425-623-8323 <a href="https://sarangj.com">https://sarangj.com</a> sarangj@msn.com

# Work Experience

Staff Engineer at Illumio

Aug 2018 – Present

- Designed and developed a lightweight cross-platform (Linux, Windows, macOS, and Unix) software agent in C++ that secured the workload using the system firewall
- Helped in developing and improving the Containerized VEN to work in containerized environments with Docker, Kubernetes, OpenShift, etc.
- Worked on the end-to-end build and testing infrastructure for the VEN
- Trained and mentored 4-5 engineers (interns, new college graduates, and new hires), and conducted presentations, TOI's, and Q&A sessions with the rest of the company and our customers

SDE Intern at Arista Networks

Jun - Sep 2017

 Added functionality to cEOS, the containerized version of EOS, the core operating system for Arista switches

SDE Intern at Cisco, Inc.

Jun - Sep 2016

 Full-stack developer for end-to-end integration of Outlook calendar services with Cisco Spark Web frontend

Project Lead Intern at Rinworks, LLC

Jun - Sep 2015

- Built software library to directly communicate with 3D printers, cameras, and Arduino as parts of the Computerized Imaging Rig
- Presented at the Seattle Mini Maker Faire (Sep 19-20)

### Education

Bachelor of Science, University of Washington Seattle

Jun 2018

- Honors: cum laude (3.81/4.0 GPA), CSE Departmental Honors
- <u>Highlighted Classes</u>: Hardware/Software Interface, Operating Systems, Distributed Systems, Networks, Ouantum Mechanics I + II

Graduate, Redmond High School

Jun 2014

- Honors: top 5% (3.94/4.0 GPA)
- Awards: WA State Honors Award, National Merit Scholarship Finalist [2014]

# Research Experience

Research Assistant at UW Molecular Information Systems Lab

Sep 2017 - Jun 2018

- Adviser: Luis Ceze; Mentor: Max Willsey
- Designed a multi-drop management system for UW MISL's PurpleDrop/Puddle microfluidics system for senior research project
- Dept. Honors Senior Thesis and Presentation: "Multi-Location Droplet Management for Digital Microfluidics" (<a href="https://sarangi.com/papers/uw-thesis.pdf">https://sarangi.com/papers/uw-thesis.pdf</a>)

Research Assistant at UW Computer Systems Lab

Sep 2017 – Dec 2017

- Adviser: Tom Anderson
- Assisted with the development and improvement of xk, an educational operating system used in the undergraduate OS course

#### **Publications**

Max Willsey, Ashley P. Stephenson, Chris Takahashi, Pranav Vaid, Bichlien H. Nguyen, Michal Piszczek, Christine Betts, Sharon Newman, Sarang Joshi, Karin Strauss, and Luis Ceze. 2019. "Puddle: A Dynamic, Error-Correcting, Full-Stack Microfluidics Platform." In *Proceedings of the Twenty-Fourth International Conference on Architectural Support for Programming Languages and Operating Systems (ASPLOS '19)*. Association for Computing Machinery, New York, NY, USA, 183–197. DOI: https://doi.org/10.1145/3297858.3304027

# Leadership Experience

Kinspire

A 501(c)(3) non-profit dedicated to helping educational aspirations of children in orphanages in India.

• Vice-President/Co-Executive Director

Iun 2016 - Present

- Oversee all operations of the organization, liaise with representatives and contacts in the US and India, organize events and programs, expand volunteer base to 4 branches across the US, expand Kinspire's efforts to 3 childcare institutions, lead the creation and curation of specialized curricula
- Website Developer

Sep 2015 – Jun 2016

o Complete redesign and reengineering of website from scratch, using PHP and SQL

Ekta

Online platform to unify South-Asian performing arts circuits across the US.

• Co-Founder, CTO

Sep 2019 - Present

 Designed and developed full-stack web app for a common application and data collection across 5 collegiate circuits supporting 4000+ users

Association of South-Asian A cappella

A 501(c)(3) non-profit dedicated to the development of the South-Asian a cappella genre.

Advisor

Jun 2021 - Present

Co-Director

Jun 2019 – Jun 2021

- Oversaw expansion of the South-Asian a cappella collegiate circuit to 75+ teams, designed and executed full-virtual circuit after COVID-19 pandemic, grew ASA board to 15 members.
- Technology and Development Chair

Sep 2018 - Jun 2019

 Developed online resources for teams and competitions to help with the competing season, and performing and producing music.

**UW** Awaaz

*University of Washington's premiere South-Asian a cappella team.* 

Musical Director

Sep 2016 - Jun 2018

- O In charge of overseeing all musical pieces for the year, leading practices, organizing musical arrangements, coordinating and assisting various other parts of the team, representing the team in the local community. Recorded and published two full-length albums.
- Public Relations Officer

Sep 2015 - Jun 2016

# **Teaching Experience**

Microsoft TEALS Volunteer Teacher

Sep 2021 – May 2022

A program dedicated to building equitable, inclusive computer science programs in high schools

- Taught a year-long course on Snap and Python to a class of 30 online in Houston, TX. Worked alongside inperson teacher to help her gain comfort with computer science education
- Customized and provided feedback for the TEALS-stipulated curriculum for future improvements

**UW CSE Teaching Assistant** 

Mar 2015 - Jun 2018

- Taught across 10 quarters with class size of 20-30, organized section and designed class materials, developed new curriculum to aid with in-house assignment set
- Developed "<u>Heap Simulator</u>" for Hardware/Software Interface class that was incorporated into class curriculum for future quarters
- <u>Courses taught</u>: Distributed Systems, Operating Systems (3 quarters), Foundations of Computing I, Hardware/Software Interface (3 quarters), Intro to Computer Science II (2 quarters)
- Awards: Bob Bandes Memorial Award for Teaching (Honorable Mention)

# **Technical Skills**

### Languages

 C/C++17, Golang, Bash, Python, Powershell, Java 8+, Typescript/JavaScript, PHP, Ruby, C#, HTML5, CSS/LESS, SQL

### Libraries/Subsystems

- Netfilter/IPTables/NFTables, Linux Kernel, eBPF, Containers, Kubernetes, systemd, Windows Filtering Platform, .NET
- NodeJS, ReactJS, MongoDB, Express Firebase, Arduino, XNA Game Studio, .NET, Microsoft Kinect, jQuery, D3 JS, Processing, OpenCV

#### **Platforms**

• Linux (CentOS, Red Hat, Ubuntu), Windows, Solaris, AIX, macOS

#### **Tools**

• CMake, Git, Jenkins, Googletest, GCOV, GCC compiler toolkit