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# Efficient Tropical SVMs via Mean-Payoff Games

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SG :title is very good. I hesitated with Scalable Tropical SVMs via Mean-Payoff Games? but perhaps efficient is stronger.

## Abstract

We introduce an algorithm for Tropical Support Vector Machines that overcomes the combinatorial explosion of previous approaches. Tropical hyperplanes partition the input space into multiple sectors, naturally supporting multi-class classification. Our main result shows that the spectral radius of a specially constructed Shapley operator fully characterizes separability and margin: data are tropically separable if and only if the spectral radius is negative, with an optimal margin equal to the negative of this radius. This reformulation enables efficient computation of the optimal hyperplane via mean-payoff game algorithms with a complexity linear in the size of the data set and pseudo-polynomial in the desired precision. In the non-separable setting, we show that the spectral radius characterizes the overlap between classes. We extend this framework to tropical polynomials, enabling more flexible decision boundaries while maintaining margin guarantees.

SG: added linearity (otherwise pseudo may look a bit weak)

## 1 Introduction

Classification is a fundamental task in machine learning, and Support Vector Machines (SVMs) have been a cornerstone method for decades. Traditional SVMs create decision boundaries using affine hyperplanes, which provide maximum-margin separation with strong generalization guarantees [24]. However, these linear boundaries become limiting when faced with complex, nonlinear data patterns, typically requiring kernel methods or feature engineering [21].

**Motivation: Beyond Linear Boundaries.** We explore tropical algebra, a framework where standard addition becomes the maximum operation, and multiplication becomes addition [14]. This leads to different geometric structures with attractive properties for machine learning: (1) instead of creating binary partitions, tropical hyperplanes divide space into multiple sectors, making them naturally suited for multi-class problems; (2) their piecewise-linear nature captures more complex patterns while maintaining interpretability; (3) the resulting decision boundaries coincide with those created by modern deep learning models with ReLU activations [27]. These properties provide richer, yet interpretable, decision boundaries that can capture nonlinear patterns in data while maintaining computational tractability [15].

SG: reinforced "coincide"

Tropical geometry has emerged as a powerful tool for modeling piecewise-linear phenomena in machine learning. Together with polyhedral geometry, it has been used to bound the number of linearity regions of functions realized by these networks [27, 18]. It has been successfully applied to linear regression [16, 1], principal component analysis [26], neural network analysis [15], and clustering [17]. Related work by Fotopoulos et al. [8] has explored neural network compression through tropical geometry, demonstrating the broader utility of these techniques.

SG: added this

SG added [16]

**Previous Work on Tropical SVMs.** Gärtner and Jaggi [9] introduced tropical SVMs using linear programming formulations. Their work demonstrated that tropical hyperplanes provide improved locality in decision boundaries, where only nearby support vectors influence classification, unlike classical SVMs where all support vectors contribute globally. Despite these theoretical benefits, their method required exploring all possible sector assignment combinations, leading to exponential worst-case complexity. This computational barrier has severely limited practical applications. Tang et al. [23] later developed specialized algorithms for binary classification cases where data points from the same category stay in the same sector, showing promising results in computational biology for analyzing evolutionary trees.

SG: I am not sure it is a quality (less stable than L1), perhaps just mention that this is an elegant geometric approach to multi-class problem.

**From Game Theory to Machine Learning.** Our approach uses concepts from game theory—specifically, Shapley operators from stochastic games [22] and their adaptation to tropical algebra [13]. The spectral properties of these operators have been extensively studied for analyzing fixed points and convergence in nonlinear systems [10]. Mean-payoff games, a class of two-player zero-sum games, are closely linked to the spectral radius of such operators [28].

SG Delete (we need a broader state of the art on mean-payoff games – and the theorem there only concerns approximating  $\rho$  in  $1/\epsilon$ , here we need to approximate the eigenvector which is in  $1/\epsilon^2$ ): Importantly, recent advances in solving these games efficiently [3] provide efficient algorithms that we can apply to tropical classification. – Indeed, we need instead to use the relative KM algorithm along the lines of [? ], with a complexity in  $1/\epsilon^2$ , but this algorithm provides the eigenvector. [3] does not (only the eigenvalue is approximated, we can get sub and super eigenvectors however with a preprocessing). The termination condition should be changed in the algo below to  $\|T(x) - x\|_H \leq \epsilon$ .

**Contributions.** We reformulate tropical classification using mean-payoff games, addressing the fundamental computational limitations of previous approaches:

1. We establish a direct connection between tropical separability and the spectral radius  $\rho(T)$  of a Shapley operator constructed from class-specific tropical projections.
2. We prove that when data are separable, the optimal margin equals  $-\rho(T)$ , and in non-separable cases,  $\rho(T)$  quantifies exactly how much the data points would need to be perturbed to achieve separability.
3. We develop an algorithm based on mean-payoff games and Krasnoselskii–Mann iterations that computes the optimal classifier in pseudo-polynomial time rather than exponential time.
4. We extend our framework to tropical polynomial classifiers, enabling more expressive decision boundaries while preserving theoretical margin guarantees.

This work makes tropical SVMs tractable for real-world applications, enabling natural multi-class classification, and opening new directions for piecewise-linear methods that balance expressivity, interpretability, and computational efficiency.

The remainder of the paper is organized as follows. Section 2 introduces the essential concepts from tropical geometry. Section 3 presents our spectral framework and main theoretical results, showing how tropical separability connects to spectral properties. Section 4 details our algorithm and implementation, explaining how we achieve pseudo-polynomial complexity. Section 5 extends the framework to tropical polynomials for more expressive decision boundaries. Section 6 explores connections with classical SVMs, and Section 7 discusses limitations and future directions. The code to reproduce our figures and experiments is available at <https://github.com/samuelbx/tropical-svm>.

## 2 Tropical Geometry Preliminaries

We now introduce the key concepts from tropical geometry that form the foundation of our approach. To make these abstract concepts more accessible, we include intuitive explanations alongside formal definitions.

**The Max-Plus Semiring.** The tropical (or max-plus) semiring  $\mathbb{T} = \mathbb{R} \cup \{-\infty\}$  replaces traditional arithmetic operations with:

$$x \oplus y = \max(x, y) \quad (\text{tropical addition}) \quad (1)$$

$$x \odot y = x + y \quad (\text{tropical multiplication}) \quad (2)$$

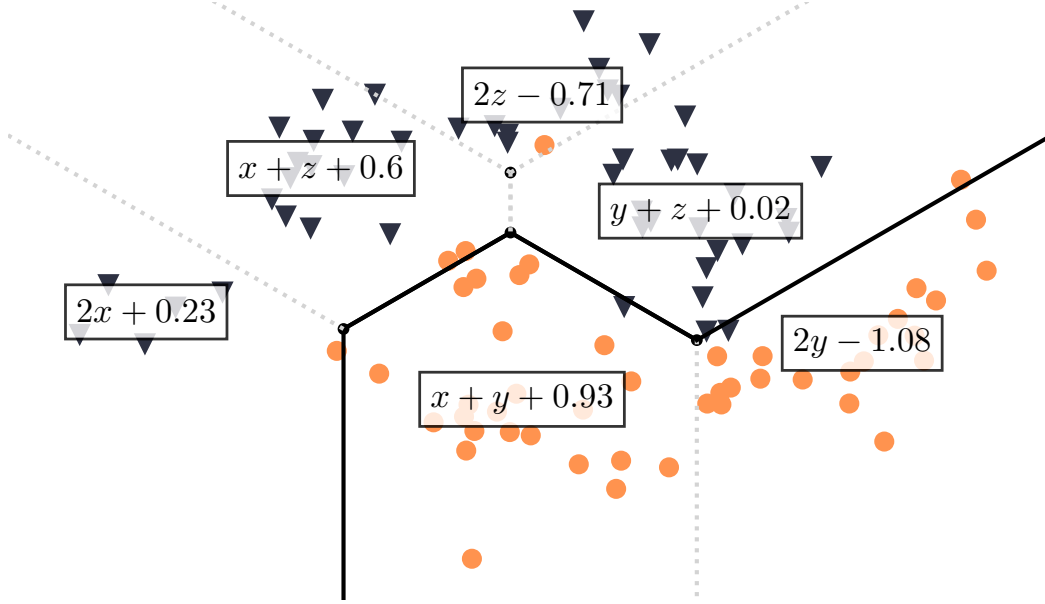


Figure 1: Visualization of a degree-2 tropical polynomial classifier. Each region corresponds to a sector where a specific affine combination of the features dominate, creating an interpretable piecewise-linear decision boundary. Inference remains computationally efficient, requiring only the evaluation of the dominant monomial at each test point.

These operations may seem strange at first, but they naturally model systems where we care about “bottlenecks” or “critical paths.” For example, in project planning, if task A takes  $x$  days and task B takes  $y$  days, the project completion time depends on the maximum ( $x \oplus y$ ) of these durations if tasks are parallel, and their sum ( $x \odot y$ ) if sequential.

**Tropical Projective Space.** The tropical projective space identifies points that differ by adding the same constant to all coordinates. Formally, it’s the quotient of  $\mathbb{T}^d \setminus \{(-\infty, \dots, -\infty)\}$  by the equivalence relation  $x \sim y$  if  $x = y + c \cdot \mathbf{1}$  for some constant  $c$ . In practice, we embed data from  $\mathbb{R}^d$  into the projective space via:

$$x = (x_1, \dots, x_d) \mapsto (x_1, \dots, x_d, -(x_1 + \dots + x_d))$$

This transformation makes our classifier invariant to shifts—adding the same constant to all features doesn’t change the classification. It’s similar to how projective geometry in computer vision makes analysis invariant to camera distance.

**Tropical Hyperplanes and Sectors.** A tropical hyperplane with apex  $a \in \mathbb{T}^d$  is defined as:

$$\mathcal{H}_a = \{x \in \mathbb{T}^d : \text{the maximum of } (x_i + a_i) \text{ over } 1 \leq i \leq d \text{ is attained at least twice}\} \quad (3)$$

This hyperplane divides the space into at most  $d$  sectors. The  $i$ -th sector contains points where the maximum of  $x + a$  occurs at the  $i$ -th coordinate:

$$S_i(a) = \{x \in \mathbb{T}^d : i \in \arg \max_j (x_j + a_j)\} \quad (4)$$

Unlike classical hyperplanes that create two half-spaces, tropical hyperplanes create multiple sectors—one for each dimension. They naturally support multi-class classification, where we can assign different sectors to different classes.

**Hilbert Seminorm and Tropical Distance.** The Hilbert seminorm in tropical geometry measures the “spread” of coordinates:

$$\|x\|_H = \max_i x_i - \min_i x_i \quad (5)$$

SG: I would delete “in tropical geometry”

This induces a projective distance  $d_H(x, y) = \|x - y\|_H$  that remains invariant to adding the same constant to all coordinates [5]. We use this distance to define margins in tropical classification. For classification, it tells us how confidently a point belongs to its assigned sector rather than another sector.

**Tropical Convexity and Projections.** A set  $C \subset \mathbb{T}^d$  is tropically convex if for all  $x, y$  in  $C$  and coefficients  $\lambda, \mu$  in  $\mathbb{T}$  with  $\lambda \oplus \mu = 0$  (meaning  $\max(\lambda, \mu) = 0$ ), the point  $(\lambda \odot x) \oplus (\mu \odot y)$  is also in  $C$  [5, 7]. The tropical convex hull of points  $\{x_1, \dots, x_p\}$  is defined as:

$$\text{conv}_{\max}(X) = \left\{ \bigoplus_{i=1}^p \lambda_i \odot x_i : \lambda_i \in \mathbb{T}, \bigoplus_{i=1}^p \lambda_i = 0 \right\} \quad (6)$$

The tropical projection  $P_X(y)$  of a point  $y$  onto this convex hull is:

$$P_X(y) = \max\{z \in \text{conv}_{\max}(X) : z \leq y\} \quad (7)$$

SG. This is the projection on a cone, not on a convex set, perhaps we need to speak only of cones (modulo passing to the projective space), then this is ok. For a convex set, the max may be taken over a nonempty set

Tropical convexity generalizes the idea of conventional convexity to the max-plus setting. A tropical convex hull contains all tropical linear combinations of points. The projection finds the “closest” point in the convex hull that doesn’t exceed our target point in any coordinate.

These tropical projections will play a central role in our classification framework. We will use them to build class-specific operators that characterize the separability of data.

### 3 Spectral Framework for Tropical SVMs

Having established the basics of tropical geometry, we now develop our spectral approach to tropical classification. The key insight is connecting the separability of data classes to the spectral properties of a specially constructed operator.

**Shapley Operators and Their Spectral Theory.** A Shapley operator  $T : \mathbb{T}^d \rightarrow \mathbb{T}^d$  satisfies two fundamental properties [12]:

1. *Monotonicity:* If  $x \leq y$  coordinatewise, then  $T(x) \leq T(y)$  coordinatewise
2. *Additive homogeneity:* For any constant  $\alpha \in \mathbb{R}$ ,  $T(\alpha + x) = \alpha + T(x)$

The spectral radius of  $T$  is defined as:

$$\rho(T) = \sup\{\lambda \in \mathbb{R} : \exists u \neq -\infty \text{ with } T(u) = \lambda + u\} \quad (8)$$

Equivalently,  $\rho(T)$  is the smallest value  $\lambda$  for which there exists a vector  $u$  satisfying  $T(u) \leq \lambda + u$  [19].

**Constructing the Classification Operator.** Consider a classification problem with  $K$  classes, each represented by a set of points  $X^1, \dots, X^K \subset \mathbb{T}^d$ . We define an operator  $T^k$  for each class  $k$  by taking the tropical projection onto the convex hull of points in that class:

$$T^k(x) = P_{X^k}(x)$$

We then combine these operators into a single classification operator  $T$  defined coordinatewise as:

$$T(x)_i = \max_2\{T^1(x)_i, \dots, T^K(x)_i\}$$

where  $\max_2$  denotes the second-largest value among the outputs. For binary classification ( $K = 2$ ), this simplifies to  $T(x) = \min\{T^1(x), T^2(x)\}$ .

**Main Theorem: Spectral Separability.** Our central result establishes the connection between tropical separability and the spectral radius:

SG: does not some part of the theorem (the last one?) requires to use the diagonal free variant?

**Theorem 1** (Spectral Separability Criterion). *Let  $X^1, \dots, X^K \subset \mathbb{T}^d$  be labeled point sets and let  $T$  be the classification operator defined above. Then:*

- (1) *Separability Criterion: The data are tropically separable by a hyperplane if and only if  $\rho(T) < 0$ .*
- (2) *Margin Optimality: In the separable case, the maximum achievable margin equals  $-\rho(T)$ .*
- (3) *Soft-Margin Interpretation: For binary classification with overlapping data,  $\rho(T)$  is positive and quantifies the minimal perturbation needed to achieve separability.*

*Moreover, both  $\rho(T)$  and an associated apex vector  $a$  satisfying  $T(a) = \rho(T) + a$  can be computed in pseudo-polynomial time using mean-payoff game algorithms (see Section 4).*

*Proof Sketch.* The proof follows two main directions. First, if there exists a tropical hyperplane  $\mathcal{H}_a$  separating the classes with margin  $\gamma > 0$ , then using the monotonicity and homogeneity properties of the operator, we can show  $T(a) \leq a - \gamma$ . This implies  $\rho(T) \leq -\gamma < 0$ .

Conversely, if  $\rho(T) < 0$ , we can find an eigenvector  $a$  satisfying  $T(a) = \rho(T) + a$ . Using this apex, we can construct a separating hyperplane by assigning sectors based on which class operator dominates at each coordinate. This hyperplane achieves a margin of exactly  $-\rho(T)$ .

For the non-separable case, we show that  $\rho(T)$  quantifies the minimum perturbation required to make the data separable by constructing an explicit perturbation of magnitude  $\rho(T)$ .

A complete proof is provided in Appendix A.

**Benefits of the Spectral Approach.** Our framework significantly advances the tropical SVM foundation established by Gärtner and Jaggi [9]. Their work showed that tropical SVM could be formulated as finding a point of maximum margin within a tropical polytope defined by sector constraints, but required exhaustive exploration of sector assignments—leading to exponential complexity.

In contrast, our spectral characterization offers a complete theoretical understanding of when data are tropically separable, an exact formula for the optimal margin, an efficient algorithm to find the optimal classifier without combinatorial exploration and a natural interpretation for non-separable cases.

**Limitations.** The primary limitation of our spectral approach is its sensitivity to outliers. Since tropical convex hulls encompass all points in each class, a single misplaced point can significantly alter the classification boundary and potentially render previously separable data inseparable.

Additionally, because our method is formulated as a spectral criterion rather than an optimization problem, it's challenging to incorporate relaxation mechanisms that would handle misclassified points in a controlled way. Traditional SVMs use slack variables to allow soft margins and tolerate some misclassifications, but our current approach doesn't have a direct equivalent. This suggests an important direction for future research in tropical classification.

## 4 Algorithm and Implementation

Having established the theoretical foundation, we now present our algorithm for tropical SVM based on the spectral criterion. The key insight is that we can compute the spectral radius and optimal hyperplane efficiently without exploring all possible sector assignments.

**Efficient Computation of Tropical Projections.** The first step is to compute the tropical projections efficiently. The tropical projection  $P_X(y)$  of a point  $y$  onto the tropical convex hull of a set  $X \subset \mathbb{T}^d$  can be computed using:

$$P_X(y)_i = \max_{1 \leq j \leq p} \left\{ X_{ij} + \min_{1 \leq k \leq d} (-X_{kj} + y_k) \right\}$$

where  $p$  is the number of points in  $X$  and  $X_{ij}$  is the  $i$ -th coordinate of the  $j$ -th point.

This formulation can be viewed as a mean-payoff game [1] and computed in  $\mathcal{O}(pd)$  time—linear in both the number of points and dimensions.

**Computing the Spectral Radius with Krasnoselskii-Mann Iterations.** To compute the spectral radius  $\rho(T)$  and a corresponding eigenvector  $a$ , we apply a Krasnoselskii-Mann iteration scheme [19, 10], outlined in Algorithm 1.

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**Algorithm 1** Krasnoselskii–Mann Iteration for Tropical SVM

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1: Input: Shapley operator  $T$ , convergence threshold  $\varepsilon > 0$ 
2: Initialize:  $x^{(0)} \in \mathbb{R}^d$  (typically set to  $\mathbf{1}_d$ ),  $\lambda^{(0)} = 0$ 
3: for  $k = 0, 1, 2, \dots$  until convergence do
4:    $z^{(k+1)} \leftarrow \frac{1}{2}(x^{(k)} + T(x^{(k)}))$  {Average the current point with its image to stabilize}
5:    $x^{(k+1)} \leftarrow z^{(k+1)} - \max(z^{(k+1)}) \mathbf{1}_d$  {Project onto the tropical projective space}
6:    $\lambda^{(k+1)} \leftarrow 2 \max(z^{(k+1)}) - \max(x^{(k)})$  {Estimate the current spectral radius}
7:   if  $|\lambda^{(k+1)} - \lambda^{(k)}| < \varepsilon$  {Check if the spectral radius has stabilized} then
8:     break
9:   end if
10: end for
11: Return:  $\rho(T) \approx \lambda^{(\text{final})}$ ,  $a \approx x^{(\text{final})} - \frac{1}{d} \sum_{i=1}^d x_i^{(\text{final})} \cdot \mathbf{1}_d$ 

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Recent results by Allamigeon et al. [3] show that this iteration achieves an  $\varepsilon$ -approximation in  $O(1/\varepsilon)$  iterations. By avoiding the combinatorial exploration of sector assignments, our method runs in pseudo-polynomial time—specifically  $O(\frac{nd}{\varepsilon})$  for  $n$  data points in  $d$  dimensions.

**The Complete Tropical SVM Algorithm.** Algorithm 2 presents our complete procedure for tropical SVM classification.

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**Algorithm 2** Tropical SVM

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1: Input: Labeled point sets  $X^1, \dots, X^K \subset \mathbb{T}^d$ 
2: Construct Operators:
3:   For each class  $k$ , compute the tropical projection operator  $T^k(x) = P_{X^k}(x)$ 
4:   Combine via  $T(x)_i = \max_2\{T^1(x)_i, \dots, T^K(x)_i\}$  for each coordinate  $i$ 
5: Compute Spectral Properties:
6:   Run Algorithm 1 to obtain  $\rho(T)$  and apex  $a$ 
7: Assign Sectors to Classes:
8: if  $\rho(T) < 0$  {Separable case} then
9:   Assign coordinate  $i$  to class  $k$  if  $T^k(a)_i > \rho(T) + a_i$  {Assignment based on dominant operator}
10: else
11:   Use a heuristic (e.g., majority vote) for non-separable data {Fall back to best-effort assignment}
12: end if
13: Output: Apex  $a$ , margin  $-\rho(T)$  (if separable), and sector assignments for classification

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**Empirical Performance Analysis.** We validated the computational complexity of our algorithm through empirical testing (detailed in Appendix B). Our implementation achieves tractable performance on standard benchmark datasets, with performance scaling linearly with both dataset size and feature dimension as predicted by our theoretical analysis.

For the first time, we demonstrate that tropical SVMs can be practically computed with pseudo-polynomial guarantees, removing the exponential barrier that limited previous approaches. While specialized classical SVM libraries remain faster on conventional tasks, our approach enables new applications where piecewise-linear decision boundaries offer advantages.

Future optimizations could include kernel methods, sparse representations for large datasets, and parallel implementations to further improve performance on high-dimensional problems.

## 5 Tropical Polynomials for Enhanced Expressivity

While tropical hyperplanes provide effective classification boundaries, we can achieve even greater expressivity by extending our framework to tropical polynomials. These polynomials create more flexible decision boundaries while maintaining theoretical guarantees.

**Tropical Polynomial Kernel.** A tropical polynomial in  $\mathbb{T}^d$  takes the form:

$$f(x) = \max_{\alpha \in A} (c_\alpha + \langle \alpha, x \rangle) \quad (9)$$

where  $A \subset \mathbb{Z}^d$  is a finite set of integer vectors (monomials),  $c_\alpha \in \mathbb{R}$  are coefficients, and  $\langle \alpha, x \rangle = \alpha_1 x_1 + \dots + \alpha_d x_d$  is the tropical dot product.

To fit such polynomials, we use a feature map  $\Phi_A : \mathbb{T}^d \rightarrow \mathbb{T}^{|A|}$  defined by:

$$[\Phi_A(x)]_\alpha = \langle \alpha, x \rangle \quad (10)$$

This feature map transforms the original data into a higher-dimensional space where each coordinate corresponds to a monomial term. A tropical hyperplane in this feature space corresponds to a tropical polynomial in the original space. This is conceptually similar to the kernel trick in classical SVMs, but with an explicit feature mapping based on tropical algebra.

**Strategic Monomial Selection.** The choice of monomial set  $A$  critically affects both the expressivity and computational complexity of the resulting classifier. We explore two complementary approaches:

1. **Homogeneous Monomials:** We use all monomials of degree  $s$ , defined as  $A_s = \{\alpha \in \mathbb{N}^d : \sum_i \alpha_i = s\}$ . The number of such monomials is  $\binom{s+d-1}{s}$ , which grows polynomially with  $s$  for fixed dimension  $d$ .
2. **Adaptive Selection:** We sample pairs of points from different classes and construct monomials corresponding to the slopes of separating lines between them. This approach focuses computational resources on the most discriminative monomials.

The degree parameter  $s$  controls the trade-off between expressivity and overfitting. Higher degrees create more flexible boundaries but may overfit the training data. Cross-validation can guide this selection process.

Importantly, only a sparse subset of monomials typically becomes active in the final classifier, making the approach computationally efficient even with many candidate monomials.

**Classification with Tropical Polynomials.** To perform classification with tropical polynomials:

1. Map the original data to the feature space:  $\Phi_A(X^k) = \{\Phi_A(x) : x \in X^k\}$  for each class  $k$ .
2. Apply the tropical SVM algorithm in this feature space to find apex  $a \in \mathbb{T}^{|A|}$  and spectral radius  $\rho(T)$ .
3. The classifier in the original space is the tropical polynomial:

$$f_a(x) = \max_{\alpha \in A} (-a_\alpha + \langle \alpha, x \rangle) \quad (11)$$

4. Classify new points by identifying which sector of  $f_a(x)$  they fall into.

**Margin Guarantees for Tropical Polynomials.** When extending to polynomial classifiers, we maintain theoretical guarantees on the margin. Specifically, when  $\rho(T) < 0$  (indicating separability in the feature space), the data are separable in the original space with a margin of at least  $-\rho(T)/\|\Phi_A\|_{\text{op},\infty}$ , where  $\|\Phi_A\|_{\text{op},\infty}$  is the operator norm of the feature map.

For homogeneous degree- $s$  monomials, this simplifies to  $-\rho(T)/s$ , meaning the margin scales inversely with the polynomial degree. This gives a principled way to balance expressivity with generalization through the choice of polynomial degree.

This approach maintains the core theoretical guarantees of the hyperplane formulation while substantially increasing model flexibility, as illustrated in Figures 2 and 3 on the following pages.

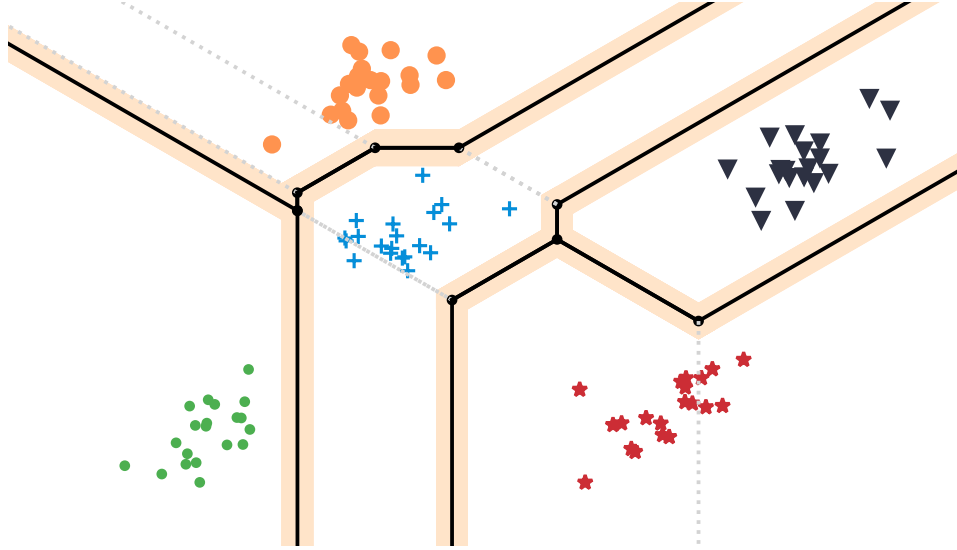


Figure 2: Multi-class classification using a cubic tropical polynomial classifier (degree-3 monomials). Each color represents a different class, and the boundaries show where the dominant monomial changes. Note how the polynomial naturally separates the five clusters with piecewise-linear boundaries. The light orange band around the decision boundaries indicates the margin, which maintains a guaranteed lower bound of  $-\rho(T)/3$  due to our theoretical results.

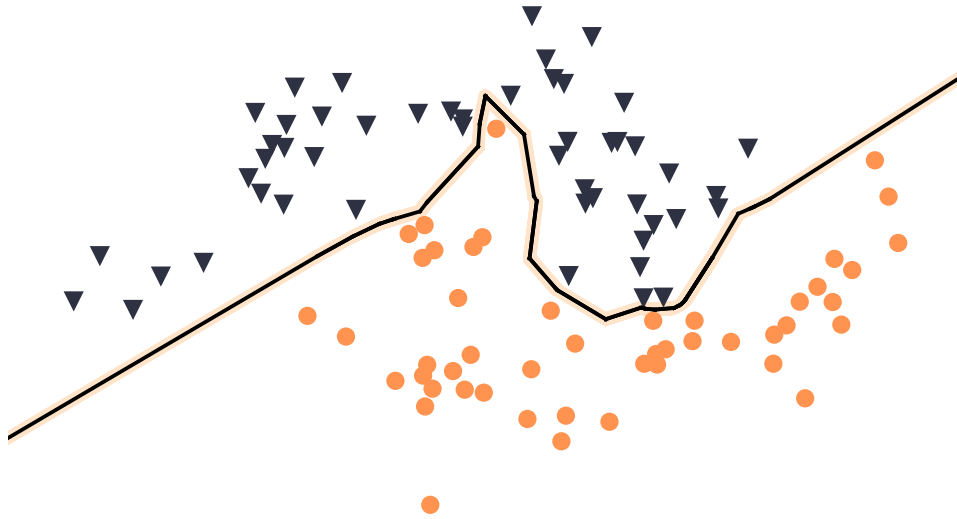


Figure 3: Visualization of a tropical polynomial classifier using the adaptive monomial selection strategy described in Section 5. Rather than using all possible monomials, this approach selects terms based on pairs of points from different classes, focusing computational resources on the most discriminative features. The resulting boundary adapts closely to the data's structure while maintaining margin guarantees.



## 6 Connection to Classical SVMs

Tropical hyperplanes can be seen as limits of classical hyperplanes under logarithmic scaling, a process known as Maslov dequantization [25]. This connection suggests a naive approach to tropical SVM: raise the data to a power  $\beta > 0$ , apply a classical SVM in the transformed space to maximize the margin, then map the result back via a logarithm. As  $\beta$  tends to infinity, the resulting decision boundary converges to a tropical hyperplane.

However, this method suffers from severe numerical instability for large  $\beta$  and fails to guarantee a good margin in the original space. The limiting hyperplane is typically suboptimal compared to the true tropical classifier obtained through our spectral approach, as illustrated in Figure 4.

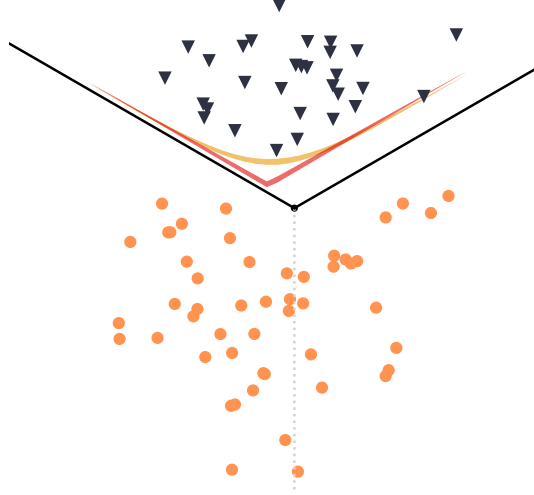


Figure 4: Comparison of tropical hyperplanes obtained through Maslov dequantization and our spectral approach. The limiting hyperplane (red) from dequantization is suboptimal compared to the spectral tropical classifier (black).

Interestingly, the connection could be exploited in the reverse direction: tropical SVMs may offer efficient, interpretable warm-starts for classical methods, especially in high-dimensional or large-scale settings.

## 7 Discussion and Future work

We addressed a key computational barrier limiting tropical SVM’s practical application in machine learning. By reformulating tropical classification through spectral theory and mean-payoff games, we reduced complexity from exponential to pseudo-polynomial, making tropical SVMs feasible for real-world applications. Our framework provides natural multi-class capabilities, theoretical margin guarantees, and interpretable piecewise-linear decision boundaries.

Our work opens several promising avenues for further investigation. The relationship between tropical polynomials and ReLU networks deserves deeper exploration, potentially yielding insights into network expressivity and inspiring new tropical classifiers. Combining spectral tropical SVMs with classical kernel methods could create powerful hybrid models balancing interpretability with performance. Extending the analysis to derive proper generalization bounds would strengthen the theoretical foundation, particularly understanding how polynomial degree influences sample complexity. Developing tropical analogues to slack variables would address sensitivity to outliers and noisy data. Finally, implementing sparse representations, efficient data structures, and parallel algorithms could extend the approach to large datasets and high-dimensional problems.

## Acknowledgements

TBD

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## A Proof of Theorem 1 (Spectral Separability)

We provide a complete proof of our main result on spectral separability.

**Lemma 2.** *If the hyperplane  $\mathcal{H}_a$  separates point clouds  $X^1, \dots, X^K$  with a margin of at least  $\gamma > 0$ , then  $T(a) \leq -\gamma + a$ .*

*Proof.* Consider two different classes  $k$  and  $\ell$ . Let  $I^k$  denote the set of coordinates assigned to class  $k$ . For any point  $x \in X^k$ , the margin condition implies

$$d_H(x, S^\ell) = \max_i (x_i - a_i) - \max_{j \in I^\ell} (x_j - a_j) \geq \gamma. \quad (12)$$

This can be rewritten as: for all  $i \in I^\ell$ ,

$$x_i - a_i \leq \max_j (x_j - a_j) - \gamma. \quad (13)$$

Taking the maximum over all  $x \in X^k$ , we get

$$\max_{x \in X^k} (x_i - a_i) \leq \max_{x \in X^k} (\max_j (x_j - a_j)) - \gamma. \quad (14)$$

By the definition of  $T^k$ , this implies

$$T^k(a)_i \leq -\gamma + a_i. \quad (15)$$

Since this holds for all  $i \in I^\ell$  and all classes  $k \neq \ell$ , we have  $T(a)_i \leq -\gamma + a_i$  for all  $i$ , which gives us  $T(a) \leq -\gamma + a$ .  $\square$

**Lemma 3.** *If  $\rho(T) < 0$ , then there exists a hyperplane  $\mathcal{H}_a$  that separates the data with a margin of at least  $-\rho(T)$ .*

*Proof.* Since  $\rho(T) < 0$ , there exists  $a \in \mathbb{R}^d$  such that  $T(a) = \rho(T) + a$ . We define the sectors as

$$I^k = \{i : T^k(a)_i > \rho(T) + a_i\}. \quad (16)$$

First, we show these sectors are disjoint. If  $i \in I^k \cap I^\ell$  for  $k \neq \ell$ , then  $T^k(a)_i > \rho(T) + a_i$  and  $T^\ell(a)_i > \rho(T) + a_i$ . But then the second-largest value among  $\{T^1(a)_i, \dots, T^K(a)_i\}$  would exceed  $\rho(T) + a_i$ , contradicting  $T(a)_i = \rho(T) + a_i$ .

Next, we show that each point belongs to its assigned sector. For  $x \in X^k$  and  $i \notin I^k$ , we have

$$x_i \leq T^k(x)_i = (T^k(x) - T^k(a))_i + T^k(a)_i. \quad (17)$$

Since  $T^k$  is non-expansive,  $(T^k(x) - T^k(a))_i \leq \max_j (x_j - a_j)$ . And since  $i \notin I^k$ , we have  $T^k(a)_i \leq \rho(T) + a_i$ . Combining these,

$$x_i - a_i \leq \max_j (x_j - a_j) + \rho(T). \quad (18)$$

With  $\rho(T) < 0$ , this implies  $x_i - a_i < \max_j (x_j - a_j)$ , meaning  $i$  cannot be the arg max of  $x - a$ . Therefore, the arg max must lie in  $I^k$ , placing  $x$  in its correct sector.

Finally, for the margin, consider  $x \in X^k$  and sector  $S^\ell$  with  $\ell \neq k$ . The distance is.

$$d_H(x, S^\ell) = \max_j (x_j - a_j) - \max_{i \in I^\ell} (x_i - a_i). \quad (19)$$

Using the inequalities derived above, we get  $d_H(x, S^\ell) \geq -\rho(T)$ .  $\square$

For any Shapley operator  $T$ , we define its fixed-point set as  $S(T) = \{x \in \mathbb{T}^d : x \leq T(x)\}$ . An important property is that any tropically convex set  $V$  can be written as  $V = S(P_V)$ .

In the binary case where data overlaps, we have  $T = \min(T^1, T^2)$ , hence  $S(T)$  characterizes the intersection of convex hulls of both point clouds. As shown in [1], this implies that  $\rho(T)$  equals the inner radius of this intersection, measuring the extent of overlap. In the non-separable case, the apex  $a$  given by our Algorithm lies exactly at the center of the inner ball of  $V^1 + \cap V^2$ .

In the multi-class case, the corresponding Shapley operator  $T$  can be equivalently expressed as

$$T = \max_{1 \leq k < l \leq n} \min(T^k, T^l). \quad (20)$$

Intuitively, this can be thought of as representing the union of pairwise intersections between data classes, although the max operator does not strictly correspond to a union of fixed-point sets. This formulation provides an intuition on why our operator effectively characterizes separability across multiple classes.

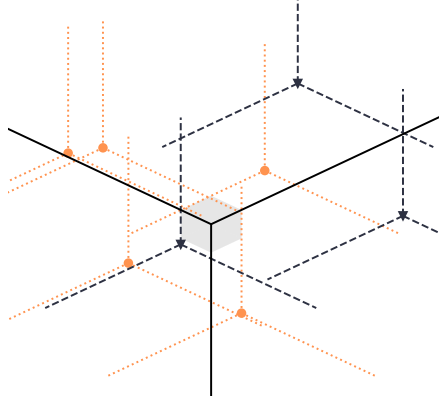


Figure 5: Non-separable case:  $\rho(T) \geq 0$ , indicating class overlap. The spectral radius quantifies the minimum perturbation required to achieve separability, and the inner radius of the convex hulls' intersection.

Before moving to the next proof, we define diagonal-free “projections” [11]:

$$P_X^{\text{DF}}(y)_i = \max_{1 \leq j \leq p} \left\{ X_{ij} + \min_{k \neq i} (-X_{kj} + y_k) \right\}. \quad (21)$$

Both  $P$  and  $P^{\text{DF}}$  have identical fixed-point sets and can serve as the class operators  $T^k$  in our framework.

**Lemma 4.** *For binary classification with  $\rho(T) \geq 0$ , there exists a perturbation of the point sets  $X^1$  and  $X^2$ , with each point moved by at most  $\rho(T)$  in the tropical metric, such that the tropical convex hulls of the perturbed sets have empty intersection.*

*Proof.* Let  $a$  be the eigenvector corresponding to  $\rho(T)$ , i.e.,  $T(a) = \rho(T) + a$ . Let  $\mathcal{H}_a$  be the tropical hyperplane with apex  $a$ . We construct a perturbation by projecting onto  $\mathcal{H}_a$  any point whose distance to  $\mathcal{H}_a$  is less than  $\rho(T)$ .

For a point  $x \in \mathbb{T}^d$ , its distance to  $\mathcal{H}_a$  is

$$d_H(x, \mathcal{H}_a) = \max_i (x_i - a_i) - \max_2 (x_i - a_i), \quad (22)$$

where  $\max_2$  denotes the second-largest value.

For each point  $x_j \in X^1 \cup X^2$ , we define a perturbed point  $\tilde{x}_j$  as follows:

- If  $d_H(x_j, \mathcal{H}_a) \geq \rho(T)$ , then  $\tilde{x}_j = x_j$  (no perturbation)
- If  $d_H(x_j, \mathcal{H}_a) < \rho(T)$ , let  $s = \arg \max_i (x_{ji} - a_i)$  be the sector of  $x_j$ . We set:

$$\tilde{x}_{ji} = \begin{cases} x_{ji} - d_H(x_j, \mathcal{H}_a) & \text{if } i = s \\ x_{ji} & \text{otherwise} \end{cases} \quad (23)$$

This projection ensures that  $\tilde{x}_j$  lies exactly on  $\mathcal{H}_a$ .

Therefore, for any  $x^c$  in the tropical convex hull of class  $c \in \{1, 2\}$ ,

$$[x^c]_i \leq T^c(x^c)_i = \underbrace{(T^c(x^c) - T^c(a))_i}_{\leq \max_{k \neq i} (x_k^c - a_k)} + T^c(a)_i. \quad (24)$$

Fix a coordinate  $i$ . If  $x \in X^1 \cup X^2$  is in sector  $s \neq i$ , and reaches its second argmax at coordinate  $t$ , then for  $k \neq s$ , by definition,  $(\tilde{x}_j - a)_k \leq (x_j - a)_t \leq (\tilde{x}_j - a)_s$ , hence  $\tilde{x}_{jk} - \max_{k \neq i} (\tilde{x}_{jk} - a_k) \leq a_i$ . Otherwise,  $x_j$  is in the  $i$ -th sector and  $\max_{k \neq i} (\tilde{x}_{jk} - a_k) = x_{jt} - a_t$ , thus

$$\tilde{x}_{ji} - \max_{k \neq i} (\tilde{x}_j - a)_k = (\tilde{x}_j - a)_i - (\tilde{x}_j - a)_t + a_i \geq a_i,$$

with equality if  $d_H(x_j, \mathcal{H}_a) \leq \rho(T)$ .

Suppose by symmetry that  $T(a)_i = T^1(a)_i = \rho(T) + a_i$ . We also have  $T^2(a) \geq \rho(T) + a_i$ . Then, using the proof of Theorem 22 in [1], there exists witness points  $x_{j_1} \in X^1$  and  $x_{j_2} \in X^2$  in sector  $i$ , with  $x_{j_1}$  being at distance  $\rho(T)$  from  $\mathcal{H}_a$  and  $x_{j_2}$  at distance greater than  $\rho(T)$ . Therefore,  $\tilde{x}_{j_1 i} - \max_{k \neq i} (\tilde{x}_{j_1 k} - a_k) = a_i$  and  $\tilde{x}_{j_2 i} - \max_{k \neq i} (\tilde{x}_{j_2 k} - a_k) \geq a_i$ . Moreover, for any  $j$  such that  $x_j \in X^1$  is in sector  $i$ , Equation 24 gives  $d_H(x_j, \mathcal{H}_a) \leq \rho(T)$ .

Let  $\tilde{T}^1$  and  $\tilde{T}^2$  be the diagonal-free projections over transformed projections, and  $\tilde{T} = \min(\tilde{T}^1, \tilde{T}^2)$ . We have just shown that  $\tilde{T}(a)_i = \tilde{T}^1(a)_i = a_i$ , and finally  $\tilde{T}(a) = a$ .  $\square$

We summarize the proof of the Main Theorem:

*Proof of Theorem 1.* For part 1 (Separability Criterion): If the data are separable with margin  $\gamma > 0$ , then by Lemma 2,  $\rho(T) \leq -\gamma < 0$ . Conversely, if  $\rho(T) < 0$ , then by Lemma 3, the data are separable.

For part 2 (Margin Optimality): Lemma 2 shows that no hyperplane can achieve a margin larger than  $-\rho(T)$ , while Lemma 3 provides a construction achieving exactly this margin.

For part 3 (Soft-Margin Interpretation): Lemma 4 shows that in the binary case,  $\rho(T)$  is positive and characterizes the overlap between the tropical convex hulls.  $\square$

## B Empirical Evaluation

To validate our theoretical complexity analysis, we evaluated both standard tropical SVM and an enhanced tropical polynomial implementation (with  $k = 4$  sampling points per class) against scikit-learn's LinearSVC on benchmark datasets [20, 4]. All experiments used 5-fold cross-validation with standardized features. We compare training times for a fixed convergence threshold. All experiments were conducted on a MacBook Air M2.

Dataset	#C	#S	Accuracy (%) / Training Time (s)					
			Tropical SVM		Tropical Poly		Linear SVC	
			Acc	Time	Acc	Time	Acc	Time
Iris	3	150	66.7	0.0004	93.3	0.038	92.7	0.0003
Wine	3	178	73.7	0.0008	92.7	0.036	97.8	0.0004
Breast Cancer	2	569	82.6	0.0025	91.7	0.174	96.7	0.0006
Waveform	3	5000	50.5	0.021	63.7	3.571	86.7	0.0147

Table 1: Performance comparison across benchmark datasets (5-fold cross-validation). Accuracy standard deviations range from 1.9% to 9.6%. #C: number of classes; #S: number of samples.

The standard tropical SVM implementation exhibits training times close to LinearSVC on smaller datasets, demonstrating practical computational feasibility. The tropical polynomial variant requires additional computation but substantially improves accuracy, approaching LinearSVC on datasets like Iris.

Notably, the spectral radius values closely align with our theoretical predictions: datasets yielding negative spectral radius values (Wine: -7.53, Breast Cancer: -1.76, Iris: -0.97) exhibited the highest tropical polynomial accuracy, while the non-separable Waveform dataset (spectral radius: 0.87) proved more challenging.

As expected, the number of monomials increases from  $d + 1$  in standard tropical SVM to  $O(d^k)$  in the polynomial variant, explaining the observed computation-accuracy tradeoff. While specialized classical SVM implementations remain faster, our results conclusively demonstrate that tropical SVMs can be practically computed with pseudo-polynomial guarantees.

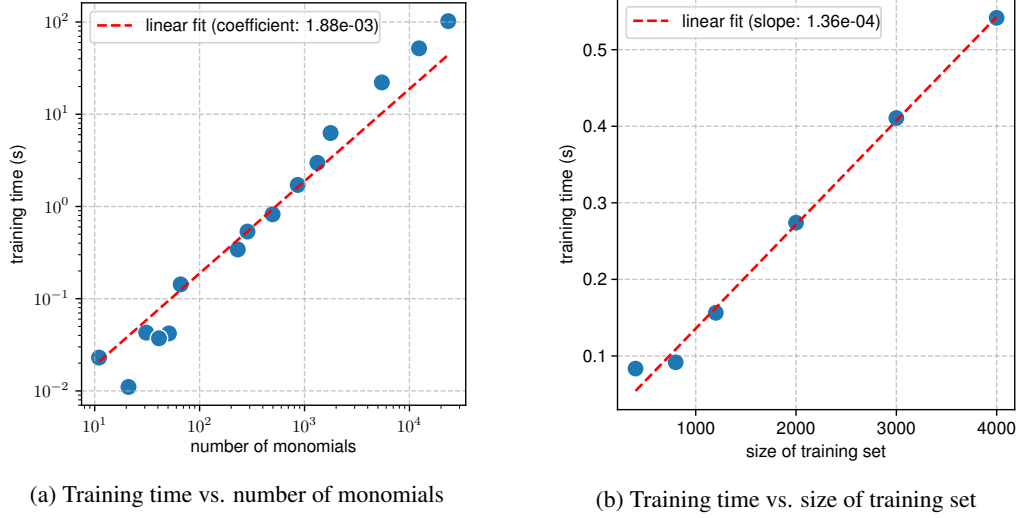


Figure 6: Performance scaling analysis of tropical SVM on MNIST data

Figure 6 reveals that the tropical SVM algorithm exhibits linear scaling behavior both with respect to the number of effective monomials and the training set size. We used a Python script that systematically varies PCA dimensions, polynomial degrees, and sample sizes on MNIST data [6].

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