

HW# - CS723
YOUR NAME
DUE DATE

Overview

For our solution to the problem of 3D point-set alignment, we provide an implementation of the Iterative Closest Point (ICP) algorithm for 3D point alignment. Our program, when run, will take in two helix-axis protein database (PDB) files, convert the residue coordinates to 3-D points and calculate the transformation matrix to transform one PDB into another. Our program works on any PDB but results are strongest when the two PDB's are transformations (similar geometry) of one another or are helix axis. To accommodate point set's of varying sizes, we have provided a filtering mechanism to pass through the denser of the two point clouds and remove points so that they are of equal size. These points are not removed from the resulting transformed PDB's, only the array of 3-D points used to generate a transform. Our program utilizes Biopython module in python3 to programmatically alter the coordinates associated with each residue in the original PDB. These parameters provided to the ICP were chosen from testing and remain optimized. As the results show below, the registration of helices and helix-axis are both strong and optimization could stand to render even tighter alignments. The program could be extended for full automated alignment of helices if a solution to compute helix axis' was provided to feed the axis' into the algorithm.

NOTE: Please visit: <https://colab.research.google.com/drive/1IYXW43aQeekV1W7goZX8Xusp=sharing> where a helix-axis transformation along with the required modules are included for ease-of-viewing along with further instructions and code explanations.

Implementation Details

Below are the three methods used to calculate the best transformation matrix for two sets of 3-D points. This algorithm is agnostic to PDB's and takes two numpy arrays of 3-D points, A and B, to use in the transformation. A catching mechanism was put in for 3-D points of unequal lengths as can be seen on line 79. We filter the 3-D points to be of equal length prior to using icp. The Iterative Closest Point method finds best-fit transform that maps points A on to points B. The final homogeneous transformation that maps A on to B is found using Euclidean Distances for localization of points in conjunction with the k- nearest neighbors method. The knn method finds the nearest euclidean neighbor in dst for each point in src.

As can be seen in the Driver method beginning on line 264, the two helix-axis PDB's are passed to the method PDBToNpy which convert the 3-D coordinates associated with each residue. These numpy arrays are used as the agnostic 3-D point arrays which icp requires and it is on these that we filter out points and account for mismatches in size. The two numpy arrays are then passed into the method TransformAllPoints which facilitates the preprocessing of the numpy arrays and

the hand off to the icp method. What is returned into *t3* on line 268 is a 4-D matrix consisting of the transformation and rotation matrices. We use this transformation matrix to transform the points using *numpy* in the *CreatePDB* method. This method also composes a *BioPython* structure with the new coordinate transformations and outputs a transformed PDB file that can be loaded into *chimera* or any desired visualization software. After performing the transformation matrix and transforming the helix axis', the program allows for the optional input of the two helix files corresponding to the two helix axis'. Using the transformation matrix applied in the prior steps, it will transform the points of the helix file and output a transformed helix in the same fashion as is done with the axis.

```
1 import numpy as np
2 from sklearn.neighbors import NearestNeighbors
3 from numpy import load
4 from random import randint
5 from Bio import PDB
6 from numpy import asarray
7 from Bio.PDB import PDBParser
8 from Bio.PDB.PDBIO import PDBIO
9 from Bio.PDB.StructureBuilder import StructureBuilder
10 import numpy as np
11
12
13 class pdbTransform():
14     def __init__(self):
15         self.deletedIndex = []
16         # Accepts pdb, returns numpy array
17     def PDBToNPY(self, fpathin):
18         parser = PDB.PDBParser()
19         io = PDB.PDBIO()
20         struct = parser.get_structure('1ABZ', fpathin)
21         allcoords1 = []
22         for model in struct:
23             for chain in model:
24                 for residue in chain:
25                     for atom in residue:
26                         x,y,z = atom.get_coord()
27                         cSet = []
28                         cSet.append(x)
29                         cSet.append(y)
30                         cSet.append(z)
31                         allcoords1.append(cSet)
32         return allcoords1
33
34     def best_fit_transform(self, A, B):
35         '''
36         Calculates the least-squares best-fit transform that maps
37         corresponding points A to B in m spatial dimensions
38         Input:
```

```
38     A: Nxm numpy array of corresponding points
39     B: Nxm numpy array of corresponding points
40     Returns:
41     T: (m+1)x(m+1) homogeneous transformation matrix that maps A on
    to B
42     R: mxm rotation matrix
43     t: mx1 translation vector
44     '''
45
46     assert A.shape == B.shape
47
48     # get number of dimensions
49     m = A.shape[1]
50
51     # translate points to their centroids
52     centroid_A = np.mean(A, axis=0)
53     centroid_B = np.mean(B, axis=0)
54     AA = A - centroid_A
55     BB = B - centroid_B
56
57     # rotation matrix
58     H = np.dot(AA.T, BB)
59     U, S, Vt = np.linalg.svd(H)
60     R = np.dot(Vt.T, U.T)
61
62     # special reflection case
63     if np.linalg.det(R) < 0:
64         Vt[m-1,:] *= -1
65         R = np.dot(Vt.T, U.T)
66
67     # translation
68     t = centroid_B.T - np.dot(R, centroid_A.T)
69
70     # homogeneous transformation
71     T = np.identity(m+1)
72     T[:m, :m] = R
73     T[:m, m] = t
74
75     return T, R, t
76
77
78     def nearest_neighbor(self, src, dst):
79         '''
80         Find the nearest (Euclidean) neighbor in dst for each point in
    src
81         Input:
82         src: Nxm array of points
```

```
83         dst: Nxm array of points
84     Output:
85         distances: Euclidean distances of the nearest neighbor
86         indices: dst indices of the nearest neighbor
87     '''
88
89     assert src.shape == dst.shape
90
91     neigh = NearestNeighbors(n_neighbors=1)
92     neigh.fit(dst)
93     distances, indices = neigh.kneighbors(src, return_distance=True
94 )
95     return distances.ravel(), indices.ravel()
96
97 def icp(self, A, B, init_pose=None, max_iterations=20, tolerance
98 =0.001):
99     '''
100     The Iterative Closest Point method: finds best-fit transform
101     that maps points A on to points B
102     Input:
103     A: Nxm numpy array of source mD points
104     B: Nxm numpy array of destination mD point
105     init_pose: (m+1)x(m+1) homogeneous transformation
106     max_iterations: exit algorithm after max_iterations
107     tolerance: convergence criteria
108     Output:
109     T: final homogeneous transformation that maps A on to B
110     distances: Euclidean distances (errors) of the nearest
111     neighbor
112     i: number of iterations to converge
113     '''
114
115     assert A.shape == B.shape
116
117     # get number of dimensions
118     m = A.shape[1]
119
120     # make points homogeneous, copy them to maintain the originals
121     src = np.ones((m+1,A.shape[0]))
122     dst = np.ones((m+1,B.shape[0]))
123     src[:m,:] = np.copy(A.T)
124     dst[:m,:] = np.copy(B.T)
125
126     # apply the initial pose estimation
127     if init_pose is not None:
128         src = np.dot(init_pose, src)
```

```
126
127     prev_error = 0
128
129     for i in range(max_iterations):
130         # find the nearest neighbors between the current source and
131         # destination points
132         distances, indices = self.nearest_neighbor(src[:m,:].T, dst
133         [:m,:].T)
134
135         # compute the transformation between the current source and
136         # nearest destination points
137         T,_,_ = self.best_fit_transform(src[:m,:].T, dst[:m,indices
138         ].T)
139
140         # update the current source
141         src = np.dot(T, src)
142
143         # check error
144         mean_error = np.mean(distances)
145         if np.abs(prev_error - mean_error) < tolerance:
146             break
147         prev_error = mean_error
148
149     # calculate final transformation
150     T,_,_ = self.best_fit_transform(A, src[:m,:].T)
151
152     #return T, distances, i
153     return T
154
155 # Accepts two numpy arrays
156 def TransformAllPoints(self, coord1, coord2):
157     #global deletedIndex
158     # Ensure they are the same size
159     #coord1 = list(load(fname1))
160     #coord2 = list(load(fname2))
161     coord1Copy = [] #coord1
162     coord2Copy = [] # coord2
163     for c in coord1:
164         coord1Copy.append(c)
165     for c in coord2:
166         coord2Copy.append(c)
167     #print("Point total of pdb1: " +str(len(coord1)))
168     #print("Point total of pdb2: " +str(len(coord2)))
169     if len(coord1Copy) != len(coord2):
170         print("\nResolving PDB size difference...")
171         if len(coord1) > len(coord2):
172             diff = len(coord1) - len(coord2)
173             # assume shape is same, density is diff
```

```
169         for i in range(diff):
170             randInd = randint(0, len(coord1))
171             del coord1[randInd]
172             self.deletedIndex.append(randInd)
173     else:
174         diff = len(coord2) - len(coord1)
175         # assume shape is same, density is diff
176         for i in range(diff):
177             randInd = randint(0, len(coord2))
178             del coord2[randInd]
179             self.deletedIndex.append(randInd)
180
181         #print("Point total of pdb1: " +str(len(coord1Copy)))
182         #print("Point total of pdb2: " +str(len(coord2Copy)))
183
184     # (A,B)
185     print("\nCalculating transformation matrix...")
186     T = self.icp(np.array(coord1), np.array(coord2))
187
188     coord1Adjust = []
189     for coord in coord1Copy:
190         tempList = coord
191         tempList.append(1)
192         coord1Adjust.append(np.array(tempList))
193     coord2Adjust = []
194     for coord in coord2Copy:
195         tempList = coord
196         tempList.append(1)
197         coord2Adjust.append(np.array(tempList))
198
199     # Print side by side
200
201     #print("Point total of pdb1: " +str(len(coord1Adjust)))
202     #print("Point total of pdb2: " +str(len(coord2Adjust)))
203
204     #np.dot(T, coord1[0])
205
206     print("Transformation matrix:\n"+str(T))
207     #print("Length of coord1 "+str(len(coord1Adjust)))
208     #print("Length of coord1 "+str(len(coord2)))
209     #print("Length of coord 1 adjust: "+str(len(coord1Adjust)))
210     #print("Length of coord 2 adjust: "+str(len(coord2Adjust)))
211     coord1 = np.array(coord1Adjust)
212     coord1T = []
213     #print(coord1Copy)
214     print(coord1T)
215     for coord in coord1Copy:
```

```
216         #print(coord)
217         coord1T.append(np.dot(T, coord))
218
219     coord1T.reverse()
220     with open('ATrans_1.txt', 'w') as f:
221         for item in coord1T:
222             f.write("%s" % str(item.tolist()[0])+", "+str(item.
tolist()[1])+", "+str(item.tolist()[2])+", "+str(item.tolist()[3])+"\n
")
223     B = np.array(coord2).tolist()
224     with open('B_1.txt', 'w') as f:
225         for item in B:
226             f.write("%s\n" % str(item))
227     return (coord1T, T)
228 def CreatePDB(self, coordArray, fPath, ofile):
229     sloppyparser = PDBParser(PERMISSIVE = True, QUIET = True)
230     structure = sloppyparser.get_structure("MD_system", fPath)
231     print("\nGenerating PDB file...")
232     sb = StructureBuilder()
233     sb.set_header(structure.header)
234     # Iterate through models
235     for i in range(len(list(structure.get_models()))):
236         # Iterate through chains
237         models = list(structure.get_models())
238         counter = 0
239         for j in range(len(list(models[i].get_chains()))):
240             chains = list(models[i].get_chains())
241             #Iterate thgouth residues
242             for k in range(len(list(chains[j].get_residues()))):
243                 #Iterate through
244                 residues = list(chains[j].get_residues())
245                 for l in range(len(list(residues[k].get_atoms()))):
246                     #Set coord for each
247                     for atom in structure[i][chains[j].id][residues
[k].id].get_atoms():
248                         structure[i][chains[j].id][residues[k].id][
atom.id].set_coord(np.array((float(coordArray[counter][0]), float(
coordArray[counter][1]), float(coordArray[counter][2])))
249                         #print(structure[i][chains[j].id][residues[
k].id][atom.id].get_vector())
250                         counter += 1
251     io=PDBIO()
252     io.set_structure(structure)
253     io.save(ofile)
254     print("Transform file written to: "+ ofile)
255 def TransformHelices(self, fpath1, T):
256     c1 = self.PDBToNPY(fpath1)
```

```
257
258     coord1T = []
259     for coord in c1:
260         coord.append(1)
261         coord1T.append(np.dot(T, coord))
262     coord1T.reverse()
263     self.CreatePDB(coord1T, "helix1.pdb", "helix1Transformed.pdb")
264 def TransformFullHelices(self, fpath1, T):
265     c1 = self.PDBToNPY(fpath1)
266
267     coord1T = []
268     for coord in c1:
269         coord.append(1)
270         coord1T.append(np.dot(T, coord))
271     coord1T.reverse()
272     self.CreatePDB(coord1T, fpath1, "fullHelix1Transformed.pdb")
273     print("Full helix transformed and written to:
fullHelix1Transformed.pdb")
274
275 def Driver(self, fpath1="helix1-axis.pdb", fpath2="helix2-axis.pdb"):
276     c1 = self.PDBToNPY(fpath1)
277     #print(c1)
278     c2 = self.PDBToNPY(fpath2)
279     t3 = self.TransformAllPoints(c1, c2)
280     self.CreatePDB(t3[0], fpath1, "helix1AxisTransform.pdb")
281     return t3
282     '''
283     while True:
284         print("Enter 1 use default helices, enter 2 to enter custom
285 .")
286         choice = input('')
287         if choice == "1":
288             self.TransformHelices("helix1.pdb", t3[1])
289         #elif choice == "2":
290
291     '''
292 def main():
293
294     print("*****Helix axis Transformation*****")
295     choice = input("ENTER 1 to use default test cases helix1-axis.pdb \
nand helix2-axis.pdb.\nENTER 2 to input custom pdb files.\nOption: ")
296
297     transformObj = pdbTransform()
298     if choice == "1":
299         transform = transformObj.Driver()
300         print("*****Full helix Transformation*****")
301         helix1Path = input("Enter the helix pdb filepath associated
with helix-axis1: ")
```



```

299     transformObj.TransformFullHelices(helix1Path,transform[1])
300     elif choice == "2":
301         try:
302             fpath1 = input("Enter fpath of helix-axis1: ")
303             fpath2 = input("Enter fpath of helix-axis2: ")
304             transform = transformObj.Driver(fpath1,fpath2)
305             print("*****Full helix Transformation*****")
306             helix1Path = input("Enter the helix pdb filepath
associated with helix-axis1: ")
307             transformObj.TransformFullHelices(helix1Path,transform[1])
308         except:
309             print("File not found!")
310 if __name__ == "__main__":
311     main()

```

Listing 1: Python sample code loaded from file

Sample outputs

The following is a visualization sequence of the algorithm. The images are captured using UCSF's Chimera for protein visualization. We use helix1-axis.pdb and helix2-axis.pdb with the intent to transform helix1-axis onto helix2-axis. Figure 1 shows the two helices in Chimera loaded with their initial residues coordinates. Because of their relative distance, the rendered visualization is difficult to interpret and thus we drew bounding ellipses around each helix-axis. The subsequent figures show multiple views of the scene in which the transformed helix1-axis pdb was opened along with the helix2-axis. As is demonstrated below, the icp algorithm proves to be an effective method for the alignment of two helices. For reference, helix2-axis.pdb is shown in red and helix1-axis.pdb(transformed) is shown in green.

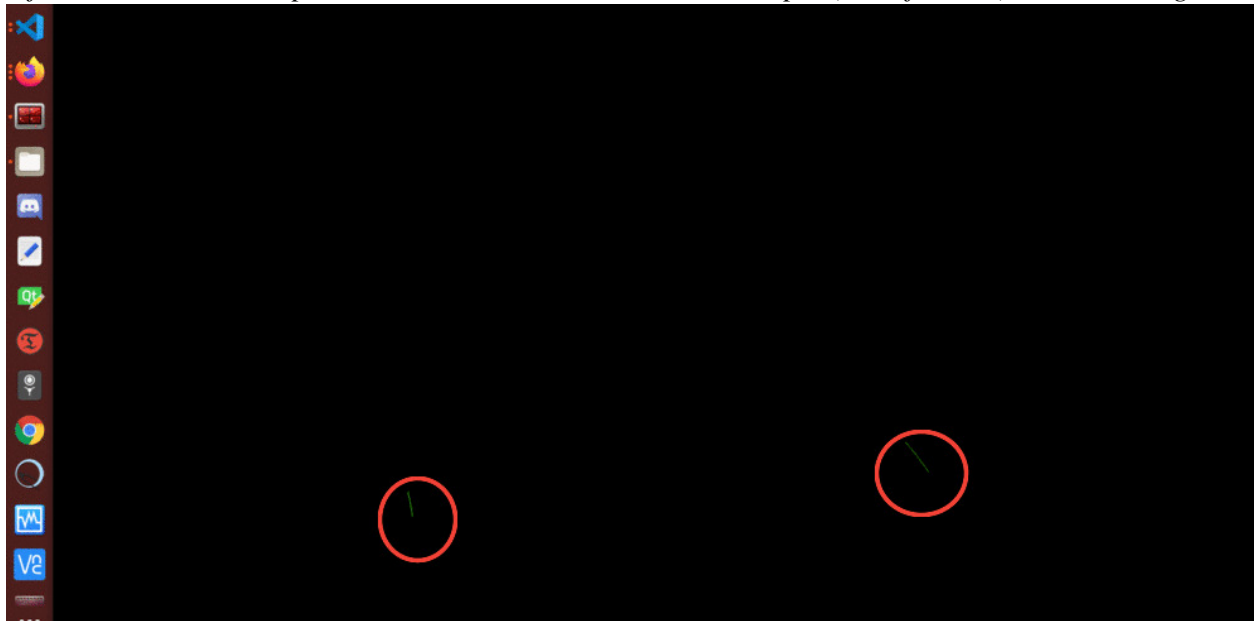


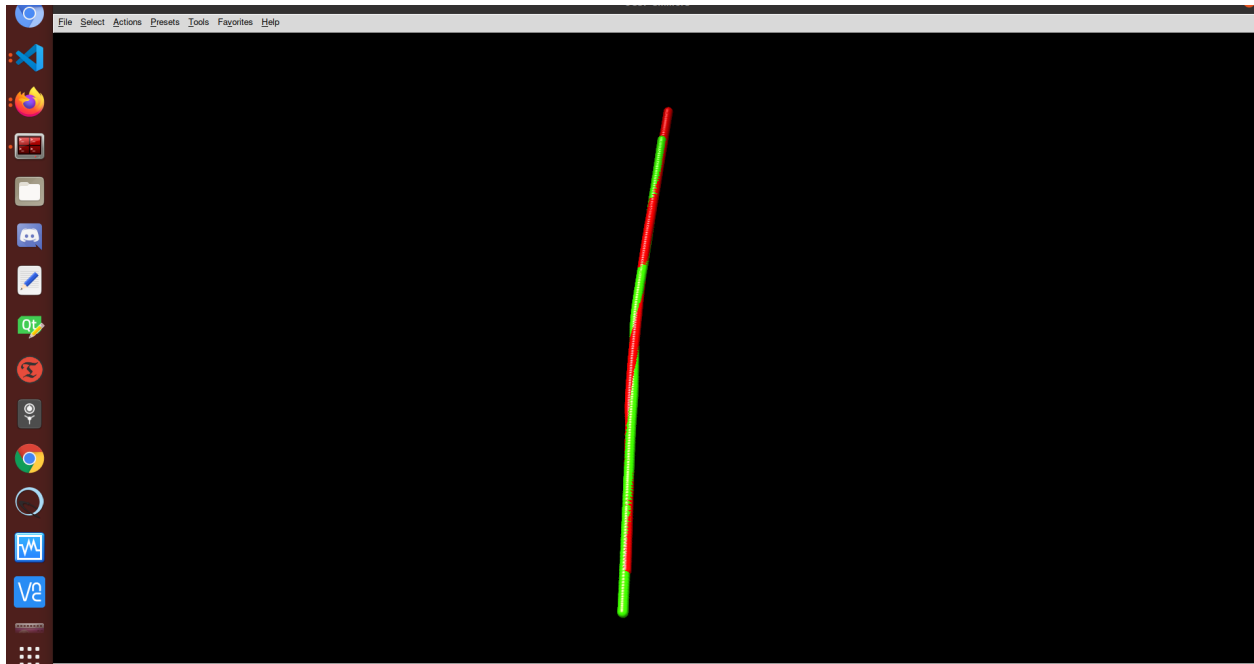
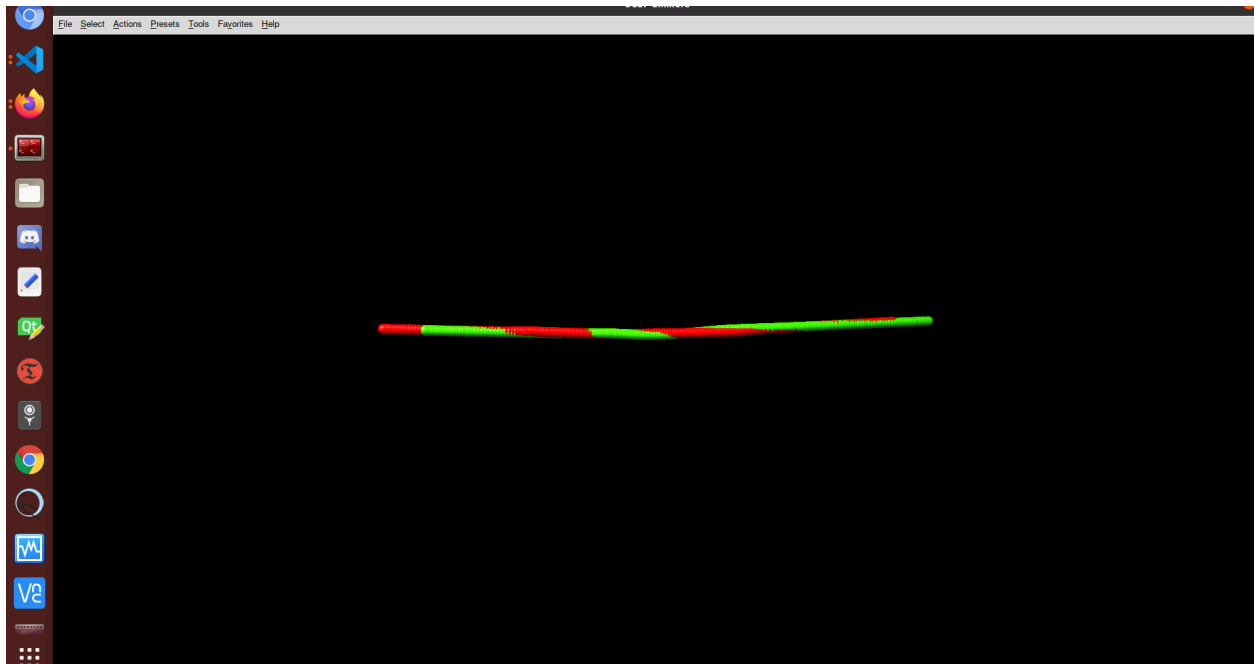
Figure 1: Pre Transform.**Figure 2: Top View.****Figure 3: Side View.**



Figure 4: Head-On View.

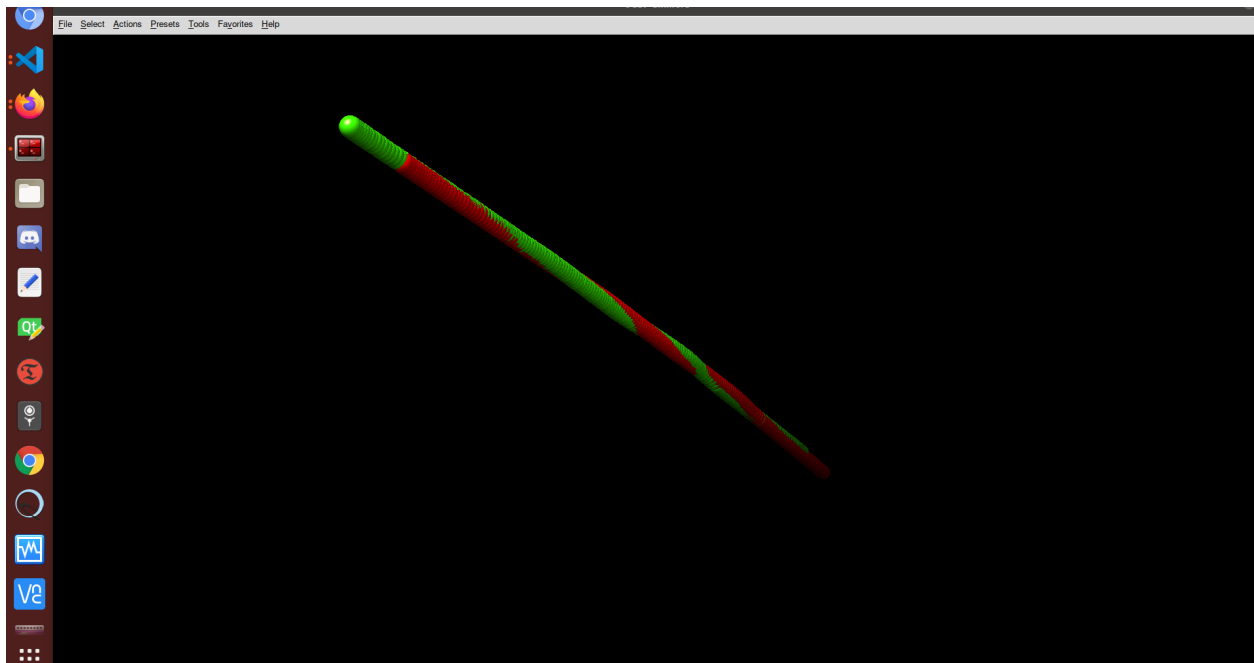


Figure 5: Diagonal View.

Running instructions for helix axis transformation. (Default files.)

Please ensure the proper modules are installed, for full list and interactive demo please see: <https://colab.research.google.com/drive/1IYXW43aQeekV1W7goZX8XrZkBU4yzGAI?usp=sharing> where dependencies are

listed in the top cell.

- 1) Run 'python3 ICPTransformation.py'
- 2) ENTER 1 to use default test cases helix1-axis.pdb and helix2-axis.pdb, included already in the folder.
- 3) View the transformation matrix in the terminal and helix1AxisTransform.pdb
- 4) If desired, open Chimera and load helix2-axis.pdb. Then open helix1AxisTransform.pdb for visual verification.
- 5) In the terminal enter the helix pdb filepath associated with helix-axis1. In this case, enter 'helix1.pdb'. This will apply the transformation matrix to each residue coordinate in helix1.pdb as it did to helix1-axis.pdb in step 2.
- 6) Enter 'helix1.pdb' to apply the transform to each residue coordinate in helix1.pdb.
- 7) The transformed helix is in fullHelix1Transformed.pdb. Open in chimera along with helix2.pdb for viewing.

Running instructions for helix axis transformation. (Custom files.)

Please ensure the proper modules are installed, for full list and interactive demo please see: <https://colab.research.google.com/drive/1IYXW43aQeekV1W7goZX8XrZkBU4yzGAI?usp=sharing> where dependencies are listed in the top cell.

- 1) Run 'python3 ICPTransformation.py'
- 2) ENTER '2' and input the first and second helix axis files. The first will be transformed into the second.
- 3) View the transformation matrix in the terminal and helix1AxisTransform.pdb
- 4) If desired, open Chimera and load second helix axis file entered in step 2. Then open helix1AxisTransform.pdb for visual verification of the transformation.
- 5) In the terminal enter the helix pdb filepath associated with helix-axis1. In this case, enter 'helix1.pdb'. This will apply the transformation matrix to each residue coordinate in helix1.pdb as it did to helix1-axis.pdb in step 2.
- 6) Enter the file path of the helix associated with helix axis 1 from step 2 to apply the transform to each residue coordinate in the full helix file.
- 7) The transformed helix is in fullHelix1Transformed.pdb. Open in chimera along with helix2.pdb for viewing.

NOTE: The two files fullHelix1Transformed.pdb and helix1AxisTransform.pdb are overwritten each run.

References

- GitHub, <https://github.com/rmslick/HelixAxisRegistration.git>

- Colab, <https://colab.research.google.com/drive/1IYXW43aQeekV1W7goZX8XrZkBU4yzGAI?usp=sharing>