Uni DB1 Syntax Details

Syntax details for the DB1 (databases) course at HdM Stuttgart

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"so basically i am monkey" - monke, monkeeee

1 Acknowledgements

Most of the following is based on the Oracle Tutorial.

2 Reset Everything

Run the following to get the commands to drop all tables and their constraints:

```
1 begin
    for i in (select index_name from user_indexes where index_name not
        like '%_PK') loop
       execute immediate 'drop index ' || i.index_name;
     end loop;
6
    for i in (select trigger_name from user_triggers) loop
       execute immediate 'drop trigger ' || i.trigger_name;
7
8 end loop;
9
    for i in (select view_name from user_views) loop
      execute immediate 'drop view ' || i.view_name;
11
     end loop;
13
14
    for i in (select table_name from user_tables) loop
     execute immediate 'drop table ' || i.table_name || ' cascade
15
          constraints';
     end loop;
16
17
18
     execute immediate 'purge recyclebin';
19 end;
```

Now copy & paste the output into SQL Developer's SQL worksheet and hit F5.

3 SQL

3.1 Operators

Description
Equality
Inequality
Greater than
Less than
Greater than or equal to
Less than or equal to
Equal to any value in a list of values
Compare a value to a list or subquery. It must be preceded by another operator such as $=$, $>$, $<$. j
Not equal to any value in a list of values
Equivalent to [Not] >= n and <= y.
Return true if subquery returns at least one row
NULL test

3.2 Joins

• An **inner join** matches stuff in both tables:

```
1 select a.id as id_a, a.color as color_a, b.id as id_b, b.color as
      color_b from palette_a a inner join palette_b b on a.color = b.
      color;
```

• A **left (outer) join** matches everything in the left tables plus what matches in the right table:

```
1 select a.id as id_a, a.color as color_a, b.id as id_b, b.color as
      color_b from palette_a a left join palette_b b on a.color = b.
      color
```

• This **left (outer)** join matches everything that is in the left table and not in the right table:

```
select a.id as id_a, a.color as color_a, b.id as id_b, b.color as
color_b from palette_a a left join palette_b b on a.color = b.
color where b.id is null
```

• A **right (outer) join** matches everything in the right join plus what matches in the left table:

```
select a.id as id_a, a.color as color_a, b.id as id_b, b.color as
color_b from palette_a a right join palette_b b on a.color = b.
color;
```

• This **right (outer) join** matches everything that is in the right table and not in the left table:

```
1 select a.id as id_a, a.color as color_a, b.id as id_b, b.color as
        color_b from palette_a a right join palette_b b on a.color = b.
        color where a.id is null;
```

• A full (outer) join merges both tables:

```
select a.id as id_a, a.color as color_a, b.id as id_b, b.color as
color_b from palette_a a full join palette_b b on a.color = b.
color;
```

• This **full (outer) join** merges both tables and removes those rows which are in both:

```
1 select a.id as id_a, a.color as color_a, b.id as id_b, b.color as
      color_b from palette_a a full join palette_b b on a.color = b.
      color where a.id is null or b.id is null;
```

• In addition to the on keyword you can also use the using keyword if the PK and FK are the same:

```
1 select * from orders inner join order_items using(order_id)
```

• You can also use multiple on or using statements:

```
1 select * from orders inner join order_items using(order_id) inner
    join customers using(customer_id)
```

- If you use the on keyword, use and for multiples!
- You can also create the Cartesian product:

```
1 select * from products cross join warehouse;
```

• It is also possible to do a self join:

```
1 select (w.first_name || ' ' || w.last_name) "Worker", (m.
    first_name || ' ' || m.last_name) "Manager", w.job_title from
    employees w left join employees m on w.employee_id = m.
    manager_id
```

• What is the difference between join and union? join merges horizontally (there are more columns than before, maybe also more rows), union merges vertically (there are more rows than before, but the column count stays the same).

• union is similar to T1 | T2 in TypeScript; you can use order by and union to remove duplicates, but note that we have to use select two times:

• union all is similar to T1 & T2 in TypeScript; it keeps duplicates:

```
1 select last_name from contacts union all select last_name from employees;
```

• Wish to find the difference between two tables? Use intersect:

```
1 select last_name from contacts intersect select last_name from employees;
```

• Wish to subtract one table from another table? Use minus:

```
1 select last_name from contacts minus select last_name from
employees;
```

3.3 Aliases

- You can also create a table alias (using from employees e), but you CAN'T USE the as keyword.

3.4 Limits and Pagination

- The Oracle equivalent of filter is fetch n next rows only: select * from products order by list_price desc fetch next 5 rows only;.
- You may also use the fetch next n percent rows only:

```
1 select * from inventories order by quantity desc fetch next 10
    percent rows only;
```

• Filtering by for example a quantity, and you only want the first 10 "condition matches"? Use fetch n next rows with ties:

```
1 select * from inventories order by quantity desc fetch next 5 rows
    with ties;
```

• Need Pagination? Use offset:

```
1 select * from products order by standard_cost desc offset 10 rows
    fetch next 10 rows only;.
```

3.5 Dates and Intervals

• Want to extract a year from a date? Use extract:

```
1 select * from orders where status = 'Shipped' and extract(year
    from order_date) = 2017 order by order_date desc fetch next 1
    rows with ties;
```

Want to get the current date? Use current_date:

```
1 select current_date from dual;
```

• The to_char function can convert dates (and timestamps) to chars:

```
1 select to_char(sysdate, 'YYYY-MM-DD') from dual;
```

• The to_date function can convert chars to dates:

```
1 select to_date('2021-01-12', 'YYYY-MM-DD') from dual;
```

Alternatively, the date literal uses the YYYY-MM-DD format and does not require format specs:

```
1 select date '1969-04-20' from dual;
```

• You can get the current date with sysdate:

```
1 select localtimestamp from dual;
```

You can get the current date & time with datelocaltimestamp:

```
1 select localtimestamp from dual;
```

• The current time zone is available with session time zone:

```
1 select sessiontimezone from dual (yields Europe/Berlin);
```

• The timestamp literal uses the YYYY-MM-DD HH24:MI:SS.FF format:

```
1 select timestamp '1969-04-20 00:00:00.00' from dual;
```

• You may also append the timezone (But keep in mind that timestamp with time zone is the column type in this case):

```
1 select timestamp '1969-04-20 00:00:00.00 Europe/Berlin' from dual;
```

• The interval literal can be used to create intervals:

```
1 select interval '9' day from dual, select interval '9' month from
dual, select interval '9-2' year to month from dual or select
interval '09:08:6.75' hour to second(2) from dual;
```

• Using the months_between function, the count of months between two dates can be computed.

3.6 Expressions

- Only single quotes are supported.
- Comparisons are done with =, NOT ==.
- It also supports full expression evaluation:

```
1 select product_name as "Product Name", list_price - standard_cost as "
    Gross Profit" from products order by "Gross Profit"
```

• You can use () in where clauses to prioritize:

```
1 select * from orders where (
2 status = 'Canceled' or status = 'Pending' ) and customer_id = 44
3 order by order_date;
```

- The in keyword is a useful tool for sub collections and subqueries:
 - select * from orders where salesman_id in (54, 55, 56)order by order_id;
 - select * from orders where salesman_id not in (54, 55, 56)order by order_id; (you can use not)
 - select * from employees where employee_id in (select distinct salesman_id from orders where status = 'Canceled')order by first_name ; (you can of course also use not)
- between can also be used for dates:

```
1 select * from orders where order_date between date '2016-12-01'
and date '2016-12-31'
```

• ... like '%Asus%' (note the 's) is basically a full-text search.

• Some examples of like (you can use not for all of them):

```
- select * from contacts where last_name like 'St%'
- select * from contacts where last_name like '%St'
- select * from contacts where last_name like '%St%'
- select * from contacts where last_name like 'Po_tinger' (_ matches any one character)
- select * from contacts where lower(last_name)like 'st%'
- select * from contacts where upper(last_name)like 'st%'
- select * from discounts where discount_message like '%%%' (returns everything)
- select * from discounts where discount_message like '%%%' escape '!'
```

• You can compare against null with is **null** (= NULL does not work). You can negate with not.

3.7 Grouping and Ordering

• You can use functions like upper and dates when ordering.

(returns everything that includes the string '%')

• The group by keyword can be used to find unique data:

```
1 select status from orders group by status;
```

• By combining group by with count you can count the amount of unique data:

```
1 select status, count (*) from orders group by status;
```

• group by can also be used with the where keyword:

```
1 select name, count(*) as "Shipped Orders" from orders inner join
    customers using(customer_id) where status = 'Shipped' group by
    name order by "Shipped Orders" desc;
```

- where can NOT APPEAR AFTER group by; use the having keyword instead.
- The having keyword enables you to filter like with where, but after the group by keyword like so:

```
select status from orders where extract(year from order_date) > '
2016' group by status having status like '%d';
```

• Multiple order by statements? First ordered by first statement, then "sub-ordered" by the second (last name the same -> now first name is evaluated).

- Want to have nulls first when ordering? Use nulls first or nulls last as the suffix.
- Removal of duplicates is done with select distinct. When multiple columns are being selected, use only one distinct keyword at the start. Multiple nulls are filtered (Null = Null).

3.8 Counting and Sums

• You can count the amount of rows with the count() function:

```
1 select count(*) from products
```

• The sum function can be used to calculate a total:

```
1 select sum(unit_price * quantity) from order_items;
```

• It can also be used to calculate a total per row (the group by order_id part is required; group by order_value does not work):

3.9 Inserting

• It is a good idea to always specify the columns when inserting:

```
insert into discounts(discount_name, amount, start_date,
expired_date) values ('Summer Promotion', 9.5, date '2017-05-01
', date '2017-08-31')
```

• You can also "insert from select" using insert into:

```
insert into sales(customer_id, product_id, order_date, total)
select customer_id, product_id, order_date, sum(quantity *
unit_price) amount from orders inner join order_items using(
order_id) where status = 'Shipped' group by customer_id,
product_id, order_date;
```

• It's even possible to "create a table from select" using create table x as, basically coping its schema (where 1 = 0 skips copying the rows):

```
1 create table sales_2017 as select * from sales where 1 = 0;
```

• Using insert all, it is possible to insert multiple rows at once (note the lack of commas between the into keywords. Here, the subquery is ignored/a placeholder.):

```
insert all into fruits (fruit_name, color) values ('Apple', 'Red')
into fruits (fruit_name, color) values ('Orange', 'Orange')
into fruits (fruit_name, color) values ('Banana', 'Yellow')
select 1 from dual
```

• You can also use conditions based on the subquery (insert first is the equivalent of a switch case.):

```
insert all when amount < 10000 then into small_orders when amount
>= 10000 then into big_orders select order_id, customer_id, (
quantity * unit_price) amount from orders inner join
order_items using (order_id)
```

3.10 Switches

• Using case it is possible to create if/else constructs:

```
1 select product_name, list_price, case category_id when 1 then
    round(list_price * 0.05, 2) when 2 then round(list_price * 0.1,
    2) else round(list_price * 0.2, 2) end discount from products
```

• case is also useful for conditional grouping:

```
1 select * from locations order by country_id, case country_id when
    'US' then state else city end;
```

• case also evaluates to an expression, so you can use it for conditional updates:

```
1 update products set list_price = case when list_price < 20 then 30
else 50 end where list_price < 50;</pre>
```

3.11 Helper Functions

- You can extract substrings with substr: select substr('Alex', 1, 1) from dual;
- Stufflike select upper('uwu') from dual can come in handy.
- Using round it is possible to round numbers (returns 5.23):

```
1 select round(5.234234234234, 2) from dual;
```

You can use replace to replace strings:

```
1 update accounts set phone = replace(phone, '+1-', '');
```

• You can use the floor, round and ceil functions to get rounded values.

3.12 Auto-Generated Primary Keys

 generated by default as identity is quite useful for auto-incrementing columns such as PKs:

```
1 create table persons ( person_id number generated by default as
    identity, first_name varchar2(50) not null, last_name varchar2
    (50), primary key(person_id) );
```

generated always as identity is the same but does not allow setting it manually.

3.13 Modifying Columns

- You can use desc mytable to show the schema for a table.
- alter table can be used to add columns using add:

```
1 alter table persons add birthdate date not null;
```

• You can also add multiples at once (note that there is no column keyword):

```
1 alter table persons add ( phone varchar2(20), email varchar2(100)
)
```

• modify can change the column type (note that there is no column keyword):

```
1 alter table persons modify birthdate date null;
```

drop column can be used to remove a column

```
1 alter table persons drop column birthdate;
```

rename column can be used to rename a column:

```
1 alter table persons rename column first_name to forename;
```

rename to can be used to rename a table:

```
1 alter table persons rename to people;
```

- rename promotions to promotions_two is an alternative syntax.
- You can use the default keyword to set a default value:

```
1 alter table accounts add status number(1,0) default 1 not null.
```

• A more efficient logical version of drop column is set unused column:

```
1 alter table suppliers set unused column fax;
```

• You can now drop it using:

```
1 alter table suppliers drop unused columns;
```

• If you want to physically drop a column, use drop:

```
1 alter table suppliers drop (email, phone);
```

3.14 Virtual Columns

• You can create virtual columns in regular tables without using views with alter table x add ... as (note the required (after the as keyword):

• The size of a varchar2 is adjustable afterwards (note that this checks if any current varchar2s are larger than the new size and fails if they are.):

```
1 alter table persons modify first_name varchar2(255);
```

3.15 Modifying Tables

• You can drop a table with drop table:

```
1 drop table people;
```

- Appending purge clears the recycle bin; appending cascade constraints drop all related constraints.
- You can clear a table using truncate table:

```
1 truncate table customers_copy;
```

- The same limitations as with drop table concerning constraints apply, so appending cascade (WITHOUT constraints) drops all related ones.
- You can clear the recycle bin with:

```
1 purge recyclebin;
```

3.16 Constraints

• It is possible to add constraints (any constraints, a primary key in this example) after creating a table with add constraint:

```
1 alter table purchase_orders add constraint
    purchase_orders_order_id_pk primary key(order_id);
```

• You may remove a constraint with drop constraint:

```
1 alter table purchase_orders drop constraint
    purchase_order_id_pk;
```

• Instead of removing it, you can also use disable constraint:

```
1 alter table purchase_orders disable constraint
   purchase_orders_order_id_pk;
```

• And re-enable it with enable constraint:

```
1 alter table purchase_orders enable constraint
   purchase_orders_order_id_pk;
```

• You can also add foreign key constraints:

```
1 alter table suppliers add constraint suppliers_supplier_groups_fk
foreign key(group_id) references supplier_groups(group_id);
```

• Using a check constraint, arbitrary expressions can be evaluated:

```
1 alter table parts add constraint check_buy_price_positive check(
    buy_price > 0);
```

A unique constraint prevents unwanted duplicates:

• With a not null constraint, fuzzy logic can be avoided; it is however best to define nullable fields at schema creation, as the syntax differs from the add constraint/drop constraint logic above:

```
1 alter table clients modify ( 7 phone not null );
```

• You can remove them by modifying it to null explicitly:

```
1 alter table clients modify ( phone null );
```

3.17 Types

- You can create a number within a range: number (1,0).
- The number type is used for all types of numbers by specifying precision and scale: number (6) (or number (6,0)) is a signed integer fitting 6 digits, number (6,2) is a float with two digits precision. The DB doesn't just cut of numbers, it rounds them.
- The float type can be emulated by the number type, i.e. **float**(2) is equal to number (38,2). The argument is in bits instead of digits though.
- The lengthdb function can be used to get the length of field in bytes.
- The char type has a fixed length: name **char**(10) or name **char**(10 bytes), meaning that a char always takes up the amount of bytes set. nchar is the same but UTF-8 or UTF-16 any doesn't take bytes.
- The varchar2 type also takes an argument for the length in bytes, which in ASCII corresponds to the amount of characters. nvarchar2 is the same but UTF-8 or UTF-16 and doesn't take bytes.

3.18 Views

• You can create a view with create view x as select ...:

```
1 create view employees_years_of_service as select employee_id,
    first_name || ' ' || last_name as full_name, floor(
    months_between(current_date, hire_date) / 12) as
    years_of_service from employees;
```

- If used with create or replace view, upserts are possible.
- By appending with read only, you can prevent data modifications:

```
1 create or replace view employees_years_of_service as select
    employee_id, first_name || ' ' || last_name as full_name, floor
    (months_between(current_date, hire_date) / 12) as
    years_of_service from employees with read only;
```

- drop view x removes the view.
- Deletions and updates on views are usually fine, but inserts can often be not that useful due to fields being excluded from the view; see instead of triggers later on for a solution;
- Subqueries can be used in selects:

```
1 select * from ( select * from products) where list_price < 100;</pre>
```

• They can also be used in updates:

```
1 update ( select list_price from products ) set list_price =
    list_price * 1.5;
```

3.19 Indexes

• You can create an index with create index:

```
1 create index members_last_name on members(last_name);
```

• You can also create an index spanning multiple columns:

```
1 create index members_full_name on members(first_name, last_name);
```

You can drop an index with drop index:

```
1 drop index members_full_name;
```

4 PL/SQL

4.1 Block Structure

• Block structure:

```
1 declare
2 -- declarations
3 begin
4 -- your logic
5 exception
6 -- exception handling
7 end;
```

• The most simple example is as follows:

```
begin
dbms_output.put_line('Hello World!');
end;
```

- Use put_line from the dmbs_output package to print to stdout.
- You can use the declare section for variables:

```
1 declare
2 message varchar(255) := 'Hello, World!';
3 begin
4 dbms_output.put_line(message);
```

```
5 end;
```

• The exception block is used to handle exceptions, for example zero_divide for divisions by zero (when others then handles unexpected other exceptions):

```
1 declare
2
     result number;
3 begin
4
      result := 1/0;
5
6
   exception
          when zero_divide then
7
               dbms_output.put_line(sqlerrm);
8
9
          when others then
10
               dbms_output.put_line('An unexpected error occured: '
                  || sqlerrm);
11 end;
```

• You always have to specify an execution section; use **null** for a no-op:

```
1 declare
2 begin
3 null;
4 end;
```

• You can use -- for single line comments and /★ for multi line comments.

4.2 Variables

- PL/SQL extends SQL by adding a boolean type (which can have the values true, false and null).
- Variables need not be given a value at declaration if they are nullable:

```
1 declare
2   total_sales number(15,2);
3   credit_limit number(10,0);
4   contact_name varchar2(255);
5 begin
6   null;
7 end;
```

- You can use **default** as an alternative to the := operator when assigning variables in the declaration section. DO NOT use = when assignment, even re-assignment also uses :=.
- If a variable is defined as not null, it can't take a string of length 0:

```
1 declare
2 shipping_status varchar2(25) not null := 'shipped';
3 begin
```

```
4 shipping_status := ''; -- You need to specify any string != ''
5 end;
```

• Constants are created with the constant keyword and forbid reassignment:

```
declare
price constant number := 10;
begin
price := 20; -- Will throw an exception
end;
```

4.3 Fetching Data

• Use select ... into to fetch data into variables; %TYPE infers the type of a column:

```
1 declare
      customer_name customers.name%TYPE;
      customer_credit_limit customers.credit_limit%TYPE;
4 begin
5
     select
6
          name, credit_limit
7
     into
          customer_name, customer_credit_limit
8
9
     from customers where customer_id = 38;
10
11
     dbms_output.put_line(customer_name || ': ' ||
          customer_credit_limit);
12 end;
```

4.4 Branches and Expressions

• if ... then ... end if can be used for branching:

```
1 declare
2   sales number := 20000;
3 begin
4   if sales > 10000 then
5    dbms_output.put_line('Lots of sales!');
6   end if;
7 end;
```

• Inline expressions are also supported:

```
1 large_sales := sales > 10000
```

• Booleans need not be compared with my_bool = true, a simple if my_bool then is fine.

- elseif ... then is NOT valid syntax; elsif ... then is valid syntax.
- Statements may also be nested:

```
1 declare
2
       sales number := 20000;
3 begin
      if sales > 10000 then
5
           if sales > 15000 then
6
               dbms_output.put_line('A new sales record!');
7
               dbms_output.put_line('Lots of sales!');
           end if;
9
10
       end if;
11 end;
```

4.5 Switches

• You may use the **case** keyword for switch cases:

```
1 declare
 2
      grade char(1);
 3
       message varchar2(255);
4 begin
 5
      grade := 'A';
 6
 7
      case grade
8
         when 'A' then
              message := 'Excellent';
9
10
           when 'B' then
               message := 'Great';
11
           when 'C' then
12
               message := 'Good';
13
14
           when 'D' then
               message := 'Fair';
15
           when 'F' then
16
17
               message := 'Poor';
18
           else
19
               raise case_not_found;
20
       end case;
21
       dbms_output.put_line(message);
23 end;
```

4.6 Labels and Goto

• A label/goto equivalent is also available:

```
begin
goto do_work;
goto goodbye;

</do_work>>
dbms_output.put_line('mawahaha');

</goodbye>>
dbms_output.put_line('Goodbye!');
end;
```

4.7 Loops

• The equivalent of the while loop is the loop. exit/continue prevents an infinite loop:

```
1 declare
2
   i number := 0;
3 begin
4 loop
5
           i := i + 1;
6
7
           dbms_output.put_line('Iterator: ' || i);
8
           if i >= 10 then
9
10
              exit;
11
    end i
end loop;
           end if;
12
13
       dbms_output.put_line('Done!');
14
15 end;
```

• For loops can be done using the **for** i in 0..100 loop ... end loop syntax:

```
begin
for i in 0..100 loop
dbms_output.put_line(i);
end loop;
end;
```

• While loops work as you'd expect; but also require the loop keyword:

```
1 declare
2     i number := 0;
3 begin
4     while i <= 100 loop
5         dbms_output.put_line(i);
6
7      i := i + 1;</pre>
```

```
8 end loop;
9 end;
```

4.8 Types and Objects

• You can also use %ROWTYPE to infer the type of a row and select an entire row at once:

```
declare
customer customers%ROWTYPE;
begin
select * into customer from customers where customer_id = 100;
dbms_output.put_line(customer.name || '/' || customer.website);
end;
```

• It is also possible to use OOP-style object/row creation thanks to %ROWTYPE:

```
declare
    person persons%ROWTYPE;

begin
    person.person_id := 1;
    person.first_name := 'John';
    person.last_name := 'Doe';

insert into persons values person;
end;
```

4.9 Exceptions

• You can create custom exceptions:

```
declare
e_credit_too_high exception;
pragma exception_init(e_credit_too_high, -20001);

begin
if 10000 > 1000 then
    raise e_credit_too_high;
end if;
end;
```

• If you want to raise a custom exception, use raise_application_error:

```
1 declare
2 e_credit_too_high exception;
3 pragma exception_init(e_credit_too_high, -20001);
```

```
4 begin
5    raise_application_error(-20001, 'Credit is to high!');
6 end;
```

• Using sqlcode and sqlerrm you can get the last exception's code/error message.

4.10 Cursors

• Using cursors, you can procedurally process data:

```
1 declare
      cursor sales_cursor is select * from sales;
       sales_record sales_cursor%ROWTYPE;
4 begin
5
       update customers set credit_limit = 0;
6
7
      open sales_cursor;
8
9
       loop
10
           fetch sales_cursor into sales_record;
11
           exit when sales_cursor%NOTFOUND;
12
13
           update
14
               customers
15
           set
               credit_limit = extract(year from sysdate)
16
17
           where
18
               customer_id = sales_record.customer_id;
19
     end loop;
20
21
       close sales_cursor;
22 end;
```

• Complex exit logic can be avoided using the **for** ... loop:

• Cursors can also have parameters:

```
1 declare
2 product_record products%rowtype;
3 cursor
```

```
product_cursor (
5
                low_price number := 0,
6
                high_price number := 100
8
       is
9
           select * from products where list_price between low_price
               and high_price;
10 begin
11
       open product_cursor(50, 100);
12
13
       loop
14
           fetch product_cursor into product_record;
15
           exit when product_cursor%notfound;
           dbms_output.put_line(product_record.product_name | | ': $'
17
               || product_record.list_price);
18
       end loop;
19
       close product_cursor;
21 end;
```

4.11 Locks

• The DB can also lock fields for safe multiple access:

4.12 Procedures

• You can create procedures, which are comparable to functions:

```
create or replace procedure
print_contact(customer_id_arg number)

is
contact_record contacts%rowtype;
begin
select * into contact_record from contacts where customer_id = customer_id_arg;
```

These procedures can then be executed:

```
1 begin
2 print_contact(50);
3 end;
```

• Or, without PL/SQL:

```
1 exec print_contact(50);
```

• Once a procedure is no longer needed, it can be removed with drop procedure:

```
1 drop procedure print_contact;
```

 It is also possible to infer a row type using sys_refcursor and return rows with dbms_sql. return_result:

```
create or replace procedure
get_customer_by_credit(min_credit number)

as
customer_cursor sys_refcursor;
begin
open customer_cursor for select * from customers where
credit_limit > min_credit;

dbms_sql.return_result(customer_cursor);
end;
```

• You can now call it:

```
1 exec get_customer_by_credit(50);
```

4.13 Functions

• Functions are similar, but require returning a value:

```
create or replace function
get_total_sales_for_year(year_arg integer)
return number
is
total_sales number := 0;
begin
select sum(unit_price * quantity) into total_sales
from order_items
```

```
inner join orders using (order_id)
where status = 'Shipped'
group by extract(year from order_date)
having extract(year from order_date) = year_arg;
return total_sales;
end;
```

• You can call them from PL/SQL:

```
declare
total_sales number := 0;
begin
total_sales := get_total_sales_for_year(2017);

dbms_output.put_line('Sales for 2017: ' || total_sales);
end;
```

• And remove them with drop function:

```
1 drop function get_total_sales_for_year;
```

4.14 Packages

• Packages can be used to group function "interfaces" and variables:

```
create or replace package order_management
as
shipped_status constant varchar(10) := 'Shipped';
pending_status constant varchar(10) := 'Pending';
cancelled_status constant varchar(10) := 'Canceled';
function get_total_transactions return number;
end order_management;
```

You can now access the variables in the package with .:

```
1 begin
2 dbms_output.put_line(order_management.shipped_status);
3 end;
```

• In order to use functions in a package, you then have to create a package body, implementing it:

```
create or replace package body order_management
as
function get_total_transactions return number
is
```

• You can now access the functions in the package with .:

• And the same is possible from PL/SQL:

```
begin
dbms_output.put_line(order_management.get_total_transactions()
);
end;
```

• You can drop a package with drop package and a package body with drop package body:

```
1 drop package body order_management;
2 drop package order_management;
```

4.15 Triggers

• Triggers follow a similar structure as procedures:

```
1 declare
2 -- declarations
3 begin
4 -- your logic
5 exception
6 -- exception handling
7 end;
```

• Using triggers, you can for example create a manual log after operations with after update or delete on ...:

```
create or replace trigger customers_audit_trigger
after update or delete
on customers
for each row
```

```
5 declare
       transaction_type varchar2(10);
   begin
      transaction_type := case
8
9
           when updating then 'update'
10
           when deleting then 'delete'
11
       end;
12
13
       insert into audits(
14
           table_name,
15
           transaction_name,
16
           by_user,
           transaction_date
17
       ) values (
18
           'customers',
19
20
           transaction_type,
21
           user,
22
           sysdate
23
       );
24 end;
```

• Thanks to before update of ... on ..., it is also possible to do more complex checks before inserting:

```
create or replace trigger customers_credit_trigger
       before update of credit_limit
3
       on customers
4 declare
5
       current_day number;
6 begin
       current_day := extract(day from sysdate);
7
8
9
       if current_day between 28 and 31 then
10
           raise_application_error(-20100, 'Locked at the end of the
              month');
       end if;
11
12 end;
```

• In combination with when, **new** (not available in delete statements) and old (not available in insert statements), it is also possible to check based on the previous & current values:

```
create or replace trigger customers_credit_limit_trigger
before update of credit_limit
on customers
for each row
when (new.credit_limit > 0)
begin
if :new.credit_limit >= 2*:old.credit_limit then
raise_application_error(-20101, 'The new credit cannot be
more than double the old credit!');
```

```
9 end if;
10 end;
```

• Using instead of triggers and returning ... into ..., you can also use views to safely insert into multiple tables:

```
1 create or replace trigger create_customer_trigger
       instead of insert on customers_and_contacts
3
       for each row
   declare
5
       current_customer_id number;
6 begin
7
       insert into customers(
8
           name,
9
           address,
           website,
           credit_limit
11
       ) values (
13
           :new.name,
14
           :new.address,
15
           :new.website,
16
           :new.credit_limit
      ) returning customer_id into current_customer_id;
17
18
19
       insert into contacts(
           first_name,
21
           last_name,
           email,
23
           phone,
24
           customer_id
25
       ) values (
26
           :new.first_name,
27
           :new.last_name,
28
           :new.email,
29
           :new.phone,
           current_customer_id
31
       );
32 end;
```

• You can enable/disable a trigger with alter trigger ... disable/enable:

```
1 alter trigger create_customer_trigger disable;
```

• And completely remove it with drop trigger:

```
1 drop trigger create_customer_trigger;
```

• It is also possible to enable/disable all triggers of a table with alter table ... enable/disable all triggers:

```
1 alter table customers enable all triggers;
```

4.16 Maps

• Maps are also possible in PL/SQL using table of:

```
declare
type country_capitals_type

is table of varchar2(100)

index by varchar2(50);

country_capitals country_capitals_type;

begin
country_capitals('China') := 'Beijing';
country_capitals('EU') := 'Brussels';
country_capitals('USA') := 'Washington';
end;
```

• You can use mymap.first and mymap.next to iterate:

```
1 declare
    type country_capitals_type
 2
 3
           is table of varchar2(100)
           index by varchar2(50);
 6
       country_capitals country_capitals_type;
       current_country varchar2(50);
 8 begin
       country_capitals('China') := 'Beijing';
9
       country_capitals('EU') := 'Brussels';
10
11
       country_capitals('USA') := 'Washington';
12
13
       current_country := country_capitals.first;
14
       while current_country is not null loop
15
16
           dbms_output.put_line(current_country || ': ' ||
               country_capitals(current_country));
17
           current_country := country_capitals.next(current_country);
18
       end loop;
19
20 end;
```

4.17 Arrays

• Using varray, it is also possible to create arrays:

```
1 declare
```

```
type names_type is varray(255) of varchar2(20) not null;
       names names_type := names_type('Albert', 'Jonathan', 'Judy');
4
5 begin
       dbms_output.put_line('Length before append: ' || names.count);
6
7
8
       names.extend;
9
       names(names.last) := 'Alice';
10
11
       dbms_output.put_line('Length after append: ' || names.count);
12
13
14
       names.trim;
15
       dbms_output.put_line('Length after trim: ' | names.count);
17
18
       names.trim(2);
19
       dbms_output.put_line('Length after second trim: ' | names.
           count);
21
       names.delete;
23
24
       dbms_output.put_line('Length after delete: ' || names.count);
25 end;
```