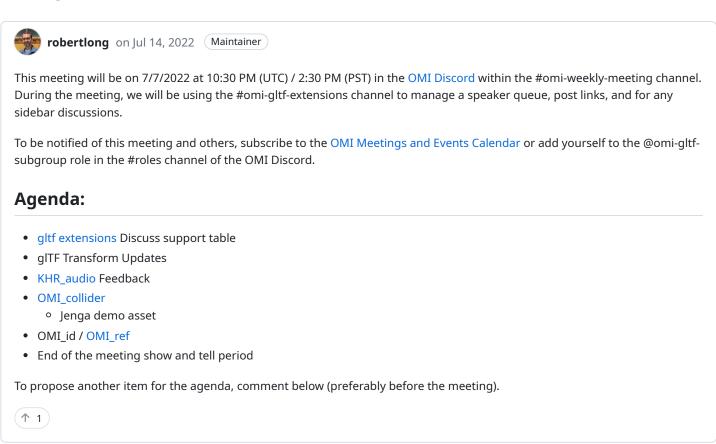
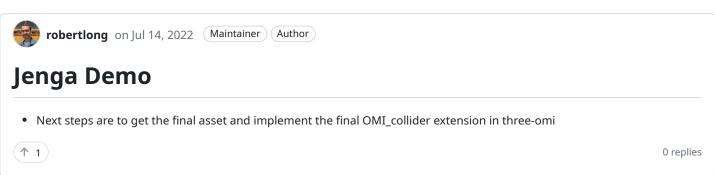


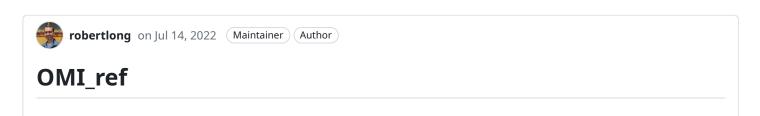
OMI gITF Working Group Meeting 7/14/2022 #95

robertlong started this conversation in General









- Not really intended to be a human readable format itself but could be used to build one or tools
- Editors can spit out gITF with OMI_ref extension
- Human readable/writable format like JSX / R3F could be used to generate a scene graph which then could be passed through Three.js's GLTFExporter to generate the OMI_ref extension
- Unity / Godot can export prefabs as separate gltf files that are referenced via OMI_ref



0 replies

Category



General

Labels

None yet

1 participant

