# ASEArch BLAS API

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### 1 Introduction

The ASEArch present a subset of the full BLAS functionality that offers alternative or improved versions of those routines offered by the CUBLAS library.

At present only the \_trsv triangular solve routine offers a significant benefit from usage, though we do also provide source code for \_gemv.

### 2 Usage

To use the ASEArch blas, you should #include "ASEArch\_blas.h" and link against libASEArch\_blas.a.

### 3 Enumerated types

```
enum ASEArch_trans {
    ASEARCH_TRANS,
    ASEARCH_NONTRANS,
};
enum ASEArch_uplo {
    ASEARCH_UPR,
    ASEARCH_LWR,
};
enum ASEArch_diag {
    ASEARCH_UNIT,
    ASEARCH_NONUNIT,
};
```

## 4 Callable subroutines (host)

#### 4.1 \_gemv: Matrix-vector multiply

Performs the operation  $y \leftarrow \beta y + \alpha Ax$  or  $y \leftarrow \beta y + \alpha A^T x$ . **Note:** At present outperformed by CUBLAS. Use CUBLAS instead.

#### 4.2 \_trsv: Triangular solve

```
void ASEArch_dtrsv(enum ASEArch_uplo uplo, enum ASEArch_trans trans,
    enum ASEArch_diag diag, int n, const double a[], int lda, double x[],
    int incx);
```

Solves one of the following equations for x:

- $\bullet$  Lx = b
- $\bullet$   $L^T x = b$
- Ux = b

$$\bullet \ U^T x = b$$

The diagonal of L or U may be considered as either Unit or Non-unit. **Note:** At present only lower triangular version is implemented.

# 5 Callable routines (device)

At present device routines are undocumented and subject to change.