

## OMI glTF Working Group Meeting 4/06/2023 #154

robertlong started this conversation in General



This meeting is on 4/06/2023 at 9:30 PM (UTC) / 2:30 PM (PST) in the OMI Discord within the #omi-weekly-meeting channel. During the meeting, we will be using the #omi-gltf-extensions channel to manage a speaker queue, post links, and for any sidebar discussions.

To be notified of this meeting and others, subscribe to the OMI Meetings and Events Calendar or add yourself to the @omi-gltf-subgroup role in the #roles channel of the OMI Discord.

We have a bit of a problem due to DST, since the meeting time changes differently in different parts of the world

## Agenda:

- Discuss booth presentation?
- MSFT\_CollisionPrimitive & MSFT\_RigidBodies
- OMI Physics extensions
- OMI\_seat proposal

## **Backlog:**

- OMI\_personality Stage 1 Vote (delayed until next week)
- We discussed <a href="https://openmv.org">https://openmv.org</a> (Open Metaverse Foundation) and how we can synergize with their efforts. Should we make a showcase of our projects to open up a broader discussion?
- · jin proposals how to make our specs and work more accessible to others. showcase gltf models
- Review pull requests https://github.com/omigroup/gltf-extensions/pulls
- EXT\_skin\_humanoid
- OMI\_link
- OMI\_spawn\_point
- Review MSFT\_physics
  - glTF\_Physics\_Blender\_Exporter
  - glTF\_Physics\_Godot\_Importer
- Licensing Extension https://twitter.com/superhoge/status/1596757861882740736
- KHR\_audio / Khronos feedback
  - o gltf-sample-assets
- Third Room Extensions
- qlXF
- Show and tell
- Create next weeks agenda

To propose another item for the agenda, comment below (preferably before the meeting).



## 0 comments

Category



General

Labels

None yet

1 participant

