

Native Widgets with React Native

Maxim Erekhinskiy, Frontend developer @



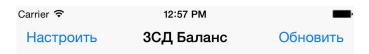
Terminology





2015





621,25 руб.

19.06.2015 21:33:45

Build Upload Date

Jun 23, 2015 at 7:33 PM

Then





Feature request

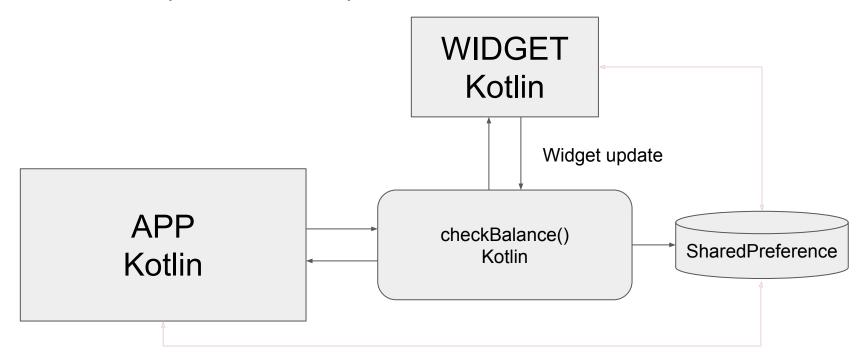


Константин Земсков, 4 нояб. 2015 г. в 23:10 1 1 9 0

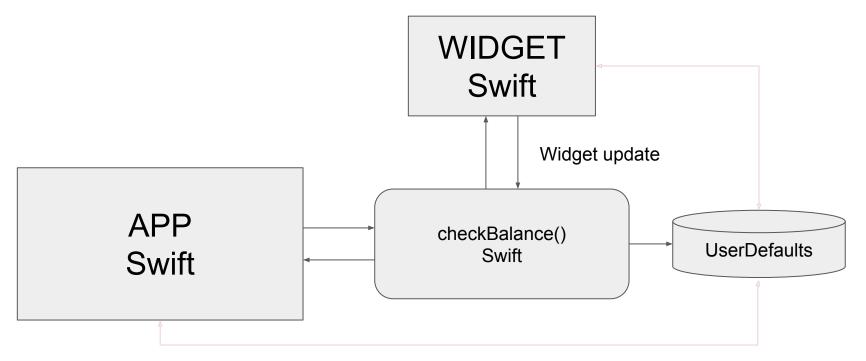


Ещё бы виджет на рабочий стол. Можно было бы 6 ставить

Android (native app)



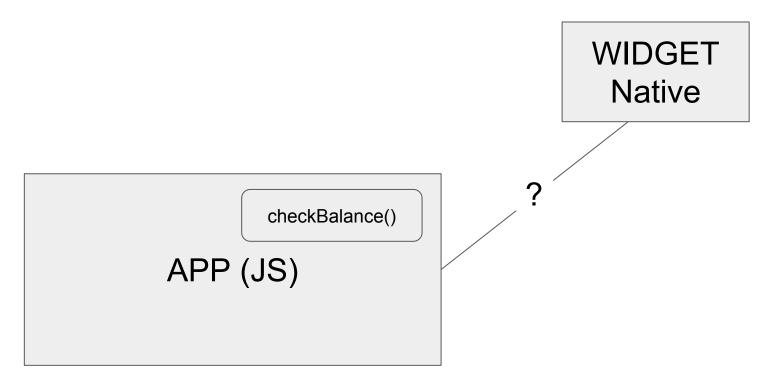
iOS (native app)



Requirements

- Widget should work from the device's launch and through device restarts
- Fresh data should be fetched in the background (somehow) and it should be available in the widget immediately

React Native



Questions

- 1. How can we check the balance from the widget?
- 2. How can we transfer data between the app & widget?
- 3. How can we update (reload) the widget? (Android only)

Background Job Android

Headless JS

https://facebook.github.io/react-native/docs/headless-js-android.html

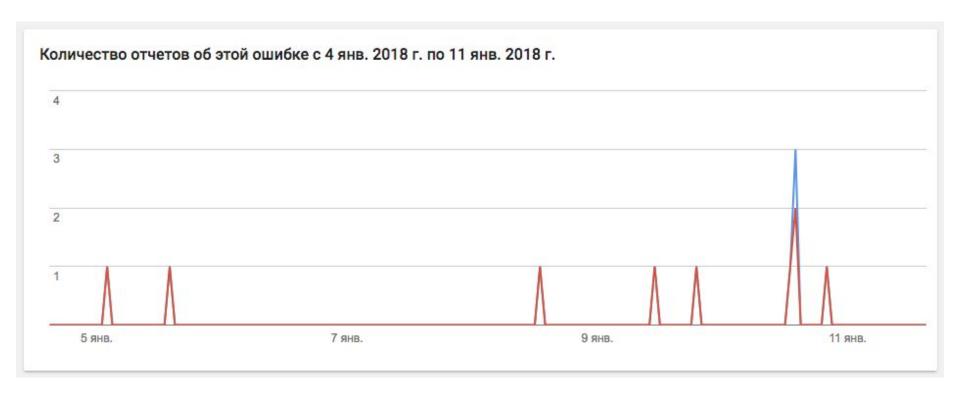
react-native-background-job

https://github.com/vikeri/react-native-background-job

```
BackgroundJob.register({
  jobKey: JOB_KEY,
  job: () => this.checkAccounts()
})
```

```
BackgroundJob.schedule({
jobKey: JOB KEY,
timeout: 30000, // running at max 30 sec
period: 900000, // run every 15 min
persist: true, // over device restarts
override: true, // override Jobs with same ID
allowExecutionInForeground: false,
networkType: BackgroundJob.NETWORK TYPE ANY
});
```

java.lang.lllegalStateException



Background Fetch iOS

react-native-background-fetch

https://github.com/transistorsoft/react-native-background-fetch

```
BackgroundFetch.configure({
    stopOnTerminate: false
}, () => this.checkAccounts());
```

BackgroundFetch.finish();

iOS BG Fetch Restrictions

- 30 seconds limit
- Unpredictable (when)
- Uncontrollable (how often)

Xcode → Debug → Simulate Background Fetch

App storage & state

Redux → Async Storage

https://github.com/rt2zz/redux-persist

https://github.com/nightflash/react-native-redux-persist

```
import {createStore} from 'redux'
import reducer from './reducer';
const store = createStore(reducer);
export const persist = persistStore(store, reducer);
export default store;
```

AsyncStorage

- Not accessible until the RN app is initialized
- Is not designed to access the native code
- Is an abstraction on top of RocksDB or SQLite (Android)

SharedPreference & UserDefaults

Redux → Async Storage → SharedPreference

https://github.com/kevinresol/react-native-default-preference

```
persist.addEventListener('save', state => {
    state.settings && DefaultPreference.set(
        'state-settings',
        JSON.stringify(state.settings)
    );
});
```

React Native Widget Manager

https://github.com/nightflash/react-native-widget-manager

```
@Override
protected List<ReactPackage> getPackages() {
return Arrays.<ReactPackage>asList(
   new MainReactPackage().
   new RNDefaultPreferencePackage(),
   new BackgroundJobPackage(),
   new WidgetManagerPackage(Widget.class, Widget.IDS_EXTRA)
```

WidgetManager.reloadWidgets();

But...

You can create a native widget for iOS using React Native

But you should NOT do that

- One more Target in project and App in AppRegistry
- Troubles with updating React Native
- Memory issues

Conclusion

- React Native is ok for building interfaces
- React Native is ok if you need background tasks
- React Native can't help you with Widgets, you will have to do it with Java/Kotlin or Obj-C/Swift



Отлично, что обещано и ожидаешь, то и выполняет



Все работает отлично. Спасибо!



Прекрасно работает без проблем, показывает выписку, из аккаунта не вылетает всем водила советую автору решпект и уважуха!



Счёт отображает корректно. В отличии от официального, есть виджет. Платить через него не пробовал.