

OMI glTF Working Group Meeting 4/27/2023 #156

robertlong started this conversation in **General**



robertlong on Apr 20 Maintainer

edited ▾

This meeting is on 4/27/2023 at 9:30 PM (UTC) / 2:30 PM (PST) in the [OMI Discord](#) within the #omi-weekly-meeting channel. During the meeting, we will be using the #omi-glTF-extensions channel to manage a speaker queue, post links, and for any sidebar discussions.

To be notified of this meeting and others, subscribe to the [OMI Meetings and Events Calendar](#) or add yourself to the @omi-glTF-subgroup role in the #roles channel of the OMI Discord.

We have a bit of a problem due to DST, since the meeting time changes differently in different parts of the world

Agenda:

- [Vote to move OMI_seat to Stage 2](#)
- OMI_seat tooling for Unity
- [glTFFast KHR_animation_pointer PR](#)
- [OMI Physics extensions](#)
 - Merged into Godot [3.7](#) and [4.0](#)
- OMI Vehicles Extensions Research
- OMI / MX Components Extension

Backlog:

- [OMI_personality Stage 1 Vote](#)
- We discussed <https://openmv.org> (Open Metaverse Foundation) and how we can synergize with their efforts. Should we make a showcase of our projects to open up a broader discussion?
- jin - proposals how to make our specs and work more accessible to others. showcase glTF models
- Review pull requests <https://github.com/omigroup/glTF-extensions/pulls>
- [EXT_skin_humanoid](#)
- [OMI_link](#)
- [OMI_spawn_point](#)
- Review [MSFT_physics](#)
 - [glTF_Physics_Blender_Exporter](#)
 - [glTF_Physics_Godot_Importer](#)
- Licensing Extension <https://twitter.com/superhoge/status/1596757861882740736>
- [KHR_audio / Khronos feedback](#)
 - [glTF-sample-assets](#)
- [Third Room Extensions](#)
- [glXF](#)
- Show and tell
- Create next weeks agenda

To propose another item for the agenda, comment below (preferably before the meeting).

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0 comments

Category



General

Labels

None yet

1 participant

