

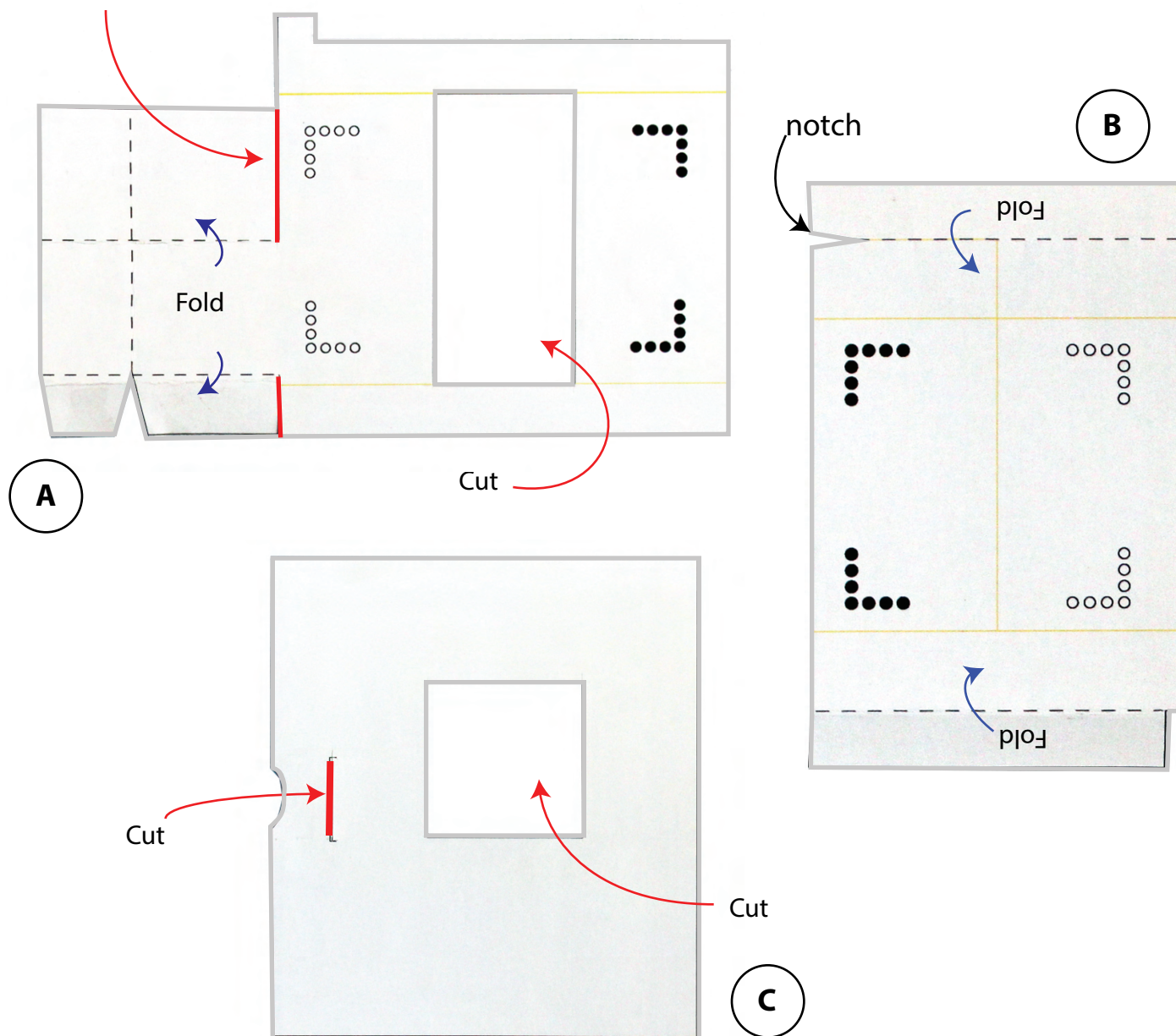
Directions for the sliding program mechanism* to alternate between two different programs.

Video of the mechanism is here: <https://tinyurl.com/yc5ny77u>

In this example, we're working with white and black circles for simplicity, but you would do this with the corners from your two different paper programs.

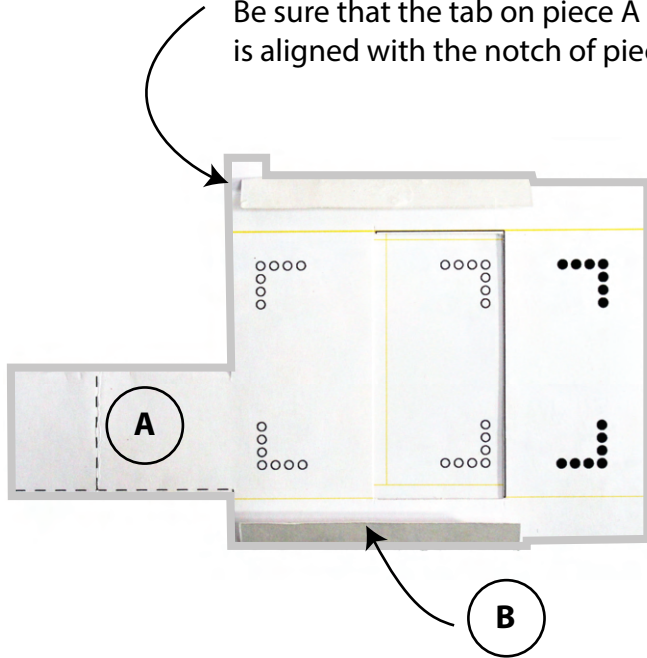
1. Cut out the pieces. The yellow lines are guides, and the black and white circles represent the corner dots of the two different programs.

Don't forget to cut this edge until the dotted line.

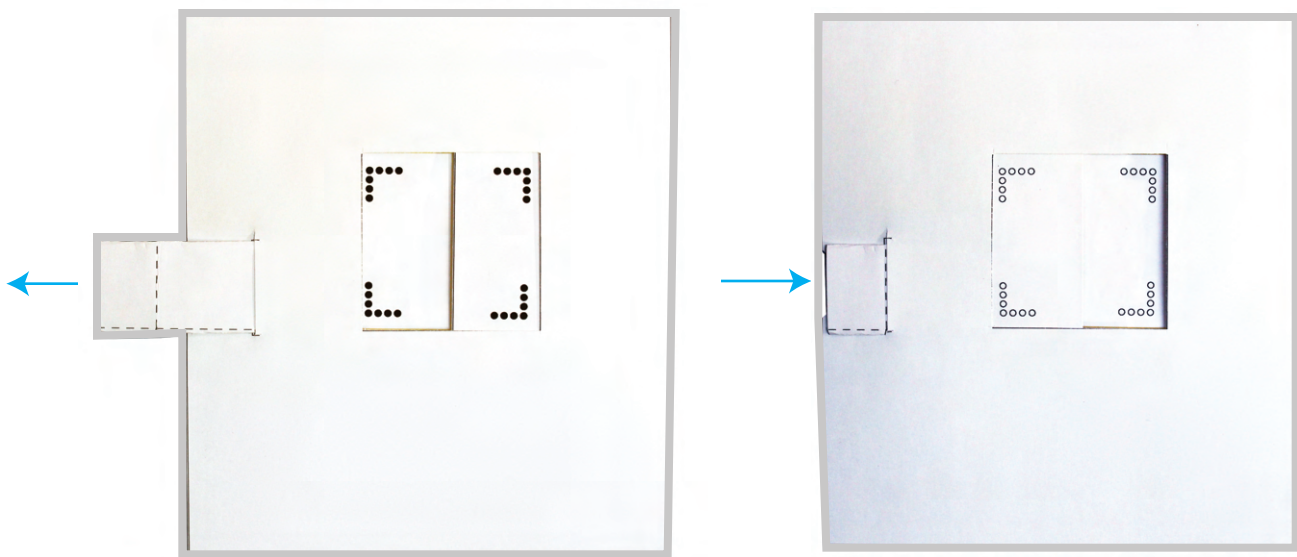
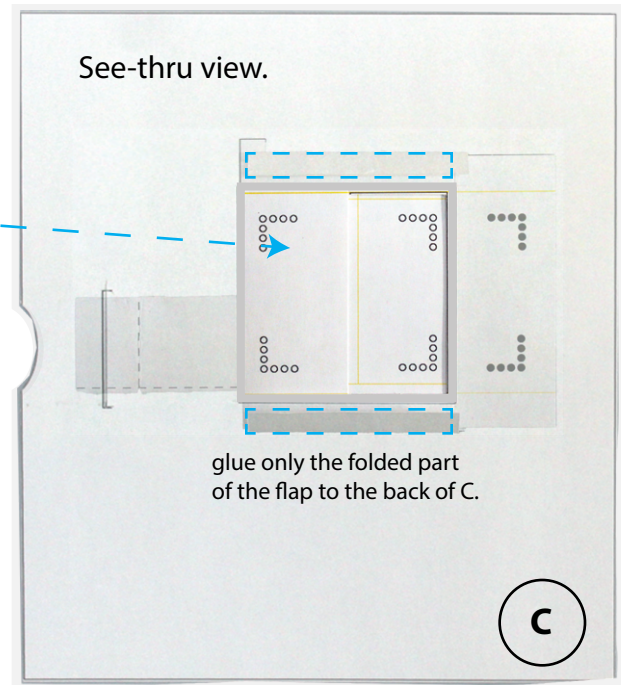


*The original (unannotated) files are from Carter/Diaz's *The Elements of Pop-Up*, figures 40 and 40A. They are downloadable here: <https://www.popupbooks.com/dielines/>.

2. Align pieces A and B as shown. Be sure that the tab on piece A is aligned with the notch of piece B.



3. Attach the slider assembly to the **back** of the large window piece (C), with the open circles aligned as shown through the square hole.

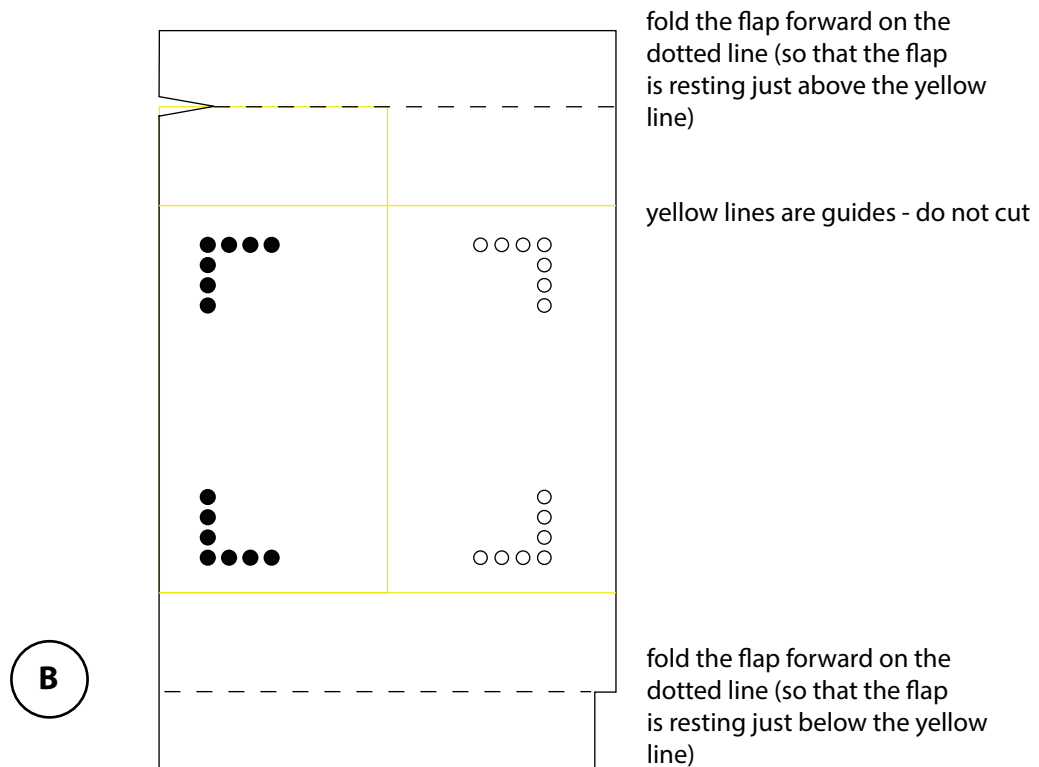
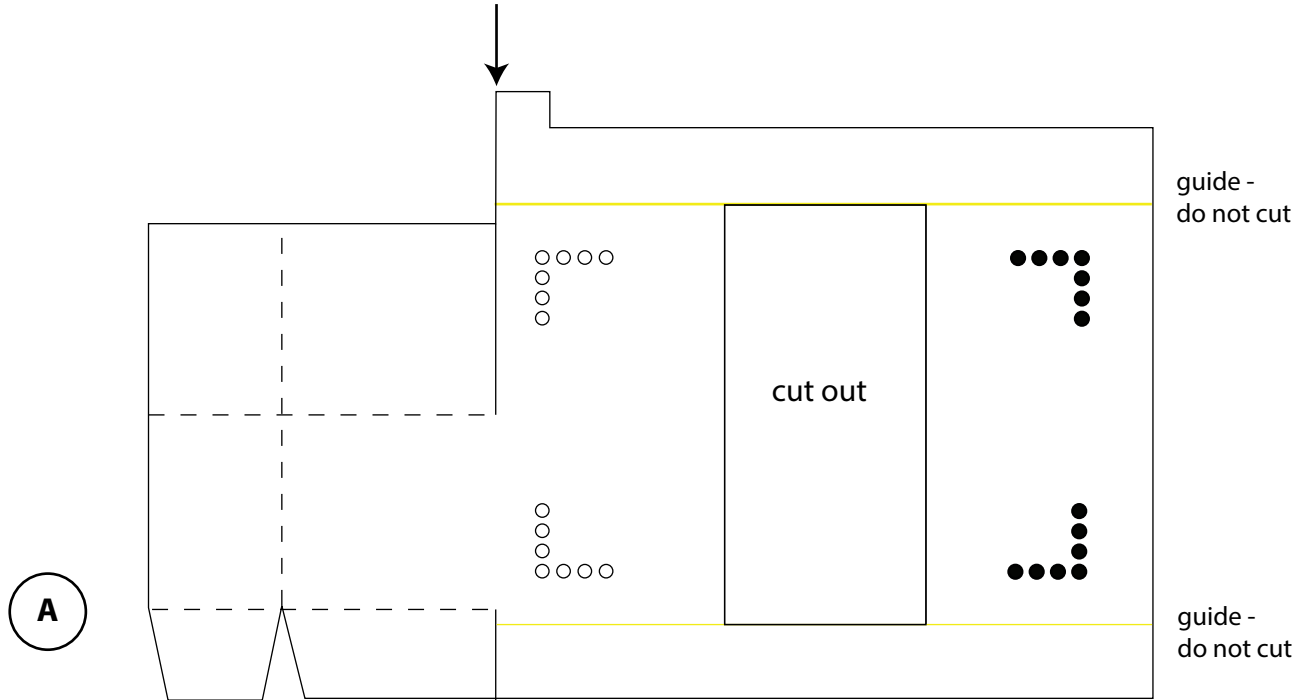


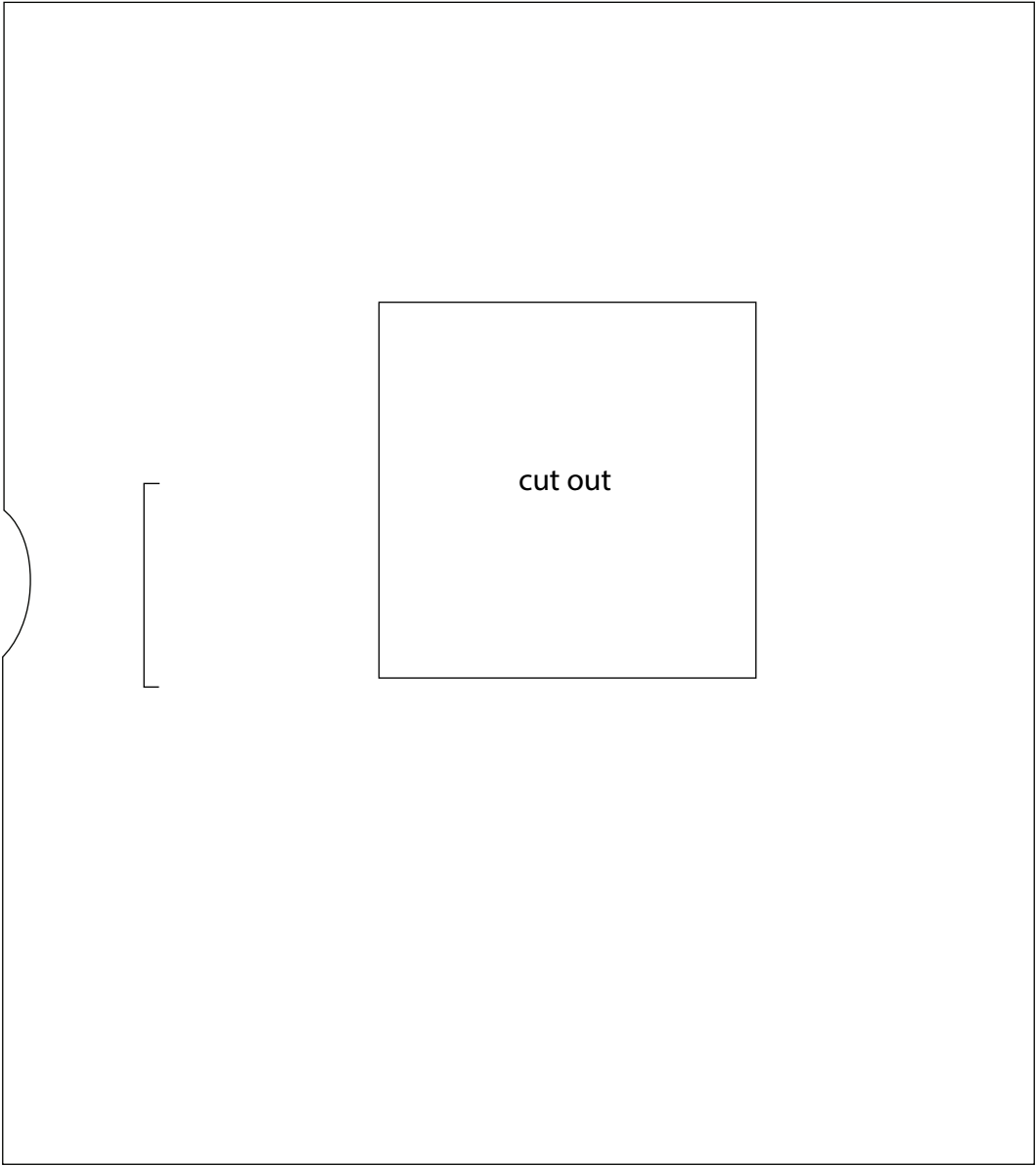
Finished assembly. Pulling/pushing the tab alternates between two different programs.

Sliding Programs

Template Page 1

be sure to cut the
full length of the edge
until the dotted line





C