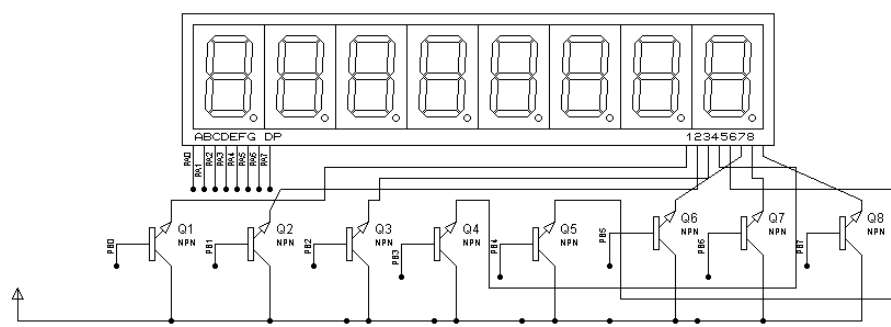
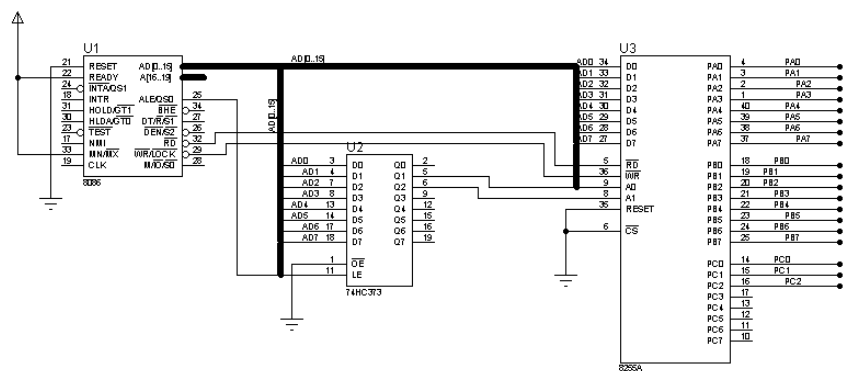


## 数码管显示 0-7

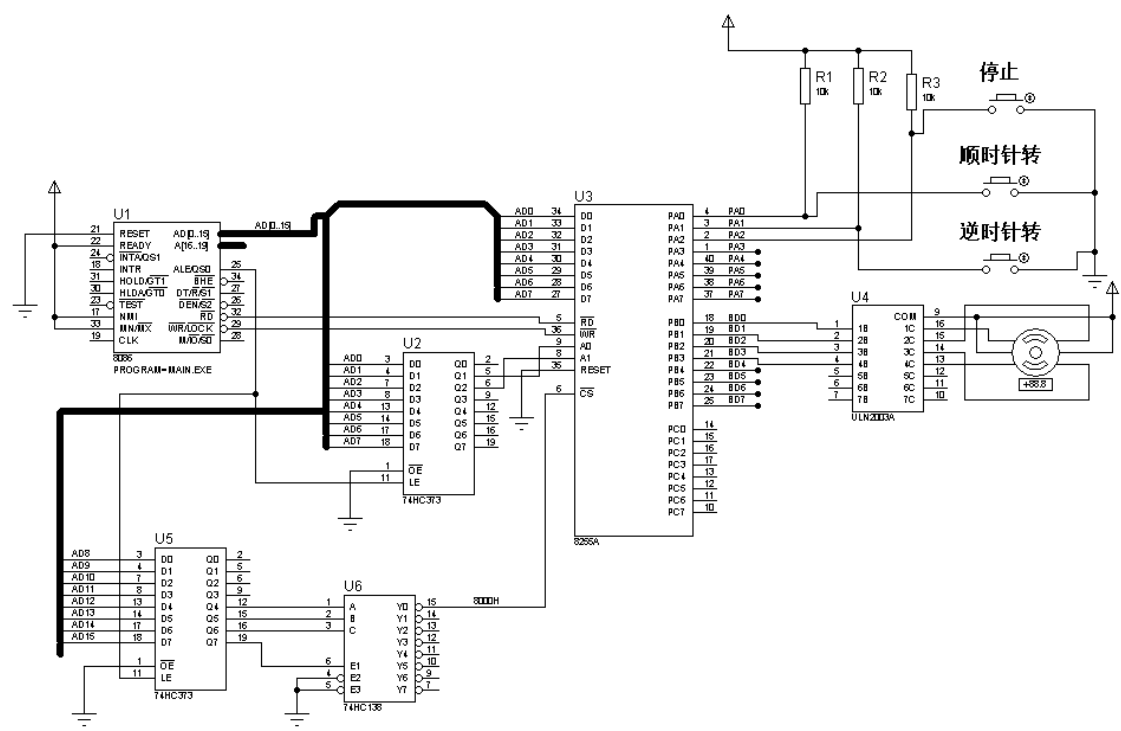
```
#define IOA 9800H
#define IOB 9002H
#define IOCON 9006H
unsigned char table[10]={0xc0,0xf9,0xa4,0xb0,0x99,0x92,0x82,0xf8,0x80,0x90};
void outp(unsigned int addr, char data)
// Write a byte to the specified I/O port
{ __asm
    { mov dx, addr
      mov al, data
      out dx, al
    }
}

void delay()
{
    for(int t=0;t<100;t++)
    {
    }
}

void main(void)
{
    // Write your code here
    unsigned char i,j;
    outp(IOCON,0b10000000);
    while (1)
    {
        i=0x01;
        for(j=0;j<8;j++)
        {
            outp(IOA,table[j]);
            outp(IOB,i);
            delay();
            outp(IOA,0xFF);
            i<<=1;
        }
    }
}
```



# 步进电机



```

#define IOCON    8006H
#define IOA      8000H
#define IOB      8002H
#define IOC      8004H

unsigned char table1[8]={0x02,0x06,0x04,0x0c,0x08,0x09,0x01,0x03};
unsigned char table2[8]={0x03,0x01,0x09,0x08,0x0c,0x04,0x06,0x02};

void outp(unsigned int addr, char data)
// Write a byte to the specified I/O port
{ __asm
    { mov dx, addr
      mov al, data
      out dx, al
    }
}

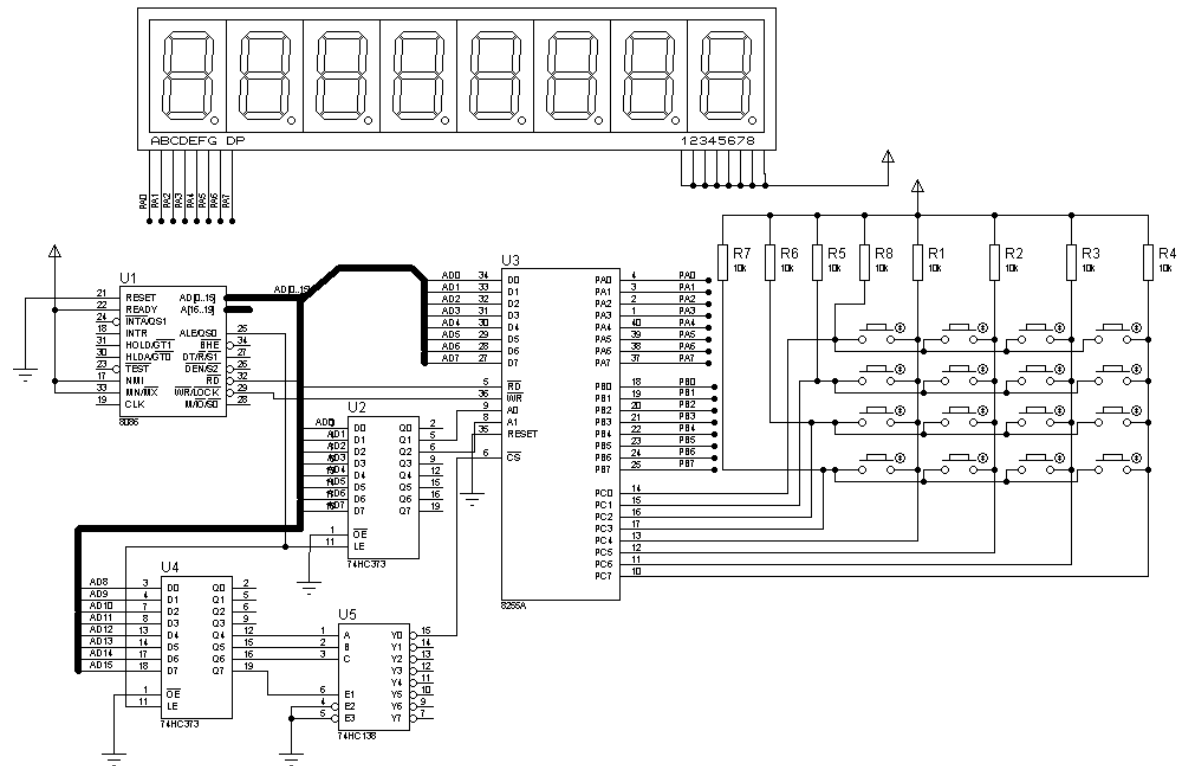
char inp(unsigned int addr)
// Read a byte from the specified I/O port
{ char result;
  __asm
  { mov dx, addr
    in al, dx
    mov result, al
  }
  return result;
}

void delay()
{
    int i,j;
    for(i=10;i>0;i--)
        for(j=0;j<1;j++){
}

void main(void)
{
    unsigned char i,tmp;
    outp(IOCON,0x90);
    i=0;
    while(1){
        i=inp(IOA);
        if(i==0xfd)    //逆时针
        while(1){
            for(tmp=0;tmp<8;tmp++){
                {
                    outp(IOB,table2[tmp]);
                    i=inp(IOA);
                    if(i==0xfe||i==0xfb)break;
                    delay();
                }
                if(i==0xfe||i==0xfb)break;
            }
        }
        if(i==0xfe)    //顺时针
        while(1){
            for(tmp=0;tmp<8;tmp++){
                outp(IOB,table1[tmp]);
                i=inp(IOA);
                if(i==0xfd||i==0xfb)break;
                delay();
            }
            if(i==0xfd||i==0xfb)break;
        }
        if(i==0xfb)outp(IOB,0xf0);    //停止
    }
}

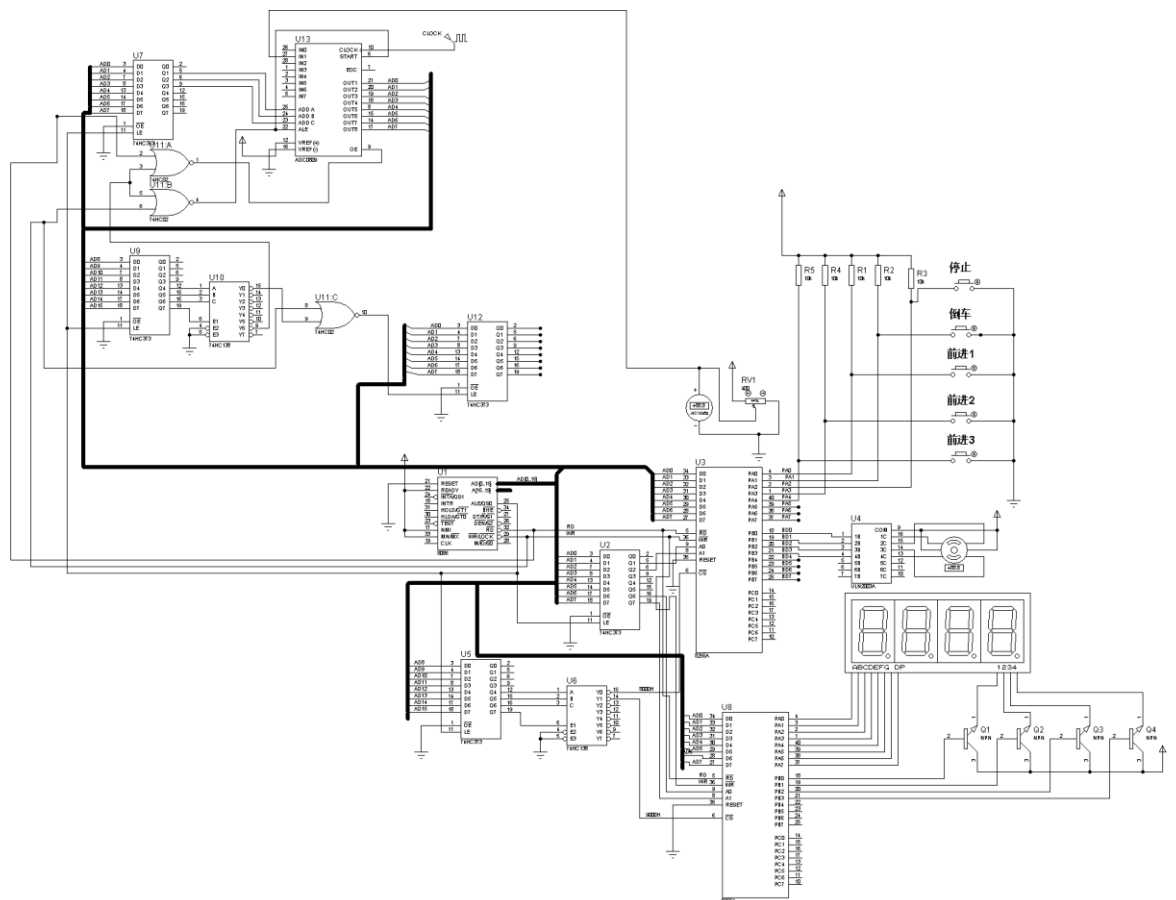
```

## 4\*4 键盘



```
#define IOCON    8006H
#define IOA      8000H
#define IOB      8002H
#define IOC      8004H
unsigned char table[16]={0xc0,0xf9,0xa4,0xb0,0x99,0x92,0x82,0xf8,0x80,0x90,0x88,0xc6,0xa1,0x86,0x8e};
void outp(unsigned int addr, char data)
// Write a byte to the specified I/O port
{ __asm
    { mov dx, addr
      mov al, data
      out dx, al
    }
}
char inp(unsigned int addr)
// Read a byte from the specified I/O port
{ char result;
  __asm
    { mov dx, addr
      in al, dx
      mov result, al
    }
  return result;
}
void display(int i)
{
    outp(IOA,table[i]);
}
void main(void)
{
```

## 课设



```
// 第一片 用于读开关
#define IOCON 8006H
#define IOA    8000H
#define IOB    8002H
```

```

// 第二片 用于显示数码管
#define IOCON2 90C0H
#define IOA2 9000H
#define IOB2 9040H

#define AD08090E000H

// 档位
#define STOP 0xfb
#define BACK 0xfd
#define SLOW 0xfe
#define MID 0xf7
#define FAST 0xef

unsigned char tableNum[10]={0xc0,0xf9,0xa4,0xb0,0x99,0x92,0x82,0xf8,0x80,0x90};

unsigned char table1[8]={0x02,0x06,0x04,0x0c,0x08,0x09,0x01,0x03}; // 单双八拍
unsigned char table2[8]={0x03,0x01,0x09,0x08,0x0c,0x04,0x06,0x02};

void outp(unsigned int addr, char data)
// Write a byte to the specified I/O port
{
    __asm
    { mov dx, addr
      mov al, data
      out dx, al
    }
}

char inp(unsigned int addr)
// Read a byte from the specified I/O port
{
    char result;
    __asm
    { mov dx, addr
      in al, dx
      mov result, al
    }
    return result;
}

unsigned int func(unsigned char gear, unsigned char number)
{
    unsigned int acc = (unsigned int)number;
    unsigned int speed = 0;
    if(gear==SLOW)
    {
        if(acc < 64)
            speed=4;
        else if(acc < 128)
            speed=3;
        else if(acc < 192)
            speed=2;
        else
            speed=1;
    }

    if(gear==MID)
    {
        if(acc < 64)

```

```

        speed=7;
        else if(acc < 128)
        speed=6;
        else if(acc < 192)
        speed=5;
        else
        speed=4;
    }
    if(gear==FAST)
    {
        if(acc < 64 )
        speed=9;
        else if(acc < 128)
        speed=8;
        else if(acc < 192)
        speed=7;
        else
        speed=6;
    }
    if(gear==BACK)
    {      speed=4;  }

    return speed;
}

void print(unsigned int speed)
{
    outp(IOA2, tableNum[speed]);
    outp(IOB2, 0x08); //只写最后一个
}

void delay( int x)
{
    for(int i=0;i<x;i++)
    {
    }
}

void main(void)
{
    unsigned char gear,number;
    unsigned int speed;
    outp(IOCON,0x90);
    outp(IOCON2, 0x80);
    tmp=0xff;
    outp(IOC,tmp);
    while(1)
    {
        gear=inp(IOA);

        //////////////////////////////////////
        if(gear==STOP)
        {
            outp(IOB,0xf0);
            print(0);
        }
        //////////////////////////////////////

        //////////////////////////////////////
        if(gear==BACK)
        {
            while(1)
            {

```

```

for(int i=0;i<8;i++)
{
    delay(50);
    outp(IOB,table2[i]);
    gear=inp(IOA);
    if(gear==SLOW||gear==STOP||gear==MID||gear==FAST)
        break;
    outp(AD0809,0);
    number=inp(AD0809);
    speed = func(BACK, number);
    print(speed);

    tmp=0b11001100;
    outp(IOC,tmp);
}
if(gear==SLOW||gear==STOP||gear==MID||gear==FAST)
    break;
}
}
////////////////////////////////////

////////////////////////////////////
if(gear==SLOW)
{
while(1)
{
    for(int i=0;i<8;i++)
    {
        delay(100);
        outp(IOB,table1[i]);
        gear=inp(IOA);
        if(gear==BACK||gear==STOP||gear==MID||gear==FAST)
            break;
        outp(AD0809,0);
        number=inp(AD0809);
        speed = func(SLOW, number);
        print(speed);

    }
    if(gear==BACK||gear==STOP||gear==MID||gear==FAST)
        break;
}
}
}
////////////////////////////////////
}

```