

OMI glTF Working Group Meeting 5/11/2023 #160

robertlong started this conversation in General



This meeting is on 5/11/2023 at 9:30 PM (UTC) / 2:30 PM (PST) in the OMI Discord within the #omi-weekly-meeting channel. During the meeting, we will be using the #omi-gltf-extensions channel to manage a speaker queue, post links, and for any sidebar discussions.

To be notified of this meeting and others, subscribe to the OMI Meetings and Events Calendar or add yourself to the @omi-gltf-subgroup role in the #roles channel of the OMI Discord.

We have a bit of a problem due to DST, since the meeting time changes differently in different parts of the world

Agenda:

- Roblox gITF importer
 - Outreach for OMI extensions
- Google 3D Tiles Support
- Vote to move OMI_physics_joints to Stage 1
- OMI_personality quotes property
- KHR audio comments
- OMI collider trimesh primitives
- OMI GLTF Validator Fork

Backlog:

- OMI Vehicles Extensions Research
- OMI / MX Components Extension
- We discussed https://openmv.org (Open Metaverse Foundation) and how we can synergize with their efforts. Should we make a showcase of our projects to open up a broader discussion?
- jin proposals how to make our specs and work more accessible to others. showcase gltf models
- Review pull requests https://github.com/omigroup/gltf-extensions/pulls
- EXT_skin_humanoid
- OMI link
- OMI_spawn_point
- Review MSFT_physics
 - o glTF_Physics_Blender_Exporter
 - glTF_Physics_Godot_Importer
- Licensing Extension https://twitter.com/superhoge/status/1596757861882740736
- KHR audio / Khronos feedback
 - o gltf-sample-assets
- Third Room Extensions
- glXF
- Show and tell

• Create next weeks agenda

To propose another item for the agenda, comment below (preferably before the meeting).



0 comments

Category



General

Labels

None yet

1 participant

