

How could we have missed potential recruits originating from our patches?

- 1) Failed to catch recruit when sampling (P_c)
- 2) Missed sampling some habitat areas within our patches (P_h)
- 3) Recruit dispersed outside our study region (P_d)
- 4) Recruit dispersed to non-habitat within our region (P_s)
- 5) Recruit died due to density-dependent competition with other settlers (DD)

