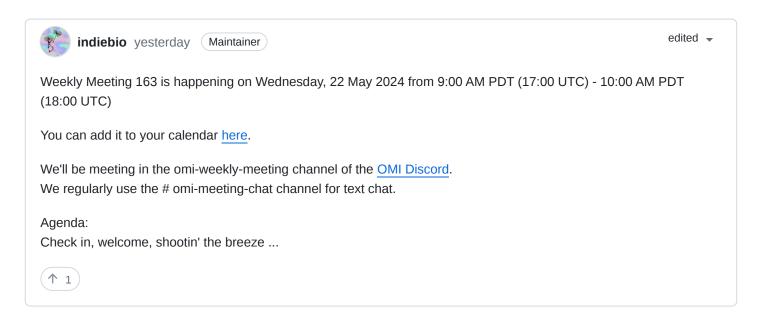


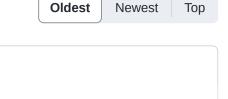
2024-06-12 Weekly Meeting 163 Notes/Agenda #473

indiebio started this conversation in Weekly Meetings





indiebio yesterday





KEYFRAME will be at AWE, with Evo, doing cool things:

Maintainer

Author

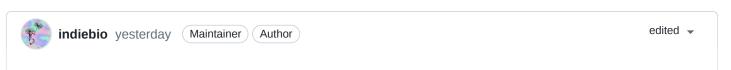
 $\underline{\text{https://events.awexr.com/usa-2024/session/2154164/panel-creative-frontiers-navigating-the-artistic-landscape-in-the-age-of-ai}$

15th AWE USA - the worlds largest event for AR, VR, spatial computing. June 18-20, 2024 in Long Beach, California. You'll Feel Spatial. We Promise





SoloSolipsist is excited about the Blend-shaped support which is about "moving vertex positions" great for facial animation



jin talked about the Open Canvas Working Group (OCWG).

https://twitter.com/OrionReedOne/status/1768292314802201087

Building atop

@obsmd's JSON Canvas, we will work to establish a robust file format to enable interoperability between infinite canvas tools.

Participants:

@tldraw,

@excalidraw,

@statelyai,

@KinopioClub,

@dxos_org, and others

https://www.canvasprotocol.org/



1 reply



indiebio yesterday (Maintainer Author)

This is exciting because it links with jin's idea of converting text, knowledge, meeting notes to visual assets. In that regard, jin is looking for help with Blender scripting for pipelines (e.g. student projects or a competition.)



indiebio yesterday (Maintainer) (Author

Conversation about resources to help construct terms of service (?) for not-yet-launched projects TODO: ask CC Open Culture https://network.creativecommons.org/cc-openculture-platform/ (conversation between Lyuma, Meticulac)

Legal things about federated project teams.

Tweeted:

How does an international team preserve the principles of principles of open source and privacy while also offering a service.



1 reply



indiebio yesterday (Maintainer Author

Also https://www.score.org/

Maybe ask FSF / FSFE?



indiebio yesterday (Maintainer)

Author

Conversation that started around the objective to encourage users of Godot into using the OMI- gITF spec, but the khronos spec is a roadblock. (TODO: BLOG potential).

This extended into a wider ideology of looking for ways to connect the dots, in the spirit of round trip support for omi extentions. - humbletim

For example, one can get stuff *out* of Blender, but then getting stuff back *in* to Blender is hard.

Cursed proposal: A ring of three or more platforms integrated to where you can export/import in only one direction along the ring, and exporting a file all the way around the loop leaves it with some lossy compression artifacts.

Aaron: Context for what humbletim is saying: The Godot implementations of OMI stuff I work on are all bidirectional, so there's both import and export.

Yet other platforms are not always bidrectional.

This is a primary selling point of gITF over, say, Khronos specs.

This then extends further into HOW the work is done; a round trip tooling practice

How can the wider OMI community help? Linking with jin's earlier Blender add-on work, we can help with connecting with enthusiasts keen on Blender add-ons, and pipeline things, and get more people involved to work together.

Godot implementation and specs, **test driven development**. A way to cross-check the system while we all work on it. Sortof like a slow-burn hackathon.

This also restates the core importance of OMI, the core foundational use case of what OMI is about.

** data matters more than anything else. ** people care about their content and to take it with them, so they should be able to.

Call to action: "Get more platforms bidirectional"

This also links with the third iteration of the web, in terms of how it looks to share data, how the web is supposed to be.

File over app. "data over app" - https://stephango.com/file-over-app



0 replies

Category



Weekly Meetings

Labels

None yet

1 participant

