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# 2024-08-14 Weekly Meeting 172 Notes/Agenda #482

indiebio started this conversation in **Weekly Meetings**

 **indiebio** yesterday 

Maintainer

Weekly Meeting 172 is happening on Wednesday, 14 August 2024 from 9:00 AM PDT (17:00 UTC) - 10:00 AM PDT (18:00 UTC)

You can add it to your calendar [here](#).

We'll be meeting in the omi-weekly-meeting channel of the [OMI Discord](#).  
We regularly use the # omi-meeting-chat channel for text chat.

#Agenda

check in, shootin' the breeze


↑ 1

2 comments · 1 reply

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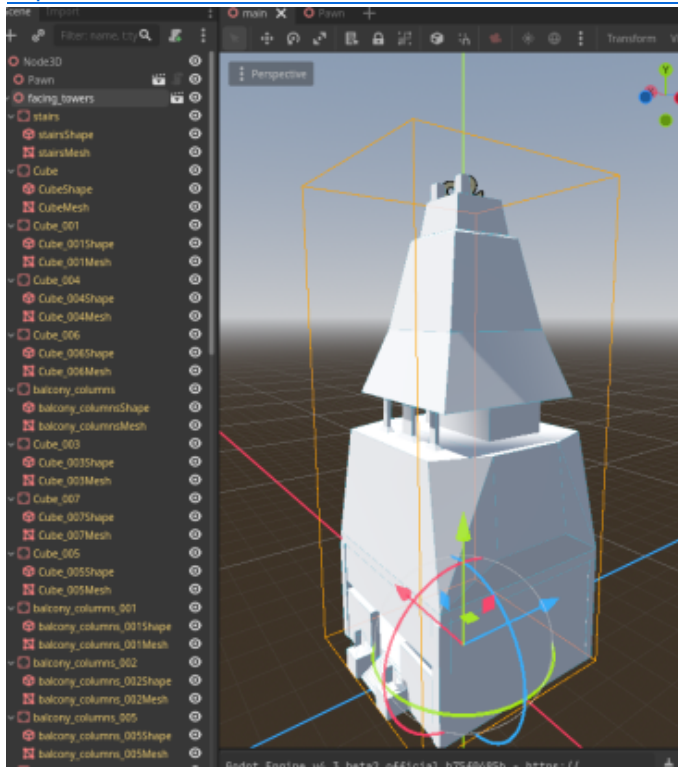
 **indiebio** yesterday 

Maintainer

Author

ys: level editor add-on for Blender - see

<https://discord.com/channels/887789163045335081/887789163045335087/1273093415461978154>



↑ 1

1 reply



**indiebio** yesterday Maintainer Author

worth mentioning is that this doesn't require any ad hoc changes to godot - the import just works because aaron has implemented the spec in the engine

- michael



**indiebio** yesterday Maintainer Author

Metaverse festival burning man thing. Don't think of it as an event, fixed in one location. Think of it as a campsite or a festival grounds, that can live there for how long it takes. It also doesn't have to be in one world, the whole point is interoperability.

Have some assets to easily build booths or floats. Some comments:

<https://vxtwitter.com/dankvr/status/1689069529094148096>

[vxTwitter / fixvx](#)

Made a proof of concept converting a booth into parade vehicle, a fun way of doing a metaverse expo / street festival / float parade #threejs #webgl @hyperfy\_io

👍 52 🗨️ 5

[jin \(@dankvr\)](#)

Meticulac — Today at 16:51

One website I found recently is <https://newart.city/> , a platform for hosting VR art gallery exhibitions and similar live events. There are some limitations, but it does seem like it could be useful for some purposes.

jin — Today at 16:52

<https://github.com/NEON-BUIDL/booths/tree/main/vehicles>

GitHub

[booths/vehicles at main · NEON-BUIDL/booths](#)

remixable 3D booth assets for showcasing your projects with - NEON-BUIDL/booths

booths/vehicles at main · NEON-BUIDL/booths

booths

vehicles

indiebio — Today at 16:53

portals!

jin — Today at 16:54

substrata

supports vehicles

its an open source platform

<https://substrata.info/>

web + native

jimmy6dof — Today at 16:55

for beginner worldbuilding this came out recently fromUnity:

<https://unity.com/blog/worldbuilding-xr-free-technical-ebook>

↑ 1

0 replies

## Category



Weekly Meetings

## Labels

None yet

## 1 participant

