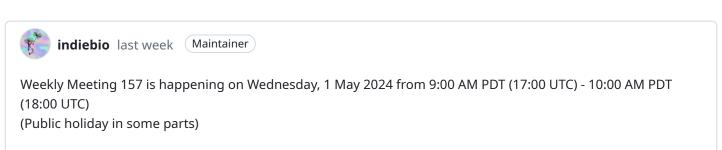


# 2024-05-01 Weekly Meeting 157 Notes/Agenda #464

indiebio started this conversation in Weekly Meetings



You can add it to your calendar here.

We'll be meeting in the omi-weekly-meeting channel of the <u>OMI Discord</u>. We regularly use the # omi-meeting-chat channel for text chat.

# **Agenda**

Check in, welcome Fun finds! Working groups check in Demo's

#### **Fun finds:**

TechnoWizard Anarchist: <u>Meta opening up their OS</u>, ThrillSeeker did a great breakdown: <u>https://youtu.be/Ck0P8HfR\_OE?si=6DbxDKeojRMmOmJx</u>

jin: Open Metaverse Research Group - interesting community that mentions OMI in their wiki

### **Ongoing conversations**

- Lightning talks to plan next: a hackathon to let people practice through their interview questions, and an end to end kind of sweep to find out the resources on how to do this by practising with locals first streamline the resources required. (Also good for thinktank conversations)
- Collaborative Library Project potential to link up with Virtual Worlds Museum?
- "if a blogpost was a 3D object, what would it look like?" hackathon potential!
- Linux Foundation collaboration / OMF revival send email (hopefully before this meeting)

Last week's notes: #463

Meeting recordings are at https://mee6.xyz/en/dashboard/887789163045335081/record

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## **3 comments** · 1 reply





indiebio last week (Maintainer) (Author)

TODO: reach out to Open Metaverse Research Group and see what synergies can form, how we can help each other - humbletim to reach out for starters



0 replies



indiebio last week (Maintainer) (Author)

Meta opening up their OS: member sentiments:

- Love that the Meta OS is opening up. "The Android of mixed reality"
- I think by stating their commitment to Open Standards, they are taking a leadership position with their hardware.
- interoperable asset inventories much needed.



0 replies

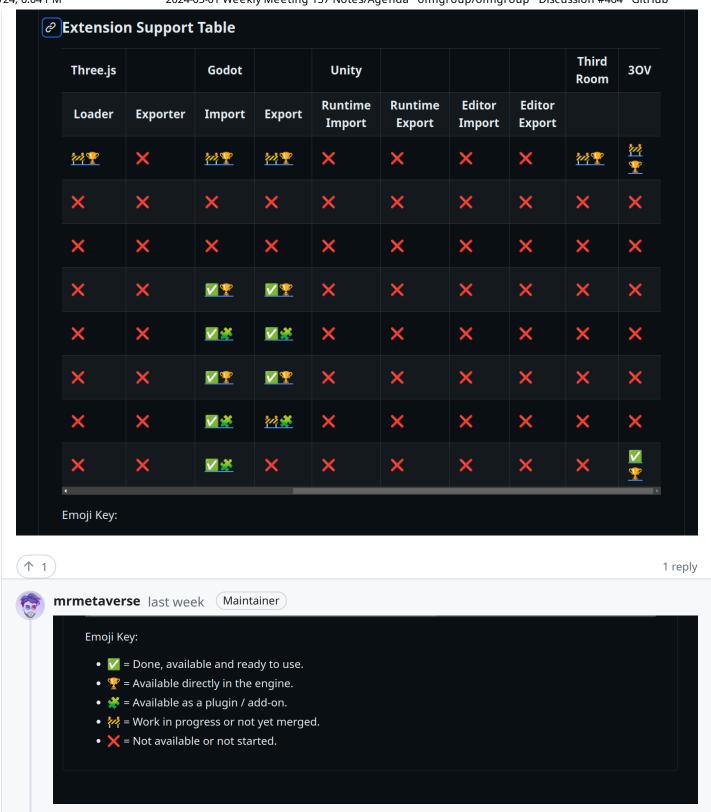


mrmetaverse last week (Maintainer)

edited -

can we gamify/incentivize turning these into more checks? maybe use some of our funds to issue bounties?

Extension	Stage	glTF Validator	Blender		Three.js		Godot	
			Import	Export	Loader	Exporter	Import	Expo
KHR_audio_emitter	KHR	×	×	×	<u>*22,₹</u>	×	<u>*</u> 22*₹	<u>₩</u>
OMI_link	Stage 1	×	×	×	×	×	×	×
OMI_personality	Stage 1	×	×	×	×	×	×	×
OMI_physics_body	Stage 1	X	×	×	×	×	<u> </u>	<u>V</u> <u>Y</u>
OMI_physics_joint	Stage 1	X	×	×	×	×	<b>✓ ※</b>	<b>✓</b> 💥
OMI_physics_shape	Stage 1	×	×	×	×	×	<u> </u>	V 🏆
OMI_seat	Stage 2	×	×	×	×	×	<b>☑</b> ¥	<u>**</u>
OMI_spawn_point	Stage 1	×	×	×	×	×	<b>✓ ※</b>	X



#### Category

**Weekly Meetings** 

Labels

None yet

## 2 participants



