

Exploring Local Explanations of Non-linear Models Using Animated Linear Projections

Abstract

The increased predictive power comes at the cost of interpretability, which has led to the emergence of eXplainable AI (XAI). XAI attempts to shed light on how models use predictors to arrive at a prediction with a point estimate of the linear feature importance in the vicinity of each instance. These can be considered linear projections and can be further explored interactively to understand better the interaction between features used to make predictions across the predictive model surface. Here we describe interactive linear interpolation used for exploration at any instance and illustrate with examples with categorical (penguin species, chocolate types) and quantitative (football salaries, house prices) response features. The methods are implemented in the **R** package **cheem**, available on CRAN.

1 Introduction

There are different reasons and emphases to fit a model. Breiman (2001), reiterated by Shmueli (2010), taxonomizes modeling based on its purpose; *explanatory* modeling is done for some inferential purpose, while *predictive* modeling focuses more on the predictions of out-of-sample instances. The intended use has important implications for model selection and development. In explanatory modeling, interpretability is vital for drawing inferential conclusions. While predictive modeling may opt for more accurate non-linear models. The use of black-box models is becoming increasingly common, but not without their share of controversy (O’Neil 2016; Kodyan 2019). However, the loss of interpretation presents a challenge.

Interpretability is vital for exploring and protecting against potential biases (e.g. sex (Dastin 2018; Duffy 2019), race (Larson et al. 2016), and age (Díaz et al. 2018)) in any model. For instance, models regularly pick up on biases in the training data that have observed influence on the response (output) feature, which is then built into the model. Feature-level (variable-level) interpretability of models is essential in evaluating such biases. It is also generally important for many problems, where it is not enough to predict accurately, but one must be able to explain which predictors are most responsible for generating a response value.

Another concern is data drift, which is a shift in support or domain of the explanatory features (variable or predictors). Non-linear models are typically more sensitive and do not extrapolate well outside the training data domain. Better interpretability of the model means more transparency where models’ predictions may be plausible or completely unreliable.

Explainable Artificial Intelligence (XAI) is an emerging field of research that tries to increase the interpretability of black-box models. A common approach is to use *local explanations*, which attempt to approximate linear feature importance at the location of each instance (observation), or the predictions at a specific point in the data domain. Because these are point-specific, it is challenging to visualize them to understand a model more comprehensively.

In multivariate data visualization, a *tour* (Asimov 1985; Buja and Asimov 1986; S. Lee et al. 2021) is a sequence of linear projections of data onto a lower-dimensional space. Tours are viewed as an animation over minor changes to the projection basis. Structure in a projection can then be explored visually to see which features contribute to the formation of that structure. The intuition is similar to watching the shadow of a hidden 3D object change as the object is rotated; watching the shape of the shadow change conveys information about the structure and features of the object.

There are various types of tours distinguished by the generation of projection bases. In a *manual* tour (Cook and Buja 1997; Spyrisson and Cook 2020), the path is defined by changing the contribution of a selected

feature. Applying tours to models has been done in a couple of contexts. Specifically for exploring various statistical model fits and classification boundaries (Wickham, Cook, and Hofmann 2015), and using tree- and forest-based approaches as a projection pursuit index to generate a tour basis paths (Y. D. Lee et al. 2013; da Silva, Cook, and Lee 2021).

In our proposed approach, we use the radial manual tour to scrutinize a local explanation. Additional interactivity allows the user to identify an instance of interest, then explore its local explanation by changing feature contribution with the radial tour. The methods are implemented in R package **cheem**. Example datasets are provided to illustrate usage for classification and regression tasks.

Using a radial tour can be considered similar to counterfactual, what-if analysis, such as *ceteris paribus* (Biecek 2020). This phrase, Latin for “other things held constant” or “all else unchanged,” shows how an instance’s prediction would change from a marginal change in one explanatory feature given that other features are held constant. It ignores correlations of the features and imagines a case that was not observed. In contrast, our approach is a geometric explanation of the factual; it varies contributions of the features by rotating the basis, a reorientation of the data object. A constraint in our approach is that the basis must remain orthonormal. That means, when the contribution of one feature decreases, the contributions of others necessarily increase such that there is a complete component in that direction. This also ensures that what is seen is strictly a low-dimensional projection from high-dimensions and is thus an interpretable visualization.

The remainder of this paper is organized as follows. The following Section, 2 covers the background of the local explanation and the traditional visuals produced. Section 3 explains the animations of continuous linear projections. Section 4 discusses the visual layout in the interactive interface, how they facilitate analysis, data preprocessing, and package infrastructure. Then Section @ref(#sec:casestudies) illustrates the application to supervised learning with categorical and quantitative response features. We conclude with Section 6 of the insights gained and directions that might be explored in the future.

2 Local explanations

Consider a highly non-linear model. It can be hard to determine whether small changes in a feature’s value will make a class prediction change group or identify which features contribute to an extreme residual. Local explanations shed light on these situations by approximating linear feature importance in the vicinity of a single instance.

A comprehensive summary of the taxonomy and literature of explanation techniques is provided in Figure 6 of Arrieta et al. (2020). It includes a large number of model-specific explanations such as deepLIFT (Shrikumar et al. 2016; Shrikumar, Greenside, and Kundaje 2017), a popular recursive method for estimating importance in neural networks. There are fewer model-agnostic explanations, of which LIME, (Ribeiro, Singh, and Guestrin 2016) SHAP, (Lundberg and Lee 2017), and their variants are popular.

These instance-level explanations are used in various ways depending on the data. In image classification, where pixels correspond to predictors, saliency maps overlay or offset a heatmap indicating important pixels (Simonyan, Vedaldi, and Zisserman 2014). For instance, pixels corresponding to snow may be highlighted when distinguishing if a picture contains a wolf or husky. In text analysis, word-level contextual sentiment analysis can be used to highlight the sentiment and magnitude of influential words (Vanni et al. 2018). In the case of numeric regression, they are used to explain feature additive contributions from the model intercept to the instance’s prediction (Ribeiro, Singh, and Guestrin 2016).

SHaply Additive exPlanations (SHAP) quantifies the feature contributions of one instance, by examining the effect of other features on the predictions. The explanations of SHAP almost all refer to Shapley (1953)’s method to evaluate an individual’s contribution to cooperative games by assessing the performance of this player in the presence or absence of other players. Strumbelj and Kononenko (2010) introduced the use of SHAP for local explanations in ML models. The SHAP values are the mean contributions over some subset of permutations of features. The approach is related to partial dependence plots (Molnar 2020), used to explain the effect of a feature by predicting the response for a range of values on this feature, after fixing the value of all other features to their mean. Partial dependence plots are a global approximation of the feature

importance, while SHAP is specific to one instance. It could also be considered to be similar to examining the coefficients from all subsets regression, as described in Wickham, Cook, and Hofmann (2015), which helps to understand the relative importance of each feature in the context of all other candidate features.

For our application, we use *tree SHAP*, a variant of SHAP that enjoys a lower computational complexity (Lundberg, Erion, and Lee 2018). Instead of aggregating over permutations of the feature order, tree SHAP approximates instance-level feature importance by exploring the structure of the decision trees. Tree SHAP is only compatible with tree-based models; we illustrate random forests. The following section will use normalized SHAP values as a projection basis (call this the *attribution projection*) which will have coefficients varied in order to further scrutinize the feature contributions.

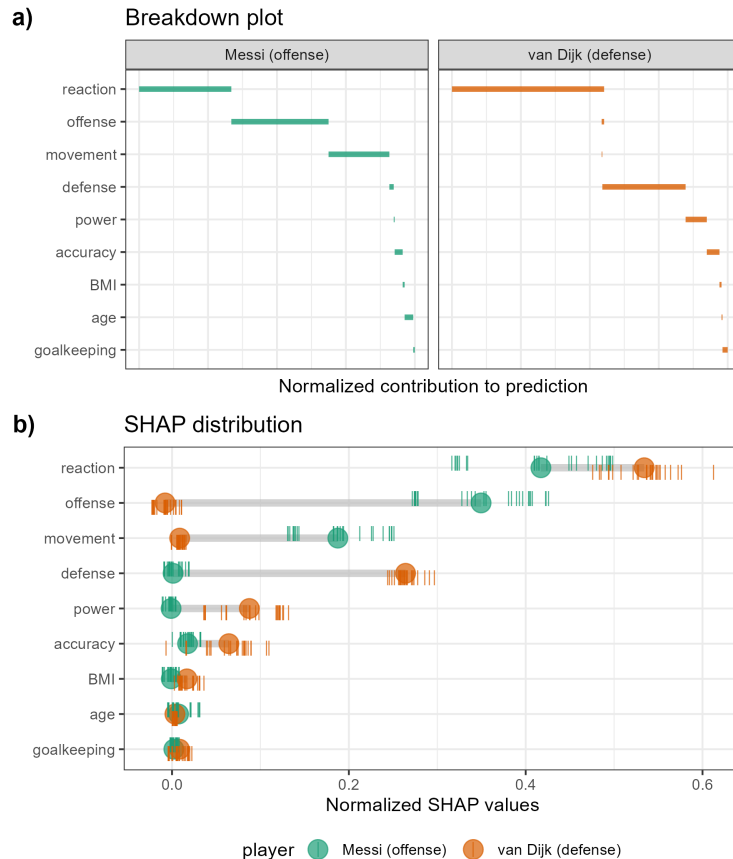


Figure 1: Illustration of the use of SHAP values for a random forest model for salaries of FIFA 2020 players based on nine predictors corresponding to different skills. A star offensive and defensive player are compared, L. Messi and V. van Dijk, respectively. Panel (a) is the break-down plot showing one additive feature-attribution. Panel (b) shows the distribution of attribution for each feature across 25 permutations of predictors, with the mean displayed as a dot, for each players. Offense and movement are important for Messi but not van Dijk, and conversely, defense and power are important for van Dijk but not Messi.

Following the use case *Explanatory Model Analysis* (Biecek and Burzykowski 2021), we use FIFA data to illustrate the use of SHAP. Consider soccer data from the FIFA 2020 season (Leone 2020). There are 5000 instances of 9 skill measures (after aggregating highly correlated features). A random forest model is fit regressing wages [2020 Euros], from the skill measures. We then extract the SHAP values of a star offensive player (L. Messi) and defensive player (V. van Dijk). The results are displayed in Figure 1. We expect to see a difference in the attribution of the feature importance across the two positions of the players, which would be interpreted as how the player’s salary depends on this combination of skill sets. Plot (b) is a modified breakdown plot (Gosiewska and Biecek 2019) where the order of features is fixed, so the two instances can be

more easily compared.

In summary, these plots highlight how local explanations bring interpretability to a model, at least in the vicinity of their instances. In this instance, two players with different positions receive different profiles of feature importance to explain the prediction of their wages.

3 Tours and the radial tour

A *tour* enables viewing of high-dimensional data by animating many linear projections with small incremental changes. It is achieved by following a path of linear projections (bases) of high-dimensional space. One of the features of the tour is the object permanence of the data points; one can track the relative change of instances in time and gain information about the relationships between points across multiple features. There are various types of tours that are distinguished by how the paths are generated (S. Lee et al. 2021; Cook et al. 2008).

The manual tour (Cook and Buja 1997) defines its path by changing a selected feature’s contribution to a basis to allow the feature to contribute more or less to the projection. The requirement constrains the contribution of all other features that a basis needs to be orthonormal (column correspond to vectors, with unit length, and orthogonal to each other). The manual tour is primarily used to assess the importance of a feature to structure visible in a projection. It also lends itself to pre-computation queued in advance or computed on-the-fly for human-in-the-loop analysis (Karwowski 2006).

A version of the manual tour called a *radial tour* is implemented in Spyrisson and Cook (2020) and forms the basis of the new work. In a radial tour, the selected feature can change its magnitude of contribution but not its angle; it must move along the direction of its original contribution. The implementation allows for pre-computation and interactive re-calculation to focus on a different feature.

4 The cheem viewer

To explore the local explanations, an ensemble of plots (Unwin and Valero-Mora 2018) is provided, called the *cheem viewer*. There are two primary plots: the global view to give the context of all of the SHAP values, and the radial tour view to explore the local explanations with user-controlled rotation. In addition, there are numerous user inputs, including feature selection for the radial tour and instance selection for making comparisons. Figures 2 and 3 contain screenshots showing the cheem viewer for the two primary tasks: classification (categorical response) and regression (quantitative response).

4.1 Global view

The global view provides the context of all instances and facilitates the exploration of the separability of the data- and attribution-spaces. Both of these spaces are of dimension $n \times p$, where n is the number of instances and p is the number of predictors. The attribution space corresponds to the local explanations for each instance, which will have p values for each instance.

A visualization of these spaces is provided by the first two principal components of their respective spaces. In addition, a plot observed by predicted response is also provided (Fig. 2, b). A single 2D projection will not encompass all of the structure of higher-dimensional space, but it is generally a useful visual summary. For classification tasks, misclassified instances are circled in red if applicable. Linked brushing between the plots is provided, and a tabular display of selected points helps to facilitate exploration of the spaces and the model (shown in Fig. 2 a and c).

While the comparison of these spaces is interesting, the main purpose of the global view is to enable the selection of instances to explore the local explanations. The projection attribution of the Primary Instance (PI) is examined and typically viewed with an optional Comparison Instance (CI). These instances are highlighted as asterisk and \times in 2D spaces and long dashed and short dotted lines on 1D spaces.

4.2 Radial tour

The global view facilitated the selection of instances. The attribution projection of the PI is the initial 1D basis in a radial tour. This is an approximation of the feature importance for the prediction of the instance that best explain the difference between the data mean and an instance’s prediction, not the local shape of the model surface.

Normalized attributions of the PI and CI are shown as dashed and dotted lines against the distribution of the attribution from all instances. These are depicted as a vertical parallel coordinate plot, where each line connects one instance’s feature attribution (Fig. 2, d). This is an important global context, the summarization of the attribution of all instances.

The current projection basis is depicted as the width of a bar, the feature contributions to the horizontal positions. The radial tour is going to vary one selected feature to a full contribution, zero contribution, and back to the attribution projection. Doing so tests a feature’s sensitivity to the structure identified by the local explanation. The default feature selected has the largest discrepancy between the attribution of the PI and CI. The data (scaled by standard deviation away from the mean) is projected through the current basis — the horizontal position of Fig. 2 e and Fig. 3 d.

The following sections elaborate on the difference in displays from applying this approach in classification and regression tasks. Now that we have introduced the global view and corresponding radial tour, let us discuss the differences between the classification and regression cases.

4.3 Classification task

Typically we select a misclassified instance compared to a correctly classified point nearby in data space. The model information in the global view depicts the model confusion matrix. The radial tour is 1D, with density display, while the goal of the tour; exploring the sensitivity of each feature to structure identified by the local explanation, evaluating the support or robustness of the prediction.

4.4 Regression task

Structure resolved in the attribution space can be highlighted by coloring points on a statistic. For this purpose, we include residuals, log Mahalanobis distance of data space (a measure of outlyingness), and the correlation of the attribution projection with the observed response. In the radial tour, the horizontal positions are the same, the basis projection of the radial tour. The vertical position is fixed to the observed response feature and residuals in the middle and right panels. Correspondingly, the display changes from univariate density to 2D scatterplot. The basis is still one component (horizontal) independent of the vertical position.

4.5 Interactive features

The application has several reactive inputs that affect the data used, aesthetic display, and tour manipulation. These reactive inputs make the software flexible and extensible. The application also has more exploratory interactions to help link points across displays and reveal structure found in different spaces.

A tooltip displays instance number/name and classification information while the cursor hovers over a point. Linked brushing allows the selection of points (left click and drag) where those points will be highlighted across plots. The information corresponding to the selected points is populated on a dynamic table. These interactions aid exploration of the spaces and, finally, identification of a primary and comparison instance.

4.6 Preprocessing

It is vital to mitigate the render time of visuals, especially when users may want to iterate many times. All computational operations should be prepared before runtime. The work remaining when an application is ran is solely reacting to inputs and rendering of visuals and tables. Below we discuss the steps and details of the preprocessing.

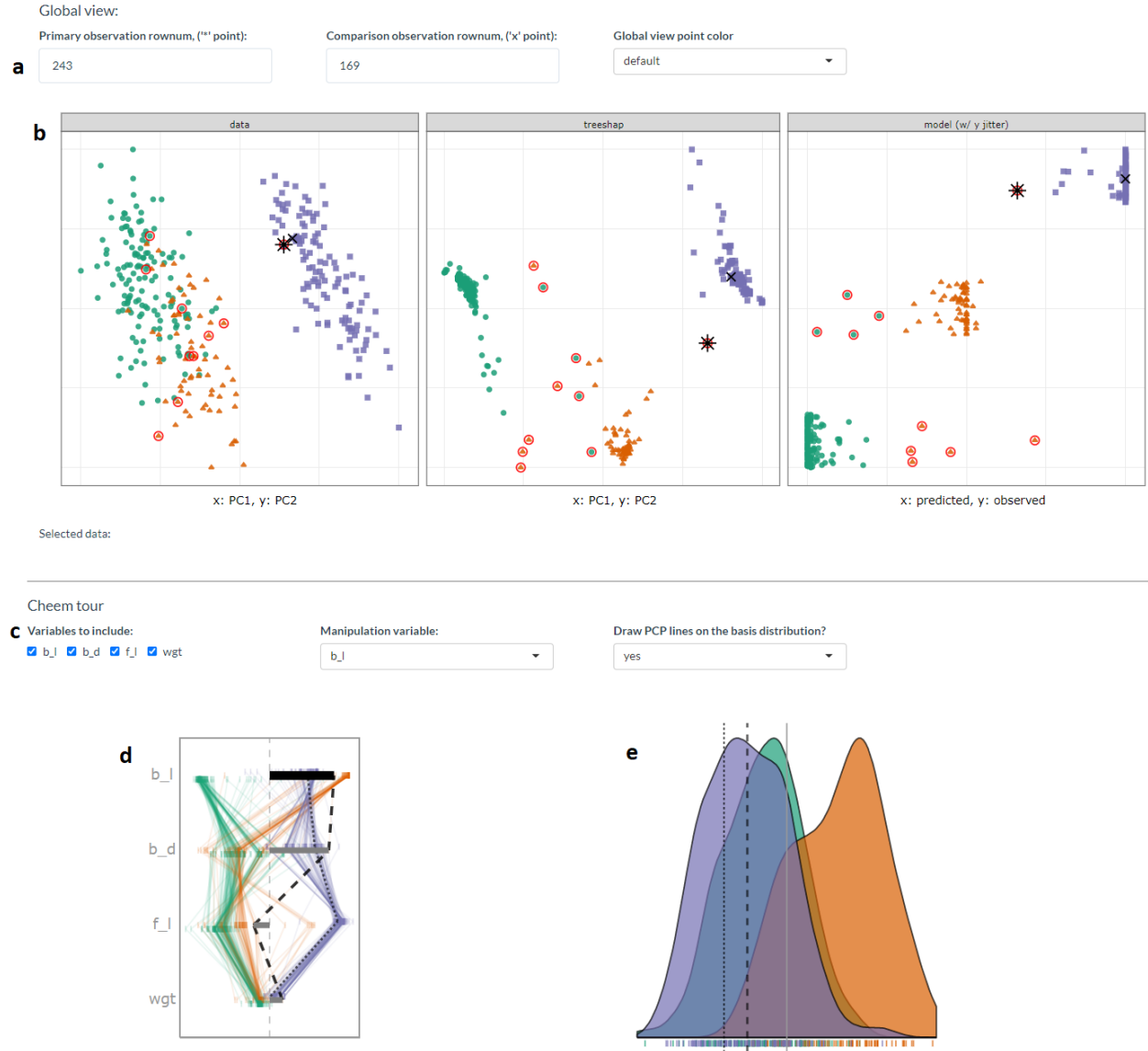


Figure 2: Overview of the cheem viewer for classification tasks. Global view inputs, (a), set the PI, CI, and color statistic. Global view, (b) PC1 by PC2 for data space, attribution space, and prediction by observed y (visual of the confusion matrix for classification). Points are colored by predicted class, and red circles indicate misclassified instances. Radial tour inputs (c) select features to include, which feature is changed in the tour, and the presence of the parallel coordinate lines connecting attribution distribution. The visual depicting 1D basis (d) shows the distribution of the feature attribution, bars show the current projection with the black bar is being varied. Panel (e) is the resulting projection of the data shown as density in the classification case.

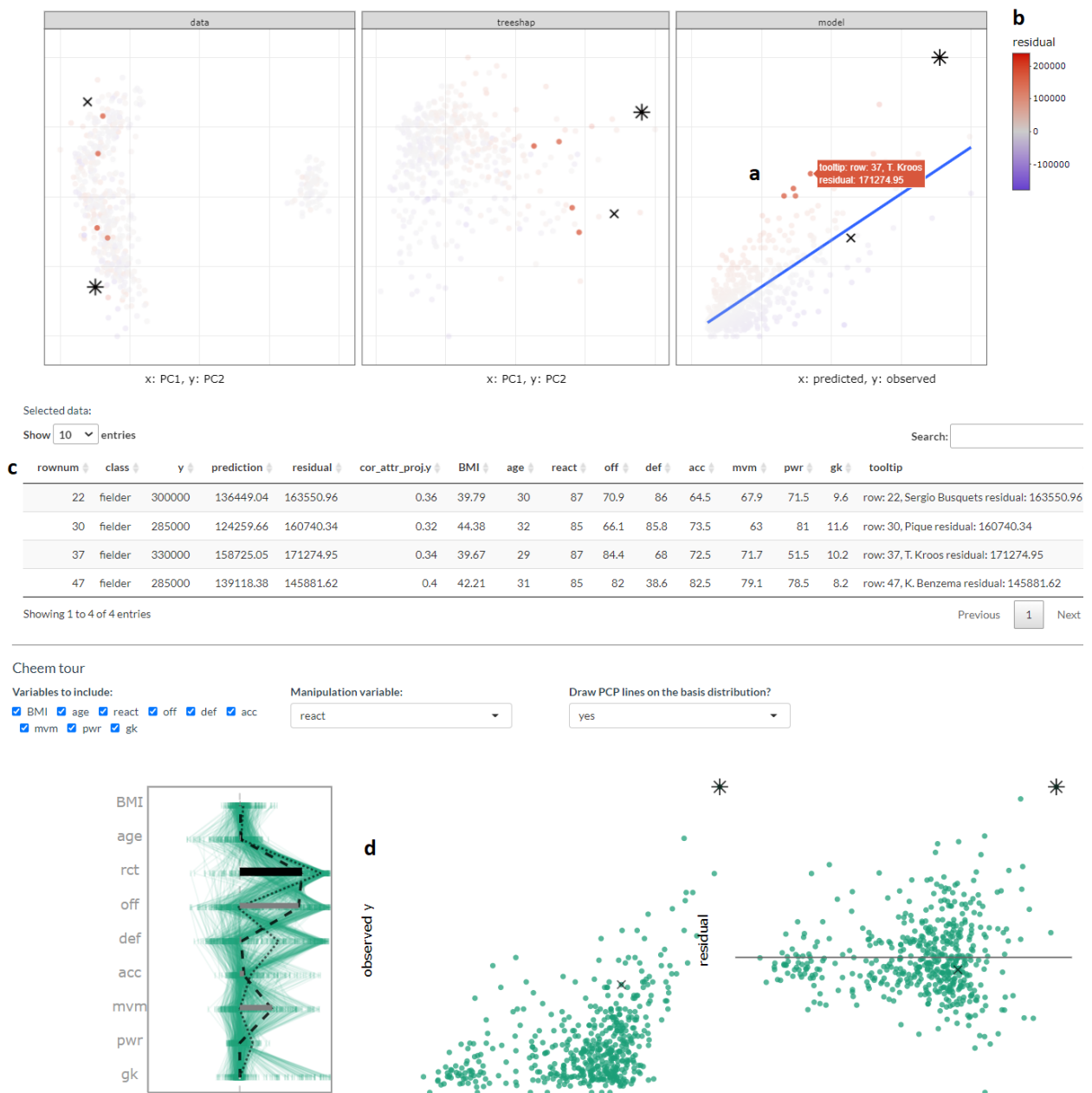


Figure 3: Overview of the cheem viewer for regression task highlighting differences with classification and interaction. Panel (a) shows linked brushing across the global view and the tooltip display when the cursor hovers over an instance. Coloring on a statistic (b) highlights structure organized in the attribution space. Interactive tabular display (d) populates when instances are selected. Regression projection (e) uses the same horizontal projection and fixes the vertical positions to the observed y and residuals, left and right respectively.

- **Data:** predictors and response are unscaled complete numerical matrix. Most models and local explanations are scale-invariant.
- **Model and explanation:** any model can be used with this method. Currently, we apply random forest models via the package **randomForest** [Liaw and Wiener (2002)], compatibility tree SHAP. We use modest hyperparameters, namely: 125 trees, number features randomly sampled at each split, $mtry = \sqrt{p}$ or $p/3$ for classification and regression, and minimum size of terminal nodes $\max(1, n/500)$ or $\max(5, n/500)$ for classification and regression. Tree SHAP is calculated for *each* instance using the package **treeshap** Kominsarczyk et al. (2021). This implementation aggregates over exhaustively over all trees' attribution and we opt not to fit interactions of features.
- **Cheem view:** after the model and full explanation space are calculated, we scale each feature by standard deviations away from the mean to achieve common support for visuals. Statistics for mapping to color are calculated on the scaled spaces. Interactive tabular display reports the original values.

The time to preprocess the data will vary significantly with the model and local explanation. For reference, the FIFA data, 5000 instances of nine explanatory features, took 2.5 seconds to fit a random forest model of modest hyperparameters. Extracting the tree SHAP values of each instance took 270 seconds combined. PCA and statistics of the features and attributions took 2.8 seconds. These runtimes were from a non-parallelized R session on a modern laptop, but suffice to say that the bulk of the time will be spent on the local attribution. An increase in model complexity or data dimensionality will quickly become an obstacle. Its reduced computational complexity makes tree SHAP a good candidate to start with. Alternatively, the package **fastshap** (Greenwell 2020) claims extremely low runtimes, which are attributed to fewer calls to the prediction function, partial implementation in C++, and efficient use of logical subsetting.

4.7 Package infrastructure

The above-described method and application are implemented as an open-source **R** package, **cheem** available on [CRAN](#). Preprocessing was facilitated with models created via **randomForest** (Liaw and Wiener 2002) and explanations calculated with **treeshap** (Kominsarczyk et al. 2021). The application was made with **shiny** (Chang et al. 2021). The tour visual is built with **spinifex** (Spyrison and Cook 2020). Both views are created first with first with **ggplot2** (Wickham 2016) and then rendered as interactive HTML widgets with **plotly** (Sievert 2020). **DALEX** (Biecek 2018) and the free ebook, *Explanatory Model Analysis* (Biecek and Burzykowski 2021) were a huge boon to understanding local explanations and how to apply them.

4.8 Installation and getting started

The following **R** code will help with getting up and running:

```
## Download the package
install.packages("cheem", dependencies = TRUE)
## Restart the R session, so the IDE has the correct directory structure
restartSession()
## Load cheem into session
library("cheem")
## Try the app
run_app()

# Processing your data
## Install treeshap from github to use as a local explainer
remotes::install_github('ModelOriented/treeshap')
## Follow the examples in cheem_ls()
?cheem_ls
```


5 Case studies

To illustrate the use of the cheem method, we apply it to modern datasets, two classification examples and then two of regression.

5.1 Palmer penguin, species classification

The Palmer penguins data (Gorman, Williams, and Fraser 2014; Horst, Hill, and Gorman 2020) was collected on three species of penguins foraging near Palmer Station, Antarctica. The data was publicly available to substitute for the overly-used iris data and is quite similar in form. After removing incomplete instances, there are 333 instances and we will use the four physical measurements, `bill_length_mm` (`b_l`), `bill_depth_mm` (`b_d`), `flipper_length_mm` (`f_l`), `body_mass_g` (`wgt`), for this illustration. A random forest model was fit with species as the response feature.

Figure 4 shows plots from the cheem viewer for exploring the random forest model on the penguins data. Panel (a) shows the global view, and panel (b) shows several 1D projections generated with the radial tour. Penguin 243, a Gentoo (purple), is the PI because it has been misclassified as a Chinstrap (orange).

There is more separation visible in the attribution space than the data space, as would be expected. The predicted vs observed plot reveals a handful of misclassified instances. For this illustration, we will explore why a Gentoo has been wrongly labeled as a Chinstrap. The PI is a misclassified point (represented by the asterisk in the global view and as a dashed vertical line in the tour view). The CI is a correctly classified point (represented by an \times and a vertical dotted line).

The radial tour starts from the attribution projection of the misclassified instance (b, left). The important features identified by SHAP in the (wrong) prediction for this instance is mostly `b_l` and `b_d` with small contributions of `f_l` and `wgt`. This projection is a view where the Gentoo (purple) looks much more likely for this instance than Chinstrap, that is, this combination of features is not particularly useful because the PI looks very much like other Gentoo penguins. To explore this, we use the radial tour to vary the contribution of flipper length (`f_l`). (In our exploration, this was the third feature explored. It is typically useful to explore the features with larger contributions, here `b_l` and `b_d`, but when doing this, nothing was revealed about how the PI differed from other Gentoos). On varying `f_l` as it contributes more to the projection (b, right), we see that more, and more, this penguin looks like a Chinstrap. This suggests that `f_l` should be considered an important feature for explaining the (wrong) prediction.

Figure 5 confirms that flipper length (`f_l`) is important for the confusion of the PI as a Chinstrap. Here, flipper length and body length are plotted, and we can see that the PI is closer to the Chinstrap group in these two features, mostly because it has an unusually low value of flipper length relative to other Gentoos.

5.2 Chocolates, milk/dark chocolate classification

The chocolates dataset consists of 88 instances of ten nutritional measurements determined from their labels and labeled as either milk or dark. Dark chocolate is considered healthier than milk. The data was collected by students during the Iowa State University class STAT503 from nutritional information from the manufacturer’s website, and normalized to 100g equivalents. The data is available in the `cheem` package. A random forest model is used for the classification of chocolate type.

It could be interesting to examine the nutritional properties of any dark chocolates that have been misclassified as milk. A reason to do this is that a dark chocolate that is nutritionally more like milk should not be considered a healthy alternative. It is interesting to explore which of the nutritional features contribute most to misclassification.

This type of exploration is shown in Figure 6, where a chocolate labeled dark but predicted to be milk is chosen as the PI (instance 22). It is compared with a CI that is a correctly classified dark chocolate (instance 7). The PCA plot, and the SHAP PCA plots (a) show a big difference between the two chocolate types but with confusion for a handful of instances. The misclassifications are clearer in the observed vs predicted plot, and can be seen to be mistaken in both ways: milk to dark and dark to milk.

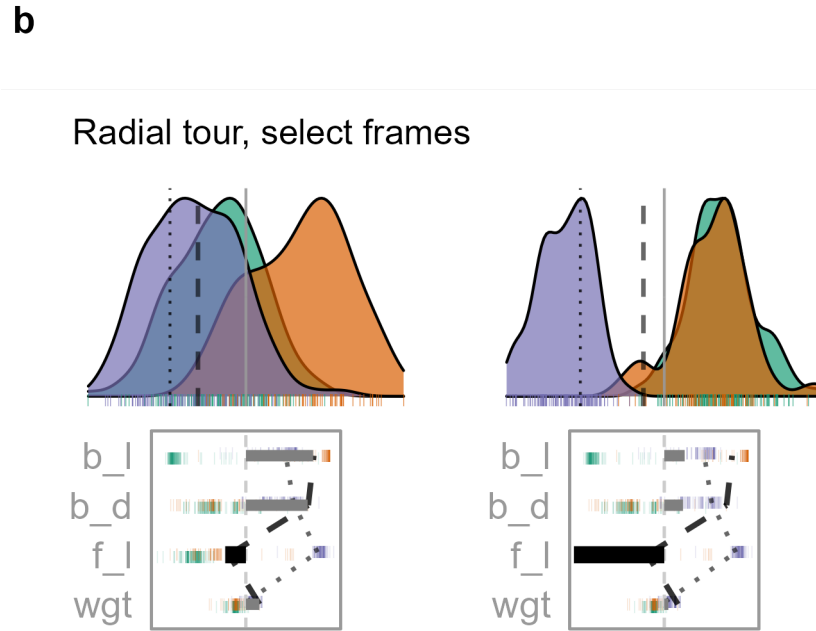
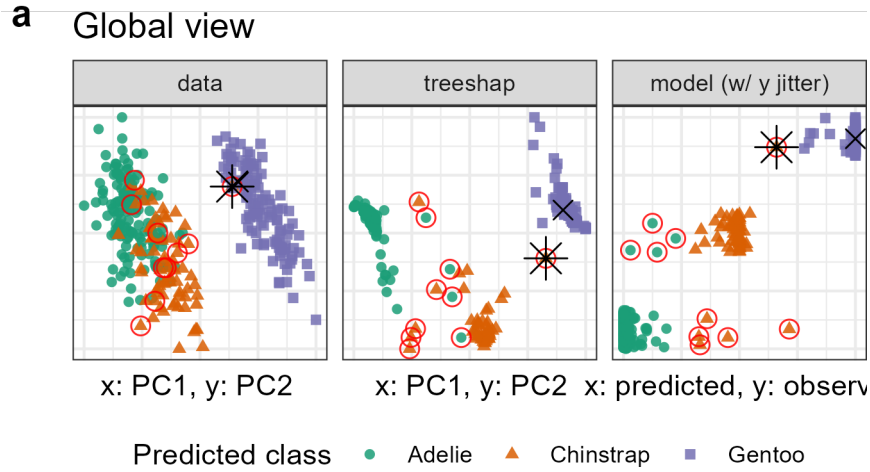


Figure 4: Examining the SHAP values for a random forest model classifying Palmer penguin species. The PI is an Chinstrap (orange) penguin that is misclassified as a Gentoo (purple), marked as an asterisk in (a), and the dashed vertical line in (b). The radial view shows varying the contribution of f_1 from the initial attribution projection (b, left), which produces a linear combination where the PI is more probably a Chinstrap than a Gentoo (b, right). (The .mp4 animation of the radial tour is at shorturl.at/hFHNS.)



Figure 5: Checking what is learned from the cheem viewer. This is a plot of flipper length (f_1) and bill length (b_1), where the PI is highlighted by an asterisk. A Gentoo (purple) misclassified as a Chinstrap (orange). The PI has an unusually small f_1 length which is the primary reason it is confused with a Chinstrap.

The attribution projection for chocolate 22 suggests that Fiber, Sugars and Calories are most responsible for its incorrect prediction. The way to read this plot is to see that Fiber has a large negative value, while Sugars and Calories have reasonably large positive values. In the density plot, instances on the very left of the display would have high values of Fiber (matching the negative projection coefficient) and low values of Sugars and Calories. The opposite would be the interpretation of a point with high values in this plot. The dark chocolates (orange) are mostly on the left, and this is a reason why they are considered to be healthier: high fiber and low sugar. The density for milk chocolates is further to the right, indicating that they generally have low fiber and high sugar.

The instance of interest (dashed line) can be viewed against the comparison instance (dotted line). Now one needs to pay different attention to the parallel plot of the SHAP values, which are local to a particular instance, and the density plot, which is the same projection of all instances as specified by the SHAP values of the instance of interest.

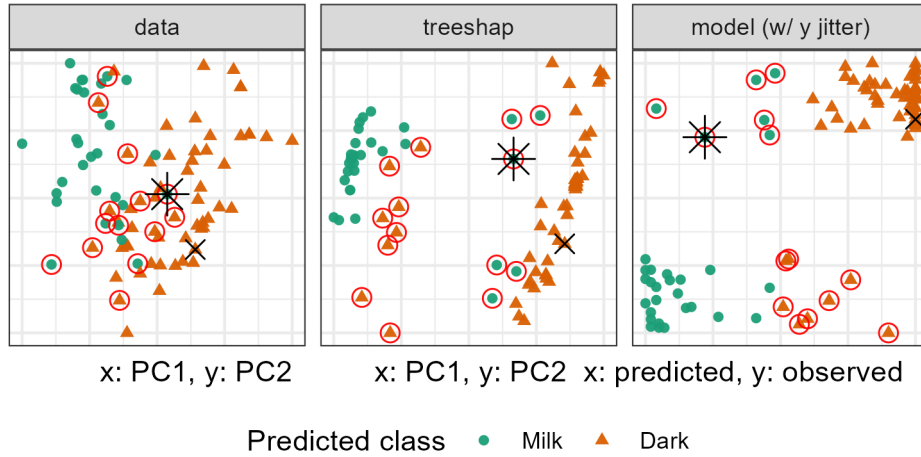
We can quickly compare the feature contributions to the two different predictions from the parallel coordinate plot. The instance of interest differs with the comparison primarily on the Fiber feature, which suggests that this is the reason for the incorrect prediction.

From the density plot, which is the attribution projection corresponding to the instance of interest, both instances are more like dark chocolates. If we vary the contribution of Sugars, and completely remove Sugars from the projection, this is where the difference becomes apparent. When primarily Fiber is examined, instance 22 looks more like a milk chocolate.

5.3 FIFA, wage regression

The 2020 season FIFA data (Leone 2020; Biecek 2018) contains many skill measurements of soccer/football players and wage information. After aggregation of the skill measurements, we regress player wages [2020 euros] given just the skill aggregates. The model was fit from 5000 instances of the nine skill aggregates before being thinned to 500 players to mitigate occlusion and render time. We compare a leading offensive

a Global view



b

Radial tour, select frames

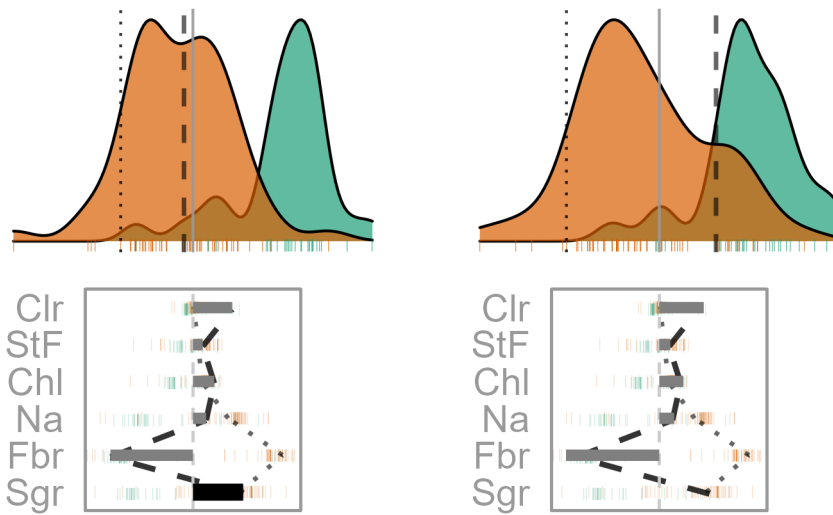


Figure 6: Chocolates data type classification (milk or dark). We select a chocolate labeled as dark though a random forest model predicts it to be milk chocolate from the values on the nutritional label. The attribution projection already looks more like a dark chocolate than milk. We remove four features with the lowest contribution for the selected instance and vary the contribution of **fiber**. The misclassification of two instances seems improbable when sugar is near the max contribution. Animated tour can be found at shorturl.at/dBE28.

fielder (L. Messi) with that of a top defensive fielder (V. van Dijk), the same instances were used in figure 1.

With figure 7, we will test the premise of the local explanation. While **offense** and **reaction** skills are both crucial to explaining a star offensive player. As the contribution of defensive skills increases, Messi’s is no longer separated from the group, and other defensive players are better predicted in this attribution case. In terms of what-if analysis, were Messi’s tree SHAP attributions at these levels, his predicted wages would be halved.

5.4 Ames housing 2018, sales price regression

Ames 2018, housing data was subset to North Ames (the neighborhood with the most house sales). The remaining are 338 house sales. A random forest model has regressed this price with the features **LotArea** (**LtA**), **OverallQual** (**Qlt**), **YearBuild** (**YrB**), **LivingArea** (**LvA**), **Bathrms** (**Bth**), **Bedrms** (**Bdr**), **TotRms** (**Rms**), **GarageYrBlt** (**GYB**), and **GarageArea** (**GrA**). Using interaction from the global view, we select a house with an extreme negative residual and an accurate instance close to it in the data.

Figure 8 selects the house sale 74, a sizeable under prediction that has a large contribution to lot area. The CI has a similar predicted price though the prediction was accurate and gives almost no attribution to lot size. As the contribution of lot area decreases, the predictive power decreases for the PI, while the CI remains stationary.

6 Discussion

The need to maintain the interpretability of black-box models is evident. One aspect uses local explanations of the model in the vicinity of an instance. Local explanations approximate the linear feature importance to the model. Our contribution is to assess explanations by examining the support by varying the contributions with a radial tour. First, a global view visualizes approximations of the data space, explanation space, model predictions side-by-side, using dynamic interaction to compare and contrast and identify instances of interest. The normalized linear importance from the explanation of the PI becomes the feature of interest to further explore with the radial tour. The tours explore the feature sensitivity to the structure identified in the explanation.

We have illustrated this method on random forest models using the tree SHAP local explanation, while it could be generally used with any compatible model-explanation pairing. We apply it to the classification and regression tasks. We have created an open-source **R** package **cheem**, available on [CRAN](#), to facilitate preprocessing and exploration with the described interactive application. Toy and real data are provided, or upload your data after preprocessing.

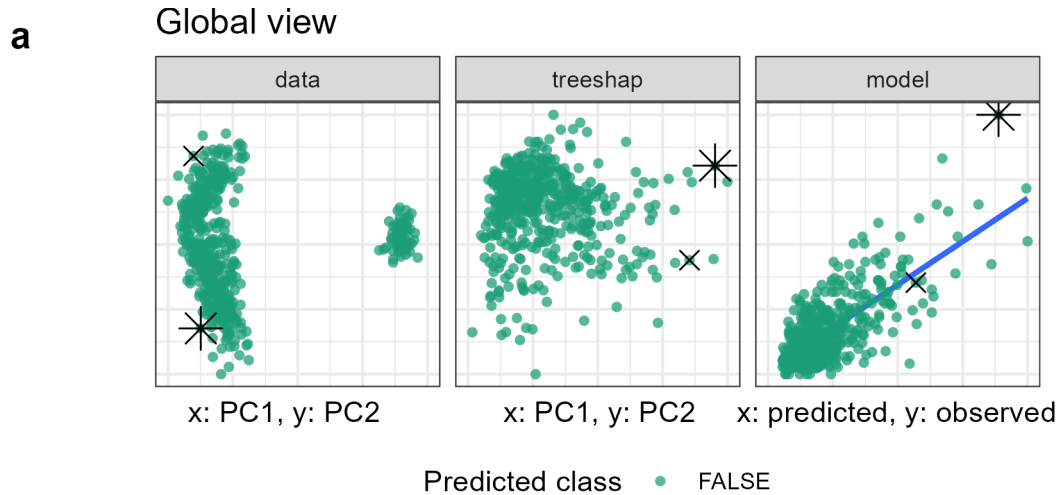
7 Acknowledgments

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The namesake, Cheem, refers to a fictional race of humanoid trees from Doctor Who lore. **DALEX** pulls on from that universe, and we initially apply tree SHAP explanations specific to tree-based models.

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b Radial tour, select frames

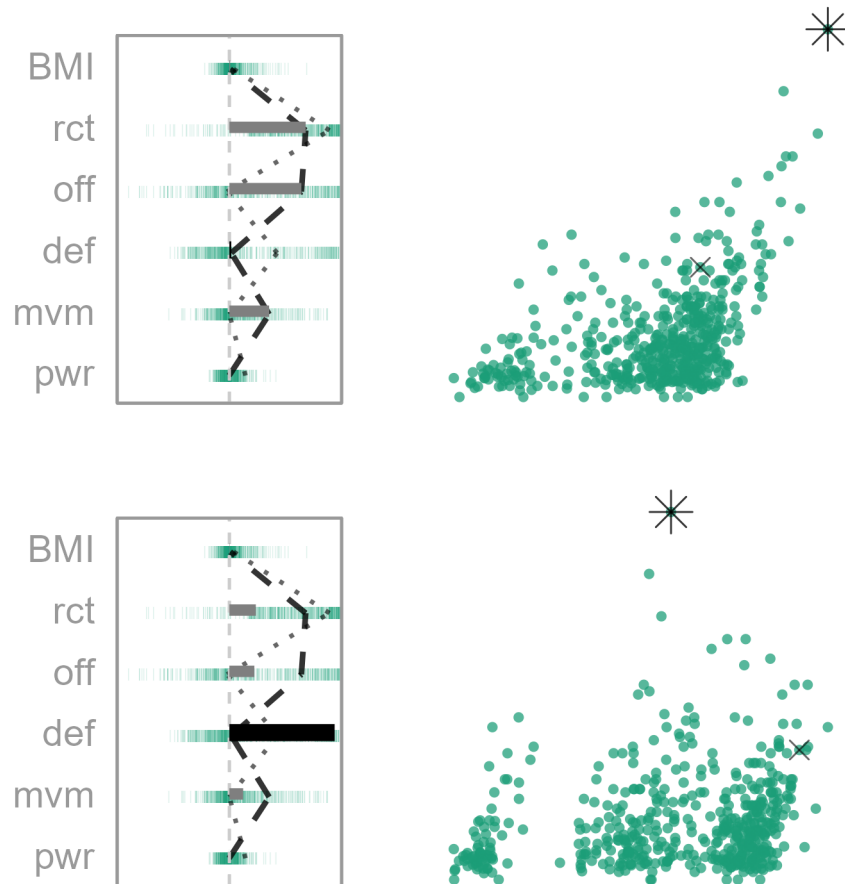
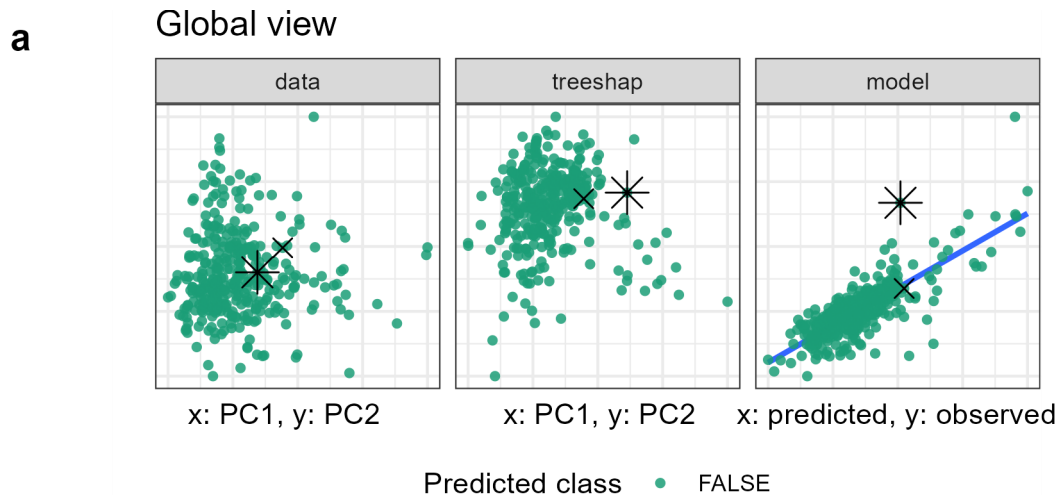


Figure 7: FIFA 2020 data, a random forest model, regresses wages [2020 Euros] from nine aggregated skill measurements. The PI is a star offensive player (L. Messi) compared with a top defensive player (V. van Dijk). We remove three features with low attribution from both players. The attribution projection starts with the selected instance on the right. We vary the contribution from **defense**, the star offensive player is not distinguished in the horizontal direction. At this point, defensive players have been rotated to the highest horizontal value. The animate radial tour can be found at shorturl.at/ICK26



b Radial tour, select frames

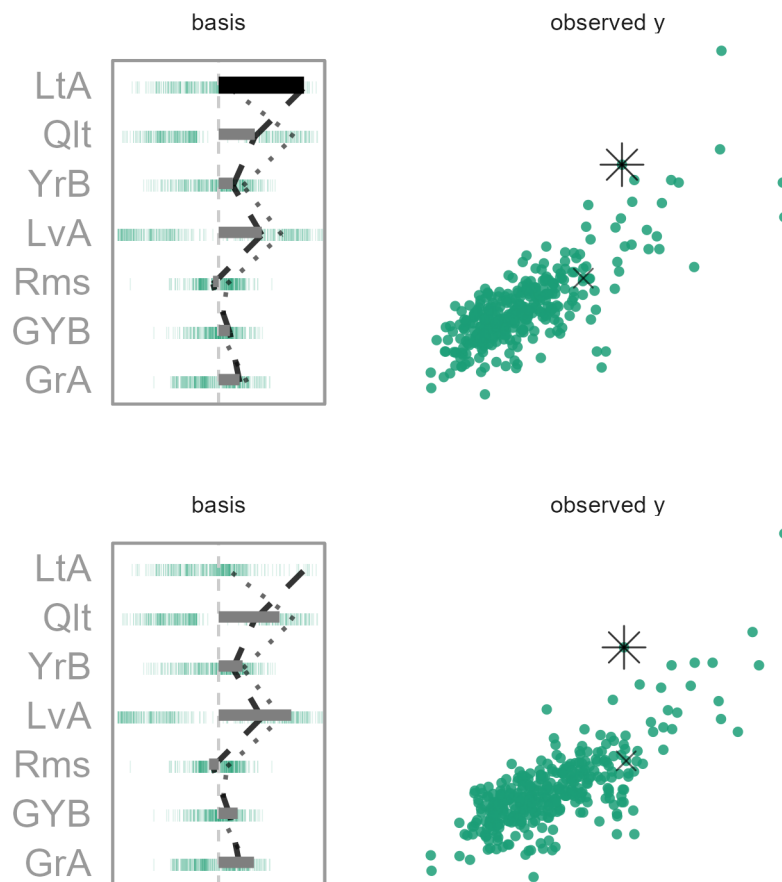


Figure 8: Ames housing 2018 regressing sales price [USD]. The PI sale price was under predicted, and had sizable attribution to lot area (LtA). The CI was predicted sales price was similar and much more accurate with its observed sales price while it has very little attribution to lot area. Varying the contribution lot area the separation between these house sales crosses when there is a low contribution of LtA, which is important to explaining the PI and near invariant to the sales price of the CI. The corresponding animation is at shorturl.at/oqyDU

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