

# Clustering with the k-Means algorithm

## Laboratory 5, DEDP

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## 1 Objective

Implement and use the k-Means algorithm for color-based segmentation of images.

## 2 Theoretical aspects

### 2.1 The k-Means algorithm

k-Means is an algorithm for data **clustering**, i.e. identifying groups of close vectors in data.

Algorithm definition

- Input:
  - unlabelled training set of vectors  $\vec{x}_1 \dots \vec{x}_N$
  - number of classes C
- Initialization: randomly initialize the C centroids

$$\vec{c}_i \leftarrow \text{random values}$$

- Repeat
  1. Classification: assign each data  $\vec{x}$  to the nearest centroid  $\vec{c}_i$ :
$$l_n = \arg \min_i d(\vec{x}, \vec{c}_i), \forall \vec{x}$$
  2. Update: update each centroids  $\vec{c}_i$  = average of the  $\vec{x}$  assigned to  $\vec{c}_i$ 
$$\vec{c}_i \leftarrow \text{average of } \vec{x}, \forall \vec{x} \text{ in class } i$$
- Output: return the centroids  $\vec{c}_i$ , the labels  $l_i$  of the input data  $\vec{x}_i$

## 2.2 Video explanations online

Video explanations of the k-Means algorithm:

- Watch this, starting from time 6:28 to 7:08  
[https:// www.youtube.com/watch?v=4b5d3muPQmA](https://www.youtube.com/watch?v=4b5d3muPQmA)
- Watch this, starting from time 3:05 to end  
[https:// www.youtube.com/watch?v=IuRb3y8qKX4](https://www.youtube.com/watch?v=IuRb3y8qKX4)

## 2.3 Notes

- It is not guaranteed that k-Means identifies good clusters
  - results depend on the random initialization of centroids
  - repeat many times, choose best result
  - smart initializations are possible (*k-Means++*)

## 3 k-Means algorithm in Matlab

The algorithm is implemented in Matlab with the function `kmeans()`

```
[idx, C] = kmeans(X,k);
```

The data should be in matrix X, on rows (each row = one data point).

## 4 Exercises

### 4.1 Exercise 1 - color simplification

1. Load the color image 'Peppers.tiff' using `imread()`. Convert the image to `double` and display it (don't convert to grayscale, leave the colors).
2. Use Matlab's k-Means algorithm to cluster all the pixel values (each pixel = a group of three values R, G, B) into 4 groups.

- Use the `reshape()` function to resize a  $M \times N \times 3$  tensor `I` into a  $(M * N) \times 3$  matrix `P`, as follows:

```
P = reshape(I, [], 3);
```

- Use the `kmeans()` Matlab function to do the clustering. Read the documentation for more details.
3. Replace each pixel of the image with the *centroid* of its class. Display the image. How does it look?
  4. Change the number of clusters from 2 to 13 and display them in single window with `subplot()`.

### 4.2 Exercise 2 - replace greenscreen

1. Load the image `Greenscreen.jpg`, and use k-Means to cluster colors into 4 groups.
2. Locate the largest cluster (which one has more pixels assigned to it). This is probably the green background.
3. Load `cornfield.bmp` and resize image to the same size as `Greenscreen.jpg`.

Use Matlab function `imresize()` for this:

```
B = imresize(A,[numrows numcols])
```

4. Construct a new image with same size as `Greenscreen`, but replace all the pixels belonging to the background group with the pixels from `Cornfield`.

Display the resulting image.

### 4.3 Vector quantization

1. Repeat exercise 1, but cluster now a group of pixels:
  - Convert each  $2 \times 2$  block of pixels into a single vector with 12 values.
  - Perform clustering on these 12-values data
  - Replace each group of  $2 \times 2$  pixels with each centroid and plot the result.

### 4.4 Other idea

- make background of `flower.bmp` image lighter/darker/different color

## 5 Final questions

1. Suppose we do exercises 1 - 3 on a grayscale image. How will it look?