

$x$ : input

$a$ : output after activation function

$z$ : output before activation function

$f$ : activation function, sigmoid

$\tilde{W}^{(l)}$ : weight matrix from layer  $l$  to layer  $l+1$  of size  $\underbrace{(S_{l+1})}_{\text{units in layer } l+1} \times \underbrace{(S_l+1)}_{\substack{\text{units in layer } l \\ \text{bias}}}$

FORWARD PASS

$$\tilde{a}^{(1)} = x$$

$$\rightarrow \text{append bias: } \tilde{a}^{(1)} \leftarrow [a_0^{(1)}=1, \tilde{a}^{(1)T}]^T = [1 \ x_1 \ x_2 \ x_3]^T \quad (3+1) \times 1$$

$$\tilde{z}^{(2)} = \tilde{W}^{(1)} \cdot \tilde{a}^{(1)} \quad (4 \times 4) \times (4 \times 1) = 4 \times 1$$

$$\tilde{a}^{(2)} = f(\tilde{z}^{(2)})$$

$$\rightarrow \text{append bias: } \tilde{a}^{(2)} \leftarrow [a_0^{(2)}=1, \tilde{a}^{(2)T}]^T \quad (4+1) \times 1$$

$$\tilde{z}^{(3)} = \tilde{W}^{(2)} \cdot \tilde{a}^{(2)} \quad (4 \times 5) \times (5 \times 1) = 4 \times 1$$

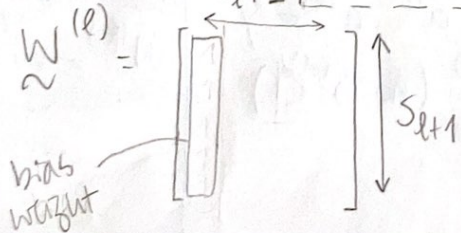
$$\tilde{a}^{(3)} = f(\tilde{z}^{(3)})$$

$$\rightarrow \text{append bias: } \tilde{a}^{(3)} \leftarrow [a_0^{(3)}=1, \tilde{a}^{(3)T}]^T \quad (4+1) \times 1$$

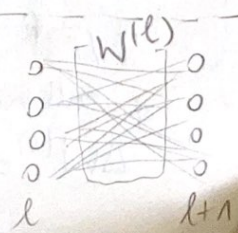
$$\tilde{z}^{(4)} = \tilde{W}^{(3)} \cdot \tilde{a}^{(3)} \quad (3 \times 5) \times (5 \times 1) = 3 \times 1$$

$$\tilde{a}^{(4)} = f(\tilde{z}^{(4)}) = h(x) : 3 \times 1$$

Note:  $\tilde{W}^{(l)}$  is the weight matrix of connections that go from units in  $l$  to units in  $l+1$



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# BACKWARD PASS

$\delta_j^{(l)}$ : delta error of node/unit  $j$  in layer  $l$

- For each output unit  $j$  in last layer  $l=4$

$$\delta_j^{(4)} = \underbrace{(y_j - \hat{y}_j)}_{e_j^{(4)}} \cdot f'(z_j^{(3)})$$

In Udacity, the  $e_j$  are the errors,  $\delta$  is the delta

assemble:  $\tilde{\delta}^{(4)} = [\delta_1^{(4)}, \dots, \delta_j^{(4)}, \dots]$

← num classes →

in Udacity it's multiplied by  $f'(z)$ ; Andrew Ng didn't use  $f'$  in the last layer, but I understand that depends in the activation function!

note: for the sigmoid:

$$f' = f \cdot (1 - f);$$

if no activation:  $f(x) = x$   
 $f' = 1$ .

- Propagate errors to all units of all layers

$$\tilde{\delta}^{(3)} = \underbrace{\left( \underbrace{\tilde{W}^{(3)}}_{5 \times 3} \right)^T \cdot \underbrace{\tilde{\delta}^{(4)}}_{3 \times 1}}_{5 \times 1 \rightarrow 1 \times 5} \cdot \underbrace{\left[ 1, f'(z^{(3)}) \right]^T}_{1 \times 4}$$

multiply 1 by 1

extend because of bias, so that dims match, but then it's removed!

I understand we could extend the bias at the end of the vector, too...

$$= \left[ \underbrace{\delta_0^{(3)}}_{\text{bias}}, \delta_1^{(3)}, \dots \right]^T$$

each unit in layer 3 has an error.

$\delta^{(3)} \leftarrow \tilde{\delta}^{(3)} [1:]$  remove bias component:  $4 \times 1$

$$\tilde{\delta}^{(2)} = \underbrace{\left( \underbrace{\tilde{W}^{(2)}}_{5 \times 4} \right)^T \cdot \underbrace{\delta^{(3)}}_{4 \times 1}}_{5 \times 1} \cdot \underbrace{\left[ 1, f'(z^{(2)}) \right]^T}_{4 \times 1}$$

$\delta^{(2)} \leftarrow \tilde{\delta}^{(2)} [1:]$  remove bias component:  $4 \times 1$

Note: if we are doing complete batch gradient descent, we update weights after each epoch, but if stochastic, we can update weights for every example pass

- Weight changes: For each sample:

$$\hat{y} = \text{forward}(x) \rightarrow a^{(1)}, a^{(2)}, a^{(3)}, a^{(4)} = \hat{y}$$

$$\text{backward}(\hat{y}) \rightarrow \delta^{(4)}, \delta^{(3)}, \delta^{(2)} \text{ (no } \delta^{(1)} \text{!)}$$

$$\tilde{\Delta W}^{(l)} = \tilde{\Delta W}^{(l)} + \underbrace{\delta^{(l+1)}}_{S_{l+1} \times 1} \cdot \underbrace{a^{(l)T}}_{1 \times (S_l + 1)}$$

Then, after each epoch

$$\tilde{W}^{(l)} = \underbrace{\tilde{W}^{(l)}}_{\text{old}} + \underbrace{\frac{\alpha}{m} \tilde{\Delta W}^{(l)}}_{\text{step}}$$

initialized as  $\Delta W = 0$

NEURAL NETWORKS	Notes on Udacity notation
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In the videos an exercises from Udacity, the weight matrix is defined the other way around, compared to how Andrew Ng does it:

- Andrew Ng:  $\tilde{W} : (S_{l+1}, S_l + 1) : (\text{new units}, \text{old units} + 1 \text{ bias})$
- Udacity:  $\tilde{W} : (\text{old units}, \text{new units})$

Given the order how we insert the sizes the layers/weight matrices, the Udacity approach is maybe more intuitive.

Note that in that case, the multiplication order needs to be changed to match the sizes:

$$\tilde{z} = \tilde{a} \cdot \tilde{W} : (\text{batch}, \text{old}) \times (\text{old}, \text{new}) = (\text{batch}, \text{new})$$

$$\tilde{z} \leftarrow \tilde{z} + \tilde{b} : \text{bias is added, not inserted in } \tilde{W}$$

$$\tilde{b} : (\text{batch}, \text{new})$$