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## glTF Working Group Meeting 12/02/2021 #37

**robertlong** started this conversation in **General**



**robertlong** on Dec 2, 2021 Maintainer

### Agenda

- Welcome newcomers
- Khronos Liaison Update
- OMI\_audio\_emitter updates
  - autoPlay -> playing [🔗 OMI\\_audio\\_emitter #1](#) (comment)
  - Schedule working sessions for explainer and blender addon
- Future extensions

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1 comment

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**robertlong** on Dec 2, 2021 Maintainer Author

edited ▼

### Notes

- OMI Khronos Liaison in progress, official update coming soon
- OMI\_audio\_emitter
  - No objections to moving from `autoPlay` to `playing`
  - Scheduling two working sessions on Wednesday December 8th for Blender Addon and glTF explainer. Will ping @gltf-working-group role with further info.
- We should propose animating KHR\_texture\_transform properties in the KHR\_animation2 extension
  - [https://github.com/KhronosGroup/gltf/blob/main/extensions/2.0/Khronos/KHR\\_texture\\_transform/README.md](https://github.com/KhronosGroup/gltf/blob/main/extensions/2.0/Khronos/KHR_texture_transform/README.md)
  - [https://github.com/KhronosGroup/gltf/blob/b56d27c81071b61c00710101c2ed217bb93c5630/extensions/2.0/Khronos/KHR\\_animation2/README.md](https://github.com/KhronosGroup/gltf/blob/b56d27c81071b61c00710101c2ed217bb93c5630/extensions/2.0/Khronos/KHR_animation2/README.md)

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