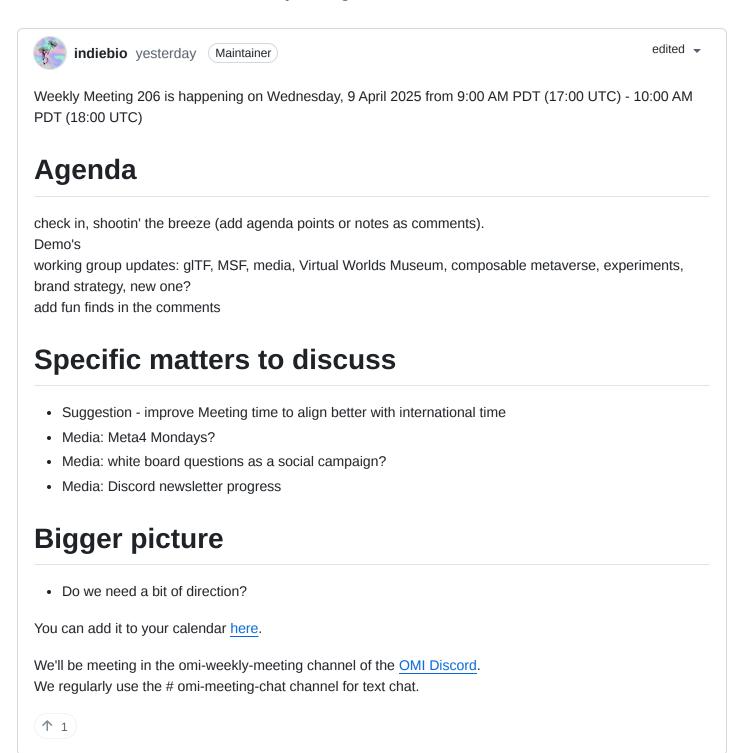


2025-04-09 Weekly Meeting 206 #527

indiebio started this conversation in Weekly Meetings



8 comments · 3 replies

Oldest Newest Top



indiebio yesterday (Maintainer) (Author)

Big picture:

Comment from last week: (#526 (reply in thread))

Media / Brand engagement thoughts ... how do we consider the initial excitement and slow burn realities of projects? Reflect the current status in a constructive way, i.e. not completely forget about the projects, not push or pressure. bunnyqueen: Like an old friend checking in, sharing a coffee.

(Is there a visual equilavent to show this?)

chat from meeting:

I want to think more "agressively" about what OMI is doing, be more clear, or forward about the projects in OMI. So I need to talk to the community about that.

For example, the one project I am personally involved with, along with knev, another member who doesn't come to meetings, is bringing in physical world assets into games.

I think that, with composable metaverse, and the media - including your VRConfs, need to become more "public", like the gITF group

but this needs community conversation (I think mainly to avoid conflict with my project while I am also chair) and to make sure everyone feels represented



1 reply



indiebio yesterday (Maintainer) (Author)

from Vavist: github helps us (the Russian language metaverse group) VERY much with project management

Now nothing is forgotten at all.

Formally, I am now compiling a list of club members and recording their expertise to see who we have in general.

This table of expertise will also be needed for others to immediately familiarize themselves and understand who can do what and what experience they have.

I was wondering if OMI would like to do something similar.



indiebio yesterday (Maintainer)

Maintainer Author

edited -

gITF: collada progress, small modifications, will be discussed at tomorrow's gITF meeting.

Heard about a project consisting of a single object as well as audtio, that was built in Unity, and then it ported successfully into Godot, using the gITF spec. Whoohoo!

Early to blast on the socials because two unmerged plug-ins had to be used together.

Great news!



0 replies



indiebio yesterday Maintainer Author

Fun find from composable metaverse (via maximus)

Neat post walking through defining immersion

https://www.linkedin.com/posts/hyunkook-lee-54148a13_immersion-immersiveexperience-immersivesystem-activity-7315440125906157569-q6HZ?

 $\underline{utm_source=share\&utm_medium=member_android\&rcm=ACoAAAQDuQIBU_EcFiihPdOHWul7RO6y_8Stn}$ Pg



0 replies



indiebio yesterday Maintainer Author

edited -



 $(\uparrow 1)$ 1 reply



indiebio yesterday Maintainer Author

Meeting suggestion, a casual meeting in Discord voice to be welcoming to newcomers or casual chats. Perhaps at a time that is different to the current community, media and gITF times to reach a different audience.

Metaphor Mondays, using weird metaphors, which is fun, like, the metaverse is a seed, and then explore it until it breaks down.

We have in the past weeks casually discussed the metaverse as:

- the soil of the earth, where different projects were gardens, and each garden can do their own thing, or be a walled garden, or be a productive garden, or a meadow ... this metaphor worked quite well (my favourite :))
- a house
- a spaceship (where the different projects and personalities are engines, and if they are firing in the same direction we go somewhere, but if they don't it could rip the spaceship apart)
- a person, where the different projects and personalities are their emotions inspired by the animated movie "Inside Out"

what would your metaphor for the metaverse be?



indiebio yesterday (Maintainer)

er Author

Additional meeting / meeting time for international participation

ите	NY (UTC-4 / EDT)	LA (UTC-7 / PDT)	UTC+5 Time	Notes
12:00 AM	8:00 PM (prev day)	5:00 PM (prev day)	5:00 AM	UTC+5 very early AM
1:00 AM	9:00 PM (prev day)	6:00 PM (prev day)	6:00 AM	UTC+5 early AM
2:00 AM	10:00 PM (prev day)	7:00 PM (prev day)	7:00 AM	Feasible; NY/LA previous evening
3:00 AM	11:00 PM (prev day)	8:00 PM (prev day)	8:00 AM	Feasible; NY/LA previous late evening
4:00 AM	12:00 AM Midnight	9:00 PM (prev day)	9:00 AM	Feasible; NY late night
05:00 - 11:00	(1:00 AM - 7:00 AM)	(10:00 PM prev - 4:00 AM)	(10:00 AM - 4:00 PM)	Generally poor overlap (NY/LA early AM / night)
12:00	8:00 AM	5:00 AM	5:00 PM (17:00)	LA very early AM
1:00 PM (13:00)	9:00 AM	6:00 AM	6:00 PM (18:00)	LA early AM
2:00 PM (14:00)	10:00 AM	7:00 AM	7:00 PM (19:00)	OK balance; LA early AM
3:00 PM (15:00)	11:00 AM	8:00 AM	8:00 PM (20:00)	Good Sweet Spot - All reasonable hours
4:00 PM (16:00)	12:00 PM	9:00 AM	9:00 PM (21:00)	Good Sweet Spot - All reasonable hours
5:00 PM (17:00)	1:00 PM (13:00)	10:00 AM	10:00 PM (22:00)	OK balance; UTC+5 late evening
6:00 PM (18:00)	2:00 PM (14:00)	11:00 AM	11:00 PM (23:00)	UTC+5 very late evening
19:00 - 23:00	(3:00 PM - 7:00 PM)	(12:00 PM - 4:00 PM)	(12:00 AM - 4:00 AM)	Generally poor overlap (UTC+5 late night / early AM)

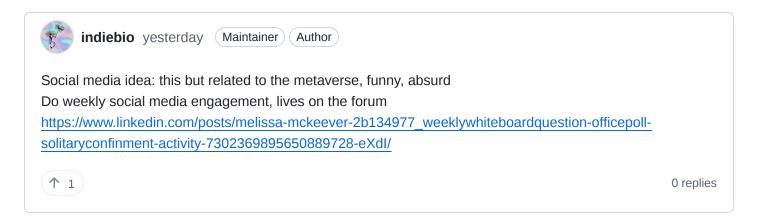


1 reply

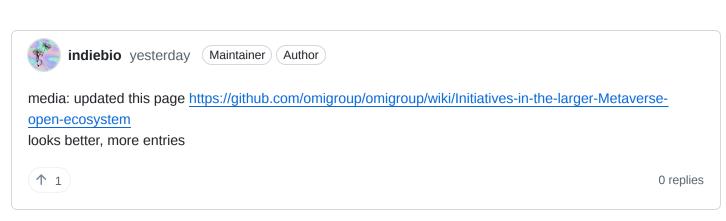


indiebio yesterday (Maintainer) (Author)

TODO: people in the east of Europe timezones to suggest a time. And / or anyone for whom the current meetings doesn't work.







Category



Weekly Meetings

Labels

None yet

1 participant

