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## OMI glTF Working Group Meeting 4/28/2022 #80

**robertlong** started this conversation in **General**








**robertlong** on Apr 28, 2022 Maintainer

### OMI glTF Working Group Meeting 4/28/2022

This meeting will be on 4/28/2022 at 10:30 PM (UTC) / 2:30 PM (PST) in the [OMI Discord](#) within the #omi-weekly-meeting channel. During the meeting, we will be using the #omi-glTF-extensions channel to manage a speaker queue, post links, and for any sidebar discussions.

To be notified of this meeting and others, subscribe to the [OMI Meetings and Events Calendar](#) or add yourself to the @omi-glTF-subgroup role in the #roles channel of the OMI Discord.

#### Agenda:

- KHR\_audio feedback
  -  [KHR\\_audio](#) KhronosGroup/glTF#2137
  - Updates on KHR\_animation\_pointer
    - [https://github.com/KhronosGroup/glTF/blob/30e55a00568b19b1e4e13cfc59d4ac96584034e4/extensions/2.0/Khronos/KHR\\_animation\\_pointer/README.md](https://github.com/KhronosGroup/glTF/blob/30e55a00568b19b1e4e13cfc59d4ac96584034e4/extensions/2.0/Khronos/KHR_animation_pointer/README.md)
- OMI\_collider
  - Updates on [@antpb's demo?](#)
  -  [Add OMI\\_collider](#) #63
  -  [MAXAR\\_collision\\_geometry](#) KhronosGroup/glTF#2087
- Avatar Animation Retargeting
  -  [Applying Animations Stored in a Separate GLTF](#) #44
- Visibility extension proposal
  -  [OMI glTF Working Group Meeting 3/17/2022](#) #72 (comment)

To propose another item for the agenda, comment below (preferably before the meeting).

↑ 1

1 comment

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**robertlong** on Apr 28, 2022 Maintainer Author

### Notes

- We went over some of the PR feedback on KHR\_audio
- [@antpb](#) and [@robertlong](#) will be hacking on a basic OMI\_collider implementation in Three.js at 5PM PST tonight

↑

1

0 replies

Category



General

Labels

None yet

1 participant

