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# OMI glTF Working Group Meeting 11/17/2022 #117

[robertlong](#) started this conversation in **General**



[robertlong](#) on Nov 10, 2022 Maintainer

edited ▾

This meeting will be on 11/17/2022 at 10:30 PM (UTC) / 2:30 PM (PST) in the [OMI Discord](#) within the #omi-weekly-meeting channel. During the meeting, we will be using the #omi-glTF-extensions channel to manage a speaker queue, post links, and for any sidebar discussions.

To be notified of this meeting and others, subscribe to the [OMI Meetings and Events Calendar](#) or add yourself to the @omi-glTF-subgroup role in the #roles channel of the OMI Discord.

## Last Week's Agenda for reference:

- [OMI\\_link](#)
- [OMI\\_spawn\\_point](#)
- We're meeting in a Frame space, check the omi-glTF-extensions channel for details
- glTF Transform Updates
- [OMI\\_collider](#)
- [EXT\\_mesh\\_lod](#)
- [KHR\\_audio](#) / Khronos feedback
  - [glTF-sample-assets](#)
- [glXF](#)
  - [OMI\\_id](#) / [OMI\\_ref](#)
- USDz spike
- Schedule alternate timezone meeting
- Show and tell
- Create next weeks agenda

To propose another item for the agenda, comment below (preferably before the meeting).

↑ 1

2 comments

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[robertlong](#) on Nov 17, 2022 Maintainer Author

No meeting next week due to US Thanksgiving Day

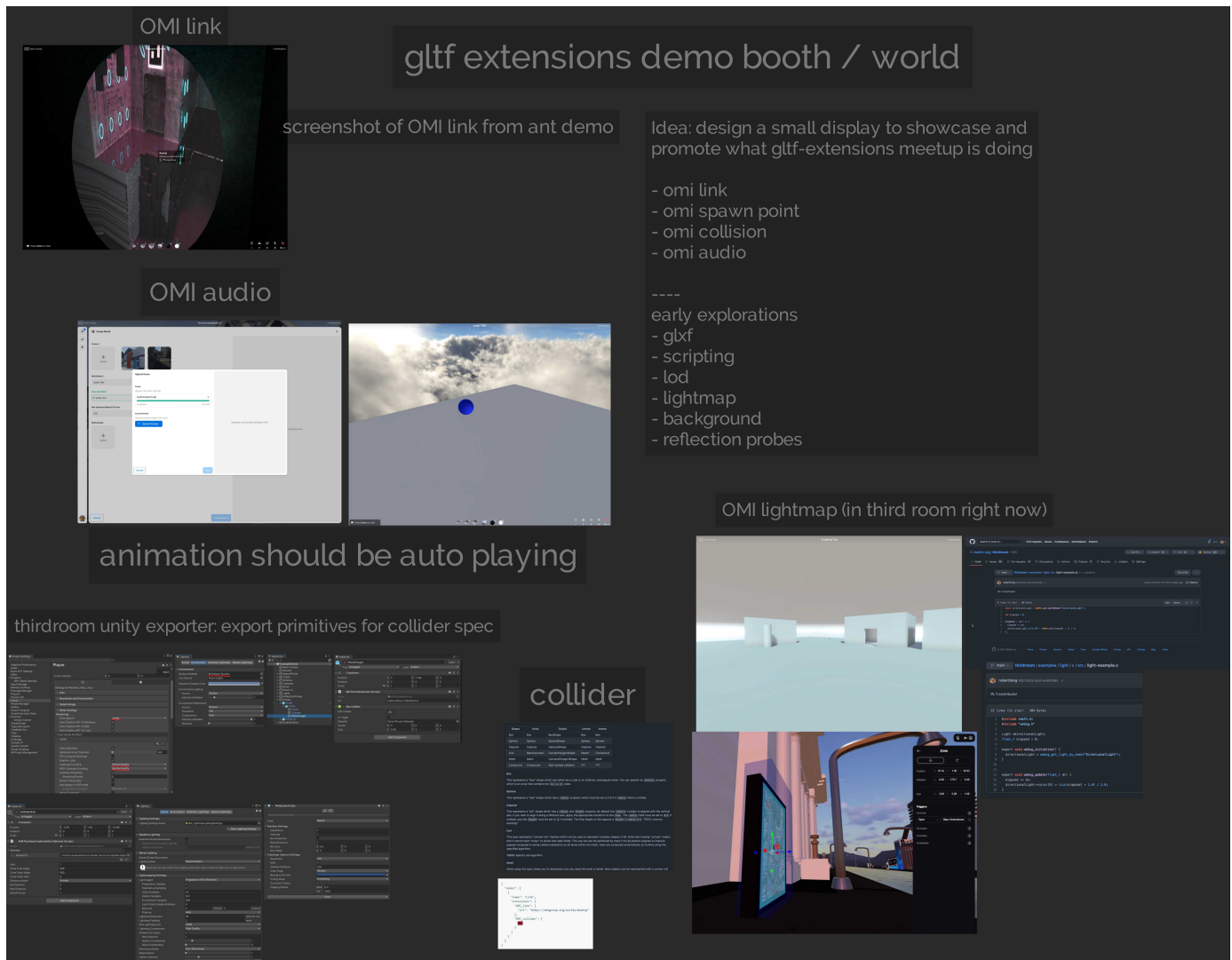
## OMI Collider

- Lets get a final say on the cylinder decision and vote to merge the [OMI\\_collider](#) extension in two weeks if we have quorum.



**madjin** on Nov 17, 2022 Collaborator

I wanna visualize all the activities / explorations happening in this working group via a booth display / virtual world, some notes



0 replies

## Category



## General

## Labels

None yet

## 2 participants

