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07/26/23 Weekly Meeting 117 Notes/Agenda #408

indiebio started this conversation in **General**

**indiebio** 3 weeks ago

Weekly Meeting 117 is happening on Wednesday, July 26, 2023 from 9:00 AM PST (16:00 UTC) - 10:00 AM PST (17:00 UTC)

You can add it to your calendar [here](#).

We'll be meeting again in the omi-weekly-meeting channel of the [AngellXR/OMI Discord](#).

We regularly use the # omi-meeting-chat channel for text chat.

Who we are and why we're here:

The Open Metaverse Interoperability Group (OMI) is focused on bridging virtual worlds by designing and promoting protocols for identity, social graphs, inventory, and more. Our members include businesses and individuals working towards this common goal.

If you're an observer or here for the first time, this is a meeting where people who work on the OMI group initiatives discuss updates and contribution opportunities for current projects and goals. This is your chance to jump in and help!

We welcome you to introduce yourself in #omi-meeting-chat as we dive into the agenda items. There will be an open floor in the last 15 minutes of the meeting (agenda permitting) where we can discuss any items you feel are relevant to the current or near future OMI goals.

Agenda

notes from last week: [#407](#)

champions three weeks ago: [#404](#)

new readme: <https://github.com/omigroup/>

MSF POG status

we are approved and finished with the application.

now its time to nominate to the board (I believe, can we confirm?)

Open Collective Update

- Funding ideas - how can we help people fund their ideas? see [OMI DIscord Experiments Funding thread](#) for discussion
- Metaverse Festival October 2024 see [HackMD draft information for page on OMI website to start spreading the word](#)

UPDATES



13 comments · 3 replies

Oldest

Newest

Top

**indiebio** 3 weeks ago Author

VRChat vket fieldtrip - invite .jin to join



0 replies

**indiebio** 3 weeks ago Author

tomorrow (Thursday) having an MSF discussion on the glTF spec (aaron to add details, feedback next week)



0 replies

**indiebio** 3 weeks ago Author

Festival: Need budget - needs people experienced with fundraising to help with this. Evo can help but not lead.



0 replies

**indiebio** 3 weeks ago Author

Festival: include digital twins, photogrammetry (at whatever scale)



0 replies

**indiebio** 3 weeks ago Author

Festival: licensing is whatever, we prefer e.g. CC, MIT, but proprietary licensing is going to run into share-ability issues, and that's a lesson in itself



0 replies



indiebio 3 weeks ago Author

Festival: Kiosks are possible to balance fundraising and community needs. Avatarjoy has done this before.



0 replies



indiebio 3 weeks ago Author

Epic MegaGrant (?) can be an avenue for funding. Athena & Doug conversation about open source starter materials. Needs to be clear with the community what the licence is, what is open, what will be used.



0 replies



indiebio 3 weeks ago Author

Note Burning Man ten principles. This is a community event not a commercial event.



0 replies



indiebio 3 weeks ago Author

For fundraising having visual things to show really help - this is also why the monthly events building the thing in the open can be effective



2 replies



indiebio 3 weeks ago Author

Need video of as many of the 3D meetings, demo etc to share the better.



indiebio 3 weeks ago Author

The other element to bring together is the **storytelling** of what we have been doing so far. See e.g. XRSocial chat too, open to do collaborative crawls



indiebio 3 weeks ago Author

Monthly builds - get the entire community to participate in community creator days. Sortof like the Burning Man monthly build events.

 1

1 reply

**indiebio** 3 weeks ago Author

If assets are loaded into Sketchfab it is very easy to share - jin (also fundraising pitch for Epic)

**indiebio** 3 weeks ago Author

Festival does not need to be in one world at all, can use several platforms. Figuring how to run the parade across platforms might be hard. How does the float move between them?? Do we have different events at different times?

There's a big compute cost, so we would need a partner for that.

 1

0 replies

**indiebio** 3 weeks ago Author

Mozilla guy to speak to about infrastructures.

 1

0 replies

**indiebio** 3 weeks ago Author

Idea: Library / blockbuster immersive space with the "wizard" idea to build the float step by step - so a curated list of videos/guides things.

 1

0 replies

Category

**General**

Labels

None yet

1 participant

