
Education

New York University

Bachelors of Science in Computer Science

Sep 2020 — May 2023

Brooklyn, NY

Experience

AWS Bedrock *12/2023 — Present Seattle, WA*

Software Development Engineer

Bedrock: Creating Generative AI infrastructure for AWS Bedrock like batch inference and provisioned throughput

Amazon Last Mile *05/2022 — 08/2022 Seattle, WA*

Software Development Engineering Intern

Data Aggregation Service: Created a full stack service to visualize last mile delivery data. Created a Typescript React frontend with Polaris styling that calls an AWS backend implemented with Java Lambda Functions, API Gateway, S3, and Internal Amazon Services. Used S3 Select and Spark to filter through about 1TB per query.

Sparkup *09/2022 — 12/2022 Brooklyn, NY*

Software Development Engineering Intern

UX Development: Implemented a new feature in React Native App to link names and phone numbers in transactions

Dark Forest *12/2021 — 02/2022 San Jose, CA*

Graphics Intern

Shader Development: Created a typescript plugin that allows for custom WebGL shaders in the Dark Forest game.

NYU High Speed Research Network (HSRN) *02/2021 — 05/2023 Brooklyn, NY*

Academic Researcher

Parallel File System: Deployed an NSF funded 6PB storage PFS (SeaweedFS) for usage internally and externally to the HSRN. Automated Deployment with Ansible Playbooks and Rust CLI. Benchmarked with Bonie++ and IOR.

Clients: Implemented API of internal broker service for Bash, and did core development on Python, C++, and JS

Audio Conferencing: Created an audio service (Portaudio) in C++ that interfaces with internal broker service.

CI/CD: Developed documentation, linting, testing, deployment (DinD with Kaniko) pipelines for the project in Gitlab

Mentorship: Leader of the student research arm. Managed and onboarded over 110 students over 4 semesters.

Hewlett Packard Enterprise (Aruba Networks) *06/2019 — 08/2019 Santa Clara, CA*

Cloud Intern

Estimating Bandwidth: Estimated bandwidth using Auto ARIMA/Prophet and other time series algorithms.

Projects

Personal Website: Self-deployed a BabylonJS website with kubernetes k3s and full CI/CD using Custom Git Sync

CTF: Built CTF with Docker Compose, Dnsmasq, Postgres, Node MQTT server, Rust/Tide HTTP server and XtermJS

Apps Status: Built an API with Rust, Tokio Async, Axum, and Request that proxies status for my self-hosted apps

Control Display: Created a mass controllable (over 50 simultaneous people) LED matrix. Host built with arduino metro and platformio, USB Serial Buses for communication, and React, Docker, and Material UI for site

Delivery Service: Created a web crawling service to notify available grocery delivery slots for Whole Foods, Costco, or Safeway. Used AWS SNS, ECS, and Lambda functions. Created headless Chrome docker containers running Selenium.

Synesthesia Visualizer: Auditory Visual Synthesis Visualizer with librosa, yin, eks, flask, docker, blender, WebVR

Programming Skills

Langs: Typescript, Javascript, Node, C++, C, Rust, Java, Python, (e)Lisp, Bash/Zsh, MDown, JSON, YAML, L^AT_EX

Tech: AWS, Linux, Emacs, QT, Docker, k8s/k3s Rancher, Nginx, Traefik, ReactJS, Tailscale, MongoDB, Postgres, ...

Certifications

AWS Solutions Architect

September 2021

AWS Cloud Practitioner

August 2021

Stanford Machine Learning by Andrew Ng

July 2020

AWS Fundamentals Specialization

June 2020