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`<>` Code   ⊙ Issues 11   ⤷ Pull requests 1   💬 **Discussions**   ▷ Actions   ⋯

OMI glTF Working Group Meeting 2024-07-11 #225

fire started this conversation in **General**

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fire yesterday (Collaborator)   edited by aaronfranke ▾

This meeting is on 2024-07-11 at 21:30 UTC / 2:30 PM PDT in the OMI Discord within the "Weekly Meeting" voice channel. During the meeting, we will be using the #omi-gltf-extensions text channel to post links and engage in further discussion.

To be notified of this meeting and others, subscribe to the OMI Meetings and Events Calendar or add yourself to the @omi-gltf-subgroup role in the #roles channel of the OMI Discord.

Meeting notes

Placeholder link to the last meeting.

Agenda

- ☐ aaronfranke's schema update PR ⤷ **Upgrade schemas to draft 2020-12** #224
- ☐ aaronfranke's gltf pointer work for godot engine. ⥃ **GLTF: Implement KHR_animation_pointer for animating custom properties** godotengine/godot#94165
- ☐ Free to add others. (Edit if you're a part of omigroup or post in the comments.)

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0 comments

Category

💬 **General**

Labels

None yet

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1 participant

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