

Linear Optimization

$$(P) \max \{c^T x \mid Ax = b, x \geq 0\} \quad A \in \mathbb{R}^{m \times n}$$

$$(D) \min \{b^T y \mid A^T y \geq c\} = \min \{b^T y \mid A^T y - s = c, s \geq 0\}$$

Theorem (Weak Duality)

If x is feasible for P, y feasible for D, then

$$b^T y \geq c^T x$$

Theorem (Strong Duality)

For each pair of linear programs, one of the following is true:

1. (P), (D) are both infeasible
2. (P) unbounded, (D) infeasible
3. (P) infeasible, (D) unbounded
4. (P) feasible, (D) feasible

$$\Rightarrow b^T y^* = c^T x^* \quad \text{(:)}$$

Theorem (Complementary Slackness)

When x^*, y^* are optimal solutions of P, D, then

$$x_i^* s_i^* = 0, \quad i=1, \dots, n$$

Moral: Solving LP's results to solving the following system
of equations and inequalities

$$Ax = b, \quad A^T y - s = c, \quad x^T s = 0$$

$$x \geq 0, \quad s \geq 0$$

Simplex Method (1947 George Dantzig)

Satisfy $AX = b$, $A^T y - s = c$, $x \geq 0$

Defn: X is a Basic Feasible Solution if \exists
a submatrix A_B of A with rank m (invertible)
such that

$$x_j = 0 \text{ if } j \notin B$$

$$(\text{therefore } A_B x_B = b, \quad x_B = A_B^{-1} b)$$

Lemma: If there exists an optimal solution of (P) ,
then there exists an optimal BFS of (P) .
(Assume bounded solution)

Proof: Need 2 things:

1. Every BFS = an extreme point of (P)

and vice versa

2. Every point in P can be written as a convex
combination of extreme points + direction of unboundedness.

$$\text{hence } x^* = d + \sum \alpha_i v_i$$

• note that $c^T d = 0$ since otherwise we could scale in
that direction

$$\text{then } c^T x^* = \sum \alpha_i c^T v_i \leq \max_i c^T v_i \Rightarrow c^T x^* = c^T v_i$$

□

Representation

$$b = Ax = A_B x_B + A_N x_N \Rightarrow x_B = A_B^{-1} b - A_B^{-1} A_N x_N$$

$$z = c^T x = c_B^T x_B + c_N^T x_N$$

$$= c_B^T A_B^{-1} b + (c_N^T - \underbrace{c_B^T A_B^{-1}}_{y} A_N) x_N$$

$$c_j - y \alpha_j = s_j$$

||
y

Pivot Rule: Select index from those non-basic variables that correspond to

$$S_j < 0$$

i.e. $c_j - y^T a_j = -S_j > 0$.

Many choices for pivot rules!!!

Entering Variable: Call a_j the column vector of the entering variable $x_j = 0$.

Increase x_j slowly by $t > 0$

$$x_B^{new} = x_B^{old} - t(A_B^{-1} a_j)$$

⇒ eventually one other variable will vanish

→ this variable leaves the basis

→ OR no variable vanishes ⇒ unbounded direction.

How to find first BFS?

$$Ax=b, x \geq 0, b \geq 0 \text{ (otherwise multiply by -1)}$$

Set $\bar{A} = (A, I_m)$, $\bar{x} = (x, x_{n+1}, \dots, x_{n+m})$

Solve $\bar{A}\bar{x} = b$, $\bar{x} \geq 0$, using $\bar{x}_0 = (0, b)$

i.e.

$$\max -(x_{n+1} + \dots + x_{n+m})$$

s.t. $\bar{A}\bar{x} = b$

if $\max = 0 \Rightarrow$ we found an initial BFS

if $\max < 0 \Rightarrow$ original problem is infeasible.

Open Problem: Can you find a protocol s.t. the number of protocol necessary to get an optimal solution is polynomial in $n \& m$?

Can you bound the diameter of a graph in $n \& m$?

Interior Point Methods (1984 Karmarkar)

Theorem: For all $\lambda > 0$, ~~the system~~ has a unique real solution $(x^*(\lambda), y^*(\lambda), s^*(\lambda))$ s.t.

1.) $x^*(\lambda)$ is an optimal solution to

$$\max(c^T x + \sum_{i=1}^n \lambda \log(x_i) \mid Ax=b, x \geq 0)$$

2.) In the limit, the point $(x^*(0), y^*(0), s^*(0))$ is an optimal solution to (P).

Defn: The set of all real solutions of ~~*~~ as $\lambda \rightarrow 0$ is the Central Path

$$\boxed{\# \quad Ax=b, x_i s_i = \lambda, A^T y - S = c, x \geq 0, s \geq 0}$$

Steps of IPM: 1. Set $\lambda=1$, solve \star , find initial point (x_0, y_0, s)
(or close enough point)

Given $\epsilon > 0$,

while $\lambda > \epsilon$ REPEAT

$$\lambda \rightarrow \left(1 - \frac{1}{2\sqrt{n}}\right)\lambda$$

$$(x_0, y_0, s) \rightarrow (x_0 + \Delta x, y_0 + \Delta y, s + \Delta s)$$

$$A(x_0 + \Delta x) = b \quad A^T(y_0 + \Delta y) - (s + \Delta s) = c$$

$$(x_0 + \Delta x_i)(s_i + \Delta s_i) = \lambda$$

$$s_i + \Delta s_i \geq 0 \quad x_0 + \Delta x_i \geq 0$$

Cheat: $A(\Delta x) = 0, \quad A^T(\Delta y) - \Delta s = 0$

$$s_i \Delta x_i + x_0 \Delta s_i = \lambda$$

~~THREE EQUATIONS~~

LP Applications

- game theory
- combinatorial optimization
 - maxflow / min cut
 - help Integer Programs
 - Approximation Algorithms

Game theory:

2-person, 0-Sum game

win for one person = loss for other person

		1	2	3	Player 1 "Cops"
		4	-10	-10	pay off for player 1 = - (pay off for player 2)
		-8	5	-8	
		3	-12	-12	

$\Delta X = \{x \mid \sum x_i = 1\}$ $\Delta y = \{y \mid \sum y_i = 1\}$

Mixed strategy: Police patrol site i with probability x_i

Robbers attack site i with probability y_i

$$\sum x_i = 1 \quad \sum y_i = 1$$

Expected Pay off: $\sum_{i,j} a_{ij} x_j y_i = y^T A x$ Police want to maximize this

Police try to find $\bar{x} \in \Delta X$ s.t.

$$\bar{x} = \arg \max_{x \in \Delta X} \left(\min_{y \in \Delta Y} y^T A x \right)$$

\Rightarrow Police can guarantee a pay off of at least

$$\text{Payoff} \geq \max_x \left(\min_y y^T A x \right)$$

Similarly, let $\bar{y} = \arg \min_{y \in \Delta Y} \left(\max_{x \in \Delta X} (y^T A x) \right)$

$$\text{Then } \max_x \min_y y^T A x \leq \bar{y}^T A \bar{x} \leq \min_y \max_x y^T A x$$

Thm (von-Neuman)

$$\max_x \min_y y^T A x = \min_y \max_x y^T A x$$

Corollary: \bar{x}, \bar{y} is an equilibrium point

$$\text{i.e. } \bar{y}^T A \bar{x} \leq \bar{y}^T A \bar{x}$$

$$\text{and } \bar{y}^T A \bar{x} \geq \bar{y}^T A \bar{x}$$

\Rightarrow no one has incentive to move.

Pseudo-Proof of Theorem:

$$\text{Consider } \max_{x \in \mathbb{R}^n} \min_{y \in \mathbb{R}^m} y^T A x$$

If we fix a particular x^* , then $\min_y y^T A x^* = \min_i (A x^*)_i$

(Put all chips in one bucket")

LP formulation:

$$v = \max z$$

$$\text{s.t. } z \leq q_i x \quad q_i = i^{\text{th}} \text{ row of } A, i \text{ rows of } A.$$

$$\sum x_i = 1$$

$$x_i \geq 0$$

\Rightarrow (Dual)

$$\min \gamma$$

$$\text{s.t. } \gamma \geq y a^i$$

$$\sum y_i = 1$$

$$y \geq 0$$

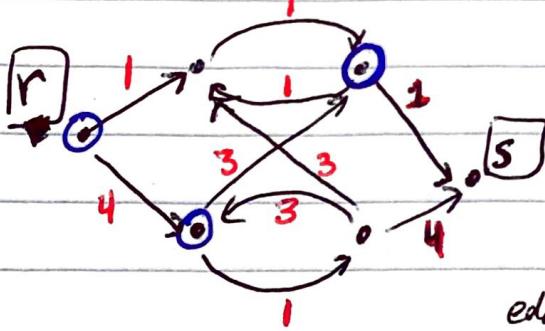
Dual equivalent to

$$\min_y \max_x y^T A x.$$

Since $\text{opt}(\text{Primal}) = \text{opt}(\text{dual}) \Rightarrow \text{Result}$



Max-flow / min-cut Problem



Consider max flow from left to right
max flow \geq min cut.

edges leaving $\textcircled{0}$ is 4

Theorem: Given a network/directed graph with vertices r, s ,

the maximum flow from r to s is exactly equal to the min cut between $r \& s$.

Defn: A r - s cut is a partition of the vertices

$$V = R \sqcup S$$

$$\text{s.t. } r \in R, s \in S, \quad S \cap R = \emptyset$$

Defn: For a vertex v , $\delta^+(v) = \text{Set of all edges leaving } v$.

$\delta^-(v) = \text{Set of all edges entering } v$.

LP formulation: let x_e for all $e \in E$ be the amount of flow along the edge.

- for a vertex v , $x(\delta^+(v)) = \sum_{e \in \delta^+(v)} x_e$

and $x(\delta^-(v)) = \sum_{e \in \delta^-(v)} x_e$

Max flow $\max x(\delta^+(r)) - x(\delta^-(r))$

s.t.

$$x(\delta^+(v)) = x(\delta^-(v)) \quad \forall v \neq r, s$$

$$x_e \geq 0, \quad x_e \leq c_e$$

Min Cut

$$\min \sum_{e \in E} c_e y_e$$

$$\text{s.t. } z_r = 1, z_s = 0$$

$$z_w - z_v + y_{vw} \geq 0 \quad \forall e \in E$$

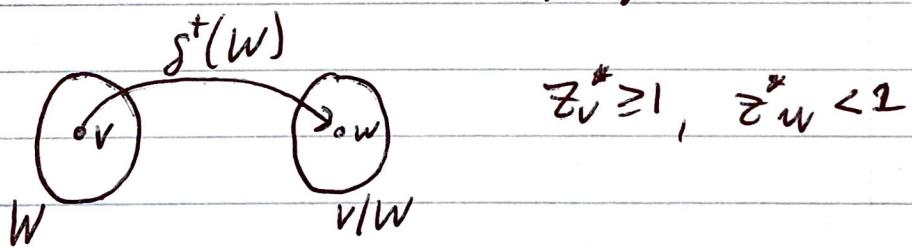
$$y_e \geq 0, \quad z_v \in \mathbb{R}$$

Complementary Slackness

Let x^*, y^*, z^* be optimal solutions

$$\text{then } y_e^*(c_e - x_e^*) = 0, \quad (z_w - z_v + y_{vw})^* x_{vw} = 0$$

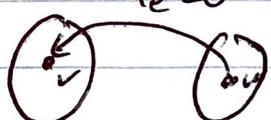
? $w = \{v \mid z_v^* \geq 1\}$, any edge in $\delta^+(w)$.



$$(z_w^* - z_v^* + y_e^*) \geq 0 \rightarrow y_e^* > 0 \Rightarrow x_e^* = c_e$$

"edge is at full capacity"

new case



for any edge in $e \in \delta^-(w)$, $e \in V/w$

$$z_w^* - z_v^* + y_e^* \geq z_w^* - z_v^* > 0$$

$$z_v^* < 1, \quad z_w^* \geq 1 \Rightarrow x_e = 0$$

\Rightarrow Capacity of the cut is equal to the flow value.

□

LP Solves IP

Theory of Totally Unimodular Matrices

Defn: A is called **Totally Unimodular** if every square submatrix has determinant $\pm 1, 0$.

Thm: $A = T.U.$ then

$\min \{c^T x \mid Ax = b, x \geq 0\}$
always has integral optimal solutions for every
integral vector b .

Proof: Let x^* be the opt solution.

Then $\exists A_B$ ($m \times m$) s.t. $x_B^* = \tilde{A}_B^{-1} b$, $x_N = 0$.

\tilde{A}_B^{-1} is integral.

\Rightarrow by Cramers rule, x_B^* is integral.

Thm: Let A be a $\pm 1, 0$ matrix. If every column
of A has at most one $+1$ and one -1 ,
then A is T.U.

Proof: ~~if~~ Let B be a submatrix of A .

if B has a 0 column (or row) then $\det(B) = 0$.

if B has a column w/ exactly 1, or -1, then

expand about this column (induction)

if B has all $1 \neq -1$ columns, then sum of rows is 0.

\Rightarrow linearly dependent $\Rightarrow \det(B) = 0$.

D

Prop: $A = \text{E.T.U.} \Leftrightarrow \begin{bmatrix} A \\ I \end{bmatrix} \text{ is T.U.} \Leftrightarrow \begin{bmatrix} A \\ I \end{bmatrix} \text{ is unimodular.}$

Vertex Cover:

- Find a subset of vertices which touch all edges.

Approximate Solution:

given weights c_v , $x_v \in \{0, 1\}$

$$\min \sum_{v \in V} c_v x_v$$

$$\text{s.t. } x_v + x_w \geq 1 \quad \forall (v, w) \in E$$

$$0 \leq x_v \leq 1 \quad \forall v \in V.$$

Solve using LP to get x^* .

• If $x^* \in \mathbb{Z}^n$, done!

• If not, let

$$S = \{v \mid x_v^* \geq \frac{1}{2}\}$$

Claim 1: S is a vertex cover

Claim 2: $\text{weight}(S) \leq 2 \text{weight}(S^*)$

$$= 2 \sum_{v \in V} c_v x_v^*$$



Ellipsoid Method (1979) Fachian

Input: a convex set $S \subseteq \mathbb{R}^n$

given to you by a separation oracle
 $\nexists \in S \text{ s.t. } \text{Vol}(S) > \epsilon.$

Output: A point $x \in S$ or " $S = \emptyset$ ".

Idea: Assume \exists an ellipsoid

$$E_{M, z_0} = \{x \in \mathbb{R}^n \mid (x - z_0)^T M (x - z_0) \leq 1\}$$

$M = \text{positive definite}$

$$S \subseteq E_{M, z_0}, z_0 = \text{center of } E$$

* Check if $z_0 \in S$.

→ if $z_0 \notin S$, find new ellipsoid that encompasses $H_k^+ \cap E_k$.

Construct $E_{M_{k+1}, z_{k+1}}$ & Repeat while

$$\text{Vol}(E_{M_k, z_k}) > \text{vol}(S).$$

Lemma: One can explicitly construct from

$$E_{M_k, z_k} \text{ & } H_k,$$

The exact equations for $E_{M_{k+1}, z_{k+1}}$

with minimum volume &

$$\frac{-1}{2(n+1)}$$

$$\text{Vol}(E_{M_{k+1}, z_{k+1}}) < \text{Vol}(E_{M_k, z_k}) \cdot e$$

After k Steps

$$\text{vol}(E_{M_k, z_k}) < \text{vol}(E_{M_0, z_0}) e^{-\frac{k}{2(\text{inti})}}$$

Note: $\text{vol}(S) < \text{vol}(E_{M_0, z_0}) e^{-\frac{k}{2(\text{inti})}}$

$$\Rightarrow K \leq 2(\text{inti}) \ln \left(\frac{\text{vol}(E_{M_0, z_0})}{\text{vol}(S)} \right)$$

Also: If $P = \{y \mid A^T y \leq b\}$, $A = n \times n$ matrix,

if $P \neq \emptyset$, then it must contain a ball of radius

$$-\gamma \phi^3$$

$$2 \quad \text{where } \phi = O(m \cdot n \cdot \max(\log_2 a_{ij}, \log_2 b_i))$$

History: 1989 (Renegar, Gonzaga, Roos \& Vial)

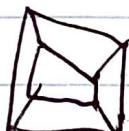
find an optimal ~~so~~ Interior Point Method in $O(n^3 L)$

2000 (Deza, Terlaky) \nearrow best possible ever.

Simplex Counterexample (exponential)

Klee-Minty Cube

$$0 \leq x_1 \leq 1, \quad \epsilon x_{k-1} \leq x_k \leq 1 - \epsilon x_{k-1}, \quad k=2, \dots, n$$



Other algorithms for LP:

- 1.) Criss - Cross Method
- 2.) Perceptron Algorithm
- 3.) Motzkin Relaxation Algorithm
- 4.) Vempala Style Algorithms

Open: Prove any of those are polynomial

Curvature

Total curvature = length of the Gauss map

Curve $\gamma \rightarrow \frac{\dot{\gamma}}{\|\dot{\gamma}\|}$ tangent vector

• Gauss map takes point on curve to tangent vector pointing on the Sphere

Open: $2\pi n \geq$ total curvature

Strongly Polynomial = $O(n^k)$ k constant
* Holy grail for LP *

Polynomial Optimization

$$\max h(x)$$

$$\text{s.t. } f_1(x) = 0, \dots, f_m(x) = 0,$$

$$g_1(x) \geq 0, \dots, g_{lc}(x) \geq 0$$

$$x \in \mathbb{R}^n$$

Almost every combinatorial optimization can be modeled like this

Vertex Cover

Find a minimum size vertex set that covers every edge.

$$\bullet \min \sum x_i$$

$$\text{s.t. } x_i + x_j \geq 1 \quad (i, j) \in E$$

$$x_i^2 = x_i \quad (x_i \in \{0, 1\})$$

$$x_i = \begin{cases} 1, & i \in V \\ 0, & i \notin V \end{cases}$$

OR.

$$\bullet \max \sum x_i$$

$$\text{s.t. } x_i \cdot x_j = 0$$

$$x_i = \begin{cases} 0, & i \in V \\ 1, & i \notin V \end{cases}$$

Binary Search

We instead solve the feasibility problem

$$h(x) - \gamma \geq 0$$

$$f_i(x) = 0 \quad i=1, \dots, m$$

$$g_i(x) \geq 0 \quad i=1, \dots, k$$

When you know a range on values for objective function, we can do binary search with γ .

Goal: To understand the feasibility question with polynomial constraints.

Problem Setup: $K = \text{field}$, $K[x_1, \dots, x_n] = K[x] = R$
 (ring of polynomials with coefficients in K)
 $x^\alpha = x_1^{\alpha_1} \cdots x_n^{\alpha_n}$ (monomial)

Solve $\begin{cases} f_i(x) = 0 & i=1, \dots, m \\ g_i(x) \geq 0 & i=1, \dots, k \end{cases}$

$$p(x) = \sum_{\alpha} \alpha x^\alpha, \quad \deg(p(x)) = \max_{\alpha: \alpha \neq 0} \left(\sum_{i=1}^n \alpha_i \right)$$

$$F := \{f_1, \dots, f_m\}$$

$$\langle F \rangle_R = \left\{ \sum_{i=1}^m \beta_i f_i \mid \beta_i \in R \right\} \quad \text{"Ideal generated by } F\text{"}$$

Defn: A polynomial $s(x)$ is a ~~a~~ Sum of Squares (SOS) if

$$s(x) = \sum_{i \in I} [g_i(x)]^2$$

Defn: Let $g_1, \dots, g_k \in R$

$$\text{cone}(G) = \left\{ s_0 + \sum_i s_i g_i + \sum_{i,j} s_{ij} g_i g_j + \dots + s_{ijk} g_i g_j g_k \right\}$$

s_α is a SOS polynomial }

Lemma: Fredholm's Alternative

$\nexists x$ such that $Ax+b=0 \Leftrightarrow \exists u$ such that $u^T A=0, u^T b=1$

Theorem Hilbert's (weak) Nullstellensatz

$\nexists x$ such that $f_i(x)=0, i=1, \dots, m$

$\Leftrightarrow \exists \beta_1, \dots, \beta_m \in R$ s.t. $\sum \beta_i f_i = 1$

$\Leftrightarrow 1 \in \langle F \rangle_R$

(Proof by Cox, Little, & O'Shea)

General Farkas' Lemma:

$\nexists x \text{ s.t. } Ax + b = 0, Cx + d \geq 0$

$\Leftrightarrow \exists \mu, \lambda \text{ with } \lambda \geq 0 \text{ s.t.}$

$$\mu^T A + \lambda^T C = 0$$

$$\mu^T b + \lambda^T d = -1$$

Proof uses: Hahn-Banach Theorem = Separation Hyperplane Theorem

Theorem: Positivestellensatz (Stengle 1973)

$\nexists x \text{ such that } f_i(x) = 0, i=1, \dots, m$

$\nexists g_i(x) \geq 0, i=1, \dots, k$

\Leftrightarrow

$\exists f \in \langle F \rangle_R, g \in \text{Cone}(G) \text{ such that } f+g=1$

Example: $f_1(x) = x_1^2 - 1, f_2(x) = 2x_1x_2 + x_3, f_3(x) = x_1 + x_2, f_4(x) = x_1 + x_3$
 $\{x \mid f_i(x) = 0\} ??$

Algorithm to find infeasibility certificate:

$$m_1(x^2 - 1) + m_2(2x_1x_2 + x_3) + m_3(x_1 + x_2) + m_4(x_1 + x_3) = 1$$

• Assuming m_i 's are constant

$$\Rightarrow -m_1 = 1$$

$$m_2 + m_4 = 0$$

$$m_2 + m_4 = 0$$

$$m_3 = 0$$

$$m_1 = 0$$

$\left. \begin{array}{l} m_2 + m_4 = 0 \\ m_2 + m_4 = 0 \\ m_3 = 0 \\ m_1 = 0 \end{array} \right\} \text{infeasible} \Rightarrow \text{try with } m_i \text{'s as linear functions, then quadratics, etc.}$

Theorem: \exists an exponential bound on the degrees of β_i 's in the Hilbert infeasibility certificate.

Algorithm: NullA (uses linear algebra to solve system of polynomial equations)

for $d = 1, \dots, D$ (exponentially bounded)

1. try to find β_i of degree d s.t. $\sum \beta_i f_i = 0$

2. If yes, Stop \rightarrow report infeasible

3. If no, continue with $d=d+1$.

If END \rightarrow report feasible.

$$\underline{\text{SOS}} \quad p(x) = \sum_{i \in I} [g_i(x)]^2$$

Theorem 1: $p(x) \in R$ is SOS $\Leftrightarrow p(x) = z^T Q z$ where
 Q is PSD, z is vector of monomials

$$\underline{\text{Example:}} \quad p(x_1, x_2) = x_1^2 - x_1 x_2 + x_2^4 + 1$$

$$= \frac{3}{4}(x_1 - x_2)^2 + \frac{1}{4}(x_1 + x_2^2)^2 + 1$$

$$= \frac{1}{6} \begin{bmatrix} 1 & x_2 & x_2^2 & x_1 \end{bmatrix} \begin{bmatrix} 6 & 0 & -2 & 0 \\ 0 & 4 & 0 & 0 \\ -2 & 0 & 6 & -3 \\ 0 & 0 & -3 & 6 \end{bmatrix} \begin{bmatrix} 1 \\ x_2 \\ x_2^2 \\ x_1 \end{bmatrix}$$

Defn: A symmetric matrix is PSD if $x^T A x \geq 0 \quad \forall x \in \mathbb{R}^n$

Theorem: Let A be a symmetric matrix. ~~PSD~~

A is PSD \Leftrightarrow all eigenvalues of A are real & ≥ 0

$\Leftrightarrow A = C^T C$ where C is a $l \times n$ matrix.

Proof Theorem 1: (\Leftarrow) $p(x) = z^T Q z = z^T C^T C z = \sum_i (c_i z_i)^2 = \text{SOS}$
 rows of C

(\Rightarrow) $p(x) = \sum_i [g_i(x)]^2 = x^T Q^T Q x \quad \text{where } Q = \begin{bmatrix} g_1 \\ \vdots \\ g_l \end{bmatrix} \text{ coefficients, } x = \begin{bmatrix} 1 \\ x_1 \\ x_2 \\ \vdots \end{bmatrix} \text{ all monomials.}$

□

Semi-Definite Programming (SDP)

$$\max \sum_{i,j} C_{ij} X_{ij} = \text{Trace}(C \cdot X)$$

$$\text{s.t. } \text{Trace}(A_i \cdot X) = b_i \quad i \in I$$

$$X \succeq 0$$

(X is a $n \times n$ matrix)

Thm: Grötschel-Lovasz-Schröder (GLS)

Optimization / test feasibility over a convex set $S \subseteq \mathbb{R}^d$

is equivalent to separation over S .

(i.e. we need a separation oracle).

$$\text{let } S = \{ \Lambda \in \mathbb{R}^{n \times n} \mid \Lambda \succeq 0 \} \subseteq \mathbb{R}^{n \times n}$$

Separation oracle for S

- given a matrix Q , decide if Q belongs to S
OR Find a Separating hyperplane.

→ find all eigenvalues of Q

→ if $\lambda_i \geq 0 \ \forall i$, then $Q \in S$

→ otherwise $\exists y \in \mathbb{R}^n$ s.t.

$$Qy = \lambda y, \quad \lambda < 0$$

$$\Rightarrow y^T Q y = y^T \lambda y = \lambda \|y\|_2^2 < 0$$

→ Separating hyperplane $y^T \Lambda y = 0$

i.e. $y^T \Lambda y \geq 0$ is valid for S .

Therefore, GLS \Rightarrow SDP can be solved (By Ellipsoid Method)

(but we can also do this with interior point methods)

Application in Combinatorial Optimization

Stable Set Problem (*NP*-Complete)

Find a maximum size stable set of vertices

where no two vertices are connected by an edge

Prop: ~~S~~ S is a stable set \Leftrightarrow V/S is a vertex cover

$$\text{Max } \sum x_i$$

$$\text{s.t. } x_i + x_j \leq 1 \quad \forall (i, j) \in E$$

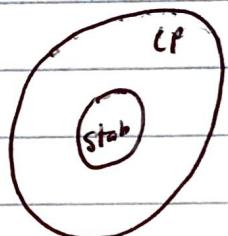
$$x_i \in \{0, 1\}$$

$$LP(G) = \left\{ x \mid x_i + x_j \leq 1 \quad \forall (i, j) \in E, 0 \leq x_i \leq 1 \right\}$$

$$Stab(G) = \text{Conv}(\{x \mid x_i + x_j \leq 1, x_i \in \{0, 1\}\})$$

Defn: A clique is a set of vertices s.t.

$i, j \in C$ for all $i, j \in C$ (the clique)



Observation: For every clique C, at most 1 vertex from C belongs to a stable set.

$$Clique(G) = \left\{ x \mid \sum_{i \in C} x_i \leq 1, 0 \leq x_i \leq 1 \right\}$$

Recall that we can write binary variables using quadratic constraints

* One formulation is

$$x_i^2 - x_i = 0$$

$$x_i \cdot x_j = 0 \quad \forall (i, j) \in E$$



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Find a maximum size stable set of vertices

where no two vertices are connected by an edge

Prop: ~~S~~ S is a stable set \Leftrightarrow V/S is a vertex cover

$$\text{Max } \sum x_i$$

$$\text{s.t. } x_i + x_j \leq 1 \quad \forall (i,j) \in E$$

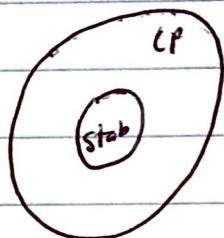
$$x_i \in \{0,1\}$$

$$LP(G) = \left\{ x \mid x_i + x_j \leq 1 \quad \forall (i,j) \in E, 0 \leq x_i \leq 1 \right\}$$

$$Stab(G) = \text{Conv}(\{x \mid x_i + x_j \leq 1, x_i \in \{0,1\}\})$$

Defn: A clique is a set of vertices s.t.

$i,j \in C$ for all $i,j \in C$ (the clique)



Observation: For every clique C, at most 1 vertex from C belongs to a stable set.

$$Clique(G) = \left\{ x \mid \sum_{i \in C} x_i \leq 1, 0 \leq x_i \leq 1 \right\}$$

Recall that we can write binary variables using quadratic constraints

* One formulation is

$$x_i^2 - x_i = 0$$

$$x_i \cdot x_j = 0 \quad \forall (i,j) \in E$$



* Introduce "linearizing variables" y_{ij}

$$y_{ij} = x_i x_j, \quad y_{jj} = x_j^2 = x_j, \quad y_{0j} = y_{j0} = x_j, \quad y_{00} = 1$$

$$\Rightarrow Y = \begin{pmatrix} 1 & x \\ x & \end{pmatrix}$$

* Y is a positive semidefinite matrix

\Rightarrow Relaxation: $Y \succeq 0$

i.e. need not be that $Y = ()^T$ for rank 2 matrices.

\Rightarrow cannot recover x from the constraint.

$$TH(G) = \{x \mid Y \succeq 0, y_{ij}=0 \ \forall (i,j) \in E,$$

$$\begin{aligned} y_{0j} = y_{j0} = y_{jj} = x_j, \\ y_{00} = 1, \quad 0 \leq x_j \leq 1 \end{aligned}$$

"Theta body"

from Lovasz

Theorem

$$Stab(G) \subseteq TH(G) \subseteq Clique(G)$$

Proof: Clearly $Stab \subseteq TH(G)$ by construction.

WTS. $TH(G) \subseteq Clique(G)$.

Assume $x \in TH(G) \Rightarrow \exists Y \succeq 0$ in $TH(G)$ definition.

$$\Rightarrow v^T Y v \geq 0 \quad \forall v \in \mathbb{R}^{n+1}$$

Take any clique C

$$\text{set } v_i = \begin{cases} 1 & \text{if } i=0 \\ -1 & \text{if } i \in C \\ 0 & \text{otherwise} \end{cases}$$

$$\text{Then } 0 \leq v^T Y v = \sum_{i,j} y_{ij} v_i v_j$$

$$= \sum_{i,j \in C} y_{ij} v_i v_j + \sum_{i=2}^n y_{0i} v_i v_0 + \sum_{j=2}^n y_{0j} v_0 v_j + y_{00} v_0^2$$

$$\# (y_{ij}=0 \text{ if } (i,j) \notin E)$$

$$= 0 + \sum_{i=1}^n y_{0i} - \cancel{\sum_{i \in C} x_i} - \cancel{\sum_{i \in C} x_i} + 1$$

$$\Rightarrow \sum_{i \in C} x_i \leq 1 \quad (\because \text{i.e. } x \in Clique(G))$$

□

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$$\Rightarrow \sum_{i \in C} x_i \leq 1 \quad \text{(:)} \quad \text{i.e. } x \in Clique(G)$$

□

Max-Cut

Given a graph $G = (V, E)$ and weights on the edges,
find a partition of $V = S \cup V/S$
Such that the total weight of the edges crossing
the partition is maximized.

Goemans - Williamson Approximate Algorithm (SDP)

There is an efficient (polynomial) algorithm which gets
within 82% of the optimal max cut.

- $\#$ any algorithm better than this unless $P=NP$

Formulation: $X_i = \begin{cases} 1 & \text{if } i \in S \\ -1 & \text{if } i \notin S \end{cases}, i \in V.$

$$X_i \in \{-1, 1\} \Leftrightarrow X_i^2 = 1$$

$$X_i \neq X_j \quad (\Rightarrow) \quad \frac{1 - X_i X_j}{2} = 1$$

$$\Rightarrow \max_{S.T.} w_{ij} \left(\frac{1 - X_i X_j}{2} \right)$$

$$X_i^2 = 1$$

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SOS Theory

Defn: f is convex if $f(\lambda x + (1-\lambda)y) \leq \lambda f(x) + (1-\lambda) f(y)$
 $\forall x, y \in \mathbb{R}^n, \lambda \in [0, 1]$

Prop: if f is twice-differentiable, then

$$f \text{ is convex} \Leftrightarrow H_f = \begin{bmatrix} \frac{\partial^2 f}{\partial x_i \partial x_j} \end{bmatrix} \succeq 0 \quad \forall x \in \mathbb{R}^n$$

"the Hessian is PSD for all $x \in \mathbb{R}^n"$

Polynomial Matrices $P(x) = \begin{bmatrix} p_{ij} \end{bmatrix}_{m \times m}$
 polynomial in x

Defn: $P(x)$ is a PSD matrix if $P(x)$ is PSD $\forall x \in \mathbb{R}^n$

Fact: $P(x)$ is PSD $\Leftrightarrow y^T P(x) y \geq 0$ as an element of $\mathbb{R}[x, y]$
 $y \in \mathbb{R}^m$

Defn: $P(x)$ is an SOS matrix if \exists a polynomial matrix $M(x)$

$$\text{such that } P(x) = M^T(x) M(x)$$

Fact: $P(x)$ is SOS $\Rightarrow P(x)$ is PSD

Fact: $P(x)$ is an SOS matrix $\Leftrightarrow y^T P(x) y$ is a sum of squares
 polynomial.

Example PSD-Matrix not SOS-matrix

$$A(x) = \begin{bmatrix} x_1^2 + 2x_2^2 & -x_1x_2 & -x_1x_3 \\ -x_1x_2 & x_2^2 + 2x_3^2 & -x_2x_3 \\ -x_1x_3 & -x_2x_3 & x_3^2 + 2x_1^2 \end{bmatrix}$$

$A(x)$ is PSD, but $A(x)$ is not SOS

* $A(x)$ is not a Hessian matrix

since $\frac{\partial}{\partial x_3} \left(\frac{\partial^2 p}{\partial x_1^2} \right) \neq \frac{\partial}{\partial x_1} \left(\frac{\partial p^2}{\partial x_1 \partial x_3} \right)$

Note: if $n=1$, then PSD = SOS

Deciding complexity of a polynomial function:

Defn: $P(x)$ is SOS-convex if $H(x)$ is an SOS-matrix

Clearly SOS-convex \Rightarrow convex

Theorem (AmirAli & Pablo Parrilo)

\exists a polynomial that is convex, but not SOS-convex.

Note: Deciding $H(x) = \text{SOS}$ is easy since we just show that
 $y^T H(x) y$ is a SOS polynomial
(use SDP to solve)

Complexity Theory

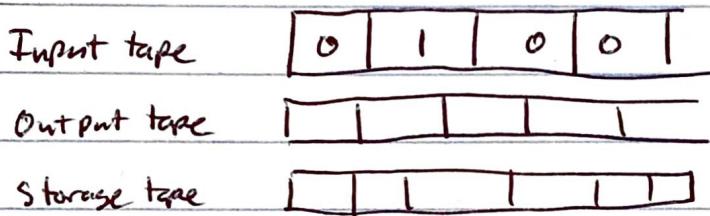
Defn.: A Turing Machine includes the following

1. Q : a finite set of states $Q = \{q_0, \dots, q_m\}$
 ↓
 initial

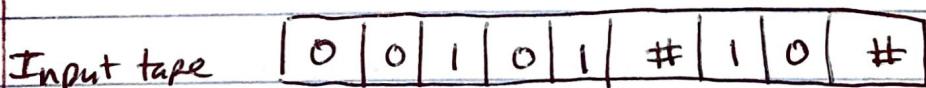
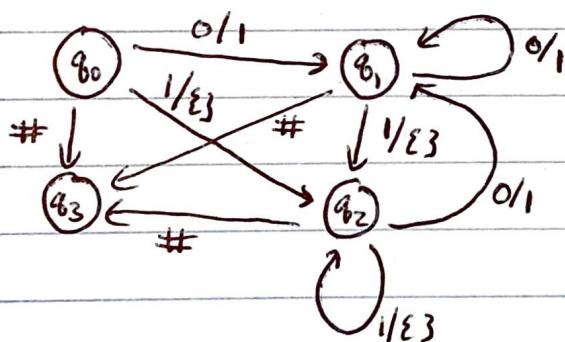
2. Σ "alphabet" - a set of symbols

3. f "transition function" $f: Q \times \Sigma \rightarrow Q \times \Sigma \cup \{\epsilon\}$
 ↓
 empty symbol

4. Tape : Input, Storage, & Output



Example: Suppose $\Sigma = \{0, 1, \#\}$



Storage tape

Output tape	1	1	1
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#1's = #0's before first #

"Any reasonable model of computation is equivalent to
 a turing machine"

Time Complexity $n = \text{size of input}$

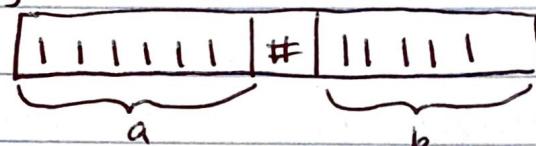
$T(n) = \# \text{ of steps/transitions the turing machine makes}$

Space complexity

$S(n) = \text{amount of storage required}$

Example: important to consider your input!!!

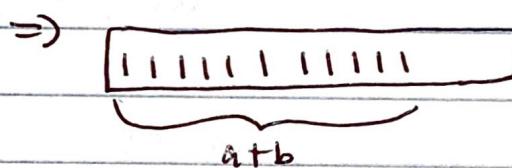
Adding: $a+b$



"unary encoding"

$$T_1(n) = c_1 n$$

length $a+b$.



Versus:



"binary encoding"

$$T_2(n) = c_2 n$$

only $\log(a) + \log(b)$ length



* both linear time algorithms, but T_2 is exponentially better than T_1 .

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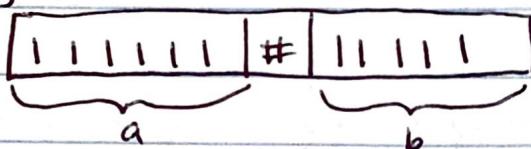
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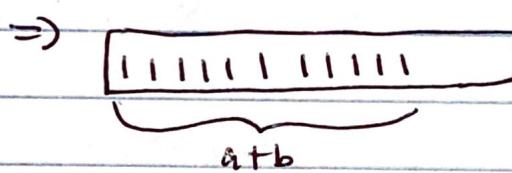
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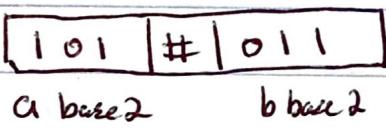
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Defn: A problem is a set of strings on Σ

An instance is a particular string from the problem

Defn: The class of polynomial time problems P is the set of problems for which there exists a turing machine with polynomial time complexity.

Reduction: Problem B reduces to problem A if for all instances of B there exists a map

$$R: B \rightarrow A, R(b) \in A, \text{ s.t. } R \text{ is polytime.}$$

Defn: A and B are polynomially equivalent if A reduces to B and B reduces to A.

Example: Vertex Cover

- Optimization asks for the minimum vertex cover
- Feasibility asks for a vertex cover of size $\leq k$

Stable Set

- Optimization asks for the maximum stable set
- Feasibility asks for stable set of size $\geq n-k$

All of these are polynomially equivalent

Defn: A non-deterministic polynomial time (NP) turing machine has a map

$$f: Q \times \Sigma \rightarrow 2^Q \times \Sigma^* \cup \{\epsilon\}$$

it can carry out parallel computations.

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