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glTF Working Group Meeting 2/10/2022 #60

[robertlong](#) started this conversation in **General**



[robertlong](#) on Feb 8, 2022 Maintainer

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OMI glTF Working Group Meeting 2/10/2022

This meeting will be on 2/10/2022 at 10:30 PM (UTC) / 2:30 PM (PST) in the [OMI Discord](#) within the #omi-weekly-meeting channel. During the meeting, we will be using the #omi-glTF-extensions channel to manage a speaker queue, post links, and for any sidebar discussions.

To be notified of this meeting and others, subscribe to the [OMI Meetings and Events Calendar](#) or add yourself to the @omi-glTF-subgroup role in the #roles channel of the OMI Discord.

Agenda:

- Khronos update
- [Stage 5 Proposal: Khronos Submission](#) #59
- OMI_audio_emitter check-in
 - Vote to advance to stage 2?
 - Wordpress Block Plugin including OMI_audio_emitter support! from [@antpb](#)
- Collider extension check-in
- Avatar Animation Retargeting

To propose another item for the agenda, comment below (preferably before the meeting).

↑ 1

1 comment

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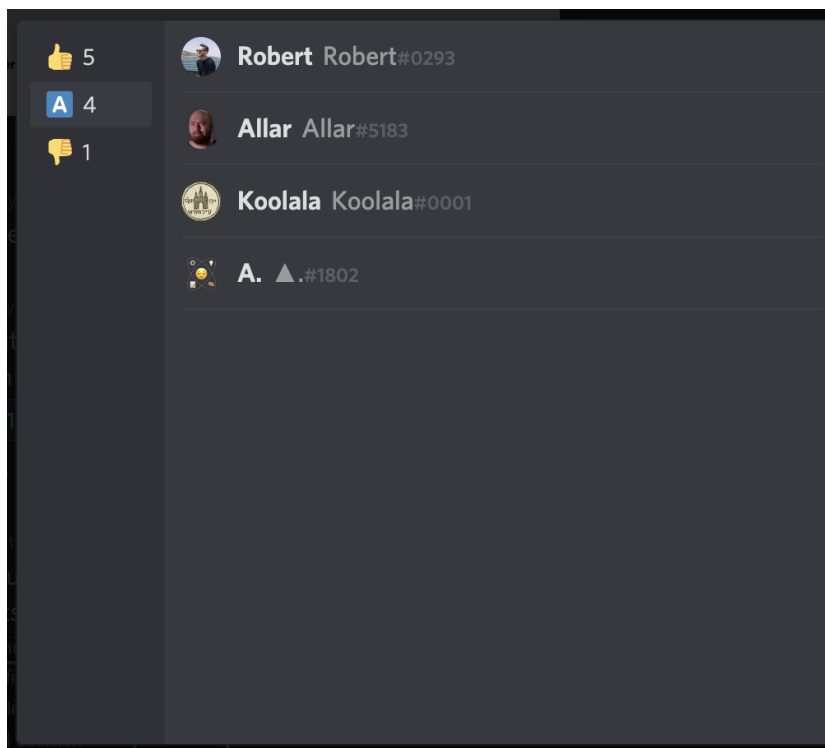
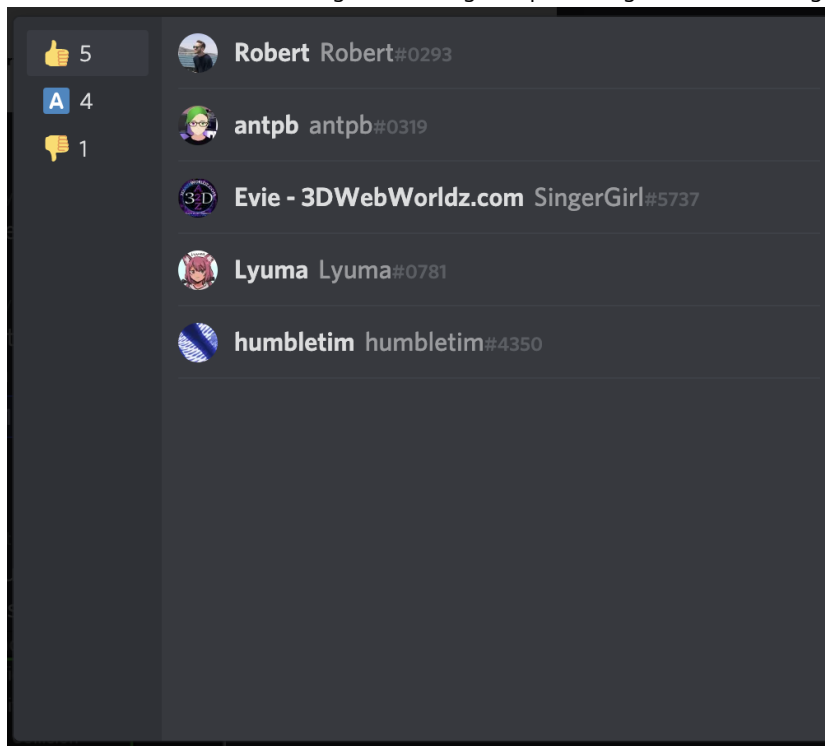


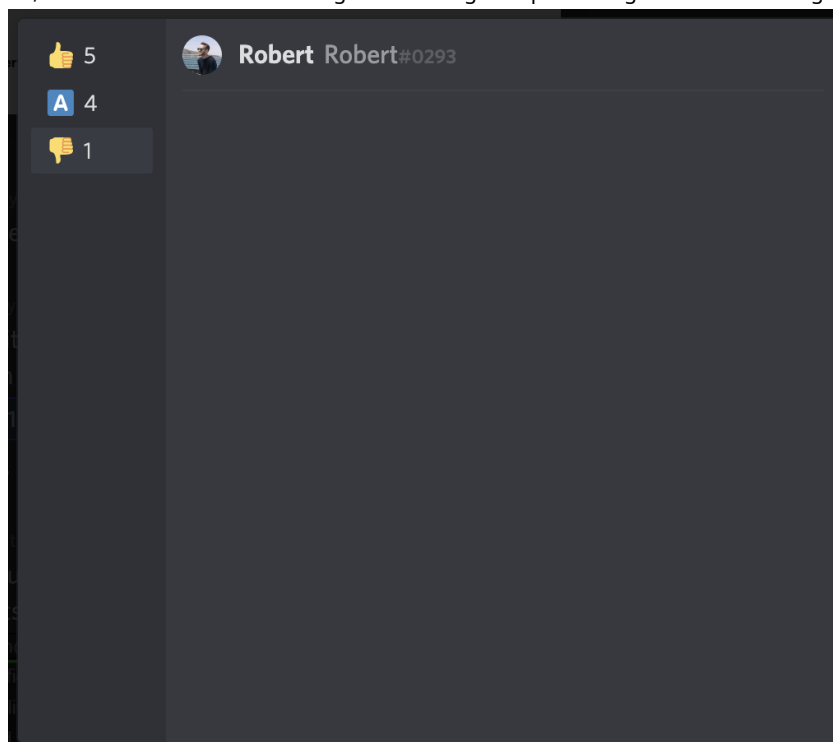
[robertlong](#) on Feb 10, 2022 Maintainer Author

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Notes

- OMI_audio_emitter
 - Decided not to vote to move to Stage 2 this week
 - Need to amend community group charter to include spec work
 - TODO: Write proposal to amend charter and bring it up in the next OMI General Meeting
 - Vote passed to publish draft of OMI_audio_emitter to the Khronos Group for feedback





- OMI_collider
 - Let's get a PR started for the OMI_collider extension
 - The PR should have the basic shape property definitions for each of the shapes that **@RangerMauve** had in their presentation.
 - When we have this draft proposal started, let's start working on implementations for the various platforms. We already have some volunteers who want to start testing it out.
 - Then we need to come to convergence on behavior for each of these properties. How do we get the colliders to behave as close as possible in each implementation
- Avatar Animation Retargeting
 - Somewhat on pause as Evie and Robert are focused on colliders at the moment

↑ 1

0 replies

Category

**General**

Labels

None yet

1 participant

