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# 02/15/22 Weekly Meeting 43 Agenda #181

robertlong started this conversation in **Weekly Meetings**



**robertlong** on Feb 15, 2022 Maintainer

edited ▾

Weekly Meeting 43 is happening on Wednesday Feb 15th, 2022 from 9:00 AM PDT - 10:00 AM PDT (17:00 UTC)

You can add it to your calendar [here](#).

We'll be meeting again in the omi-weekly-meeting channel of the [AngellXR/OMI Discord](#).

## Who we are and why we're here:

The Open Metaverse Interoperability Group (OMI) is focused on bridging virtual worlds by designing and promoting protocols for identity, social graphs, inventory, and more. Our members include businesses and individuals working towards this common goal.

If you're an observer or here for the first time, this is a meeting where people who work on the OMI group initiatives discuss updates and contribution opportunities for current projects and goals. This is your chance to jump in and help!

We welcome you to introduce yourself in #omi-meeting-chat as we dive into the agenda items. There will be an open floor in the last 15 minutes of the meeting (agenda permitting) where we can discuss any items you feel are relevant to the current or near future OMI goals.

## Agenda




- Volunteer to take notes? Volunteer to record?
- Welcome newcomers

## Announcements and Updates

- The [website](#) is live!
- [🔗 Proposal: Revise Specifications Section of Charter](#) #180

Working Group Updates:

- OMI Website update
  - Interoperator group blocking "friends of OMI section"

- OMI-Chan group
- WASM group
  - Experiment project milestone 1 pushed back  [Group Experiment Project 1](#) omi-scripting-group#19
  - Progress being made on Three.js, Unity, Godot, and Rust!
- glTF group
  -  [glTF Working Group Meeting 2/10/2022](#) gltf-extensions#60
  -  [Adds Three Object Viewer WordPress plugin to known implementations](#) gltf-extensions#61
- any others?

Housekeeping:

-  [Remove old next steps section](#) #182

Open Floor!

Please leave any additional agenda items below in the comments. Thanks!



2



1

12 comments · 6 replies

Oldest

Newest

Top



**mrmetaverse** on Feb 16, 2022

Maintainer

New website is live! check it out at <https://omigroup.org/> - great work from the OMI Website working group. This group meets every other Tuesday at 22:30pm UTC



1

0 replies



**mrmetaverse** on Feb 16, 2022

Maintainer

edited ▾

RE: [Proposal to revise specifications section of our charter.](#)

This is a broader change. There are some groups that are in fact creating standards, working in such a way that W3C requires signing the contributor license agreement through W3C. This signs over the patents or IP to W3C as an organization. This helps ensure that a contributor can't go back on their contributions later, ripping out the spec from underneath you after you have built on top of it. This is very important for the specification groups. In short, this does require that an individual use their "real name." This can pose as a challenge to many contributors to OMI overall. So if your group is NOT producing a specification or standard, it may not require that you sign the contributor license agreement. At the working group level, based on which type of work they are doing, it is encouraged that you have this discussion up-front and publish in your readme / working agreement if your group intends to recommend specifications which would require the signing of this agreement.

↑ 1

1 reply

**mrmrmetaverse** on Feb 16, 2022 Maintainer

We must acknowledge that this is backfilling a policy. We have some who may have been participating in working groups who may not want to disclose their "real name," and we wish we had this discussion up-front explicitly for all our groups. Groups like WASM and gLTF working groups are working on specs/standards so we would ask that everyone contributing in these groups, and groups like these, sign the CLA. Apologies to anyone who may be negatively impacted by this policy change.

We will take a week to discuss and vote next week. 📅

**mrmrmetaverse** on Feb 16, 2022 Maintainer

Reminder, we created the OMI-Interoperator group (or at least voted to ratify the group) to conduct discovery and due diligence around what a partnership or affiliate program could look like with OMI. We want to ensure that we give this group time to form, and kick off, and be mindful not to step on their toes.

↑ 1

1 reply

**mrmrmetaverse** on Feb 16, 2022 Maintainer

group could meet as early as tomorrow if people have time.

**mrmrmetaverse** on Feb 16, 2022 Maintainer

OMI-Chan group:

- need to have a budget discussion
- our budget is steadily growing and we feel this group could be a great place to allocate some budget towards things like art, avatars, etc.
- What is expected from this group? Then we can meet to discuss allocation of some of our budget.

↑ 1

0 replies

**mrmrmetaverse** on Feb 16, 2022 Maintainer

gLTF group:

- omi audio emitter moves to phase 3, we have enough implementers now
- antpb created a 3ov (three object viewer) component for Wordpress! It implements the omi-audio emitter as well!

↑ 1

1 reply

**mrmetaverse** on Feb 16, 2022 Maintainer

something else is moving into phase 2\*

**mrmetaverse** on Feb 16, 2022 Maintainer

WASM group:

Experiment project milestone 1 pushed back [omigroup/omi-scripting-group#19](#)

Progress being made on Three.js, Unity, Godot, and Rust!

↑ 1

0 replies

**mrmetaverse** on Feb 16, 2022 Maintainer

Housekeeping: Merging the changes to readme. Removing "next steps" section from our initial kickoff.

↑ 1

0 replies

**mrmetaverse** on Feb 16, 2022 Maintainer

We need to continue our discussion about the future structure of OMI leadership and governance.

We are tracking this effort with this milestone: <https://github.com/omigroup/omigroup/milestone/2>

↑ 1

0 replies

**mrmetaverse** on Feb 16, 2022 Maintainer

Metatraversal could possibly use some guidance

↑ 1

0 replies

**mrmetaverse** on Feb 16, 2022 Maintainer

What about another demo night? And have some time for a meta-traversal bit to raise more awareness around the convo. We also have multiple people in our community who have been demoing awesome open metaverse work lately. Antpb said we can count them in to speak.

 1

0 replies

**mrmetaverse** on Feb 16, 2022 Maintainer

What about another game-night field-trip day?

 1

1 reply

**mrmetaverse** on Feb 16, 2022 Maintainer

suggestion: maybe use something that doesn't require a headset, but makes headset optional. i.e. explore some browser-based worlds like <https://mementos.city/>

**mrmetaverse** on Feb 16, 2022 Maintainer

edited ▼

Suggestion: What about making a OMI place to meet work and hack? This was previously on our backlog, and antpb offered to resume the work.

OMI Space to meet, work, and play #44

 1

2 replies

**mrmetaverse** on Feb 16, 2022 Maintainer

Created this Milestone: [https://github.com/omigroup/website/milestones?with\\_issues=no](https://github.com/omigroup/website/milestones?with_issues=no)  
Revived #44 and moved it to the website backlog: <https://github.com/omigroup/website/issues/51>

**mrmetaverse** on Feb 16, 2022 Maintainer

assigned to @antpb

## Category

**Weekly Meetings**

## Labels

None yet

2 participants

