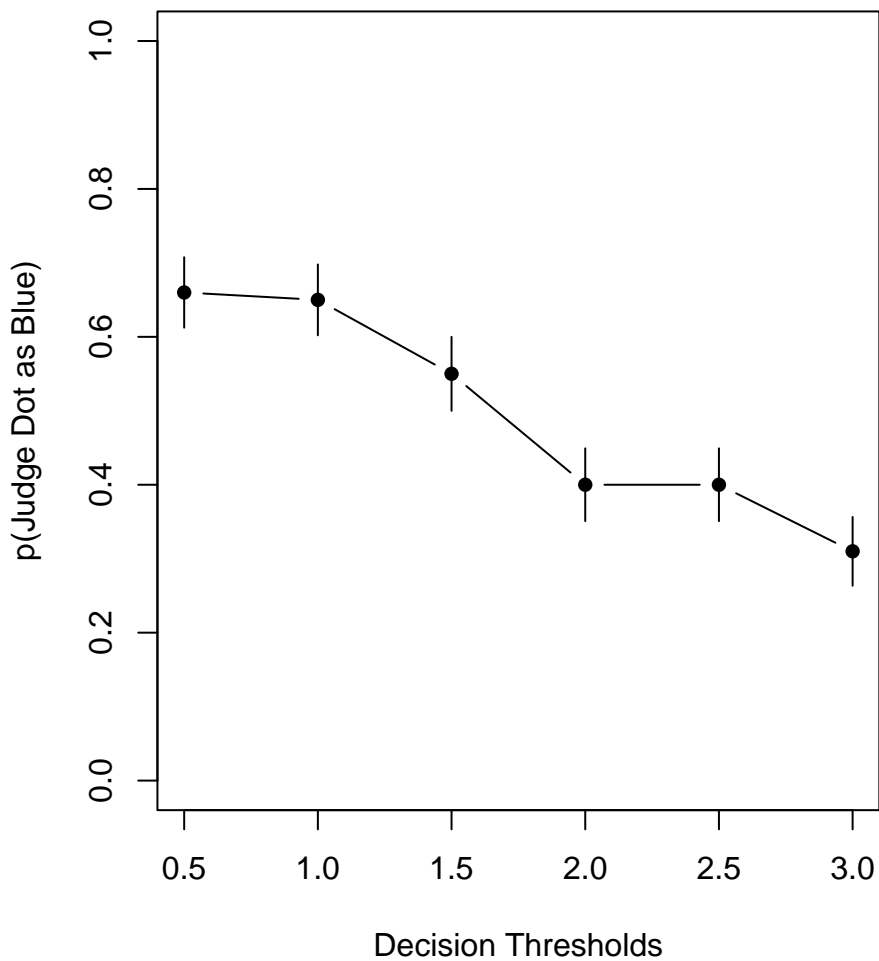


Higher Thresholds = Fewer Errors



Higher Thresholds = Longer RT

