Sachin Iyer

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https://sachiniyer.com https://github.com/sachiniyer

Education

New York University

Bachelors of Science in Computer Science

Sep 2020 - May 2023

Brooklyn, NY

Experience

Amazon

Software Development Engineer

December 2023 —Present

 $Seattle,\ WA$

Last Mile Search: Created an Inverted Index over PetaByte-scale Delivery Data with ElasticSearch, Lambda, S3, DynamoDB, React, allowing internal/external teams to audit attributes in real-time and decrease investigation time. Internal Tools: Increased/Organized internal tooling for entire team, greatly decreasing repetitive operational tasks.

NYU High Speed Research Network (HSRN)

Academic Researcher

February 2021 —May 2023

Brooklyn, NY

Parallel File System: Deployed an NSF funded 6PB storage PFS (SeaweedFS) for usage internally and externally to the HSRN. Automated Deployment with Ansible Playbooks and Rust CLI. Benchmarked with Bonie++ and IOR. Clients: Implemented API of internal broker service for Bash, and did core development on Python, C++, and JS Audio Conferencing: Created an audio service (Portaudio) in C++ that interfaces with internal broker service. CI/CD: Developed documentation, linting, testing, deployment (DinD with Kaniko) pipelines for the project in Gitlab Mentorship: Leader of the student research arm. Managed and onboarded over 110 students over 4 semesters.

Amazon Last Mile

Software Development Engineering Intern

May 2022 — August 2022

Seattle, WA

Data Aggregation Service: Created a full stack service to visualize last mile delivery data. Created a Typescript React frontend with Polaris styling that calls an AWS backend implemented with Java Lambda Functions, API Gateway, S3, and Internal Amazon Services. Used S3 Select and Spark to filter through about 1TB per query.

Hewlett Packard Enterprise (Aruba Networks)

Cloud Intern

June 2019 — August 2019

Santa Clara, CA

 $\textbf{Estimating Bandwidth}: \ \textbf{Estimated bandwidth using Auto ARIMA/Prophet and other time series algorithms}.$

Dark Forest

Graphics Intern

December 2021 —February 2022

San Jose, CA

Shader Development: Created a typescript plugin that allows for custom WebGL shaders in the Dark Forest game.

Projects

mnist-wasm: A custom, resource efficient, rust/wasm nn with jit spawned web-workers, yew, axum, wasm-bindgen Wikipedia Editor: Used Spark, LDA, Cohere, NYU HPC/ SLURM for variance in editor topics with 6TB of dumps Tweet Toxicity: Used DistilBERT, Pytorch, HuggingFace Transformers, Streamlit and AdamW to classify toxicity type Sembox: A drive with semantic searching over doc types with blip, xsum, whisper, bert, cosine similarity, mui/nextjs Synesthesia Visualizer: Auditory Visual Synthesis Visualizer with librosa, yin, eks, flask, docker, blender, WebVR Book Recommendation Engine: Wrote a recommendation engine to group books based on wikipedia page similarity. College Rank: Extensible meta-ranking from conference proceedings/best papers, placement rank, paper age, interests Circular Buffer: Wrote a header only circular buffer library in an STL style (e.g. templating, custom iterators).

Apps Status: Built an API with Rust, Tokio Async, Axum, and Request that proxies status for my self-hosted apps

Programming Skills

Langs: Typescript, Javascript, Node, C++, C, Rust, Java, Python, (e)Lisp, Bash/Zsh, MDown, JSON, YAML, LATEX

Tech: AWS, Linux, Emacs, QT, Docker, k8s/k3s Rancher, Nginx, Traefik, ReactJS, Tailscale, MongoDB, Postgres, ...

Certifications

AWS Solutions Architect

AWS Cloud Practitioner

Stanford Machine Learning by Andrew Ng

AWS Fundamentals Specialization

September 2021

August 2021

July 2020

June 2020