chapter1.9 cmake_Building_with_ninja

构建工具: ninja

CMake是一个元构建系统,可用于为许多其他构建工具创建构建文件。 这个例子展示了如何让CMake使用ninja构建工具

1. 文件构成:

2. 按顺序介绍:

2.1 查看电脑适配的生成器(Generators)

运行cmake --help将显示可用的生成器:

1. 我使用的是ubuntu22.04虚拟机,显示cmake版本:

```
huluobo@ubuntu:/Users/huluobo/cmake-examples/myCmake/chapter1.9$ cmake --version
cmake version 3.25.1
CMake suite maintained and supported by Kitware (kitware.com/cmake).
```

2. cmake --help

```
Generators
The following generators are available on this platform (* marks default):
   Green Hills MULTI
                                     = Generates Green Hills MULTI files
                                                  (experimental, work-in-progress).
                                             = Generates standard UNIX makefiles.
= Generates build.ninja files.
= Generates build-<Config>.ninja files.
* Unix Makefiles
  Ninja
Ninja Multi-Config
                                              Generates Watcom WMake makefiles.Generates CodeBlocks project files.
   Watcom WMake
   CodeBlocks - Ninja
   CodeBlocks - Unix Makefiles = Generates CodeBlocks project files.
  CodeLite - Ninja = Generates CodeLite project files.

CodeLite - Unix Makefiles = Generates CodeLite project files.

Eclipse CDT4 - Ninja = Generates Eclipse CDT 4.0 project files.

Eclipse CDT4 - Unix Makefiles= Generates Eclipse CDT 4.0 project files.
  Kate - Unix Makefiles = G
Sublime Text 2 - Unix Makefiles
Sublime Text 2 - Unix Makefiles
                                            = Generates Kate project files.
= Generates Kate project files.
= Generates Sublime Text 2 project files.
                                                 = Generates Sublime Text 2 project files.
huluobo@ubuntu:/Users/huluobo/cmake-examples/myCmake/chapter1.9$
```

2.2 生成器分类介绍

如本文所指定,CMake包括不同类型的生成器,例如命令行,IDE和其他生成器。

[1] Command-Line Build Tool Generators命令行编译工具生成器

这些生成器用于命令行构建工具,例如Make和Ninja。 在使用CMake生成构建系统之前,必须先配置所选的工具链。

支持的生成器包括:

- Borland Makefiles
- MSYS Makefiles

- MinGW Makefiles
- NMake Makefiles
- NMake Makefiles JOM
- Ninja ninja用的
- Unix Makefiles make用的
- Watcom WMake

[2] IDE Build Tool Generators IDE内置编译工具生成器

这些生成器用于自己有编译器的IDE。 示例是Visual Studio和Xcode。

The supported generators include:

- Visual Studio 6
- Visual Studio 7
- Visual Studio 7 .NET 2003
- Visual Studio 8 2005
- Visual Studio 9 2008
- Visual Studio 10 2010
- Visual Studio 11 2012
- Visual Studio 12 2013
- Xcode

[3] Extra Generators 可嵌入IDE的编译工具生成器

These are generators create a configuration to work with an alternative IDE tool and must be included with either an IDE or Command-Line generator.这些生成器,用于其他IDE工具一起使用的配置,并且必须包含在IDE或命令行生成器中。

The supported generators include:

- CodeBlocks
- CodeLite
- Eclipse CDT4
- KDevelop3
- Kate
- Sublime Text 2

3. 调用生成器:

• 使用-G参数来唤醒CMake的生成器

```
cmake .. −G Ninja
```

• 完成上述操作后,CMake将生成所需的Ninja构建文件,可以使用ninja命令运行该文件

```
ls
build.ninja CMakeCache.txt CMakeFiles cmake_install.cmake rules.ninja
```

4. 总览:

注意: orb在我这里是进入虚拟机的意思

```
问题
         输出
                   调试控制台
                                    终端
                                               二粒
                                                                                                                          ∑ scli - build.ninja Ⅲ 🛍 ··· ∧ 🗙
huluobo@huluobodeMacBook-Pro ~/cmake-examples/myCmake/chapter1.9/build.ninja > [] main ± orb huluobo@ubuntu:/Users/huluobo/cmake-examples/myCmake/chapter1.9/build.ninja$ cmake .. -G Ninja
    The C compiler identification is GNU 12.3.0
The CXX compiler identification is GNU 12.3.0
Detecting C compiler ABI info
-- Detecting C compiler ABI info - done
-- Check for working C compiler: /usr/bin/cc - skipped
-- Detecting C compile features
-- Detecting C compile features - done
-- Detecting CXX compiler ABI info
-- Detecting CXX compiler ABI info - done
    Check for working CXX compiler: /usr/bin/c++ - skipped Detecting CXX compile features
    Detecting CXX compile features — done
    Configuring done
    Generating done
--- Build files have been written to: /Users/huluobo/cmake-examples/myCmake/chapter1.9/build.ninja huluobo@ubuntu:/Users/huluobo/cmake-examples/myCmake/chapter1.9/build.ninja$ ninja -v
                               -MD -MT CMakeFiles/hello_cmake.dir/main.cpp.o -MF CMakeFiles/hello_cmake.dir/main.cpp.o.d -
[1/2] /usr/bin/c++
o CMakeFiles/hello_cmake.dir/main.cpp.o -c /Users/huluobo/cmake-examples/myCmake/chapter1.9/main.cpp [2/2] : && /usr/bin/c++ CMakeFiles/hello_cmake.dir/main.cpp.o -o hello_cmake && :
huluobo@ubuntu:/Users/huluobo/cmake-examples/myCmake/chapter1.9/build.ninja$ ls
CMakeCache.txt CMakeFiles build.ninja cmake_install.cmake hello_cmake huluobo@ubuntu:/Users/huluobo/cmake-examples/myCmake/chapter1.9/build.ninja$ ./hello_cmake
Hello CMake!
huluobo@ubuntu:/Users/huluobo/cmake-examples/myCmake/chapter1.9/build.ninja$
```

review:

- ninja -v 是一个命令行指令,用于运行 Ninja 构建系统并显示详细的构建信息。
- Ninja 是一个小型的构建系统,专注于速度。它被设计用于大型项目,如 Chrome 等,其中构建文件可以非常大。
- _v 是一个命令行选项,表示 "verbose"(详细)。当使用 _v 选项时,Ninja 会显示更多的信息,包括它正在执行的每个命令。这对于调试构建问题 非常有用