

Introduction to Reinforcement Learning

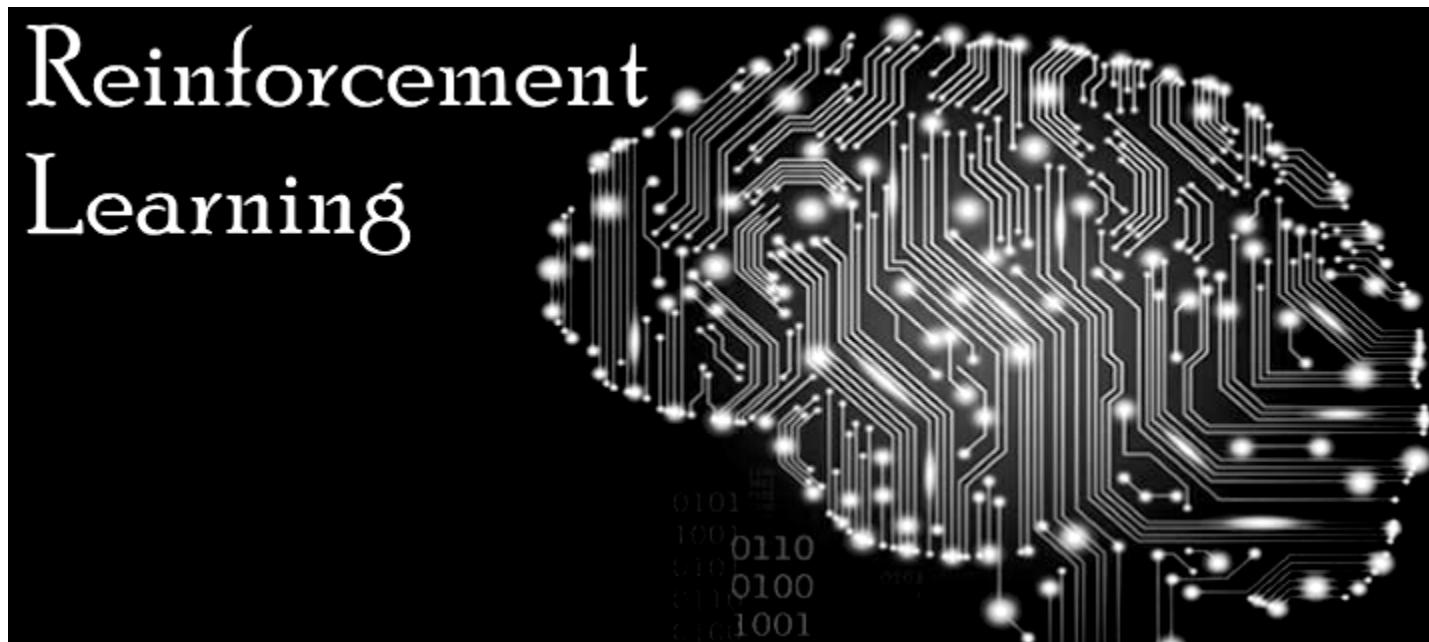
w/ some applications to Energy

LEC 1b: Motivation and History

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Motivation

What problems does RL solve?

Example 1: Moonshot

Optimality in Control Systems Design

Rocket Orbit Injection

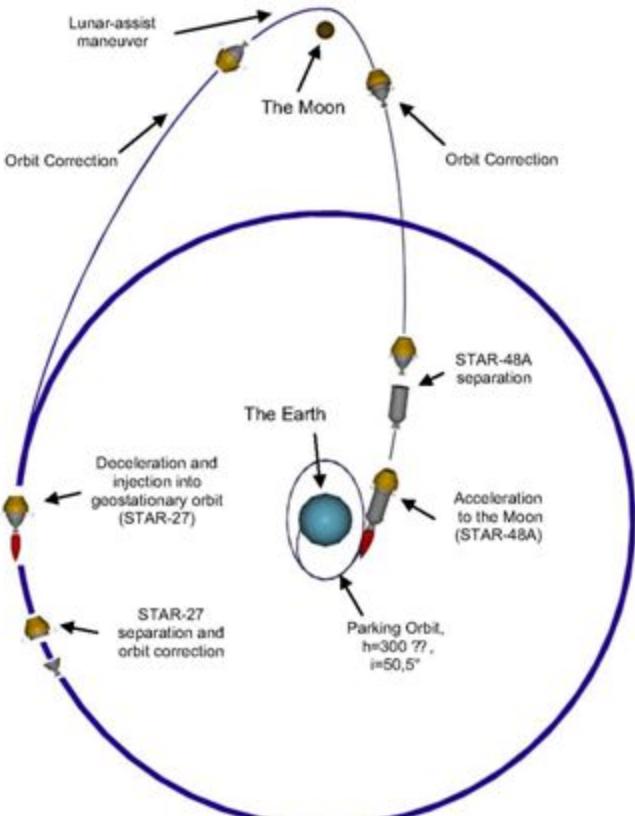


Fig. 1-1. Trajectory scheme

ISC Kosmotras Proprietary

Dynamics

$$\dot{r} = w$$

$$\dot{w} = \frac{v^2}{r} - \frac{\mu}{r^2} + \frac{F}{m} \sin \phi$$

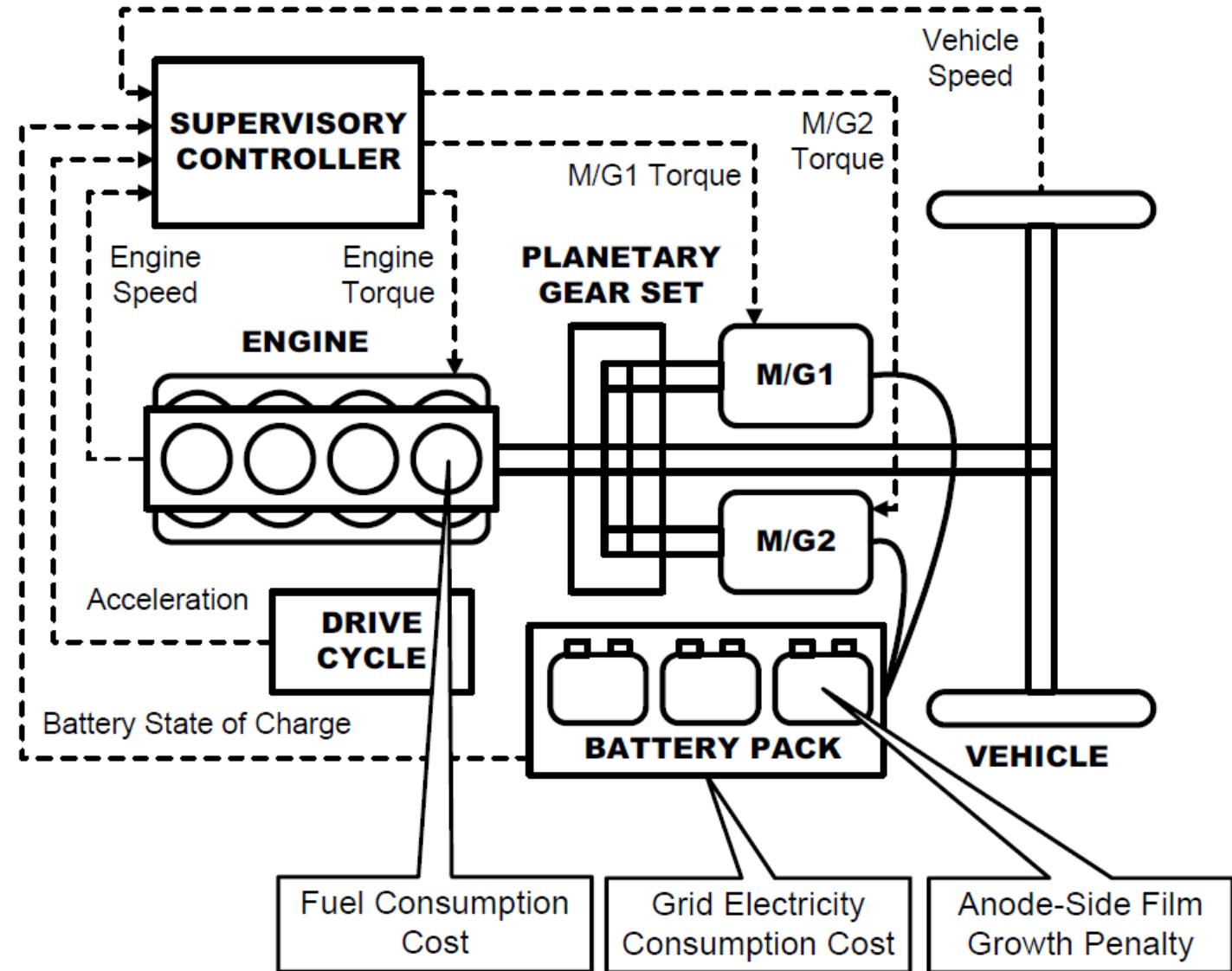
$$\dot{v} = -\frac{wv}{r} + \frac{F}{m} \cos \phi$$

$$\dot{m} = -Fm$$

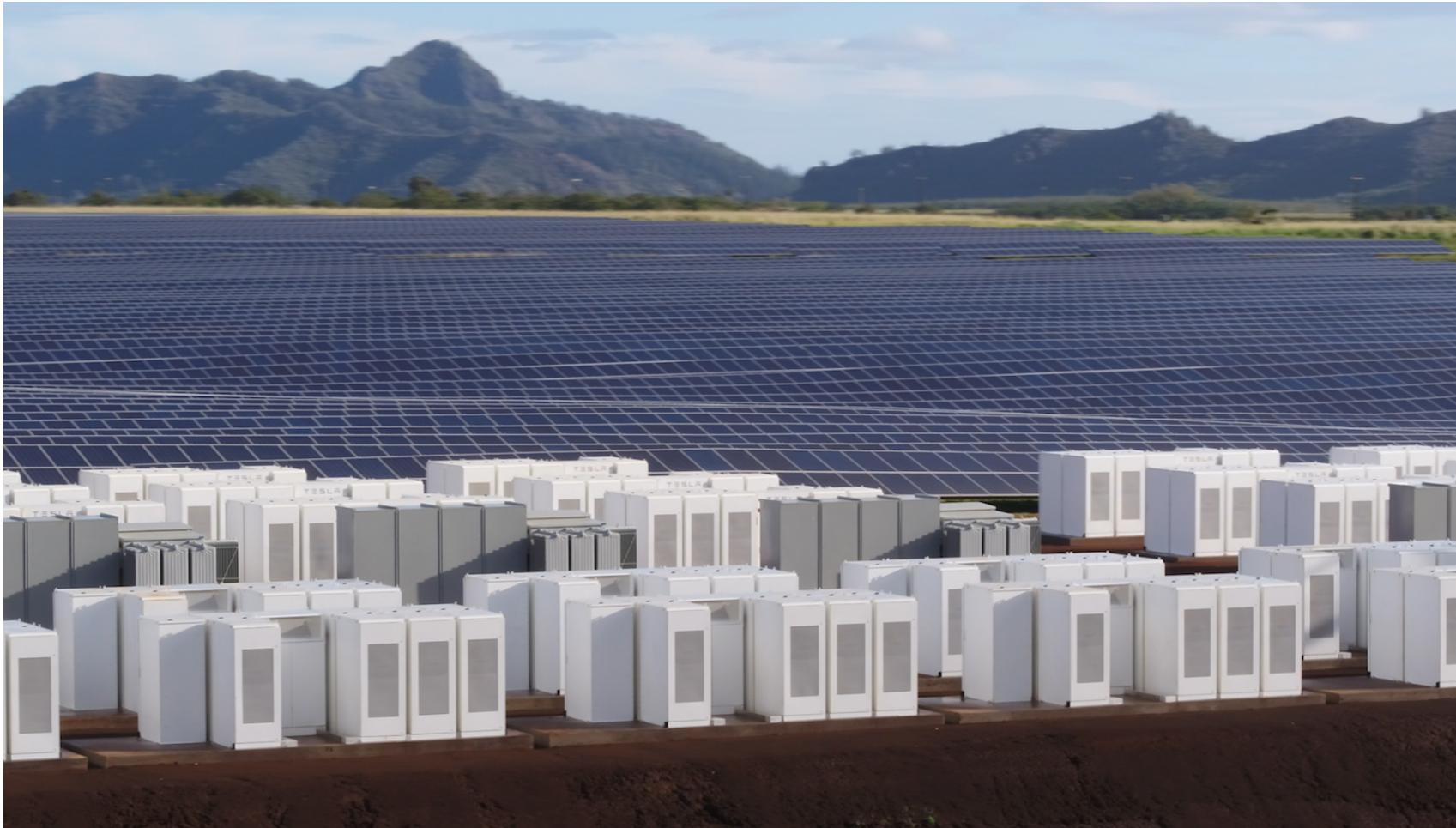
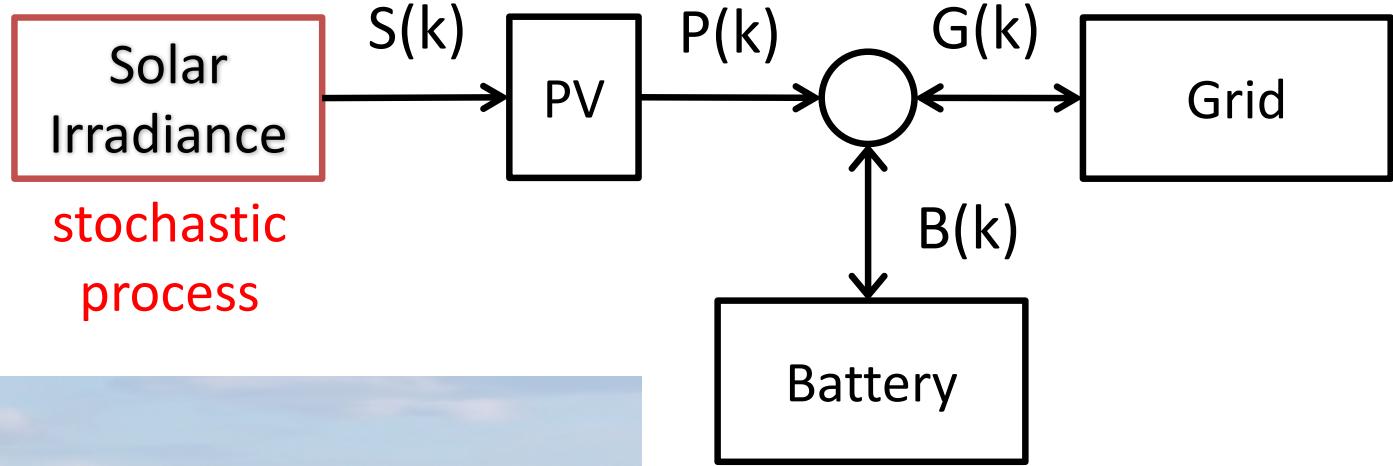
Objectives

Get to orbit in minimum time
Use minimum fuel

Example 2: Hybrid Vehicle Energy Management



Example 3: Clean Energy



Example 4: My puppy Juno



Short History – Ivan Pavlov (1890s)



Before conditioning

**FOOD
(UCS)**

**SALIVATION
(UCR)**



BELL

NO RESPONSE



During conditioning

**BELL +
FOOD
(UCS)**

**SALIVATION
(UCR)**



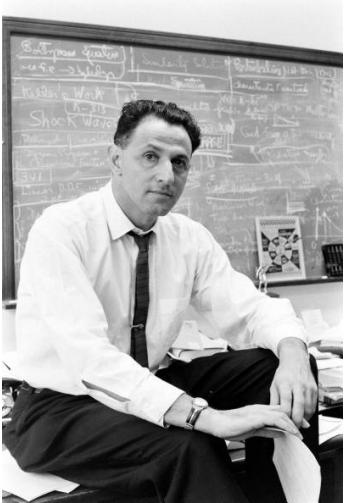
After conditioning

**BELL
(CS)**

**SALIVATION
(CR)**



Short History – 20th Century



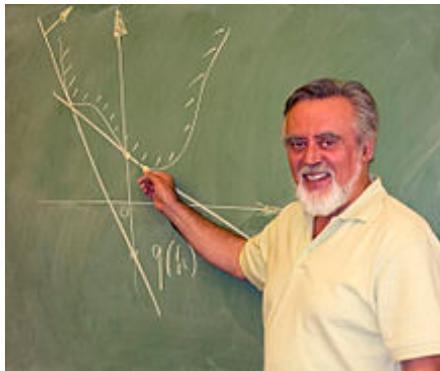
Richard Bellman – 1950s
Dynamic Programming
Markov Decision Processes
Optimal Control



Chris Watkins – 1989
Q-learning



Paul Werbos – 1970s-1990s
PhD Thesis: Backpropagation
"Heuristic Dynamic Programming"

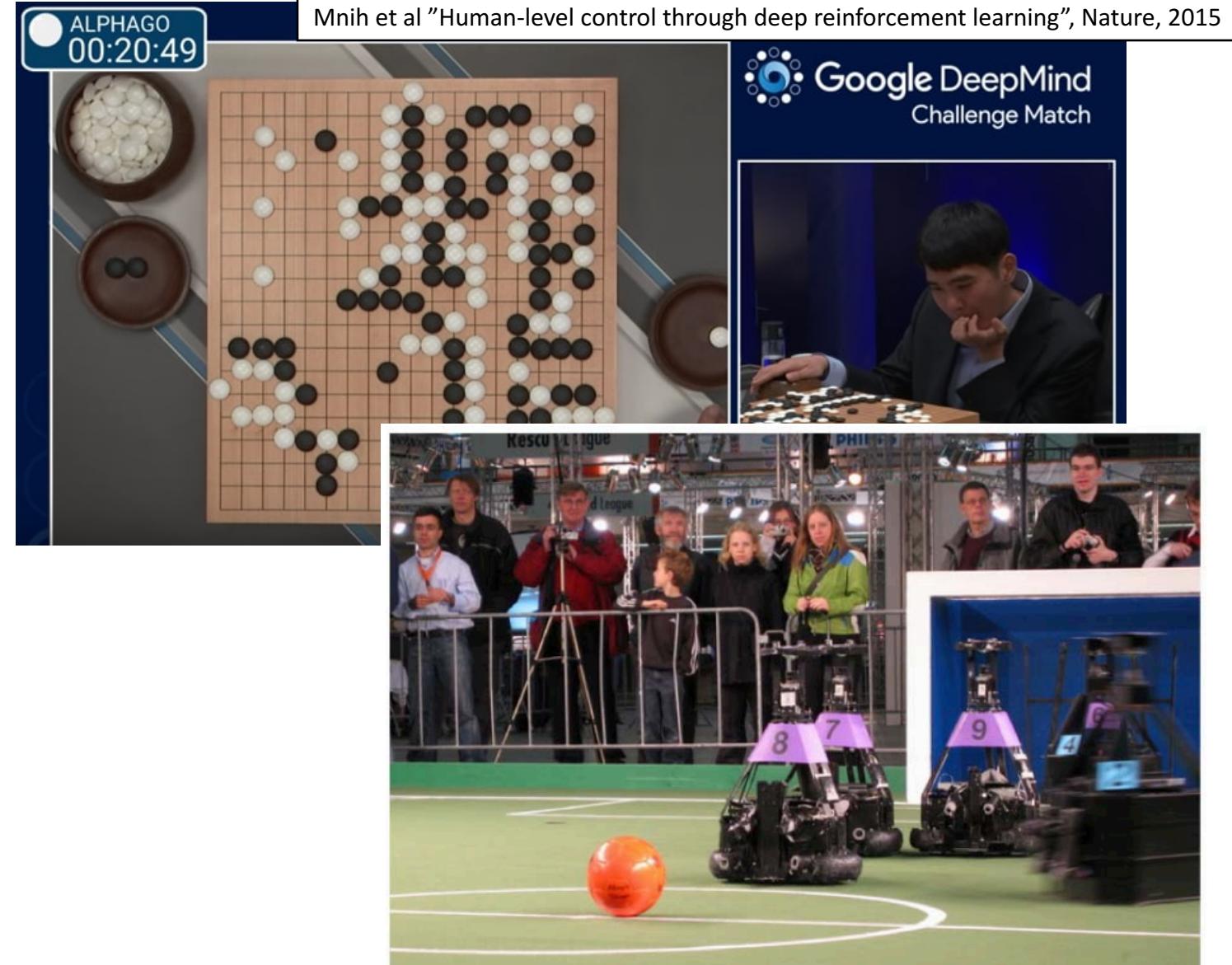
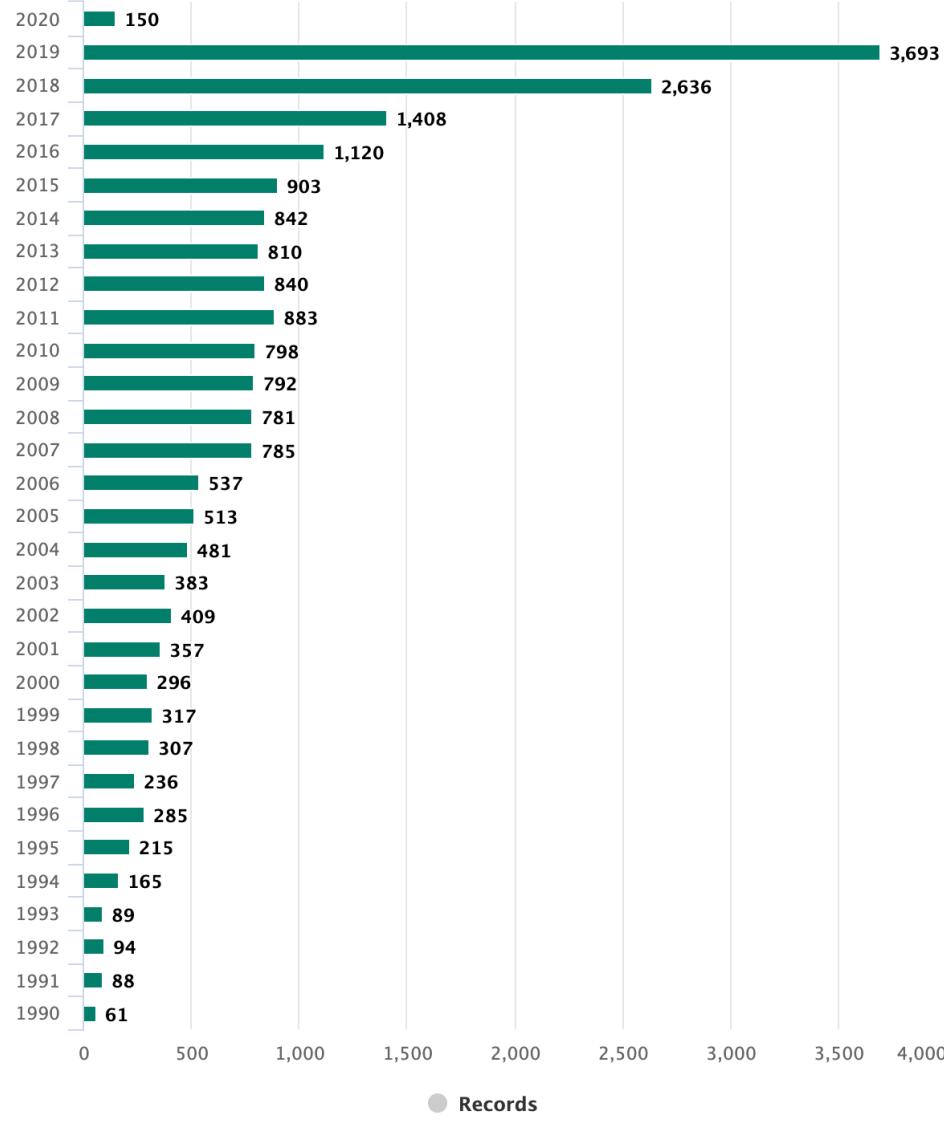


Dimitri Bertsekas – 1990s-2000s
Dynamic Programming
Neuro-dynamic programming

Recent History – 21st Century

Search: ((reinforcement learning) WN ALL)

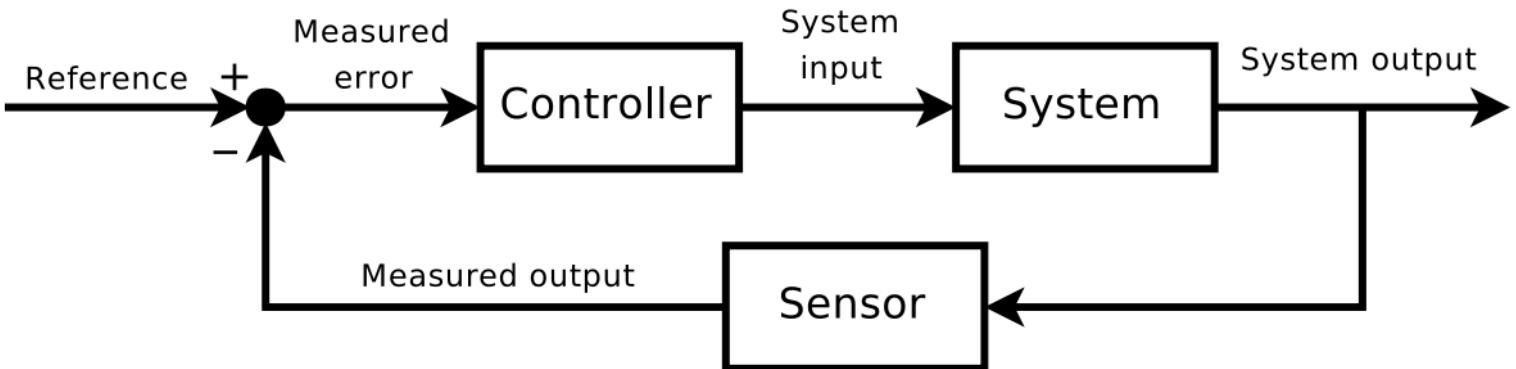
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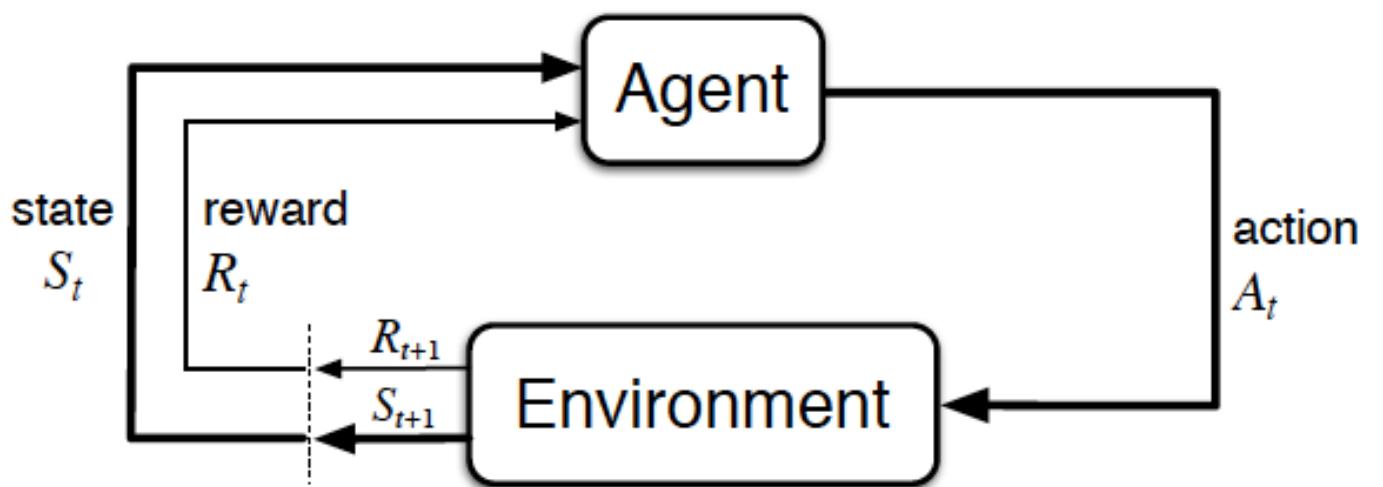
Reidmiller, Gabel, Hafner, Lange "Reinforcement Learning for Robot Soccer", 2009

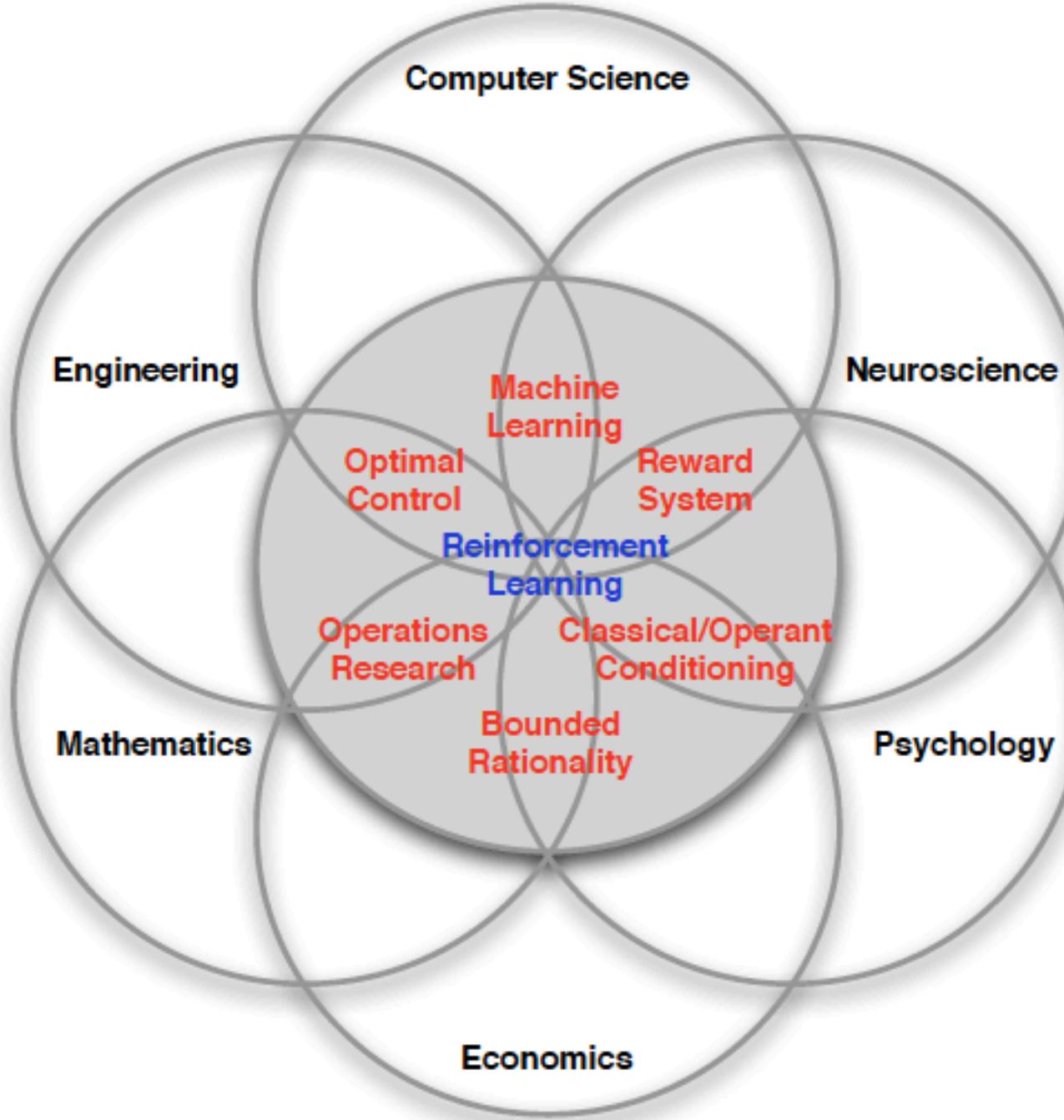
Problem Setup

Control Engineer view



Computer Science view





Key Characteristics of RL

- Dynamic system
- Reward/cost
- Learning