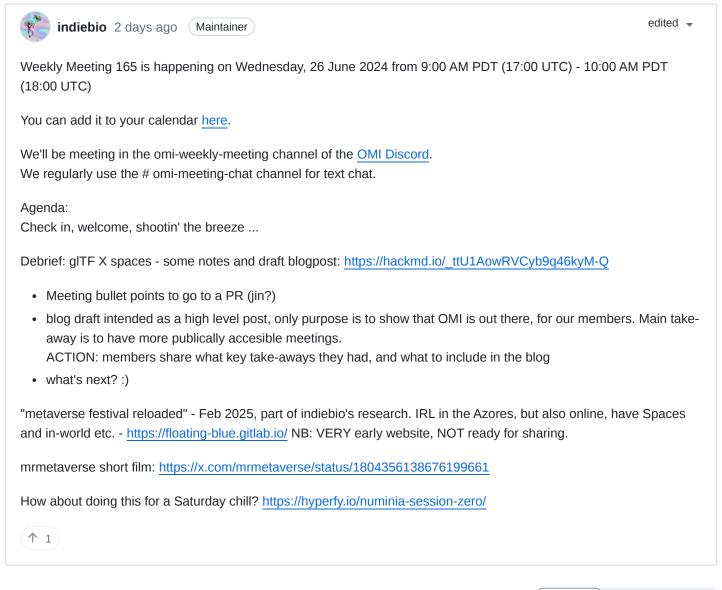


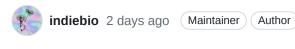
2024-06-26 Weekly Meeting 165 Notes/Agenda #477

indiebio started this conversation in Weekly Meetings





Oldest Newest Top



gITF X Spaces debrief:

For future:

• have a pinned message listing 1) where the background links are that feeds into the discussion, and 2) the various ways it's possible to engage and ask questions or give comments (e.g. type in Discord to be relayed, have a watch party in Discord?)

· basic flyer to re-use for quick image



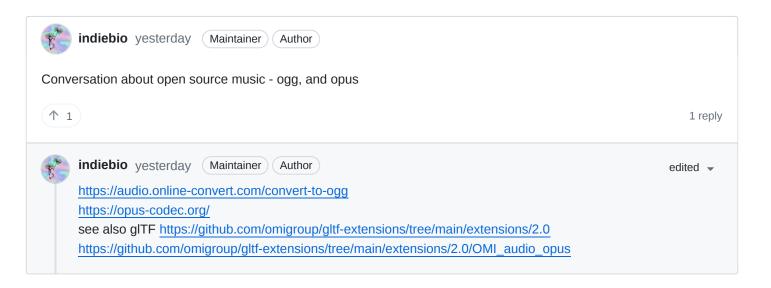


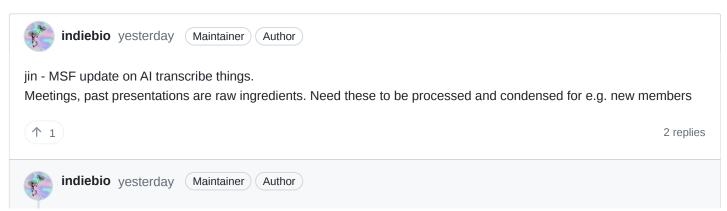
Something that's annoying me is that there are two things I'd like to bring up to see if they're worth comparing and contrasting with the proposed gITF interactivity system, but I can only remember where I saw one of them. Unreal blue prints, Unity bolts

One of them is http://wiki.ros.org/ROS/Concepts which involves computation graphs, and I was wondering how well ROS's computation graphs and gITF's behaviour maps might map onto each other.



aaron: this is why we need to take it slow, to implement and take our time seeing how compatible these are with each other





6/28/24, 12:47 AM

2024-06-26 Weekly Meeting 165 Notes/Agenda \cdot omigroup/omigroup \cdot Discussion #477 \cdot GitHub

But there's also intent - a meeting without a clear purpose, any sort of gathering or action without a clear purpose is just talk. No amount of processing is going to get it into anything



indiebio yesterday (Maintainer Author

https://github.com/njvack/markdown-to-json

Category



Weekly Meetings

Labels

None yet

1 participant

