

# CSCI 2120:

## Software Design & Development II

*UNIT3: I/O management*

*io api*  
**FileWriter**

# Overview

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2. FileWriter class declaration
3. FileWriter constructors
4. FileWriter methods
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# Introduction

- **FileWriter in Java** is an **output stream** that writes data in the form of characters into the text file.
- In other words, **FileWriter** is a **character-based output stream** that writes characters into a text file using the platform's default character encoding and buffer size.

# Introduction

`FileWriter` is useful when we want:

- to write text into a specific file.
- to append text in a file.
- to copy text from one file to another file.

For writing characters in files, Java provides `FileWriter` class.

# FileWriter class declaration

`FileWriter` class is a subclass of `OutputStreamWriter` class that extends `Writer` class. It implements `Closeable`, `Flushable`, `Appendable`, and `AutoCloseable` interfaces.

The general syntax to declare `FileWriter` class in Java is given below:

```
public class FileWriter
    extends OutputStreamWriter
    implements Closeable, Flushable, Appendable, AutoCloseable
```

`Appendable` is present in `java.lang` package. It defines an object to which characters can be added by using the `append( )` method.

# FileWriter class declaration

The inheritance diagram for **FileWriter** class is as follows:

```
java.lang.Object
  java.io.Writer
    java.io.OutputStreamWriter
      java.io.FileWriter
```

# FileWriter Constructors

## 1. **FileWriter(File file):**

This constructor creates a **FileWriter** object with the specified **File** to write, using the platform's default charset. Here, file specifies the **File** object that describes the file.

The syntax to create a **FileWriter** object with the specified **File** object is as follows:

```
File file = new File("myfile.txt");  
FileWriter fw = new FileWriter(file);
```

# FileWriter Constructors

## 2. **FileWriter(FileDescriptor fd):**

This constructor creates a **FileWriter** object with a specified file descriptor, using the platform's default charset.



# FileWriter Constructors

## 3. **FileWriter(File file, boolean append):**

This constructor creates a **FileWriter** object with the specified **File** to write and a **boolean** indicating whether to append the data written, using the platform's default charset.

If **append** is **true**, then the contents of a **preexisting file** will be **preserved** and the output is appended to the end of the file. This is useful when we want to add to an existing file.

Otherwise, when the **append** is **false**, the contents of any **preexisting file** with the same name will be **destroyed**.

The syntax to create a **FileWriter** object with a specified file object is as:

```
File file = new File("myfile.txt");
FileWriter fw = new FileWriter(file, true);
```

# FileWriter Constructors

## 4. **FileWriter(File file, Charset charset):**

This constructor creates a **FileWriter** object with the specified **File** to write and **charset**.

# FileWriter Constructors

## 5. **FileWriter(File file, Charset charset, boolean append):**

This form of constructor creates a **FileWriter** object with given the **File** to write, **charset**, and a **boolean** indicating whether to append the data written.

# FileWriter Constructors

## 6. **FileWriter(String fileName):**

This constructor creates a **FileWriter** object with the specified file name, using the platform's default charset. Any text written in the file is overwritten.

The general syntax to create a **FileWriter** with a specified file name is as follows:

```
FileWriter fw = new FileWriter(String fileName);  
  
//For example:  
FileWriter fw = new FileWriter("myfile.txt");
```

# FileWriter Constructors

## 7. `FileWriter(String fileName, boolean append)`:

This constructor creates a `FileWriter` object with a `file name` and a `boolean` indicating whether to append the data written, using the platform's default charset.

If the `append` is `true`, the new text is appended to the `existing content` of the file rather than overwriting them by setting the second argument true.

The general syntax to create `FileWriter` object is as follows:

```
FileWriter fw = new FileWriter(String fileName, boolean append);  
  
//For example:  
FileWriter fw = new FileWriter("myfile.txt", true);
```

# FileWriter Constructors

## 8. **FileWriter(String fileName, Charset charset):**

This constructor creates a **FileWriter** object with given a **file name** and **charset**.

# FileWriter Constructors

## 9. **FileWriter(String fileName, Charset charset, boolean append):**

This overloaded form of constructor creates a **FileWriter** object with given a **file name**, **charset**, and a **boolean** indicating whether to append the data written.

If the named **file** does **not exist**, this form of constructor throws an exception named **IOException**.

# FileWriter Constructors

## Note:

The `FileWriter` class constructor internally creates a `FileOutputStream` to write bytes to the specified file. With the help of its superclass `OutputStreamWriter`, it converts `Unicode characters` written to the stream into `bytes` using the default encoding of default locale.



# FileWriter Methods

`FileWriter` class does not define any methods of its own. It simply inherits them from its superclass.

**1. Methods** inherited from class `java.io.OutputStreamWriter`:

`flush`, `getEncoding`, `write`, `write`, `write`

**2. Methods** inherited from class `java.io.Writer`:

`append`, `append`, `append`, `close`, `nullWriter`, `write`, `write`

# Example 1: Write String to File

1. Let's create a simple program where we will write a text into a file. We will use `write()` method to write into a file inherited from `Writer` class.

# Example 1: Write String to File

```
import java.io.FileWriter;
import java.io.IOException;

public class FileWriterTester1 {
    public static void main(String[] args) throws IOException {
        // Create a FileWriter object to open the file.
        FileWriter fw = new FileWriter("./src/myfile.txt");

        // To write text to the file, call write() method inherited from Writer class.
        fw.write("Welcome to UNO CSCI \n");
        fw.write("I love Java Programming");

        fw.close(); // Closing the file.
        System.out.println("Successfully written...");
    }
}
```

# Example 1: Write String to File

## Output:

```
Successfully written...
```

## myfile.txt:

```
Welcome to UNO CSCI  
I love Java Programming.
```

## Explanation:

In this program, we have created a `FileWriter` object, specifying the name of file in the form of either `String` or `File` reference. The `write()` method inherited from `Writer` class has been used to write lines of text.

## Note:

If you are writing `multiple lines` of text, must `use newline`. Without the newline, the next string would start on the same line, immediately after the previous one.

## Example 2: Write String[ ] Array to File

2. Let's create another program where we will write an **array of strings** to a **file**. Look at the program source code to understand better.

## Example 2: Write String[ ] Array to File

```
import java.io.FileWriter;
import java.io.IOException;

public class FileWriterTester2 {
    public static void main(String[ ] args) throws IOException {
        String strs[ ] = {
            "This is a dog",
            "This is a cat",
            "This is an elephant",
            "This is a lion"
        };

        // Create a FileWriter object to open file.
        FileWriter fw = new FileWriter("./src/myfile.txt");

        // To write an array of Strings to the file, call write() method inherited from Writer class.
        for(int i = 0; i < strs.length; i++) {
            fw.write(strs[i]); // write line to file
            fw.write("\n"); // output a newline
        }
        fw.close(); // Closing the file.
        System.out.println("Successfully written...");
    }
}
```

## Example 2: Write String[ ] Array to File

### Output:

```
Successfully written...
```

### myfile.txt:

```
This is a dog  
This is a cat  
This is an elephant  
This is a lion
```

### Explanation:

In this program, we have created a `FileWriter` object, specifying the name of file in the form of either `String` or `File` reference. The `write()` method inherited from `Writer` class has been used to write lines of text.

### Note:

If you are writing **multiple lines** of text, must **use newline**. Without the newline, the next string would start on the same line, immediately after the previous one.

## Example 3: Write File to File

3. Let's create a program where we will **copy lines** of text from **one file** to **another file** in a very simple process. The contents written in the **input.txt** file are as follows:

- This is an apple.
- This is an orange.
- This is papaya.
- This is a mango.



## Example 3: Write File to File

```
import java.io.File;
import java.io.FileReader;
import java.io.FileWriter;
import java.io.IOException;

public class FileWriterTester3 {
    public static void main(String[] args) throws IOException {
        File inFile = new File("./src/input.txt");
        File outFile = new File("./src/output.txt");

        FileReader fr = new FileReader(inFile);
        FileWriter fw = new FileWriter(outFile);

        // Read and write till the end.
        int ch;
        while((ch = fr.read()) != -1) {
            fw.write(ch);
        }
        fr.close();
        fw.close();
    }
}
```

# Example 3: Write File to File

## Output:



## output.txt:

```
This is an apple.  
This is an orange.  
This is papaya.  
This is a mango.
```

## Explanation - (Part 1):

In this simple program, we have created two file objects `inFile` and `outFile` and initializes them with `"input.txt"` and `"output.txt"` respectively using the following code:

```
File inFile = new File("./src/input.txt");  
File outFile = new File("./src/output.txt");
```

Then, we have created two file stream objects `fr` and `fw`, and connected them to the named files using the following code:

```
FileReader fr = new FileReader(inFile);  
FileWriter fw = new FileWriter(outFile);
```

Connecting of `inFile` with `FileReader` and `outFile` with `FileWriter` means files `"input.txt"` and `"output.txt"` are opened.

# Example 3: Write File to File

## Output:

## output.txt:

```
This is an apple.  
This is an orange.  
This is papaya.  
This is a mango.
```

## Explanation - (Part 2):

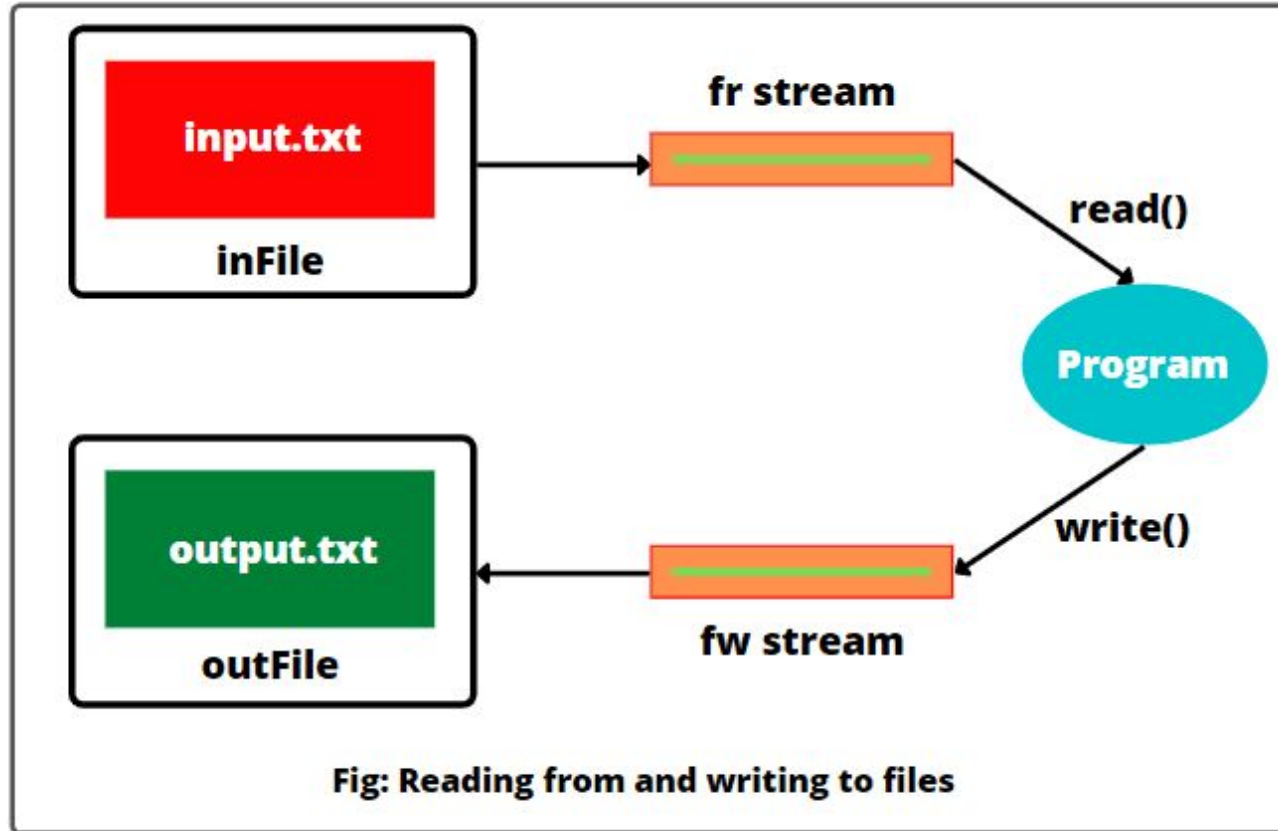
The statement `ch = fr.read();` reads a character from the `inFile` through input stream `fr` and assigns it to the variable `ch`.

Similarly, the statement `fw.write(ch);` writes the character stored in the variable `ch` to the `outFile` through the output stream `fw`.

The character `-1` indicates the end of file. When the end of file is reached, the statements `fr.close()` and `fw.close()` close the input and output streams.

Thus, we have performed reading and writing characters using file streams and file objects in this program.

## Example 3: Write File to File



END