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05/11/22 Weekly Meeting 55 Agenda #229

antpb started this conversation in **Weekly Meetings**



antpb on May 11, 2022 Maintainer

edited by mrmetaverse ▾

Weekly Meeting 55 is happening on Wednesday May 11rd, 2022 from 9:00 AM PST(16:00 UTC) - 10:00 AM PST (17:00 UTC)

You can add it to your calendar [here](#).

We'll be meeting again in the omi-weekly-meeting channel of the [AngellXR/OMI Discord](#).
We regularly use the # omi-meeting-chat channel for text chat.

Who we are and why we're here:

The Open Metaverse Interoperability Group (OMI) is focused on bridging virtual worlds by designing and promoting protocols for identity, social graphs, inventory, and more. Our members include businesses and individuals working towards this common goal.

If you're an observer or here for the first time, this is a meeting where people who work on the OMI group initiatives discuss updates and contribution opportunities for current projects and goals. This is your chance to jump in and help!

We welcome you to introduce yourself in #omi-meeting-chat as we dive into the agenda items. There will be an open floor in the last 15 minutes of the meeting (agenda permitting) where we can discuss any items you feel are relevant to the current or near future OMI goals.

Agenda

- Volunteer to take notes? Volunteer to record?
- Welcome newcomers

Announcements:

- OMI Champion Meeting Recap
- [Bi-weekly OMI Developer Hour #225](#)
- [Proposing UX Research Working Group #222 \[VOTE IF INTEREST\]](#)
- [Welcome system #221](#)

- Quick PR: Updated the Readme to make it easier to find our doc showing [how to use github](#) - NEED PEER REVIEWER

Working Group Updates:

- OMI Website update - blog update
- Scripting group
- glTF Extensions Group
- <https://github.com/omigroup/media>
- any others?

Demos? / Topics?:

↑ 1

9 comments · 10 replies

Oldest

Newest

Top



mrmaverse on May 11, 2022

Maintainer

I believe I volunteered to lead today's discussion as moderator, I will be speaking at an event online that may overlap, so I could use someone else taking over in my stead if I am not there. If I can't moderate this week, I will do so next week.

↑ 1

2 replies



mrmaverse on May 11, 2022

Maintainer

start with this stuff, we haven't reviewed in a while, and it's good as a starter for newcomers. Plus, we need to ask if there are volunteers to take notes :)

Who we are and why we're here:

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**LightLodges** on May 11, 2022

Maintainer

Content contributors request and update on that vid with Anthony in website update, I can record today's meeting full stop as well

**mrmrmetaverse** on May 11, 2022

Maintainer

edited ▼

Added these to the agenda above:

- ✓ **Bi-weekly OMI Developer Hour** #225
- ✓ **Proposing UX Research Working Group** #222 [VOTE IF INTEREST]
- ✓ **Welcome system** #221
- Quick PR: Updated the Readme to make it easier to find our doc showing [how to use github](#) - NEED PEER REVIEWER

↑ 2

0 replies

**mrmrmetaverse** on May 11, 2022

Maintainer

edited ▼

OMI Champion Meeting Recap

- The OMI-Champions Meeting was a success!
- Robert took great notes! 🗨️ **OMI Champions Meeting 5/6/2022** #224
- Relatively heavy focus on Media
 - discussed content structure, and how community can contribute blog content
 - Access will be given to folks who write blog posts on the website
 - We have editors who will review the content and publish
 - If you want to become a writer choose username, email, bio to **@antpb**
 - Anthony is working on a walkthrough video [#video](#)
 - Looking for media team links, and want to become a contributor? See Media links in the discord.
 - Shoutout to LMB **@pcsmgnt** for getting our processes defined and organized.
 - Media and events overlap - media team will focus on social side, website will focus on blog, and champions will help keep us organized and moving together.
 - Proposed [a monthly newsletter](#) where working groups can share important updates, accomplishments, calls for help, to the monthly newsletter.
 - Trying to work with what volunteers we have. There may be a broader volunteer outreach method we can follow beyond those who are here in discord/github. HMW use our other channels to bridge that gap?
 - Take our time with the blog stuff, we don't have to rush into it. Blogs need to be about OMI.
- Looking to make it easier for async work to occur to accommodate for the broader community of OMI, and not just those who can attend on Wednesdays.

- 🚫 still need to work on our editorial strategy

↑ 1

0 replies



mrmetaverse on May 11, 2022

Maintainer

edited ▾

Media

- 🚫 BLOCKED: ✅ **Unblock A to get to B** media#37: unblock this and we can move on to "B" cc: @pcsmgnt
- Need IRL group photo for blog post
- Looking to get website team and media team in a dual-group-meeting (may need to find an ad-hoc time so you don't have to wait 2 weeks!) Need to work around peoples schedules: A free tool: <https://www.when2meet.com/>
- More detailed notes about media from the champions sync: 🗨️ **OMI Champions Meeting 5/6/2022** #224 (comment)

↑ 1

0 replies



mrmetaverse on May 11, 2022

Maintainer

edited ▾

New Developer Hangout time

- Bi-weekly dev hangout to talk about general development related items in our work.
- First one is next week Tuesday at 16:00 UTC (9am PT)
- More details: ✅ **Bi-weekly OMI Developer Hour** #225
- last week they talked about networking, security related items and shared memory access, etc. All sorts of topics, sharing knowledge together. Ex. Robert recently shared multi-threaded architecture they are using for thirdroom.

↑ 1

1 reply



mrmetaverse on May 11, 2022

Maintainer

Q: Would this be good for people transitioning from non-metaverse related work into the Metaverse related work?


A: It will be all over the place. Some may be high level topics, others more in the weeds and detailed. We will have the right people in the room to be able to try to make these topics more accessible.

Generally, we try to start high level anyways before working into the details. Its a **fun open hour to talk**



mrmetaverse on May 11, 2022 Maintainer

PROP: Form UX Research Group

-  **Proposing UX Research Working Group** #222
- Evo made a great point: this may pull in more of our community of people who are looking for a way to lend their skills to get involved.
- This opens the door for many members of our community who would like to get involved at this level


↑ 1

0 replies



mrmetaverse on May 11, 2022 Maintainer

PROP: Use this bot

- Group wanted to audit before adopting this bot
- Robert conducted audit
- After a review, a bot command eval() was found that limits our ability to use this bot. It would have to be auditable, or our own infrastructure. cc **@robertlong** for additional details.
-  **Welcome system** #221

"I want to use this because there are great features in it, but that bug is a blocker"

↑ 1

7 replies

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mrmetaverse on May 11, 2022 Maintainer

@pcsmgnt has ideas for bots to explore too
another call out: We have to be careful not to get hacked



mrmetaverse on May 11, 2022 Maintainer

Implement 2FA in our Discord



mrmetaverse on May 11, 2022 Maintainer

RE: Discord

We need to get a better handle of our recurring events. CC: **@robertlong** to create ticket



mrmetaverse on May 11, 2022 Maintainer

- To limit number of bots, a react-emoji system would be ideal.

- A voting bot would be ideal.

**mrmetaverse** on May 11, 2022

Maintainer

edited ▼

Voting Bot or process

**mrmetaverse** on May 11, 2022

Maintainer

Shirley suggested changing Omi-about to "start here"



1

0 replies

**mrmetaverse** on May 11, 2022

Maintainer

gLTF

Exciting stuff coming up for gltf working group next week! Physics!



1

0 replies

Category



Weekly Meetings

Labels

Consistently deliver ...

3 participants

