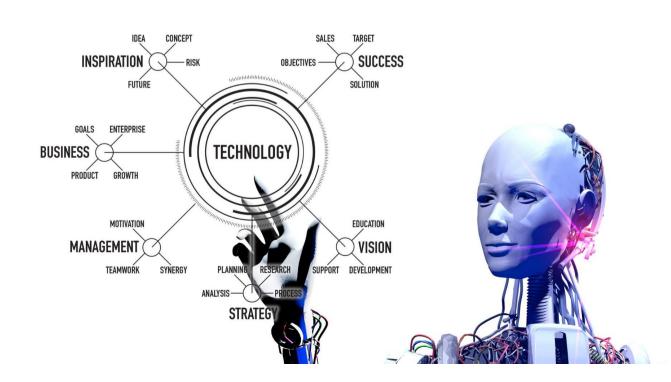


Bot State Management

Radhika Jayaprakash CSA

February, 2024



Purpose of Bots



Bots are programs designed to mimic human conversations and automate tasks



Bot Service provides a platform for building, deploying, and managing bots



User interacts with bot through a channel or a communicati on channel



Bot understands the user's intents and returns relevant response



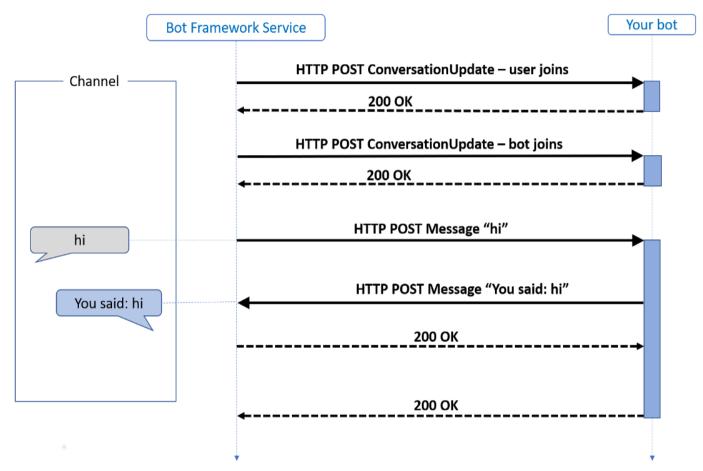
Bot's actions can be customized to integrate with other services



Diagram showing how Bot Service and user interact with each other

Azure Al Bot

- Cloud platform
- Hosts bots and makes them available to channels, such as Microsoft Teams, Facebook, or Slack.
- Bot Framework Service: sends information between the user's bot-connected app and the bot
- Uses Activity object to communicate with its users



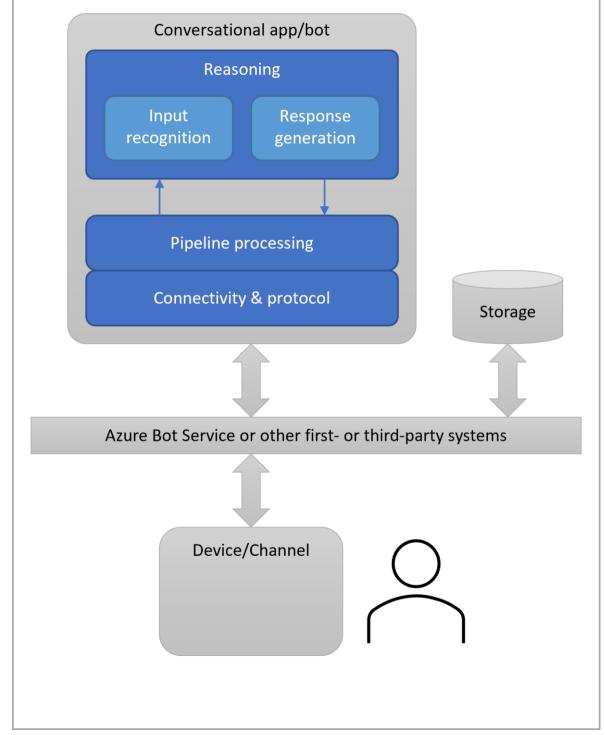
The diagram shows using conversation and message activity types

Bot Framework SDK

- Allows you to build bots that can be hosted on the Azure AI Bot Service
- Service defines a REST API and an activity protocol
- The SDK builds upon this REST API and provides an abstraction of the service
- Develop bots in C#, JavaScript, Python, or Java. (The Java SDK is retired with final long-term support ending in November 2023.)
- Additionally, bots may use other Azure services, such as:
 - Azure Al services to build intelligent applications
 - Azure Storage for cloud storage solution
- Bot interactions involve the exchange of activities, which are handled in turns.

Bot Application Structure

- The bot class handles the conversational reasoning for the bot app.
 - Recognizes and interprets the user's input.
 - Reasons about the input and performs relevant tasks.
 - Generates responses about what the bot is doing or has done.
- An adapter class that handles connectivity with the channels.
 - Provides a method for handling requests from and methods for generating requests to the user's channel.
 - Includes a middleware pipeline, which includes turn processing outside of your bot's turn handler.
 - Calls the bot's turn handler and catches errors not otherwise handled in the turn handler.
- Bots often need to retrieve and store state each turn.
 State is handled through storage, bot state, and property accessor classes.

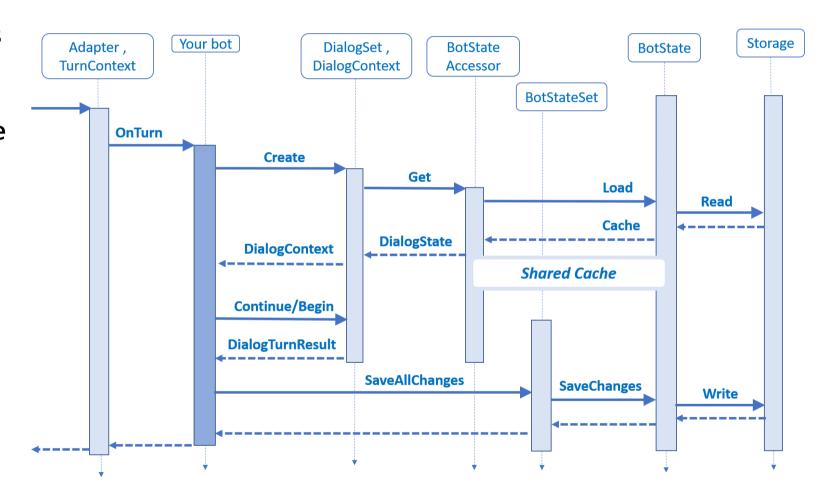


Bot - Recap

- **Bot Object**: includes logic for a turn and exposes a **turn handler** that accept incoming activities from the bot adapter.
 - Activity Handler
 - Dialogs Library
- **Bot Adapter:** The adapter has a process activity method for starting a turn.
- Turn-Context: Provides info on sender and receiver, the channel, and other data needed to process the activity.
- **Middleware:** comprise a linear set of components that are each executed in order, giving each a chance to operate on the activity.
- **Bot State and Storage:** allows to have more meaningful conversation and store information for longer duration than the current turn
- Messaging Endpoints and provisioning: REST endpoint at which to receive messages, provision resource for bot based on platform of choise

Bot – Managing State

- State is a way to persist data across multiple user interactions with a bot.
- The state data is stored in a storage system using a key-value pair model.
- Bot framework provides built-in storage providers such as Memory Storage, Azure Blob Storage, Cosmos DB Storage, etc.
- Bot State Service is also an option for storing user and conversation state data.
- It is important to use state to maintain user context during a conversation.



Layers to use State

- Storage Layer :
 - Memory
 - Blob
 - CosmosDB Partitioned Storage
- State management
 - State properties scoped to buckets, keys are constructed as
 - **User state**: {Activity.ChannelId}/users/{Activity.From.Id}#YourPropertyName
 - **Conversation state**: {Activity.ChannelId}/conversations/{Activity.Conversation.Id}#YourPropertyName
 - Private Conversation state: {Activity.Channelld}/conversations/{Activity.Conversation.ld}/users/{Activity.From.ld}#YourPropertyName
- State property accessor
 - read or write one of your state properties, and provide get, set, and delete methods
 - The accessors allow the SDK to get state from the underlying storage, and update the bot's state cache

Types of State and When to use

- Conversation state is good for tracking the context of the conversation, such as:
 - Whether the bot asked the user a question, and which question that was
 - What the current topic of conversation is, or what the last one was
- User state is good for tracking information about the user, such as:
 - Non-critical user information, such as name and preferences, an alarm setting, or an alert preference
 - Information about the last conversation they had with the bot
 - For instance, a product-support bot might track which products the user has asked about.
- Private conversation state is good for channels that support group conversations, but where you
 want to track both user and conversation specific information.
 - For example, if you had a classroom clicker bot:
 - The bot could aggregate and display student responses for a given question.
 - The bot could aggregate each student's performance and privately relay that back to them at the end of the session.

State Property Accessor

To persist any changes you make to the state property you get from the accessor, the property in the state cache must be updated.

- The accessor's get method:
 - Accessor requests property from the state cache.
 - If the property is in the cache, return it. Otherwise, get it from the state management object. (If it's not yet in state, use the factory method provided in the accessors get call.)
- The accessor's set method:
 - Update the state cache with the new property value.
- The state management object's save changes method:
 - Check the changes to the property in the state cache.
 - Write that property to storage.

Multiple Databases

- If bot needs to connect to multiple databases, create a storage layer for each database.
- Choose to use multiple databases if your bot collects information that has different security, concurrency, or data location needs.
- For each storage layer, create the state management objects you need to support your state properties.

Storage - Examples

- Save Conversation and User state: <u>Save user and conversation data Bot Service</u> Microsoft Learn
- Write directly to storage: Write directly to storage Bot Service | Microsoft Learn
- Custom storage implementation: Implement custom storage for your bot Bot Service | Microsoft Learn



Labs

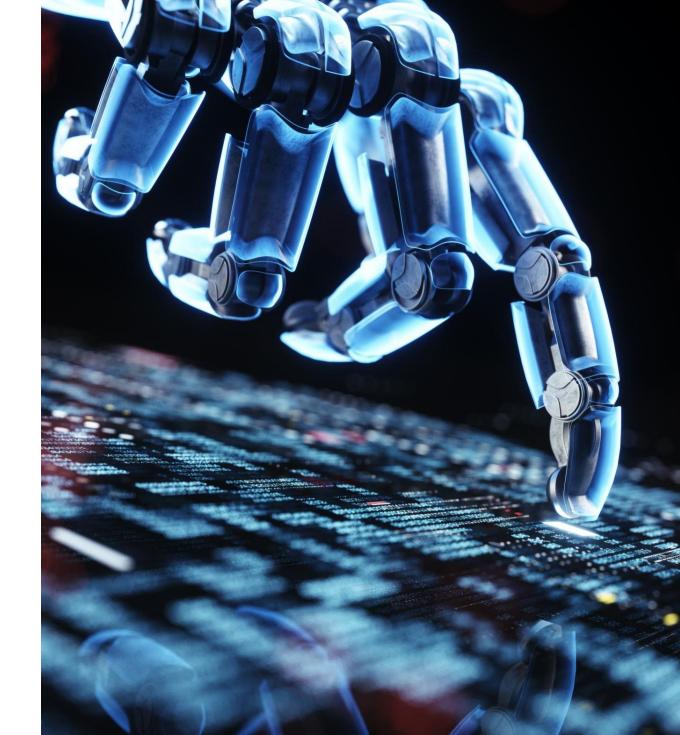
- rjayapra/ai-state-management-bot: Manage Bot conversation state in external storage (github.com)
- <u>rjayapra/ai-custom-storage-bot</u> (github.com)





Bot Monitoring

March 2024



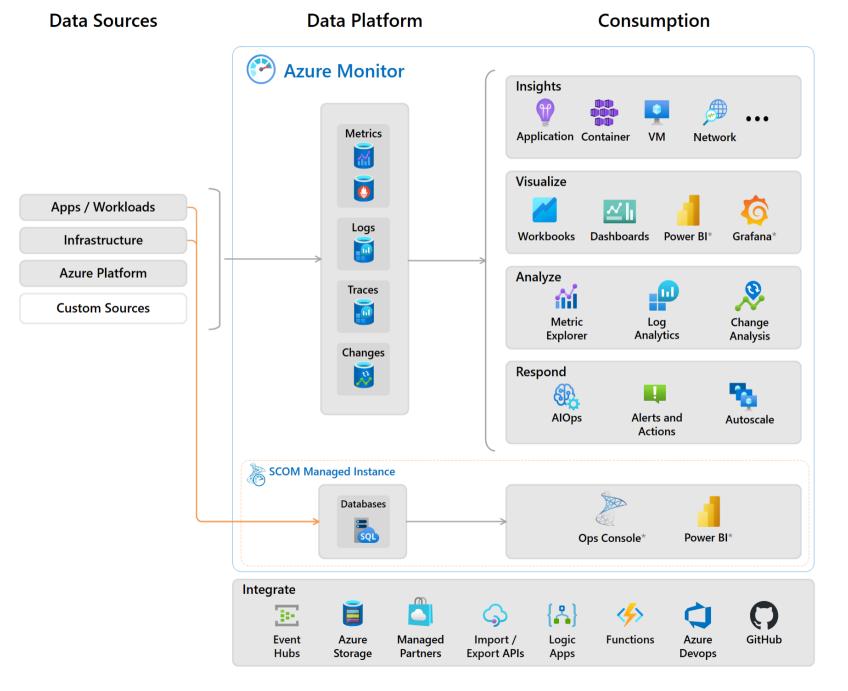
Prerequisites

- The CoreBot sample code/CQA sample code
- The <u>Application Insights sample code</u>
- A subscription to <u>Microsoft Azure</u>
- An <u>Application Insights key</u>
- Familiarity with <u>Application Insights</u>
- <u>git</u>

Azure monitor

- Collects and aggregates metrics and logs
- View of availability, performance, and resilience
- Alerting/Notification on issues
- Use Azure portal, Powershell, Azure CLI, REST API or client libraries to set up and view data





Metrics and Logs

- <u>Metrics</u> are numerical values that describe some aspect of a system at a particular point in time.
- They are lightweight and capable of supporting near real-time scenarios.
- Logs contain different kinds of data organized into records with different sets of properties for each type. KQL (kusto query language) can be use to analyze the logs
- Telemetry such as events and traces are stored as logs in addition to performance data so that it can all be combined for analysis.

Logs - Kusto queries

Logs of Clients to Direct line channel requests

```
ABSBotRequests
| where OperationName contains "ClientToDirectLine"
| sort by TimeGenerated desc
| limit 100
```

• List of logs of unsuccessful requests

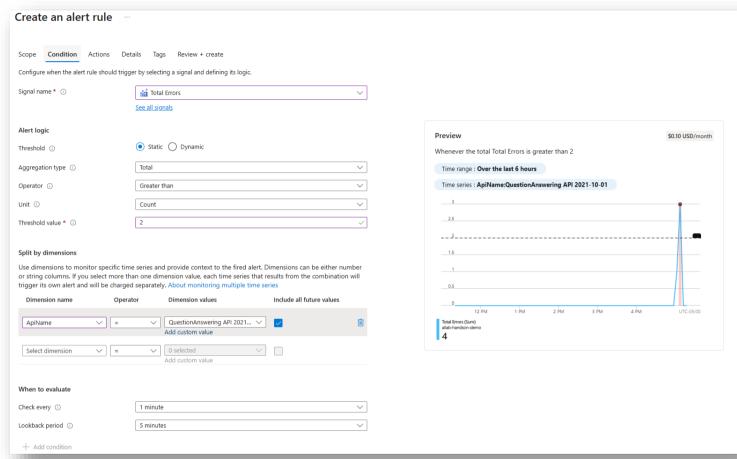
```
ABSBotRequests
| where ResultCode < 200 or ResultCode >= 300
| sort by TimeGenerated desc
```

• Line Chart showing requests response status codes

```
ABSBotRequests
| summarize Number_Of_Requests = count() by tostring(ResultCode), bin(TimeGenerated, 5m)
| render timechart
```

Alerts

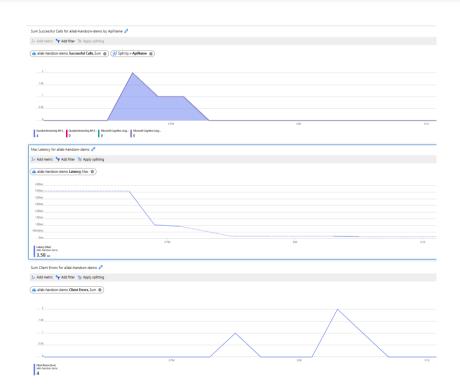
- Metric alerts evaluate resource metrics at regular intervals.
 - · platform metrics
 - custom metrics
 - logs from Azure Monitor converted to metrics
 - · Application Insights metrics.
 - Metric alerts can also apply multiple conditions and dynamic thresholds.
- <u>Log alerts</u> allow users to use a Log Analytics query to evaluate resource logs at a predefined frequency.
- <u>Activity log alerts</u> trigger when a new activity log event occurs that matches defined conditions.
 - Resource Health alerts
 - Service Health alerts

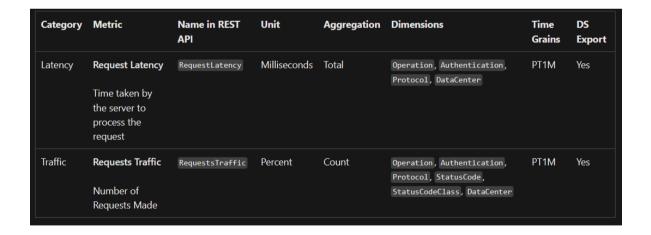


Alert type	Condition	Description
Metrics	Request Latency milliseconds exceed threshold	Signal source: Platform metrics
Metrics	Requests Traffic count is greater than threshold %	Signal source: Platform metrics
Activity log	A Bot Service is deleted	Signal source: Administrative

Metrics

Azure Monitor Metrics is a feature of Azure Monitor that collects numeric data from monitored resources into a time-series database. Metrics are numerical values that are collected at regular intervals and describe some aspect of a system at a particular time.





Data Collection from following Tiers

- Application monitoring data: Data about the performance and functionality of the code you have written, regardless of its platform.
- Guest OS monitoring data: Data about the operating system on which your application is running. This could be running in Azure, another cloud, or on-premises.
- Azure resource monitoring data: Data about the operation of an Azure resource.
- Azure subscription monitoring data: Data about the operation and management of an Azure subscription, as well as data about the health and operation of Azure itself.
- Azure tenant monitoring data: Data about the operation of tenantlevel Azure services, such as Azure Active Directory.

Application Insights

Add Telemetry to bot

Package: Microsoft.Bot.Builder.Integration.ApplicationInsights.Core
Add to the startup.cs

using Microsoft.ApplicationInsights.Extensibility;
using Microsoft.Bot.Builder.ApplicationInsights;
using Microsoft.Bot.Builder.Integration.ApplicationInsights.Core;
using Microsoft.Bot.Builder.Integration.AspNet.Core;

Make Telemetry services available to bot through Dependency Injection (DI):

// Add telemetry initializer that will set the correlation context for all telemetry items.

services. Add Singleton < IT elemetry Initializer, Operation Correlation Telemetry Initializer > ();

// Add telemetry initializer that sets the user ID and session ID (in addition to other bot-specific properties such as activity ID)

services.AddSingleton<ITelemetryInitializer, TelemetryBotIdInitializer>();

// Create the telemetry middleware to initialize telemetry gathering

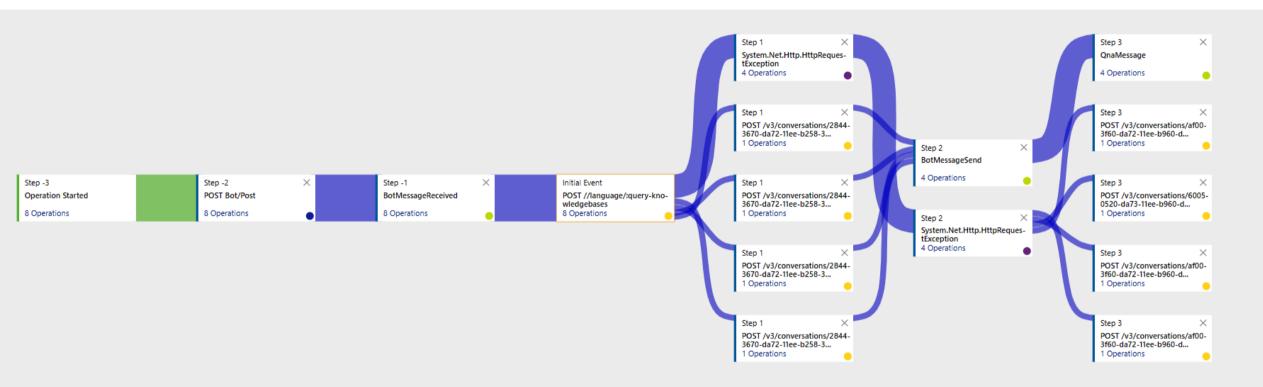
services.AddSingleton<TelemetryInitializerMiddleware>();

// Create the telemetry middleware (used by the telemetry initializer) to track conversation events

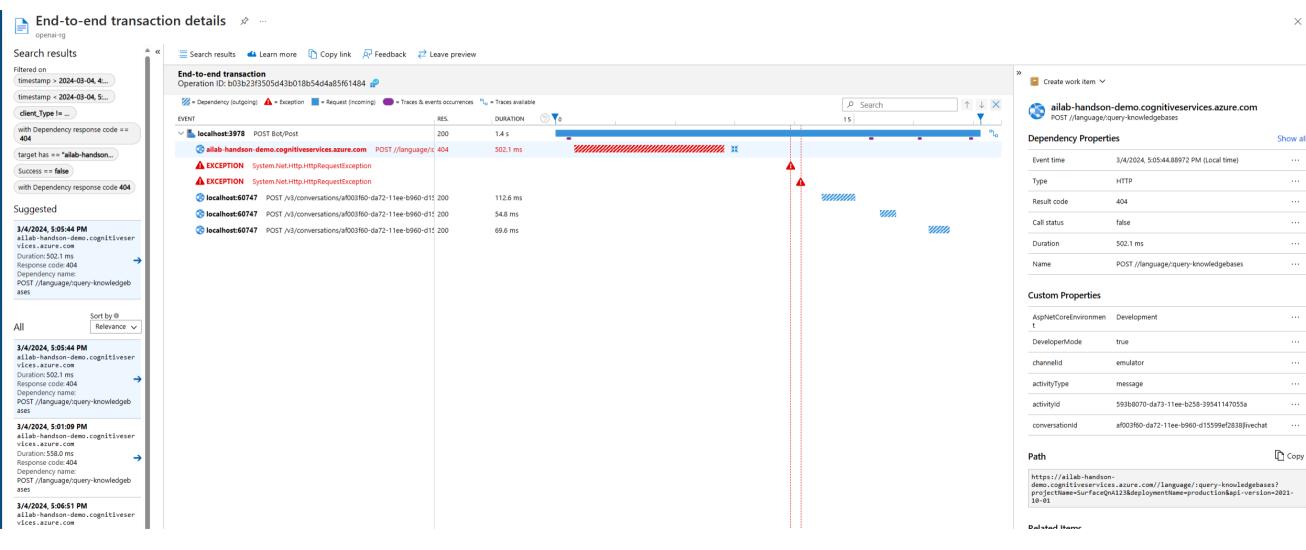
services.AddSingleton<TelemetryLoggerMiddleware>();

Add App Insights instrumentation key to appSettings.json

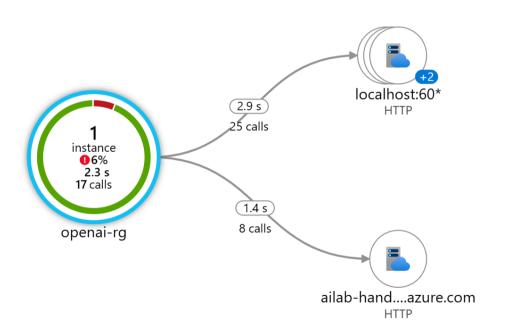
Application Insights – User flows

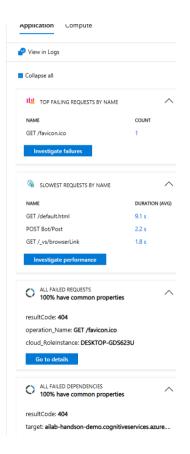


Application Insights – End-End transaction



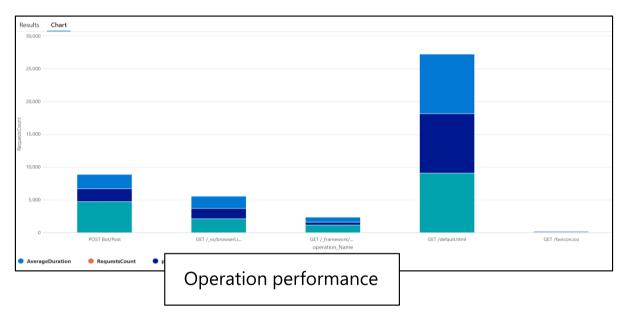
Application Insights – Application Map

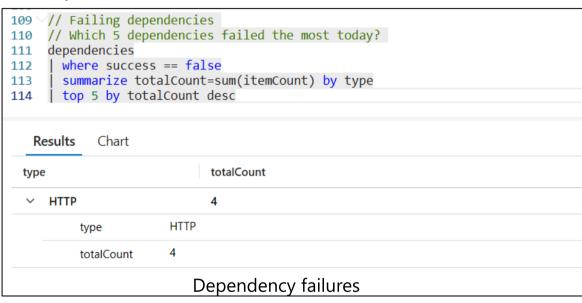


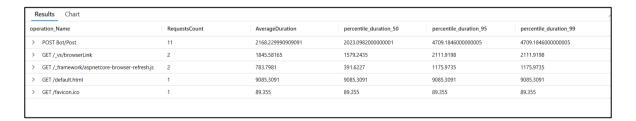


Analyze telemetry data

• Analyze the telemetry data from your bot - Bot Service | Microsoft Learn







Bot performance



Labs

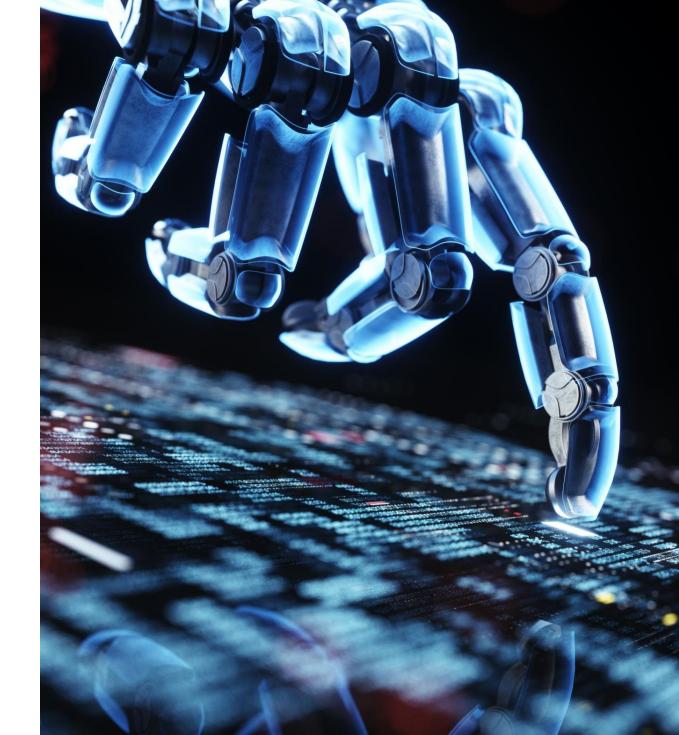
<u>ai-services-hackathon/BotMonitoring at master · rjayapra/ai-services-hackathon (github.com)</u>





Bot Debugging and Testing

March 2024



Debug with IDE

Use breakpoints in VS Code or VS

Prerequisites:

- Download and install the <u>Bot Framework Emulator</u>.
- Download and install <u>Visual Studio Code</u> or <u>Visual Studio</u>.

```
BREAKPOINTS
                                        using System.Collections.Generic;
■ All Exceptions
                                        using System.Threading;
User-Unhandled Exceptions
                                        using System.Threading.Tasks;

☑ EchoBot.cs Bots

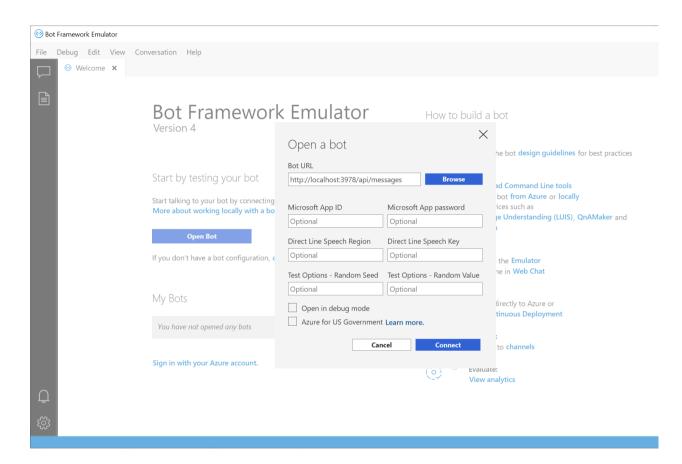
                                        using Microsoft.Bot.Builder;
                                        using Microsoft.Bot.Schema;

☑ EchoBot.cs Bots

                                        namespace Microsoft.BotBuilderSamples.Bots
                                            public class EchoBot : ActivityHandler
                                                protected override async Task OnMessageActivityAsync(ITurnContext<IMessageActi</pre>
                                                    var replyText = $"Echo: {turnContext.Activity.Text}";
                                                    await turnContext.SendActivityAsync(MessageFactory.Text(replyText, replyText)
                                                protected override async Task OnMembersAddedAsync(IList<ChannelAccount> member
                                                    var welcomeText = "Hello and welcome!";
                                                    foreach (var member in membersAdded)
                                                        if (member.Id != turnContext.Activity.Recipient.Id)
                                                             await turnContext.SendActivityAsync(MessageFactory.Text(welcomeTex
```

Debug with Emulator

- Run a bot locally
- Connect to bot running locally
- Configure proxy settings
- Configure for authentication
- Connect from Bot framework emulator
- http://localhost:<port number>/api/messages



Debug with Inspection Middleware

- Use Inspection middleware
- First Emulator acts as user interaction channel
- Second emulator will work as debugger
- When opened in debug mode a unique identifier (/INSPECT attach <identifier>)
 command is displayed
- Copy to second emulator
- Now send message from first emulator and debug in second

Prerequisites

- Knowledge of bot <u>Middleware</u> and <u>Managing state</u>
- Knowledge of how to <u>Debug an SDK-first bot</u> and <u>Test and debug with the</u> Emulator
- An install of the <u>Bot Framework Emulator</u>
- An install <u>ngrok</u> (if you want to debug a bot configured in Azure to use other channels)
- A copy of the inspection bot sample for <u>C#</u>, <u>JavaScript</u>, <u>Java</u>, or <u>Python</u>

Debug with Transcript files

- It is a specialized JSON file that preserves the interactions between a user and your bot.
- It holds contents of a message, interaction details such as the user ID, channel ID, channel type, channel capabilities, time of the interaction, etc.,
- This can be used to help find and resolve issues when testing or debugging bot
- Create transcript with bot framework emulator

Testing

- Create unit tests for bots
- Use assert to check for activities returned by a dialog turn against expected values.
- Use assert to check the results returned by a dialog.
- Create different types of data driven tests.
- Create mock objects for the different dependencies of a dialog, such as language recognizers, and so on.

Reference the Microsoft.Bot.Builder.Testing package, XUnit, and Moq to create unit tests.

Testing Dialogs

```
var sut = new BookingDialog();
var testClient = new DialogTestClient(Channels.Msteams, sut);
var reply = await testClient.SendActivityAsync<IMessageActivity>("hi");
Assert.Equal("Where would you like to travel to?", reply.Text);
reply = await testClient.SendActivityAsync<IMessageActivity>("Seattle");
Assert.Equal("Where are you traveling from?", reply.Text);
reply = await testClient.SendActivityAsync<IMessageActivity>("New York");
Assert.Equal("When would you like to travel?", reply.Text);
reply = await testClient.SendActivityAsync<IMessageActivity>("tomorrow");
Assert.Equal("OK, I will book a flight from Seattle to New York for tomorrow, Is this Correct?", reply.Text);
reply = await testClient.SendActivityAsync<IMessageActivity>("yes");
Assert.Equal("Sure thing, wait while I finalize your reservation...", reply.Text);
reply = testClient.GetNextReply<IMessageActivity>();
Assert.Equal("All set, I have booked your flight to Seattle for tomorrow", reply.Text);
```

Analyze test results

```
public class BookingDialogTests
  private readonly IMiddleware[] _middlewares;
  public BookingDialogTests(ITestOutputHelper output)
    : base(output)
    [Fact]
  public async Task SomeBookingDialogTest()
   // Arrange
   var sut = new BookingDialog();
   var testClient = new DialogTestClient(Channels.Msteams, sut,
middlewares: middlewares);
```

Test Name: CoreBot.Tests.Dialogs.BookingDialogTests.DialogFlowUseCases(testData: TestDataObject { TestObject = "{\"Name\":\"Full flow\

Test Outcome: V Passed

```
Standard Output
Test Case: Full flow
User: hi
     -> ts: 01:34:10
 Bot: Text=Where would you like to travel to?
     Speak=Where would you like to travel to?
    InputHint=expectingInput
     -> ts: 01:34:10 elapsed: 0 ms
User: Seattle
     -> ts: 01:34:10
 Bot: Text=Where are you traveling from?
     Speak=Where are you traveling from?
    InputHint=expectingInput
     -> ts: 01:34:10 elapsed: 2 ms
User: New York
     -> ts: 01:34:10
 Bot: Text=When would you like to travel?
     Speak=When would you like to travel?
    InputHint=expectingInput
     -> ts: 01:34:10 elapsed: 0 ms
User: tomorrow
     -> ts: 01:34:10
 Bot: Text=Please confirm, I have you traveling to: Seattle from: New York on: 2019-06-22. Is this correct? (1) Yes or (2) No
     Speak=Please confirm, I have you traveling to: Seattle from: New York on: 2019-06-22. Is this correct?
    InputHint=expectingInput
    -> ts: 01:34:10 elapsed: 3 ms
User: yes
    -> ts: 01:34:10
```



Labs

<u>ai-services-hackathon/inspection-bot at master·rjayapra/ai-services-hackathon (github.com)</u>

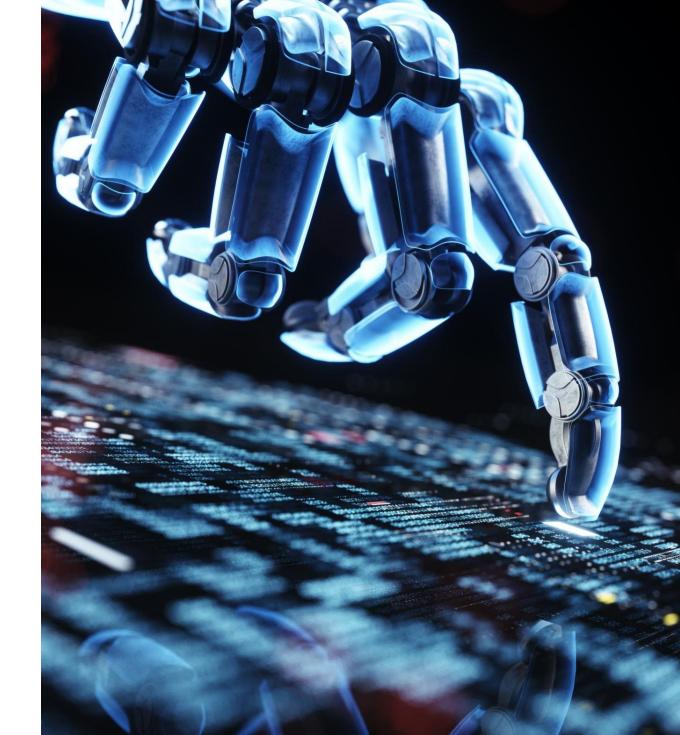
<u>ai-services-hackathon/BotTests at master · rjayapra/ai-services-hackathon (github.com)</u>





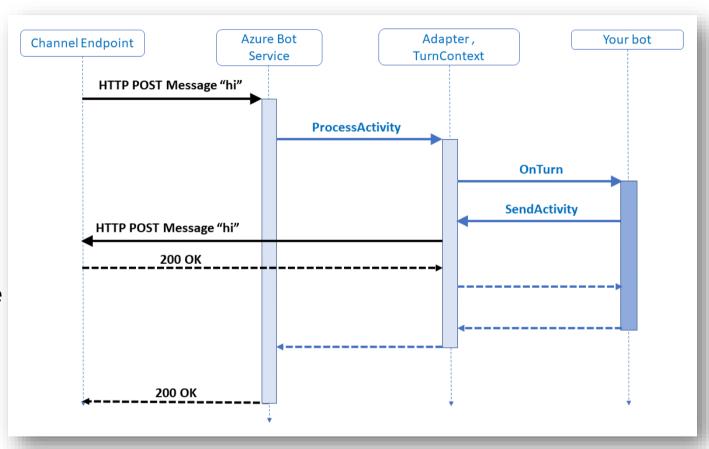
Middleware

March 2024



Middleware

- A class that sits between adapter and the bot logic
- Gets added to adapter's middleware collection during initialization
- SDK helps to write your own middleware or add one created by others
- Every activity in the bot flows through middleware
- When the activity flows in and out of bot, each piece of middleware can inspect or act upon the activity, either before or/and after bot logic

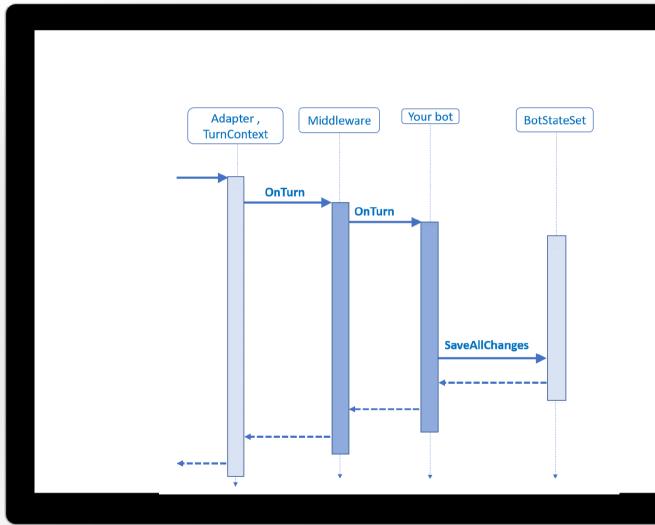


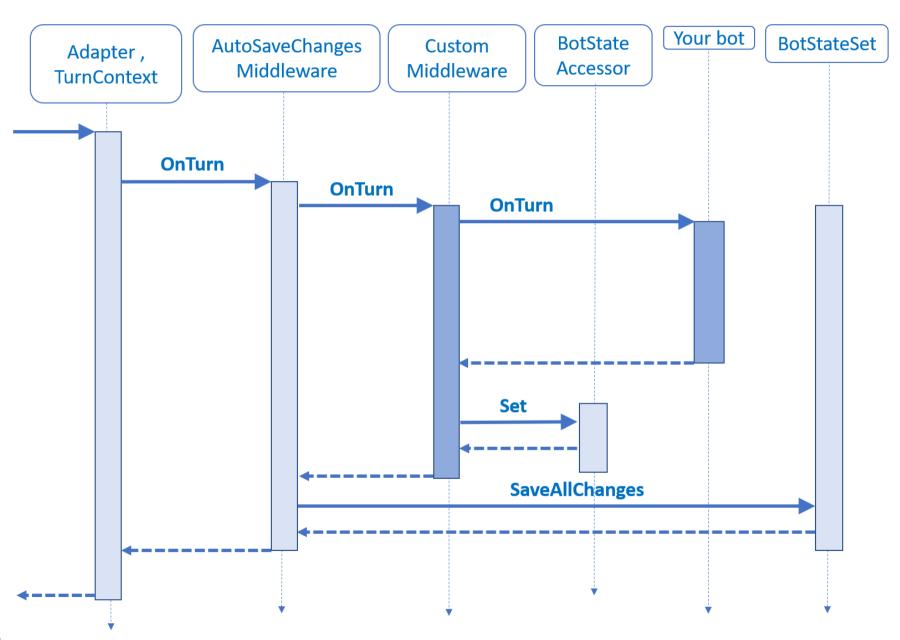
Middleware - When to implement?

- Middleware provides extra opportunities to interact with user conversation flow both before and after each turn of conversation, also allows to store and retrieve information concerning the conversation and call additional logic as needed
- Looking at or acting on every activity
- Modifying or enhancing the turn context

Middleware Pipeline

- Adapter calls middleware in the order it gets added
- Adapter passes context object for turn and a next delegate
- Middleware calls delegate to pass control to next middleware
- If middleware doesn't call the next delegate, the adapter doesn't call any of the subsequent middleware/bot turn handler and it short circuits.
- Middleware takes care of low level tasks Logging, Exception Handling, Transactions
- Short Circuiting: When the delegate isn't called within the middleware the pipeline should short circuit and further layers are not executed







Labs

<u>ai-services-hackathon/middleware-multilingual-bot at</u> <u>master · rjayapra/ai-services-hackathon (github.com)</u>





Thank you.



Invent with purpose.

Always check accessibility

Run Accessibility Checker before sharing this presentation

Just as you check spelling and grammar, it's also important to ensure accessibility is addressed so that all recipients can understand your presentation.

To improve accessibility, use the PowerPoint Accessibility Checker tool under the 'Review' tab.

For additional accessibility resources or to ask a question, visit https://aka.ms/eDADAnswerDesk (internal only).

