Sachin Iver

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Education

https://sachiniyer.com https://github.com/sachiniyer

New York University

Bachelors of Science in Computer Science

Sep 2020 - May 2023

Brooklyn, NY

Experience

Amazon

December 2023 - Present

Seattle, WA

Academic Researcher

Software Development Engineer

NYU High Speed Research Network (HSRN)

February 2021 -- May 2023

Brooklyn, NY

Parallel File System: Deployed an NSF funded 6PB storage PFS (SeaweedFS) for usage internally and externally to the HSRN. Automated Deployment with Ansible Playbooks and Rust CLI. Benchmarked with Bonie++ and IOR. Clients: Implemented API of internal broker service for Bash, and did core development on Python, C++, and JS Audio Conferencing: Created an audio service (Portaudio) in C++ that interfaces with internal broker service. CI/CD: Developed documentation, linting, testing, deployment (DinD with Kaniko) pipelines for the project in Gitlab Mentorship: Leader of the student research arm. Managed and onboarded over 110 students over 4 semesters.

Amazon

Software Development Engineering Intern

May 2022 -- August 2022

Seattle. WA

Data Aggregation Service: Created a full stack service to visualize last mile delivery data. Created a Typescript React frontend with Polaris styling that calls an AWS backend implemented with Java Lambda Functions, API Gateway, S3, and Internal Amazon Services. Used S3 Select and Spark to filter through about 1TB per query. Deployment/Observability Pipeline: The service is built with the AWS Typescript CDK. It is validated with unit and integration testing before being deployed through CodeDeploy and monitored with CloudWatch alarms and SNS.

Hewlett Packard Enterprise (Aruba Networks)

Cloud Intern

June 2019 -- August 2019

Santa Clara, CA

Estimating Bandwidth: Estimated bandwidth using Auto ARIMA/Prophet and other time series algorithms. Sparkup Software Development Engineering Intern

September 2022 -- December 2022

Brooklyn, NY

UX Development: Implemented a new feature in React Native App to link names and phone numbers in transactions **Dark Forest** Graphics Intern

December 2021 -- February 2022

San Jose, CA

July 2020

Shader Development: Created a typescript plugin that allows for custom WebGL shaders in the Dark Forest game.

Projects

Wikipedia Editor: Used Spark, LDA, Cohere, NYU HPC/ SLURM for variance in editor topics with 6TB of dumps Sembox: A drive with semantic searching over doc types with blip, xsum, whisper, bert, cosine similarity, mui/nextjs Tweet Toxicity: Used DistilBERT, Pytorch, HuggingFace Transformers, Streamlit and AdamW to classify toxicity type mnist-wasm: A custom, resource efficient, rust/wasm nn with jit spawned web-workers, yew, axum, wasm-bindgen Mastodon Status: Created a Rust Lambda function with a custom Megalodon-rs to push outage status to Mastodon Apps Status: Built an API with Rust, Tokio Async, Axum, and Request that proxies status for my self-hosted apps Resow: Created a better Craigslist free section with ReactJS, MUI, Open Layers, Express, MongoDB, S3, Mocha, Jest K3S Cluster: Created a portable resilient fault-tolerant k3s cluster that networks through a wireguard mesh (headscale) Synesthesia Visualizer: Auditory Visual Synthesis Visualizer with librosa, yin, eks, flask, docker, blender, WebVR

Programming Skills

Langs: Typescript, Javascript, Node, C++, C, Rust, Java, Python, (e)Lisp, Bash/Zsh, MDown, JSON, YAML, LATEX Tech: AWS, Linux, Emacs, QT, Docker, k8s/k3s Rancher, Nginx, Traefik, ReactJS, Tailscale, MongoDB, Postgres, ...

Certifications

AWS Solutions Architect September 2021 AWS Cloud Practitioner August 2021 Stanford Machine Learning by Andrew Ng **AWS** Fundamentals Specialization June 2020