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Question1:

```
Code:
```

```
#include<iostream>
using namespace std;
class Time{
  int hrs, min;
  public:
    void display(){
       cout << "Hours : " << hrs << endl;
       cout << "Minutes : " << min << endl;</pre>
    void operator=(int d){
      // Basic type ==> Class Type Conversion
       hrs = d / 60;
       min = d \% 60;
};
int main(){
  Time t1;
  int period;
  cout << "Enter time duration in minutes : ";</pre>
  cin >> period;
  // // Basic type ==> Class Type Conversion
  t1 = period;
  t1.operator=(period);
  t1.display();
  return 0;
}
```

```
PS C:\Users\DELL\OneDrive\Desktop\Labs\OOPM LAB\LAB 5> cd "c:\Users\DELL\OneDrive\Desktop\Labs\OOPM LAB\LAB 5\"; if ($?) { g++ 1.cpp -o 1 }; if ($?) { .\1 } Enter time duration in minutes : 135

Hours : 2

Minutes : 15

PS C:\Users\DELL\OneDrive\Desktop\Labs\OOPM LAB\LAB 5> 

.

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```

Question2:

Code:

```
#include<iostream>
using namespace std;
class Time{
  int min;
  public:
    Time(){
       cout << "Enter minutes : ";</pre>
       cin >> min;
    operator int(){
       // Class Type ==> Basic Type Conversion
       if(min > 60){
         int h = min / 60;
         min = min - (h*60);
         return h;
       }
       else{
         int m = min \% 60;
         return m;
       }
    ~Time(){
    };
};
int main(){
  Time t1;
  int hours, minutes;
  // Class Type ==> Basic Type Conversion
  hours = t1.operator int();
  minutes = t1.operator int();
  cout << "Hours : ";</pre>
  cout << hours << endl;
  cout << "Minutes : ";</pre>
  cout << minutes << endl;</pre>
  return 0;
```

Question3:

```
Code:
```

```
#include<iostream>
using namespace std;
class Time{
  int min;
  public:
    Time(int a){
       min = a;
    int get_duration(){
       if(min > 60){
         int h = min / 60;
         min = min - (h*60);
         return h;
       }
       else{
         int m = min \% 60;
         return m;
      }
    }
    void display(){
       cout << "\nTotal Minutes : " << min << endl;</pre>
    }
};
class Minutes{
  int h, m;
  public:
    Minutes(){
       h = 0; m = 0;
    void operator=(Time t){
       h = t.get_duration();
       m = t.get_duration();
    void display(){
       cout << "Hours : " << h << endl;
       cout << "Minutes : " << m << endl;</pre>
};
int main(){
  int hours, minutes;
  cout << "Enter Minutes : ";</pre>
  cin >> minutes;
  Time t1(minutes);
  Minutes m1;
  // Class Type ==> Class Type conversion
  // Time Class ==> Minute Class Conversion
  m1 = t1;
  t1.display();
  m1.display();
  return 0;
}
```

```
PS C:\Users\DELL\OneDrive\Desktop\Labs\OOPM LAB\LAB 5> cd "c:\Users\DELL\OneDrive\Desktop\Labs\OOPM LAB\LAB 5\"; if ($?) { g++ 3.cpp -0 3 }; if ($?) { .\3 } Enter Minutes : 90

Hours : 1

Minutes : 30

PS C:\Users\DELL\OneDrive\Desktop\Labs\OOPM LAB\LAB 5> 

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```

Question4:

Code:

```
#include<iostream>
using namespace std;
//Base class
class College{
  public:
    void display(){
      cout << "\n******Demonstration of Inheritance******" << endl;</pre>
      cout << "Base class called using object of Derived class\n" << endl;</pre>
};
// Derived class
class Student : public College{
};
int main(){
  Student s1;
  // calling a member function from Base Class
  s1.display();
  return 0;
}
```

```
PS C:\Users\DELL\OneDrive\Desktop\Labs\OOFM LAB\LAB 5> cd "c:\Users\DELL\OneDrive\Desktop\Labs\OOFM LAB\LAB 5\"; if ($?) { g++ tempCodeRunnerFile.cpp -0 tempCodeRunnerFile }; if ($?) { .\tempCodeRunnerFile } ; if ($?) { g++ tempCodeRunnerFile.cpp -0 tempCodeRunnerFile }; if ($?) { g++ tempCodeRunnerFile.cpp -0 tempCodeRunnerFile.cpp
```