

Lab 8

Name: Etcherla Sai Manoj

Mis. No: 112015044

Branch: CSE

Question1:

Code:

```
#include<iostream>
using namespace std;
template<typename T>
void swap(T* a,T* b)
{
    cout<<"Before swap : "<<*a<<" and "<<*b<<endl;
    T t;
    t = *a;
    *a = *b;
    *b = t;
    cout<<"After swap : "<<*a<<" and "<<*b<<endl;
}
int main()
{
    int choice;
    cout << "=====TYPES=====\\n";
    cout<<"1.int\\n2.double\\n3.char\\n";
    cout << "=====\\n";
    cout<<"Enter choice of your datatype : ";
    cin>>choice;
    switch(choice)
    {
        case 1:
        {
            int a,b;
            cout<<"Enter two numbers you want to swap\\n";
            cout << "First one : ";
            cin >> a;
            cout << "Second one : ";
            cin>>b;
            swap<int>(&a,&b);
            break;
        }
        case 2:
        {
            double a,b;
            cout<<"Enter two double type you want to swap\\n";
            cout << "First one : ";
            cin>>a;
            cout << "Second one : ";
            cin>>b;
            swap<double>(&a,&b);
            break;
        }
        case 3:
        {
            char a,b;
            cout<<"Enter 2 characters you want to swap\\n";
            cout << "First one : ";
            cin>>a;
            cout << "Second one : ";
            cin>>b;
            swap<char>(&a,&b);
            break;
        }
    }
    return 0;
}
```

Input & output:

```

PS C:\Users\DELL\OneDrive\Desktop\Labs\OOPM LAB\LAB 8> cd "c:\Users\DELL\OneDrive\Desktop\Labs\OOPM LAB\LAB 8\" ; if ($?) { g++ 1.cpp -o 1 } ; if ($?) { .\1 }
=====TYPES=====
1.int
2.double
3.char
=====
Enter choice of your datatype : 1
Enter two numbers you want to swap
First one : 8 26
Second one : Before swap : 8 and 26
After swap : 26 and 8
PS C:\Users\DELL\OneDrive\Desktop\Labs\OOPM LAB\LAB 8> cd "c:\Users\DELL\OneDrive\Desktop\Labs\OOPM LAB\LAB 8\" ; if ($?) { g++ 1.cpp -o 1 } ; if ($?) { .\1 }
=====TYPES=====
1.int
2.double
3.char
=====
Enter choice of your datatype : 2
Enter two double type you want to swap
First one : 1.256
Second one : 2.256
Before swap : 1.256 and 2.256
After swap : 2.256 and 1.256
PS C:\Users\DELL\OneDrive\Desktop\Labs\OOPM LAB\LAB 8> cd "c:\Users\DELL\OneDrive\Desktop\Labs\OOPM LAB\LAB 8\" ; if ($?) { g++ 1.cpp -o 1 } ; if ($?) { .\1 }
=====TYPES=====
1.int
2.double
3.char
=====
Enter choice of your datatype : 3
Enter 2 characters you want to swap
First one : A
Second one : Z
Before swap : A and Z
After swap : Z and A
PS C:\Users\DELL\OneDrive\Desktop\Labs\OOPM LAB\LAB 8> █

```

Question2:

Code:

```

#include<bits/stdc++.h>
using namespace std;
template<class T>
void exception_h()
{
    string sentence;
    cout<<"Enter a string : ";
    cin>>sentence;

    T i=0 ;
    T last = sentence[0];
    while(sentence[i]!='\0')
    {

        try{
            if(sentence[i]=='!' ||
sentence[i]=='#' || sentence[i]=='&' || sentence[i]==1 || sentence[i]==2 || sentence[i]==3 || sentence[i]==4 || sentence[i]==5 || sentence[i]==6 || sentence[i]==7 |
| sentence[i]==8 || sentence[i]==9)
            {
                throw sentence[i];
            }
            else {
                if(sentence[i]>last)
                {
                    last = sentence[i];
                }
            }
        }
        catch (...)
        {
            cout<<"Expection Caught!!! unwanted characted are used..\n";
        }
        i++;
    }
    cout<<"Alphabetically last character is : "<<char(last)<<endl;
}
int main()
{
    exception_h<int>();

    return 0;
}

```

Input & output:

```
PS C:\Users\DELL\OneDrive\Desktop\Labs\OOPM LAB\LAB 8> cd "c:\Users\DELL\OneDrive\Desktop\Labs\OOPM LAB\LAB 8\" ; if ($?) { g++ 2.cpp -o 2 } ; if ($?) { .\2 }

Enter a string : HiEveryone
Alphabetically last character is : y
PS C:\Users\DELL\OneDrive\Desktop\Labs\OOPM LAB\LAB 8> █
```

Question3:

Code:

```
#include <bits/stdc++.h>
using namespace std;

int main()
{
    //division with zero
    int a = 2;
    int b = 2;
    int c = 5;
    try
    {
        if(a-b != 0){
            float d = c / (a-b);
        }
        else{
            throw (a-b);
        }
    }
    catch (int x){
        cout << "\nException caught for (a-b)" << endl;
    }
    //square root of negative number
    int t = -2;
    try{
        if(t > 0){
            float e = sqrt(t);
        }
        else{
            throw t;
        }
    }
    catch (int y){
        cout << "\nException caught for t\n" << endl;
    }
    return 0;
}
```

Input & output:

```
PS C:\Users\DELL\OneDrive\Desktop\Labs\OOPM LAB\LAB 8> cd "c:\Users\DELL\OneDrive\Desktop\Labs\OOPM LAB\LAB 8\" ; if ($?) { g++ 3.cpp -o 3 } ; if ($?) { .\3 }

Exception caught for (a-b)

Exception caught for t

PS C:\Users\DELL\OneDrive\Desktop\Labs\OOPM LAB\LAB 8> █
```

Question4:

Code:

```

#include<iostream>
using namespace std;
template<class T>
class Stack{
    int top;
    int top_most;
    T *S;
public:
    Stack(int max_size);
    ~Stack(){
        delete[] S;
    }
    int is_empty()const{
        return top==-1;
    }
    int is_full()const{
        return top==top_most;
    }
    T peek()const;
    void push(T);
    T pop();
    void display();
};

```

```

template<class T>
Stack<T>::Stack(int max_size)
{
    top_most=max_size-1;
    S=new T[max_size];
    top=-1;
}

```

```

template<class T>
T Stack<T>::peek()const
{
    if(is_empty())
        return 0;
    else
        return S[top];
}

```

```

template<class T>
void Stack<T>::push(T x)
{
    if(is_full())
        cout<<"Stack is full\n";
    else
    {
        S[++top]=x;
    }
}

```

```

template<class T>
T Stack<T>::pop()
{
    T x;
    if(is_empty())
    {
        cout<<"Stack is empty\n";
        return -1;
    }
    else
    {
        x=S[top--];
        return x;
    }
}

```

```

template<class T>
void Stack<T>::display()
{
    if(is_empty())

```

```

        cout<<"Out of bounds";
    else
        cout << "Elements of stack : ";
        for(int i=top;i>=0;i--)
        {
            cout<<S[i]<<" ";
        }
        cout << "\n";
    }

int main()
{
    Stack<int>obj(5);
    int ch,x;

    cout << "=====MENU=====\\n";
    cout<<"1.push\\n2.pop\\n3.peek\\n4.display\\n5.Exit\\n";
    cout << "=====\\n";

    while(1){
        cout<<"\\nEnter the choice : ";
        cin>>ch;
        switch(ch){
            case 1:
                cout<<"Enter a value to push into the stack : ";
                cin>>x;
                obj.push(x);
                break;
            case 2:
                x=obj.pop();
                if(x!=-1)
                    cout<<"Poped value is : "<<x<<endl;
                break;
            case 3:
                x=obj.peek();
                cout<<"Top most value is : "<<x<<endl;
                break;
            case 4:
                obj.display();
                break;
            case 5:
                return 0;
                break;
            default:
                cout << "Enter valid choice...!\\n";
                break;
        }
    }
    return 0;
}

```

Input & output:

```
PS C:\Users\DELL\OneDrive\Desktop\Labs> cd "c:\Users\DELL\OneDrive\Desktop\Labs\OOPM LAB\LAB 8\" ; if ($?) { g++ 4.cpp -o 4 } ; if ($?) { .\4 }
=====MENU=====
1.push
2.pop
3.peek
4.display
5.Exit
=====

Enter the choice : 1
Enter a value to push into the stack : 2

Enter the choice : 1
Enter a value to push into the stack : 4

Enter the choice : 1
Enter a value to push into the stack : 6

Enter the choice : 1
Enter a value to push into the stack : 8

Enter the choice : 2
Poped value is : 8

Enter the choice : 3
Top most value is : 6

Enter the choice : 4
Elements of stack : 6 4 2

Enter the choice : 5
PS C:\Users\DELL\OneDrive\Desktop\Labs\OOPM LAB\LAB 8> 
```