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<> Code   Issues 13   Pull requests 2   Discussions   Projects 1   ...

2025-07-16 Weekly Meeting 220 #543

indiebio started this conversation in **Weekly Meetings**

indiebio 12 hours ago   Maintainer

Weekly Meeting 220 is happening on Wednesday, 16 July 2025 from 9:00 AM PDT (17:00 UTC) - 10:00 AM PDT (18:00 UTC)

You can add it to your calendar here.

We'll be meeting in the omi-weekly-meeting channel of the OMI Discord.
We regularly use the # omi-meeting-chat channel for text chat.

Agenda

check in, shootin' the breeze (add agenda points or notes as comments).

Demo's
working group updates: glTF, MSF, media, Virtual Worlds Museum, composable metaverse, experiments, add fun finds in the comments

Specific matters to discuss

- Feedback on Khronos meeting - aaron, Lyuma individual membership, follow up on improving communication
- glTF: IDEA RFC: OMI glTF Extension Sprint: A 4-Week Pilot Program: 💬 **IDEA RFC: OMI glTF Extension Sprint: A 4-Week Pilot Program** gltf-extensions#250
- Input please: the OMI brand:
  https://discord.com/channels/887789163045335081/1392194575845691494
- Revised vision:
  (old: `We bolster the metaverse as an open and interoperable resource for anyone, inspired by the collaborative efforts of the community.`)
  We bolster the community building projects that seek to define and build the metaverse and all that relates to it as an open and interoperable entity.

↑ 1

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indiebio 12 hours ago   (Maintainer) (Author)

Revised mission / blurb thingie.

Old: `The Open Metaverse Interoperability Group is focused on bridging virtual worlds by designing and promoting protocols for identity, social graphs, inventory, and more. Our members include businesses and individuals working towards this common goal. Aside from technical work, OMI aims to create a community of artists, creators, developers, and other innovators to discuss and explore concepts surrounding the design and development of virtual worlds.`

I want to change this.

The current wording puts undue emphasis on protocols and virtual worlds, in other words it privileges technical over the social and creative things. I find that alienating. I don't care about virtual worlds at all, for example.

Current iteration (see conversation on Discord: https://discord.com/channels/887789163045335081/1392194575845691494)

The Open Metaverse Interoperability Group is focused on bridging communities, interests, technical and organisational challenges as it concerns the metaverse. Our members include businesses and individuals, technical and creative people, academics, innovators and implementers, working towards this common goal.

↑ 1   1 reply

indiebio 12 hours ago   (Maintainer) (Author)   edited ▾

Then below that, something like, examples of work we do in the different categories:

Human interoperability - system thinkers to devs to designers. Our members (link - create new page)

Cultural interoperability - with contributors across the US, EU, Russia, Asia, and more (link to groups? Or also members? Or how do we SHOW this?) Also research into inclusive communities (https://discord.com/channels/887789163045335081/1344002958911733760)

Technical interoperability - glTF spec extensions, IPSME, what else?

Organizational interoperability - working with groups like Khronos .... not in competition - link to https://github.com/omigroup/omigroup/wiki/Initiatives-in-the-larger-Metaverse-open-ecosystem, OR a new one that focuses on HOW we work together.

Category

 Weekly Meetings

Labels

None yet

1 participant