

2023-11-27 Weekly Meeting 135 Notes/Agenda #429

indiebio started this conversation in **Weekly Meetings**



indiebio on Nov 24, 2023

edited ▾

NOTE: New meeting day - Mondays (not Wednesdays anymore)

Weekly Meeting 135 is happening on MONDAY, 27 November, 2023 from 9:00 AM PDT (16:00 UTC) - 10:00 AM PDT (17:00 UTC)

You can add it to your calendar [here](#).

(we're updating this shortly. time zones and phone verification steps are getting in the way)

We'll be meeting again in the omi-weekly-meeting channel of the [AngellXR/OMI Discord](#).

We regularly use the # omi-meeting-chat channel for text chat.

Who we are and why we're here:

The Open Metaverse Interoperability Group (OMI) is focused on bridging virtual worlds by designing and promoting protocols for identity, social graphs, inventory, and more. Our members include businesses and individuals working towards this common goal.

If you're an observer or here for the first time, this is a meeting where people who work on the OMI group initiatives discuss updates and contribution opportunities for current projects and goals. This is your chance to jump in and help!

We're glad you're here. What do you like doing?

We welcome you to introduce yourself in the 🗨 omi-weekly-meeting chat as we dive into the agenda items. There will be an open floor in the last 15 minutes of the meeting (agenda permitting) where we can discuss any items you feel are relevant to the current or near future OMI goals.

Agenda

1. Socials admin (Help please)

a) Twitter Spaces as a complimentary meetup space? How?

b) Is <https://widerweb.org/@omi> in its own universe? Can't find many things, e.g. to follow <https://mastodon.social/@qz> or <https://mastodon.social/@indiebio>.

Related, need to decide on a time, day of the week for casual meetups that work for people in the East/Australasia, something relevant to that timezone, an Asia-sync perhaps. Suggest 09:00 UTC

Do people want a daily check-in? Many of us work alone, and it may be nice to have a agile stand-up sortof thing daily, "this is what I am working on today". Could be decided by small groups of friends, could be something that is open for the community at large.

2. Why does OMI exist, what is the value that OMI gives that other groups don't?

Being clear on this not only strengthens our brand, it makes it easier to collaborate with others, without anyone feeling like it's a competition or stepping on others' turf.

E.g.

MSF - corporate, standards

M3 - blockchain type personalities. Focus on VR

OMF - Linux, commercial open source?

OMA3 - web3, DAO, NFTs. Principles: Interoperability, standardisation, ownership.

OMI - grass-roots, indie, focus on the spaces between, the intersections - agree?

Once we agree on our niche, how does that influence our publicity strategy, and membership drive?

3. Is working group structure relevant?

Had conversation about the bureaucracy heavy format of having working groups. Apparently need to submit proposal, then vote on it. It is deterring to newcomers or small teams, and it is not in the spirit of indie, or grassroots. Discussion: why is this the current way, what benefits does this way have, how else can we do this? How can we start new groups, how are ideas presented? (#omi-experiments is one good way, but then from there?)

the media group's job is to find good things and then share them!

4. What are the results of OMI?

What benefits do projects have to say, hey, we're developed as part of OMI, rather than just going on our own?

OMI map

Way back apparently there was a map of things for OMI to work on. Not a map of the metaverse, but a sort of a vision board. Can anyone share that link please?

5. Awesomeness page

Was suggestion to showcase projects on the OMI page, but cannot guarantee projects align with all the OMI values, and cannot be explicitly supportive of projects that could derail. Rather, make an "awesome" list that is a great landing point for newcomers. Inspiration: <https://github.com/sorrycc/awesome-javascript>; <https://github.com/V-Sekai/awesome-v-sekai> -

People can add their projects themselves, and the community (champions?) have some moderation power over that.

6. Publicity team job description

"the media group's job is to find good things and then share them!"

Hot take: NO! The people with access to the socials can't go find things, we are also busy. It is all of us's prerogative to share cool things on #omi-media, for the people with access to then share to the socials.

7. Discord channel clean-up

Channels that could be archived have a red x next to them. If you disagree with this please speak up. Next step is to move them to less visible, and make the default view for newcomers much much simpler.

Apparently Godot Discord knows how to do this. Research required.

Split out AngellXR from OMI - prepare proposal. MrMetaverse is fine with this, with the requirements that the OMI channel moves, not AngellXR, and that this is announced in a blogpost acknowledging the role AngellXR played. Angell will resume being a place of rapid* experimentation, hackathons, and a focus on creating startups.

8. Metaverse events calendar

Is there such a thing as a metaverse events calendar, anywhere? Could this be something we can create?

9. Fun finds in the past week or so

10. TODO next: learn about W3C chairs, combine groups (after Discord streamlined and awesomeness page created)

Past meeting: https://hackmd.io/@XR/omigroup/https%3A%2F%2Fhackmd.io%2F%40XR%2Fomi_10-12-23 and [#428](#)



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9. Fun finds! share yours here



3 replies



indiebio on Nov 25, 2023

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From the OMI meeting notes (working them into a force graph using Obsidian):

<https://croquet.io/> (mentioned in meeting OMI_11-2-22)

For reference, I am going through the notes for my own background, and tagging with whatever seems good, but #funfinds and #quotables are two tags that could be useful for publicity efforts, and #projects to find past projects that may be worth reviving



indiebio on Nov 27, 2023

Author

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<https://sine.space/> , <https://platform.coop/>



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Research: <https://coe-gamecult.org/about/>



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2. Why does OMI exist, what is the value that OMI gives that other groups don't?



1 reply



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Author

Personally I would like to have a place to communicate informally with other people who are interested in bringing in physical world data to game worlds. I am contacting many groups and people - both academic and enterprise, and it would not be feasible or desirable to directly work with all of them, but I'm sure I would like to stay in touch and know about what they work on, share resources, funding calls and help solve problems together. As it is not a specific field but overlap of many, this may be a good place for those inter-connections.

**indiebio** on Nov 27, 2023

Author

1. Twitter Spaces: need to coordinate, have a host and a co-host, so someone leads, and the other helps with the technical, moderation. jimmy to send link to how to set-up. Good to have a theme.
Mastodon: not worth hosting our own server, research servers that is more reachable.
Agile stand up check ins, sounds good, we will check in from tomorrow, see how it goes, the time that is one hour before OMI meeting (see if daily or weekly works best ... test it out.

↑ 1

0 replies

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7. Discord channel:
Splitting out is a huge process. Needs more thoughts and discussion. Need to see if, how we can migrate memberships of the people in the current channel.
This can happen over a long period, with newsletters, reach out to the currently underserved W3C group, direct reach outs, and a note in AngellXR perhaps, to say, "hey, are you looking for OMI? this is where to find us".
For a while, during the migration period, we can have meetings or something in both. A transition connection something something.
Create a proposal that lists all the tasks that would need to be transferred. Before deciding, this can give a scope on how big a job this is.

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**indiebio** on Nov 27, 2023

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8. Metaverse events calendar: No, have not found any that stayed. It is a hard thing to stay on top of. So maybe not. If we have a focus then maybe. We could put our own version out if we want.

↑ 1

0 replies

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3. Is working group structure relevant?
The formality of it.
OMI-experiments should be boosted more, to allow people to play in a more informal way. If projects grow and have more structure and need their own github repo or whatever, then we can formalise it into a working group.
TODO: boost omi-experiments, add current conversations to the awesomeness page.

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2.

P1-OM: specific projects

OMI: practical standards, grassroots. More friendly to normies? General public? Metaverse citizenry.
(has a seat at MSF, part of W3C by charter). Social connection between the different organisations, as a less formal organisation.

(So we need meet and greets events)

MSF: companies

IDEA / ITMF:

OMF (The Linux Foundation): existing corporates, standards are more complicated, do more things.

MPEG: Impat group, motion picture (Leonardo Chiariglione is the founder of MPEG)

ITF (United Nations):

IEEE

W3C

↑ 1

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Category

**Weekly Meetings**

Labels

None yet

1 participant

