

2025-03-05 Weekly Meeting 202 #523

indiebio started this conversation in Weekly Meetings



indiebio yesterday Maintainer

edited

TIME ZONE MESS lol

GDC is next week! Get your tickets, and expect next week attendance to be lower.

For the next two weeks or so, the time zones are not aligned, with the daylight savings thing.

Weekly Meeting 202 is happening on Wednesday, 12 March 2025 from 9:00 AM PDT (17:00 UTC) - 10:00 AM PDT (18:00 UTC)

You can add it to your calendar [here](#).

We'll be meeting in the omi-weekly-meeting channel of the [OMI Discord](#).

We regularly use the # omi-meeting-chat channel for text chat.

Agenda

check in, shootin' the breeze (add agenda points or notes as comments).

Demo's

working group updates: glTF, MSF, media, Virtual Worlds Museum, composable metaverse, experiments, brand strategy, new one?

add fun finds in the comments

Specific items

↑ 1

5 comments · 4 replies

Oldest Newest Top



indiebio yesterday Maintainer Author

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Wiki / Scratchpad discussion

What do we want to achieve with this?

A grounding. A grounding of resources, and a grounding of what we mean with the metaverse, a common starting point, an alignment. Giving history, and the different sorts of definitions and where they come from. It's an educational resource. Everything that we see or understand or perceive about the metaverse, all the resources that are available.

Finding alignment from a perception space.

A "newsletter" that shows the current thinking around the topic

what would the starting point be for a non-technical person? What are all the different starting points?

Different levels of awareness. What are the different objectives for different audiences? This gives an idea for the possibilities of what it could be.

This may be aimed at creators or a technical audience, but it still needs to be accessible to non-technical people, and early-stage users who are interested.

"This is my perspective" how does this compare to your perspective?

↑ 1

2 replies



indiebio yesterday

Maintainer

Author

fun does not necessarily mean easy to use. Sometimes we say fun but we mean shouldn't be frustrating to use.



indiebio yesterday

Maintainer

Author

another sense of "gamification" is citizen-science, and I found a set of articles challenging the term, and unpacking different ways that academia can change with regards to knowledge generation, so I thought it might interest you.

<https://sciencetechnologystudies.journal.fi/issue/view/4926>

and "user generated context" can then translate to citizen science.



indiebio yesterday

Maintainer

Author

new introduction, bringing an issue with trying to push something different than what is being done in industry, versus doing something new with the technology

Two approaches:

You have people who are interested in getting approaches in how the industry does things. "Everyone does this like that at industry level" (logical side of thinking?) The standards and things.

vs

people wanting to push the boundaries of the technology. (creative side of thinking?)

So if we acknowledge that there are two different approaches to the growth of those, we can push the future of the technology.

this is a huge issue to address - it's not about having one of those "winning"

↑ 1

2 replies



indiebio yesterday

Maintainer

Author

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possibly also about incremental and radical innovation.

Or growing the pie vs fighting for a bigger slice of the pie

Or getting something out fast, for market share, vs creating something new.

Tactical, strategic

Or working for the now, or working for the future

Business strategy, vs science strategy (or common good?)



indiebio yesterday

Maintainer

Author

And so I guess OMI needs to think about how these interoperate ;)



indiebio yesterday

Maintainer

Author

RP1 video:

<https://cdn.rp1.com/vid/GuideToTheMetaverse.mp4>

↑ 1

0 replies



indiebio yesterday

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Author

VWM: <https://horizon.meta.com/world/478207822044529/>

↑ 1

0 replies



indiebio yesterday

Maintainer

Author

glTF: merged the sky extension, whoop whoop! [omigroup/glTF-extensions#244](https://github.com/omigroup/omigroup/discussions/523)

↑ 1

0 replies

Category

 Weekly Meetings

Labels

None yet

1 participant

