

# Distributed Computing

COMP 3010

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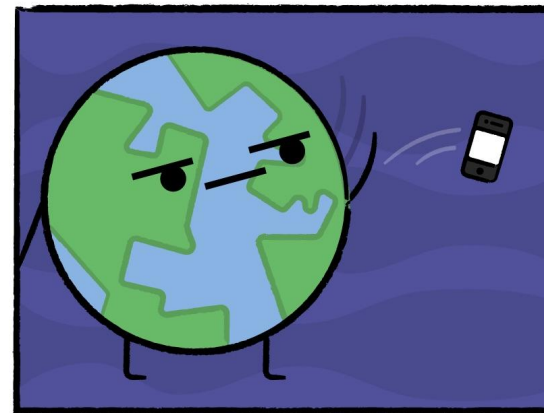
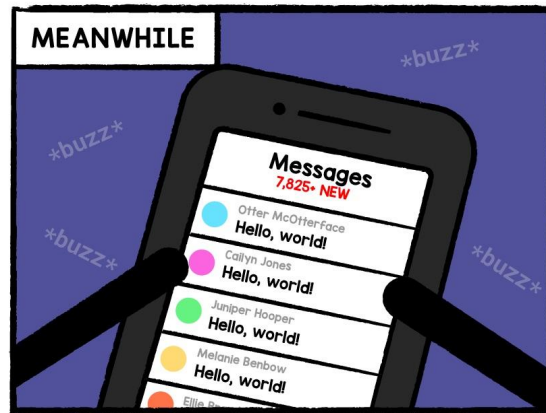
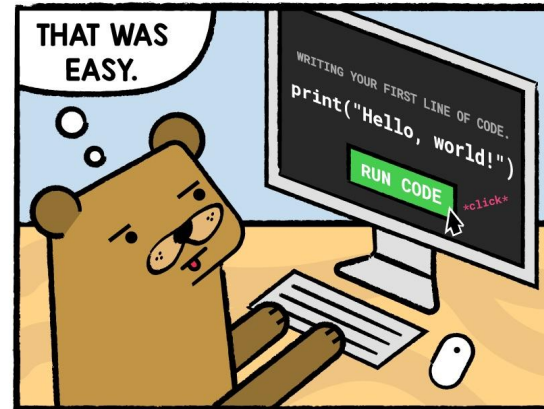
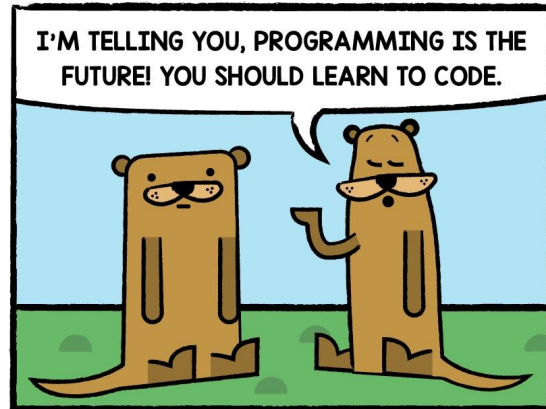
# Python for people who have programmed before

Syntax, usage, debugging

# I mean, what else?

## OTTER THIS WORLD

WE'RE TALKING @REIKACANJA



# Octothorpe!

```
#!/usr/bin/python
```

aka shebang

# Blocks

```
if not aThing and 10 > x:  
    # ends when we stop the indent  
    print("In it")  
    print('also single quotes work')  
print('done the if')
```

# if/elif/else

```
if (x < 9):  
    print("this one")  
elif (x < 42):  
    print("other one")  
else:  
    print("The last one")
```

# Data structures

No arrays, everything is a list, has functions

```
list1 = []  
list2 = [1, 2, "pants"]  
list1.append(42)  
print(list1)  
print(list2)
```

# Tables for free

Totally nuts key / value pair table (hash)

```
dict1 = {}  
dict1['key'] = "whatever"  
dict2 = {"key matter": 42, "other": "mixed data"}
```



# Loops

while is what you expect

```
something = 0
while something > 10:
    # oh yeah... ++ doesn't work
    something += 1
```

# for is a mess

for is an iterator

```
aList = [1,2,3,100,1000]  
for anItem in aList:  
    print(anItem)
```

Works for dicts, sets, and a lot of other things.

# for-like

To recreate C/Java for...

```
for i in range(20):  
    print(i)
```

# `file-like objects`

Sockets, files, and other devices that are read / write  
are file-like objects

We get `read`, `write`, and sometimes `seek`.

# Open a text file

```
# uses relative paths to where python was invoked  
aFile = open('best_file.txt', 'r')  
theText = aFile.read()
```

# line-by-line

With some string format

```
# uses relative paths to where python was invoked
aFile = open('best_file.txt', 'r')
lineNumber = 0
for line in aFile:
    print("line %d: %s".format(lineNumber, line))
    lineNumber += 1
```

# Standard in is a file-like object

```
import sys
# with closes resources for us at the end of the block
# sys.stdin is a file-like object
with sys.stdin as inStream:
    # wait for a line
    line = inStream.readline()
print(line)
```

# Functions

```
def aFunctionName(parameters, goHere):  
    print("first one " + parameter)  
    print("second one " + goHere)  
    return 1  
  
theRetVal = aFunctionName("in", "order")
```



# Objects

```
class GreatClass:
    def __init__(self): # the constructor
        name = "Samwise"
        age = 31

    def addAge(self, amount):
        self.age += amount
```

# pdb

```
import pdb; pdb.set_trace()
```

You drop into a gdb-like session.

