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08/10/22 Weekly Meeting 68 Agenda #267

antpb started this conversation in **Weekly Meetings**



antpb on Aug 5, 2022 Maintainer

edited by mrmetaverse ▾

Weekly Meeting 68 is happening on Wednesday August 10th, 2022 from 9:00 AM PST(16:00 UTC) - 10:00 AM PST (17:00 UTC)

You can add it to your calendar [here](#).

We'll be meeting again in the omi-weekly-meeting channel of the [AngellXR/OMI Discord](#).
We regularly use the # omi-meeting-chat channel for text chat.

Who we are and why we're here:

The Open Metaverse Interoperability Group (OMI) is focused on bridging virtual worlds by designing and promoting protocols for identity, social graphs, inventory, and more. Our members include businesses and individuals working towards this common goal.

If you're an observer or here for the first time, this is a meeting where people who work on the OMI group initiatives discuss updates and contribution opportunities for current projects and goals. This is your chance to jump in and help!

We welcome you to introduce yourself in #omi-meeting-chat as we dive into the agenda items. There will be an open floor in the last 15 minutes of the meeting (agenda permitting) where we can discuss any items you feel are relevant to the current or near future OMI goals.

Agenda


- Volunteer to take notes? Volunteer to record?
- Welcome newcomers
- Check in on MSF

Working Group Updates:

- [OMI Website update](#)
- [Scripting group](#)
 - OMI developer hour
- [glTF Extensions Group](#)
 - Progress on OMI_ref and authoring extensions

- [Media Group](#)
- any others?

Discussions:

- vote in `#omi-vote` channel
-  [Proposing UX Research Working Group](#) #222 UX Research Prop
- select a demo theme for next week!
- recognizing affiliate working groups, and what to do about cancellations and reschedules (ensuring our community is informed).

Future demo themes:

- `web-based-FUN`
- `OMI-audio-emitter` exploration and demo
- `OMI-collider` exploration and demo
- `Avatars` Pt II
- `Portals` Pt II
- `Generative and AI tooling`

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12 comments · 6 replies

Oldest

Newest

Top



humbletim on Aug 10, 2022 Maintainer

mention updated MSF and Scripting Group / Developer Hour meeting times:

-  [update scripting group and msf meeting times](#) #268
-  [update readme with new time](#) omi-scripting-group#39

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0 replies



mrmaverse on Aug 10, 2022 Maintainer

**Lyuma** Today at 11:25 AM

Hey folks! Did you know there's an [#omi-vote](#) channel?

Well there is! And there's an open poll on what subject matters OMI should champion within the Khronos metaverse standards forum!

Please go take a look and pick the 5 subject areas you find most important. We'll bring this up during the weekly meeting too.



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0 replies

**mrmrmetaverse** on Aug 10, 2022

Maintainer

edited ▾

Website group

- gathering content and ideas for ways to add projects or anything else to the website.
- please visit the [website channel](#) and propose your ideas in our [website/discussions](#).
- Shirley proposed adding MSF affiliation to our website as well.
- humbletim mentioned that there is this whole universe of editorial review processes in wordpress. Lets explore whats there and what might fit in in conjunction with using github.
- [@antpb](#) regularly shares awesome wordpress updates using omi protocols, maybe we can look into implementing some of those on our site as well.

↑ 1

3 replies

**mrmrmetaverse** on Aug 10, 2022

Maintainer

- maybe sync every page with the respective github readme, so there is a website page synced to their github page.

**mrmrmetaverse** on Aug 10, 2022

Maintainer

Created

- to add MSF to our website:
- to explore wordpress: <https://github.com/omigroup/omigroup/issues/274>

**mrmrmetaverse** on Aug 10, 2022

Maintainer

[omigroup/website#57](#)[omigroup/website#56](#)



mrmetaverse on Aug 10, 2022

Maintainer

Scripting

- Thursdays 17:00 UTC
- the calendar is up to date (thanks Tim)
- proposal for splitting out the developer hour from the scripting group.
 - Want to ensure it's inclusive, anyone can feel welcome to join, and its not tied to standards creation.
 - new push on twitter to get more people coming in.
 - recently Adam shared a bunch of cool stuff they are working on for sinespace during one of our developer hours. A protocol for real-time editing of scenes, replicating scene updates, etc. It sounds very interesting and familiar because we are working on something similar too, if you are working on a networking protocol that has something to do with scene replication, it might be of interest to you. 😊
 - they also shared awesome stuff related openid verification and more.

↑ 1

0 replies



mrmetaverse on Aug 10, 2022

Maintainer

gLTF

- [gtlft working group](#)
- continuing to flip through specs we are working on
 - awaiting more feedback related to the audio_emitter spec.
 - discussed omi_ref at the last meeting as well.
- proposed incremental update re: lighting

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0 replies



mrmetaverse on Aug 10, 2022

Maintainer

edited ▼

Media

- a few things to look into
- issues re: bot
 - producing silent files without audio captured
 - looking into a backup or alternative

- will review the output of this session to see if it's ongoing or sporadic
- This relates to the [Milestone: Selecting our Bots](#)
- have a demo video you'd like help blasting out? Drop it in the `omi-media` channel.
- tag us `@open_metaverse` and use hashtags `OMI` `openmetaverse` in your tweets and we can help syndicate your announcements as well too.

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mrmrmetaverse on Aug 10, 2022

Maintainer

MSF-Delegates

- vote up in the `omi-vote` channel
- no plenary meeting this week
- delegates met to discuss our role and shared a proposed list of topics that people in MSF have shared a desire to explore. Which ones are we most interested in supporting?

syPoll 08/03/2022

the following subject-matter areas that have been identified by the wider MSF community as key areas of interest. Members have been invited to upvote the areas they consider to be of most interest. Please select your top five [5] preferences from the list

Question
Prioritise these subject-matter areas by interest

Choices

- A** Metaverse Standards Registry
- B** Interoperable 3D Assets
- C** Avatars and Apparel
- D** Real/Virtual World Integration
- E** User Identity and Login
- F** Payments and Economy
- G** Governance and Advocacy
- H** Metaverse Definition
- I** Runtimes and Object Model
- J** Networking
- K** Tooling and Creators
- L** Health and Medical
- M** Business Analytics
- N** Performance and Scalability
- O** Gaming
- P** Miscellaneous
- Q** Haptics
- R** Forum Outreach

Settings

- Ends in an hour
- 5 allowed choices

Poll ID: KDN9DXTXBQV

A 7 **B** 8 **C** 4 **D** 3 **E** 7 **F** 3 **G** 3 **H** 3 **I** 6 **J** 5 **K** 5 **L** 2 **M** 1 **N** 1 **O** 2 **P** 1 **Q** 1 **R** 1

- the MSF plenary meeting is generally 2 hours before the OMI weekly meeting
- the omi-msf-delegates meeting will be the hour before our OMI weekly meeting every Wednesday, 15:00UTC (see [this PR](#)). So next week we intend to have a broader discussion, and visual exploration, most likely in Miro/Mural/Figjam (OMI has a Miro account, and has used figjam in the past).
 - There is a town hall of sorts
- they mentioned the speaker's bureau in one of their last updates, if you are interested in those opportunities, please let us know in the `msf-delegates` channel.

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1 reply



humbletim on Aug 10, 2022

Maintainer

August 2022	
Wednesday	
3	Metaverse Standards Forum Plenary... 7:00 AM PDT
10	
17	Standards Registry Exploratory... 4:00 PM CEST Standards_Registry Metaverse Standards Forum Plenary... 6:00 PM PDT
24	Metaverse Standards Forum... 7:00 AM PDT Oversight
31	Metaverse Standards Forum Plenary... 7:00 AM PDT



mrmrmetaverse on Aug 10, 2022

Maintainer

edited ▾

Reviewed: Updated prop for UX Research group

- ✓ **Proposing UX Research Working Group** #222
- chance to collab with another group
- we wouldn't be arbitrarily stamping our seal on their work, would need a review process.
- the research prop from Protocol labs would fall into scope with a UX Research group.
- Going to give @Elirudite a chance to respond as well.
- no vote today
- lets start a thread in the discord. a temp channel.
- schedule vote for next week to form the working group, the working group can decide on involvement with protocol labs research doc, and what that process looks like.

- Must confirm critical mass (3-5?), and a lead(s). Point is: are enough people guaranteeing motivation and availability to meet

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0 replies



mrmetaverse on Aug 10, 2022

Maintainer

housekeeping

recognizing affiliate working groups, and what to do about cancellations and reschedules (ensuring our community is informed).

- use discord events?
- we all try to keep our calendars up to date (sometimes balls are dropped, but we do our best)
- if there is any issue, jump into discord and wave the flag "meeting time is wrong" etc.
- its still a manual process, but we want to keep meetings consistent.
- M3 avatar group actually used the OMI template to create a readme and more. Meets every single week, for nearly 4 months.
- Maybe adding a section to the OMI calendar that points to related calendars for separate subscription too?
- similar to what humbletim was mentioning before about wordpress, we could build an entire calendar inside of our website that federates all of this.
- maybe sync every page with the respective github readme, so there is a website page synced to their github page.

↑ 1

0 replies



mrmetaverse on Aug 10, 2022

Maintainer

Discord Forums

- lets test it on a channel

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0 replies



mrmetaverse on Aug 10, 2022

Maintainer

edited ▼

in person meetup in Oakland in September!

- "maybe we can demo the physical VR machine"

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0 replies

**mrmetaverse** on Aug 10, 2022

Maintainer

Next weeks theme: FUN!

(web based fun, or gaming?)

Will decide on theme name and announce.

Zesty will demo their new webxr FPS.

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2 replies

**mrmetaverse** on Aug 10, 2022

Maintainer

edited ▼

[ticket fodder] create a graphic, and make the announcement for next weeks theme (created [#272](#))

**mrmetaverse** on Aug 11, 2022

Maintainer

As promised



Web-based games & interoperability

August 17, 2022 @ 16:00 UTC

Exploring, and sharing our practices, and discoveries related to web-based gaming, interoperability, and how device agnostic APIs like WebXR enhance the Metaverse. Join us Wednesday!



<https://omigroup.org/>

Category

**Weekly Meetings**

Labels

Consistently deliver ...

3 participants

