

HIGHER LEVEL I/O INTERFACES

- Provide structure to files
 - Well-defined, portable formats
 - Self-describing
 - Organization of data in file
 - Interfaces for discovering contents
- Present APIs are more appropriate for computational science
 - Typed data
 - Noncontiguous regions in memory and file
 - Multidimensional arrays and I/O on subsets of these arrays
- Both of our example interfaces are implemented on top of MPI-IO

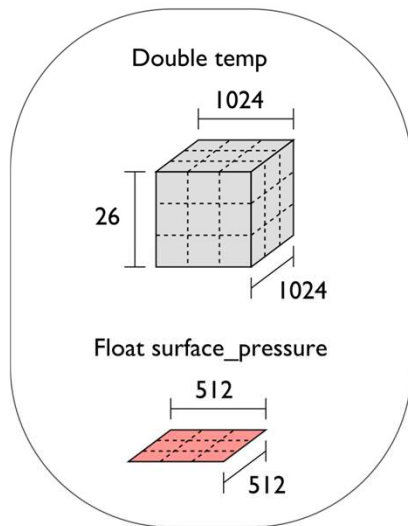
PARALLEL NETCDF (PNETCDF)

- Based on original “Network Common Data Format” (netCDF) work from Unidata
 - Derived from their source code
- Data Model:
 - Collection of variables in single file
 - Typed, multidimensional array variables
 - Attributes on file and variables
- Features:
 - C, Fortran, and F90 interfaces
 - Portable data format (identical to netCDF)
 - Noncontiguous I/O in memory using MPI datatypes
 - Noncontiguous I/O in file using sub-arrays
 - Collective I/O
 - Non-blocking I/O
- Unrelated to netCDF-4 work
- Parallel-NetCDF tutorial:
 - <https://parallel-netcdf.github.io/wiki/QuickTutorial.html>

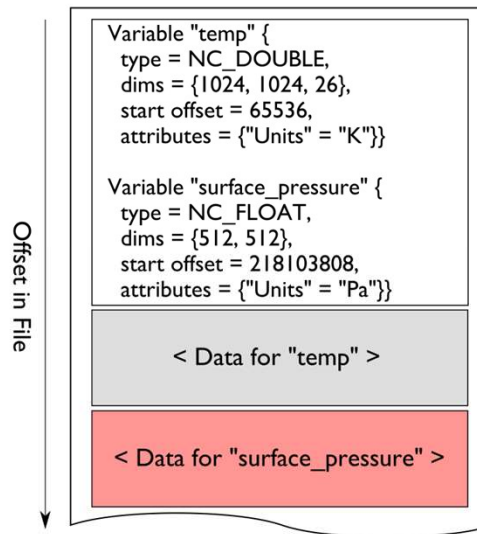
NETCDF DATA MODEL

The netCDF model provides a means for storing multiple, multi-dimensional arrays in a single file.

Application Data Structures



netCDF File "checkpoint07.nc"

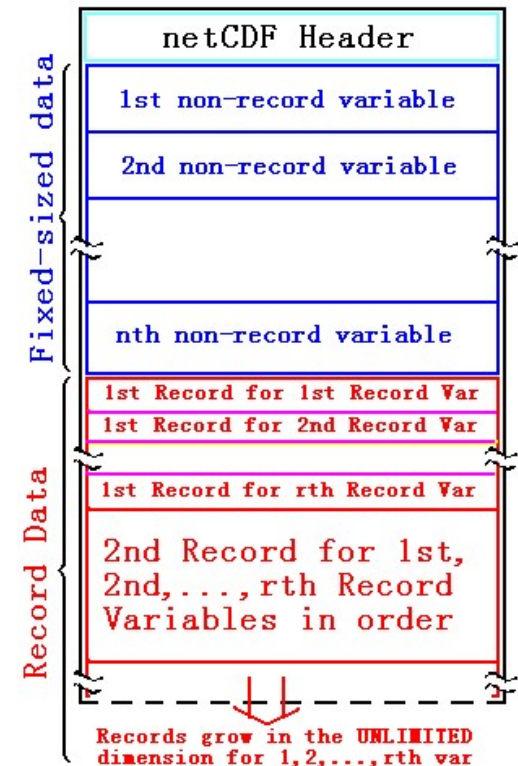


netCDF header describes the contents of the file: typed, multi-dimensional variables and attributes on variables or the dataset itself.

Data for variables is stored in contiguous blocks, encoded in a portable binary format according to the variable's type.

RECORD VARIABLES IN NETCDF

- Record variables are defined to have a single “unlimited” dimension
 - Convenient when a dimension size is unknown at time of variable creation
- Record variables are stored after all the other variables in an interleaved format
 - Using more than one in a file is likely to result in poor performance due to number of noncontiguous accesses



TUNING FOR PARALLEL-NETCDF

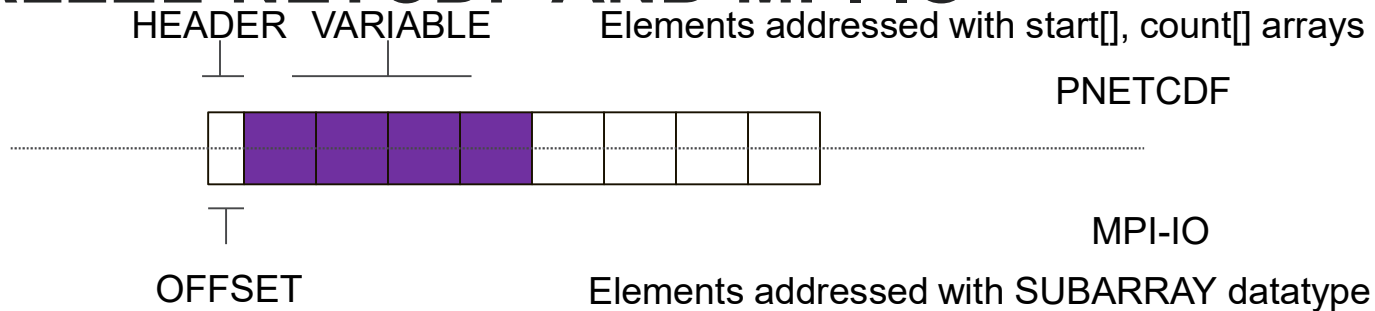
- Not a lot of tuning parameters in pnetcdf itself
 - All the MPI-IO tuning parameters apply
 - All the file system tuning parameters apply
- API choices can have large impact
- Record variables require careful consideration

PNETCDF TUNING: INFO OBJECT

- Create an Info object as you would for MPI codes
- Add key/value strings to info object
- Pass that to create or open routine
- A few hints are pnetcdf specific
 - Alignment of header, variables
 - Gating experimental features

```
MPI_Info_create(&info);  
MPI_Info_set(info, "striping_factor", "-1");  
MPI_Info_set(info, "romio_ds_write", "disable");  
ncmpi_create(comm, filename, NC_CLOBBER,  
             info, &ncfile)
```

PARALLEL-NETCDF AND MPI-IO



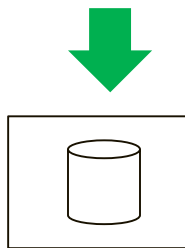
- `ncmpi_put_vara_all` describes access in terms of arrays, elements of arrays
 - For example, “Give me a 3x3 subcube of this larger 1024x1024 array”
- Library translates into MPI-IO calls
 - `MPI_Type_create_subarray`
 - `MPI_File_set_view`
 - `MPI_File_write_all`

PARALLEL-NETCDF WRITE-COMBINING OPTIMIZATION

```
ncmpi_iput_vara(ncfile, varid1,
               &start, &count, &buffer1,
               count, MPI_INT, &requests[0]);
ncmpi_iput_vara(ncfile, varid2,
               &start, &count, &buffer2,
               count, MPI_INT, &requests[1]);
ncmpi_wait_all(ncfile, 2, requests, statuses);
```



HEADER VAR1 VAR2



- netCDF variables laid out contiguously
- Applications typically store data in separate variables
 - temperature(lat, long, elevation)
 - Velocity_x(x, y, z, timestep)
- Operations posted independently, completed collectively
 - Defer, coalesce synchronization
 - Increase average request size

	Separate	Combined
POSIX writes	161	2
POSIX reads	0	1
MPI-IO indep writes	1	1
MPI-IO coll. writes	160	16

Selected Darshan stats from 16 processes each writing 10 variables to a dataset:

Note effects of data sieving and deciding against collective I/O

<https://xgitlab.cels.anl.gov/ATPESC-IO/hands-on/blob/master/array/solutions/10-array-pnetcdf-op-combine-compare.c>

PNETCDF EXAMPLE

- Write five variables to a file
- Do some “work”

Case 1: one collective at a time

```
srand(10+rank);
for (int j=0; j< NVAR; j++) {
    /* mimic doing some computation
     * additionally, pretend the computation is unevenly distributed across
     * processes */
    usleep(rand()%5000000);

    ret = ncmpi_put_vara_all(ncfile, varid[j], start, count,
        write_buf, count[0], MPI_INT);
    if (ret != NC_NOERR) handle_error(ret, __LINE__);
}
```

Case 2: non-blocking operations

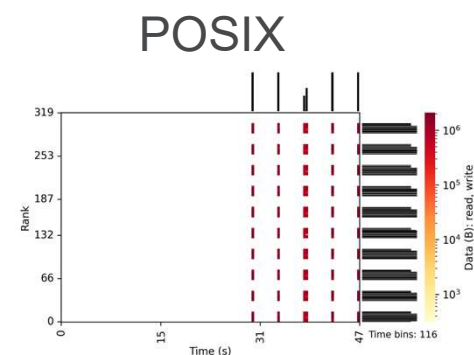
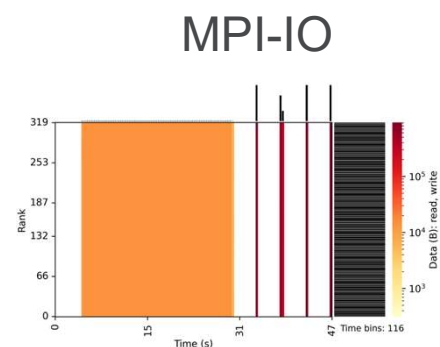
```
srand(10+rank);
for (int j=0; j< NVAR; j++) {
    /* mimic doing some computation
     * additionally, pretend the computation is unevenly distributed across
     * processes */
    usleep(rand()%5000000);
    /* the non-blocking operations don't actually do any i/o, so we can issue
     * them non-collectively */
    ret = ncmpi_iput_vara(ncfile, varid[j], start, count,
        write_buf, count[0], MPI_INT,
        &requests[j]);
}
/* in the non-blocking case, this collective wait routine is where all the
 * work happens: there is no background i/o thread */
ret = ncmpi_wait_all(ncfile, NVAR, requests, statuses);
if (ret != NC_NOERR) handle_error(ret, __LINE__);

/* check status of each nonblocking call */
for (int j=0; j< NVAR; j++)
    if (statuses[j] != NC_NOERR) handle_error(statuses[j], __LINE__);
```

<https://github.com/radix-io/io-sleuthing/tree/main/examples/pnetcdf>

COMPARING APPROACHES WITH DARSHAN

blocking



Non-blocking

