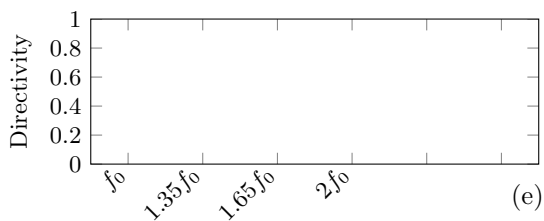
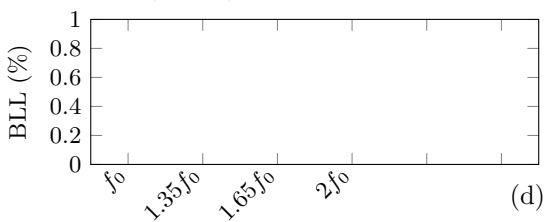
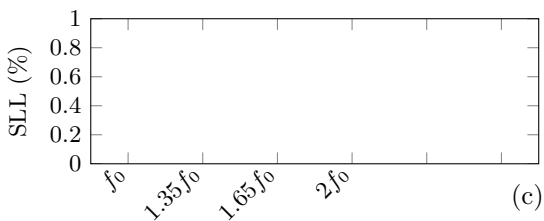
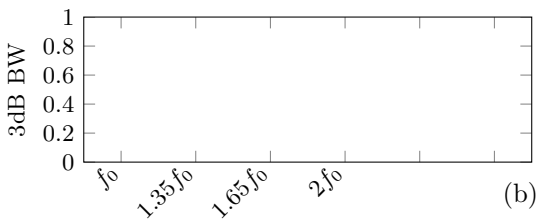
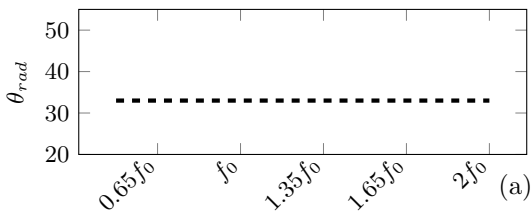


?? Compensated: Corner-fed
?? Uncompensated: Corner-fed



Frequency