 **ORY** / summit-22

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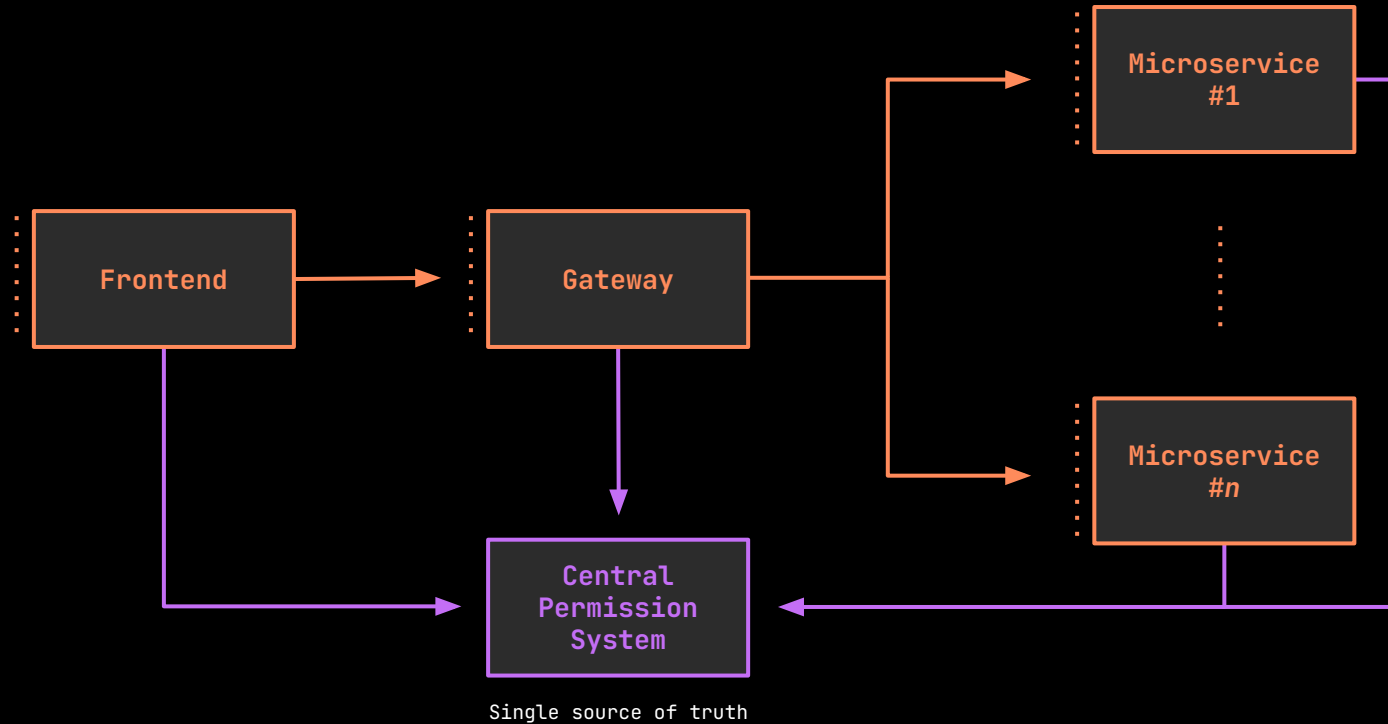
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# Making of the Ory Permission Language

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# Why Use a Globally Distributed Permission System?



# Powerful Permission Model

# Go from explicit permissions  
(*Bob can edit the document 'secrets'*)  
to relationships and derived permissions

	<b>Relationship</b>	Bob is owner of the document 'secrets'
+	<b>Rule</b>	Any owner of a document can edit it
⇒	<b>Permission</b>	Bob can edit 'secrets'

~~~~> Ory Permission Language expresses these rules

# Our Journey to the Ory Permission Language

#1 Requirements & Hypotheses

#2 User Interviews

#3 Final Design

#4 Implementation

#5 Launch ←~ you are here :)

# Requirements & Hypotheses

No-one will configure permission systems full-time

- # Self-explanatory, familiar
- # Easy to modify with high confidence
- # Good editor support
- # Testing and static correctness checks
  
- # *Not* Turing-complete
  - ~~~~> safe to parse and execute without sandbox
  - ~~~~> parsing in linear time

# User Interviews

## Setup

- # ~1h guided interviews with community members
- # Modelling permission schema in different languages

## Scenario

- # *Documents have owners, editors, or viewers*
- # *An owner is always also an editor*
- # *You can put documents in folders*
- # *If you can view the folder, you can view the contained documents*

# #1

# Original Zanzibar

## Takeaways:

- Verbose
- confusing

```
name: "document"
  relation { name: "owner" }
  relation {
    name: "editor"
    userset_rewrite {
      union {
        child { _this {} }
        child { computed_userset { relation: "owner" } }
      }
    }
  }
}
relation {
  name: "viewer"
  userset_rewrite {
    union {
      child { _this {} }
      child { computed_userset { relation: "editor" } }
      child { tuple_to_userset {
        tupleset { relation: "parent" }
        computed_userset {
          object: $TUPLE_USERSET_OBJECT # parent
          relation: "viewer"
        }
      }
    }
  }
}
}
```

# #2

## Pythonesque

### Takeaways:

- “as self” confusing
- missing type safety
- concise is not better



```
type document
  relations
    define parent as self
    define owner as self
    define editor as self or owner
    define viewer as self or editor or viewer from parent
```



# #3

## Typed & Logical

### Takeaways:

- types are nice
- people either love or hate logic

```
type user {}
type document {
  relation owner, editor, viewer: user

  relation parent: document
}

for all document:d, user:u {
  u is owner of d => u is editor of d
  u is editor of d => u is viewer of d
}

for all document:d, document:p, user:u {
  p is parent of d & u is viewer of p
  => u is viewer of d
}
```

# #4

## Typed & Declarative

### Takeaways:

- types are nice
- confusing syntax:  
parent→viewer

```
definition user {}  
definition document {  
  relation viewer: user  
  relation editor: user  
  relation owner: user  
  
  relation parent: document  
  
  permission view = owner or editor or  
    viewer or parent->viewer  
  permission edit = owner or editor  
  permission own = owner  
}
```

# Key Takeaways from the Interviews

- # Types help guide the user
- # Transitive rules were hard to grasp
- # None of the languages felt familiar
- # Hard to reason about the implications

Back to the drawing board: Use TypeScript!

- # Self-explanatory, familiar ✓
- # Easy to modify with high confidence ✓
- # Good editor support ✓
- # Unit test frameworks and linters ✓

# Example of the Ory Permission Language



```
// You define standard classes
class File implements Namespace {
  related: {
    parents: (File | Folder)[]
    viewers: (User | SubjectSet<Group, "members">)[]
    owners: (User | SubjectSet<Group, "members">)[]
  }

  permits = {
    view: (ctx: Context): boolean =>
      this.related.parents.traverse((p) => p.permits.view(ctx)) ||
      this.related.viewers.includes(ctx.subject) ||
      this.related.owners.includes(ctx.subject),

    edit: (ctx: Context) => this.related.owners.includes(ctx.subject),
  }
}
```

# Implementation

One last requirement:

# *Not* Turing-complete

- 👉 Custom parser in Go that accepts a subset of TypeScript
- 👉 Outputs an abstract syntax tree similar to the original Zanzibar language

# Launch

The Ory Permission Language is now available in

# Ory Keto

# Ory Network through CLI & Console

Start building & share your experience with us

# What's next?

- # Testing framework → change with confidence
- # Playground to experiment with the OPL
- # Visualization of rules and lookups
- # Custom language server
- # Large-scale migrations

→ Contributions are welcome!