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OMI glTF Working Group Meeting 12/15/2022 #128

robertlong started this conversation in **General**



robertlong on Dec 15, 2022 Maintainer

edited ▾

This meeting will be on 12/15/2022 at 10:30 PM (UTC) / 2:30 PM (PST) in the [OMI Discord](#) within the #omi-weekly-meeting channel. During the meeting, we will be using the #omi-glTF-extensions channel to manage a speaker queue, post links, and for any sidebar discussions.

To be notified of this meeting and others, subscribe to the [OMI Meetings and Events Calendar](#) or add yourself to the @omi-glTF-subgroup role in the #roles channel of the OMI Discord.

Agenda:

- Review pull requests <https://github.com/omigroup/glTF-extensions/pulls>
- [OMI_link](#)
- [OMI_spawn_point](#)
- [OMI_collider](#)
 - [OMI_collider](#) #127
 - [MSFT_physics](#)
 - Continue discussion from last week: [OMI glTF Working Group Meeting 12/01/2022](#) #121 (comment)
- Licensing Extension <https://twitter.com/superhoge/status/1596757861882740736>
- [KHR_audio / Khronos feedback](#)
 - [glTF-sample-assets](#)
- [glXF](#)
- Show and tell
- Create next weeks agenda

To propose another item for the agenda, comment below (preferably before the meeting).

↑ 1

1 comment

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**robertlong** on Dec 15, 2022

Maintainer

Author

For next week's discussion of OMI_collider. Main substantive changes @aaronfranke made to OMI_collider are:

- Addition of cylinder collision shape
- Removal of compound collider (was discussed and approved by the group in previous meetings)
- Hulls are not assumed to be computed at runtime and includes a list of points

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0 replies

Category**General****Labels**

None yet

1 participant