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Initiatives in the larger Metaverse open ecosystem #492

indiebio started this conversation in **Show and tell**



indiebio 2 days ago Maintainer

edited ▼

These are initiatives involved with growing the open metaverse. Please add any initiatives you think may be relevant, in as much or as little detail as you wish - we can help fill in the blanks.

While we cannot endorse these or guarantee that they align to our values, we would like to shine a light on them. They are listed in no particular order. This is a living document, there is no deadline to adding initiatives. This serves as a reference directory; we may highlight initiatives on social media, but will check in with them first.

Where possible please include:

1. the project name
2. a link to more info
3. a short description
4. who to contact
5. optionally, you can also add your ask - what do you need help with? Being open to funding, for example
6. image

We reserve the right to edit or remove posts to maintain community standards.

↑ 1

5 comments

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indiebio 2 days ago Maintainer Author

[XRGuild](#)



The XR Guild is made of professionals working in Spatial Computing (including XR, AI and the Metaverse) who are dedicated to building products with the most ethical outcomes

The XR Guild is committed to the idea that ethics lives in all of us -- designers, programmers, PMs, and CEOs

XRGuild is currently ~500 professionals worldwide with some local meetups, mentorship programs, building a guild hall and library and providing ethical design principles for the industry.

Membership is free for a limited time: you are welcome to join for FREE before we start with paid memberships

URL: XRGUILD.org

contact in OMI: evo and keyframe

↑ 1

0 replies



indiebio 2 days ago

Maintainer

Author

edited ▼

[Metaverse Standards Forum \(MSF\)](#)



**Metaverse
STANDARDS FORUM™**

Where Leading Standards Organizations and Companies Cooperate to Foster Interoperability Standards for an Open Metaverse.

MSF is quite corporate focused, but OMI does have a membership and active members, to represent indie initiatives. If you get stuck as an indie please get in touch.

[Several working groups](#)

URL: <https://metaverse-standards.org/>

Contact in OMI: jin, evo, Roderick

↑ 1

0 replies



indiebio 2 days ago

Maintainer

Author

[W3C](#)



The World Wide Web Consortium (W3C) develops [standards and guidelines](#) to help everyone build a web based on the principles of [accessibility](#), [internationalization](#), [privacy](#) and [security](#).

This is a huge organisation with many [useful groups](#).

We host the [Metaverse Interoperability Community Group](#)
contact in OMI: indiebio

contact in OMI: evo for below groups:

<https://www.w3.org/immersive-web/>

<https://www.w3.org/TR/xaur/>

↑ 1

0 replies



indiebio 2 days ago

Maintainer

Author

[OMA3](#)



OMA3 is a collaboration of Web3 metaverse platform creators. Their goal is to ensure virtual land, digital assets, ideas, and services are highly interoperable between platforms and transparent to all communities. OMA3 is open to all Web3 metaverse builders.

URL: <https://www.oma3.org/participation>

<https://metaverse-standards.org/news/blog/metaverse-standards-forum-enters-liaison-agreement-with-oma3/>

Contact in OMI: Roderick.

OMA3 is heavily focused on crypto. They have specific working groups, and often have calls for proposals. Meeting reports are public, and can be accessed through MSF. It is possible to register for free.

↑ 1

0 replies



indiebio 2 days ago

Maintainer

Author

todo:

XRWomen

Virtual Worlds Society

VRARA: VR / AR Association

<https://www.thevrara.com/events>

Have local meetups

contact in OMI: evo, keyframe

XRSI

Voices of VR

AWE.live

IEEE Spatial Web group

↑ 1

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Category



Show and tell

Labels

None yet

1 participant

