Migration of F1/10 Autonomous Driving Stack to ROS 2

Martin Endler

https://github.com/pokusew/fel-project

Project Goal

- main: migrate a selected part of the CTU's F1/10 project from ROS 1 to ROS 2
 - study and describe ROS 1 and ROS 2, compare their differences
 - 2. select a part for the migration and port the code
 - 3. solve compatibility problems / missing drivers, etc.
 - 4. setup hardware (NVIDIA Jetson TX2) for ROS 2



Work

- 1. study ROS 1 (Kinetic Kame)
- 2. study ROS 2 (Foxy Fitzroy)
- 3. port the selected part of the f1tenth codebase (Follow The Gap) to ROS 2
- 4. verify its workings in the Stage simulator (Ubuntu and macOS)
- 5. prepare an Ubuntu (JetPack / L4T) image for NVIDIA Jetson TX2
 - a. build ROS 2 from sources
 - b. setup boot from SD Card

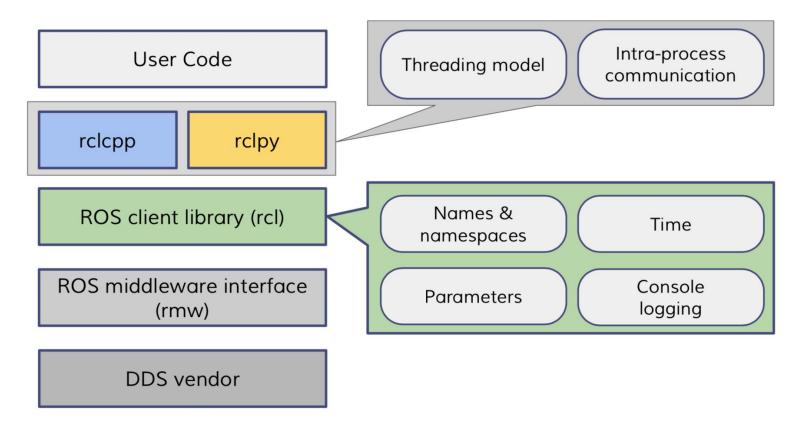
ROS History

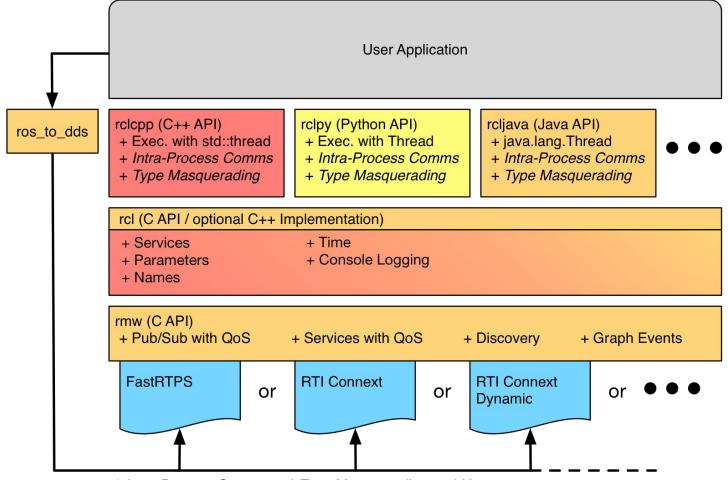
- 2007: ROS project started
- 2010: ROS 1.0
- 2016: ROS Kinetic Kame (Ubuntu 16)
- 2017: 1st release ROS 2 Ardent Apalone
- 2020: 6th release ROS 2 Foxy Fitzroy (Ubuntu 20)

ROS 2

- significant improvements over ROS 1
- same concepts but redesigned internal architecture
- emphasis on code quality, performance, Real-Time support, ...
- solves many pain points of ROS 1
- better build system (colcon + ament_cmake, instead of catkin)
 - support for pure Python packages
 - support for pure CMake packages

ROS 2 Architecture



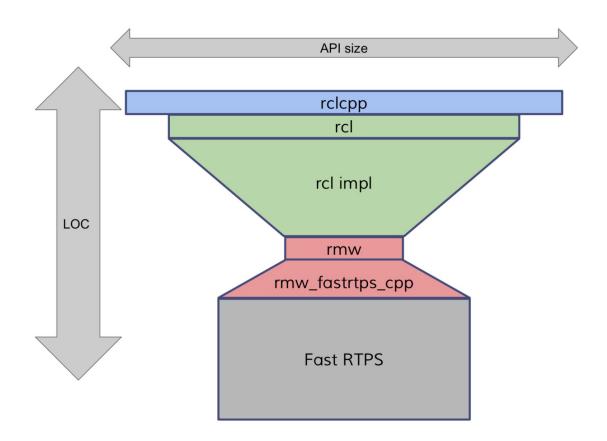


^{*} Intra-Process Comms and Type Masquerading could be implemented in the client library, but may not currently exist.

ROS 2

- no master, distributed discovery
- nodes, topics, services + actions
- no global parameter server
- parameters implemented as services of nodes
- DDS instead of TCPROS/UDPROS
 - advanced QoS settings
 - Real-Time friendly
 - support for multiple vendors
 (Eclipse Cyclone DDS, eProsima Fast DDS, and RTI Connext DDS)
- Composable Nodes (ROS 1: Nodelets)

ROS 2 Architecture

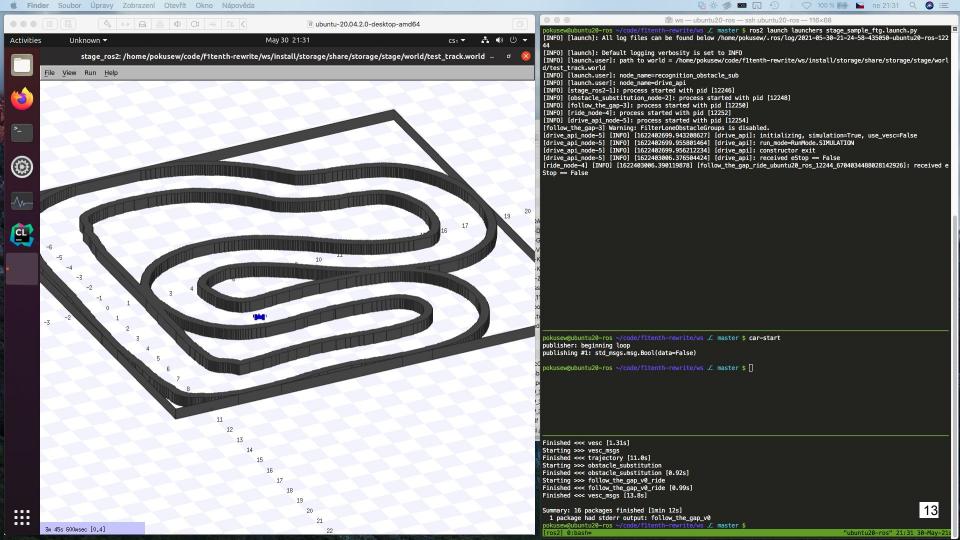


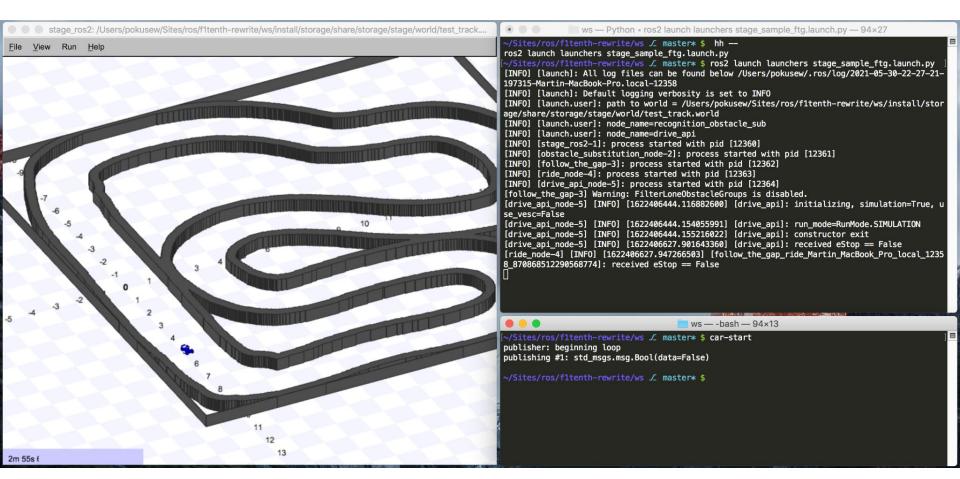
Project **Results**

- working Follow The Gap on ROS 2 in Stage simulator
- documentation for setting up Ubuntu / macOS / Jetson TX2 for ROS 1 and 2
- instructions for building ROS 2 from sources incl. Stage simulator
- documentation for using IDEs with ROS 1 and ROS 2 (Ubuntu and macOS)
 - CLion
 - Visual Studio Code (incl. Remote Mode over SSH)
- NVIDIA Jetson TX2 setup
 - latest Jetpack 4.5.1 [L4T 32.5.1] (Ubuntu 18)
 - setup booting of Jetson TX2 from SD Card

f1tenth Follow The Gap – ported packages

decision and control/ follow_the_gap_v0 (C++) **follow_the_gap_v0_ride** (Python, launch files) launchers (Python, launch files) ros2 launch launchers stage sample ftg.launch.py messages/ command_msgs (IDL) f1tenth race (IDL) obstacle msgs (IDL) plan msgs (IDL) trajectory (IDL) vesc_msgs (IDL) perception/ recognition/ **obstacle substitution** (Python, launch files) storage (data files) vehicle platform/ drive api (Python, launch files) drive_api_msgs (IDL)





Code

- github.com/pokusew/fel-project
 - The project homepage, final report, links to all related repositories
- github.com/pokusew/f1tenth-rewrite
 - ROS 2 port of CTU F1/10 project
- github.com/pokusew/ros-setup
 - Setup notes for using ROS on different platforms (Ubuntu, macOS, NVIDIA Jetson TX2) and using ROS with IDEs (JetBrains CLion, Visual Studio Code)
- github.com/pokusew/ros2-build
 - colcon workspace for building ROS 2 from sources on different platforms together with additional packages (e.g. Stage simulator)
- github.com/pokusew/rh
 - A simple helper to make working with different ROS versions and projects easier

Conclusion

- ROS 1 and ROS 2 comparison
- successful migration of the Follow The Gap application to ROS 2
- demonstration in Stage simulator on Ubuntu and macOS
- NVIDIA Jetson TX2 setup for running ROS 2 applications
- booting of Jetson TX2 from SD Card
- a collection of setup guides and documentation that covers various aspects of working with ROS
- everything published on GitHub

Future Work

- port missing pieces so it can run on a real F1/10 model car
 - Orbitty Carrier BSP for L4T image
 - LIDAR
 - VESC
- compare ROS 2 vs ROS 1 (performance, real-time properties, temporal determinism, communication overheads etc.)

Questions?