ass4

Q1:

Time	HRRN	FIFO/FCFS	RR	SJF	PRiority
1	А	А	Α	Α	А
2	А	А	В	Α	В
3	А	А	Α	Α	Α
4	А	А	D	Α	D
5	В	В	С	В	D
6	D	D	А	D	С
7	D	D	D	D	С
8	С	С	С	С	С
9	С	С	А	С	Α
10	С	С	С	С	А
Avg. Turn-around Time	4.5	4.5	5	4.5	4.75

Q2: modify RR_pick_next to choose process with the max good value

ex3 : fish memory: 0x08800000, [0x80200000, 0x885fffff]. sched class: RR_scheduler SWAP: manager = fifo swap manager found proc 1 with good:6 The next proc is pid:1 found proc 2 with good:6 The next proc is pid:2 kernel_execve: pid = 2, name = "ex3". Breakpoint main: fork ok,now need to wait pids. found proc 3 with good:6 The next proc is pid:3 set good 3 for pid 3 at ticks 0 found proc 4 with good:6 The next proc is pid:4 set good 1 for pid 4 at ticks 0 found proc 5 with good:6 The next proc is pid:5 set good 4 for pid 5 at ticks 0 found proc 6 with good:6 The next proc is pid:6 set good 5 for pid 6 at ticks 0 found proc 7 with good:6 The next proc is pid:7 set good 2 for pid 7 at ticks 0 found proc 6 with good:5 The next proc is pid:6 child pid 6, acc 4000001 found proc 2 with good:6 The next proc is pid:2 found proc 5 with good:4 The next proc is pid:5 set good 4 for pid 5 at ticks 0 found proc 5 with good:4

```
found proc 5 with good:4
The next proc is pid:5
set good 4 for pid 5 at ticks 0
found proc 5 with good:4
child pid 5, acc 4000001
found proc 2 with good:6
The next proc is pid:2
found proc 3 with good:3
The next proc is pid:3
set good 3 for pid 3 at ticks 0
found proc 3 with good:3
child pid 3, acc 4000001
found proc 2 with good:6
The next proc is pid:2
found proc 7 with good:2
The next proc is pid:7
child pid 7, acc 4000001
found proc 2 with good:6
The next proc is pid:2
found proc 4 with good:1
The next proc is pid:4
child pid 4, acc 4000001
found proc 2 with good:6
The next proc is pid:2
main: wait pids over
found proc 1 with good:6
The next proc is pid:1
found proc 1 with good:6
all user-mode processes have quit.
The end of init main
kernel panic at kern/process/proc.c:414:
     initproc exit.
 ~/g/o/a/ex3 \ \ master ±
 C init.c. U X C default_sched.c U C syscall.c .../syscall U C sched.c U C syscall.c .../sibs U C syscall.h U C ex3.c. U C ulib.h U C ulib.c U C unistd.h U
 kern > init > C init.c > @ kern_init(void)
6 #inctude <trap.h>
7 #inctude <clock.h>
8 #inctude <intr.h>
9 #inctude <ntr.h>
10 #inctude <ntr.h>
11 #inctude </ntr.h>
```

```
#include <swap.h>
#include c.h>
#include <kmonitor.h>
        int kern_init(void) __attribute__((noreturn));
       int
kern_init(void) {{
    extern char edata[], end[];
    memset(edata, 0, end - edata);
    cons_init(); // init the console
          const char *message = "OS is loading ...";
cprintf("%s\n\n", message);
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           pmm_init();
                                               // init physical memory management
           idt_init();
                                              // init interrupt descriptor table
             vmm_init();
                                              // init virtual memory management
                                                 // init process table
             proc_init();
             ide_init();
swap_init();
                                                // init ide devices
// init swap
                                              // init clock interrupt
// enable irq interrupt
             intr_enable();
             cpu_idle();
                                                  // run idle process
```

```
C init.c U C default_sched.c U X C syscall.c __/syscall U C sched.c U C syscall.c __/libs U C syscall.h U C ex3.c U C ulibh U C ulib.c U C unistd.h U
            kern > schedule > C default_sched.c > ⊕ RR_dequ
                                                \label{list_add_before(&(rq->run_list), &(proc->run_link));} if (proc->time_slice = 0 || proc->time_slice > rq->max_time_slice) \{ || proc->time_slice = rq->max_time_slice; \} \\
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              The second
                                              proc->rq = rq;
rq->proc_num ++;
                                   static voia
RR_dequeue(struct run_queue *rq, struct proc_struct *proc) ||
assert(!list_empty(&(proc->run_link)) && proc->rq == rq);
list_del_init(&(proc->run_link));
rq->proc_num --;
                                  static struct proc_struct *
                                                  } else if(le2proc(le, run_link)->labschedule_good > le2proc(max, run_link)->labschedule_good){    max = le;
                                                             le = list_next(le);
                                              }
if(max){
| cprintf("found proc %d with good:%d\n", le2proc(max, run_link)->pid,le2proc(max, run_link)->labschedule_good);
| else(
| return NULL;
                                                 return le2proc(max, run_link);
                                   static void
RR.proc_tick(struct run_queue *rq, struct proc_struct *proc) {
    if (proc->time_slice > 0) {
        proc->time_slice --;
    }
                                           if (proc->time_stice == 0) {
   proc->need_resched = 1;
}
                 63
C init.c. U C default_sched.c U C syscalic __/syscali U X C sched.c U C syscalic __/sipscali U X C sched.c U C syscalil.c __/sipscali U X C sched.c U C syscalil.c __/sipscalic __/sipscali
  | C | Syscall C | C | Syscall C | C | Syscall C | Sysc
                        static int
sys_putc(uint64_t arg[]) {
   int c = (int)arg[0];
   cputchar(c);
   return 0;
}
                      static int sys_gettime(uint64_t arg[]){
    return (int)ticks*10;
}
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              II
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              THE
                        static int sys_set_good(uint64_t arg[]){\( \) uint32_t good = (uint32_t)arg[0];
    assert(current|=MulL);
    current-labschedule_good = good;
    cprintf("set good %d for pid %d at ticks %d \n",good,current->pid,ticks);
    current->need_resched = 1;
    schedule();
    return 0;
                       3;
                        #define NUM_SYSCALLS ((sizeof(syscalls)) / (sizeof(syscalls[0])))
                           syscall(void) {
    struct trapframe *tf = current->tf;
C init.c U × C default_sched.c U C syscall.c .../syscall U C sched.c U C syscall.c .../ibs U × C syscall.h U C ex3.c U C ulib.h U C ulib.c U C unistd.h U
 user > libs > C syscall.c > 分 sys_set_good(uint32_t)
64 int
                        sys_getpid(void) {
    return syscall(SYS_getpid);
                        sys_putc(int64_t c) {
   return syscall(SYS_putc, c);
                        sys_gettime(void) {
   return syscall(SYS_gettime);
                        int sys_set_good(uint32_t good){
    return syscall(SYS_set_good,good);
```

```
> libs > C syscall.h > ۞ sys_set_good(uint32_t)
#ifndef __USER_LIBS_SYSCALL_H__
#define __USER_LIBS_SYSCALL_H__
             int sys_exit(int64_t error_code);
             int sys_fork(void);
int sys_wait(int64_t pid, int *store);
             int sys_yield(void);
int sys_kill(int64_t pid);
             int sys_getpid(void);
int sys_putc(int64_t c);
            int sys_gettime(void);
int sys_set_good(uint32_t good);
            #endif /* !__USER_LIBS_SYSCALL_H__ */
  C init.c. U C default_sched.c U C syscall.c __/syscall U C sched.c U C syscall.c __/libs U C syscall.c U C utib.h U X C utib.h U X C utib.h U X C utib.c. U C unistd.h U
    user > libs > C ulib.h > 🕞 set_good(uint32_t)

1  #ifndef __USER_LIBS_ULIB_H__
2  #define __USER_LIBS_ULIB_H__
               #include <defs.h>
               void _warn(const char *file, int line, const char *fmt, ...);
void _noreturn _panic(const char *file, int line, const char *fmt, ...);
               #define warn(...)
    __warn(_FILE__, __LINE__, __VA_ARGS__)
               #define panic(...)
__panic(__FILE__, __LINE__, __VA_ARGS__)
               #define assert(x)
       15
                   do {
    if (!(x)) {
        panic("assertion failed: %s", #x);
    }
               // static_assert(x) will generate a compile-time error if 'x' is false
#define static_assert(x) \
    switch (x) { case 0: case (x): ; }
               void _noreturn exit(int error_code);
int fork(void);
int wait(void);
int wait(void);
int waitpid(int pid, int *store);
void yield(void);
int kitl(int pid);
int getpid(void);
unsigmed int gettime msec(void);
               unsigned int gettime_msec(void);
void set_good(uint32_t good);
               #endif /* !__USER_LIBS_ULIB_H__ */
C init.c U C default_sched.c U C syscall.c .../syscall U C sched.c U C syscall.c .../sibs U C syscall.h U C ex3.c U C ulib.h U C ulib.c U X C unistd.h U
  user > libs > C ulib.c > ۞ gettime_msec(void)
    39
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             getpid(void) {
                   return sys_getpid();
    42
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44
            gettime_msec(void) {
    return (unsigned int)sys_gettime();
            void set_good(uint32_t good){
                  sys_set_good(good);
     C init.c U C default_sched.c U × C syscall.c .../syscall U C sched.c U V C syscall.c .../sibs U C syscall.c .../sibs U C syscall.c U C ulib. U C ulib.c U C unistd.h U X
         1 #ifndef __LIBS_UNISTD_H_
2 #define __LIBS_UNISTD_H_
                #define T_SYSCALL
                ", syscall number "/
#define SYS_exit
#define SYS_site
#define SYS_sitel
#define SYS_getpid
#define SYS_getpid
#define SYS_exit
#define SYS_exit
#define SYS_exit
#define SYS_exit
#define SYS_exit
#define SYS_brk
#define SYS_mmap
#define SYS_sheme
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                                                                21
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23
                 #define SYS_munmap
#define SYS_shmem
#define SYS_putc
#define SYS_pgdir
#define SYS_set_good
/*only for labschedule*/
        24
25
                 #define SYS_labschedule_set_priority 255
                 /* SYS_fork flags */
#define CLONE_VM
#define CLONE_THREAD
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29
                                                            0x00000100 // set if VM shared between processes 0x00000200 // thread group
                 #endif /* !__LIBS_UNISTD_H__ */
```

C init.c. U X C default_sched.c U C syscall.c _/syscall U C sched.c U C syscall.c _/syscall.c U X C ex3.c U C ulib.h U C ulib.c U C unistd.h U