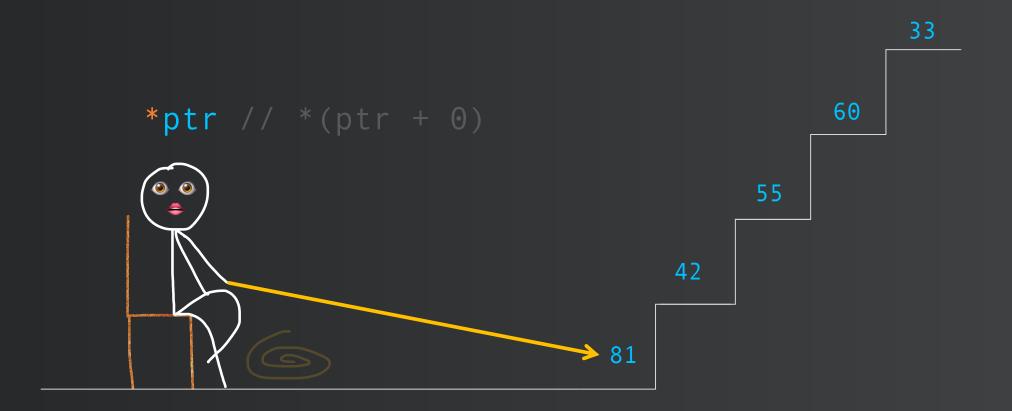
## Pointer to Arrays

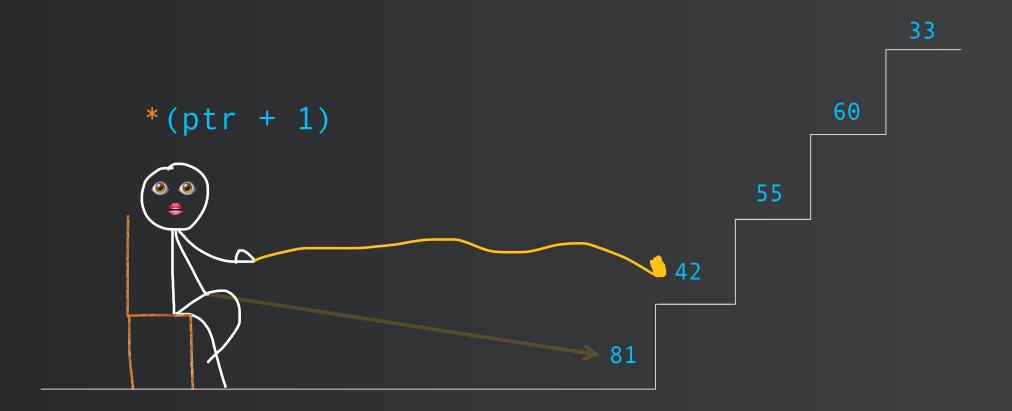
BY codeMite

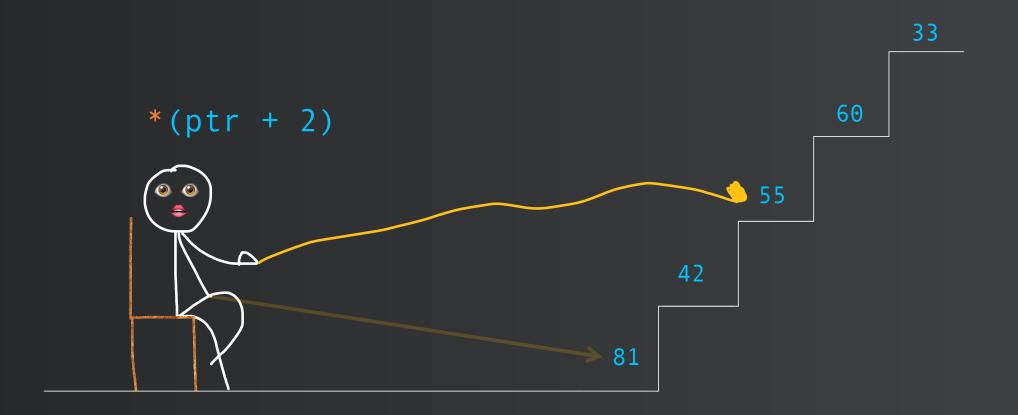
Adding to the pointer before dereferencing it.

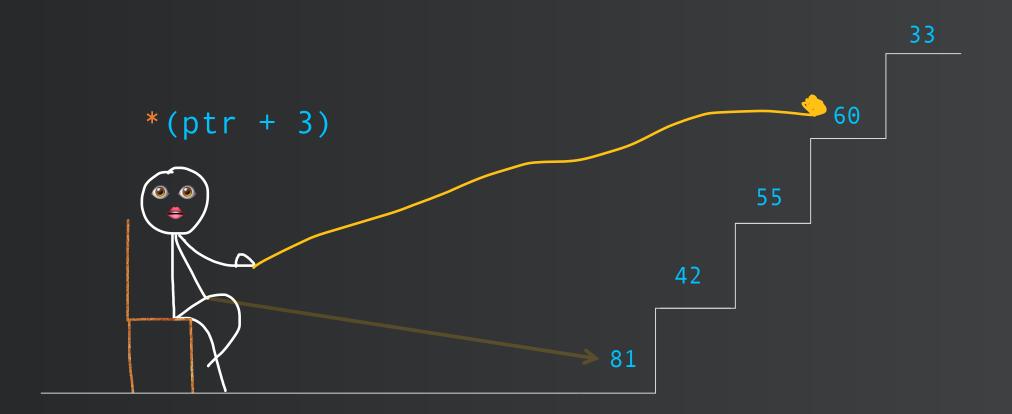
No assignments

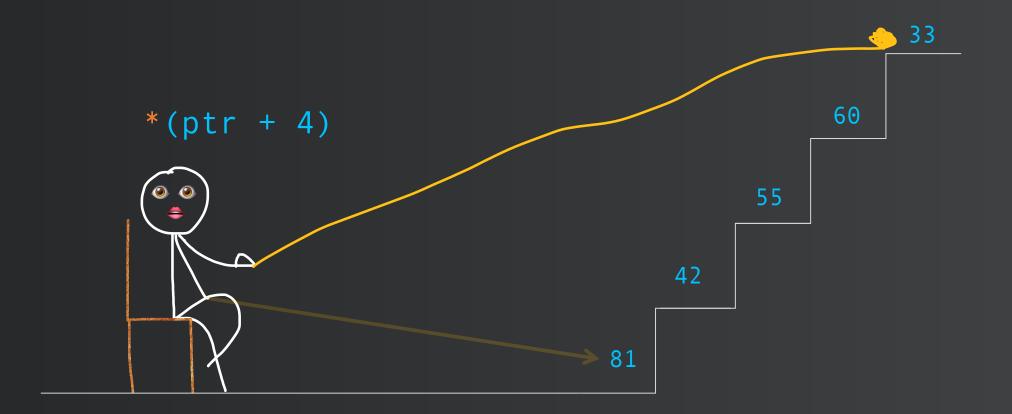
will be done.





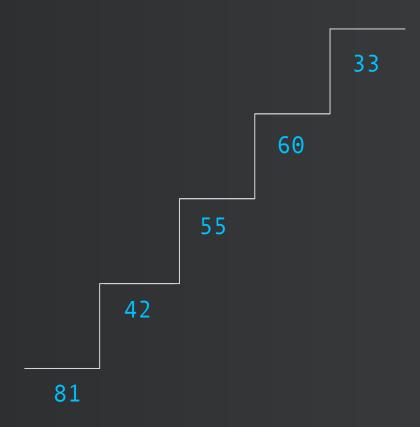


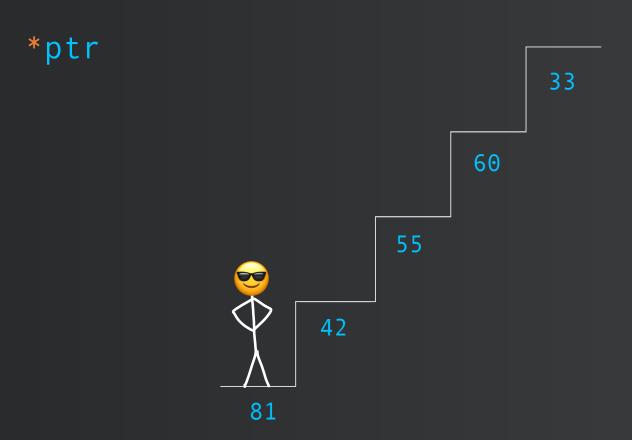


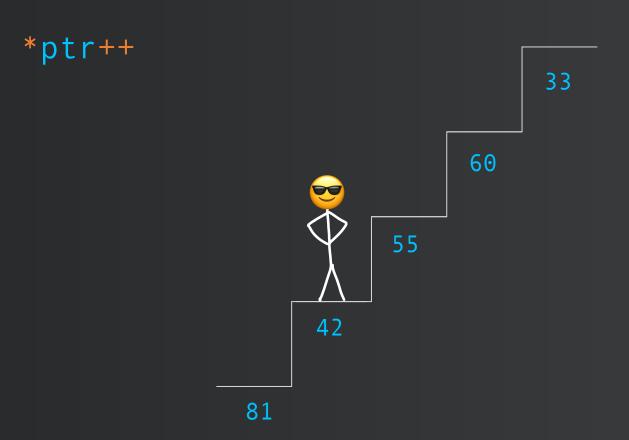


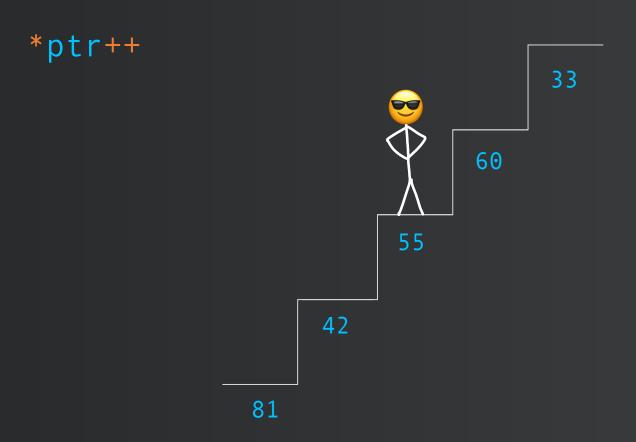
Incrementing the actual pointer and hence updating its value (i.e., address that it points to)

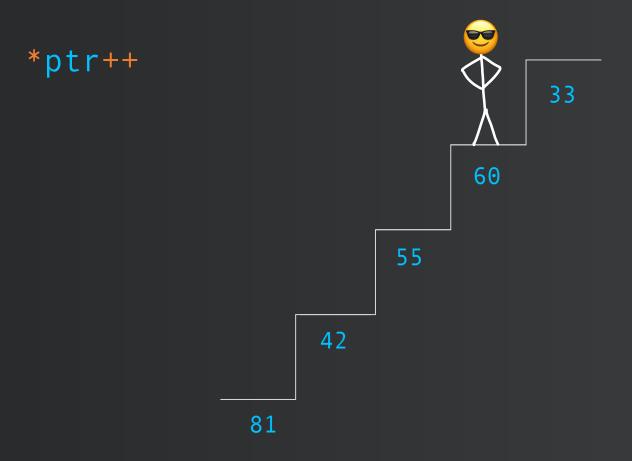












# Updating the pointer \*ptr++

## The side by side

