



B.Tech Project

3D User Interface for the Google Search in Virtual Reality

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Technology & Requirement

- ❑ Unity3D Editor
- ❑ Android SDK
- ❑ Google VR SDK
- ❑ Visual Studio
- ❑ Google Api key & Custom Google Search API
- ❑ Newtonsoft.json
- ❑ Google Cardboard VR Headset
- ❑ Android Mobile

Flow of Process

- Start with c# library
- UnityEngine.dll
- Newtonsoft.json
- Use Google Search API & API key
- Make methods
- Build library
- SpraiseHtml.dll in bin/release
- Plugin is for Unity3d
- Call the Method from the unity
- Collect data
- Show results in Virtual Reality

DLL File



SpraiseHtml.dll

[.dll_file](#)

How It Work

