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# MySQL 8.0 Performance: InnoDB Re-Design

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# Are you Dimitri?.. ;-)

- Yes, it's me :-)
- Hello from Paris! ;-)
- Passionated by Systems and Databases Performance
- Previous 15 years @Sun Benchmark Center
- Started working on MySQL Performance since v3.23
- But during all that time just for “fun” only ;-)
- Since 2011 “officially” @MySQL Performance full time now
- <http://dimitrik.free.fr/blog> / @dimitrik\_fr



# Agenda

- To tell you in 15min where we're & where we're going ;-))
- Q & A

# Common Sources of MySQL Performance Problems..

- “Fixable” ones ;-)
  - DB Schema/ Indexes/ SQL query/ Optimizer plan/ Apps code/ etc. etc..
  - odd tuning/ wrong config setup/
  - e.g. generally can be fixed by => RTFM ! ;-)
- “By design” ones..
  - known ?..
  - workaround ?..
  - can be ever fixed ?..
  - heh...
  - work in progress.. <= and here is where we come ;-))



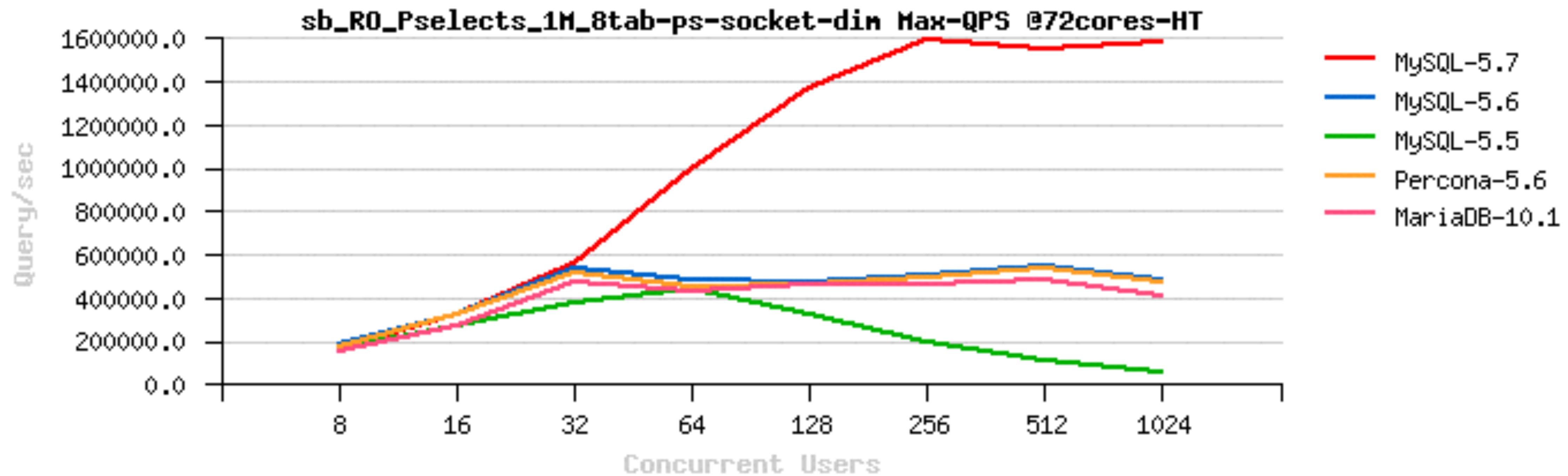
My main topic ;-)

# MySQL Scalability milestones

- MySQL 5.5
  - delivered “already known” solutions (except BP instances and few other)..
- MySQL 5.6
  - first fundamental changes (kernel\_mutex split, G5 patch, RO transactions, etc..)
  - but : RW workloads are faster than RO ! ;-))
- MySQL 5.7
  - finally fully unlocked Read-Only, no more contentions on the “Server” layer, etc..
  - so RO is faster than RW ! ;-))
- MySQL 8.0
  - main focus is on efficiency : do more on the same HW ;-))
  - work in progress..

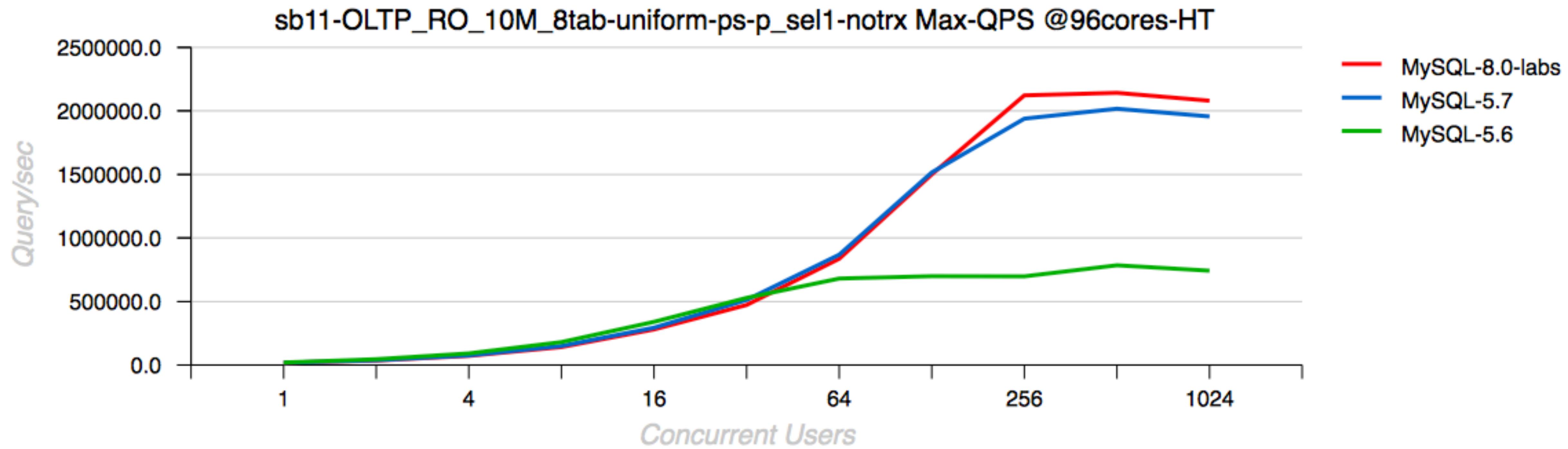
# RO Point>Selects @MySQL 5.7 (Oct.2015)

- **1.6M (!! QPS** Sysbench Point>Selects 8-tab :
  - 72cores-HT Broadwell



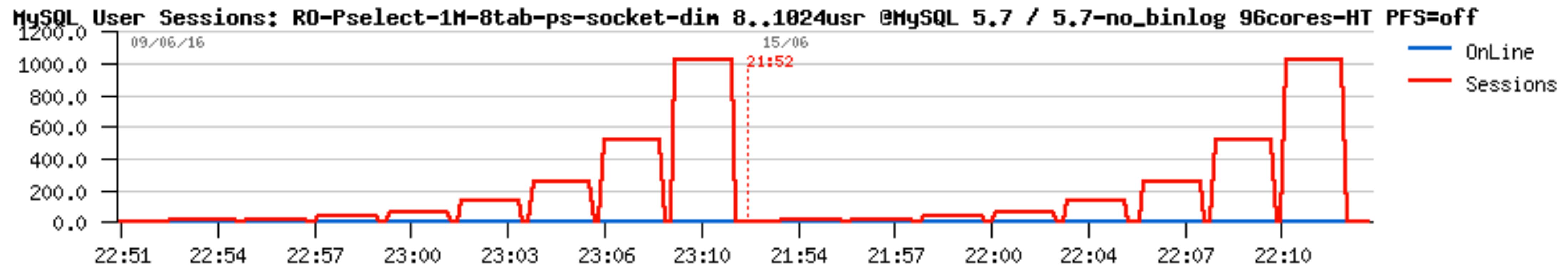
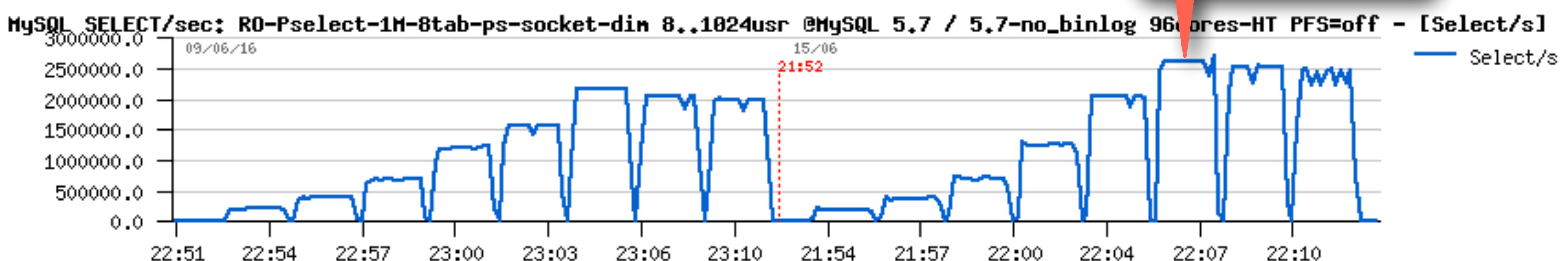
# RO Point>Selects @MySQL 8.0 (Sep.2017)

- **2.1M (!! QPS** Sysbench Point>Selects 8-tab :
  - 96cores-HT Broadwell



# Potential RO Point-Selects @MySQL 5.7 (Jun.2016)

- Potential **2.5M (!! QPS** Sysbench Point-Selects 8-tab, 96cores-HT :
  - but we don't care.. ;-))



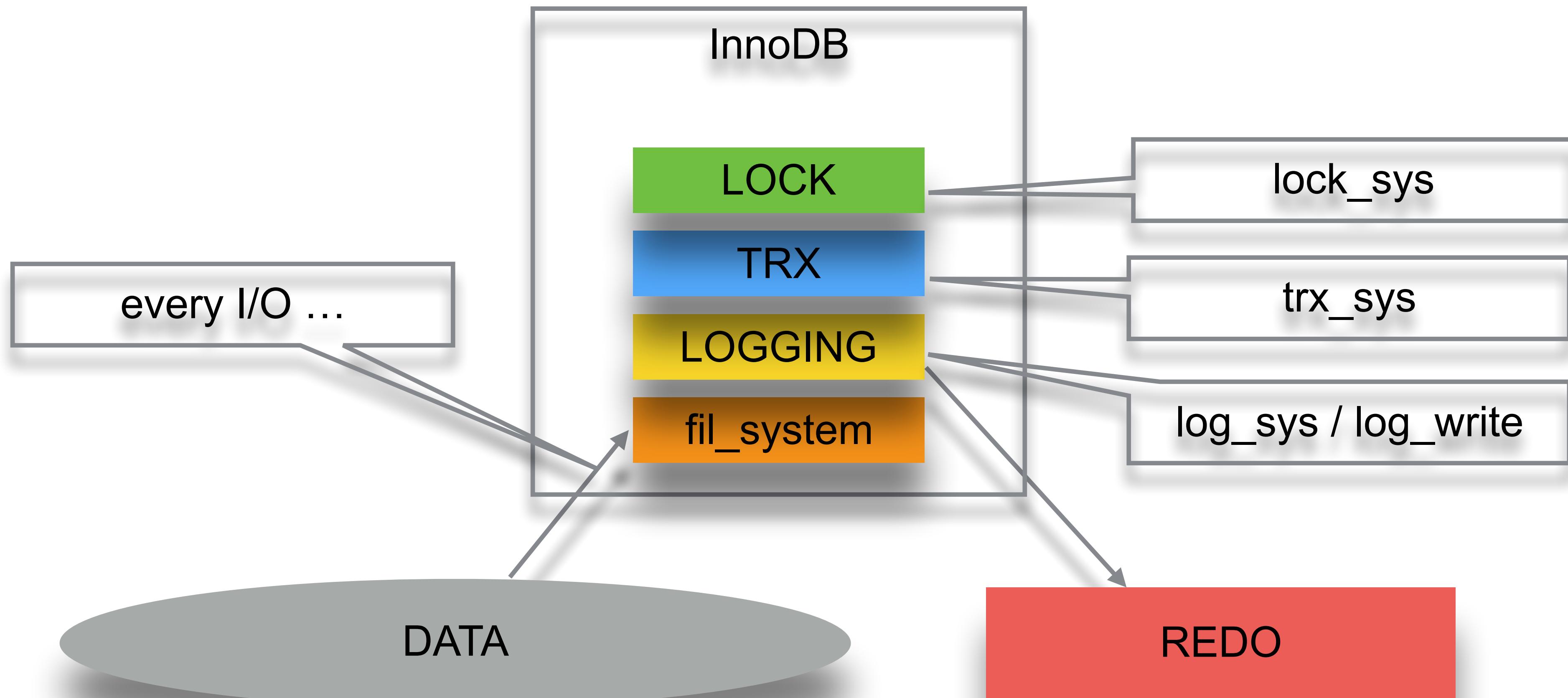
# Pending Scalability Issues after MySQL 5.7 GA..

- RO :
  - Block Locks
  - Lookups via Sec.IDX
  - UTF8
- RW :
  - Double Write..
  - REDO log related bottlenecks
  - TRX management contentions
  - LOCK management..
  - RR / RC isolation..
  - UPDATE Performance..
  - INSERT Performance..
  - Purge lagging..

# Pending Scalability Issues after MySQL 5.7 GA..

- RO :
  - Block Locks <= workaround : ProxySQL Query Cache
  - Lookups via Sec.IDX <= possible workaround : use PK, AHI
  - UTF8 <= **use 8.0 ;-)**
- RW :
  - Double Write.. <= **expected in 8.0**
  - REDO log related bottlenecks <= **new REDO 8.0-labs**
  - TRX management contentions <= work-in-progress, prototyped..
  - LOCK management.. <= work-in-progress, prototyped.. + **CATS** since 8.0.3
  - RR / RC isolation.. <= work-in-progress, prototyped..
  - UPDATE Performance.. <= **8.0-labs, more to come**
  - INSERT Performance.. <= possible workaround : use partitions
  - Purge lagging.. <= not yet solved, but you can truncate UNDO

# MySQL-dev : New Design for InnoDB Fundamentals..



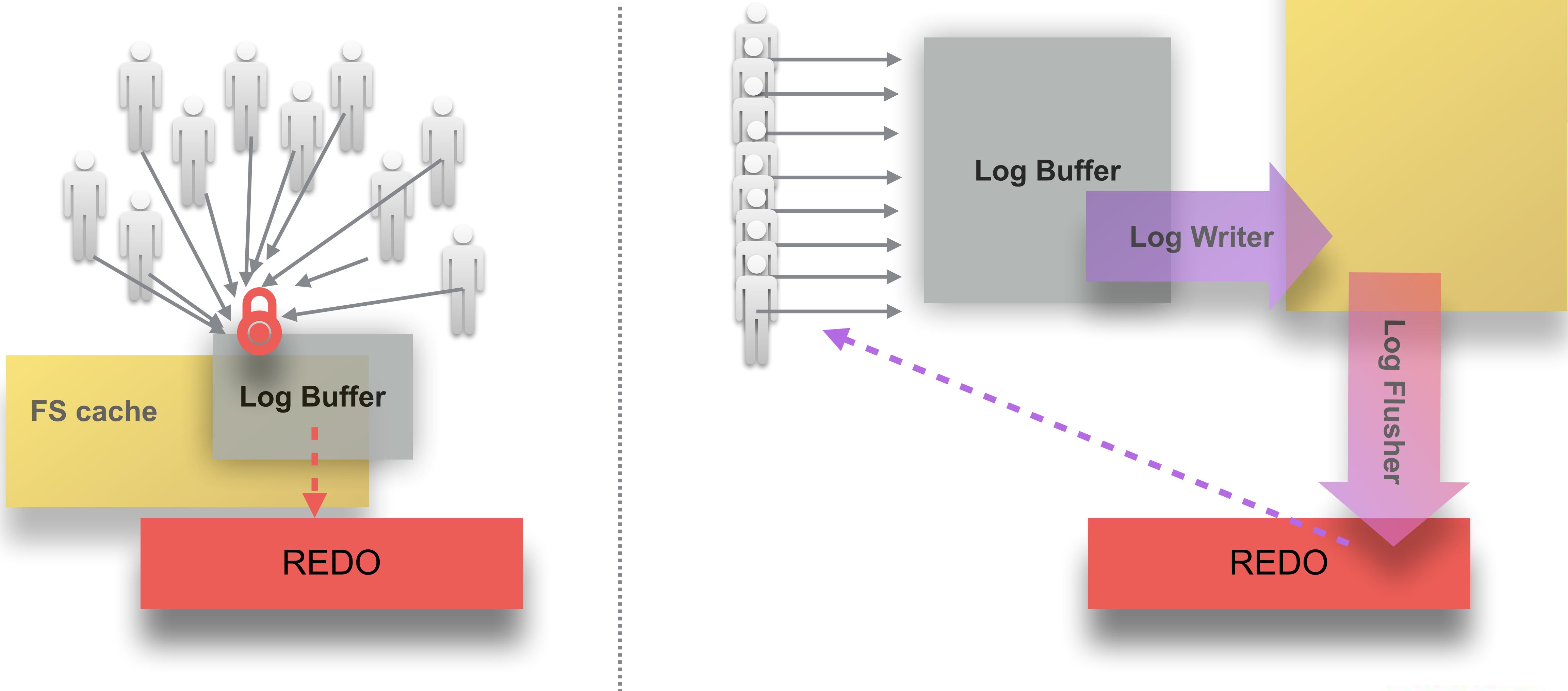
# MySQL 8.0 : Re-Designed REDO

- InnoDB REDO writes :

- FS cache buffered write() + fsync()
- innodb\_flush\_log\_at\_trx\_commit = 1 / 2 / 0
  - = 1 : fsync() on every COMMIT
  - = 2 : do write() on every COMMIT, but fsync() once per second
  - = 0 : do write() once per second, and fsync() once per second
- historical supposition : the biggest impact is coming from fsync()
  - => group commit, etc.
- **2015** : Sunny's probe patch is showing trx\_commit=1 is faster than trx\_commit=2
- so, what is odd with REDO then ?..
  - user threads fight !
  - with faster storage fsync() becomes much less important -vs- internal contentions..

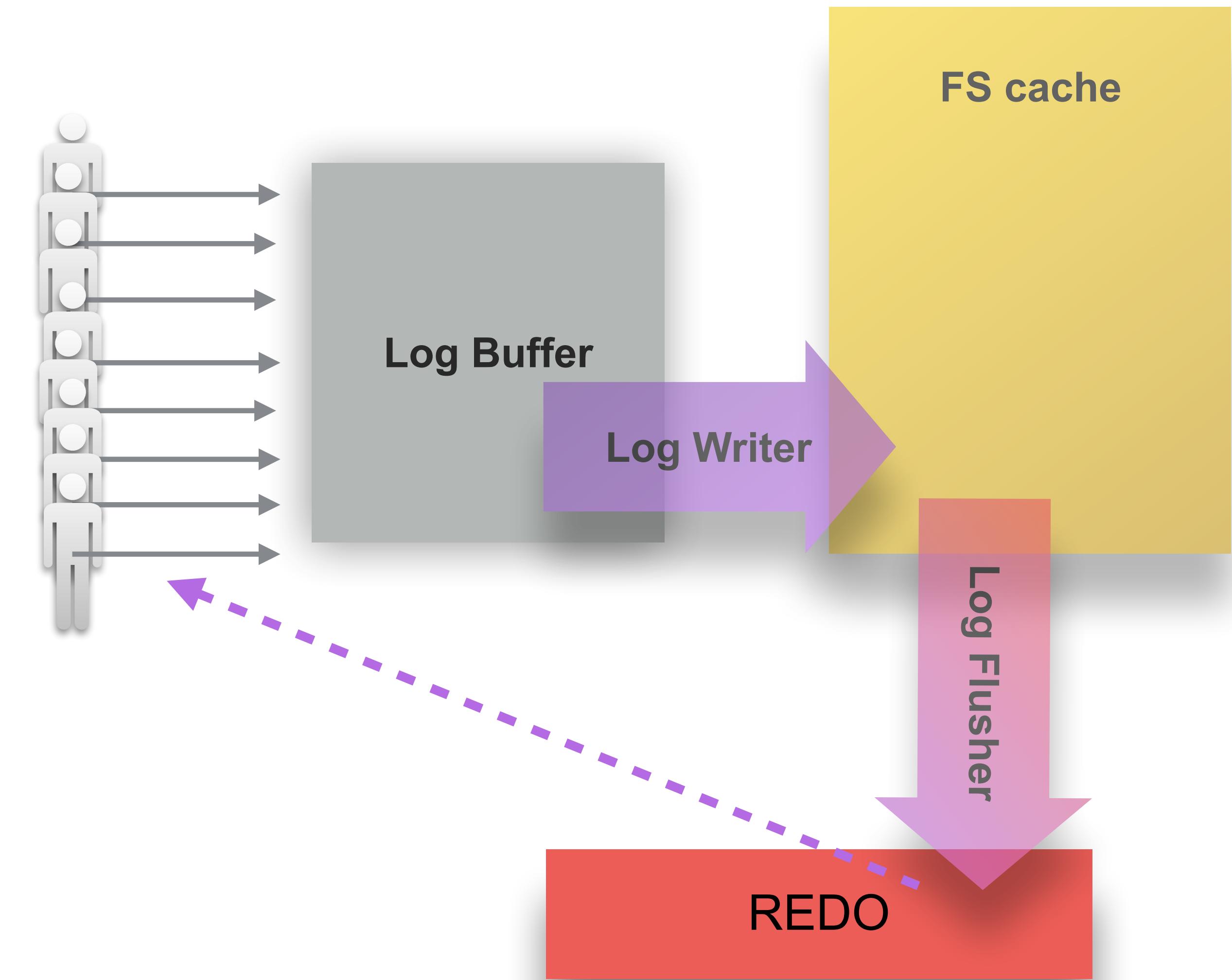
# MySQL 8.0 : Re-Designed REDO

- Old design -vs- New design (simplified) :



# MySQL 8.0 : Re-Designed REDO

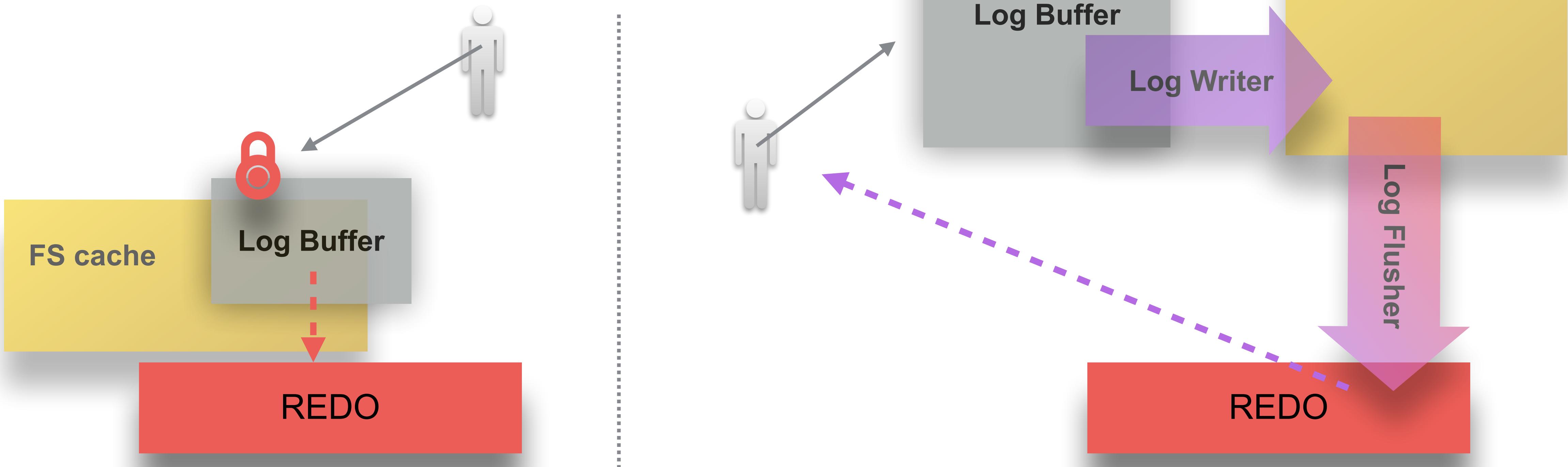
- New REDO design :
  - users are not fighting anymore !
  - self-driven processing..
  - self-driven by fsync() capacity
- Instrumented !
  - spins / waits
  - writer / flusher rates
  - max / avg flush times
  - etc..
- Configuration :
  - **mostly all dynamic !!!**
  - so you can play with it on-line ;-))



# MySQL 8.0 : Re-Designed REDO

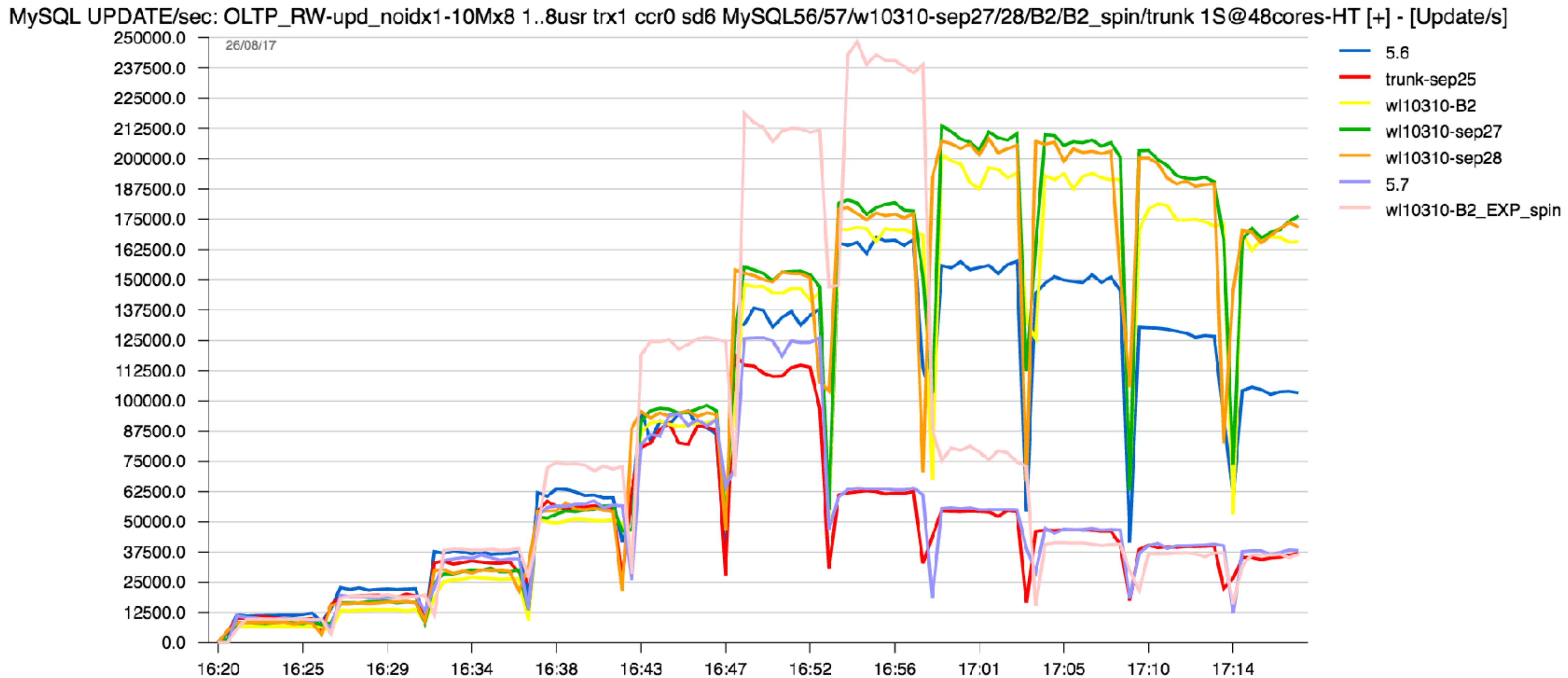
- New design tradeoffs...

- 1 user / low load => event-driven is slower
- option : spinning on wait
- option : low/ high/ mixed oriented



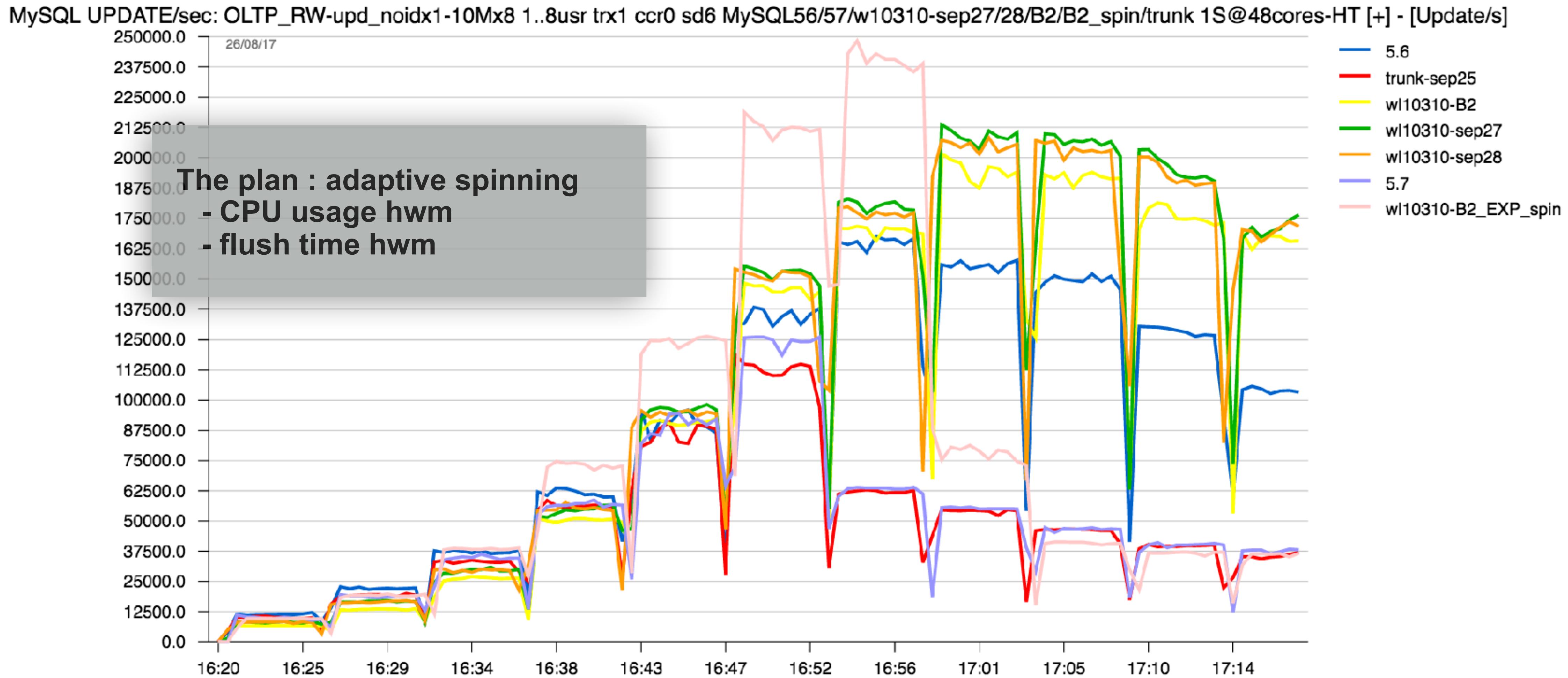
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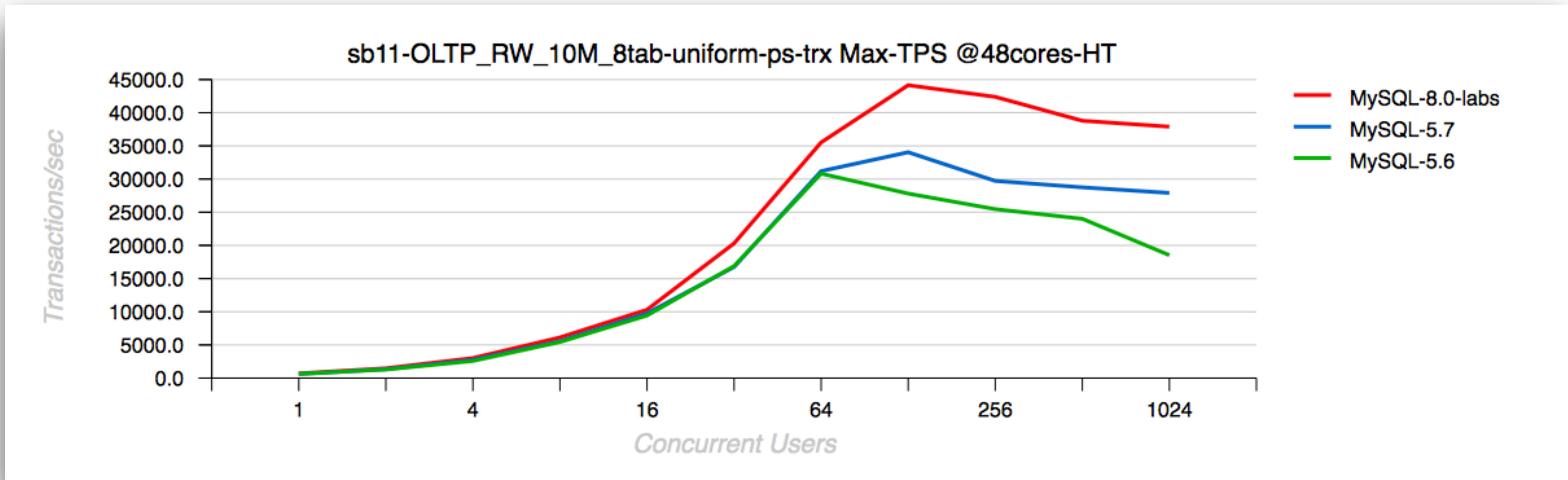
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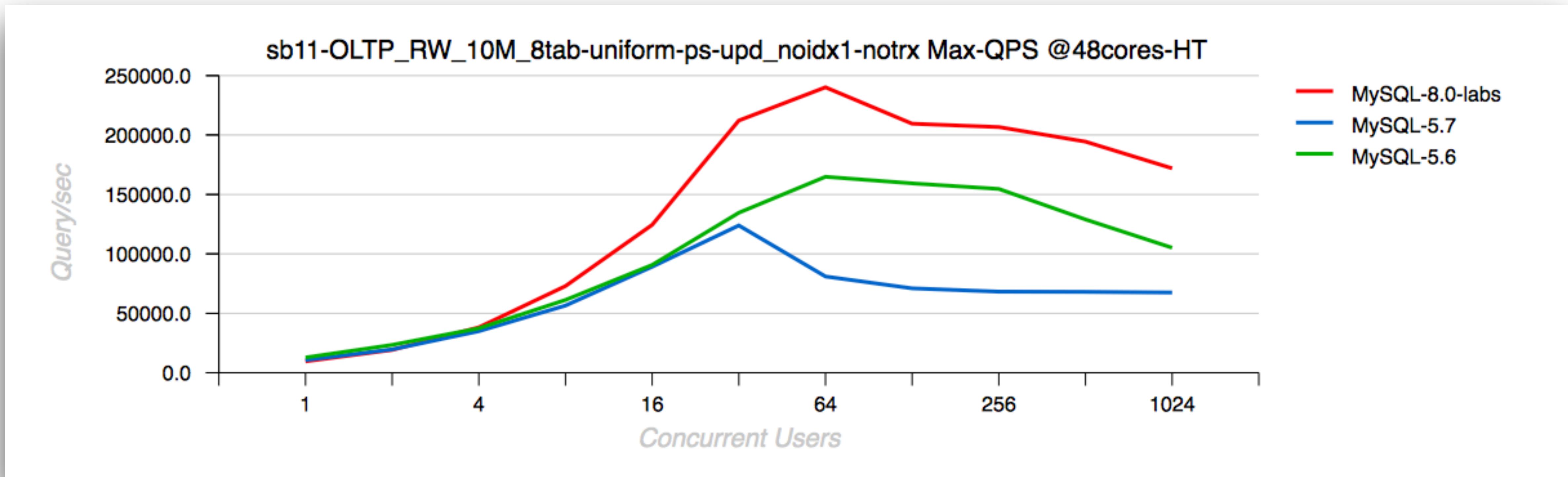
# MySQL 8.0-labs Performance

- Sysbench OLTP\_RW 10Mx8tab, `trx_commit=1`, 48cores-HT (Skylake)
  - 30% gain vs MySQL 5.7
  - 50% gain vs MySQL 5.6



# MySQL 8.0-labs Performance

- Sysbench Updates-Nokey 10Mx8tab, `trx_commit=1`, 48cores-HT (Skylake)
  - 100% gain vs MySQL 5.7
  - 50% gain vs MySQL 5.6 (and yes, 5.7 is bad here.. => fixed !! ;-))



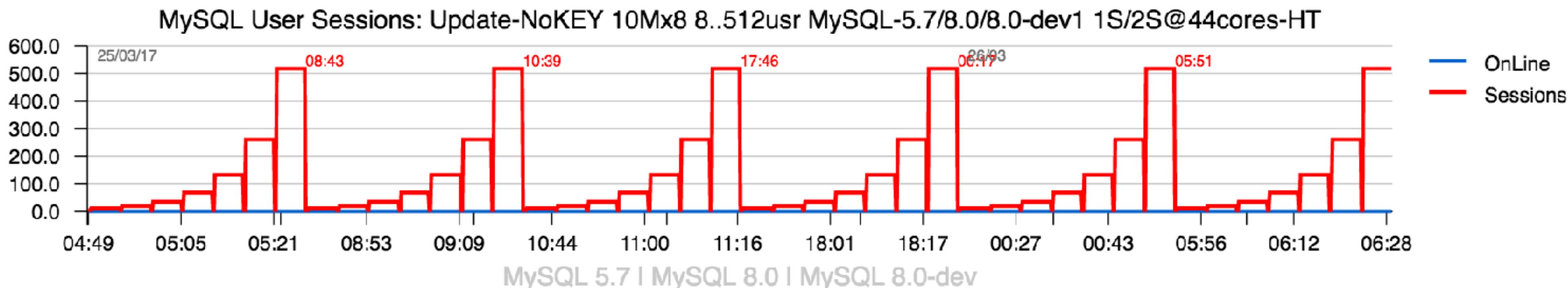
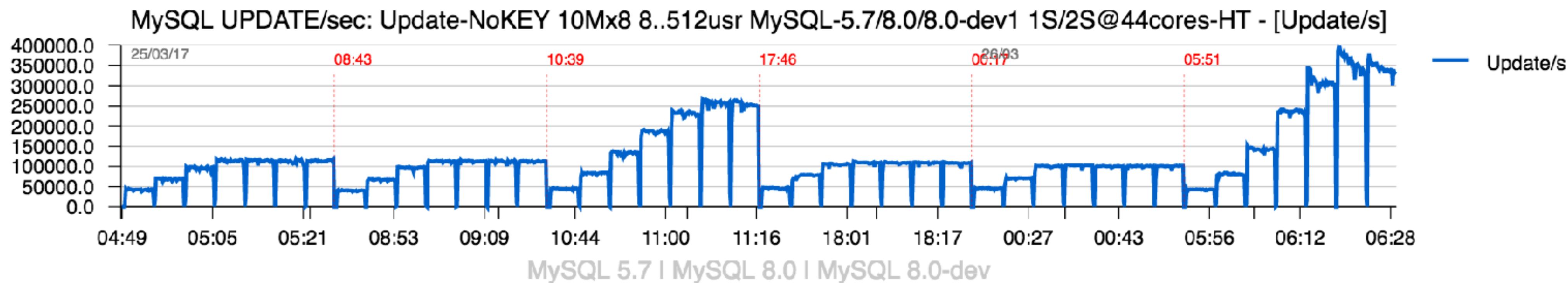
# MySQL 8.0 Writes Scalability

- **IMPORTANT :**
  - MySQL 8.0 overall WRITE performance is way better comparing to all we have before !
  - but : we're NOT scaling yet..
- **Going from 1S => 2S (CPU Sockets) :**
  - OLTP\_RW : somewhat 50% better TPS only, and it's due RO scaling..
  - Update-NoKEY : just worse TPS..
- **Why ?**
  - 1) next-level bottlenecks (TRX / LOCK Management)
  - 2) + something else (yet to discover)..
  - so, still a lot of work ahead ;-))

# MySQL-dev preview : Sysbench Update-NoKEY 10Mx8-tables

- Observations :

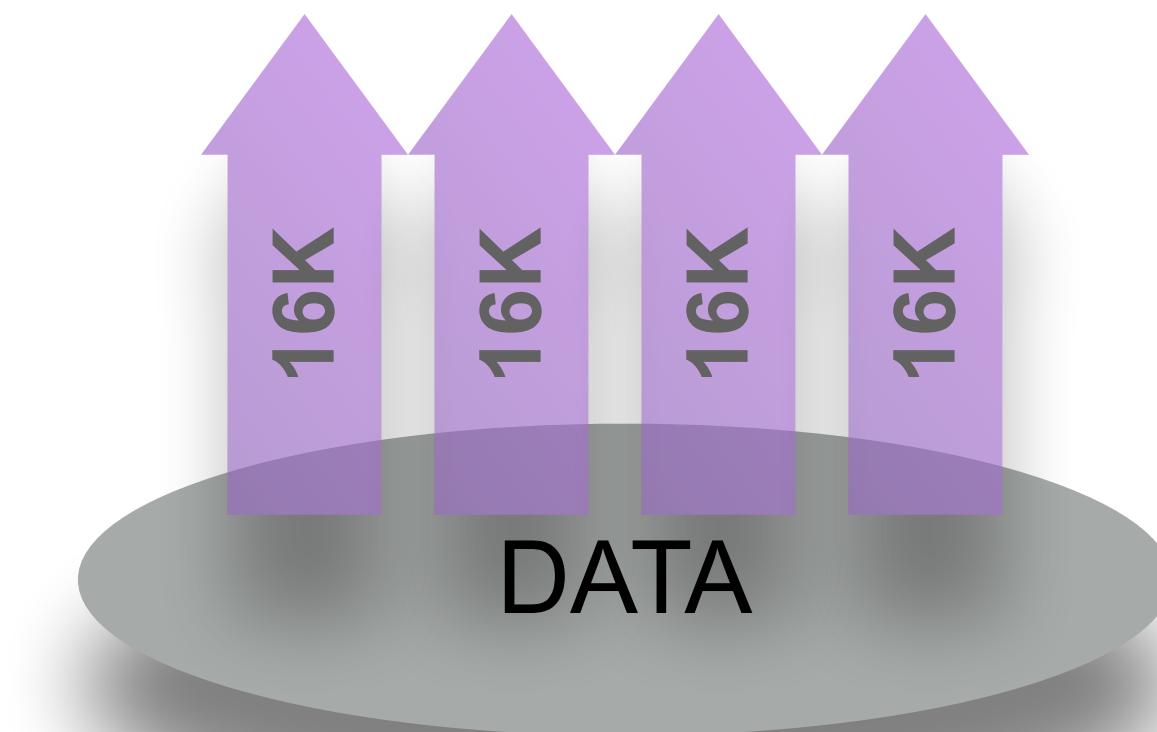
- MySQL-dev : **x2** times better on 1 CPU socket, **x3** times on 2 CPU !!!
- NOTE : the gain becomes visible already since **4usr** load level !!!



# IO-bound Workloads : The Game Changer..

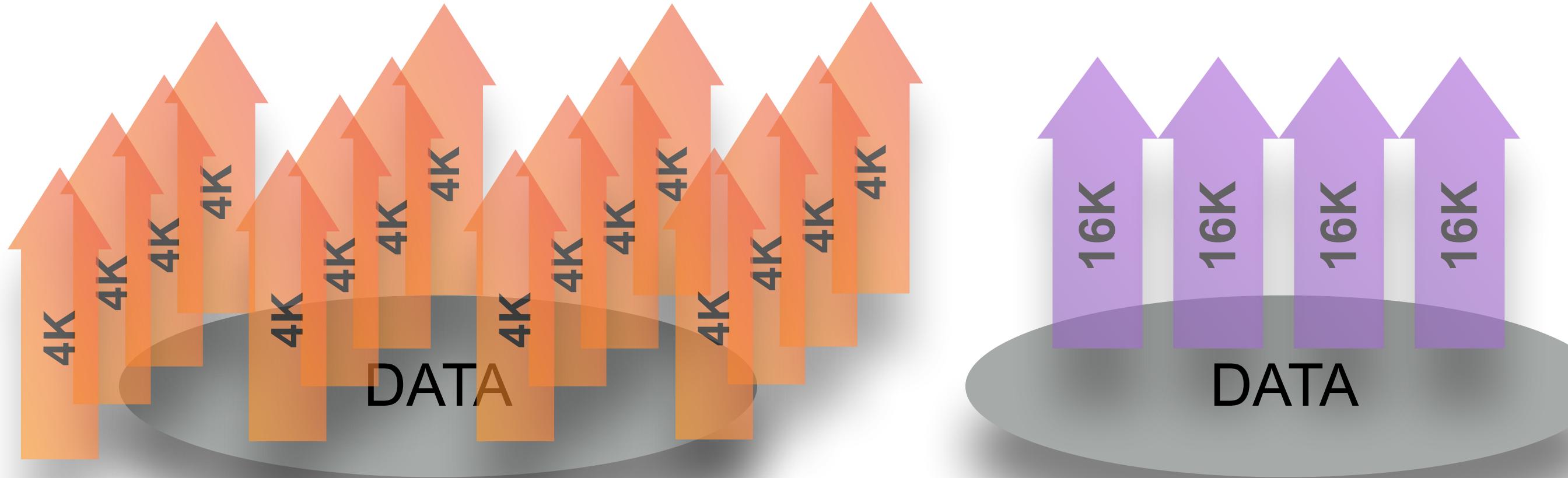
- IO reads :

- game changer : **FLASH =>** goes faster / cheaper / more stable / living longer / etc..
- e.g. no more “seek time” cost, the main IO limit : device throughput
- supposing your max throughput is XXX MB/sec, what is the max IO-bound QPS possible ?
- => driven by IO read **Operations/sec** ...



# IO-bound Workloads : more in depth..

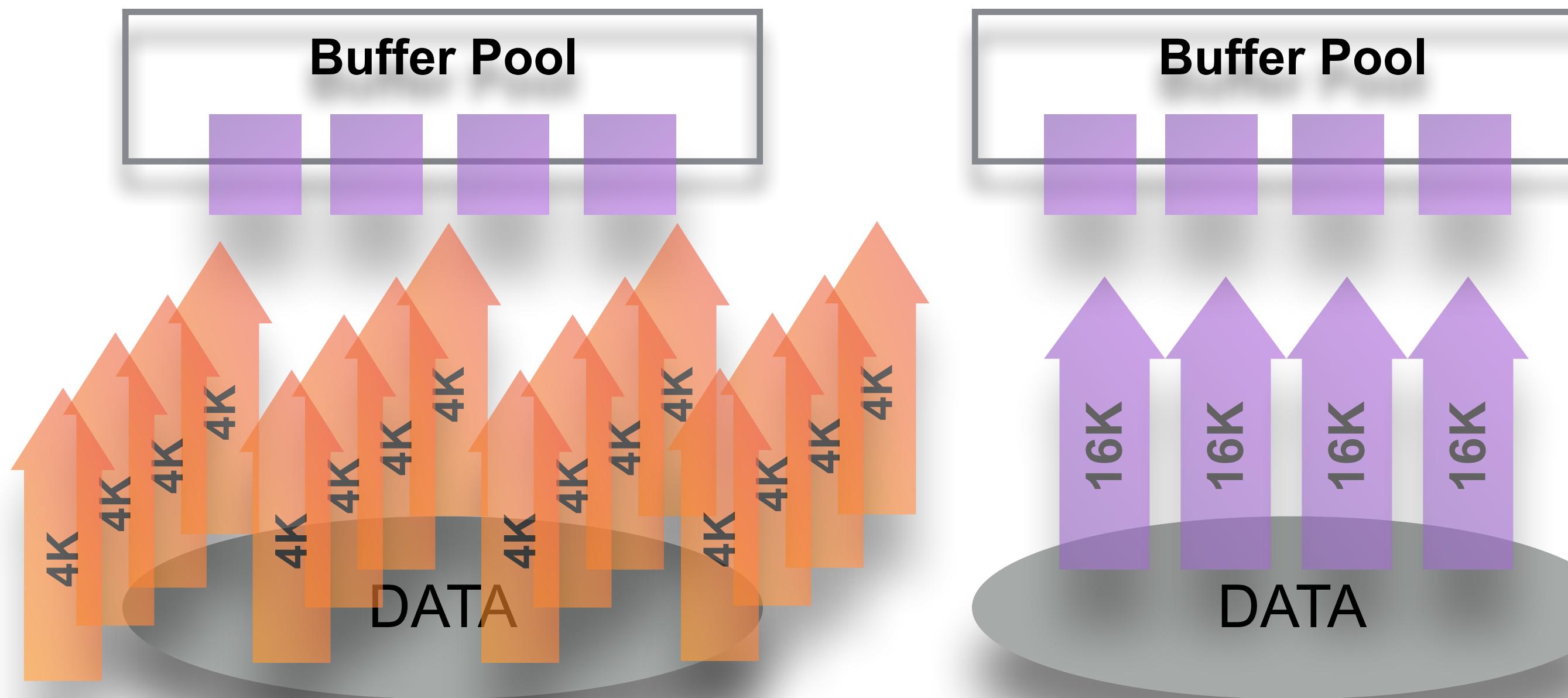
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  - **Compression** ? => x4 times more IO reads !!!



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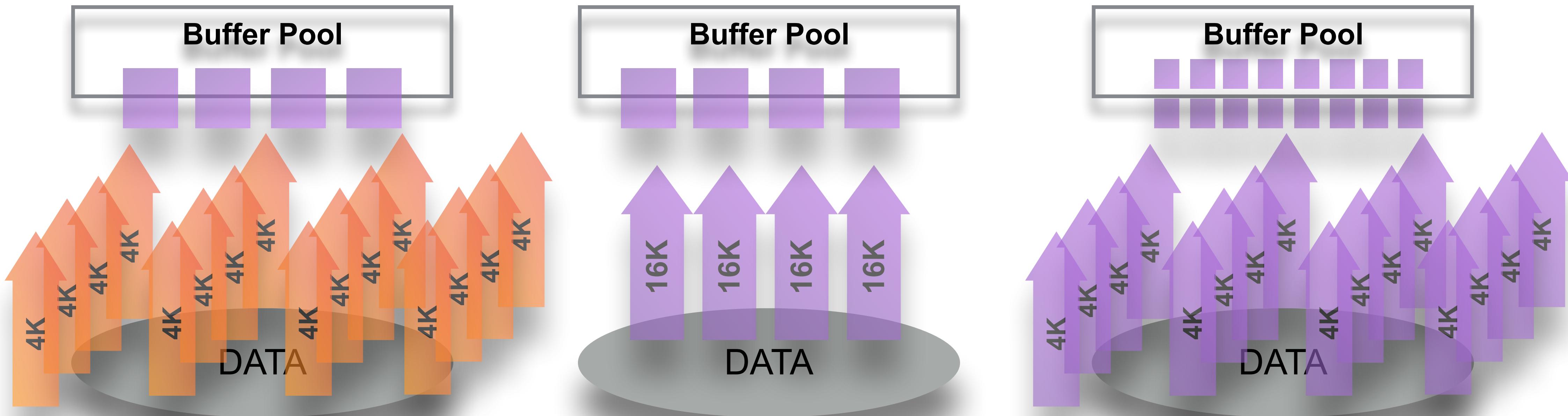
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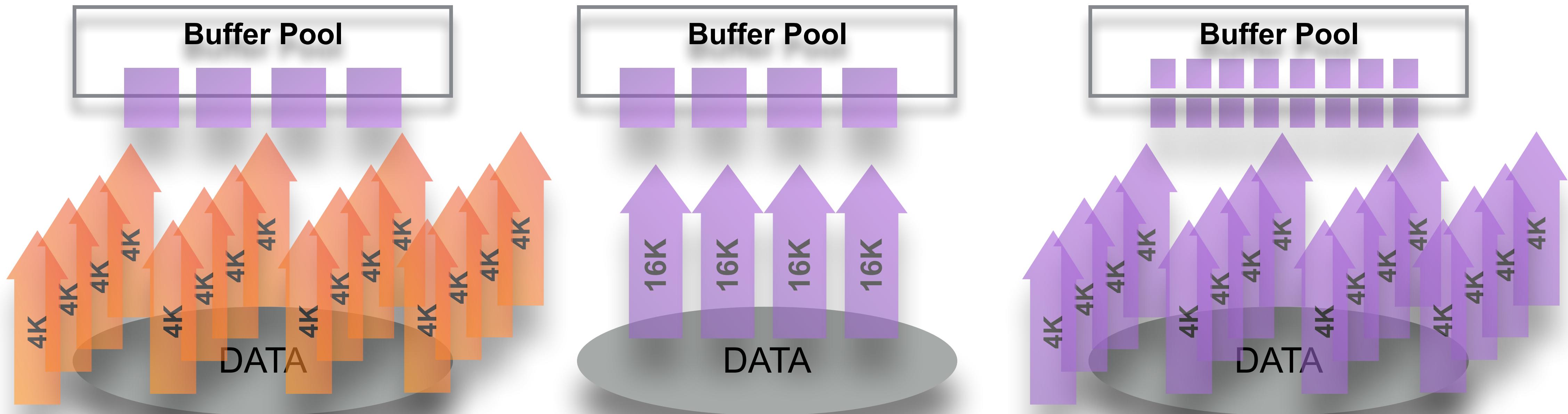
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  - => driven by IO read **Operations/sec** ...
  - Compression ? => x4 times more IO reads !!! => and QPS ?.. and what about 4K page ?



# IO-bound Workloads : more in depth..

- IO reads :
  - so, with fast FLASH + 4K page size => x4 times better RO performance vs default 16K ?
  - potentially YES ;-))
  - but.. => historically : **fil\_system** global mutex lock on **every IO operation !!!**
  - good news : **fixed with 8.0 ! ;-))**



# IO-bound Workloads : Test Case

- Intel Optane drive :

- IO read latency : 0,01ms (!!)
- 1 single process doing 16KB IO reads : ~65K reads/sec, 1000 MB/sec
- however, the max throughput : 2000 MB/sec only (fix in progress by Intel)

- with x2 drives :

- over 4000 MB/sec throughput
  - 16K page : ~260K IO reads/s
  - 8K page : over 500K IO reads/s
  - 4K page : **over 1M IO reads/s**

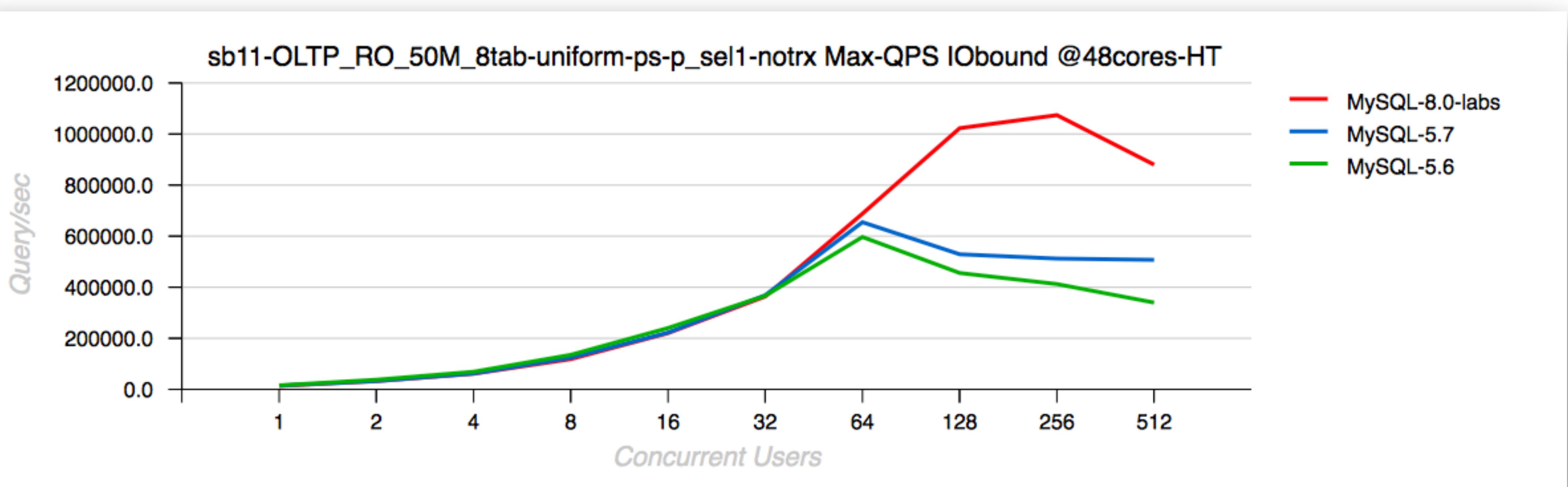


- can MySQL get a profit of such an IO power ?..

# MySQL 8.0-labs Performance

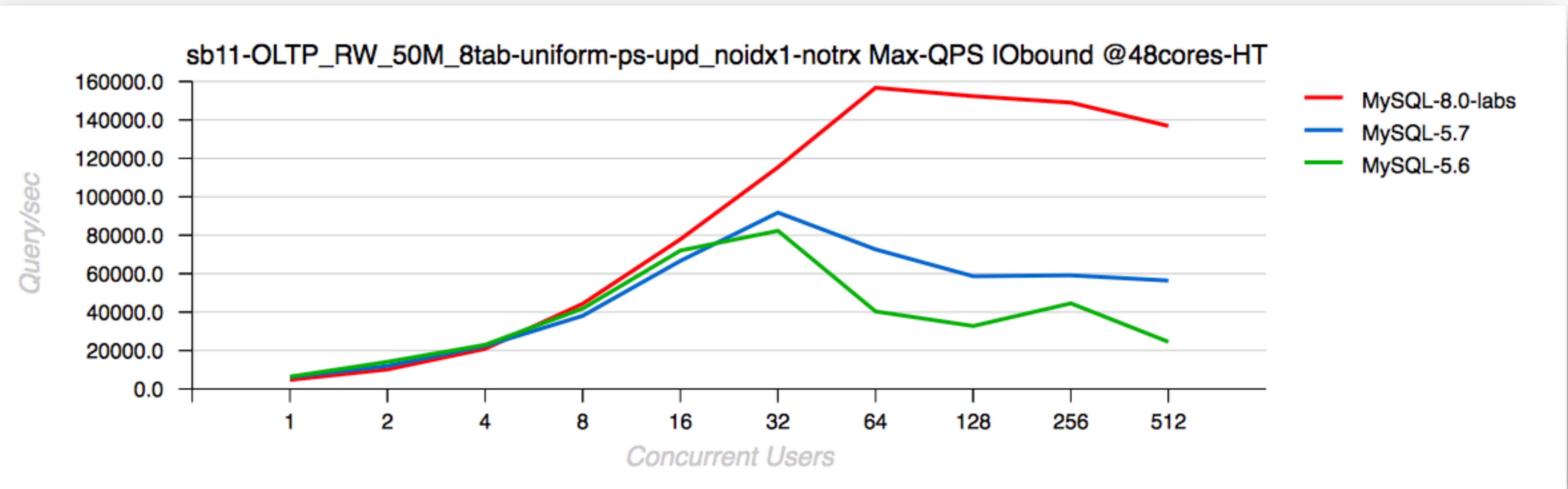
- IO-bound Sysbench OLTP\_RO Point-Selects

- 50M x 8-tables, 48cores-HT, x2 Optane drives
- NOTE : storage saturated & 100% CPU (new face of IO-bound ? ;-))
- over **1M IO-bound QPS** with MySQL 8.0-labs !!!



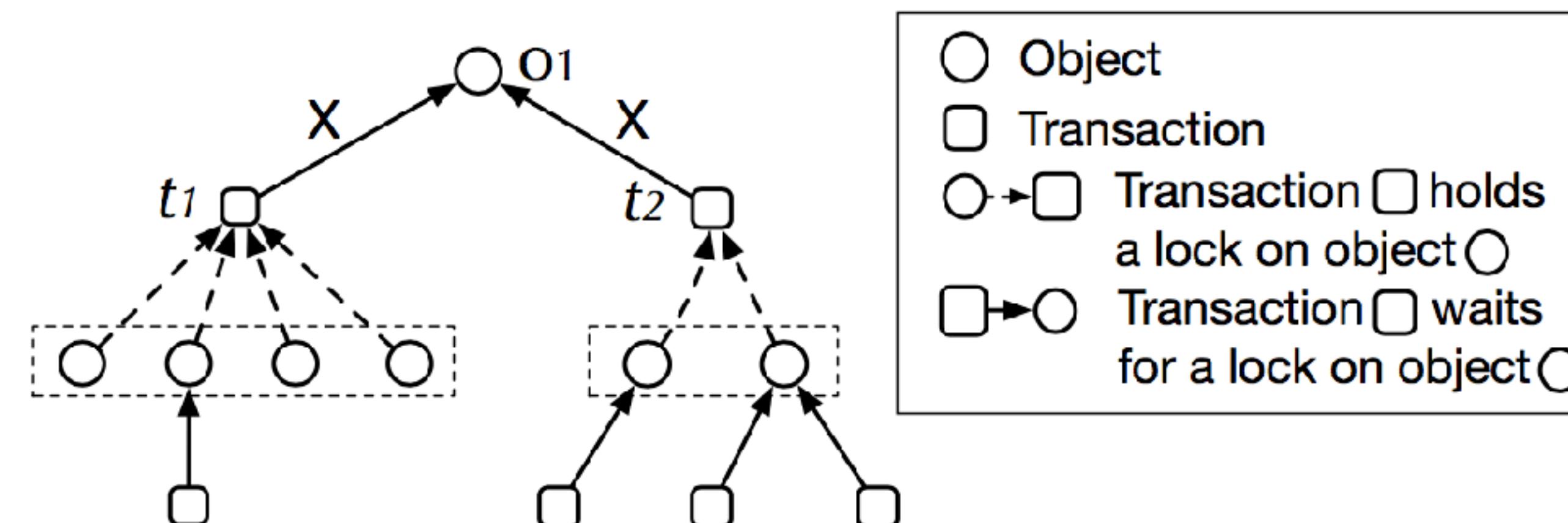
# MySQL 8.0-labs Performance

- IO-bound Sysbench OLTP\_RW Update-NoKEY
  - 50M x 8-tables, 48cores-HT, x2 Optane drives
  - over **160K IO-bound QPS** with MySQL 8.0-labs !!!



# MySQL 8.0 : InnoDB CATS (VATS)

- CATS : Contention-Aware Transactions Scheduling
  - invention : University of Michigan
  - adopted and integrated by InnoDB Team, available since MySQL 8.0.3
- Idea :
  - not all transactions are equal
  - FIFO could be not optimal..
  - unblock the most blocking transaction first



see :

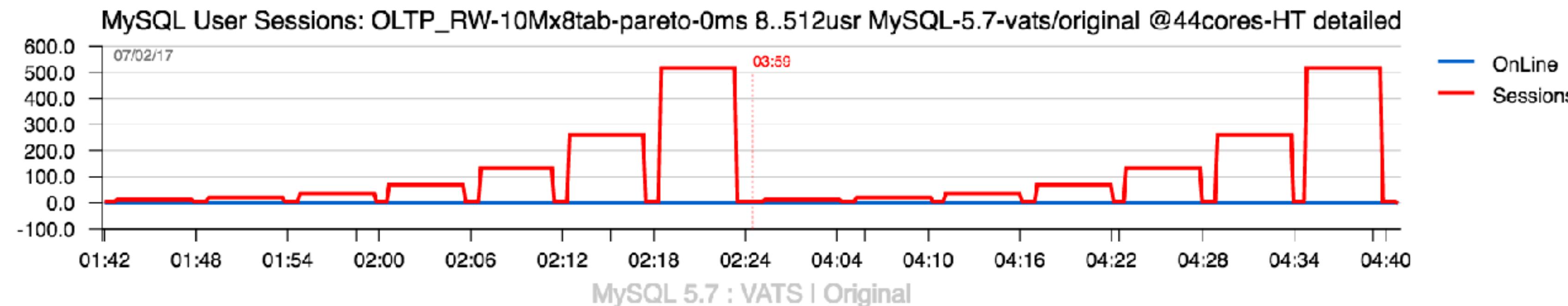
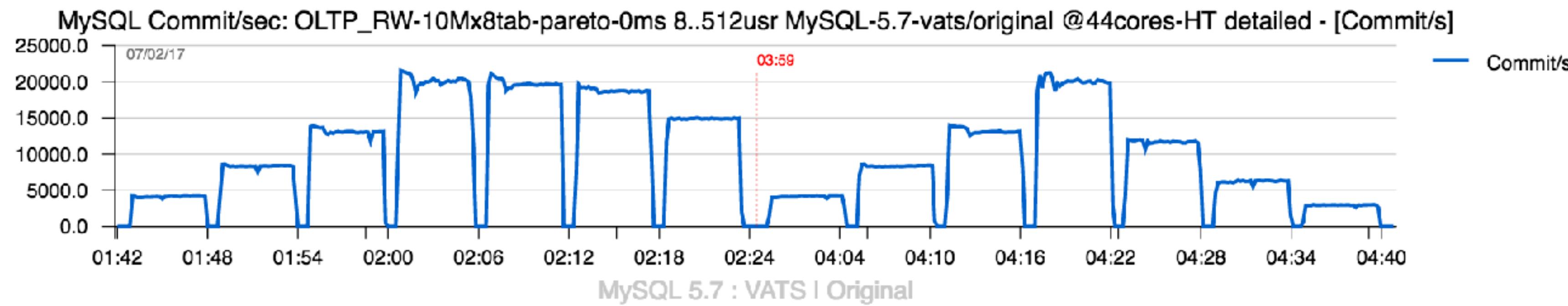
- <https://mysqlserverteam.com/contention-aware-transaction-scheduling-arriving-in-innodb-to-boost-performance/>
- <http://www.vldb.org/pvldb/vol11/p648-tian.pdf>

# MySQL 8.0 : InnoDB CATS (VATS)

- CATS : Contention-Aware Transactions Scheduling
  - invention : University of Michigan
  - adopted and integrated by InnoDB Team, available since MySQL 8.0.3
- Kind of a detective story ;-))
  - claim : huge performance improvement
  - initial probe tests of patched code on all test workloads we have around : **zero** gain..
  - long investigation and deep discussions with authors to understand what kind of problems they're expecting to solve.. (they are not kidding, right ? ;-))
  - finally able to build a test scenario showing a visible gain ! - **Yes !** ;-))
  - Sunny analyzing the patch => several serious bugs..
  - loop : bug fix => remastering => retesting => goto begin..
  - finally stable ! => but brings regression on “normal” workloads..
  - solution ? => auto-tuned detection on switching to FIFO or CATS

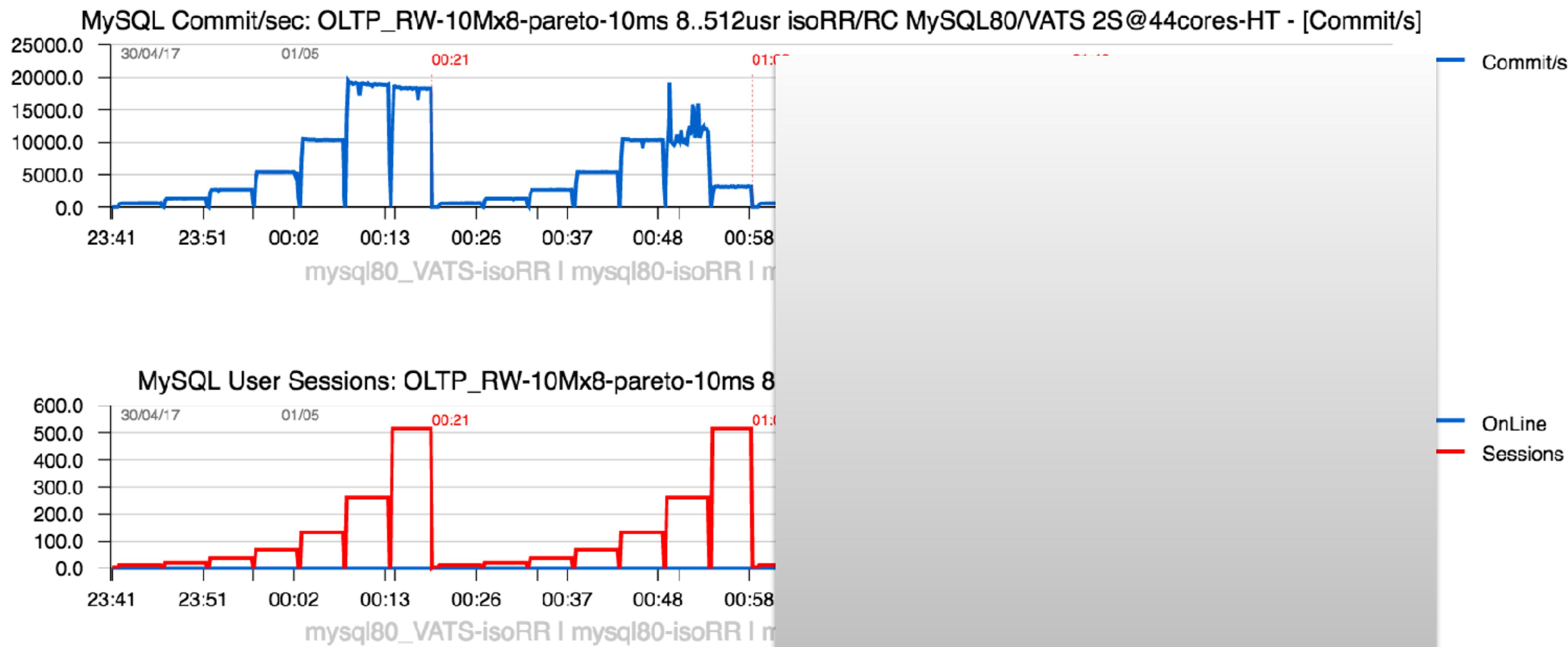
# MySQL 8.0 : InnoDB CATS (VATS)

- CATS : Contention-Aware Transactions Scheduling
  - where it helps ? — workloads hitting row lock contentions
  - how to recognize ? — monitor your “show engine innodb mutex” !!



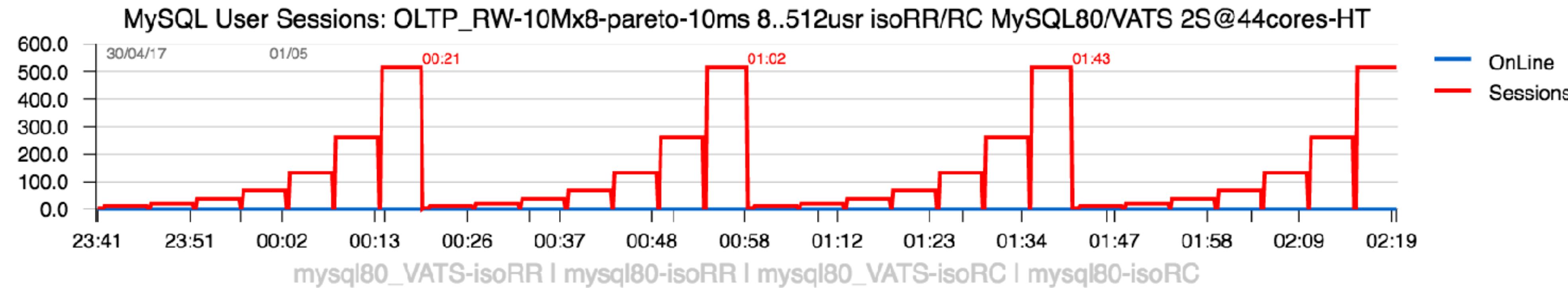
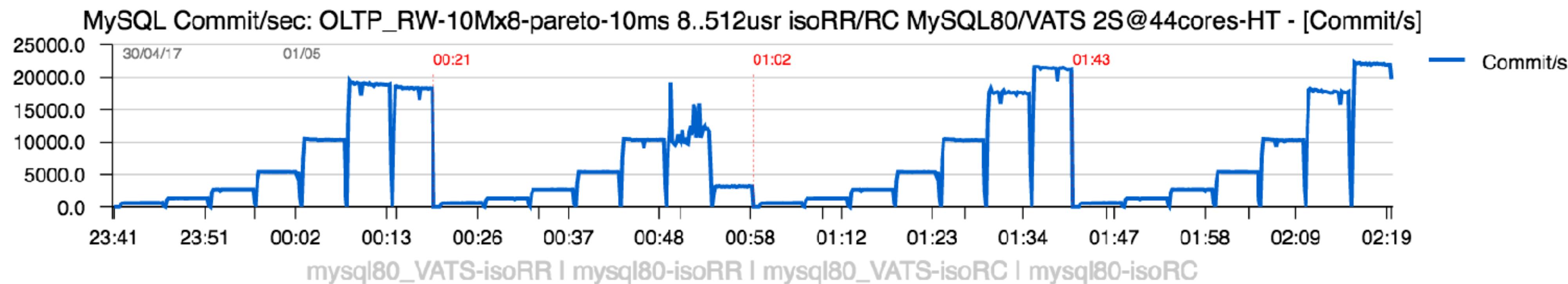
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  - so, look in depth, understand your workload..
  - ex: RR -vs- RC transaction isolation on the same workload :



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# Hope you're seeing much more clear now ;-)

- Call To Action :
  - 2) download 8.0-labs / 8.0-rc
  - 3) test it in your own workloads
  - 4) send us feedback !!!
  - ...
    - 1) have fun ! ;-))



# One more thing ;-)

- All graphs are built with dim\_STAT (<http://dimitrik.free.fr>)
  - All System load stats (CPU, I/O, Network, RAM, Processes,...)
    - Mainly for Linux, Solaris, OSX (and any other UNIX too :-)
    - Add-Ons for MySQL, Oracle RDBMS, PostgreSQL, Java, etc.
    - Linux : PerfSTAT (“perf” based), mysqlSTACK (quickstack based)
  - MySQL Add-Ons:
    - mysqlSTAT : all available data from “show status”
    - mysqlLOAD : compact data, multi-host monitoring oriented
    - mysqlWAITS : top wait events from Performance SCHEMA
    - InnodbSTAT : most important data from “show innodb status”
    - innodbMUTEX : monitoring InnoDB mutex waits
    - innodbMETRICS : all counters from the METRICS table
    - And any other you want to add! :-)
- Links
  - <http://dimitrik.free.fr> - dim\_STAT, dbSTRESS, Benchmark Reports, etc.
  - <http://dimitrik.free.fr/blog> - Articles about MySQL Performance, etc.