

CSCI 2120:

Software Design & Development II

UNIT3: I/O management

io api

PrintWriter

Overview

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Introduction

- **PrintWriter in Java** is a **character output stream** that **creates a file** and writes output data to a text file in a **human-readable format**.
- It provides several methods to **print strings and numbers** in **text format**.
- The methods of **PrintWriter** never throw **IOException** when errors occur, but they set an **internal flag** we can check by calling **checkError()** method.

Note:

1. For reading strings and numeric values from a text file, use Scanner class.
2. For writing strings and numeric values to a text file, use PrintWriter class.

PrintWriter class declaration

`PrintWriter` class is a subclass of `Writer` class that extends `Object` class. It implements `Closeable`, `Flushable`, `Appendable`, and `AutoCloseable` interfaces.

The general syntax to declare `PrintWriter` class in Java is as follows:

```
public class PrintWriter
    extends Writer
    implements Closeable, Flushable, Appendable, AutoCloseable
```

`Appendable` is present in `java.lang` package. It defines an object to which characters can be added by using the `append()` method.

PrintWriter class declaration

The inheritance hierarchy for `PrintWriter` class is as follows:

```
java.lang.Object
  java.io.Writer
    java.io.PrintWriter
```

`PrintWriter` class was added in Java 1.0 version. It is defined in the `java.io.PrintWriter` package that is imported into the program before using it.

PrintWriter Constructors

`PrintWriter` class defines the following constructors in Java that are as follows:

PrintWriter Constructors

1. **PrintWriter(File file):**

This constructor creates a **PrintWriter** object with the specified **file**, without automatic line flushing.

The general syntax to create an object of **PrintWriter** with the specified file is as follows:

```
FileWriter fw = new FileWriter("myfile.txt");  
PrintWriter pw = new PrintWriter(fw);
```

PrintWriter Constructors

2. **PrintWriter(File file, String charSet):**

This constructor creates a PrintWriter object with the specified file and charset, without automatic line flushing.

3. **PrintWriter(File file, Charset charset):**

This form of constructor creates a PrintWriter object with the specified file and charset, without automatic line flushing.

4. **PrintWriter(OutputStream os):**

This constructor creates a PrintWriter object with specified OutputStream os without automatic line flushing.

5. **PrintWriter(OutputStream os, boolean autoFlush):**

This constructor creates a PrintWriter object with specified OutputStream os. If autoFlush is true, it flushes the Writer after every call to println.

PrintWriter Constructors

6. **PrintWriter(OutputStream os, boolean autoFlush, Charset charset):**

This overloaded constructor creates a PrintWriter object with specified OutputStream os and charset.

7. **PrintWriter(Writer wr):**

This form of constructor creates a PrintWriter object with specified Writer wr, without automatic line flushing.

8. **PrintWriter(Writer wr, boolean autoFlush):**

This constructor creates a PrintWriter object with the specified Writer wr. If the autoFlush is true, it flushes the Writer after every call to println.

9. **PrintWriter(String filename):**

This constructor creates a PrintWriter object with the specified file name, without automatic line flushing.

The general syntax to create an object of PrintWriter with the specified filename is as follows:

```
PrintWriter pw = new PrintWriter(filename);
```

PrintWriter Constructors

10. `PrintWriter(String fileName, String charSet):`

This constructor constructs a `PrintWriter` object with the specified file name and charset, without automatic line flushing.

11. `PrintWriter(String fileName, Charset charset):`

This form of constructor creates a `PrintWriter` object with the specified file name and charset, without automatic line flushing.

Note:

If `autoFlush` parameter defined in the above constructors is `true`, the output buffer is automatically flushed every time a `println()`, `printf()`, or `format()` is called.

PrintWriter Methods

In addition to methods inherited from `Writer` class, `PrintWriter` class also define some useful methods that are as follows:

PrintWriter Methods

Method	Description
<code>PrintWriter append(char c)</code>	This method appends the specified character to this print writer.
<code>PrintWriter append(CharSequence csq)</code>	This method appends the specified character sequence to this printwriter
<code>PrintWriter append(CharSequence csq, int start, int end)</code>	This method appends a subsequence of the given character sequence to this writer.
<code>boolean checkError()</code>	The <code>checkError()</code> method flushes the stream if it is not closed and checks its error state. If any exception has occurred while writing values to that stream, the <code>checkError()</code> method returns true.
<code>protected void clearError()</code>	The <code>clearError()</code> method is used to clear the error state of this stream.
<code>void close()</code>	<p>This method closes the stream and releases any system resources associated with it.</p> <p>Note: You must close the print stream when you are completed writing output. If you exit from the program without closing <code>PrintWriter</code>, the file may not have all of the output</p>

PrintWriter Methods

Method	Description
<code>void flush()</code>	This method flushes the stream.
<code>void print(boolean b)</code>	It is used to write a boolean value to a file. In other words, it prints a boolean value.
<code>void print(char c)</code>	It is used to write a character to the file. It prints a character.
<code>void print(char[] cArray)</code>	It is used to write an array of characters to the file. It prints an array of characters.
<code>void print(double d)</code>	It is used to write a double value to the file. That is, it prints a double-precision floating-point number.
<code>void print(float f)</code>	It is used to write a float value to the file. That is, it prints a floating-point number.
<code>void print(int i)</code>	It is used to write an int value to the file. That is, it prints an integer value.
<code>void print(long l)</code>	It is used to write a long value to the file. That is, it prints a long value.
<code>void print(Object obj)</code>	It is used to write an object to the file. That is, it prints an object.
<code>void print(String s)</code>	It is used to write a string value to the file. That is, it prints a string value.

PrintWriter Methods

Method	Description
<code>void println()</code>	This method is used to terminate the current line by writing the line separator string.
<code>void println(boolean x)</code>	This method is used to print a boolean value and then terminates the line.
<code>void println(char x)</code>	This method is used to print a character and then terminates the line.
<code>void println(char[] x)</code>	This method is used to print an array of characters and then terminates the line.
<code>void println(double x)</code>	This method is used to print a double-precision floating-point number and then terminates the line.
<code>void println(float x)</code>	This method is used to print a floating-point number and then terminates the line.
<code>void println(int x)</code>	It is used to print an integer value and then terminates the line.
<code>void println(long x)</code>	It is used to print a long integer value and then terminates the line.
<code>void println(Object x)</code>	It is used to print an Object and then terminates the line.
<code>void println(String x)</code>	It is used to print a string and then terminates the line.

PrintWriter Methods

Method	Description
<code>protected void setError()</code>	The <code>setError()</code> method is used to indicate that an error has occurred.
<code>void write(char[] buf)</code>	This method is used to write an array of characters.
<code>void write(char[] buf, int offset, int length)</code>	This method is used to write a portion of an array of characters.
<code>void write(int c)</code>	It is used to write a single character.
<code>void write(String s)</code>	It is used to write a string.
<code>void write(String s, int offset, int length)</code>	This method is used to write a portion of a string.
<code>PrintWriter printf(String format, Object... args)</code>	This method is used to write a formatted string to the writer using the specified format string and arguments.
<code>PrintWriter format(String format, Object... args)</code>	This method is used to write a formatted string to the writer using the specified format string and arguments.

Example 1: Write data to console and to file

1. Let's take a simple example program where we will write data to the console and a text file. Look at the source code.

Example 1: Write data to console and to file

```
import java.io.FileWriter;
import java.io.IOException;
import java.io.PrintWriter;

public class PrintWriterTester1 {
    public static void main(String[] args) throws IOException {
        // Data to write on Console using PrintWriter class.
        // Create an object of PrintWriter class using System.out.
        PrintWriter pw = new PrintWriter(System.out);

        pw.write("Hello from the console.");
        pw.flush();
        pw.close();

        // Data to write in File using PrintWriter class.
        PrintWriter pw2 = new PrintWriter(new FileWriter("./src/myfile.txt"));
        pw2.write("Hello from a file.");
        pw2.flush();
        pw2.close();
    }
}
```

Example 1: Write data to console and to file

Output:

```
Hello from the console.
```

myfile.txt:

```
Hello from a file.
```

Explanation:

In this program, we have created a `PrintWriter` object wrapped around a `FileWriter` object, that specified the name of the file in the form of either `String` or `File` reference. The `write()` method inherited from `Writer` class has been used to write lines of text.

Note:

If you are writing `multiple lines` of text, must `use newline or println method`. Without the newline, the next string would start on the same line, immediately after the previous one.

END