



OVERVIEW	General Approach	Sub-Standard American
	Min Expected HCP when Balanced: Opening 12	Responding 6
	Forcing Opening: 1♣ □ 2♣ ■ Other □	1NT Opening: Strong □ Weak □ Variable ■
	Bids That May	
	Require Preparation:	
MINORS	1♣ Min Length: 5 □ 4 □ 3 □ NF 2 ■ (4432 only □) NF 1 □ NF 0 □ Art F □	
	Clubs or Balanced	
	Resp: Bypass 5+♦ □	Transfer Resp ■
	1♦ Hearts 8 to 10 1NT 11 to 13 2NT	Single: Jump: After Overcall: NF □ Wk ■ Inv+ ■ Mixed □ GF □ Inv □
MINORS	1♦ Min Length: 5 □ 4 ■ 3 □ Unbal □ NF 2 □ NF 1 □ NF 0 □ Art F □	
	5 unless 4=4=4=1	
	Resp: 1♦-1 M; 1NT, 2NT CONV	Same as over 1♣ □
	1NT 6 to 10 2NT 11 to 12	Single: Jump: After Overcall: NF □ Wk ■ Inv+ ■ Mixed □ GF □ Inv □
MAJORS	1♥/♠ 1st/2nd Length: 4 □ 5 ■ 3rd/4th Length: 4 □ 5 ■ 1NT: F □ Semi-F ■ Bypass ♠ □	Art Raises: 2NT ■ 3NT ■ Splinter ■
	Other: Kokish GT	Other: 1 M-3NT 5 card, weak, A/K outside
	Drury: 2♣ ■ 2♦ ■ In Comp □	Jump Raise: Wk □ Mixed □ Inv ■
	Other: 2♣ 3-card LR, 2♦ 4-card 8-11	After Overcall: Wk ■ Mixed □ Inv □
NOTRUMP	1NT 14+ to 17 (If: not fav or 4th) ) 1NT 10 to 13 Same Resp? □ EHAA STY	
	5-Card Major ■ System on vs: 2♣	3♣: GF Puppet
	2♣: Stayman ■ Puppet □ Other □	3♦: 5=5 minors GF
	2♦: Nat □ Tfr ■ Other ■ Nat/wk	3♥: 3=1-(54)
2 LEVEL	2♥: Nat □ Tfr ■ Other ■ Nat/wk	3♠: 1=3-(54)
	2♠: Nat □ Tfr ■ Other ■ Nat/wk	Other: wk: 3 bids NAT INV
	2NT: Nat ■ Tfr □ Other □	
	Smolen ■ Tfr: 4♣ □ 4♦ ■ 4♥ ■	
OTHER	Dbl: Neg ■ Pen □ Other: Lebensohl ■ slow shows	
	2NT 20 to 21 Puppet ■ 3♠: →3NT, to play or minor(s) ST	
	Conv □ Tfr: 3 Lvl ■ 4 Lvl ■ Neg Dbl ■ Other:	
	3NT to One Suit: ■ solid minor, 0 outside	
2 LEVEL	2♣ Big to could be 8.5 PT w/Defence 2♦ Resp: Neg □ Waiting ■	
	Very Str ■ Str □ Nat □ Conv □	Steps □ 2♥ Neg ■
	Other: 2NT = ♥positive	
	2♦ 6 to 11 Disciplined 1st and 2nd New Suit NF □	
OTHER	Wk ■ Int □ Str □ Conv □ Rebids over 2NT: Feature ask	Other:
	2♥ 6 to 10 as 2♦ New Suit NF □	
	Wk ■ Int □ Str □ 2-Suits □ Rebids over 2NT:	Other:
	2♠ 6 to 10 as 2♦ New Suit NF □	
OTHER	Wk ■ Int □ Str □ 2-Suits □ Rebids over 2NT:	Other:
	Jump Shift Resp: Soloway in non-comp, Fit J/S in comp and by PH	
	Vs (Very)Str Open: CRaSh NMF □ 2Way NMF □ XYZ ■ 4thSF 1Rnd □ GF ■	
	DYWAD over disasters	
	CRaSh after strong 1♣-1♦	

<b>DOUBLES</b>	Negative <input type="checkbox"/> Thru <span style="float: right;">4♥ <span style="color: red;">Penalty</span> <input type="checkbox"/></span> Responsive <input type="checkbox"/> Thru <span style="float: right;">3♠ Maximal <input type="checkbox"/></span> Support <input type="checkbox"/> Thru <span style="float: right;">2x Rdbl <input type="checkbox"/></span> T/O Style: _____ <span style="color: red;">Other: Snapdragon, DSIX at 3-level</span>				<b>NT OVERCALLS</b>	Direct 1NT <span style="float: right;">15+ to 18 Systems on <input type="checkbox"/></span> Balance 1NT <span style="float: right;">11 to 14 Systems on <input type="checkbox"/></span> <span style="color: red;">Conv</span> <input type="checkbox"/> Jump to 2NT: 2 Lowest Unbid <input type="checkbox"/> <span style="color: red;">Other:</span> _____			
	1-Lvl <span style="float: right;">6 to 16 Often 4 Cards <input type="checkbox"/></span> 2-Lvl <span style="float: right;">10 to 16</span> Jump Overcalls: Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> <span style="color: red;">Conv</span> <input type="checkbox"/> <span style="color: red;">First 2 Jump O/C Roman</span> Responses New suit: F <input type="checkbox"/> NFConst <input type="checkbox"/> NF <input type="checkbox"/> Trf <input type="checkbox"/> Jump raise: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> Cuebids: _____ Support <input type="checkbox"/> <span style="color: red;">Other:</span> _____					<b>Vs: Strong Direct Vs: Weak or Bal</b> Dbl <span style="float: right;">Penalty</span> Dbl <span style="float: right;">Penalty</span> 2♣ <span style="color: blue;">Diamonds</span> 2♣ <span style="color: black;">♣</span> 2♦ <span style="color: blue;">Hearts</span> 2♦ <span style="color: red;">♦</span> 2♥ <span style="color: blue;">Spades</span> 2♥ <span style="color: red;">♥</span> 2♠ <span style="color: blue;">Clubs</span> 2♠ <span style="color: black;">♠</span> 2NT <span style="color: red;">Minors</span> 2NT <span style="color: red;">Minors</span> <span style="color: red;">Other:</span> _____			
<b>OVERCALLS</b>					<b>vs NT OPENING</b>				
<b>DIRECT CUEBIDS</b>	Vs: Art Quasi Nat Nat <span style="color: red;">♣♦ ♣♦ ♣♦ ♥♠</span> Michaels <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Natural <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Other <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <span style="color: red;">Describe:</span> _____				<b>vs TAKEOUT DBL</b>	New Suit F: 2 Lvl <input type="checkbox"/> Trf <input type="checkbox"/> 1 level _____ Jump Shift: Wk <input type="checkbox"/> Inv <input type="checkbox"/> F <input type="checkbox"/> Fit <input type="checkbox"/> Rdbl: 10+ <input type="checkbox"/> <span style="color: red;">Conv</span> <input type="checkbox"/> 2NT Over: Nat Raise Range <span style="color: red;">♣♦</span> <input type="checkbox"/> <span style="color: red;">♥</span> <input type="checkbox"/> <span style="color: red;">6 to 9</span> <span style="color: red;">♥♠</span> <input type="checkbox"/> <span style="color: red;">10 to +</span> <span style="color: red;">Other:</span> _____			
<b>PREEMPTS</b>	3-Lvl Style (Seat/Vul): Sound 1/2 seat Anything in 3rd Resp: _____ 4-Lvl Style: Sound 1/2 seat Resp: _____ <span style="color: blue;">4♠/4♦ Tfr</span> <input type="checkbox"/> <span style="color: red;">Other:</span> _____				<b>vs PREEMPTS</b>	2NT Overcall: 15–17 Bal T/O Dbl Thru <span style="float: right;">4♠ <span style="color: red;">Penalty</span> <input type="checkbox"/></span> <span style="color: red;">2NT Lebensohl Resp</span> <input type="checkbox"/> <span style="color: blue;">Transfer rsps</span> _____ Cuebid: stopper ask Jump Overcalls: Leaping Michaels <span style="color: red;">Other:</span> _____			
<b>SLAMS</b>	4♠ Gerber: Directly over NT <input type="checkbox"/> Over NT Seq <input type="checkbox"/> Non-NT Seq <input type="checkbox"/> 4NT: 0123 <input type="checkbox"/> 0314 <input type="checkbox"/> 1430 <input type="checkbox"/> Control Bids: Italian Style Vs. Interference: DOP/DEPO <span style="color: red;">Other:</span> _____								
<b>CARDING</b>	Suits NT <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Standard – Attitude Standard – Count Upside Down – Attitude Upside Down – Count Exceptions: _____ Other Carding: _____ Smith Echo: Suits: <input type="checkbox"/> NT <input type="checkbox"/> Reverse <input type="checkbox"/> Trump Signals: hi-lo wants ruff				<b>SIGNALS</b>	Primary Signals to: Declarer's Lead Partner's Lead <input type="checkbox"/> <input type="checkbox"/> Attitude ① <input type="checkbox"/> <input type="checkbox"/> Count ② <input type="checkbox"/> <input type="checkbox"/> Suit Preference ③ Exceptions: Obvious Shift Trick 1 First Discard: Std <input type="checkbox"/> Upside Down <input type="checkbox"/> Lavinthal <input type="checkbox"/> Odd/Even <input type="checkbox"/> Other <input type="checkbox"/>			
<b>LEADS vs SUITS</b>	Length Leads: 4 <sup>th</sup> <input type="checkbox"/> 3 <sup>rd</sup> /5 <sup>th</sup> <input type="checkbox"/> 3 <sup>rd</sup> /Low <input type="checkbox"/> Attitude <input type="checkbox"/> Small from xx <input type="checkbox"/> x x x x x x x x x x x x x x H x x H x x H x x x x After 1 <sup>st</sup> Trick: _____ Honour Leads: A K x (+) Varies <input type="checkbox"/> K unblock Q K Q x Q J x J T x T 9 x K J T x K T 9 x Q T 9 x Exceptions: _____				<b>LEADS vs NT</b>	Length Leads: 4 <sup>th</sup> <input type="checkbox"/> 3 <sup>rd</sup> /5 <sup>th</sup> <input type="checkbox"/> 3 <sup>rd</sup> /Low <input type="checkbox"/> Attitude <input type="checkbox"/> 2 <sup>nd</sup> from xxxx(+) <input type="checkbox"/> x x x x x x x x x x x x x x H x x H x x H x x x x After 1 <sup>st</sup> Trick: _____ Honour Leads: A K x x (+) Varies <input type="checkbox"/> K Q J x K Q T 9 Q J T x J T 9 x A Q J x A J T x K T 9 x Q T 9 x Exceptions: _____			