

# HW3\_Convex\_optimization

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CONVEX OPTIMIZATIONHW3

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## 1 Dual problem

Consider the LASSO problem

$$\min_w \frac{1}{2} \|Xw - y\|_2^2 + \lambda \|w\|_1$$

Which can be reformulated as

$$\begin{aligned} \min_{w,z} \quad & \frac{1}{2} \|z\|_2^2 + \lambda \|w\|_1 \\ \text{st} \quad & z = Xw - y \end{aligned}$$

The Lagrangian

$$\begin{aligned} L(w, z, v) &= \frac{1}{2} \|z\|_2^2 + \lambda \|w\|_1 + v^\top (Xw - y - z) \\ &= \left( \frac{1}{2} \|z\|_2^2 - v^\top z \right) + \left( \lambda \|w\|_1 + v^\top Xw \right) - v^\top y \end{aligned}$$

The dual function

$$g(v) = \inf_{w,z} L(w, z, v) = \begin{cases} -\frac{1}{2} \|v\|_2^2 - y^\top v & \text{if } -\lambda \leq X^\top v \leq \lambda \\ -\infty & \text{otherwise} \end{cases}$$

The dual problem

$$\begin{aligned} \min_v \quad & \frac{1}{2} \|v\|_2^2 + y^\top v \\ \text{st} \quad & \begin{bmatrix} X^\top \\ -X^\top \end{bmatrix} v \leq \lambda \mathbf{1} \end{aligned}$$

Which is a quadratic problem, with  $Q = \frac{1}{2} \mathbf{I}_n$ ,  $A^\top = [X, -X]$ ,  $b = \lambda \mathbf{1}_{2d}$ ,  $p = y$

$$\begin{aligned} \min_v \quad & v^\top Q v + p^\top v \\ \text{st} \quad & A v \leq b \end{aligned}$$

## 2 Barrier method

First for  $t > 0$ , we solve the approximated problem

$$\min_v \left( v^\top Q v + p^\top v \right) - \frac{1}{t} \sum_{j=1}^{2d} \left( \log \left( b_j - A_j^\top v \right) \right)$$

Where  $A^\top = (A_1, \dots, A_{2d})$ , using the barrier method.

Denote this objective as  $g_t(v)$ . For the Newton method, we need to compute

$$\begin{aligned} \nabla g_t(v) &= 2Qv + p + \sum_{j=1}^{2d} \frac{A_j}{b_j - A_j^\top v} = 2Qv + p + A^\top \phi \\ \nabla^2 g_t(v) &= 2Q + \sum_{j=1}^{2d} \frac{A_j A_j^\top}{(b_j - A_j^\top v)^2} = 2Q + A^\top \text{diag}(\phi)^2 A \end{aligned}$$

Where  $\phi = \left( \frac{1}{b_j - A_j^\top v} \right)_{1 \leq j \leq 2d}^\top$

Then for  $t \rightarrow \infty$ , we approximate the solution of the dual problem above.

```
[ ]: import numpy as np
import matplotlib.pyplot as plt
from numpy import random as rd
import time
```

```
[ ]: alpha = 0.4
beta = 0.5

assert alpha < 0.5
assert beta < 1

def centering_step(Q, p, A, b, t, v0, eps):
    func = lambda x: (x @ Q @ x + p @ x) - np.sum(np.log(b - A @ x))/t
    v_seq = [v0]
    v = v0

    while True:
        g = 2*Q @ v + p + A.T @ (1/(b - A @ v))/t
        H = (2*Q + A.T @ np.diag(1/(b - A @ v)**2) @ A/t)
        dv = -np.linalg.solve(H, g)
        l2 = -g @ dv

        # print('\t', l2/2)
        if l2/2 <= eps:
            return v_seq
```

```

    # backtracking line search
    step_size = 1
    while True:
        # print(step_size)
        # time.sleep(0.01)
        step_size = step_size*beta
        try:
            assert (A@(v + step_size*dv) <= b).all()
            if func(v+step_size*dv) <= func(v) - alpha*step_size*l2:
                break
        except:
            continue

    v = v + step_size * dv
    v_seq.append(v)
    # print(l2, v, step_size)
    # time.sleep(0.01)
    return v_seq

def barrier_method(Q, p, A, b, v0, eps):
    t = 1
    v_seq = [v0]

    while True:
        v = centering_step(Q, p, A, b, t, v_seq[-1], eps)
        v_seq = v_seq + v
        if A.shape[0] / t < eps:
            break
        t = mu*t

    return v_seq

```

### 3 Application

```

[ ]: n = 50
    d = 100
    lbd = 10
    eps = 1e-6

    L = rd.rand(d, d)
    m = rd.rand(d) * 2

    w_true = rd.rand(d) * 6 - 3

    X = rd.randn(n, d) @ L + m[None, :]
    y = X @ w_true + rd.randn(n) * 0.5

```

```
lbd = 10
```

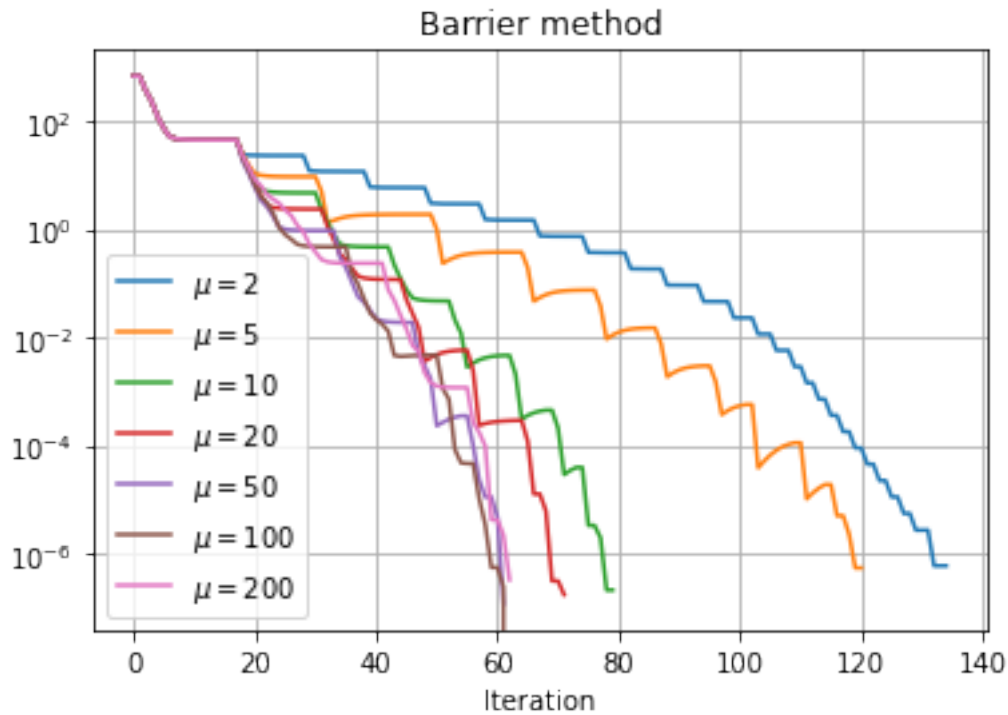
```
[ ]: def dual(X, y, lbd, mu):  
    Q = 1/2 * np.eye(n)  
    A = np.transpose(np.concatenate((X, -X), axis=1))  
    b = lbd * np.ones(2*d)  
    p = y  
  
    criterion = lambda x: x @ Q @ x + p @ x  
    v0 = np.zeros(X.shape[0])  
  
    v = barrier_method(Q, p, A, b, v0, eps)  
    v = np.array(v)  
    f = np.apply_along_axis(criterion, 1, v)  
    return v, f
```

```
[ ]: %%time  
  
mus = [2, 5, 10, 20, 50, 100, 200]  
results = {}  
best = np.inf  
  
for mu in mus:  
    print(r'mu={}'.format(mu))  
    v, f = dual(X, y, lbd, mu)  
    results[mu] = v, f  
    best = min(np.min(f), best)
```

```
mu=2  
mu=5  
mu=10  
mu=20  
mu=50  
mu=100  
mu=200  
CPU times: user 582 ms, sys: 375 ms, total: 957 ms  
Wall time: 533 ms
```

```
[ ]: for i, mu in enumerate(mus):  
    v, f = results[mu]  
    plt.plot(f - best, label = r'$\mu={}$'.format(mu))  
  
plt.semilogy()  
plt.xlabel('Iteration')  
plt.grid()  
plt.legend()
```

```
plt.title('Barrier method')
plt.show()
```



The plot above shows the value  $f(v^t) - f^*$  through i

We observe that different values of  $\mu$  lead to different numbers of iteration to achieve the precision  $\varepsilon$ . However, for  $\mu \geq 20$  the difference is no longer significant. We will choose  $\mu = 20$  for the following.

As the primal is convex, strong duality holds. We can solve  $z^*, w^*$  by minimizing  $L(z, w, v^*)$  without constraints, which gives

$$\begin{aligned} z &= v = Xw - y \\ \begin{cases} \text{sign} w_j (X^\top v)_j < 0 & \text{if } |(X^\top v)_j| = \lambda \\ w_j = 0 & \text{otherwise} \end{cases} \end{aligned}$$

We can thus remove some columns from  $X$  and redo the regression using pseudo inverse of this new  $X$ .

```
[ ]: mu = 20
lbds = np.logspace(0, 4, 100)
masks = np.zeros((len(lbds), d))
ws = np.zeros((len(lbds), d))

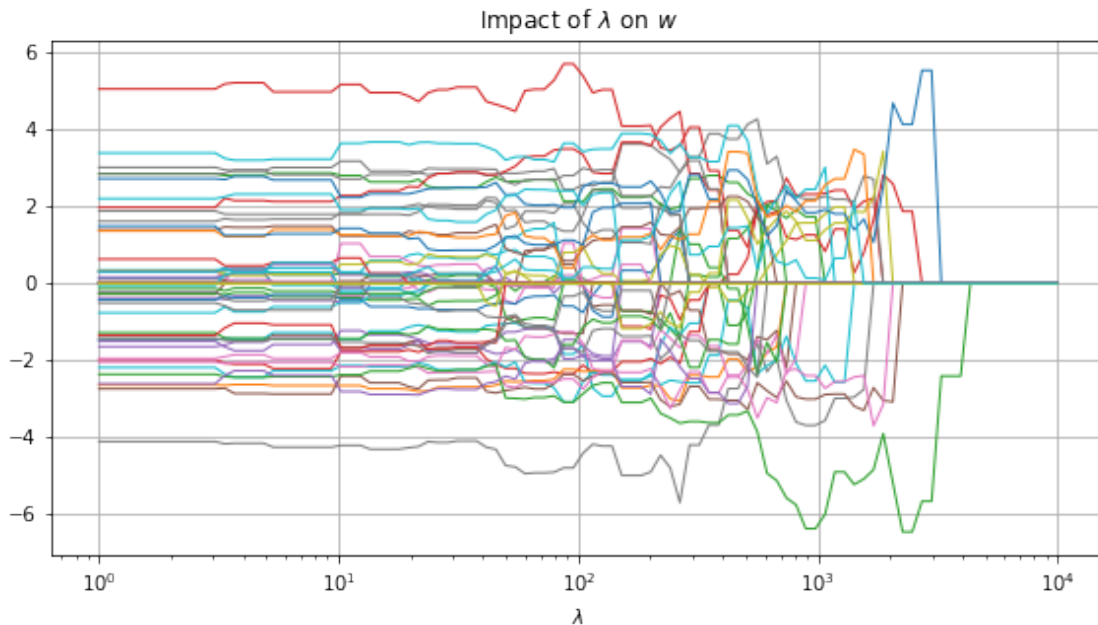
for i, lbd in enumerate(lbds):
```

```

v, f = dual(X, y, lbd, mu)
v = v[-1]
mask = (np.abs(X.T @ v) - lbd)**2 < 4*eps
masks[i] = mask
X_ = X[:, mask]
ws[i, mask] = np.linalg.solve(X_.T @ X_, X_.T @ y)

plt.figure(figsize=(9.6, 4.8))
plt.grid()
plt.title(r'Impact of  $\lambda$  on  $w$ ')
for i in range(d):
    plt.plot(lbds, ws[:, i], lw=1)
plt.semilogx()
plt.xlabel(r' $\lambda$ ')
plt.show()

```



The plot above shows the  $w$  estimated for different values of  $\lambda$ .

We can observe that for small  $\lambda$ ,  $w$  stays relatively stable, which is close to the unconstrained problem. For large  $\lambda$ ,  $w$  seems to converge to 0 because the penalty term becomes more important.