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glTF Working Group Meeting 2/17/2022 #65

[robertlong](#) started this conversation in **General**



[robertlong](#) on Feb 17, 2022 Maintainer

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OMI glTF Working Group Meeting 2/17/2022

This meeting will be on 2/17/2022 at 10:30 PM (UTC) / 2:30 PM (PST) in the [OMI Discord](#) within the #omi-weekly-meeting channel. During the meeting, we will be using the #omi-glTF-extensions channel to manage a speaker queue, post links, and for any sidebar discussions.

To be notified of this meeting and others, subscribe to the [OMI Meetings and Events Calendar](#) or add yourself to the @omi-glTF-subgroup role in the #roles channel of the OMI Discord.

Agenda:

- [Stage 5 Proposal: Khronos Submission](#) #59
- [Adds Three Object Viewer WordPress plugin to known implementations](#) #61
- [Add OMI_collider](#) #63
- OMI_audio_emitter check-in
 - Vote to advance to stage 2?
- Collider extension check-in
- Avatar Animation Retargeting

To propose another item for the agenda, comment below (preferably before the meeting).

↑ 1

1 comment

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[robertlong](#) on Feb 17, 2022 Maintainer Author

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- Pushing off stage 2 vote again until W3C membership clarifications are resolved (reached out to W3C Community Group leadership for clarification)
- Stage 5 proposal passed
- Wordpress plugin merged
- OMI_audio_emitter
 - Update all repos to use `playing` property, PRs out for all repos, just need to be reviewed, and merged.
- Blog post
 - [@antpb](#) to create a proposal/outline
- OMI_collider / OMI_physics_body review
 - Do homework on triggers and hulls for next meeting
 - Start thinking about reference implementations of the current spec

↑ 1

0 replies

Category



General

Labels

None yet

1 participant

