHeadstage ( )
11.122.2.13 GetWPADebugMode() unsigned int GetWPADebugMode (
             unsigned int Device )
```

```
\textbf{11.122.2.14} \quad \textbf{GetWPAType()} \quad \texttt{unsigned short GetWPAType (}
             unsigned int Device )
11.122.2.15 ResetChannelmap() uint32_t ResetChannelmap (
             unsigned int virtualDevice )
11.122.2.16 ScanForHeadstages() void ScanForHeadstages ()
11.122.2.17 SetChannelmap() uint32_t SetChannelmap (
             unsigned char position,
             unsigned char channel,
             unsigned int Device )
11.122.2.18 SetFilterParametersHeadstage() void SetFilterParametersHeadstage (
             unsigned short index,
             array< int >^{\wedge} buffer )
11.122.2.19 SetHasChecksum() void SetHasChecksum (
             unsigned int has,
             unsigned int Device )
11.122.2.20 SetHeadstageOnOff() void SetHeadstageOnOff (
             uint16_t onoff )
11.122.2.21 SetHWSelectedChannels() void SetHWSelectedChannels (
             array< bool >^{\wedge} channels,
             unsigned int Device )
11.122.2.22 SetResetFilter() void SetResetFilter (
             unsigned int reset,
             unsigned int Device )
```

```
\textbf{11.122.2.23} \quad \textbf{SetRFF} \textbf{requencyHeadstage()} \quad \textbf{void SetRFF} \textbf{requencyHeadstage ()}
              uint8_t receiver_nb,
              unsigned short frequency )
11.122.2.24 SetRFFrequencyReceiver() void SetRFFrequencyReceiver (
              uint8_t receiver_nb,
              uint8_t configuration,
              unsigned short frequency )
11.122.2.25 SetRFFrequencyReceiverEeprom() void SetRFFrequencyReceiverEeprom (
              uint8_t receiver_nb,
              uint8_t configuration,
              unsigned short frequency )
11.122.2.26 SetRFLostBehaviour() void SetRFLostBehaviour (
              uint8_t stoponfailure,
              unsigned int Device )
11.122.2.27 SetRFPower() void SetRFPower (
              unsigned short power )
11.122.2.28 SetSelectedHeadstage() void SetSelectedHeadstage (
              uint8_t number )
11.122.2.29 SetSerialNumberHeadstage() void SetSerialNumberHeadstage (
              unsigned short number )
{\bf 11.122.2.30} \quad {\bf SetWPADebugMode()} \quad {\tt void \ SetWPADebugMode\ ()}
              unsigned int mode,
              unsigned int Device )
11.122.2.31 SetWPAType() void SetWPAType (
              unsigned short type,
              unsigned int Device )
```

#### 11.123 CWirelessBaseFunctionNet Class Reference

Inheritance diagram for CWirelessBaseFunctionNet:



#### **Public Member Functions**

• CWirelessBaseFunctionNet (CMcsUsbNet^ mcsusb, CMcsUsbFunctionPointerContainer^ mcsusbfunction)

#### **Static Public Member Functions**

• static String \(^\) CreateWirelessHeadstageSerialNumberString (unsigned short ID)

## **Additional Inherited Members**

## 11.123.1 Constructor & Destructor Documentation

```
11.123.1.1 CWirelessBaseFunctionNet() CWirelessBaseFunctionNet (
CMcsUsbNet^ mcsusb,
CMcsUsbFunctionPointerContainer^ mcsusbfunction)
```

#### 11.123.2 Member Function Documentation

```
11.123.2.1 CreateWirelessHeadstageSerialNumberString() static String ^ CreateWirelessHeadstage←
SerialNumberString (
    unsigned short ID ) [static]
```

#### 11.124 DeviceIdNet Struct Reference

Device Id.

#### **Public Member Functions**

- DeviceIdNet ()
- DeviceIdNet (VendorIdEnumNet vendor, ProductIdEnumNet product, int bcd, McsBusTypeEnumNet bustype)
- DeviceIdNet (DeviceIdNet% deviceId)
- DeviceIdNet operator= (DeviceIdNet% deviceId)

#### **Public Attributes**

- VendorldEnumNet IdVendor
- ProductIdEnumNet IdProduct
- int BcdDevice
- McsBusTypeEnumNet BusType

## 11.124.1 Detailed Description

Device Id.

#### 11.124.2 Constructor & Destructor Documentation

```
11.124.2.1 DeviceIdNet() [1/3] DeviceIdNet ( )
```

```
\textbf{11.124.2.2} \quad \textbf{DeviceIdNet()} \; \texttt{[2/3]} \quad \texttt{DeviceIdNet} \; \; \texttt{(}
```

```
VendorIdEnumNet vendor,
ProductIdEnumNet product,
int bcd,
McsBusTypeEnumNet bustype )
```

```
11.124.2.3 DeviceIdNet() [3/3] DeviceIdNet (

DeviceIdNet% deviceId)
```

#### 11.124.3 Member Function Documentation

```
11.124.3.1 operator=() DeviceIdNet operator= (
DeviceIdNet% deviceId)
```

#### 11.124.4 Member Data Documentation

```
11.124.4.1 BcdDevice int BcdDevice
```

```
11.124.4.2 BusType McsBusTypeEnumNet BusType
```

```
11.124.4.3 IdProduct ProductIdEnumNet IdProduct
```

```
11.124.4.4 IdVendor VendorIdEnumNet IdVendor
```

## 11.125 DigitalSource< digitalsourceenum > Class Template Reference

## **Public Member Functions**

- DigitalSource (digitalsourceenum source)
- int MaxBitNumber ()

#### **Static Public Member Functions**

• static int size ()

## **Properties**

• digitalsourceenum Source [get]

### 11.125.1 Constructor & Destructor Documentation

```
11.125.1.1 DigitalSource() DigitalSource ( digitalsourceenum source)
```

#### 11.125.2 Member Function Documentation

```
11.125.2.1 MaxBitNumber() int MaxBitNumber ( )
```

```
11.125.2.2 size() static int size ( ) [static]
```

#### 11.125.3 Property Documentation

```
11.125.3.1 Source digitalsourceenum Source [get]
```

#### 11.126 DriverVersionNet Class Reference

Class gives firmware versions of the device's firmware destinations.

#### **Public Member Functions**

DriverVersionNet ()

Contructor.

∼DriverVersionNet ()

Destructor.

unsigned int GetStatus (CFirmwareDestinationNet dest)

Get status of firmware destination.

• unsigned int GetStatus (unsigned int index)

Get status of firmware destination.

· unsigned int GetVersionInt (CFirmwareDestinationNet dest)

Get the version number of firmware destination (major in high word, minor in low word)

unsigned int GetVersionInt (unsigned int index)

Get the version number of firmware destination (major in high word, minor in low word)

unsigned int GetMajor (CFirmwareDestinationNet dest)

Get the major version number of firmware destination.

unsigned int GetMajor (unsigned int index)

Get the major version number of firmware destination.

unsigned int GetMinor (CFirmwareDestinationNet dest)

Get the minor version number of firmware destination.

• unsigned int GetMinor (unsigned int index)

Get the minor version number of firmware destination.

• unsigned int GetNumEntries ()

Get the number of available firmware destinations.

String \(^\) GetVersionString (CFirmwareDestinationNet dest)

Get the version as a string in the format Major. Minor.

String \(^\) GetVersionString (unsigned int index)

Get the version as a string in the format Major. Minor.

CFirmwareDestinationNet GetDestinationCode (unsigned int index)

Get CFirmwareDestinationNet.

String \(^\) GetDestinationName (CFirmwareDestinationNet dest)

Get firmware destination name.

String \(^\) GetDestinationName (unsigned int index)

Get firmware destination name.

#### **Static Public Member Functions**

static String \(^\) DriverVersionNet::FormatVersion (unsigned int v)

## 11.126.1 Detailed Description

Class gives firmware versions of the device's firmware destinations.

#### 11.126.2 Constructor & Destructor Documentation

```
11.126.2.1 DriverVersionNet() DriverVersionNet ( )
```

Contructor.

```
11.126.2.2 ~DriverVersionNet() ~DriverVersionNet ()
```

Destructor.

#### 11.126.3 Member Function Documentation

```
11.126.3.1 DriverVersionNet::FormatVersion() static String ^{\land} DriverVersionNet::FormatVersion ( unsigned int v ) [static]
```

```
11.126.3.2 GetDestinationCode() CFirmwareDestinationNet GetDestinationCode ( unsigned int index )
```

Get CFirmwareDestinationNet.

#### **Parameters**

```
index by index of firmware destination
```

```
11.126.3.3 GetDestinationName() [1/2] String ^{\wedge} GetDestinationName ( CFirmwareDestinationNet dest )
```

Get firmware destination name.

#### **Parameters**

dest by CFirmwareDestionationNet

# 11.126.3.4 GetDestinationName() [2/2] String ^ GetDestinationName ( unsigned int index )

Get firmware destination name.

#### **Parameters**

*index* by index of firmware destination

# 11.126.3.5 GetMajor() [1/2] unsigned int GetMajor ( CFirmwareDestinationNet dest )

Get the major version number of firmware destination.

#### **Parameters**

dest	by CFirmwareDestionationNet
------	-----------------------------

```
11.126.3.6 GetMajor() [2/2] unsigned int GetMajor ( unsigned int index )
```

Get the major version number of firmware destination.

## **Parameters**

index by index of firmware destination

```
11.126.3.7 GetMinor() [1/2] unsigned int GetMinor (
CFirmwareDestinationNet dest)
```

Get the minor version number of firmware destination.

#### **Parameters**

dest	by CFirmwareDestionationNet

```
11.126.3.8 GetMinor() [2/2] unsigned int GetMinor ( unsigned int index )
```

Get the minor version number of firmware destination.

#### **Parameters**

## 11.126.3.9 GetNumEntries() unsigned int GetNumEntries ( )

Get the number of available firmware destinations.

```
11.126.3.10 GetStatus() [1/2] unsigned int GetStatus (
CFirmwareDestinationNet dest)
```

Get status of firmware destination.

## Parameters

dest by CFirmwareDestionationNet

```
11.126.3.11 GetStatus() [2/2] unsigned int GetStatus ( unsigned int index )
```

Get status of firmware destination.

## **Parameters**

index by index of firmware destination

```
11.126.3.12 GetVersionInt() [1/2] unsigned int GetVersionInt ( CFirmwareDestinationNet dest )
```

Get the version number of firmware destination (major in high word, minor in low word)

#### **Parameters**

dest by CFirmwareDestionationNet

# 11.126.3.13 GetVersionInt() [2/2] unsigned int GetVersionInt ( unsigned int index )

Get the version number of firmware destination (major in high word, minor in low word)

#### **Parameters**

index by index of firmware destination

```
11.126.3.14 GetVersionString() [1/2] String ^{\land} GetVersionString ( CFirmwareDestinationNet dest )
```

Get the version as a string in the format Major.Minor.

#### **Parameters**

dest by CFirmwareDestionationNet

```
11.126.3.15 GetVersionString() [2/2] String ^{\land} GetVersionString ( unsigned int index )
```

Get the version as a string in the format Major.Minor.

## **Parameters**

index by index of firmware

### 11.127 Firmware Destination Names Class Reference

## Static Public Attributes

- static String \(^\text{DSP} = \text{gcnew String( "DSP" )}\)
   static String \(^\text{USB} = \text{gcnew String( "USB" )}\)
- static String  $^{\wedge}$  MCU1 = gcnew String( "MCU1" )
- static String \(^\text{ Bootstrap} = \text{gcnew String( "Bootstrap" )}\)
- static String \(^{\text{MCSBUS1}} = \text{gcnew String( "McsBus1" )}\)

```
    static String \(^{\text{MCSBUS2}} = \text{gcnew String( "McsBus2" )}\)

    static String \(^{\text{MCSBUS3}} = \text{gcnew String( "McsBus3" )}\)

    static String \(^{\text{MCSBUS4}} = \text{gcnew String( "McsBus4" )}\)

    static String \(^\text{MCSBUS5} = \text{gcnew String( "McsBus5" )}\)

    static String \(^{\text{MCSBUS6}} = \text{gcnew String( "McsBus6" )}\)

    static String \(^{\text{MCSBUS7}} = \text{gcnew String( "McsBus7" )}\)

    static String \(^{\text{MCSBUS8}} = \text{gcnew String( "McsBus8")}\)

    static String \(^{\text{MCSBUS9}} = \text{gcnew String( "McsBus9")}\)

    static String \(^{\text{MCSBUS10}} = \text{gcnew String( "McsBus10" )}\)

    static String \(^\text{MCSBUS11} = \text{gcnew String("McsBus11")}\)

    static String ^ MCSBUS12 = gcnew String( "McsBus12" )

    static String \(^{\text{MCSBUS13}} = \text{gcnew String( "McsBus13" )}\)

    static String \(^\text{BUS1_MCSBUS1}\) = gcnew String("Bus1McsBus1")

    static String \(^\text{BUS1_MCSBUS2} = \text{gcnew String("Bus1McsBus2")}\)

    static String \(^\text{PIC} = \text{gcnew String("PIC")}\)

    static String \(^\text{PIC2} = \text{gcnew String("PIC2")}\)

    static String \(^\text{PIC3} = \text{gcnew String("PIC3")}\)

    static String \(^\text{PIC4} = \text{gcnew String("PIC4")}\)

• static String ^ Altera = gcnew String( "Altera" )

    static String \(^\text{FPGA2} = \text{gcnew String( "FPGA2" )}\)

    static String \(^{\text{FPGA3}} = \text{gcnew String( "FPGA3" )}\)

    static String \(^\text{FPGA4} = \text{gcnew String("FPGA4")}\)

    static String \(^\text{FPGA5} = \text{gcnew String("FPGA5")}\)

    static String \(^{\text{FPGA6}} = \text{gcnew String("FPGA6")}\)
```

#### 11.127.1 Member Data Documentation

```
11.127.1.1 Altera String ^ Altera = gcnew String( "Altera" ) [static]

11.127.1.2 Bootstrap String ^ Bootstrap = gcnew String( "Bootstrap" ) [static]

11.127.1.3 BUS1_MCSBUS1 String ^ BUS1_MCSBUS1 = gcnew String( "Bus1McsBus1" ) [static]

11.127.1.4 BUS1_MCSBUS2 String ^ BUS1_MCSBUS2 = gcnew String( "Bus1McsBus2" ) [static]

11.127.1.5 DSP String ^ DSP = gcnew String( "DSP" ) [static]
```

```
11.127.1.6 FPGA2 String ^ FPGA2 = gcnew String( "FPGA2" ) [static]
11.127.1.7 FPGA3 String ^{\wedge} FPGA3 = gcnew String( "FPGA3" ) [static]
11.127.1.8 FPGA4 String ^{\wedge} FPGA4 = gcnew String( "FPGA4" ) [static]
11.127.1.9 FPGA5 String ^{\wedge} FPGA5 = gcnew String( "FPGA5" ) [static]
11.127.1.10 FPGA6 String ^ FPGA6 = gcnew String( "FPGA6") [static]
11.127.1.11 MCSBUS1 String ^ MCSBUS1 = gcnew String( "McsBus1" ) [static]
11.127.1.12 MCSBUS10 String ^ MCSBUS10 = gcnew String( "McsBus10") [static]
11.127.1.13 MCSBUS11 String ^ MCSBUS11 = gcnew String( "McsBus11" ) [static]
\textbf{11.127.1.14} \quad \textbf{MCSBUS12} \quad \texttt{String} \; \wedge \; \texttt{MCSBUS12} \; = \; \texttt{gcnew} \; \texttt{String("McsBus12")} \quad \texttt{[static]}
11.127.1.15 MCSBUS13 String ^ MCSBUS13 = gcnew String( "McsBus13" ) [static]
11.127.1.16 MCSBUS2 String ^{\land} MCSBUS2 = gcnew String( "McsBus2" ) [static]
```

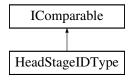
```
11.127.1.17 MCSBUS3 String ^{\wedge} MCSBUS3 = gcnew String( "McsBus3" ) [static]
11.127.1.18 MCSBUS4 String ^{\land} MCSBUS4 = gcnew String( "McsBus4" ) [static]
11.127.1.19 MCSBUS5 String ^{\wedge} MCSBUS5 = gcnew String( "McsBus5" ) [static]
11.127.1.20 MCSBUS6 String ^ MCSBUS6 = gcnew String( "McsBus6" ) [static]
11.127.1.21 MCSBUS7 String ^ MCSBUS7 = gcnew String( "McsBus7" ) [static]
11.127.1.22 MCSBUS8 String ^ MCSBUS8 = gcnew String( "McsBus8") [static]
11.127.1.23 MCSBUS9 String ^ MCSBUS9 = gcnew String( "McsBus9" ) [static]
11.127.1.24 MCU1 String ^ MCU1 = gcnew String( "MCU1" ) [static]
11.127.1.25 PIC String ^{\wedge} PIC = gcnew String( "PIC" ) [static]
11.127.1.26 PIC2 String ^{\wedge} PIC2 = gcnew String( "PIC2" ) [static]
11.127.1.27 PIC3 String ^{\wedge} PIC3 = gcnew String( "PIC3" ) [static]
```

```
11.127.1.28 PIC4 String ^ PIC4 = gcnew String( "PIC4" ) [static]
```

11.127.1.29 USB String ^ USB = gcnew String( "USB" ) [static]

## 11.128 HeadStageIDType Class Reference

Inheritance diagram for HeadStageIDType:



## **Public Types**

enum HeadstageTypeEnum {
 Unknown,
 MeasuringOnly,
 OpticalStimulation,
 ElectricalStimulation }

## **Public Member Functions**

- HeadStageIDType (unsigned int entry, CW2100\_FunctionNet<sup>^</sup> device)
- virtual System::String ^ ToString () override
- virtual bool Equals (Object<sup>^</sup> obj) override
- virtual Int32 CompareTo (Object<sup>^</sup> obj)

## **Properties**

- bool Valid [get]
- unsigned int Entry [get]
- unsigned short ID [get]
- System::String^ SN [get]
- unsigned int TypeValue [get]
- System::String^ Type [get]
- HeadstageTypeEnum HeadstageType [get]
- System::String \(^\) UserDefinedName [get]
- int NumberOfAnalogChannels [get]
- int NumberOfStimulationChannels [get]
- W2100\_StimulusParametersNet<sup>\(\Lambda\)</sup> StimulusParameters [get]
- bool HasIMU [get]
- bool W16lsW14 [get]
- bool HasOptoCurrentMessurement [get]

#### 11.128.1 Member Enumeration Documentation

## 11.128.1.1 HeadstageTypeEnum enum HeadstageTypeEnum [strong]

#### Enumerator

Unknown	
MeasuringOnly	
OpticalStimulation	
ElectricalStimulation	

#### 11.128.2 Constructor & Destructor Documentation

#### 11.128.3 Member Function Documentation

```
11.128.3.1 CompareTo() virtual Int32 CompareTo (
Object^ obj ) [virtual]
```

```
11.128.3.2 Equals() virtual bool Equals (
          Object^ obj ) [override], [virtual]
```

```
11.128.3.3 ToString() virtual System::String ^ ToString ( ) [override], [virtual]
```

## 11.128.4 Property Documentation

```
11.128.4.1 Entry unsigned int Entry [get]
```

# 11.128.4.2 HasIMU bool HasIMU [get]

```
11.128.4.3 HasOptoCurrentMessurement bool HasOptoCurrentMessurement [get]
11.128.4.4 HeadstageType HeadstageTypeEnum HeadstageType [get]
11.128.4.5 ID unsigned short ID [get]
11.128.4.6 NumberOfAnalogChannels int NumberOfAnalogChannels [get]
11.128.4.7 NumberOfStimulationChannels int NumberOfStimulationChannels [get]
11.128.4.8 SN System:: String SN [get]
11.128.4.9 StimulusParameters W2100_StimulusParametersNet^ StimulusParameters [get]
11.128.4.10 Type System:: String^ Type [get]
11.128.4.11 TypeValue unsigned int TypeValue [get]
11.128.4.12 UserDefinedName System:: String^ UserDefinedName [get]
11.128.4.13 Valid bool Valid [get]
11.128.4.14 W16IsW14 bool W16IsW14 [get]
```

## 11.129 HeadstageIDTypeObject Class Reference

#### **Public Member Functions**

- HeadstageIDTypeObject (HeadStageIDType^ idType)
- virtual String \(^{\text{ToString}}\) () override
- virtual bool Equals (Object<sup>∧</sup> obj) override
- virtual int GetHashCode () override

#### **Public Attributes**

- HeadStageIDType ^ \_IdType
- String ^ \_AdditionalText

#### **Properties**

- String^ AdditionalText [get, set]

#### 11.129.1 Constructor & Destructor Documentation

```
11.129.1.1 HeadstageIDTypeObject() HeadstageIDTypeObject ( HeadStageIDType^ idType )
```

#### 11.129.2 Member Function Documentation

```
11.129.2.1 Equals() virtual bool Equals (
Object^ obj ) [override], [virtual]
```

```
11.129.2.2 GetHashCode() virtual int GetHashCode ( ) [override], [virtual]
```

```
11.129.2.3 ToString() virtual String ^{\wedge} ToString ( ) [override], [virtual]
```

#### 11.129.3 Member Data Documentation

```
11.129.3.1 _AdditionalText String ^ _AdditionalText
```

**11.129.3.2 \_ldType** HeadStageIDType 
$$^{\wedge}$$
 \_IdType

## 11.129.4 Property Documentation

```
11.129.4.1 AdditionalText String^ AdditionalText [get], [set]
```

```
11.129.4.2 IdType HeadStageIDType^ IdType [get]
```

## 11.130 HeadStageIDTypeState Class Reference

## **Properties**

- unsigned int State [get]
- HeadStageIDType [get]
- bool ControlState [get]
- bool DataState [get]

## 11.130.1 Property Documentation

```
11.130.1.1 ControlState bool ControlState [get]
```

```
11.130.1.2 DataState bool DataState [get]
```

**11.130.1.3 IdType** HeadStageIDType $^{\wedge}$  IdType [get]

11.130.1.4 State unsigned int State [get]

#### 11.131 mkfilterNet Class Reference

#### **Static Public Member Functions**

- static int mkfilter (String<sup>^</sup> filtertype, double value, String<sup>^</sup> passtype, int order, double alpha1, double alpha2, [System::Runtime::InteropServices::Out] array< double >^% xcoeffs, [System::Runtime::InteropServices::Out] array< double >^% ycoeffs)
- static int mkfilter\_MCS (int SamplesPerSecond, double R1, double R2, double C, double Amplification, double Correction, [System::Runtime::InteropServices::Out] array< double >^% xcoeffs, [System::Runtime::
  InteropServices::Out] array< double >^% ycoeffs)
- static int mkfilter\_MCS (int SamplesPerSecond, double R1, double R2, double C, double Correction, [System::Runtime::InteropServices::Out] array< double >^% xcoeffs, [System::Runtime::InteropServices::Out] array< double >^% ycoeffs)
- static int mkfilter\_MCS\_k (int SamplesPerSecond, double R1, double R2, double C, double Amplification, double Correction, [System::Runtime::InteropServices::Out] array< double >^% coeffs)
- static int mkfilter\_MCS\_k (int SamplesPerSecond, double R1, double R2, double C, double Correction, [System::Runtime::InteropServices::Out] array< double >^% coeffs)
- static void mkfilter\_coef\_in\_one\_set (int n, [System::Runtime::InteropServices::In] array< double >^ xcoeffs, [System::Runtime::InteropServices::Out] array< double >^% out\_coeffs)
- static void mkfilter\_scale\_coef\_in\_one\_set (int n, double scale, [System::Runtime::InteropServices::In] array< double >^ xcoeffs, [System::Runtime::InteropServices::In] array< double >^ ycoeffs, [System::

  Runtime::InteropServices::Out] array< double >^% out\_coeffs)
- static void mkfilter\_normalize\_coeffs\_short (short maxvalue, [System::Runtime::InteropServices::In] array
   double >^ coeffs, [System::Runtime::InteropServices::Out] array< short >^% out\_coeffs)
- static void mkfilter\_normalize\_coeffs\_int (int maxvalue, [System::Runtime::InteropServices::In] array< double >^ coeffs, [System::Runtime::InteropServices::Out] array< int >^% out coeffs)
- static void mkfilter\_normalize\_scale\_coeffs\_int (int maxvalue, [System::Runtime::InteropServices::In] array
   double >^ coeffs, [System::Runtime::InteropServices::Out] array< int >^% out coeffs)
- static double mkfilter\_highpass\_coeff (int SamplesPerSecond, double Frequency)
- static double mkfilter\_highpass\_k (int SamplesPerSecond, double Frequency)
- static double mkfilter\_highpass\_frequency\_from\_coeff (int SamplesPerSecond, double coeff)
- static double mkfilter\_highpass\_frequency\_from\_k (int SamplesPerSecond, double k)

## 11.131.1 Member Function Documentation

```
11.131.1.2 mkfilter_coef_in_one_set() static void mkfilter_coef_in_one_set (
              int n_{i}
              [System::Runtime::InteropServices::In] array< double >^{\land} xcoeffs,
              [System::Runtime::InteropServices::In] array< double >^{\wedge} ycoeffs,
              [System::Runtime::InteropServices::Out] \ array<\ double > ^% \ out\_coeffs ) \ [static]
\textbf{11.131.1.3} \quad \textbf{mkfilter\_highpass\_coeff()} \quad \texttt{static double mkfilter\_highpass\_coeff} \ (
              int SamplesPerSecond,
              double Frequency ) [static]
11.131.1.4 mkfilter_highpass_frequency_from_coeff() static double mkfilter_highpass_frequency_←
from_coeff (
              int SamplesPerSecond,
              double coeff ) [static]
11.131.1.5 mkfilter_highpass_frequency_from_k() static double mkfilter_highpass_frequency_from←
_k (
              int SamplesPerSecond,
              double k ) [static]
11.131.1.6 mkfilter_highpass_k() static double mkfilter_highpass_k (
              int SamplesPerSecond,
              double Frequency ) [static]
11.131.1.7 mkfilter_MCS() [1/2] static int mkfilter_MCS (
              int SamplesPerSecond,
              double R1,
              double R2,
              double C_{\bullet}
              double Amplification,
              double Correction,
              [System::Runtime::InteropServices::Out] array< double >^% xcoeffs,
              [System::Runtime::InteropServices::Out] array<br/> double >^{\%} ycoeffs ) [static]
11.131.1.8 mkfilter_MCS() [2/2] static int mkfilter_MCS (
              int SamplesPerSecond,
              double R1,
              double R2,
              double C,
              double Correction,
              [System::Runtime::InteropServices::Out] array< double >^% xcoeffs,
              [System::Runtime::InteropServices::Out] array< double >^{\%} ycoeffs ) [static]
```

```
11.131.1.9 mkfilter_MCS_k() [1/2] static int mkfilter_MCS_k (
              int SamplesPerSecond,
             double R1,
             double R2,
             double C,
             double Amplification,
             double Correction,
             [System::Runtime::InteropServices::Out] array< double >^{\%} coeffs) [static]
11.131.1.10 mkfilter\_MCS\_k() [2/2] static int mkfilter\_MCS\_k (
             int SamplesPerSecond,
             double R1,
             double R2,
             double C_{\bullet}
             double Correction,
              [System::Runtime::InteropServices::Out] array< double >^{\%} coeffs ) [static]
11.131.1.11 mkfilter_normalize_coeffs_int() static void mkfilter_normalize_coeffs_int (
             int maxvalue,
             [System::Runtime::InteropServices::In] array< double >^{\wedge} coeffs,
              [System::Runtime::InteropServices::Out] array< int >^% out_coeffs ) [static]
11.131.1.12 mkfilter_normalize_coeffs_short() static void mkfilter_normalize_coeffs_short (
             short maxvalue.
              [System::Runtime::InteropServices::In] array< double >^{\wedge} coeffs,
              [System::Runtime::InteropServices::Out] array< short >^% out_coeffs) [static]
11.131.1.13 mkfilter normalize scale coeffs int() static void mkfilter_normalize_scale_coeffs_int
(
             int maxvalue,
              [System::Runtime::InteropServices::In] array< double >^{\land} coeffs,
              [System::Runtime::InteropServices::Out] array< int >^% out_coeffs ) [static]
11.131.1.14 mkfilter_scale_coef_in_one_set() static void mkfilter_scale_coef_in_one_set (
             int n_{i}
             double scale,
              [System::Runtime::InteropServices::In] array< double >^{\land} xcoeffs,
              [System::Runtime::InteropServices::In] array< double >^{\land} ycoeffs,
              [System::Runtime::InteropServices::Out] \ array<\ double > ^\% \ out\_coeffs \ ) \ [static]
```

#### 11.132 CRoboDeviceNet::RoboMainLowLevelCommands Class Reference

#### **Public Member Functions**

- · void SetParameter (unsigned short command, unsigned short index, unsigned int value)
- · void SetParameter (unsigned short command, unsigned short index, unsigned int value1, unsigned int value2)
- void SetUserParameter (unsigned short index, unsigned int value)

Stores persistently 32 bit integer values on motor controller

void SetUserParameter (unsigned short index, int value)

Stores persistently 32 bit integer values on motor controller

- void GetParameter (unsigned short command, unsigned short index, [System::Runtime::InteropServices::←
  Out]unsigned int% value)
- void GetParameter (unsigned short command, unsigned short index, [System::Runtime::InteropServices::
   Out]unsigned int% value1, [System::Runtime::InteropServices::Out]unsigned int% value2)
- void GetUserParameter (unsigned short index, [System::Runtime::InteropServices::Out]unsigned int% value)

Reads 32 bit integer values stored persistently on motor controller

void GetUserParameter (unsigned short index, [System::Runtime::InteropServices::Out]int% value)

Reads 32 bit integer values stored persistently on motor controller

- void FindReferencePhase0 (unsigned char busaddress, char axes)
- void FindReferencePhase0 (unsigned char busaddress, char axes, int timeout)
- unsigned char HasRef (unsigned char busaddress, char axes)
- void SetHWRevision (unsigned int revision)
- unsigned int GetHWRevision ()
- · void SetHWConfig (unsigned int config)
- unsigned int GetHWConfig ()
- void SetMinPressureWaitTime (unsigned int t)
- unsigned int GetMinPressureWaitTime ()
- void SetMinPressure (unsigned int pressure)
- unsigned int GetMinPressure ()
- void SetMaxPressureWaitTime (unsigned int t)
- unsigned int GetMaxPressureWaitTime ()
- void SetMinNoPressureWaitTime (unsigned int t)
- unsigned int GetMinNoPressureWaitTime ()
- void SetMaxNoPressure (unsigned int pressure)
- unsigned int GetMaxNoPressure ()
- void SetMaxNoPressureWaitTime (unsigned int t)
- unsigned int GetMaxNoPressureWaitTime ()
- · void SetSearchReferenceMethod (unsigned char busaddress, char axes, unsigned int method)
- unsigned int GetSearchReferenceMethod (unsigned char busaddress, char axes)
- void SetSearchReferenceOffsetPos (unsigned char busaddress, char axes, int offsetpos)
- int GetSearchReferenceOffsetPos (unsigned char busaddress, char axes)
- void SetSearchReferenceFastSpeed (unsigned char busaddress, char axes, unsigned short speed)
- unsigned short GetSearchReferenceFastSpeed (unsigned char busaddress, char axes)
- void SetSearchReferenceFastAccel (unsigned char busaddress, char axes, unsigned short accel)
- unsigned short GetSearchReferenceFastAccel (unsigned char busaddress, char axes)
- void SetSearchReferenceFineSpeed (unsigned char busaddress, char axes, unsigned short speed)
- unsigned short GetSearchReferenceFineSpeed (unsigned char busaddress, char axes)
- void SetSearchReferenceFineAccel (unsigned char busaddress, char axes, unsigned short accel)
- unsigned short GetSearchReferenceFineAccel (unsigned char busaddress, char axes)
- void SetSearchReferenceMoveOut (unsigned char busaddress, char axes, int move)
- int GetSearchReferenceMoveOut (unsigned char busaddress, char axes)
- void SetAxisConfig (unsigned char busaddress, char axes, unsigned int config)
- unsigned int GetAxisConfig (unsigned char busaddress, char axes)
- void GetPhases (unsigned char busaddress, char axes, [System::Runtime::InteropServices::Out] unsigned short% phase0, [System::Runtime::InteropServices::Out] unsigned short% lastphase)

#### 11.132.1 Member Function Documentation

```
11.132.1.1 FindReferencePhaseO() [1/2] void FindReferencePhaseO (
            unsigned char busaddress,
            char axes )
11.132.1.2 FindReferencePhaseO() [2/2] void FindReferencePhaseO (
            unsigned char busaddress,
            char axes,
            int timeout )
11.132.1.3 GetAxisConfig() unsigned int GetAxisConfig (
            unsigned char busaddress,
             char axes )
11.132.1.4 GetHWConfig() unsigned int GetHWConfig ( )
11.132.1.5 GetHWRevision() unsigned int GetHWRevision ()
11.132.1.6 GetMaxNoPressure() unsigned int GetMaxNoPressure ( )
11.132.1.7 GetMaxNoPressureWaitTime() unsigned int GetMaxNoPressureWaitTime ( )
11.132.1.8 GetMaxPressureWaitTime() unsigned int GetMaxPressureWaitTime ( )
11.132.1.9 GetMinNoPressureWaitTime() unsigned int GetMinNoPressureWaitTime ()
```

```
11.132.1.10 GetMinPressure() unsigned int GetMinPressure ( )
11.132.1.11 GetMinPressureWaitTime() unsigned int GetMinPressureWaitTime ( )
11.132.1.12 GetParameter() [1/2] void GetParameter (
             unsigned short command,
             unsigned short index,
             [{\tt System::Runtime::InteropServices::Out}] \ {\tt unsigned int \$} \ {\tt value} \ )
11.132.1.13 GetParameter() [2/2] void GetParameter (
             unsigned short command,
             unsigned short index,
             [System::Runtime::InteropServices::Out] unsigned int% value1,
             [System::Runtime::InteropServices::Out] unsigned int% value2 )
11.132.1.14 GetPhases() void GetPhases (
             unsigned char busaddress,
             char axes,
             [System::Runtime::InteropServices::Out] unsigned short% phase0,
             [System::Runtime::InteropServices::Out] unsigned short% lastphase )
11.132.1.15 GetSearchReferenceFastAccel() unsigned short GetSearchReferenceFastAccel (
             unsigned char busaddress,
             char axes )
11.132.1.16 GetSearchReferenceFastSpeed() unsigned short GetSearchReferenceFastSpeed (
             unsigned char busaddress,
             char axes )
11.132.1.17 GetSearchReferenceFineAccel() unsigned short GetSearchReferenceFineAccel (
             unsigned char busaddress,
             char axes )
```

Reads 32 bit integer values stored persistently on motor controller

intention: provide free persistent user memory space on motor controller

#### **Parameters**

index	address offset of parameter; range: 015
value	data buffer

```
11.132.1.23 GetUserParameter() [2/2] void GetUserParameter (
unsigned short index,

[System::Runtime::InteropServices::Out] unsigned int% value )
```

[System::Runtime::InteropServices::Out] int% value )

Reads 32 bit integer values stored persistently on motor controller

intention: provide free persistent user memory space on motor controller

#### **Parameters**

index	address offset of parameter; range: 015
value	data buffer

```
11.132.1.24 HasRef() unsigned char HasRef (
            unsigned char busaddress,
             char axes )
11.132.1.25 SetAxisConfig() void SetAxisConfig (
            unsigned char busaddress,
            char axes,
             unsigned int config )
11.132.1.26 SetHWConfig() void SetHWConfig (
             unsigned int config )
11.132.1.27 SetHWRevision() void SetHWRevision (
            unsigned int revision )
11.132.1.28 SetMaxNoPressure() void SetMaxNoPressure (
            unsigned int pressure )
11.132.1.29 SetMaxNoPressureWaitTime() void SetMaxNoPressureWaitTime (
            unsigned int t )
11.132.1.30 SetMaxPressureWaitTime() void SetMaxPressureWaitTime (
             unsigned int t )
11.132.1.31 SetMinNoPressureWaitTime() void SetMinNoPressureWaitTime (
            unsigned int t )
11.132.1.32 SetMinPressure() void SetMinPressure (
             unsigned int pressure )
```

```
11.132.1.33 SetMinPressureWaitTime() void SetMinPressureWaitTime (
             unsigned int t )
11.132.1.34 SetParameter() [1/2] void SetParameter (
             unsigned short command,
             unsigned short index,
             unsigned int value )
11.132.1.35 SetParameter() [2/2] void SetParameter (
            unsigned short command,
             unsigned short index,
             unsigned int value1,
             unsigned int value2)
11.132.1.36 SetSearchReferenceFastAccel() void SetSearchReferenceFastAccel (
            unsigned char busaddress,
             char axes,
             unsigned short accel )
11.132.1.37 SetSearchReferenceFastSpeed() void SetSearchReferenceFastSpeed (
             unsigned char busaddress,
             char axes,
             unsigned short speed )
11.132.1.38 SetSearchReferenceFineAccel() void SetSearchReferenceFineAccel (
             unsigned char busaddress,
             char axes,
             unsigned short accel )
11.132.1.39 SetSearchReferenceFineSpeed() void SetSearchReferenceFineSpeed (
             unsigned char busaddress,
             char axes,
             unsigned short speed )
```

# $\textbf{11.132.1.40} \quad \textbf{SetSearchReferenceMethod()} \quad \texttt{void SetSearchReferenceMethod} \quad \textbf{(}$

```
unsigned char busaddress,
char axes,
unsigned int method )
```

## 11.132.1.41 SetSearchReferenceMoveOut() void SetSearchReferenceMoveOut (

```
unsigned char busaddress,
char axes,
int move )
```

## 11.132.1.42 SetSearchReferenceOffsetPos() void SetSearchReferenceOffsetPos (

```
unsigned char busaddress,
char axes,
int offsetpos )
```

## 11.132.1.43 SetUserParameter() [1/2] void SetUserParameter (

```
unsigned short index,
int value )
```

Stores persistently 32 bit integer values on motor controller

intention: provide free persistent user memory space on motor controller

## **Parameters**

index	address offset of parameter; range: 015
value	data to be stored

# $\textbf{11.132.1.44} \quad \textbf{SetUserParameter() [2/2]} \quad \texttt{void SetUserParameter ()}$

```
unsigned short index,
unsigned int value )
```

Stores persistently 32 bit integer values on motor controller

intention: provide free persistent user memory space on motor controller

## **Parameters**

index	address offset of parameter; range: 015
value	data to be stored

#### 11.133 CRoboStatorDeviceNet::RoboMainStatorLowLevelCommands Class Reference

#### **Public Member Functions**

- void FindReferencePhase0XY ()
- void FindReferencePhase0XY (int timeout)

#### 11.133.1 Member Function Documentation

```
11.133.1.1 FindReferencePhaseOXY() [1/2] void FindReferencePhaseOXY ( )
```

```
11.133.1.2 FindReferencePhase0XY() [2/2] void FindReferencePhase0XY (
    int timeout )
```

## 11.134 CMeaAudioFunctionNet::s\_setaudionet Struct Reference

#### **Public Attributes**

- · int channel
- · int amplification

#### 11.134.1 Member Data Documentation

```
11.134.1.1 amplification int amplification
```

11.134.1.2 channel int channel

# 11.135 CStimulusFunctionNet::SidebandData Class Reference

#### **Public Member Functions**

- SidebandData ()
- ∼SidebandData ()

Destructor: called by Dispose()

• !SidebandData ()

Finalizer: called by GC before collecting

## **Properties**

```
• array < int32_t >^{\land} Sideband [get]
```

• array< uint64\_t 
$$>^{\land}$$
 Duration [get]

#### 11.135.1 Constructor & Destructor Documentation

```
11.135.1.1 SidebandData() SidebandData ()
```

```
11.135.1.2 ~SidebandData() ~SidebandData ()
```

Destructor: called by Dispose()

```
11.135.1.3 "!SidebandData() !SidebandData ()
```

Finalizer: called by GC before collecting

## 11.135.2 Property Documentation

```
11.135.2.1 Duration array< uint64_t>^{\wedge} Duration [get]
```

```
11.135.2.2 Sideband array< int32_t>^{\land} Sideband [get]
```

## 11.136 StgStatusNet Class Reference

#### Static Public Member Functions

- static StgStatusNet ^ FromIntPtr (IntPtr stgstatus)
- static StgStatusNet ^ FromPtr (stgstatus\_t \*stgstatus)

#### **Public Attributes**

- array< Stg200xTriggerStatusEnumNet > ^ TiggerStatus
- array< uint32\_t > ^ ListOfChangedTriggers

#### 11.136.1 Member Function Documentation

 $\textbf{11.136.2.1} \quad \textbf{ListOfChangedTriggers} \quad \texttt{array} < \texttt{uint} \ 32\_t > \ ^ \land \ \texttt{ListOfChangedTriggers}$ 

11.136.2.2 TiggerStatus array<Stg200xTriggerStatusEnumNet> ^ TiggerStatus

## 11.137 CStimulusFunctionNet::StimulusDeviceDataAndUnrolledData Class Reference

## **Public Member Functions**

- StimulusDeviceDataAndUnrolledData ()
- ~StimulusDeviceDataAndUnrolledData ()

Destructor: called by Dispose()

• !StimulusDeviceDataAndUnrolledData ()

Finalizer: called by GC before collecting

#### **Properties**

```
• array< uint8 t >^ DeviceData [get]
```

- int DeviceDataLength [get]
- array< int32\_t >^ UnrolledAmplitude [get]
- array< uint32\_t >^ UnrolledSync [get]
- array< uint64\_t >^ UnrolledDuration [get]

#### 11.137.1 Constructor & Destructor Documentation

```
11.137.1.1 StimulusDeviceDataAndUnrolledData() StimulusDeviceDataAndUnrolledData ()
11.137.1.2 ~StimulusDeviceDataAndUnrolledData() ~StimulusDeviceDataAndUnrolledData ()
Destructor: called by Dispose()
11.137.1.3 "!StimulusDeviceDataAndUnrolledData() !StimulusDeviceDataAndUnrolledData ()
Finalizer: called by GC before collecting
11.137.2 Property Documentation
11.137.2.1 DeviceData array< uint8_t>^ DeviceData [get]
11.137.2.2 DeviceDataLength int DeviceDataLength [get]
11.137.2.3 UnrolledAmplitude array< int32_t>^ UnrolledAmplitude [get]
\textbf{11.137.2.4} \quad \textbf{UnrolledDuration} \quad \texttt{array} < \ \texttt{uint64\_t} > ^ \land \ \texttt{UnrolledDuration} \quad \texttt{[get]}
11.137.2.5 UnrolledSync array< uint32_t>^ UnrolledSync [get]
11.138 usbSetupPacket_t Class Reference
```

## **Public Attributes**

- uint8\_t bmRequestType
- uint8\_t bRequest
- uint16 t wValue
- uint16\_t wlndex
- uint16\_t wLength

#### 11.138.1 Member Data Documentation

## 11.138.1.1 bmRequestType uint8\_t bmRequestType

## 11.138.1.2 bRequest uint8\_t bRequest

11.138.1.3 windex uint16\_t wIndex

## 11.138.1.4 wLength uint16\_t wLength

**11.138.1.5 wValue** uint16\_t wValue

## 11.139 W2100\_StimulusParametersNet Struct Reference

## **Public Attributes**

- int DACResolution
- int TimeResolutionInNanoSeconds
- int VoltageRangeInMicroVolt
- int VoltageResolutionInMicroVolt
- int CurrentRangeInNanoAmp
- int CurrentResolutionInNanoAmp

## 11.139.1 Member Data Documentation

## $\textbf{11.139.1.1} \quad \textbf{CurrentRangeInNanoAmp} \quad \texttt{int CurrentRangeInNanoAmp}$

## 11.139.1.2 CurrentResolutionInNanoAmp int CurrentResolutionInNanoAmp

- 11.139.1.3 DACResolution int DACResolution
- 11.139.1.4 TimeResolutionInNanoSeconds int TimeResolutionInNanoSeconds
- $\textbf{11.139.1.5} \quad \textbf{VoltageRangeInMicroVolt} \quad \texttt{int VoltageRangeInMicroVolt}$
- $\textbf{11.139.1.6} \quad \textbf{VoltageResolutionInMicroVolt} \quad \texttt{int VoltageResolutionInMicroVolt}$

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