Robot manipulator: project-parts 1 and 2

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1. Forward kinematic transformations for the Stanford manipulator

Considering the Stanford manipulator shown in Figure 1, following D-H parameters can be obtained regarding the definitions given in section 3.4 in book:

Table 1. D-H parameters of the Stanford manipulator

i	α_{i-1}	a_{i-1}	d_i		θ_i
1	0°	0	h = 0.4	m	$ heta_1$
2	-90°	0	r = 0.1	m	θ_2
3	90°	0	f		0°

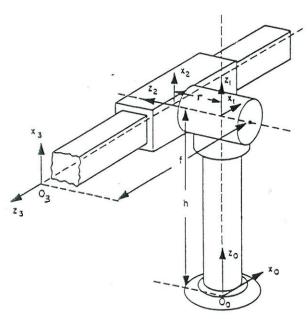


Figure 1. Stanford manipulator

Using Eq. (3.6) in book, each link transformation can be obtained as follow

$${}_{1}^{0}T = \begin{bmatrix} c\theta_{1} & -s\theta_{1} & 0 & 0\\ s\theta_{1} & c\theta_{1} & 0 & 0\\ 0 & 0 & 1 & 0.4\\ 0 & 0 & 0 & 1 \end{bmatrix}$$
 (1)

$${}_{2}^{1}T = \begin{bmatrix} c\theta_{2} & -s\theta_{2} & 0 & 0\\ 0 & 0 & 1 & 0.1\\ -s\theta_{2} & -c\theta_{2} & 0 & 0\\ 0 & 0 & 0 & 1 \end{bmatrix}$$
 (2)

$${}_{3}^{2}T = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & -1 & -f \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$
 (3)

where c and s stand for cos and sin, respectively.

Then, the all possible link transformations can be obtained by following relation to find the single transformation which relates frame $\{Q\}$ to $\{P\}$:

$${}_{N}^{P}T = {}_{L}^{P}T {}_{L+1}^{L}T \cdots {}_{Q}^{Q-1}T \tag{4}$$

for $0 \le P < Q \le N$, where $\{N\}$ is the end-effector frame.

Thus, other possible single transformations can be computed for the Stanford manipulator as given below:

$${}_{2}^{0}T = {}_{1}^{0}T_{2}^{1}T = \begin{bmatrix} c\theta_{1}c\theta_{2} & -c\theta_{1}s\theta_{2} & -s\theta_{1} & -0.1s\theta_{1} \\ s\theta_{1}c\theta_{2} & -s\theta_{1}s\theta_{2} & c\theta_{1} & -0.1c\theta_{1} \\ -s\theta_{2} & -c\theta_{2} & 0 & 0.4 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$
 (5)

$${}_{3}^{0}T = {}_{1}^{0}T_{2}^{1}T_{3}^{2}T = \begin{bmatrix} c\theta_{1}c\theta_{2} & -s\theta_{1} & c\theta_{1}s\theta_{2} & fc\theta_{1}s\theta_{2} - 0.1s\theta_{1} \\ s\theta_{1}c\theta_{2} & c\theta_{1} & s\theta_{1}s\theta_{2} & fs\theta_{1}s\theta_{2} - 0.1c\theta_{1} \\ -s\theta_{2} & 0 & c\theta_{2} & fc\theta_{2} + 0.4 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$
 (6)

$${}_{3}^{1}T = {}_{2}^{1}T_{3}^{2}T = \begin{bmatrix} c\theta_{2} & 0 & s\theta_{2} & fs\theta_{2} \\ 0 & 1 & 0 & 0 \\ -s\theta_{2} & 0 & c\theta_{2} & fc\theta_{2} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$
 (7)

Now by substituting the particular joint variables' values given in the project, i.e. $\theta = [9.22^{\circ} \ 115.1^{\circ} \ 0.3536 \ m]^{T}$ into Eq. (6), we have

$${}_{3}^{0}T = \begin{bmatrix} -0.4187 & -0.1602 & 0.8939 & 0.3 \\ -0.0680 & 0.9871 & 0.1451 & 0.15 \\ -9.056 & 0 & -0.4242 & 0.25 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$
(8)

Therefore, the position of end-efector relative to frame $\{0\}$ is

$${}^{0}P_{3ORG} = \begin{bmatrix} P_{x} \\ P_{y} \\ P_{z} \end{bmatrix} = \begin{bmatrix} 0.3 \\ 0.15 \\ 0.25 \end{bmatrix}$$

2. Inverse kinematic expression for the Stanford manipulator

Considering Eq. (6), following expression should be satisfied in order to find corresponding joint variables, i.e. $[\theta_1 \quad \theta_2 \quad f]^T$:

$$\begin{cases} fc\theta_1 s\theta_2 - 0.1s\theta_1 = P_x \\ fs\theta_1 s\theta_2 + 0.1c\theta_1 = P_y \\ fc\theta_2 + 0.4 = P_z \end{cases}$$

$$(9)$$

Now by multiplying first and second equation respectively by $-s\theta_1$ and $c\theta_1$ in (9), after simple manipulations we have

$$-P_{x}s\theta_{1} + P_{y}c\theta_{1} = 0.1 \tag{10}$$

To solve the equation given in (10), we can make the trigonometric substitutions

$$\begin{cases}
P_x = \rho \cos \varphi \\
P_y = \rho \sin \varphi
\end{cases}$$
(11)

where

$$\begin{cases} \rho = \sqrt{P_x^2 + P_y^2} \\ \varphi = A \tan 2(P_x, P_y) \end{cases}$$

Substituting (11) into (10), we get

$$\sin(\varphi - \theta_1) = \frac{0.1}{\rho}$$

Consequently,

$$\cos(\varphi - \theta_1) = \pm \sqrt{1 - \left(\frac{0.1}{\rho}\right)^2}$$

Thus,

$$(\varphi - \theta_1) = A \tan 2 \left(\frac{0.1}{\rho}, \pm \sqrt{1 - \left(\frac{0.1}{\rho}\right)^2} \right)$$

Finally, the solution for θ_1 can be yield as follows

$$\theta_1 = A \left[\tan 2(P_x, P_y) - \tan 2\left(\frac{0.1}{\rho}, \pm \sqrt{1 - \left(\frac{0.1}{\rho}\right)^2}\right) \right]$$
 (12)

which gives two possible solutions for θ_1 corresponding to the plus-or-minus sign in (12).

In order to find the solution for f, by multiplying first and second equation respectively by $c\theta_1$ and $s\theta_1$ in (9), after simple manipulations we have

$$P_x c\theta_1 + P_y s\theta_1 = f s\theta_2 \tag{13}$$

Now by squaring (13) and also third equation in (9), we have

$$f^2 = (P_x c\theta_1 + P_y s\theta_1)^2 + (P_z - 0.4)^2$$

So

$$f = \pm \sqrt{(P_x c\theta_1 + P_y s\theta_1)^2 + (P_z - 0.4)^2}$$
 (14)

which yields two possible solutions for f corresponding to the plus-or-minus sign in (14) for each value of θ_1 . Thus, we have four possible solutions for f.

Now that θ_1 and f are known, we can obtain a solution for θ_2 according to (13) and third equation in (9) as given below:

$$\theta_2 = A \tan 2 \left(\frac{P_x c \theta_1 + P_y s \theta_1}{f}, \frac{P_z - 0.4}{f} \right) \tag{15}$$

Notice that we have four different solutions for θ_2 corresponding to different values of θ_1 and f.

For instance, following set of possible solutions can be obtained for the position of end-efector given in the project ($[0.3 \quad 0.15 \quad 0.25]$):

$$\begin{bmatrix} \theta_1 \\ \theta_2 \\ f \end{bmatrix} = \begin{bmatrix} 9.2190^{\circ} \\ 115.1041^{\circ} \\ 0.3536^{\circ} \end{bmatrix}, \qquad \begin{bmatrix} \theta_1 \\ \theta_2 \\ f \end{bmatrix} = \begin{bmatrix} 9.2190^{\circ} \\ -64.8959^{\circ} \\ -0.3536^{\circ} \end{bmatrix}$$
$$\begin{bmatrix} \theta_1 \\ \theta_2 \\ f \end{bmatrix} = \begin{bmatrix} -136.0889^{\circ} \\ 64.8959^{\circ} \\ -0.3536^{\circ} \end{bmatrix}, \qquad \begin{bmatrix} \theta_1 \\ \theta_2 \\ f \end{bmatrix} = \begin{bmatrix} -136.0889^{\circ} \\ 64.8959^{\circ} \\ -0.3536^{\circ} \end{bmatrix}$$

3. Matlab numerical results

Two Matlab function have been written to solve forward kinematic and inverse kinematic problems.

First, "Forward_kin" is the function to find the transformation $_{\text{frame2}}^{\text{frame1}}T$ which transforms vector defined in {frame2} to their description in {frame1} corresponding to D-H parameters, i.e. α , α , d, and θ . Syntax of this function is considered as

```
T=Forward_kin(alpha, a, d, theta, frame1, frame2)
```

For example, by considering following D-H parameters according table 1 and numerical values of

```
>> alpha=[0;-90;90];
>> a=[0;0;0];
>> d=[0.4;0.1;0.3536];
>> theta=[9.22;115.1;0];
```

Following numerical results are obtained using this function

```
>> T_0_1=Forward_kin(alpha,a,d,theta,0,1)

r_0_1 =

0.9871 -0.1602 0 0

0.1602 0.9871 0 0

0 0 1.0000 0.4000

0 0 0 1.0000
```

```
>> T_0_2=Forward_kin(alpha,a,d,theta,0,2)

\( \Gamma_0_2 = \)

-0.4187 -0.8939 -0.1602 -0.0160
-0.0680 -0.1451 0.9871 0.0987
-0.9056 0.4242 0 0.4000
0 0 1.0000
```

```
>> T_1_2=Forward_kin(alpha,a,d,theta,1,2)

Γ_1_2 =

-0.4242 -0.9056 0 0

0 0 1.0000 0.1000

-0.9056 0.4242 0 0

0 0 1.0000
```

Matlab code of this function is given in Appendix 1.

Second, "Inverse_kin" returns the possible solutions for f, θ_1 and θ_2 corresponding to the numerical values of position relevant to end-efector frame for Stanford manipulator. Following syntax is used to

[f, theta1, theta2]=Inverse_kin(position)

Then, following numerical results are obtained according to the position of end-efector given in the project

f =

-.35355339059327376220042218105242
-.35355339059327376220042218105242
.35355339059327376220042218105242
.35355339059327376220042218105242

theta1 =

.16090165737780173492850695307865
-2.3751990929659827409626378734357
-2.3751990929659827409626378734357
.16090165737780173492850695307865

theta2 =

-1.1326472962107263035350605033458
1.1326472962107263035350605033458
-2.0089453573790669349275828799337
2.0089453573790669349275828799337