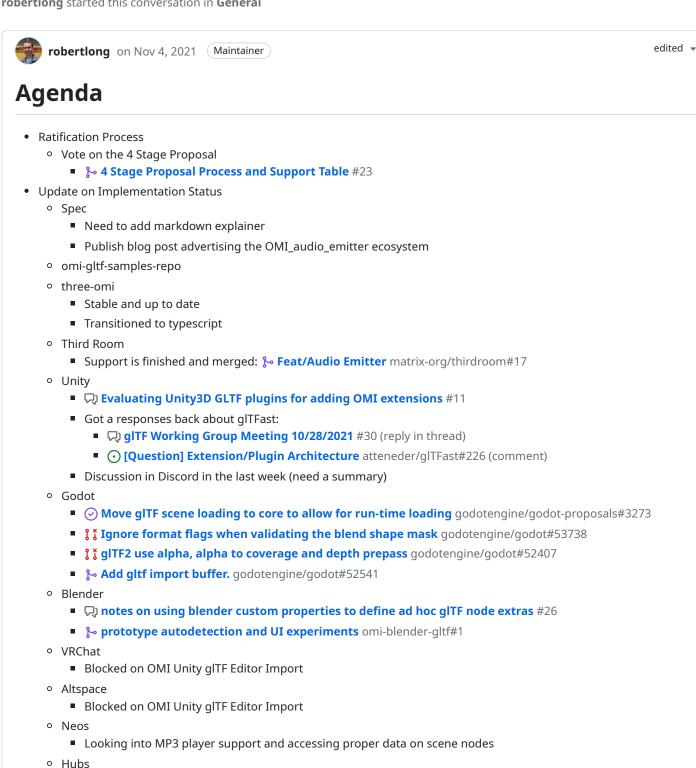


## gITF Working Group Meeting 11/4/2021 #31

robertlong started this conversation in General



o alTF Validator

■ PR submitted to Hubs repo **?** OMI Audio Emitter mozilla/hubs#4741

- o gITF Transform Tool
  - Up to date with the latest spec
- o Stereo Kit
  - Waiting on an update from Nova
- Next extensions
  - When is it appropriate to start working on these?
  - What resources would make this process easier?
    - File issues for various resources needed
  - What proposals would people like to see most?

**1** 

## 1 comment · 1 reply

Oldest Newest Top



**robertlong** on Nov 4, 2021 (Maintainer) (Author)



edited -

## **Notes**

- Unity
  - Made our own OMI fork of glTFast https://github.com/omigroup/glTFast
  - Need to chime in on [Question] Extension/Plugin Architecture atteneder/glTFast#226
- Godot
  - 3.4 should be out tomorrow
  - Need to see what gITF import/export features are a part of that release
- Blender
  - Import and Export plumbing mostly there
  - Not exporting bufferView or moving audio files to export path, everything else basically working
  - Needs testing afterwards
- 4 Stage Proposal Process
- Passed and merged into the repo
- OMI\_texture\_materialx
  - **\} Standalone gltf** V-Sekai/godot\_material\_x#1
- Group is ready to start working on additional extensions
  - https://github.com/omigroup/gltf-extensions/discussions



1 reply



fire on Nov 9, 2021 (Collaborator

I have updated the url to https://github.com/fire/glTF/tree/materialx/extensions/2.0/Vendor/OMI\_texture\_mtlx



## Category



Labels

2 participants

