

### What means "Estimation"?

- A sender transmits a signal  $s_{\Theta}(t)$  which depends on an **unknown** parameter  $\Theta$
- ▶ The signal is affected by noise, we receive  $r(t) = s_{\Theta}(t) + noise$
- ▶ We want to **find out** the correct value of the parameter
  - based on samples from the received signal, or the full continuous signal
  - available data is noisy => we "estimate" the parameter
- ▶ The found value is  $\hat{\Theta}$ , **the estimate** of  $\Theta$  ("estimatul", rom)
  - there will always be some estimation error  $\epsilon = \hat{\Theta} \Theta$

### What means "Estimation"?

- Examples:
  - ▶ Unknown amplitude of constant signal: r(t) = A + noise, estimate A
  - Unknown phase of sine signal:  $r(t) = \cos(2\pi f t + \phi)$ , estimate  $\phi$
  - Even complicated problems:
    - Record speech signal, estimate/decide what word is pronounced

#### Estimation vs Decision

Consider the following estimation problem:

We receive a signal r(t) = A + noise, estimate A

- For detection, we have to choose between **two known values** of *A*:
  - ▶ i.e. A can be 0 or 5 (hypotheses  $H_0$  and  $H_1$ )
- ► For estimation, A can be anything => we choose between **infinite number of options** for A:
  - ightharpoonup A might be any value in  $\mathbb{R}$ , in general

#### Estimation vs Decision

- ▶ Detection = Estimation constrained to **only a few** discrete options
- **E**stimation = Detection with an **infinite number** of options available
- The statistical methods used are quite similar
  - In practice, distinction between Estimation and Detections is somewhat blurred
  - (e.g. when choosing between 1000 hypotheses, do we call it "Detection" or "Estimation"?)

#### Available data

- ▶ The available data is the received signal  $r(t) = s_{\Theta}(t) + noise$ 
  - it is affected by noise
  - ightharpoonup it depends on the unknown parameter  $\Theta$
- ▶ We consider **N** samples from r(t), taken at some sample times  $t_i$

$$\mathbf{r} = [r_1, r_2, ... r_N]$$

ightharpoonup The samples depend on the value of  $\Theta$ 

#### Available data

- ▶ Each sample  $r_i$  is a random variable that depends on  $\Theta$  (and the noise)
  - Each sample has a distribution that depends on Θ

$$w_i(r_i;\Theta)$$

- ▶ The whole sample vector  $\mathbf{r}$  is a N-dimensional random variable that depends on  $\Theta$  (and the noise)
  - $\triangleright$  It has a N-dimensional distribution that depends on  $\Theta$

$$w(\mathbf{r};\Theta)$$

• Equal to the product of all  $w_i(r_i|\Theta)$ 

$$w(\mathbf{r}|\Theta) = w_1(r_1|\Theta) \cdot w_2(r_2|\Theta) \cdot ... \cdot w_N(r_N|\Theta)$$

### Two types of estimation

- ▶ We consider two types of estimation:
  - 1. Maximum Likelihood Estimation (MLE): Besides r, nothing else is known about the parameter  $\Theta$ , except maybe some allowed range (e.g.  $\Theta > 0$ )
  - 2. Bayesian Estimation: Besides  $\mathbf{r}$ , we know a **prior** distribution  $p(\Theta)$  for  $\Theta$ , which tells us the values of  $\Theta$  that are more likely than others

II.2 Maximum Likelihood estimation

#### Maximum Likelihood definition

- When no distribution is known except r, we use a method known as Maximum Likelihood estimation (MLE)
- ▶ We define the **likelihood** of a parameter value  $\Theta$ , given the available observations  $\mathbf{r}$  as:

$$L(\Theta|\mathbf{r}) = w(\mathbf{r}|\Theta)$$

- ▶  $L(\Theta|\mathbf{r})$  is the likelihood function
- ▶ "The plausibility of a parameter value  $\Theta$  given some measurements  $\mathbf{r} =$  = the probability density of generating  $\mathbf{r}$  if the true value would be  $\Theta$ "
- Compare with formula in Chapter 2, slide 20
  - it is the same
  - ▶ here we try to "guess"  $\Theta$ , there we "guessed"  $H_i$

### Maximum Likelihood definition

#### Maximum Likelihood (ML) Estimation:

- ► The estimate  $\hat{\Theta}_{ML}$  is the value that maximizes the likelihood, given the observed data r
  - i.e. the value that maximizes  $L(\Theta|\mathbf{r})$ , i.e. maximize  $w(\mathbf{r}|\Theta)$

$$\hat{\Theta}_{\mathit{ML}} = \arg\max_{\Theta} \mathit{L}(\Theta|\mathbf{r}) = \arg\max_{\Theta} \mathit{w}(\mathbf{r}|\Theta)$$

If Θ is allowed to live only in a certain range, restrict the maximization only to that range.

#### **Notations**

- General mathematical notations:
  - ▶ arg  $\max_x f(x)$  = "the value x which maximizes the function f(x)"
  - $ightharpoonup \max_{x} f(x) =$  "the maximum value of the function f(x)"

### Maximum Likelihood estimation vs decision

- Very similar with decision problem!
- ML decision criterion:
  - "pick the hypothesis with a higher likelihood":

$$\frac{L(H_1|r)}{L(H_0|r)} = \frac{w(r|H_1)}{w(r|H_0)} \underset{H_0}{\overset{H_1}{\geqslant}} 1$$

- ML estimation
  - "pick the value which maximizes the likelihood"

$$\hat{\Theta}_{\mathit{ML}} = \arg\max_{\Theta} L(\Theta|\mathbf{r}) = \arg\max_{\Theta} w(\mathbf{r}|\Theta)$$

#### How to solve

- How to solve the maximization problem?
  - i.e. how to find the estimate  $\hat{\Theta}_{ML}$  which maximizes  $L(\Theta|\mathbf{r})$
- Find maximum by setting derivative to 0

$$\frac{dL(\Theta|\mathbf{r})}{d\Theta}=0$$

We can also maximize the natural logarithm of the likelihood function ("log-likelihood function")

$$\frac{d\ln\left(L(\Theta)\right)}{d\Theta}=0$$

# Solving procedure

#### Solving procedure:

1. Find the function

$$L(\Theta|\mathbf{r}) = w(\mathbf{r}|\Theta)$$

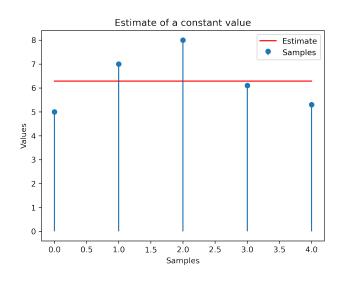
2. Set the condition that derivative of  $L(\Theta|\mathbf{r})$  or  $\ln((L(\Theta|\mathbf{r})))$  is 0

$$\frac{dL(\Theta|\mathbf{r})}{d\Theta} = 0$$
, or  $\frac{d\ln(L(\Theta))}{d\Theta} = 0$ 

- 3. Solve and find the value  $\hat{\Theta}_{ML}$
- 4. Check that second derivative at point  $\hat{\Theta}_{ML}$  is negative, to check that point is a maximum
  - because derivative = 0 for both maximum and minimum points
  - we'll sometimes skip this, for brevity

### **Examples:**

- Estimating a constant signal in gaussian noise:
  - Find the ML estimate of a constant value  $s_{\Theta}(t) = A$  from 5 noisy measurements  $r_i = A + noise$  with values [5, 7, 8, 6.1, 5.3]. The noise is AWGN  $\mathcal{N}(\mu = 0, \sigma^2)$ .
- Solution: at whiteboard.
- ▶ The estimate  $\hat{A}_{ML}$  is the average value of the samples
  - not surprisingly, what other value would have been more likely?
  - that's literally what "expected value" means



## Curve fitting

- **▶** Estimation = curve fitting
  - we're finding the best fitting of  $s_{\Theta}(t)$  through the data **r**
- From the previous graphical example:
  - ightharpoonup we have some data  $m {f r}=$  some points
  - ▶ we know the shape of the signal = a line (constant A)
  - we're fitting the best line through the data

- ▶ Consider that the true underlying signal is  $s_{\Theta}(t)$
- ► Consider **AWGN** noise  $\mathcal{N}(\mu = 0, \sigma^2)$ .
- ▶ The samples  $r_i$  are taken at sample moments  $t_i$
- ▶ The samples  $r_i$  have normal distribution with average value  $\mu = s_{\Theta}(t_i)$  and variance  $\sigma^2$
- ightharpoonup Overall likelihood function = product of likelihoods for each sample  $r_i$

$$L(\Theta|\mathbf{r}) = w(\mathbf{r}|\Theta) = \prod_{i=1}^{N} \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{(r_i - s_{\Theta}(t_i))^2}{2\sigma^2}}$$
$$= \left(\frac{1}{\sigma\sqrt{2\pi}}\right)^{N} e^{-\frac{\sum (r_i - s_{\Theta}(t_i))^2}{2\sigma^2}}$$

► The log-likelihood is

$$\ln\left(L(\Theta|\mathbf{r})\right) = \underbrace{\ln\left(\frac{1}{\sigma\sqrt{2\pi}}\right)}_{constant} - \frac{\sum(r_i - s_{\Theta}(t_i))^2}{2\sigma^2}$$

► The maximum of the function = the minimum of the exponent

$$\hat{\Theta}_{\mathit{ML}} = rg \max_{\Theta} \mathit{L}(\Theta | \mathbf{r}) = rg \min \sum (r_i - \mathit{s}_{\Theta}(t_i))^2$$

▶ The term  $\sum (r_i - s_{\Theta}(t_i))^2$  is the **squared distance**  $d(\mathbf{r}, s_{\Theta})$ 

$$d(\mathbf{r}, s_{\Theta}) = \sqrt{\sum (r_i - s_{\Theta}(t_i))^2}$$

$$(d(\mathbf{r}, s_{\Theta}))^2 = \sum (r_i - s_{\Theta}(t_i))^2$$

▶ ML estimation can be rewritten as:

$$\hat{\Theta}_{\mathit{ML}} = \arg\max_{\Theta} \mathit{L}(\Theta|\mathbf{r}) = \arg\min_{\Theta} \mathit{d}(\mathbf{r}, \mathbf{s}_{\Theta})^2$$

- ▶ ML estimate  $\hat{\Theta}_{ML}$  = the value that makes  $s_{\Theta}(t_i)$  closest to the received values r
  - closer = beter fit = more likely
  - closest = best fit = most likely = maximum likelihood

- ► ML estimation in AWGN noise = minimization of distance
- ▶ Hey, we had the same interpretation with ML decision!
  - but for decision, we choose the minimum out of 2 options
  - here, we choose the minimum out of all possible options
- Same interpretation applies for all kinds of vector spaces
  - vectors with N elements, continous signals, etc
  - just change the definition of the distance function

Procedure for ML estimation in AWGN noise:

1. Write the expression for the (squared) distance:

$$D = (d(\mathbf{r}, s_{\Theta}))^2 = \sum (r_i - s_{\Theta}(t_i))^2$$

2. We want it minimal, so set derivative to 0:

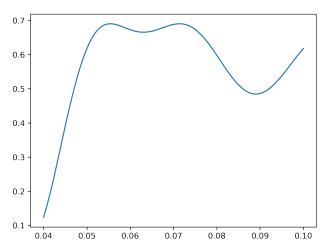
$$\frac{dD}{d\Theta} = \sum 2(r_i - s_{\Theta}(t_i))(-\frac{ds_{\Theta}(t_i)}{d\Theta}) = 0$$

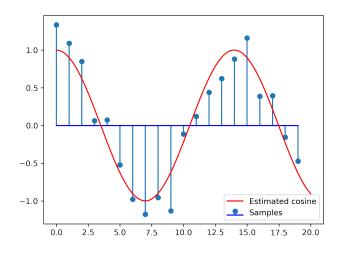
- 3. Solve and find the value  $\hat{\Theta}_{ML}$
- 4. Check that second derivative at point  $\hat{\Theta}_{ML}$  is positive, to check that point is a minimum
  - we'll sometimes skip this, for brevity

#### Estimating the frequency f of a cosine signal

- Find the Maximum Likelihood estimate of the frequency f of a cosine signal  $s_{\Theta}(t) = cos(2\pi ft_i)$ , from 10 noisy measurements  $r_i = cos(2\pi ft_i) + noise$  with values [...]. The noise is AWGN  $\mathcal{N}(\mu = 0, \sigma^2)$ . The sample times  $t_i = [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]$
- Solution: at whiteboard.

#### The likelihood function is:





## Estimating parameters for certain distributions

- ML estimation can be used to estimate parameters of distributions
- Suppose we have a set of values  $r_i$ , which we model as samples coming from a distribution. How do we find the parameters of that distribution?
- For now, we consider only one unknown parameter

## Estimating the parameters of the normal distribution

- lacktriangle Assume  $r_i$  are samples coming from a normal distribution  $\mathcal{N}(\mu, \sigma^2)$
- ▶ The distribution has two parameters: mean  $\mu$  and standard deviation  $\sigma$  (or variance  $\sigma^2$ )
- **E**stimating  $\mu$ :

Just like estimating a constant signal in AWGN noise of mean 0:

$$\hat{\mu}_{ML} = \frac{1}{N} \sum_{i=1}^{N} r_i$$

▶ Estimating  $\sigma^2$ :

Can't be formulated as estimating a signal added with AWGN noise, but can still use ML:

$$\hat{\sigma}_{ML} = \arg\max_{\sigma} w(\mathbf{r}|\sigma)$$

# Estimating the parameters of the normal distribution

$$\begin{split} \hat{\sigma}_{\textit{ML}} &= \arg\max_{\sigma} w(\mathbf{r}|\sigma) \\ &= \arg\max_{\sigma} \left(\frac{1}{\sigma\sqrt{2\pi}}\right)^{\textit{N}} e^{-\frac{\sum (r_i - \mu)^2}{2\sigma^2}} \quad (\text{ apply } \ln() \ ) \\ &= \arg\max_{\sigma} \left(-\textit{N} \ln(\sigma\sqrt{2\pi}) - \frac{\sum (r_i - \mu)^2}{2\sigma^2}\right) \end{split}$$

Derivate and set to 0 to obtain the minimum:

$$-N\frac{1}{\sigma\sqrt{2\pi}}\sqrt{2\pi} - \frac{\sum (r_i - \mu)^2}{2}(-2)\sigma^{-3} = 0$$
$$-\frac{N}{\sigma} + \frac{\sum (r_i - \mu)^2}{\sigma^3} = 0$$
$$\sigma^2 = \frac{\sum (r_i - \mu)^2}{N}$$

## Estimating the parameters of the normal distribution

Estimated parameters of the normal distribution are identical to the definitions of the mean and variance:

$$\hat{\mu}_{ML} = \frac{1}{N} \sum_{i=1}^{N} r_i$$

$$\hat{\sigma}_{ML} = \sqrt{\frac{\sum_{i=1}^{N} (r_i - \mu)^2}{N}}$$

- Note: estimating  $\sigma$  requires the value of  $\mu$ 
  - ▶ If  $\mu$  is known, everything is fine
  - If  $\mu$  is unknown, we can use  $\hat{\mu}_{ML}$  beforehand, but then we're estimating based on another estimate, which is problematic (the estimator is biased, we'll see)

# Estimating the parameters of the uniform distribution

- Assume  $r_i$  are samples from a uniform distribution  $\mathcal{U}[a,b]$
- ▶ The distribution has two parameters: the limits a și b
- **E**stimating *a* and *b*:

$$\hat{a}_{ML} = rg \max_{a} w(\mathbf{r}|a)$$
 $\hat{b}_{ML} = rg \max_{b} w(\mathbf{r}|b)$ 

Which means:

$$\hat{a}_{ML} = \min(r_i)$$
 $\hat{b}_{ML} = \max(r_i)$ 

▶ The interval must contain all the values  $r_i$  (otherwise, the likelihood would be 0) but should not extend more than necessary (otherwise, the probability would decrease)

## Multiple parameters

- What if we have more than one parameter?
  - e.g. unknown parameters are the amplitude, frequency and the initial phase of a cosine:

$$s_{\uparrow}(t) = A\cos(2\pi ft + \phi)$$

ightharpoonup We can consider the parameter  $\Theta$  to be a vector:

$$\mathbf{\Theta} = [\Theta_1, \Theta_2, ... \Theta_M]$$

▶ e.g.  $\Theta = [\Theta_1, \Theta_2, \Theta_3] = [A, f, \phi]$ 

### Multiple parameters

- ▶ We solve with the same procedure, but instead of one derivative, we have M derivatives
- ▶ We solve the system:

$$\begin{cases} \frac{\partial L}{\partial \Theta_1} = 0\\ \frac{\partial L}{\partial \Theta_2} = 0\\ \dots\\ \frac{\partial L}{\partial \Theta_M} = 0 \end{cases}$$

sometimes difficult to solve

#### **Gradient Descent**

- ightharpoonup How to estimate the parameters  $\Theta$  in complicated cases?
  - e.g. in real life applications
  - ightharpoonup usually there are many parameters ( $\Theta$  is a vector)
- Typically it is impossible to get the optimal values directly by solving the system
- ► Improve them iteratively with **Gradient Descent** algorithm or its variations
- Gradient Descent is a general method of finding the minimum or maximum of a function

# Coborâre după gradient (Gradient Descent)

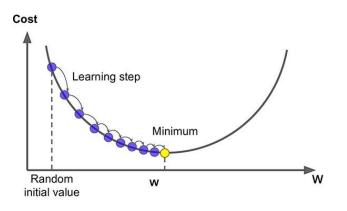


Figure 1: Coborâre după gradient<sup>1</sup>

<sup>&</sup>lt;sup>1</sup>Imagine: Quick Guide to Gradient Descent and Its Variants, Sahdev Kansal, Towards Data Science, 2020

# Gradient Descent procedure

- 1. Start with some random parameter values  $\Theta^{(0)}$
- 2. Repeat for each iteration k:
  - 2.1 Compute function  $L(\Theta^{(k)}|\mathbf{r})$
  - 2.2 Compute derivatives  $\frac{\partial L}{\partial \Theta_i^{(k)}}$  for each  $\Theta_i$  ("gradient")
  - 2.3 Update all values  $\Theta_i$  by subtracting the derivative ("**descent**")

$$\Theta_i^{(k+1)} = \Theta_i^{(k)} - \mu \frac{\partial L}{\partial \Theta_i^{(k)}}$$

or, in vector form:

$$\mathbf{\Theta}^{(k+1)} = \mathbf{\Theta}^k - \mu \frac{\partial L}{\partial \mathbf{\Theta}^{(k)}}$$

3. Until termination criterion (e.g. parameters don't change much)

# Gradient Descent explained

- ▶ The derivative always tells in which direction to advance
- ► To find the minimum of a function, subtract the derivative (gradient descent)

$$\Theta^{(k+1)} = \Theta^{(k)} - \mu \frac{\partial L}{\partial \Theta^{(k)}}$$

► TO find the maximum of a function, add the derivative (gradient ascent)

$$\Theta^{(k+1)} = \Theta^{(k)} + \mu \frac{\partial L}{\partial \Theta^{(k)}}$$

- The parameter  $\mu$  is the **learning rate** and is empirically chosen, has a small value
- ► GD is sensitive to initial starting point, and can get trapped in local minima
- Other explanations: at whiteboard
- Exemplu practic: regresia logistică cu valori 2D

#### Neural Networks

- ► The most prominent example is **Artificial Neural Networks** (a.k.a. Neural Networks, Deep Learning, etc.)
  - Can be regarded as ML estimation
  - Use Gradient Descent to update parameters
  - State-of-the-art applications: image classification/recognition, automated driving etc.
- ▶ More info on neural networks / machine learning:
  - look up online courses, books
  - join the IASI AI Meetup

#### Estimator bias and variance

- ► How good is an estimator?
- ightharpoonup An estimator  $\hat{\Theta}$  is a **random variable** 
  - can have different values, because it is computed based on the received samples, which depend on noise
  - example: in lab, try on multiple computers => slightly different results
- As a random variable, it has:
  - ightharpoonup an average value (expected value):  $E\left\{\hat{\Theta}\right\}$
  - ▶ a variance:  $E\left\{(\hat{\Theta} \Theta)^2\right\}$

## Estimator bias and variance

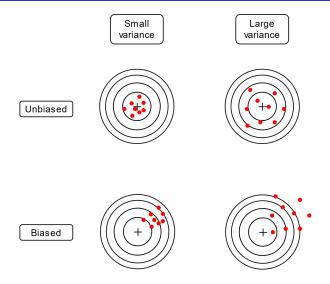


Figure 2: Estimator bias and variance

### Estimator bias

▶ The **bias** of an estimator  $\hat{\Theta}=$  difference between the estimator's average value and the true value

$$\textit{Bias} = \textit{E}\left\{\hat{\Theta}\right\} - \Theta$$

ightharpoonup Estimator is **unbiased** = the average value of the estimator is the true value of  $\Theta$ 

$$E\left\{ \hat{\Theta}\right\} =\Theta$$

- ightharpoonup Estimator is **biased** = the average value of the estimator is different from the true value  $\Theta$ 
  - ▶ the difference  $E\{\hat{\Theta}\} \Theta$  is **the bias** of the estimator

#### Estimator bias

- Example: for constant signal A with AWGN noise (zero-mean), ML estimator is  $\hat{A}_{ML} = \frac{1}{N} \sum_{i} r_{i}$
- ► Then:

$$E\left\{\hat{A}_{ML}\right\} = \frac{1}{N}E\left\{\sum_{i} r_{i}\right\}$$

$$= \frac{1}{N}\sum_{i=1}^{N}E\left\{r_{i}\right\}$$

$$= \frac{1}{N}\sum_{i=1}^{N}E\left\{A + noise\right\}$$

$$= \frac{1}{N}\sum_{i=1}^{N}A$$

$$= A$$

This estimator in unbiased

## Estimator bias

Example: the estimator of the variance of a normal distribution, using the estimated mean  $\hat{\mu}_{ML}$ :

$$\hat{\sigma}_{ML}^2 = \frac{\sum_{i=1}^{N} (r_i - \hat{\mu}_{ML})^2}{N}$$

This estimator is biased:

$$E\left\{\hat{\sigma}_{ML}^{2}\right\} = E\left\{\frac{\sum_{i=1}^{N}(r_{i} - \hat{\mu}_{ML})^{2}}{N}\right\}$$
$$= \dots$$
$$= \frac{N-1}{N}\sigma^{2}$$

where  $\sigma^2$  is the real variance of the distribution

Demonstrație: Wikipedia or "Maximum Likelihood Estimator for Variance is Biased: Proof", Dawen Liang, Carnegie Mellon University

#### The unbiased variance estimator

- ► The ML estimator of variance is biased, as it **underestimates** the real variance of the distribution by a factor (N-1)/N
- ▶ To obtain an unbiased estimator of the variance, we use:

$$\hat{\sigma}_{ML}^2 = \frac{1}{N-1} \sum_{i=1}^{N} (r_i - \hat{\mu}_{ML})^2$$

- ▶ The difference: divide to N-1 instead of N
- ▶ Intuition: at whiteboard, with 2 point only; medie este la mijloc; the average is in middle, variance is minimized, so it underestimates the real one

#### Estimator variance

- ► The **variance** of an estimator measures the "spread" of the estimator around its average
  - that's the definition of variance
- ▶ Unbiased estimators are good, but if the **variance** of the estimator is large, then estimated values can be far from the true value
- We prefer estimators with small variance, even if maybe slightly biased



- **Bayesian estimation** considers extra factors alongside  $w(\mathbf{r}|\Theta)$  in the estimation:
  - ightharpoonup a prior distribution  $w(\Theta)$
  - possibly some cost function
- ► This makes it the estimation version of the MPE and MR decision criteria

- ► Conceptually, Bayesian estimation consists of two major steps:
  - 1. Finding the **posterior distribution**  $w(\Theta|\mathbf{r})$
  - 2. Estimating a value from the distribution, based on a **cost function**

▶ We define the **posterior** probability density of  $\Theta$ , given the known observations  $\mathbf{r}$ , using the **Bayes rule**:

$$w(\Theta|\mathbf{r}) = \frac{w(\mathbf{r}|\Theta) \cdot w(\Theta)}{w(\mathbf{r})}$$

- Explanation of the terms:
  - Θ is the unknown parameter
  - **r** are the observations that we have
  - ▶  $w(\Theta|\mathbf{r})$  is the probability of a certain value  $\Theta$  to be the correct one, given our current observations  $\mathbf{r}$ ;
  - $\triangleright w(\mathbf{r}|\Theta)$  is the likelihood function
  - $\blacktriangleright$   $w(\Theta)$  is the **prior distribution** of  $\Theta$ , i.e. what we know about  $\Theta$  even in the absence of evidence
  - $\mathbf{w}(\mathbf{r})$  is a scaling constant, which makes the integral of the resulting function be 1 (like for any distribution)

- ▶ With MLE estimation, we only have the term  $w(\mathbf{r}|\Theta)$ . When viewed as a function of  $\Theta$ , this is not a distribution of  $\Theta$ . It's just something we want to maximize.
- ▶ Bayesian estimation, however, uses  $w(\Theta|\mathbf{r})$ , which **is** the actual probability distribution of the possible values of  $\Theta$

## Bayes rule

- ightharpoonup The Bayes rule shows that the probability of a value  $\Theta$  depends on two things:
  - 1. The observations that we have, via the term  $w(\mathbf{r}|\Theta)$
  - 2. The prior knowledge (or prior belief) about  $\Theta$ , via the term  $w(\Theta)$
  - (the third term  $w(\mathbf{r})$  is considered a constant, and plays no role)
- Known as "Bayesian estimation"
  - ► Thomas Bayes = discovered the Bayes rule
  - Stuff related to Bayes rule are often named "Bayesian"

# The prior distribution

- ▶ The role of the prior distribution  $w(\Theta)$  is to express what we know beforehand about  $\Theta$ 
  - we know beforehand how likely it is to have a certain value
  - known as a priori distribution or prior distribution
- ▶ Bayesian estimation takes the prior information into account, alongside the measurements
  - the estimate will be slightly "moved" towards more likely values

#### The MAP estimator

- ▶ Suppose we know  $w(\Theta|\mathbf{r})$ . What is our estimate?
- Let's pick the value with the highest probability
- ► The Maximum A Posteriori (MAP) estimator:

$$\hat{\Theta}_{\mathit{MAP}} = \arg\max_{\Theta} w(\Theta|\mathbf{r}) = \arg\max_{\Theta} \{w(\mathbf{r}|\Theta) \cdot w(\Theta)\}$$

- ► The MAP estimator chooses  $\Theta$  as the value where the posterior distribution  $w(\Theta|\mathbf{r})$  is maximum
- ► The MAP estimator maximizes the likelihood of the observed data but multiplied with the prior distribution  $w(\Theta)$

## The MAP estimator

Image example here

## Relation with Maximum Likelihood Estimator

► The ML estimator:

$$arg \max w(\mathbf{r}|\Theta)$$

▶ The MAP estimator:

$$arg max\{w(\mathbf{r}|\Theta) \cdot w(\Theta)\}$$

- ▶ The ML estimator is a particular case of MAP when  $w(\Theta)$  is a constant
  - $\triangleright$   $w(\Theta) = \text{constant means all values } \Theta \text{ are equally likely}$
  - ightharpoonup i.e. we don't have a clue where the real  $\Theta$  might be

#### Relation with Detection

- ► The MPE criterion  $\frac{w(r|H_1)}{w(r|H_0)} \underset{H_0}{\overset{H_1}{\gtrless}} \frac{P(H_0)}{P(H_1)}$
- ▶ It can be rewritten as  $w(r|H_1) \cdot P(H_1) \stackrel{H_1}{\underset{H_0}{\gtrless}} w(r|H_0)P(H_0)$ 
  - ▶ i.e. choose the hypothesis where  $w(r|H_i) \cdot P(H_i)$  is maximum
- ▶ MPE decision criterion: pick hypothesis which maximizes  $w(r|H_i) \cdot P(H_i)$ 
  - out of the two possible hypotheses
- ▶ The MAP estimator: pick value which maximizes  $w(\mathbf{r}|\Theta) \cdot w(\Theta)$ 
  - out of all possible values of Θ
- Same principle!

### Cost function

- ▶ Let's find an equivalent for the Minimum Risk criterion. We need an equivalent for the costs *C<sub>ij</sub>*
- ▶ The **estimation error** = the difference between the estimate  $\hat{\Theta}$  and the true value  $\Theta$

$$\epsilon = \hat{\Theta} - \Theta$$

- ▶ The **cost function**  $C(\epsilon)$  = assigns a cost to each possible estimation error
  - when  $\epsilon = 0$ , the cost C(0) = 0
  - ightharpoonup small errors  $\epsilon$  have small costs
  - $\blacktriangleright$  large errors  $\epsilon$  have large costs

### Cost function

- Usual types of cost functions:
  - Quadratic:

$$C(\epsilon) = \epsilon^2 = (\hat{\Theta} - \Theta)^2$$

Uniform ("hit or miss"):

$$C(\epsilon) = \begin{cases} 0, & \text{if } |\epsilon| = |\hat{\Theta} - \Theta| \le E \\ 1, & \text{if } |\epsilon| = |\hat{\Theta} - \Theta| > E \end{cases}$$

Linear:

$$C(\epsilon) = |\epsilon| = |\hat{\Theta} - \Theta|$$

Draw them at whiteboard

#### Cost function

- ▶ The cost function  $C(\epsilon)$  is the equivalent of the costs  $C_{ij}$  at detection
  - ▶ for detection we only had 4 costs:  $C_{00}$ ,  $C_{01}$ ,  $C_{10}$ ,  $C_{11}$
  - lacktriangle now we have a cost for all possible estimation errors  $\epsilon$
- ▶ The cost function guides which value to choose from  $w(\Theta|\mathbf{r})$

## The importance of the cost function

Consider the following posterior distribution

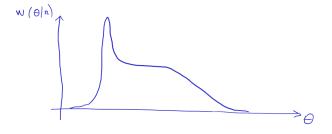


Figure 3: Unbalanced posterior distribution

- Which is the MAP estimate?
- Supposing we have the following cost function, does your estimate change ?:
  - ▶ if your estimate  $\hat{\Theta}$  is < then the real  $\Theta$ , you pay 1000\$
  - if your estimate  $\hat{\Theta}$  is > then the real  $\Theta$ , you pay 1\$

## The importance of the cost function

- ightharpoonup Choosing one particular value  $\hat{\Theta}$  from the distribution of possible values is driven by the cost function
- ▶ The most probable value is not always the best
- ▶ The best value is the one which leads to the smallest average cost

# The Bayesian risk

- ► The posterior distribution  $w(\Theta|\mathbf{r})$  tells us the probability of a certain value  $\hat{\Theta}$  to be the correct one of  $\Theta$
- lacktriangle Picking a certain estimate value  $\hat{\Theta}$  implies a certain error  $\epsilon$
- ▶ The error implies a certain cost  $C(\epsilon)$
- ▶ The **risk** = the average cost =  $C(\epsilon)$  × the probability:

$$R = \int_{-\infty}^{\infty} C(\epsilon) w(\Theta | \mathbf{r}) d\Theta$$

# The Bayes estimator

ightharpoonup We need to pick the value  $\hat{\Theta}$  which **minimizes the expected cost** R

$$\hat{\Theta} = \arg\min_{\Theta} \int_{-\infty}^{\infty} C(\epsilon) w(\Theta | \mathbf{r}) d\Theta$$

- lacktriangle To find it, replace  $C(\epsilon)$  with its definition and derivate over  $\hat{\Theta}$ 
  - ► Attention: derivate with respect to Θ̂, not Θ!

## MMSE estimator

▶ When the cost function is quadratic  $C(\epsilon) = \epsilon^2 = (\hat{\Theta} - \Theta)^2$ 

$$R = \int_{-\infty}^{\infty} (\hat{\Theta} - \Theta)^2 w(\Theta | \mathbf{r}) d\Theta$$

 $\blacktriangleright$  We want the  $\hat{\Theta}$  that minimizes R, so we derivate

$$\frac{dR}{d\hat{\Theta}} = 2 \int_{-\infty}^{\infty} (\hat{\Theta} - \Theta) w(\Theta | \mathbf{r}) d\Theta = 0$$

Equivalent to

$$\hat{\Theta} \underbrace{\int_{-\infty}^{\infty} w(\Theta | \mathbf{r}) d\Theta}_{1} d\Theta = \int_{-\infty}^{\infty} \Theta w(\Theta | \mathbf{r}) d\Theta$$

▶ The Minimum Mean Squared Error (MMSE) estimator is

$$\hat{\Theta}_{MMSE} = \int_{-\infty}^{\infty} \Theta \cdot w(\Theta|\mathbf{r}) d\Theta$$

## Interpretation

▶ The MMSE estimator: the estimator  $\hat{\Theta}$  is the average value of the posterior distribution  $w(\Theta|\mathbf{r})$ 

$$\hat{\Theta}_{MMSE} = \int_{-\infty}^{\infty} \Theta \cdot w(\Theta|\mathbf{r}) d\Theta$$

- ► MMSE = "Minimum Mean Squared Error"
- ▶ average value = sum (integral) of every Θ times its probability  $w(\Theta|\mathbf{r})$
- ► The MMSE estimator is obtained from the posterior distribution  $w(\Theta|\mathbf{r})$  considering the quadratic cost function

### The MAP estimator

When the cost function is uniform:

$$C(\epsilon) = \begin{cases} 0, & \text{if } |\epsilon| = |\hat{\Theta} - \Theta| \le E \\ 1, & \text{if } |\epsilon| = |\hat{\Theta} - \Theta| > E \end{cases}$$

- Keep in mind that  $\Theta = \hat{\Theta} \epsilon$
- ► We obtain

$$I = \int_{-\infty}^{\hat{\Theta} - E} w(\Theta | \mathbf{r}) d\Theta + \int_{T\hat{h}\hat{e}ta + E}^{\infty} w(\Theta | \mathbf{r}) d\Theta$$
 $I = 1 - \int_{\hat{\Theta} - E}^{\hat{\Theta} + E} w(\Theta | \mathbf{r}) d\Theta$ 

#### The MAP estimator

- ▶ To minimize C, we must maximize  $\int_{\hat{\Theta}-E}^{\hat{\Theta}+E} w(\Theta|\mathbf{r})d\Theta$ , the integral around point  $\hat{\Theta}$
- ► For E a very small, the function  $w(\Theta|\mathbf{r})$  is approximately constant, so we pick the point where the function is maximum
- ▶ The Maximum A Posteriori (MAP) estimator = the value  $\hat{\Theta}$  which maximizes  $w(\Theta|\mathbf{r})$

$$\hat{\Theta}_{\mathit{MAP}} = \arg\max_{\Theta} w(\Theta|\mathbf{r}) = \arg\max_{\Theta} \Theta w(\mathbf{r}|\Theta) \cdot w(\Theta)$$

### Interpretation

- The MAP estimator chooses Θ as the value where the posterior distribution is maximum
- The MMSE estimator chooses Θ as average value of the posterior distribution

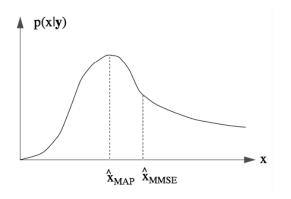


Figure 4: MAP vs MMSE estimators

## Relationship between MAP and MMSE

- ► The MAP estimator = minimizing the average cost, using the uniform cost function
  - ▶ similar with the MPE decision criteria = MR when all costs are same
- ► The MMSE estimator = minimizing the average cost, using the quadratic cost function
  - ▶ similar to MR decision criteria, but more general

#### Exercise

Exercise: constant value, 3 measurement, Gaussian same  $\sigma$ 

- ▶ We want to estimate today's temperature in Sahara
- Our thermometer reads 40 degrees, but the value was affected by Gaussian noise  $\mathcal{N}(0, \sigma^2 = 2)$  (crappy thermometer)
- We know that this time of the year, the temperature is around 35 degrees, with a Gaussian distribution  $\mathcal{N}(35, \sigma^2 = 2)$ .
- Estimate the true temperature using ML, MAP and MMSE estimators

#### Exercise

Exercise: constant value, 3 measurements, Gaussian same  $\sigma$ 

▶ What if he have three thermometers, showing 40, 38, 41 degrees

Exercise: constant value, 3 measurements, Gaussian different  $\sigma$ 

- What if the temperature this time of the year has Gaussian distribution  $\mathcal{N}(35, \sigma_2^2 = 3)$ 
  - ▶ different variance,  $\sigma_2 \neq \sigma$

### General signal in AWGN

- ▶ Consider that the true underlying signal is  $s_{\Theta}(t)$
- ► Consider AWGN noise  $\mathcal{N}(\mu = 0, \sigma^2)$ .
- ▶ As in Maximum Likelihood function, overall likelihood function

$$w(\mathbf{r}|\Theta) = \frac{1}{\sigma\sqrt{2\pi}}e^{-\frac{\sum(r_i - s_\Theta(t_i))^2}{2\sigma^2}}$$

▶ But now this function is also **multiplied with**  $w(\Theta)$ 

$$w(\mathbf{r}|\Theta) \cdot w(\Theta)$$

#### General signal in AWGN

► MAP estimator is the argument that maximizes this product

$$\hat{\Theta}_{MAP} = \arg\max w(\mathbf{r}|\Theta)w(\Theta)$$

Taking logarithm

$$\hat{\Theta}_{MAP} = \operatorname{arg\ max} \ln \left( w(\mathbf{r}|\Theta) \right) + \ln \left( w(\Theta) \right)$$

$$= \operatorname{arg\ max} - \frac{\sum (r_i - s_{\Theta}(t_i))^2}{2\sigma^2} + \ln \left( w(\Theta) \right)$$

### Gaussian prior

▶ If the prior distribution is also Gaussian  $\mathcal{N}(\mu_{\Theta}, \sigma_{\Theta}^2)$ 

$$\ln(w(\Theta)) = -\frac{\sum(\Theta - \mu_{\Theta})^2}{2\sigma_{\Theta}^2}$$

MAP estimation becomes

$$\hat{\Theta}_{MAP} = \arg\min \frac{\sum (r_i - s_{\Theta}(t_i))^2}{2\sigma^2} + \frac{\sum (\Theta - \mu_{\Theta})^2}{2\sigma_{\Theta}^2}$$

Can be rewritten as

$$\hat{\Theta}_{MAP} = \arg\min d(\mathbf{r}, s_{\Theta})^2 + \underbrace{\frac{\sigma^2}{\sigma_{\Theta}^2}}_{\mathbf{r}} \cdot d(\Theta, \mu_{\Theta})^2$$

#### Interpretation

MAP estimator with Gaussian noise and Gaussian prior

$$\hat{\Theta}_{MAP} = \arg\min d(\mathbf{r}, s_{\Theta})^2 + \underbrace{\frac{\sigma^2}{\sigma_{\Theta}^2}}_{\lambda} \cdot d(\Theta, \mu_{\Theta})^2$$

- $\hat{\Theta}_{MAP}$  is close to the expected value  $\mu_{\Theta}$  and it makes the true signal close to received data  ${\bf r}$ 
  - Example: "search for a house that is close to job and close to the Mall"
  - $ightharpoonup \lambda$  controls the relative importance of the two terms
- Particular cases
  - $\sigma_{\Theta}$  very small = the prior is very specific (narrow) =  $\lambda$  large = second term very important =  $\hat{\Theta}_{MAP}$  close to  $\mu_{\Theta}$
  - $ightharpoonup \sigma_{\Theta}$  very large = the prior is very unspecific =  $\lambda$  small = first term very important =  $\hat{\Theta}_{MAP}$  close to ML estimation

#### **Applications**

- ▶ In general, practical applications:
  - can use various prior distributions
  - estimate multiple parameters ( a vector of parameters)
- Applications
  - denoising of signals
  - signal restoration
  - signal compression

#### Sample applications

- 1. Single object tracking with Kalman filtering
- estimating an object's position through successive noisy measurements (e.g. consecutive frames in a video)
- ▶ at every new measurement, we have two distributions of the position:
  - one given by the measurement itself,  $w(r|\Theta)$
  - one predicted based on position and speed from last moment
  - both are presumed Gaussian, described only through average value and variance
- ▶ the two are combined via the Bayes rule => a more precise distribution  $w(\Theta|r)$ , also Gaussian
- lacktriangle the exact position is estimated with MMSE (average value of  $w(\Theta|r)$
- $w(\Theta|r)$  + speed is used to predict the position at the next time moment

## Single object tracking

## Single object tracking

### Sample applications

- 2. Constrained Least Squares (CLS) image restoration
- ▶ We have an image I corrupted by noise (additive noise, missing pixels, blurring)

$$I_{noisy} = I_{true} + Z$$

▶ We can estimate the original image by solving:

$$\hat{I_{true}} = \textit{argmin}_I \|I - I_{zg}\|_2 + \lambda \cdot \|\textit{HighPass}\{I\}\|_2$$

- Examples:
  - https://www.mathworks.com/help/images/deblurring-images-using-a-regularized-filter.html
  - https: //demonstrations.wolfram.com/ImageRestorationForDegradedImages
  - Google it

# Constrained Least Squares (CLS) image restoration